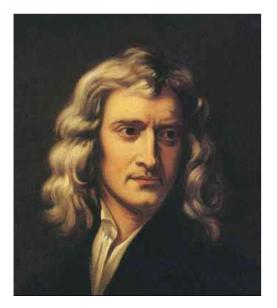
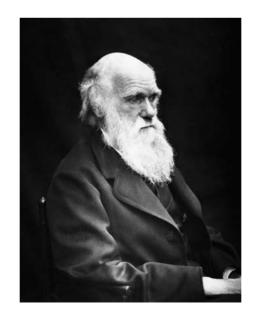
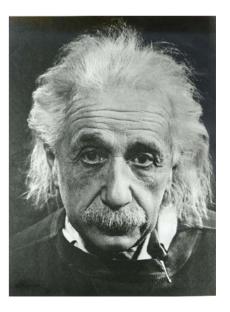
Philosophical Foundations of Science And Quantitative Analysis By Dr. Robert Finkelstein

References:

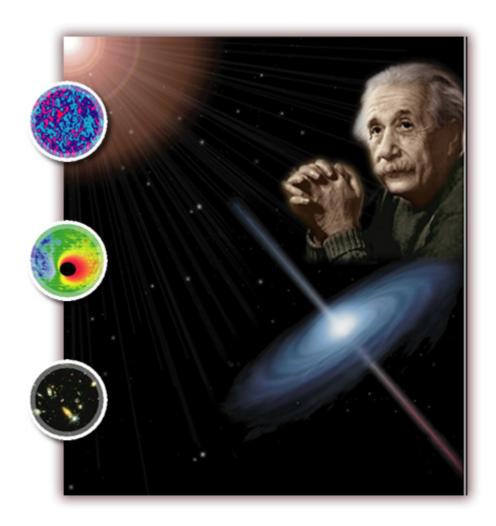
The Structure of Scientific Revolutions, Thomas Kuhn, Third Edition, 1996 Philosophical Foundations Of Physics, Rudolph Carnap, Edited By Martin Gardner, 1966







Section 1: Definitions



Philosophy

- Theory of the principles underlying conduct, thought, knowledge, and the nature of the universe
 - Included are such fields as: logic, epistemology, metaphysics, ethics, and aesthetics
- The love of or search for wisdom or knowledge
- General principles or laws of a field of knowledge
- A system of principles for the conduct of life
 - A study of human morals, character, and behavior



Knowledge

The act, fact, or state of knowing

- Acquaintance or familiarity with a fact or entity
- > Awareness
- Understanding
- All that has been grasped or perceived by the mind
 - Learning and enlightenment
- Body of facts, principles, etc. accumulated by mankind
- A posteriori knowledge (i.e., "knowledge by acquaintance")
 - Knowledge derived from experience (i.e., senses)
- A priori knowledge (i.e., "knowledge by description")
 - Knowledge independent of experience (e.g., mathematical knowledge) or transmitted from others having sensed experience





Epistemology

The study or theory of the nature, sources, and limits of knowledge

- > What is it to know something?
- What counts as evidence for or against a particular theory?
- What is meant by a proof?
- Is human knowledge possible at all?
- Analytic propositions
 - The meaning of the predicate term is contained in the meaning of the subject term
 - Example: "All husbands are married" ("husband" includes in its meaning "being married")

Synthetic propositions

- The meaning of the predicate term is not contained in the meaning of the subject term
- Example: "All birds are blue"





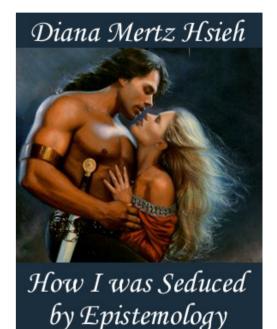
Epistemology

Analytic vs. synthetic propositions

- Most analytic propositions are a priori
- Most synthetic propositions are a posteriori
- > Are a priori synthetic judgments possible?
 - Question posed by Kant; one of the most important questions in epistemology

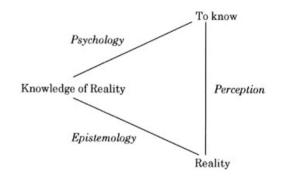
Tautological propositions

- Its constituent terms repeat themselves or they can be reduced to terms that do so
- > The proposition is, fundamentally, of the form a = a
- Example: He is old because he has lived many years, and he has lived many years because he is old
- No significant propositions can be derived from tautologies
- Tautologies are generally a priori, necessary, and analytic
- Significant statements are generally a posteriori, contingent, and synthetic



Epistemology

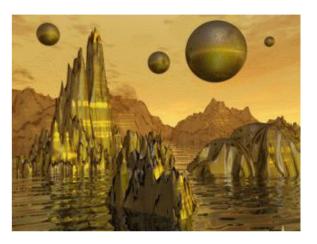
- An epistemological fact: our perceptions somehow respond to presented facts so as to satisfy certain general conditions of responsiveness
 - To show how knowledge is possible, the philosopher epistemologist only speculates on the existence of the linkage between perceptions and facts
 - Scientists (e.g., perceptual and physiological psychologists) explain why perceptions respond to facts, describing the mechanisms for achieving responsiveness
 - Scientists (e.g., evolutionary psychologists) explain how the mechanism arose and was selected by Darwinian processes
 - Thus philosophical and scientific activities differ
 - But the philosopher's existential hypothesis may suggest experiments and investigations to the scientist
 - A philosophical speculation may be sufficiently complete as to be amenable to an immediate empirical test

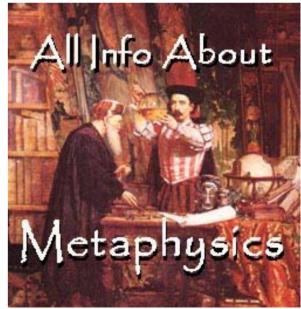




Ontology And Metaphysics

- Ontology: the theory of being as such, i.e., the basic characteristics of reality
 - Often taken as synonymous with metaphysics (the science of ultimate reality)
- What is ultimately real versus merely apparent?
 - Examples: the real size of the moon versus its apparent size in the sky; the real color of an object versus its color viewed in dim light; the real structure of a desk (atoms, quarks, and empty space) versus its apparent structure (e.g., solid wood)
 - Common sense is not a good guide to reality
 - Metaphysicians do not agree on the nature of ultimate reality





Science

- Systemized knowledge derived from observation, study, and experimentation
- A branch of knowledge or study, especially one concerned with establishing and systemizing facts, principles, and methods, as by experiments and hypotheses
- Any system of knowledge that is concerned with the physical world and its phenomena and that entails unbiased observations and systematic experimentation
- A pursuit of knowledge covering general truths or the operation of fundamental laws
- A skill based on systemized training (e.g., management science)
- Research: careful, systematic, patient study and investigation in some field of knowledge, undertaken to discover or establish facts or principles

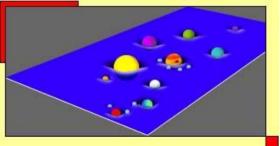




Philosophy Of Science

- The study of the scientific process or method and its validity
- Identifies different styles of explanation characteristic of different sciences (e.g., psychology versus neurophysiology) or different stages in a given science (e.g., Newtonian versus Einsteinian theories of gravity) to determine how different explanatory styles reflect the characteristic problems of different scientific fields and periods
- Central philosophical task: analyze clearly and explicitly
 - Standards by which scientists decide whether some interpretation is legitimate, justified, and conclusively established
 - Considerations that justify replacing a currently accepted interpretation (e.g., Newton's theory of gravity) with a new alternative (e.g., Einstein's theory of gravity)





From Data To Epiphanies

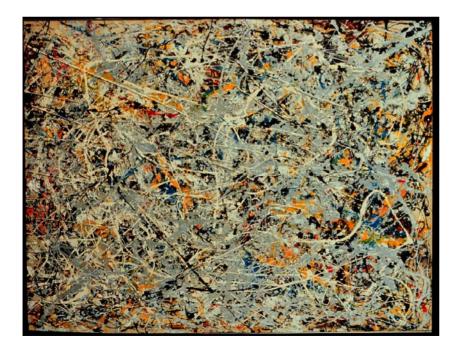
- Data: Unconnected numbers, names, dates, etc.
- Facts: Connected data
- Knowledge: A particular assemblage of facts which can be taught and compressed; facts in context; actionable facts
- Experience: Primarily from self-directed interaction with the real world; internalizes knowledge and takes time to acquire
- Shared visions: Philosophical and emotional collective understandings founded on our universality and not individuality; motivating force in organizations and gives purpose needed by leaders
- Epiphanies: Level of perception beyond logic and intuition; rare creative brilliance





From Data To Epiphanies

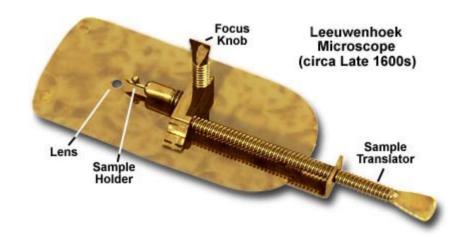
- Data * Order = Facts
- Facts * Synthesis = Knowledge
- Knowledge * Perspective = Experience
- Experience * Unifying Principles = Shared Vision
- Shared Visions * Metalogic = Epiphanies





Section 2: Nature Of Normal Science





Definitions

Normal science

Research based on one or more past scientific achievements, achievements that some particular scientific community acknowledges for a time as supplying the foundation for its further practice (Kuhn)

Paradigm

- A theory and body of knowledge sufficiently unprecedented and compelling as to attract an enduring group of adherents away from competing modes of scientific activity (Kuhn)
- A coherent tradition of scientific research, including law, theory, application, and instrumentation (Kuhn)
- A pattern, example, or model; an overall concept accepted by an intellectual community because of its success in explaining a complex process, idea, or set of data

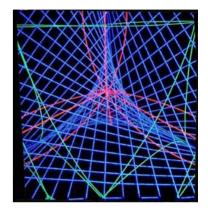


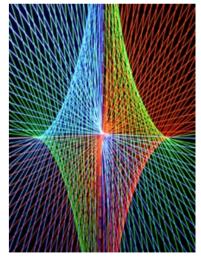


Normal Science And Paradigm

Paradigms provide the framework for normal science

- A common set of rules and standards for theory and research
- Most researchers in a field share the paradigm have a research consensus
- > The existence of a paradigm is a sign of a mature science
- Research without a paradigm (e.g., in a new discipline) is open to new discovery – but chaotic so fact-gathering is nearly random; phenomena are described and interpreted in many different ways
- The transformation of a paradigm the transition from one paradigm to another – occurs in a scientific revolution
 - Some examples; discovery of: general relativity; plate tectonics; DNA; quanta and quarks; expansion of the universe; brain biochemicals; intelligent animal behavior; sulfur-based life cycles on sea floor vents; evolution through natural selection
- > Do the social sciences have paradigms yet?



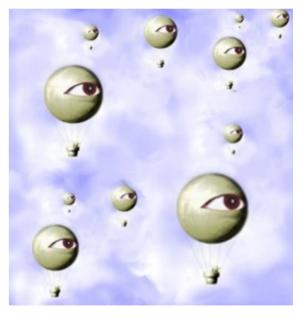


Paradigm

A framework for research and knowledge

- Guides research
- Determines relative importance of data and facts
- Serves as an idea filter
- A framework can be good or bad
 - Good: provides a common basis for discourse and research and the development of research tools; is an efficient mechanism for research and advancing knowledge
 - Bad: no thinking "outside the box" loss of creativity; facts not within the accepted paradigm are difficult to perceive or seen as irrelevant
- A theory becomes a paradigm when it is generally accepted as superior to competing theories (i.e., explains and predicts phenomena and facts better)





Paradigm

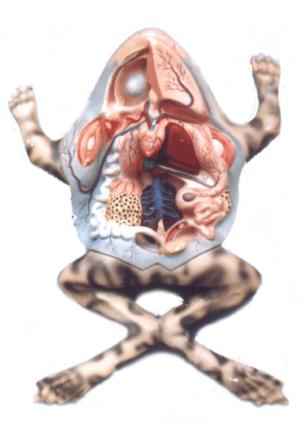
- The accepted paradigm need not be perfect and explain all facts and phenomena – just superior to alternative paradigms
 - An imperfect paradigm can explain phenomena satisfactorily and lead to better instruments, more accurate and precise measurements, and more facts and phenomena
- As facts and phenomena become unexplainable by the paradigm and errors accumulate, a new paradigm emerges
 - Some researchers cling to the old paradigm as a new generation embraces the new paradigm – eventually the fogies fade away
- The evolution (or revolution) of paradigms leads to an increasingly **solid basis** for the science
 - Researchers take the paradigm for granted and need not explain their research from first principles
 - This leads to less and less comprehension of the field by those outside it (because they are unfamiliar with the latest paradigm)





Normal Science

- The (imperfect) paradigm requires further articulation and specification under "new or more stringent conditions." (Kuhn)
- Normal science extends knowledge by increasing the extent of the match between facts and the paradigm's predictions and by further articulating phenomena, facts, and theories already explained by the paradigm
- Normal science is a type of "moppingup" operation, gathering and refining facts and phenomena explained and predicted by the paradigm
- Normal science is not interested in seeking new phenomena (and, in any event, would not perceive new phenomena outside the paradigm "box")



Normal Science

Normal sciences focuses on:

Determining significant data and facts

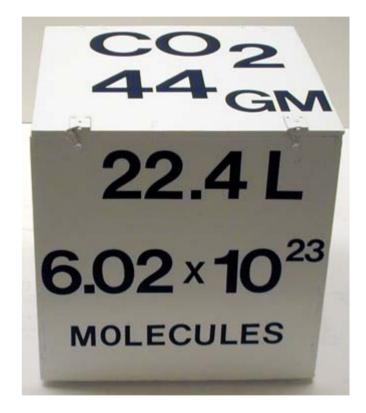
The paradigm guides the search and perception of data & facts

Matching facts with theory

The paradigm determines problems to be solved (and the instruments needed to solve problems)

Articulating theory

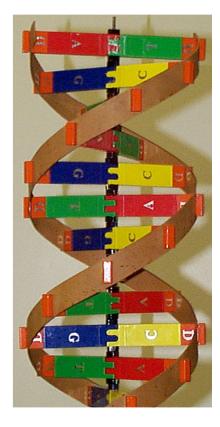
- Determination of physical constants (e.g., Avogadro's number)
- Discovery of laws (e.g., Boyle's law)
 - A paradigm may be a prerequisite for discovery of laws
- Discovery of new ways of applying paradigm to new areas of interest



Normal Science

Theoretical problems of normal science

- Use "existing theory to predict factual information of intrinsic value" (Kuhn)
 - Examples: astronomical ephemerides; radio propagation curves; composition of human DNA
 - Often relegated by scientists to engineers & technicians
- Discover new application of paradigm or increase accuracy and precision of existing application
- Normal science excludes novel concepts and phenomena
 - Novel problems are often rejected by the research community as metaphysical
 - Normal science is highly constrained and determined
- Rules derive from paradigms, but "paradigms can guide research in the absence of rules" (Kuhn)



Section 3: Scientific Revolutions

Normal Science Puzzle solving stage Scientists share common paradigm -make measurements -articulate theory -make predictions

New Paradigm Scientists return to routine Revolution becomes invisible

1

Pre-paradigm phase Alternative concepts compete Anarchic period Fact gathering appears unguided Anomaly Blame apparatus Set aside problem Modify paradigm

Crisis Anomaly too problematic Faith in paradigm shaken

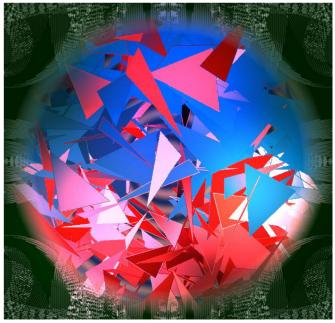
Change in World View Gestalt shift Problem seen from different perspective New paradigms explored

Emergence Of Scientific Discoveries

Normal science

- Highly cumulative; steady increase in scope and precision of scientific knowledge
- Discoveries (new facts) and inventions (new theories)
 - Lead to anomalies in normal science
 - Increasing anomalies lead to crises, which lead to a paradigm shift (replacement of an old paradigm with a new one)
- "Crises are a necessary precondition for the emergence of novel theories" (Kuhn)
 - Once it has achieved the status of a paradigm, a scientific theory is declared invalid only if an alternative theory is available to take its place
 - Crisis loosens the rules of normal science "puzzle solving" to allow a new paradigm to emerge





Emergence Of Scientific Discoveries

- Scientists rejecting one paradigm always, simultaneously, accept another
 - The process of paradigm rejection and acceptance involves comparing both paradigms with nature and each other
 - A scientist who rejects an accepted paradigm
 the framework for the (current) normal science
 without substituting a new paradigm will be
 - without substituting a **new paradigm**, will be **castigated and ostracized** by his colleagues
- Some anomalies are accepted as imperfections in normal science, while others generate crises and new paradigms
 - Some anomalies cause crises because of problems in:
 - Generalizing the paradigm
 - > Applying the paradigm to practical applications
 - Further development of the normal science which transforms a trivial anomaly into a significant anomaly (e.g., greater precision, more data, etc.)





Emergence Of Scientific Discoveries

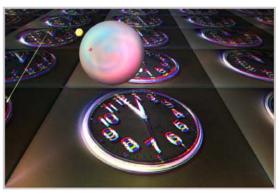
- Crises begin with the blurring of a paradigm
 - Rules for normal science research are loosened, resembling research during pre-paradigm period
- Transition from paradigm in crisis to new paradigm (from which a new tradition of normal science emerges):
 - Not a cumulative process
 - The field is reconstructed from new fundamentals
 - Elementary theoretical generalizations change, along with methods and applications
 - Much time (e.g., one or two generations) can pass before awareness of breakdown of old paradigm and emergence or acceptance of new paradigm (e.g., more than 50 years to accept Newton's laws after publication of *Principia*)
- Resulting transition to new paradigm is scientific revolution



Scientific Revolutions

- What are scientific revolutions and what is their function in scientific development?
 - Why should a change in paradigm be called a revolution?
 - Scientific revolutions "seem revolutionary only to those whose paradigms are affected by them" (Kuhn). Outsiders perceive them as normal parts of the developmental process of science.
- Scientific revolution: "Non-cumulative developmental episodes in which an older paradigm is replaced in whole or part by an incompatible new one" (Kuhn).
 - Competing paradigms are incompatible scientists must choose one or the other
 - Supporters of a paradigm argue in favor of it within the context of the paradigm – leading to circular arguments and tautology





Invention Of New Theories

□ Three types of phenomena about which a new theory may be developed:

Phenomena already well-explained by existing paradigms

□ Rarely leads to new theories

Phenomena whose nature is explained by existing paradigms but whose details can be understood only through further articulation of the theory

□ Rarely leads to new theories

Phenomena with recognized anomalies which cannot be assimilated into existing paradigms

□ Often leads to new theories

Paradigms provide all phenomena – except anomalies – with a context in current theory and the scientist's perception

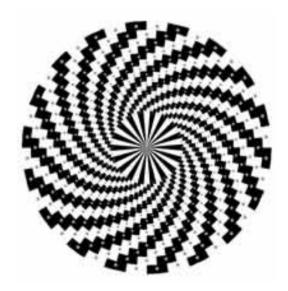


Changes In The World Model

Changes in paradigms change the world model

- Scientists adopt new instruments, look in new places for new phenomena
- Perceptions change familiar entities are seen in a different light and unfamiliar entities become noticeable
- There is a change in the visual (and other senses) gestalt
- Old scientists who worked within the old paradigm must learn the new gestalt (i.e., they need a perceptual transformation) – new scientists are immediately receptive and perceptive
- With different world models, old scientists and new scientists can see different things when looking at the same entities
- Many scientists cannot adapt and do not convert to the new paradigm (e.g., Kelvin never accepted electromagnetic theory)
 - Continue to believe older paradigm will eventually solve all the problems

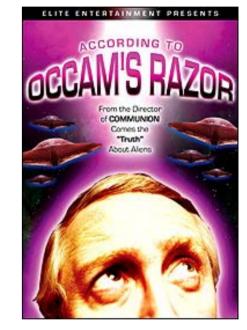




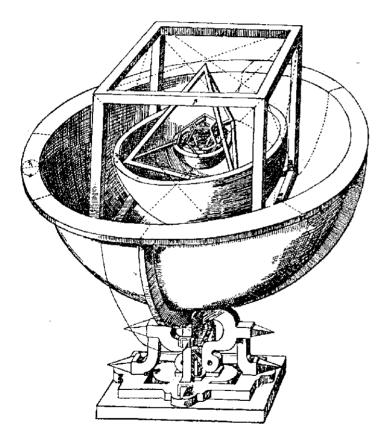
Accepting The New Paradigm

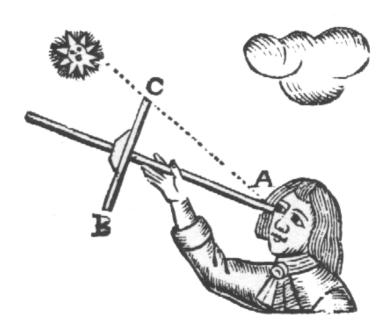
Reasons for accepting a new paradigm

- Objective reason: better ability to solve problems and make predictions
- Subjective aesthetic reasons: simpler (e.g., Occam's razor), neater, or more suitable explanations
- Textbooks incorporate new paradigms and ignore the revolutions that produced them
 - Students take the pedagogically presented paradigms for granted and do not understand the historical wrenching mental shifts needed to switch from older to newer paradigms
 - Scientific progress is presented pedagogically as linear and cumulative, rather than as punctuated equilibrium (to borrow a term from a theory of evolution)
- "Does a field make progress because it is a science, or is it a science because it makes progress?" (Kuhn)



Section 4: Philosophy Of Science





Laws of science

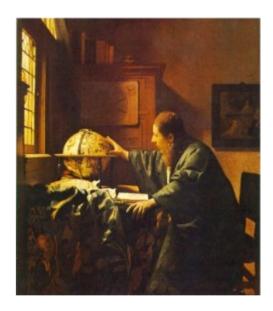
- Statements expressing observed repetitions or regularities as precisely as possible
 - > **Examples:** fire is hot; ice is cold; a year is 365 days
- Universal law
 - A regularity observed at all times and places
 - > Examples: all fire is hot; all ice is cold

Statistical law

- A regularity occurs only in some percentage of cases
 - Examples: Ripe apples are red; a man's life expectancy is 73 years

Empirical laws

- Based on observable properties (e.g., color or length)
- Theoretical laws
 - Based on non-observable properties or concepts (e.g., quanta)



Singular statements

- A single fact; an event in a single time and place
- Example: I saw a brown and white collie at the corner of 5th and Maple Streets

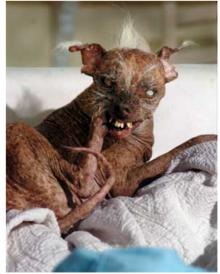
Philosophy of science issue

- How to go from singular statements to assertions of universal law
- Science is based on
 - Direct observation of single facts
 - Many observations of single facts to discover regularities
 - Expressing the regularities as laws

Laws

- Explain facts already known
- Predict facts not yet known





- No explanation (in science or everyday life) can be given without referring to at least one law
 - Fact explanations are really law explanations (where laws are tacitly assumed)
 - Unless facts are connected with other facts by at least one law (explicitly stated or tacitly understood), they do not provide explanations
 - Example: Fact: "I am hungry." Why are you hungry? Response: "I have not eaten all day."
 - The response is an implicit universal law, not merely a fact: people who do not eat all day experience the sensation of hunger
- A universal law may also be implicit in scientific explanations (as well as common sense explanations)





Statistical laws

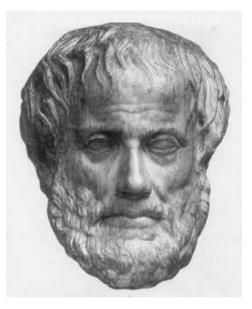
- Because of ignorance (or, in the case of quantum theory, perhaps underlying reality) a statistical law may be used instead of the stronger universal law
- Example: 5% of the people taking this medication will have an adverse side effect

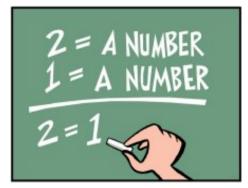
Logic laws

- Laws of logic are universal but say nothing about the real world
- They state relationships that hold between defined concepts
- Logical statements cannot be contested (i.e., they are certainly true) because their truth is based on the meanings of the terms involved in the statements

➤ Example: 1+2=3

Cannot be used as a basis for scientific explanation because they cannot distinguish the actual universe from any other possible universe





Empirical laws

- Are not certain like laws of logic but they do reveal truths about our real world
- Based on **observed** (through senses or instruments) phenomena

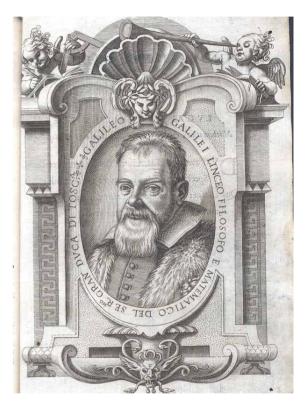
How vs. why

- In 19th century it was taught that scientists should only ask "how?" questions and not "why?" questions – which could only have metaphysical answers
- Now the "why?" question is O.K. the assumption is that the questioner requests an explanation in a framework of empirical laws
- Explanations without laws are useless and meaningless
 - Examples: explanations for characteristics of life such as *entelechy* or the *soul* or a *life force*



> Laws predict as well as explain phenomena

- Predict new facts not yet observed
- The law may be statistical or universal
 - Example: there is a 75% chance of rain tomorrow
- People use predictions based on laws in every act of human behavior that involves deliberate choice
 - Example: To stop the car you are driving you step on the brake because you know the universal law that stepping on the brake will stop the car (that the car will stop is a fact not yet observed)
 - Example: You pour milk into the glass because you know the universal law that, on the earth, gravity causes the milk to fall downward into the glass (you would not do this while in orbit about the earth)
- A general theory is a system of laws



Induction

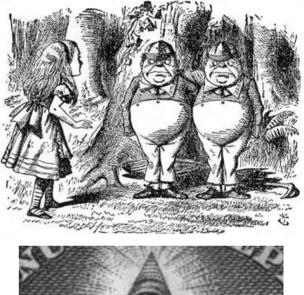
How do we determine laws?

- Laws constitute indirect knowledge facts constitute direct knowledge
- On what basis are we justified in believing that a law holds?
- What justifies going from directly observed facts to generalized statements of law?
 - Known as the problem of induction
- Deduction and induction
 - Deduction: goes from the general to the specific or singular
 - Induction: goes from the singular to the general
 - These definitions are an oversimplification and may be misleading



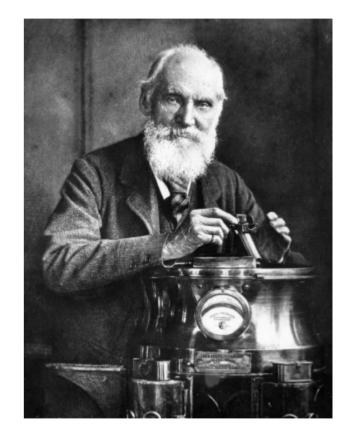
Deductive logic

- Inference leads from a set of premises to a conclusion as certain as the premises
- If premises are true, conclusion must be true
- Induction
 - The truth of an of an inductive conclusion is never certain
 - Because the premises cannot be known with certainty
 - Even if the premises are assumed to be true and the inference is a valid inductive inference, the conclusion may be false
 - With respect to a given set of premises, the most you can say is that the conclusion has a certain degree of probability
 - Inductive logic describes how to calculate the value of the probability





- It is impossible to have a complete verification of a law only a confirmation
 - Laws are based on a finite number of observations
 - Millions of positive observations are insufficient to verify a law
 - A law can be falsified by a single negative counter-instance
 - Although the negative counterobservation may itself be uncertain (e.g., because of error or deceit)
 - How many positive observations are sufficient to confirm a law?
 - It is controversial whether quantitative values can be assigned to signify the strength of a law's confirmation (e.g., based on many observations)



Classical definition of probability

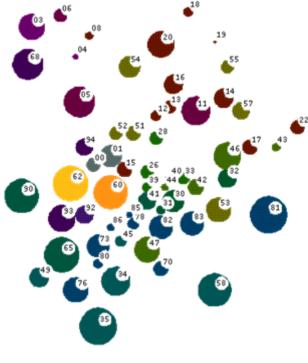
The ratio of the number of favorable cases to the number of all possible cases, given that all of the cases are equally probable

Involves counting cases

- Example: the probability of shooting a 2 with a fair die is 1/6 because all of the cases (numbers 1 to 6) are equally probable
- Criticized as circular definition because the word being defined – or a synonym like equipossible – appears in the definition

Another definition of probability

- A measurement of relative frequency
 - But no finite number of tests is sufficient for determining a probability with certainty



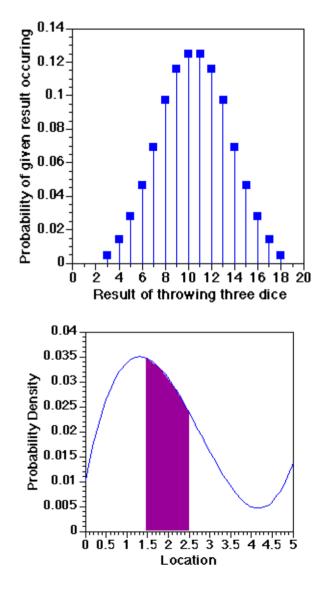


Better definition of probability

- The limit of the relative frequency in an infinite series
 - With a sufficient number of observations, you can at least determine what the probability probably is
- The probability of the probability may be calculated
- The only concept of probability acceptable in science
- Can be applied to prediction of single cases (e.g., the probability of rain for tomorrow) because the prediction is elliptical
 - Implicitly includes many previous observations (e.g., of weather conditions leading to observed instances of rain)

Another view of probability

A probability statement is not a statement about the world but about a logical relation between two other statements



Logical probability (or inductive probability)

- A logical analysis of a stated hypothesis h and stated evidence e leads to the conclusion that h is not logically implied with certainty, but is partially implied to some degree (i.e., it is implied with a probability)
- The basic concept involved in all inductive reasoning
- Inductive reasoning focused on evaluating this probability
- Statistical probability in science
 - Not purely logical based on observed facts
 - A scientific, empirical concept
 - Example: the probability of of medicine A curing disease Y is 0.73.
 - Logical probability is useful in meta-scientific statements
 - Example: How trustworthy is the above probability prediction? What is the probability that the above probability is correct?





- The degree of certainty or confidence that our beliefs can have about future events
 - Is logical probability, not statistical probability
- Logical and statistical probability can be integrated
 - First premise is a statistical law (not a universal law)
 - Example: the relative frequency of brown shoes is 0.4
 - Second premise states that a certain individual has a certain property
 - Example: John owns four pairs of shoes
 - Third statement asserts that this certain individual has a second property (i.e., this is the hypothesis based on the two premises)
 - Example: John owns one pair of brown shoes with a probability of 0.4





- Both types of probability statistical and logical – may occur in the same chain of reasoning
 - Statistical probability is part of the object language of science
 - Logical probability (part of the metalanguage of science) can be applied to statements about statistical probability

Indirect inductive inference is made

- From a sample to the population
- From a sample to an unknown future sample
- From a sample to an unknown future instance (event or observation)
- Inductive inference is made
 - From the population to a sample or instance





Experimental Method

All empirical knowledge depends on observing phenomena

Can observe passively (e.g., weather, stars, animals) and analyze observed phenomena (e.g., create taxonomies) – or even synthesize observed phenomena into laws

Can perform experiments

- Some phenomena does not permit experiments (difficult or impossible or expensive or socially unacceptable), e.g., stellar evolution; spreading viruses on a subway
- Need quantitative concepts which can accurately measured

Experimental method

- Determine the relevant factors (variables) involved in the phenomena – ignore irrelevant factors (e.g., the weather in Phoenix has no affect on stellar evolution)
 - It can be difficult to distinguish relevant and irrelevant factors





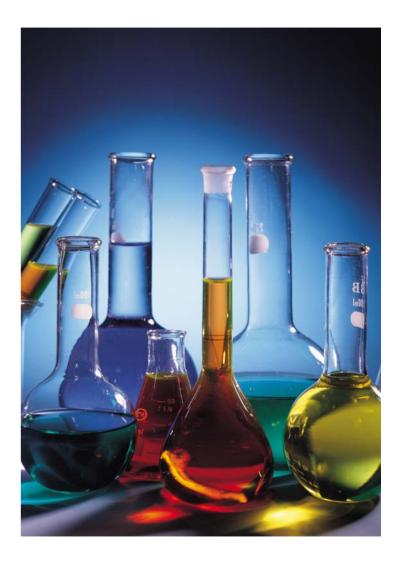
Experimental Method

Experimental method (Continued)

- Keep some of the selected relevant factors constant while varying the others
 - Quantify the relationships among subsets of variables and constants
 - Example: For a given gas at a constant temperature, volume is inversely proportional to pressure
- Determine the relationships among all of the variables
 - Example: Type of gas; container size and shape; temperature; pressure; volume

Quantitative laws are superior to qualitative laws

- Some quantitative laws can be derived from passive observation
- Many quantitative laws are derived from experimentation



Entity Relationships

- Three kinds of concepts defining relationships among entities (physical or conceptual objects): classification, comparison, and quantification
 - Classification (classificatory concept)
 - Placing entities into a class; a taxonomy
 - Examples: Things that are blue; trees; animals; circles; protons; quarks
 - Can provide more or less information, e.g., the class of: animals, dogs, poodles, white poodles, miniature white poodles
 - Provides the least amount of information of the three relationship concepts
 - The relationships that we first learn as children, the names of things (e.g., that is a: house, cat, tree, cloud, paper, pencil, etc., etc.





Entity Relationships

Comparison (comparative concept)

- Intermediate in information value (between classification and quantification)
- Describes relationships among entities
- Examples: A is taller than B; X is warmer than Y; C is heavier than D; P is more expensive than Q; etc.
- Allow for rank ordering (e.g., prioritizing) the entities in a set
- The usefulness of comparisons often underestimated or ignored in science
- Comparisons can become basis for quantification
- Entities in a domain can be arranged into a hierarchical structure (i.e., a stratified structure or quasi-serial arrangement) if the rules of symmetry (if a*b, then b*a) and transitivity (if a*b and b*c, then a*c) hold
- Comparative concepts (unlike class concepts) can generate complex structures of logical relationships



Entity Relationships

Quantification (quantitative concept)

- Difference between the qualitative and quantitative is not a difference in nature – it is a difference in our conceptual system (i.e., our language of discourse)
- Qualitative language: limited to predicates (e.g., the grass is green)
- Quantitative language: uses functor symbols (i.e., symbols for functions that have numerical values)
- Two types of quantitative method: counting and measurement
- Counting is more basic than measuring it is required for measuring
- Counting is actually an isomorphism, i.e., a one-to-one correlation between the event of pointing at (or touching) objects and the cardinal number of objects so determined





- Procedures are needed to be able describe the facts of nature by quantitative concepts (concepts with numerical values)
 - Counting gives values expressed in integers
 - Measurement gives values expressed in rational numbers (integers and fractions) and irrational numbers – allowing for mathematical tools such as calculus which make the scientific method more powerful



- Need schema of rules for the process of measuring to give meaning to physical concepts (e.g., temperature)
 - > **Rule 1 (equality):** if $E_M(a,b)$, then M(a) = M(b)
 - > Rule 2 (inequality): if $L_M(a,b)$, then M(a) < M(b)
 - Rule 3 (base state): assign value (e.g., 0) to easily recognizable and reproducible state (i.e., standard)
 - Rule 4 (rule of the unit): assign value to second reproducible state
 - Rule 5 (difference equality scale): if ED_M(a,b,c,d), then M(a) - M(b) = M(c) - M(d)

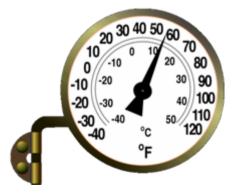
The ability to measure often leads to the quantitative concept

Example: the invention of the thermometer allowed the concept of temperature to be given a precise meaning

Extensive magnitudes

- Magnitudes in which two things can be joined to produce a new thing that is a combination of the values of the two physical or conceptual things (e.g., mass [physical] or time [conceptual])
- Examples: weight, length, volume
- Can be measured with a 3-rule schema
 - > Rule 1 (equality): if $E_M(a,b)$, then M(a) = M(b)
 - > Rule 2 (additivity): M(a*b) = M(a) + M(b)
 - Rule 3 (unit rule): Specify the unit of value for the magnitude
- But some extensive magnitudes are not additive (e.g., relativistic velocity, trigonometric functions [although angles are additive extensive magnitudes])





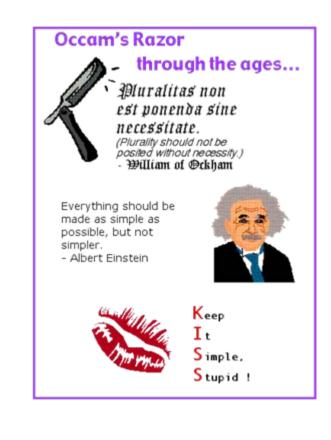
Any defined standard (process) is acceptable for measurement

- An arbitrary standard produces no logical contradictions – only complex or simple descriptions of the world
- Example: You may use your pulse as the time standard (instead of the frequency of the cesium atom or a pendulum)
 - When you exercise and your pulse rate increases, the earth's rotation (and everything else in the universe) slows down; after you rest, the earth's rotation speeds up
 - Your pulse is as legitimate a time standard as a cesium atom – it just leads to a more complex description of the universe
- Example: You may use a rubber ruler (which changes its length) as a standard of length instead of a metal ruler
 - It is a legitimate standard of length it just leads to a more complex description of the universe





- A process version of Occam's razor should be used in selecting measurement standards
 - Occam's (or Ockham's) razor: a philosophical or scientific principle according to which the best explanation of an event is the one that is the simplest, using the fewest assumptions or hypotheses
- The simplicity should reside in the description of the phenomena, not necessarily the measurement standard
 - Example: It is much simpler for me to use my pulse as a time standard than to design and build an atomic clock (or even an ordinary clock) – but the resulting description of phenomena would be extremely complex
 - The goal is to simplify the physical laws even if it means employing complex measurement standards



Derived magnitudes

- Defined on the basis of primitive magnitudes (e.g., length, time, mass)
- Examples: density, velocity, acceleration

> Are all entities and phenomena measurable?

- People assign numbers to nature (i.e., entities and phenomena in the universe) – the phenomena only provide observable qualities
- All quantities except the cardinal numbers (which can be correlated to with discrete objects) are introduced by people when devising procedures for measurement – people devise rules on how numbers are to be assigned
- > Thus everything, in principle, can be measured
 - Albeit, quantum theory says that you may not be able to measure two things simultaneously (e.g., the position and velocity of an elementary particle)





Why do people apply numbers to natural phenomena?

- Nature does not quantify (i.e., it is not natural)
- Quantification increases efficiency in describing phenomena (e.g., "it is 110 degrees" instead of "it is very very very very hot")
 - The verbal description of colors is one exceptional phenomenon that has many (English) words to describe a multiplicity of states (quantified by electromagnetic frequencies and intensities) – most phenomena (e.g., temperature, mass, length) have very few verbal descriptors
- Quantification permits the formation of quantitative laws which can explain phenomena and predict new phenomena
- Some philosophers claim quantification does not convey as much of the reality of the phenomena as does natural language
 - But this is due to not understanding all of the information contained in the quantitative formulation (e.g., if you cannot read music, you will not perceive the music (in your mind) represented by the notes on a sheet of music)







Synthetic A Priori

Is it possible for knowledge to be both synthetic and a priori?

- Immanuel Kant asked and answered the question (yes)
- Contemporary empiricists disagree with Kant (no)

Analytic knowledge

- Involves only the meaning relations of the terms
- Logical statements
- Examples: "all dogs are animals" or "all fligneys are kwunkles"

Synthetic knowledge

- Involves knowledge of the world
- Factual statements based on observation and experience
- Examples: "all dogs need food and water to live" or "all mammals have hair"



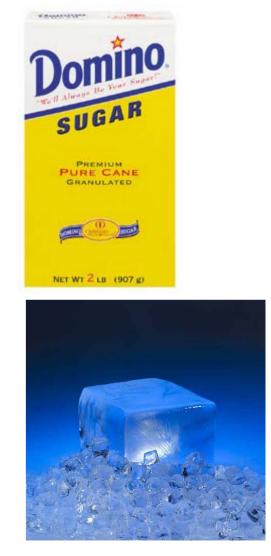


Synthetic A Priori

- A priori vs. a posteriori
 - Epistemological distinction between two kinds of knowledge
- A priori knowledge (or statements)
 - Independent of experience
 - But not necessarily independent of genetic (evolutionary) experience and the cognitive (psychological) manifestation of genetic experience
 - All analytic statements are a priori it is never necessary to refer to experience as a justification for the truth of an analytic statement
 - > Example: "all unicorns have a single horn"

A posteriori knowledge (or statements)

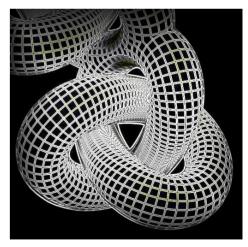
- Dependent on experience empirical knowledge
- Cannot be justified without reference to experience
- Examples: "sugar tastes sweet" or "ice is cold"



Synthetic A Priori

- Kant thought that (Euclidian) geometry was an example of knowledge that was synthetic and a priori (i.e., instinctively correct and yet true about the world)
 - But non-Euclidian geometry (which seems to be the geometry of the actual universe) was unknown at the time
 - > Mathematical geometry is analytical and a priori
 - Euclidean geometry says nothing about the real world
 - Physical geometry is synthetic and a posteriori
 - No geometry is both
- There is no knowledge of any sort that is both a priori and synthetic (i.e., there is no example yet)
 - Theorems about reality are not certain
 - Theorems that are certain are not about reality (i.e., insofar as they are a priori, they are not synthetic)





Causality

- What is meant by "this is the cause of that"?
 - What does the cause-and-effect relation that one event caused another event - mean?
 - Example: I drop a plate on the floor and it shatters. What caused the plate to break?
 - Was it: Gravity causing the plate to accelerate to the floor? The hard floor disrupting the electrochemical bonds of the plate? The manufacturer (or shipper or retailer) who produced a microscopic fracture in the plate? Me because I released it from my hands? The flower pot that fell on my head causing me to release the plate from my hands? Etc.
- Things do not cause events processes cause events
 - The processes may be static (e.g., relevant variables or magnitudes are constant over time) or dynamic
 - Example: a rock does not cause a window to break; complex physical processes between a thrown rock and the struck window cause the window to break

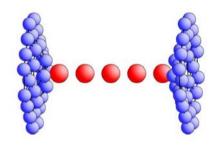




Causality

Causal relationships mean predictability

- If (in principle) all relevant facts and laws are known about a state, then it is possible to predict, as a logical consequence, a subsequent state (said to be caused by the previous state)
- Predictability may be only a potential or possibility, not an actuality (e.g., if all the facts are not known at the time of the event)
- Many events have complex causes difficult to discern
- Quantum effects limit knowledge of causal relationships
- David Hume: causality is just a temporal succession of events
- To investigate causality scientifically, it is necessary to isolate critical variables (i.e., examine one variable while holding all others constant)
 - This is very difficult to accomplish especially with complex systems, such as organisms and social systems
 - Example: difficult to determine what causes or cures diseases





Causality And Necessity

Does causality imply necessity?

- I.e., at any time or place, if a system is in a certain state then another specific state will follow
- A law implies that the second state must follow, that there is a necessary connection between the two states
 - Example: if you increase the pressure on a gas, under constant temperature, it volume will decrease
- Laws of logic hold under all conditions any necessity then also always holds
 - ➢ If so defined: "if A, then B" always holds
- But laws of nature (science) hold only as a reflection of reality
 - A casual statement only describes a regularity of nature
- Causality cannot be established on the basis of observing one case
 - It must be established on the basis of a general law based on many observations (e.g., life experiences)

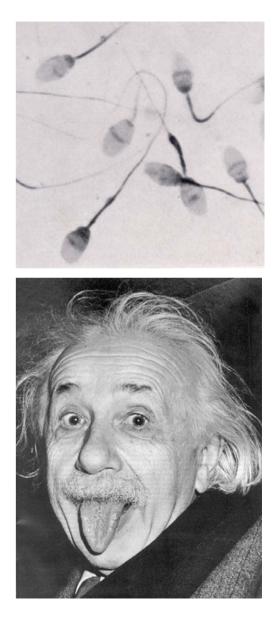




Causality And Necessity

Does causality imply necessity?

- In the regularities of nature called the *laws of nature*, causality does not imply necessity
- A law of nature asserting that a regularity holds for all time and place, must always be tentative
 - A single counter-observation, made at any time in the future, may determine the law to be wrong
- Must cause and effect be of comparable magnitude (i.e., must cause equal effect)?
 - A claim used by creationists the complexities of life (major effect) cannot be due to evolution (minor cause)
 - But minor causes can always have major effects (e.g., a single photon can be used to trigger a thousand hydrogen bombs; a single sperm out of millions enters a specific egg and forms a Newton, an Einstein, an Edison, or a Hitler)



Determinism And Free Will

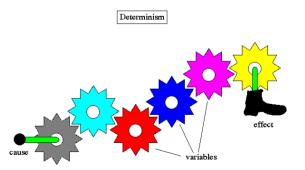
Causal laws

- Events can be predicted and explained on the basis of other events
- Totality of causal laws describes the causal structure of the world

Determinism

- Belief in a strong causal structure
- Given a complete description of the state of the universe at one instant and all relevant laws, any state (event) in the past or future of the universe can be calculated
- Quantum mechanics has a causal structure that is probabilistic, not deterministic
- Do people have free will (the ability to choose among alternatives) or is the feeling of having freedom of choice a delusion?





Determinism And Free Will

> One view:

- Even if determinism were true in the strong sense, a person would have free will if a choice (an action) originates from within the person's character in accordance with the laws of psychology, i.e., the choice is made without external compulsion
- Example: choose to go bowling instead of the opera; choose to drink a glass of water instead of coffee
- Causal regularity (deterministic or probabilistic) is necessary for free will
 - To make a choice, the consequences of the choice must be foreseen (at least probabilistically), which is not possible without causal regularity (e.g., a glass of water will slake my thirst better at this time than coffee which judgment I base on previous actions)





Determinism And Free Will

- Issues with the view that a person has free will if a choice originates from within the person's character in accordance with the laws of psychology, i.e., the choice is made without external compulsion
 - In principle, can you determine a person's psychology and the laws of psychology?
 - Is my need to work digging in the coal mine, so that I can earn money to get food to eat, an external compulsion or a free choice?
 - If I go to the opera, instead of a football game, to avoid a conflict with my wife – is that external compulsion or free will?
 - If I have a biochemical imbalance due to genetics (e.g., obsessive-compulsive disorder) or a temporary condition due to a psychological disturbance (e.g., road rage), is my choice to wash my hands repeatedly or commit a violent act made with or without compulsion?
 - Does addiction to smoking involve free will or external compulsion?
 - Is it possible to always distinguish between external and internal compulsion – and why should internal compulsion imply free will?



