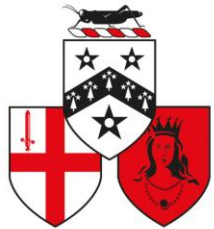


Mathematical Approaches To Toys

Chris Budd



GRESHAM COLLEGE



UNIVERSITY OF
BATH

What is a toy, and what has that got to do with maths?

Some dictionary definitions

An object for a child to play with

An object regarded as providing amusement for an adult

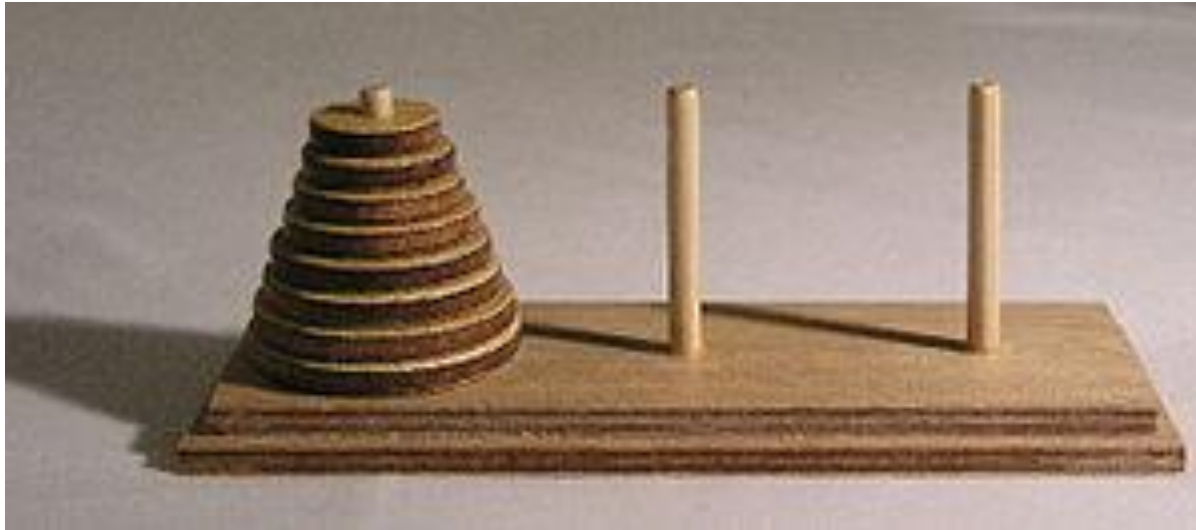
An object, often a small representation of something familiar

A thing or matter of little or no value or importance; a trifle.

Something that serves for or as if for diversion, rather than for serious practical use.

Mathematics and toys

1. A lot of mathematics can be learned through play!
Toys are an excellent way of teaching, learning and discovering, mathematics



2. Many toys involve solving puzzles

This often involves maths!



Topology

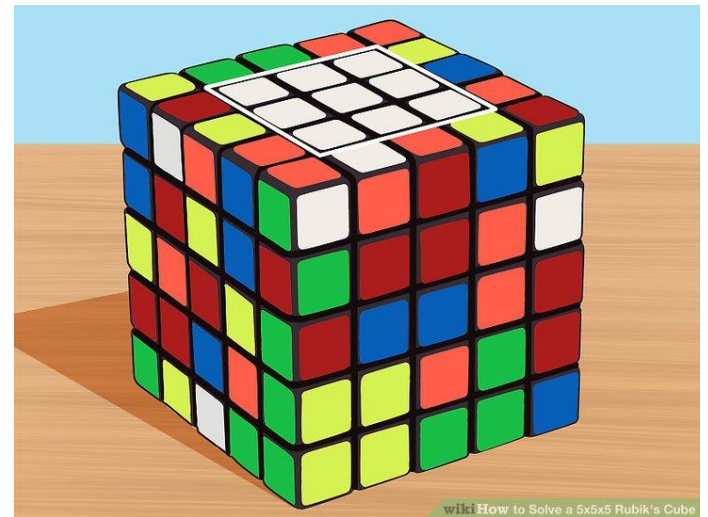
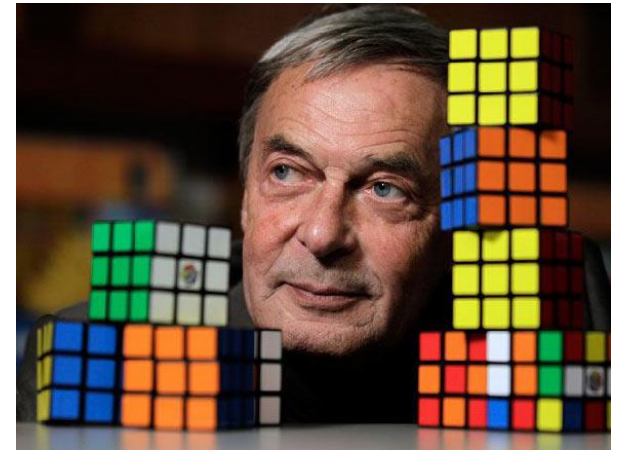
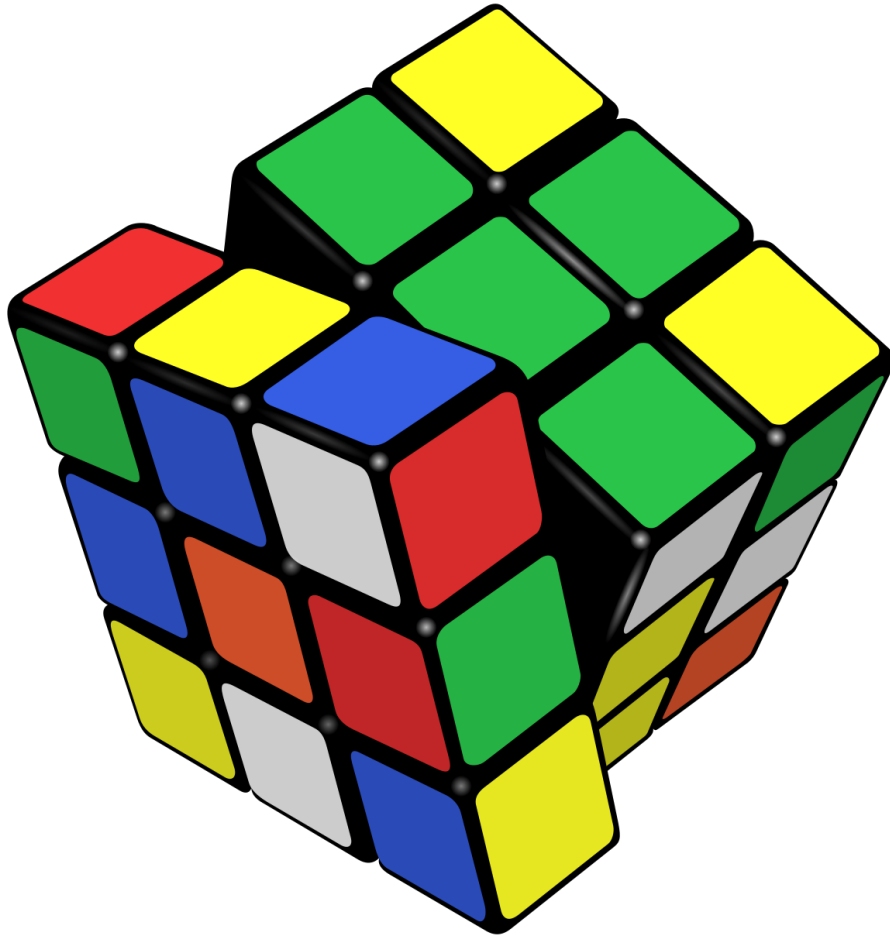
Sudoku 9x9 - Easy (135583221)

9	2						1	7
		4	6		7	8		
8								2
		1	2		3	7		
7								6
		5	4		9	3		
5								8
		6	8		5	2		
2	4						9	3

www.sudoku-puzzles.net

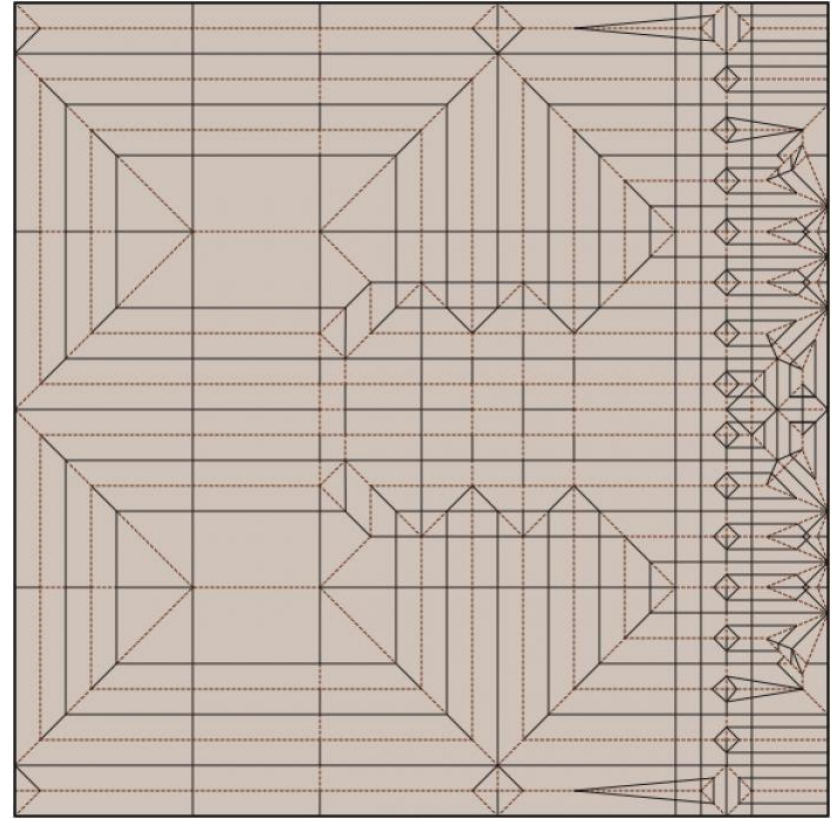
Logic

Rubik's cube



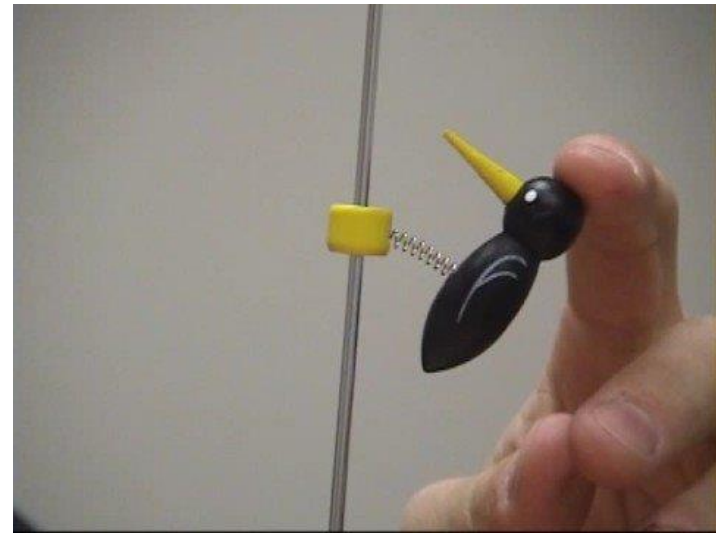
group theory (alternating groups). God's number!

3. Mathematics and toys can be almost indistinguishable



Origami is now done by mathematicians eg. Robert Lang

4. Maths is important in the design and study of toys



<https://www.youtube.com/watch?v=s3YSnNAIHdg>

5. Toys can be very important in applications of maths

Toy: An object, often a small representation of something familiar

We use 'toy models' to help us to understand much more complex systems

Eg. Climate models,

models of the solar system,

models of human behaviour

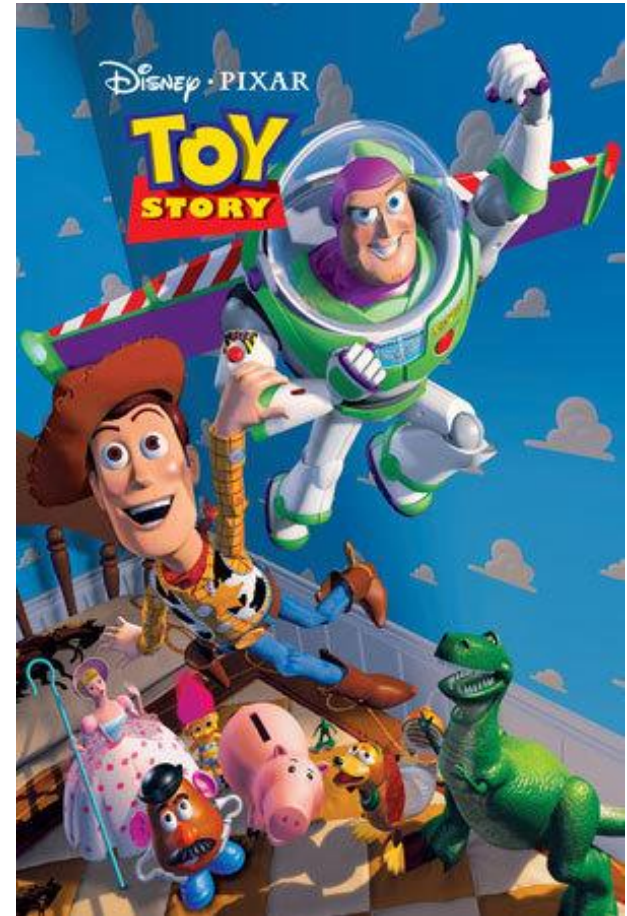


Figure 1. The rotating tank experimental apparatus and wind system is shown. The tank is 2 m in diameter and mounted on an axis which is vertical to 10^{-3} radian. It spins at about 8 rpm during the experiment. The

continents are modeled in 5.0 cm foam rubber and the continental shelves in 0.63 cm plywood. Jets suspended from the wind ring above the tank simulate the zonal westerlies.

The rest of the talk

- Toys in teaching maths
- Art, maths and toys
- Big toys
- Chaotic toys
- Toy models



Made using maths!!!

Show how toys can awaken our mathematical curiosity

Toys in teaching maths

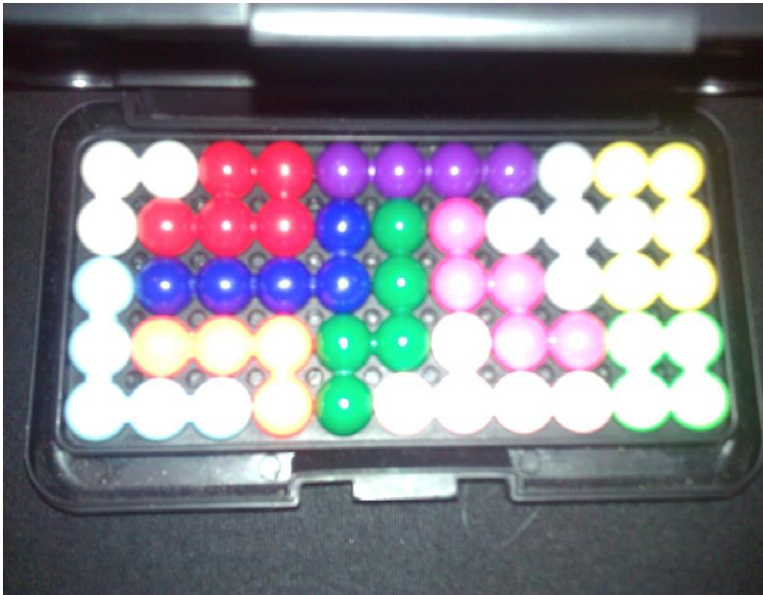


Big Bang
Fair
NEC

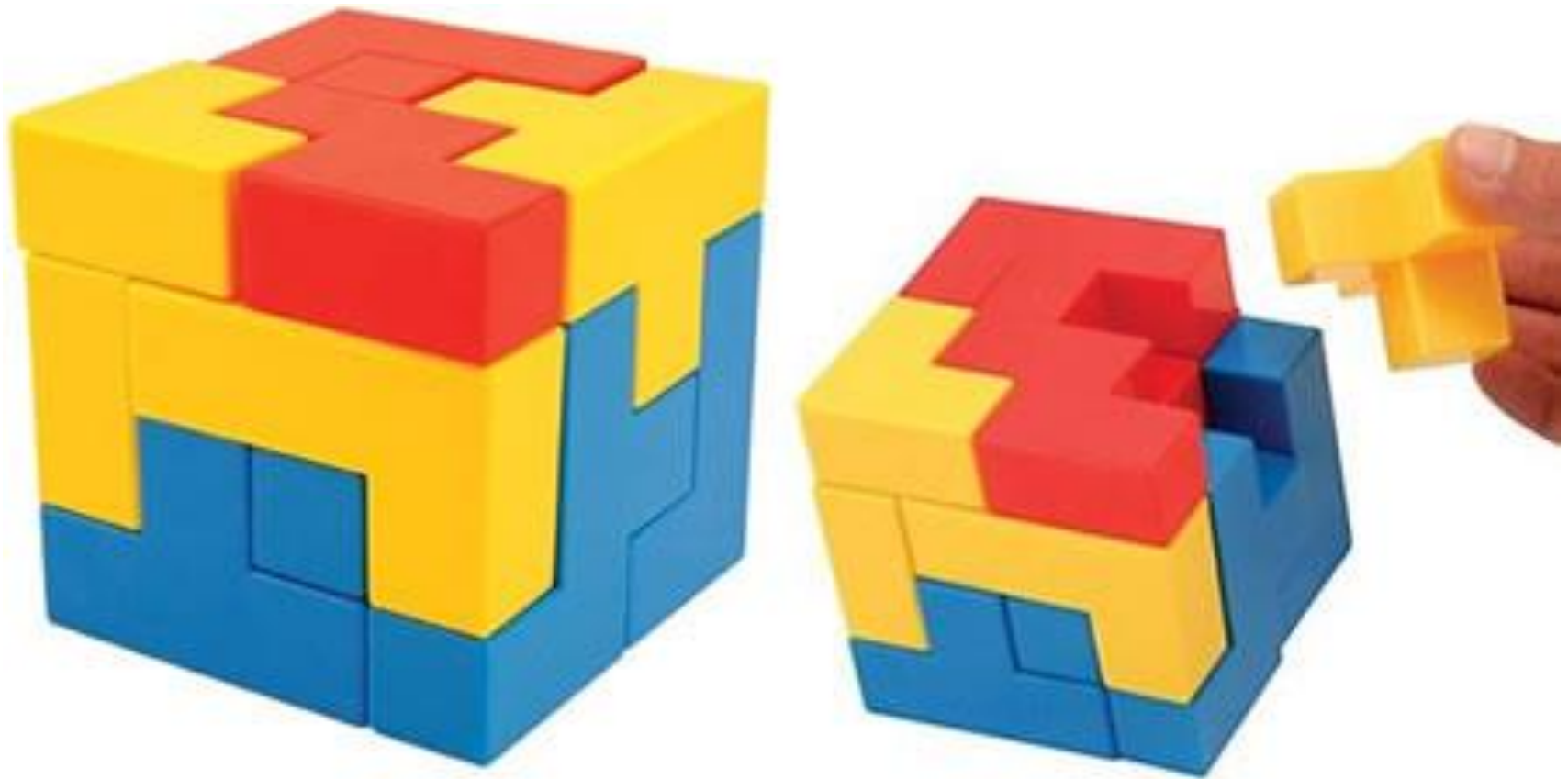
- Capture, Captivate, build wonder in, and hold an audience
- Explore ideas in a hands on way. Develop a sense of enquiry
- Teach them maths at the same time

Examples

1. Packing problems (2D and 3D)

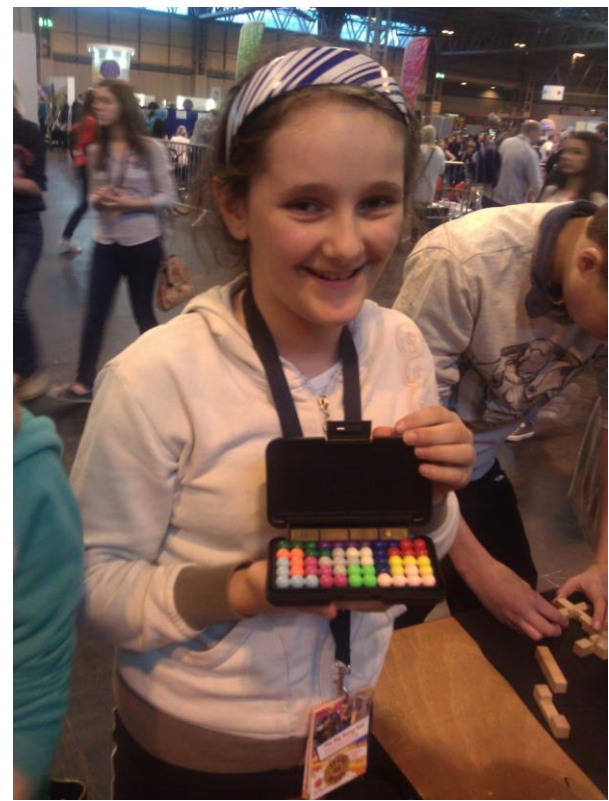


Knapsack problem, Optimisation, NP Hard, Sat-Nav



How to solve the 'Bedlam Cube' by Jasmine Age 8

https://www.youtube.com/watch?v=jhVgG_0-ln0



Huge sense of achievement on solving!!

Often spend an hour at the stall

Future mathematicians?



2. Topological toys



Zeeman's ropes

Elementary topology, knot theory

3. A touch of Magic



Number theory, fixed point theorems, probability, modular arithmetic



Cambridge Science Festival



Bath Taps Into Science

4. Mechanical toys



Stirling engine toys used to teach fluid mechanics and thermodynamics at the Big Bang Fair

Also ...

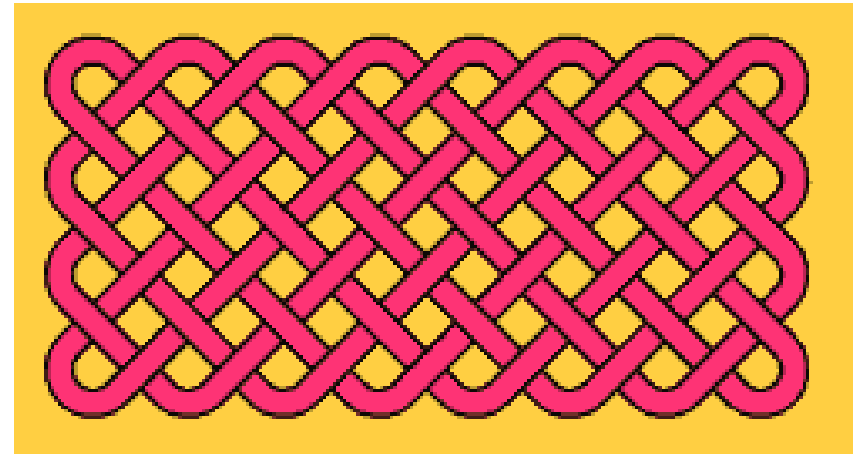
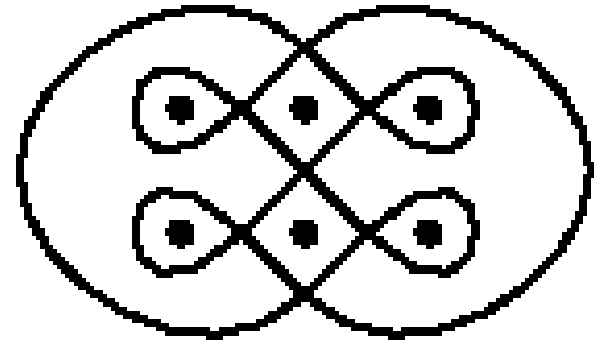


Bath taps construction

Jenga: Mechanics, moments, friction

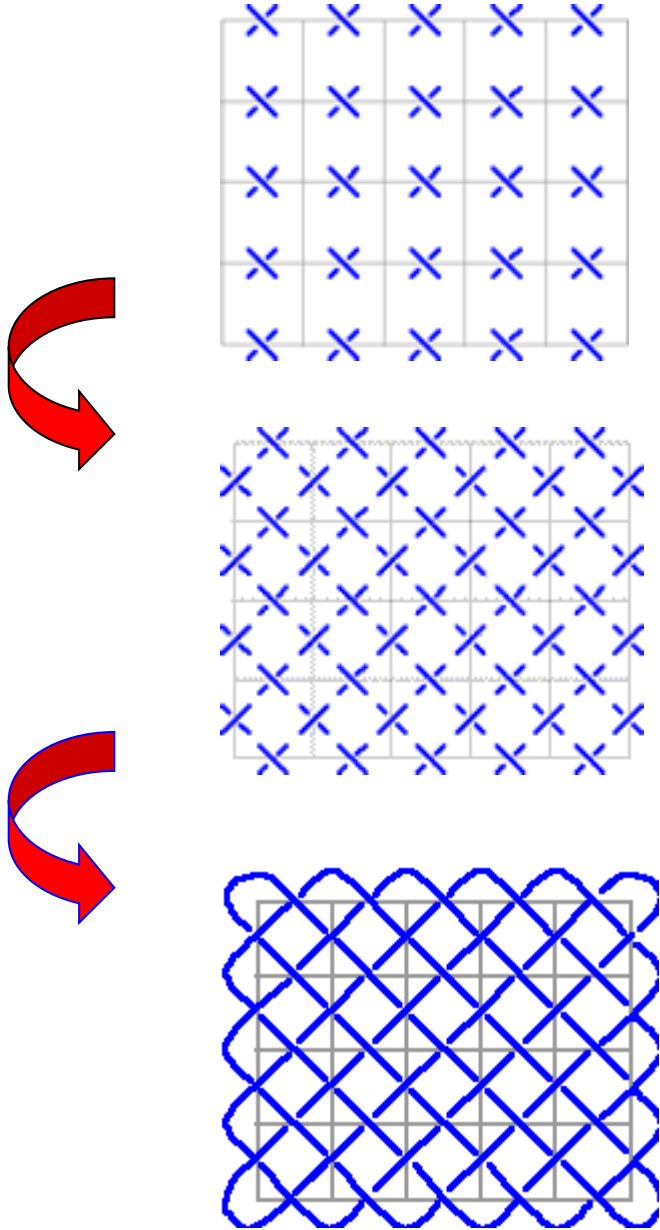
Euler's disc, Rattle back, gyroscopes, Newton's cradle,

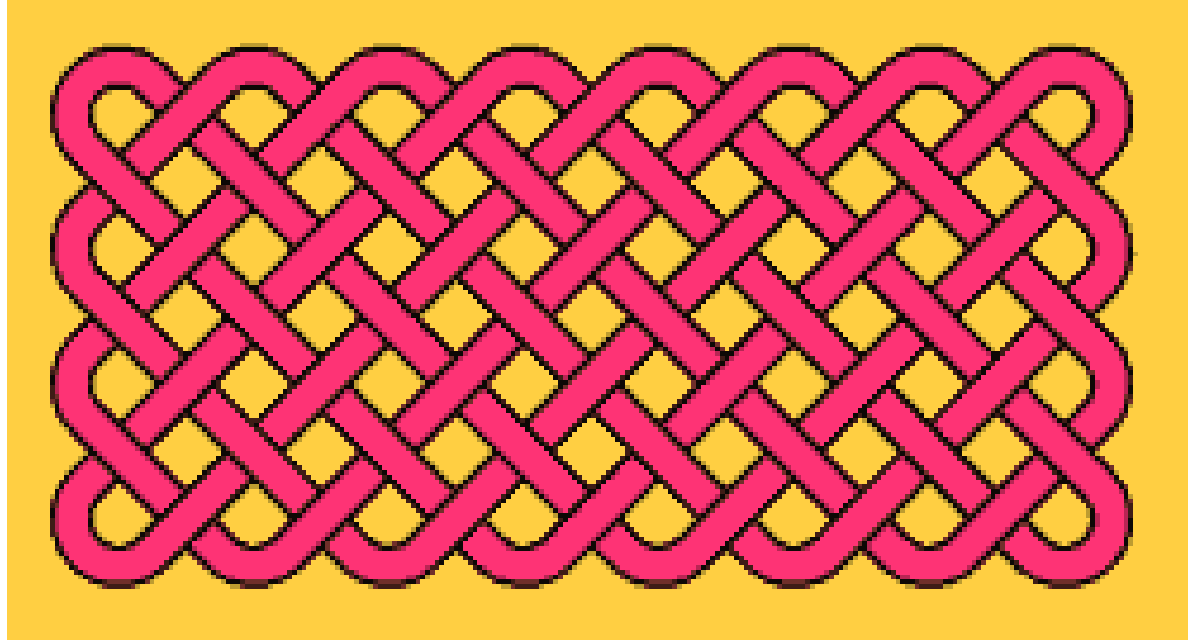
Art, maths and toys



Show that maths is a highly creative subject

(5,6) Celtic Knot

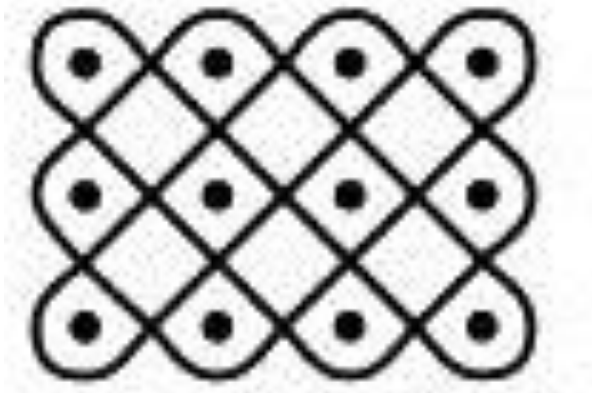




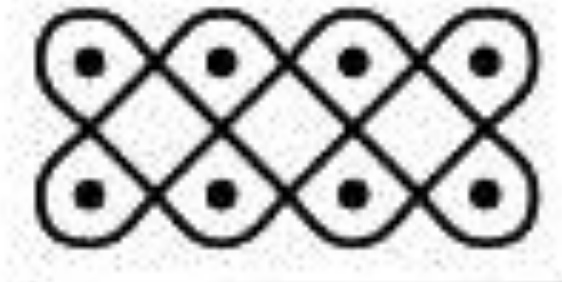
(4,8) Celtic Knot

How many pieces of string are needed?

Simple Celtic Knots are very similar to plaited mat **sona** drawings



(3,4)



(2,4)

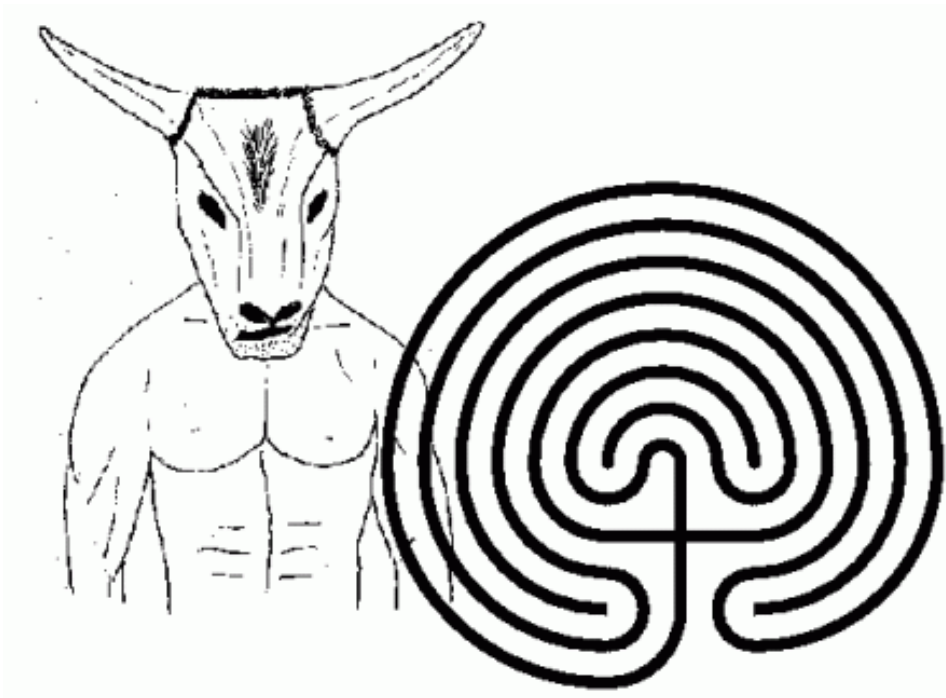
How many lines?

String and lines equal the Highest Common Factor of the two numbers

But why?

Big Toys Mazes and sundials





Cretan Labyrinth:

History of maths

Unicursal diagrams

Fractals

Hampton Court Maze:

Networks

Internet

Hamilton Circuits



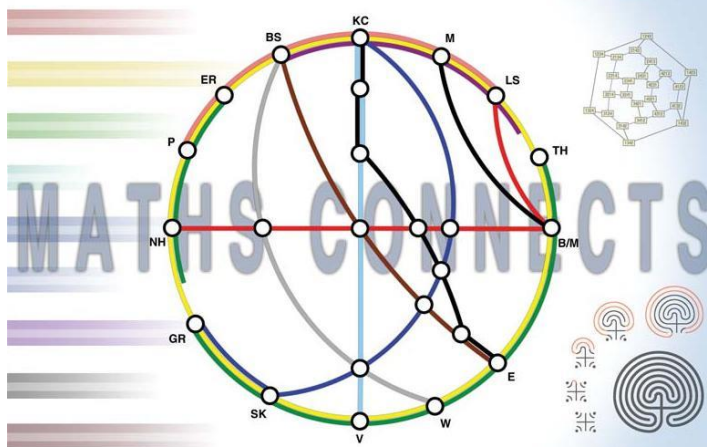
Large group projects: school/university Labyrinths



London Underground



Mark Wallinger Turner prize winning artist



Is this circular network familiar?
Can you identify the stations?

Knowing how things are connected together is sometimes more important than knowing where they actually are.

Understanding the mathematics behind all kinds of networks - including mobile phone transmitters, roadways, and the internet - helps us to improve their efficiency, allowing us to move vital materials and information around more quickly and safely.

"Maths Connects" first appeared in the trains of the London Underground in June, 2000.
Graphic Design: Copyright (c) A. D. Burbanks.
Cretan maze, concept: C. J. Budd (U. Bath), C. J. Sangwin (U. Birmingham).
Concept: H. K. Moffatt, R. E. Hunt, A. D. Burbanks.

Sundials: Toys to tell the time

Traditional sundial



Corrected sundial



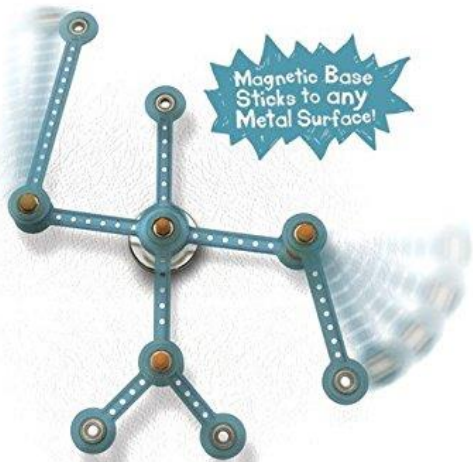
Analemmatic sundial

Heavy use of trigonometry and geometry. Great to build. Useful too!

Chaotic Toys



The discovery of chaos has led to a whole new industry in toy design



Chaos: *Seemingly complex and unpredictable behaviour arising from predictable systems*

VERY important in maths, physics and engineering:

Weather forecasting

Astronomy

Mechanics

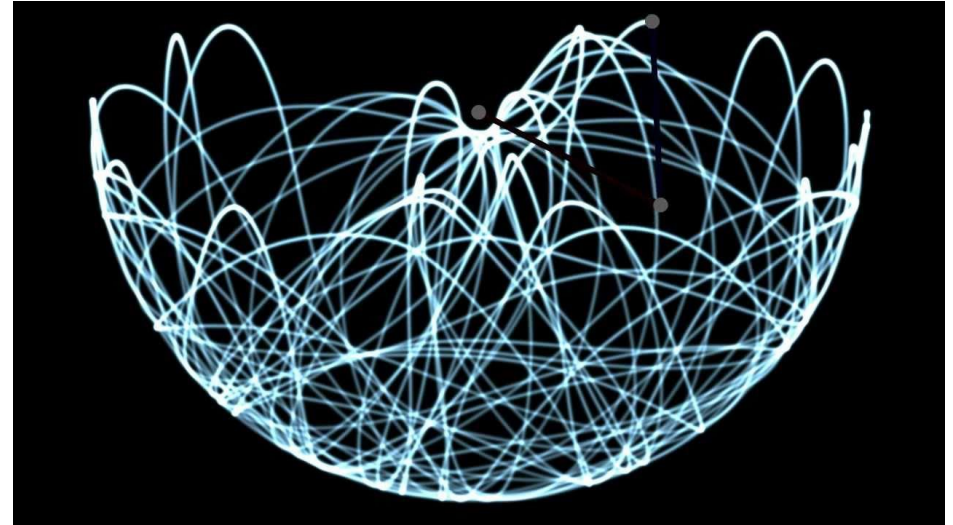
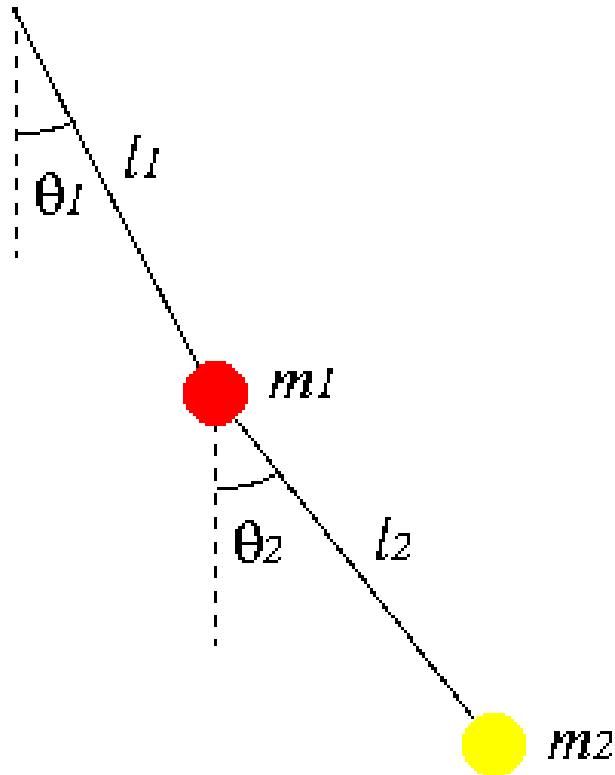
Electronics

Optics



Also seems to resonate with the human psyche and gives us great toys

Do the math: Chaotic Double Pendulum



<https://www.youtube.com/watch?v=U39RMUzCjiU>

Equations of motion :)

$$\theta_1'' = \frac{-g(2m_1 + m_2) \sin(\theta_1) - m_2 g \sin(\theta_1 - 2\theta_2) - 2 \sin(\theta_1 - \theta_2) m_2 (\theta_2'^2 L_2 + \theta_1'^2 L_1 \cos(\theta_1 - \theta_2))}{L_1(2m_1 + m_2 - m_2 \cos(2\theta_1 - 2\theta_2))}$$

$$\theta_2'' = \frac{2 \sin(\theta_1 - \theta_2) (\theta_1'^2 L_1 (m_1 + m_2) + g(m_1 + m_2) \cos(\theta_1) + \theta_2'^2 L_2 m_2 \cos(\theta_1 - \theta_2))}{L_2(2m_1 + m_2 - m_2 \cos(2\theta_1 - 2\theta_2))}$$

<https://www.myphysicslab.com/pendulum/double-pendulum-en.html>



Chaotic water pendulum at St Mary Redcliffe Church, Bristol

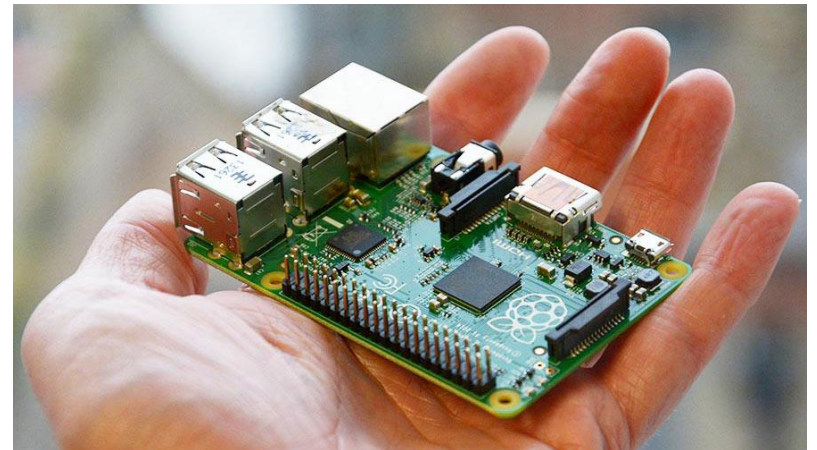
Designed by Brian Pippard and Eric Albone

<https://www.youtube.com/watch?v=hBLdBbmeWxE>

Mathematical Toys

An object, often a small representation of something familiar

The Climate-Pi Project (CliMathNet)



How can we understand, and teach, climate change?

Basic equations for weather were derived by Navier/Stokes and Kelvin

$$\frac{Du}{Dt} + 2f \times u + \frac{1}{\rho} \nabla p + g = \nu \nabla^2 u,$$

Motion

$$\frac{\partial \rho}{\partial t} + \nabla \cdot (\rho u) = 0,$$

Density

$$C \frac{DT}{Dt} - \frac{RT}{\rho} \frac{D\rho}{Dt} = \kappa_h \nabla^2 T + S_h + LP,$$

Temperature

$$\frac{Dq}{Dt} = \kappa_q \nabla^2 q + S_q - P,$$

Moisture

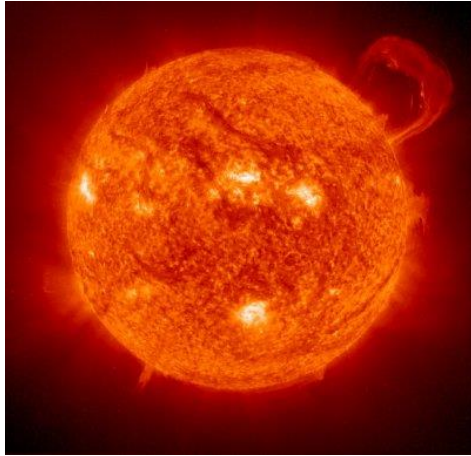
$$p = \rho RT.$$

Pressure

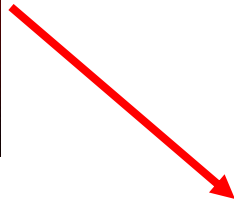
For **climate** add in ice, CO₂, ocean currents, ...

Tough to solve, understand and teach

Toy model: Energy Balance

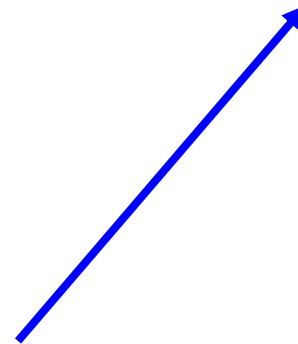


Heat from Sun: S



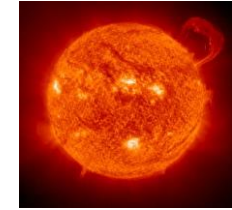
Earth's mean temperature: T

Heat into
space



Heat absorbed

$$\longrightarrow (1 - a)S$$



a Albedo: How well the earth reflects the Sun's rays

Heat radiated away $\longrightarrow eS T^4$



e **emissivity**: How much energy is radiated into space

Balance these to give a steady state

$$eS T^4 = (1 - a)S$$

Toy model is simple enough to be implemented on any computer



Useful for predictions:

Can give the correct mean temperature for the Earth

AND for the moon

Easy for students to play with AND allows effects of climate change to be assessed

$$T = \left(\frac{(1 - a) S}{e \sigma} \right)^{1/4}$$

In Conclusion

Toys are wonderful for awakening our sense of mathematical curiosity, and for learning and doing maths

At all levels

And for all ages

Have fun!!!

