



# MASHUPS FOR THE INTERNET OF THINGS

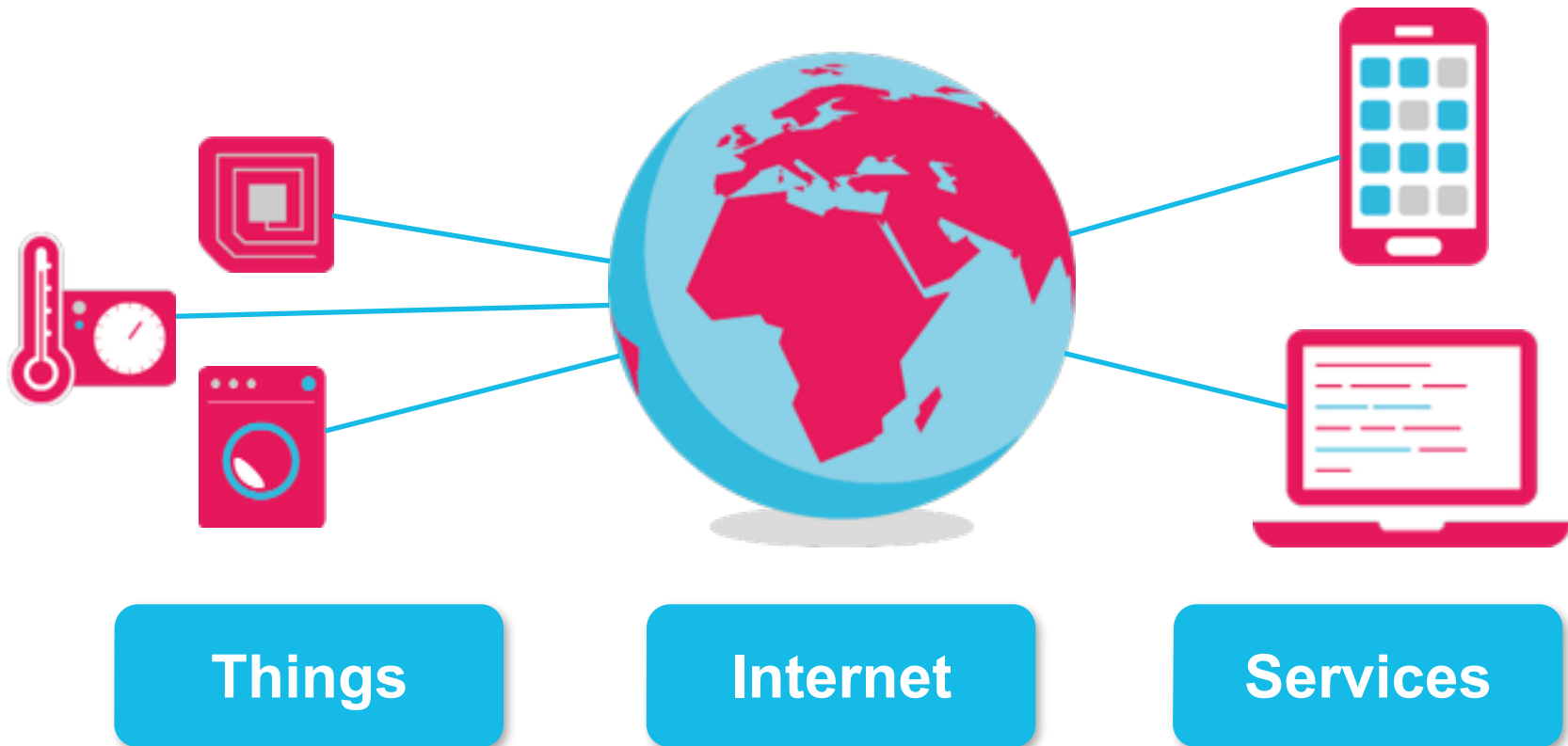
**glue.things – a Mashup Platform for wiring the Internet of Things with the Internet of Services**

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# DEFINITION

**Internet of Things** is the network of physical objects that contain embedded technology, communicate and sense or interact with their internal states or the external environment. (Gartner, IT Glossary, 2013)



# THE INTERNET OF THINGS IS DRIVEN BY A COMBINATION OF

## Sense & Control Things



**Sense**



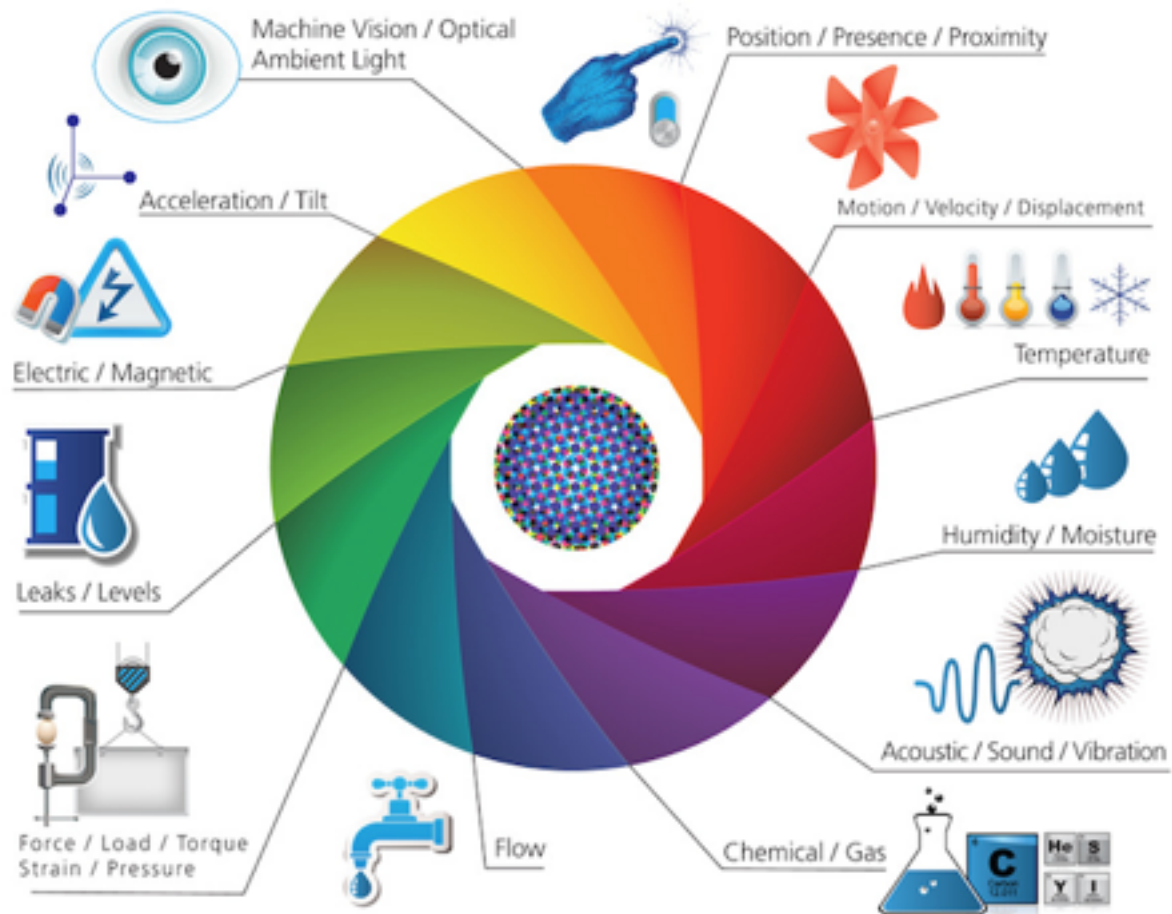
**Communicate**



**Interact**

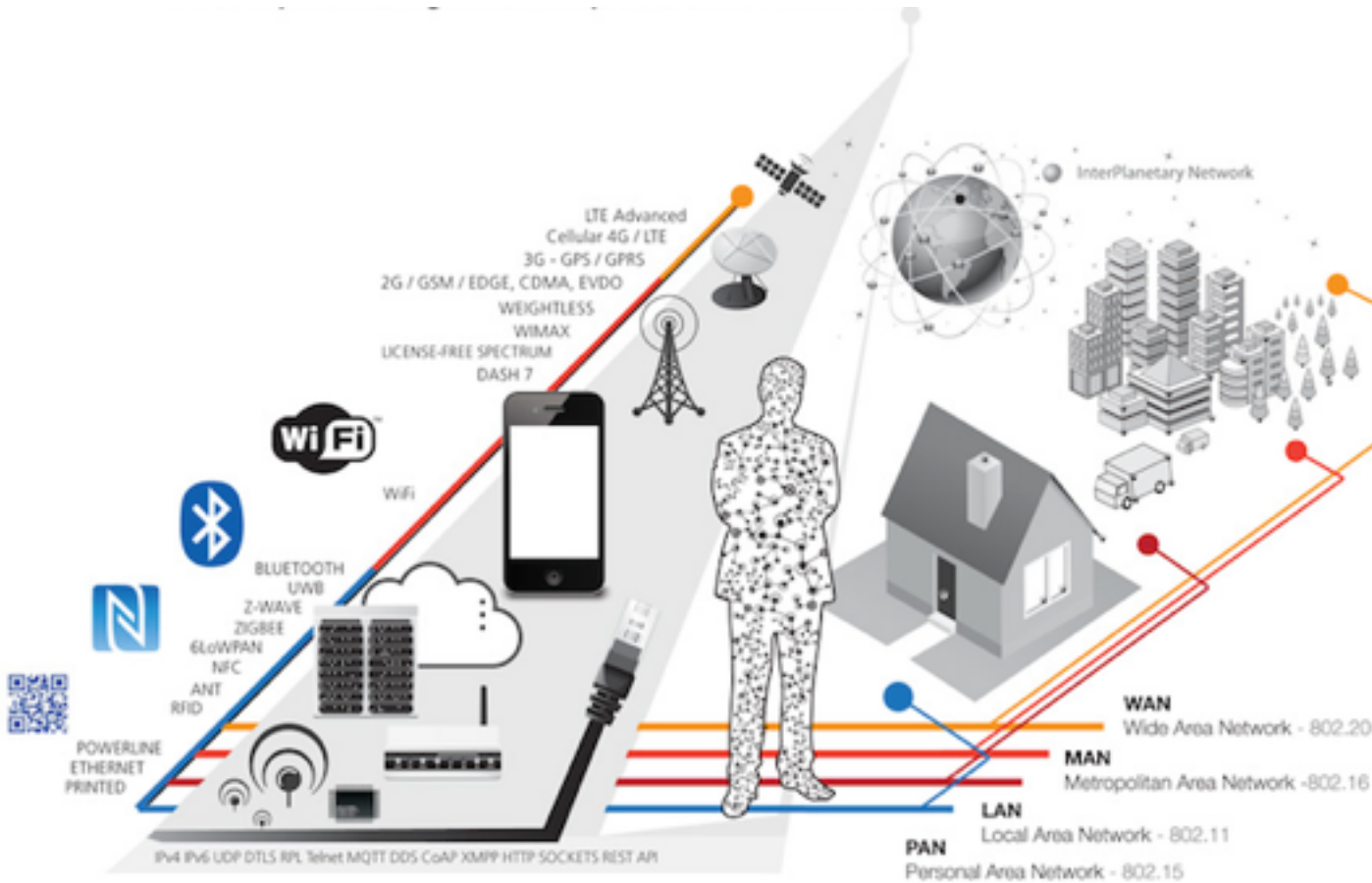
# DRIVING FACTORS

## Sensors & Actuators



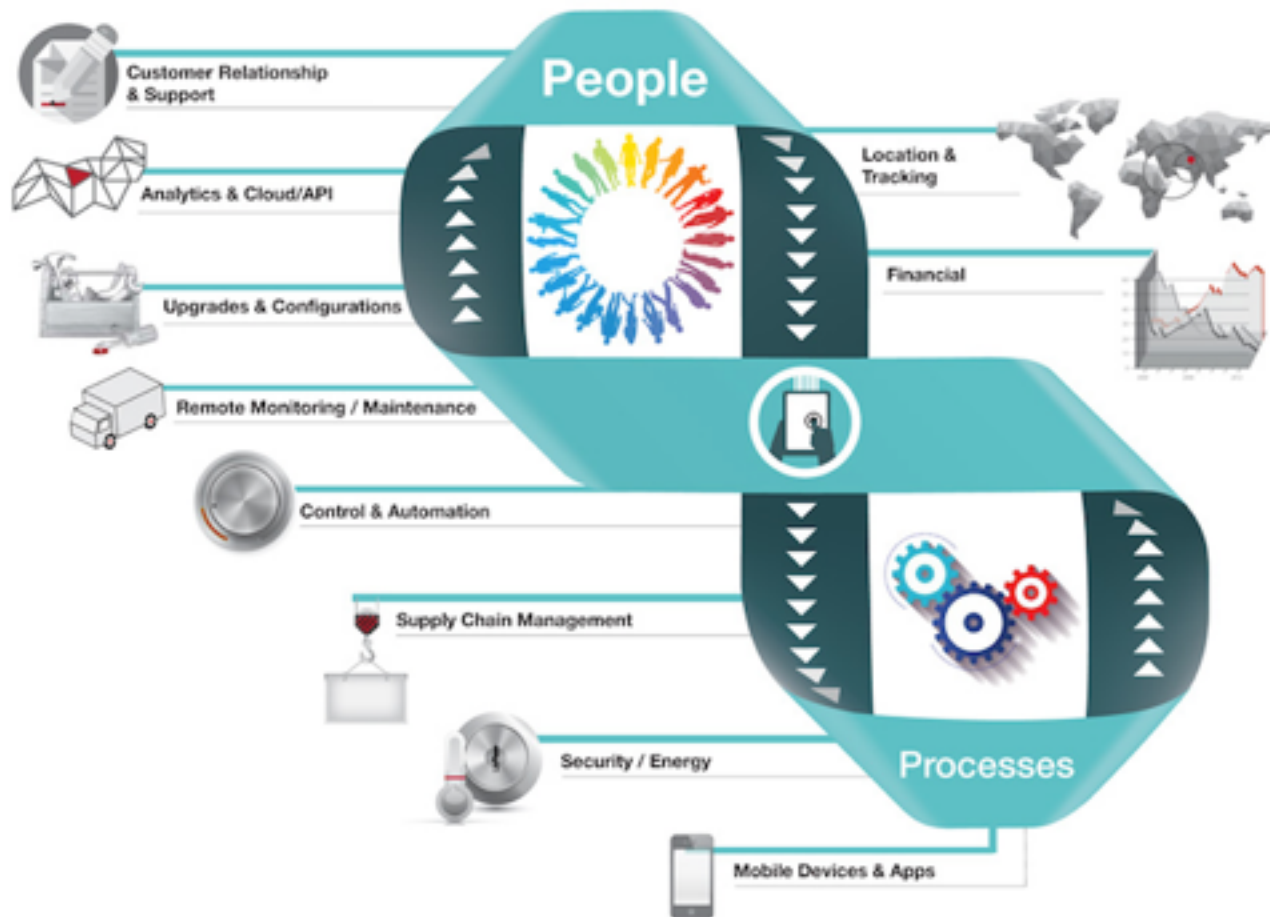
# DRIVING FACTORS

## Connectivity



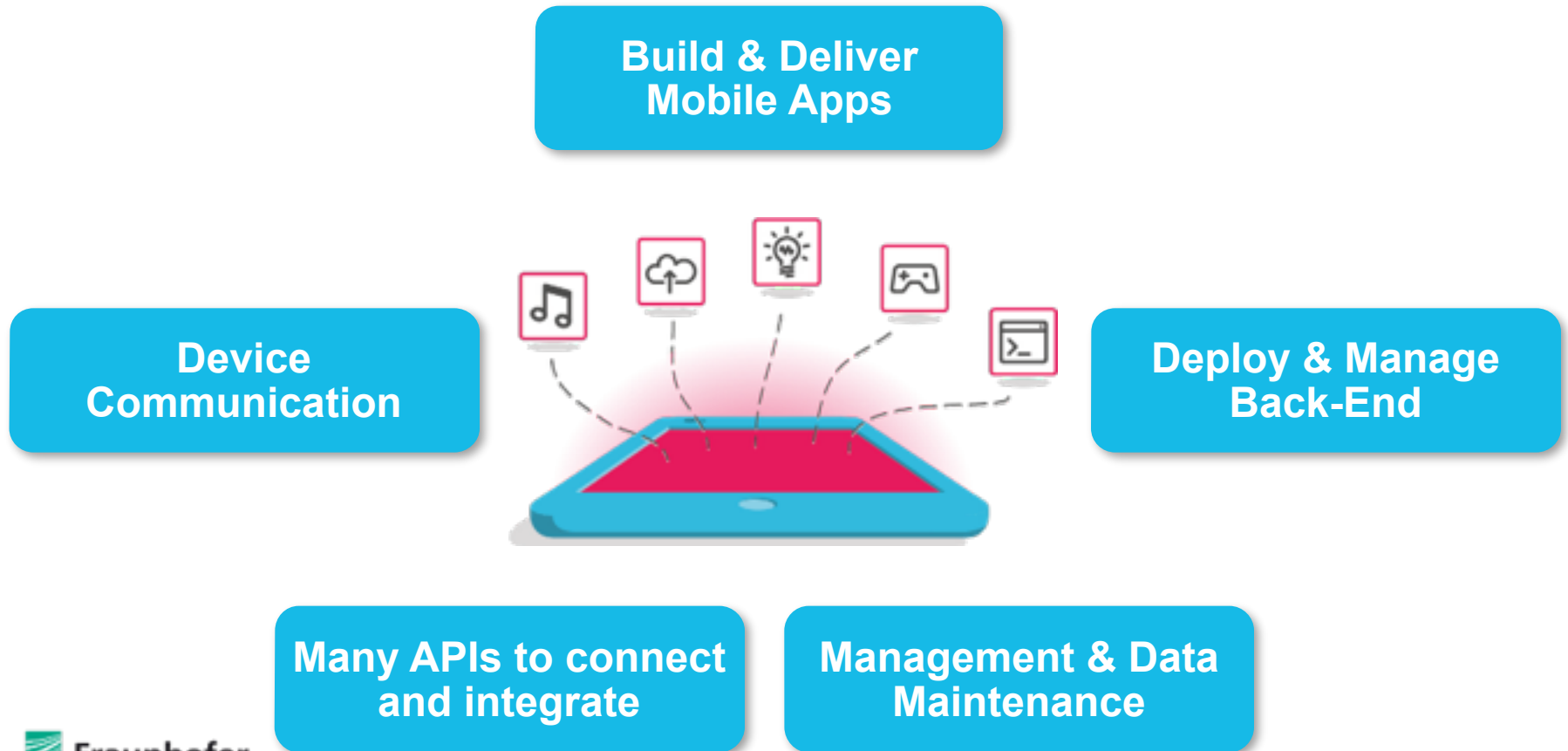
# DRIVING FACTORS

## Interactions by People and Processes



# WHAT DOES IT TAKE?

The interactions between these entities are creating needs for **mashup toolkits** to build new types of **applications and services** for the Internet of Things.



# WHAT IS GLUE.THINGS?

**glue.things is a mashup toolkit designed for applications and services in the Internet of Things**

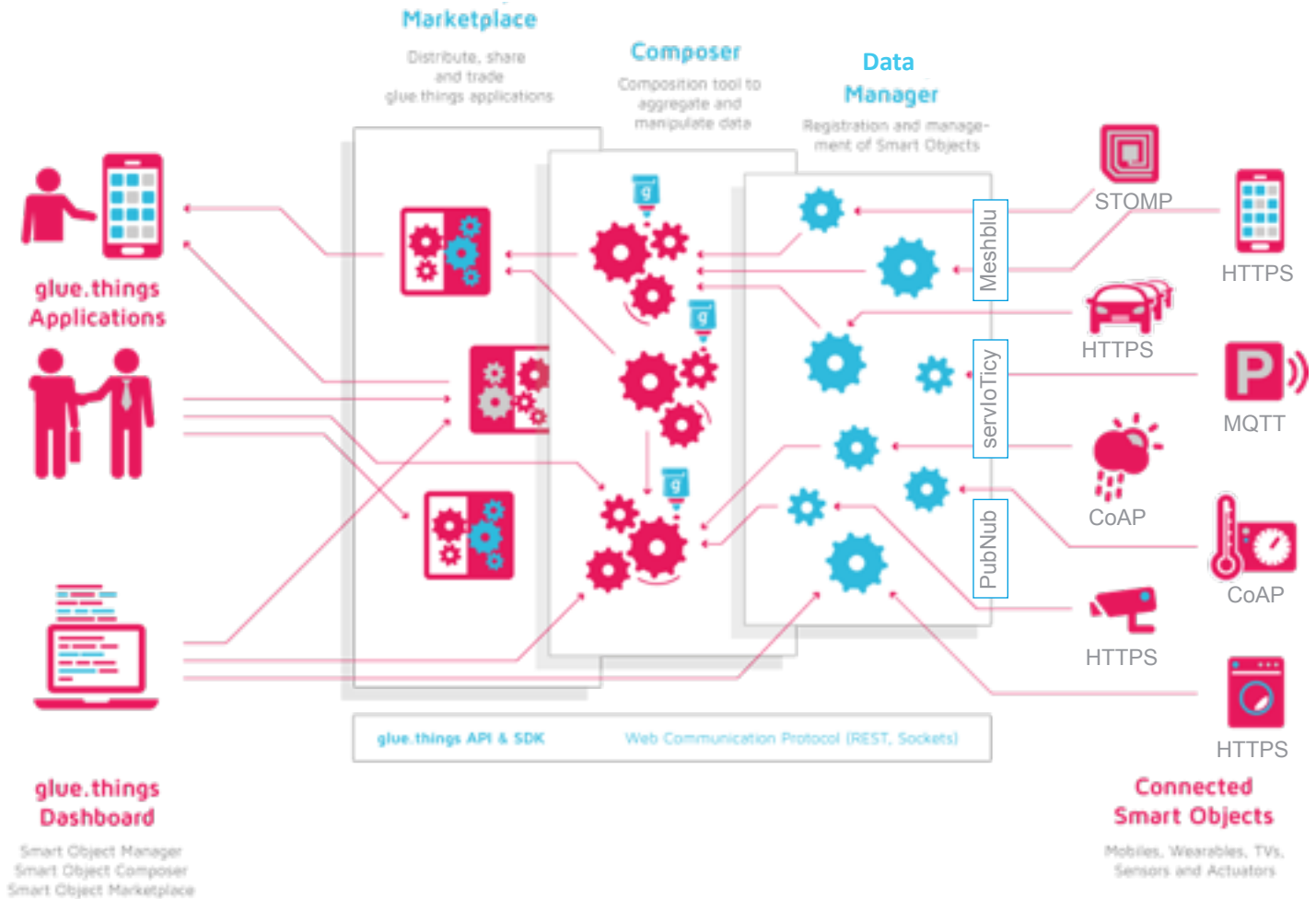


- **Connect** TVs, smartphones, wearable computing devices, and all of the consumer and business tools to the glue.things platform
- Easily **mash together** data streams of these devices and **build** new applications for them
- Finally, **distribute** mashup applications on an open and scalable marketplace
- glue.things provides all the necessary technological components, organized into a **coherent and robust mashup toolkit** covering both delivery and management aspects of device data streams, applications and their integration





# GLUE.THINGS OVERVIEW



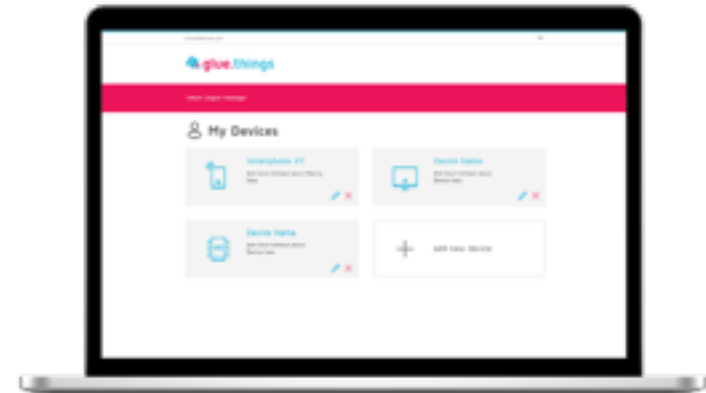
# HOW CAN APPLICATIONS BE DEVELOPED?

- glue.things offers a **mashup toolkit** (client libraries, REST API, Web-based dashboard) to connect TVs, wearable computing devices, and all of the consumer and business tools to the Internet
- glue.things is a **WoT hub**: supports **device integration** and **real-time communication** (Web Sockets, MQTT and CoAP based on real-time data stream networks such as MeshBlu, PubNub and servloTicy), data stream mashups, triggers / actions and finally distributed deployment of these mashups
- **Development process** is supported by the **glue.things dashboard**:
  - configure and control data channels, meta-data, fine-grain permissions, conditional triggers, time-series data archiving and interconnection with other devices, apps and services
  - aggregate, manipulate, and mash together device data streams with any Web service, define conditions statements, triggers and actions for these mashups
  - Deploy and run the mashup applications on CloudFoundry, share and distribute them on a marketplace
- Use glue.things client libraries, REST API and dashboard to easily create innovative mashup applications in **three steps**: 1. **Connect**, 2. **Build** and 3. **Distribute**

# GLUE.THINGS DASHBOARD

## Data Manager

- Web-based tool for **connecting and registering** any device on glue.thing. Once your device is connected, you will retrieve real-time updates of your device.
- Manage and organize one or multiple devices
- **Monitor** their status and configure **access policies** for applications talking to them
- **Visualize** the output data of your devices in **time series** and predefined **charts**
- **Modify** data channels
- **Token management** for data policies and views on data
- **Select** predefined **Triggers and Actions**



# Dashboard

[Home](#) > [Platform](#) > [Dashboard](#)

## My Streams



Phone: louay



Fame App



My Second drone



Door Bell



Default smartphone



Samsung TV



Door bell 2



Enyport



Parrot drone



Spark 2



Spark 1



My Hue Lamps



WeMo Switch



t1



t2

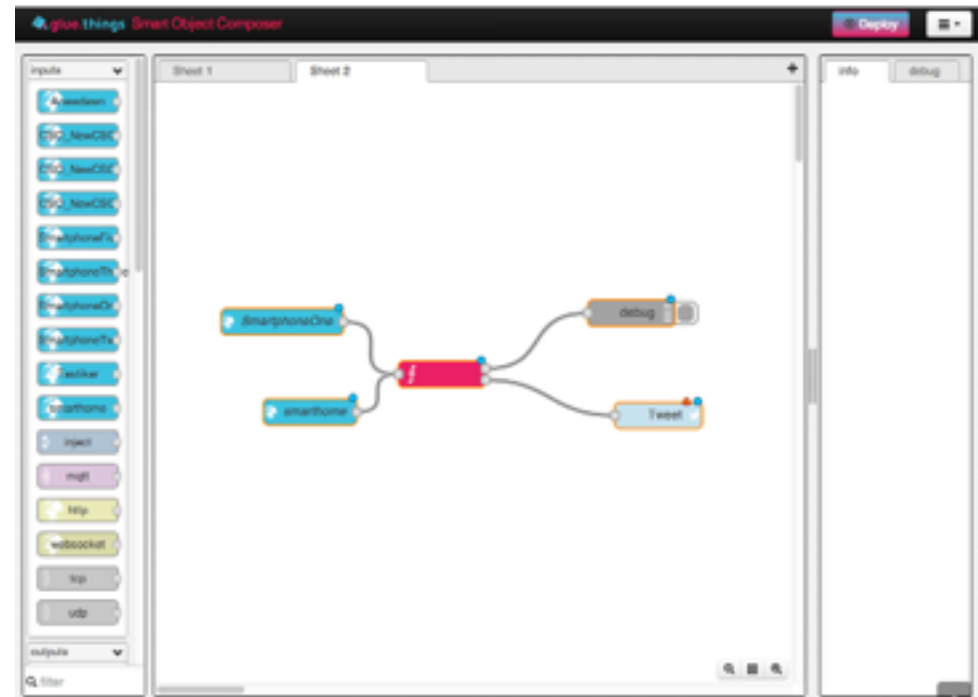


Roberts Phone

# GLUE.THINGS DASHBOARD

## Composer

- Provides you the capability to **aggregate, manipulate, and mashup** your device data with any Web service in a visual and intuitive way.
- Powerful mashup editor build on **Node-RED**
- Select your data channels from a collection of **devices and Web services**
- **Click and drop** your data channels on a canvas and connect them with flows
- Combine many data channels into one, **define conditions statements, triggers and actions**
- Deploy your mashup as application on **CloudFoundry**



- Mashup applications are deployed as **Node-RED application** on CloudFoundry
- Support of **Multi-tenancy** and **Personalization**

# Dashboard

[Home](#) > [Platform](#) > [Dashboard](#)

## My Composer

The screenshot displays the Glue4Things Composer interface. At the top, there are "Save" and "Deploy" buttons. The main workspace is divided into three panels: a left sidebar with triggers and actions, a central canvas with a workflow diagram, and a right sidebar with "info" and "debug" tabs.

**Triggers:** beacon node, servitology, Device, spark, android, enyport.

**Actions:** servitology, benesquare, Device, Hue, WeMo, TV, android, Drone.

**Input:** Inject.

**Workflow Diagram:** The diagram shows a central "Door Bell" trigger node connected to several action nodes: "Default smartphone", "Door Bell" (with a toggle), "Hue", "Hue", "Phone: louzy", "Enyport", "Samsung TV", "Default smartphone", and "Smartphone" (with a toggle). A "delay 5 s" node is connected to the "Hue" node. A "debug" node is also present on the left side of the canvas.

# GLUE.THINGS DASHBOARD

## Marketplace

- Important to create **network effect**; increasing value of platform
- Distribute and share the **output data** of your devices and the final mashup application on a marketplace
- Define access policies and billing conditions
- Generated **mashups** of device output data and Web services including triggers and actions can be shared and distributed as **application** on a marketplace
- These applications provide **user authentication and authorization** capabilities
- Shared and distributed applications support **APIs** for third party access
- Subscribe to **favorite** mashup applications
- Define public mashups, private mashups and group mashups

# Dashboard

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## My Automations

### Debug FAMIUM App



Debugging automation for the Famium APP



### If Fame App Then Switch On Wemo



### Showroom Demonstration



This automation displays all flows for our Showroom device installation



### IF Door Bell THEN Turn on Philips Hue



If someone rings at the door bell, Philips Hue will be turn on.





# APPLICATION EXPERIENCE

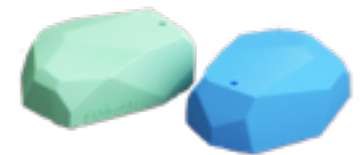
## Connected Health, Wearables / Quantified Self

- Remote monitor of pulse oximeter
- Connect heart rate monitor alerts when heart rate is high
- Track daily activities and get guidelines for a healthier lifestyle
- Sense, understand and anticipate the behavior and mood of mobile users



## Entertainment / Home Management and Automation

- Use head tracking capabilities of headsets for controlling your office tools: switch on / off Skype and your desk phone
- iBeacons for indoor positioning: shopping and room booking guides
- Smart Wireless Lightning and Audio Control
- Home and appliance power monitoring



## Various efforts toward standardization for the Internet of Things



### W3C Interest Group on the Web of Things

- **Key technologies** for Web of Things: REST, CoAP, XMPP, Web sockets, webRTC, MQTT, XML schema, linked data, JSON, JSON-ld, schema.org, mashups
- The domain is so broad and fragmented. Defining standards is really hard.
- How to break up the vertical software silos? Build the Web of services.
- Web of Things should be an application layer of the Internet of Things
- **Conclusion:** Outline use cases and best practices to build the WoT. This is better as to build new standards.
- **Positioning of glue.things:**
  - Builds on key technologies for the Web of Things
  - Contributes to an **interoperable approach** for connecting the Internet of Things with the Internet of Services



- ETSI M2M 690 good for **industrial implementations** but not in the connected home and consumer environment.
- Missing concepts regarding device discovery, indoor positioning, data subscriptions, identity management, semantics and meta data
- **Barriers to implement ETSI M2M 690:**
  - is mostly supported by operators
  - less reference implementations
  - the core architecture with two levels to store data is too complex for consumer devices
  - the subscribe / notify mechanism is not appropriate
  - mid interface is good for standardization but prohibitive from a performance perspective
- **Positioning of glue.things:**
  - Provides an **agile platform across devices, communication, data and APIs** by addressing ETSI missing concepts and implementation barriers

THANK YOU



[www.gluethings.com](http://www.gluethings.com)



@gluethings

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