

Modeling of the Absorption of the Electromagnetic Wave Energy in the Human Head Induced by Cell Phone

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Abstract

In this paper, we present the Projection Based Interpolation (PBI) technique for construction of continuous approximation of MRI scan data of the human head. We utilize the result of the PBI algorithm to perform three-dimensional (3D) Finite Element Method (FEM) simulations of the heating of the human head induced by cell phone. In particular, we utilize the Pennes equation to describe the bioheat transfer with the right hand side representing the heat generated by cell phone. We utilize our own non-stationary time dependent multi-thread parallel direct solver for the solution of this computational problem. From our numerical results it follows that 15 minutes (1000 seconds) exposure to the cell phone radiation implies up to 2 degrees Celsius increase of the temperature of the brain in the range close to the cell phone.

Keywords

Finite Element Method, Projection Based Interpolation, Pennes Equation, Heating of the Human Head

1. Introduction

In this paper we present design and implementation of three dimensional finite element method h adaptive code for efficient and accurate solution of the challenging engineering problem of heating of the human head induced by the propagation of electromagnetic waves generated by cell phone. We use the Pennes bioheat transfer equation for the modeling of the heating of the human head. The heat source in the equation is based on the numerical solution for the Maxwell equations modeling the propagation of the electromagnetic waves over the human head generated by cell phone. This project will allow for the first time find reliable answer to the question of the influence of the cellular phones on the brain tissue, compare **Figure 1**.

This is the project with collaboration with the group of Professor Leszek Demkowicz from ICES (Institute for Computational and Engineering Science, The University of Texas in Austin), in the frame of the Polish National Science Center grant HARMONIA. The collaborating group of prof. Leszek Demkowicz provides the solution of the Maxwell equations, namely the heat source for the right hand side of the Pennes equation. The geometry of the human head is obtained by using my own implementation of the projection based interpolation algorithm

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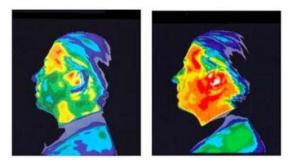


Figure 1. Left panel: Thermographic image of the head with no expose to harmful cell phone radiation, Right panel: Thermographic image of the head after a 15-minute phone call. Yellow and red areas indicate thermal (heating) effects that can cause negative health problems (images obtained from Prof. Leszek Demkowicz, The University of Texas at Austin).

[1] generating the three dimensional h refined mesh based on the MRI scan of the human head of prof. Maciej Paszyński. This is the challenging problem due to the fact that of the complexity of the human head geometry and the numerical equations involved, which results in huge size of the system of linear equations.

2. Simulation of the Heating of the Human Head

The simulation of the absorption of the electromagnetic wave energy over the human head, in particular human brain, induced by cell phone usage, and possible adverse health effects of EM waves are of the great importance. The simulations available so far concerned the simplified geometrical model of the human head [2]. In this paper we present a three dimensional finite element method simulations of the heating of the human head induced by electromagnetic waves generated by cell phone for the case of the real human head. In particular we perform the following steps in our simulation. First, we perform a MRI scan of the head of one of the authors of this paper (M. Paszyński), compare Figure 1. We create a three dimensional bitmap from the 29 cross-sections of the head with resolution 532 - 565 pixels obtained from MRI scan data. The range of the values at different pixels varies from [0.255]. These values correspond to different material data. Next, we utilize a projection based interpolation technique [3] [4] to generate a continuous approximation of the material data, compare Figure 2. We utilize three dimensional h adaptation algorithm [5] with hexahedral finite elements, with the error estimator based on the L2 norm difference between the local element approximation and the MRI scan data. Having the approximation a globally C0 and locally C1 function, we may distinguish different material data. In particular we assume air (approximation < 1), brain (1 <= approximation < 240) and skull (approximation >= 240). Having the PBI approximation, we can formulate the bioheat Pennes equation, taking into account thermal conductivity k as well as metabolism q_m , perfusion $W_b c_b$, and heat source from the cellphone q_{sar} :

$$\rho c \frac{\partial u}{\partial t} = \nabla \cdot \left(k \nabla u \right) + W_b c_b \left(u_{a0} - u \right) + q_m + q_{sar} \quad \text{in} \quad \Omega \tag{1}$$

The unknown u(x,t) is the temperature distribution in space and time. The values of the parameters are summarized in **Figure 1**. They are selected according to the kind of the tissue, as suggested by the results of the PBI approximation.

3. Projection Based Interpolation

The location of material data inside the human head model has been obtained by using the projection based interpolation algorithm that consists the following sub-steps, related to hexahedral finite element vertices, edges, faces and interiors. For each finite element, we are looking for a_i coefficients in a particular order. The computational mesh can be generated by using a linear computational cost projection based interpolation routine, first proposed in [1] [5]. We start with vertices, since their coefficients are the most straightforward to compute. There is only one function per each of eight vertexes with a support on it and the interpolating function is required to be equal to the interpolant, which yields:

$$a_{v_i} = \frac{U(v_i)}{\varphi_i(v_i)} \quad \forall i = 1, \cdots, 8,$$

$$\tag{2}$$

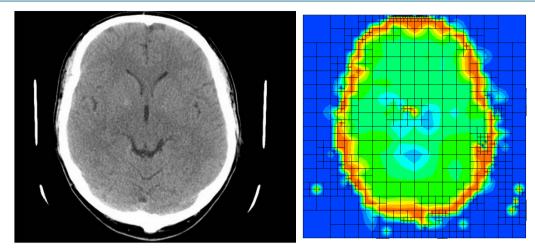


Figure 2. Single slice of the MRI scan of the human head and its PBI representation.

On nodes other than vertices, the input function cannot be represented exactly, so instead we are trying to minimize the representation error. First, on each one of the 12 edges of tetrahedral element:

$$\left\| \left(U - \sum_{j=1}^{8} u_{v_i} \right) - \sum_{l=1}^{\dim V|_{e_i}} u_{l,e_l} \right\|_{H_0^1(e_i)} \to \min \forall i = 1, \cdots, 12$$
(3)

where $\dim V | e_i$ signifies the number of edge shape functions in space V with supports on edge e_i . Such a problem can be reduced to a linear system and solved with a linear solver, but if we assume the adaptation order p = 2 on each node, for each edge there exists only one shape function with a support on it. Not only is this restriction justified performance-wise (one local equation instead of a system), but it also suffices in most cases, according to our experiments. Thus equation (3) reduces to:

$$\left\| \underbrace{\left(U - \sum_{j=1}^{8} u_{v_i} \right) - u_{0,e_i}}_{H_0^1(e_i)} \right\|_{H_0^1(e_i)} \to \min \forall i = 1, \cdots, 12, \qquad (4)$$

where \dot{U} vanishes on the element's vertices. After rewriting the norm:

$$\sqrt{\int_{e_i} \sum_{k=1}^{3} \nabla \cdot \left(\dot{U} - u_{0,e_i} \right)^2 \mathrm{d}x} \to \min \forall i = 1, \cdots, 12, \qquad (5)$$

$$\int_{e_i} \sum_{k=1}^{3} \left(\frac{\mathrm{d}U}{\mathrm{d}x_k} - \frac{\mathrm{d}u_{o,e_i}}{\mathrm{d}x_k} \right)^2 \mathrm{d}x \to \min \,\forall i = 1, \cdots, 12 \quad \text{and} \quad u_{o,e_i} = a_{e_i} \varphi_i \tag{6}$$

we have

$$\int_{e_i} \sum_{k=1}^3 \left(\frac{\mathrm{d}U}{\mathrm{d}x_k}\right)^2 \mathrm{d}x - 2 \int_{e_i} \sum_{k=1}^3 \frac{\mathrm{d}U}{\mathrm{d}x_k} \frac{\mathrm{d}u_{o,e_i}}{\mathrm{d}x_k} \mathrm{d}x + \int_{e_i} \sum_{k=1}^3 \left(\frac{\mathrm{d}u_{o,e_i}}{\mathrm{d}x_k}\right)^2 \mathrm{d}x \to \min \,\forall i = 1, \cdots, 12$$
(7)

which leads to

$$\int_{e_i} \sum_{k=1}^{3} \left(\frac{\mathrm{d}u_{o,e_i}}{\mathrm{d}x_k} \right)^2 \mathrm{d}x - 2 \int_{e_i} \sum_{k=1}^{3} \frac{\mathrm{d}U}{\mathrm{d}x_k} \frac{\mathrm{d}u_{o,e_i}}{\mathrm{d}x_k} \mathrm{d}x \to \min \,\forall i = 1, \cdots, 12$$
(8)

since the other term is constant and can be omit in minimization.

Let be b(u,v) is a bilinear, symmetric form and l(u) is a linear form defined as:

$$b(u,v) = 2 \int_{e_i} \sum_{k=1}^{3} \frac{\mathrm{d}U}{\mathrm{d}x_k} \frac{\mathrm{d}u_{o,e_i}}{\mathrm{d}x_k} \mathrm{d}x, \quad l(v) = \int_{e_i} \sum_{k=1}^{3} \left(\frac{\mathrm{d}u_{o,e_i}}{\mathrm{d}x_k}\right)^2 \mathrm{d}x \tag{9}$$

It is proven that minimizing 1/2b(u,v)-l(u) is reducible to solving b(u,v)=l(u) for all test functions v. By applying this lemma we obtain

$$\int_{e_i} \sum_{k=1}^3 \frac{\mathrm{d}u_{o,e_i}}{\mathrm{d}x_k} \frac{\mathrm{d}v}{\mathrm{d}x_k} dx = 2 \int_{e_i} \sum_{k=1}^3 \frac{\mathrm{d}U}{\mathrm{d}x_k} \frac{\mathrm{d}u_{o,e_i}}{\mathrm{d}x_k} dx \to \min \forall i = 1, \cdots, 12$$
(10)

which leads to

$$a_{e_i} = \int_{e_i} \sum_{k=1}^3 \frac{\mathrm{d}U}{\mathrm{d}x_k} \frac{\mathrm{d}\varphi_{e_i}}{\mathrm{d}x_k} \mathrm{d}x \bigg/ \int_{e_i} \sum_{k=1}^3 \frac{\mathrm{d}\varphi_{e_i}}{\mathrm{d}x_k} \frac{\mathrm{d}\varphi_{e_i}}{\mathrm{d}x_k} \mathrm{d}x \quad \forall i = 1, \cdots, 12$$
(11)

The next step consists in an optimization on six faces of hexahedral element:

$$\left\| \underbrace{U - \sum_{j=1}^{8} u_{v_j} - \sum_{j=1}^{12} u_{0,e_j}}_{H_0^1(f_i)} \right\|_{H_0^1(f_i)} \to \min \forall i = 1, \cdots, 6,$$
(12)

where \ddot{U} vanishes on vertices and edges. This leads to:

$$a_{f_{i}} = \int_{f_{i}} \sum_{k=1}^{3} \frac{dU}{dx_{k}} \frac{d\varphi_{f_{i}}}{dx_{k}} dx \bigg/ \int_{f_{i}} \sum_{k=1}^{3} \frac{d\varphi_{f_{i}}}{dx_{k}} \frac{d\varphi_{f_{i}}}{dx_{k}} dx \quad \forall i = 1, ..., 6$$
(13)

Finally, an analogical optimization in the interior of the finite element:

$$\left\| \underbrace{\left(U - \sum_{j=1}^{8} u_{v_j} - \sum_{j=1}^{12} u_{0,e_j} - \sum_{j=1}^{6} u_{0,f_j} \right) - u_{0,I}}_{H_0^1(I)} \to \min, \qquad (14)$$

(where \ddot{U} vanishes everywhere except from the interior) yields:

$$a_{I} = \int_{f_{i}} \sum_{k=1}^{3} \frac{\mathrm{d}U}{\mathrm{d}x_{k}} \frac{\mathrm{d}\varphi_{I}}{\mathrm{d}x_{k}} \mathrm{d}x \Big/ \int_{f_{i}} \sum_{k=1}^{3} \frac{\mathrm{d}\varphi_{I}}{\mathrm{d}x_{k}} \frac{\mathrm{d}\varphi_{I}}{\mathrm{d}x_{k}} \mathrm{d}x$$
(15)

It is worth noting that using this method the global matrix is not constructed at all. Thanks to the p = 2 restriction, we have a single equation over each vertex, edge, face and interior. This algorithm requires a computational cost linear with respect to the mesh size, because it involves constant number of operations for each vertex, edge, face and interior and the number of respective nodes is proportional to n—the number of finite elements.

4. Potential for Multi-Thread Implementation

The projection-based interpolation is a fully local operation. The PBI involves four global loops, and all the computations are performed over element vertices, edges, faces and interiors. These operations may be fully parallelizable using Open MP architecture.

#pragam omp parallel for

for vertex in (vertices of elements of the mesh) compute values of coefficient a_{v_i} given by (2) for PBI for vertex store a_{v_i} at vertex **#pragam omp parallel for for** edge in (edges of elements of the mesh) compute values of coefficient a_{e_i} given by (11) for PBI for edge store a_{e_i} at edge

#pragam omp parallel for

for face in (faces of elements of the mesh) compute values of coefficient a_{f_i} given by (13) for PBI for face store a_{f_i} at face

#pragam omp parallel for

for interior in (interiors of elements of the mesh) compute values of coefficient a_1 given by (15) for PBI for vertex store a_1 at interior

5. Numerical results

In this section we present the numerical results for the heating of the human head induced by cell phone with the material data selected according to the kind of the tissue, as suggested by the results of the PBI approximation, using values from **Table 1**. The PBI algorithm has been executed on the 3D MRI scan data, compare **Figure 2**.

For the numerical solution of (1) we utilize the finite element method with Crank-Nicolson scheme, proved to be unconditionally stable. In our work we solve the Pennes equations over the real human head model, but the heat source from the cell-phone is based on the solution obtained by [1] (picture 6.14, the dipol located at 2 cm distance from the human head). From our numerical results it follows that 15 minutes (1000 seconds) exposure to the cell phone radiation implies up to 2 Celsius increase of the temperature of the brain in the range close to the cell phone, compare **Figure 3**.

Material	Parameters		
	Air	Brain	Skull
ρ	1.16	1039	1645
С	1006	3700	1300
k	0.02	0.57	0.4
$q_{\scriptscriptstyle m}$	0	7100	590
$W_{_b}c_{_b}$	0	40000	3300

Table 1. Material data used in the simulation.

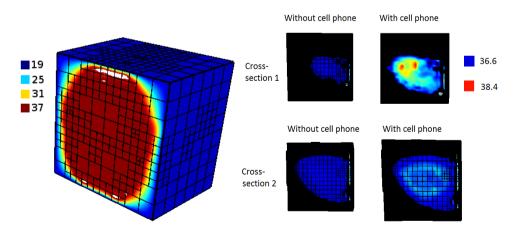


Figure 3. Left panel: The solution to Pennes equation after 1000 seconds without a cell phone exposure. Uniform temperature Right panel: The solution to the Pennes equation at two cross-sections close to the ear (where the cell-phone is located), with and without the cell phone usage, after 1000 seconds (16 minutes of a cell phone exposure). Maximum temperature (red areas) reaches 38.4 Celsius.

6. Conclusion

In this paper we presented a three dimensional simulations on the heating of the human head tissues induced by the cell phone usage. We showed that 16 minutes of the exposure to the cell phone radiation results in a local increase of temperature up to 38.4 Celsius. Our solver can be applied for such the simulations for arbitrary input data, namely the results of the MRI scan of a human head. The heat source induced by cell phone was obtained from the work of [2] for the dipole antenna. In our future work we plan to develop software solving the Maxwell equations over the PBI data, in order to be able to experiment with different cell phone antennas.

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