

## Papillion LaVista South

## Jr. Titans Football

Playbook
Head Coach: Chad Slump
***Confidential*** Please ensure this document's safety


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## Offense Huddle

8 Yards from LOS


## Positions

Center- Critical for the success of the offense. The center is the only player on the team that is guaranteed to touch the ball every play.
Players of this position must be smart, consistent, and tough. Communication is paramount for this position.
G Guard- A versatile lineman that needs to pull, block linebackers, or go man with a down lineman. Usually the smallest of the lineman.
T Tackle- Must be masters of the drive block. Position is key in both pass and run plays.
Wide Receiver- Blocking is a key for this position. The better the blocker on a WR, the more opportunity our team has to throw him the
$X$ ball.
Y Tight End- An exceptional blocker that has hands to catch the ball. Generally the biggest passing weapon in our offense.
Z Flanker- Possesses similar characteristics to the $X$ back. Will block, receive exchanges for the $Q B$ and run pass routes.
Quarterback- This position is the football distributer. Athleticism is a plus, but intelligence is required. Must know what every position is doing on every play.

H Halfback- Hard nosed runner that is not afraid to go North \& South. Must be a sound blocker as well.
F Fullback- Essentially, a lineman that can carry the ball. Primarily will be a blocker
Offensive Cadence
Silent Count or "Down, Set, Hut; Hut; Hut..."

## Splits and Line/Receiver Alignment




Q


OG- Toe to Center Heel
OT- Toe to OG Toe
$\mathrm{X}-10 \mathrm{Yds}$ from OT
Z- 7 Yds from TE, just behind
QB
*** See formations for FB/HB alignment





## Passing Tree



| POS | Route | Coaching Points |
| :--- | :--- | :--- |
| $X / Z$ | Under | Drag route under linebackers |
| $X / Z$ | Out | 5-Yard route - no cut/rounded turn |
| $X / Z$ | Slant | 3-Yard quick cut |
| $X / Z$ | Scissor | 10-Yard route before initial cut |
| $X / Z$ | Fly |  |
| $X / Z$ | Smash | a.k.a. Button-hook or comebacker (Sell fly route) |
| $X / Z$ | Fade | Stay toward boundry - don't slide toward the free safety |
| $Y$ | Across | Drag route under linebackers |
| $Y$ | Arrow | First step lateral toward boundry |
| $Y$ | Flag | Make break at 10 Yds |
| $Y$ | Seam |  |
| RB | Look-in |  |
| RB | Flat | Look for ball early in case of blitz |
|  |  |  |


| 22-23 ISO (Fullback will "ISOlate" the playside MLB) |  |
| :---: | :---: |
|  |  |
|  |  |
| Pos ASSIGNMENT | COACHING POINTS |
| Release and block iside |  |
| on | If on PS and tacke is covered, Block Man; s. 7 technique, COB or Out |
| Release and block inside |  |
| On,LB |  |
| On, Inside |  |
| On, Outside, BS LB | Covered, Man if P s guard is covered, Tow combo if he is uncovered; Uncovered, Low combo with BS guard. |
| SG On , Inside, BS LB | Covered, Man or low combo with center; if covered on BS shoulder, High Combo with Tackle; Uncovered, Step down and up to LB'er. |
| BST On, Punch \& 60 | Covered- Man or Punch \& Go |
| FB Block assigned $L$ B | Pre-Snap read the Tackel Iocation to get proper angle. First LBe or on or outside |
| HB Run $22-23150$ | Drop Step with opposite foot of call and aim at outside hip of guard. |
| QB Mid-Line Exchange | Reverse out. Get ball as deep as posible to to. Set up deep. |
| Optimal Formations: Pro Right Pro Left |  |



Fake 24 Power Pass (will only Run out of Pro Right to the Strong Side)
Pro Right vs. 4-4 (Strong Side) $\quad$ Pro Right vs. 5-3 (Strong Side)


| POS | ASSIGNMENT | COACHING POINTS |
| :--- | :--- | :--- |
| X | Release and run route | Release and run an under route |
| Y | Bump and run route | Bump end and run a Flag Route |
| Z | Release and run route | Run Smash Route |
| PST | On, Inside | Covered, COB with TE. Take B Gap run through. Unvovered, High Combo with <br> Guard. |
| PSG | On, Inside | Covered, High Combo with Tackle. Take a gap and run through. Uncovered, Low <br> combo with Center. |
| C | Fill Away, On | Covered with both guards uncovered, Low with PS guard; Uncovered, fill for <br> puller. |
| BSG | Pull \& Lead | Pull and stay tight to O-Line. Turn head and block MLB. |$|$| Cutoff block (Reach) or Punch \& Go |  |
| :--- | :--- |
| BST | Cutoff (Reach), Punch \& Go |
| FB | Kick out OLB |
| HB | Run 24/25 Power |
| QB | Mid-Line Exchange, Roll out for inside Hip of Tackle. Drive and get feet out of hole |



| Fake 24-25 Power X/Z Reverse |  |
| :---: | :---: |
|  |  |
|  |  |
| POS ASSIGNMENT | COACHING POINTS |
| Release and block inside or take reverse | Most Dangerous/take reverse |
| Inside LB'er | COB with Tackle to MLB. Down to MLB if No C Gap Threat. |
| Release and block inside or take reverse | Most Dangerous/take reverse |
| PST On, Inside | Covered, COB with TE. Take B Gap run through. Unvovered, High Combo with Guard. |
| PSG On, Inside | Covered, High Combo with Tacke. Take a gap and run hrrough. Uncovered, Low combo with Center. |
| Fill Away, On | Covered with both guards uncovered, Low with PS guard; Uncovered, filf for pulle. |
| BSG Pull \& Lead | Pull and stay tight to O-Line. Turn head and block MLB. |
| BST Cutoff (Reach), Punch \& Go | Cutoff block (Reach) or Punch \& Go |
| Kick out OLB | Aim for inside thip of Tackle. Drive and get feet out of hole |
| Fake Run $24 / 25$ Power | Heels at $51 / 2$. Drop step with opposite foot of call. Aim at PS guard. Find inside hip of puller. |
| QB Fake Mid-Line Exchange, Hand tox/z Back | Reverse out and fake hand off to HB. Hand off to $\mathrm{X} / 2 \mathrm{Back}$ |
| Optimal Formations: Pro Right Pro Left |  |




Fake 32/23 Dive 19/18 Option (ps de Not Blocked. qB Reads)
Gun vs. 4-4 (Weak Side) $\quad$ Gun vs. 5-3 (Weak Side)



| POS | ASSIGNMENT | COACHING POINTS |
| :--- | :--- | :--- |
| X | Release and block inside | Most Dangerous |
| Y | Inside Zone |  |
| Z | Release and block inside | Most Dangerous |
| PST | Inside Zone | If DT is shaded or in A gap, scoop block to LB |
| PSG | Inside Zone | If DT is shaded or in A gap on play side, scoop block to LB |
| C | Inside Zone |  |
| BSG | Inside Zone | Fake 32/33 Dive. Fill for lineman |
| BST | Inside Zone | Move laterally to the line, keeping QB relationship. If QB keeps, get up field to <br> block. <br> FB <br> Fake 32/33 Dive <br> HB <br> Run 29 Option <br> QB Mid-Line Exchange, Roll out |


| 26-27 Counter (Counter to the Dive) |  |
| :---: | :---: |
|  |  |
|  |  |
| POS ASSIGNMENT | COACHING POINTS |
| Release and block inside | Most Dangerous |
| Inside Zone |  |
| Release and block iside | Most Dangerous |
| PST ${ }^{\text {On } / \text { LB }}$ | If tackle is in B Gap, High Combo with Guard |
| PSG On/nside | If PT is shaded or in A gap, Iow combo with C unless Center needs to fill for BS Guard; if in $B$ gap, high combo with OT |
| Fill for BSG; On/Playside | Fill for BSG; If ESG is uncovered and Playside A is occupied, Low Combo with PSG |
| BSG Pull | Pull close to the line and kick out DE |
| BST Man | If outside shoulder, Punch \& go. On//nside-Man |
| FB Fake Div/Fill for Puller | Replace Pulling Guard, then look inside out |
| HB Run 24/25 Power | Take playside step and shift to $6 / 7$ hole |
| QB Mid-Line Exchange, Roll out | Reverse out and get ball to HB as deep as possible. Roll backside. |
|  |  |



## Fake 26/27 Counter Pass





| Double Out (With 84 Pass Pro) |  |  |
| :---: | :---: | :---: |
| $\stackrel{8}{8}$ | Pro Right vs. 4-4 (Weak Side) |  |
| $x$ |  |  |
| POS | ASSIGNMENT | COACHING POINTS |
| $\times$ | Release and run route | Run Out Route |
| Y | Punch \& Run Route | Punch DE and run Seam Route |
| 2 | Release and run route | Run Out Route |
| PST | Inside Zone Pass Pro |  |
| PSG | Inside Zone Pass Pro |  |
| c | Inside Zone Pass Pro | Step to throwing arm side of the QB |
| BSG | Inside Zone Pass Pro |  |
| BST | Inside Zone Pass Pro |  |
| ${ }_{\text {FB }}$ | Inside Out to Right |  |
| нв | Inside Out to left |  |
| Qв | 3 Step Drop | 3 Step Drop and hit out or seam |
|  | nal Formations: Pro Right $^{\text {a }}$ Pro left | Gun Right Gun Left Husker Right/eft |




Gun Fke 38 Sweep Boot vs. 5-3 (Strong Side)


| POS | ASSIGNMENT | COACHING POINTS |
| :--- | :--- | :--- |
| X | Stalk, Most Dangerous | Play to your side- Release \& Stalk; Play Away- Release and take most dangerous. |
| Y | Outside Zone |  |
| Z | Stalk, Most Dangerous | Play to your side- Release \& Stalk; Play Away- Release and take most dangerous. |
| PST | Outside Zone |  |
| PSG | Outside Zone |  |
| C | Outside Zone |  |
| BSG | Outside Zone |  |
| BST | Outside Zone | On 38, fake inside hand off, work to 8 hole. On 29, lead to 9 hole. Depending on <br> LB's angle, seal or kick out. |
| FB | Run 29/38 Sweep | On 29, fake inside hand off, work 9 hole. On 38, lead to 8 hole. Depending on LB'S <br> angle, seal or kick out. |
| HB | Run 29/38 Sweep | Fake inside hand off, Boot out |
| QB | Inside Hand off, Boot |  |

Optimal Formations:
Gun Left
Gun Right

## Fake 29/38 Sweep Slant Arrow



Gun Fke 38 Sweep Slant Arrow vs. 5-3


| POS | ASSIGNMENT | COACHING POINTS |
| :--- | :--- | :--- |
| X | Run Route | Release and run slant route |
| Y | Punch and Go | Punch DE, release and run arrow route. Look fast for ball |
| Z | Run Route | Release and run slant route |
| PST | Outside Zone |  |
| PSG | Outside Zone |  |
| C | Outside Zone |  |
| BSG | Outside Zone |  |
| BST | Outside Zone | Look inside out to block |
| FB | Run 29/38 Sweep | Look inside out to block |
| HB | Run 29/38 Sweep | first read |
| QB | Inside Hand off, Boot |  |


| Optimal Formations: | Gun Left | Gun Right |  |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- |

## Fake 29/38 Sweep Double Out


Gun Fke 29 Sweep Double Out vs. 5-3


Gun Fke 38 Sweep Double Out vs. 5-3


| POS | ASSIGNMENT | COACHING POINTS |
| :--- | :--- | :--- |
| X | Run Route | Release and out route |
| Y | Punch and Go | Punch DE, release and run seam route. |
| Z | Run Route |  |
| PST | Outside Zone |  |
| PSG | Outside Zone |  |
| C | Outside Zone |  |
| BSG | Outside Zone |  |
| BST | Outside Zone run route |  |
| FB | Run 29/38 Sweep | Look inside out to block |
| HB | Run 29/38 Sweep | Look inside out to block |
| QB | Inside Hand off, Boot | first read |


| Optimal Formations: | Gun Left | Gun Right |  |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- |




| POS | ASSIGNMENT | COACHING POINTS |
| :--- | :--- | :--- |
| X | Run Route | Release and run slant route |
| Y | Run Route | Release and run arrow route |
| Z | Run Route | Release and run slant route |
| PST | Outside Zone |  |
| PSG | Outside Zone |  |
| C | Outside Zone |  |
| BSG | Outside Zone |  |
| BST | Outside Zone |  |
| FB | n/a | Inside motion and fake sweep to 8/9 hole |
| HB | Run Sweep/Block Inside | Fake inside hand off, Sprint out to hole. |
| QB | Inside Hand off, Boot |  |


| Optimal Formations: | Husker Right | Husker Left |
| :---: | :---: | :---: |

## Motion Fake 49 Sweep Dbl Out




| POS | ASSIGNMENT | COACHING POINTS |
| :--- | :--- | :--- |
| X | Run Route | Release and run out route |
| Y | Run Route | Release and run seam route |
| Z | Run Route | Release and run out route |
| PST | Outside Zone |  |
| PSG | Outside Zone |  |
| C | Outside Zone |  |
| BSG | Outside Zone |  |
| BST | Outside Zone |  |
| FB | n/a |  |
| HB | Run Sweep/Block Inside | Inside motion and fake sweep to 8/9 hole |
| QB | Inside Hand off, Boot | Fake inside hand off, Sprint out to hole. |


| Optimal Formations: | Husker Right | Husker Left |
| :---: | :---: | :---: |

## Fake Sweep End



Husker Lft Mo Fake 48 Sweep 19 End vs. 5-3


Husker Rt Mo Fake 49 Sweep 18 End vs. 5-3


| POS | ASSIGNMENT | COACHING POINTS |
| :--- | :--- | :--- |
| X | Stalk, Most Dangerous | On fake side, Stalk; on play side, most dangerous |
| Y | Outside Zone |  |
| Z | Stalk, Most Dangerous | On fake side, Stalk; on play side, most dangerous |
| PST | Outside Zone |  |
| PSG | Outside Zone |  |
| C | Outside Zone |  |
| BSG | Outside Zone |  |
| BST | Outside Zone |  |
| FB | n/a | Go into motion and fake sweep |
| HB | Run Fake Sweep | Fake inside hand off, Sprint out to hole. |
| QB | Inside Hand off, Boot |  |

Optimal Formations: Husker Right Husker Left

## 18/19 End (will run with and w/o motion)



| POS | ASSIGNMENT | COACHING POINTS |
| :--- | :--- | :--- |
| X | Stalk, Most Dangerous | Play Side- Stalk; Back Side- Most Dangerous |
| Y | Outside Zone |  |
| Z | Stalk, Most Dangerous | On 19, (if Motion), Motion "Across", turn upfield at snap and block looking inside <br> out. If not motion- block most dangerous; On 18- Stalk Block |
| PST | Outside Zone |  |
| PSG | Outside Zone |  |
| C | Outside Zone |  |
| BSG | Outside Zone |  |
| BST | Outside Zone |  |
| FB | n/a | Either motion or block ahead most dangerous |
| HB | Motion/Most Dangerous | Sprint out to 18/19 Hole |
| QB | Sprint Out |  |


| Optimal Formations: | Husker Right | Husker Left |  |  |
| :--- | :--- | :--- | :--- | :--- |

## 4 Back Quick Pass (Very quick pass. Will run block this)



## Fake 4 Back Pass X Fly (Block using Pass Pro)




## Papillion LaVista South <br> Jr. Titans Football <br> Defense Playbook

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## General Information

## Philosophy

Our defense is designed to be very aggressive. It also requires that players communicate and are thinking before the snap of the ball. We call these "pre-snap reads". Our assignments and responsibilities change often and communication is a must. We will stress technique at all positions. If you are disciplined and will hit, you will play. There has never been a great team that did not play great defense. Defense keeps teams in ball games. Our defense needs to give our offense the best possible field position. Our defense needs to keep our opponent's offense off the field. Our goal every time our defense goes out on the field is "THREE AND OUT".


| Positions |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| ¢ | E T |  | E | T - Defensive Tackle- Our DT's will play with your cover foot back. You must know both right and left handed stances. We could flip-flop |
|  |  |  |  | $\text { E- } \begin{aligned} & \text { Defensive End- Our DE's will play with their cover foot back. You must know both right and left handed stances. We could flip-flop } \\ & \text { our DE's. } \end{aligned}$ |
|  |  |  |  | S - Sam Linebacker-Strongside MLB |
|  |  | T |  | M - Mike Linebacker- Weakside MLB |
|  | S | M |  | \$ - Dollar Lineacker-Strongside OLB |
|  |  |  |  | W - Will Linebacker- Weakside OLB |
|  | FS |  |  | C - Cornerback- Widest DB on the field |
|  |  |  |  | FS - Free Safety- Deepest DB on the field |

## Alignment Techniques \& Gaps

(

| D |
| :--- |
|  |
|  |
| 9 |
| 9 |

C

$544 i$
B

32 2i
A

A

B

C
$2 i 23$
$4 i \quad 4 \quad 5$

## Techniques <br> 0 - Head up on Center

1 - Shade on the Center
2 i - Inside shade of Guard
2 - Head up on Guard
3 - Outside shade of Guard
4 i - Inside shade ot Tackle
4 - Head up on Tackle
5 - Outside shade of Tackle
6 - Head up on TE
7 - Inside Shade of TE
9 - Outside shade of TE
Ghost - Outside shade of TE
*Note, LB's techniques will have a zero added. Eg. 20=over guard.

## Gaps

A - Between Center \& Guard
B - Between Guard \& Tackle
C - Between Tackle \& TE
D - Outside of TE

## 4-4 Defense

Our defense will be made up of the following:

| Fronts | Coverages | Stunts |
| :--- | :--- | :--- |
| 1. "G" | 1. Cover 3 | 1. Attacks |
| 2. Tough | 2. Cover 1 | 2. Changes |
| 3. Wide | 3. Cover 5 | 3. Bingo |
| 4. Strong Stack |  |  |


| Defensive Fronts |  |  |  |
| :---: | :---: | :---: | :---: |
| $\begin{array}{\|ll} \hline \text { "G" } & \text { Front } \\ \hline \end{array}$ | Position <br> Tackle to Call <br> Tackle Away <br> Ends <br> Sam <br> Mike |   Technique <br> 3   <br> $2 i$   <br> 5 or 7   <br> 20   <br> 20   | Gap Responsibility B |
| Tough | Tackle to Call <br> Tackle Away <br> Ends <br> Sam <br> Mike | $\begin{aligned} & 3 \\ & 1 \\ & 5 \text { or } 7 \\ & 20 \\ & 20 \end{aligned}$ | $\begin{array}{\|l\|} \hline B \\ A \\ C \\ \text { C } \\ \text { A } \\ \hline \end{array}$ |
| Wide | Tackles Ends <br> MLB's | $\begin{aligned} & 3 \\ & 5 \text { or } 7 \\ & 20 \end{aligned}$ | $\begin{array}{\|l} \hline B \\ C \\ C \\ A \end{array}$ |
| Strong Stack | Tackle to Call <br> Tackle Away <br> End to Call <br> End Away <br> Sam <br> Mike | B Gap A Gap 6 5 B Gap Stack A Gap Stack | $\begin{array}{\|l} \hline B \\ A \\ C \\ C \\ C \\ A \\ B \end{array}$ |

Field Divisions

## 4-4 Defense Fronts




Tackles

| "1" Technique (aka Shade) |  |
| :---: | :---: |
|  |  |
| Alignment- Near shoulder of Center. Inside foot back Initial Charge- Explode to nearside breastblate of Center. Step with inside foot |  |
| Responsibilities: |  |
| 1. A Gap to either side <br> 2. Do not let Center reach you <br> 3. Do not let Guard scoop you <br> 4. Stay square to LOS-- Lock Out | 5. Fight pressure from guard with outside arm and shoulder <br> 6. If flow goes away, fight down our side of LOS and pursue <br> 7. Take on trap with outside shoulder and arm. Get under trap <br> 8. On the pass rush, stay in your quadrant |



|  | Alignment- Inside shoulder of guard. Outside foot back <br> Initial Charge- Explode into breastplate of guard. Step with outside foot |
| :--- | :--- | :--- |
| Responsibilities: |  |
| 1. A Gap to either side | 5. Fight double team in A Gap |
| 2. Do not let Center reach you | 6. If Center fills back on you, jam and fight across his face |
| 3. Do not let Guard scoop you | 7. Fight pressure from Guard with outside arm and shoulder |
| 4. Stay square to LOS-- Lock Out | 8. On the pass rush, stay in your quadrant |


| "3" Technique |  |
| :---: | :---: |
|  |  |
| Alignment- Outside shoulder of Guard. Inside foot back <br> Initial Charge- Explode into outside breastplate of guard. Step with inside foot |  |
| Responsibilities: |  |
| 1. B Gap to either side <br> 2. Do not let Guard reach you <br> 3. Do not let Tackle scoop you <br> 4. If Guard releases inside, jam him down and reduce the A Gap <br> 5. Stay square to the LOS. Lock out | 6. Fight double team in B gap <br> 7. If Center fills back on you, jam and fight across his face <br> 8. Fight pressure from Tackle with outside arm and shoulder <br> 9. If flow goes away, fight down our side of the LOS and pursue <br> 10. On pass rush, stay in your quadrant |



| "5" Technique |  |
| :---: | :---: |
|  |  |
| Alignment- Outside shoulder of the Tackle. Inside foot back Initial Charge- Explode into the outside breastplate of Tackle. Step with inside foot |  |
| Responsibilities: |  |
| 1. C Gap <br> 2. Stay square to the LOS. Lock out. <br> 3. If Tackle goes down inside, jam him and reduce gap. <br> 4. Fight double team in C gap | 5. Do not let Tackle reach you. <br> 6. Take on pulling Guard or Back with outside arm and shoulder. <br> 7. On flow away, trail on their side of LOS-Watch counter/boot/screen. <br> 8. On pass rush, you have contain. Get to your quadrant |

## Inside Linebackers





|  | "Strong Stack" Formation |
| :--- | :--- |
| Alignment-- Sam- 4 1/2 yards off of the ball in a 20 technique; Mike- 4 1/2 yards off the ball in a 20 technique |  |
| SAM- Flow to: A Gap; Flow away: A Gap to your side. Option to QB. |  |
| MIKE- Flow to: B Gap; Flow away: A Gap away |  |

## Outside Linebackers- Alignment

|  | Responsibilities: |
| :--- | :--- |
| Tight End Side: 1 yard outside of the TE and 4 yards deep- We call this "JET" Alignment |  |
| Split End Side: $3-4$ yards outside the Tackle and 4 yards deep- We call this "WALK-AWAY" |  |

## Safety- Alignment


In the cover 5, the FS can cheat way over to the "field" side and 10 yards deep. We are zone the field side and man on the boundary side.

## Pass Zones



## Stunts



## Coverages



Cover 5
Combo coverage. Man on the "boundary side" and zone on the "field" side. This will be a hash mark call. To the wide side of the field, we will play
Cover 3 and to the boundary side, we will play man-to-man. The FS can cheat way over to the wide side of the field. If the will LBer does not have a
$\# 2$
meceiver to the side, he can blitr.

