MATH: GRADE K	STATE STANDARD AREA/UNIT:	Numbers and Operations: Counting and Cardinality	TIME F	RAME:	Ongoing
			ΜΔΤΗΡ		FS·
<ul> <li>NATIONAL COMMON CORE STANDARDS:</li> <li>Know number names and the count sequence.</li> <li>K.CC.1 Count to 100 by ones and by tens.</li> <li>K.CC.2 Count forward beginning from a given number within the known sequence (instead of having to begin at 1).</li> <li>K.CC.3 Write numbers from 0 to 20. Represent a number of objects with a written numeral 0-20 (with 0 representing a count of no objects).</li> <li>Count to tell the number of objects.</li> <li>K.CC.4 Understand the relationship between numbers and quantities; connect counting to cardinality.</li> <li>A. When counting objects, say the number names in the standard order, pairing each object with one and only one number name and each number name with one and only one object.</li> <li>B. Understand that the last number name said tells the number of objects counted. The number of objects is the same regardless of their arrangement or the order in which they were counted.</li> <li>C. Understand that each successive number name refers to a quantity that is one larger.</li> <li>K.CC.5 Count to answer "how many?" questions about as many as 20 things arranged in a line, a rectangular array, or a circle, or as many as 10 things in a scattered configuration; given a number</li> </ul>		MATHE 1. 2. 3. 4. 5. 6. 7. 8.	MATICAL PRACTIC Make sense of pro and persevere in them. Reason abstractly quantitatively. Construct viable of and critique the re of others. Model with mathe Use appropriate t strategically. Attend to precision Look for and make structure. Look for and expr regularity in repeor reasoning.	ES: oblems solving r and arguments easoning ematics. ools n. e use of ress ated	
<ul> <li>Compare numbers</li> <li>K.CC.6 Ide the numbers</li> <li>K.CC.7 Control</li> </ul>	<ul> <li>Compare numbers.</li> <li>K.CC.6 Identify whether the number of objects in one group is greater than, less than, or equal to the number of objects in another group, e.g., by using matching and counting strategies.</li> <li>K.CC.7 Compare two numbers between 1 and 10 presented as written numerals.</li> </ul>				

	ESSENTIAL QUESTIONS	SSENTIAL QUESTIONS			ASSESSMENT	
•	How can numbers from 1 to 20 be	count	taking	five	Formative:	
	counted, read, and written?	compare	attendance	six	<ul> <li>Journals/logs</li> </ul>	
•	How can quantities be	number	(counting stick)	seven	<ul> <li>KWL chart</li> </ul>	
	determined, represented, &	arrangement	more	eight	<ul> <li>Warm up activity</li> </ul>	
	communicated?	order	most	nine	<ul> <li>Question and answer</li> </ul>	
•	How can numbers to 100 be	quantity	greater	ten	<ul> <li>Thumbs up/thumbs down</li> </ul>	
	counted using a hundred chart?	number line	larger	eleven	<ul> <li>Individual white boards</li> </ul>	
•	How can a set of objects that	sequence	less	twelve	<ul> <li>Teacher observation</li> </ul>	
	come in 2's be accurately	handful	least	thirteen	checklists	
	counted?	ten-frame	fewer	fourteen	<ul> <li>Student activity book page</li> </ul>	
٠	Does order matter when you	size (value)	fewest	fifteen		
	count? Why?	inventory	same	sixteen	<u>Summative:</u>	
٠	How can language be used to	double check	equal	seventeen	<ul> <li>Benchmark assessments</li> </ul>	
	describe the relationship between	(accuracy of	zero	eighteen	<ul> <li>Teacher observation</li> </ul>	
	numbers?	counting)	one	nineteen	checklists	
		counting backwards	two	twenty	<ul> <li>Performance based</li> </ul>	
		taking attendance	three	penny	assessments	
		(counting stick)	four		<ul> <li>Student generated projects</li> </ul>	
					<ul> <li>Teacher observation</li> </ul>	
					checklists	
					<ul> <li>Student activity book page</li> </ul>	
	PA COMMON CORE STA	NDARDS		ESSENTIAL CONTENT\L	EARNING ACTIVITIES	
·	C.C.2.1.K.A.1: Know number names	and write and recite	Count the	e number of students in	the class.	
	the count sequence.		• Use the c	alendar to count days.		
≥			<ul> <li>Connect</li> </ul>	number names, numer	als and quantities.	
	Essential Skills and Understanding		Establish	one-to-one corresponde	ence between equal groups.	
N Ž	<ul> <li>Ability to use rote counting (e)</li> </ul>	e.g., simply reciting	Develop	strategies for accurately	y counting and keeping track of	
<b>D</b>	numbers in order with no me	aning attached) to	quantities	s up to the number of st	udents in the class (counting a set of	
D A	one hundred.		objects b	y 1's)		
D O	<ul> <li>Ability to use verbal counting</li> </ul>	l (e.g., meaningful	Create a	n equivalent set.		
ï ∡	counting employed in order	to solve a problem,	<ul> <li>Count, cr</li> </ul>	eate, record and repre	sent quantities.	
ц С С	such as finding out how man	y are in a set.	<ul> <li>Estimate</li> </ul>	the number of objects, o	compare groups, determine which	
ΞΞ	<ul> <li>Ability to count using the hun</li> </ul>	dreds chart or	had more	e/less.		
N N	number line.		<ul> <li>Make an</li> </ul>	estimate of the number	r of objects up to 100 and verify by	
б	<ul> <li>Ability to initially use concrete</li> </ul>	e materials, hundreds	counting.			
U	chart or number line to mode	el counting from a	<ul> <li>Develop</li> </ul>	an understanding of mo	ore than/fewer than.	
	given number other than 1.		<ul> <li>Develop</li> </ul>	the idea of equivalence	э.	
	<ul> <li>Knowledge that counting is t</li> </ul>	he process of adding	<ul> <li>Count, re</li> </ul>	ad and order numbers	to 100.	
	1 to the previous number.					

UNIT OF INSTRUCTION: COUNTING AND CARDINALITY	<ul> <li>Ability to match a set with a number card that states its quantity.</li> <li>Ability to build numbers with concrete materials and then write the numerals that represent those numbers.</li> <li>Knowledge that zero represents an empty set.</li> <li>Ability to immediately recognize a quantity when counting objects (subtilizing).</li> <li>Ability to understand that the quantity of a set does not change, no matter how the objects of the set are displayed (Conservation of Number).</li> <li>C.C.2.1.K.A.2: Apply one-one correspondence to count the number of objects.</li> <li>Essential Skills and Understanding         <ul> <li>Knowledge that cardinality is the understanding that, when counting a set, the last number represents the total number of the objects in the set.</li> <li>Ability to apply a one-to-one correspondence when counting.</li> </ul> </li> <li>C.C.2.1.K.A.3: Apply the concept of magnitude to compare numbers and quantities.</li> <li>Essential Skills and Understanding         <ul> <li>Knowledge that when one more is added to a number set, this new number includes all the previous objects in the set, plus the new one. (e.g., 6+1=7).</li> <li>Ability to use concrete materials when comparing sets.</li> <li>Ability to compare visually, to compare by matching, and to compare by counting.</li> <li>Ability to apply knowledge of an experience with comparing concrete objects.</li> </ul></li></ul>	<ul> <li>Practice the rote counting sequence, from 1-30.</li> <li>Keep track of a growing set of objects.</li> <li>Write numbers from 0-20.</li> <li>Create a set of a given size.</li> <li>Record an arrangement of a quantity.</li> <li>Math sets with a 1 to1correspondence.</li> <li>Explore math manipulatives and attributes.</li> <li>Use the calendar as a tool for keeping track of time and events.</li> <li>Represent quantities with pictures, numbers, objects, and/or words.</li> <li>Use numbers to represent quantities and record how many.</li> <li>Consider whether order matters when you count.</li> <li>Compare two or more quantities to determine which is more.</li> <li>Using a ten-frame to develop visual images for quantities up to 10.</li> <li>Count forwards/backwards.</li> <li>Develop an understanding of the magnitude and position of numbers.</li> <li>Develop language for comparing quantities.</li> <li>Order quantities from least to most.</li> <li>Count spaces and move on a game board.</li> <li>Use subsets to count a set of objects.</li> <li>Work with 2 to 1 correspondence.</li> <li>Count by groups of two and ten.</li> </ul>

	DIFFERENTIATION ACTIVITIES:						
ENRICHMENT:	<ul> <li>Extended assignment</li> <li>Independent projects/assignments</li> <li>First in Math</li> <li>Sumdog</li> <li>Versatiles</li> <li>Math Centers</li> <li>Supporting the range of learners as per teacher manual</li> <li>Thinkfinity website: <u>http://www.thinkfinity.org/home.aspx</u></li> <li>United Streaming: <u>http://streaming.discoveryeducation.com/index.cfm</u></li> <li>Gifted education teacher</li> </ul>	REMEDIATION:	<ul> <li>Adapted assignments</li> <li>Additional time, alternative assessments</li> <li>Chunking of content</li> <li>Accommodations based on IEP and/or need</li> <li>Math Centers</li> <li>One-on-one re-teaching</li> <li>Volunteer/peer tutoring</li> <li>Accommodation based on need and/or IEP</li> <li>Chunking of assignments and assessments</li> <li>Supporting the range of learners as per teacher manual</li> <li>Teacher generated/differentiated instruction activities binder</li> <li>IXL website: http://www.ixl.com/math/kindergarten</li> <li>Math support or learning support teachers</li> </ul>				
RESOURCES:	<ul> <li>Investigations Teacher Manuals Units 1, 2, 6</li> <li>Student math handbook flipchart</li> <li>Partner Games</li> <li>Coolmath.com</li> <li>Collaborativelearning.PBworks.com</li> <li>PDE SAS portal: http://www.pdesas.org</li> <li>Math Their Way</li> <li>Thinking Maps</li> <li>KWL Charts</li> <li>Versatiles</li> <li>Exit Tickets</li> <li>Adaptions checklist</li> <li>Teacher generated/differentiated instruction activities binder</li> <li>ELL Instructional Strategies for Math <ul> <li>ESL Handbook</li> <li>Click on "Academic Resources" from PMSD website</li> <li>Click on the link to the PMSD ESEL Handbook</li> <li>Scroll through to page 44 in the appendices.</li> </ul> </li> </ul>						

Promethean Flipcharts/ActiveVotes	
Student math handbook flipchart	
Math Internet Resources from PMSD Resource Page	
BrainPOP Junior/BrainPOP	
Assessment Resource: <a href="http://mrsriccaskindergarten.blogspot.com/2012/02/common-core-assessment-packet-freebies23.html">http://mrsriccaskindergarten.blogspot.com/2012/02/common-core-assessment-packet-freebies23.html</a>	
<u>http://www.khanacademy.org/</u>	
Thinkfinity website: <a href="http://www.thinkfinity.org/home">http://www.thinkfinity.org/home</a>	
<ul> <li>IXL Website: http://www.IXL.com/math/</li> </ul>	
United Streaming: <a href="http://streaming.discoveryeducation.com/index.cfm">http://streaming.discoveryeducation.com/index.cfm</a>	
• <u>www.sumdog.com</u>	
http://edhelper.com/place_value.html	
<u>http://illuminations.nctm.org</u>	
http://insidemathematics.org	
www.teachingchannel.org	
www.Learnzillion.com	
http://illustrativemathematics.org/standards/k8	
<ul> <li>http://wiki.warren.kyschools.us/groups/wcpscommoncorestandards/</li> </ul>	
<u>www.teachingchannel.org</u>	
<ul> <li>http://www.learnzillion.com</li> </ul>	
ABCYA.com	
Ghost Blasters 2 Website: <a href="http://resources.oswego.org/games/ghostblasters2/gb2nores.html">http://resources.oswego.org/games/ghostblasters2/gb2nores.html</a>	
Harcourt math facts: <a href="http://www.harcourtschool.com">http://www.harcourtschool.com</a>	
http://gamequarium.com/placevalue.html	
http://www.commoncoresheets.com	
http://www.kidsknowit.com	
http://www.teacherspayteachers.com	

**RESOURCES:** 

MATH: GRADE K STATE STANDARD AREA/UN	Numbers and Operations: Numbers and Ope	rations in Base Ten <b>TIME FRAME:</b> Ongoing	
<ul> <li>NATIONAL COMMON CORE STANDARDS:</li> <li>Work with numbers 11-19 to gain foundations</li> <li>K.NBT.1         <ul> <li>Compose and decompose numbers ones, e.g., by using objects or drawin decomposition by a drawing or equation numbers are composed of ten ones ones ones.</li> </ul> </li> </ul>	<ul> <li>MATHEMATICAL PRACTICES: <ol> <li>Make sense of problems and persevere in solving them.</li> <li>Reason abstractly and quantitatively.</li> <li>Construct viable arguments and critique the reasoning of others.</li> <li>Model with mathematics.</li> <li>Use appropriate tools strategically.</li> <li>Attend to precision.</li> <li>Look for and make use of structure.</li> <li>Look for and express regularity in repeated reasoning.</li> </ol> </li> </ul>		
ESSENTIAL QUESTIONS	VOCABULARY	ASSESSMENT	
<ul> <li>How can you add 1 ten and some ones to make the numbers 11 to 19?</li> <li>How can you break the numbers 11-19 into parts?</li> </ul>	tens ones place value penny nickel dime	Formative:Journals/logsKWL chartWarm up activityQuestion and answerThumbs up/thumbs downIndividual white boardsTeacher observation checklistsStudent activity book pageSummative:Benchmark assessmentsTeacher observation checklistsPerformance based assessmentsStudent generated projectTeacher observation checklistsStudent generated projectStudent activity book page	

	PA COMMON CORE STANDARDS	ESSENTIAL CONTENT\LEARNING ACTIVITIES
UNIT OF INSTRUCTION: NUMBERS AND OPERATIONS IN BASE 10	<ul> <li>CC.2.1.K.B.1: Use place value to compose and decompose numbers within 19.</li> <li>Essential Skills and Understanding <ul> <li>Ability to use concrete materials (e.g., Unifix Cubes, Snap Cubes, Base Blocks, etc. (to represent the combination of one ten and ones for eac number).</li> <li>Ability to record the representations of 11 through 19 in pictures, number and/or equations.</li> <li>Ability to use concrete materials to build sets, towers, or groups of 10, to sense of counting by tens.</li> <li>Ability to count, with or without manipulatives by ones or tens.</li> </ul> </li> </ul>	<ul> <li>Decompose numbers in different ways.</li> <li>Represent days of school by using ones, tens and hundreds during calendar activities.</li> <li>Combine 10 ones to make a ten and 10 tens to make a hundred.</li> <li>Compose and decompose the ten numbers into one ten and some number of ones.</li> <li>Use place value blocks to represent numbers 11-19 as ones alone or a combination of tens and ones.</li> <li>Identify and name coins and their values.</li> <li>Count sets of pennies, sets of nickels and sets of dimes up to a dollar.</li> <li>Recognize the symbol for cents.</li> </ul>
	DIFFERENTIATION ACTIVITIES	: are ongoing and based on student need
ENRICHMENT:	<ul> <li>Math Centers</li> <li>Supporting the range of learners as per teacher manual</li> <li>Encourage and support learners in explaining how they applied their skills during mathematical tasks</li> <li>Thinkfinity website: <a href="http://www.thinkfinity.org/home.aspx">http://www.thinkfinity.org/home.aspx</a></li> <li>Unite Streaming: <a href="http://streaming.discoveryeducation.com/index.cfm">http://streaming.discoveryeducation.com/index.cfm</a></li> <li>Gifted education teacher</li> </ul>	<ul> <li>Adapted assignments</li> <li>Additional time, alternative assessments</li> <li>Alternative assessments</li> <li>Chunking of content, assignment and/or assessments</li> <li>Accommodations based on IEP and/or need</li> <li>Math Centers</li> <li>One-on-one re-teaching</li> <li>Volunteer/peer tutoring</li> <li>Supporting the range of learners as per teacher manual</li> <li>Teacher generated/differentiated instruction activities binder</li> <li>IXL website: http://www.ixl.com/math/kindergarten</li> <li>Math support or learning support teachers</li> </ul>

- Investigations Teacher Manual Unit 6
- PDE SAS portal: <u>http://www.pdesas.org</u>
- Math Their Way
- Thinking Maps
- KWL Charts
- Versatiles
- Partner Games
- Exit Tickets

RESOURCES

- Adaptions checklist
- Teacher generated/differentiated instruction activities binder
- ELL Instructional Strategies for Math
  - o ESL Handbook
  - o Click on "Academic Resources" from PMSD website
  - Click on "ESL" on left side of tool bar.
  - Click on the link to the PMSD ESEL Handbook
    - Scroll through to page 44 in the appendices.
- Promethean Flipcharts/ActiveVoters
- Student math handbook flipchart
- Math Internet Resources from PMSD Resource Page
- BrainPOP Junior/BrainPOP
- Assessment Resource: <u>http://mrsriccaskindergarten.blogspot.com/2012/02/common-core-assessment-packet-freebies 23.html</u>
- <u>http://www.khanacademy.org/</u>
- Thinkfinity website: <u>http://www.thinkfinity.org/home</u>
- IXL Website: http://www.IXL.com/math/
- United Streaming: <a href="http://streaming.discoveryeducation.com/index.cfm">http://streaming.discoveryeducation.com/index.cfm</a>
- <u>www.sumdog.com</u>
- http://edhelper.com/place\_value.html
- <u>http://illuminations.nctm.org</u>
- <u>http://insidemathematics.org</u>
- <u>www.teachingchannel.org</u>
- <u>http://illustrativemathematics.org/standards/k8</u>
- <u>http://wiki.warren.kyschools.us/groups/wcpscommoncorestandards/</u>
- <u>www.teachingchannel.org</u>
- http://www.learnzillion.com
- ABCYA.com
- Coolmath.com
- Collaborativelearning.PBworks.com
- Ghost Blasters 2 Website: <a href="http://resources.oswego.org/games/ghostblasters2/gb2nores.html">http://resources.oswego.org/games/ghostblasters2/gb2nores.html</a>
- Harcourt math facts: <u>http://www.harcourtschool.com</u>
- <u>http://gamequarium.com/placevalue.html</u>

	http://www.commoncoresheets.com
	http://www.kidsknowit.com
	http://www.tegchersportegchers.com
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	<u>http://www.learnzillion.com</u>
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MATH: GRADE K STATE STANDARD AREA/UNIT:	Algebraic Concepts: Operations and Algebraic Thin	king	TIME FRAME:	Ongoing	
NATIONAL COMMON CORE STANDARDS: MATHEMATICAL PRACTICES:					
<ul> <li>Understand addition as putting together and addin and taking from.</li> <li>K.OA.1 Represent addition and subtraction sounds (e.g., claps), acting out situations, version of the source of t</li></ul>	g to, and understand subtraction as taking apart with objects, fingers, mental images, drawings, erbal explanations, expressions, or equations. d problems, and add and subtract within 10, e.g., he problem. qual to 10 into pairs in more than one way e.g., by a decomposition by a drawing or equation (e.g., mber that makes 10 when added to the given and record the answer with a drawing or equation.	1. 2. 3. 4. 5. 6. 7. 8.	Make sense of p persevere in sol Reason abstract quantitatively. Construct viable critique the rea Model with mat Use appropriate strategically. Attend to preci Look for and mat structure. Look for and ex	oroblems and ving them. etly and e arguments and soning of others. thematics. e tools sion. ake use of press regularity in	

	ESSENTIAL QUESTIONS	VOCABULARY			ASSESSMENT
٠	How can you model addition as a	remove	combining	total	Formative:
	combining situation?	minus	removing	plus	<ul> <li>Journals/logs</li> </ul>
٠	How can you model subtraction as	number sentence/	combining	subtraction	<ul> <li>KWL chart</li> </ul>
	a taking from/separating	equation	join	difference	<ul> <li>Warm up activity</li> </ul>
	situation?	equal	add	pattern	<ul> <li>Question and answer</li> </ul>
•	What types of situations involve	sum	addend	repeats	<ul> <li>Thumbs up/thumbs down</li> </ul>
	addition/subtraction?	solve	addition	same	<ul> <li>Individual white boards</li> </ul>
٠	How can you find the total when 1,	take away	altogether	different	<ul> <li>Teacher observation checklists</li> </ul>
	2 or 3 are added to a set?	removing	in all	unit	<ul> <li>Student activity book page</li> </ul>
٠	How can you find the difference	combining	doubles		
	when 1, 2 or 3 are subtracted from				<u>Summative:</u>
	a set?				<ul> <li>Benchmark assessments</li> </ul>
٠	How can you use addition notation				<ul> <li>Teacher observation checklists</li> </ul>
	to describe an arrangement of				<ul> <li>Performance based assessments</li> </ul>
	objects?				<ul> <li>Student generated projects</li> </ul>
٠	How many different ways can you				<ul> <li>Teacher observation checklists</li> </ul>
	decompose a given number?				<ul> <li>Student activity book page</li> </ul>

PA COMMON CORE STANDARDS	ESSENTIAL CONTENT\LEARNING ACTIVITIES
CC.2.2.K.A.1 Extend the concepts of putting together and	Use manipulatives, drawings, tools and notation to show strategies
taking apart to add and subtract within 10.	and solutions.
	• Find the total after 1, 2, or 3 is added to, or subtracted from a set.
Essential Skills and Understanding	Combine 2 single digit numbers with totals to 20.
<ul> <li>Ability to represent addition and subtraction</li> </ul>	<ul> <li>Model the action of combining and separating situations.</li> </ul>
processes in a variety of ways, using concrete	Separate one amount from another.
materials, pictures, numbers, words, or acting it out.	<ul> <li>Develop strategies for solving addition and subtraction story</li> </ul>
Knowledge that "putting together" and "adding to"	problems.
are two different processes of addition.	Find combinations of 5 or 6.
<ul> <li>Knowledge that "taking apart" and "taking from"</li> </ul>	Consider combinations of a number.
are two different processes of subtraction.	Use number and/or addition notation to describe arrangements of
<ul> <li>Ability to represent the process of solving various</li> </ul>	objects, to record how many, and to represent an addition situation.
types of addition and subtraction word problems	<ul> <li>Use number, pictures, and/or words to represent a quantity,</li> </ul>
within 10 using objects, and drawings to develop	measurement or solution to a problem.
number sentences.	Copy, construct, compare, describe and record repeating patterns.
Knowledge of the different types of word problems	<ul> <li>Determine what comes next in a repeating pattern.</li> </ul>
(e.g., add to, result unknown; take from, result	<ul> <li>Compare repeating and non-repeating arrangements.</li> </ul>
unknown; put together/take apart, total unknown)	<ul> <li>Distinguish between patterns and non-patterns.</li> </ul>
which lays the foundation for more difficult word	<ul> <li>Construct a variety of patterns using the same elements.</li> </ul>
problems.	Compare different kinds of patterns.
Ability to use concrete materials or pictures and a	<ul> <li>Identify the unit in a repeating pattern.</li> </ul>
part-part-whole mat to organize the manipulatives	Describe repeating patterns.
and make sense of the problem.	<ul> <li>Count the number of units in a repeating pattern.</li> </ul>
Knowledge that decomposition involves separating	<ul> <li>Count the number of units in a repeating pattern.</li> </ul>
a number into 2 different parts and understanding	• Extend a repeating pattern by adding on units to the pattern.
that there is a relationship between the sum of the	Add/subtract within 5.
parts and the whole.	• Find how many are left after 1, 2, or 3 is subtracted from a set.
Knowledge that there are a variety of combinations	• Solve a problem in which the total (10) and one part are known.
that represent a given number.	Use numbers to record how many.
Ability to begin with the whole when decomposing	Use addition notation to record each composition and
numbers into pairs.	decomposition.
Knowledge when writing an equation to represent	Add/subtract I to/trom numbers up to 10.
the decomposition of a number, the values on each	Add to/subtract from one quantity to make another quantity.
side of the equal sign are the same (e.g., $/=2+5$ )	write a number sentence corresponding to an illustration to represent
<ul> <li>Ability to use experience with K.OA.3 to make sense of this standard</li> </ul>	addition and subtraction problem to 10 with manipulatives
OF THIS STATIONATA.	Solve addition and subtraction problem to 10 with manipulatives.
Ability to apply decomposition knowledge and     relationship between addition and subtraction to	Develop livency for addition and subfraction problems with sums     and differences through 5
determine the sum or differences of various	Decompose numbers in different wave
actermine the sum of differences of various	Decompose numbers in amerent ways.
propiems.	

DIFFERENTIATION ACTIVITIES:					
ENRICHMENT:	<ul> <li>Math Centers</li> <li>Supporting the range of learners as per teacher manual</li> <li>Encourage and support learners in explaining how they applied their skills during mathematical tasks</li> <li>Thinkfinity website: <u>http://www.thinkfinity.org/home.aspx</u></li> <li>Unite Streaming: <u>http://streaming.discoveryeducation.com/index.cf</u> <u>m</u></li> <li>Gifted education teacher</li> </ul>		<ul> <li>Adapted assignments</li> <li>Additional time</li> <li>Alternative assessments</li> <li>Chunking of content, assignment and/or assessments</li> <li>Accommodations based on IEP and/or need</li> <li>Math Centers</li> <li>One-on-one re-teaching</li> <li>Volunteer/peer tutoring</li> <li>Supporting the range of learners as per teacher manual</li> <li>Teacher generated/differentiated instruction activities binder</li> <li>IXL website: http://www.ixl.com/math/kindergarten</li> <li>Math support or learning support teachers</li> </ul>		
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MATH: GRADE K	STATE STANDARD AREA/UNIT:	Geometry: Geometry	TIME FR	AME:	Ongoing
MATH: GRADE K NATIONAL COMM Identify and desc and spheres). • K.G.1. Des positions of • K.G.2. Co • K.G.3. Ide	GRADE K       STATE STANDARD AREA/UNIT:       Geometry:       Geometry         NAL COMMON CORE STANDARDS:       Nal describe shapes (squares, circles, triangles, rectangles, hexagons, cubes, cones, cylinders).         K.G.1. Describe objects in the environment using names of shapes, and describe the relative positions of these objects.       K.G.2. Correctly name shapes regardless of their orientations or overall size.         K.G.3. Identify shapes as two-dimensional (lying in a plane, "flat") or three dimensional ("solid").	TIME FR.           MATHEN           1.           2.           3.           4.	AME: MATICAL Make se perseve Reason quantito Constru- and crit others. Model v	ME: Ongoing ATICAL PRACTICES: Make sense of problems and persevere in solving them. Leason abstractly and quantitatively. Construct viable arguments and critique the reasoning of others. Model with mathematics.	
Analyze, compar • K.G.4. Ana orientation of sides an • K.G.5. Moc and drawin • K.G.6. Com triangles w	compare, create, and compose e, create and compose shapes. lyze and compare two- and three s, using informal language to des d vertices/"corners") and other a lel shapes in the world by building ng shapes. npose simple shapes to form large ith full sides touching to make a re-	shapes. e-dimensional shapes, in different sizes and cribe their similarities, differences, parts (e.g., number ttributes (e.g., having sides of equal length). g shapes from components (e.g., sticks and clay balls) er shapes. For example, "Can you join these two ectangle?"	5. 6. 7. 8.	Use app strategic Attend t Look for structure Look for in repec	propriate tools cally. to precision. and make use of e. and express regularity ated reasoning.

ESSENTIAL QUESTIONS		VOCABULARY			ASSESSMENT	
٠	What are the attributes of a given	circle	rhombus	matching	Formative:	
	2-D or 3-D shape?	cone	sphere	same	<ul> <li>Journals/logs</li> </ul>	
٠	Where can you find 2-D and 3-D	cube	square	different	KWL chart	
	objects in the real world?	cylinder	triangle	geo-board	Warm up activity	
٠	What shapes can be created by	hexagon	face	round	<ul> <li>Question and answer</li> </ul>	
	using the pattern blocks?	rectangle	shape	sides	<ul> <li>Thumbs up/thumbs down</li> </ul>	
٠	What is the same/different about	rectangular prism	2-D shape	corners/points	<ul> <li>Individual white boards</li> </ul>	
	two given 2-D or 3-D shapes?	trapezoid	3-D shape	curved	<ul> <li>Teacher observation checklists</li> </ul>	
				straight	<ul> <li>Student activity book page</li> </ul>	
					Summative:• Benchmark assessments• Teacher observation checklists• Performance based assessments• Student generated projects• Teacher observation checklists• Student activity book page	

PA COMMON CORE STANDARDS	ESSENTIAL CONTENT\LEARNING ACTIVITIES				
<ul> <li>A Common Could statuted by a series of the series</li></ul>	<ul> <li>Describe, identify, compare and soft 2-D and 3-D shapes.</li> <li>Compose and decompose 2-D and 3-D shapes.</li> <li>Develop language to describe and compare 2-D and 3-D shapes and their attributes.</li> <li>Relate 2-D and 3-D shapes to real world objects.</li> <li>Describe the attributes of circles, rectangles, triangles, and squares.</li> <li>Explore relationships among pattern block shapes.</li> <li>Compare the faces of different 3-D shapes and the faces of a single 3-D shape.</li> <li>Construct 2-D shapes.</li> <li>Find combinations of shapes that fill an area.</li> <li>Construct 3-D shapes to make a given 3-D shape.</li> </ul>				

UNIT OF INSTRUCTION:

DIFFERENTIATION ACTIVITIES:					
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RESOURCES:	<ul> <li>Investigations Teacher Manual Unit 5</li> <li>Family letters</li> <li>KWL charts</li> <li>Exit Tickets</li> <li>Student math handbook flipchart</li> <li>Shape construction from www.abcya.com</li> <li>Plane shapes and solid shapes videos from Brain Pop Jr.</li> <li>Building shapes <u>http://mathforum.org/varnelle/kgeo3.html</u></li> <li>Solid Figures and Plane Shapes: <u>http://www.hbschool.com/activity/solid_figures_plane_shapes/</u></li> <li>Continue the Pattern: <u>http://nlvm.usu.edu/en/nav/frames</u></li> <li>Pattern Block applet: <u>http://www.accytech.org/java/patterns/patternsj.shtml</u></li> <li>Pattern Somes</li> <li>Coolmath.com</li> <li>Colaborativelearning.PBworks.com</li> </ul>				

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- <u>www.sumdog.com</u>

RESOURCES

- <u>http://edhelper.com/place\_value.html</u>
- <u>http://illuminations.nctm.org</u>
- <u>http://insidemathematics.org</u>
- <u>www.teachingchannel.org</u>
- <u>www.Learnzillion.com</u>
- <u>http://illustrativemathematics.org/standards/k8</u>
- <u>http://wiki.warren.kyschools.us/groups/wcpscommoncorestandards/</u>
- <u>www.teachingchannel.org</u>
- ABCYA.com
- Coolmath.com
- Ghost Blasters 2 Website: <a href="http://resources.oswego.org/games/ghostblasters2/gb2nores.html">http://resources.oswego.org/games/ghostblasters2/gb2nores.html</a>
- Harcourt math facts: <u>http://www.harcourtschool.com</u>
- <u>http://gamequarium.com/placevalue.html</u>
- <u>http://www.commoncoresheets.com</u>
- <u>http://www.kidsknowit.com</u>
- <u>http://www.teacherspayteachers.com</u>
- <u>http://www.learnzillion.com</u>

Student activity book page

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Vite time in hours using analog and digital clocks. Iame time to the hour on a digital and an analog clock. Describe the instruments used for measuring time and ength. Inderstand length. Directly compare two objects to determine which is onger. ort objects into 2 categories according to length. Develop language to describe and compare lengths. dentify the longest dimension of an object. Compare lengths of different objects. lepeat multiple non-standard units to quantify length. Develop strategies for measuring the length of an object. Inderstand what weight is. Compare weights of different objects. Develop strategies for measuring the weight of an object. Develop strategies for measuring the second measurements with pictures, numbers, and/or vords. Compare nonstandard units of capacity in terms of full, mpty, holds more, holds less, holds same. dentify attributes and develop language to describe nem. dentify the attribute that is common to several objects. Compare how objects are the same and different. Is a attributes to sort a set of objects. Droup data into categories based on similar attributes. Or a set of objects or data in different ways. Create a bar graph with the structure of the graph rovided. Collect, count, represent, describe and compare data.

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<ul> <li>Investigations Teacher Manuals Units 4, 7</li> <li>Family letters</li> <li>KWL charts</li> <li>Exit tickets</li> <li>Student math handbook flipchart</li> <li>What time is it? <u>Www.primarygames.com/time/start.htm</u></li> <li>Discussing Tools for Telling Time <u>http://www.timemonsters.com/</u></li> <li>Introducing Telling Time to the Half Hour <u>http://www.fi.edu/time/journey/justintime/time_quiz.html</u></li> <li>Telling Time in Minute Intervals <u>http://classroom.ic-schools.net/basic/math-time.html</u></li> <li>Introducing Inch as a Standard Unit of Length <u>http://content.scholastic.com/browse/article.jsp?id=2782</u></li> <li><u>http://www.aaamath.com/B/mea.htm</u></li> <li><u>http://pbskids.org/cyberchase/games/measurement/index.html</u></li> </ul>					

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