PEARSON EDEXCEL INTERNATIONAL A LEVEL MECHANICS 2 Student Book

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ABOUT THIS BOOK

The following three themes have been fully integrated throughout the Pearson Edexcel International Advanced Level in Mathematics series, so they can be applied alongside your learning.

1. Mathematical argument, language and proof

- Rigorous and consistent approach throughout
- Notation boxes explain key mathematical language and symbols

2. Mathematical problem-solving

- Hundreds of problem-solving questions, fully integrated into the main exercises
- Problem-solving boxes provide tips and strategies
- Challenge questions provide extra stretch

3. Transferable skills

appearance.

- Transferable skills are embedded throughout this book, in the exercises and in some examples
- These skills are signposted to show students which skills they are using and developing

Finding your way around the book



The Mathematical Problem-Solving Cycle



ABOUT THIS BOOK



QUALIFICATION AND ASSESSMENT OVERVIEW

Qualification and content overview

Mechanics 2 (M2) is a optional unit in the following qualifications: International Advanced Subsidiary in Mathematics International Advanced Subsidiary in Further Mathematics International Advanced Level in Mathematics International Advanced Level in Further Mathematics

Assessment overview

The following table gives an overview of the assessment for this unit.

We recommend that you study this information closely to help ensure that you are fully prepared for this course and know exactly what to expect in the assessment.

Unit	Percentage	Mark	Time	Availability
M2: Mechanics 2	$33\frac{1}{3}\%$ of IAS	75	1 hour 30 mins	January, June and October
Paper code WME02/01	$16\frac{2}{3}\%$ of IAL			First assessment June 2019

Minimum

IAS: International Advanced Subsidiary, IAL: International Advanced A Level.

Assessment objectives and weightings

		weighting in IAS and IAL
A01	Recall, select and use their knowledge of mathematical facts, concepts and techniques in a variety of contexts.	30%
AO2	Construct rigorous mathematical arguments and proofs through use of precise statements, logical deduction and inference and by the manipulation of mathematical expressions, including the construction of extended arguments for handling substantial problems presented in unstructured form.	30%
AO3	Recall, select and use their knowledge of standard mathematical models to represent situations in the real world; recognise and understand given representations involving standard models; present and interpret results from such models in terms of the original situation, including discussion of the assumptions made and refinement of such models.	10%
A04	Comprehend translations of common realistic contexts into mathematics; use the results of calculations to make predictions, or comment on the context; and, where appropriate, read critically and comprehend longer mathematical arguments or examples of applications.	5%
A05	Use contemporary calculator technology and other permitted resources (such as formulae booklets or statistical tables) accurately and efficiently; understand when not to use such technology, and its limitations. Give answers to appropriate accuracy.	5%

ix

Relationship of assessment objectives to units

	Assessment objective				
P2	A01	AO2	AO3	AO4	AO5
Marks out of 75	20–25	20–25	10–15	7–12	5–10
%	$26\frac{2}{3}-33\frac{1}{3}$	$26\frac{2}{3}-33\frac{1}{3}$	$13\frac{1}{3}$ -20	9 <u>1</u> -16	$6\frac{2}{3}-13\frac{1}{3}$

Calculators

Students may use a calculator in assessments for these qualifications. Centres are responsible for making sure that calculators used by their students meet the requirements given in the table below.

Students are expected to have available a calculator with at least the following keys: +, -, ×, \div , π , x^2 , \sqrt{x} , $\frac{1}{x}$, x^y , ln x, e^x , x!, sine, cosine and tangent and their inverses in degrees and decimals of a degree, and in radians; memory.

Prohibitions

Calculators with any of the following facilities are prohibited in all examinations:

- databanks
- retrieval of text or formulae
- built-in symbolic algebra manipulations
- symbolic differentiation and/or integration
- language translators
- communication with other machines or the internet

Extra online content

Whenever you see an Online box, it means that there is extra online content available to support you.



SolutionBank

SolutionBank provides worked solutions for questions in the book. Download all the solutions as a PDF or quickly find the solution you need online.

CAS

Use of technology

Explore topics in more detail, visualise problems and consolidate your understanding. Use pre-made GeoGebra activities or Casio resources for a graphic calculator.

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Calculator tutorials

Our helpful video tutorials will guide you through how to use your calculator in the exams. They cover both Casio's scientific and colour graphic calculators.

Finding the value of the first derivative to access the function press: MENU SHIFT <u>∫</u>∎ NG () 5++D M+ 8 9 MENU 1 SHIFT 🖉 56×÷ 2 3 + 0 • x10^x Ans = **P** Pearson Online Work out each coefficient quickly using Step-by-step guide with audio instructions

the ${}^{n}C_{r}$ and power functions on your calculator.

on exactly which buttons to press and what should appear on your calculator's screen

1 PROJECTILES

1.1 1.2

Learning objectives

After completing this chapter you should be able to:

- Use the constant acceleration formulae to solve problems involving vertical motion under gravity
- Model motion under gravity for an object projected horizontally
- Resolve velocity into components
- Solve problems involving particles projected at an angle
- Derive the formulae for time of flight, range and greatest height, and the equation of the path of a projectile → pages 14-19

Prior knowledge check

- **1** A small ball is projected vertically upwards from a point P with speed 15 m s⁻¹. The ball is modelled as a particle moving freely under gravity. Find:
 - a the maximum height of the ball
- 2 Use the diagram to write expressions for x and y in terms of y and θ . \leftarrow International GCSE Mathematics



i $\sin \theta$ **ii** $\cos \theta$



→ pages 2–5

→ pages 2-5

→ pages 8-14

pages 5-7

← Pure 2 Section 6.2

A particle moving in a vertical plane under the action of gravity is sometimes called a **projectile**. You can use projectile motion to model the flight of a basketball. Example

1

PROJECTILES

1.1 Horizontal projection

You can **model** the **motion** of a **projectile** as a **particle** being acted on by a single **force**, **gravity**. In this model you ignore the effects of **air resistance** and any rotational movement (i.e. spinning) on the particle.

You can analyse the motion of a projectile by considering its **horizontal** motion and its **vertical** motion separately. Because gravity acts vertically downwards, there is **no force** acting on the particle in the horizontal direction.

 The horizontal motion of a projectile is modelled as having constant velocity (a = 0).
 You can use the formula s = vt.

The force due to gravity is modelled as being constant, so the vertical acceleration is constant.

 The vertical motion of a projectile is modelled as having constant acceleration due to gravity (a = g).

Use $g = 9.8 \text{ m s}^{-2}$ unless the question specifies a different value.



SKILLS PROBLEM-SOLVING

A particle is **projected** horizontally at 25 m s^{-1} from a point 78.4 metres above a horizontal surface. Find:

- a the time taken by the particle to reach the surfac
- **b** the horizontal distance travelled in that time.



First draw a diagram showing all the information given in the question.

Notation

 u_x is the initial horizontal velocity. u_y is the initial vertical velocity.

The particle is projected horizontally so $u_y = 0$.

```
a R(\downarrow), u = 0, s = 78.4, a = 9.8, t = ?

s = ut + \frac{1}{2}at^2

78.4 = 0 + \frac{1}{2} \times 9.8 \times t^2

78.4 = 4.9t^2

\frac{78.4}{4.9} = t^2

t^2 = 16 so t = 4s.

b R(\rightarrow), u = 25, s = x, t = 4

s = vt.

x = 25 \times 4 so x = 100 \text{ m}
```

Watch out The sign of g (positive or negative) depends on which direction is chosen as positive. Positive direction downwards: $g = 9.8 \text{ m s}^{-2}$ Positive direction upwards: $g = -9.8 \text{ m s}^{-2}$

The time taken must be positive so choose the positive square root.

Your answer to part **a** tells you the time taken for the particle to hit the surface. The horizontal motion has constant velocity so you can use: distance = **speed** × time.

Example 2

A particle is projected horizontally with a velocity of 15 m s^{-1} . Find:

- **a** the horizontal and vertical **components** of the **displacement** of the particle from the point of projection after 3 seconds
- **b** the distance of the particle from the point of projection after 3 seconds.



Example 3

A particle is projected horizontally with a speed of $U \text{ m s}^{-1}$ from a point 122.5 m above a horizontal **plane**. The particle hits the plane at a point which is at a horizontal distance of 90 m from the starting point. Find the initial speed of the particle.



Exercise 1A SKILLS PROBLEM-SOLV

- 1 A particle is projected horizontally at 20 m s^{-1} from a point *h* metres above horizontal ground. It lands on the ground 5 seconds later. Find:
 - **a** the value of h
 - **b** the horizontal distance travelled between the time the particle is projected and the time it hits the ground.
- 2 A particle is projected horizontally with a velocity of 18 m s^{-1} . Find:
 - **a** the horizontal and vertical components of the displacement of the particle from the point of projection after 2 seconds
 - **b** the distance of the particle from the point of projection after 2 seconds.
- 3 A particle is projected horizontally with a speed of $U \text{ m s}^{-1}$ from a point 160 m above a horizontal plane. The particle hits the plane at a point which is at a horizontal distance of 95 m from the point of projection. Find the initial speed of the particle.
- 4 A particle is projected horizontally from a point *A* which is 16 m above horizontal ground. The particle strikes the ground at a point *B* which is at a horizontal distance of 140 m from *A*. Find the **speed of projection** of the particle.

- A particle is projected horizontally with velocity 20 m s⁻¹ along a flat smooth table-top from a point 2 m from the table edge. The particle then leaves the table-top which is at a height of 1.2 m from the floor. Work out the total time taken for the particle to travel from the point of projection until it lands on the floor.
- 6 A darts player throws darts at a dartboard which hangs vertically. The motion of a dart is modelled as that of a particle moving freely under gravity. The darts move in a vertical plane which is perpendicular to the plane of the dartboard. A dart is thrown horizontally with an initial velocity of 14 m s⁻¹. It hits the dartboard at a point which is 9 cm below the level from which it was thrown. Find the horizontal distance from the point where the dart was thrown to the dartboard.

(4 marks)

- F/P 7 A particle of mass 2.5 kg is projected along a horizontal rough surface with a velocity of 5 m s⁻¹. After travelling a distance of 2 m the ball leaves the rough surface as a projectile and lands on the ground which is 1.2 m vertically below. Given that the total time taken for the ball to travel from the initial point of projection to the point when it lands is 1.0 seconds, find:
 - a the time for which the particle is in contact with the surface (4 marks)
 - **b** the **coefficient of friction** between the particle and the surface (6 marks)
 - c the horizontal distance travelled from the point of projection to the point where the particle hits the ground. (3 marks)

1.2 Horizontal and vertical components

Suppose a particle is projected with initial velocity U, at an angle α above the horizontal. The angle α is called the **angle of projection**.

You can **resolve** the velocity into **components** that act horizontally and vertically:





Links This is the same technique as you use to resolve forces into components. ← Mechanics 1 Section 5.1

U

- When a particle is projected with initial velocity U, at an angle α above the horizontal:
 - The horizontal component of the initial velocity is $U\cos \alpha$.
 - The vertical component of the initial velocity is $U \sin \alpha$.

Example 4 SKILLS PROBLEM-SOLVING

A particle is projected from a point on a horizontal plane with an initial velocity of 40 m s^{-1} at an angle α above the horizontal, where $\tan \alpha = \frac{3}{4}$. **a** Find the horizontal and vertical components of the initial velocity. Given that the vectors **i** and **j** are unit vectors acting in a plane, horizontally and vertically respectively,

b express the initial velocity as a vector in terms of **i** and **j**.



Example 5

A particle is projected with velocity $\mathbf{U} = (3\mathbf{i} + 5\mathbf{j}) \,\mathrm{m \, s^{-1}}$, where \mathbf{i} and \mathbf{j} are the unit vectors in the horizontal and vertical directions respectively. Find the initial speed of the particle and its angle of projection.



Speed is the magnitude of the velocity vector. If the initial velocity is $(p\mathbf{i} + q\mathbf{j}) \text{ m s}^{-1}$, the initial speed is $\sqrt{p^2 + q^2}$.

When an initial velocity is given in the form $(p\mathbf{i} + q\mathbf{j}) \text{ m s}^{-1}$, the values of p and q are the horizontal and vertical components of the velocity respectively.

CHAPTER 1

Exercise 1B SKILLS PROBLEM-SOLVING

In this exercise, **i** and **j** are unit vectors acting in a vertical plane, horizontally and vertically respectively.

- 1 A particle is projected from a point on a horizontal plane with an initial velocity of 25 m s^{-1} at an angle of 40° above the horizontal.
 - **a** Find the horizontal and vertical components of the initial velocity.
 - **b** Express the initial velocity as a vector in the form $(p\mathbf{i} + q\mathbf{j}) \operatorname{m} \operatorname{s}^{-1}$.
- 2 A particle is projected from a cliff top with an initial velocity of 18 m s^{-1} at an angle of 20° below the horizontal.
 - **a** Find the horizontal and vertical components of the initial velocity.
 - **b** Express the initial velocity as a vector in the form $(p\mathbf{i} + q\mathbf{j}) \mathbf{m} \mathbf{s}^{-1}$.
- 3 A particle is projected from a point on level ground with an initial velocity of 35 m s^{-1} at an angle α above the horizontal, where $\tan \alpha = \frac{5}{12}$.
 - a Find the horizontal and vertical components of the initial velocity.
 - **b** Express the initial velocity as a vector in terms of **i** and **j**.
- 4 A particle is projected from the top of a building with an initial velocity of 28 m s^{-1} at an angle θ below the horizontal, where $\tan \theta = \frac{7}{24}$.
 - a Find the horizontal and vertical components of the initial velocity.
 - **b** Express the initial velocity as a vector in terms of **i** and **j**.
- 5 A particle is projected with initial velocity $\mathbf{U} = (6\mathbf{i} + 9\mathbf{j}) \,\mathrm{m \, s^{-1}}$. Find the initial speed of the particle and its angle of projection.
- 6 A particle is projected with initial velocity $U = (4i 5j) \text{ m s}^{-1}$. Find the initial speed of the particle and its angle of projection.
- A particle is projected with initial velocity $\mathbf{U} = (3k\mathbf{i} + 2k\mathbf{j}) \text{ m s}^{-1}$.
 - **a** Find the angle of projection.
 - Given the initial speed is $3\sqrt{13}$ m s⁻¹,
- **b** find the value of k.

PROJECTILES

Projection at any angle 1.3

You can solve problems involving particles projected at any angle by resolving the initial velocity into horizontal and vertical components.

The distance from the point where the particle was projected to the point where it strikes the horizontal plane is called the **range**.

The time the particle takes to move from its point of projection to the point where it strikes the horizontal plane is called the **time of flight** of the particle.

A projectile reaches its point of greatest height when the vertical component of its velocity is equal to 0.

Example

6

SKILLS **PROBLEM-SOLVING**

A particle P is projected from a point O on a horizontal plane with speed 28 m s^{-1} and with angle of elevation 30°. After projection, the particle moves freely under gravity until it strikes the plane at a point A. Find:

a the greatest height above the plane reached by P **b** the time of flight of P **c** the distance OA.

Resolving the velocity of projection
horizontally and vertically:

$$R(-)$$
, $u_x = 28 \cos 30^\circ = 24.248...$
 $R(f)$, $u_y = 28 \sin 30^\circ = 14$
a Taking the upward direction as positive:
 $R(f)$, $u = 14$, $v = 0$, $a = +5.8$, $s = 2$
 $v^2 = u^2 + 2as$
 $0^2 = 14^2 - 2 \times 928 x s$
 $s = \frac{14^2}{2 \times 9.8} = 10$
The greatest height above the plane
reached by R is 10 m.
b $R(f)$, $s = 0.4t = 14$, $a = -9.8$, $t = ?$
 $s = ut = at^2$
 $14t - 4.9t^2$
 $= t(14 - 4.9t)^2$
 $= t(14 - 4.9t)^2$

Greatest height Range

Example 7

A particle is projected from a point *O* with speed $V \text{ m s}^{-1}$ and at an angle of elevation of θ , where $\tan \theta = \frac{4}{3}$. The point *O* is 42.5 m above a horizontal plane. The particle strikes the plane at a point *A*, 5 s after it is projected.



Example 8

A particle is projected from a point O with speed $35 \,\mathrm{m \, s^{-1}}$ at an angle of elevation of 30° . The particle moves freely under gravity.

Find the length of time for which the particle is 15 m or more above O.

PROJECTILES



Example 9

A ball is struck by a racket at a point A which is 2 m above horizontal ground. Immediately after being struck, the ball has velocity $(5i + 8j) \text{ m s}^{-1}$, where i and j are unit vectors horizontally and vertically respectively. After being struck, the ball travels freely under gravity until it strikes the ground at the point B, as shown in the diagram. Find:

- **a** the greatest height above the ground reached by the ball
- **b** the speed of the ball as it reaches B
- c the angle the velocity of the ball makes with the ground as the ball reaches B.



The velocity of projection has been given as a vector in terms of **i** and **j**. The horizontal component is 5 and the vertical component is 8.

В

 $(5i + 8j) m s^{-1}$

 $2 \,\mathrm{m}$

This is the greatest height above the point of projection. You need to add 2 m to find the height above the ground.

b The

c The

Exercise

1C

CHAPTER 1

The horizontal component of the velocity of the ball at B is 5 m s^{-1} . \leftarrow The vertical component of the velocity of	The horizontal motion is motion with constant speed, so the horizontal component of the velocity never changes.
the ball at B is given by: P(t) = 2 u = 8 a = -98 u = 2	
$ (1), s = -2, u = 0, u = -3.0, v = 9 $ $ v^{2} = u^{2} + 2as $ $ = \delta^{2} + 2 \times (-9.8) \times (-2) = 103.2 $ The speed at B is given by:	There is no need to find the square root of 103.2 at this point, as you need v^2 in the next stage of the calculation.
$v^2 = 5^2 + 103.2 = 128.2$ $v = \sqrt{128.2}$ The speed of the ball as it reaches B is 11 m s^{-1} , to 2 significant figures.	As the ball reaches <i>B</i> , its velocity has two components as shown below. $B = \frac{5}{9}$
The angle is given by: $\tan \theta = \frac{\sqrt{103.2}}{5} \Rightarrow \theta = 64^{\circ} (2 \text{ s.f.})$	V103.2 V

The angle the velocity of the ball makes with the ground as the ball reaches B is 64°, to the nearest degree.

The magnitude (speed) and direction of the velocity are found using trigonometry and Pythagoras' Theorem.

SKILLS PROBLEM-SOLVING

In this exercise, i and j are unit vectors acting in a vertical plane, horizontally and vertically respectively. Whenever a numerical value of g is required, take $g = 9.8 \text{ m s}^{-2}$ unless otherwise stated.

- 1 A particle is projected with speed 35 m s^{-1} at an angle of elevation of 60°. Find the time the particle takes to reach its greatest height.
- 2 A ball is projected from a point 5 m above horizontal ground with speed 18 m s^{-1} at an angle of elevation of 40°. Find the height of the ball above the ground 2s after projection.
- A stone is projected from a point above horizontal ground with speed 32 m s⁻¹, at an angle of 3 10° below the horizontal. The stone takes 2.5 s to reach the ground. Find:
 - a the height of the point of projection above the ground
 - **b** the distance from the point on the ground vertically below the point of projection to the point where the stone reaches the ground.
- 4 A projectile is launched from a point on horizontal ground with speed $150 \,\mathrm{m \, s^{-1}}$ at an angle of 10° above the horizontal. Find:
 - **a** the time the projectile takes to reach its highest point above the ground
 - **b** the range of the projectile.

PROJECTILES

- 5 A particle is projected from a point O on a horizontal plane with speed 20 m s⁻¹ at an angle of elevation of 45°. The particle moves freely under gravity until it strikes the ground at a point X. Find:
 - a the greatest height above the plane reached by the particle
 - **b** the distance *OX*.
- **6** A ball is projected from a point A on level ground with speed 24 m s⁻¹. The ball is projected at an angle θ to the horizontal where $\sin \theta = \frac{4}{5}$. The ball moves freely under gravity until it strikes the ground at a point B. Find:
 - a the time of flight of the ball
 - **b** the distance from *A* to *B*.
- P 7 A particle is projected with speed 21 m s^{-1} at an angle of elevation α . Given that the greatest height reached above the point of projection is 15 m, find the value of α , giving your answer to the nearest degree.
 - 8 A particle P is projected from the origin with velocity (12i + 24j) m s⁻¹, where i and j are horizontal and vertical unit vectors respectively. The particle moves freely under gravity. Find:
 - **a** the position vector of *P* after 3 s
 - **b** the speed of P after 3 s.
- 9 A stone is thrown with speed 30 m s⁻¹ from a window which is 20 m above horizontal ground. The stone hits the ground 3.5 s later. Find:
 - **a** the angle of projection of the stone
 - **b** the horizontal distance from the window to the point where the stone hits the ground.
- **E/P** 10 A ball is thrown from a point *Q* on horizontal ground with speed $U \text{ m s}^{-1}$ at an angle of elevation of θ , where $\tan \theta = \frac{3}{4}$. The ball strikes a vertical wall which is 20 m from *O* at a point which is 3 m above the ground. Find:
 - **a** the value of U

(6 marks)

- **b** the time from the instant the ball is thrown to the instant that it strikes the wall. (2 marks)
- E/P 11 A particle P is projected from a point A with position vector 20j m with respect to a fixed origin O. The velocity of projection is (5ui + 4uj) m s⁻¹. The particle moves freely under gravity, passing through a point B, which has position vector (ki + 12j) m, where k is a constant, before reaching the point C on the x-axis, as shown in the diagram.



The particle takes 4 s to move from *A* to *B*. Find:

a the value of *u* (4 marks) **b** the value of k

c the angle the velocity of *P* makes with the *x*-axis as it reaches *C*.

(2 marks)

(6 marks)

Watch out When finding a square root involving use of $g = 9.8 \text{ m s}^{-2}$ to work out an answer, an exact surd (irrational number) answer is **not** acceptable.



(E/P) 13 A particle is projected from a point on level ground with speed $U \text{ m s}^{-1}$ and angle of elevation α . The maximum height reached by the particle is 42 m above the ground and the particle hits the ground 196 m from its point of projection.

Find the value of α and the value of U.

(E/P) 14 In this question use $g = 10 \text{ m s}^{-2}$. An object is projected with speed $U \text{m} \text{s}^{-1}$ from a point A at the top of a vertical building. The point A is 25 m above the ground. The object is projected at an angle α above the horizontal, where $\tan \alpha = \frac{5}{12}$. The object hits the ground at the point B, which is at a horizontal distance of 42 m from the foot of the building, as shown in the diagram. The object is modelled as a particle moving freely under gravity. Find:

a the value of U



c the speed of the object when it is 12.4 m above the ground, giving your answer to 2 significant figures.

(9 marks)



(5 marks)

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(6 marks)

(7 marks)

(6 marks)

- **E/P** 15 An object is projected from a fixed origin *O* with velocity $(4\mathbf{i} + 5\mathbf{j}) \text{ m s}^{-1}$. The particle moves freely under gravity and passes through the point *P* with position vector $k(\mathbf{i} \mathbf{j}) \text{ m}$, where k is a positive constant.
 - **a** Find the value of k.
 - **b** Find:
 - i the speed of the object at the instant when it passes through P
 - ii the direction of motion of the object at the instant when it passes through *P*.
- **E/P** 16 A basketball player is standing on the floor 10 m from the basket. The height of the basket is 3.05 m, and he shoots the ball from a height of 2 m, at an angle of 40° above the horizontal.

The basketball can be modelled as a particle moving in a vertical plane. Given that the ball passes through the basket,

- **a** find the speed with which the basketball is thrown.
- **b** State two factors that can be ignored by modelling the basketball as a particle. (2 marks)

Challenge

A vertical tower is 85 m high. A stone is projected at a speed of 20 m s⁻ from the top of a tower at an angle of α below the horizontal. At the same time, a second stone is projected horizontally at a speed of 12 m s⁻¹ from a window in the tower 45 m above the ground.

Given that the two stones move freely under gravity in the same vertical plane, and that they collide in mid-air, show that the time that elapses between the moment they are projected and the moment they collide is 2.5 s.

1.4 Projectile motion formulae

You need to be able to derive general formulae related to the motion of a particle which is projected from a point on a horizontal plane and moves freely under gravity.

Example 10 Stulls REASONING/ARGUMENTATION

A particle is projected from a point on a horizontal plane with an initial velocity U, at an angle α above the horizontal, and moves freely under gravity until it hits the plane at point B. Given that the acceleration due to gravity is g, find expressions for:

- **a** the time of flight, T
- **b** the range, *R*, on the horizontal plane.



Taking the upward direction as positive and Online Explore the parametric resolving the velocity of projection: equations for the path of a particle $u_v = U \sin \alpha$ R(↑), and their Cartesian form, both algebraically $R(\rightarrow), \quad u_x = U\cos\alpha$ and graphically using technology. a Considering vertical motion: $u = U \sin \alpha$, s = 0, a = -g, t = TR(↑), When the particle reaches the horizontal plane, $s = ut + \frac{1}{2}at^2$ the vertical displacement is 0. $O = (U \sin \alpha)T - \frac{1}{2} \times g \times T^2 \longleftarrow$ Taking out the factor T, one solution is T = 0 $O = T \left(U \sin \alpha - \frac{gT}{2} \right)$ which is at the start of the motion. either T = 0 (at A) or $U \sin \alpha - \frac{gT}{2} = 0$ so $T = \frac{2U\sin\alpha}{g}$ Problem-solving Follow the same steps as you would if you were **b** Considering horizontal motion: given values of U and α and asked to find the $R(\rightarrow), \quad v_x = U\cos\alpha, \ s = R, \ t = T$ time of flight and the range. The answer will $s = v_{\rm r} t$ be an algebraic expression in terms of U and lpha $R = U\cos\alpha \times T$ using $T = \frac{2U\sin\alpha}{g}$ instead of a numerical value. $R = U\cos\alpha \times \frac{2U\sin\alpha}{g} = \frac{2U^2\sin\alpha\cos\alpha}{g}$ Substitute for *T* in the equation $R = U \cos \alpha \times T$ Using $2 \sin \alpha \cos \alpha \equiv \sin 2\alpha$: $U\cos\alpha \times \frac{2U\sin\alpha}{g} = \frac{U\cos\alpha}{1} \times \frac{2U\sin\alpha}{g}$ $R = \frac{U^2 \sin 2\alpha}{g}$ Use the double-angle formula for sin 2α . Notation g is usually left as a letter in the formulae for projectile motion.

Example 11

A particle is projected from a point with speed U at an angle of elevation α and moves freely under gravity. When the particle has moved a horizontal distance x, its height above the point of projection is y.

a Show that $y = x \tan \alpha - \frac{gx^2}{2u^2}(1 + \tan^2 \alpha)$.

A particle is projected from a point O on a horizontal plane, with speed 28 m s^{-1} at an angle of elevation α . The particle passes through a point B, which is at a horizontal distance of 32 m from O and at a height of 8 m above the plane.

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b Find the two possible values of α , giving your answers to the nearest degree.



- Time of flight = $\frac{2U\sin\alpha}{g}$
- Time to reach greatest height = $\frac{U \sin \alpha}{\sigma}$
- Range on horizontal plane = $\frac{U^2 \sin 2\alpha}{g}$
- Equation of trajectory: $y = x \tan \alpha gx^2 \frac{(1 + \tan^2 \alpha)}{2U^2}$

where y is the vertical height of the particle, x is the horizontal distance from the point of projection, and g is the acceleration due to gravity.

Watch out You need to know how to derive the equations. But be careful of using them in projectile problems. They are hard to memorise, and it is usually safer to answer projectile problems using the techniques covered in Section 1.3.

> Hint) The equation for the trajectory of the particle is a **quadratic** equation for y in x. This proves that the path of a projectile moving freely under gravity is a quadratic curve, or parabola.

Exercise SKILLS **REASONING/ARGUMENTATION** 1D

Whenever a numerical value of g is required, take $g = 9.8 \text{ m s}^{-2}$ unless otherwise stated.

(P) 1 A particle is launched from a point on a horizontal plane with initial velocity $Um s^{-1}$ at an angle of elevation α . The particle moves freely under gravity until it strikes the plane. The greatest height of the particle is h m.

Show that $h = \frac{U^2 \sin^2 \alpha}{2g}$.

- (P) 2 A particle is projected from a point with speed 21 m s⁻¹ at an angle of elevation α and moves freely under gravity. When the particle has moved a horizontal distance x m, its height above the point of projection is y m.
 - **a** Show that $y = x \tan \alpha \frac{x^2}{90 \cos^2 \alpha}$
 - **b** Given that y = 8.1 when x = 36, find the value of tan α .
 - 3 A particle is launched from a point on a horizontal plane with initial speed $Um s^{-1}$ at an angle of elevation α . The particle moves freely under gravity until it strikes the plane. The range of the particle is R m.

a Show that the time of flight of the particle is $\frac{2U\sin\alpha}{g}$ seconds.

b Show that
$$R = \frac{U^2 \sin 2\alpha}{g}$$
.

- c Deduce that, for a fixed u, the greatest possible range is when $\alpha = 45^{\circ}$.
- **d** Given that $R = \frac{2U^2}{5g}$, find the two possible values of the angle of elevation at which the particle could have been launched.

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4 A firework is launched vertically with a speed of $v m s^{-1}$. When it reaches its maximum height, the firework explodes into two parts, which are projected horizontally in opposite directions, each with speed $2v \text{ m s}^{-1}$. Show that the two parts of the firework land a distance $\frac{4v^2}{g}$ m apart. **E/P**) 5 In this question use $g = 10 \text{ m s}^{-2}$. A particle is projected from a point O with speed U at an angle of elevation α above the horizontal and moves freely under gravity. When the particle has moved a horizontal distance x. its height above O is y. **a** Show that $y = x \tan \alpha - \frac{gx^2}{2U^2 \cos^2 \alpha}$. 4 marks) A boy throws a stone from a point P at the end of a pier. The point P is 15 m above sea level. The stone is projected with a speed of 8 m s^{-1} at an angle of elevation of 40°. By modelling the stone as a particle moving freely under gravity, **b** find the horizontal distance of the stone from *P* when the stone is 2m above sea level. (5 marks) 6 A particle is projected from a point with speed U at an angle of elevation α above the horizontal E/P and moves freely under gravity. When it has moved a horizontal distance x, its height above the point of projection is y. **a** Show that $y = x \tan \alpha - \frac{gx^2}{2I/2}(1 + \tan^2 \alpha)$. (5 marks) An athlete throws a javelin from a point P at a height of 2 m above horizontal ground. The javelin is projected at an angle of elevation of 45° with a speed of 30 m s^{-1} . By modelling the javelin as a particle moving freely under gravity, **b** find, to 3 significant figures, the horizontal distance of the javelin from P when it hits the ground (5 marks) c find, to 2 significant figures, the time elapsed from the point the javelin is thrown to the point when it hits the ground. (2 marks) 7 A girl playing volleyball on horizontal ground E/P hits the ball towards the net 9 m away from a point 1.5 m above the ground. The ball moves in a vertical plane which is perpendicular to 2.4 m the net. The ball just passes over the top of 1.5 m the net, which is 2.4 m above the ground, as shown in the diagram. The ball is modelled as a particle projected 9m with initial speed $U \,\mathrm{m}\,\mathrm{s}^{-1}$ from point O,

1.5 m above the ground at an angle α to the horizontal.

a By writing down expressions for the horizontal and vertical distances from *O* to the ball, *t* seconds after it was hit, show that when the ball passes over the net:

$$0.9 = 9\tan\alpha - \frac{81g}{2U^2\cos^2\alpha}$$
(6 marks)

Given that $\alpha = 30^{\circ}$,

b find the speed of the ball as it passes over the net.

(6 marks)

a Show that
$$y = 2x - \frac{gx^2}{2k^2}$$
.

Given that AB = R m and the maximum vertical height of the object above the ground is Hm,

b using the result in part **a**, or otherwise, find, in terms of k and g,

(6 marks)

(5 marks)

Challenge

A stone is projected from a point on a straight sloping hill. Given that the hill slopes downwards at an angle of 45°, and that the stone is projected at an angle of 45° above the horizontal with speed Um s⁻¹,

show that the stone lands a distance $\frac{2\sqrt{2} U^2}{g}$ m down the hill.

Chapter review 1

Whenever a numerical value of g is required, take $g = 9.8 \text{ m s}^{-2}$ unless otherwise stated.

- 1 A ball is thrown vertically downwards from the top of a tower with speed 6 m s⁻¹. The ball strikes the ground with speed 25 m s⁻¹. Find the time the ball takes to move from the top of the tower to the ground.
- 2 A child drops a ball from a point at the top of a cliff which is 82 m above the sea. The ball is initially at rest. Find:
 - a the time taken for the ball to reach the seab the speed with which the ball hits the sea.c State one physical factor which has been ignored in making your calculation.
- 3 The velocity time graph represents the motion of a particle moving in a straight line, accelerating from velocity *u* at time 0 to velocity *v* at time *t*.

a Use the graph to show that:

i
$$v = u + at$$
 ii $s = \left(\frac{u+v}{2}\right)t$

- **b** Hence show that:
 - **i** $v^2 = u^2 + 2as$ **ii** $s = ut + \frac{1}{2}at^2$ **iii** $s = vt \frac{1}{2}at^2$



(5 marks)

A particle is projected vertically upwards with a speed of 30 m s⁻¹ from a point A. The point B is h metres above A. The particle moves freely under gravity and is above B for 2.4 s. Calculate the value of h.

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The diagram is a velocity-time graph representing the motion of a cyclist along a straight road. At time t = 0 s, the cyclist is moving with velocity u m s⁻¹. The velocity is maintained until time t = 15 s, when she slows down with constant deceleration, coming to rest when t = 23 s. The total distance she travels in 23 s is 152 m. Find the value of u.



- 6 A particle *P* is projected from a point *O* on a horizontal plane with speed 42 m s^{-1} and with angle of elevation 45° . After projection, the particle moves freely under gravity until it strikes the plane. Find:
 - **a** the greatest height above the plane reached by P
 - **b** the time of flight of *P*.
- 7 A stone is thrown horizontally with speed 21 m s^{-1} from a point *P* on the edge of a cliff *h* metres above sea level. The stone lands in the sea at a point *Q*, where the horizontal distance of *Q* from the cliff is 56 m.

Calculate the value of h.

E 8 A ball is thrown from a window above a horizontal lawn. The velocity of projection is 15 m s^{-1} and the angle of elevation is α , where $\tan \alpha = \frac{4}{3}$. The ball takes 4 s to reach the lawn. Find:

		a the horizontal distance between the point of projection and the point	
		where the ball hits the lawn	(3 marks)
		b the vertical height above the lawn from which the ball was thrown.	(3 marks)
E	9	A projectile is fired with velocity 40 m s ⁻¹ at an angle of elevation of 30°	
		from a point A on horizontal ground. The projectile moves freely under	
		gravity until it reaches the ground at the point B. Find:	
		a the distance AB	(5 marks)
		b the speed of the projectile at the first instant when it is 15 m above the ground.	(5 marks)
E/P	10	A projectile <i>P</i> is projected from a point on a horizontal plane with	
		speed U at an angle of elevation θ .	
		$U^2 \sin 2\theta$	
		a Show that the range of the projectile is $\frac{g}{g}$.	(6 marks)
		b Hence find, as θ varies, the maximum range of the projectile.	(2 marks)
		c Given that the range of the projectile is $\frac{2U^2}{3\sigma}$, find the two possible value of θ .	
		Give your answers to the nearest 0.1° .	(3 marks)



- a the time taken by the ball to reach its greatest height above A
- **b** the time taken by the ball to travel from A to B
- **c** the speed with which the ball hits the tree.
- **E/P** 12 A particle P is projected from a fixed origin O with velocity (12i + 5i) m s⁻¹. The particle moves freely under gravity and passes through the point **A** with position vector $\lambda(2\mathbf{i} - \mathbf{j})$ m, where λ is a positive constant.
 - **a** Find the value of λ .
 - **b** Find:
 - i the speed of P at the instant when it passes through A
 - ii the direction of motion of P at the instant when it passes through A. (7 marks)
- (E/P) 13 In this question use $g = 10 \text{ m s}^{-2}$.

A boy plays a game at a fairground. He needs to throw a ball through a hole in a vertical target to win a prize. The motion of the ball is modelled as that of a particle moving freely under gravity. The ball moves in a vertical plane which is perpendicular to the plane of the target. The boy throws the ball horizontally at the same height as the hole with a speed of $10 \,\mathrm{m\,s^{-1}}$. It hits the target at a point 20 cm below the hole.

a Find the horizontal distance from the point where the ball was thrown to the target.

(4 marks)

(6 marks)

(5 marks)

(6 marks)

The boy throws the ball again with the same speed and at the same distance from the target.

b Work out the possible angles above the horizontal the boy could throw the ball so that it passes through the hole. (6 marks)

In this question use $g = 10 \text{ m s}^{-2}$. A stone is thrown from a point *P* at a target, which is on horizontal ground. The point P is 10 m above the point O on the ground. The stone is thrown from *P* with speed $20 \,\mathrm{m\,s^{-1}}$ at an angle of α below the horizontal, where $\tan \alpha = \frac{3}{4}$.



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The stone is modelled as a particle and the target as a point T. The distance OT is 9 m. The stone misses the target and hits the ground at the point Q, where OTQ is a straight line, as shown in the diagram. Find:

- **a** the time taken by the stone to travel from P to Q
- **b** the distance TQ.

The point A is on the path of the stone vertically above T.

c Find the speed of the stone at *A*.

E/P 15 A vertical mast is 32 m high. Two balls P and Q are projected at the same time. Ball P is projected horizontally from the top of the mast with speed 18 m s^{-1} . Ball Q is projected from the bottom of the mast with speed 30 m s^{-1} at an angle α above the horizontal. The balls move freely under gravity in the same vertical plane and collide in mid-air. By considering the horizontal motion of each ball,

- **a** prove that $\cos \alpha = \frac{3}{5}$.
- **b** Find the time which elapses between the instant when the balls are projected and the instant when they collide.

Challenge

A cruise ship is 250 m long, and is accelerating forwards in a straight line at a constant rate of 1.5 m s^{-2} . A golfer stands at the stern (back) of the cruise ship and hits a golf ball towards the bow (front). Given that the golfer hits the golf ball at an angle of elevation of 60°, and that the ball lands directly on the bow of the cruise ship, find the speed, *v*, with which the golfer hits the ball.

Problem-solving

You need to calculate the initial speed of the ball relative to the golfer. This is the speed the ball would appear to be travelling at if you were standing on the ship.

Summary of key points

- 1 The force of **gravity** causes all objects to accelerate towards the Earth. If you ignore the effects of air resistance, this acceleration is constant. It does not depend on the mass of the object.
- 2 An object moving vertically freely under gravity can be modelled as a particle with a constant downward acceleration of $g = 9.8 \text{ m s}^{-2}$.
- **3** The **horizontal** motion of a projectile is modelled as having **constant velocity** (a = 0). You can use the formula s = vt.
- 4 The **vertical** motion of a projectile is modelled as having **constant acceleration** due to gravity (a = g).
- **5** When a particle is projected with initial velocity U, at an angle α above the horizontal:
 - The **horizontal component** of the initial velocity is $U \cos \alpha$.
 - The **vertical component** of the initial velocity is $U \sin \alpha$.
- **6** A projectile reaches its point of greatest height when the vertical component of its velocity is equal to 0.

(5 marks) (4 marks) (5 marks)

(4 marks)

(4 marks)

CHAPTER 1

