

# Overview of Java Object-Oriented Programming Language Concepts

Douglas C. Schmidt

[d.schmidt@vanderbilt.edu](mailto:d.schmidt@vanderbilt.edu)

[www.dre.vanderbilt.edu/~schmidt](http://www.dre.vanderbilt.edu/~schmidt)

Professor of Computer Science

Institute for Software

Integrated Systems

Vanderbilt University

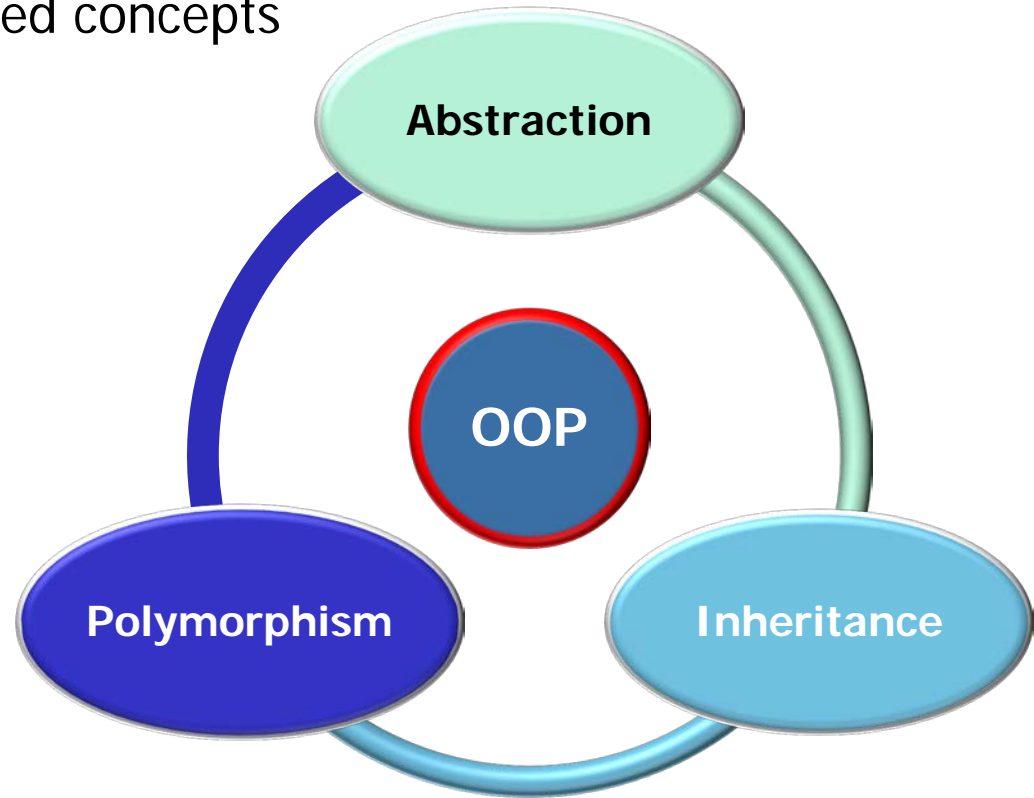
Nashville, Tennessee, USA



# Learning Objectives of this Lesson

---

- Understand the key object-oriented concepts supported in Java



---

See [en.wikipedia.org/wiki/Java\\_\(programming\\_language\)](https://en.wikipedia.org/wiki/Java_(programming_language))

---

# Overview of Key Object-Oriented Concepts Supported by Java

# Key Object-Oriented Concepts Supported by Java

---

- Java was originally an object-oriented programming language



---

See [en.wikipedia.org/wiki/Object-oriented\\_programming](https://en.wikipedia.org/wiki/Object-oriented_programming)

# Key Object-Oriented Concepts Supported by Java

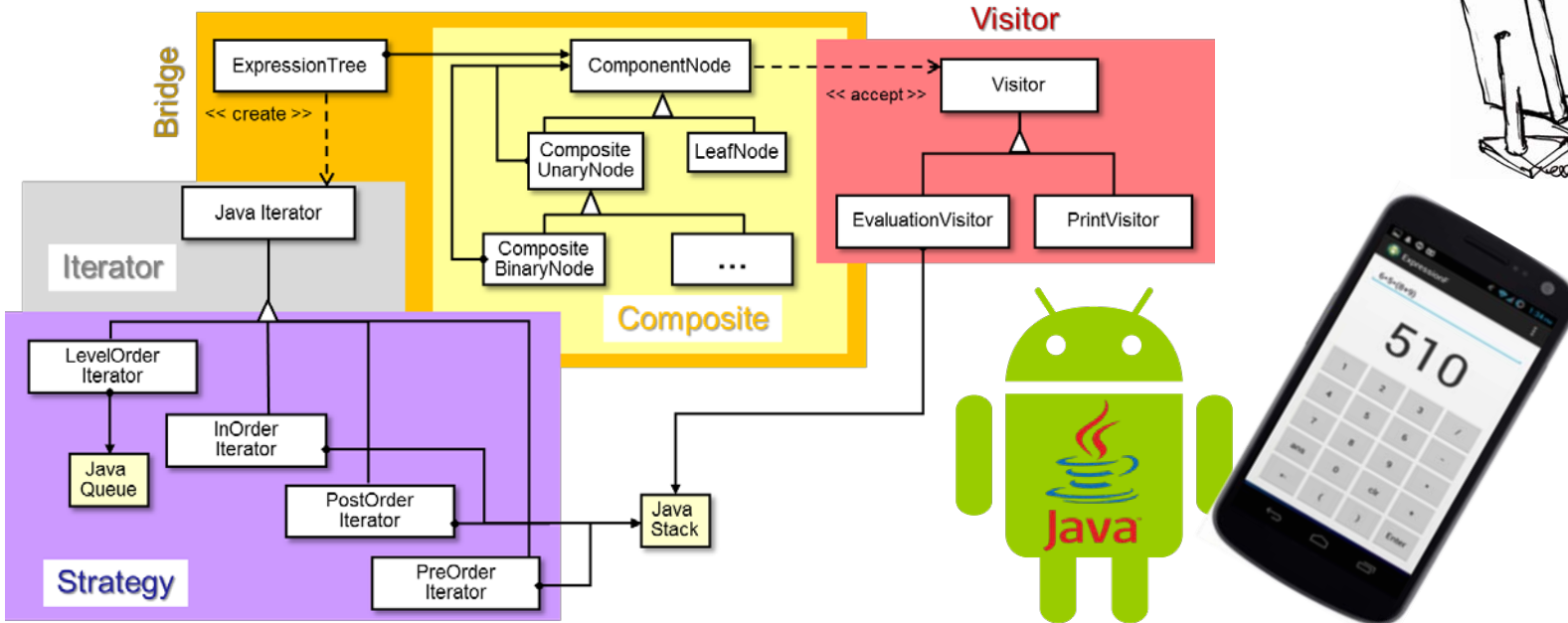
- Java was originally an object-oriented programming language
- Thus, Java apps were organized in terms of *structural* elements



See [en.wikipedia.org/wiki/Object-oriented\\_programming](https://en.wikipedia.org/wiki/Object-oriented_programming)

# Key Object-Oriented Concepts Supported by Java

- Java was originally an object-oriented programming language
- Thus, Java apps were organized in terms of *structural* elements
- e.g., classes, interfaces, & packages



See [en.wikipedia.org/wiki/Software\\_design\\_pattern](https://en.wikipedia.org/wiki/Software_design_pattern)

# Key Object-Oriented Concepts Supported by Java

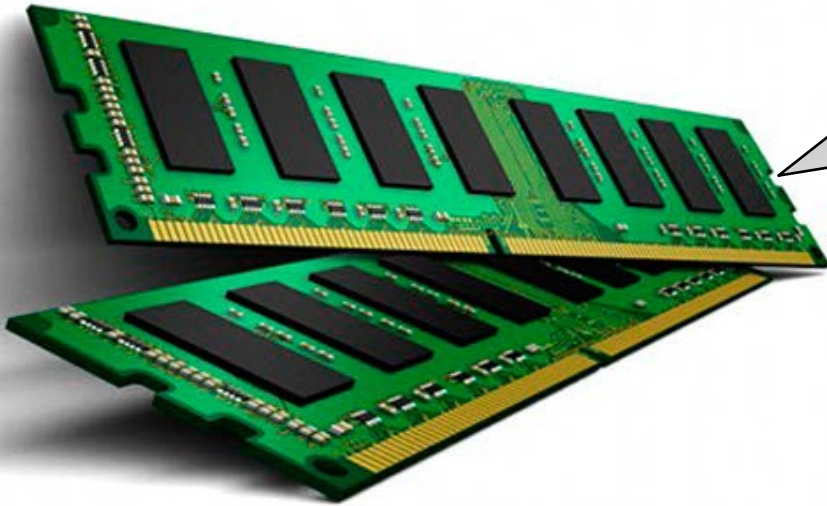
- An object is an instance of a class that performs certain operations & interacts with other objects



See [docs.oracle.com/javase/tutorial/java/javaOO/objects.html](https://docs.oracle.com/javase/tutorial/java/javaOO/objects.html)

# Key Object-Oriented Concepts Supported by Java

- An object is an instance of a class that performs certain operations & interacts with other objects
- An object in Java resides in a memory location of a computer



**SimpleSet**<T>

```
Object[] mElementData  
int mSize  
int mEnd  
...
```

```
boolean add(E element)  
boolean contains(Object o)  
int size()  
...
```



# Key Object-Oriented Concepts Supported by Java

- An object is an instance of a class that performs certain operations & interacts with other objects
- An object in Java resides in a memory location of a computer
- It consists of
  - *State* – represented via data fields

```
SimpleSet<T>

Object[] mElementData
int mSize
int mEnd
...

boolean add(E element)
boolean contains(Object o)
int size()
...
```

See [docs.oracle.com/javase/tutorial/java/javaOO/variables.html](https://docs.oracle.com/javase/tutorial/java/javaOO/variables.html)

# Key Object-Oriented Concepts Supported by Java

- An object is an instance of a class that performs certain operations & interacts with other objects
- An object in Java resides in a memory location of a computer
- It consists of
  - *State* – represented via data fields
  - *Behavior* – represented via methods

## SimpleSet<T>

```
Object[] mElementData
int mSize
int mEnd
...
```

```
boolean add(E element)
boolean contains(Object o)
int size()
...
```

See [docs.oracle.com/javase/tutorial/java/javaOO/methods.html](https://docs.oracle.com/javase/tutorial/java/javaOO/methods.html)

# Key Object-Oriented Concepts Supported by Java

- Objects often correspond to real-world entities



```
anAccount : Account
```

```
Money mCurrentBalance  
boolean mOverdraftProtection  
...
```

```
void deposit(Money amount)  
void withdrawl(Money amount)  
Money checkCurrentBalance()  
...
```

# Key Object-Oriented Concepts Supported by Java

- Objects often correspond to real-world entities



```
anAccount : Account
```

```
Money mCurrentBalance  
boolean mOverdraftProtection  
...
```

```
void deposit(Money amount)  
void withdrawl(Money amount)  
Money checkCurrentBalance()  
...
```

# Key Object-Oriented Concepts Supported by Java

- Objects often correspond to real-world entities



```
anAccount : Account
```

```
Money mCurrentBalance  
boolean mOverdraftProtection  
...
```

```
void deposit(Money amount)  
void withdrawl(Money amount)  
Money checkCurrentBalance()  
...
```

# Key Object-Oriented Concepts Supported by Java

- Objects often correspond to real-world entities



```
anAccount : Account
```

```
Money mCurrentBalance  
boolean mOverdraftProtection  
...
```

```
void deposit(Money amount)  
void withdrawl(Money amount)  
Money checkCurrentBalance()  
...
```

# Key Object-Oriented Concepts Supported by Java

---

- Many non-object-oriented programming languages organize apps in terms of *functional* elements

The logo for the FORTRAN programming language, featuring the word "FORTRAN" in a bold, blocky, sans-serif font with a slight shadow effect, set against a dark rectangular background.

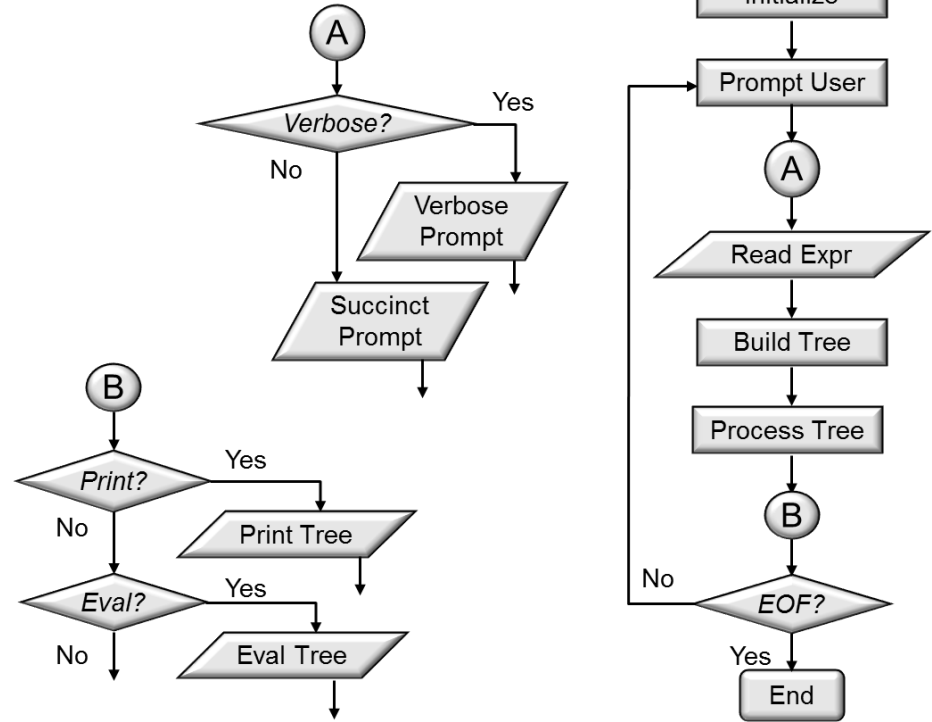
THE  
C  
PROGRAMMING  
LANGUAGE

---

See [en.wikipedia.org/wiki/Procedural\\_programming](https://en.wikipedia.org/wiki/Procedural_programming)

# Key Object-Oriented Concepts Supported by Java

- Many non-object-oriented programming languages organize apps in terms of *functional* elements
  - e.g., actions & logic





# Key Object-Oriented Concepts Supported by Java

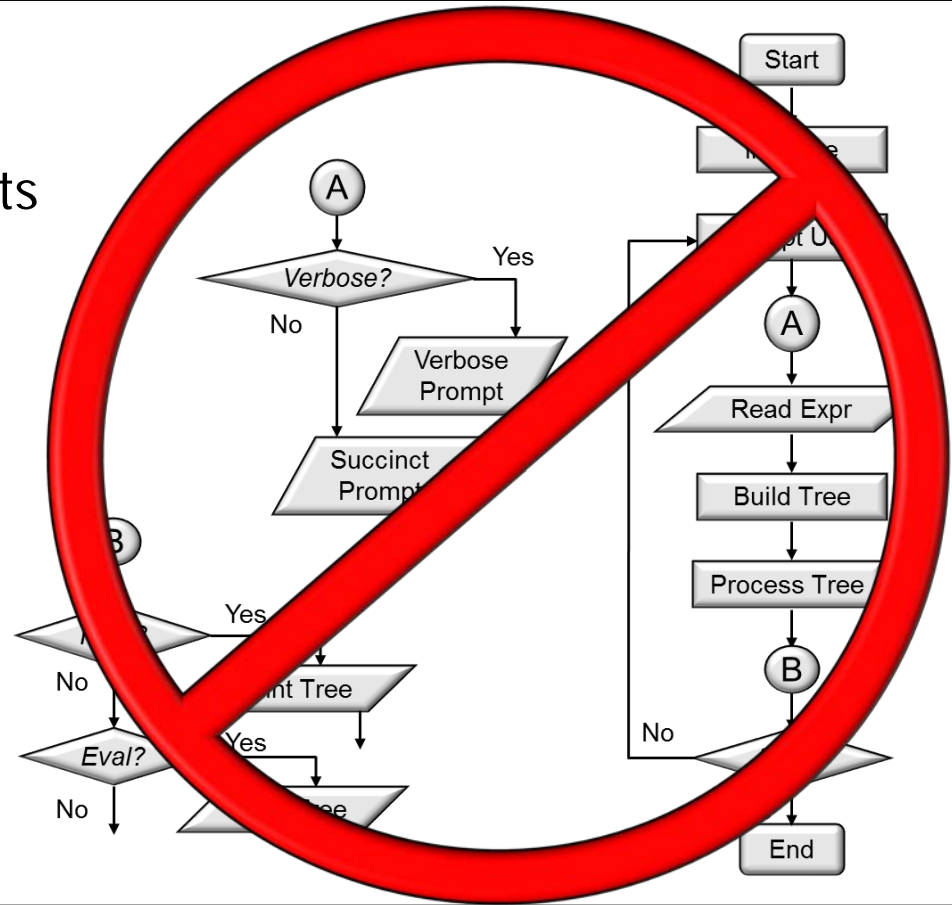
---

- Object-oriented Java programs also perform actions & contain logic

<b>Account</b>
<code>Money mCurrentBalance</code> <code>boolean mOverdraftProtection</code> <code>...</code>
<code>void deposit(Money amount)</code> <code>void withdrawl(Money amount)</code> <code>Money checkCurrentBalance()</code> <code>...</code>

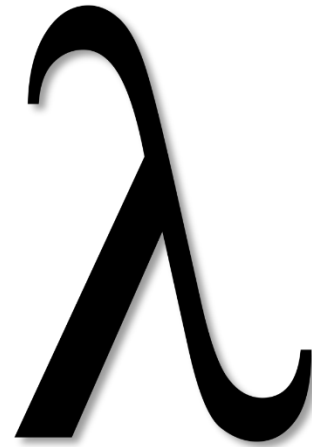
# Key Object-Oriented Concepts Supported by Java

- Object-oriented Java programs also perform actions & contain logic
- However, these functional elements don't constitute main focus in the object-oriented parts of Java



# Key Object-Oriented Concepts Supported by Java

- Object-oriented Java programs also perform actions & contain logic
- However, these functional elements don't constitute main focus in the object-oriented parts of Java

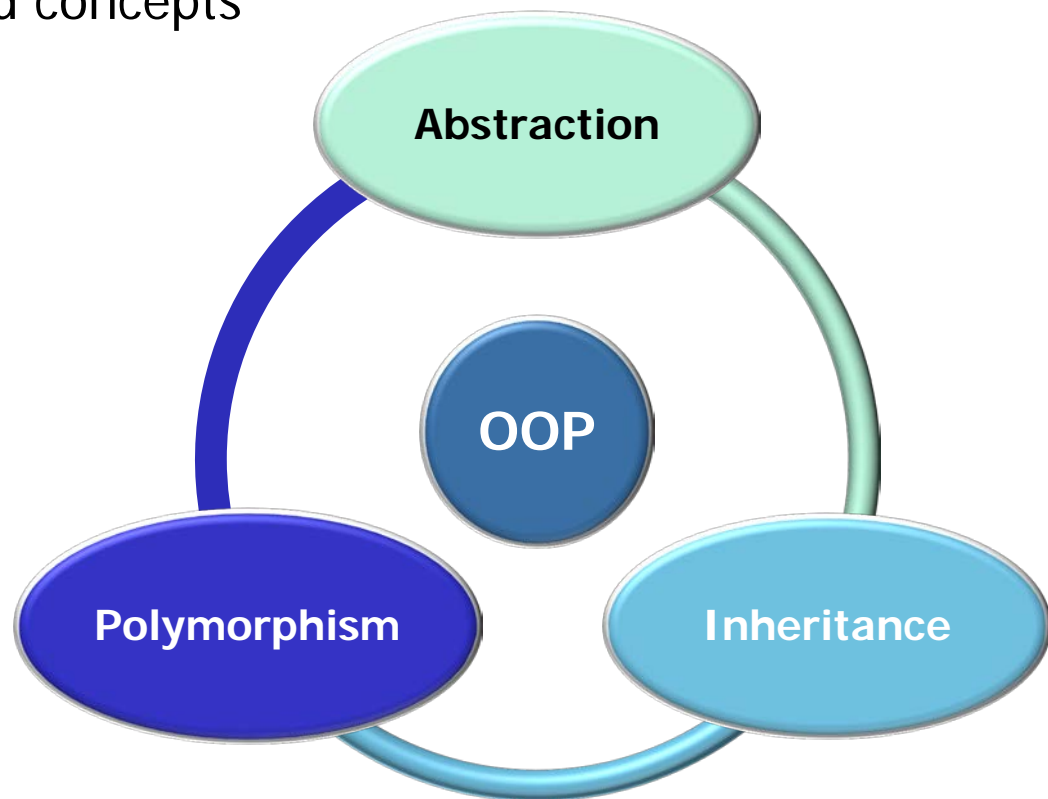


Java 8 *does* focus heavily on functional programming

# Key Object-Oriented Concepts Supported by Java

---

- Java supports key object-oriented concepts



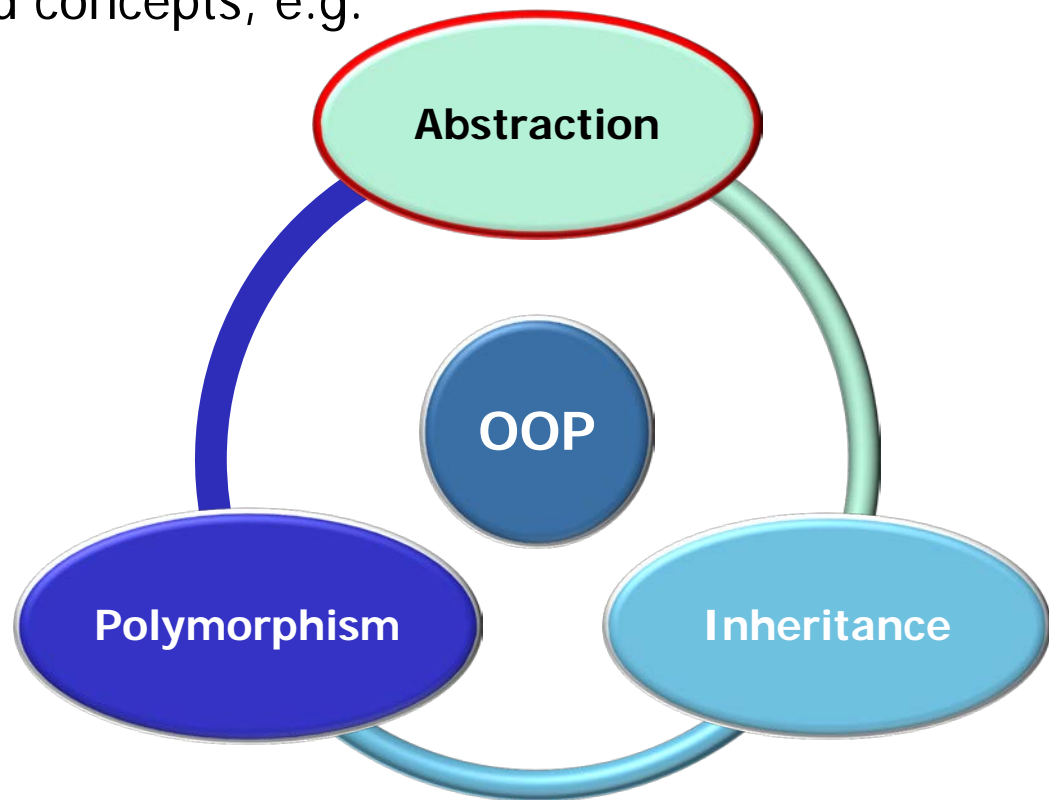
---

See [www.stoustrup.com/whatis.pdf](http://www.stoustrup.com/whatis.pdf)

# Key Object-Oriented Concepts Supported by Java

---

- Java supports key object-oriented concepts, e.g.
  - Data & control abstractions

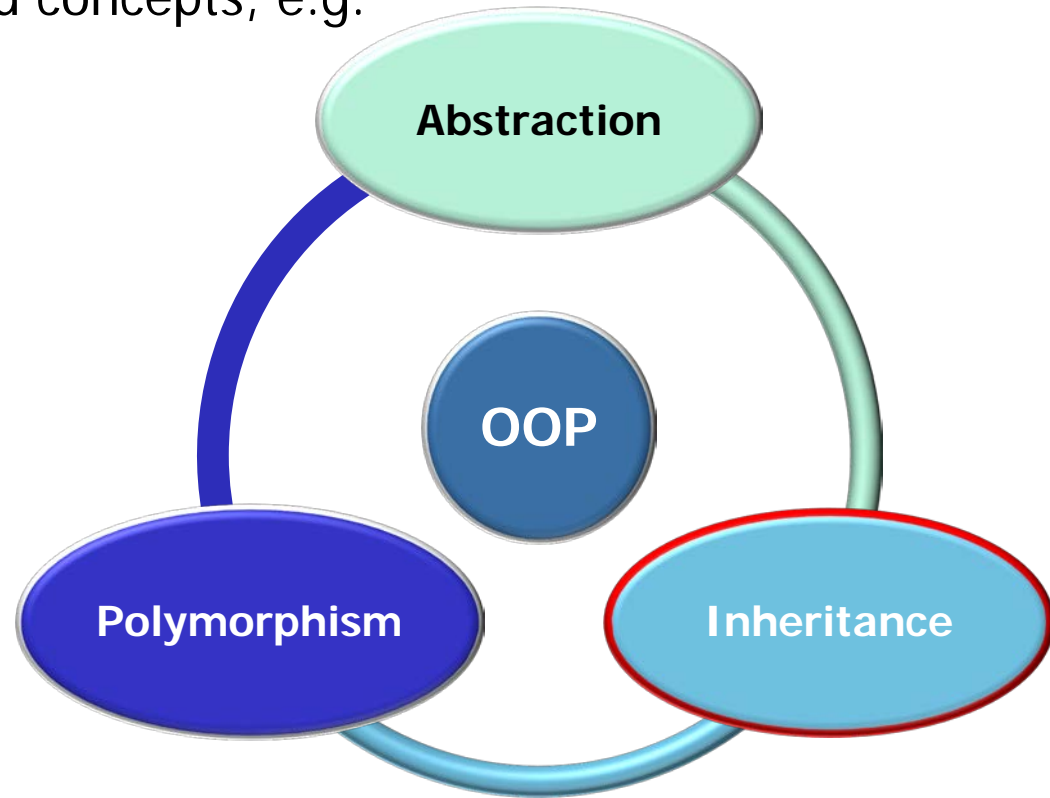


---

See [en.wikipedia.org/wiki/Abstraction\\_\(computer\\_science\)](https://en.wikipedia.org/wiki/Abstraction_(computer_science))

# Key Object-Oriented Concepts Supported by Java

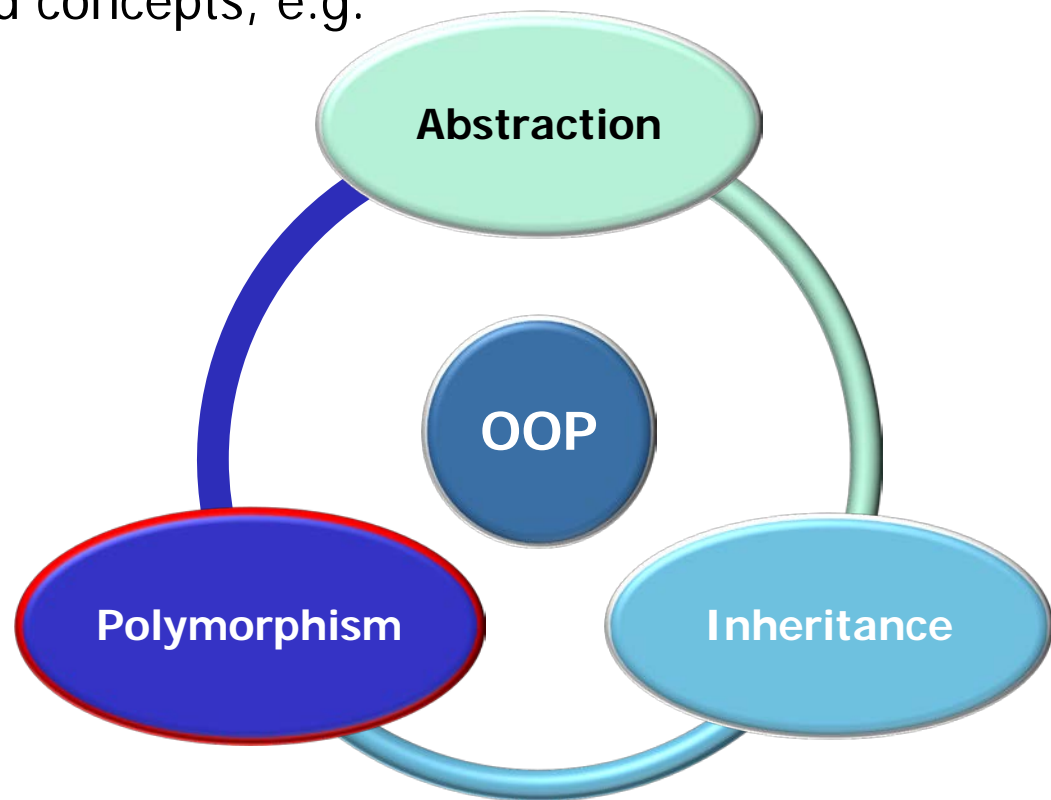
- Java supports key object-oriented concepts, e.g.
  - Data & control abstractions
  - Inheritance



See [en.wikipedia.org/wiki/Inheritance\\_\(object-oriented\\_programming\)](https://en.wikipedia.org/wiki/Inheritance_(object-oriented_programming))

# Key Object-Oriented Concepts Supported by Java

- Java supports key object-oriented concepts, e.g.
  - Data & control abstractions
  - Inheritance
  - Polymorphism

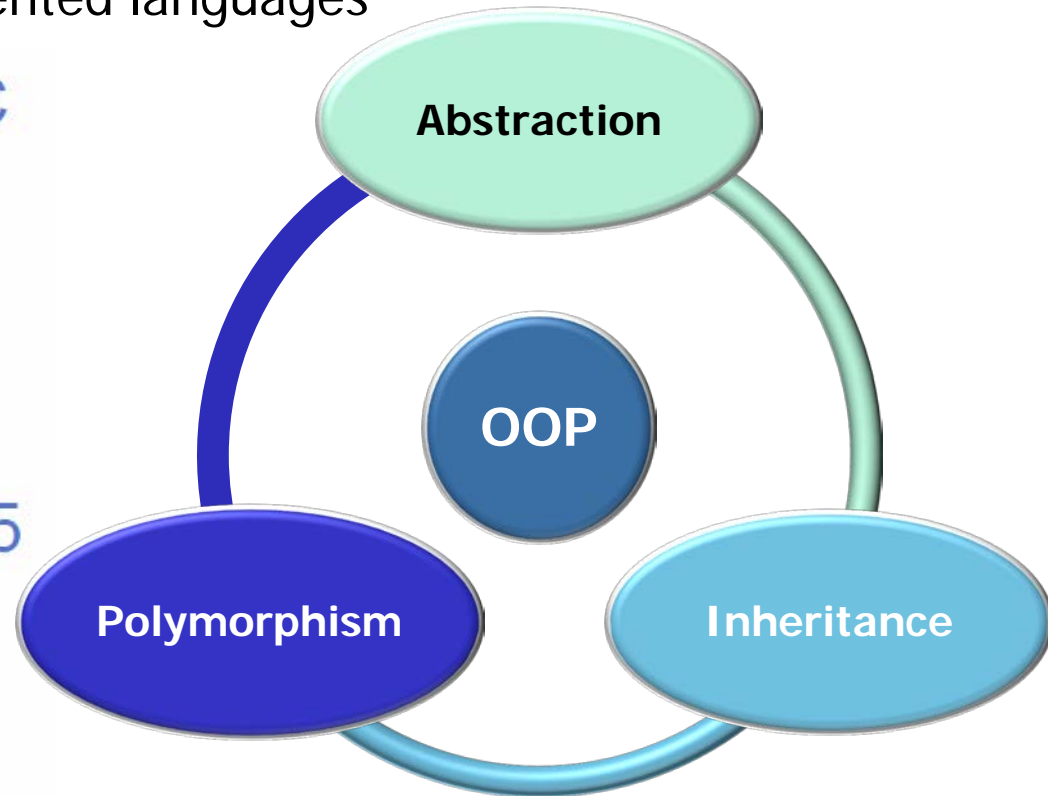


See [en.wikipedia.org/wiki/Polymorphism\\_\(computer\\_science\)](https://en.wikipedia.org/wiki/Polymorphism_(computer_science))

# Key Object-Oriented Concepts Supported by Java

- There are many other object-oriented languages

Objective-C  
C++ Python  
Simula  
Scala **Java**  
J# CLU BETA  
JavaScript CLOS  
C# Smalltalk Ada95  
Eiffel Swift  
Ruby  
Modula-3

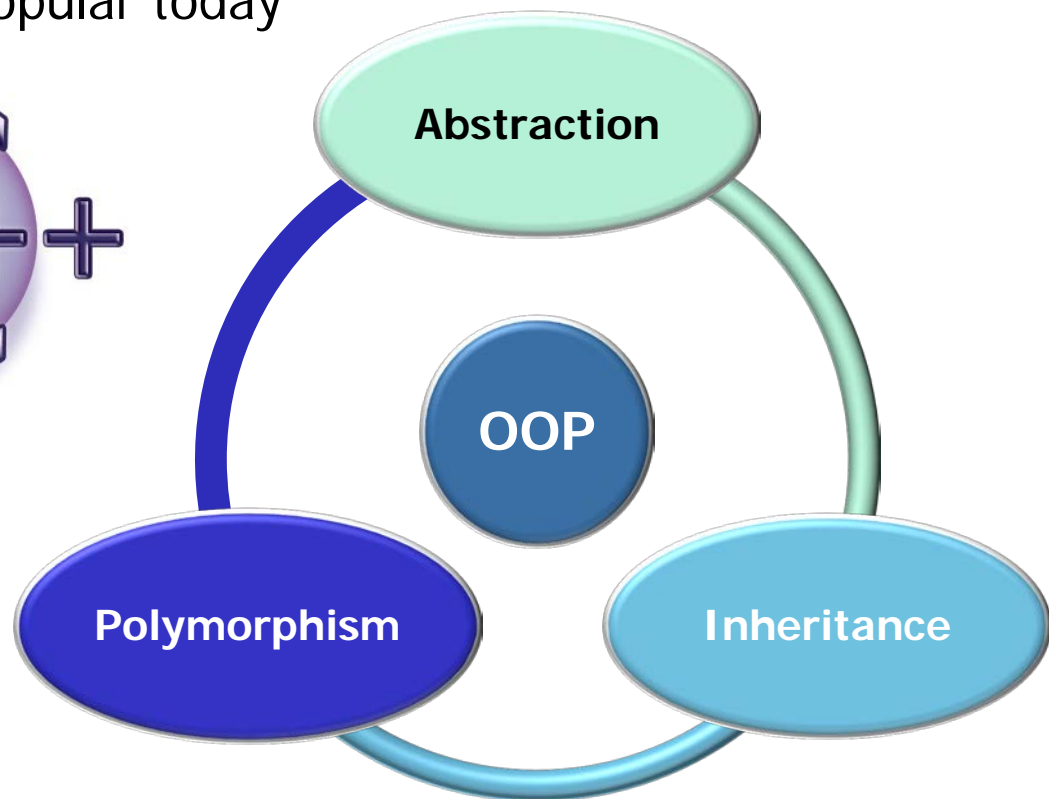
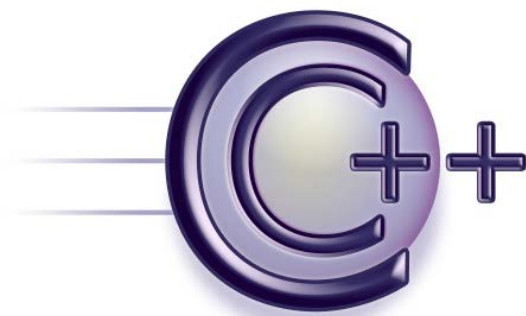


See [en.wikipedia.org/wiki/List\\_of\\_object-oriented\\_programming\\_languages](https://en.wikipedia.org/wiki/List_of_object-oriented_programming_languages)



# Key Object-Oriented Concepts Supported by Java

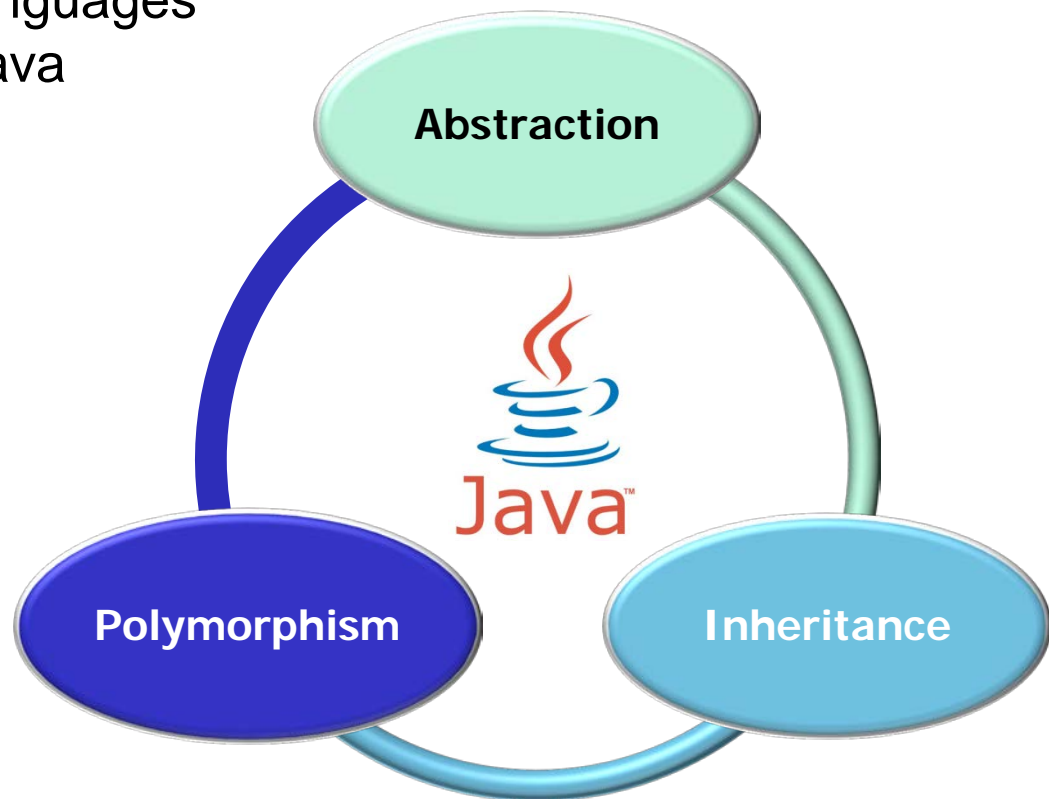
- These are (arguably) the most popular today



See [en.wikipedia.org/wiki/List\\_of\\_object-oriented\\_programming\\_languages](https://en.wikipedia.org/wiki/List_of_object-oriented_programming_languages)

# Key Object-Oriented Concepts Supported by Java

- Learning other object-oriented languages is much easier once you know Java



# Key Object-Oriented Concepts Supported by Java

---

- If you already know Java well you'll be bored by some parts of this material!



# Key Object-Oriented Concepts Supported by Java

- If you already know Java well you'll be bored by some parts of this material!
- We will therefore move through this material fairly quickly



Please ask any questions about this material since other lessons depend on it..

---

# End of Overview of Java Object-Oriented Programming Language Concepts