ACADEMIC REGULATIONS & COURSE STRUCTURE

For

EMBEDDED SYSTEMS

(Applicable for batches admitted from 2016-2017)

JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY: KAKINADA
KAKINADA - 533 003, Andhra Pradesh, India

I Semester

S. No.	Name of the Subject	L	P	C
1	Digital System Design	4	-	3
2	Embedded System Design	4	-	3
3	Embedded Real Time Operating Systems	4	-	3
4	Embedded - C	4	-	3
5	**Elective I** 1. Sensors and Actuators 2. Network Security & Cryptography 3. Advanced Computer Architecture	4	-	3
6	**Elective II** 1. Embedded Computing 2. Soft Computing Techniques 3. Advanced Operating Systems 4. Cyber Security	4	-	3
7	Embedded C-Laboratory	-	3	2
Total Credits				**20**

II Semester

S. No.	Name of the Subject	L	P	C
1	Hardware Software Co-Design	4	-	3
2	Digital Signal Processors and Architecture	4	-	3
3	Embedded Networking	4	-	3
4	CPLD and FPGA Architectures and Applications	4	-	3
5	**Elective III** 1. CMOS Mixed Signal Circuit Design 2. Micro Electro Mechanical System Design 3. Internet Protocols	4	-	3
6	**Elective IV** 1. System on Chip Design 2. Wireless LANs and PANs 3. Multimedia and Signal Coding	4	-	3
7	Embedded System Design Laboratory	-	3	2
Total Credits				**20**

III Semester

S. No.	Subject	L	P	Credits
1	Comprehensive Viva-Voce	**--**	**--**	2
2	Seminar – I	--	--	2
3	Project Work Part – I	--	--	16
Total Credits				**20**

IV Semester

S. No.	Subject	L	P	Credits
1	Seminar – II	--	--	2
2	Project Work Part - II	--	--	18
Total Credits				**20**

I Year I Semester

L	P	C
4	0	3

DIGITAL SYSTEM DESIGN

UNIT-I: Minimization Procedures and CAMP Algorithm:

Review on minimization of switching functions using tabular methods, k-map, QM algorithm, CAMP-I algorithm, Phase-I: Determination of Adjacencies, DA, CSC, SSMs and EPCs,, CAMP-I algorithm, Phase-II: Passport checking,Determination of SPC, CAMP-II algorithm: Determination of solution cube, Cube based operations, determination of selected cubes are wholly within the given switching function or not, Introduction to cube based algorithms.

UNIT-II: PLA Design, Minimization and Folding Algorithms:

Introduction to PLDs, basic configurations and advantages of PLDs, PLA-Introduction, Block diagram of PLA, size of PLA, PLA design aspects, PLA minimization algorithm(IISc algorithm), PLA folding algorithm(COMPACT algorithm)-Illustration of algorithms with suitable examples.

UNIT -III: Design of Large Scale Digital Systems:

Algorithmic state machinecharts-Introduction, Derivation of SM Charts, Realization of SM Chart, control implementation, control unit design, data processor design, ROM design, PAL design aspects, digital system design approaches using CPLDs, FPGAs and ASICs.

UNIT-IV: Fault Diagnosis in Combinational Circuits:

Faults classes and models, fault diagnosis and testing, fault detection test, test generation, testing process, obtaining a minimal complete test set, circuit under test methods- Path sensitization method, Boolean difference method, properties of Boolean differences, Kohavi algorithm, faults in PLAs, DFT schemes, built in self-test.

UNIT-V: Fault Diagnosis in Sequential Circuits:

Fault detection and location in sequential circuits, circuit test approach, initial state identification, Haming experiments, synchronizing experiments, machine identification, distinguishing experiment, adaptive distinguishing experiments.

TEXT BOOKS:

1. Logic Design Theory-N. N. Biswas, PHI
2. Switching and Finite Automata Theory-Z. Kohavi , 2nd Edition, 2001, TMH
3. Digital system Design using PLDd-Lala

REFERENCE BOOKS:

1. Fundamentals of Logic Design – Charles H. Roth, 5th Ed., Cengage Learning.
2. Digital Systems Testing and Testable Design – MironAbramovici, Melvin A. Breuer and Arthur D. Friedman- John Wiley & Sons Inc.

I Year I Semester

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EMBEDDED SYSTEM DESIGN

UNIT-I: Introduction

An Embedded System-Definition, Examples, Current Technologies, Integration in system Design, Embedded system design flow, hardware design concepts, software development, processor in an embedded system and other hardware units, introduction to processor based embedded system design concepts.

UNIT-II: Embedded Hardware

Embedded hardware building blocks, Embedded Processors – ISA architecture models, Internal processor design, processor performance, Board Memory – ROM, RAM, Auxiliary Memory, Memory Management of External Memory, Board Memory and performance.

Embedded board Input / output – Serial versus Parallel I/O, interfacing the I/O components, I/O components and performance, Board buses – Bus arbitration and timing, Integrating the Bus with other board components, Bus performance.

UNIT-III: Embedded Software

Device drivers, Device Drivers for interrupt-Handling, Memory device drivers, On-board bus device drivers, Board I/O drivers, Explanation about above drivers with suitable examples.

Embedded operating systems – Multitasking and process Management, Memory Management, I/O and file system management, OS standards example – POSIX, OS performance guidelines, Board support packages, Middleware and Application Software – Middle ware, Middleware examples, Application layer software examples.

UNIT-IV: Embedded System Design, Development, Implementation and Testing

Embedded system design and development lifecycle model, creating an embedded system architecture, introduction to embedded software development process and tools- Host and Target machines, linking and locating software, Getting embedded software into the target system, issues in Hardware-Software design and co-design.

Implementing the design-The main software utility tool, CAD and the hardware, Translation tools, Debugging tools, testing on host machine, simulators, Laboratory tools, System Boot-Up.

UNIT-V: Embedded System Design-Case Studies

Case studies- Processor design approach of an embedded system –Power PC Processor based and Micro Blaze Processor based Embedded system design on Xilinx platform-NiosII Processor based Embedded system design on Altera platform-Respective Processor architectures should be taken into consideration while designing an Embedded System.

TEXT BOOKS:

1. Tammy Noergaard "Embedded Systems Architecture: A Comprehensive Guide for Engineers and Programmers", Elsevier(Singapore) Pvt.Ltd.Publications, 2005.

2. Frank Vahid, Tony D. Givargis, "Embedded system Design: A Unified Hardware/Software Introduction", John Wily & Sons Inc.2002.

REFERENCE BOOKS:

1. Peter Marwedel, "Embedded System Design", Science Publishers, 2007.

2. Arnold S Burger, "Embedded System Design", CMP.

3. Rajkamal, "Embedded Systems: Architecture, Programming and Design", TMH Publications, Second Edition, 2008.

I Year I Semester

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EMBEDDED REAL TIME OPERATING SYSTEMS

UNIT-I: Introduction

OS Services, Process Management, Timer Functions, Event Functions, Memory Management, Device, File and IO Systems Management, Interrupt Routines in RTOS Environment and Handling of Interrupt Source Calls, Real-Time Operating Systems, Basic Design Using an RTOS, RTOS Task Scheduling Models, Interrupt Latency and Response of the Tasks as Performance Metrics, OS Security Issues.

UNIT-II: RTOS Programming

Basic Functions and Types of RTOS for Embedded Systems, RTOS mCOS-II, RTOS Vx Works, Programming concepts of above RTOS with relevant Examples, Programming concepts of RTOS Windows CE, RTOS OSEK, RTOS Linux 2.6.x and RTOS RT Linux.

UNIT-III: Program Modeling – Case Studies

Case study of embedded system design and coding for an Automatic Chocolate Vending Machine (ACVM) Using Mucos RTOS, case study of digital camera hardware and software architecture, case study of coding for sending application layer byte streams on a TCP/IP Network Using RTOS Vx Works, Case Study of Embedded System for an Adaptive Cruise Control (ACC) System in Car, Case Study of Embedded System for a Smart Card, Case Study of Embedded System of Mobile Phone Software for Key Inputs.

UNIT-IV: Target Image Creation & Programming in Linux

Off-The-Shelf Operating Systems, Operating System Software, Target Image Creation for Window XP Embedded, Porting RTOS on a Micro Controller based Development Board.

Overview and programming concepts of Unix/Linux Programming, Shell Programming, System Programming.

UNIT-V: Programming in RT Linux

Overview of RT Linux, Core RT Linux API, Program to display a message periodically, semaphore management, Mutex, Management, Case Study of Appliance Control by RT Linux System.

TEXT BOOKS:

1. Dr. K.V.K.K. Prasad: “Embedded/Real-Time Systems” Dream Tech Publications, Black pad book.
2. Rajkamal: “Embedded Systems-Architecture, Programming and Design”, Tata McGraw Hill Publications, Second Edition, 2008.

REFERENCES:

1. Labrosse, “Embedding system building blocks “, CMP publishers.
2. Rob Williams,” Real time Systems Development”, Butterworth Heinemann Publications.

I Year I Semester

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EMBEDDED C

UNIT-I:

Programming Embedded Systems in C

Introduction ,What is an embedded system, Which processor should you use, Which programming language should you use, Which operating system should you use, How do you develop embedded software, Conclusions

Introducing the 8051 Microcontroller Family

Introduction, What's in a name, The external interface of the Standard 8051, Reset requirements ,Clock frequency and performance, Memory issues, I/O pins, Timers, Interrupts, Serial interface, Power consumption ,Conclusions

UNIT-II: Reading Switches

Introduction, Basic techniques for reading from port pins, Example: Reading and writing bytes, Example: Reading and writing bits (simple version), Example: Reading and writing bits (generic version), The need for pull-up resistors, Dealing with switch bounce, Example: Reading switch inputs (basic code), Example: Counting goats, Conclusions

UNIT-III: Adding Structure to the Code

Introduction, Object-oriented programming with C, The Project Header (MAIN.H), The Port Header (PORT.H), Example: Restructuring the 'Hello Embedded World' example, Example: Restructuring the goat-counting example, Further examples, Conclusions

UNIT-IV: Meeting Real-Time Constraints

Introduction, Creating 'hardware delays' using Timer 0 and Timer 1, Example: Generating a precise 50 ms delay, Example: Creating a portable hardware delay, Why not use Timer 2?, The need for 'timeout' mechanisms, Creating loop timeouts, Example: Testing loop timeouts, Example: A more reliable switch interface, Creating hardware timeouts, Example: Testing a hardware timeout, Conclusions

UNIT-V: Case Study-Intruder Alarm System

Introduction, The software architecture, Key software components used in this example, running the program, the software, Conclusions

TEXT BOOKS:

1. Embedded C - Michael J. Pont, 2nd Ed., Pearson Education, 2008.

REFERENCE BOOKS:

1. PICMCU C-An introduction to programming, The Microchip PIC in CCS C - Nigel Gardner.

I Year I Semester

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SENSORS AND ACTUATORS
(ELECTIVE-I)

UNIT-I:

Sensors / Transducers: Principles – Classification – Parameters – Characteristics - Environmental Parameters (EP) – Characterization.

Mechanical and Electromechanical Sensors: Introduction – Resistive Potentiometer – Strain Gauge – Resistance Strain Gauge – Semiconductor Strain Gauges -Inductive Sensors: Sensitivity and Linearity of the Sensor –Types-Capacitive Sensors:– Electrostatic Transducer– Force/Stress Sensors Using Quartz Resonators – Ultrasonic Sensors.

UNIT-II:

Thermal Sensors: Introduction – Gas thermometric Sensors – Thermal Expansion Type Thermometric Sensors – Acoustic Temperature Sensor – Dielectric Constant and Refractive Index thermosensors – Helium Low Temperature Thermometer – Nuclear Thermometer – Magnetic Thermometer – Resistance Change Type Thermometric Sensors –Thermoemf Sensors– Junction Semiconductor Types– Thermal Radiation Sensors –Quartz Crystal Thermoelectric Sensors – NQR Thermometry – Spectroscopic Thermometry – Noise Thermometry – Heat Flux Sensors

Magnetic sensors: Introduction – Sensors and the Principles Behind – Magneto-resistive Sensors – Anisotropic Magnetoresistive Sensing – Semiconductor Magnetoresistors– Hall Effect and Sensors – Inductance and Eddy Current Sensors– Angular/Rotary Movement Transducers – Synchros – Synchro-resolvers - Eddy Current Sensors – Electromagnetic Flowmeter – Switching Magnetic Sensors SQUID Sensors

UNIT-III:

Radiation Sensors: Introduction – Basic Characteristics – Types of Photosensistors/Photo detectors– X-ray and Nuclear Radiation Sensors– Fiber Optic Sensors.

Electro analytical Sensors: Introduction – The Electrochemical Cell – The Cell Potential - Standard Hydrogen Electrode (SHE) – Liquid Junction and Other Potentials – Polarization – Concentration Polarization-– Reference Electrodes - Sensor Electrodes – Electro ceramics in Gas Media .

UNIT - IV:

Smart Sensors: Introduction – Primary Sensors – Excitation – Amplification – Filters – Converters – Compensation– Information Coding/Processing - Data Communication – Standards for Smart Sensor Interface – The Automation

Sensors-Applications: Introduction – On-board Automobile Sensors (Automotive Sensors)– Home Appliance Sensors – Aerospace Sensors –– Sensors for Manufacturing –Sensors for environmental Monitoring

UNIT-V: Actuators

Pneumatic and Hydraulic Actuation Systems- Actuation systems – Pneumatic and hydraulic systems - Directional Control valves – Presure control valves – Cylinders - Servo and proportional control valves – Process control valves – Rotary actuators

Mechanical Actuation Systems- Types of motion – Kinematic chains – Cams – Gears – Ratchet and pawl – Belt and chain drives – Bearings – Mechanical aspects of motor selection

Electrical Actuation Systems-Electrical systems -Mechanical switches – Solid-state switches Solenoids – D.C. Motors – A.C. motors – Stepper motors

TEXT BOOKS:

1. D. Patranabis – "Sensors and Transducers" –PHI Learning Private Limited.
2. W. Bolton – "Mechatronics" –Pearson Education Limited.

REFERENCE BOOKS:

1. Sensors AndActruators – D. Patranabis – 2nd Ed., PHI, 2013.

I Year I Semester

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NETWORK SECURITY & CRYPTOGRAPHY
(ELECTIVE-I)

UNIT-I: Introduction

Attacks, Services and Mechanisms, Security attacks, Security services, A Model for Internetwork security.Classical Techniques: Conventional Encryption model, Steganography, Classical Encryption Techniques.

UNIT-II:

Modern Techniques:

Simplified DES, Block Cipher Principles, Data Encryption standard, Strength of DES, Differential and Linear Cryptanalysis, Block Cipher Design Principles and Modes of operations.

Algorithms:

Triple DES, International Data Encryption algorithm, Blowfish, RC5, CAST-128, RC2, Characteristics of Advanced Symmetric block cifers.

Conventional Encryption:

Placement of Encryption function, Traffic confidentiality, Key distribution, Random Number Generation.

Public Key Cryptography:

Principles, RSA Algorithm, Key Management, Diffie-Hellman Key exchange, Elliptic Curve Cryptography.

UNIT-III:

Number Theory:

Prime and Relatively prime numbers, Modular arithmetic, Fermat's and Euler's theorems, Testing for primality, Euclid's Algorithm, the Chinese remainder theorem, Discrete logarithms.

Message authentication and Hash Functions:

Authentication requirements and functions, Message Authentication, Hash functions, Security of Hash functions and MACs.

UNIT-IV:

Hash and Mac Algorithms: MD File, Message digest Algorithm, Secure Hash Algorithm, RIPEMD-160, HMAC.

Digital signatures and Authentication Protocols: Digital signatures, Authentication Protocols, Digital signature standards.

Authentication Applications: Kerberos, X.509 directory Authentication service.Electronic Mail Security: Pretty Good Privacy, S/MIME.

UNIT-V:

IP Security: Overview, Architecture, Authentication, Encapsulating Security Payload, Combining security Associations, Key Management.

Web Security: Web Security requirements, Secure sockets layer and Transport layer security, Secure Electronic Transaction.

Intruders, Viruses and Worms: Intruders, Viruses and Related threats.

Fire Walls: Fire wall Design Principles, Trusted systems.

TEXT BOOKS:

1. Cryptography and Network Security: Principles and Practice - William Stallings, 2000, PE.

REFERENCE BOOKS:

1. Principles of Network and Systems Administration, Mark Burgess,JohnWiey.

I Year I Semester

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ADVANCED COMPUTER ARCHITECTURE (ELECTIVE-I)

UNIT-I: Fundamentals of Computer Design:

Fundamentals of Computer design, Changing faces of computing and task of computer designer, Technology trends, Cost price and their trends, measuring and reporting performance, Quantitative principles of computer design, Amdahl's law.

Instruction set principles and examples- Introduction, classifying instruction set- memory addressing- type and size of operands, Operations in the instruction set.

UNIT-II:

Pipelines:

Introduction, basic RISC instruction set, Simple implementation of RISC instruction set, Classic five stage pipe lined RISC processor, Basic performance issues in pipelining, Pipeline hazards, Reducing pipeline branch penalties.

Memory Hierarchy Design:

Introduction, review of ABC of cache, Cache performance, Reducing cache miss penalty, Virtual memory.

UNIT-III:

Instruction Level Parallelism (ILP)-The Hardware Approach:

Instruction-Level parallelism, Dynamic scheduling, Dynamic scheduling using Tomasulo's approach, Branch prediction, High performance instruction delivery- Hardware based speculation.

ILP Software Approach:

Basic compiler level techniques, Static branch prediction, VLIW approach, Exploiting ILP, Parallelism at compile time, Cross cutting issues - Hardware verses Software.

UNIT-IV: Multi Processors and Thread Level Parallelism:

Multi Processors and Thread level Parallelism- Introduction, Characteristics of application domain, Systematic shared memory architecture, Distributed shared – Memory architecture, Synchronization.

UNIT-V:

Inter Connection and Networks:

Introduction, Interconnection network media, Practical issues in interconnecting networks, Examples of inter connection, Cluster, Designing of clusters.

Intel Architecture: Intel IA-64 ILP in embedded and mobile markets Fallacies and pit falls.

TEXT BOOKS:

1. John L. Hennessy, David A. Patterson - Computer Architecture: A Quantitative Approach, 3rd Edition, an Imprint of Elsevier.

REFERENCE BOOKS:

1. John P. Shen and Miikko H. Lipasti -, Modern Processor Design : Fundamentals of Super Scalar Processors
2. Computer Architecture and Parallel Processing - Kai Hwang, Faye A.Brigs., MC Graw Hill.
3. Advanced Computer Architecture - A Design Space Approach, DezsoSima, Terence Fountain, Peter Kacsuk, Pearson Ed.

I Year I Semester

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EMBEDDED COMPUTING
(ELECTIVE-II)

UNIT-I:

Programming on Linux Platform:

System Calls, Scheduling, Memory Allocation, Timers, Embedded Linux, Root File System, Busy Box.

Operating System Overview: Processes, Tasks, Threads, Multi-Threading, Semaphore, Message Queue.

UNIT-II: Introduction to Software Development Tools

GNU GCC, make, gdb, static and dynamic linking, C libraries, compiler options, code optimization switches, lint, code profiling tools.

UNIT-III: Interfacing Modules

Sensor and actuator interface, data transfer and control, GPS, GSM module interfacing with data processing and display, OpenCV for machine vision, Audio signal processing.

UNIT-IV: Networking Basics

Sockets, ports, UDP, TCP/IP, client server model, socket programming, 802.11, Bluetooth, ZigBee, SSH, firewalls, network security.

UNIT-V: Intel Architecture 32-bit (IA32) Instruction Set

Application binary interface, exception and interrupt handling, interrupt latency, assemblers, assembler directives, macros, simulation and debugging tools.

TEXT BOOKS:

1. Modern Embedded Computing - Peter Barry and Patrick Crowley, 1st Ed., Elsevier/Morgan Kaufmann, 2012.
2. Linux Application Development - Michael K. Johnson, Erik W. Troan, Adission Wesley, 1998.
3. Assembly Language for x86 Processors by Kip R. Irvine

REFERENCE BOOKS:

1. Operating System Concepts by Abraham Silberschatz, Peter B. Galvin and Greg Gagne.
2. Intel® 64 and IA-32 Architectures Software Developer Manuals
3. The Design of the UNIX Operating System by Maurice J. Bach Prentice-Hall
4. UNIX Network Programming by W. Richard Stevens.

I Year I Semester	L	P	C
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SOFT COMPUTING TECHNIQUES

(ELECTIVE -II)

UNIT –I:

Introduction:

Approaches to intelligent control, Architecture for intelligent control, Symbolic reasoning system, Rule-based systems, the AI approach,Knowledge representation - Expert systems.

UNIT –II:

Artificial Neural Networks:

Concept of Artificial Neural Networks and its basic mathematical model, McCulloch-Pitts neuron model, simple perceptron, Adaline and Madaline, Feed-forward Multilayer Perceptron, Learning and Training the neural network, Data Processing: Scaling, Fourier transformation, principal-component analysis and wavelet transformations, Hopfield network, Self-organizing network and Recurrent network, Neural Network based controller.

UNIT –III:

Fuzzy Logic System:

Introduction to crisp sets and fuzzy sets, basic fuzzy set operation and approximate reasoning, Introduction to fuzzy logic modeling and control,Fuzzification, inferencing and defuzzification, Fuzzy knowledge and rule bases, Fuzzy modeling and control schemes for nonlinear systems, Self-organizing fuzzy logic control, Fuzzy logic control for nonlinear timedelay system.

UNIT –IV:

Genetic Algorithm:

Basic concept of Genetic algorithm and detail algorithmic steps, Adjustment of free parameters, Solution of typical control problems using genetic algorithm, Concept on some other search techniques like Tabu search and anD-colony search techniques for solving optimization problems.

UNIT –V:

Applications:

GA application to power system optimisation problem, Case studies: Identification and control of linear and nonlinear dynamic systems using MATLAB-Neural Network toolbox, Stability analysis of Neural-Network interconnection systems, Implementation of fuzzy logic controller using MATLAB fuzzy-logic toolbox, Stability analysis of fuzzy control systems.

TEXT BOOKS:

1. Introduction to Artificial Neural Systems - Jacek.M.Zurada, Jaico Publishing House, 1999.
2. Neural Networks and Fuzzy Systems - Kosko, B., Prentice-Hall of India Pvt. Ltd., 1994.

REFERENCE BOOKS:

1. Fuzzy Sets, Uncertainty and Information - Klir G.J. &Folger T.A., Prentice-Hall of India Pvt. Ltd., 1993.
2. Fuzzy Set Theory and Its Applications - Zimmerman H.J. Kluwer Academic Publishers, 1994.
3. Introduction to Fuzzy Control - Driankov, Hellendroon, Narosa Publishers.
4. Artificial Neural Networks - Dr. B. Yagananarayana, 1999, PHI, New Delhi.
5. Elements of Artificial Neural Networks - KishanMehrotra, Chelkuri K. Mohan, Sanjay Ranka, Penram International.
6. Artificial Neural Network –Simon Haykin, 2nd Ed., Pearson Education.
7. Introduction Neural Networks Using MATLAB 6.0 - S.N. Shivanandam, S. Sumati, S. N. Deepa,1/e, TMH, New Delhi.

I Year I Semester

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4	0	3

ADVANCED OPERATING SYSTEMS
(ELECTIVE-II)

UNIT-I: Introduction to Operating Systems:

Overview of computer system hardware, Instruction execution, I/O function, Interrupts, Memory hierarchy, I/O Communication techniques, Operating system objectives and functions, Evaluation of operating System

UNIT-II: Introduction to UNIX and LINUX:

Basic Commands & Command Arguments, Standard Input, Output, Input / Output Redirection, Filters and Editors, Shells and Operations

UNIT-III:

System Calls:

System calls and related file structures, Input / Output, Process creation & termination.

Inter Process Communication:

Introduction, File and record locking, Client – Server example, Pipes, FIFOs, Streams & Messages, Name Spaces, Systems V IPC, Message queues, Semaphores, Shared Memory, Sockets & TLI.

UNIT-IV:

Introduction to Distributed Systems:

Goals of distributed system, Hardware and software concepts, Design issues.

Communication in Distributed Systems:

Layered protocols, ATM networks, Client - Server model, Remote procedure call and Group communication.

UNIT-V:

Synchronization in Distributed Systems:

Clock synchronization, Mutual exclusion, E-tech algorithms, Bully algorithm, Ring algorithm, Atomic transactions

Deadlocks:

Dead lock in distributed systems, Distributed dead lock prevention and distributed dead lock detection.

TEXT BOOKS:

1. The Design of the UNIX Operating Systems – Maurice J. Bach, 1986, PHI.
2. Distributed Operating System - Andrew. S. Tanenbaum, 1994, PHI.
3. The Complete Reference LINUX – Richard Peterson, 4th Ed., McGraw – Hill.

REFERENCE BOOKS:

1. Operating Systems: Internal and Design Principles - Stallings, 6th Ed., PE.
2. Modern Operating Systems - Andrew S Tanenbaum, 3rd Ed., PE.
3. Operating System Principles - Abraham Silberchatz, Peter B. Galvin, Greg Gagne, 7th Ed., John Wiley
4. UNIX User Guide – Ritchie & Yates.
5. UNIX Network Programming - W.Richard Stevens, 1998, PHI.

	L	P	C
I Year I Semester	**4**	**0**	**3**

CYBER SECURITY

I Year I Semester

L	P	C
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EMBEDDED C LABORATORY

- **The Students are required to write the programs using C-Language according to the hardware requirements such as 8051/PIC Micro controllers or any ARM processor developer kits.**
- **The following experiments are required to develop the algorithms, flow diagrams, source code and perform the compilation, execution and implement the same using necessary hardware kits for verification. The programs developed for the implementation should be at the level of an embedded system design.**
- **The students are required to perform at least EIGHT experiments.**

List of Experiments:

1. LED Blinking.
2. ASCII to Decimal vice versa conversion.
3. Basic Arithmetic operations.
4. PWM(Motor application).
5. Serial Communication(USART).
6. ADC and DAC implementation.
7. JTAG Debugger.
8. Seven segment display interfacing.
9. LCD display interfacing.
10. 3x4 keyboard interfacing.
11. Memory Device interfacing (Reading or Writing a file from external memory).
12. Temperature sensor/4 way Road control /Elevator.

Lab Requirements:

Software:

(i) Keil Micro-vision IDE or Eclipse IDE for C and C++ (YAGARTO Eclipse IDE)

(ii) LINUX Environment for the compilation using Eclipse IDE & Java with latest version.

Hardware: The development kits of 8051/PIC Micro controllers or any ARM processor.

I Year II Semester	L	P	C
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HARDWARE SOFTWARE CO-DESIGN

UNIT-I:

Co- Design Issues:

Co- Design Models, Architectures, Languages, A Generic Co-design Methodology.

Co- Synthesis Algorithms:

Hardware software synthesis algorithms: hardware – software partitioning distributed system co-synthesis.

UNIT-II:

Prototyping and Emulation:

Prototyping and emulation techniques, prototyping and emulation environments, future developments in emulation and prototyping architecture specialization techniques, system communication infrastructure

Target Architectures:

Architecture Specialization techniques, System Communication infrastructure, Target Architecture and Application System classes, Architecture for control dominated systems (8051-Architectures for High performance control), Architecture for Data dominated systems (ADSP21060, TMS320C60), Mixed Systems.

UNIT-III:

Compilation Techniques and Tools for Embedded Processor Architectures:

Modern embedded architectures, embedded software development needs, compilation technologies, practical consideration in a compiler development environment.

UNIT-IV:

Design Specification and Verification:

Design, co-design, the co-design computational model, concurrency coordinating concurrent computations, interfacing components, design verification, implementation verification, verification tools, interface verification.

UNIT-V:

Languages for System – Level Specification and Design-I:

System-level specification, design representation for system level synthesis, system level specification languages.

Languages for System – Level Specification and Design-II:

Heterogeneous specifications and multi language co-simulation, the cosyma system and lycos system.

TEXT BOOKS:

1. Hardware / Software Co- Design Principles and Practice – Jorgen Staunstrup, Wayne Wolf – 2009, Springer.
2. Hardware / Software Co- Design - Giovanni De Micheli, Mariagiovanna Sami, 2002, Kluwer Academic Publishers.

REFERENCE BOOKS:

1. A Practical Introduction to Hardware/Software Co-design -Patrick R. Schaumont - 2010 – Springer Publications.

I Year II Semester

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DIGITAL SIGNAL PROCESSORS AND ARCHITECTURES

UNIT-I:

Introduction to Digital Signal Processing

Introduction, a Digital signal-processing system, the sampling process, discrete time sequences. Discrete Fourier Transform (DFT) and Fast Fourier Transform (FFT), Linear time-invariant systems, Digital filters, Decimation and interpolation.

Computational Accuracy in DSP Implementations

Number formats for signals and coefficients in DSP systems, Dynamic Range and Precision, Sources of error in DSP implementations, A/D Conversion errors, DSP Computational errors, D/A Conversion Errors, Compensating filter.

UNIT-II:

Architectures for Programmable DSP Devices

Basic Architectural features, DSP Computational Building Blocks, Bus Architecture and Memory, Data Addressing Capabilities, Address Generation UNIT, Programmability and Program Execution, Speed Issues, Features for External interfacing.

UNIT-III:

Programmable Digital Signal Processors

Commercial Digital signal-processing Devices, Data Addressing modes of TMS320C54XX DSPs, Data Addressing modes of TMS320C54XX Processors, Memory space of TMS320C54XX Processors, Program Control, TMS320C54XX Instructions and Programming, On-Chip Peripherals, Interrupts of TMS320C54XX Processors, Pipeline Operation of TMS320C54XX Processors.

UNIT-IV:

Analog Devices Family of DSP Devices

Analog Devices Family of DSP Devices – ALU and MAC block diagram, Shifter Instruction, Base Architecture of ADSP 2100, ADSP-2181 high performance Processor.

Introduction to Black fin Processor - The Black fin Processor, Introduction to Micro Signal Architecture, Overview of Hardware Processing Units and Register files, Address Arithmetic Unit, Control Unit, Bus Architecture and Memory, Basic Peripherals.

UNIT-V:

Interfacing Memory and I/O Peripherals to Programmable DSP Devices

Memory space organization, External bus interfacing signals, Memory interface, Parallel I/O interface, Programmed I/O, Interrupts and I/O, Direct memory access (DMA).

TEXT BOOKS:

1. Digital Signal Processing – Avtar Singh and S. Srinivasan, Thomson Publications, 2004.
2. A Practical Approach To Digital Signal Processing - K Padmanabhan, R. Vijayarajeswaran, Ananthi. S, New Age International, 2006/2009
3. Embedded Signal Processing with the Micro Signal Architecture: Woon-SengGan, Sen M. Kuo, Wiley-IEEE Press, 2007

REFERENCE BOOKS:

1. Digital Signal Processors, Architecture, Programming and Applications-B. Venkataramani and M. Bhaskar, 2002, TMH.
2. DSP Processor Fundamentals, Architectures & Features – Lapsley et al. 2000, S. Chand & Co.
3. Digital Signal Processing Applications Using the ADSP-2100 Family by The Applications Engineering Staff of Analog Devices, DSP Division, Edited by Amy Mar, PHI
4. *The Scientist and Engineer's Guide to Digital Signal Processing* by Steven W. Smith, Ph.D., California Technical Publishing, ISBN 0-9660176-3-3, 1997

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EMBEDDED NETWORKING

UNIT-I: Embedded Communication Protocols:
Embedded Networking: Introduction – Serial/Parallel Communication – Serial communication protocols -RS232 standard – RS485 – Synchronous Serial Protocols -Serial Peripheral Interface (SPI) – Inter Integrated Circuits (I2C) – PC Parallel port programming - ISA/PCI Bus protocols – Firewire.

UNIT-II: USB and CAN Bus:
USB bus-Introduction – Speed Identification on the bus – USB States – USB bus communication: Packets –Data flow types –Enumeration –Descriptors –PIC 18 Microcontroller USB Interface – C Programs –CAN Bus – Introduction - Frames –Bit stuffing –Types of errors – Nominal Bit Timing – PIC microcontroller CAN Interface –A simple application with CAN.

UNIT-III: Ethernet Basics:
Elements of a network – Inside Ethernet – Building a Network: Hardware options – Cables, Connections and network speed – Design choices: Selecting components –Ethernet Controllers – Using the internet in local and internet communications – Inside the Internet protocol.

UNIT-IV: Embedded Ethernet:
Exchanging messages using UDP and TCP – Serving web pages with Dynamic Data – Serving web pages that respond to user Input – Email for Embedded Systems – Using FTP – Keeping Devices and Network secure.

UNIT-V: Wireless Embedded Networking:
Wireless sensor networks – Introduction – Applications – Network Topology – Localization – Time Synchronization - Energy efficient MAC protocols –SMAC – Energy efficient and robust routing – Data Centric routing.

TEXT BOOKS:
1. Embedded Systems Design: A Unified Hardware/Software Introduction - Frank Vahid, Tony Givargis, John & Wiley Publications, 2002
2. Parallel Port Complete: Programming, interfacing and using the PCs parallel printer port -Jan Axelson, Penram Publications, 1996.

REFERENCE BOOKS:
1. Advanced PIC microcontroller projects in C: from USB to RTOS with the PIC18F series - Dogan Ibrahim, Elsevier 2008.
2. Embedded Ethernet and Internet Complete - Jan Axelson, Penram publications, 2003.
3. Networking Wireless Sensors - BhaskarKrishnamachari□, Cambridge press 2005.

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CPLD AND FPGA ARCHITECURES AND APPLICATIONS

UNIT-I: Introduction to Programmable Logic Devices

Introduction, Simple Programmable Logic Devices – Read Only Memories, Programmable Logic Arrays, Programmable Array Logic, Programmable Logic Devices/Generic Array Logic; Complex Programmable Logic Devices – Architecture of Xilinx Cool Runner XCR3064XL CPLD, CPLD Implementation of a Parallel Adder with Accumulation.

UNIT-II: Field Programmable Gate Arrays

Organization of FPGAs, FPGA Programming Technologies, Programmable Logic Block Architectures, Programmable Interconnects, Programmable I/O blocks in FPGAs, Dedicated Specialized Components of FPGAs, Applications of FPGAs.

UNIT-III: SRAM Programmable FPGAs

Introduction, Programming Technology, Device Architecture, The Xilinx XC2000, XC3000 and XC4000 Architectures.

UNIT-IV: Anti-Fuse Programmed FPGAs

Introduction, Programming Technology, Device Architecture, TheActel ACT1, ACT2 and ACT3 Architectures.

UNIT-V: Design Applications

General Design Issues, Counter Examples, A Fast Video Controller, A Position Tracker for a Robot Manipulator, A Fast DMA Controller, Designing Counters with ACT devices, Designing Adders and Accumulators with the ACT Architecture.

TEXT BOOKS:

1. Field Programmable Gate Array Technology - Stephen M. Trimberger, Springer International Edition.
2. Digital Systems Design - Charles H. Roth Jr, LizyKurian John, Cengage Learning.

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REFERENCE BOOKS:

1. Field Programmable Gate Arrays - John V. Oldfield, Richard C. Dorf, Wiley India.
2. Digital Design Using Field Programmable Gate Arrays - Pak K. Chan/SamihaMourad, Pearson Low Price Edition.
3. Digital Systems Design with FPGAs and CPLDs - Ian Grout, Elsevier, Newnes.
4. FPGA based System Design - Wayne Wolf, Prentice Hall Modern Semiconductor Design Series.

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CMOS MIXED SIGNAL CIRCUIT DESIGN

(ELECTIVE – III)

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MICRO ELECTRO MECHANICAL SYSTEM DESIGN
(ELECTIVE-III)

UNIT-I: Introduction

Basic structures of MEM devices – (Canti-Levers, Fixed Beams diaphragms).Broad Response of Micro electromechanical systems (MEMS) to Mechanical (Force, pressure etc.)Thermal, Electrical, optical and magnetic stimuli, compatibility of MEMS from the point of power dissipation, leakage etc.

UNIT-II: Review

Review of mechanical concepts like stress, strain, bending moment, deflection curve. Differential equations describing the deflection under concentrated force, Distributed force, distributed force, Deflection curves for canti-levers- fixed beam. Electrostatic excitation – columbic force between the fixed and moving electrodes.Deflection with voltage in C.L, Deflection Vs Voltage curve, critical fringe field – field calculations using Laplace equation.Discussion on the approximate solutions – Transient response of the MEMS.

UNIT-III: Types

Two terminal MEMS - capacitance Vs voltage Curve – Variable capacitor.Applications of variable capacitors.Two terminal MEM structures.Three terminal MEM structures – Controlled variable capacitors – MEM as a switch and possible applications.

UNIT-IV: MEM Circuits & Structures

MEM circuits & structures for simple GATES- AND, OR, NAND, NOR, Exclusive OR, simple MEM configurations for flip-flops triggering applications to counters, converters. Applications for analog circuits like frequency converters, wave shaping. RF Switches for modulation. MEM Transducers for pressure, force temperature.Optical MEMS.

UNIT-V: MEM Technologies

Silicon based MEMS- Process flow – Brief account of various processes and layers like fixed layer, moving layers spacers etc., and etching technologies.

Metal Based MEMS: Thin and thick film technologies for MEMS. Process flow and description of the processes, Status of MEMS in the current electronics scenario.

TEXT BOOKS:

1. MEMS Theory, Design and Technology - GABRIEL. M.Review, R.F.,2003, John wiley& Sons. .
2. Strength of Materials –ThimoShenko, 2000, CBS publishers & Distributors.
3. MEMS and NEMS, Systems Devices; and Structures - ServeyE.Lyshevski, 2002, CRC Press.

REFERENCE BOOKS:

1. Sensor Technology and Devices - Ristic L. (Ed) , 1994, Artech House, London.

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INTERNET PROTOCOLS
(ELECTIVE III)

UNIT -I:

Internetworking Concepts:

Principles of Internetworking, Connectionless Internetworking, Application level Interconnections, Network level Interconnection, Properties of thee Internet, Internet Architecture, Wired LANS, Wireless LANs, Point-to-Point WANs, Switched WANs, Connecting Devices, TCP/IP Protocol Suite.

IP Address:

Classful Addressing: Introduction, Classful Addressing, Other Issues, Sub-netting and Super-netting

Classless Addressing: Variable length Blocks, Sub-netting, Address Allocation. Delivery, Forwarding, and Routing of IP Packets: Delivery, Forwarding, Routing, Structure of Router.

ARP and RARP: ARP, ARP Package, RARP.

UNIT -II:

Internet Protocol (IP): Datagram, Fragmentation, Options, Checksum, IP V.6.

Transmission Control Protocol (TCP): TCP Services, TCP Features, Segment, A TCP Connection, State Transition Diagram, Flow Control, Error Control, Congestion Control, TCP Times.

Stream Control Transmission Protocol (SCTP): SCTP Services, SCTP Features, Packet Format, Flow Control, Error Control, Congestion Control.

Mobile IP: Addressing, Agents, Three Phases, Inefficiency in Mobile IP.

Classical TCP Improvements: Indirect TCP, Snooping TCP, Mobile TCP, Fast Retransmit/ Fast Recovery, Transmission/ Time Out Freezing, Selective Retransmission, Transaction Oriented TCP.

UNIT -III:

Unicast Routing Protocols (RIP, OSPF, and BGP): Intra and Inter-domain Routing, Distance Vector Routing, RIP, Link State Routing, OSPF, Path Vector Routing, BGP.

Multicasting and Multicast Routing Protocols: Unicast - Multicast- Broadcast, Multicast Applications, Multicast Routing, Multicast Link State Routing: MOSPF, Multicast Distance Vector: DVMRP.

UNIT -IV:

Domain Name System (DNS): Name Space, Domain Name Space, Distribution of Name Space, and DNS in the internet.

Remote Login TELNET: Concept, Network Virtual Terminal (NVT).

File Transfer FTP and TFTP: File Transfer Protocol (FTP).

Electronic Mail: SMTP and POP.

Network Management-SNMP: Concept, Management Components, World Wide Web- HTTP Architecture.

UNIT -V:

Multimedia:

Digitizing Audio and Video, Network security, security in the internet firewalls. Audio and Video Compression, Streaming Stored Audio/Video, Streaming Live Audio/Video, Real-Time Interactive Audio/Video, RTP, RTCP, Voice Over IP. Network Security, Security in the Internet, Firewalls.

TEXT BOOKS:

1. TCP/IP Protocol Suite- Behrouz A. Forouzan, Third Edition, TMH
2. Internetworking with TCP/IP Comer 3 rd edition PHI

REFERENCE BOOKS:

1. High performance TCP/IP Networking- Mahbub Hassan, Raj Jain, PHI, 2005
2. Data Communications & Networking – B.A. Forouzan – 2nd Edition – TMH
3. High Speed Networks and Internets- William Stallings, Pearson Education, 2002.
4. Data and Computer Communications, William Stallings, 7th Edition., PEI.
5. The Internet and Its Protocols – AdrinFarrel, Elsevier, 2005.

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SYSTEM ON CHIP DESIGN
(ELECTIVE-IV)

UNIT-I: Introduction to the System Approach:

System Architecture, Components of the system, Hardware & Software, Processor Architectures, Memory and Addressing. System level interconnection, An approach for SOC Design, System Architecture and Complexity.

UNIT-II: Processors:

Introduction , Processor Selection for SOC, Basic concepts in Processor Architecture, Basic concepts in Processor Micro Architecture, Basic elements in Instruction handling. Buffers: minimizing Pipeline Delays, Branches, More Robust Processors, Vector Processors and Vector Instructions extensions, VLIW Processors, Superscalar Processors.

UNIT-III: Memory Design for SOC:

Overview of SOC external memory, Internal Memory, Size, Scratchpads and Cache memory, Cache Organization, Cache data, Write Policies, Strategies for line replacement at miss time, Types of Cache, Split – I, and D – Caches, Multilevel Caches, Virtual to real translation , SOC Memory System, Models of Simple Processor – memory interaction.

UNIT-IV: Interconnect Customization and Configuration:

Inter Connect Architectures, Bus: Basic Architectures, SOC Standard Buses , Analytic Bus Models, Using the Bus model, Effects of Bus transactions and contention time. SOC Customization: An overview, Customizing Instruction Processor, Reconfiguration Technologies, Mapping design onto Reconfigurable devices, Instance- Specific design, Customizable Soft Processor, Reconfiguration - overhead analysis and trade-off analysis on reconfigurable Parallelism.

UNIT-V: Application Studies / Case Studies:

SOC Design approach, AES algorithms, Design and evaluation, Image compression – JPEG compression.

TEXT BOOKS:

1. Computer System Design System-on-Chip - Michael J. Flynn and Wayne Luk, Wiely India Pvt. Ltd.
2. ARM System on Chip Architecture – Steve Furber –2nd Ed., 2000, Addison Wesley Professional.

REFERENCE BOOKS:

1. Design of System on a Chip: Devices and Components – Ricardo Reis, 1st Ed., 2004, Springer
2. Co-Verification of Hardware and Software for ARM System on Chip Design (Embedded Technology) – Jason Andrews – Newnes, BK and CDROM.
3. System on Chip Verification – Methodologies and Techniques –PrakashRashinkar, Peter Paterson and Leena Singh L, 2001, Kluwer Academic Publishers.

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WIRELESS LANs AND PANs
(ELECTIVE-IV)

UNIT-I: Wireless System & Random Access Protocols

Introduction, First and Second Generation Cellular Systems, Cellular Communications from 1G to 3G, Wireless 4G systems, The Wireless Spectrum; Random Access Methods: Pure ALOHA, Slotted ALOHA, Carrier Sense Multiple Access (CSMA), Carrier Sense Multiple Access with Collision Detection (CSMA/CD), Carrier Sense Multiple Access with Collision Avoidance (CSMA/CA).

UNIT-II: Wireless LANs

Introduction, importance of Wireless LANs, WLAN Topologies, Transmission Techniques: Wired Networks, Wireless Networks, comparison of wired and Wireless LANs; WLAN Technologies: Infrared technology, UHF narrowband technology, Spread Spectrum technology

UNIT-III: The IEEE 802.11 Standard for Wireless LANs

Network Architecture, Physical layer, The Medium Access Control Layer; MAC Layer issues: Hidden Terminal Problem, Reliability, Collision avoidance, Congestion avoidance, Congestion control, Security, The IEEE 802.11e MAC protocol

UNIT-IV: Wireless PANs

Introduction, importance of Wireless PANs, The Bluetooth technology: history and applications, technical overview, the Bluetooth specifications, piconet synchronization and Bluetooth clocks, Master-Slave Switch; Bluetooth security; Enhancements to Bluetooth: Bluetooth interference issues, Intra and Inter Piconet scheduling, Bridge selection, Traffic Engineering, QoS and Dynamics Slot Assigment, Scatternet formation.

UNIT-V: The IEEE 802.15 working Group for WPANs

The IEEE 802.15.3, The IEEE 802.15.4, ZigBee Technology, ZigBee components and network topologies, The IEEE 802.15.4 LR-WPAN Device architecture: Physical Layer, Data Link Layer, The Network Layer, Applications; IEEE 802.15.3a Ultra wideband.

TEXT BOOKS:

1. Ad Hoc and Sensor Networks, Carlos de MoraisCordeiro and Dharma PrakashAgrawal,

Worlds Scientific,2011.

2. Wireless Communications and Networking, Vijay K.Garg, Morgan Kaufmann Publishers,2009.

REFERENCE BOOKS:

1. Wireless Networks-KavehPahlaram, Prashant Krishnamurthy, PHI, 2002.

2. Wireless Communication- Marks Ciampor, JeorgeOlenewa, Cengage Learning, 2007.

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MULTIMEDIA AND SIGNAL CODING
(ELECTIVE -IV)

UNIT-I:

Introduction to Multimedia: Multimedia, World Wide Web, Overview of Multimedia Tools, Multimedia Authoring, Graphics/ Image Data Types, and File Formats.

Color in Image and Video: Color Science – Image Formation, Camera Systems, Gamma Correction, Color Matching Functions, CIE Chromaticity Diagram, Color Monitor Specifications, Outof- Gamut Colors, White Point Correction, XYZ to RGB Transform, Transform with Gamma Correction, L*A*B* Color Model. Color Models in Images – RGB Color Model for CRT Displays, Subtractive Color: CMY Color Model, Transformation from RGB to CMY, Under Color Removal: CMYK System, Printer Gamuts, Color Models in Video – Video Color Transforms, YUV Color Model, YIQ Color Model, Ycbcr Color Model.

UNIT-II:

Video Concepts: Types of Video Signals, Analog Video, Digital Video.

Audio Concepts: Digitization of Sound, Quantization and Transmission of Audio.

UNIT-III:

Compression Algorithms:

Lossless Compression Algorithms: Run Length Coding, Variable Length Coding, Arithmetic Coding, Lossless JPEG, Image Compression.

Lossy Image Compression Algorithms: Transform Coding: KLT And DCT Coding, Wavelet Based Coding.

Image Compression Standards: JPEG and JPEG2000.

UNIT-IV:

Video Compression Techniques: Introduction to Video Compression, Video Compression Based on Motion Compensation, Search for Motion Vectors, H.261- Intra-Frame and Inter-Frame Coding, Quantization, Encoder and Decoder, Overview of MPEG1 and MPEG2.

UNIT-V:

Audio Compression Techniques: ADPCM in Speech Coding, G.726 ADPCM, Vocoders – Phase Insensitivity, Channel Vocoder, Formant Vocoder, Linear Predictive Coding, CELP, Hybrid Excitation, Vocoders, MPEG Audio – MPEG Layers, MPEG Audio Strategy, MPEG Audio Compression Algorithms, MPEG-2 AAC, MPEG-4 Audio.

TEXT BOOKS:

1. Fundamentals of Multimedia – Ze- Nian Li, Mark S. Drew, PHI, 2010.
2. Multimedia Signals & Systems – Mrinal Kr. Mandal Springer International Edition 1st Edition, 2009

REFERENCE BOOKS:

1. Multimedia Communication Systems – Techniques, Stds&Netwroks K.R. Rao, Zorans. Bojkoric, Dragorad A.Milovanovic, 1st Edition, 2002.
2. Fundamentals of Multimedia Ze- Nian Li, Mark S.Drew, Pearson Education (LPE), 1st Edition, 2009.
3. Multimedia Systems John F. KoegelBufond Pearson Education (LPE), 1st Edition, 2003.
4. Digital Video Processing – A. Murat Tekalp, PHI, 1996.
5. Video Processing and Communications – Yaowang, JornOstermann, Ya-QinZhang, Pearson, 2002.

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EMBEDDED SYSTEM DESIGN LABORATORY

- **The Students are required to write the programs using C-Language according to the Experiment requirements using RTOS Library Functions and macros ARM-926 developer kits and ARM-Cortex.**
- **The following experiments are required to develop the algorithms, flow diagrams, source code and perform the compilation, execution and implement the same using necessary hardware kits for verification. The programs developed for the implementation should be at the level of an embedded system design.**
- **The students are required to perform at least SIX experiments from Part-I and TWO experiments from Part-II.**

List of Experiments:

Part-I: Experiments using ARM-926 with PERFECT RTOS

1. Register a new command in CLI.
2. Create a new Task.
3. Interrupt handling.
4. Allocate resource using semaphores.
5. Share resource using MUTEX.
6. Avoid deadlock using BANKER'S algorithm.
7. Synchronize two identical threads using MONITOR.
8. Reader's Writer's Problem for concurrent Tasks.

Part-II Experiments on ARM-CORTEX processor using any open source RTOS.

(Coo-Cox-Software-Platform)

1. Implement the interfacing of display with the ARM- CORTEX processor.
2. Interface ADC and DAC ports with the Input and Output sensitive devices.
3. Simulate the temperature DATA Logger with the SERIAL communication with PC.
4. Implement the developer board as a modem for data communication using serial port communication between two PC's.

Lab Requirements:

Software:

(iii) Eclipse IDE for C and C++ (YAGARTO Eclipse IDE), Perfect RTOS Library, COO-COX Software Platform, YAGARTO TOOLS, and TFTP SERVER.

(iv) LINUX Environment for the compilation using Eclipse IDE & Java with latest version.

Hardware:

(iii) The development kits of ARM-926 Developer Kits and ARM-Cortex Boards.

(iv) Serial Cables, Network Cables and recommended power supply for the board.