



Learning Rate Sensitivity Model

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***2018 NASA Cost and Schedule Symposium
August 14-16, 2018***



Introduction

Learning in Space System Cost Estimating

- Learning curves are frequently used to model reduction in per unit cost associated with a manufacturing production run
 - *Usually, humans get better at doing things thus later units cost less than early ones*
- Historically, space system production runs have been small (1 to 4 units)
 - *Using an assumed learning rate assumption has produced reliable results*
 - *Partially, learning rate assumed has not been a very large driver in overall cost*
- Future, space is changing and many organizations are proposing or interested in unprecedentedly large production runs (100's to 1000's of units)
 - *Learning rate can be the most significant driver to overall cost*
- Large production cost estimates are highly sensitive to learning rate assumed
 - *With large numbers of spacecraft, it is necessary to test assumptions about learning rates versus cost estimates*

As space moves to large production runs, learning rate assumptions become critical and need to be re-visited



Introduction

Learning in Space System Cost Estimating

- The Aerospace Corporation has developed a methodology to test assumptions about learning rates vis a vis proposed cost estimates
- Suppose a spacecraft provider makes claims about the learning rate associated with a cost estimate for a high production rate acquisition
 - *We have developed a methodology to provide a data-driven assessment of whether this learning rate/cost combination is feasible, or even likely*
 - *The sensitivity model further describes the learning rate that would need to be achieved to meet a proposed cost estimate, and how likely that learning rate is to being achieved based on the past history of other high rate production processes*
- While this process was developed for a space application, it is equally applicable to other manufacturing processes with large numbers of units

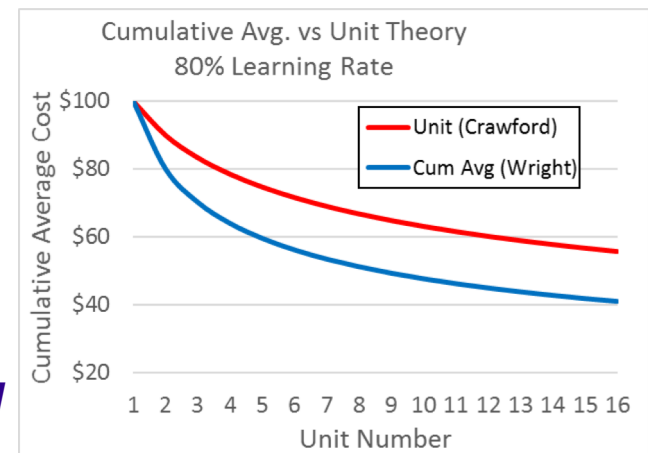
A Methodology to Assess Learning Rate vs. Cost in High Rate Spacecraft Production



Learning Curves Review

- Learning curves enjoy wide use as a tool to estimate recurring costs in a production process
 - *In general, as production quantity increases, manufacturing cost decreases in a predictable manner*
- Two models in most widespread use:
 - *Cumulative Average Theory (Wright) – Original model from 1936*
 - Every time production quantity is doubled, the average cost required to build a group of n units decreases by a constant percentage
 - *Single Unit Theory (Crawford)*
 - Every time production quantity is doubled, the cost required to build that last single n^{th} unit decreases by a constant percentage
- Both approaches are valid but should not be mixed
 - *For a given “% Learning Rate,” cumulative average represents faster learning than unit theory*

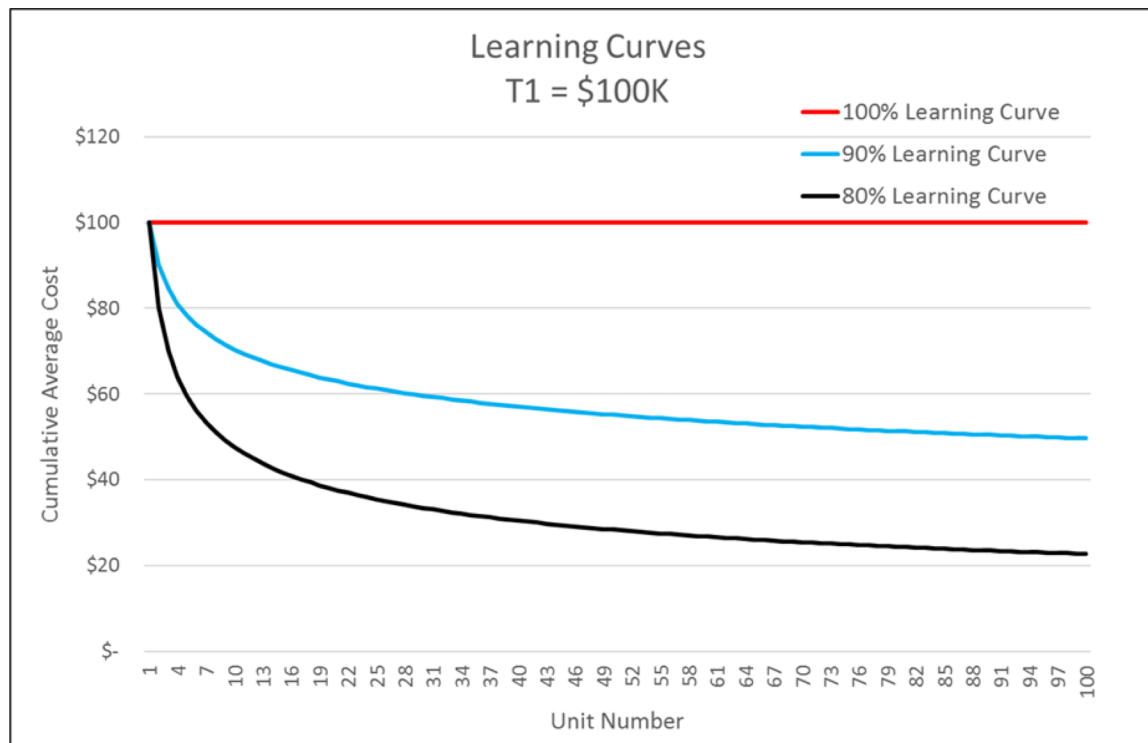
For this study, using cumulative average (Wright) model





Learning Curves Review (Continued)

- Failure to model learning, when it exists, is equivalent to assuming a 100% learning curve (i.e., no learning)
 - *Each unit costs the same as the first one built*
 - *This results in cost estimates that are larger than reality*



If neglect to include learning, then cost estimates are unrealistically high



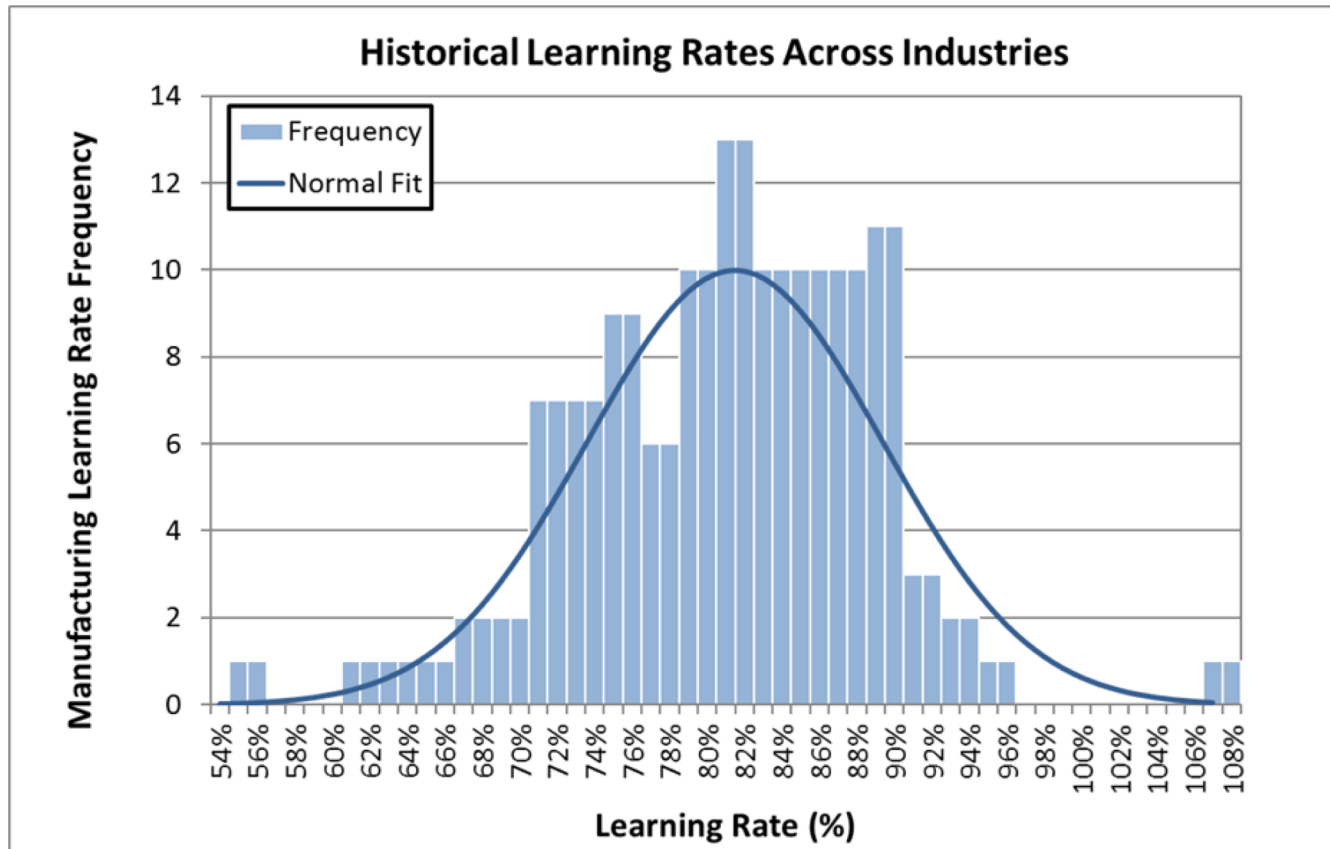
Problem Description

- What is a realistic learning rate for high production space systems?
 - *There is little to no historical, empirical data available in space industry*
- Look to empirical data from other industries
 - *Ideally, complex manufacturing processes which produce 100's to 1000's of units*
 - *Examples: aircraft, ships, trucks, power plants, petroleum products, etc.*
 - *Leverage work by Linda Argote and Dennis Epple who estimated the learning rate of a broad collection of manufacturing programs*
- We provide a mechanism to evaluate realism learning rate/cost combinations
 - *Given an estimate first unit cost for the hardware in question*
 - *We determine the learning rate needed to achieve a total proposed cost*
 - *Compare derived learning rate to a collection of learning rates achieved by over 100 projects across a variety of industries to assess difficulty in achieving the derived learning rate*
 - *Perform sensitivity analysis of total cost versus learning rate*

Historical Learning Rates in Manufacturing



- In their paper, “Learning Curves in Manufacturing¹,” Linda Argote and Dennis Epple collected data on observed learning rates from more than 100 different manufacturing processes across a wide range of industries
 - *The following chart is a histogram representing the learning rate frequency derived from Argote and Epple’s paper*



¹Linda Argote and Dennis Epple, “Learning Curves in Manufacturing,” *Science*, vol. 247, no. 4945, 1990, pp. 920-924.



The Learning Rate Sensitivity Model

- The learning rate plays a major role as a cost driver
 - *But it is one of the least known, unpredictable aspects of the cost estimate*
 - *In their paper, “Historical Cost Improvement Curves for Selected Satellites²,” Peter Meisl and Lana Morales proposed broad-based cumulative average theory learning rates of 95% for 1-10 units, 90% for 11-50 units, and 85% for 50 or more units, as well as specific learning rates for individual subsystems*
 - *While useful for estimating cost, setting learning rates to some static value ignores a major driver of cost risk due to the volatility of learning rates observed*
- The Learning Rate Sensitivity Model is constructed with the goal of helping decision makers understand the sensitivity of a cost estimate to the assumed learning rate
- Has been implemented in the Concept Design Center (CDC) cost model
- Developed using Visual Basic for Applications
 - *Iteratively computes cost estimates using learning rates that span the range of those found in different industries, from 54% to 108%*
 - *Identifies implied learning rate of the original cost estimate*
 - *Computes the cumulative probability of achieving such a learning rate based on industry data*
 - *Provides numerical and graphic representation of cost estimates that would arise assuming different learning rates*

²Peter Meisl and Lana Morales, “Historical Cost Improvement Curves for Selected Satellites: Final Report,” Management Consulting and Research, Inc., TR-9338/029-1, 1994.



Example (1 of 5)

- Consider the following example CDC cost estimate of a commercial satellite program containing a large number of units with a high production rate

Mean Parametric Cost Estimate for the Commercial Class D Program					
	Sat+Grnd Dev	Sat+Lnch Prod	Total	Sat T1	Sat Ta for 500
Total Cost (FY18\$M)	\$216	\$8,501	\$8,717	\$56	\$13
Total Cost (FY18\$K)	\$216,012	\$8,501,137	\$8,717,149	\$55,826	\$13,002
SPACE SEGMENT (FY18\$K)	\$216,012	\$6,177,692	\$6,393,704	\$53,048	\$12,355
Payloads	\$34,314	\$3,221,773	\$3,256,087	\$27,666	\$6,444
Communication System	\$34,314	\$3,221,773	\$3,256,087	\$27,666	\$6,444
Bus	\$13,901	\$1,915,873	\$1,929,775	\$16,452	\$3,832
Propulsion	\$505	\$133,038	\$133,543	\$1,142	\$266
ADCS	\$2,157	\$283,243	\$285,400	\$2,432	\$566
TT&C	\$1,157	\$134,778	\$135,935	\$1,157	\$270
C&DH	\$2,445	\$284,723	\$287,168	\$2,445	\$569
Thermal	\$476	\$51,185	\$51,661	\$440	\$102
Power	\$3,471	\$632,300	\$635,771	\$5,430	\$1,265
Structure	\$3,689	\$396,606	\$400,296	\$3,406	\$793
Flight Software	\$138,552		\$138,552		
Integration, Assembly & Test	\$10,300	\$438,961	\$449,261	\$3,769	\$878
Program Level	\$18,945	\$601,085	\$620,030	\$5,162	\$1,202
LAUNCH SEGMENT (FY18\$K)		\$2,323,445	\$2,323,445	\$2,777	\$647

- The total cost is estimated at \$8,717M (FY18), derived using the Maisel and Morales learning rate assumption guidance
 - *Similarly, could be used to reproduce a developer's cost estimate, enabling sensitivity analysis of the developer's learning curve assumptions*



Example (2 of 5)

- Upon completion, the Learning Rate Sensitivity Model is activated, cycling the cost estimate through all learning rates experienced in industry (54% - 108%) resulting in the following table of cost estimates versus learning rates

Learning Rate Assumption	Mean Total Cost (FY18\$M)
54%	\$2,285
55%	\$2,298
56%	\$2,314
57%	\$2,331
58%	\$2,352
59%	\$2,376
60%	\$2,404
61%	\$2,436
62%	\$2,473
63%	\$2,516
64%	\$2,566
65%	\$2,623
66%	\$2,689
67%	\$2,765
68%	\$2,852
69%	\$2,952
70%	\$3,067
71%	\$3,198

Learning Rate Assumption	Mean Total Cost (FY18\$M)
72%	\$3,347
73%	\$3,518
74%	\$3,714
75%	\$3,936
76%	\$4,190
77%	\$4,478
78%	\$4,806
79%	\$5,178
80%	\$5,601
81%	\$6,080
82%	\$6,622
83%	\$7,237
84%	\$7,932
85%	\$8,717
86%	\$9,604
87%	\$10,605
88%	\$11,734
89%	\$13,005

Learning Rate Assumption	Mean Total Cost (FY18\$M)
90%	\$14,437
91%	\$16,048
92%	\$17,859
93%	\$19,893
94%	\$22,177
95%	\$24,739
96%	\$27,610
97%	\$30,827
98%	\$34,428
99%	\$38,456
100%	\$42,958
101%	\$47,988
102%	\$53,601
103%	\$59,863
104%	\$66,843
105%	\$74,619
106%	\$83,274
107%	\$92,902
108%	\$103,605



Example (3 of 5)

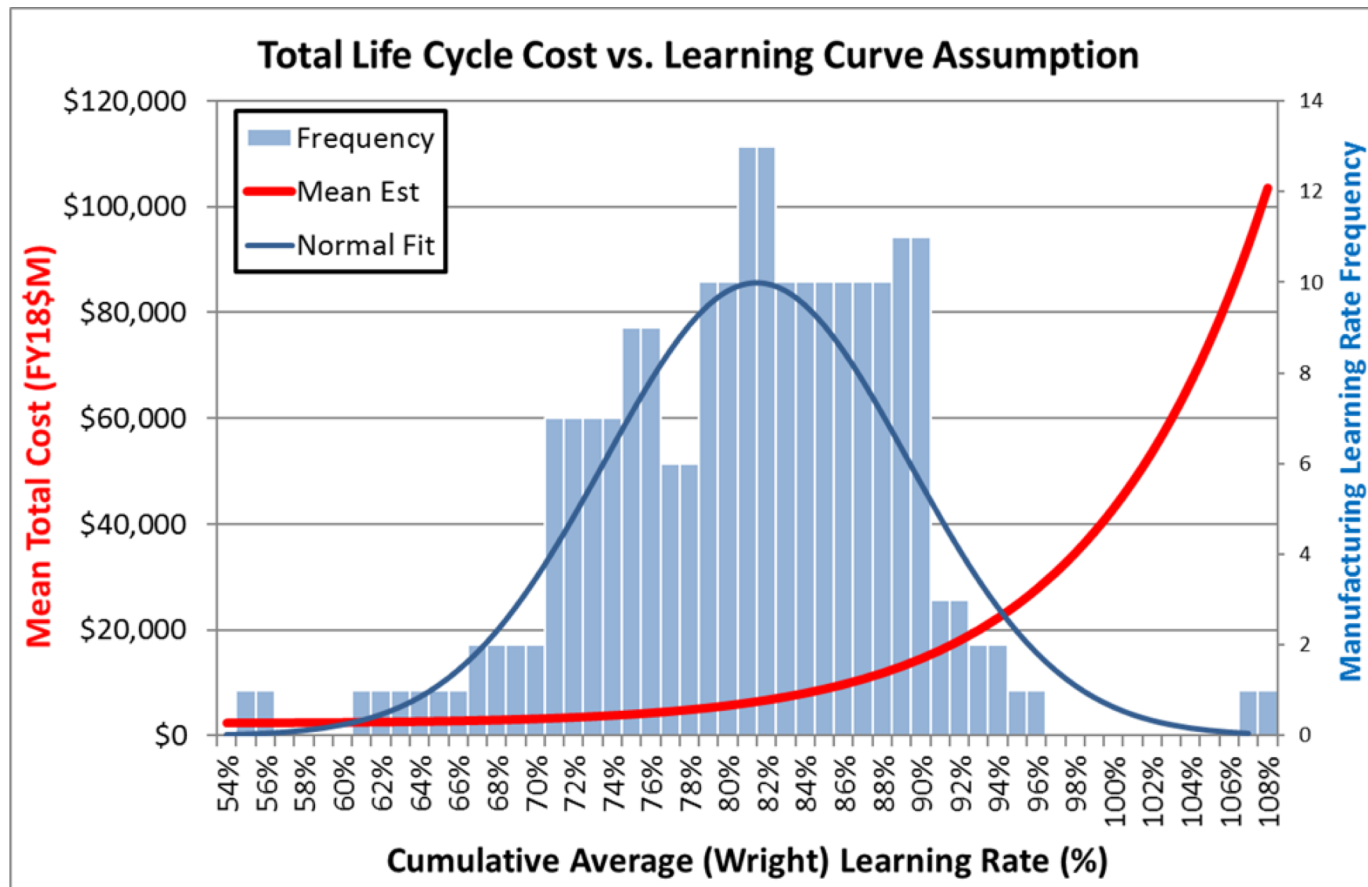
- From this table, we can determine what the cost estimate would be for a given cumulative average (Wright) learning rate.,
 - e.g. an 80% learning curve assumption = a mean cost estimate of \$5,601M (FY18).
- Now suppose that a spacecraft developer were to propose a cost estimate of \$3,000M, while asserting that its learning rate is 80%
- This table would suggest that their cost estimate should be closer to \$5,601M if their learning rate assumption is 80%
- Also shows that the developer would need to achieve about a 70% learning rate for total production to cost \$3,000M

Learning Rate Assumption	Mean Total Cost (FY10\$M)
54%	\$2,285
55%	\$2,298
56%	\$2,314
57%	\$2,331
58%	\$2,352
59%	\$2,376
60%	\$2,404
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80%	\$5,601

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107%	\$92,902
108%	\$103,605

Example (4 of 5)

- Now we overlay the cost estimates versus learning rates with the industry learning rate data
 - *The cost estimate vs. learning rate (red curve) illustrates graphically the sensitivity analysis of the cost estimate as a function of the assumed learning rate*



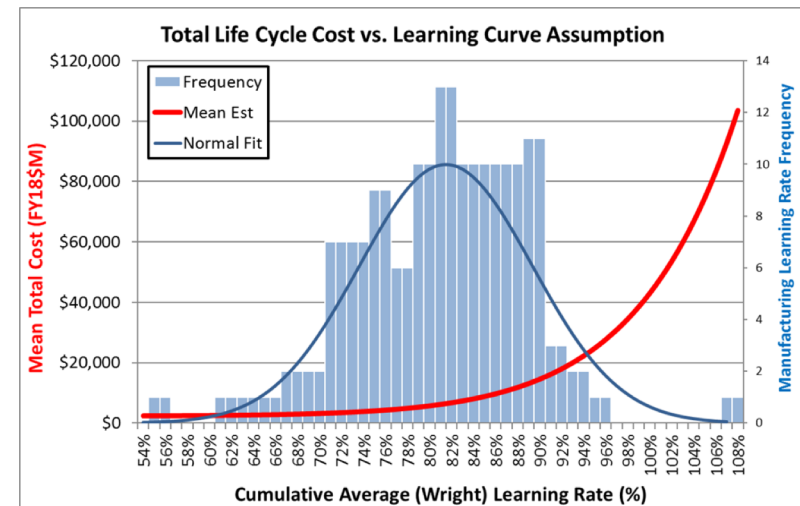


Example (5 of 5)

- Suppose now that the developer has a proposed cost estimate of \$3,000M with an 80% learning rate
- This can be shown to be an optimistic estimate by the developer
 - An 80% learning rate implies a cost of about \$5,600, while a \$3,000M cost estimate implies a learning rate of about 70%
- The decision maker should come away from this thinking that the developer will...
 - Need a much more aggressive learning rate in order to deliver at \$3,000M
 - or
 - Need to start with a very low, optimistic first unit cost to deliver at \$3,000M with an 80% learning rate

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54%	\$2,285
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Conclusion

- The Learning Rate Sensitivity Model is one of the tools used by The Aerospace Corporation to assess reasonableness of proposed cost estimates
- Useful in evaluating credibility of one or more cost estimates which might have substantially different learning rate assumptions
 - *Allows one to estimate the learning rate that would be necessary to deliver a high rate production program given a developer's proposed cost*
 - *Provides a basis for assessing reasonableness of learning assumptions*
- Can also be used to estimate sensitivity of cost estimates to learning assumptions, especially in high rate production acquisitions
- Further research:
 - *Historical data from Argote and Epple are predominantly large hardware and labor intensive systems which may be comparable to traditional spacecraft manufacturing methods*
 - *But, as spacecraft designs trend toward microsats and cubesats, the traditional learning curve theories described herein may not adequately apply*

Tool to assess reasonableness of cost estimates versus learning rate assumptions