

.NET Overview

Randy Pagels Azure Application Development Specialist US Great Lakes Region



Microsoft

Exciting times ahead for .NET

.NET FRAMEWORK

Multi-purpose, comprehensive framework for desktop and web applications

MODERN DEVICE

EXPERIENCES

MODERN CLOUD EXPERIENCES

UNIVERSAL WINDOWS PLATFORM

Unified development across Windows devices

XAMARIN

Extend your reach to any device with .NET

.NET CORE

Cross-platform, high performance .NET

ASP.NET CORE

Cloud optimized framework for micro services

.NET today—the family gets bigger

.NET FRAMEWORK	.NET CORE	XAMARIN
Platform for .NET applications on Windows	Cross-platform and open source framework optimized for modern app needs and developer workflows	Cross-platform and open source Mono-based runtime for iOS, OS X, and Android devices
Distributed with Windows	Distributed with app	Distributed with app

.NET FRAMEWORK .NET CORE **XAMARIN TOOLS** APP MODEL INNOVATION Windows WPF **UWP** iOS **Forms Android ASP.NET ASP.NET Core** OS X Visual Studio **NET INNOVATION** .NET STANDARD LIBRARY Visual Studio Code One library to rule them all **COMMON INFRASTRUCTURE** Xamarin Studio **Compilers Runtime components** Languages

.NET FRAMEWORK

UNIVERSAL WINDOWS PLATFORM

- New .NET native tools
- HoloLens / Xbox support
- Coming soon: Runtime application analysis

DESKTOP DEVELOPMENT

- WPF improvements like permonitor DPI and soft keyboard support
- ClickOnce—TLS 1.1/1.2 support

COMMON

- XAML edit-and-continue
- Desktop to UWP bridge ("Centennial")
- XAML language service updates
- Cryptography enhancements

.NET CORE

.NET CORE

- New open source and cross-platform .NET runtime and library stack
- High performance, including native compilation
- New set of command-line tools—".NET Core CLI"—for compiling and publishing apps
- Supports app local, "shared framework," and Docker deployment

ASP.NET CORE

- ASP.NET Core builds on top of .NET Core
- Single framework for web pages, services, and microservices
- Introduces concept of middleware pipeline, enabling you to inject as little or much functionality as needed
- Fully integrates with CLI tooling and uses the shared framework
- Takes advantage of .NET Core performance and includes a very high performance web server, built on LibUV

XAMARIN

CORE PLATFORM

- Xamarin SDK now open source as part of .NET Foundation
- Xamarin Forms updates

TOOLS

- iOS Simulator
- iOS USB Remoting
- Xamarin Forms previewer
 Test recorder for Visual Studio

LIFECYCLE

• Visual Studio Team Services, HockeyApp and Xamarin Test Cloud integration

Tools for any developer and any app









OPEN

- Any App: Desktop, Mobile, Server, Cloud
- Any Developer: IDE, Code editor, CLI
- Any OS: Windows, OS X, Linux

POWERFUL

- Easy and quick installation
- Better productivity with reimagined inner loop
- First-class .NET experiences

.NET Core

Cross Platform



You can create .NET Core apps that run on Windows, Linux and Mac.

Open Source



Runtime, libraries, compiler, languages and tools are all open source on GitHub where contributions are accepted, tested and fully supported

Lightweight



No impact deployment and a modular development model where you only take dependencies on the minimal set of packages you need

Modern



Multiple language support with C#, VB, F# and modern constructs like generics, Language Integrated Query (LINQ), async support and more

Flexible



.NET Core supports multiple editors and development environments with a simple set of command line tools available across operating systems

Familiar



Reuse code and skills using the same languages, compilers and libraries across the multiple .NET platforms

Fast



Native compilation across platforms and high performance ASP.NET Core is 8x faster than Node.js and 3x faster than Go



Runtime & Languages

Improved 64-bit Jit Compiler

- a.k.a RyuJIT
- SIMD acceleration

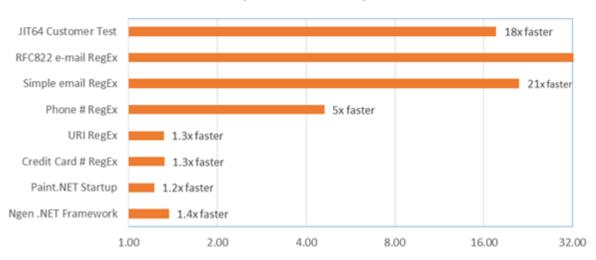
C# 6, VB 14

- New language features
- Debugging improvements including lambdas and LINQ support, REPL, new refactorings, live code analysis
- C# 7 in progress: pattern matching, tuples

F# 4.0

- <u>Fun</u>ctional-first
- Interoperable with C# & VB
- Type System helps reduce bugs
- Reduce time/state dependencies
- F# on .NET Core in progress

Performance Improvement of RyuJIT over JIT64



```
public override string ToString()
{
    return String.Format("({0}, {1})", X, Y);
}
```

```
public override string ToString() => $"({X}, {Y})";
```

```
/// Calculates the sum of the lengths of the words that start with 'h'
let sumOfLengthsOfWords =
    array2
    |> Array.filter (fun x -> x.StartsWith "h")
    |> Array.sumBy (fun x -> x.Length)
```

.NET Compiler Platform

a.k.a Roslyn

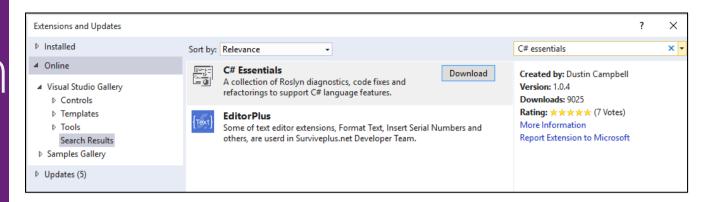
Ship more powerful tools faster

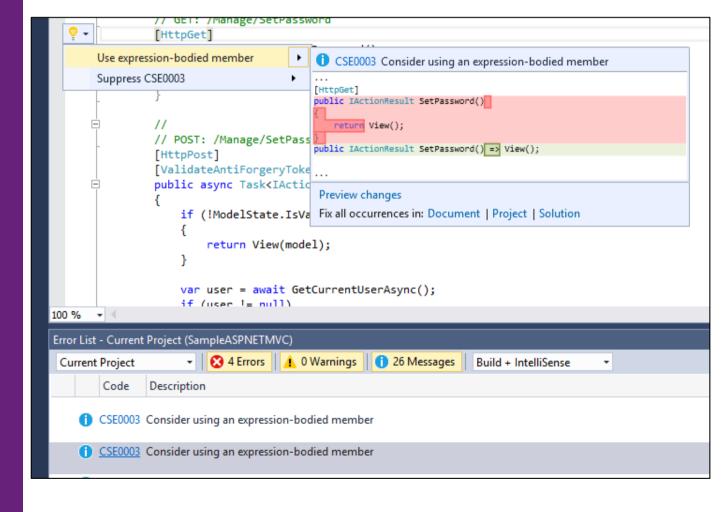
Code analyzers

- Plugins that provide live guidance within Visual Studio
- Enforce best practices for a library, an org or other domain

Code aware libraries

- = Library + Code Analyzer/Fix
- A library that provides guidance on correct use through embedded tooling and operates on the user's code in real time





Package Management

NuGet

- Package manager console... rewritten
- .NET Framework & .NET Core dlls
- No direct DLL references for .NET Core
- Indirect dependencies managed automatically

ASP.NET on Visual Studio 2015

Built in support for Bower & NPM



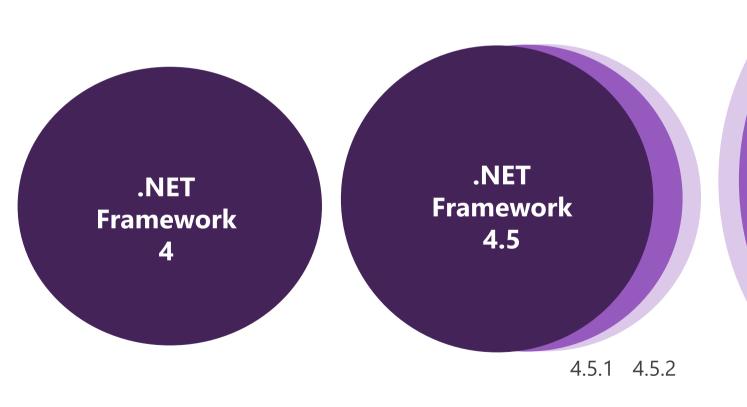


Demo "Roslyn" Analyzers



.NET Framework 4.6

With over ~1B installations, we will continue to evolve .NET 4.x in a highly compatible manner



.NET Framework 4.6.2

- Highly compatible, in-place replacement for .NET 4, 4.5.X
- BCL & Crypto Improvements
- ASP.NET 4.6 & ASP.NET Core support
- Centennial Windows Bridge support
- Continues to leverage the investments on new compilers, Jit, and languages

WPF in .NET 4.6

Performance

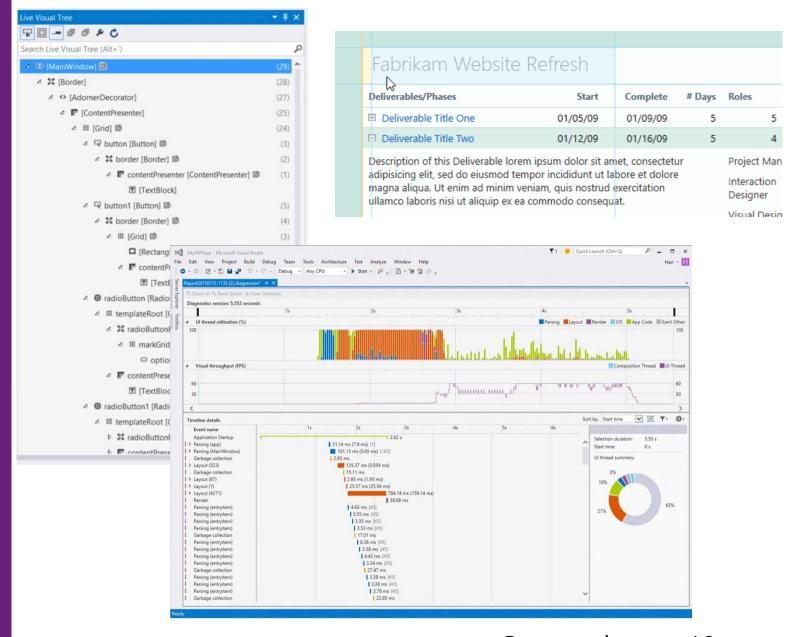
DirectX Interoperability

Modern Hardware

Touch & HDPI

Tooling

- Blend for Visual Studio 2015
- Live Visual Tree
- UI Debugging tools for XAML
- Diagnostics timeline tool



Connect bugs > 10 votes reactivated for investigation 4/5 fixed of .NET 4.6

Windows Forms

Here to stay...

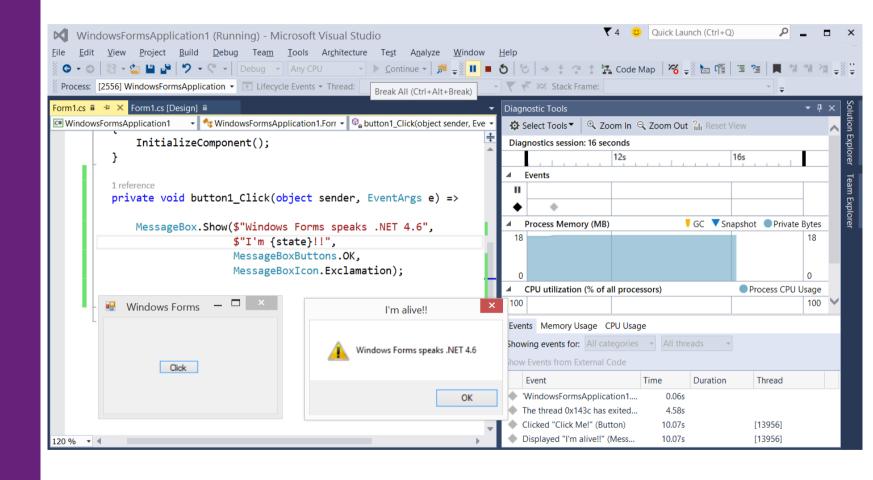
LOB, Utilities, Maintenance,...

Great way of building desktop apps

 Modernize as appropriate to WPF/XAML or UWP

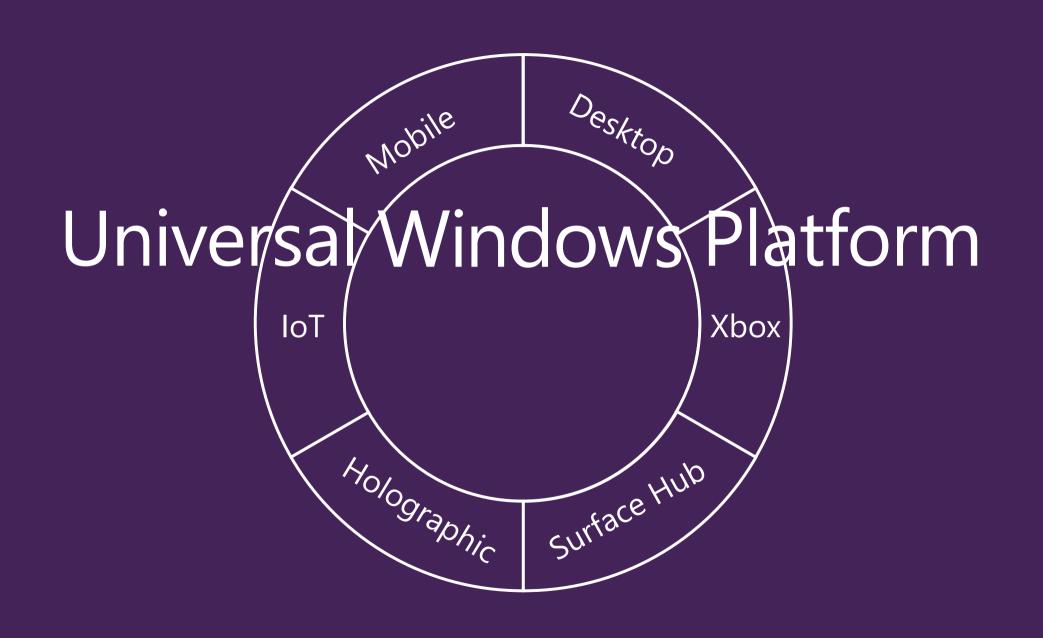
.NET Framework 4.6

- RyuJIT
- HDPI
- Roslyn



Demo XAML / WPF debugging





Windows 10 opportunity

One devices platform and ecosystem for the future



Large addressable market

Smart engagement

One Store, One Dev Center

One developer platform

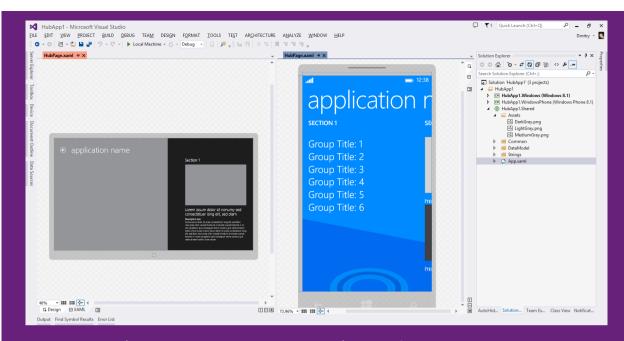
.NET UWP



Universal Windows Platform



.NET Native
Native code compilation

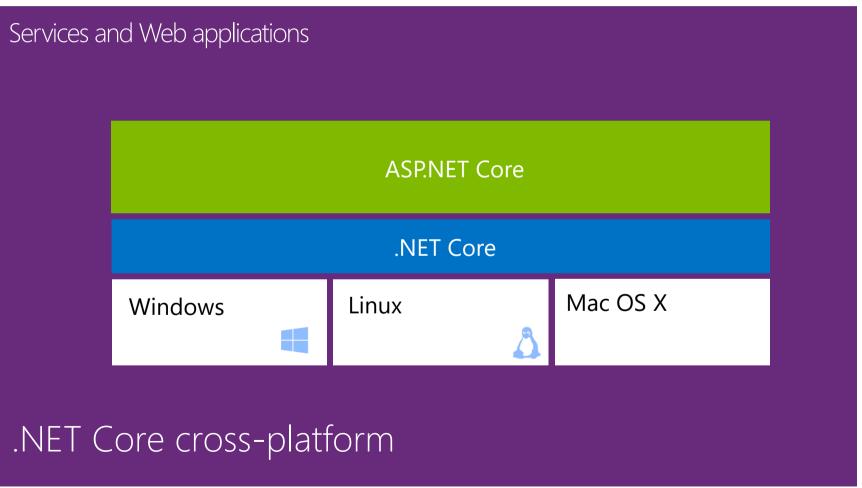


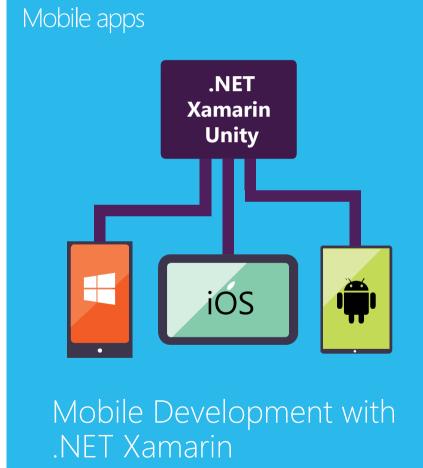
- Visual Designers in Visual Studio
- Predictable, consistent toolkit
- New Windows 10 Controls
- Adaptive triggers

.NET Native highlights

- Next Generation Compiler in the Cloud for Store Apps
- Uses lean runtime and VC++ optimizer for fast code execution and reduced memory usage
- Support for HoloLens and XBOX development

.NET Cross-Platform





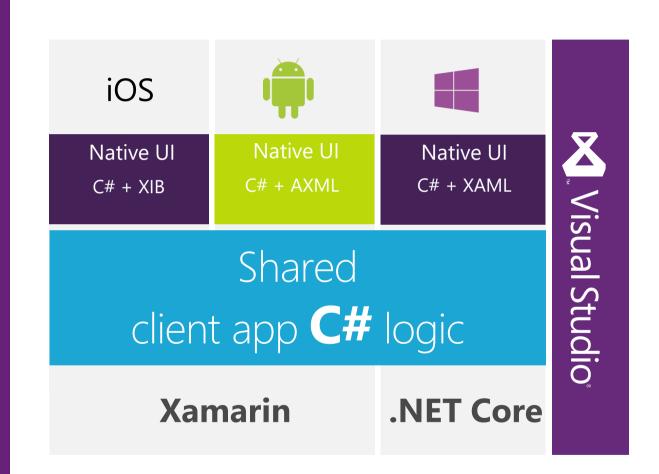
.NET and Xamarin

Share app logic across platforms

- Native apps for Windows, iOS and Android devices using .NET
- Most productive and powerful platform for creating native applications
- Maximize code reuse with Universal Projects & Portable Class Libraries

100% APIs exposed

 Everything you can do in xCode or ADT you can do with Visual Studio



Demo Xamarin



ASP.NET

Improved tooling and frameworks

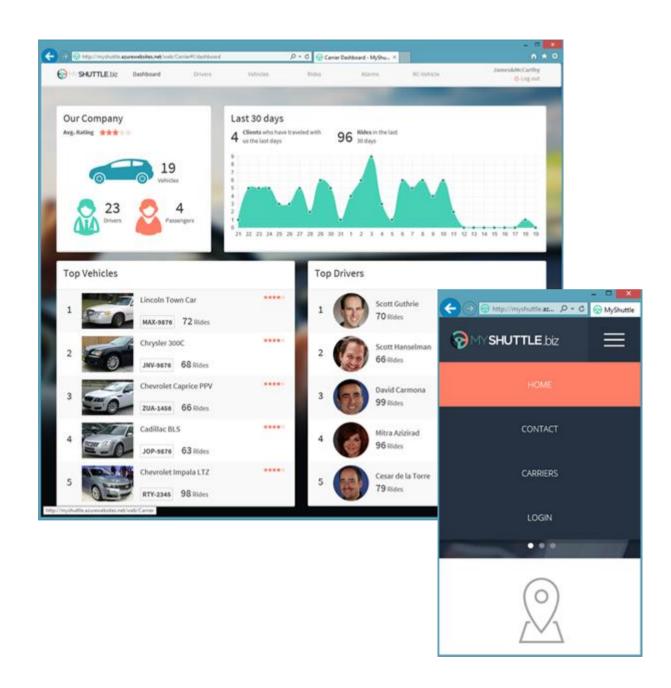
 Deliver value faster with improved tooling and frameworks

ASP.NET Core 1.0

- Smaller footprint
- Modular
- Faster
- Any Platform

Cloud-Ready

- Tools and frameworks ready for seamless transition to cloud.
- Remote diagnostics on the cloud.
- Container support via Docker.



Web Developer Productivity

Visual Studio 2015

- HTML5, CSS3, JS
- Package Managers
 - Nuget / Bower / Npm
- TaskRunners
- Extensions
 - Web Essentials 2<u>015</u> ⋈

More development tools

- Visual Studio Code
- Sublime, Emacs,...
- Thanks to Omnisharp

```
public IActionResult About()
                               Person person = new Person("Mike", "Smith");
                               var name = person?.FirstName;
                               string messageInterpolated =
                                $"Hello! My name is {name} {person.LastName} and I am a {nameof(person)}.";
                               ViewData["Message"] = messageInterpolated;
 HelloWorldASPNET5
 Edit View Project
                               return View();
O - O | * - C | * - C |
 Index.cshtml* → × project.json
                              NuGet: HelloWorldASPNET5
                                                       Index.cshtml
                                                                     HomeControll
          @model IndexViewModel
                                                                         wwwroot
              ViewData["Title"] = "Manage your account
                                                                          Dependencies
                                                                             Bower
         <h2>@ViewData["Title"].</h2>
         @ViewData["StatusMes
       ⊟<div ng->
                                                                             # gulp (3.8.11)
                                   ount settings</h4>
                                                                             # gulp-concat (2.5.2)
               < 🕼 ng-app
                M ng-bind
                                     ontal">
                                                                             gulp-cssmin (0.1.7)
                na-bind-html
                                     dt>
                                                                             # gulp-uglify (1.2.0)
                ng-bind-template
                ng-change
                                                                             # rimraf (2.2.8)
                M ng-class
                                     Has Dassyand
133 % 🕶 <
                ng-class-even
 Task Runner Explorer 👂 ng-class-odd
  HelloWorldASPNET5
                            ₽ Bindings
     Gulpfile.is
                            ▶ Before Build (0)
        ■ Tasks
                            After Build (0)
                            4 Clean (1)
            clean:css
                              Gulpfile.js
            clean:js
                            Project Open (0)
            min:js
 Task Runner Explorer Error List Task List Output
```

Demo ASP.NET to Azure



.NET Core is optimized for "cloud-native" apps

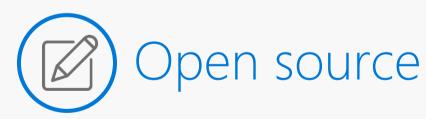


Cross-platform



(Lightweight





.NET Core

Cross Platform



You can create .NET Core apps that run on Windows, Linux and Mac.

Open Source



Runtime, libraries, compiler, languages and tools are all open source on GitHub where contributions are accepted, tested and fully supported

Lightweight



No impact deployment and a modular development model where you only take dependencies on the minimal set of packages you need

Modern



Multiple language support with C#, VB, F# and modern constructs like generics, Language Integrated Query (LINQ), async support and more

Flexible



.NET Core supports multiple editors and development environments with a simple set of command line tools available across operating systems

Familiar



Reuse code and skills using the same languages, compilers and libraries across the multiple .NET platforms

Fast



Native compilation across platforms and high performance ASP.NET Core is 8x faster than Node.js and 3x faster than Go

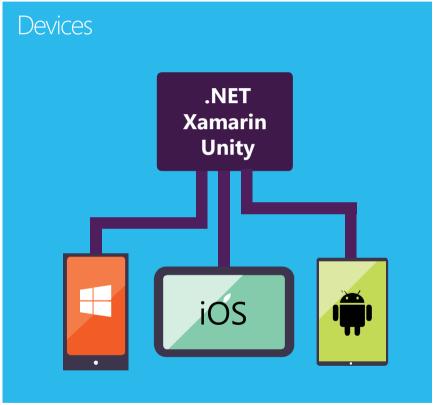
\$your_platform

Services
Web Sites
Device Apps

Developer tools and services

- Visual Studio 2015
- Visual Studio Code
- Omnisharp (vi, emacs,...)
- Visual Studio Online
- Microsoft Azure





Demo HelloWorld on Linux / OS X





Announcing .NET Core Tooling 1.0

Visual Studio 2017 .NET Core CLI www.dot.net/core

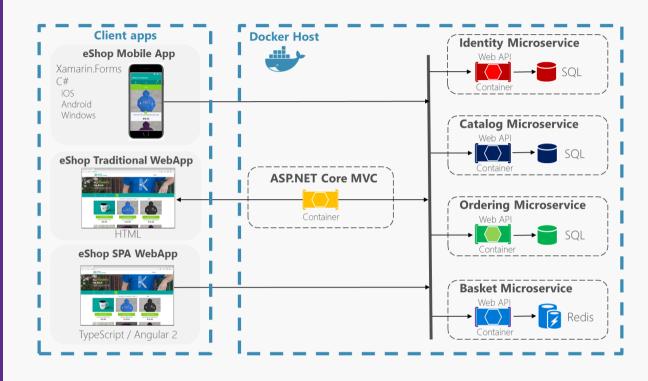
Announcing .NET Core microservices reference application

Explore our beta release and provide feedback: http://aka.ms/MicroservicesArchitecture

.NET Core microservices reference app

- Includes backend services architected with best practices
- Mobile and web client apps included
- Supported in Visual Studio 2017
- Supported on Docker and dotnet
 CLI on Mac, Linux or Windows





Explore our beta release and provide feedback:

http://aka.ms/MicroservicesArchitecture



Openness
Community
Rapid innovation

.NET Compiler Platform ("Roslyn") **MVVM Light Toolkit MSBuild** ASP.NET MVC **IdentityManager ASP.NET Core** .NET Core .NET SDK for Hadoop .NET Micro Framework Mailkit Xamarin.Auth Mimekit Mono
Umbraco WorldWide Telescope NuGet Cake Open Live Writer Couchbase Lite for .NET ASP.NET SignalR Microsoft Azure SDK for .NET WCF Entity Framework Open XML SDK Xamarin SDK IdentityServer Microsoft Web Protection Library **OWIN** Authentication Middleware Orchard CMS Orleans ASP.NET Web API System.Drawing Prism Xamarin. Mobile Salesforce Toolkits for .NET **ASP.NET AJAX Control Toolkit**

Protection

Licenses Copyrights Trademarks Patents



Practices

Mentorship Governance Feedback Co-ordination



Visibility

Media Branding Events



Support

Hosting Code signing CLA Management Swag



Open source .NET

Platforms

- General purpose .NET Core runtime, compilers and libraries
- ASP.NET Core web server stack
- Xamarin SDK (runtime, libraries, command line tools)

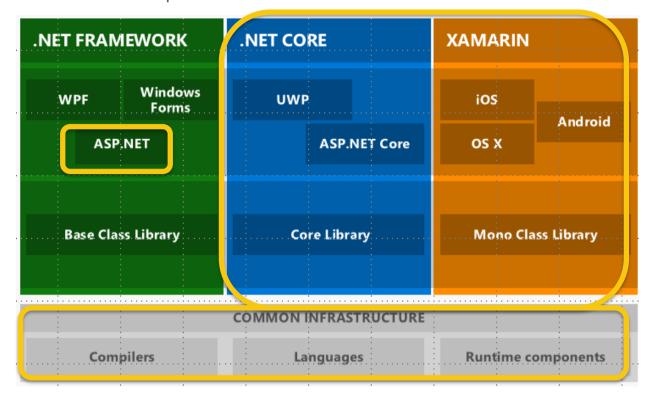
Fully supported cross-platform

- Windows, Linux and OS X
- Visual Studio tooling support (e.g. debugging and deploying to Docker in Linux)
- Omnisharp extensions to cross-plat IDEs (Sublime, Emacs...)

Open Source

- .NET Core and ASP.NET Core source being developed on GitHub
- Contributions accepted, tested and fully supported
- Close collaboration with Mono community

What is open source?



Get started from:

github.com/microsoft/dotnet

Developed in the open together

www.dotnetfoundation.org



Fully open development process

Open Source

Open to community contributions

Open process: roadmap, design docs, standups...

+ Great community momentum

- >175 repositories
- **>24,000** forks
- **>4,000** contributors

= Amazing results

1.15+ Million requests/second!

New performance record for .NET Core

8x node.js performance in our labs

~40% performance gains contributed by community

Resources

Channel 9 dotnetConf videos

.NET team blogs

.NET team twitter

Dotnetfoundation

Visual Studio twitter

- http://channel9.msdn.com/events/dotnet/2016
- http://blogs.msdn.com/dotnet
- @dotnet
- http://www.dotnetfoundation.org/
- @visualstudio



Please take our survey:

http://aka.ms/netsurvey

Want a t-shirt? Get one here, plus lots more .NET goodies!

http://dotnet.spreadshirt.com

Have some .NET artwork? Contribute to our SWAG repo:

http://github.com/dotnet/swag