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## Double 3P

- 3P Ability
  - ➡ Problem finding (기획, 창의성)
  - ➡ Problem solving (실행, 문제해결능력)
  - ⇒ Presentation (Oral, Written, 논리력)

#### 3P Achievement

- ➡ Product (Usefulness, 혁신기술)
- ⇒ Patent (New, Completeness, 독창성)
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- Language, Tools, Knowledge, ....
  - $\rightarrow$  Korean, English, Computer Language, Mathematics
- Potential
  - $\rightarrow$  Question, Inference, Logical Thinking, Proof, Validation

## **Chapter 1 Vector Spaces**

# **••** mathematical spaces

- The physical space around us is called the 3-dimensional **Euclidean space**.
- It is commonly defined by real coordinates.
- A vector has a magnitude and a direction



#### •• We will focus on linear vector spaces.

- We will "define" vectors and scalars using only sets and algebraic operations.
- Forget about vectors you are accustomed to, with magnitude and direction, with arrow marks on the top, and with coordinates.
- They are vectors in the Euclidean space and only an example, a special kind of vectors.
- We want more general definitions that, to begin with, do not require magnitude, direction, or orthogonality.

#### According to the new definition,

- a continuous function can be a vector;
- an infinite sequence can be a vector;
- a matrix can be a vector.
- So a vector will now be a more abstract, flexible thing than what you are used to.
- So be ready to accept new concepts that seem at first strange, and you will feel comfortable with them later in this course.
- This will be useful for applications such as machine learning, least square approximation, regression, electric circuits, graph theory, and cryptography etc.

## Field and vector space

**•• field:**  $(F, +, \cdot)$  such that

1.  $\forall a, b \in F, a + b \text{ and } a \cdot b \text{ are unique in } F$ 

2.  $\forall a, b, c \in F$ , the following hold:

**F1** commutativity: a + b = b + a;  $a \cdot b = b \cdot a$ 

F2 associativity: (a + b) + c = a + (b + c);  $(a \cdot b) \cdot c = a \cdot (b \cdot c)$ F3 identity:

> additive:  $\exists 0 \in F$  such that a + 0 = amultiplicative:  $\exists 1 \in F$  such that  $a \cdot 1 = a$

#### F4 inverse:

additive:  $\exists d \in F$  such that a + d = 0multiplicative:  $\exists e \in F$  such that, for  $a \neq 0$ ,  $a \cdot e = 1$ 

**F5** distributivity:  $a \cdot (b + c) = a \cdot b + a \cdot c$ 

- Commonly, the operations + and  $\cdot$  become implicit, and the set F is called the field, ex, 1 + 1 = 0 for binary(prime-2) field.
- An element of a field is called a scalar.
- The additive inverse d of a is commonly denoted by -a.
- The multiplicative inverse e of a is commonly denoted by  $a^{-1}$ .

## •• example: field

- set of real numbers with the ordinary operations
- set of rational numbers with the ordinary operations
- set of complex numbers with the ordinary operations
- A field with a finite number of elements are called a **finite field**.
- For a prime number  $n, \{0, 1, \cdots, n-1\}$  with modulo-n operations is a prime-n field.

## •• example: field

- $\{0, 1\}$  with the modulo-2 operations: prime-2 field
- $\{0, 1, 2, 3, 4\}$  with the modulo-5 operations: prime-5 field



How about the set of integers or the set of irrational numbers?
 → no multiplicative inverse, no multiplicative identity.

# •• vector space over a field $F : (V(F), +, \cdot)$ such that

- 1.  $\forall a \in F, \forall x, y \in V, x + y \text{ and } a \cdot x = ax \text{ are unique in } V.$
- 2.  $\forall a, b \in F, \forall x, y, z \in V$ , the following hold:
- **VS1** commutativity: x + y = y + x
- **VS2** associativity: (x + y) + z = x + (y + z)
- **VS3** identity:  $\exists 0 \in V$  such that x + 0 = x
- **VS4** inverse:  $\exists u \in V$  such that x + u = 0
- **VS5** identity: 1x = x
- **VS6** associativity: (ab)x = a(bx)
- **VS7** distributivity: a(x + y) = ax + ay
- **VS8** distributivity: (a + b)x = ax + bx
  - Commonly, the operations + and  $\cdot$  (and F) are defined, and the set V(F)(or V) is called the vector space.

- An element of a vector space is called a **vector**.
- The additive inverse u of x is commonly denoted by -x.
- Note that multiplication is always between a scalar and a vector, so the inverse is always additive.
- example: vector space
  - the set of *n*-tuples  $F^n = \{(a_1, \cdots, a_n) : a_i \in F\}$
  - ${\scriptstyle \bullet}$  the set of  $m\times n$  matrices

$$M_{m \times n}(F) = \left\{ \left( \begin{array}{cc} a_{11} \cdots a_{1n} \\ \vdots & \vdots \\ a_{m1} \cdots a_{mn} \end{array} \right) : a_{ij} \in F \right\}$$

- ${\scriptstyle \bullet}$  the set of functions  ${\cal F}(S,F)=\{f:S\rightarrow F\}$
- the set of polynomials

$$P(F) = \{a_0 + a_1x + \dots + a_nx^n : n = 0, 1, 2, \dots, a_i \in F\}$$

■ the set of infinite sequences  $F^{\infty} = \{(a_1, a_2, a_3, \cdots) : a_i \in F\}$ ■ example: not a vector space

- $(\mathbb{R}^2, +, \cdot)$  where + and  $\cdot$  are defined by  $(a_1, a_2) + (b_1, b_2) = (a_1 + b_1, a_2 - b_2); c(a_1, a_2) = (ca_1, ca_2)$ not commutative [VS1], not associative [VS2]
- (ℝ<sup>2</sup>, +, ·) where + and · are defined by

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   lack of uniqueness of +

- What is your motivation to take the linear algebra course?
- Explain why the set of integers and the set of irrational numbers can not be a Field?
- Determine whether the set of functions can be a vector space or not? Why?

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