

WEEKLY BOOKSET

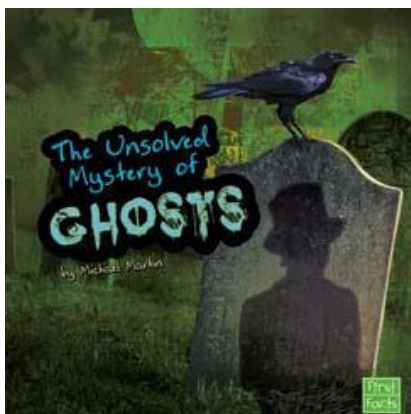
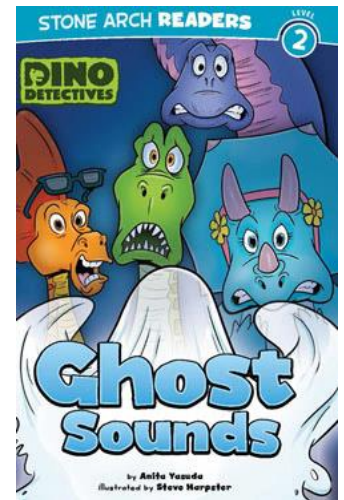
myON Digital Books about Ghosts and Ghouls!



Peek-A-Boo Ghosts (Gr PK-PK) -Friendly ghosts play throughout this die-cut book from Charles Reasoner. As you read the simple verse, small windows give you a peek at the characters on the next page. Each spread reveals more fun and adorable spirits!

(Picture Window Books)

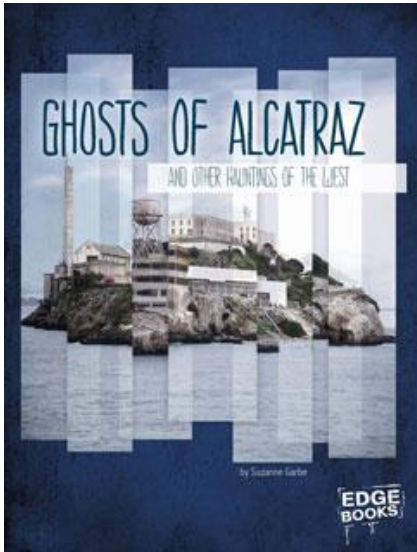
Ghost Sounds (Gr 1-2) - The Dino Detectives are always looking for a mystery to solve. When Dot thinks she hears a ghost in her house, she calls her friends right away. Will they find a ghost or something else when they start investigating? *(Stone Arch Books)*



The Unsolved Mystery of Ghosts (Gr 1-3) - A sudden chill in a warm room. Strange noises echoing at night. Mysterious figures appearing out of nowhere. Are ghosts real? No one knows for sure. Explore this unsolved mystery, and why some people believe and others don't. *(Capstone Press)*



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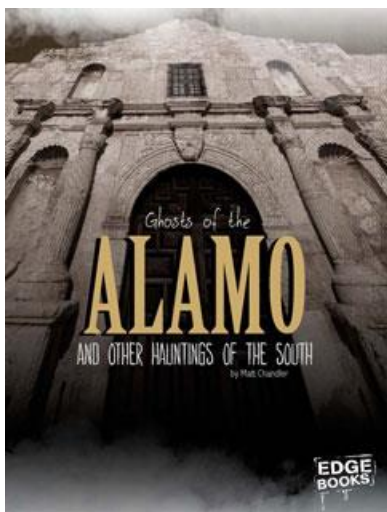


Ghosts of Alcatraz and Other Hauntings of the West

(Gr 2-3) -Are ghosts real? Take a trip through the Western United States and decide for yourself! Brave Alcatraz Island, check in to the Stanley Hotel, and climb aboard the Queen Mary. A spooky adventure awaits! *(Capstone Press)*

Ghosts of Gettysburg and Other Hauntings of the East (Gr 2-3) -Do

you believe in ghosts? Take a trip through the Eastern United States, then decide for yourself! Roam the Gettysburg battlefield, visit the historic White House, and creep through the Lizzie Borden House. A spooky adventure awaits! *(Capstone Press)*

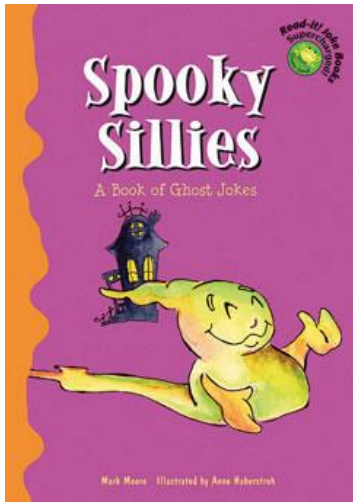


Ghosts of the Alamo and Other Hauntings of the South

(Gr 2-3) - Are ghosts real? Take a trip through the Southern United States and decide for yourself! Explore the Bell Witch Cave, wander through Waverly Hills Sanatorium, and take a trip to the Alamo. A spooky adventure awaits! *(Capstone Press)*



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Spooky Sillies: A Book of Ghost Jokes (Gr 1-3) –A book of ghost jokes, like "Why don't ghosts ever tell lies? Because you can see right through them." (*Picture Window Books*)

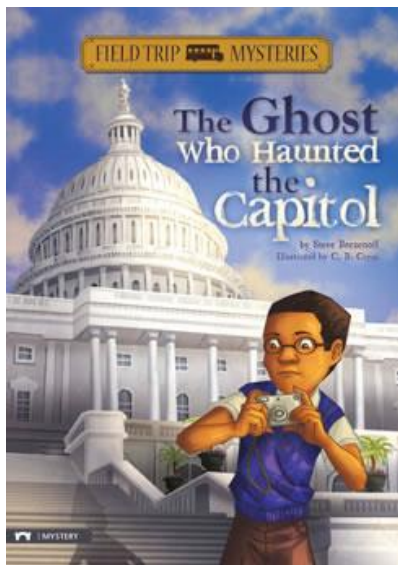
Scary Ghosts (Gr 2-5) - A ghostly witch that slaps people. A dead president who wanders the White House. A ghost dog that causes death. Do you have goose bumps yet? Get ready for some spine-tingling excitement as you read all about these Scary Ghosts. (*Capstone Press*)



Scary Stories (Gr 2-5) -A pirate that searches for his head. Aliens that kidnap people. A ghost that hitches a ride. Do you have goose bumps yet? Get ready for some spine-tingling excitement as you read all about these Scary Stories. (*Capstone Press*)

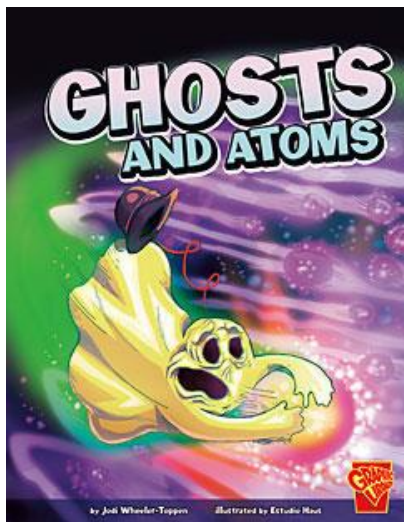
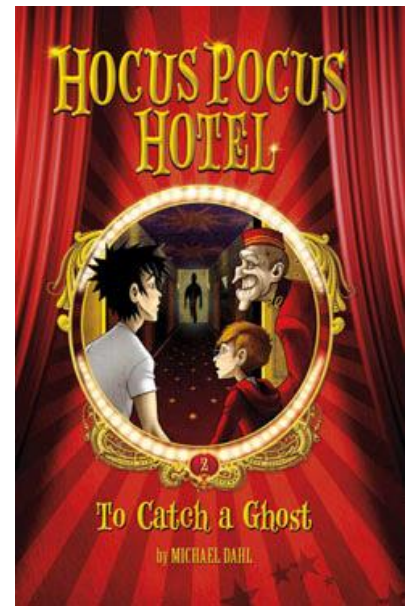


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The Ghost Who Haunted the Capitol (Gr 3-6) - In Washington, D.C. on a field trip, Egg Garrison and his friends solve a haunting mystery. (*Stone Arch Books*)

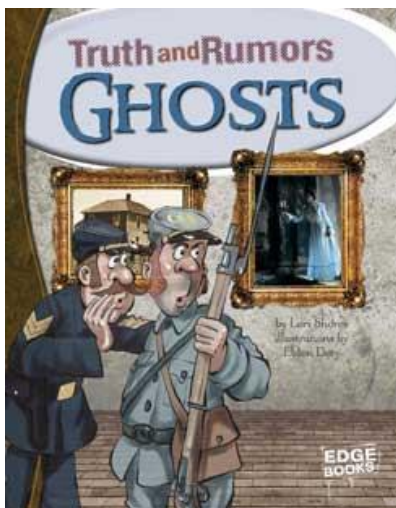
To Catch a Ghost (Gr 4-6) -Charlie Hitchcock and Tyler Yu learn that the Abracadabra Hotel may be haunted. (*Stone Arch Books*)



Ghosts and Atoms (Gr 4-9) -In cartoon format, uses ghosts to explain the science of atoms. (*Capstone Press*)



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Ghosts: Truth and Rumors (Gr 5-9) - Bone chilling ghost stories give us all goose bumps, but how many of these haunted tales are real? The scariest part may be the truth.
(Capstone Press)

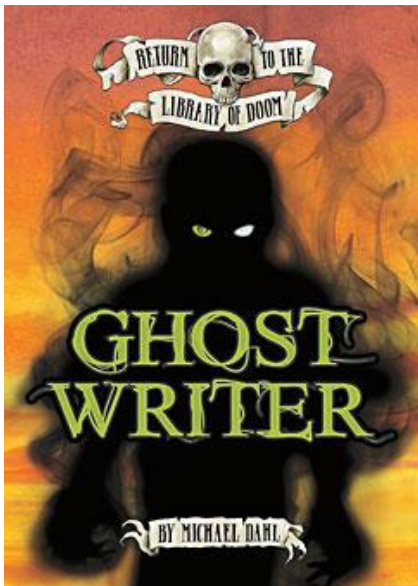
Top 10 Haunted Places (Gr 5-9) - The spirit of a headless queen? The wandering ghost of a famous president? Could these spooks be real? Get the eerie details of the world's most haunted places.
(Capstone Press)



The Ghost Dog (Gr 5-9) - During the first night in their new house, two brothers hear strange noises coming from their back yard. In the morning, there isn't anything there except a very old bone. What secrets are buried in the brothers' new neighborhood? (Stone Arch Books)

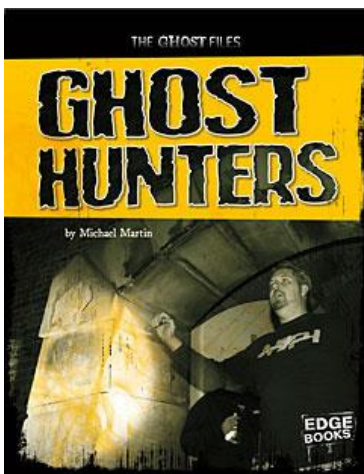
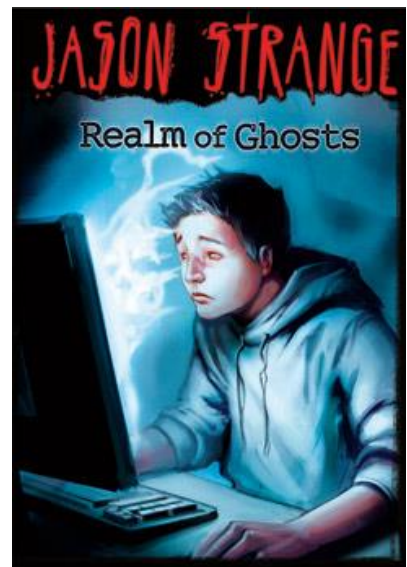


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Ghost Writer (Gr 5-9) - A vengeful writer sends his enemies mysterious blank books, which turn them into phantoms! The Librarian and the Specialist must save a young boy from the evil ghost writer. (*Stone Arch Books*)

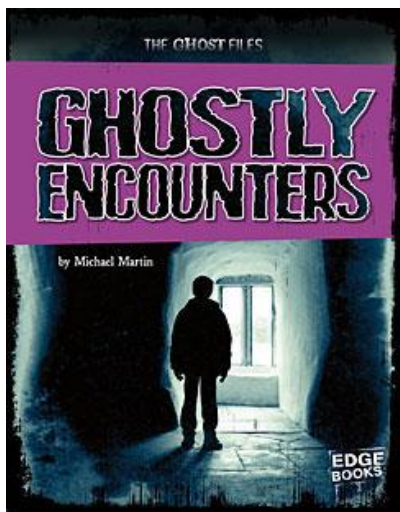
Realm of Ghosts (Gr 6-9) - A virtual battle between two gamers could mean death IRL. (*Stone Arch Books*)



Ghost Hunters (Gr 6-9) - When strange things happen in your house, who should you call? Ghost Hunters! But unlike some ghost hunters in movies and TV shows, they don't capture spirits. They research and investigate to look for scientific evidence of a ghost's presence. Discover the tools and methods used by modern ghost hunters inside. (*Capstone Press*)

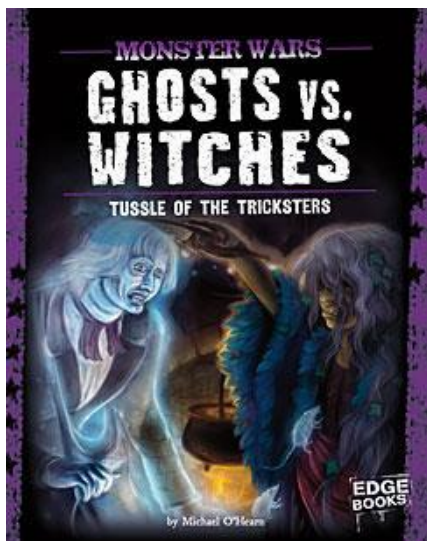
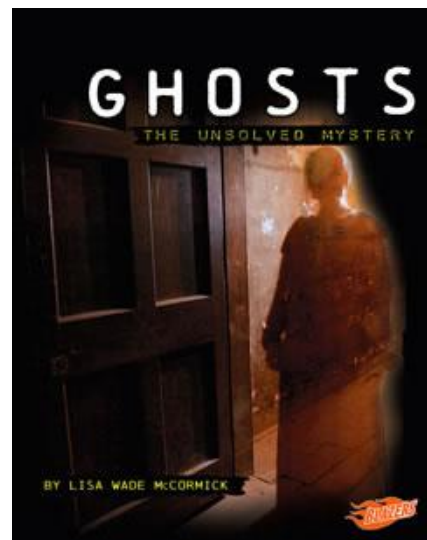


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Ghostly Encounters (Gr 6-9) - Light bulbs pop and objects move by themselves. An airplane is seen crashing, but no wreckage is found. A young man sees the woman he loves appear in his home at the moment she is killed. Look inside to learn about different ghostly encounters people have reported all over the world. (*Capstone Press*)

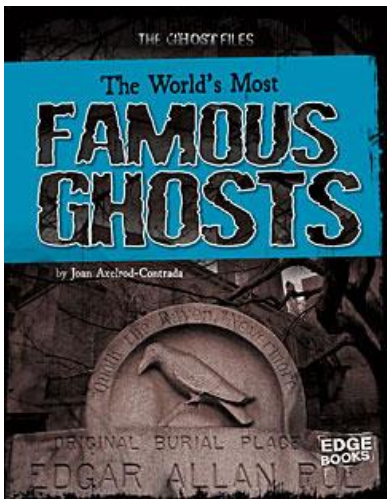
Ghosts: The Unsolved Mystery (Gr 6-9) - Unexplained noises echo in empty rooms. Strange images appear in photographs. Could ghosts really exist? Find out about ghostly events and how science is trying to solve this mystery. (*Capstone Press*)



Ghosts vs. Witches: Tussle of the Tricksters (Gr 6-9) - Magic and cunning will decide the winner of this fight. Ghosts can appear out of nowhere, and they have several tricks up their sleeves. But witches have powerful spells that give them an edge in battle. Look inside to learn all about these crafty tricksters and see who will emerge victorious. (*Capstone Press*)

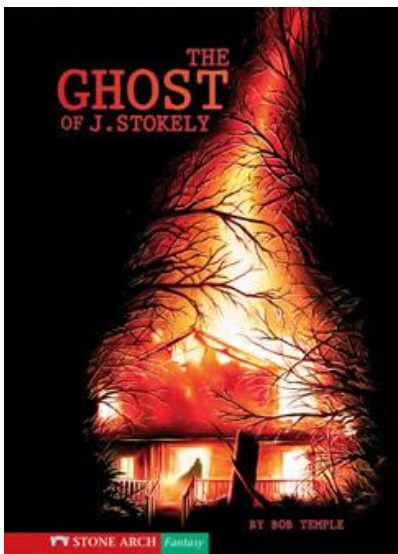
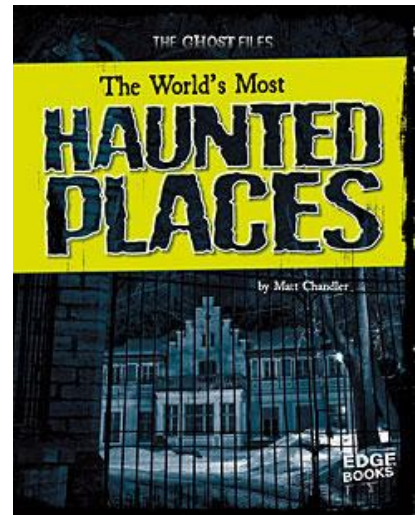


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The World's Most Famous Ghosts (Gr 6-9) - Thousands of fascinating ghost sightings are reported every year. But the spirits of actors, musicians, and presidents seem to gain the most attention. These dead celebrities capture peoples' imaginations. There have been many reports of spirits such as President Abraham Lincoln, John Wayne, and Michael Jackson. Read all about these famous ghosts and several others inside. (*Capstone Press*)

The World's Most Haunted Places (Gr 6-9) - Imagine visiting a place where a gruesome murder or a terrible battle once occurred. Do the spirits of the victims still haunt the halls? Are the ghosts of dead soldiers still wandering the countryside? Enter the most haunted places imaginable, and learn what happened to the people who are said to still linger in them. (*Capstone Press*)



The Ghost of J. Stokely (Gr 6-9) - Jared and his friends thought they were going on a fun camping trip at Eagle Point. But from the moment the trip begins, it's obvious that something weird is going on. The clerk at the outfitters store tells them not to go, and when they arrive they find remnants of an awful blaze and a burned cabin. The campground's caretaker seems to be dead, but is he really gone? (*Stone Arch Books*)



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