

# NEW YORK STATE 4-H DRESSAGE DIVISION

**PLEASE NOTE: THE NYS 4-H HORSE SHOW IS NOT A LICENSED USEF COMPETITION HOWEVER USEF TESTS AND SCORING WILL BE USED FOR THE SHOW.**

## **I. PERSONAL APPOINTMENTS AND ATTIRE**

**PLEASE NOTE:** Since the Dressage Division allows riders from Hunt Seat and Saddle Seat, you need to know the personal appointments and attire for the seat in which you are riding. If there is a conflict in the listings, the Dressage Division takes priority.

### **A. Required**

1. That which is correct for the seat being ridden. Refer to the personal attire and appointments list for the appropriate division.

### **B. Optional**

1. Spurs - blunt only - but not recommended for training level – all spurs must have straps

### **C. Prohibited**

1. Tapaderos
2. Rowelled spurs
3. Clip-on spurs

## **II. TACK AND EQUIPMENT**

**Please note** - Since the Dressage Division allows riders from Hunt Seat and Saddle Seat, you need to know the tack and equipment for the seat in which you are riding. If there is a conflict in the listings, the Dressage Division takes priority.

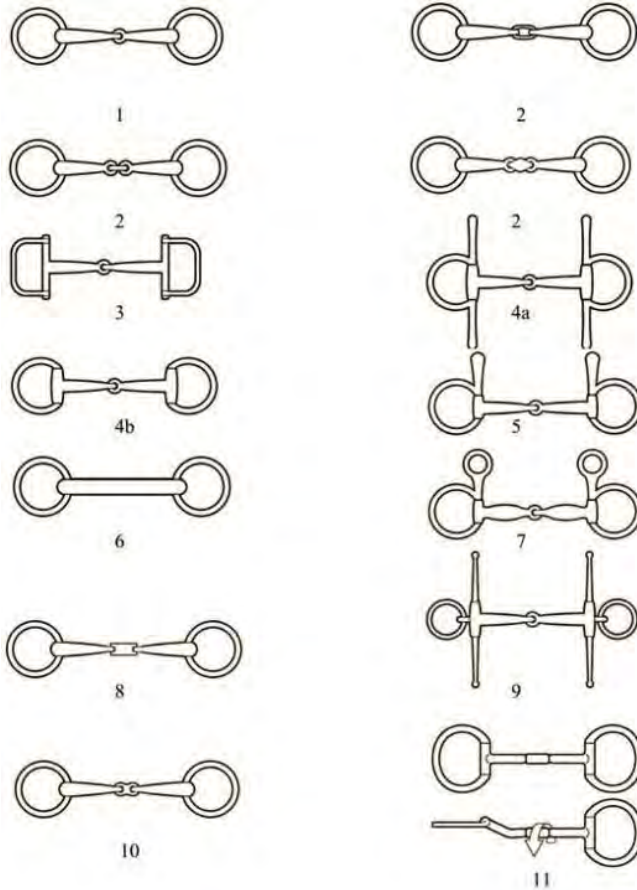
### **A. Required**

1. That which is correct for the seat being ridden. Refer to the tack and equipment - list for the appropriate division.
2. Noseband - all English seats
3. Hunt, Dressage, and Saddle Seat riders must use bits designated on the bit chart.

\*Any bits may be made with a rubber, plastic or leather covering, but the bit may not be modified by adding latex or other material. Bits with mouthpieces made of synthetic material are permitted, provided that the contours of the bit conform to the contours of one of the bits pictured on the following page.

Acceptable bits for 4-H Dressage follow: (Hunt, Dressage, and Saddle Seat - required).

## Examples of Acceptable Dressage Division Bits



1. Ordinary snaffle with single-jointed mouthpiece.
2. Ordinary snaffle with double-jointed mouthpiece.
3. Racing snaffle (D-ring).
4. Snaffle.
  - a) with cheeks, with or without keepers.
  - b) without cheeks (Egg-butt).
5. Snaffle with upper or lower cheeks.
6. Unjointed snaffle (Mullen-mouth).
7. Snaffle with cheeks. (Hanging or drop cheek; Baucher). This may be a D-ring or other ordinary snaffle as pictured in Nos. 1-6.
8. Dr. Bristol.
9. Fulmer.
10. French snaffle.
11. Snaffle with rotating mouthpiece

### B. Optional

1. Dressage whip measuring less than 47.2" (USEF Rule Book DR 120.6) including the lash
2. Snaffle bridle
3. Figure 8 noseband
4. Dropped noseband
5. Flash noseband or cavesson
6. Dressage saddle

### C. Prohibited

1. Wire, twisted wire or sharp-edged bits – to include twists, slow twists and gentle twists.
2. Roller bits
3. Kimberwickes
4. Pelhams
5. Full bridles below 4th level (Saddle Seat riders included)
6. Bosals
7. Hackamores

8. Crops
9. Draw reins, side reins, chambon, nose reins, gogue and other similar training devices.

**D. Allowed in practice or warm-up rings**

1. Crops

**III. CLASS DESCRIPTIONS**

Dressage exhibitors may select no more than three (3) tests. Tests must be in adjacent levels. The Musical Kur is considered one of the three (3) tests. The Musical Kur is considered equal to the highest test in that particular level. The three classes do not include the Dressage Equitation, which is held time and schedule permitting.

**Training Level Dressage Tests:** The purpose of the Training Level Dressage Tests is to confirm that the equine’s muscles are supple and loose, and that it moves freely forward in a clear and steady rhythm, accepting contact with the bit. Gaits judged on freedom and regularity. Impulsion judged on desire to move forward, elasticity of steps, suppleness of the back, and engagement of the hindquarters. Submission judged on attention and confidence; harmony, lightness and ease of movements, and acceptance of the bridle. Rider’s position and seat judged on correctness and effect of the aids.

**First Level Dressage Tests:** The purpose of the First Level Dressage Tests is to confirm that the equine, in addition to the requirements of Training Level, has developed thrust (pushing power) and achieved a degree of balance and thoroughness. Gaits judged on freedom and regularity. Impulsion judged on desire to move forward, elasticity of the steps, suppleness of the back, and engagement of the hindquarters. Submission judged on attention and confidence, harmony, lightness and ease of movements, and acceptance of the bridle, lightness of the forehand. Rider’s position and seat judged on correctness and effect of the aids.

**Test of Choice Test: An exhibitor that rides a First Level test can ride another test either the same one or one higher than they rode the first time. Examples: If an exhibitor rides First Level Test 1, but doesn’t feel they are ready to ride a higher test they could do a Test of Choice and ride the First Level Test 1 again or if they ride a First Level test and would like to ride a higher level they could ride First Level Test 2.**

**A. English tests to be used are as published by USEF and included here. They are:**

1. Training Level, Test 1
2. Training Level, Test 2
3. Training Level, Test 3
4. First Level, Test 1
5. First Level, Test 2
6. First Level, Test 3
7. Test of Choice for First and Second Level

**PLEASE NOTE: THE NYS 4-H HORSE SHOW IS NOT A LICENSED USEF COMPETITION HOWEVER USEF TESTS AND SCORING WILL BE USED FOR THE SHOW.**

Examples of the 2019-22 USEF Dressage Tests can be found at the end of this section. To find the 2019-22 USEF Dressage Tests: Click on the icons at the last page of this division or <http://www.usef.org/>

In the upper right hand corner – you see the **USEF LOGIN**. Just type in your username and password. If you forgot your password, click on the Forgot Password? And do what the prompts ask. If you don't have a username/password you can either Create New Account (for people who don't want to pay for a membership to USEF) or Joining USEF as new individual member. Follow the prompts. It takes only minutes to get your username/password created and verified.

Once you are logged on and “in” the page will be the Main Menu. At the top will be your Member ID, your username and your email address. Go to the bottom of the page to Other Options. The first thing listed there is ‘2015 Dressage Test Score Sheets’. Click on that and you will have all the tests. Pick the ones you want.

If all else fails; someone could contact the USEF webmaster at [webmaster@usef.org](mailto:webmaster@usef.org) or call them at 859.258.2472.

## **B. Prix Caprilli Test**

1. For horses with jumping experience showing Training Level Dressage or above – maximum height of fences 2'. Seniors jump 2 feet and juniors jump 18 inches. The test will be ridden in the large arena.
2. It is understood that in the working gaits, a jumping horse is not expected to be as round on the bit as a competing dressage horse.
3. The horse must softly accept the bit and may show more “roundness” in the parts of the tests separate from the jumps.
4. Trot work to be done posting.
5. Transitions into and out of the halt maybe through the walk.
6. Test may not be called.
7. Refusals will be penalized as an error of course. Knockdowns will be penalized at the judge's discretion. In the case of a knocked down rail being in the way, the judge will ring the bell for the rider to stop without penalty. After the jump is replaced the bell will be rung again telling the rider to continue from where he stopped.

## **C. Dressage Seat Equitation**

1. Dressage Equitation classes shall be open only to riders who have never competed above Second Level in recognized competition.
2. To be shown at medium walk, trot and canter both ways of the ring. The rider's position, seat and specifically the correct use and effect of the aids required by the Training and First Level Dressage tests are to be judged as outlined in DR 117.1 (USEF rule book).

3. The movements shall be performed by the exhibitors simultaneously; however, the judge may ask for independent execution of certain tests.
4. In judging the seats, use and application of aids at the working gaits, judges shall include the following tests:
  - a) Transitions from one gait to the next; both ways
  - b) Transitions from walk to halt and vice versa.
5. Additional tests from which the judges may select:
  - a) Transitions from trot to halt and vice versa with or without stirrups.
6. There will be no exchange of equines.

#### IV. GENERAL RULES AND SCORING FOR DRESSAGE TESTS

##### A. General Rules for Dressage Tests

1. Exhibitors may select no more than three (3) tests (including a Musical Kur).
2. Each entry is to individually perform the required test. A schedule of order will be established for each class. It is the responsibility of the exhibitor to be ready to ride at the scheduled time or be eliminated. Tentative ride times will be assigned the evening before with the final ride times posted as early as possible in the morning of classes.
3. Tests are to be ridden exactly as listed.
4. All Training Level tests will be ridden in a small arena. (20 meters x 40 meters) All First Level and Musical Kur tests will be ridden in the large arena (20 meters x 60 meters). (1 meter = 3.3 ft.).
5. No readers will be allowed.
6. At the salute, riders must take the reins in the left hand. A rider will let the right hand drop loosely along the body and then incline the head in a slight bow.
7. The use of the voice or clucking is prohibited and will be penalized by deduction of two marks from those which would have been awarded for each movement where this occurs.  
\*Excessive use of the whip will be cause for **Elimination** at the judge's discretion.
8. When a competitor makes an error on the course, the judge sounds a bell or whistle, shows them where to take up the test again and leaves then to continue. The clock is not stopped. If the error does not impede the course of the test, it is up to the judge to decide whether to sound the bell or not. Every error, whether or not the bell is sounded, is penalized as follows:

1st error	<b>minus 2 points</b>
2nd error	<b>minus 4 points</b>
3rd error	<b>Elimination</b>

i.e. When a competitor makes an error of the test, such as trotting rising instead of sitting, or failing to take the reins in one hand for the salute, the competitor is penalized as for an error of the course.

9. In the case of marked lameness, the judge informs the competitor that he is eliminated. There is no appeal against this decision.
10. If during the test the equine leaves the arena (all four feet outside the fence or line marking the arena perimeter), the competitor is **eliminated**.
11. A competitor leaving the arena at the end of the ride at any point other than A shall be **eliminated**.
12. Equines which enter the arena with their tongue tied down will be **eliminated**.
13. Each commenced second in excess of the time allowed is penalized by 1/2 point. The clock is started when the equine moves forward after the first salute and is stopped when the competitor salutes the judge at the end of the test. Times allowed are located on each test.
14. In all competitions, the winner is the one having the highest total points. In the case of equality of points, the competitor with highest marks under "General Impressions" is the winner. When the General Impressions are tied, the judge may declare a winner or the competitors may remain tied. General Impressions are the same as Collective Marks.

## B. Scoring for Dressage Tests

Scores used by the judge for all movements and collective marks:

10 -	Excellent	5 -	Sufficient
9 -	Very good	4 -	Insufficient
8 -	Good	3 -	Fairly bad
7 -	Fairly good	2 -	Bad
6 -	Satisfactory	1 -	Very bad
		0 -	Not executed

1. Add up all points in Movements column, being careful to check for errors and coefficients. A coefficient is represented by a printed 2 next to the points. The score for that movement must be multiplied by 2 before adding up total points.
2. Multiply coefficients then add up the total points in the General Impression (Collective Marks) column (last 4 categories).
3. Add all points (both the above). Add total from 1 and 2.

$$\begin{array}{r}
 \text{Total test score - movements} \\
 + \quad \underline{\text{Total collective marks}} \\
 \hline
 \text{Total test score} \div \text{possible score} = \% \text{ score}
 \end{array}$$

4. Subtract ERRORS according to the following schedule (errors will be indicated with a large E, then the points are scored for the corrected movement):

1st Error on test	<b>minus 2 points</b>
2nd Error on test	<b>minus 4 additional points</b>
3rd Error on test	<b>Elimination</b>

(Please note that rides with three errors or other elimination such as leaving the arena will be scored right through to the end, but score should be posted as Eliminated/No Score. All errors and eliminations should be double-checked with the judge.)

5. (If time is to be used) Check the time of the ride against the time allowed (printed on the front of the test sheet). If overtime, subtract time penalties as follows: **1/2 point for each commenced second overtime.**
6. After deducting error and time penalties, you will have the total score. Divide the total score by the total possible points (found on back of test paper) to determine the percentage.
7. The total points and percentage (or reason for elimination if eliminated) should be written on the front of the test sheet. When posting scores, both total score and percentage should be posted. If possible, percentages should be announced when giving out awards. Score sheets should be kept until awards are handed out and then given to riders.

## V. GENERAL RULES AND SCORING FOR MUSICAL KURS

### A. Rules for Musical Kurs:

1. Movements exceeding the difficulty of the level entered will be penalized by a deduction of four (4) points, from the total points for each occurrence.
2. Compulsory movements may be performed in any order.
3. Compulsory movements must be shown on both reins but not necessarily symmetrically. Compulsory movements shown in only one direction will be scored, but a "0" will be given (and averaged into the final score) for compulsory movements not shown in the other direction, (you will only receive half the points possible)
4. The arena shall be 20 meters by 60 meters. (see the following pages for large and small arena setup distances).
5. Musical tapes must be handed in 4 hours before the scheduled ride with clear directions as to appropriate time to start the music. It should also include the competitor's name, equine name, level of ride and time of play. The tape should be cued up so that the music is ready to play when the "play button" is pushed. Sound equipment will be available if a standard tape is used.
6. Maximum time allowed for Musical Kur is 5 minutes.
7. In case of a tie, the higher total for artistic impression will break the tie.
8. For an effective freestyle, the rhythm of the music should suit the gaits of the equine.

9. It is advisable to always bring an extra copy of the music tape to the competition.

**B. Scoring for Musical Kur:**

1. Each movement is scored on the basis of 0-10, zero being total failure of a movement, 10 being perfection. Collective marks for pace, submission, impulsion and rider are also given. Total points are expressed as a percentage of possible points.
2. Musical Kurs are scored on:

$$\frac{\text{Total Points - Technical Execution} + \text{Total Points - Artistic Impression}}{\text{Divided by Total possible Points of this ride}} = \text{Percentage Score}$$

3. Time will be considered in scoring. Refer to each test for time penalty.
4. Musical Kurs will be evaluated more on the basis of technical merit than on a theme or audience appeal.

**VI. DRESSAGE ARENAS**

There is a small and a large dressage arena. All Training Level tests will be ridden in a small arena. All First Level and Musical Kur tests will be ridden in the large arena.

It is recommended that you use a measuring tape that measures in meters. If you do not have a measuring tape in meters, the following chart has been prepared to convert meters to feet and inches.

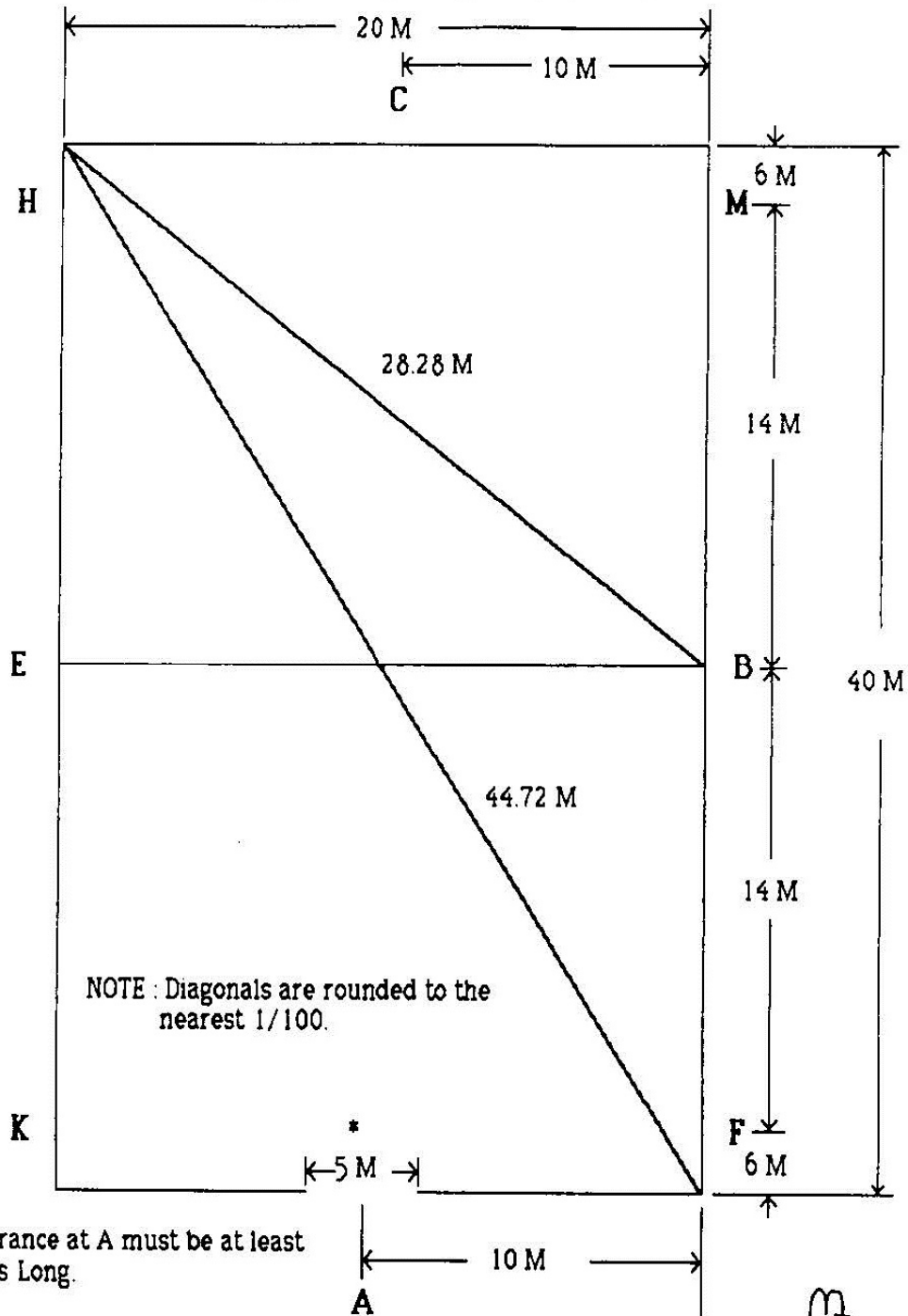
**Conversion Chart:**

<u>Meters</u>	<u>Feet</u>	<u>Feet/Inches</u>
5 m	16.5	16 ft., 6 in.
6 m	19.8	19 ft., 10 in.
10 m	33.0	33 ft., 0 in.
12 m	39.6	39 ft., 7 in.
36.06 m	119.0	119 ft., 0 in.
63.25 m	208.7	208 ft., 8 in.

\* Conversion factor - 1 m = 3.3 ft.



### Small Dressage Arena

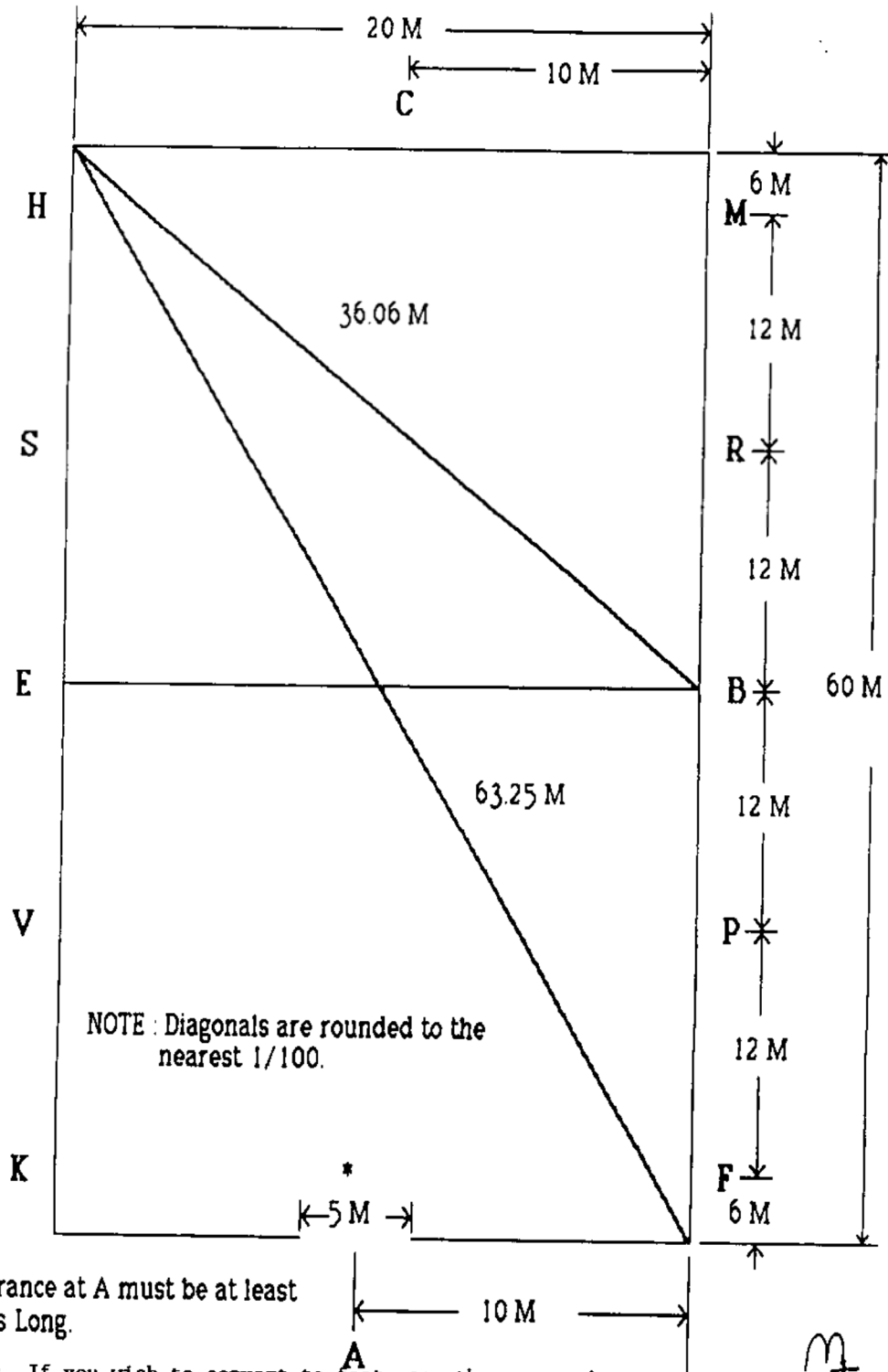


\* The entrance at A must be at least 5 Meters Long.

Please note: If you wish to convert to feet, see the conversion chart supplied.

*7/5 '92*

## Large Dressage Arena



\* The entrance at A must be at least 5 Meters Long.

Please note: If you wish to convert to feet, see the conversion chart supplied.

*M  
7/5 '92*

**MUSICAL FREESTYLE INFORMATION**

**TIME:** Freestyle time limit—5 minutes. Timing and judging commence when the horse moves off after the entry salute and ceases at the final salute. No bell is sounded at the end of the time limit. Movements executed after the 5-minute limit are not scored. Two (2) points are deducted from the total for artistic impression for exceeding the time limit. An extremely short program (under about 4 ½ minutes) may affect the scores for “choreography” and/or ‘degree of difficulty.’ The rider must enter the arena or signal the sound engineer within 60 seconds of the entry bell, or will be eliminated. The rider must enter the arena within 20 seconds of the start of the music, or will be eliminated.

**TECHNICAL EXECUTION:** Half-points are allowed. Compulsory exercises which must be performed are listed and scored on the left side of the score sheet. Movements which must be performed on both hands are so indicated by a dotted line under “Preliminary Notes.” Omitted compulsory movements receive a 0 and are averaged into the “Judge’s Marks.”

**FORBIDDEN AND ALLOWED:** Movements “above the level” (found ONLY in the higher level test) receive a deduction of 4 points for each movement, but not each occurrence of the same movement. All figures (regardless of size), patterns, combination or transitions composed of elements permitted in the declared level ARE permitted, even if the resulting configuration is found in higher levels. To serve as guidelines, the following lists specifically enumerate most of the dressage movements, combinations and transitions which are forbidden or allowed at each level.

<b><i>TRAINING LEVEL ALLOWED:</i></b>	<b><i>FORBIDDEN:</i></b>	<b><i>FIRST LEVEL ALLOWED:</i></b>	<b><i>FORBIDDEN:</i></b>
Trot Serpentine (any size) Trot Circles Canter Circles Canter – Trot Change of Lead through Trot Turn on the Forehand	Reinback Shoulder-in Travers Renvers Half-pass Flying changes Turn on the Haunches Pirouette Passage Counter-Canter (any configuration) Zig-zag leg yield Lengthen Trot or canter Canter Serpentine Canter-Walk-Halt	Canter Serpentine Counter Canter Zig-Zag Leg Yield Leg Yield along wall Lengthen Trot/Canter on 20 m circle Simple Change Change of Lead through Trot Walk-Canter-Walk Halt-Canter-Halt	Reinback Shoulder-in Travers Renvers Half-pass Elying changes Turn on Haunches Pirouette Piaffe Passage

**ARTISTIC IMPRESSION:** Tenths of points are permitted (0.1, 0.2...). Non-compulsory movements may be rewarded or penalized under “Choreography” and/or “Degree of Difficulty” (Artistic). Movements “Above the Levels” are not rewarded in Artistic Impression.

**TIES:** The higher total for Artistic Impression will break a tie.

**DEDUCTIONS:** Exceeding the time limit - 2 points from Total Artistic Impression. Movements “Above the Level” 4 points from Total Technical Impression for each illegal movement, but not for each recurrence of the same movement.

**DECIMALS:** Half-points are allowed in scoring the Technical Execution. Tenths of points (0.1, 0.2...) are allowed in scoring the Artistic Impression.

**TROT:** Training Level, unless stated otherwise, sitting and/or rising trot is allowed. First Level, unless stated otherwise, sitting trot is required.

**\*\*\*FIND MUSICAL KUR DESCRIPTIONS AND SCORE SHEETS LINK ON THE PAGE**

**Prix Caprilli Test #1**

Name of Judge: \_\_\_\_\_

No. \_\_\_\_\_

Signature of Judge: \_\_\_\_\_

**Prix Caprilli Test #1**

**Purpose:** For horses with jumping experience showing Training Level Dressage or above – maximum height of fences 2'. It is understood that in the working gaits, a jumping horse is not expected to be as round on the bit as a competing dressage horse. The horse must softly accept the bit and may show more “roundness” in the parts of the tests separate from the jumps. Trot work to be done posting. Transitions into and out of the halt maybe through the walk. Refusals will be penalized as an error of course. Knockdowns will be penalized at the judge’s discretion. In the case of a knocked down rail being in the way, the judge will ring the bell for the rider to stop without penalty. After the jump is replaced the bell will be rung again telling the rider to continue from where he stopped.

**Coefficient**

		TEST	POINTS	↓	TOTAL	REMARKS
1.	A X C	Enter working trot. Halt. Salute. Proceed working trot. Track right.				
2.	MXK	Change rein over fence #1. Return to working trot after jump.				
3.	A	20m circle left.				
4.	Before F	Turn on line to jump #2. Return to working trot after jump and proceed toward M.				
5.	C	Medium walk.				
6.	HB B	Free walk. Medium walk.		2		
7.	F	Working trot.				
8.	Between A & K	Working canter right lead.				
9.	KXM	Change rein over Jump #1, land in working canter.				
10.	M	Working trot.				
11.	Between C & H	Working canter left lead.				
12.	E	Large ½ circle left over Jump #2. After jump proceed straight ahead.				
13.	Opp. M	Working trot.				
14.	C Before C C	Circle 20m. letting the horse gradually chew the reins out of the hand at working trot rising. Gradually take up the reins. Straight ahead.				
15.	HXF	Change rein over Jump #3. Return to working trot before F.				
16.	A X	Down centerline. Halt throughout the walk. Salute. Leave arena at free walk on a loose rein.				

General Impressions	Coefficient			REMARKS
	POINTS	↓	TOTAL	
Gaits (rhythm and clarity) and jumping style				
Suppleness and balance (longitudinal and lateral, ability to shorten and lengthen)		2		
Relaxation and Obedience (tempo, attention, confidence, harmony, acceptance of the bit)		2		
Position and Seat of rider, timing to jumps		3		

**TOTAL POINTS:**  
**MAXIMUM POSSIBLE:** 250  
**PERCENT:**           

**FURTHER REMARKS:**

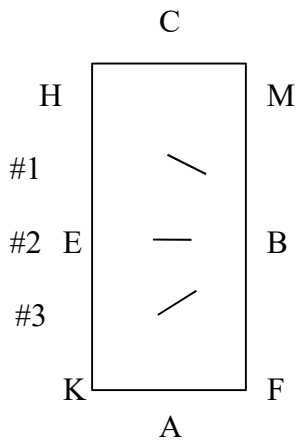


Diagram is not to scale and jumps are not placed exactly

**FURTHER REMARKS:**

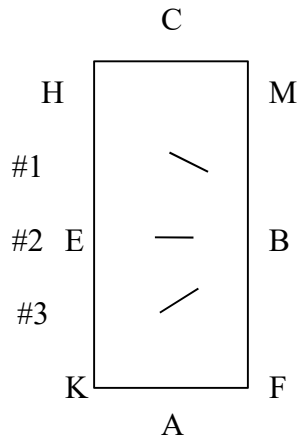


Diagram is not to scale and jumps are not placed exactly

**Examples of the Dressage Tests for 2019-22 can be found on the following pages or click on icon below to open test.**



Dressage Training  
Level-Test 1-19-22.docx



Dressage First Level  
Test-1-19-22.doc



Dressage Training  
Level-2-19-22.doc



Dressage First Level  
Test-2-19-22.doc



Dressage Training  
Level-3-19-22.doc



Dressage First Level  
Test-3-19-22.doc



Training Level  
Musical Kur-19-22.doc



First Level Musical  
Kur-19-22.doc

## 2019 USEF TRAINING LEVEL TEST 1

### PURPOSE

To confirm that the horse demonstrates correct basics, is supple and moves freely forward in a clear rhythm with a steady tempo, accepting contact with the bit.

All trot work may be ridden sitting or rising, unless stated.

Halts may be through the walk.

*READER PLEASE NOTE: Anything in parentheses should not be read.*

### INTRODUCE

Working trot; working canter; medium walk; free walk; 20m circles in trot and canter

### ENTRY NO:

#### Conditions:

ARENA SIZE: Standard or Small

AVERAGE RIDE TIME: 5:00 (Std.) or 4:00 (Small)

(from entry at A to final halt)

*Suggested to add at least 2 min. for scheduling purposes*

### MAXIMUM PTS: 260

TEST		DIRECTIVES	POINTS	COEFFICIENT	TOTAL	REMARKS
1.	A X	Enter working trot Halt, salute Proceed working trot	Regularity and quality of trot; willing, calm transitions; straightness; attentiveness; immobility (min. 3 seconds)			
2.	C E	Track left Circle left 20m	Regularity and quality of trot; shape and size of circle; bend; balance	2		
3.	A	Circle left 20m developing left lead canter in first quarter of circle	Willing, calm transition; regularity and quality of gaits; shape and size of circle; bend; balance			
4.	A-F-B	Working canter	Regularity and quality of canter; bend and balance in corner; straightness			
5.	Between B & M	Working trot	Willing, calm transition; regularity and quality of gaits; straightness; bend and balance in corner	2		
6.	C	Medium walk	Willing, calm transition; regularity and quality of walk; bend and balance in corner	2		
7.	E-F F	Change rein, free walk Medium walk	Regularity and quality of walks; reach and ground cover of free walk allowing complete freedom to stretch the neck forward and downward; straightness; willing, calm transitions	2		
8.	A	Working trot	Willing, calm transition; regularity and quality of trot; bend and balance in corner; straightness			
9.	E	Circle right 20m	Regularity and quality of trot; shape and size of circle; bend; balance	2		
10.	C	Circle right 20m developing right lead canter in first quarter of circle	Willing, calm transition; regularity and quality of gaits; shape and size of circle; bend; balance			
11.	C-M-B	Working canter	Regularity and quality of canter; bend and balance in corner; straightness			
12.	Between B & F	Working trot	Willing, calm transition; regularity and quality of gaits; straightness; bend and balance in corner	2		
13.	A X	Down centerline Halt, salute	Bend and balance in turn; regularity and quality of trot; willing, calm transition; straightness; attentiveness; immobility (min. 3 seconds)			
Leave arena at A in free walk.						





# 2019 USEF TRAINING LEVEL TEST 1

COLLECTIVE MARKS				
GAITS (Freedom and regularity)		1		
IMPULSION (Desire to move forward; elasticity of the steps; suppleness of the back; engagement of the hindquarters)		2		
SUBMISSION (Willing cooperation; harmony; attention and confidence; acceptance of bit and aids; straightness; lightness of forehand and ease of movements)		2		
RIDER'S POSITION AND SEAT (Alignment; posture; stability; weight placement; following mechanics of the gaits)		1		
RIDER'S CORRECT AND EFFECTIVE USE OF AIDS (Clarity; subtlety; independence; accuracy of test)		1		
FURTHER REMARKS:				
<b>To be deducted</b> Errors of the course and omissions are penalized				<b>SUBTOTAL:</b>
				<b>ERRORS:</b> (-                    )
				<b>TOTAL POINTS:</b> (Max Points: 260)

<p><b>United States Equestrian Federation, Inc.</b></p>
<p>Name of Competition _____</p>
<p>Date of Competition _____</p>
<p>Name and Number of Horse _____</p>
<p>Name of Rider _____</p>
<p><b>Final Score</b> Maximum Pts: 260</p>
<p>Points _____</p>
<p>Percent _____</p>
<p>Name of Judge _____</p>
<p>Signature of Judge _____</p>



# 2019 USEF TRAINING LEVEL TEST 2

**PURPOSE**

To confirm that the horse demonstrates correct basics, is supple and moves freely forward in a clear rhythm with a steady tempo, accepting contact with the bit.

All trot work may be ridden sitting or rising, unless stated.

Halts may be through the walk.

*READER PLEASE NOTE: Anything in parentheses should not be read.*

<b>INTRODUCE</b>	<b>ENTRY NO:</b>
Stretch circle in trot	<p><u>Conditions:</u>          ARENA SIZE: Standard or Small          AVERAGE RIDE TIME: 5:30 (Std.) or 4:30 (Small)          (from entry at A to final halt)  <i>Suggested to add at least 2 min. for scheduling purposes</i></p>
	<b>MAXIMUM PTS: 290</b>

TEST		DIRECTIVES	POINTS	COEFFICIENT	TOTAL	REMARKS
1.	A X	Enter working trot Halt, salute Proceed working trot	Regularity and quality of trot; willing, calm transitions; straightness; attentiveness; immobility (min. 3 seconds)			
2.	C B	Track right Circle right 20m	Regularity and quality of trot; shape and size of circle; bend; balance			
3.	K-X-M	Change rein	Regularity and quality of trot; straightness; bend and balance in corner	2		
4.	Between C & H	Working canter left lead	Willing, calm transition; regularity and quality of gaits; bend and balance in corner; straightness	2		
5.	E	Circle left 20m	Regularity and quality of canter; shape and size of circle; bend; balance			
6.	Between E & K	Working trot	Willing, calm transition; regularity and quality of gaits; straightness			
7.	A Before A A	Circle left 20m rising trot, allowing the horse to stretch forward and downward while maintaining contact Shorten the reins Working trot	Forward and downward stretch over the back into a light contact, maintaining balance and quality of trot; bend; shape and size of circle; willing, calm transitions			
8.	F F-E	Medium walk Change rein, medium walk	Willing, calm transition; regularity and quality of walk	2		
9.	E-M M	Change rein, free walk Medium walk	Regularity and quality of walks; reach and ground cover of free walk allowing complete freedom to stretch the neck forward and downward; straightness; willing, calm transitions	2		
10.	C	Working trot	Willing, calm transition; regularity and quality of trot; bend and balance in corner; straightness			
11.	E	Circle left 20m	Regularity and quality of trot; shape and size of circle; bend; balance			
12.	F-X-H	Change rein	Regularity and quality of trot; straightness; bend and balance in corner	2		
13.	Between C & M	Working canter right lead	Willing, calm transition; regularity and quality of gaits; bend and balance in corner; straightness	2		
14.	B	Circle right 20m	Regularity and quality of canter; shape and size of circle; bend; balance			
15.	Between B & F	Working trot	Willing, calm transition; regularity and quality of gaits, straightness			
16.	A X	Down centerline Halt, salute	Bend and balance in turn; regularity and quality of trot; willing, calm transition; straightness; attentiveness; immobility (min. 3 seconds)			

Leave arena at A in free walk.



# 2019 USEF TRAINING LEVEL TEST 2

COLLECTIVE MARKS				
GAITS (Freedom and regularity)		1		
IMPULSION (Desire to move forward; elasticity of the steps; suppleness of the back; engagement of the hindquarters)		2		
SUBMISSION (Willing cooperation; harmony; attention and confidence; acceptance of bit and aids; straightness; lightness of forehand and ease of movements)		2		
RIDER'S POSITION AND SEAT (Alignment; posture; stability; weight placement; following mechanics of the gaits)		1		
RIDER'S CORRECT AND EFFECTIVE USE OF AIDS (Clarity; subtlety; independence; accuracy of test)		1		
FURTHER REMARKS:				
<b>To be deducted</b> Errors of the course and omissions are penalized			1st Time = 2 points	
			2nd Time = 4 points	
			3rd Time = Elimination	
			<b>SUBTOTAL:</b>	
			<b>ERRORS:</b> (-                    )	
			<b>TOTAL POINTS:</b> (Max Points: 290)	

<b>Final Score</b> <b>Maximum Pts: 290</b>	
Points _____	Percent _____
Name of Rider _____	Name and Number of Horse _____
Name of Judge _____	Date of Competition _____
Signature of Judge _____	Name of Competition _____
<b>United States Equestrian Federation, Inc.</b>	



# 2019 USEF TRAINING LEVEL TEST 3

**PURPOSE**

To confirm that the horse demonstrates correct basics, is supple and moves freely forward in a clear rhythm with a steady tempo, accepting contact with the bit.

All trot work may be ridden sitting or rising, unless stated.

Halts may be through the walk.

*READER PLEASE NOTE: Anything in parentheses should not be read.*

<b>INTRODUCE</b>	<b>ENTRY NO:</b>
Serpentine in trot	<p><u>Conditions:</u>          ARENA SIZE: Standard or Small          AVERAGE RIDE TIME: 5:30 (Std.) or 4:30 (Small)          (from entry at A to final halt)  <i>Suggested to add at least 2 min. for scheduling purposes</i></p>
	<b>MAXIMUM PTS: 290</b>

TEST		DIRECTIVES	POINTS	COEFFICIENT	TOTAL	REMARKS
1.	A X	Enter working trot Halt, salute Proceed working trot	Regularity and quality of trot; willing, calm transitions; straightness; attentiveness; immobility (min. 3 seconds)			
2.	C H-X-F	Track left Change rein	Regularity and quality of trot; straightness; bend and balance in turns			
3.	A-C	Serpentine 3 equal loops width of the arena	Regularity and quality of trot; supple changes of bend on centerline; geometry; balance	2		
4.	Between C & M	Working canter right lead	Willing, calm transition; regularity and quality of gaits; bend and balance in corner; straightness			
5.	B	Circle right 20m	Regularity and quality of canter; shape and size of circle; bend; balance			
6.	A	Working trot	Willing, calm transition; regularity and quality of trot; bend and balance in corner	2		
7.	Before K K-E	Medium walk Medium walk	Willing, calm transition; regularity and quality of walk	2		
8.	E-M M	Change rein, free walk Medium walk	Regularity and quality of walks; reach and ground cover of free walk allowing complete freedom to stretch the neck forward and downward; straightness; willing, calm transitions; bend and balance in corner	2		
9.	C	Working trot	Willing, calm transition; regularity and quality of trot; bend and balance in corner; straightness			
10.	C-A	Serpentine 3 equal loops width of the arena	Regularity and quality of trot; supple changes of bend on centerline; geometry; balance	2		
11.	Between A-F	Working canter left lead	Willing, calm transition; regularity and quality of gaits; bend and balance in corner; straightness			
12.	B	Circle left 20m	Regularity and quality of canter; shape and size of circle; bend; balance			
13.	C	Working trot	Willing, calm transition; regularity and quality of trot; bend and balance in corner; straightness	2		
14.	E  Before E E	Circle left 20m in rising trot, allowing horse to stretch forward and downward, while maintaining contact  Shorten the reins Working trot	Forward and downward stretch over the back into a light contact, maintaining balance and quality of trot; bend; shape and size of circle; willing, calm transitions	2		
15.	A X	Down centerline Halt, salute	Bend and balance in turn; regularity and quality of trot; willing, calm transition; straightness; attentiveness; immobility (min. 3 seconds)			

Leave arena at A in free walk.



# 2019 USEF TRAINING LEVEL TEST 3

COLLECTIVE MARKS				
GAITS (Freedom and regularity)		1		
IMPULSION (Desire to move forward; elasticity of the steps; suppleness of the back; engagement of the hindquarters)		2		
SUBMISSION (Willing cooperation; harmony; attention and confidence; acceptance of bit and aids; straightness; lightness of forehand and ease of movements)		2		
RIDER'S POSITION AND SEAT (Alignment; posture; stability; weight placement; following mechanics of the gaits)		1		
RIDER'S CORRECT AND EFFECTIVE USE OF AIDS (Clarity; subtlety; independence; accuracy of test)		1		
FURTHER REMARKS:				
<b>To be deducted</b> Errors of the course and omissions are penalized			<b>1st Time = 2 points</b> <b>2nd Time = 4 points</b> <b>3rd Time = Elimination</b>	
			<b>SUBTOTAL:</b>	
			<b>ERRORS:</b> ( -                    )	
			<b>TOTAL POINTS:</b> (Max Points: 290)	

<b>United States Equestrian Federation, Inc.</b>	
Name of Competition _____ Date of Competition _____ Name and Number of Horse _____ Name of Rider _____	Points _____ <b>Final Score</b> <b>Maximum Pts: 290</b> Percent _____
Name of Judge _____ Signature of Judge _____	



# 2019 USEF FIRST LEVEL TEST 1

## PURPOSE

To confirm that the horse demonstrates correct basics, and in addition to the requirements of Training Level, has developed the thrust to achieve improved balance and throughness and maintains a more consistent contact with the bit.

All trot work may be ridden sitting or rising, unless stated.

*READER PLEASE NOTE: Anything in parentheses should not be read.*

## INTRODUCE

10m half circle at trot; 15m circle in canter; lengthening of stride in trot and canter

## ENTRY NO:

### Conditions:

ARENA SIZE: Standard

AVERAGE RIDE TIME: 5:30

(from entry at A to final halt)

*Suggested to add at least 2 min. for scheduling purposes*

## MAXIMUM PTS: 290

TEST		DIRECTIVES	POINTS	COEFFICIENT	TOTAL	REMARKS
1.	A X	Enter working trot Halt, salute Proceed working trot	Regularity and quality of trot; willing, clear transitions; straightness; attentiveness; immobility (min. 3 seconds)			
2.	C E-X	Track left Half circle left 10m, returning to track at H	Regularity and quality of trot; shape and size of half circle; bend; balance; straightness			
3.	B-X	Half circle right 10m, returning to track at M	Regularity and quality of trot; shape and size of half circle; bend; balance; straightness			
4.	C Before C C	Circle left 20m in rising trot, allowing the horse to stretch forward and downward while maintaining contact Shorten the reins Working trot	Forward and downward stretch over the back into a light contact, maintaining balance and quality of trot; bend; shape and size of circle; willing, clear transitions	2		
5.	H-P P	Change rein, lengthen stride in trot Working trot	Moderate lengthening of frame and stride; regularity and quality of trot; straightness; consistent tempo; willing, clear transitions; bend and balance in corner			
6.	A	Medium walk	Willing, clear transition; regularity and quality of walk; bend and balance in corner; straightness	2		
7.	V-R R	Change rein, free walk Medium walk	Regularity and quality of walks; reach and ground cover of free walk allowing complete freedom to stretch the neck forward and downward; straightness; willing, clear transitions	2		
8.	M C	Working trot Working canter left lead	Willing, clear transitions; regularity and quality of gaits; bend and balance in corner	2		
9.	H-V	Lengthen stride in canter	Willing, clear transition; moderate lengthening of frame and stride; regularity and quality of canter; straightness; consistent tempo			
10.	V	Circle left 15m Develop working canter in first half of circle	Willing, clear transition; regularity and quality of canter; shape and size of circle; bend; balance			
11.	F-X-H X	Change rein Working trot	Willing, clear transition; regularity and quality of gaits; bend and balance in corner; straightness			
12.	C	Working canter right lead	Willing, clear transition; regularity and quality of canter; bend and balance in corner	2		
13.	M-P	Lengthen stride in canter	Willing, clear transition; moderate lengthening of frame and stride; regularity and quality of canter; straightness; consistent tempo			
14.	P	Circle right 15m Develop working canter in first half of circle	Willing, clear transition; regularity and quality of canter; shape and size of circle; bend; balance			
15.	A	Working trot	Willing, clear transition; regularity and quality of trot; straightness; bend and balance in corner			
16.	K-R R	Change rein, lengthen stride in trot Working trot	Moderate lengthening of frame and stride; regularity and quality of trot; straightness; consistent tempo; willing, clear transitions; bend and balance in corners			



# 2019 USEF FIRST LEVEL TEST 1

17.	E X G	Half circle left 10m Down centerline Halt, salute	Bend and balance in half circle; regularity and quality of trot; willing, clear transition; straightness; attentiveness; immobility (min. 3 seconds)				
Leave arena at A in free walk.							

COLLECTIVE MARKS			
GAITS (Freedom and regularity)		1	
IMPULSION (Desire to move forward; elasticity of the steps; suppleness of the back; engagement of the hindquarters)		2	
SUBMISSION (Willing cooperation; harmony; attention and confidence; acceptance of bit and aids; straightness; lightness of forehand and ease of movements)		2	
RIDER'S POSITION AND SEAT (Alignment; posture; stability; weight placement; following mechanics of the gaits)		1	
RIDER'S CORRECT AND EFFECTIVE USE OF AIDS (Clarity; subtlety; independence; accuracy of test)		1	
FURTHER REMARKS:			
<b>To be deducted</b> Errors of the course and omissions are penalized  1st Time = 2 points 2nd Time = 4 points 3rd Time = Elimination			<b>SUBTOTAL:</b>
			<b>ERRORS:</b> (-                    )
			<b>TOTAL POINTS:</b> (Max Points: 290)

<b>Final Score</b> <b>Maximum Pts: 290</b>	<b>United States Equestrian Federation, Inc.</b> <b>2019 USEF FIRST LEVEL TEST 1</b>
Name of Rider _____ Name and Number of Horse _____ Date of _____ Name of _____ Point _____ Percent _____ Signature of _____ Name of _____	



# 2019 USEF FIRST LEVEL TEST 2

### PURPOSE

To confirm that the horse demonstrates correct basics, and in addition to the requirements of Training Level, has developed the thrust to achieve improved balance and throughness and maintains a more consistent contact with the bit.

All trot work may be ridden sitting or rising, unless stated.

*READER PLEASE NOTE: Anything in parentheses should not be read.*

<b>INTRODUCE</b>	<b>ENTRY NO:</b>
Leg Yielding	Conditions: ARENA SIZE: Standard AVERAGE RIDE TIME: 5:30 (from entry at A to final halt) <i>Suggested to add at least 2 min. for scheduling purposes</i>
	<b>MAXIMUM PTS: 350</b>

TEST		DIRECTIVES	POINTS	COEFFICIENT	TOTAL	REMARKS
1.	A X	Enter working trot Halt, salute Proceed working trot				
2.	C M-V V	Track right Change rein, lengthen stride in trot Working trot				
3.	K-D D-L	Half circle left 10m Working trot				
4.	L-M	Leg yield right		2		
5.	H-P P	Change rein, lengthen stride in trot Working trot				
6.	F-D D-L	Half circle right 10m Working trot				
7.	L-H	Leg yield left		2		
8.	C	Medium walk		2		
9.	M-V V	Change rein, free walk Medium walk		2		
10.	K A	Working trot Working canter left lead				
11.	P	Circle left 15m				
12.	P-M	Lengthen stride in canter		2		
13.	Between M-C	Develop working canter				
14.	H-X-F X	Change rein Working trot				
15.	F	Working canter right lead				
16.	V	Circle right 15m				
17.	V-H	Lengthen stride in canter		2		
18.	Between H-C	Develop working canter				
19.	M	Working trot				





## 2019 USEF FIRST LEVEL TEST 2

20.	B Before B B	Circleright 20m rising trot, allowing the horse to stretch forward and downward while maintaining contact Shorten the reins Working trot	Forward and downward stretch over the back into a light contact, maintaining balance and quality of trot; bend; shape and size of circle; willing, clear transitions		2		
21.	A X	Down centerline Halt, salute	Bend and balance in turn; regularity and quality of trot; willing, clear transition; straightness; attentiveness; immobility (min. 3 seconds)				
Leave arena at A in free walk.							

### COLLECTIVE MARKS

GAITS (Freedom and regularity)		1		
IMPULSION (Desire to move forward; elasticity of the steps; suppleness of the back; engagement of the hindquarters)		2		
SUBMISSION (Willing cooperation; harmony; attention and confidence; acceptance of bit and aids; straightness; lightness of forehand and ease of movements)		2		
RIDER'S POSITION AND SEAT (Alignment; posture; stability; weight placement; following mechanics of the gaits)		1		
RIDER'S CORRECT AND EFFECTIVE USE OF AIDS (Clarity; subtlety; independence; accuracy of test)		1		

FURTHER REMARKS:

<b>To be deducted</b> Errors of the course and omissions are penalized  1st Time = 2 points 2nd Time = 4 points 3rd Time = Elimination	<b>SUBTOTAL:</b>
	<b>ERRORS:</b> ( - )
	<b>TOTAL POINTS:</b> (Max Points: 350)

United States Equestrian Federation, Inc. <b>2019 USEF FIRST LEVEL TEST 2</b>	
Name of _____  Date of _____  Name and Number of Horse _____  Name of Rider _____	Point _____  Percent _____  <b>Final Score</b> <b>Maximum Pts: 350</b>
Signature of _____  Name of _____	



# 2019 USEF FIRST LEVEL TEST 3

### PURPOSE

To confirm that the horse demonstrates correct basics, and in addition to the requirements of Training Level, has developed the thrust to achieve improved balance and throughness and to maintain a more consistent contact with the bit.

All trot work may be ridden sitting or rising, unless stated.

*READER PLEASE NOTE: Anything in parentheses should not be read.*

### INTRODUCE

10m circle at trot;  
change of lead through  
trot; counter canter

### ENTRY NO:

#### Conditions:

ARENA SIZE: Standard

AVERAGE RIDE TIME: 6:00

(from entry at A to final halt)

*Suggested to add at least 2 min. for scheduling purposes*

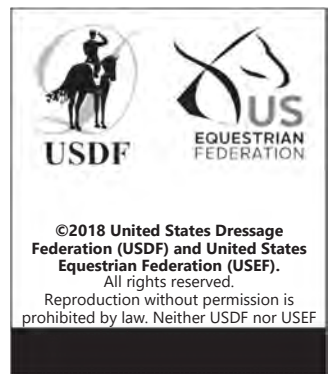
### MAXIMUM PTS: 360

TEST		DIRECTIVES	POINTS	COEFFICIENT	TOTAL	REMARKS
1.	A X	Enter working trot Halt, salute Proceed working trot	Regularity and quality of trot; willing, clear transitions; straightness; attentiveness; immobility (min. 3 seconds)			
2.	C H-X-F F	Track left Change rein, lengthen stride in trot Working trot	Bend and balance in turns; moderate lengthening of frame and stride; regularity and quality of trot; willing, clear transitions; straightness; consistent tempo			
3.	V-I	Leg yield right	Regularity and quality of trot; consistent tempo; alignment; balance and flow	2		
4.	I I C	Circle left 10m Straight ahead Track left	Regularity and quality of trot; shape and size of circle; bend; balance; straightness on centerline			
5.	S-L	Leg yield left	Regularity and quality of trot; consistent tempo; alignment; balance and flow	2		
6.	L L A	Circle right 10m Straight ahead Track right	Regularity and quality of trot; shape and size of circle; bend; balance; straightness on centerline			
7.	E Before E E	Circle right 20m rising trot, allowing the horse to stretch forward and downward while maintaining contact Shorten the reins Working trot	Forward and downward stretch over the back into a light contact, maintaining balance and quality of trot; bend; shape and size of circle; willing, clear transitions	2		
8.	H	Medium walk	Willing, clear transition; regularity and quality of walk; bend; balance; straightness	2		
9.	M-V V	Free walk Medium walk	Regularity and quality of walks; reach and ground cover of free walk allowing complete freedom to stretch the neck forward and downward; straightness; willing, clear transitions	2		
10.	K A	Working trot Working canter, left lead	Willing, calm transitions; regularity and quality of gaits; bend and balance in corner			
11.	F-X-M	One loop maintaining left lead	Regularity and quality of canter; shape and size of loop; positioning; balance	2		
12.	C	Circle left 15m	Regularity and quality of canter; shape and size of circle; bend; balance			
13.	H-V	Lengthen stride in canter	Moderate lengthening of frame and stride; regularity and quality of canter; willing, clear transition; straightness; consistent tempo			
14.	V	Working canter	Willing, clear transition; regularity and quality of canter; bend and balance in corners			
15.	F-X-H X	Change rein Change of lead through trot	Willing, clear transitions; regularity and quality of gaits; straightness			
16.	M-X-F	One loop maintaining right lead	Regularity and quality of canter; shape and size of loop; positioning; balance	2		
17.	A	Circle right 15m	Regularity and quality of canter; shape and size of circle; bend; balance			
18.	K-S	Lengthen stride in canter	Moderate lengthening of frame and stride; regularity and quality of canter; willing, clear transition; straightness; consistent tempo			
19.	S	Working canter	Willing, clear transition; regularity and quality of canter; bend and balance in corner			



# 2019 USDF Training Level Freestyle

Suggested schedule time: 10 minutes per ride



Event: \_\_\_\_\_ Date: \_\_\_\_\_  
 Judge: \_\_\_\_\_ Position: \_\_\_\_\_  
 Competitor No.: \_\_\_\_\_  
 Name: \_\_\_\_\_  
 Horse: \_\_\_\_\_

**MAXIMUM:**  
**5 minutes**  
 No minimum time

## TECHNICAL EXECUTION

**Note:** Omitted compulsory elements receive a "0". Judges Marks for Technical Execution must be given in **half or full points (no tenths)**. Trot work may be done sitting or rising.

COMPULSORY ELEMENTS & PRELIMINARY MARKS	POSSIBLE POINTS	JUDGE'S MARKS	CO-EFFICIENCY	FINAL SCORE	REMARKS
1. Medium walk (20m continuous)	10				
2. Free walk (20m continuous)	10		2		
3. 20-meter circle in working trot <b>RIGHT</b>	10				
4. 20-meter circle in working trot <b>LEFT</b>	10				
5. Serpentine in working trot with loops no smaller than 15 meters	10		2		
6. Stretch forward & downward on a 20-meter trot circle	10		2		
7. 20-meter circle in working canter <b>RIGHT</b>	10				
8. 20-meter circle in working canter <b>LEFT</b>	10				
9. Transitions	10		2		
10. Halt with salute on centerline, first and final	10				
11. Rhythm, energy and elasticity	10				

**Further Remarks:**

	<b>Total Technical Execution (150 points possible)</b>
	<b>Deductions (forbidden movements)</b>
	<b>Errors (2 points off for each error, not cumulative)</b>
	<b>Final Technical Execution (150 points possible)</b>

**Forbidden movements will incur a deduction of 4 points from Total Execution for each forbidden movement, but not for each recurrence of the same movement.**

### Training Level

**Forbidden:** Any movement or transition found only in tests above the level. Exceptions are listed under Additionally Allowed.

**Additionally Allowed:** Trot-halt-trot, trot-walk-trot, trot-canter-trot (20m minimum of trot).

# ARTISTIC IMPRESSION

**Note:** Non-compulsory movements must be rewarded or penalized under Choreography and/or Degree of Difficulty. Judges Marks for Artistic Impression may be given in tenths.

	POSSIBLE POINTS	JUDGES MARKS	CO-EFFICIENT	FINAL SCORE	REMARKS
<b>1. Harmony Between Horse and Rider</b>	10		4		
<b>2. Choreography</b> design cohesiveness, use of arena, balance, creativity	10		4		
<b>3. Degree of Difficulty</b>	10		1		
<b>4. Music</b> suitability, cohesiveness, seamlessness	10		3		
<b>5. Interpretation</b> music expresses gaits, use of phrasing and dynamics	10		3		

## Further Remarks:

	<b>Total Artistic Impression (150 points possible)</b>
	<b>Deductions (overtime penalties)</b> Overtime penalty will incur a deduction of 1 point from total for Artistic Impression
	<b>Final Artistic Impression (150 points possible)</b>
	<b>Final Technical Execution (150 points possible)</b>
	<b>Final Score (300 points possible)</b>
	<b>Percentage (Final score divided by 300)</b> In case of tie: The higher total for Artistic Impression will break the tie.

Signature: \_\_\_\_\_

## Reminders for Freestyle Judges

**Time:** The USDF Freestyles **maximum time limit is 5 minutes**. There is **no minimum time**. No bell is sounded at the end of the time limit. Movements executed after the 5 minutes limit are not scored. One (1) point is deducted from the total for Artistic Impression for exceeding the time limit.

**DR 129:** Under penalty of elimination at the **discretion of the Judge at "C"**, a rider must enter the arena within 30 seconds of the music starting. **Music must cease at the final salute.**

**DR 129:** At the beginning and end of a Freestyle Test a halt with a salute is compulsory. Time begins when the horse moves forward after the competitor's halt and ends with the final halt and salute.

### Judging:

**DR 129:** All judges of a freestyle test at any level must judge both artistic and technical parts of the test.

**DR 129:** In case of rider's music failing **before or during** a Freestyle Test and in cases where there is no backup system the rider can, with permission of the judge at "C", leave the arena **or start at a later time**. There should be minimum interference with the starting times of the other riders and the affected rider should return to complete or restart his/her test during a scheduled break in the competition or at the end of the competition. The rider may decide whether to restart the test from the beginning or to commence from the point where the music failed. Judging must restart at the point of interruption. In any case, the marks already given will not be changed.

**DR 122:** The judge may stop a test and/or allow a competitor to restart a test from the beginning or from any appropriate point in the test if, in his discretion, some unusual circumstance has occurred to interrupt a test.

### Above the level Movements and Transitions:

Movements and transitions "above the level" (found ONLY in a higher level test) receive a deduction of four points from the total for technical execution for each illegal movement or transition, but not for each recurrence of the same movement or transition.

### Errors:

The bell is not rung for errors occurring in USDF Freestyle Tests. Errors occur for failure to salute in the halt or rising at the trot at Second Level and above. Two points will be deducted for each error, however they are not cumulative and will not result in elimination.

**Rules and Guidelines for USDF Training through Fourth Level Freestyle can be found on [usdf.org](http://usdf.org). USEF Rule References current as of October 1, 2018. The most up to date USEF rules regarding Freestyles can be found on [usef.org](http://usef.org).**

# 2019 USEF TRAINING LEVEL TEST 1

## PURPOSE

To confirm that the horse demonstrates correct basics, is supple and moves freely forward in a clear rhythm with a steady tempo, accepting contact with the bit.

All trot work may be ridden sitting or rising, unless stated.

Halts may be through the walk.

*READER PLEASE NOTE: Anything in parentheses should not be read.*

### INTRODUCE

Working trot; working canter; medium walk; free walk; 20m circles in trot and canter

### ENTRY NO:

#### Conditions:

ARENA SIZE: Standard or Small

AVERAGE RIDE TIME: 5:00 (Std.) or 4:00 (Small)

(from entry at A to final halt)

*Suggested to add at least 2 min. for scheduling purposes*

### MAXIMUM PTS: 260

TEST		DIRECTIVES	POINTS	COEFFICIENT	TOTAL	REMARKS
1.	A X	Enter working trot Halt, salute Proceed working trot				
2.	C E	Track left Circle left 20m		2		
3.	A	Circle left 20m developing left lead canter in first quarter of circle				
4.	A-F-B	Working canter				
5.	Between B & M	Working trot		2		
6.	C	Medium walk		2		
7.	E-F F	Change rein, free walk Medium walk		2		
8.	A	Working trot				
9.	E	Circle right 20m		2		
10.	C	Circle right 20m developing right lead canter in first quarter of circle				
11.	C-M-B	Working canter				
12.	Between B & F	Working trot		2		
13.	A X	Down centerline Halt, salute				
Leave arena at A in free walk.						



# 2019 USEF TRAINING LEVEL TEST 1

COLLECTIVE MARKS				
GAITS (Freedom and regularity)		1		
IMPULSION (Desire to move forward; elasticity of the steps; suppleness of the back; engagement of the hindquarters)		2		
SUBMISSION (Willing cooperation; harmony; attention and confidence; acceptance of bit and aids; straightness; lightness of forehand and ease of movements)		2		
RIDER'S POSITION AND SEAT (Alignment; posture; stability; weight placement; following mechanics of the gaits)		1		
RIDER'S CORRECT AND EFFECTIVE USE OF AIDS (Clarity; subtlety; independence; accuracy of test)		1		
FURTHER REMARKS:				
<b>To be deducted</b> Errors of the course and omissions are penalized				<b>SUBTOTAL:</b>
				<b>ERRORS:</b> (-                    )
				<b>TOTAL POINTS:</b> (Max Points: 260)

<b>United States Equestrian Federation, Inc.</b> <b>2019 USEF TRAINING LEVEL TEST 1</b>	
Name of Competition	_____
Date of Competition	_____
Name and Number of Horse	_____
Name of Rider	_____
<b>Final Score</b> <b>Maximum Pts: 260</b>	
Points	_____
Percent	_____
Name of Judge	_____
Signature of Judge	_____

