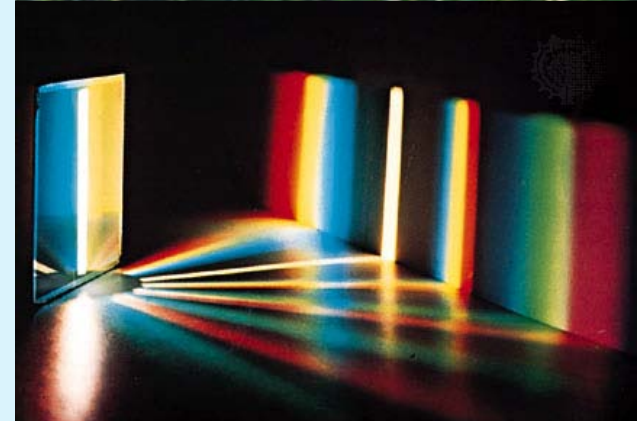


# Lecture 9: Introduction to Diffraction of Light

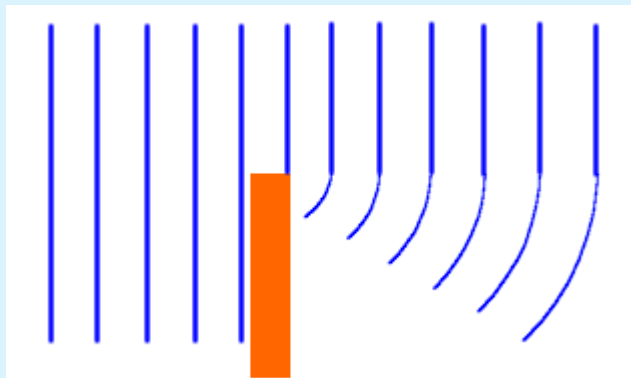
Lecture aims to explain:

1. Diffraction of waves in everyday life and applications
2. Interference of two one dimensional electromagnetic waves
3. Typical diffraction problems: **a slit, a periodic array of slits, circular aperture**
4. Typical approach to solving diffraction problems



# **Diffraction of waves in everyday life and applications**

# Diffraction in everyday life



# Diffraction in applications

**Spectroscopy:** physics, chemistry, medicine, biology, geology, oil/gas industry

**Communication and detection systems:** fibre optics (waveguides), lasers, radars

**Holography**

**Structural analysis:** X-ray

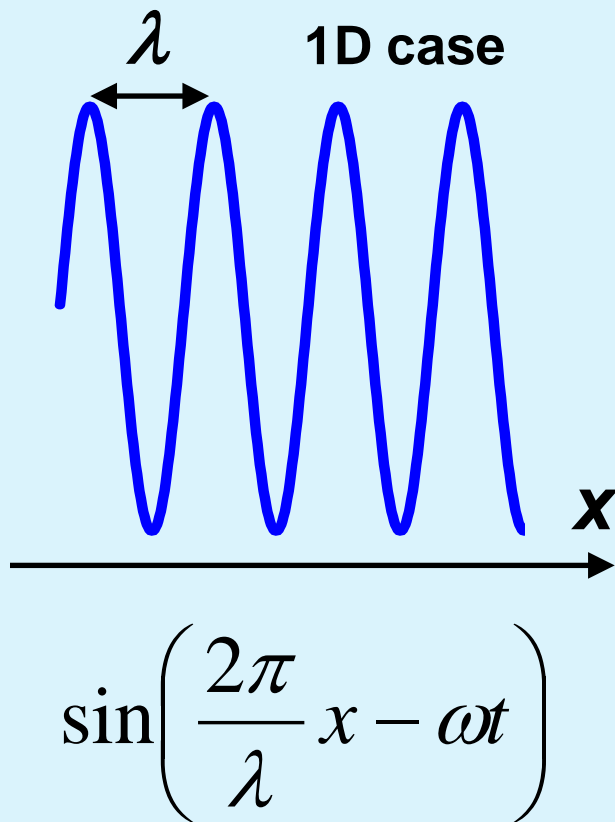
Must be taken into account in **applications with high spatial resolution:** imaging (astronomy, microscopy including X-ray, electron and neutron scattering), semiconductor device fabrication (optical lithography), CDs, DVDs, BDs

# **Interference of two one dimensional (1D) electromagnetic waves**

# Harmonic wave and its detection

Oscillating electric field of the wave:

$$E(x, t) = A \sin(kx - \omega t)$$



In the case of visible light  $\omega \sim 10^{15} \text{ Hz}$

The detectable intensity (irradiance):

$$I = \langle E^2 \rangle_T = \frac{1}{T} \int_0^T E^2 dt$$

# Superposition of waves

Consider two electromagnetic waves:

$$E_1 = E_{01} \sin(\omega t - kx + \varepsilon_1) \quad E_2 = E_{02} \sin(\omega t - kx + \varepsilon_2)$$

Intensity on the detector:

$$I = \frac{E_{01}^2}{2} + \frac{E_{02}^2}{2} + E_{01}E_{02} \cos(\delta)$$

Phase shift due to difference in the **optical path** and **initial phase**:

$$\delta = \frac{2\pi}{\lambda} (x_2 - x_1) + (\varepsilon_1 - \varepsilon_2)$$

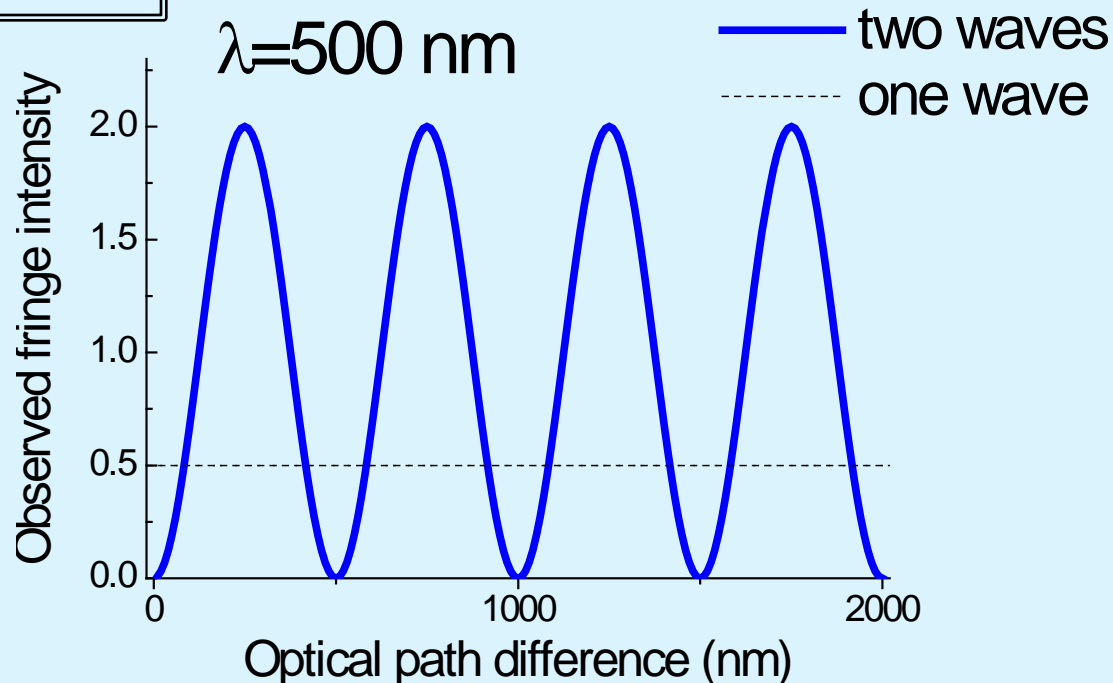
# Dependence of intensity on the optical path length difference

$$I = \frac{E_{01}^2}{2} + \frac{E_{02}^2}{2} + E_{01}E_{02} \cos(\delta)$$

For the waves with the same initial phase, the phase difference arises from the difference in the optical path length:

$$\delta = \frac{2\pi}{\lambda} (x_2 - x_1) = \Delta OP$$

Figure shows the dependence of intensity measured by the detector as a function of the optical path difference between the waves of the same amplitude





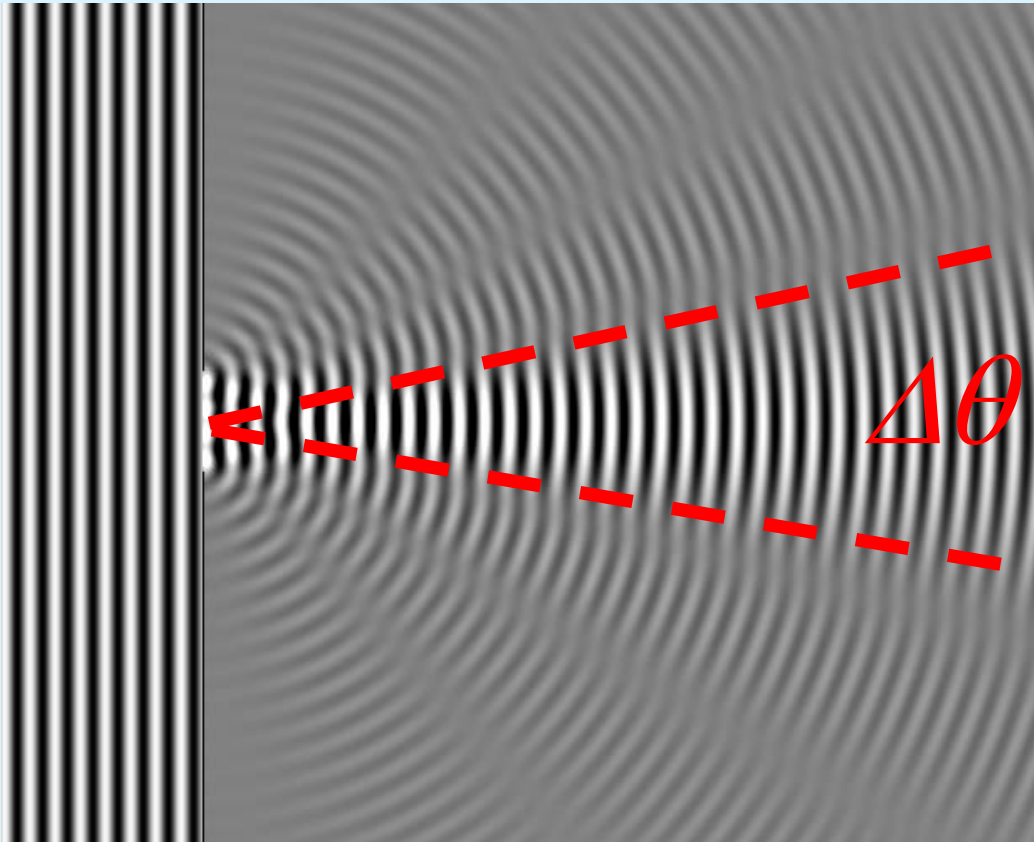
# Typical diffraction problems

# Diffraction by a slit or periodic array of slits (or grooves)

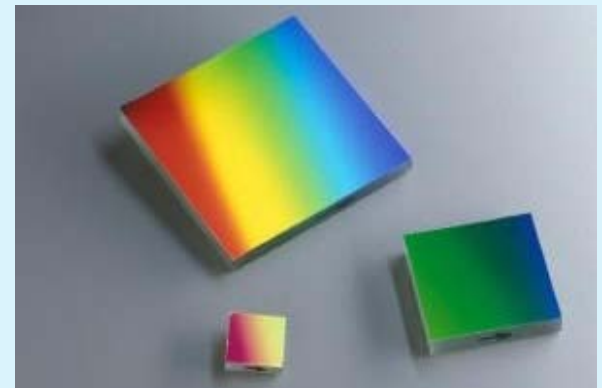
Use in **spectroscopy**: analysis of spectral (“colour”) composition of light

$$\Delta\theta = 2\lambda / b$$

$\lambda$ - wavelength,  $b$ -slit width

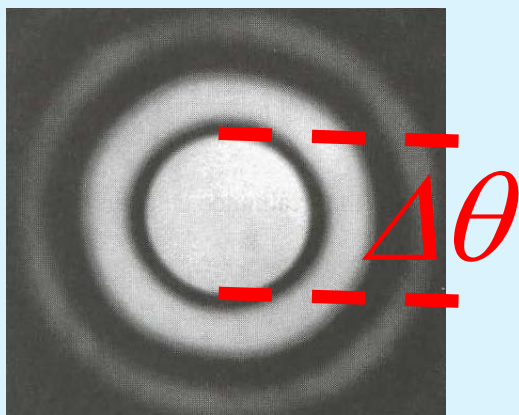


If many slits arranged in a **periodic array**, sharp maxima will appear at different angles depending on the wavelength: **spectral analysis becomes possible**



# Diffraction by a circular aperture

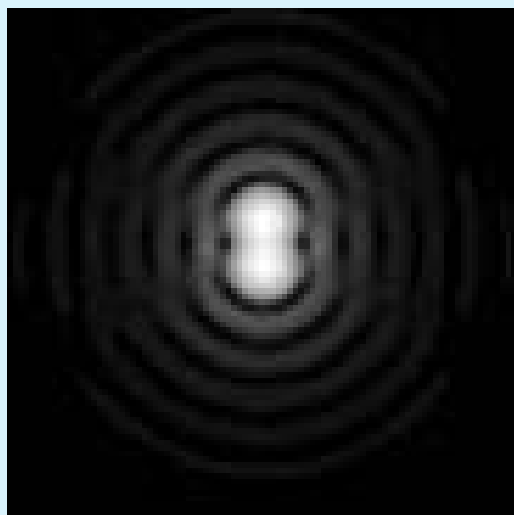
Important in high resolution **imaging** and **positioning**: sets limitations to spatial resolution in astronomy, microscopy, optical lithography, CDs, DVDs, BDs, describes propagation of laser beams



The smallest angular size which can be **resolved** is given by

$$\Delta\theta = 2.44\lambda / D$$

$\lambda$ - wavelength,  $D$ -aperture diameter



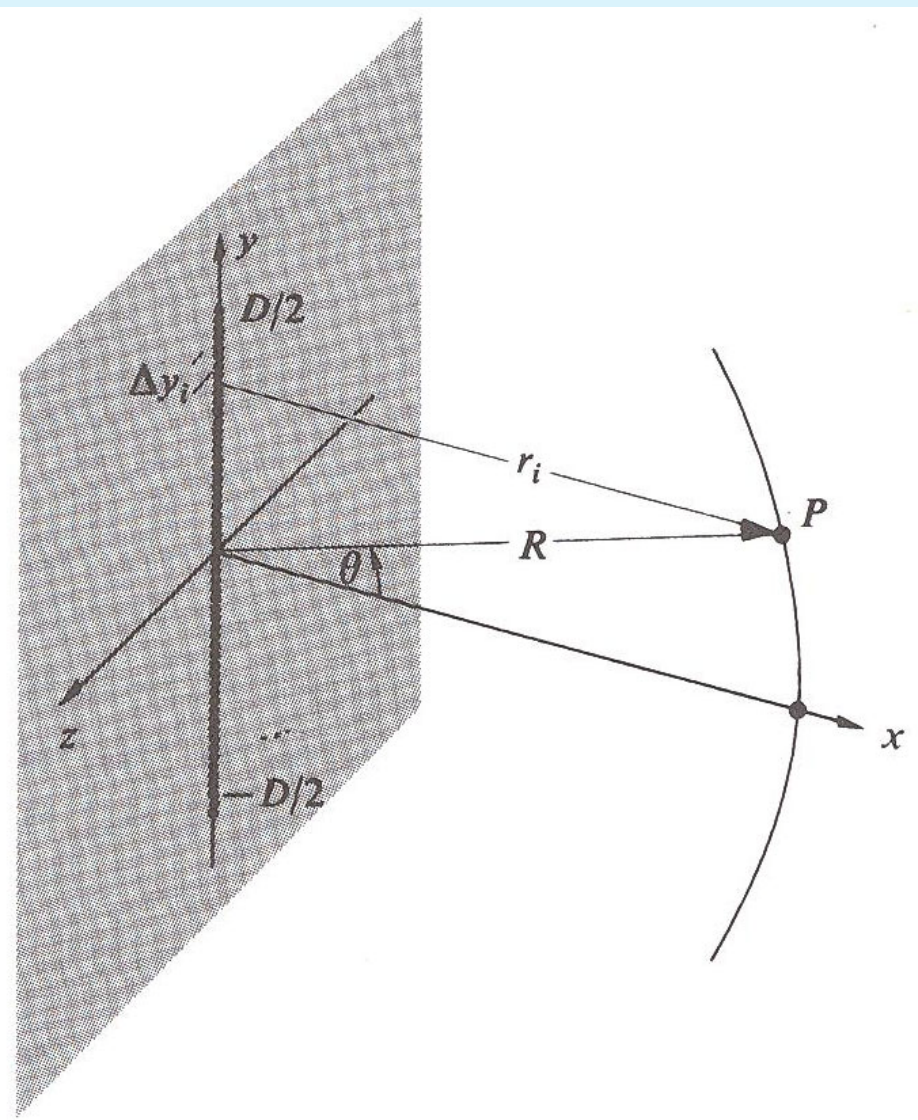
This also defines the **smallest size of a laser spot** which can be achieved by focussing with a lens (see images on the left): roughly  $\sim\lambda$

# Typical approach to solving diffraction problems

## **Huygens' principle (Lecture 1):**

*'Each point on a wavefront acts as a source of spherical secondary wavelets, such that the wavefront at some later time is the superposition of these wavelets.'*

# Extended coherent light source



Each infinitely small segment (each “point”) of the source emits a spherical wavelet. From the differential wave equation, the amplitude decays as  $1/r$ .

$$E_i = \frac{\mathcal{E}_L}{r_i} \Delta y_i \sin(\omega t - kr_i)$$

$\mathcal{E}_L$  source strength per unit length

Contribution from all points is:

$$E = \mathcal{E}_L \int_{-D/2}^{D/2} \frac{\sin(\omega t - kr)}{r} dy$$

# Fraunhofer and Fresnel diffraction limits

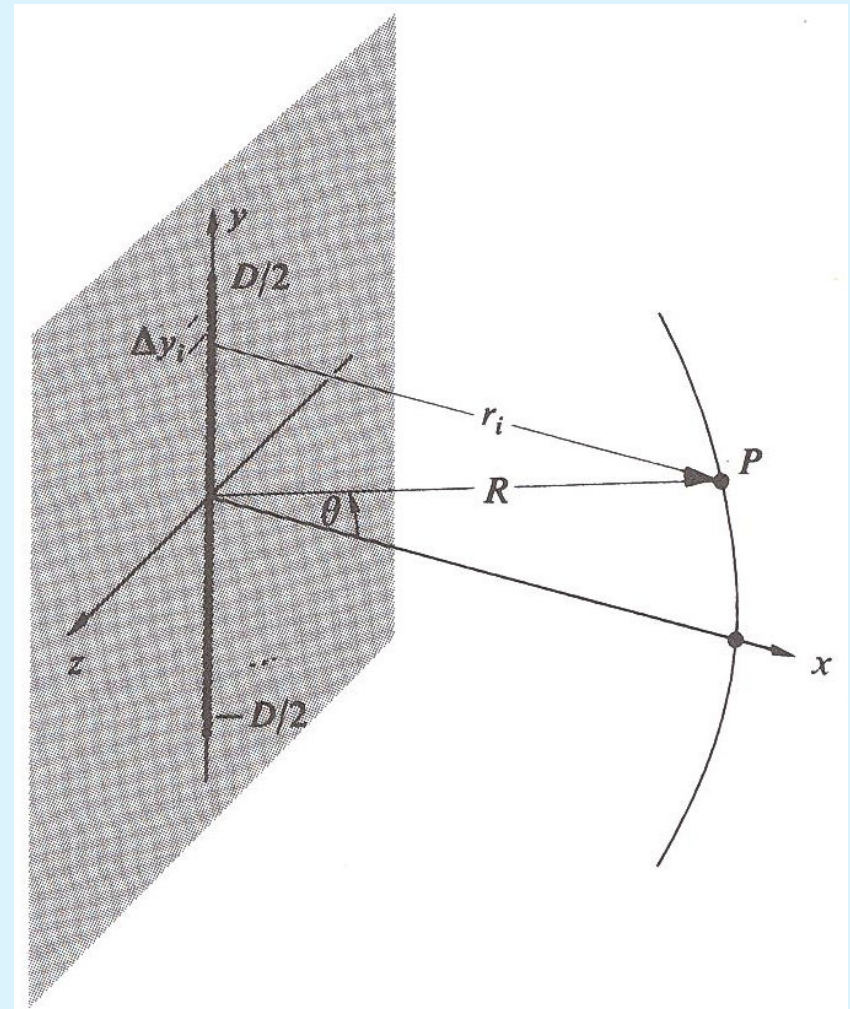
**Fraunhofer case:** distance to the detector is large compared with the light source  $R \gg D$ . In this case **only dependence of the phase for individual wavelets on the distance to the detector is important:**

$$E = \frac{\varepsilon_L}{R} \int_{-D/2}^{D/2} \sin(\omega t - kr) dy$$

Where  $r \approx R - y \sin \theta$

**Fresnel case:** includes “near-field” region, so not only phase but the amplitude is a strong function of the position where the wavelet was emitted originally

$$E = \varepsilon_L \int_{-D/2}^{D/2} \frac{\sin(\omega t - kr)}{r} dy$$



# SUMMARY

**Diffraction** occurs due to superposition of light waves. It is used in **spectroscopy, communication and detection systems** (fibre optics, lasers, radars), **holography, structural analysis** (X-ray), and defines the limitations in **applications with high spatial resolution**: imaging and positioning systems

The detectable intensity (irradiance) for a quickly oscillating field:

$$I = \langle E^2 \rangle_T = \frac{1}{T} \int_0^T E^2 dt$$

For the waves with the same initial phase, the phase difference arises from the difference in the optical path length:

$$\delta = \frac{2\pi}{\lambda} (x_2 - x_1) = \Delta OP$$

Typical approach to solving diffraction problems: use Huygens principle and calculate contribution of spherical waves emitted by all “point” emitters. **Fraunhofer diffraction: observation from a distant point**