
Simulation

A Key Technique in Operational Research

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Synonyms:

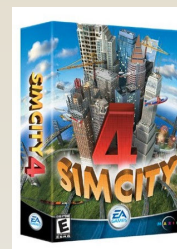
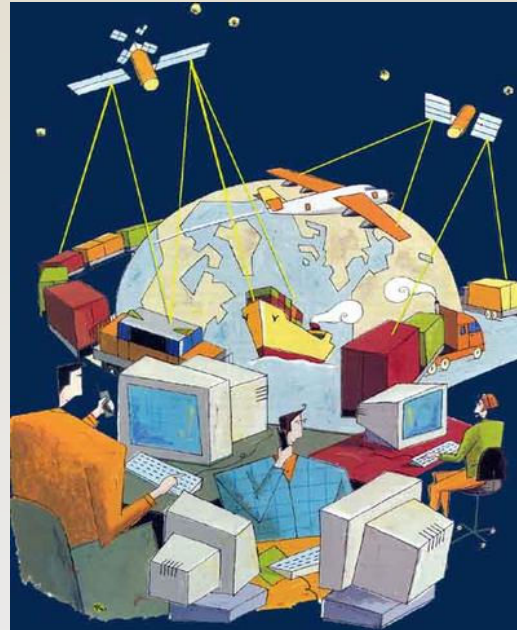
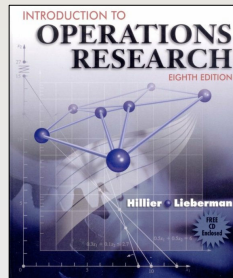
- Operations Research; Systems Analysis

Definition:

- The discipline of applying advanced analytical methods to help make better decisions.

Analytical methods used (examples):

- Linear Programming
- Network Analysis
- Meta Heuristics
- Queuing Theory
- Game Theory
- Simulation



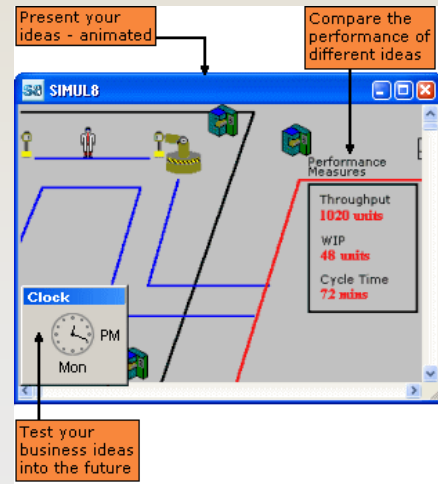
What is Simulation (2/2)?

Definition:

- Simulation is the process of designing a model of a real system and conducting experiments with this model for the purpose of understanding the behaviour of the system and/or evaluating various strategies for the operation of the system.

Purpose of simulation:

- Gaining insight into the operation of a system
- Developing operating or resource policies to improve system performance.
- Testing new concepts and/or systems before implementation.
- Gaining information without disturbing the actual system.



Simulation Modelling Classifications

Static vs. Dynamic:

- Static: No attempts to model a time sequence of changes.
- Dynamic: Updating each entity at each occurring event.

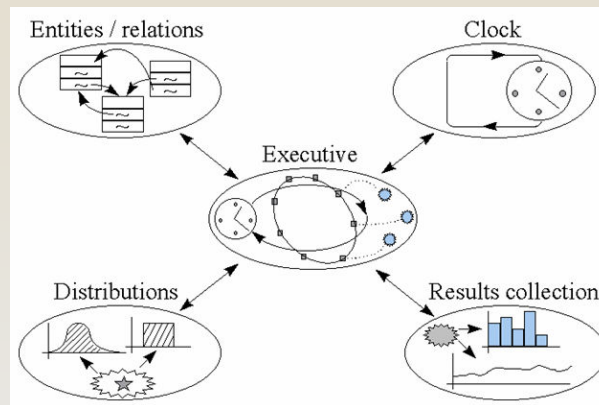
Deterministic vs. Stochastic:

- Deterministic: Rule based.
- Stochastic: Based on conditional probabilities.

Discrete vs. Continuous:

- Discrete: Changes in the state of the system occur instantaneously at random points in time as a result of the occurrence of discrete events.
- Continuous: Changes of the state of the system occur continuously over time.

Elements of a Discrete Event Simulation Model



- Entities: Tangible elements (temporary/permanent) found in the real world.
- Logical Relationships: Link the different entities together.
- Executive: Controlling the time advance (dynamic behaviour of the model).
- Random number generator: Used to provides stochastic behaviour.

Common Types of OR Simulation Applications

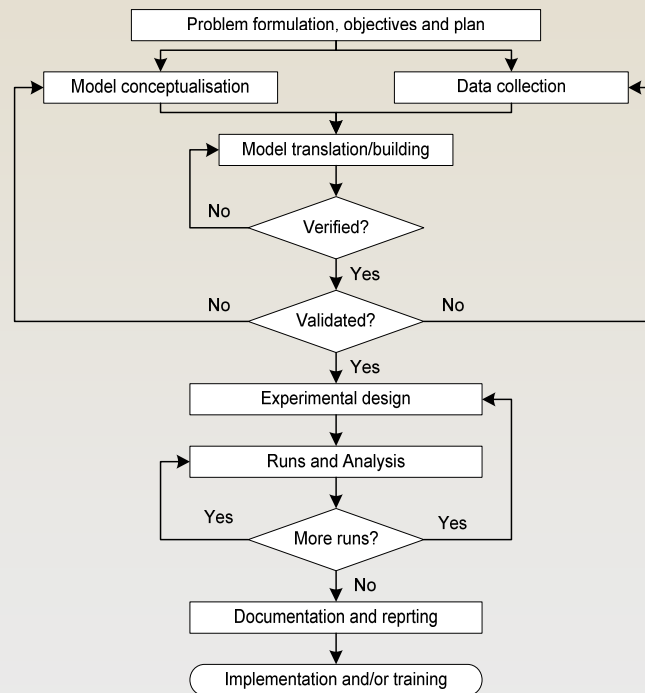
Application Types:

- Design and Operation of Queuing Systems
- Managing Inventory Systems
- Estimating the Probability of Completing a Project by the Deadline
- Design and Operation of Manufacturing & Distribution Systems
- Financial Risk Analysis
- Health Care Applications
- Applications to Other Service Industries
 - Government service, banking, hotels, restaurants, educational institutions, disaster planning, the military, amusement parks, ...

Simulation Packages:

- Arena, AutoMOD, Extend, ProModel, Quest, Simul8, Witness, etc.

The Steps in a Simulation Study



Advantages of Simulation (1/2)

Advantages:

- Interaction of random events: e.g. random occurrence of machine breakdowns
- Non-standard distributions: Only simulation gives you the flexibility to describe events and timings as they occur in real life
- Communication tool (visualisation, animation). Lets you clearly describe your proposal to others
- It is able to show the behaviour of a system (how the system develops over time) rather than just the end result.
- Makes you think: Simulation provides a vehicle for a discussion about all aspects of a process
- Most simulation packages have some optimisation add-ons; once a valid simulation model exists it can also be used for optimisation

Advantages of Simulation (2/2)

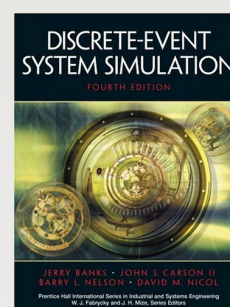
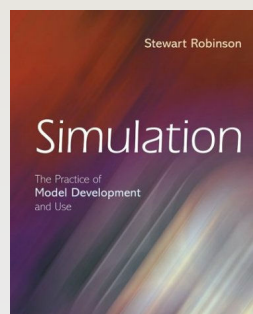
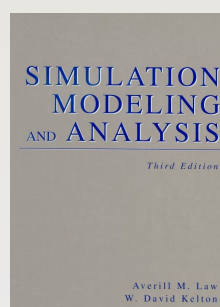
Advantages (continued):

- Basic concept of simulation is easy to comprehend and hence easier to justify to customer.
- Requires fewer simplifying assumptions and hence captures more of the true characteristic of the system under study.
- Allows us to gain insight into how a modelled system actually works and understanding of which variables are most important to performance.

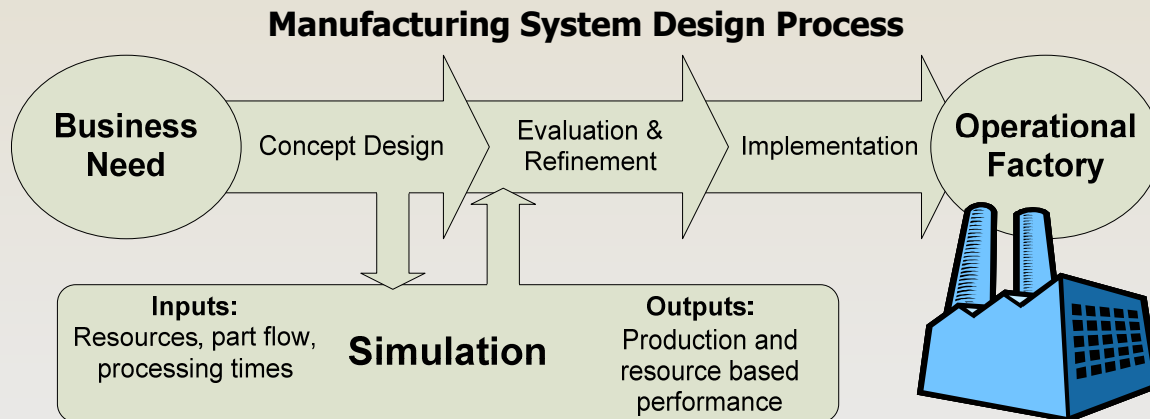
Disadvantages of Simulation

Disadvantages:

- Utility of the study depends upon the quality of the model and the skills of the modeller.
- Gathering highly reliable input data can be time consuming and therefore expensive.
- Simulation models do not yield an optimal solution, rather they serve as a tool for analysis of the behaviour of a system under conditions specified by the experimenter.



PhD Research - Background (1/2)



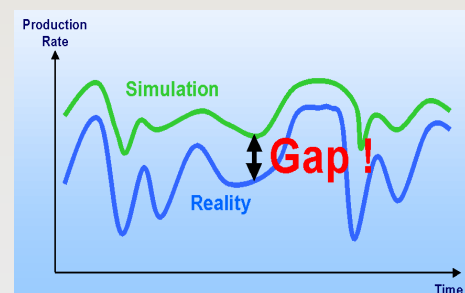
PhD Research - Background (2/2)

Statement:

- Discrete Event Simulation (DES) is now a standard tool used for the design of manufacturing systems within the automotive industry.

Common Observations:

- A gap exists between the performance prediction of a system model and the performance of the real system.
- The magnitude of the gap is bigger when simulating non existing systems.
- The magnitude of the gap is bigger when simulating manual lines.
- A standard way of taking workers into account is to model them as deterministic resources.



PhD Research - Aim and Method

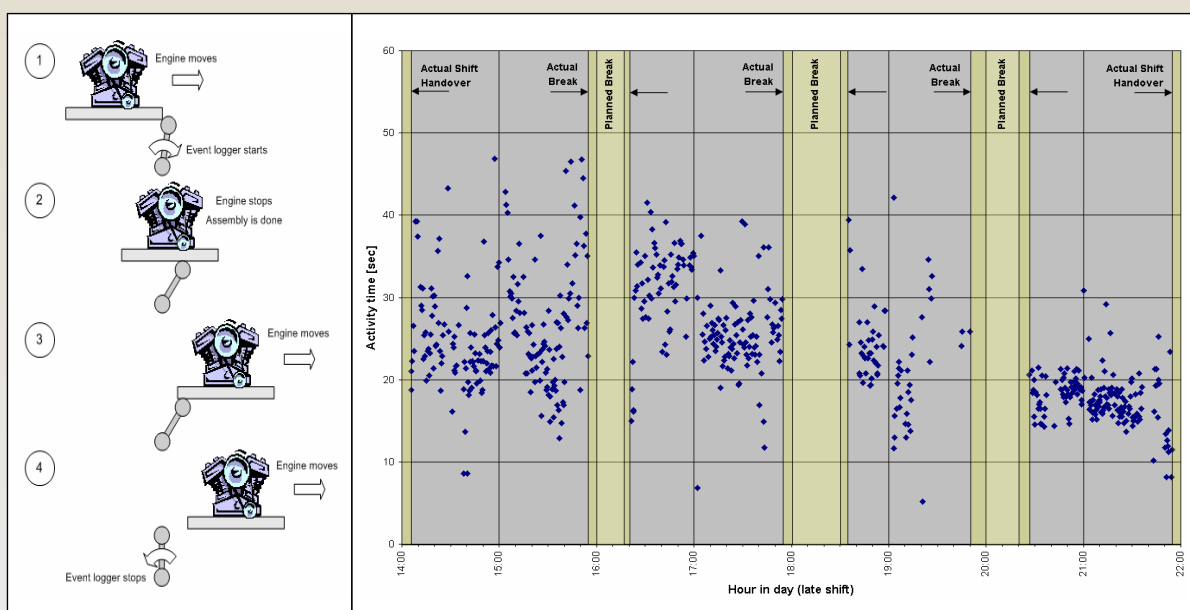
Research Aim:

- To demonstrate the importance of incorporating Human Performance Variation (HPV) models into manufacturing system simulation models.

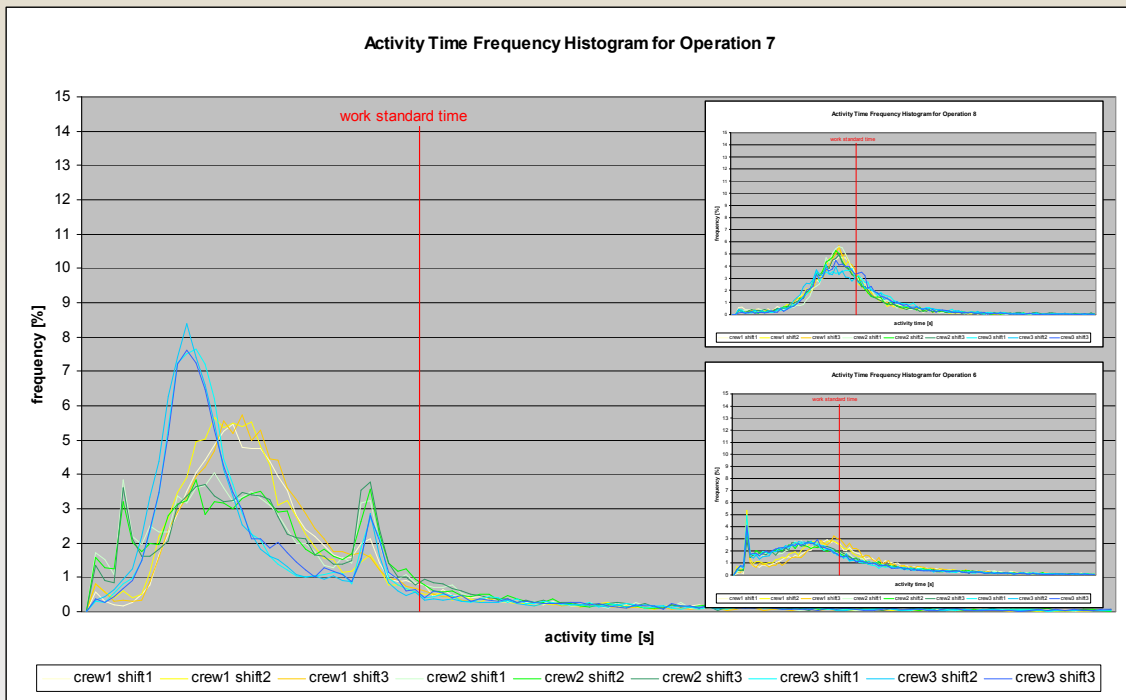
Research Method:

- Examination of the level of randomness inherent in HPV for different tasks.
- Design of representative HPV models.
- Sensitivity analysis to identify the impact that HPV has on the accuracy of manufacturing systems DES models.
- Literature review for more advanced methods of representing the human element within simulation models.

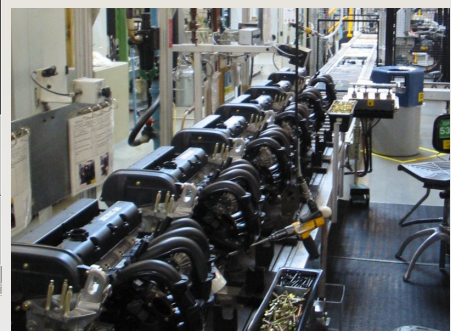
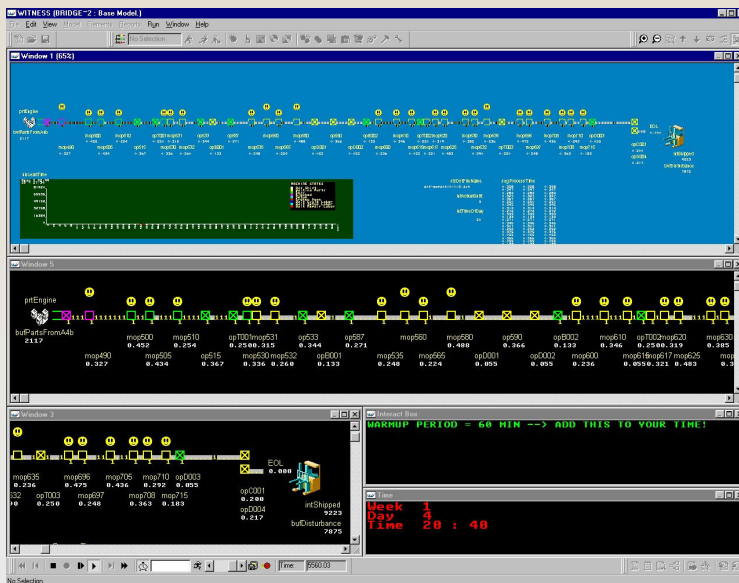
Step 1: Examination of Level of Randomness



Step 2: Design of HPV Models



Step 3: Sensitivity Analysis



PhD Research - Conclusions



Key Findings about HPV:

- Differences in activity times when workers repeat a task, between different workers, and between different work crews.
- Form of activity time distributions is dependent on the nature of the task.
- Variation of break start and duration is not dependent on the break length.

Key Findings from Sensitivity Analysis:

- Representation of HPV can have a significant effect on the behaviour of manufacturing system simulation models.
- The magnitude of impact depends on the type of variation to be represented as well as on the system to be modelled.

Main Limitation of Current HPV Modelling Approach:

- Independent representation of sources of randomness.

PhD Research - Outlook

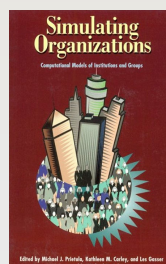
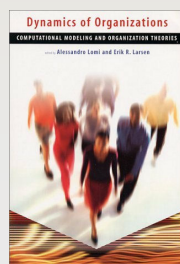
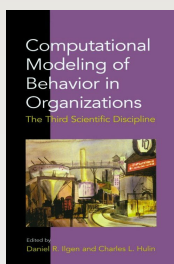


Possible Solution:

- Using Computational Organisation Theory as a methodological approach and multi-agent based simulation as a technique.

Issues:

- Complexity of the task
- Concept of pro-activeness



System Engineering Modelling of Human Performance

Bio mechanical models
Information sensing and processing models
Knowledge based/cognitive modelling approaches
Optimal control theory models
Task network models
Anthropometric models
Workload prediction models
Situational awareness models
Human reliability models
Micro models
Integrated models

Social Science Modelling of Human Behaviour

Artificial Society modelling
- Microsimulation
- Cellular automata
- Production systems
- Multi-Agent Modelling
- Learning and adaptive models
Descriptive human performance modelling
Emergency simulation

Agent-Based Modelling and Simulation (1/2)**What is ABMS?**

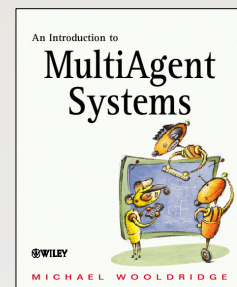
- A new approach to modelling systems comprised of autonomous interacting agents

What is an Agent?

- Any type of independent component
- ... must be adaptive (learn and change behaviour in response)
- ... has to contain both, base level and higher level rule sets
- ... fundamental feature is the capability of the component to make independent decisions

Object or Agent?

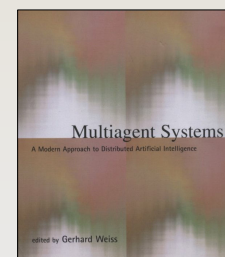
- An agent is a self directed object with additional capability of action choice

**Agent-Based Modelling and Simulation (2/2)****ABMS Application Areas:**

- Business & Organisations (manufacturing; consumer markets; supply chains)
- Economics (artificial financial markets; trade networks)
- Infrastructure (electric power markets; hydrogen economy; transportation)
- Crowds (human movement; evacuation modelling)
- Society and Culture (ancient civilizations; civil disobedience)
- Terrorism (social determinants; organisational networks)
- Military (command & control; force-on-force)
- Biology (ecology; animal group behaviour; cell behaviour)

In Applications of ABMS to Social Processes:

- Agents represent people or groups of people
- Agent relationships represent processes of social interactions
- Simple rules result in emergent organisation and complex behaviour



Current Research Project



Project Partners:

- Aston, Sheffield, and Cambridge

Project Aim:

- Investigating the role of management practices in closing the productivity gap that exists between the UK and its major international competitors.

Project Objectives:

- Assess the role of management practices
- Identify key aspects of management activity for productivity
- **Develop multi-level models of relevant variables to understand and predict practice**
- Generate ideas on good practice for productivity improvement

Results from Initial Literature Review



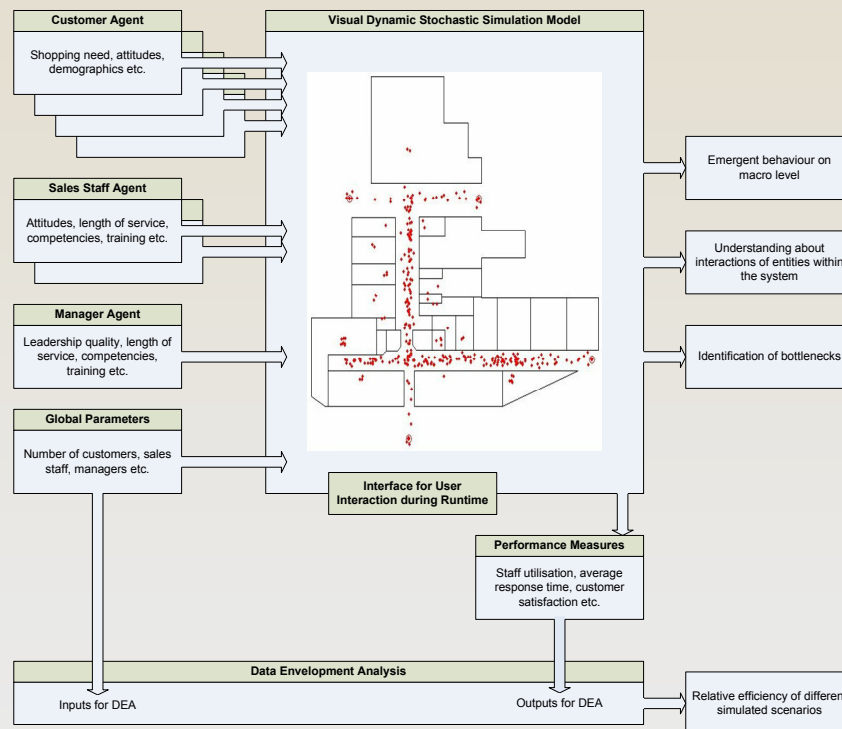
Initial Literature Review Results:

- Multi-Agent Simulation for gaining insight into the system/operation.
 - Examining social and economic processes by studying the emergence of complex behaviour from relative simple activities.
- Data Envelopment Analysis for comparative efficiency evaluation.
 - Access the relative efficiency of a variety of homogeneous decision making units (e.g. retail stores) using a variety of input and output data

Current Working Aim:

- The application of Multi-Agent Simulation in combination with DEA to understand and predict the impact of management practices on the productivity of UK/US retail stores.

Conceptual Tool Design



Summary & Conclusions

Summary:

- Discrete Event Simulation as OR technique to support decision making
- Problems involved when modelling human oriented systems
- ABMS as a possible solution to worker modelling
- ABMS as a possible solution to model the impact of management practices on productivity

Conclusion:

- Decision about the method to be used has been made
- Next steps:
 - Definition of required data/format
 - Begin with design of simple agents based on theoretical models