



Perspective of Virtual Switching Fabric

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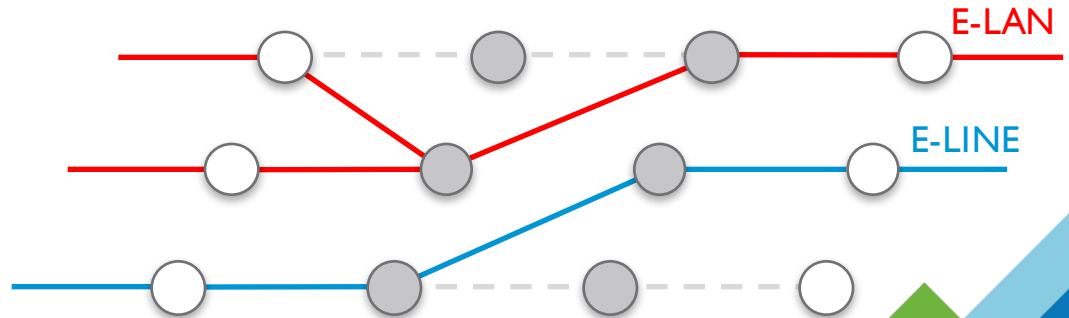
Agenda

- ❑ **Overview of Fabric Structure**
- ❑ Emulation & Demonstration
- ❑ Performance Evaluation
- ❑ Use cases Imagination

What is the Fabric?

A L2 virtual networking using smart routing

- **node naming: spine vSwitch node vs leaf vSwitch node**
- **pseudo wire service: Ethernet-Line(E-Line)**
- **pseudo lan service: Ethernet-LAN(E-LAN)**
 - *mac based forwarding*
 - *emulate LAN at the core(built-in multicast tree, replication on-demand)*
- **path optimization**
 - *adjacency next-hop count as weight*
 - *link workload as weight*
 - *for E-LAN, minimum spanning tree*
 - *For E-LINE, shortest path*



What is the Fabric? contd

transport layer consideration

- **Ethernet over MPLS ? RFC448**
 - *path selection and tenant identification*
 - *encapsulation overhead: 12+2+4=18 bytes*
- **mitigate TOR variables:**
 - *PF and VF mac addresses.*
- **hardware independency**
 - *NICs supported by DPDK*
 - *high volume switch*



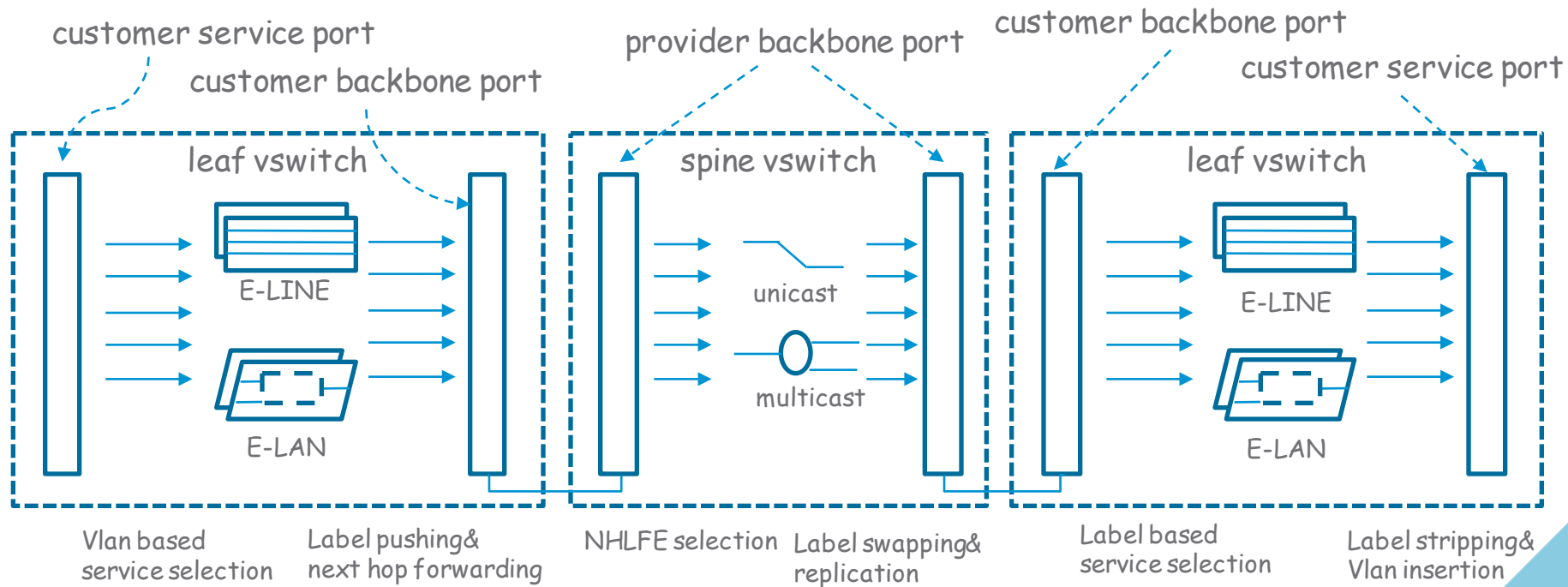
Why Fabric?

x86 platform networking capability

- **data path essence**
 - *hardware IO capability(PCIe Gen3 x8GT/s TL bandwidth utilization :66%)
from infrastructure network into host(hypervisor) memory
vpp benchmark: 480Gbps L3 forwarding, does not scale any more due to nic/PCI bus limitation*
 - *memory bandwidth is bottleneck of virtual network from vm to vm(host/hypervisor)
experiment: 60Gbps intra-numa-node ,two times memory copy, does not scale well
memory movement consumes too much cpu time and memory bandwidth*
- **let dedicated servers as fabric do virtual networking!**
- **more agility and hardware dependency than specific hardware solution.**
 - *as the intrinsic requirement of NFV*

Fabric constitution

virtual switch internals

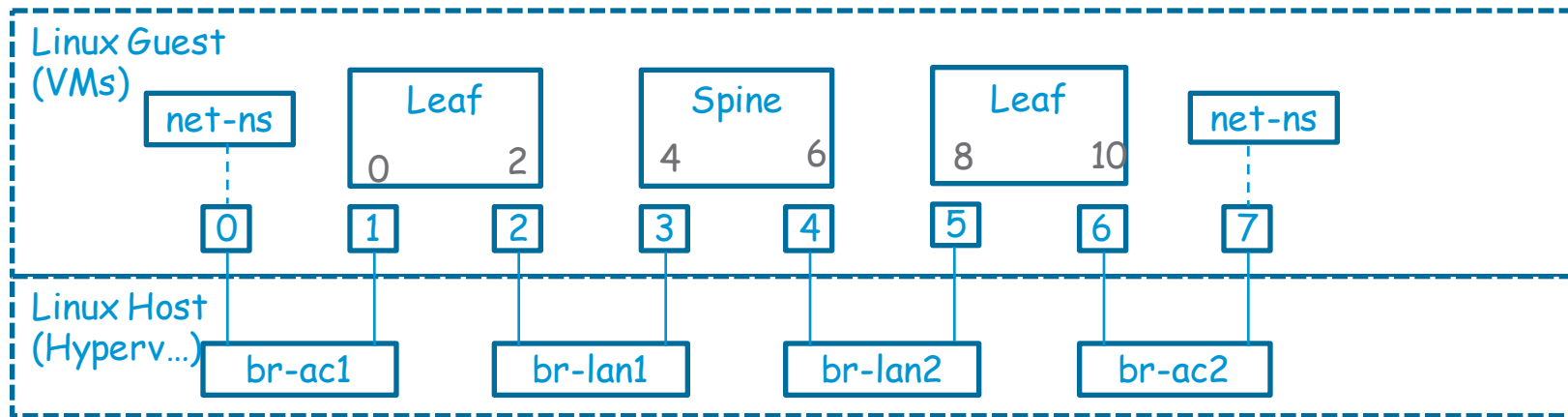


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Emulated environment pre-setup

- Qemu KVM emulated guest, both host and guest OS are CentOS 7
- 8 x e1000 devices with VLAN stripping and insertion offloading capability
- 4 x ovs bridges for 4 LANs emulation(2 attachment circuit lans and 2 common lans)
- Port 0 and port 7 are for customers and port 1-6 are for fabric switches
- For fabric ports, once taken over by e3datapath, re-index them [0,2,4,6,8,10]
- For customer ports, use Linux namespace and vlan sub-interfaces to segregate themselves



E-line service

csp port 0	cbp port 2	pbp port 4	pbp port 6	cbp port 8	csp port 10
create two e-line services: 0 and 1					
Vlan1000 ----> e-line 0					
	E-line 0 next hop(to port 4) via port2 with label:1				
		Port 4 with label 1, knows next hop(to port 8) via port 6 with label 100			
				Port 8 with label 100 goes to e-line1	
					e-line1--->vlan 2000
					vlan 2000--->e-line1
			E-lan1 next hop(to port 6) via port 8 with label:10000		
		Port 6 with 10000, it knows next hop(to port 2) with label 10.			

E-lan service multicast forwarding

csp port 0	cbp port 2	pbp port 4	pbp port 6	cbp port 8	csp port 10
create two e-lan services: 0 and 1 , and multicast next hop list:0					
Vlan3000 ----> e-lan 0					
	E-lan 0,find no fwd entry, multicast next hop(to port 4) via port2 with label:2				
		Port 4 with label 2, goes to multicast list0,perform RPF check and send replication (to port 8) via port 6 with label:101			
				Port 8 with label 101 goes to e-lan1	
					e-lan1 --->vlan 4000
					vlan 4000--->e-lan1
			E-lan1 still finds no fwd entry, use multicast nexthop(to port 6)via port 8 with label:10001		
		Port 6 with 10001,does multicast forwarding, finally goes to port 2 via port 4 with label:11			

E-lan service unicast forwarding

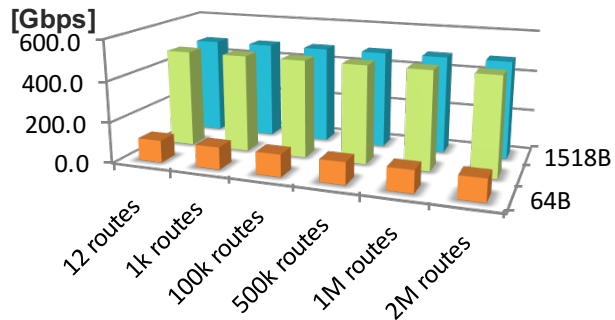
- At leaf virtual switch, a fwd entry is found with deterministic <label, nhlf>
- At spine virtual switch, single next hop is bound to input label entry, no multicast list is searched

Agenda

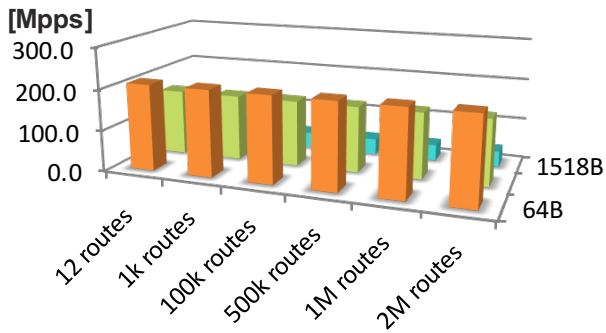
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VPP Performance at Scale

IPv6, 24 of 72 cores

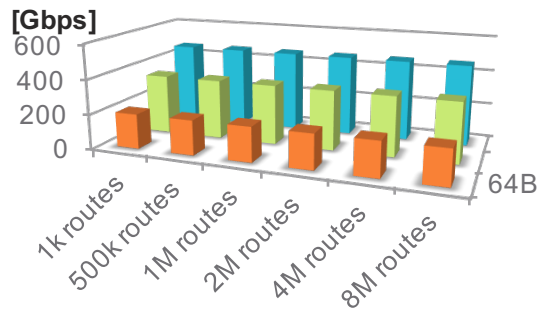


480Gbps zero frame loss

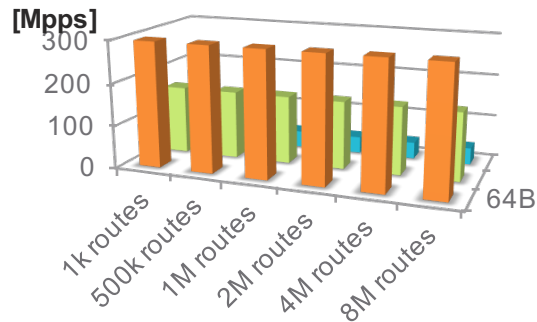


200Mpps zero frame loss

IPv4+ 2k Whitelist, 36 of 72 cores



IMIX => 342 Gbps, 1518B => 462 Gbps



64B => 238 Mpps

Phy-VS-Phy

Zero-packet-loss Throughput for 12 port 40GE

Hardware:

Cisco UCS C460 M4

Intel® C610 series chipset
 4 x Intel® Xeon® Processor E7-8890 v3
 (18 cores, 2.5GHz, 45MB Cache)
 2133 MHz, 512 GB Total
 9 x 2p 40GE Intel XL710
 18 x 40GE = 720GE !!

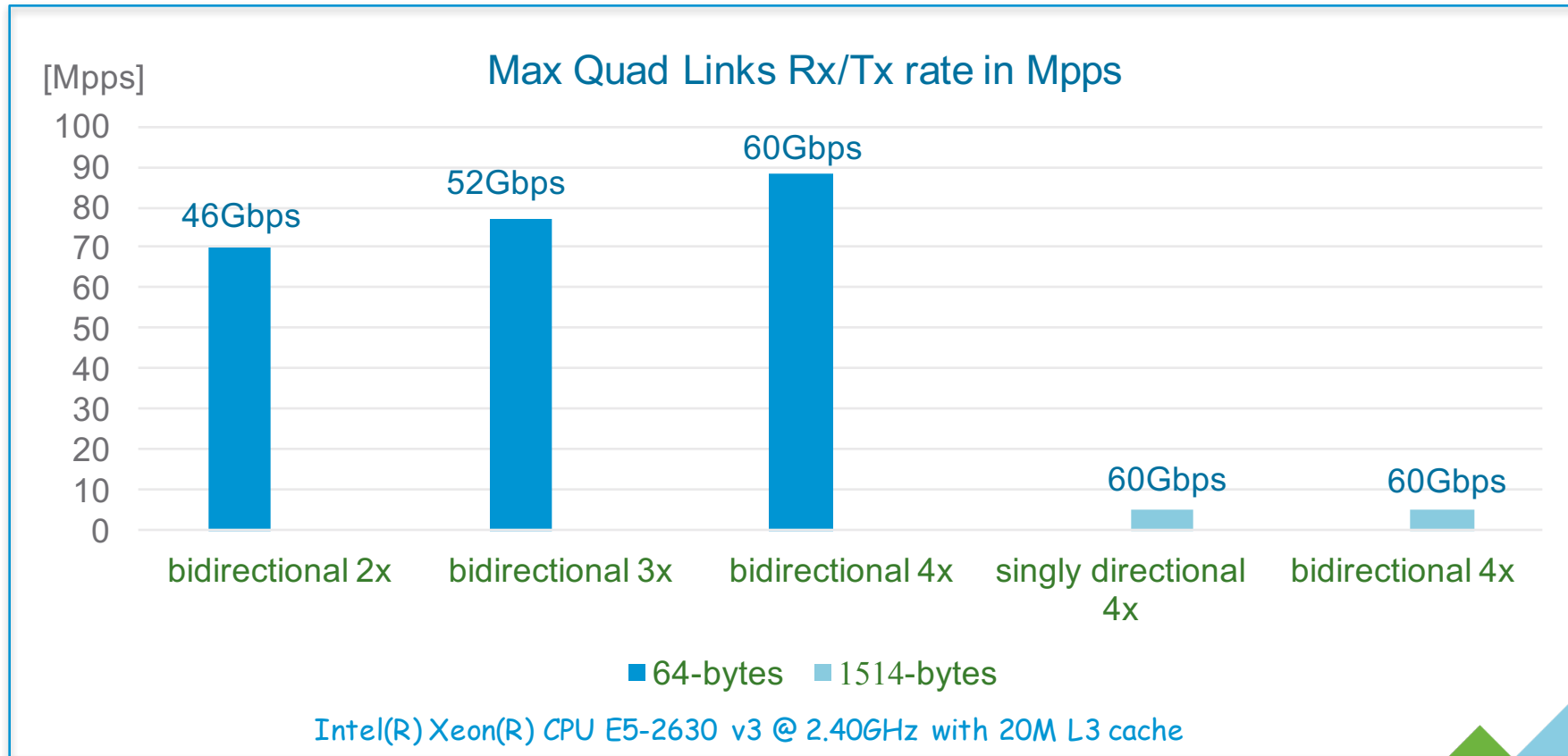
Latency

18 x 7.7trillion packets soak test
 Average latency: <23 usec
 Min Latency: 7...10 usec
 Max Latency: 3.5 ms

Headroom

Average vector size ~24-27
 Max vector size 255
 Headroom for much more throughput/features
 NIC/PCI bus is the limit not vpp

Max Quad Links rx/tx rate



vSwitching processing complexity

items	spatial complexity	temporal complexity
csp-input	2^{12} vlan entries per csp interface	$o(1)$ to find vlan distribution entry
e-line-forward	1 <vlan,interface> entry and 1 <label,nhlfe> entry	all $o(1)$ to find the fwd entries
e-lan-forward	64 <vlan,interface> and 64 <label,nhlfe> and 2^{16} fib base entry per e-lan and $[n/48, n]$ fib entry	$O(m/48)$ to find the mac fwd entry, where m is the average hash bucket's list length
cbp-input	2^{20} label entries per cbp interface	$O(1)$ to find label distribution entry
pbp-input	2^{20} label entries per pbp interface	$o(1)$ to find unicast fwd nhlfe $o(n)$ to enumerate multicast entries where n by default set to 64

Performance expectation

- simpler forwarding logic
- dpdk native context
- burst-oriented and cache optimized and fast index
- expected to scale out with ports across the vSwitch datapath

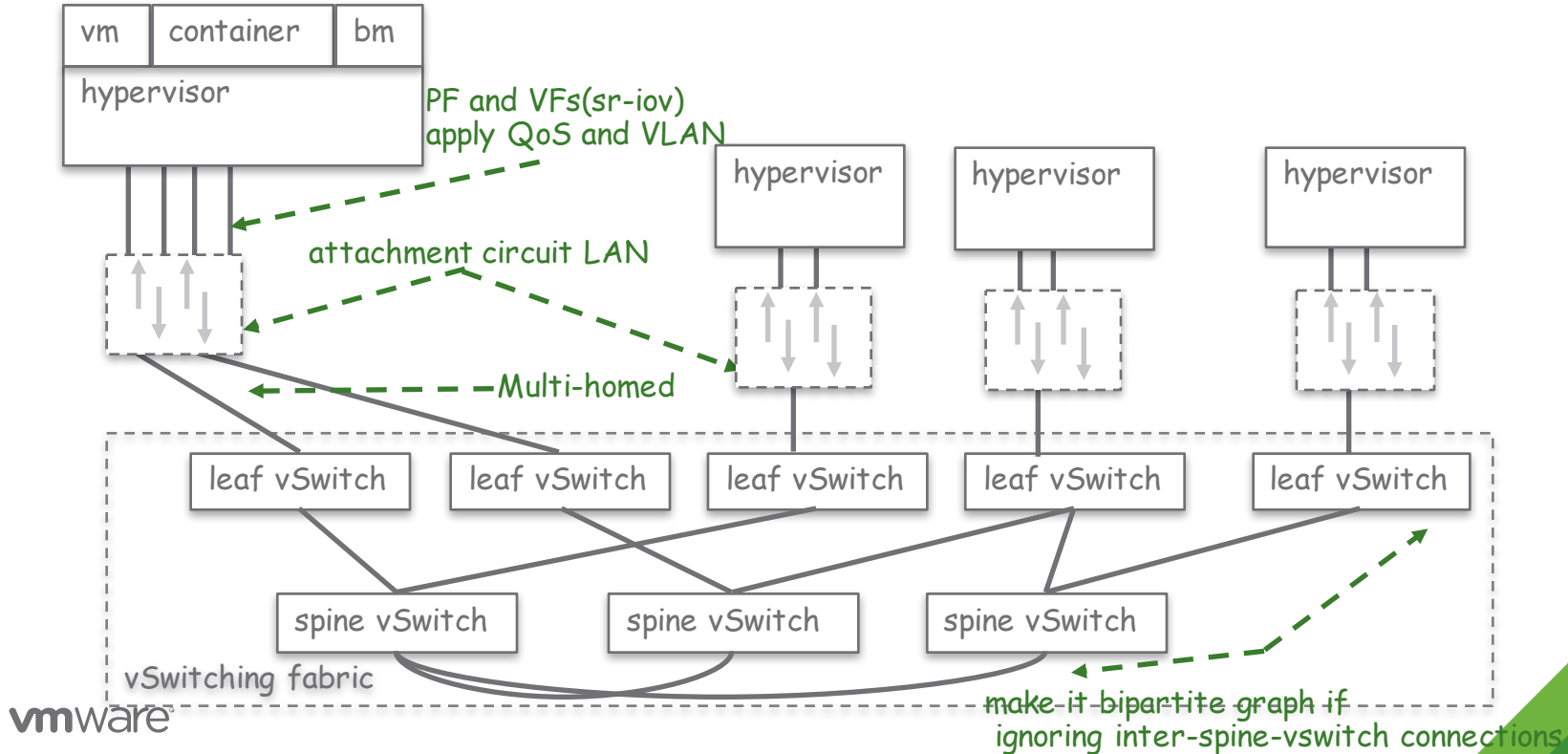
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Fabric structure review

basic end-system accessing

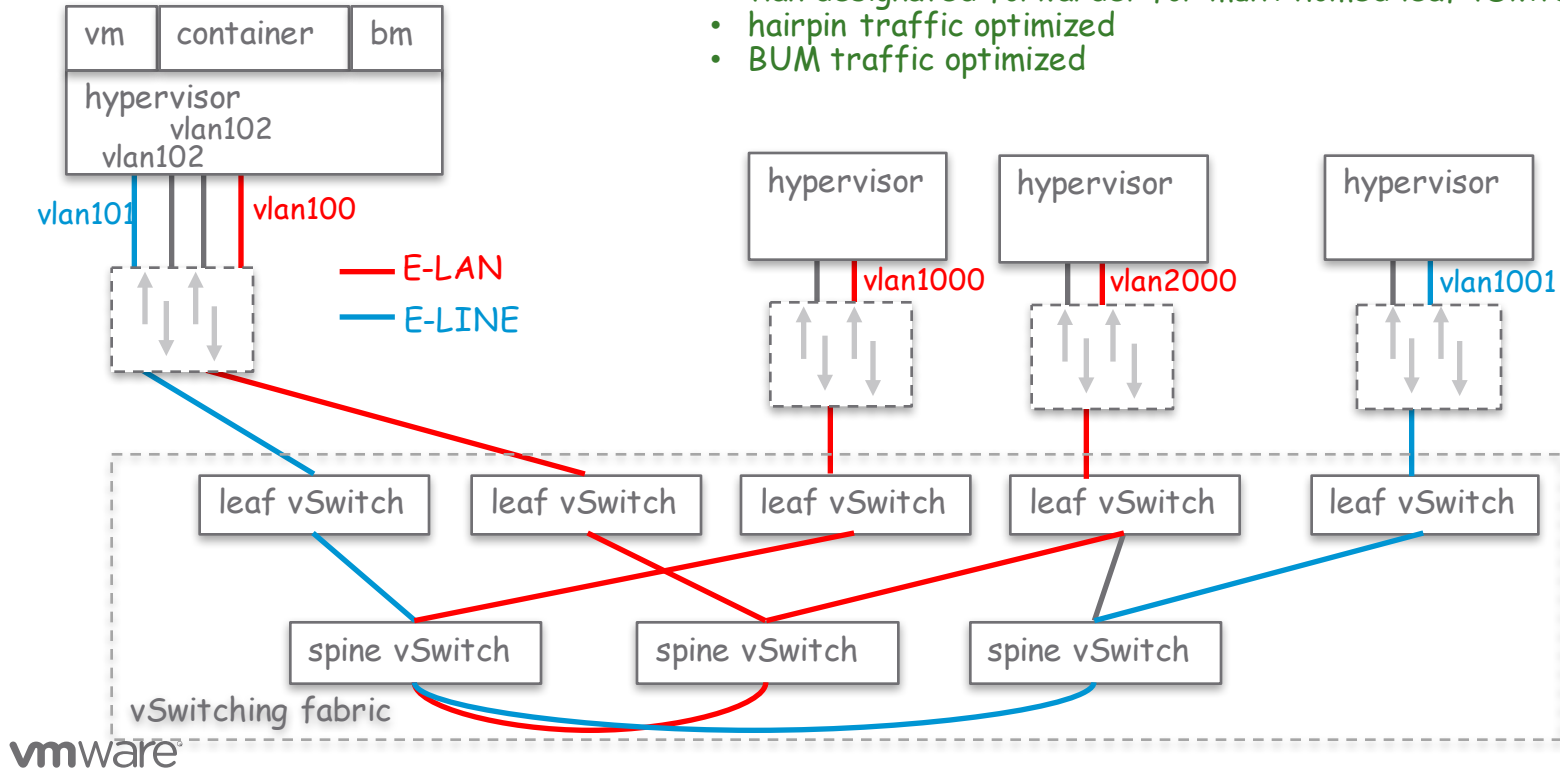
- Try to fully migrate L2 virtual network into infrastructure network domain



Fabric structure review contd

basic end-system accessing

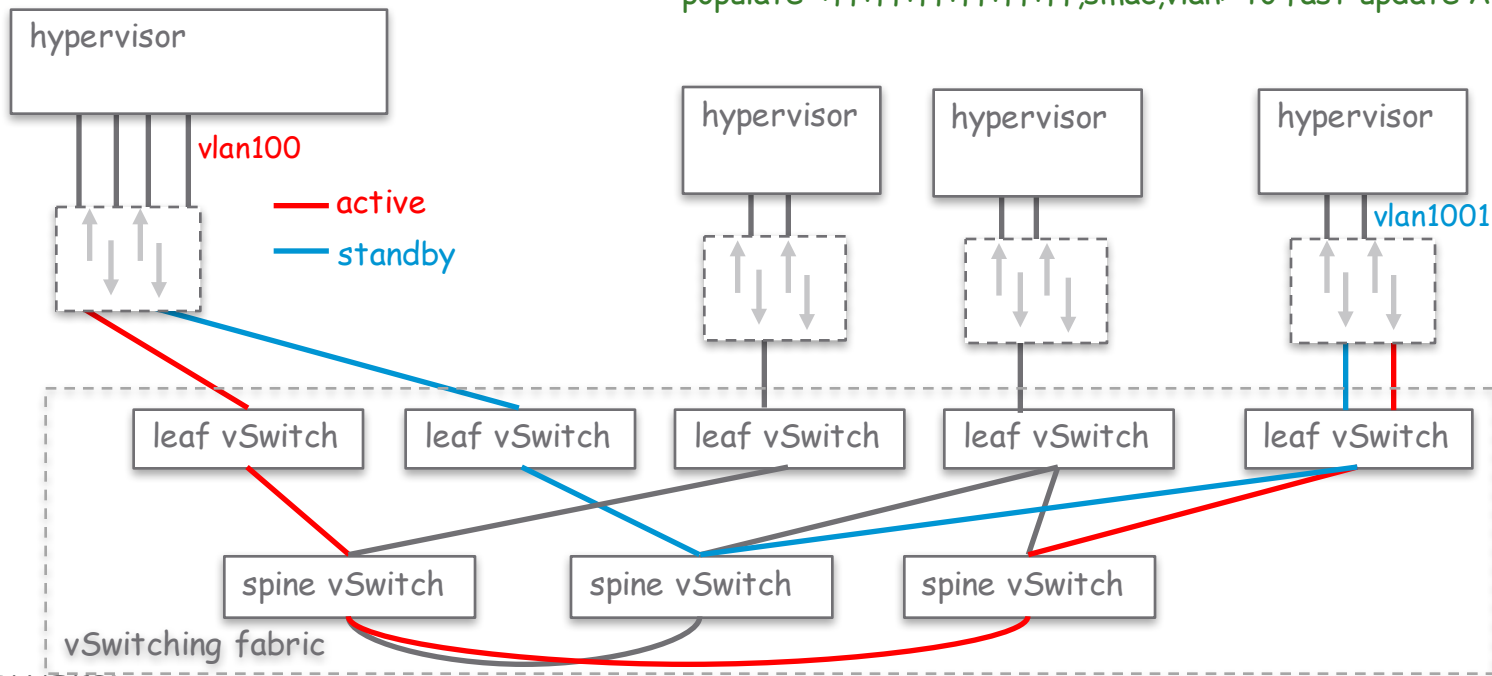
- local vlan scope
- vlan designated forwarder for multi-homed leaf vSwitches
- hairpin traffic optimized
- BUM traffic optimized



Native HA view

Service continuity

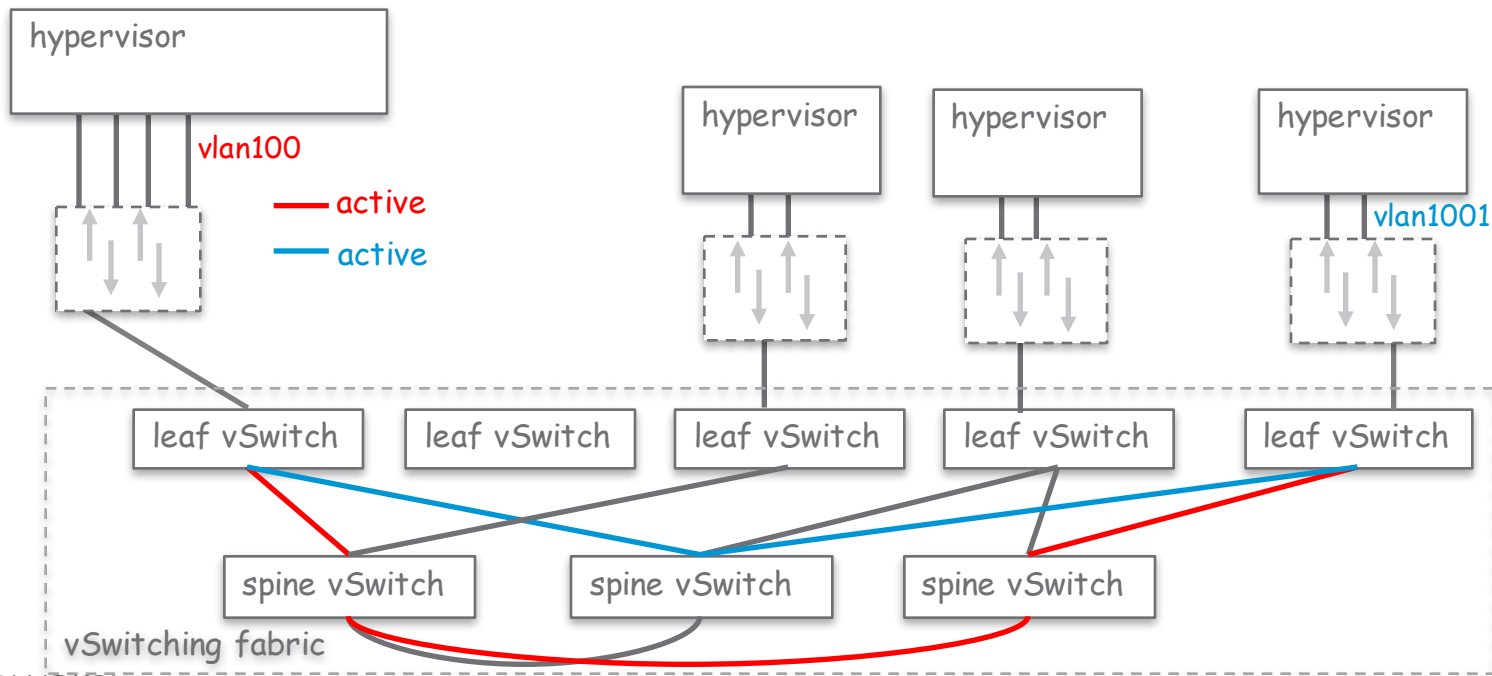
- only active ether-service in forwarding state
- ether-service failure can be detected by in-band OAM or(and) controller
- controller assists ether-service failover
- populate $\langle ff:ff:ff:ff:ff:ff, smac, vlan \rangle$ to fast update AC lan's mac table



Native ECMP view

service continuity and load balancing

- each ether-service is active
- ether-services are detected by iOAM or (and) controller
- failover can be achieved by disabling inactive ether-service



More use case features

as a link-level L2 network virtualization solution

- We may still borrow ideas from compute virtualization
 - Snapshot or backup and restore your virtual network
 - Live migration for your virtual network
 - Virtual network High Availability
 - Virtual network fault tolerance (as ECMP?)