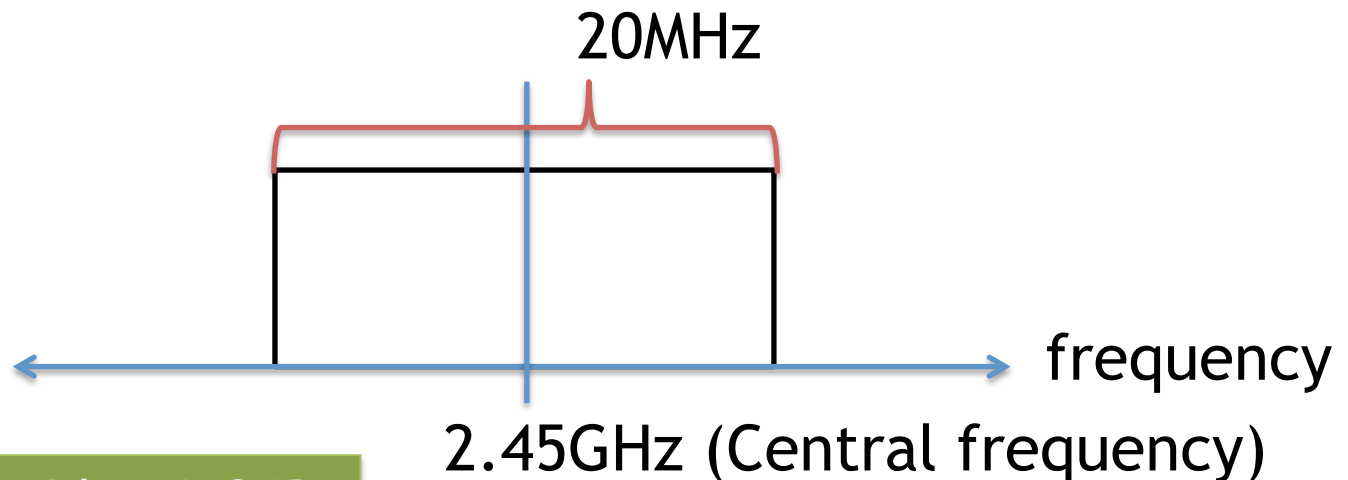


Orthogonal Frequency Division Modulation (OFDM)

- OFDM diagram
- Inter Symbol Interference
- Packet detection and synchronization
- Related works

Motivation

- Signal over wireless channel
 - $y[n] = Hx[n]$
- Work only for narrow-band channels, but not for wide-band channels
 - e.g., 20 MHz for 802.11



$$\text{Capacity} = \text{BW} * \log(1+\text{SNR})$$

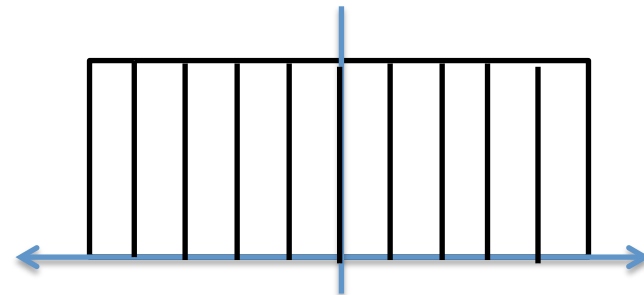
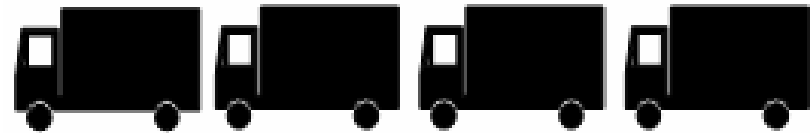
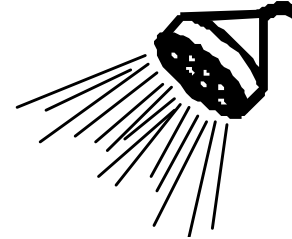
Basic Concept of OFDM

Wide-band channel



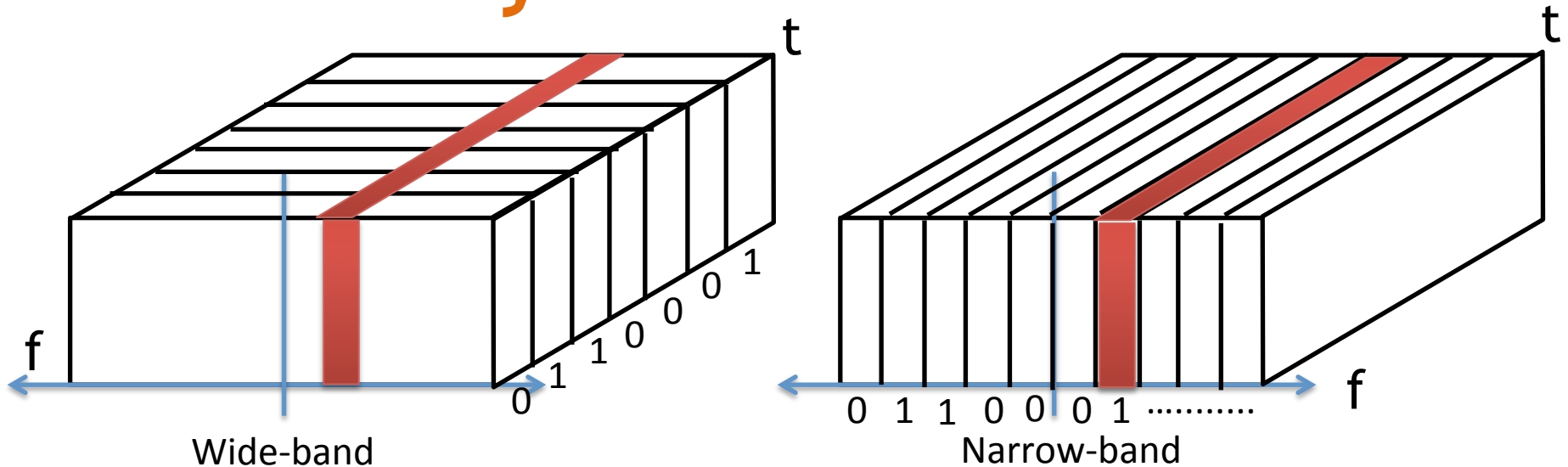
Send a sample using
the entire band

Multiple narrow-band channels



Send samples concurrently using
multiple **orthogonal sub-channels**

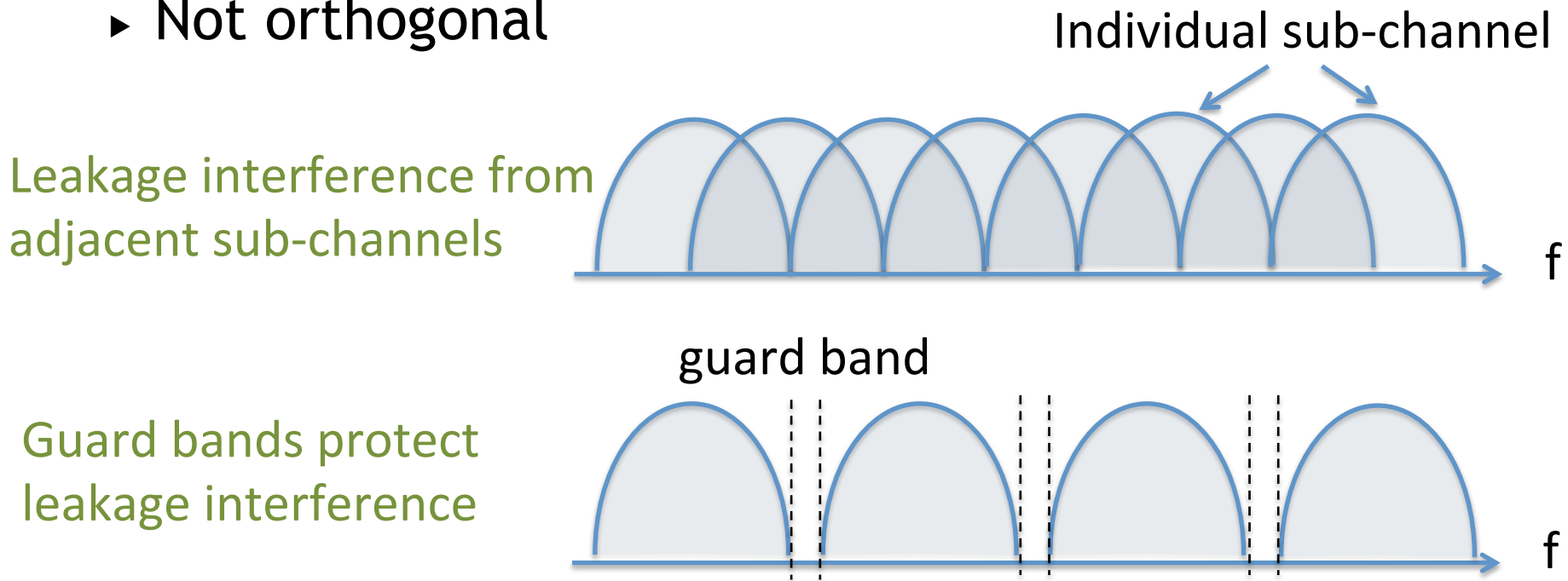
Why OFDM is better?



- Multiple sub-channels (sub-carriers) carry samples sent at a lower rate
 - Almost same bandwidth with wide-band channel
- Only some of the sub-channels are affected by interferers or multi-path effect

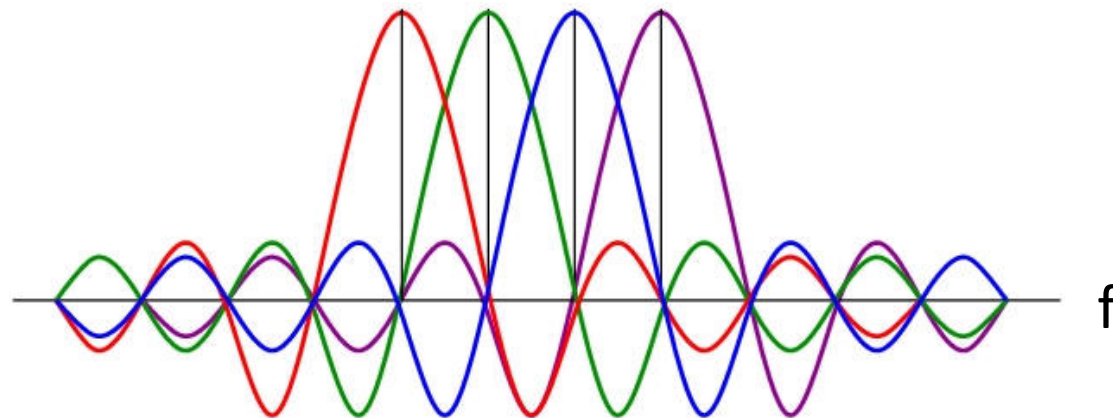
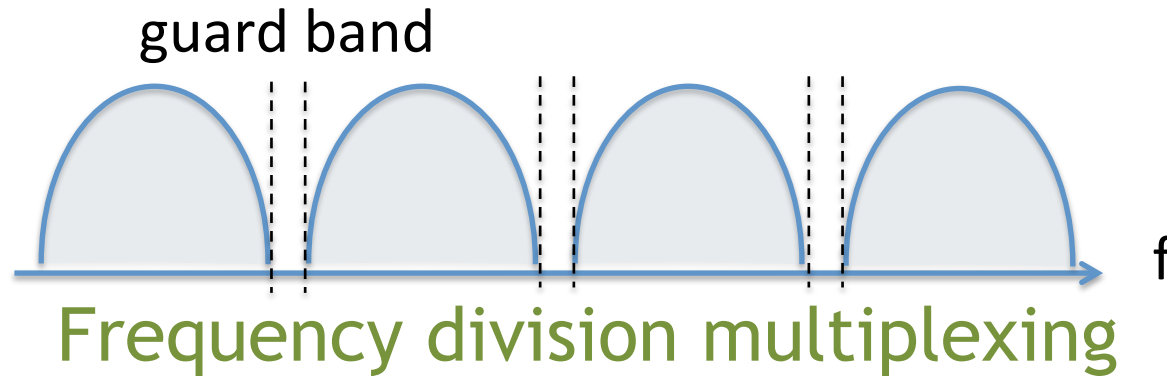
Importance of Orthogonality

- Why not just use FDM (frequency division multiplexing)
 - ▶ Not orthogonal



- Need **guard bands** between adjacent frequency bands → extra overhead and lower throughput

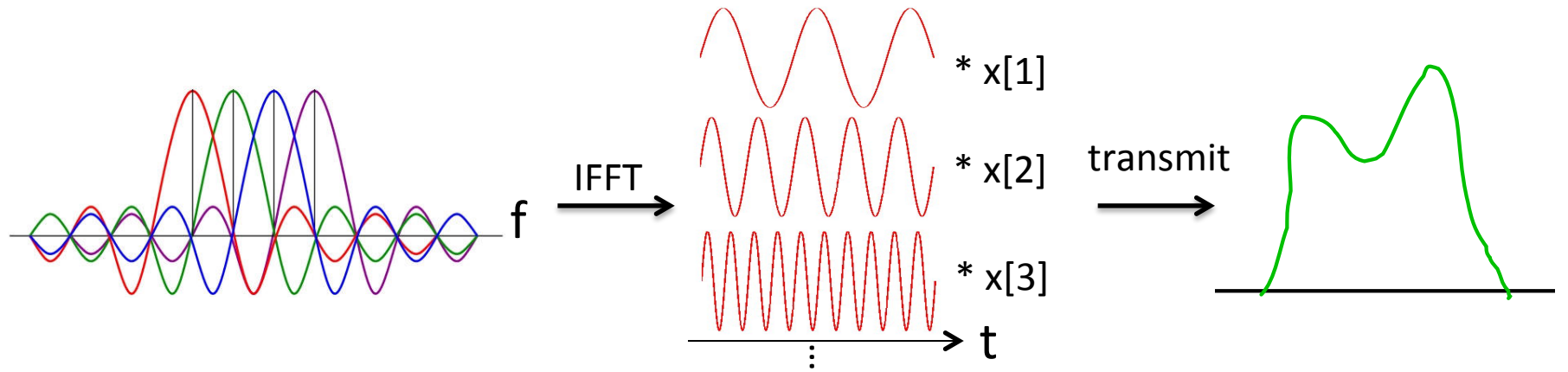
Difference between FDM and OFDM



Orthogonal sub-carriers in OFDM

Don't need guard bands

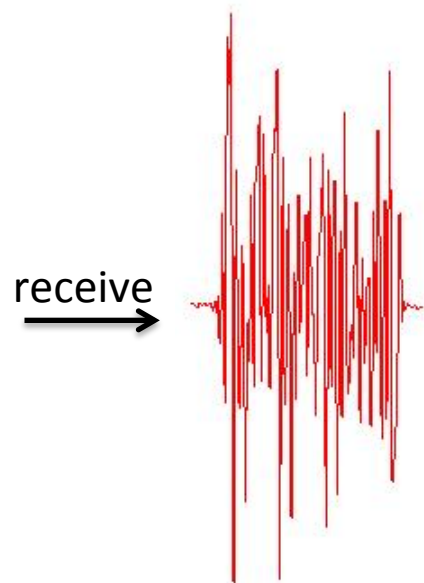
Orthogonal Frequency Division Modulation



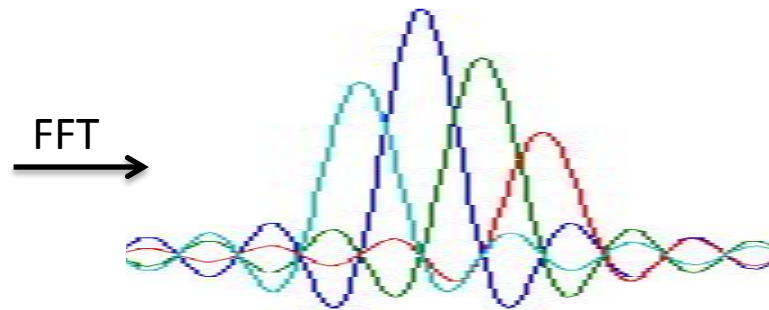
Data coded in frequency domain

Transformation to time domain:
each frequency is a sine wave
In time, all added up

Channel frequency
response



Time domain signal

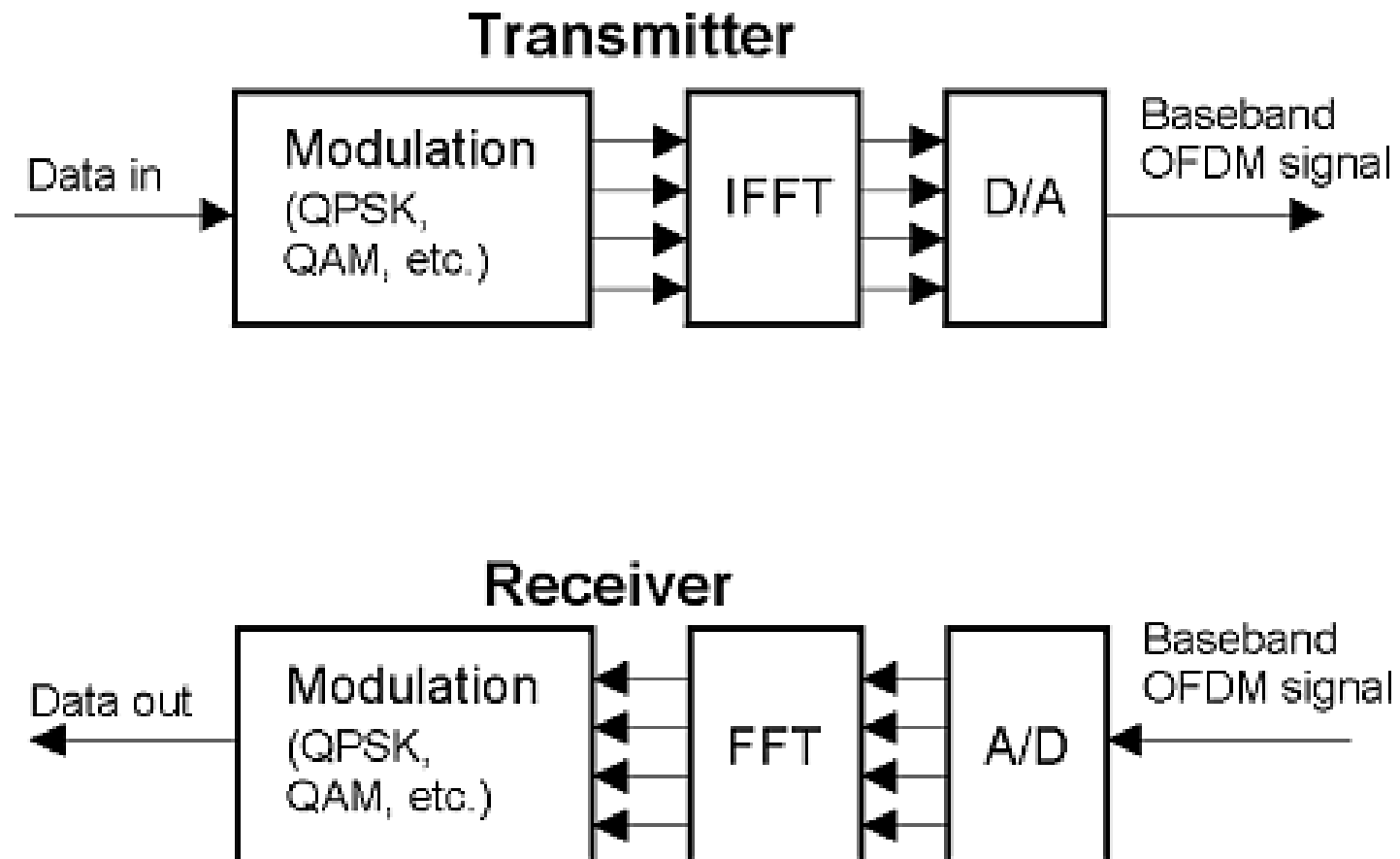


Frequency domain signal

Decode each subcarrier
separately



OFDM Transmitter and Receiver



Orthogonality of Sub-carriers

Encode: frequency-domain samples $\xrightarrow{\text{IFFT}}$ time-domain sample

$$x(t) = \sum_{k=-N/2}^{N/2-1} X[k] e^{j2\pi kt/N}$$

Time-domain \longleftrightarrow Frequency-domain

$$X[k] = \frac{1}{N} \sum_{t=N/2}^{N/2-1} x(t) e^{-j2\pi kt/N}$$

Decode: time-domain samples $\xrightarrow{\text{FFT}}$ frequency-domain sample

Orthogonality of any two bins :

$$\sum_{t=N/2}^{N/2-1} e^{-j2\pi kt/N} e^{-j2\pi pt/N} = 0, \forall p \neq k$$

Example

- Say we use BPSK and 4 sub-carriers to transmit a stream of samples

1, 1, -1, -1, 1, 1, 1, -1, 1, -1, -1, -1, -1, 1, -1, -1, -1, 1,...

- Serial to parallel conversion of samples

Frequency-domain signal

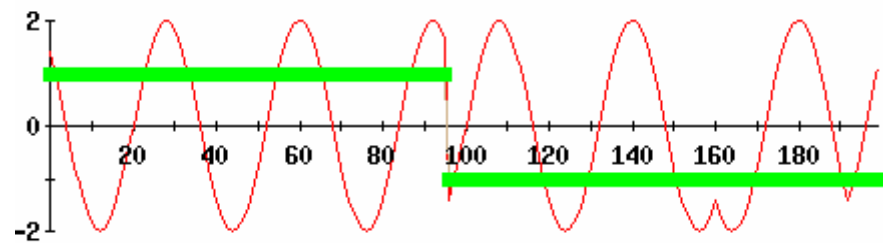
Time-domain signal

| | c1 | c2 | c3 | c4 | IFFT → | | | | |
|---------|----|----|----|----|--------|----|---------|----|---------|
| symbol1 | 1 | 1 | -1 | -1 | | 0 | 2 - 2i | 0 | 2 + 2i |
| symbol2 | 1 | 1 | 1 | -1 | | 2 | 0 - 2i | 2 | 0 + 2i |
| symbol3 | 1 | -1 | -1 | -1 | | -2 | 2 | 2 | 2 |
| symbol4 | -1 | 1 | -1 | -1 | | -2 | 0 - 2i | -2 | 0 + 2i |
| symbol5 | -1 | 1 | 1 | -1 | | 0 | -2 - 2i | 0 | -2 + 2i |
| symbol6 | -1 | -1 | 1 | 1 | | 0 | -2 + 2i | 0 | -2 - 2i |

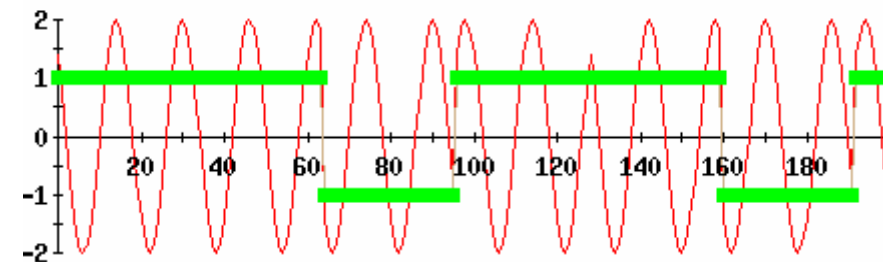
- Parallel to serial conversion, and transmit time-domain samples

0, 2 - 2i, 0, 2 + 2i, 2, 0 - 2i, 2, 0 + 2i, -2, 2, 2, 2, -2, 0 - 2i, -2,
0 + 2i, 0, -2 - 2i, 0, -2 + 2i, 0, -2 + 2i, 0, -2 - 2i, ...

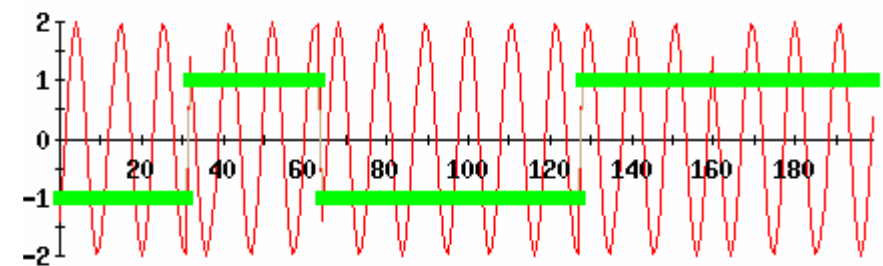
t1 t2 t3 t4 t5 t6



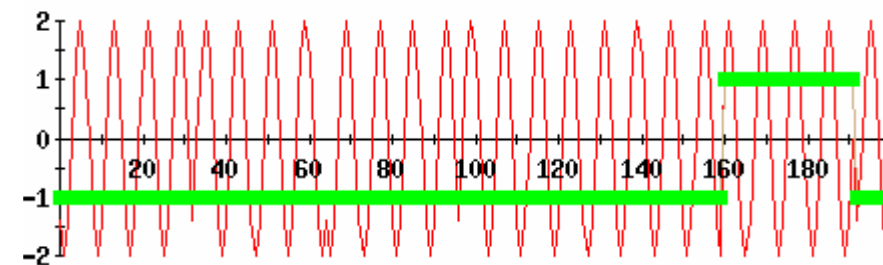
bin1



bin2



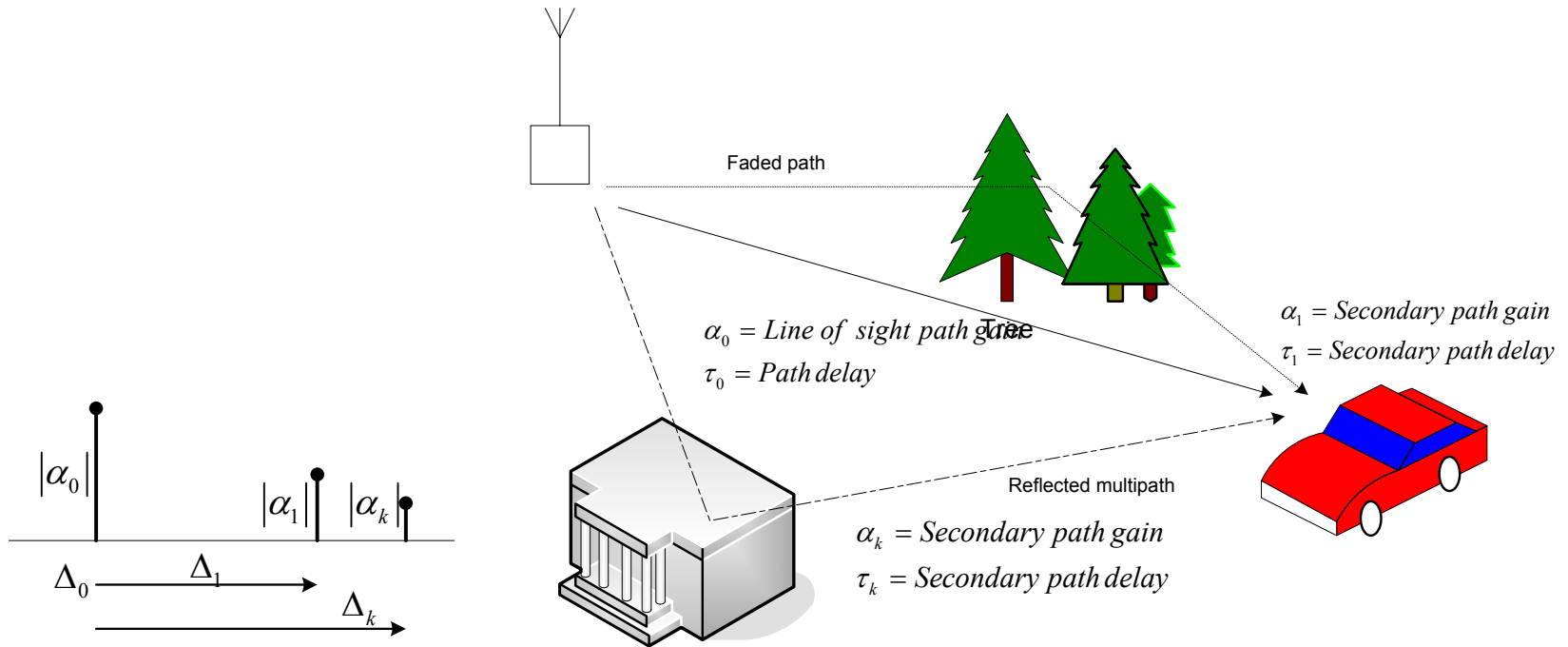
bin3



bin4

| | | | | |
|---------|----|----|----|----|
| symbol1 | 1 | 1 | -1 | -1 |
| symbol2 | 1 | 1 | 1 | -1 |
| symbol3 | 1 | -1 | -1 | -1 |
| symbol4 | -1 | 1 | -1 | -1 |
| symbol5 | -1 | 1 | 1 | -1 |
| symbol6 | -1 | -1 | 1 | 1 |

Multi-Path Effect



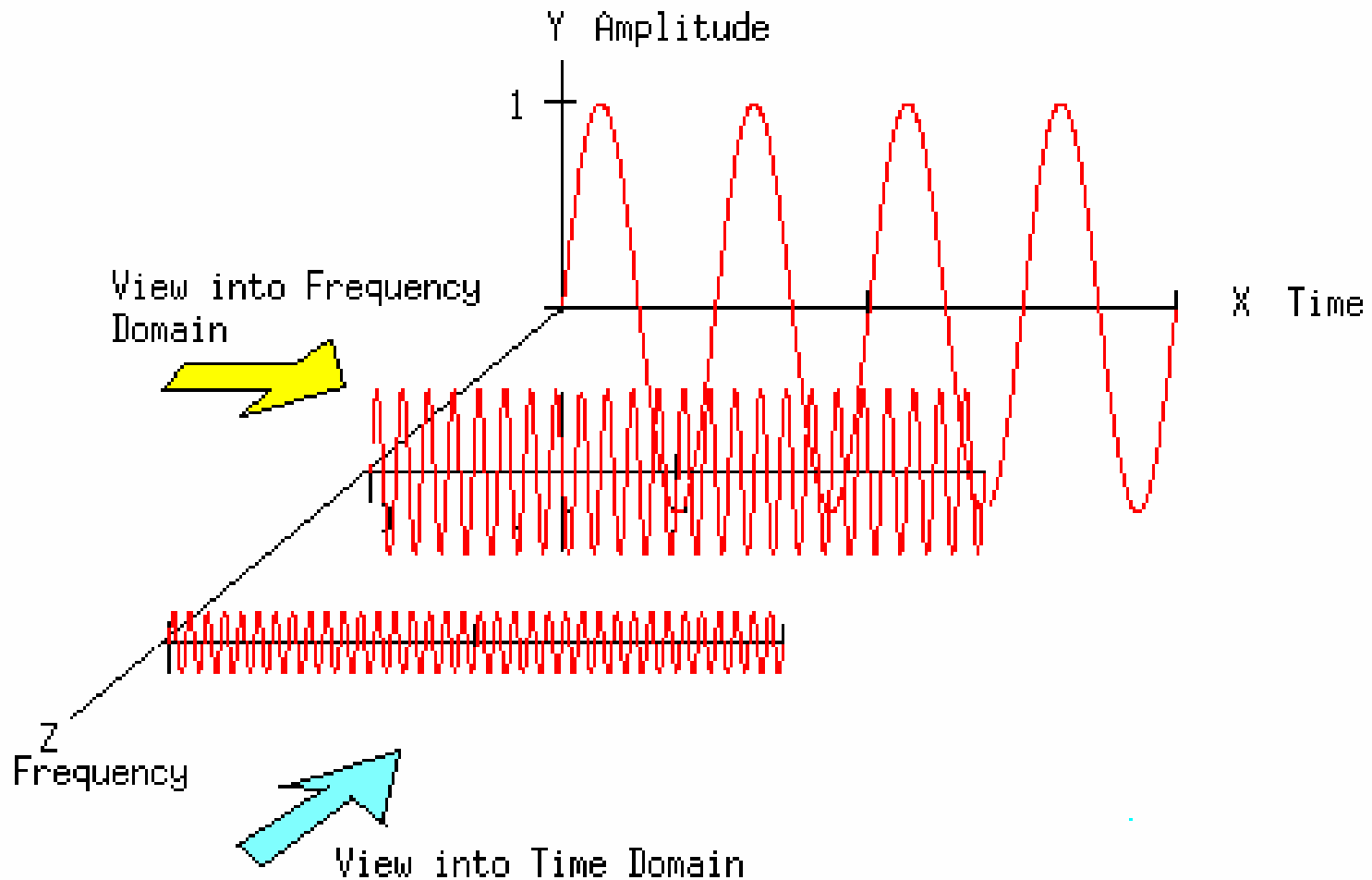
$$y(t) = h(0)x(t) + h(1)x(t-1) + h(2)x(t-2) + \dots$$

$$= \sum_{\Delta} h(\Delta)x(t-\Delta) = h(t) \otimes x(t)$$

time-domain

$$\Leftrightarrow Y(f) = H(f)X(f)$$

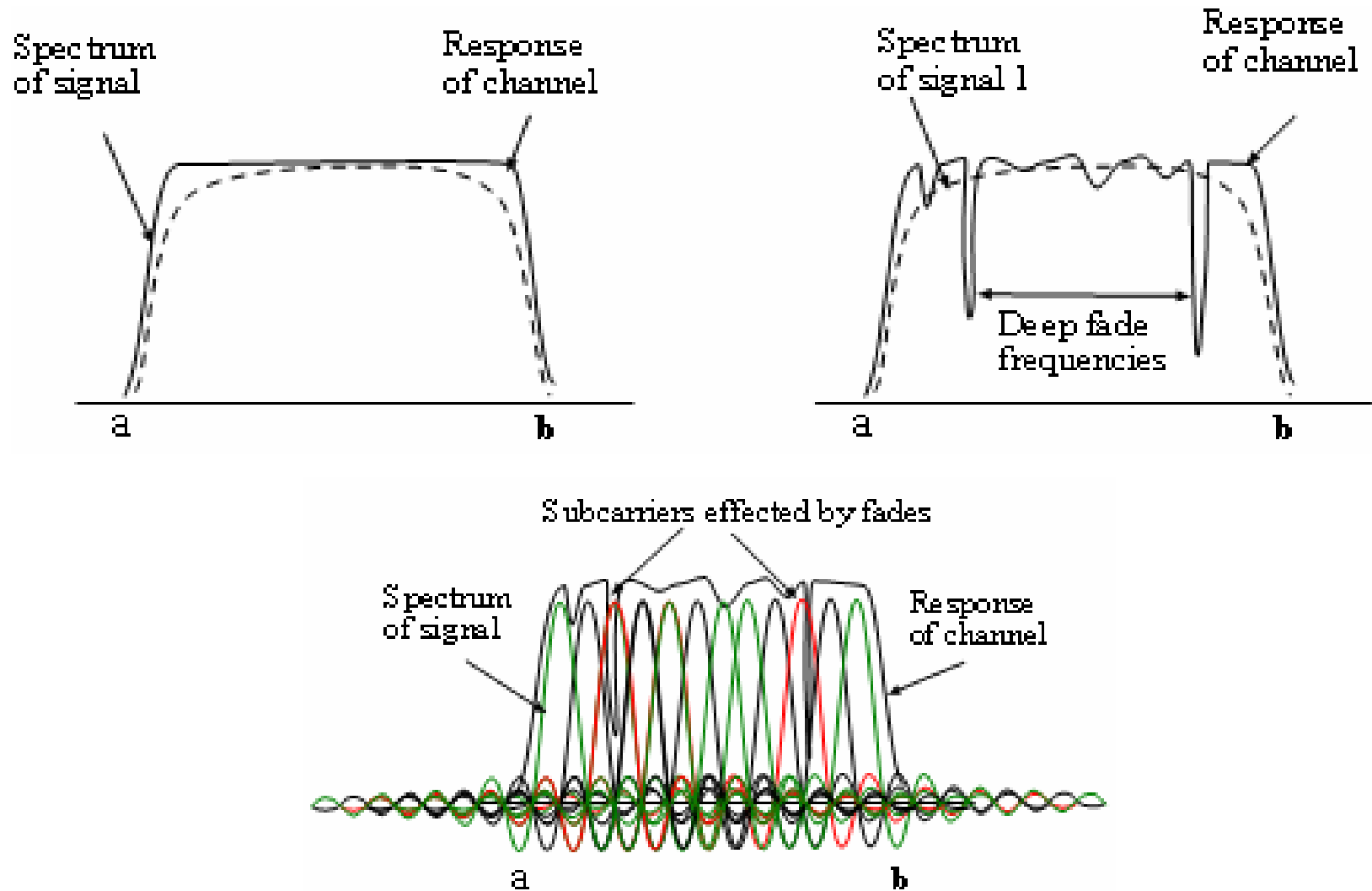
frequency-domain



Current symbol + delayed-version symbol

→ Signals are deconstructive in only certain frequencies

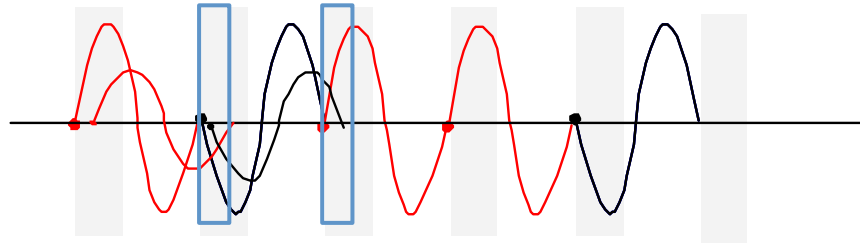
Frequency Selective Fading



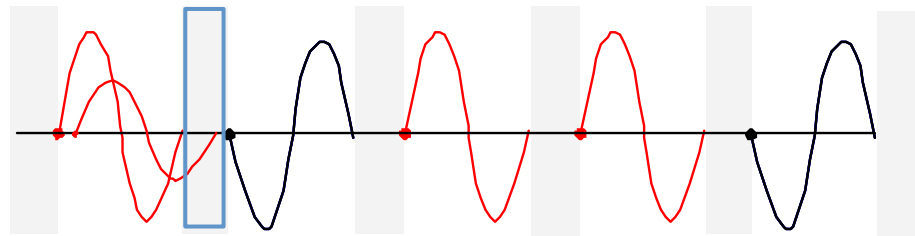
Frequency selective fading: Only some sub-carriers get affected

Inter Symbol Interference (ISI)

- The delayed version of a symbol overlaps with the adjacent symbol



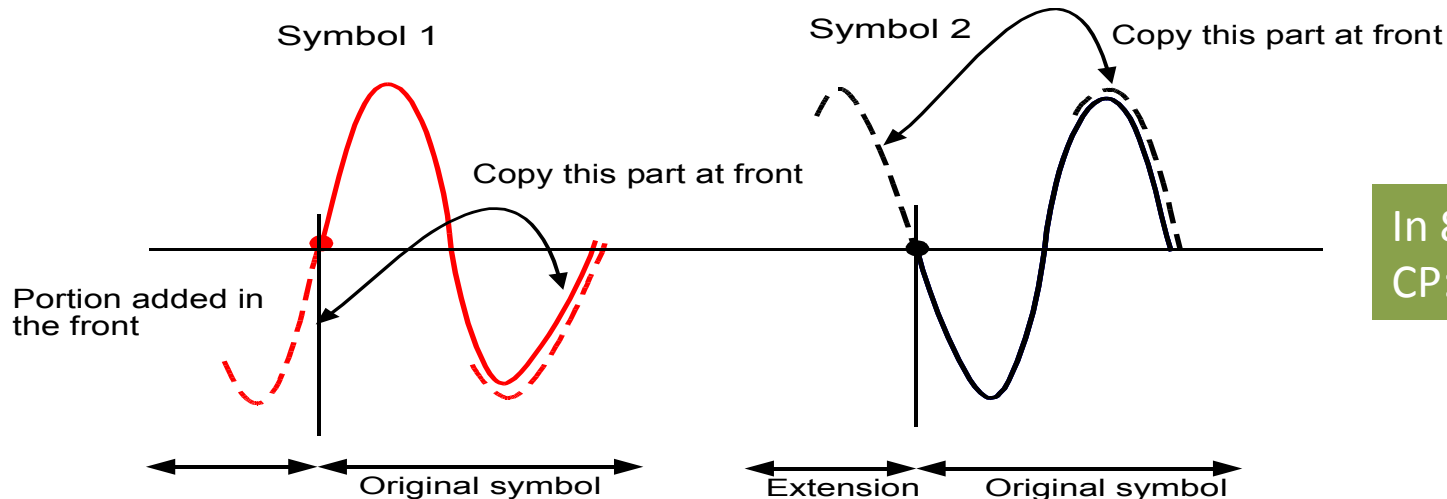
- One simple solution to avoid this is to introduce a guard-band



Guard band

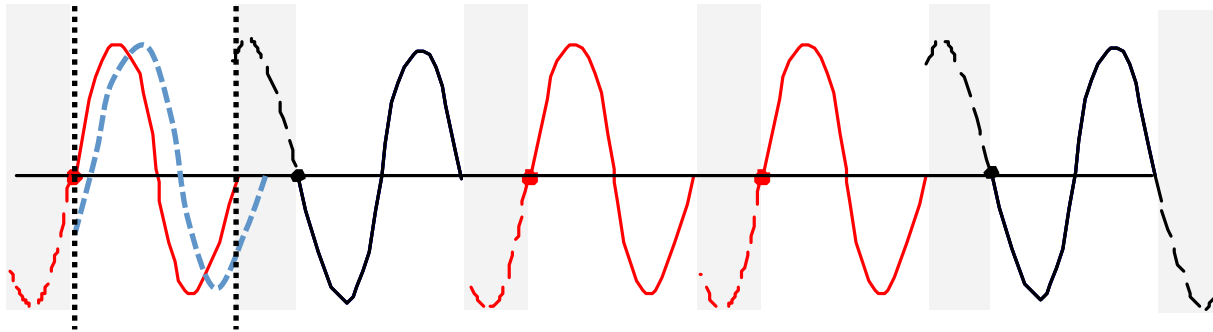
Cyclic Prefix (CP)

- However, we don't know the delay spread exactly
 - ▶ The hardware doesn't allow blank space because it needs to send out signals continuously
- Solution: Cyclic Prefix
 - ▶ Make the symbol period longer by copying the tail and glue it in the front



In 802.11,
CP:data = 1:4

Cyclic Prefix (CP)



- Because of the usage of FFT, the signal is periodic

$$\text{FFT}(\text{delayed version}) = \exp(-2j\pi_{\Delta}f) * \text{FFT}(\text{original signal})$$

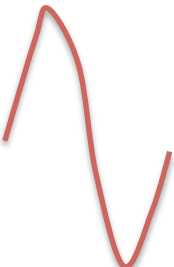
delayed version

original signal

- Delay in the time domain corresponds to rotation in the frequency domain
 - Can still obtain the correct signal in the frequency domain by compensating this rotation

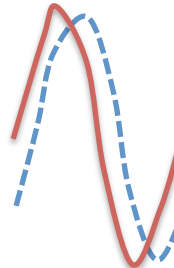
Cyclic Prefix (CP)

w/o multipath $y(t) \rightarrow \text{FFT}(\text{original signal}) \rightarrow Y[k] = H[k]X[k]$



original signal

w multipath $y(t) \rightarrow \text{FFT}(\text{original signal + delayed-version signal}) \rightarrow Y[k] = \alpha(1 + \exp(-2j\pi\Delta k)) * X[k]$
 $= H'[k]X[k]$

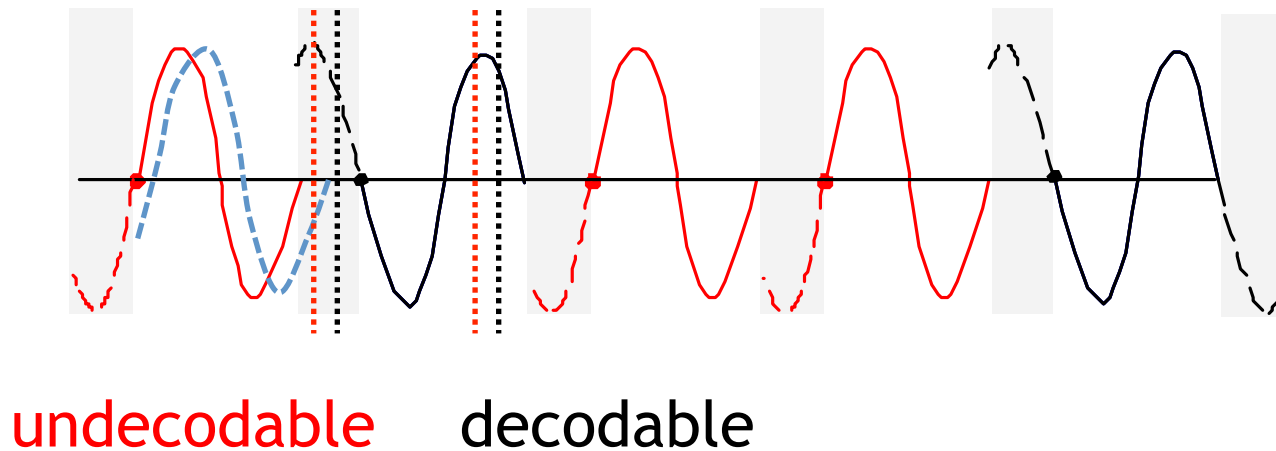


original signal + delayed-version signal

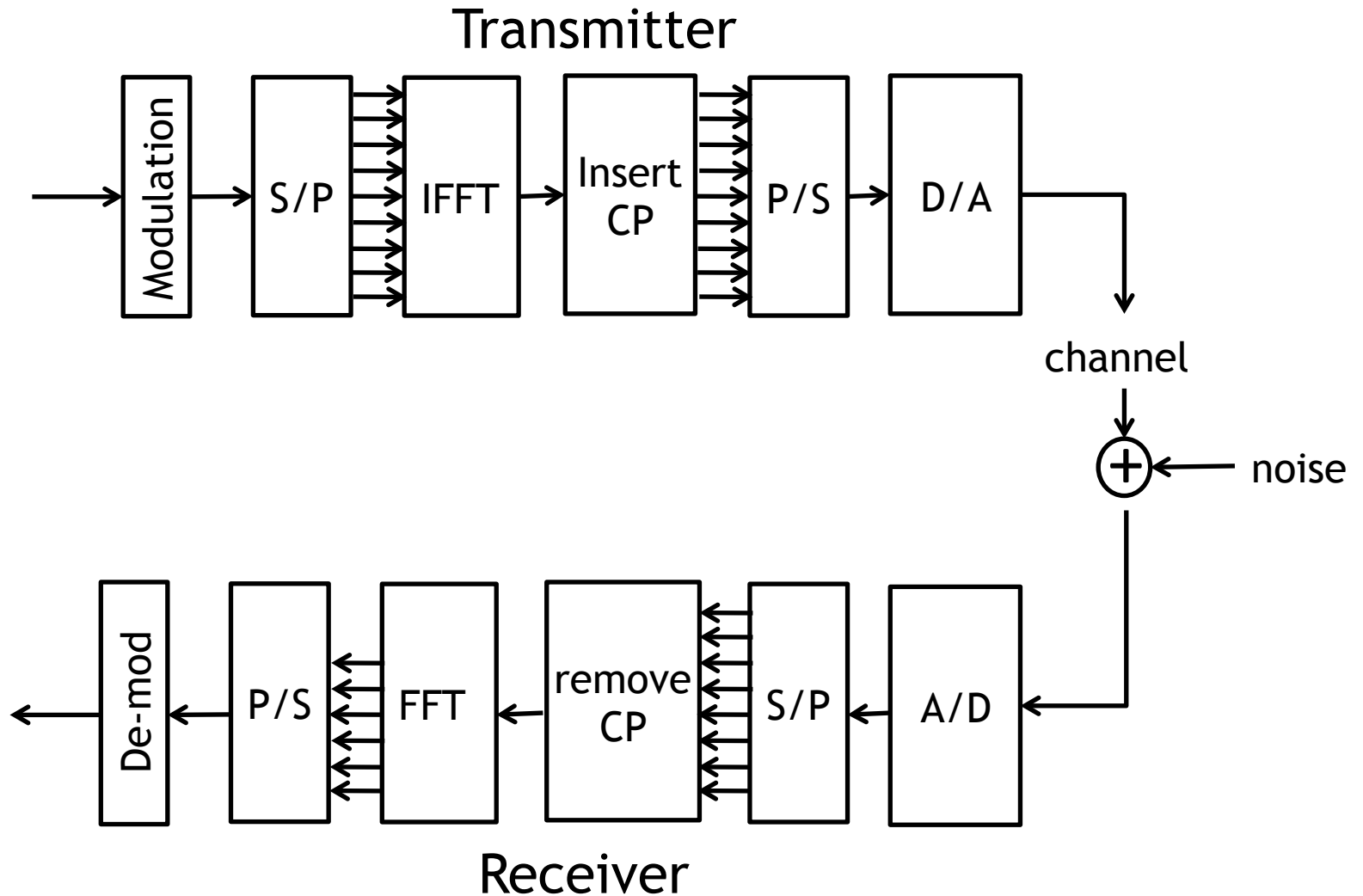
Lump the phase shift in H

Side Benefit of CP

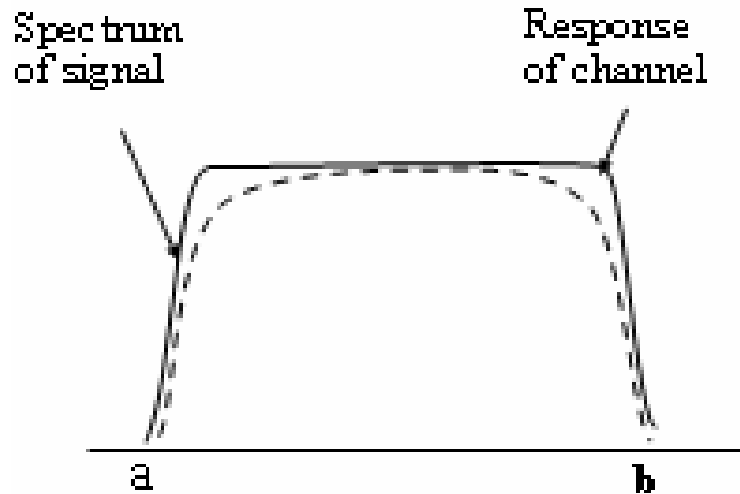
- Allow the signal to be decoded even if the packet is detected after some delay



OFDM Diagram



Unoccupied Subcarriers



- Edge sub-carriers are more vulnerable to errors under discrete FFT
 - Frequency might be shifted due to noise or multi-path
- Leave them unused
 - In 802.11, only 48 of 64 bins are occupied bins
- Is it really worth to use OFDM when it costs so many overheads (CP, unoccupied bins)?