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Match Program

Southeast District 4-H Shoot

Saturday, June 25, 2016 Airfield 4-H Conference Center 15189 Airfield Road, Wakefield, VA 23888

www.airfieldconference.com

Open to all VA 4-H Shooting Education Members

If range space is limited, 4-H shooting clubs in the Southeast District that turn in their registration and payment by the deadline will have priority over clubs outside the district.

Events:

Air Pistol (Progressive Position & Silhouette), Air Rifle (3-Position & Silhouette), Archery (Compound, Recurve <u>or</u> No Let-Off), BB Gun (4-Position), Shotgun (Trap & Skeet), Smallbore Pistol (Silhouette only for senior 4-H members) and Smallbore Rifle (3-Position & Silhouette)

Shooters will only be allowed to register for five events. Shooters who have not completed portfolios in the events that they are

registered to shoot must be accompanied by a Coach.

Awards:

1st, 2nd & 3rd place individuals in each age division

1st place team in each age division except where noted in program

Meals and Lodging:

Lunch concession available or pack a lunch

Limited number of rooms available; call 757-899-4901

Entry Fees:

\$32 per shooter; \$37 if competing in shotgun

Payment due upon arrival; payable to VA Beach 4-H Top Shooters

Registration Deadline:

E-mail registration to Lynn Wheeless lynn.wheeless@cox.net

no later than Wednesday, June 15th

2016 Southeast District 4-H Shoot SCHEDULE

Saturday, June 25

7:45 – 8:15 AM	Check-in at rifle range; pay fees
8:15 – 8:30 AM	Safety briefing and orientation for shooters, parents and coaches
9:00 AM	Matches begin
11:30 AM – 1:30 PM	LUNCH (Lunch concession* available or pack your own)
1:00 PM	Matches continue
~ 10 AM	Air Silhouette Range Opens
~ 5:30 PM	Awards Ceremony If your club won a traveling team trophy last year, please get it engraved with your club name and year (2015) and bring it to this year's District Shoot. Turn in Trophies at the Farm Fresh Building (Classroom B) no later than 12 Noon.

*2016 Concession Stand Items and Pricing

BBQ Sandwiches Coleslaw	\$3.25 \$0.25	
Hamburger Cheeseburger Hot Dog	\$3.00 \$3.25 \$2.00	
Chips	\$1.25	
Drinks \$1.00 (Sodas, Tea and Lemonade)		
Bottled Water	\$2.00	
Candy \$1.25 (Snickers, M&M's, Trail Mix)		

2016 Southeast District 4-H Shoot Event Information

Date: Saturday June 25, 2016

Location: Airfield 4-H Center, 15189 Airfield Road, Wakefield, VA 23888

Directions: Take Route 460 to Wakefield. East bound traffic turn right at the signal light onto Route 628. Westbound traffic turn left at the signal light onto Route 628. Go 5 ½ miles on Route 628. Turn right onto Turkey Pen Road and go 3/4 of a mile. The 4-H Center entrance is on the left.

Contact Person at Airfield 4-H Center:

Stephanie Patterson Phone: 757-899-4901 Email: steph80@exchange.vt.edu

<u>Eligibility</u>: Any 4H member 9-19 years of age participating in a State 4-H Office approved Shooting Education Program. Shooters do <u>not</u> have to reside in Southeast District to participate. But, shooters who reside in Southeast District (and register and pay by the deadline) will have priority if range space is limited.

Events: There will be contests held in:

Air Pistol (Progressive Position and Silhouette) Air Rifle (3-Position and Silhouette) Archery (Compound, Recurve <u>or</u> No Let-Off) BB Gun (4-Position) Shotgun (Trap and Skeet) Smallbore Pistol (Silhouettes for Senior 4-H Members only) Smallbore Rifle (3-Position and Silhouette)

Entry Fees: \$32 per competitor (\$37 if competing in shotgun). Make check/process payment to *VA Beach 4-H Top Shooters*. Payment <u>cannot</u> be made via a journal entry (transfer). Payment (or documentation that payment has been processed through *HokieMart*) due the day of the event during the check-in process between 7:45 and 8:15 am.

Registration Procedures: E-mail registration to <u>lynn.wheeless@cox.net</u> no later than June 15th. Registrations received after the deadline will <u>not</u> be squadded (given a scheduled time to shoot) unless space and time permits. Do not register a competitior for more than 5 events. It is the responsibility of the Coach of Record to make sure that **Health History Report Forms** for all competitors and adult volunteers are on-site the day of the District Shoot and available in case of an emergency.

New in 2016

<u>Age Divisions</u>: Competitors will be classified into one of two age divisions based on calendar year.

Seniors were born anytime in: 1997 (18+), 1998 (18), 1999 (17), 2000 (16), 2001 (15) or 2002 (14)

Juniors were born anytime in: 2003 (13), 2004 (12), 2005 (11), 2006 (10) or January through September 2007(9)

4H membership terminates on December 31st of the year a member has their 19th birthday.

<u>Awards</u>: Individual awards will be given to the first, second and third place individuals in each age division in each event/category. First place <u>team</u> awards will be given in each age division for the following events/categories – Air Rifle (3-Position), Archery (Compound and Recurve only), Trap, Skeet and Smallbore Rifle (3-Position and Silhouette).

Team scores will be computed by adding the top <u>three</u> scores of the individuals in each age group in each category from each club. "Makeup" teams from across county lines are not allowed unless the members practice and regularly shoot together as members of the club.

Junior members may <u>not</u> shoot as members of a Senior Team.

<u>Safety:</u> The safe conduct of the District 4H Shoot is paramount. Anyone found carelessly handling firearms or bows and/or acting in a manner, which could endanger themselves or others, may be disqualified from the entire competition. Any match official may make the decision to remove the competitor from the firing line for actions, which he feels, are unsafe. The final decision on whether or not to disqualify an individual rests with the Match Director.

Firearms and Air Guns must be in cases or on gun racks at all times when not being used in competition. When carried to or from the line of while on the line but not actually firing all actions must be open. Dry Firing will be permitted only on the firing line. Shot gunners will not dry point or dry fire on other shooter's targets. A shotgun will be mounted only when the shooter is actually shooting at his target.

Uncased firearms are only allowed on the firing line. All rifles and pistols (air and smallbore) must have blaze orange clear barrel indicators in place.

ALL participants must use EYE PROTECTION (except archery). Contestants in firearm events **must use EAR PROTECTION**. Each individual will be required to have their own ear and eye protection. No one should count on these items being available at the range. No open-toed shoes or cell phones allowed on the firing line.

New in 2016

<u>Smallbore Silhouette Ammunition Restrictions</u>: The VA 4-H Shooting Education Council implemented the following restriction which is designed to prevent damage to targets, comply with NRA Silhouette rules, and to prevent ricochets. .22 Long Rifle ammunition with round-nosed or hollow-point pure lead bullets, is the only ammunition approved for shooting 4-H metallic targets. Frangible or segmented bullets are prohibited. Copper plated bullets are permitted.

.22 Long Rifle standard velocity ammunition with 40 grain lead bullets should be used when available. Ammunition with muzzle energy above 140 foot/pounds is prohibited. Refer to manufacturer's website for muzzle energy values.

Ammunition sold as "Segment HP", "Hyper-velocity", "Super Speed", "Super Max", "Velocitor", "Yellow Jacket", "Viper", "Power Point", "Stinger", "Cyclone", "Interceptor", some "Mini-Mag+V" or other similar brands routinely do not comply with bullet type or energy and should be researched carefully before purchase.

Range officers may prohibit any ammunition they believe to be out of compliance, even if it is not specifically mentioned above. Range officers may refer to this chart as an aid:

Bullet Weight	Velocity	Energy
(grains)	(fps)	(ft/lbs)
40	1256	140.1
38	1288	140.0
36	1324	140.1

Knowledge of Program: IMPORTANT! PLEASE NOTE. Because of range limitations and numbers of contestants it is imperative that time schedules be strictly adhered to. This means that all shooter must have basic knowledge of the program i.e. that each person is familiar with the rules and skills associated with their discipline. Coaches should go over the rules before match day. Shooters should have experience in the events they plan to participate in for safety's sake. Shooters are to provide their own equipment and ammunition.

Equipment: Contestants must provide their own bows, arrows, BB guns, rifles, shotguns, pistols and ammunition for all events. For shotgun events, lead shot 7 ½ or smaller. No reloads; factory loads only.

Rules: All air rifle, BB gun, smallbore rifle, and air pistol matches will be conducted in accordance with CMP rules, NRA rules, USA Shooting – NRA Progressive-Position Air Pistol Rules or as modified in the match program. National Skeet Shooting Association (NSSA) rules and American Trap Association (ATA) rules will be used except where noted. Archery rules are printed in this program.

Ties: Ties will be broken in accordance with the appropriate rules.

<u>Challenges & Protests:</u> Challenges and protests for all matches will be handled in accordance with the current NRA, CMP, PPP, NSSA or ATA rules. No challenge fee will be charged but frivolous challenges (as ruled by match staff) will not be allowed. Only a competitor or his coach of record may initiate a protest or challenge. There will be only one coach of record from each county or club. Protests or challenges will be handled by a three-person jury whose decisions are final.

Shooting Schedules: Shooting times will be scheduled in advance for all persons returning the registration forms and payment on time. Late registrants will only be scheduled if space

and time permits. The Event Chair and Match Officials reserve the right to modify schedules in order to accommodate as many shooters as possible.

Coaching: In keeping with the EDUCATIONAL nature of this event, **coaching will be allowed** when the shooters are on the firing line in all events. Coaches are expected to conduct themselves in a way that does not interfere with other shooters or with the conduct of the match.

Coaches' Responsibility: Coaches are allowed to be on the line and may coach their shooters while firing. It is the responsibility of each coach to insure that each of their competitors have met the minimum requirements including knowing how to follow range commands and practice safe firearms handling. Competitors must come with experience shooting the firearm they will be using. Inexperienced competitors must be accompanied by a coach.

Lodging: The Airfield 4-H Center has limited lodging available for those wishing to stay Friday or Saturday night. Contact Stephanie Patterson at 757-899-4901 for details.

Food: A lunch concession will be available.

<u>Adult Assistance:</u> Each Match Director will have organized his/her particular events and secured adequate help to run it smoothly. There may be times where additional assistance is warranted. In these situations adults may be asked to help as well as supervise their participants. Adults should report to the Match Director to offer assistance. Each team must be accompanied by an adult 21 years of age or older.

Southeast District 4H Shoot Match Description Three Position Smallbore Rifle

Targets: Orion Gallery League Target (similar to NRA A-17)

Course of Fire: Thirty (30) shots, 3 stages at 50 feet. All times include time to fire unlimited sighting shots.

Stages:	SENIORS	JUNIORS
-	10 shots, prone, 10 minutes	10 shots, prone, 10 minutes
	5 minute changeover period	5 minute changeover period
	10 shots, standing , 15 minutes	10 shots, kneeling, 15 minutes
	5 minute changeover period	5 minute changeover period
	10 shots, kneeling, 15 minutes	10 shots, sitting , 15 minutes

<u>Categories</u>: There will be three categories of smallbore rifle. Competitors can only elect to shoot in one category due to the limitations of range space and time.

Light Rifle-Iron Sights - Participants shooting rifles using non-telescopic or non-optical sights (i.e. peep sights, open, or post) and weighing less than 8.5 pounds with all equipment attached (excluding sling) so that rifle is in its heaviest configuration

Light Rifle-Any Sights - Participants shooting rifles using telescopic (any magnification) or optical sights and weighing less than 8.5 pounds with all equipment attached (excluding sling) so that rifle is in its heaviest configuration.

Match Rifle-Iron Sights - Participants shooting rifles using non-telescopic or non-optical sights and weighing more than 8.5 pounds with all equipment attached (excluding sling) so that the rifle is in its heaviest configuration.

<u>Time Limits</u>: Each position will be separately timed as listed above; five (5) minute preparation period at the beginning of each stage.

Awards: Individual and team awards.

Achievement award to each individual based upon individual score.

Ribbon	Score
Gold Award	225-300
Silver Award	150-224
Bronze Award	75-149
Green Award	0-74

Rules: Based on the NRA Smallbore Rifle Rules

Equipment: Any .22 caliber rimfire rifle. Shooters should furnish their own rifle and Ammunition.

Match Director: Volunteers from the 4-H Patriots and Airfield Shooting Club

Southeast District 4H Shoot Match Description Air Pistol – Progressive Position Pistol

Target: Orion Air Pistol Target

<u>Course of Fire:</u> Twenty (20) shots at 10 meters (33 feet)

All shots fired from one of the following positions depending on calendar year age:

- Basic Supported (maximum age 12) born anytime in: 2004 [12], 2005 [11], 2006 [10], 2007 [9]
- Standing Supported (maximum age 14) born anytime in: 2002 [14], 2003 [13], 2004 [12], 2005 [11], 2006 [10], 2007 [9]
- International Standing (minimum age 15) born anytime in: 1997 [18+], 1998 [18], 1999 [17], 2000 [16], 2001 [15]

<u>**Time Limits:**</u> Five (5) minute preparation period, 10 minutes for unlimited sighting shots, and one twenty round string fired in 20 minutes.

<u>Awards:</u> Individual awards only. The award category of 10 and younger includes those born anytime in: 2006 [10], January through September 2007 [9].

Achievement awards to each individual based upon individual score.

Ribbon	Score
Gold	160 - 200
Silver	120 - 159
Bronze	80 - 119
Green	0 - 79

- <u>Rules:</u> USA Shooting NRA Progressive-Position Air Pistol Rules (Most recent version)
- **Equipment:** Shooters must furnish their own pistols, pellets and equipment. Any pneumatic, spring piston or CO2 air pistol .177 caliber as defined by the Progressive-Position Air Pistol Rules. **NEW** Flat-nosed lead pellets (match pellets) are required. Round-nosed or pointed pellets are prohibited since they do not work with the Orion scoring system.

Match Director: Volunteers from the 4-H Patriot Shooting Club

NEW

Air Pistol PPP Age Chart Ages Determined by Calendar Year

Basic Supported (maximum age – 12)	Rule 1
Standing Supported (maximum age – 14)	Rule 2
International Standing (minimum age – 15)	Rule 3

	Basic	Standing	International
	Supported	Supported	Standing
District			
Shoot Age			
9 (2007)	ОК	ОК	Rule 3
10 (2006)	ОК	ОК	Rule 3
11 (2005)	ОК	ОК	Rule 3
12 (2004)	ОК	ОК	Rule 3
13 (2003)	Rule 1	ОК	Rule 3
14 (2002)	Rule 1	ОК	Rule 3
15 (2001)	Rule 1	Rule 2	ОК
16 (2000)	Rule 1	Rule 2	ОК
17 (1999)	Rule 1	Rule 2	ОК
18 (1998)	Rule 1	Rule 2	ОК
18+ (1997)	Rule 1	Rule 2	ОК

Southeast District Shoot Match Description Archery (Bullseye Target)

Targets:

Senior Compound shooters will use National Field Archery Association 5-spot target. The target consists of five (5) small circular targets each containing four (4) concentric circles. The values are 20, 15, 10 and 5 respectively. The archer **must** shoot one arrow at each of the five spots of the circular targets to complete each of the four (4) ends.

Junior Compound, Recurve, Long Bow and No Let-Off (i.e. Genesis-type bow) shooters will use 40 cm. (16") targets. The targets are divided into five (5) concentric circles. The values are 25, 20, 15, 10 and 5 respectively.

Course of Fire: Juniors - Five (5) shots each at 4 distances: **10**, 15, 20 and 25 yards Seniors - Five (5) shots each at 4 distances: 15, 20, 25 and **30** yards

Categories: There will be three categories - Compound, Recurve/Long and No Let-Off

All categories will be operated simultaneously on the range at the same distances but different targets. Competitors may shoot in only one category.

Awards: Individual awards in each age division and category. Team awards in Compound and Recurve/Long categories only. Achievement award to each individual based upon individual score.

Recurve/Lor	ng Bow/No Let-Off	Compound:	Juniors	Seniors
Ribbon	Score	Ribbon	Score	Score
Gold	375 – 500	Gold	425 – 500	301 – 400
Silver	250 – 374	Silver	300 – 424	201 - 300
Bronze	125 – 249	Bronze	175 – 299	101 - 200
Green	0 – 124	Green	0 – 174	0 - 100

Ties: Ties to be broken by the highest score at the longest distance.

<u>Rules:</u> When shooting, the archer shall straddle the shooting line. Participants should be familiar with whistle <u>and</u> verbal commands as follows:

- Two blasts shooter to the line, straddle the line with bow in hand
- One blast the line is hot, nock arrows, commence firing
- Three blasts the line is cold. Go forward to the target line.
- Four or more blasts cease fire!

An arrow leaving the bow is considered a shot unless the shooter can reach it from their position with their bow.

An arrow shaft (not fletching) cutting two (2) colors shall count as hitting the inner one.

An arrow going through or bouncing off the target paper shall be shot again regardless of where it hit the target.

Prior to the competitor pulling their arrows, the judge shall orally count the score at the target. Any protest by the competitor must be taken up at this time. Final decisions rest with the Match Directors. The score shall then be recorded and the arrow pulled.

Equipment: Shooters must provide their own bows and arrows (minimum of 5 arrows) and accessories. **Quivers and arm guards** are required for all shooters. Eye protection and finger guards are recommended but not required.

Recurve/Long Bow – Only recurve and long (straight) bows without pulleys or cams are allowed. Pin sights are permitted.

Compound Bow – Compound bows using pulleys or cams are allowed. Overdraws, pin sights, peep sights, stabilizers and mechanical releases are allowed. No optical sights are permitted.

No Let-Off Bow – Only bows with no let-off allowed. No optical sights are permitted in this class. No other restrictions on accessories.

Crossbows are prohibited. Broad head (blade) points, illuminated sights and optical (glass) sights are not allowed.

Equipment deemed unsafe by the Match Directors shall be prohibited.

Match Director: Susan Sawyer and

Southeast District 4H Shoot Match Description 4-H Smallbore Rifle Silhouette

Targets: 1/2 scale metallic silhouettes

Course of Fire: 20 shots total; 4 stages; 5 shots each

- Stages:5 shots at chickens (40 meters)5 shots at pigs (50 meters)5 shots at turkeys (70 meters)5 shots at rams (100 meters)
- **Senior Position:** Standing unsupported position for all stages. No part of the shooter's body or clothing may touch the bench.
- <u>Junior Position:</u> Standing unsupported or seated at bench; only elbows may touch the bench; no artificial supports allowed. No shooting jackets, gloves or slings. Juniors may opt to shoot in the more difficult standing unsupported position.
- **Equipment:** Any smallbore rifle; any sights. Shooters must furnish their own rifle, ammunition and equipment. No shooting jackets, gloves, or slings allowed. All shooters will be required to use clear barrel indicators (CBI's). New in 2016: Ammunition is restricted; see details in match program.
- <u>Time Limits:</u> For each string of 5 shots, there will be a 30 second ready (preparation time) and a 2 minute 30 second fire. One shot will be fired at each metal silhouette starting on the left and moving left to right.
- **<u>Awards:</u>** Individual and team awards. Achievement award to each individual based upon individual score.

Score
15-20
10-14
5-9
0-4

Rules: Rules are based on the NRA Rifle Silhouette Rules.

Coaches' responsibility: Coaches are allowed to be on the line and may coach their shooters while firing. It is the responsibility of each coach to insure that each of their competitors have met the minimum requirements including knowing how to follow range commands and practice safe firearms handling. Competitors must come with experience shooting the firearm they will be using and should have sight settings for the four distances.

Match Directors: Walt Glusiec and

Southeast District 4H Shoot Match Description 4-H Air Rifle Silhouette

Targets: 1/10 scale metallic silhouettes

Course of Fire: 20 shots; 4 stages, 5 shots each.

Stages: 5 shots chickens at 10 yards 5 shots pigs at 12.5 yards 5 shots turkeys at 15 yards 5 shots rams at 18 yards

- **Position:** Standing unsupported position. No part of the shooter's body or clothing may touch the bench.
- **Equipment:** Any air rifle; any sights. Shooters must furnish their own rifle, pellets and equipment. No shooting jackets, gloves or slings allowed.

New in 2016 - 100% lead pellets are the only pellets approved for shooting 4-H metallic targets.

- <u>Time Limits</u>: For each string of 5 shots, there will be a 30 second ready (preparation time) and a 2 minute 30 second fire. One shot will be fired at each metal silhouette starting on the left and moving left to right.
- **Awards:** Individual awards only.

Achievement awards to each individual based upon individual score.

Ribbon	Score
Gold Award	15-20
Silver Award	10-14
Bronze Award	5-9
Green Award	0-4

Rules: Based on the NRA Air Rifle Metallic Silhouette Rules.

Coaches' responsibility: Coaches are allowed to be on the line and may coach their shooters while firing. Coaches are allowed to cock air guns for junior or inexperienced senior shooters. It is the responsibility of each coach to insure that each of their competitors have met the minimum requirements including knowing how to follow range commands and practice safe firearms handling. Competitors must come with experience shooting the firearm they will be using and should have sight settings for the four distances.

Match Director: George Foster?

Southeast District 4H Shoot Match Description Skeet

- **Course of Fire:** The course of fire will be 25 shots and will be a conducted as a regulation skeet match.
- **Equipment:** Shotguns capable of firing two shots. Competitor may switch guns only in the case of a gun malfunction. No changing of chokes will be allowed after the match begins.
- <u>Ammunition:</u> Each shooter must supply his/her own ammunition. Shot must be no larger than 7½. (Example; 7 ½, 8, 8 ½ and 9 shot are allowed.) **Factory loads only no reloads.** Bring a few extra shells in case it becomes necessary to shoot proof doubles.
- **Awards:** First, second, and third place individual in each age division. First place team in each age division. Achievement awards to each individual based upon individual score.

Ribbon	Score
Gold Award	20-25
Silver Award	15-19
Bronze Award	10-14
Green Award	0-9

- **Rules:** Based on the NSSA skeet rules.
- **Safety:** Ear and eye protection is required of all participants and spectators. Shooter may not load until it is their turn and they are on the shooting pad. Shooters may load two cartridges, if desired, except on station 8, where only one cartridge at a time is allowed. Each shooter may only carry the gauge shell for his/her gun. WHEN NOT SHOOTING, MUZZLES MUST BE POINTED IN A SAFE DIRECTION.

Coaches' responsibility: Coaches are allowed to be on the line and may coach their shooters while firing. It is the responsibility of each coach to insure that each of their competitors have met the minimum requirements including knowing how to follow range commands and practice safe firearms handling. Competitors must come with experience shooting the firearm they will be using. Inexperienced competitors must be accompanied by a coach.

Match Director: Dale Mullin and

Southeast District 4H Shoot Match Description Trap

- **Course of Fire:** The course of fire will be 25 shots and will be a conducted as a regulation trap match.
- **Equipment:** Competitor may switch guns only in the case of a gun malfunction. No changing of chokes will be allowed once the match begins.
- <u>Ammunition:</u> Each shooter shall supply his/her own ammunition. Shot must be no larger than $7\frac{1}{2}$. (Example; $7\frac{1}{2}$, 8, $8\frac{1}{2}$ and 9 shot are allowed.) Factory loads only no reloads.
- **<u>Awards:</u>** Individual and team awards. Achievement awards to each individual based upon individual score.

Ribbon	Score
Gold Award	20-25
Silver Award	15-19
Bronze Award	10-14
Green Award	0-9

- **Rules:** Based on the ATA trap rules.
- **Safety:** Ear and eye protection is required of all participants and spectators. Shooter may not load until it is their turn and they are on the shooting pad. Shooters may load only one cartridge at a time. Each shooter may only carry the gauge shell for his/her gun. WHEN NOT SHOOTING, MUZZLES MUST BE POINTED IN A SAFE DIRECTION.

Coaches' responsibility: Coaches are allowed to be on the line and may coach their shooters while firing. It is the responsibility of each coach to insure that each of their competitors have met the minimum requirements including knowing how to follow range commands and practice safe firearms handling. Competitors must come with experience shooting the firearm they will be using. Inexperienced competitors must be accompanied by a coach.

Match Director: Carol Smeltzer and

Southeast District 4H Shoot Match Description 4-H Air Pistol Silhouette

Targets: 1/10 scale metallic silhouettes

Course of Fire: 20 shots, four stages, 5 shots each stage.

Stages: 5 shots chickens at 10 yards 5 shots pigs at 12.5 yards 5 shots turkeys at 15 yards 5 shots rams at 18 yards

Position: Seniors – Standing, unsupported position for all stages. No part of the shooter's body or clothing may touch the bench.

Juniors – All stages will be seated (in chair at table). The shooter may use supporting materials. The shooter may rest any part of either or both hands and the butt of the pistol or forearms on the supporting materials. Juniors have the option of shooting a more unsteady/difficult position. For example, Juniors may opt to shoot all stages in the standing, unsupported position.

- **Equipment:** Any air pistol, any sights. Shooters must furnish their own pistol, pellets and equipment. No shooting jackets, gloves or slings allowed. New in 2016 100% lead pellets only.
- <u>Time Limits:</u> For each string of 5 shots, there will be a 30 second ready (preparation time) and a 2 minute 30 second fire. One shot will be fired at each metal silhouette starting on the left and moving left to right.
- **Awards:** Individual awards only. Ties will be decided by turkeys.

Achievement awards to each individual based upon individual score.

Score
15-20
10-14
5-9
0-4

Rules: Based on the NRA Air Pistol Metallic Silhouette Rules.

Coaches' responsibility: Coaches are allowed to be on the line and may coach their shooters while firing. Coaches are allowed to cock air pistols for junior or inexperienced senior competitors. It is the responsibility of each coach to insure that each of their competitors have met the minimum requirements including knowing how to follow range commands and practice safe firearms handling. Competitors must come with experience shooting the firearm they will be using and should have sight settings for the four distances.

Match Director: George Foster?

Southeast District Shoot Match Description - 4-H Smallbore Pistol Silhouette

SENIOR 4-H MEMBERS ONLY; 4-H YOUTH HANDGUN PERMISSION FORM REQUIRED.

- Targets:½ scale metallic silhouettes
- **Course of Fire:** 20 shots total; 4 stages; 5 shots each
 - Stages:5 shots at chickens (40 meters)5 shots at pigs (50 meters)5 shots at turkeys (70 meters)5 shots at rams (100 meters)
- **Position:** Standing unsupported. No part of the shooter's body or clothing may touch the bench. No shooting jackets, gloves or slings allowed.
- **Equipment:** Any .22 caliber pistol. Scopes are allowed. Shooters must furnish their own pistol, ammunition and equipment. New in 2016 ammunition is restricted; see details in Match Program
- **Special Safety Rules:** Inexperienced shooters must be accompanied on the line by a coach. No more than one (1) cartridge may be loaded in the pistol at a time. Pistols must not break a 45 degree safety cone from direct down range except when being carried unloaded with the muzzle straight up.
- <u>Time Limits</u>: For each string 30 second ready and a 2 minute 30 second fire. One shot will be fired at each metal silhouette starting on the left and moving left to right.
- **Range Limit:** Match will have a rolling start and will take about 45 minutes.
- **<u>Awards:</u>** Individual awards only. Achievement awards will be given to each individual based upon individual score.

Ribbon	Score
Gold Award	15 – 20
Silver Award	10 - 14
Bronze Award	5 - 9
Green Award	0 - 4

Rules: Event will follow the NRA Smallbore Hunter's Pistol Metallic Silhouette Rules

<u>Coaches Responsibility</u>: Coaches are required to be on the line for inexperienced shooters and may coach their shooters while firing. It is the responsibility of each coach to insure that each of their competitors have met the minimum requirements including knowing how to follow range commands and practice safe firearms handling. Competitors must come with experience shooting the firearm they will be using and should have sight settings for the four distances.

Match Director: Walt Glusiec and

Southeast District Shoot Match Description Three Position Air Rifle

Target: Orion Scoring System Target NC-AR10

Course of Fire: Thirty (30) shots; three stages at 10 meters (33 feet)

Stages:5 minutes setup and target hanging
10 minutes combined preparation and sighter period
10 minutes prone (10 record shots)
5 minutes changeover
5 minutes sighter period
15 minutes standing (10 record shots)
5 minutes changeover
5 minutes

Categories: Sporter Air Rifle equipment and clothing according to rule 4.2-4.3, and 4.7

Precision Air Rifle equipment and clothing according to rule 4.4 - 4.7

Awards: Individual and team awards.

Achievement award to each individual based upon individual score.

Ribbon	Score
Gold	226 - 300
Silver	151 - 225
Bronze	61 - 150
Green	0 - 60

- **Rules:** The current National Standard Three-Position Air Rifle Rules. The wearing of eye protection is mandatory. Scoring will be done utilizing the Orion Scoring System.
- **Equipment:** Shooters must furnish their own rifle, pellets and equipment. Compressed air or CO2 will <u>not</u> be furnished. New in 2016 Flat-nosed lead pellets (match pellets) are required. Round-nosed or pointed pellets are prohibited because they do not work with the Orion scoring systems

Coaches Responsibility: It is the responsibility of each coach to insure that each of their competitors is familiar with the current National Standard Three-Position Air Rifle Rules, is able to understand and follow range commands, and practice safe firearms handling.

Match Director: Volunteers from the 4-H Patriot Shooting Club

Southeast District 4-H Shoot Match Description Four Position BB Gun

Target: Orion BB Gun Target

<u>Course of Fire:</u> Forty (40) shots; four stages at 5 meters

Stages:10 shots, prone, 10 minutes
10 shots, standing, 10 minutes
10 shots, sitting, 10 minutes
10 shots, kneeling, 10 minutes

<u>Time Limits:</u> Ten (10) minutes per stage, two (2) minutes for each position and target change. One (1) minute preparation period before each stage.

Awards: Individual awards only.

Achievement award to each individual based upon individual score.

<u>Ribbon</u>	Score
Gold	301 - 400
Silver	201 - 300
Bronze	101 - 200
Green	0 – 100

Rules: NRA 5-Meter BB Gun Rules and the Official Match Program

Equipment: Shooters must furnish their own BB Gun, BB's and equipment. Jaycee Target Special Model 299, Daisy Target Special Model 99, Daisy Target Special 499, and rear sights may be upgraded to a Daisy Model 5899.

Match Director: Volunteers from the 4-H Patriot Shooting Club