

NIGEL KROHN CHALLENGE TROPHY

**Friday 23rd - Sunday 25th
September 2011**



NIGEL KROHN was a Scout Leader with the 42nd St Barbara's Group.

He was also the first District Commissioner for Bablake District after the merger of Radford and Earlsdon Districts.

Nigel was not only a family man, he was also dedicated to the cause of Scouting and will be remembered by many.

We hope you will enjoy this weekends activities and remember the first line of your promise

"I PROMISE THAT I WILL DO MY BEST".

Mark Walton

District Scout Leader 2005 -2007

Nigel Krohn Challenge Trophy

Leaders and Scouts Event Information Pack

This will be a very busy weekend of challenges and activities. Please ensure that the program times are adhered to as rigidly as reasonably possible.

The organisers of this event strongly recommend that you read this information pack and ensure you understand the event timetable and programme.

For the duration of this event, it is assumed that each Scout Troop Leader will have completed all the criteria by the Scout Association as per POR (*Policy and Organisation Rules*).

No responsibility will be held by the event organiser or any of the event team for failure by Scout Leaders to follow the guidelines of POR.

The event organiser and event team, hope that you all have an extremely enjoyable weekend.

Please look upon this event as a fun weekend and help your Scouts to build up their self esteem, skills and ability to work as team players.

Yis Mike

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Nigel Krohn Challenge 2011 Info Pack NEW Recommendations

Team Size

Only ONE TEAM per Scout Group is permitted to enter.

Teams will comprise of between four to six Scouts, within the **CORE Scout age range of 10½ - 14 years of age**, as per Factsheet FS250045.

Scout Training

It is expected that all Scouts entered on the Nigel Krohn Challenge, will have had sufficient training to cover the activities for the weekend.

Some of this training can be carried out as current badge work, other training aspects are leader led and experience based.

The following lists are not exhaustive, just basic requirements to ensure the confidence and well being of the Scouts you are entering.

Examples of badge work for the Nigel Krohn Challenge are;

- Navigators Badge
- Camp Cook
- Emergency Aid to Stage 3
- Fire Safety

Leader led training examples are;

- Compass use
- Correct clothing and footwear
- Suitable camping and activity gear
- Basic self survival, i.e. ensuring they eat and drink adequately, before, during and after the activities.
- Basic buddy awareness, i.e. a nominated person(s) to maintain regular head counts of all in their team.

Basic Safety

It is expected that ALL Scout Leaders WILL be responsible for the safety and well being of all young people and leaders of all ages, in their charge.

You will take all the necessary precautions and safety measures normally practiced on camp. This will include a first aid kit to the minimum standard as that recommended by the Scout Association in Factsheet **FS315077**. See page 2 for the recommended items.

You will also be expected to ensure adequate fire prevention and extinguishing methods and equipment are available for the camp.

All these basic safety items should be practiced on an ordinary camp and will be expected for the duration of this weekend.

Basic Equipment for the Hike

Over and above normal camp and activity equipment, you will need to ensure that the team you are entering has the following items in their kit;

- Mobile Phone (sealed in a bag, only to be opened in an emergency)
- Maps of the area x2 per team
- Compasses x2 per team
- First Aid Kit, minimum 1 per team
- Drinks container, min 1 litre, per team member – with water, squash or suitable liquid to drink and keep hydrated.

- Adequate food per member for the hike
- Waterproof coat, 1 per member
- Waterproof trousers, 1 per member
- Suitable walking boots or shoes per member (sometimes, its as cheap to buy walking boots than trainers, with the added advantage of a better grip)

Basic Requirements

As per normal camping procedures, you will be required to complete the following documentation;

- Nights Away Notification (For those without a permit, the event organiser will be the permit holder.)
- Risk Assessment for your camping area and taking in to account neighbouring campers and environment.
- Parental/Guardian Consent Forms for each young person under 18 years of age.
- Assign a Home Contact.

Extra Requirements for the event;

- A copy of the Nights Away Notification to be forwarded to the ADC
- Details of ALL young persons as per supplied paperwork
- Details of the Home Contact

PLEASE NOTE

Failure to complete the basic requirements may invalidate your team's entry.

The above **EXTRA REQUIREMENTS** are necessary should any young person have an injury requiring medical assistance or hospital care over and above basic first aid, to ensure the right treatment can be given and also the parents or carers can be advised at the earliest opportunity.

General Notes and Information

Team Details	<ul style="list-style-type: none"> • No more than one team for SCOUT GROUP. • Teams are to consist of between four and six scouts. • Each team member will be within the CORE AGE for Scouts, 10½ - 14 years of age.
Nights Permit	This will be held by the Assistant District Commissioner for Scouts, who is the event organiser.
Lunch Breaks	<ul style="list-style-type: none"> • Saturday's lunch breaks are COMPULSARY. • Saturday's lunch breaks MUST be a minimum of 30 minutes and not longer than one hour.
Hike	<ul style="list-style-type: none"> • Unless requested and approved, no team will be without a responsible person to chaperone them. • Teams MUST provide their own First Aid Kit, maps and compasses.
Friday Set-up	<ul style="list-style-type: none"> • Friday will be purely for setting up and a leader briefing. • A briefing will be given to ALL leaders, campers, entrants and any other personnel involved with the weekend's activities.
Lights Out	<ul style="list-style-type: none"> • A strict curfew of LIGHTS OUT and all Scouts in bed by 23:00hrs each night. • Points will be deducted for any unnecessary disturbance, noise or talking after Lights Out has been announced until 06:00hrs the following morning.
Breakfast	<ul style="list-style-type: none"> • Breakfast MUST be over with all breakfast pots washed up and put away by 08:45 hrs ready for kit inspection on Saturday and tent inspection on Sunday.
Inspection	<ul style="list-style-type: none"> • Kit Inspection will take place after Flag Break on Saturday morning at 09:10hrs prompt. • Tent Inspection will take place after Flag Break on Sunday Morning.
Points	<ul style="list-style-type: none"> • Please read thoroughly the points Allocation Tables in this information Pack.
Home Contact	<ul style="list-style-type: none"> • It is assumed that you have followed the procedures set out by the Scout Association regarding the provision of a Home Contact.
Camp/Activity Consent Forms	<ul style="list-style-type: none"> • It is expected that each team will have gained the necessary consent from parents or carers of the Scouts in their charge. • Likewise, it is expected that all leaders have sufficient medical details for each Scout in their team. • The event leader or any team MUST be advised of any Scouts with a known medical, allergy or any other condition that could result in a problem while out on the hike. • Each team MUST complete the supplied sheet; with details of each Scout in their team, along with the home contact details.
First Aid Kit	<ul style="list-style-type: none"> • A First Aid Kit should be carried by each team while out on the hike.

- Mobile Phones**
- It is expected that each base will have a mobile phone.
 - **NO Scouts are to possess or use a mobile phone, other than one provided as part of their equipment for emergency use, at any time while out on the hike.** This could constitute cheating or compromise safety and concentration during the exercise.
- Costs**
- £10.00 Deposit per team is required by Friday 10th September 2010
 - Cost per person; £6.00 for the event (inc deposit)
- NOTES;
Important,
please read.**
- The event time table will be issued once all teams have registered.
 - All the bases will be on the hike and not at Rough Close.
 - Failure to complete registration and deposit payments by Friday 9th September 2011 could result in your team not being entered for the Nigel Krohn Challenge 2011.
 - Failure to complete the form with the contact details for each Scout in your team, complete with Home Contact details, **MAY RESULT IN THE TEAM NOT BEING ENTERED.**
 - **Any compliance failures WILL BE THE RESPONSIBILITY OF THE SCOUT LEADER.**

The Assistant District Commissioner for Scouts or any of their representatives or staff **WILL NOT be held responsible** for any non-compliance.

Points Allocation

Map, Compass and Observation

Max points to be gained from this base	20	Max
Teamwork earns	5	Max
Map used correctly	5	Max
Compass Use	5	Max
Navigation and Observation Skills	5	Max

First Aid

Max points to be gained from this base	20	Max
Teamwork earns	5	Max
Knowledge	5	Max
Skills,	5	Max
Initiative and application of knowledge	5	Max

Pioneering

Max points to be gained from this base	20	Max
Teamwork earns	5	Max
Knowledge of knots and lashings earns	5	Max
Structure rigidity earns	5	Max
Achievement	5	Max

Lights Out

Points will be deducted for any unnecessary disturbance, noise or talking after Lights Out has been announced until 06:00hrs the following morning.	20	Min	Per disturbance, unnecessary noise or talking.
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Kit and Equipment Inspection

Category / Item	Quantity	Scoring	Max Points
Clothing and kit			10
Waterproof Coat	1 per person	-1 for each shortfall	
Waterproof Trousers	1 per person	-1 for each shortfall	
Suitable Footwear	1 per person	-1 for each shortfall	
Warm Top/Sweatshirt	1 per person	-1 for each shortfall	
Suitable Trousers (NOT Denim Jeans)	1 per person	-1 for each shortfall	
Suitable Hat/Baseball Cap	1 per person	-1 for each shortfall	
Day Sack 25/35ltrs capacity	1 per person	-1 for each shortfall	
Drinks container 1 ltr capacity	1 per person	-1 for each shortfall	
Adequate food	1 per person	-1 for each shortfall	
Equipment; Team and Personal			10
Map	2 per team	-1 for each shortfall	
Map Case	2 per team	-1 for each shortfall	
Compass	2 per team	-1 for each shortfall	
Torch	1 per person	-1 for each shortfall	
Mobile Phone	1 per team	-1 for each shortfall	
First Aid Kit	1 per team	-1 for each shortfall	
Route Card	2 per team	-1 for each shortfall	
		-1 for each shortfall	
Extras; Advisory ONLY			0
Survival Bag		1 per team	
Foil Blanket		1 per team	
Whistle		1 per person	
	TOTAL		20

Tent Inspection Points Allocation

Location	Max Points	Criteria
Porch/Wet Area		
Grass/Leaves/Mud	1	The porch/wet area must be clear of leaves, grass, mud and any debris to earn full points. Deduct points on a percentage area affected, i.e. 10% = 1pt. Only 100% spotless, not a single blemish will earn 10 pts.
Boots/Footwear	1	Any boots or footwear must be tidily placed so as not to get if it rains and also not present a trip hazard when accessing or leaving the tent. Deduct 10 points for each pair not tidily placed
Kit Bags & Clothes.	1	All kit bags must be closed up and tidily placed, so not to allow the contents to get wet if it rains and not present a trip hazard when accessing or leaving the tent. Deduct 1 point for each untidy or misplaced kit bag and deduct 2 points for each item of misplaced clothing or kit.
Towels;	1	It is expected that each Scout will place their towels out to air. This may be on top of their kit bag or it can be on something to allow the towel to air. Deduct 3 points for each towel not out to air.
Tent Sides;	1	Nothing can be touching the tent sides. This is because any water outside the lining can be encouraged in to the area. Deduct 2 points for each item touching the sides.
Sub Total	5	The total for the porch/wet area.
Bedroom/Sleeping Area		
Grass/Leaves/Mud	1	The porch/wet area must be clear of leaves, grass, mud and any debris to earn full points. Deduct points on a percentage area affected, i.e. 10% = 1pt. Only 100% spotless, not a single blemish will earn 10 pts.
Sleeping Bags & Bed Rolls	1	Sleeping bags should be rolled up on cold/wet days. On warm dry days, sleeping bags may be left open to air, so long as they are tidy. Deduct 10 points for each untidy or unrolled sleeping bag.
Kit Bags & Clothes.	1	All kit bags must be closed up and tidily placed, so not to allow the contents to get wet if it rains and not present a trip hazard when accessing or leaving the tent. Deduct 1 point for each untidy or misplaced kit bag and deduct 2 points for each item of misplaced clothing or kit.
Towels;	1	It is expected that each Scout will place their towels out to air. This may be on top of their kit bag or it can be on something to allow the towel to air. Deduct 3 points for each towel not out to air.
Tent Sides;	1	Nothing can be touching the tent sides. This is because any water outside the lining can be encouraged in to the area. Deduct 2 points for each item touching the sides.
Sub Total	5	The total for the bedroom/inner area.
TOTAL	10	A combination of the points gained from the two sections for each tent.

Nigel Krohn Challenge Leaders Notes

Camp, Camp Equipment and Onsite Activities

Scouts are to supply and wear the appropriate kit for the terrain and conditions at the time.

It is the responsibility will be with the Scout and Explorer Leaders to ensure appropriate kit and clothing is supplied and encouraged to wear as required.

Scouts are responsible for the security of their own kit.

Scout and Explorer Leaders are to ensure that Scouts should already be aware of the trip and fire hazards in woodland along with any other dangers.

The responsibility will be with the Scout and Explorer Leaders to ensure all tables and seating are stored and used in a safe and appropriate manner, in accordance with safety guidelines and any legislation in force at the time.

Toilet facilities are provided by the camp site and activity centre. They are expected to maintain the facilities to the current appropriate standards and legislation in force at the time of the activity.

Any extra toilet appliances or equipment supplied will be the responsibly of the person(s) providing it.

The electrics are part of the standard onsite facilities provided by the camp site and activity centres employed. They are expected to maintain the facilities to the current appropriate standards and legislation in force at the time of the activity.

Any extra electrical appliances or equipment supplied will be the responsibly of the person(s) providing it.

First Aid

All Scout Leaders and their assistants are expected to have a current First Aid Certificate and each team/troop will have their own first aid kit conforming to the Scout Associations recommended kit as a minimum requirement.

All Scouts and young people involved with the event should be trained to a minimum of Emergency Aid Stage 3.

All Scout Leaders and their assistants are expected to have a current First Aid Certificate and each team/troop will have their own first aid kit conforming to the Scout Associations recommended kit as a minimum requirement.

All Scouts and young people involved with the event are expected to be trained to a minimum of Emergency Aid Stage 3.

Fire Safety, Kitchens and Fires

Scout Leaders and their assistants should encourage their Scouts to be Fire Safety Aware. Scouts should have completed the Fire Safety Badge.

All Scout and Explorer Leaders are to be responsible for the storage and use of any gas cylinders supplied and used, along with the safe disposal of used gas cylinders.

Camp Kitchen safety is the responsibility of Scout and Explorer Leaders and appropriate fire Prevention and Safety equipment should be supplied.

Slip and Trip Hazards

The responsibility will be with the Scout and Explorer Leaders to ensure appropriate kit and clothing is supplied and encouraged to wear as required.

Also the responsibility will be with the Scout and Explorer Leaders to ensure where reasonably possible, Scouts are aware of trip and slip hazards.

Liquids, Powders and Solutions

The responsibility will be with the Scout and Explorer Leaders to ensure all chemical and materials are stored in a safe and appropriate manner, in accordance with safety guidelines and any legislation in force at the time.

Tools and Other Equipment

Any tools supplied will be the responsibility of the person(s) providing it.

Any young person handling tools should only do so with the appropriate supervision during the period of use.

Notes for the Navigation Challenge

Scouts supply and wear the clothing to be worn while out on the hike. The responsibility will be with the Scout and Explorer Leaders to ensure appropriate kit and clothing is supplied and encouraged to wear as required.

Other than normal countryside and village buildings, there should be no fire risk unless a heat wave creates extremely dry and combustible fields.

Scout Leaders and their assistants should encourage their Scouts to be Fire Safety Aware. Scouts should have completed the Fire Safety Badge.

All teams are to have their own first aid kit conforming to the Scout Associations recommended kit as a minimum requirement.

At least two team members should have completed to a satisfactory standard, the Emergency Aid Badge to Stage 3.

Scouts, Explorers and accompanying walkers are expected to be familiar with the Highway Code for Pedestrians.

If no footpath is available, Scouts, Explorers and accompanying walkers and walkers accompanying them should walk on the side facing oncoming traffic.

It is the responsibility of the Scout and Explorer Leaders to ensure that all Scouts and Explorers are aware and where reasonably possible observe the Highway Code.

It is expected that Scout Leaders and their teams will provide adequate training on safety when using footpaths and verges as pedestrians.

It is expected that Scouts, Explorers and accompanying walkers going out on the Navigation Challenge, will have completed the Navigators Badge and be reasonably competent with the use of a map and compass.

Tiredness is a difficult for many to realise and appreciate.

It is advisable that leaders make Scouts aware of and explain some of the basic signs of fatigue, tiredness and disorientation.