



Hisashi Kagawa

Artist: (Animation Director - Sailor Moon, R, S, SuperS - Pokémon (1997))

FIRST U.S. APPEARANCE!

Hisashi Kagawa is best known for being the character designer of Saikano: She, the Ultimate Weapon, One Piece: Defeat The Pirate Ganzak!, Kamikaze Kaitou Jeanne, Toriko TV, and Dream 9 Toriko x One Piece x Dragon Ball Z Super Collabo Special

Some of his other works as an animation director includes Pokémon (1997), Angelic Layer (2001), Fresh Pretty Cure (2009), Soul Eater (2008) and Toriko (2011). He also lent his talents to Sailor Moon, which include Sailor Moon R, Sailor Moon S, Sailor Moon SuperS, and the opening for Sailor Stars. His major episodes included Makoto Kino's, Black Lady's and Haruka Ten'o's first appearances and the past of the Silver Millennium. He also did the character designs and work as animation director for the Sailor Moon S movie.

Autographs: 100% FREE - Must be made out to a specific individual. No company names allowed.

Limited art commisions will be available by Yokota only at his booth on a first come first serve basis!

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Staff in:
Akane Maniax (OAV) : Key Animation (ep 1)

AM Driver (TV) : Key Animation (OP)
Angelic Layer (TV): Animation Director (ep 4), Key Animation (eps 4, 8)
Bodacious Space Pirates The Movie: Abyss of Hyperspace : Key Animation
Bomberman Jetters (TV): Character Design
Brave Story (movie): Animation Director, Animation
Buddha: The Great Departure (movie): Animation Director
Chrono Crusade (TV): Key Animation (Studio Cockpit; ep 24)
Code Geass: Lelouch of the Rebellion R2 (TV): Animation Director (assist. Ep. 16)
CODE-E (TV): Key Animation
(The) Disappearance of Nagato Yuki-chan (TV): Animation Director (OP; eps 10, 13), Key Animation (eps 1, 10) Doraemon the Movie: Nobita and the Steel Troops: The New Age: Key Animation
Dragon Ball Super (TV): Key Animation (OP #1)
Dream 9 Toriko & One Piece & Dragon Ball Z Cho Collaboration Special!!: Character Design ("Toriko"), Chief Animation Director ("Toriko"),
<u>Driland (TV)</u>: Key Animation (ep 1)
Eiga Precure All Stars: Haru no Carnival (movie) : Original Character Design
(The) File of Young Kindaichi (TV): Character Design (eps 13-23, 28-31)
Fresh Precure! Omocha no Kuni wa Himitsu ga Ippai!? (movie): Character Design
Fresh Pretty Cure (TV): Character Design, Animation Director (eps 24, 36, 50), Key Animation (11 episodes eps 1-3, 8, 13, 17, 24, 26, 36-37,
Fullmetal Alchemist (TV): Key Animation
Futari wa Precure Max Heart 2: Yukizora no Tomodachi (movie): Key Animation
Futari wa Pretty Cure: Max Heart (movie): Key Animation
Gankutsuou: The Count of Monte Cristo (TV): Key Animation (eps 12, 24)
Giant Killing (TV): Key Animation (ep 12)
Glass Maiden (TV): Character Design, Chief Animation Director
Go! Princess Precure (TV): Key Animation (ep 11)
Go! Princess Pretty Cure the Movie Go! Go!! Gorgeous Triple Feature!!! : Character Design (The Pumpkin Kingdom's Treasure) Grappler Baki: The Ultimate Fighter (OAV): Key Animation
.hack//Quantum (OAV): Key Animation (ep 2)
Hanasaku Iroha - Blossoms for Tomorrow (TV): Key Animation (ep 5)
Hataraki Man (TV) : Character Design
Heartcatch Precure! Hana no Miyako de Fashion Show...Desu ka!? (movie) : Assistant Animation Director
Idol Memories (TV): Key Animation (ep 1)
Inazuma Eleven: Saikyo Gundan Ogre Shurai (movie): Key Animation
Infinite Stratos (TV): Key Animation (ep 9)
Initial D: Fourth Stage (TV): Animation Director (ep 4), Key Animation (Studio Cockpit; ep 4)
Jubei-Chan 2: The Counterattack of Siberia Yagyu (TV): Key Animation
Jungle Book: Shonen Mowgli (TV): Key Animation (ep 10)
Kaiketsu Zorro (TV): Animation Director (eps 2-3), Key Animation (eps 2-3)
Kamikaze Kaito Jeanne (TV): Character Design, Animation Director (eps 27, 34), Key Animation (ep 34)
Kino's Travels: Life Goes On (movie): Key Animation
Kochira Katsushika-ku Kamearikouen-mae Hashutsujo (TV): Animation Director (ep 6)
Level E (TV): Key Animation (ep 6)
Love Hina (TV): Key Animation (ep 19)
Lovely Complex (TV): Key Animation (OP)
Magic User's Club! (OAV): Animation (4,6)
Magic User's Club! (TV): Animation (eps 4, 13)
Majin Bone (TV): Animation Director (<u>5 episodes</u> eps 16, 23, 34, 45, 51), Key Animation (<u>7 episodes</u> eps 16, 23, 29, 34, 40, 45, 51) Moshidora (TV): Key Animation (ep 10)
Mysterious Joker (TV): Key Animation (OP)
Mysterious Joker (TV 2): Key Animation (OP)
New Fist of the North Star (OAV): Key Animation
One Piece: Defeat The Pirate Ganzak! (special): Character Design, Animation Director, Animation Supervisor
Pikachu's Rescue Adventure (movie): Key Animation
Platinumhugen Ordian (TV): Key Animation (ep 19)
Pokémon (TV): Animation Director
Pokemon 3 - The Movie : Character Design, Chief Animation Director
Popin Q (movie): Key Animation
Precure All Stars DX2: Kibo no Hikari—Rainbow Jewel o Mamore! (movie): Original Character Design, Key Animation
Precure All Stars DX: Minna Tomodachi—Kiseki no Zenin Daishugo (movie): Character Design
Precure All Stars New Stage 2: Kokoro no Tomodachi (movie): Original Character Design, Key Animation
Precure All Stars New Stage: Mirai no Tomodachi (movie): Original Character Design, Key Animation
Precure All-Stars DX3 Mirai ni Todoke! Sekai o Tsunagu Niji-Iro no Hana (movie): Original Character Design, Key Animation
Ranma 1/2: Big Trouble in Nekonron, China (movie): Key Animation
Ray (TV): Character Design, Chief Animation Director, Animation Director (ep 13)
Real Drive (TV): Key Animation (ep 24)
Revolutionary Girl Utena: The Movie: Key Animation
Rurouni Kenshin (TV): Key Animation
SaiKano: Another Love Song (OAV): Character Design, Key Animation
 Sailor Moon (TV): Animation Director (6 episodes eps 14, 20, 25, 32, 38, 44), Key Animation (Studio Cockpit; eps 14, 25, 44)
Sailor Moon R (TV): Animation Director (eps 5, 24, 39)
Sailor Moon R: The Movie : Key Animation
Sailor Moon S (TV): Animation Director (ep 92)
Sailor Moon S: The Movie : Character Design, Animation Director
Sailor Moon Sailor Stars (TV): Key Animation (eps 183, 200)
Sailor Moon SuperS (TV): Animation Director
Sailor Moon SuperS: The Movie: Character Design, Animation Director
Senjo no Valkyria 3: Ta ga Tame no Juso (OAV): Key Animation (OP)
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Seven of Seven (TV): Animation

She, The Ultimate Weapon (TV): Character Design, Animation Director (ED; OP; ep 5), Key Animation (Studio Cockpit; eps 1, 13)

Shin Kyuseishu Densetsu Hokuto no Ken: Raoh-den Junai no Sho (movie): Character Design

Shin Kyuseishu Densetsu Hokuto no Ken: Toki-den (OAV): 1st Key Animation

Soul Eater (TV): Animation Director (ep 37), Key Animation (OP 2)

St. Luminous Mission High School (TV): Character Design, Animation Director (eps 1, 13), Key Animation (ep 13)

Star Driver (TV): Key Animation (ep 2) Street Fighter Alpha (OAV): Key Animation

Tai Chi Chasers (KBS/Toei TV): Character Design
Tiger Mask W (TV): Character Design, Chief Animation Director (11 episodes eps 1-7, 12-13, 22, 38), Animation Director (4 episodes eps 18,

Toradora! (TV): Key Animation (ep 2)

Toriko (TV): Character Design, Chief Animation Director (22 episodes eps 2-3, 5-16, 26, 43, 46, 51, 59, 68, 71, 83), Animation Director (eps 1,

21, 34), Key Animation (ED 3, all for ED 4; ep 34)

Toriko 3D: Kaimaku Gourmet Adventure!! (movie) : Character Design, Key Animation

Toriko the Movie: Secret Recipe of Gourmet God! : Character Design

Utano?Princesama Revolutions (TV): Key Animation (ep 1)

Vandread (TV) : Key Animation (ep 10)

Vandread: The Second Stage (TV): Animation Director (3, 7, 13), Assistant Animation Director (ep 1), Key Animation (OP; eps 3, 7)

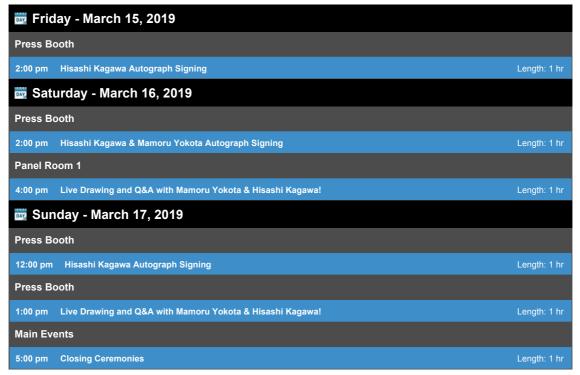
Wangan Midnight (TV): Character Design

Wedding Peach (TV): Key Animation (eps 9, 29, 50)

Yumeria (TV): Key Animation (Studio Cockpit; OP; eps 4, 8, 11)

Zatch Bell: Attack of Mechavulcan (movie 2): Key Animation







Mamoru Yokota

Industry Guest: (Animation Director for "Death Note", "Naruto Shippuden", "Gatchaman Crowds")

Mamoru Yokota, born February 18, is a Japanese animator. While in junior high, he attended Comiket, which sparked his interest in animation. Eventually Yokota moved on to many careers in media such as illustration, genre development, designing, card game producer, animation producer, game director and live-action drama advisor. Works of Yokota's include Producer for "Kanon" and "Air", Character Design for "Rune Soldier" and "Magical Kanan", and Animation Director for "Death Note", "Naruto Shippuden", "Gatchaman Crowds" and the video game "BlazBlue: Continuum Shift II."

Autographs: 100% FREE - Must be made out to a specific individual. No company names allowed.

Limited art commisions will be available by Yokota only at his booth on a first come first serve basis!

COMMISSIONS: Quick Sketch: \$100 Black and White: \$200

Portrait: \$150 Color: \$250

Staff in:

Air (movie): Producer

Angelium (OAV) : Original Character Design, Character Design (ep 1)

Arakawa Under the Bridge (TV): Animation Director (ep 11)

Ben-To (TV): Key Animation (OP)

Bizarre Cage (OAV): Original Character Design Death Note (TV): Animation Director (eps 23, 26-27)

DNA² (TV): Animation Director (ep 7)

Gatchaman Crowds (TV): Animation Director (ep 10) Gokujyo. Gokurakuin Joshi Koryo Monogatari (TV): Animation Director (eps 1, 12), Series Supervision

Hajime no Ippo Rising (TV): Key Animation (ep 20)

Kamen Rider SD (OAV) : Key Animation

Kanon (TV 1/2002): Producer

Kiddy Grade (TV): Eyecatch Illustration (ep 13)

Louie the Rune Soldier (novel): Illustration

Louie the Rune Soldier (manga Jun Sasameyuki): Character Design Louie the Rune Soldier (manga, Koji Hasegawa): Original Character Design

Macross Frontier (TV): Key Animation (OP2), Production Assistant (ep 18)

Magical Canan (TV) : Original Character Design

Magical Kanan (OAV): Original Character Design

Magical Kanan Summer Special (OAV): Original Character Design Mazinger Edition Z: The Impact! (TV): Animation Director (ep 26)

Naruto Shippuden (TV): Animation Director (3 episodes - eps 279, 287, 298)

Ranma ½: Big Trouble in Nekonron, China (movie): In-Between Animation

Rune Soldier (TV): Original Character Design Sorcerous Stabber Orphen (manga, Muraji): Original Character Design

Star Blazers 2199 (TV): Key Animation (ep 20) Tiger Mask W (TV): Animation Director (ep 37)

(The) World God Only Knows (TV): Preview Illustration (ep 10)







SAWA

Performer: (Singer / Lyricist - Final Fantasy Type-0 - The World Ends With You)

[APPEARING SATURDAY & SUNDAY ONLY]

Sawa was born as a daughter of a family that has run a traditional Japanese public bath in Nagoya since approximately 1885. She attended NIS (Nagoya International School) from the ages of 4 to 7. Her Father's love of chanson and canzone music piqued her interest from a young age, instilling a love of music in her. From the ages of 16 to 17 she received schooling in Virginia. While she was there, she had her first experience singing for a live audience at a culture festival. Even though the songs were in Japanese, many in the crowd were singing the chorus by the end of a song. At that moment, she got more interested in the power of music.

In 2007, SAWA made her debut as a singer and lyricist with the release of the game "The World Ends with You", produced by Square Enix. A few years later, she worked on the soundtrack for the Japanese animation "K-ON! the movie". Her work is not limited to anime and games, as

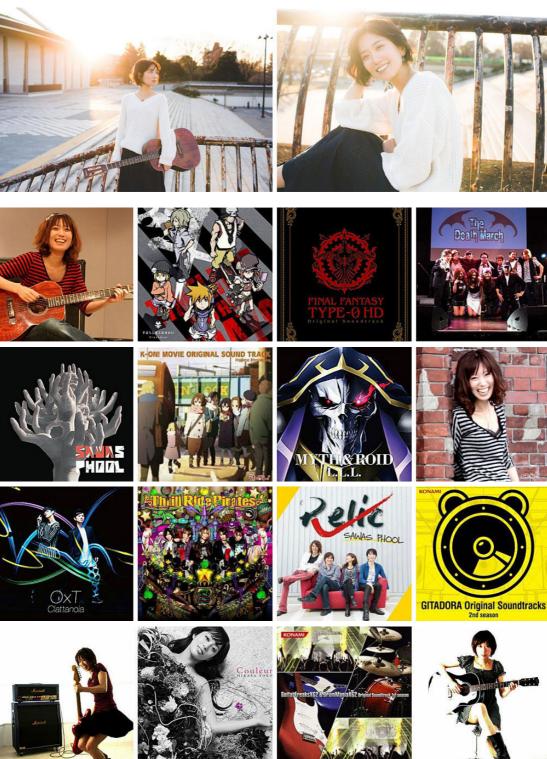
she also sang for the popular Japanese comedians COWCOW in their series called "No Surprise Exercise". In 2013, she succeeded in experimenting with traditional folk songs. As a member of the WA-League, she had a stage in Peru and Ecuador to celebrate the 140th anniversary of diplomatic relations between the two countries.

Currently she is a member of the Square Enix produced band project, The Death March, as well as her original band SAWAS PHOOL. The first mini-album release of SAWAS PHOOL was in December 2014!

SAWA is happy to be RETURNING for her SECOND ever US concert, SAWA - THE RETURN only at Omni Fandom Expo! She will be performing her favorite songs solo in an accoustic set on Saturday night! DONT MISS IT!

Interview:

 $\underline{\text{http://www.j-popworld.com/Interviews/SAWA.php}}$



Saturday - March 16, 2019 Main Events 6:00 pm SAWA: The Return Length: 1 hr Panel Room 1 9:00 pm Q&A with SAWA and Nobul Length: 1 hr Sunday - March 17, 2019 Panel Room 1





Nobutsune Nakahodo

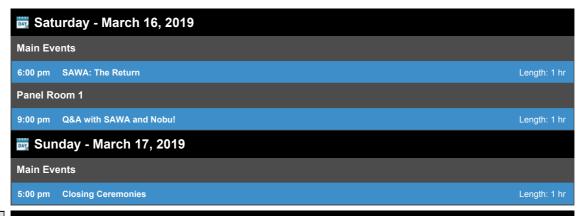
Performer: (Guitarist and songwriter)

IAPPEARING SATURDAY & SUNDAY ONLY

Nobu is a guitarist and a songwriter based in the suburb of Tokyo.

He originally started his music career as a leader of his own band when he was a teenager. Through the years he experienced success with nationwide tours and solo concerts. Nobu continues to perform energetically at live music clubs in Tokyo today. His passion towards guitar is not limited to normal electric/acoustic guitars, but some unique guitars such as fretless guitars and Koyabu Symmetric Board, which fascinates audiences with a wide variety of stylish performances.

Nobu will be performing with SAWA in concert!





Tia Ballard

Voice Actor: (Zero Two - DARLING in the FRANXX, Happy - Fairy Tail, Kagura Soma - Fruits Basket (new))

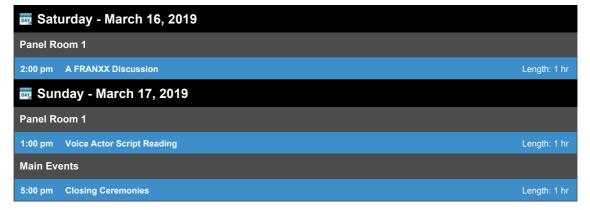
Tia Ballard began her career in the industry while still in college, and has worked professionally as an actor, writer, and director. She graduated with a double bachelors in Speech & Communication and Theatre Arts from Texas A&M, and is currently pursuing a teaching degree.

Along with many others, her roles include Zero Two in "Darling in the Franxx", Happy in "Fairy Tail", Rinko in "My Love Story", Nanami in "Kamisama Kiss", "Kagura" in the new Fruits Basket, Rea in "Sankarea", Beast in "Black Butler: Book of Circus", Marron in "Dragon Ball Z", Megumi in "Shiki", Amira in "Rage of Bahamut", Haruka in "Harukana Receive", Ragdoll in "My Hero Academia", Eris in "Cat Planet Cuties", Rin in "Rideback", and Shao May in "Fullmetal Alchemist".

A few of her video game credits include Velvet in "Them's Fightin' Herds", Time Patroller in "Dragon Ball Xenoverse 2", JianYu in "Street Fighter V", Ms Marlowe in "Street Fighter V", and Riyu in "Akiba's Beat".

In addition, Tia has directed "The Royal Tutor", SEGA's "Chain Chronicle", and both wrote and directed the english adaptation of "Kiss Him, Not Me".

During her free time, Tia is a Master Gardener and loves to volunteer. She also enjoys spending time with her family, friends, and dog, Tom Hanx. She is an artist and writer as well! She is currently working on a children's book, an audio drama, and many other personal projects in various stages of production.





Matt Shipman

Voice Actor: (Hiro - DARLING in the FRANXX, Inasa - My Hero Academia)

Matt Shipman is a Texas and New York based Voice Actor, ADR Writer, ADR Engineer, and all around nerd-guy. He is best known for voicing Hiro in DARLING in the FRANXX, Inasa in My Hero Academia, Floch in Attack on Titan, and Shay in Yu-Gi-Ohl ARC-V. Additionally, he can be heard in GOSICK as Kazuya Kujo, Juni Taisen as Snake, Kakuriyo: Bed and Breakfast for Spirits as Byakuya, Legend of the Galactic Heroes: Die Neue These as Julian Mintz, Ai no Kusabi as Norris, World War Blue as Gear, Tokyo Ghoul:re as Yusa Arima, Goblin Slayer as Greenhorn Warrior, Touken Ranbu: Hanamaru as Higekiri and several other anime including Black Clover and One Piece. Matt writes scripts for Funimation (New Gamel!, A Sister's All You Need., KARAKAI JOZU NO TAKAGI-SAN) and Media Blasters (Juden-Chan, Ai no Kusabi) and works as assistant director for Media Blasters titles. He also co-owns Kocha Sound alongside Brittany Lauda. Matt plays Street Fighter, loves the Zero Escape and Persona series, watches seasonal anime, plays card games, and loves to talk about all things nerdy. Talk to him on Twitter (@MattShipmanVO)!

First Autograph: FREE
Each additional Autograph: \$10 each
Photos: \$10
Video Message: \$30
Audio Message/Voicemail: \$15
Polaroid Selfie: \$15
Prints: \$20 each or 3 for \$50

Posters: \$40





Brittany Lauda

Voice Actor: (Ichigo - DARLING in the FRANXX, Riko - Made in Abyss)

Brittany Lauda is a TX/NY voice actress & ADR director who is best known for playing Ichigo in DARLING in the FRANXX, Riko in Made in Abyss, Cow Girl in Goblin Slayer, Yuri in Double Decker: Doug & Kirill, Lion in Hina Logic, Nene in My First Girlfriend is a Gal, Audrey Belrose in Huniepop/Huniecam, Osana Najimi in Yandere Simulator, Miza Kusakari in Tokyo Ghoul:re, Kaoru Daichi in Ladies versus Butlers, and Mirim in Queen's Blade (to name a few!). You can also catch her voice in Pokemon XY, Hasbro apps & games like My Little Pony and Transformers, Aphmau animations as Cathy and various video games like Battlerite, Heroes Arena and Minotaur. Other anime credits of hers include Dies Irae, Seven Mortal Sins, Juden-Chan: Recharged, Rio: Rainbow Gate, World War Blue, Fairy Tail, Gosick, King's Game, Blood Blockade Battlefront, Senran Kagura 2: Shinovi Master, Citrus, Overlord, Hanebado, Deathmarch to the Parallel World Rhapsody, Morose Mononokean, Concrete Revolutio, Basilisk: The Ouka Ninja Scrolls and more. She co-owns Kocha Sound where she does directing & casting for titles like YIIK: A Postmodern RPG and Minotaur as well as anime series like Ai No Kusabi, Ladies versus Butlers, Juden-Chan: Recharged and World War Blue. She acts as Head ADR Director over at Media Blasters and has worked on titles at Funimation as a director/AD such as Legend of the Galactic Heroes: Die Neue These, Angels of Death, The Morose Mononokean, Hina Logic, Dies Irae, Chio's School Road, That Time I Got Reincarnated As A Slime, Alice & Zoroku and New Game!

Outside of voice over & directing, Brittany enjoys playing with her Shiba Inu named Raven, playing video games, trying not to play more World of Warcraft, bronzing it up in League of Legends, squeeing at how cute Gon & Killua are in HUNTERxHUNTER and telling herself she doesn't need more figurines of husbandos like Hisoka and Kurama. Check out BrittanyLauda.com for more credits, or follow her on twitter (@BrittanyLaudaVO) for shenanigans.

First Autograph: FREE
Each additional Autograph: \$10 each
Photos: \$10
Video Message: \$30
Audio Message/Voicemail: \$15
Prints: \$20 each or 3 for \$50

Posters: \$40





Paul St. Peter

Voice Actor: (Xemnas - Kingdom Hearts, Nine Tail Fox - Naruto, Wormmon - Digimon)

Paul St. Peter, twice nominated for BTVA Awards, is a voice actor from Los Angeles, whose many anime and video game credits include KINGDOM HEARTS (Xemnas), NARUTO (Nine Tail Fox), ONE PUNCH MAN (Beast King), DIGIMON (Wormmon, Leomon), ROBOTECH (Zor Prime), BLEACH (Yammy Riyalgo), WORLD OF WARCRAFT (Boden The Imposing), DYNASTY WARRIORS I-IV (Yuan Shao), DIGIMON: THE MOVIE (Kokomon), ZETMAN (Sugito), MAJIN (Majin), TESTIMONY OF THE NEW SHE DEVIL (Valga), BERSERK (Grunbeld), and RESIDENT EVIL 5 (Swahili Zombie). Paul does comical voices too, from WORMMON (Digimon Warriors) to PUNCH (Cowboy Bebop).

Among his other game, anime, and feature anime credits are GURREN LAGAAN (Jorgun), THE COUNT OF MONTE CRISTO, (Mondego), MONSTER (Dr. Reichwein), PAPRIKA (Konakawa), LUPIN III: THE SECRET OF MAMO (Mamo), DURARARA (Higa), X-COM (Dr. Heinrich), BATTLE B-DAMON (Armada), DIABLO III (Demented Spirit), and DEFIANCE (Burgess). Paul's voice can also be heard on such titles as MONSTER STRIKE (Death Panda), DRAKENGARD III (Michael The Dragon), JOJO'S BIZARRE ADVENTURES (Wamuu, Dire, Jack The Ripper), NARUTO 7: ULTIMATE NINJA STORM (Kurama), THE SEVEN DEADLY SINS (Armor Giant), AJIN (Hirasawa), HEARTHSTONE (Igneous Giant), KILLER (Colonel Derick) YS VIII: LACRIMOSA OF DANA (Sahad), ACE COMBAT 7 (various roles), GUNDAM: IRON BLOODED ORPHANS (McMurdo), DRAGON BALL SUPER (Sorbet), HUNTER HÜNTER (Razor), and GODEATER II (various roles).

A versatile performer, Paul also sang for four seasons with the San Diego Opera Company, three years with the Civic Light Opera, and appeared in several productions at the Old Globe Theatre. In Los Angeles, Paul has acted at the Globe Playhouse, Richard Basehart Theatre, Palos Verde Shakespeare on The Meadow, performed with the Rogue Artists, and has "gone on the road" for eleven seasons with the Nevada Shakespeare Festival.

As an instructor, Paul has taught speech, accents, dialects, phonetics, vocal production, and Shakespeare at The American Academy of Dramatic Arts, California State University Los Angeles, San Diego State University, Los Angeles Broadcasting School, the Windward School, and is a speech and acting coach for Native Voices at the Autry, a Native American Theatre company, and for the Rogue Artists.

Paul's TV appearances include work on NCIS, LAST MAN STANDING, JESSIE, LEGIT (for FX), RINGER, TIM AND ERIC'S AWESOME SHOW, and the hilarious KEY AND PEELE (Comedy Central.)

Autograph Pricing:

- \$5 per autograph on products (games, posters, DVD's, videos, etc)
- \$8 per personally autographed photo\$10 per voicemail recorded in character
- \$20 per character picture



Friday - March 15, 2019	
Panel Room 1	
11:00 pm Pyrate Curses Returns!	Length: 1 hr
Saturday - March 16, 2019	
Panel Room 1	
7:00 pm That Voice Over Audition w/ Paul St. Peter	Length: 1 hr
Panel Room 1	
10:00 pm Cards Against Humanity	Length: 1 hr
□ Sunday - March 17, 2019	
Panel Room 1	
1:00 pm Voice Actor Script Reading	Length: 1 hr
Panel Room 1	
3:00 pm Everything Digimon - Voice Actor Q&A	Length: 1 hr
Main Events	
5:00 pm Closing Ceremonies	Length: 1 hr



Derek Stephen Prince

Voice Actor: (Uryu Ishida - Bleach, Guts - Kill la Kill, Shino - Naurto, Digimon Emperor - Digimon)

Derek Stephen Prince, aka Steve, has been in the voiceover industry 23 years. His career spans across such shows as Power Rangers Turbo, Power Rangers In Space, Power Rangers Lost Galaxy, Power Rangers Time Force & Power Rangers Wild Force; Digimon: Seasons 1-4 & 6-7 playing such favorites as Digimon Emperor, Veemon, Beelzamon, Impmon, Piedmon and Jeremy, to name a few; Love, Hina where he played Keitaro; Bleach, where he played Uryu Ishida; Naruto, where he still plays Shino Aburame; Iggy the Boston Terrier on Jojo's Bizarre Adventures: Stardust Crusaders; and Guts the pug in Kill La Kill. Video games include the Kingdom Hearts series as Vexen; Odin Sphere as Oswald; Operation Darkness as Adolf Hitler and Jack the Ripper; Fuyuhiko Kuzuryu in Danganrompa V2; Kokichi Ouma in Danganrompa V3; and Detective Harper in Blade Runner: Redemption. Steve was in the original cartoon series of Lilo & Stich as Loki the shaved ice vendor; Little, Big, Awesome for Amazon; NFL Rush Zone – Guardians Unleashed as Jackson; the film Jungle Shuffle with Rob Schneider and Drake Bell as Louca the toucan; and the film Bling where he played the ring vendor, opposite Taylor Kitsch. This year, celebrate with Steve as Digimon Adventure 01 celebrates its 20th Anniversary. Steve played Digitamamon, Demidevimon and Piedmon, for those of you who remember the show.

Steve is so excited to return to Omni Fandom Expo for 2019 and can't wait to hang out with you all!

Autograph Pricing:

- Autographed 8X10 Prints \$15 (discount on multiple purchases)
- Photo-Ops: \$30
- Voice Recordings: \$40







Cathalson - CATHAL Entertainment

Author: (Guest Author - CEO CATHAL Entertainment)

[APPEARING SATURDAY & SUNDAY ONLY]

CATHALSON is a Mythologist, Author, Comic Writer, Screenplay Writer, Shared World Novelist, Blogger and the Owner of Cathal Entertainment, a multimedia company located in South Florida.

He is a Creative Consultant for his own imprint Cathal Entertainment and the author of the "Grace Flynn Chronicles" and many other IPs.

CATHALSON attends multimedia conventions and shares his knowledge of creative writing and publishing with attendees through panels and the personal mentoring of new writers.

He is represented by JD Dewitt of 5x5 Productions and has appeared at over 350+ Comic & Multimedia Conventions.





Rob Sims

Cosplay Guest: (Professional Marty McFly Impersonator / VA - Sponsored by Coulombe Enterprises LLC.)

Rob Sims is a Orlando based actor. He has been in the entertainment business for over 25 years. His specialty is voice impersonations his favorite is doing Marty Mcfly. As a young actor Rob has always look onto Micheal J Fox as his inspiration from Alex P. Keaton, Teen Wolf to Marty Mcfly. With being an avid supporter of the Micheal J. Fox foundation is where he meet Bruce Coulombe at a BTTF event. Rob went to work for Bruce at Coulombe Enterprises where they specialize in not only creating Delorean Time Machines but all types movie cars. They are the "Legends for all Occasions".

Rob has also done events for New Yok Life and Microsoft as well as voiceover work for iHeartMedia, 104.1, and 101 WJRR. Rob was also a finalist in an impersonation contest on ABC's LIVE with Kelly and Michael.

Check out Rob's Facebook page here



Sunday - March 17, 2019 Panel Room 1 1:00 pm Voice Actor Script Reading Length: 1 hr



Kyla Swanberg "MisStitched"

Cosplay Guest: (Pro Character Impersonator / Costume Designer / Cosplay Artist - Sponsored by Coulombe Enterprises LLC.)

MisStitched (aka Kyla Swanberg) is a Orlando based actor and costume designer. She has been performing and designing costumes since 2005. She has cosplayed numerous characters for events such as her favorites Betty Boop, Tank Girl, and Harley Quinn. Recently she has taken the afterlife by storm performing as Lydia Deetz with Rob Sims as Beetlejuice at last year's Omni Fandom Expo and Spooky Empire. She continues her work in designing and creating costumes for private clients, stage productions, events, and cruise lines with her company MisStitched LLC.

Awards: BEST COSTUME DESIGN - Heathers the Musical - BroadwayWorld.com

Sponsored by Coulombe Enterprises LLC.





Hanari Solomon

Cosplay Guest: (Cosplay Guest - Sponsored by Areku Cosplay & Photography)

Hanari Solomon is a national competitive cosplayer with over 50+ costumes under her belt. Florida based, she travels the country competing in cosplay competitions to hone her skills and meet new people along the way. She is very well known for her various Junker cosplays from Overwatch, making specialized prosthetic limbs, and immersive character personification. Her ultimate professional goal is to make a living off of costume creation through competitions, Patreon, or working for a major costuming studio. She has won multiple major awards for her costuming skills, including Best In Show at Anime Expo, and has also judged several contests throughout the Florida convention circuit. Hanari looks forward to adding more feats of costuming excellence to her repertoire in the future!



👿 Friday - March 15, 2019

Panel Room 2

10:00 pm Would you bang a Mustang? A Transformers Experience...

Length: 2 hrs



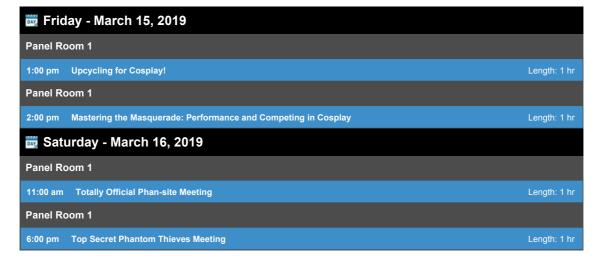
It's Mur

Cosplay Guest: (Cosplay Guest - Sponsored by Areku Cosplay & Photography)

Mur has been a dedicated craftsman for over half a decade, creating detailed videogame and anime-inspired costumes. He has won over 10 awards for his craftsmanship, including four Best in Show. Mur focuses his craft on using upcycled materials, adding individual flair to each costume, and always striving to learn something new.



Photo credits: Link - paraparaproductions / Deku - Brad Conyers Photography / Robin - Ken AD Photography / Ephraim - Colossal x Studios / Munechika - im photography / Owain - ymarkerphotos





Aleta Pardalis

Cosplay Guest: (Cosplay Guest - Sponsored by Outlaw Custom Designs)

Aleta Pardalis is the daughter of a clothing designer so grew up around sewing and design. She has been designing clothing and costumes most of her life. After graduating high school in Florida the early 90's she discovered comic, sci-fi and anime conventions and started to create comic and anime costumes for those events. By 2003 she was regularly attending DragonCon and participating in the Dawn look-a-like contest held there. She credits both DragonCon and that competition for upping the bar for her costuming. She started to specialize in original versions of costumes fairly quickly finding that she prefers original design to reproduction work. In 2002 she along with her mother and grandmother created a Victorian evening gown, followed in 2005 with her Victorian Dawn costume. In 2008 she created her first version of her steampunk Wonder Woman costume which was based on both Amazonia and a Silof figure. That was followed by Steampunk Morgan Le Fey, Airship Pirate Dawn, Steampunk Baroness (GI Joe), Steampunk Poison Ivy, Steampunk Death (Sandman), Steampunk Rowena Ravenclaw, Steampunk Maleficent, Steampunk Jem and the Holograms, Art Nouveau Evil Queen, Dieselpunk Captain Marvel, and many more . New costumes for 2019 include Roccopunk Maleficent, Art Nouveau Maleficent, Edwardian Morticia Addams, and a surprise Steampunk Star Wars Costume.

She has a public Facebook Page www.facebook.com/AletaPardalisPublic . She also takes select costume commissions.



Saturday - March 16, 2019	
Panel Room 1	
10:00 am Frankensteining patterns	Length: 1 hr
Panel Room 1	
3:00 pm The A-Z of Alternate History	Length: 1 hr
Panel Room 2	
7:00 pm Corsetry	Length: 1 hr
Panel Room 2	
8:00 pm Steampunk 101	Length: 1 hr



Frailu

Cosplay Guest: (Cosplay Guest - Sponsored by Livewire Productions)

Frailu is a Florida based cosplayer who has been actively doing costuming since 2011 and memeing since birth.

She cosplays continually and loves to play games. If you are lucky, you can catch her streaming on Twitch.tv! https://www.twitch.tv/faycos
Frailu travels to countless conventions in the United states all the while continuing her dream of constantly learning, doing costuming and crafts, and meeting her fans and all kinds of new people along the way!

Cosplay Prints: \$10

Frailu is sponsored by Livewire Productions. https://www.instagram.com/livewirepro/













Masumi Senpai

Cosplay Guest: (Cosplay Guest - Sponsored by Caliquo Industries, LLC.)

Masumi Senpai is a hardcore cosplayer, lolita, and grad student based out of Orlando. She has been cosplaying since before the turn of the millennium and sewing since her early teen years. Her current focus is on becoming a better costumer and loves the smallest of details when it comes to her costuming. Because of this love for detail it has led her to devote much time to learning everything possible such as molding, beading, armor, wig styling and dying, the use of multiple types of fabrics, props, air brush makeup effects and body paint, and creating patterns. Masumi Senpai does a wide range of panels from cosplay, to dealing with invisible illnesses, lolita, and LGBTQ panels.







Seraphima Cosplay and Characters LLC

Cosplay Guest: (Cosplay Guest - Sponsored by Areku Cosplay & Photography)

Seraphima's passion for costuming began at an early age. As a teen, she could never find the right costumes for Halloween, so she taught herself how to sew and she began making her own. After she had children, she began making Halloween costumes for them as well. Eventually, she started making medieval garb for the Renaissance Faires that she and her family frequented. In 2009, she attended her first convention in a handmade Rogue costume, discovering cosplay and falling instantly in love.

Seraphima Cosplay also uses her talents to perform as characters for birthday parties and events within her community and she commits much of her time to costumed charity work. She also has an entire team of people who do the character work with her and she loves how much everyone has grown together and now much they are all able to give back to their community. She believes that she has a responsibility to bring as much joy to others as cosplay has brought to her.

Seraphima Cosplay is a self-proclaimed nerd with a goofy, fun-loving attitude that she says helps keeps her young at heart. She has always loved comic books and sci-fi, with The X-Men and Star Trek: The Next Generation being her favourite fandoms. She also enjoys reading The Avengers, X-Men, Aquaman, Spider-Gwen (or Ghost Spider), Captain Marvel, and Spider-Man and she loves Firefly, The Princess Bride, Disney, Harry Potter, and Studio Ghibli.

Seraphima Cosplay and Characters LLC is sponsored by <u>Areku Cosplay & Photography</u> and is a Contest Judge for the Omni Fandom Expo 2019 Masquerade Costume Contest.



Friday - March 15, 2019	
Panel Room 2	
2:00 pm Cosplay Confidence	Length: 1 hr
Saturday - March 16, 2019	
Panel Room 2	
10:00 am Masquerade Costume Contest Pre-Judging	Length: 4 hrs
Main Events	
4:30 pm Masquerade Costume Contest (Cosplay/Costume)	Length: 1 hr



Cody's Cosplay Carnival

Cosplay Guest: (Cosplay Guest - Sponsored by Areku Cosplay & Photography)

Ladies & Gentlemen! Boys & Girls! Welcome to the show! I am Cody's Cosplay Carnival and I'm here to show you the wonders of the cosplay world. Cosplaying for just under 2 years, Cody's Cosplay Carnival has been a non-stop show of force on the Florida Cosplay Scene from guesting at the second largest conventions in the state, to winning multiple awards across the Florida convention scene, hosting various advanced level cosplay panels/workshops, and performing/hosting at a main event dance party! Cody's Cosplay Carnival simply can't be beat! But don't let cosplay be known as his only achievement! He is also an accomplished performer working with circuses and side shows for the past 5 years juggling, breathing fire, and more! The Stage is lit Omni Fandom Expo and it's our time to shine!

Cody's Cosplay Carnival is sponsored by Areku Cosplay & Photography and is a Contest Judge for the Omni Fandom Expo 2019 Masquerade Costume Contest.











Saturday - March 16, 2019	
Panel Room 2	
10:00 am Masquerade Costume Contest Pre-Judging	Length: 4 hrs
Main Events	
4:30 pm Masquerade Costume Contest (Cosplay/Costume)	Length: 1 hr
Sunday - March 17, 2019	
Panel Room 2	
10:00 am Intro Into Armor Making	Length: 1 hr



Moira Yume

Cosplay Guest: (Cosplay Guest - Sponsored by Areku Cosplay & Photography)

"Moira has been involved in the cosplay community since 2006, just shy of her 17th birthday. Having started with the late cosplay troupe, 'Bonzai Anime', Moira found her love and passion for cosplay, costumes and acting. Over the years she has made over a 100 costumes; some for herself, some as commissions for people and some for theatre work during her college days. Along the way, she has earned many different types of awards from multiple competitions. Her most recent achievement was this year's Lumicon Best in Show award. She knows what judges will want to be looking for and isn't afraid to say "Please, check my seams!"

Costuming is a passion and Moira dreams to have an influence in the cosplay community and help anyone starting on their own cosplay journey!"

Moira is sponsored by Areku Cosplay & Photography and is a Contest Judge for the Omni Fandom Expo 2019 Masquerade Costume Contest

Photo credits: Runafragment (instagram), Fransisco Nazario Photography, Victorieux Photography











Panel Room 2 10:00 am Masquerade Costume Contest Pre-Judging Length: 4 hrs Main Events 4:30 pm Masquerade Costume Contest (Cosplay/Costume) Length: 1 hr



Seamingly Innocent Cosplay

Cosplay Guest: (Cosplay Guests)

Seamingly Innocent Cosplay is a 2 for 1 special as Lyaric and Amie Hart Cosplay join forces to create a cosplay duo dedicated to creating content of various types for their audience! From cosplays for photo shoots to cosplays for movement arts such as aerials and acro to cosplays for burlesque and boudoir, this duo loves to explore different ways to portray your (and their) favorite characters!

Seamingly Innocent Cosplay got its official start on Patreon in July of 2018, but the two have been cosplaying separately and together for much longer than that. Since their official start in July the two have created numerous costumes together from the worlds of video games, comic books, anime and pop culture. Some of their most popular costumes include Kingdom Hearts, Dragon Age, Sailor Moon, and Dragonball.

The two love to challenge themselves and experimenting with new materials and cosplay creating techniques, and then love sharing what they have learned with their fellow cosplayers! The two started their duo because cosplay really is more fun with friends! They are very excited to be appearing as cosplay guests and can't wait to share what they have learned and learn even more from all of their fellow cosplayers!















Bruce Carr "No Ordinary Balloon Man"

Entertainer: (Master Balloon Artist)

Bruce Carr aka No Ordinary Balloon Man is a professional award-winning balloon artist currently living in Clermont, FL serving the Central Florida area and beyond. He has had a life long love of all things in the realm of what he calls "nerd swag" and there is nothing that he enjoys more than making people smile. This professional balloon artist has been making balloons since the age of twelve.

Bruce has entertained and built balloon creations for companies such as Disney, Wal-Mart, Kennedy Space Center, Geico, Build-A-Bear, Dunkin Donuts, Belk and Chick-fil-a. Bruce is also a full time balloon artists for a multitude of restaurants including Chuy's, Joe's Crab Shack and Texas Road House, through the balloon art companies Twisted Artz and Balloon World Orlando. He is also an entertainer for parties and events throughout Florida and the Eastern United States, including Colossalcon in Ohio, Screw Attack Gaming Convention in Texas, Mobicon in Alabama and many more. Bruce combines balloon art, acting, singing and puppetry to construct beautiful lightweight costumes to delight attendees of any large event. Bruce has even won costume awards at the Florida Supercon, Holiday Matsuri, Omni Expo, Ultracon and Chibi Pa, becoming a fan favorite at many fandom conventions. Bruce's work has been recognized in social media and made into countless memes featured on such websites as Kotaku, MTVgames and Know Your Meme (Balloon Solid Snake and Balloon Colossal Titan) Equestria Daily (Balloon Party Favor Pony and Balloon Bridge) and Cartoon Network (Balloon Finn and Jake).

As a performer, Bruce has collaborated with other amazing artists for unique balloon performances with Grammy Nominated punk rock band Green Jellÿ and with Pecach Pictures "Pony Meets World"as "Human Discord". Bruce has recently had large balloon projects sponsored by Qualatex, the world's leading balloon art company. Bruce encourages individuals with Asperger Syndrome to pursue their goals and dreams via his panel "Twisting Up the Odds", performed at The Hartwick Symposium and other conventions. He also supports terminal kids in need with the Children's Miracle Network via The Grand Brony Gala.

You can find examples of his work through his website!

www.noordinaryballoonman.com

Or Social Media!

www.facebook.com/noordinaryballoonman

www.noordinaryballoonman.deviantart.com

Instagram @Noordinaryballoonman87

Twitter @Ball00nManX

Youtube





NoFlutter

Artist: (Guest Artist)

Floridian artist NoFlutter is best known for her unique and stylized concepts and characters. NoFlutter found her own artistic vision by spending time studying under artists, such as Tommy Castillo, and apprenticing for Pierre Matisse.

After finishing her degree in design at Orlando IADT, NoFlutter made waves nation wide with her unique original designs for Rebel Toons, which were used for costumes for Party City. Along with creating her own art, NoFlutter is a concept artist for indie graphic novel, My So Called Secret Identity. NoFlutter's art has struck a cord in the cosplay community for many years. First being featured on the SyFy's 'Heroes of Cosplay,' for Monica Lee's cosplay of her Alternative Victorian Ivy, her fantastical drawings have been brought to life by many talented cosplayers. Ivydoomkitty, Jessica Nigri, Its Raining Neon, Rei Doll and Ryoko (R&R Cosplay) are just a few names of talented artist who have brought her beautiful creations from paper to walking art.

With features on Moviepilot, GeekGirls and many more, the only limit of NoFlutter's artistic odyssey is how many gradients she can fit onto a single piece.





CRH - (Crazy Random Happenstance)

Performers: (Shadowcasting and Performance Group)

CRH (Crazy Random Happenstance) is a spirited young group that love everything related to shadowcasting. They have shadowcasted Dr. Horrible's Sing-A-Long Blog, Clue, The Princess Bride, The Room, Beetlejuice, and Buffy the Vampire Slayer: Once More with Feeling. They have also performed a variety of small interactive events themed around Doctor Who and Sherlock.

Once again, CRH will be teaming with Shinobi School to show their skills and bring other fun surprises along the way for everyone at Omni Fandom Expo!

Friday - March 15, 2019	
Main Events	
4:00 pm Retro City Warfare: Skull Bash	Length: 1 hr
Saturday - March 16, 2019	
Main Events	
3:00 pm Wizarding World: History of Magical Movement	Length: 1 hr
Main Events	
3:30 pm Wizarding World: History of Magical Movement	Length: 1 hr
Main Events	
8:00 pm Retro City Warfare: Fight Night @ Club Retro	Length: 1 hr
Main Events	
10:00 pm Animal Crossing Burlesque - 18+ ONLY	Length: 1 hr
Sunday - March 17, 2019	
Main Events	
5:00 pm Closing Ceremonies	Length: 1 hr



Speakeasy Sirens

Entertainers: (Burlesque Troop)

The Speakeasy Sirens is a cosplay performance troupe based in Orlando, Florida. Founded in 2016 they've performed at multiple comic book shops, private events, a convention or two and even a haunted house! Having an array of performers skilled in poi, fan work, lyra, silks, gymnastics and more, they incorporate these skills into making their burlesque shows unique and something fresh.

You can find information on upcoming and past shows, auditions and booking on Facebook.com/speakeasysirens





Cosmic Lion Cosplay

Entertainers: (Cosplay Entertainers)

COSMIC LION COSPLAY is a Florida based cosplay group with a range of talented cosplayers who have been cosplaying as far back as 2008. The group is comprised of both old and new friends who came together under the common love of cosplaying and doing group events.

Instagram: http://www.instagram.com/cosmiclioncosplay Tumbir: http://www.tumbir.com/blog/cosmic-lion-cosplay
Facebook: http://www.facebook.com/cosmiclioncosplay
Youtube: https://www.youtube.com/channel/UCoolY3IMPVs50neAESulJuA







The Royal Manticoran Navy

Club: (Official Honor Harrington Fan Association)

The Royal Manticoran Navy is the Official Honor Harrington Fan Association. TRMN celebrates the work of David Weber and the universe he has created in his Honor Harrington books. As an organization, TRMN is structured much like the world that David has created. We have many opportunities for all members to participate – either in military service or as a civilian.

TRMN currently has over 5000 members from 46 countries/territories. We are not just fans of the Honorverse but also cosplayers, gamers, sci-fi fans and, in general, geeks. We enjoy gathering together for camaraderie and we support many different charities worldwide. The official charity of the organization is Big Cat Rescue. Their bobcat, Max, is our official mascot!

A major part of our mission is to bring a positive fandom experience to everyone! All we ask is that you remember one thing: do it "Always with Honor!"

For more information stop by the TRMN fan table at the con or visit our website at trmn.org, or contact info@trmn.org.





501st Legion

Industry Guest: (The World's Definitive Imperial Costuming Organization!)

"...The 501st Legion is an all-volunteer organization formed for the express purpose of bringing together costume enthusiasts under a collective identity within which to operate. The Legion seeks to promote interest in Star Wars through the building and wearing of quality costumes, and to facilitate the use of these costumes for Star Wars-related events as well as contributions to the local community through costumed charity and volunteer work."

To Promote Interest in Star Wars

While a growing number of people are experiencing a reawakening of their Star Wars fandom, new generations are seeking ways to celebrate their passion for George Lucas's modern mythology. The 501st Legion brings these fans together, reinforcing the enduring longevity of the Star Wars saga.

To Facilitate the Use of Costumes

Some fans are content to collect action figures...other fans want to be action figures. Nothing professes your passion quite like building your own detailed costume replica of a classic Star Wars villain, and there's nothing quite like the feeling that comes from bringing the characters of Star Wars into the real world and sharing the magic with others.

To Contribute

While our organization was founded to simply provide a collective identity for costuming fans with similar interests, the 501st is proud to put its resources to good use through fundraising, charity work, and volunteerism.





Shadowfax

DJ: (DJ / Purveyor of Awesome Sounds)

Shadowfax is probably most recognized by convention attendees for his famous Saturday night **BLACKOUT**: **Rave** parties but he and his crew of Tech Ninjas are also responsible for bringing the stage, sound and lighting to life at many conventions across the state.

His background includes over twenty five years in the entertainment industry in a career that encompasses many roles from technical writer to fire-breather. In 2004 he introduced technical theater staging to the fan-based convention scene and has been raising the bar higher every year. His company has since helped nearly a dozen fan-based conventions to get their start and continues to provide technical services for many of them, including several of the largest in the state. When not working the convention scene, Shadowfax is a professional event DJ and also the owner and lead graphic artist for Outlaw Custom Designs where he can typically be found creating decals and T-shirts for clients around the world.

Shadowfax is best known for his massive room-filling Raves. More than a dance, they are a sensory experience where he blends Vocal, Anthem and Uplifting Trance with lights, video and glowsticks to create his own flavor of sensory-overloading EDM euphoria.

Saturday - March 16, 2019	
Main Events	
9:00 am Saturday Supercade	Length: 1 hr
Main Events	
1:00 pm Suicide Karaoke	Length: 1 hr
Main Events	
11:30 pm THE END OF LINE CLUB: Legends of grUV	Length: 1 hr
Sunday - March 17, 2019	
Main Events	
12:00 am THE END OF LINE CLUB: Legends of grUV	Length: 2 hrs
Main Events	
5:00 pm Closing Ceremonies	Length: 1 hr

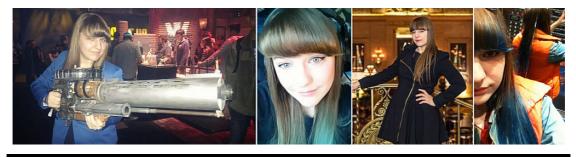


Jackie Florian "Kanashimi"

Internet Personality: (Jet Setting Radio Personality / Voice Actor)

Jackie "Kanashimi" Florian got her first taste of vocal performance by practicing improv in middle school. She continued studying entertainment and, in 2009, prior to graduating high school, she started in broadcasting when she co-founded online radio station 91.8 The Fan. Since then, her life has been a barrage of conversation with guests ranging from Hollywood talent to Japanese icons. She is known for her popular radio show titled Kana's Korner which airs every weekday between noon and 4 PM PST.

But Jackie's involvement with radio didn't limit her to the airwaves; it began a career of not only on-camera interviews, but leading panels, workshops, and seminars. Her experience in radio has led her to commercial voice over where she's worked for companies such as Taco Bell, Pizza Hut, and many others. Jackie can also be heard as the voice of several universities across the United States and Canada. She's recently made way into video games and animation projects such as Army Of Tentacles (J. Brewer) and Tome: Terrain of Magical Expertise (Anneva). Jackie travels to cons with her team sharing their love of Asian music with the masses and hosting all sorts of panels to amuse and entertain attendees far and wide.



Friday - March 15, 2019	
Press Booth	
4:00 pm 91.8 The Fan's Request Party	Length: 2 hrs
Sunday - March 17, 2019	
Panel Room 2	
11:00 am Bad Script-Writing - Horrible Direction	Length: 1 hr
Panel Room 1	
1:00 pm Voice Actor Script Reading	Length: 1 hr
Main Events	
5:00 pm Closing Ceremonies	Length: 1 hr

MAIN EVENTS

FRIDAY - MARCH 15, 2019

4:00 pm Retro City Warfare: Skull Bash

Length: 1 hr

Guests: CRH - (Crazy Random Happenstance)

Guzma, the effervescent head leader of Team Skull, and now also a high ranking associate in M. Bison's Shadaloo, is back at Omni and bringing his party with him - The Skull Bash!So, come and join Guzma & his Skull Grunts as they host a skull crackin' fight card at the Omni District's annual Omni Fandom Expo!

7:00 pm The Crystal Carnevale: The Iceberg Lounge - Formal Ball

Length: 2 hrs

THE CRYSTAL CARNIVALE: ICEBERG LOUNGE

(Masked Formal Event)

Welcome, welcome! Ladies and gents, I bid you welcome to the infamous **Iceberg Lounge**! This establishment is the hottest club in Gotham, but this time it's a special treat. **Penguin** is calling together several cohorts in crime for a one-night gathering. The night will definitely be one you won't want to miss!

For in a carnevale, not everything is as it quite appears...

Dancing, games of skill and chance for prizes, and stage entertainment will be provided for all. But of course, as the **Iceberg Lounge** is considered High Class and <u>formal attire will be required</u>. Masks are requested to help blend in amongst the crowd. Not all in the underworld wish to be known...

[Click to purchase tickets for The Crystal Carnivale]

10:00 pm Villains Redux: A Burlesque Show (18+ ONLY)

Length: 1 hr

Guests: Speakeasy Sirens

HADES - GOD OF THE UNDERWORLD PRESENTS VILLAINS REDUX: A BURLESQUE SHOWJoin Hades, the god of the dead, as he opens the gates to the Underworld to a select few mortals to have the time of their "afterlives" for one night only!But don't worry, you won't be alone! A party is never "to die for" without some entertainment. Being a god, Hades has connections all over the multiverse and he knows exactly how to get people to join in on his games. In order to get headliners for his event, he's made a deal with some villains that they are hard pressed to refuse. In exchange for performing, he's offering them a "do-over" of their biggest fights in the past. Defeating the heroes means that everything will be changed and the villains will have always been in charge (as long as Hades gets to keep a heroic soul as a trophy, of course). Will the heroes prevail? Will the villains take over their universes?Come join Hades (in collaboration with the Speakeasy Sirens) as he makes this a night you won't forget in one of the best burlesque shows you'll see in all of eternity!(18+ ONLY - IDs REQUIRED)

11:30 pm Voltron Sleepover - Operation: Form Fortron!

Length: 0.5 hr

Guests: Cosmic Lion Cosplay

We're ending your night with a big Slumber Party Bash featuring your favorite Legendary Paladins!

Get ready for some fun games, crazy trivia, an intense Blanket Fort Building Competition, and a special raffle!

Pajamas are encouraged but not required

Bringing sleeping bags, blankets, and pillows for the fort building competition is also heavily encouraged!

SATURDAY - MARCH 16, 2019

12:00 am Voltron Sleepover - Operation: Form Fortron!

Length: 2 hrs

Guests: Cosmic Lion Cosplay

We're ending your night with a big Slumber Party Bash featuring your favorite Legendary Paladins!

Get ready for some fun games, crazy trivia, an intense Blanket Fort Building Competition, and a special raffle!

Pajamas are encouraged but not required.

Bringing sleeping bags, blankets, and pillows for the fort building competition is also heavily encouraged!

9:00 am Saturday Supercade

Length: 1 hr

Guests: Shadowfax

You won't want to sleep in Saturday morning at Omni!

Roll out of bed, stay in your PJs/Kigus, grab some pillows and a bowl of cereal and head down to main events where Shadowfax brings you back to the magical time when cartoons RULED Saturday Morning.

This early morning Pajama party of fun will make you wish that every Saturday morning was like this!

This early morning Pajama party of full will make you wish that every Saturday morning was like this!

Pillow forts, breakfast stuffs and PJs/Kigus encouraged! Just make sure to clean up after yourselves!

11:00 am An Avengers Line: A Musical Parody

Length: 1.5 hrs

WORLD PREMIERE at Omni Fandom Expo! Mr. Fury is seeking new talent to create a new super team. To find the best talent, the heroes are put through a rigorous audition where they must present their skills in crime fighting, singing, dancing, and more. This musical parody features a variety of unexpected songs and appearances by some of your favorite super heroes... and even some super villains! Presented by Actors Reaching Out. www.ActorsReachingOut.org

1:00 pm Suicide Karaoke

Length: 1 hr

Shadowfax's Suicide Karaoke Competition: BIGGER - BADDER - BODACIOUSER!

* now with extra dinosaurs! XD

You can sing...BUT, are you good enough, or brave enough, to take the microphone when you have absolutely no idea what will happen when the music starts?

The Suicide Karaoke Competition is where you will be judged NOT ONLY on your singing ability and stage presence, but on your ability to survive for the length of your song!

Your worst performance nightmares **WILL** to come to life as **Shadowfax** (insert evil, maniacal background laughter) turns the Main Events Stage against you in the most unexpected and funniest ways possible! Can you keep your focus, your cool and your concentration together long enough to finish a song and be proclaimed **THE BEST AT KARAOKE THERE IS**?

All we can say is be prepared for anything... You must be 18 or over only to participate on stage.

Click HERE for more information!

3:00 pm Wizarding World: History of Magical Movement

Length: 1 hr

Guests: CRH - (Crazy Random Happenstance)

A Wizarding World Aerials and Stunt Show by Shinobi School & CRHN.E.W.T. exams are just around the corner at Hogwards School of Witchcraft and Wizardry and Albus Severus is staying up late studying! Join him and his friends in the Great Hall for a retelling of the History of Magical Movement throughout the Wizarding World.

3:30 pm Wizarding World: History of Magical Movement

Length: 0.5 hr

Guests: CRH - (Crazy Random Happenstance)

A Wizarding World Aerials and Stunt Show by Shinobi School & CRHN.E.W.T. exams are just around the corner at Hogwards School of Witchcraft and Wizardry and Albus Severus is staying up late studying! Join him and his friends in the Great Hall for a retelling of the History of Magical Movement throughout the Wizarding World.

4:30 pm Masquerade Costume Contest (Cosplay/Costume)

Length: 1 hr

Guests: Seraphima Cosplay and Characters LLC, Cody's Cosplay Carnival, Moira Yume

The **Masquerade Costume Contest** is a must see event at **OMNI FANDOM EXPO!** Costumers from all over will take the stage and show off not only their incredibly crafted costumes but performances as well. On the runway, contestants will face off against each other for the "**Best in Show**" prize of one thousand dollars! If you have the desire, drive, and creativity to be the best, sign up and show everyone what you can do!

Come see what the contestants have in store for you at the OMNI FANDOM EXPO Masquerade Costume Contest!

What's Required to Enter:

All contestants / creators / models **MUST** have a current **OMNI FANDOM EXPO** Badge (VIP Pass, Weekend Pass, Saturday Day Pass, etc.), and a costume that has been at least 80% hand-made.

Note: If you are a Sponsored Cosplay Guest, you cannot enter the Masquerade Costume Contest in order to keep things fair for everyone.

How to Enter

Sign up at the Cosplay Table by Panel Rooms 1 & 2 at **OMNI FANDOM EXPO**. If you are under 18, you will need a parent or legal guardian with you (they must be with you through all stages of the contest). If you are a model, the costume's creator must be present at sign-up to participate in pre-judging for craftsmanship awards. You will be given your pre-judging time when you sign-up.

What's Needed at Sign-Up:

- Download the entry form and fill it out or fill out an entry form at the Cosplay Table. It will require your name, the name and description of your costume, the name of the costume's creator (if you're modeling it for someone else), what skill level you qualify for, and any awards you have won.
- Do not bring any reference materials when you sign up. Please hold onto them until your designated pre-judging time.
- We suggest not wearing your contest costume at sign-up in order to keep your outfit as much of a surprise as possible for the convention's audience
- If you are doing a cosplay skit/performance and have any audio that you want played, you must bring the audio in MP3 format
 ONLY on a USB Flash Drive and present it at signup. If accepted, it will then be copied for OMNI FANDOM EXPO's use in the
 competition. Note: entrant takes all legal responsibility resulting in any damage or legal fees associated with any media
 presented/copied for use at OMNI FANDOM EXPO.

Filename Criteria (Only for Performances/Skits):

- File must be MP3 format.
- File must be on a USB Flash Drive. (OMNI FANDOM EXPO will only copy your file and will not keep your Flash Drive).
- File must be easily accessible in the root directory of the Flash Drive. Please do not bury your file in multiple directories.
- Filename must be the name of the contestant (first and last) followed by a dash (-) and then the name of the skit.
- Filename must contain underscores (_) instead of spaces (). Again, do not put spaces between words, use the underscore.
- No special characters allowed (*&%!"", etc...).

Entering As Walk-On Only:

Yes, you may enter the contest as a walk-on! Walk-on Only (meaning no pre-judging) costumes will **ONLY** be considered for all non-craftsmanship awards.

IMPORTANT: If you enter as a Walk-On only and do not participate in pre-judging, you will not qualify for Best in Show or any craftsmanship award!

CONTEST GENERAL RULES AND GUIDELINES:

- ENTRIES: One entry per person. Cap of 100 entries taken. Limited Late Registration will be available if space permits. We reserve the right to refuse additional entries.
- PERFORMANCES/SKITS: Due to time contraints, a limit 20 of the 100 entries may be Performances/Skits. First come, first serve.
- All Masquerade content must stay within the OMNI FANDOM EXPO General Guidelines, Code of Conduct, Prop / Weapon Policy,
 City of Orlando ordinances, and The Florida Hotel and Conference Center's guidelines, and not exceed a PG-13 rating. In addition

to these basic guidelines, swearing and depiction of sexual acts is forbidden. Bleeps or other forms of censoring are acceptable.

- All skits / performances may not exceed 1 minute 30 seconds. The MC (Master of Ceremonies) or Contest Host narration/introduction will not count towards the performance time.
- "Cosplay" aspect to show that you can not only look the part of the character, but also act the character as well. The judges should believe that you are your character "suspended reality". This aspect is to demonstrate that you know your character inside and out.
- Any presentations with stunts, extreme, or shocking performances must be approved by the Cosplay Coordinator before the event.
 Failure to do so may result in disqualification.
- Any eligible costume that wishes to compete for craftsmanship awards must participate in a preliminary costume judging. Any
 costume not taking part in preliminary judging will not qualify for Best in Show or any craftsmanship awards. No make-up times will
 be allowed.
- Technical contest for Best in Show and craftsmanship awards. All costumes being considered for those awards must be at least 80% hand-made.
- Youth is 12 and under. Parents MUST accompany contestants.
- Handlers are allowed; however, oversized costumes **REQUIRE** a minimum of one (1) handler to go on stage with them. Oversized costumes **MUST** provide their own handler (minimum of one (1)) in accordance with **OMNI FANDOM EXPO General Guidelines**.
- Models are allowed, but the costume/prop fabricator must be present for the costume to qualify for awards.
- Again, Sponsored Cosplay Guests are disqualified from entering the Masquerade Costume Contest for the fairness of all contestants.
- Finally: Please remember that the purpose of this show is for fun and entertainment. It's to celebrate everyone's creative inspiration, ability, and passion for this beautiful art form. Please do not get so caught up in the idea of winning an award that you forget that there's an audience watching you, or the other contestants waiting for their moment on stage, or the staff who is producing the contest itself. This is for everyone's enjoyment. Also, many of the **OMNI FANDOM EXPO** Staff have been in masquerade contests themselves, so we know how it feels! Thank you for being part of this awesome fan event, and enjoy!

PREVIOUSLY CREATED COSTUMES (IMPORTANT):

- · Costumes that have previously won any award above a judge's award or honorable mention are not allowed to enter.
- Cosplayers that have received a Best in Show award at a previous event will automatically be placed in Masters Division.

ON STAGE RULES:

- Because this requires repeating: All content **MUST** comply with the **OMNI FANDOM EXPO** General Guidelines, Code of Conduct, Prop / Weapon Policy and Orlando City ordinances, and **The Florida Hotel and Conference Center's** guidelines. Nothing should exceed the PG-13 rating. This means no swearing, no depiction of sexual acts. Bleeps or other forms of censoring are acceptable.
- All skits / performances may not exceed 1 minute 30 seconds. The MC (Master of Ceremonies) or Contest Host narration/introduction will not count towards the performance time.
- Microphones will not be provided on stage for contestants to use. Any dialogue audio must be pre-recorded.
- · Audio is highly encouraged.
- The use of **GLITTER**, flash powder, fake blook, fireworks, lasers, electrical flashes, smoke machines or any other effect that may cause potential damage, by the entrant are **PROHIBITED** due to Fire Marshal and **The Florida Hotel and Conference Center** regulations. The use of any of them will / may cause immediate disqualification or removal from the convention. Please ask before you attempt to use any of these effects.
- Do not throw any items into the audience (flyers, candy, silly string, etc..).
- Do not leave debris on stage that cannot be quickly cleaned by stage hands in fewer than 10 seconds.
- Interaction with the MC, Contest Host, Judges, or the audience is prohibited while on stage.
- Take your time to show off your costume to the audience for photos! It is always suggested to stop for two (2) poses, holding each for a count of three (3) to five (5) seconds a piece. Do not move too quickly through your poses, or the audience won't be able to get good pictures!

6:00 pm SAWA: The Return

Length: 1 hr

Guests: SAWA, Nobutsune Nakahodo

SAWA - THE RETURN!

SECOND OMNI FANDOM EXPO CONCERT!

Sawa is back in 2019 for SAWA - THE RETURN thanks to all of YOU, the fans!!

Known for songs from FINAL FANTASY TYPE-0 and THE WORLD ENDS WITH YOU, **SAWA** has made her mark as a singer and lyricist for anime and video games and currently is a member of the Square Enix produced band project, The Death March, as well as her original band **SAWAS PHOOL!** Along with her guitarist **Nobu**, she will be performing some of her favorite songs she's done over the years in an acoustic set that is not to be missed!

Attendees of this concert will get to witness SAWA and Nobu's performance together for the first time in North America at Omni Fandom Expo!

SAWA's appearance in partnership with:

91.8 The Fan - Everything you want to hear... Nothing you don't

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FINAL FANTASY TYPE-0, THE WORLD ENDS WTIH YOU, THE DEATH MARCH © 2007 - 2017 SQUARE ENIX CO., LTD. All Rights Reserved.

8:00 pm Retro City Warfare: Fight Night @ Club Retro

Length: 1 hr

Guests: CRH - (Crazy Random Happenstance)

Ken Masters, candidate for Retro City Mayor, is back, but this time he'll be hosting the inaugral Fight Night @ Club Retro!Club Retro has since been remodeled after the brutal fight between Miguel & Volt during Senator Armstrong's tenure as city mayor two years ago and they are prepared to bring you a night of brutal, hardcore violence!DO NOT MISS seeing Blind Tiger Openweight Champion Volt Krueger return to defend his title against an unknown contender as well as Valor Combat World Champion Alex putting his title up on the line at Omni Fandom Expo 2019!

10:00 pm Animal Crossing Burlesque - 18+ ONLY

Length: 1 hr

Hi Mavor!

You've unlocked a new side of town! I've never been there before myself, but I should probably go check it out to see what there is to do over there. I'm sure it's going to be fun no matter what! You'd better come along because I bet there's going to be a whole lot for you to do!

Wait, they want me in what? Oh dear!

~Isabelle

(18+ ONLY - IDs REQUIRED)

11:30 pm THE END OF LINE CLUB: Legends of grUV

Length: 0.5 hr

Guests: Shadowfax Greetings, programs!

Return to the **GRID** at **The End Of Line Club** where you become one of the Legends of grUV! Bathe in the massive UV Flood and dance the night away as you show off your black light costumes, CREATURES, and props!

Join **Shadowfax** and special guest **DJ Wildfire** amidst the digital glow of the **GRID** as they spin the hottest Vocal/Anthem/Uplifting Trance tracks straight from the top of the Euro club charts! **END OF LINE**...

NEW FOR THIS YEAR AT THE END OF LINE CLUB!

OMNI FANDOM EXPO'S 1ST ANNUAL GLOW IN THE DARK CARDBOARD MECH/MONSTER MAD SCIENCE CREATOR CONTEST!

Bring your best (worst..lol) cardboard Mech/Monster covered in UV (black light) Paint and stomp around the dance floor! The costumes we like best win prizes! Let your inner glow monster out and tear up the night!

SUNDAY - MARCH 17, 2019

12:00 am THE END OF LINE CLUB: Legends of grUV

Length: 2 hrs

Guests: Shadowfax Greetings, programs!

Return to the **GRID** at **The End Of Line Club** where you become one of the Legends of grUV! Bathe in the massive UV Flood and dance the night away as you show off your black light costumes, CREATURES, and props!

Join **Shadowfax** and special guest **DJ Wildfire** amidst the digital glow of the **GRID** as they spin the hottest Vocal/Anthem/Uplifting Trance tracks straight from the top of the Euro club charts! **END OF LINE**...

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Bring your best (worst..lol) cardboard Mech/Monster covered in UV (black light) Paint and stomp around the dance floor! The costumes we like best win prizes! Let your inner glow monster out and tear up the night!

10:00 am Saturday Supercade - Sunday Edition!

Length: 1 hr

Saturday morning cartoons on Sunday! Roll out of bed, stay in your PJs/Kigus, grab some pillows and a bowl of cereal and head down to main events where Shadowfax brings you back to the magical time when cartoons RULED Saturday Morning. This early morning Pajama party of fun will make you wish that every Saturday morning was like this!Pillow forts, breakfast stuffs and PJs/Kigus encouraged! Just make sure to clean up after yourselves!

12:00 pm Harry-oke: A Hogwarts Cabaret

Length: 1 hr

Direct from Feinstein's/54 Below in New York City and the Orlando premiere in 2018, the team that brought you *Give Back to Hogwarts* brings you their acclaimed magical event. Wizards, witches, muggles, and more have gathered for an open mic night! You never know what these characters might conjure up for their adoring fans. Presented by Actors Reaching Out. www.ActorsReachingOut.org

2:00 pm Okashi Idols 2nd Anniversary Special!!

Length: 1 hr

Come join the cosplayers of Okashi Idols as they celebrate their second anniversary! A showcase of Muse and Aqours with special effects never before seen! Make sure to stop by sing along! Stay sweet!

4:00 pm Omni's Lip Sync Throwdown

Length: 1 hr

Guests: Cosmic Lion Cosplay

Drop the mic, step into the arena and compete against other teams as **OMNI FANDOM EXPO** presents "**Omni's Lip Sync Throwdown**"!

Omni's Lip Sync Throwdown is a tournament style competition where you / your team can show off their Dubsmash / Lip Sync skills!

Omni's Lip Sync Throwdown is sponsored and presented by COSMIC LION COSPLAY!

COSMIC LION COSPLAY is a Florida based cosplay group with a range of talented cosplayers who have been cosplaying as far back as 2008. The group is comprised of both old and new friends who came together under the common love of cosplaying and doing group events.

5:00 pm Closing Ceremonies

Length: 1 hr

(Crazy Random Happenstance), Shadowfax, Jackie Florian "Kanashimi"

Come join us as we say goodbye to our Special Guests and bring the weekend to a close!

MEETUPS

FRIDAY - MARCH 15, 2019

2:00 pm Yuri On Ice Meetup

Length: 2 hrs

Yuri On Ice cosplay meet up. Join other fans for photos! Meet in the hallway near main events, will move to location. Learn Kpop dances with us after photos are done!

4:00 pm Pokémon Go AR Photo Shoot

Length: 1 hr

Come get your photo taken in the Courtyard with your favorite Pokémon Go Pokémon. With the latest version of Pokémon Go, you can now take AR photos of your Pokémon. But who is going to hold your phone so you can get in the shot with your Pokémon? We will!Again located at the Courtyard. Sponsor by Social Debugging.

5:00 pm Ultimate Werewolf

Length: 5 hrs

A role play game where everyone in the village is not who they seem. A fun game of accusations and actions. During a day faze, accusations and eliminations are made. During the night, Werewolves attack and special roles react. Mayhem and murder (not real murder) ensues.

SATURDAY - MARCH 16, 2019

12:00 pm Pokémon Go AR Photo Shoot

Length: 1 hr

Come get your photo taken in the Courtyard with your favorite Pokémon Go Pokémon. With the latest version of Pokémon Go, you can now take AR photos of your Pokémon. But who is going to hold your phone so you can get in the shot with your Pokémon? We will!Again located at the Courtyard. Sponsor by Social Debugging.

1:00 pm South Park Meetup

Length: 1 hr

Calling all south park cosplayers!! Come hang out with others who enjoy the south park show and games! Meet near the fountain by the pool for the meetup/photoshoot

2:00 pm My Hero Academia Meetup

Length: 1 hr

My Hero Academia cosplay meet up! Join other fans for photos! Meet in the hallway near main events, will move to location.

3:00 pm Animal Crossing Meetup

Length: 1 hr

A gathering of Animal Crossing enthusiasts and cosplayers! Feel free to bring your DS! Meet across from the Starbucks inside the hotel.

4:00 pm Dr Who Fan Meetup! - Breaking Ground

Length: 1 hr

Dr Who is breaking new ground after 50 years! All fans of Dr Who are invited to join us for a meetup to talk about the new Doctor! Meet in the hotel lobby near Starbucks!

Sponsored by: Stone Hill Science Fiction Association

5:00 pm Sci-Fi Fandom Meetup!

Length: 1 hr

Are you a fan of Sci-Fi? Join us as we meet new fans and talk about what new Sci-Fi shows are hot on TV, what you like and you want to share with others Meet in the hotel lobby near Starbucks!

Sponsored by: Stone Hill Science Fiction Association

6:00 pm Ultimate Werewolf

Length: 4 hrs

A role play game where everyone in the village is not who they seem. A fun game of accusations and actions. During a day faze, accusations and eliminations are made. During the night, Werewolves attack and special roles react. Mayhem and murder (not real murder) ensues.

SUNDAY - MARCH 17, 2019

10:00 am Yuri On Ice Meetup

Length: 2 hrs

Yuri On Ice cosplay meet up. Join other fans for photos! Meet in the hallway near main events, will move to location. Learn Kpop dances with us after photos are done!

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2:00 pm Attack On Titan Meet Up

Length: 1 hr

Attack On Titan cosplay meet up. Join other fans for photos! Meet in the hallway near main events, will move to location.

PANEL ROOM 1

FRIDAY - MARCH 15, 2019

1:00 pm Upcycling for Cosplay!

Guests: It's Mur

Creating your costumes can be daunting, but they don't have to break the bank! Using upcycled materials can help your costume be both cost-efficient and unique, and it's great for the environment too! Join It's Mur for an hour of making someone else's trash your personal treasure!

2:00 pm Mastering the Masquerade: Performance and Competing in Cosplay

Length: 1 hr

Length: 1 hr

Guests: It's Mui

Cosplay competitions can be thrilling, rewarding, and a great place to learn and grow as a cosplayer. Are you scared to compete? Don't be! From pre-judging your craftsmanship to fighting stage fright and creating a fun skit, we're here to help! Join It's Mur and Peppermintcakes for a journey into the world of cosplay competitions.

3:00 pm Batketeers Web Series: Behind the Scenes!

Length: 1 hr

Even heroes need a vacation. The Cast and Crew of Batketeers are back giving guests an EXCLUSIVE behind the scenes look at the process of the show, and a special look at the creation of the show. Season Three now available! After traveling to Hollywood, the Gotham City characters have realized becoming a true movie star is harder than they anticipated. Presented by Actors Reaching Out. www.ActorsReachingOut.org

4:00 pm Actors Reaching Out

Length: 1 hr

Actors Reaching Out presents an exciting panel! Learn about this nonprofit organization promoting literacy and community outreach through the theatrical arts. Discussion highlights include their New York City premiere, An Avengers Line, Harry-oke, Seuss-abration, their many benefit concerts, and much more! www.ActorsReachingOut.org

5:00 pm The Business of Voice Acting w/ Derek Stephen Prince

Length: 1 hr

Guests: Derek Stephen Prince

Attendees, so you want to be a voice actor?! You may have a good voice, but do you have the business tools and savvy to make it? Derek gives you valuable tools that can help you no matter where you are located!

6:00 pm Working on LGBT Anime

Length: 1 hr

Guests: Matt Shipman, Brittany Lauda

Matt Shipman & Brittany Lauda worked on the first ever Yaoi dub (Ai No Kusabi) and are happy to discuss their experience (and any other LGBT anime projects – Brittany has done several such as Yuri in Double Decker, Lion in Hina Logic and Levi in Seven Mortal Sins) as well as general LGBT Themes in anime. They also have some fun bloopers to share from working on Ai no Kusabi!

7:00 pm Yuri Plisetsky's Dance Party

Length: 2 hrs

Like Kpop or just want to dance? Join Yuri Plisetsky as he hosts this year's hottest Kpop dance party, where some of your favourite characters show off their moves to some of your favourite Kpop songs. Then join in for some fun dancing and show off your own moves!

9:00 pm Shino & Friends (18+ ONLY) w/ Derek Stephen Prince

Length: 1 hr

Guests: Derek Stephen Prince

Attendees, now is your chance to ask Derek Stephen Prince or any character he's voiced, an 18+ question. Depending on a card you pick, the character answers the question, or reads from a fan-fiction based erotic novel about Shino Aburame. 18+ ONLY - ID's will be checked at the door.

10:00 pm Geekapella Games!

Length: 1 hr

Come and play some fun a cappella style games with Orlando's only nerdy a cappella group! Join in the fun of numerous games that include Anime Heads Up, Mad Libs, Tetris Musical Chairs and many more. This is an opportunity to meet the group and win some prizes so bring your game face!

11:00 pm Pyrate Curses Returns!

Length: 1 hr

Guests: Paul St. Peter

Join Paul St. Peter for a lesson on pirate history as this classic panel returns!

Well brush my barnacles and flog me for a Dutchman! Drop anchor shipmates, and rest yer bones with old Frenchy! Take an hour and learn about pyrate lore and pyrate lingo. As my crew ye will cross cutlasses using curses, insults and oaths from the great age of piracy on the high seas! There be pyrate swag for all who brave the buccaneer waters, and special prizes for the boldest and best cursing and insulting scalawags among ye! Beware ye honest land lubbers; Ye be sailing in pyrate waters! (Caution: 18+ Only for Possible Mature Language)

SATURDAY - MARCH 16, 2019

12:00 am Evolution of Cosplay at Conventions

Length: 1 hr

Con-going and cosplaying has become easily mainstream these days, but ever wonder what it was like before? (You know, those dark ages of early internet times.) Veteran cosplayers and convention goers Lolita Minako and Sionna Rei are here to help you remedy that curiosity! Join them for a discussion on how cosplay and convention attending has changed and grown over the many many years of their attendance and cosplay life.

9:00 am Splash Free! Length: 1 hr

The Splash Free panel is back and running for its second year at "Omni Fandom Expo", whether you are as obsessed with the anime as we are, or absolutely clueless as to why people would enjoy watching shirtless men swim for a 30-minute episode, come on in and join us for the second year of the "Splash Free!" panel. Featuring Haruka Nanase and Nagisa Hazuki as your two main hosts, followed by many surprise guests from the anime! The panel will include multiple mini-games not limited to truth or dare, Q&A, charades, and many more that will require interaction with the audience. So prepare to be splashed out of this world!

10:00 am Frankensteining patterns

Length: 1 hr

Guests: Aleta Pardalis

This panel will give tips and tricks on combining and modifying various pattern pieces to create the look you want.

11:00 am Totally Official Phan-site Meeting

Length: 1 hr

OMNI FANDOM EXPO 2019

Page: 30

Guests: It's Mur

The Phan-site Admin has reason to believe he's been contacted by the leader of the Phantom Thieves! For real?! Join Mishima and elite members of the Phan-site admin team for an in-depth theoretical discussion about the Phantom Thieves. What could the Thieves be up to?! (Part one of a two-part panel experience).

12:00 pm Jeopardy with Derek Stephen Prince

Length: 1 hr

Guests: Derek Stephen Prince

Attendees, if you can answer enough questions correctly on the categories of Digimon, Other Anime, Live Action Dubbing, Original Animation and Personal Life you can win a one-on-one meeting with Derek Stephen Prince himself!

1:00 pm Constellation Idol Project

Length: 1 hr

Come join us at Constellation.Idol.Project for our debut panel! We will be performing some Aqours SubUnit songs and have plenty of fun and games at the ready!! We can't wait to spend the hour with you guys!!

2:00 pm A FRANXX Discussion

Length: 1 hr

Guests: Tia Ballard, Matt Shipman, Brittany Lauda

Matt plays Hiro in "Darling in the FRANXX", Brittany plays Ichigo, and Tia plays Zero Two! Join them for this panel as they discuss their experience working on the show, their theories on the show, and more. **WARNING: MAY CONTAIN SPOILERS!**

3:00 pm The A-Z of Alternate History

Length: 1 hr

Guests: Aleta Pardalis

Steampunk is just one of many genres under the larger umbrella of Alternate History. Join us in a discussion of everything from clockpunk to post apocalyptic and where it fits on the alternate history timeline.

4:00 pm Live Drawing and Q&A with Mamoru Yokota & Hisashi Kagawa!

Length: 1 hr

Guests: Hisashi Kagawa, Mamoru Yokota

Come and see a behind the scenes look at how your favorite anime is created. Watch Hisashi Kagawa and Mamoru Yokota draw while answering questions about the creative process behind the anime industry.

This panel is not to be missed!

Hishashi Kagawa: http://www.omniexpo.com/index.cfm?ID=338#HisashiKagawa Mamoru Yokota: http://www.omniexpo.com/index.cfm?ID=338#MamoruYokota

5:00 pm Whose Line is it anyway?

Length: 1 hr

An improv comedy show where the games of Whose Line is it anyway are performed by you. Join in for classic games like Unlikely Superheroes, Scenes From A Hat, Party Quirks and more. Audience participation is a must. Come join us for all the laughs and fun.

6:00 pm Top Secret Phantom Thieves Meeting

Length: 1 hr

Guests: It's Mur

A note from Mishima: Did you find the Phantom Thieves? I heard they were going to start their Orlando takeover in THIS room! Crazy, right? Bring your calling cards and keep your eyes peeled—or else you'll never see them coming! (Part two of a two-part panel experience).

7:00 pm That Voice Over Audition w/ Paul St. Peter

Length: 1 hr

Guests: Paul St. Peter

Paul St. Peter (KINGDOM HEARTS, NARUTO, ONE PUNCH MAN) brings his years of experience to the panel that challenges the bravest of attendees. Paul will walk through many of the steps involved in creating a good audition. He will give direction and tips on how to perform. Three volunteers will practice a voice acting piece selected by Paul. When the time arrives, they will each have a chance to present their best reading for the "client" (audience). Paul will then gives notes and further direction, and the actors will do their "second takes". The winner will be selected based on Paul's critiques, and also by audience reaction. Afterwards, Paul will share his experiences in the audition process in particular, offer anecdotes about the business in general, and take questions from the attendees.

8:00 pm Hardcore Nerdcore Punk Rock (Rhythm Bastard Concert)

Length: 1 hr

OPEN UP THE PIT, RHYTHM BASTARD'S HERE! Who? DO YOU LIKE VIDEO GAMES? ... Yeah? ANIME? Uh, I am at Omni Fandom Expo so... CARD GAMES? Does Hearthstone cou- DO YOU WANT TO HEADBANG TO HIGH ENERGY PUNK MUSIC ABOUT THOSE THINGS PLAYED BY A DUDE WAY TOO SWOLE TO BE INTO ANY OF THAT? Um, I guess?

9:00 pm Q&A with SAWA and Nobu!

Length: 1 hr

Guests: SAWA, Nobutsune Nakahodo

SAWA is known for lending her singing voice on The World Ends With You, Final Fantasy Type-0, K-ON, and many more. She is also involved in Square Enix's produced band project, The Death March, as well as her own band SAWAS PHOOL. Joined by her guitarist Nobutsune Nakahodo now's your chance to ask your burning questions about her career and experiences!

10:00 pm Cards Against Humanity

Length: 1 hr

Guests: Matt Shipman, Brittany Lauda, Paul St. Peter, Derek Stephen Prince

A normal game of Cards Against Humanity is always entertaining - but who wants to see some of our Celebrity Guests play? Come watch and listen as our guests play a round with our Staff! VIP Pass holders can be entered in a drawing to join in on the fun - though you have to be present in the room to both enter and win! (Caution: 18+ Only for Mature Language. ID's will be checked at the door! Video and audio recordings are strictly prohibited during this panel.)

11:00 pm Geekapella Games!

Length: 1 hr

Come and play some fun a cappella style games with Orlando's only nerdy a cappella group! Join in the fun of numerous games that include Anime Heads Up, Mad Libs, Tetris Musical Chairs and many more. This is an opportunity to meet the group and win some prizes so bring your game face!

SUNDAY - MARCH 17, 2019

12:00 am Terrible Fanfiction Dramatic Reading Theater - LEWD EDITION (18+)

Length: 1 hr

We've all seen our fair share of terrible, ridiculous, and straight-up weird fanfiction in the deep, dark bowels of the internet. Join us as we act out some of our favorites and read them in dramatic voices. Rated R for strong language and sexual content.

9:00 am Batketeers Web Series: Behind the Scenes!

Length: 1 hr

Even heroes need a vacation. The Cast and Crew of Batketeers are back giving guests an EXCLUSIVE behind the scenes look at the process of the show, and a special look at the creation of the show. Season Three now available! After traveling to Hollywood, the Gotham City characters have realized becoming a true movie star is harder than they anticipated. Presented by Actors Reaching Out. www.ActorsReachingOut.org

10:00 am Harry Potter: 20 Years of Magic!

Length: 1 hr

Recently wrapping their production of *Give Back To Hogwarts* and their New York City premiere with *Harry-oke: A Hogwarts Cabaret*, the cast and crew of the acclaimed musical events discuss some behind the scenes secrets, the various themes incorporated in the stories and shows, and the magic that has made the book series so popular over the last 20 years. Presented by Actors Reaching Out. www.ActorsReachingOut.org

11:00 am Magical Girl Olympics presented by Anime Iwai

Length: 1 hr

The Tokyo Olympics are coming up, and the Sports Ministry of Japan asked us to help them out by holding a round of qualifiers. They didn't tell us for which events though, so we watched some anime and made our best guesses! Do you think you have what it takes to transform more sparkly than your rivals? To get to your classroom before the bell rings? Test these and other skills with us and win prizes for your awesomeness.

12:00 pm HeroScape Reinventing a Classic Table Top

Length: 1 hr

Would you like to introduce different characters into your HeroScape game? I can give you tips and tricks on how to take your favorite Anime Characters give them stats and abilities to coincide with the preexisting rules this classic table top war game. As a bonus to all who attend, I will have a campaign to hand out. See if you can change the ending to Infinity Wars?

1:00 pm Voice Actor Script Reading

Length: 1 hr

Guests: SAWA, Tia Ballard, Matt Shipman, Brittany Lauda, Paul St. Peter, Derek Stephen Prince, Rob Sims, Jackie Florian "Kanashimi"

Join us for this exclusive panel as a select group of victi-uh, we mean voice actors read from select script scenes. Their characters will be chosen at random and the scenes will be selected from a hat! Who will join in? Who will play who? Don't miss this if you want to find out! Seating is limited and VIP Passes receive early entry.

Note!: VIP Passholders that are present at the panel may be randomly selected to join in a scene!

2:00 pm Café au Lait presents: Meido & Butler Combat!

Length: 1 hr

Come and watch as our maids and butler fight in a JRPG style performance. We are giving you guys the chance to decide the fate of our members and see who wins! How are you deciding our fate? Well it's all in the heart of the dices! We are doing this DnD dice style and your rolls will be affecting our fates. So make your bets, enjoy our silly acts and know your the reason we can't have nice things!

3:00 pm Everything Digimon - Voice Actor Q&A

Length: 1 hr

Guests: Paul St. Peter, Derek Stephen Prince

Attendees, celebrate 20 years of Digimon Adventure 01 in this Q&A, as well as ask questions about any other Digimon series our Digital World alum have voiced in. Q&A panel moderated by 5-season Digimon voice actor Derek Stephen Prince and joined with Paul St. Peter.

4:00 pm Some Guilty Kisses

Length: 1 hr

Enjoy Love Live? Wanna see your favorite Sub-Unit from Southeast Seas Idols? Well my sweet little demons, you're in luck, for the great Yohane and her friends of Guilty Kiss are here to preform for you as well as answer some of your questions and participate in dares. We will also have some Trivia and award fellow fallen angels with gifts and treats. We hope to see you there, until then little demons~

PANEL ROOM 2

FRIDAY - MARCH 15, 2019

12:00 pm Beginning Sewing & Design 1

Length: 1 hr

From paper to reality lets bring your ideas to life. We will be going over different design aspects, how to use the different machines, fabric types, provide both pictorial and physical examples of each item that we will be discussing. There is just so much to cover and we want to give the proper time to everyone so this will be split into 3 panels, we look forward to working with you!

2:00 pm Cosplay Confidence

Length: 1 hr

Guests: Seraphima Cosplay and Characters LLC

Cosplay is about having fun. Unfortunately, some toxicity has begun invading the cosplay community in more recent years and many cosplayers have been bullied and even harassed. If you're sick of the negative aspects of cosplay and want to remember the positives, please join our cosplay confidence panel. We will be discussing the pure joy that cosplay brings, how it can connect people from all walks of life, how to stand up to bullies and avoid harassment, and most of all, how to have a good time. Because cosplay is first and foremost all about having fun and it is for EVERYONE. ????

3:00 pm Beginning Sewing & Design 2

Length: 1 hr

From paper to reality lets bring your ideas to life. We will be going over different design aspects, how to use the different machines, fabric types, provide both pictorial and physical examples of each item that we will be discussing. There is just so much to cover and we want to give the proper time to everyone so this will be split into 3 panels, we look forward to working with you!

4:00 pm Beginning Sewing & Design 3

Length: 1 hr

From paper to reality lets bring your ideas to life. We will be going over different design aspects, how to use the different machines, fabric types, provide both pictorial and physical examples of each item that we will be discussing. There is just so much to cover and we want to give the proper time to everyone so this will be split into 3 panels, we look forward to working with you!

5:00 pm 3D Printing for beginners

Lenath: 1 hr

We will be discussing and explaining the different types of printers, filament, files, software, and more as well as how to get started with 3D printing and being able to incorporate it into cosplay for a lightweight durable out come.

6:00 pm From Page to Stage

Length: 1 hr

How do you take an author's vision and present it in a live theatrical format? Join the creative team at Actors Reaching Out as they describe their process of adapting various projects to the stage, including Harry Potter, Winnie the Pooh, the stories of Roald Dahl, and more! Presented by Actors Reaching Out. www.ActorsReachingOut.org

7:00 pm Reaching Out in Your Community

Length: 1 hr

Volunteering and building up your community can sometimes be challenging, but anything's possible when you work with an amazing team! Members of Actors Reaching Out discuss their community goals in detail and how they (and you) can make a difference by doing simple tasks. Presented by Actors Reaching Out. www.ActorsReachingOut.org

8:00 pm LGBTQ 18+

Length: 2 hrs

Guests: Masumi Senpai

Hosted by Masumi Senpai Co-Hosted with Snow Wistera. Open and honest dialogue discussion about the LGBT community and awareness. We dispels myths and stereotypes and provide a positive environment to let everyone know that they are not alone in their community. Join us in a non threatening and non judgmental atmosphere. 18+ panel due to potential content.

10:00 pm Would you bang a Mustang? A Transformers Experience...

Length: 2 hrs

Guests: Hanari Solomon

Every wanted to get down and dirty with Optimus Prime? Want to know what other kind of cannon Megatron is packing? Do you ever get mad heart palpitations thinking about Ratchet's tool collection on occasion? We've all been there. Come join your enthusiastic host Hanari Solomon after hours as she probes into the sticky side of the Transformers fandom and plays FMK: Transformers style with other panelists. Topics will cover everything from G1, Transformers Prime, Last Stand Of The Wreckers, Bayformers (reluctantly), all the way to Transformers Cyberverse. Be there or be boring.

SATURDAY - MARCH 16, 2019

9:00 am From Page to Stage

Length: 1 hr

How do you take an author's vision and present it in a live theatrical format? Join the creative team at Actors Reaching Out as they describe their process of adapting various projects to the stage, including Harry Potter, Winnie the Pooh, the stories of Roald Dahl, and more! Presented by Actors Reaching Out. www.ActorsReachingOut.org

10:00 am Masquerade Costume Contest Pre-Judging

Length: 4 hrs

What's Needed at Pre-Judging:

- Reference materials **REQUIRED** are to participate for awards.
- Reference materials can be presented in any media that can be easily viewed by the judges. Color photos are encouraged. In-progress
 photos detailing the costume/prop/elaborate wig construction are REQUIRED to be judged for craftsmanship awards and Best in
 Show
- At least one photo must show the person entering is making/working on the costume/prop/etc.

Any eligible costume that wishes to compete for craftsmanship awards must participate in a preliminary costume judging. Any costume not taking part in preliminary judging will not qualify for Best in Show or any craftsmanship awards. No make-up times will be allowed.

Models are allowed, but the costume/prop fabricator must be present for the costume to qualify for awards.

PREVIOUSLY CREATED COSTUMES (IMPORTANT):

- Costumes that have previously won any award above a judge's award or honorable mention are not allowed to enter.
- · Cosplayers that have received a Best in Show award at a previous event will automatically be placed in Masters Division.

For more information, please see the Masquerade Costume Contest Rules Page.

2:00 pm HeroScape Reinventing a Classic Table Top

Length: 1 hr

Would you like to introduce different characters into your HeroScape game? I can give you tips and tricks on how to take your favorite Anime Characters give them stats and abilities to coincide with the preexisting rules this classic table top war game. As a bonus to all who attend, I will have a campaign to hand out. See if you can change the ending to Infinity Wars?

3:00 pm Terrible Fanfiction Dramatic Reading Theater

Length: 1 hr

We've all seen our fair share of terrible, ridiculous, and straight-up weird fanfiction in the deep, dark bowels of the internet. Join us as we act out some of our favorites and read them in dramatic voices. Rated PG-13 for general goofiness and possible naughty language.

4:00 pm Real Life Social Difficulties Reflected in Anime

Length: 1 hr

An intriguing look at how Anime deals with social difficulties and explores if Anime can help in real life. Brought to by Social Debugging

5:00 pm UA's Herocoming!

Length: 1 hr

Attention all UA students! The time has come for everyone to get together and bond with their classmates! Come and dance with UA for it's very first homecoming! There will also be a few fun games to prove your worth as a future hero! (Or villain?) We hope to see you there! Go Beyond! Plus Ultra!!

6:00 pm Batketeers Web Series: Behind the Scenes!

Length: 1 hr

Even heroes need a vacation. The Cast and Crew of Batketeers are back giving guests an EXCLUSIVE behind the scenes look at the process of the show, and a special look at the creation of the show. Season Three now available! After traveling to Hollywood, the Gotham City characters have realized becoming a true movie star is harder than they anticipated. Presented by Actors Reaching Out. www.ActorsReachingOut.org

7:00 pm Corsetry Length: 1 hr

Guests: Aleta Pardalis

Lets go a little more in depth about corsetry. What makes a good corset? What is the difference between stays, Victorian, Edwardian, and modern corsets? What are the common myths and misconceptions about corsets. Did men really wear corsets too? Join us to learn more about this still popular and often vilified undergarment.

8:00 pm Steampunk 101 Length: 1 hr

Guests: Aleta Pardalis

Are you new to steampunk and want to learn more about everything from costuming to music? This is a good place to start

9:00 pm Marvel Universe Length: 1 hr

What worked for Marvel movies this year? What is coming out? What happens at the end of this phase?

Sponsored by: Stone Hill Science Fiction Association

10:00 pm Raspberry Pie and the Dance Dance Revolution Cosplay Prom

Length: 1 hr

Did you go to your high school prom? Were you disappointed you couldn't go as Sailor Moon, Optimus Prime, or Deadpool? If so, then you won't want to miss Raspberry Pie's cosplay dance party! Hosted by Orlando nerd-funk band Raspberry Pie, this interactive show will have you up and dancing to live music about Cowboy Bebop, anime ladies, and the difficulties of dating someone in a different fandom. Who knows? You might even meet your OTP.;)

11:00 pm Real Life Social Difficulties Reflected in Anime After Dark

Length: 1 hr

An intriguing look at how Anime deals with social difficulties and explores if Anime can help in real life. This is our over 18 variant of our main panel. We will be discussing more adult topics when it comes to social difficulties.

SUNDAY - MARCH 17, 2019

10:00 am Intro Into Armor Making

Length: 1 hr

Wanting to get into the world of armor for your cosplays or steeping up your armor with new techniques this is the panel to attend! Join Cosplay Judge Cody as he discusses the basics of armor for cosplay from start to finish for you to start your first project.

11:00 am Bad Script-Writing - Horrible Direction

Length: 1 hr

Guests: Jackie Florian "Kanashimi"

Have you ever wanted to test your skills at voice over? Can you tell the difference between real direction and a fake script? If you think you've got what it takes then come on by for this interactive panel!

12:00 pm Traveling to Japan

Length: 1 hr

Guests: Masumi Senpai

What to expect and plan for when traveling to Japan and even how to do it on a budget! From expenses to hidden gems, come explore Tokyo and surrounding prefectures with Masumi Senpai.

1:00 pm Danganronpa: Komaeda Has Ligma

Length: 1 hr

This panel is all about the critically acclaimed series Danganronpa. Join the gang of characters, dead or alive, for an hour of fun filled with Q&As, skits, truth or dare, and lots of awful memes. Fans can interact with the attendees during the panel by asking questions about whatever despair-inducing thought comes to mind. We hope you'll join us for this amazing panel, because Atua demands it!

2:00 pm Reaching Out in Your Community

Length: 1 hr

Volunteering and building up your community can sometimes be challenging, but anything's possible when you work with an amazing team! Members of Actors Reaching Out discuss their community goals in detail and how they (and you) can make a difference by doing simple tasks. Presented by Actors Reaching Out. www.ActorsReachingOut.org

3:00 pm Attack on Titan: Q&A with the Squad

Length: 1 hr

Join characters from Attack on Titan for a Q&A session! Ask them questions you've been dying to know or don't be afraid to get a little personal. They don't bite (okay, maybe Levi does)!

PRESS BOOTH

FRIDAY - MARCH 15, 2019

2:00 pm Hisashi Kagawa Autograph Signing

Length: 1 hr

Guests: Hisashi Kagawa

Autograph signings will take place at the Press Booth located in the Exhibit Hall (vendor room). Please do not request autographs at his guest table outside of these times.

3:00 pm Mamoru Yokota Autograph Signing

Length: 1 hr

Guests: Mamoru Yokota

Autograph signings will take place at the Press Booth located in the Exhibit Hall (vendor room). Please do not request autographs at his guest table outside of these times

4:00 pm 91.8 The Fan's Request Party

Length: 2 hrs

Guests: Jackie Florian "Kanashimi"

Wanna request your favorite Asian tunes and support the industry while doing it? Stop by the 91.8 The Fan booth as we broadcast live. We'll even have exclusive merchandise you can only find at Omni Fandom Expo for two hours only! So, come by and get your dance moves ready!

6:00 pm Interviews with Nerdy Shique Universe!

Length: 1 hr

Meet Nerdy Shique Universe and see what they have been up to since the last Omni Fandom Expo. You also can ask Mari about how she runs the blog as a blind person and can even ask for writing advice.a

SATURDAY - MARCH 16, 2019

1:00 pm Interviews with Nerdy Shique Universe!

Length: 1 hr

Meet Nerdy Shique Universe and see what they have been up to since the last Omni Fandom Expo. You also can ask Mari about how she runs the blog as a blind person and can even ask for writing advice.a

2:00 pm Hisashi Kagawa & Mamoru Yokota Autograph Signing

Length: 1 hr

Guests: Hisashi Kagawa, Mamoru Yokota

Autograph signings will take place at the Press Booth located in the Exhibit Hall (vendor room). Please do not request autographs at their guest table outside of these times.

3:00 pm The Raven's Flock LIVE! @ Omni Fandom Expo - Open Interviews w/ Guests & Attendees!

Length: 1 hr

The Raven's Flock is BACK at Omni Fandom Expo! We'll be opening up the mic to YOU, the guests and attendees, so you can give us, and our LIVE streaming audience, your take on this con and the geek community as a whole!

4:00 pm Analog Out - Live Podcast

Length: 2 hrs

Analog Out hosts a live podcast interactive experience and accepts all guests that approach the booth for interviews!

SUNDAY - MARCH 17, 2019

12:00 pm Hisashi Kagawa Autograph Signing

Length: 1 hr

Guests: Hisashi Kagawa

Autograph signings will take place at the Press Booth located in the Exhibit Hall (vendor room). Please do not request autographs at his guest table outside of these times.

1:00 pm Live Drawing and Q&A with Mamoru Yokota & Hisashi Kagawa!

Length: 1 hr

Guests: Hisashi Kagawa, Mamoru Yokota

Come and see a behind the scenes look at how your favorite anime is created. Watch Hisashi Kagawa and Mamoru Yokota draw while answering questions about the creative process behind the anime industry.

This panel is not to be missed!

Hishashi Kagawa: http://www.omniexpo.com/index.cfm?ID=338#HisashiKagawa Mamoru Yokota: http://www.omniexpo.com/index.cfm?ID=338#MamoruYokota

2:00 pm Mamoru Yokota Autograph Signing

Length: 1 hr

Guests: Mamoru Yokota

Autograph signings will take place at the Press Booth located in the Exhibit Hall (vendor room). Please do not request autographs at his guest table outside of these times.

3:00 pm The Raven's Flock LIVE @ Omni Fandom Expo - Sawa Joins The Flock!

Length: 1 hr

The Raven's Flock is BACK at Omni Fandom Expo! We'll be joined by one of the the con's marquee guests, the iconic musical artist SAWA, as she answers YOUR questions. Join us as part of the live audience on what is sure to be a legendary episode of our YouTube series!

TABLE TOP GAMING ROOM - MAID CAFE SCHEDULE

FRIDAY - MARCH 15, 2019

12:00 pm Cafè au Lait: Butler & Maid Cafe

Length: 5 hrs

Welcome to Cafe au Lait, where our maids & butlers serve and entertain you! At our Gaming Cafe you can enjoy some games, snacks and prizes. Challenge our maid, butler or other guest to PvP games where you could win prizes or become our Gaming Cafe Champion! So if you like tabletop games, prizes and a good challenge, be sure to spend some time with us.

SATURDAY - MARCH 16, 2019

12:00 pm Cafè au Lait: Butler & Maid Cafe

Length: 6 hrs

Welcome to Cafe au Lait, where our maids & butlers serve and entertain you! At our Gaming Cafe you can enjoy some games, snacks and prizes. Challenge our maid, butler or other guest to PvP games where you could win prizes or become our Gaming Cafe Champion! So if you like tabletop games, prizes and a good challenge, be sure to spend some time with us.

SUNDAY - MARCH 17, 2019

12:00 pm Cafè au Lait: Butler & Maid Cafe

Length: 4 hrs

Welcome to Cafe au Lait, where our maids & butlers serve and entertain you! At our Gaming Cafe you can enjoy some games, snacks and prizes. Challenge our maid, butler or other guest to PvP games where you could win prizes or become our Gaming Cafe Champion! So if you like tabletop games, prizes and a good challenge, be sure to spend some time with us.

TABLE TOP GAMING ROOM - TABLE 01

FRIDAY - MARCH 15, 2019

12:00 pm Dwarf King Length: 1 hr

Dwarf King is a trick taking game (such as spades or hearts) with three suits (dwarves, knights, and goblins) over seven rounds. In each round the scoring will change based on the scoring tile chosen that round by the person who starts with the 5 of knights! The person with the most positive score after the end of the seventh round wins!

Dwarf King Link

2:00 pm Deja Vu: Fragments of Memory

Length: 2 hrs

In Deja Vu: Fragments of Memory, players act as Cosmic spirits helping the lost girl regain her memory. Players will collect memory fragments and gather cards to their memory in order to gain victory points. The person with the most points at the end wins!

DeJa Vu Link

5:00 pm Coma Ward Length: 3 hrs

In Coma Ward, you are a group of amnesiac patients wandering the hospital. What hallucinations will you come across in this unusual hospital? What clues will you find leading up to the strange phenomenon in the hospital? Who knows but it will be a spooky ride.

Coma Ward Page

9:00 pm Deception: Murder in Hong Kong with Expansion

Length: 2 hrs

In the game, players take on the roles of investigators attempting to solve a murder case – but there's a twist. The killer is one of the investigators! Each player's role and team are randomly assigned at the start of play and include the unique roles of Forensic Scientist, Witness, Investigator, Murderer, and Accomplice. While the Investigators attempt to deduce the truth, the murderer's team must deceive and mislead. This is a battle of wits!

Decption Page

SATURDAY - MARCH 16, 2019

11:00 am Argent: The Consortium

Length: 2 hrs

Welcome to the Argent University of Magic! You are a respected member of the university and it is time for a new chancellor. Gather influence to gain votes to ensure you are the next Chancellor at Argent!

Argent Page

2:00 pm Ascension Length: 2 hrs

"Ascension is a deck-building game in which players spend Runes to acquire more powerful cards for their deck. It offers a dynamic play experience where players have to react and adjust their strategy accordingly. Each player starts with a small deck of cards, and uses those cards to acquire more and better cards for their deck, with the goal of earning the most Honor Points by gaining cards and defeating monsters."

Ascension Page

5:00 pm Harry Potter Munchkin

Length: 2 hrs

"Munchkin: Harry Potter lands the witches and wizards of Hogwarts in the world of Munchkin, with players needing to kick down doors, grab treasure, and level up as usual."

Munchkin Harry Potter page

8:00 pm Harry Potter Codenames

Length: 2 hrs

"Codenames: Harry Potter features the gameplay from Codenames Duet, with players working together to reveal all the right cards before they run out of time or summon Lord Voldemort or another dark wizard. The cards that players need to guess feature a word or phrase on one side and an image on the other."

Harry Potter Codenames Page

SUNDAY - MARCH 17, 2019

10:00 am Dwarf King

Length: 1 hr

Dwarf King is a trick taking game (such as spades or hearts) with three suits (dwarves, knights, and goblins) over seven rounds. In each round the scoring will change based on the scoring tile chosen that round by the person who starts with the 5 of knights! The person with the most positive score after the end of the seventh round wins!

Dwarf King Link

12:00 pm Ninja Turtles Munchkin

Length: 2 hrs

"Munchkin: Teenage Mutant Ninja Turtles puts you right into the roles of the Turtles to team up and fight evil! This game takes the butt-kicking, backflipping ninja stylings of the TMNT and combines it with the dungeon-exploring, loot-hoarding gameplay of Munchkin! Play as Leonardo, Donatello, Michelangelo, and Raphael along with April O'Neil and Casey Jones to take on Shredder, Krang and even more as you race to level 10! Adopt special fighting styles and learn powerful Katas as you gain Levels and collect gear. The monsters of Munchkin have never been tougher, so now more than ever it's important to team up with other players to unleash powerful abilities against your foes. Don't want to let your friends get ahead? Team up with one of over a dozen different classic allies — from Master Splinter to Sally Pride!"

Ninja Turtles Munchkin page

TABLE TOP GAMING ROOM - TABLE 02

FRIDAY - MARCH 15, 2019

12:00 pm Dwarf King Length: 1 hr

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Dwarf King Link

1:00 pm Star Trek: TNG FluXX

Length: 1 hr

"Fluxx is a card game in which the cards themselves determine the current rules of the game. By playing cards, you change numerous aspects of the game: how to draw cards, how to play cards, and even how to win. Now you can beam yourself aboard the Enterprise-D for a game of Star Trek: The Next Generation Fluxx! Join Picard, Riker, Data, and the rest of the TNG crew to gather the Keepers you need for victory — but don't let Creepers like Q or the Borg keep you from your mission! With new cards like "Darmok" and the "Rule of Acquisition", this version of Fluxx will take you into the 24th century!"

Star Trek: TNG Fluxx page

4:00 pm Liar's Dice Length: 2 hrs

"Liar's Dice, a.k.a. Bluff, is a dice game in which each player is given five dice and cup to roll and hide them with. Players make successively higher declarations regarding the results of all the dice remaining in the game, e.g. "there are ten sixes". However, someone can always contest the bid. When that happens, all the dice are revealed and either the bidder or the caller loses dice, depending on who was correct. The last player with dice is the winner."

Liar's Dice page

7:00 pm Time's Up Length: 2 hrs

"Time's Up! is a charades-based party game for teams of two or more players (and is best with teams of two). Before the game begins, each player looks at several cards featuring famous historical or fictional characters and chooses some of them. Each player's cards are shuffled to form a deck, and this deck of famous names is used for each of the game's three rounds. In each round, team members take turns trying to get their teammates to guess as many names as possible in 30 seconds. In round 1, almost any kind of clue is allowed, and the cluegiver cannot pass on a card. In round 2, no more than one word can be used in each clue (but unlimited sounds and gestures are permitted); the cluegiver can pass on any card he likes, and the teammates can give only a single answer. In round 3, the cluegiver can use no words at all and can pass as often as he likes; again, teammates are allowed only a single guess."

Times up Page

10:00 pm Are You a Werewolf?

Length: 2 hrs

"Werewolf takes place in a small village which is haunted by werewolves. Each player is secretly assigned a role - Werewolf, Villager, or Seer (a special Villager). There is also a Moderator who controls the flow of the game. The game alternates between night and day phases. At night, the Werewolves secretly choose a Villager to kill. Also, the Seer (if still alive) asks whether another player is a Werewolf or not. During the day, the Villager who was killed is revealed and is out of the game. The remaining Villagers then vote on the player they suspect is a Werewolf. That player reveals his/her role and is out of the game."

Werewolf page

SATURDAY - MARCH 16, 2019

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Liar's Dice page

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Length: 2 hrs

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Werewolf page

SUNDAY - MARCH 17, 2019

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Werewolf page

10:00 am Dwarf King

Dwarf King is a trick taking game (such as spades or hearts) with three suits (dwarves, knights, and goblins) over seven rounds. In each round the scoring will change based on the scoring tile chosen that round by the person who starts with the 5 of knights! The person with the most positive score after the end of the seventh round wins!

Dwarf King Link

12:00 pm Ninja Turtles Munchkin

Length: 2 hrs

Length: 1 hr

"Munchkin: Teenage Mutant Ninja Turtles puts you right into the roles of the Turtles to team up and fight evil! This game takes the butt-kicking, backflipping ninja stylings of the TMNT and combines it with the dungeon-exploring, loot-hoarding gameplay of Munchkin! Play as Leonardo, Donatello, Michelangelo, and Raphael along with April O'Neil and Casey Jones to take on Shredder, Krang and even more as you race to level 10! Adopt special fighting styles and learn powerful Katas as you gain Levels and collect gear. The monsters of Munchkin have never been tougher, so now more than ever it's important to team up with other players to unleash powerful abilities against your foes. Don't want to let your friends get ahead? Team up with one of over a dozen different classic allies — from Master Splinter to Sally Pride!"

Ninja Turtles Munchkin page

TABLE TOP GAMING ROOM - TABLE 03

FRIDAY - MARCH 15, 2019

1:00 pm Star Trek: Five-Year Mission

Length: 1 hr

Star Trek: Five-Year Mission is a cooperative dice placement game for 3-8 players who take the roles of crew members of either the USS Enterprise (from the original Star Trek series) or the USS Enterprise-D (from Star Trek: The Next Generation). Each crew member has a different ability and the crew's abilities differ for each crew. In these roles, players try to cooperatively solve a series of blue, yellow and red alerts to score points, attempting one of 6 different difficulty levels to win before failing five such alerts, or the Enterprise being destroyed. Players must deal with injuries which lock dice out of play, ship damage that can force players to attempt harder alerts, urgent events that must be completed in 3 minutes, the prime directive, as well as yellow and red alerts that force additional alerts cards to come into play pushing you closer to failing.

Star Trek 5 year mission page

3:00 pm Forbidden Desert

Length: 2 hrs

"Gear up for a thrilling adventure to recover a legendary flying machine buried deep in the ruins of an ancient desert city. You'll need to coordinate with your teammates and use every available resource if you hope to survive the scorching heat and relentless sandstorm. Find the flying machine and escape before you all become permanent artifacts of the forbidden desert!"

Forbidden Desert page

6:00 pm Mysterium Length: 2 hrs

In this game your are either a medium trying to help catch a vicious murderer, or you are the amnesiac ghost of the deceased trying to help the mediums identify the correct killer but be careful you only have a lmited amount of time.

"Unable to talk, the amnesiac ghost communicates with the mediums through visions, which are represented in the game by illustrated cards. The mediums must decipher the images to help the ghost remember how he was murdered: Who did the crime? Where did it take place? Which weapon caused the death? The more the mediums cooperate and guess well, the easier it is to catch the right culprit."

Mysterium page

9:00 pm Shadow Hunters

Length: 2 hrs

"Shadow Hunters is a survival board game set in a devil-filled forest in which three groups of characters—the Shadows, creatures of the night; the Hunters, humans who try to destroy supernatural creatures; and the Neutrals, civilians caught in the middle of this ancient battle—struggle against each other to survive. You belong to one of these groups and must conceal your identity from others since you don't know whom you can trust—at least not initially. Over time, though, someone might decipher who you are through your actions or through Hermit cards, or you might even reveal yourself to use your special ability. The key to victory is to identify your allies and enemies early because once your identity is revealed, your enemies will attack with impunity using their special abilities like Demolish, Teleport, and Suck Blood or their equipment cards such as the Rusty Broad Ax or Fortune Brooch. This ancient battle comes to a head and only one group will stand victorious—or a civilian, in the right circumstances, might claim victory."

Shadow Hunters Page

SATURDAY - MARCH 16, 2019

10:00 am Star Trek: Five-Year Mission

Length: 1 hr

Star Trek: Five-Year Mission is a cooperative dice placement game for 3-8 players who take the roles of crew members of either the USS Enterprise (from the original Star Trek series) or the USS Enterprise-D (from Star Trek: The Next Generation). Each crew member has a different ability and the crew's abilities differ for each crew. In these roles, players try to cooperatively solve a series of blue, yellow and red alerts to score points, attempting one of 6 different difficulty levels to win before failing five such alerts, or the Enterprise being destroyed. Players must deal with injuries which lock dice out of play, ship damage that can force players to attempt harder alerts, urgent events that must be completed in 3 minutes, the prime directive, as well as yellow and red alerts that force additional alerts cards to come into play pushing you closer to failing.

Star Trek 5 year mission page

12:00 pm Tsuro of the Seas

Length: 1 hr

Sail carefully in this last man standing game. While you place wake tiles and follow your path be very cautious of the other people on the board. Additionally be careful of the sea monsters which will find you a conveniant snack if you get too close. Sail wisely!

Tsuro of the Seas page

2:00 pm Deja Vu: Fragments of Memory

Length: 2 hrs

In Deja Vu: Fragments of Memory, players act as Cosmic spirits helping the lost girl regain her memory. Players will collect memory fragments and gather cards to their memory in order to gain victory points. The person with the most points at the end wins!

DeJa Vu Link

5:00 pm Harry Potter: Hogwarts Battle

Length: 2 hrs

"The forces of evil are threatening to overrun Hogwarts castle in Harry Potter: Hogwarts Battle, a cooperative deck-building game, and it's up to four students to ensure the safety of the school by defeating villains and consolidating their defenses. In the game, players take on the role of a Hogwarts student: Harry, Ron, Hermione or Neville, each with their own personal deck of cards that's used to acquire resources."

Harry Potter Page

8:00 pm Munchkin Legends

Length: 2 hrs

"Raid the world of myth and legend! Crush every foe you meet. Backstab your friends and steal their stuff. Grab the treasure and run."

Munchkin Legends Page

SUNDAY - MARCH 17, 2019

10:00 am Star Trek: Five-Year Mission

Length: 1 hr

Star Trek: Five-Year Mission is a cooperative dice placement game for 3-8 players who take the roles of crew members of either the USS Enterprise (from the original Star Trek series) or the USS Enterprise-D (from Star Trek: The Next Generation). Each crew member has a different ability and the crew's abilities differ for each crew. In these roles, players try to cooperatively solve a series of blue, yellow and red alerts to score points, attempting one of 6 different difficulty levels to win before failing five such alerts, or the Enterprise being destroyed. Players must deal with injuries which lock dice out of play, ship damage that can force players to attempt harder alerts, urgent events that must be completed in 3 minutes, the prime directive, as well as yellow and red alerts that force additional alerts cards to come into play pushing you closer to failing.

Star Trek 5 year mission page

12:00 pm Harry Potter Codenames

Length: 2 hrs

"Codenames: Harry Potter features the gameplay from Codenames Duet, with players working together to reveal all the right cards before they run out of time or summon Lord Voldemort or another dark wizard. The cards that players need to guess feature a word or phrase on one side and an image on the other."

Harry Potter Codenames Page

TABLE TOP GAMING ROOM - TABLE 04

SATURDAY - MARCH 16, 2019

10:00 am Muse Length: 1 hr

"Where will your muse guide you? Lead your teammates to inspiration using cryptic clues and surreal imagery in Muse, a beautiful party game with over one hundred fully-illustrated cards. Play cooperatively at lower player counts, or divide into teams for competitive play with four or more at the table — the game is played the same either way! As a muse, you need to be creative to give the right clue within the constraints of the inspiration card you've been dealt, hoping to lead your team to their masterpiece. As artists, you work alongside one another to decipher that clue, and correctly choose the piece of art from the line-up. Challenge your creativity, listen closely, and let your muse guide you to your masterpiece!"

Muse Page

12:00 pm Vindication Length: 2 hrs

Vindication (formerly Epoch: The Awakening) is a highly strategic, fantasy-based tabletop journey for 2-5 players. Thrown overboard for a life of wretchedness, you wash ashore a hostile island ruins — completely alone with nothing except the breath in your lungs and an undaunted spirit. Through your advanced resource management, area control tactics, and freeform action selection, you'll add companions to your party, acquire bizarre relics, attain potent character traits, and defeat a host of unusual monsters in the ultimate goal of mastering heroic attributes — and regaining honor. You may perform 3 actions on each turn in the order you feel is most advantageous that turn: activate a companion, travel to a new location, and interact with a map tile. Many actions require the the use of your influence to gain attributes in a one-of-akind heroic attribute alchemy system, which is leveraged to gain the game's most powerful rewards. There are distinctive end-game triggers that can be affected through game play, over 72 unique card abilities that can be merged in unusual ways for potent combinations, and fresh tile placement each game for high replayability.

Vindication Page

3:00 pm Splendor with Expansion

Length: 2 hrs

"Splendor is a game of chip-collecting and card development. Players are merchants of the Renaissance trying to buy gem mines, means of transportation, shops—all in order to acquire the most prestige points. If you're wealthy enough, you might even receive a visit from a noble at some point, which of course will further increase your prestige."

Splendor Page

6:00 pm Betrayal at Balder's Gate

Length: 2 hrs

The shadow of Bhaal has come over Baldur's Gate, summoning monsters and other horrors from the darkness! "As you build and explore the iconic city's dark alleys and deadly catacombs, you must work with your fellow adventurers to survive the terrors ahead. That is, until some horrific evil turns one — or possibly more — of you against each other. Was it a mind flayer's psionic blast or the whisperings of a deranged ghost that caused your allies to turn traitor? You have no choice but to keep your enemies close! Based on the award-winning Betrayal at House on the Hill board game, in Betrayal at Baldur's Gate you'll return to Baldur's Gate again and again thanks to the fifty included scenarios only to discover it's never the same game twice. Can you and your party survive the madness, or will you succumb to the mayhem and split (or slaughter!) the party?"

Betrayal at Baldur's Gate page

9:00 pm Shadow Hunters

Length: 2 hrs

"Shadow Hunters is a survival board game set in a devil-filled forest in which three groups of characters—the Shadows, creatures of the night; the Hunters, humans who try to destroy supernatural creatures; and the Neutrals, civilians caught in the middle of this ancient battle—struggle against each other to survive. You belong to one of these groups and must conceal your identity from others since you don't know whom you can trust—at least not initially. Over time, though, someone might decipher who you are through your actions or through Hermit cards, or you might even reveal yourself to use your special ability. The key to victory is to identify your allies and enemies early because once your identity is revealed, your enemies will attack with impunity using their special abilities like Demolish, Teleport, and Suck Blood or their equipment cards such as the Rusty Broad Ax or Fortune Brooch. This ancient battle comes to a head and only one group will stand victorious—or a civilian, in the right circumstances, might claim victory."

Shadow Hunters Page

SUNDAY - MARCH 17, 2019

10:00 am Azul Stained Glass of Sintra

Length: 2 hrs

"Azul: Stained Glass of Sintra challenges players to carefully select glass panes to complete their windows while being careful not to damage or waste supplies in the process. The window panels are double-sided, providing players with a dynamic player board that affords nearly infinite variability!"

Azul page

12:00 pm Werewords Length: 1 hr

"In Werewords, players guess a secret word by asking "yes" or "no" questions. Figure out the magic word before time is up, and you win! However, one of the players is secretly a werewolf who is not only working against you, but also knows the word. If you don't guess the word in time, you can still win by identifying the werewolf! To help you out, one player is the Seer, who knows the word but must not to be too obvious when helping you figure it out; if the word is guessed, the werewolf can pull out a win by identifying the Seer!"

Werewords page

1:00 pm Mystic Vale Length: 2 hrs

"A curse has been placed on the Valley of Life. Hearing the spirits of nature cry out for aid, clans of druids have arrived, determined to use their blessings to heal the land and rescue the spirits. It will require courage and also caution, as the curse can overwhelm the careless who wield too much power. In Mystic Vale, 2 to 4 players take on the role of druidic clans trying to cleanse the curse upon the land. Each turn, you play cards into your field to gain powerful advancements and useful vale cards. Use your power wisely, or decay will end your turn prematurely. Score the most victory points to win the game!"

Mystic Vale Page

TABLE TOP GAMING ROOM - TABLE 05

FRIDAY - MARCH 15, 2019

1:00 pm Lucid Length: 1 hr

Lucid is a quick and easy to play game where you are trying to stay asleep while everyone else is trying to wake you up. Last one still asleep wins!

Lucid Page

4:00 pm Dominion Length: 2 hrs

"You are a monarch, like your parents before you, a ruler of a small pleasant kingdom of rivers and evergreens. Unlike your parents, however, you have hopes and dreams! You want a bigger and more pleasant kingdom, with more rivers and a wider variety of trees. You want a Dominion! In all directions lie fiefs, freeholds, and feodums. All are small bits of land, controlled by petty lords and verging on anarchy. You will bring civilization to these people, uniting them under your banner. But wait! It must be something in the air; several other monarchs have had the exact same idea. You must race to get as much of the unclaimed land as possible, fending them off along the way. To do this you will hire minions, construct buildings, spruce up your castle, and fill the coffers of your treasury. Your parents wouldn't be proud, but your grandparents, on your mother's side, would be delighted."

Dominion is a deck building game where you build up your deck and gather victory points. Most points at the end of the game wins.

Dominion Page

8:00 pm Splendor Length: 1 hr

"Splendor is a game of chip-collecting and card development. Players are merchants of the Renaissance trying to buy gem mines, means of transportation, shops—all in order to acquire the most prestige points. If you're wealthy enough, you might even receive a visit from a noble at some point, which of course will further increase your prestige."

Splendor Page

SATURDAY - MARCH 16, 2019

1:00 pm One Deck Dungeon

Length: 2 hrs

"One Deck Dungeon is a card game "roguelike" — a dungeon delve that is different every time, difficult to survive, with a character you build up from scratch. The deck consists of various foes to combat and other perils from the dungeon. Each card, though, depicts both the obstacle to overcome and the potential rewards for doing so. When you defeat a card, you claim it as either experience, an item, or a skill, tucking it under the appropriate side of your character card to show its benefits."

ODD page

TABLE TOP GAMING ROOM - TABLE 06

FRIDAY - MARCH 15, 2019

1:00 pm Portal: The Uncooperative Cake Acquisition Game

Length: 1 hr

(2-4 players) Based on the computer game, Portal has you pitted against the other players maneuvering your test subjects through the chambers of Aperture Science in an attempt to acquire the most sought after of rewards: cake!

Portal Page

3:00 pm Thanos Rising

Length: 2 hrs

(2-4 players) Thanos is on the rise, gathering the Infinity Stones and threatening to wipe out half the universe. Roll your dice and assign them to recruit heroes or attack villains in this cooperative game. Can you stop the Mad Titan? Or will things end in a snap...

Thanos Page

6:00 pm Paramedics: Clear!

Length: 1 hr

(2-4 players) People are injured, time is of the essence, can you save them? Use your resources to stabilize your patients and keep them alive until you reach the hospital. But remember, the clock is always ticking.

Paramedics: Clear! page

9:00 pm Noir

Length: 1 hr

(2-9 players) It's spy vs spy. You'll need your best sleuthing skills to deduce which person in the crowd is your target, and you'll have to do it before they discover who you are

Noir Page

10:00 pm Anima

Length: 2 hrs

(2-5 players) Gather your party. Explore exotic lands. Defeat monsters and overcome obstacles. Complete your missions and gain power to ultimatly save the world in this RPG style game.

Anima page

SATURDAY - MARCH 16, 2019

12:00 pm Tower of Madness

Length: 1 hr

(3-5 players) It's Cthulhu meets KerPlunk. Roll the dice to explore the location and try to be the best detective in the group. But don't fail, or you'll have to pull a Horror from the Tower, and if a marble falls, you might go mad!

Tower of Madness page

2:00 pm Pixel Tactics MEGA MAN

Length: 2 hrs

(2-6 players) The Blue Bomber is here along with a host of other characters from his adventures in this old-school style strategy game. Fight to defeat your opponent by deploying your heroes into your formation. But choose carefully, as the abilities of each one works differently depending on which position they're placed in.

Pixel Tactics page

5:00 pm BANG! - Heroes Of The Storm edition

Length: 1 hr

(4-7 players) Heroes and villains from World of Warcraft, Diablo, and StarCraft are pitted against one another in a cross-universe battle for supremacy. Based on the best-selling shoot 'em up game BANG!, try to figure out who your allies are in this hidden role gun fight.

Bang page

8:00 pm RWBY Combat Ready

Length: 2 hrs

(2-4 players) Team up to take on evil in this cooperative game. Plays as Ruby, Weiss, Blake, Yang, or even Penny and face off against the likes of Roman, Adam, and Cinder. Each character plays differently and the villain's always got something up their sleeve, so no two battles are ever the same.

RWBY page

11:00 pm J'accuse!

Length: 1 hr

(3-6 players) You're all guilty of murder, but why should you all have to pay the price? Try to get away with it by making sure that someone else goes down for it first.

J'accuse! page

SUNDAY - MARCH 17, 2019

12:00 pm TRON Light Cycles

Length: 2 hrs

(2-6 players) Greetings Programs! Welcome to the Grid. Drive your Light Cycle, outmaneuver your opponents, and don't get derezzed... - END OF LINE-

3:00 pm Hex Hex

Length: 1 hr

(3-6 players) Care for a magical game of hot-potato with a hand grenade? Players hurl Hex after Hex around the table, constantly redirecting, deflecting and altering the Hex's power until finally someone runs out of options and becomes HEXED. Fast-paced and fun, Hex Hex is full of entertainment, with just enough room for a bit of spite...

Hex Hex page

TABLE TOP GAMING ROOM - TABLE 07

FRIDAY - MARCH 15, 2019

1:00 pm Tsuro of the Seas

Length: 1 hr

Sail carefully in this last man standing game. While you place wake tiles and follow your path be very cautious of the other people on the board. Additionally be careful of the sea monsters which will find you a conveniant snack if you get too close. Sail wisely!

Tsuro of the Seas page

3:00 pm Betrayal at House on the Hill

Length: 2 hrs

"Betrayal at House on the Hill is a tile game that allows players to build their own haunted house room by room, tile by tile, creating a new thrilling game board every time. The game is designed for three to six people, each of whom plays one of six possible characters. Secretly, one of the characters betrays the rest of the party, and the innocent members of the party must defeat the traitor in their midst before it's too late!"

Betrayal page

5:00 pm Star Trek Catan

Length: 2 hrs

"In Star Trek: Catan, players start the game with two small Outposts at the intersection of three planets, with each planet supplying resources based on the result of a dice roll. Players collect and trade these resources – dilithium, tritanium, food, oxygen and water – in order to build Starships that connect regions in the galaxy, establish more Outposts and Starbases (upgraded Outposts) at new intersection points in order to increase resource acquisition, and acquire Development Cards that provide Victory Points (VPs) or special abilities."

Star Trek Catan page

SATURDAY - MARCH 16, 2019

11:00 am Munchkin Pathfinder

Length: 1 hr

"Munchkin Pathfinder, which includes 168 cards and uses the setting of the Pathfinder role-playing game from Paizo Publishing, can be played as a standalone game or combined with any other core Munchkin game. That said, while Munchkin Pathfinder includes Classes and something new for this set – Factions – the game does not use Races. As for what you'll find in the set, you can try out new classes like Alchemist and Witch; join a faction to become an Eagle Knight or a Red Mantis Assassin; or arm yourself with the T-Bone Stake and the Armor of Insults. You'll need those latter items to defeat the Ghoul Friday, the Whispering Tyrant, and especially Lamashtu, the Mother of Monsters. But first you'll have to fight your way through all those goblins...and kill them and take their stuff!"

Munchkin Pathfinder page

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Munchkin Pathfinder page

2:00 pm Deception: Murder in Hong Kong with Expansion

Length: 2 hrs

In the game, players take on the roles of investigators attempting to solve a murder case – but there's a twist. The killer is one of the investigators! Each player's role and team are randomly assigned at the start of play and include the unique roles of Forensic Scientist, Witness, Investigator, Murderer, and Accomplice. While the Investigators attempt to deduce the truth, the murderer's team must deceive and mislead. This is a battle of wits!

Decption Page

6:00 pm Thanos Rising

Length: 2 hrs

(2-4 players) Thanos is on the rise, gathering the Infinity Stones and threatening to wipe out half the universe. Roll your dice and assign them to recruit heroes or attack villains in this cooperative game. Can you stop the Mad Titan? Or will things end in a snap...

Thanos Page

SUNDAY - MARCH 17, 2019

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Lucid Page

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Length: 1 hr

"Splendor is a game of chip-collecting and card development. Players are merchants of the Renaissance trying to buy gem mines, means of transportation, shops—all in order to acquire the most prestige points. If you're wealthy enough, you might even receive a visit from a noble at some point, which of course will further increase your prestige."

Splendor Page

2:00 pm Munchkin Cthulhu

Length: 2 hrs

"Munchkin is a satirical card game based on the clichés and oddities of Dungeons and Dragons and other role-playing games. Each player starts at level 1 and the winner is the first player to reach level 10. Players can acquire familiar D&D style character classes during the game which determine to some extent the cards they can play. Munchkins have hacked their way through dungeons, kung fu temples, starships, haunted houses, and super-foes. Now they face their greatest challenge – Cthulhu! Will they survive? Will they retain their sanity? Will they...level up?"

Munchkin Cthulhu page

TABLE TOP GAMING ROOM - TABLE 08

FRIDAY - MARCH 15, 2019

12:00 pm Cafè au Lait: Butler & Maid Cafe

Length: 5 hrs

Welcome to Cafe au Lait, where our maids & butlers serve and entertain you! At our Gaming Cafe you can enjoy some games, snacks and prizes. Challenge our maid, butler or other guest to PvP games where you could win prizes or become our Gaming Cafe Champion! So if you like tabletop games, prizes and a good challenge, be sure to spend some time with us.

SATURDAY - MARCH 16, 2019

12:00 pm Cafè au Lait: Butler & Maid Cafe

Length: 6 hrs

Welcome to Cafe au Lait, where our maids & butlers serve and entertain you! At our Gaming Cafe you can enjoy some games, snacks and prizes. Challenge our maid, butler or other guest to PvP games where you could win prizes or become our Gaming Cafe Champion! So if you like tabletop games, prizes and a good challenge, be sure to spend some time with us.

SUNDAY - MARCH 17, 2019

12:00 pm Cafè au Lait: Butler & Maid Cafe

Length: 4 hrs

Welcome to Cafè au Lait, where our maids & butlers serve and entertain you! At our Gaming Cafe you can enjoy some games, snacks and prizes. Challenge our maid, butler or other guest to PvP games where you could win prizes or become our Gaming Cafe Champion! So if you like tabletop games, prizes and a good challenge, be sure to spend some time with us.

TABLE TOP GAMING ROOM - TABLE 09

FRIDAY - MARCH 15, 2019

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SUNDAY - MARCH 17, 2019

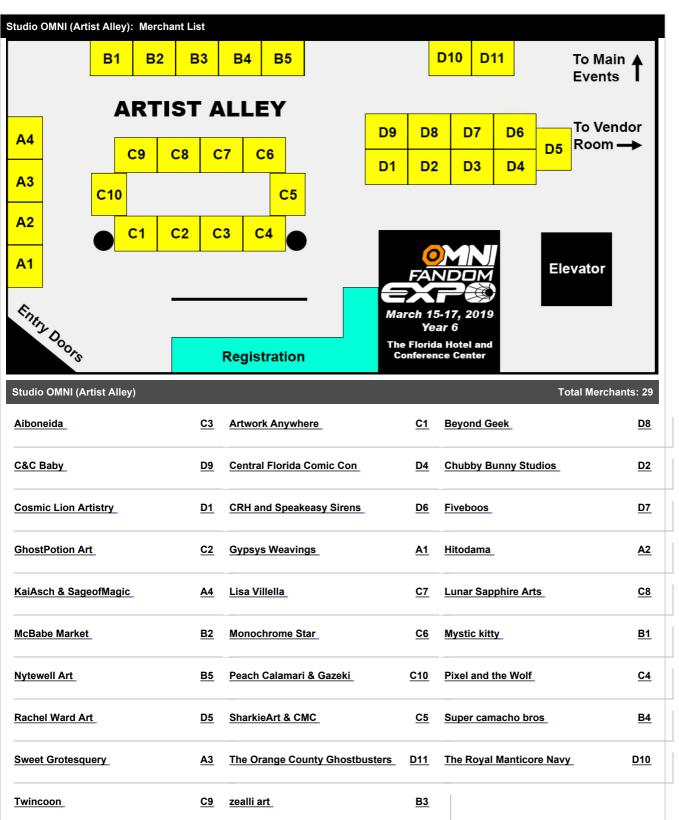
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THE GRAVITY WELL: CONSOLE GAMING ROOM

SATURDAY - MARCH 16, 2019	
12:00 pm GRAVITY WELL TOURNAMENT DRAGONBALL FIGHTERZ SINGLES	Length: 1 hr
DRAGONBALL FIGHTERZ Singles tournament! Show up 30 mins early for check in at the game room.	
[Click here for Registration and Rules]	
1:00 pm GRAVITY WELL TOURNAMENT TEKKEN SINGLES	Length: 1 hr
TEKKEN Singles tournament!. Show up 30 mins early for check in at the game room. [Click here for Registration and Rules]	
2:00 pm GRAVITY WELL TOURNAMENT STREET FIGHTER V SINGLES	Length: 1 hr
STREET FIGHTER V Singles tournament!. Arrive at least 30 mins before for check in at the game room.	
[Click here for Registration and Rules]	
4:00 pm GRAVITY WELL TOURNAMENT SMASH ULTIMATE SINGLES	Length: 1 hr
SMASH ULTIMATE Singlestournament! Show up at least 30 mins early for check in at the game room. [Click here for Registration and Rules]	
5:00 pm GRAVITY WELL TOURNAMENT BLAZBLUE CROSS TAG BATTLE SINGLES	Length: 1 hr
BLAZBLUE CROSS TAG BATTLE Singles tournament!. Show up 30 mins early for check in at the game room.	
[Click here for Registration and Rules]	





Full Merchant List

Aiboneida

Booths: C3

Website: http://aiboneida.com

Description: Local illustrator/animator, I sell art prints, art books, acrylic keychains, buttons and stickers

Aottwn

Booths: B3

Website: http://https://www.instagram.com/andonthursdayswewearnihilism

Description: Activen is a new company designed to create original and interesting interpretations of everyone's favorite characters. I sell prints, mugs, and t-shirts with original artwork that is dedicated to different fandoms, with the most predominant being anime.

Art-O-torium

Booths: B2

Website: http://artotorium.porfoliobox.net

Description: Anime and american comic fine art original paintings

Artwork Anywhere

Booths: C1

Website: http://artworkanywhere.com

Description: Hand painted suncatchers, plus digital art prints, stickers, magnets, and accessories featuring my original characters.

ArtworkTee

Booths: B8

Website: http://https://artworktee.com/

Description: http://ArtworkTee.com makes amazing furry shirts - Get one today to support your favorite creator! Plus, join our creative team: http://shirt.by/join

Beyond Geek

Booths: D8

Website: http://Www.etsy.com/shop/beyondgeek

Description: Handcrafted fan based soaps and bath bombs such as pokeball surprise bath bombs and game boy pocket soaps. We also provide a free hand wash

demo on our nerdy scrubs

C&C Baby

Booths: D9

Website: http://www.candcbaby.etsy.com

Description: Jewelry and Accessories inspired from japanese street fashion styles such as Fairy Kei, Decora Kei, Lolita and more

Chasing Luck

Booths: D2

Website: http://Chadingluck.bigcartel.com

Description: We sell anime slap and die cut vinvl stickers.

Chubby Bunny Studios

Booths: D2

Website: http://https://www.facebook.com/chubbybunnystudios/

Description: Line of Geeky purses, wallets, accessories, and hand cut Shadow boxes

Cosmic Lion Artistry

Description: We have prints, stickers, custom commissions, and more for your favorite fandoms!

Crafty Weavers

Booths: B5

Website: http://Www.craftyweavers.com

Description: Embroidered Anime pictures, pillows and purses as well as other themed material purses. Handmade ornaments and earnings.

Creative Image Designs

Booths: C1, C2

Website: http://www.creativeimagefl.com/

Description: T-shirts and Posters

Cyren Anime

Booths: B9

Website: http://www.cyrenanime.com Description: Anime Figures & Plushies

Fiveboos

Website: http://fiveboos.bigcartel.com

Description: Acrylic charms, Enamel Pins and Buttons

Gaijin Taiyaki

Booths: B7

Website: http://gaijintaiyaki.com

Description: We make a Japanese snack called taiyaki.

GAMERS GUILD INC

Booths: D4

Website: http://https://www.facebook.com/GamersGuild54/

Description: Video Games, TCG, Table top games, Board Games, Figurines,

GhostPotion Art

Booths: C2

Website: http://ghostpotion.tumblr.com

Description: Digital Artist and lover of colors! Offers commissions, art prints, buttons, charms and more.

Gypsys Weavings

Booths: A1

Website: http://www.gypsysweavingsmaille.etsy.com Description: Chainmaile jewelry and accessories

Hitodama

Booths: A2

Description: Hitodama carries handmade jewelry, crafts, buttons, and art.

International Candy Company

Booths: D5

Website: http://internationalcandycompany.com

Description: Imported Candy, Snacks and Drinks. All pre-packaged

JPUS Enterprises Inc

Booths: B1

Website: http://www.otasenpai.com

Description: japanese snacks and toys lots of Attack On Titan toys

Just Josh Draws

Booths: D1

Website: http://https://justjoshdraws.com/

Description: Just Josh Draws is a multi-style artist selling anything from prints to stickers to hand drawn commissions of characters from popular fandoms at conventions. On his website he makes his designs available on shirts and other merchandise as well.

KaiAsch & SageofMagic

Booths: A4

Description: Two Florida Artists creating prints, buttons, stickers, and other original, fandom art and merch. http://kai-arts.tumblr.com &

http://sageofmagic.tumblr.com/

Lisa Villella

Booths: C7

Website: http://lisa-villella.com

Description: Original and fan art prints, buttons, and stickers!

Lunar Sapphire Arts

Booths: C8

Website: http://www.lunarsapphire.com

Description: Artwork ranging from original to fanart. Prints, Posters and bookmarks.

Manina Designs

Website: http://https://www.etsy.com/shop/ManinaDesigns

Description: Perler Bead Creations

McBabe Market

Website: http://https://para0doll.deviantart.com/ Description: Selling prints, keychains, stickers and more

Monochrome Star

Booths: C6

Website: http://monochromestar.com/

Description: Monochrome Star is my corner of the universe, dedicated to comics with dark, dreamy, and magical themes. I sell original stories and illustrations.

Come visit me and bring some magic into your world.

Mystic kitty

Booths: B1

Website: http://https://www.instagram.com/mystic_kit/

Description: We sell prints, charms, pins, pillows, and stickers we also take commissions

Nytewell Art

Booths: B5

Website: http://jadynnytewell.deviantart.com/

Description: Offering prints, pins, hand crafted items, and more. I love to do on site commissions of your favorite characters or OCs. Just ask! Convention art is all

PG-13 to keep in guild lines. If you have any guestions please just come by and ask!:)

Peach Calamari & Gazeki

Booths: C10

Website: http://instagram.com/peachcalamari

Description: Peach Calamari & Gazeki makes cute, fun, and quirky art; an even split between original and fanart. We'll be selling prints, stickers, buttons, charms,

and other such things! Follow us on insta @peachcalamari and @gazeki !!!

Pixel and the Wolf

Booths: C4

Website: http://etsy.com/shop/pixelandthewolf

Description: Pinback Buttons, Prints and Collectible Trading Cards (if applying as a vendor)

Rachel Ward Art

Booths: D5

Website: http://https://rachelnwardart.weebly.com/

Description: Art prints and originals, pins, bookmarks, stickers, plushes

Random Encounter Productions

Booths: D3

Website: http://www.randomencounterproductions.com

Description: We are an up-and-coming local D&D/Tabletop twitch channel! Our cast is filled with writers, artists, and creators, eager to help grow our little corner of

the nerdverse:) We've got shirts, books (written by our own) specialty dice, and more! We also hope to showcase our channel and facilitate signups!

SharkieArt & CMC

Booths: C5

Website: http://https://www.instagram.com/sharkie_art/

Description: If you're looking to wow your opponents at your next MTG tournament or adorn your walls with beautiful artwork, these sisters have you covered! At Converted Magic Cards (Instagram: @convertedmagiccards), Brandi meticulously illustrates extended card alters for Magic: The Gathering. Whether

you choose from her prepared cards or commission an alter of your own card, her one-of-a-kind pieces are sure to set your deck apart from the competition. At SharkieArt (Instagram: @sharkie_art), Cynthia offers lovingly painted fanart, with her pieces often taking their inspiration from classical paintings. Drop by for a vibrant print that will add a touch of class to any room!

Silver Grove Publications LLC

Website: http://www.maxinastoribrook.com/pictures

Description: Internationally recognized sci-fi fantasy novels, novelettes, self-help books for young writers, associated artwork, and various limited edition cards,

games, puzzles, shirts, bags, jewelry, and other novelty items.

Super camacho bros

Booths: B4

Website: http://https://m.facebook.com/supercamachobros/

Description: We are three brothers with diferent styles, our focuse is traditional drawing, color pencils And cel painting are some of the items we have to offer

Sweet Grotesquery

Booths: A3

Website: http://SweetGrotesquery.deviantart.com

Description: Sweet Grotesquery over-indulges on the sweetness baked into our unique artwork. Come grab some eye-candy at our bakery-inspired display, serving

Chibis by the dozen, both as Stickers and Keychains, Prints hot off the press, Accessories fresh from the oven, and candy-sweet delights like our Wish

Jar charms and Cake-inspired decor, and we're always trying out new recipes! Come treat yourself something Sweet!

Twincoon

Booths: C9

Website: http://Facebook.com/twincoon

Description: We create and sell our own comics, prints, laminated keychains, and stickers.

zealli art

Booths: B3

Website: http://www.zealli.com

Description: Prints, stickers, mousepads, buttons, charms

Convention Times

Hours of Operation

Friday 9am - Saturday 2am Saturday 9am - Sunday 2am Sunday 9am - Sunday 6pm

Registration Hours

A Thursday 7pm - Thursday 9pm (pre-registration tickets only)

Friday 9am - Friday 7pm Saturday 9am - Saturday 7pm Sunday 9am - Sunday 3pm

Exhibit Hall Hours

A VIP Passholders Only: Friday Friday 1:30pm 1p Friday General Admission: 1:30pm Friday 8pm VIP Passholders Only: Saturday 10am Saturday 10:30am General Admission: Saturday 10:30am Saturday 7pm VIP Passholders Only: Sunday 10am 10:30am Sunday General Admission: Sunday 10:30am Sunday 5pm

Studio OMNI Hours

A Studio OMNI is located in the open pre-function space in front of Traditions Room and the Legends Ballroom.

General Admission: Friday 9am - Saturday 2am General Admission: Saturday 9am - Sunday 2am General Admission: Sunday 9am - Sunday 5pm

General Information

What is Omni Fandom Expo?

Omni Fandom Expo (formerly OMNI EXPO) is a founded-by-fans multi-genre convention event which takes place over one weekend a year. We cater to all fandoms, from Scifi/Fantasy, Gaming (including Tabletop!), Comics, Anime, and Pop Culture! We're your Spring Destination for geekdom and nerdkind alike!

Our staff are all fans from across the genre spectrum, and we're also all veterans in the convention industry. With over 100 years combined experience behind-the-scenes in both running our own events as well as assisting in other events, we've got a passion for making sure everyone has a fun and memorable weekend.

- How long is Omni Fandom Expo? Is it a 24-hour convention?
- Omni Fandom Expo is a three (3) day convention taking place March 9-11, 2018. Convention space opens approximately at 9:00am and closes at 2:00am.
- Where is Omni Fandom Expo located?

A The Florida Hotel & Conference Center
1500 Sand Lake Road, Orlando, Florida 32809

Located at the Florida Mall just minutes from the Orlando International Airport, The Florida Hotel and Conference Center, BW Premier Collection provides the perfect home base for business or leisure. Close to the Orange County Convention Center and Walt Disney World Resort, we are at the center of everything there is to do in Central Florida. Stay with us and immerse yourself in luxury and comfort as our knowledgeable, helpful staff assists you in completing business or enjoying your vacation.

Experience our exceptional features:

- · 511 well-equipped rooms and suites
- Starbucks, Cricket's Bar and Marcelo's Bistro conveniently located in our lobby
- · State-of-the art meeting, event and convention facilities
- Friendly service and exceptional new business center
- · Heated pool and whirlpool as well as day spa services
- · Ranked among the Top Five Hotels in Orlando by TripAdvisor
- · Connected directly to the Florida Mall
- How can I get a room at the official hotel? What are the rates?
- A Please see the Hotel page for information and rates.

Rooms at The Florida Hotel & Conference Center include the following amenities:

- · High speed Internet access
- In-room refrigerator
- 42" flat panel LCD TV
- In-room movies and Web TV
- · Work desk
- · Hair dryer
- · Makeup mirror and full selection of bathroom amenities
- · Iron and ironing board
- · Coffee maker
- · Individual climate control
- · Electronic doorbell
- In-room electronic safe
- Room service from 6:00a.m. 11:00p.m.
- · Handicap accessible rooms available
- What is there available to do at Omni Fandom Expo?
- Explore the Exhibit Hall and Studio OMNI, meet & greet with special guests, plenty of photo opportunities throughout the hotel and convention center, game with friends on your favorite consoles, view the latest and greatest of animation and sci-fi from around the world, dance the night away Friday and Saturday evenings, see some amazing costumes, with the possibilities of much much more!

As always, check the Online Schedule for all the latest information!

- How can I know where everything is? Is there a map of the convention?
- All information will be posted on the site as it becomes available. Also, maps will be available at the event location.
- Is there a limit to the number of people who can attend?
- A There is no limit on attending the convention itself and tickets are available at the door; however, specific events may have an attendance cap due to room capacities and fire marshall code.
- What is a convention?
- A convention is literally defined as a formal meeting of members, representatives, or delegates as part of a political party, fraternal society, profession, or industry. Today a convention tends to refer to an event which is based around a theme (ex: sci-fi, horror, bridal), practice (ex: lawyers, doctors, construction), or commonly appreciated medium (ex: movies, television shows, anime, video games), and in some cases an event can include more than one basis tied together (such as both a theme and medium "Doctor Who", for example, is both sci-fi/fantasy and a television show). Conventions are also known as gatherings, assemblies, expos, conferences, meetings, and councils.
- This is going to be my first convention, are there any tips you can give me?
- Prepare to have lots of fun, meet new people, and create memorable new experiences! Also, keep an eye on the events and panels schedule, as sometimes volunteers put on "First Time at a Con" type panels with lots of tips and information!
- I hear about people going that are cosplaying? What is that?
- a "Cosplay" comes from the combination of two individual terms: "costume" and "roleplay". The term was originally coined in Japan before taking hold over here and replacing "costuming". The key difference between "costuming" and "cosplaying" seems to be rooted in whether or not the person takes on the personality and traits of the character they are dressed as (hence the "role-playing" part of the word). Nowadays the two words are used interchangeably, and there seems little difference between "costumers" and "cosplayers". If you plan to wear a costume, be prepared to get photos taken, meet new people, and have lots of fun!
- Is there going to be a costume competition?
- Yes! The Masquerade Costume Contest is where you'll find cosplayers competing for the title of Best in Show! Please check out the contest page for more information!
- Are there going to be Special Guests or Guests of Honor at Omni Fandom Expo?
- 👔 Yes. All Guests are announced online on our website, but you can also find all the latest news on our Facebook and Twitter!
- How can I get my favorite guest to come to Omni Fandom Expo?

- As much as we'd love to get everyone's favorite Special Guest to join us, we have to work around their busy schedules. If a Guest is unable to come one year, that isn't to mean that we, or a sponsor, might not be able to have them come out the next year! Everyone has different requirements, and we will do our best to get someone to attend. Feel free to give us recommendations and we'll add them to the list to contact! Who knows, the next Guest we announce could be the one you asked for! Please keep in mind, though, that some Guests are extremely difficult, or even next to impossible with factors that are out of our hands, to bring out to our event.
- What's the autograph policy for Special Guests?
- A This might vary depending on the Guest themselves. Some Guests might require payment for an autograph, while others do not. We do ask that all attendees please be courteous of others and request only one item to be autographed per attendee during autograph signing sessions.
- Where can I get something to eat?
- A Didn't find something you like from one of our vendors in the Exhibit Hall? Well look no further, as there are plenty of places to get something to eat or drink from within The Florida Hotel & Conference Center! And if you can't find what you like there, you're only a few steps away from the food court in the Florida Mall! From kaitenzushi to pizza, you'll be hard pressed to decide what you like!
- Is there a prop & weapons policy?
- A But of course there is! The short version includes no live steel, no sharp blades, no real guns, no tipped arrows, and that all props and weapons must be checked in and okayed by Staff at the **Weapons Check** by **Registration**.

For more information, make sure you read the Prop / Weapon Policies FAQ.

- Are there are specific costuming rules?
- Unfortunately, we do have to place a small restriction on costuming. These restrictions are as follows: nothing vulgar, indecent, or designed specifically to encourage hate or fearmongering; no skates/rollerblades, skateboards, bicycles. Be careful of large and oversized costumes and costume parts, such as wings and stilt-walkers. If you plan to have an oversized costume, please make sure you have a handler with you that can watch your back and help you out.
- Anything else I should be careful of having with me?
- A No signs or paddles. And be careful with leashes and collars. While you can wear a collar that has a leash attached, anyone caught allowing another person to hold the leash will be asked to remove it for safety reasons.
- Are there any rules for photography/videography?
- Yes and no. All attendees, by purchase of a convention ticket, have agreed to have their photo taken and/or likeness used in future promotional videos and graphics and/or images by **Omni Fandom Expo** when taken by **Omni Fandom Expo** Staff. Any photography by attendees is at the right and consent of the individual attendee, Artist, Exhibitor/Vendor, and Special Guest. Photography and videography may be denied in an individual room, event, or panel at the discretion of the organizers or **Omni Fandom Expo** Staff. Be aware that some Exhibitors may not allow photography at their booths inside the **Exhibit Hall**. If someone has asked you to not take their photo and/or cease a current photoshoot, you are expected to stop immediately. Complaints of harassment will be taken seriously by **Omni Fandom Expo** Staff and may result in removal from the convention.
- Is smoking allowed inside?
- Omni Fandom Expo is a smoke-free event, within a smoke-free facility, as required by Florida State Law via the Florida Clean Indoor Air Act (ss 386.201-386.2125). As the Official Hotel strictly follows this law and does not permit cigarettes or tobacco products inside the facility, Omni Fandom Expo can not allow them either. We ask all of our attendees to please remember that we are a family-oriented event, and want to make sure to not only appeal to but also respect all of our attendees, and know that there are no designated smoking areas inside the Official Hotel. If you are really feeling the need for a smoke, feel free to step outside and find the nearest designated smoking area. Attendees caught smoking inside are in violation of this policy and may be ejected from the Official Hotel. NOTE: The Official Hotel will place a fine of on any guest room requiring cleaning from smoking.

Regarding E-Cigarettes: Omni Fandom Expo regards that this policy also applies to electronic cigarettes or any alternative smoking product – they are not permitted and are considered the same as cigarettes.

- How much is parking at the hotel?
- A Parking is free!

Information for Cosplayers and Photographers

(2) I'm a photographer who wants to take pictures of cosplayers. How can I make them feel safe while doing so?



A sa photographer, even just a fan taking pictures, you have a certain responsibility toward the people you take pictures of. At a convention, cosplayers are usually quite happy to let people take photos of them as long as they feel safe and that the photos will be in good taste. No cosplayer wants to feel unsafe or be put in awkward situations. As a photographer, you want to take pictures, have a good reputation, and not make anyone feel uneasy. Again, even as just a fan taking photos, these responsibilites remain the same.

What are some ways I can be a good photographer at a convention:

- This should go without saying; however, wear nice clothes and have good hygene. Your appearance matters a lot.
- Always ask first before you take a picture. It's polite and shows you respect the cosplayer.
- While talking to them, make sure you make eye contact, smile, and speak clearly so they can hear you.
- Do not stop a cosplayer for too long. They probably have somewhere to be. Take one or two photos.
- If you like, you may ask the cosplayer to pose a certain way. Usually it is a pose relating to the character they are. They probably will do so on their own; however, make sure you don't ask for any pose that is unflattering or uncomfortable for them.
- You may hand a cosplayer your card if you have one, but be mindful of their costume and if they have any place to put it.
- If you are doing a full photoshoot, ask the cosplayer if there are any specific rules you need to follow.
- If a cosplayer says no to a photo, respect their choice.
- If a cosplayer says they have to leave, let them go wihtout a fuss.
- Make sure you thank the cosplayer for giving their time to you.

Are there things I shouldn't do?

- Do not mumble or talk so softly a cosplayer cannot hear you.
- Do not stare at parts of a cosplayer's body. Yes, they may look good in their costume but it is rude to ogle someone.
- Do not make rude statements to them about their appearance or to your firends. You (and your friends) may appreciate what you are saying, but they may not.
- . Do not follow a cosplayer around during the day or stalk them. You may think you are innocently following them, but it is not proper
- Do not touch a cosplayer without permisson.
- Do not take close up pictures of a cosplayer without permission.
- Do not demand pictures
- Do not ask for a cosplayer to go anywhere private with you.

How can I avoid "creepy" photographer syndrome?

Ok. This is a tough topic. Some photographers have a reptuation for being "creepy". Whether it may be true or not is not the focus of this. It's how to avoid making anyone feel you are "creepy".

Here are some things to avoid that MAY contribute to "creepy" photographer syndrome:

- · Mumbling and looking down at your feet.
- · Being absolutely silent and just staring.
- Staring at body parts.
- Literally, hanging your tongue out.
- Saying inappropriate things to a cosplayer.
- Trying to get close up shots of body parts without permission.
- Trying to get "upshots" of cosplayers.
- Trying to touch a cosplayer without permission.
- Following cosplayers around wihout permission.
- Inserting yourself into a cosplayer's day at a convention without permission.
- Being continually annoying on purpose or accident. (this is subjective)
- Being incredibly loud.
- Do not take pictures of a cosplayer who is eating unless they know you are doing it and are ok with it.
- Taking pictures of a cosplayer from across a room. (unless they are doing something like performing on a stage)
- Asking a cosplayer if they do lingerie photo shoots after taking a picture.
- Asking a cosplayer you don't know to come back to a private room and take pictures for you.
- NEVER ask a cosplayer to go with you somewhere unless you check their age FIRST!

Always think before you do something or ask something. If you want to be professional, make sure you act that way. Remember, just because you might have a nice camera doesn't mean you can do whatever you want.

I have a medical condition that makes me not be able to control myself. I still want to take pictures but I kind of act "creepy" because of it.

If you know you have a medical condition and you know that sometimes you may come across in a way thay may not be looked upon well, there are things you can then do to mitigate it.

Have someone with you when you take photos and talk for you if necessary or also if you feel you might say something that's incorrect. This way, you are not alone and people won't get the wrong idea. Also, if you feel it helps, write down a bullet pointed list of things you say to a cosplayer so you can follow it each time.

Hey, I'm just here to take pictures of hot cosplayers. What do I care?

This attitude has caused many problems in this industry. While cosplayers may wear all different types of costumes, you should be respectful at all times. If you don't intend to be, you should not be taking photos of them.

How can I be Cosplay Safe at a convention?



At Omni Fandom Expo, we want everyone to have a great weekend and we certainly love costumes. Many cosplayers love to have photos taken of them. Some are used to cameras, others are shy, and some are very new to fandom in general.

Here are some very good rules to follow if you are a cosplayer and having pictures taken of you.

Have a buddy or a handler:

As a precaution, it's a very good idea to not only have a friend or handler with you that can help you with crowds, but also they can help you with your costume, talk to the potential photographer or fan for you, escort you places, and help manage your time. The buddy system definitely works.

Set boundaries and rules when taking photos:

Some cosplayers don't mind having an arm around them in a photo and some do. Cosplay is not consent for someone to do whatever they like; however, it is a very good idea to set rules when you are taking pictures.

As an example, it is absolutely fine to tell each person who wants a photo with you that there is no putting an arm around you or touching if that is what you decree. Doing this will let people know you have rules and what you will or will not allow. It makes for a better experience with someone taking a photo with you as well as they know immediately what they are allowed to do. It will also help Security in determining how to handle any issues or problems if they arise.

Many cosplayers do not want to come off as being rude by setting rules; however, any cosplayer that is in public and is getting attention NEEDS to set boundaries. We absolutely suggest that if someone wants to get a picture with you, tell them exactly what they are or are not allowed to do. Remember fans are new to this sometimes also. Don't expect them to know the rules or ask you. They may have no idea what rules apply to each cosplayer since everyone is different; or, they may be going off of what they've seen with another cosplayer. Also, anyone attempting to do something knowingly inappropriate will have your personal rules stated to them.

- Example 1: A fan wants a picture with a cosplayer. He / She says yes but tells them, "Please do not touch my costume. It's delicate."
- Example 2: A fan asks if they can put their arm around a cosplayer in a photo. The cosplayer allows it but says, "Yes, but keep it above the waist.'

Stating rules IMMEDIATELY and IRREVOCABLY sets a boundary that a fan now knows NOT to cross. So many times we've heard people say, "By telling a fan they can't do something, I'm being rude." No, you are not. You are setting a rule that if broken should have IMMEDIATE consequence.

Here is an example of Cosplay is not Consent that can benefit from setting boundaries.

A cosplay model is taking photos in a crowd and someone they know asks for a photo. They naturally put an arm around the cosplayer and it is fine because they know each other. After that, the next person waiting for a photo has seen an arm be put around the cosplayer and assumes it is fine for them as well. This goes on for several fans wanting pictures. After the fans are done, the cosplayer states they did not like having fans touch them to their handler. In this situation, the cosplayer should have set a boundary and stated to the next person in line that they were not to put their arm around them. If there is something that you, as a cosplayer, do not want to happen, state it up front. Do not wait and let something happen.

Here are some rules a cosplayer can set during photos which can be said very nicely and with a smile:

- · Please no touching the costume. It's fragile
- You may place your hand only on my shoulder.
- You may place your hand on my waist.
- Give me your hand and I will place it for you.
- Please no ground upwards shots.
- · Please no close ups unless you ask first.
- I need to see your photo afterwards to make sure I approve.

It's ok to leave when you have to be somewhere:

Sometimes you need to get somewhere but a fan wants to take a ton of pictures of you. While flattering, It is absolutely fine to tell someone you have to be somewhere but you are available for photos later.

When to stop a photo or a fan:

Sometimes, it is absolutely IMPERATIVE that you stop a picture. You should be ready to do so if the need arises.

Example: A cosplayer tells a fan they can put a hand on their waist during a photo. They do exactly what you say, but then move their hand MUCH lower and you can absolutely tell it is NOT AN ACCIDENT! It was done with INTENT.

- IMMEDIATELY STOP THE PHOTO
- IMMEDIATELY MOVE AWAY FROM THEM A SAFE DISTANCE!
- Do not let the photo go on or the person touch you for one second longer.
- Immediately go to Security!

Make sure you handle these types of situations with a clear head and a clear knowledge if the result REQUIRES security or not. Keeping a clear mindset and not letting fear take over is the key to dealing with situations like the correctly.

I'm worried I will get a bad reputation if I set rules or let a fan touch me.

Honestly, most people will respect you more if you have rules and practice SAFE photography during Cosplay. Those that think you are elitist or snobbish because you don't let them touch you places you don't want are not worth your consideration. Your self respect will help inspire others to do the same.

In the end, NO ONE (Cosplayer, Professional Photographer, or Fan) should EVER feel taken advantage of, pressured into anything, or used in any way. If everyone practices SAFE "Cosplay", and respects everyone else, there will be nothing to report to Security. Fandom is supposed to be fun after all.

🕜 I have questions about reporting something to Security.



Reporting an incident to Security is sometimes necessary at a convention. Here are some observations that hopefully will help you if you have to deal with a problem or report something to Security.

Do not rely on the crowd to help you or report something:

If something inappropriate happens during a photo, do not rely on or naturally expect the crowd around you to report it to Security. They do not necessarily know what you do and do not allow. Do not attempt to continue on with photos or fan interaction expecting someone in the crowd near you will be a hero and "save you" or they will jetpack off to Security immediately. YOUR safety is your IMMEDIATE concern! Do not wait around. Have your handler / friend escort you away to Security for an IMMEIDATE report.

I'm scared to contact Security because I don't want to cause a problem:

No cosplayer should think this way. You are not causing a problem. If there is a REAL problem, Security NEEDS to hear it.

Contacting Security:

If something happens that you feel is harassing, contact Security. Do not wait or decide to do it later! We see this happen a lot at conventions.

Example: A cosplayer goes up to someone on Security and says, "A guy touched me inappropriately during a photo!" The Security member asks when did this happen? If the response is, "About two hours ago", there's not going to be much to do about it.

To be safe, IMMEDIATELY report an incident to Security. If possible, have a friend try to get a picture of the person once you are a SAFE distance away so that you can show Security who it was. The more information you can provide, the better. If you cannot physically talk to Security, please have someone with you who can. If you are crying and just pointing in a direction, Security is less likely to understand your problem or issue.

Cosplay is NOT Consent! We hear that a lot and it's very true and should be followed. By having set boundaries and having the mindset of contacting Security immediately, you can prevent many instances of this from even taking place. If someone knows you are looking out for yourself, they will usually be less likely to cause an issue.

Examples of when to contact Security:

- "While posing for a photo, a person touched me inappropriately after I set boundaries with them. My handler saw it."
- "A fan tried to take a hidden upshot of me."
- "A fan will not leave me alone after I told them no more photos."
- "I am being stalked by a fan. I have told them to leave me alone and they keep hanging around."

Examples of things NOT to contact Security for:

- "A photographer took two pictures of me when he asked. I only meant one."
- "I don't like that photographer's camera."
- "People are asking me for photos."
- "I don't like that person over there."

Examples of when Security will have a hard time helping you:

- "A fan touched me a few hours ago and I don't know where they are or what they look like."
- "I was so shocked when a fan touched me that I just let it go. It's been hours but now I think I want them found and thrown out."

Know when to contact Security and when not to:

Sometimes, there is an IMMEDIATE reasson to contact Security and sometimes, there is a genuine accident or misunderstanding during a convention. This is especially true if you are cosplaying in an environment that is extremely crowded.

Let's say, someone drops an item or their badge and in picking it up, they accidentally bump someone. The person that was bumped should assess the situation first, determine if it was a real or "fake" accident, and THEN take the appropriate action. You should NOT start screaming, "OMG! They touched me! Get Security! I want them thrown out NOW!" Especially if it was a genuine accident.

Examples of when Security will have a very hard time determining what to do or won't be able to do anything:

- "Someone bumped me."
- "I feel unsafe but I don't have a reason."
- "A person over there is creepy but hasn't done anything."
- "I feel anxiety when someone wants a photo."
- "My ex is here."

Security is there to keep you safe and deal with any issues that arise; however, they do not want to have to try to asses who did what in a very vague situation. If something happens and it is a REAL incident, then immediately inform Security of it with as many details as possible. It is also a good idea to have people who saw what happened be able to explain as well.

Things not to ask Security to do / Things not to do:

- · Please do not contact Security if there is just a person at the convention that you don't like. Not liking someone is not grounds for removing them.
- Please DO NOT fake an incident. We understand that people may have issues with each other but our Staff is not there to get involved in your problems unless they constitute an actual breach of our rules or someone's safety.
- Please do not ask Security to follow you around all day so you can feel safe. They have everyone at the convention to watch out for. Our Security is definitely there to make sure you have an environment that is as safe as possible, but they are not there to be your personal bodyguards or handlers. Please cosplay with friends and in a group if you feel a need to have people around you at all times.
- · Please do not ask Security to come into your hotel room or ride with you in your car somewhere so you will feel safe.

PLEASE NOTE: All problems of this nature should be solved AT THE CONVENTION and not on FACEBOOK or other social media!

If I report something to Security, will they call the Police?



🚯 If, while taking photos, there is something you need to report to Security, there is a chance that the police might potentially be called or be involved in certain situations if warranted.

If a cosplayer reports any sexual assault, then it is the convention's responsibility to ask if the police need to be called for charges to be pressed. You should determine if the incident is strong enough to just have Security talk to the person, have them removed from the convention, or have charges pressed.

Let's say that you are touched inappropriately while having a photo taken of you and you want to report it to Security. You should immediatly consider if you want the police to be called and charges pressed.

As it is, if the convention has to tresspass a person from the premesis, the police will be called anyway to escort the person out and trespass them legally.

Example for when to ask for the police directly:

- "I was absolutely touched inappropriately. I can describe where. I have witnesses. I can point out the person."
- "I have a restraining order against this person."

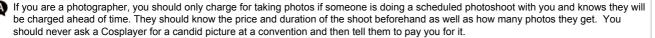
Example for when not to have to ask for the police:

- "I was bumped and touched by accident and I didn't like it."
- "I don't like someone who took a picture of me after I said they could."

Please make sure that when you report an incident to Security, you are very clear in what happened and not vague in your report. If you are not sure if you need the police involved, we can make a suggestion for you to decide. In certain situations, the convention reserves the right to call the police regardless.



As a Cosplayer or Photographer, when should I charge for photos?



If you are a Cosplayer, you really should not charge for photos of yourself at a convention unless you are selling them at a booth and you have the prices listed. You should NEVER let a fan take a picture of you while walking around a convention AND THEN demand money from them for the photo after they have taken it. That may be potentially viewed as trying to take advantage of someone and you will most likely be told to stop or potentially be asked to leave.

Prop / Weapon Policies

These policies are subject to change at any time without notice at the sole discretion of Omni Fandom Expo and OMNI PRODUCTIONS, LLC.

REAL WEAPONS:

You may not carry or possess any weapon, openly or concealed, or in an inoperable or unusable condition at any time at or around the The Florida Hotel & Conference Center ("Official Hotel") location or grounds. Any weapon, including but not limited to, any type of firearms, knives, swords, curio, relic, and all forms of ammunition are strictly forbidden. Even items that may be legal for you to own or carry (such as a gun with a conceal carry permit) are not to be brought to Omni Fandom Expo and are to be left at home.

A REAL WEAPON includes, but is not limited to: firearms, ammunition (including spent rounds), rifles, shotguns, hand guns, BB guns, pellet guns, cap guns, air-soft weapons, paintball guns, blow guns, tasers, laser pointers, laser-aiming devices, or similar laser devices, explosives, knives, swords (including katana and other martial arts style swords), daggers, sword canes, switchblades, bali-song (butterfly) knives, axes, hatchets, pole arms, staffs, clubs, wooden or metal bats and paddles, bows (compound bows, long bows, recurve bows), any tipped arrows (including target tips), martial arts weapons, brass knuckles, baseball bats, chains, whips, nooses, leashes, handcuffs, pepper spray, mace, whips, projectile items, toy or real, or any item that may infer it is a dangerous item or one which would place another in apprehension of immediate harm (certain weapons may be allowed with restrictions - see below).

Weapons purchased at Omni Fandom Expo must be kept boxed/wrapped and are to be immediately removed from the convention area following purchase. The only acceptable locations it may be taken without removal from the hotel is your hotel room (in which case we suggest you keep it boxed/wrapped) or your vehicle (in which case we suggest you keep it boxed/wrapped).

PROP VS WEAPON - WHAT'S THE DIFFERENCE?

A "Prop" is something that can be carried in your hands or on your person considered as an accessory to your costume. The term "Weapon" may be indiscriminately used to describe any type of Prop that can possibly be viewed as related to any type of combat or violence. This view is held regardless of how you may be acting with your "Prop" and also regardless of what it is (from plushies to replica weapons). The moment any kind of prop, no matter how cute, inoffensive, or harmless it seems, is misused or brandished in such a fashion, it can and will becomes classified as "Weapon" by Omni Fandom Expo Security and Staff and will be treated as such. Oddly enough, a stuffed Pikachu may be considered a weapon in certain circumstances.

PROPS, PROP WEAPONS, OR FUTURISTIC CREATIONS

- Prop: An accessory to your costume that is large enough to be carried.
- · Prop Weapons: homemade or commercially rendered realistically styled costume prop weapons that are accessories to your character.
- Futuristic Creations: Futuristic costume/replica weapons such as: phasers, blasters, ray guns, or light-sabers.

PROP MATERIALS:

Preferred materials for props are foam, cardboard, paper mache, resin, fiberglass, wood and plastic. ALL Props/Weapons should be constructed of light and flexible materials with as little wood and metal as possible.

No metal bladed or sharp Props/Weapons will be allowed!

ABSOLUTELY NO SHARP EDGED PROPS ARE ALLOWED! Any prop bladed weapon should not be able to physically cut someone MUST be of a prop nature. Bladed Prop/Weapons should be foam, foil-wrapped cardboard, flexible plastic, etc. Bokken and other wooden weapons are permitted only at the discretion of Omni Fandom Expo.

PROP/REPLICA GUNS/WEAPONS:

NO REAL GUN IN ANY FORM, even in inoperable or unusable condition, may be used as a prop at **Omni Fandom Expo**. This policy is regardless of the gun being any of the following: unloaded, stripped down, barrel filled, or anything else. Prop Weapons (such as toy firearms, NERF guns, etc) will be permitted as long as they have an orange tip at the end of the barrel, and can be easily identified as a non-functioning toy gun from a distance. Any painted Prop Gun MUST have an orange tip. You may not paint any Prop Replica Gun completely to look like a real firearm. Any real firearm used as a prop will result in the immediate and permanent removal from **Omni Fandom Expo** and a call to the Orlando police department.

Rubber, plastic or foam crafted Prop or toy firearms are preferred.

No realistic ammunition and other realistically-colored weapons (ie: grenades), live or spent ammunition, shells, or explosive devices of any kind are allowed.

Airsoft and Paintball Guns: Are not allowed intact, no matter what color they are painted and no matter what color the tip is painted. If your weapon shoots anything other than water or foam darts, you will be asked to put it in your car/room. If the internal workings are removed, it has orange tips and it is repainted a non-realistic color (or is clear), they may be used. Please note: in this case, we definitely prefer clear airsoft guns. If the clear airsoft gun also has realistic-colored parts, those must be painted a non-realistic color (unless those are the internal parts, in which case, again, they must be removed entirely). Airsoft or Paintball guns that are electrically or gas powered, must also be completely discharged (no CO2 canister, no charged battery or no battery at all, etc).

We do allow the use of a small amount of certain metallic ACCENT colors on weapons with a realistic appearance. (However, black, silver and brown colors are still not allowed under any circumstances as the main body color of a realistic weapon. If the weapon is non realistic, any body color is acceptable.) This Accent color MUST be clearly visible as an ACCENT, and cannot be the "Majority" color. Think around 10% of the total surface of the weapon. This is a guideline, and we reserve the right to reject ANY weapon at the convention, if we feel the accent color compromises the standing rules regarding color. (Simply put, if your accent color is determined to be less of an accent and to have overpowered the "base" color, it will be rejected.)

No Prop Gun may have any "Ammunition" loaded at any time. Omni Fandom Expo maintains a zero tolerance policy on discharging projectiles, even from an approved prop or weapon regardless of the type of weapon (water pistol, NERF gun, airsoft) Any discharge will result in the immediate and permanent removal from **Omni Fandom Expo**. These rules apply to any prop or toy firearms purchased from any vendor.

Wooden swords, plastic bats, prop canes, staffs, etc: permitted, but must be brought to Weapons Check as soon as they come on to the hotel grounds to be peace bonded. If you are caught brandishing it at someone threateningly (so, not simply posing for a photo, that's fine!) or fighting with it (even if you're joking around), your badge will be punched, and you will be asked to put it in your room.

Bows and Arrows: Bows and arrows are allowed, however: no tips on the arrows, and all bows must remain unstrung for the entirety of the convention. To have your weapon approved and peace bonded, the bow must be unstrung (tied on one end only). If we see you stringing your bow or nocking an arrow, even for a picture, your badge will be punched and you will be asked to put your bow in your room. This does not pertain to holding the arrow in place while posing for a photo, since there's either just one end tied or no string which can let fly. While we understand that compound bows cannot be easily unstrung, if you are carrying one then we require that you never nock an arrow, nor hold one in a manner that might construe that you have an arrow nocked.

Other Props: Whips are allowed but must be kept on the hip. Swinging it (and not just posed for a photo) will possibly result in your removal from **Omni Fandom Expo**

Any non heavy gauge metal chains less than three feet (3') are allowed. This includes, but is not limited to, chain wallets or chains on non-costume clothing. While you can have chains, you cannot hold the chain like a leash and lead others around the convention. Larger gauge chain for costumes should be made out of plastic or foam.

Leashes are permitted. If you are wearing the collar, you must be holding the handle. Leashes will not be extended between two or more people at any time for other than photos. This can create a safety hazard and the leash can then be classified as a weapon that can cause entanglement.

NO "PADDLES," of any sort will be permitted at the convention. This includes, but is not limited to, Yaoi/Yuri Paddles.

Mostly non-metal prop weapons: If your prop has a metal handle, or hilt, (ex: a Lightsaber or wooden sword), with a metal hand grip or hilt, this is acceptable. Still NO METAL BLADES OF ANY KIND WILL BE ALLOWED.

PROP/WEAPONS CHECK:

ALL props, prop weapons, or futuristic replica must be submitted to a "Weapons Check" for written approval. Weapons Check has the sole discretion to approve any type of prop or prop weapons/replicas at Omni Fandom Expo. Weapons Check is located at the booth entitled "Prop Check In." Every Prop/Weapon will be handled on a case by case basis, made sure it follows Omni Fandom Expo guidelines, and will be treated accordingly. Weapons Check will make sure any pop gun is unloaded of any "ammunition", as well as zip tie the trigger so that it is incapable of firing. Swords and other applicable Prop/Weapons will be peace bonded. The determination of if a Prop/Weapon may be allowed into Omni Fandom Expo is at the sole discretion of Omni Fandom Expo Security and Staff. You may be potentially asked to make adjustments to your Prop/Weapon to make it safe for entry into Omni Fandom Expo.

Please note: in some cases, a prop weapon may be attached to a costume and may fall under Weapons Check approval at the discretion of **Omni Fandom Expo** security.

Removing or tampering with the device(s) used by Weapons Check / Security to designate approval is a violation of the Weapons Policy and will result in immediate expulsion from **Omni Fandom Expo** without warning.

An Attendee who has their Prop/Weapons approved by Weapons Check **MUST** keep them under their physical control at any and all times. Any prop that is loaned to someone else that it is not registered to may possibly be confiscated, and you may be removed from the convention.

Any approved prop/weapon may be revoked at any time at the discretion of the Weapons Check / Security and management of **Omni Fandom Expo**, for reasons including, but not limited to, the item being utilized or brandished in an inappropriate fashion or complaints about improper use or display. Any arguing with **Omni Fandom Expo** Security and Staff over your Prop / Weapon for any reason may result in the confiscation of your Prop / Weapon, your potential removal from **Omni Fandom Expo**, or being detained/removed by the Orlando police department.

USE OF APPROVED PROPS/WEAPONS:

Props/Weapons are to be displayed only as costume pieces and are not allowed to be utilized in **ANY** threatening manner other than in a static pose for a photograph. Any prop/weapon that is swung, brandished, or actively used can injure others, create unsafe situations and possibly

injure others. You may pose with a Prop/Weapon in a brandishing manner, so long as no reasonable person would interpret the posed brandishing as anything but a pose for dramatic effect. Such posed brandishing may be stopped at the sole and absolute discretion of Security, management of **Omni Fandom Expo**, or staff members. Any such violation on the **Official Hotel** grounds or in the parking lots may be grounds for discharge from hotel property and/or detention by police.

TRANSPORTATION OF PROPS/WEAPONS / OFFICIAL HOTEL AREAS:

Omni Fandom Expo also requests that attendees have respect for people staying in the Official Hotel or attending other functions in the convention area that are not attending Omni Fandom Expo. Please make every effort to wrap your weapon or use carry bags for transporting your Props/Weapons from your car/hotel room to the convention space.

Masks are not to be worn in any common area of the Official Hotel that is not specifically rented by Omni Fandom Expo.

DO NOT UNDER ANY CIRCUMSTANCES traverse the lobby, hotel registration, common areas, pool, etc. wearing tactical gear complete with face masks and fake guns! This will most likely result in your arrest. This is just but one example. Please use common sense in regards to your costume. Please remember, not everyone understands what cosplay is and many will not hesitate to immediately report you to the hotel or the police.

PLEASE NOTE: Omni Fandom Expo will take no responsibility in any situation arising between an attendee and the Official Hotel.

MARTIAL ARTS PERFORMANCES & DEMOS:

Persons giving martial arts performances or demonstrations that are officially sanctioned in advance by the management of **Omni Fandom Expo** may display working martial arts weapons during, and thirty (30) minutes before and after the demonstrations or performances only in approved locations. Those weapons must be used so as to avoid harm to persons or property. These martial arts weapons must be transported to and from the performance or demonstration area in cases or wrapped and concealed, and must be removed from the convention premises immediately following the performances or demonstrations. Weapons Check / Security and the management of **Omni Fandom Expo** reserve the right to stop any performance or demonstration at its discretion.

USE OF UNIFORMED COSTUMES:

Omni Fandom Expo has the sole discretion and absolute right to determine whether a uniformed costume is permitted or too close to a real world uniform and to ask any attendee who is wearing it to adjust it or remove it. In the event the attendee does not cooperate with that request, Omni Fandom Expo may expel the person from the convention.

COSTUMES THAT MAY BE CONFUSED WITH LOCAL LAW ENFORCEMENT OR OTHER EMERGENCY RESPONSE PERSONNEL UNIFORMS ARE NOT PERMITTED AT OMNI FANDOM EXPO!

INSPECTIONS OF PROPERTY:

Omni Fandom Expo attendees understand, agree and consent that Weapons Check, **Omni Fandom Expo** representatives, or Security personnel throughout **Omni Fandom Expo**, have the absolute and immediate right to inspect costumes, weapons, props, prop weapons, futuristic props, and any other items brought into the convention space by any Attendee at any time for any reason.

Weapons Check, Security or **Omni Fandom Expo** personnel may determine whether any particular item covered by this policy is or is not permitted at **Omni Fandom Expo**. If it is discovered that an Attendee brought any unauthorized prop/weapon to **Omni Fandom Expo**, or violates any of the policies referenced above, that person shall be immediately removed from the convention space. **Omni Fandom Expo** reserves the right to remove the such offenders from the premises, temporarily or permanently.

PERSONS WHO CARRY OR OTHERWISE BRING PROPS, PROP WEAPONS, FUTURISTIC REPLICAS, DO SO AT THEIR OWN, SOLE, AND ABSOLUTE RISK, AND ASSUME ALL RISKS OF LIABILITY, HARM, DAMAGE, OR LOSS TO ANY PERSON OR PROPERTY INJURED OR OTHERWISE HARMED, INTENTIONALLY OR ACCIDENTLY, DIRECTLY OR INDIRECTLY BY SUCH ITEMS OR THE PERSON CARRYING THEM. IT IS ALSO NOTED THAT ANY PERSONS WHO WEAR MILITARY OR REAL WORLD COSTUMES OR SIMILAR ITEMS WHICH MAY DEPICT A MEMBER OF ANY LAW ENFORCEMENT, EMERGENCY PERSONNEL, OR ANY UNIFORM THAT MAY POTENTIALLY OR POSSIBLY CAUSE CONFUSION, FEAR, OR TERROR DO SO AT THEIR OWN, SOLE, AND ABSOLUTE RISK, AND ASSUME ALL RISKS OF LIABILITY, HARM, DAMAGE, OR LOSS TO ANY PERSON OR PROPERTY INJURED OR OTHERWISE HARMED, INTENTIONALLY OR ACCIDENTLY, DIRECTLY OR INDIRECTLY BY SUCH ITEMS OR THE PERSON CARRYING THEM. IT IS HEREBY AGREED THAT **OMNI PRODUCTIONS, LLC.**, ITS OFFICERS, AGENTS, AFFILIATES AND SUBSIDIARIES, OR THE **OFFICIAL HOTEL** SHALL NOT BE LIABLE FOR ANY INJURY, HARM, DAMAGE, OR ANY OTHER RISK OR LIABILITY ASSOCIATED WITH ANY PERSON'S USE OF ANY WEAPON, REPLICA, OR PROP, WHETHER PERMITTED OR BANNED HEREUNDER, AT **OMNI FANDOM EXPO.** IN NO EVENT SHALL **OMNI FANDOM EXPO. OMNI PRODUCTIONS, LLC.** AND ITS AFFILIATES AND SUBSIDIARIES, OR THE **OFFICIAL HOTEL** HAVE ANY LIABILITY FOR ANY INCIDENTAL. CONSEQUENTIAL. SPECIAL OR EXEMPLARY DAMAGES HEREUNDER.

BY ATTENDING **OMNI FANDOM EXPO**, ATTENDEE WILL INDEMNIFY, DEFEND AND HOLD **OMNI PRODUCTIONS, LLC.** AND ITS AFFILIATES AND SUBSIDIARIES AND THE **OFFICIAL HOTEL** AND ITS AFFILIATES HARMLESS FOR ALL LOSSES, COSTS, LIABILITIES AND EXPENSES (INCLUDING ATTORNEY FEES AND COSTS) ARISING OUT OF ANY CLAIM FOR PAYMENT BY ANY PERSON OR ENTITY MAKING ANY CLAIM FOR DAMAGES ARISING OUT OF ANY ACT OR EVENT AT THE **OMNI FANDOM EXPO**.