

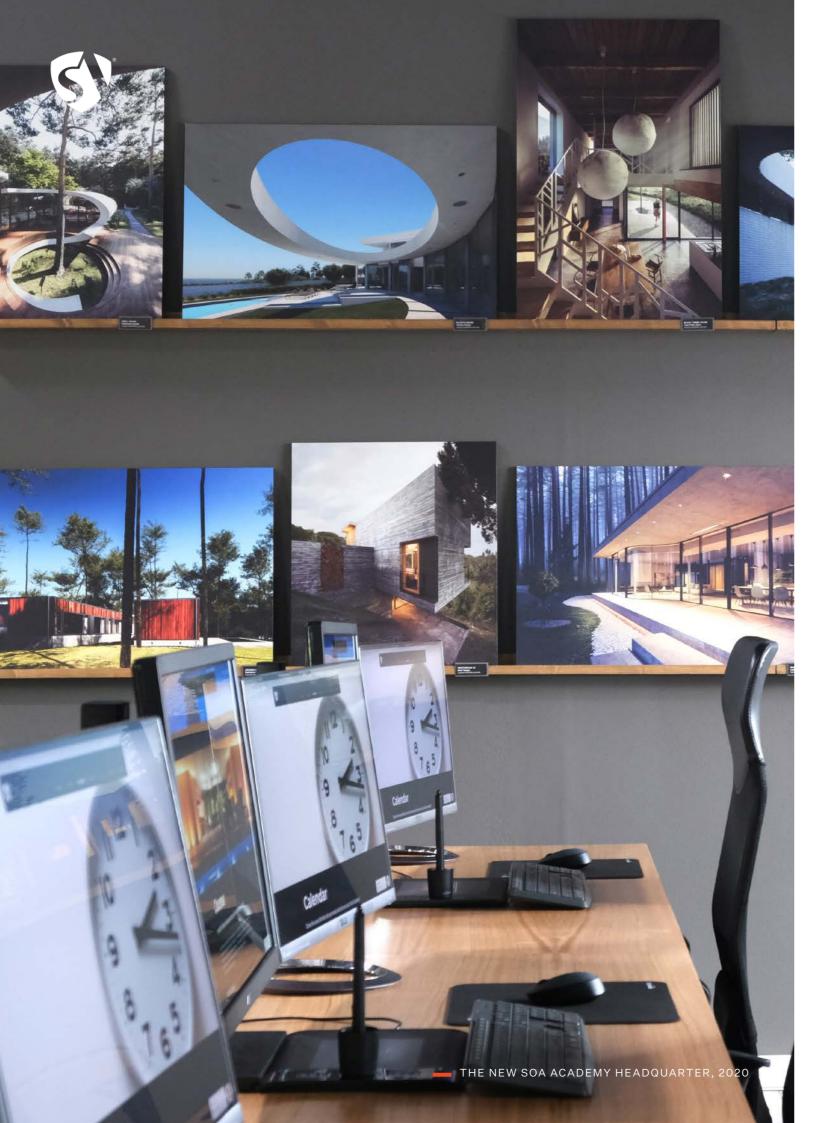
Get ready to learn.

POSTPRODUCTION & MATTE-PAINTING

Welcome to SOA Academy!

In this document you can find useful information about details and schedule of the course Corona Renderer for Instructors. Please, read this pdf carefully to understand how to register to the class and all the requirements needed to get the best from this experience!

Attention: this is an in-class course at SOA Academy.



Course details

Type of course & Length

Available seats

12 seats

In-class, at SOA Academy in Italy. 40 hours. from Monday to Friday from 9.00 to 13.00 + from 14.00 to 18.00

Prices

Euro 1,365.00 +22% VAT + Euro 55.00 (admin fee)

Software used:

Adobe Photoshop

Requirements

Basic knowledge of Photoshop and suggested a basic knowledge on a render engine.

Bonus contents

- ~40 exercise files
- 80 GB of assets
- Customized SOA Academy T-shirt / Notebook / Pen



Day #1 POSTPRODUCTION & MATTE-PAINTING

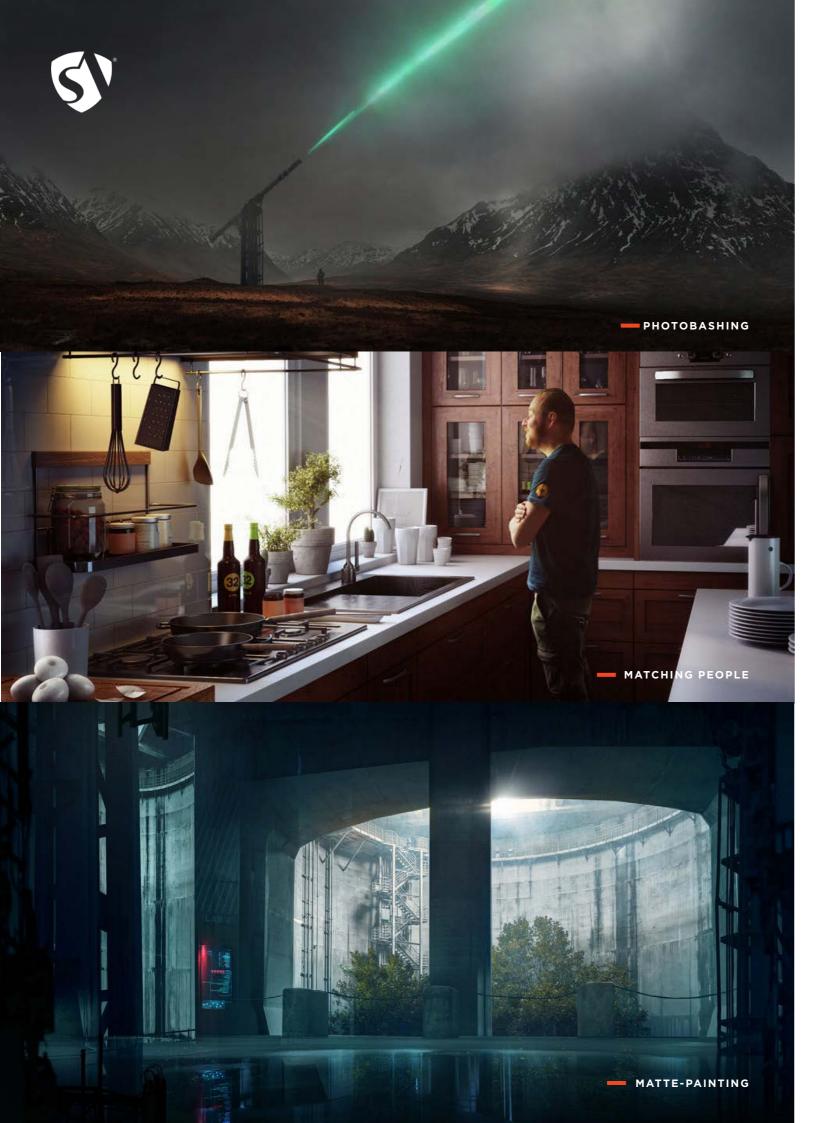
1.1 16bit Postproduction

- SOA 16bit Workflow
- Render elements
- Cut-out techniques
- Sky replecement
- Custom brushes
- Material improvements using render elements
- How to paint lights
- Smoke, glow, rain and other Fx
- Final Color grading
- Matching people into renders
- Exercises on interior and exterior.

Day #2 POSTPRODUCTION & MATTE-PAINTING

2.1 32bit Postproduction

- Image depth theory
- HDR and LDR
- Correct and control your 32-bit images
- 32-bit color grading
- Exercises on 32-bit renders
- General rules to export



Day #3

POSTPRODUCTION & MATTE-PAINTING

3.1 Photobashing

- Photobashing theory
- Drawing perspective
- Drawing light perspective
- Matching photos
- Exercises + Workshop on Photobashing

Day #4 POSTPRODUCTION & MATTE-PAINTING

4.1 Digital Painting

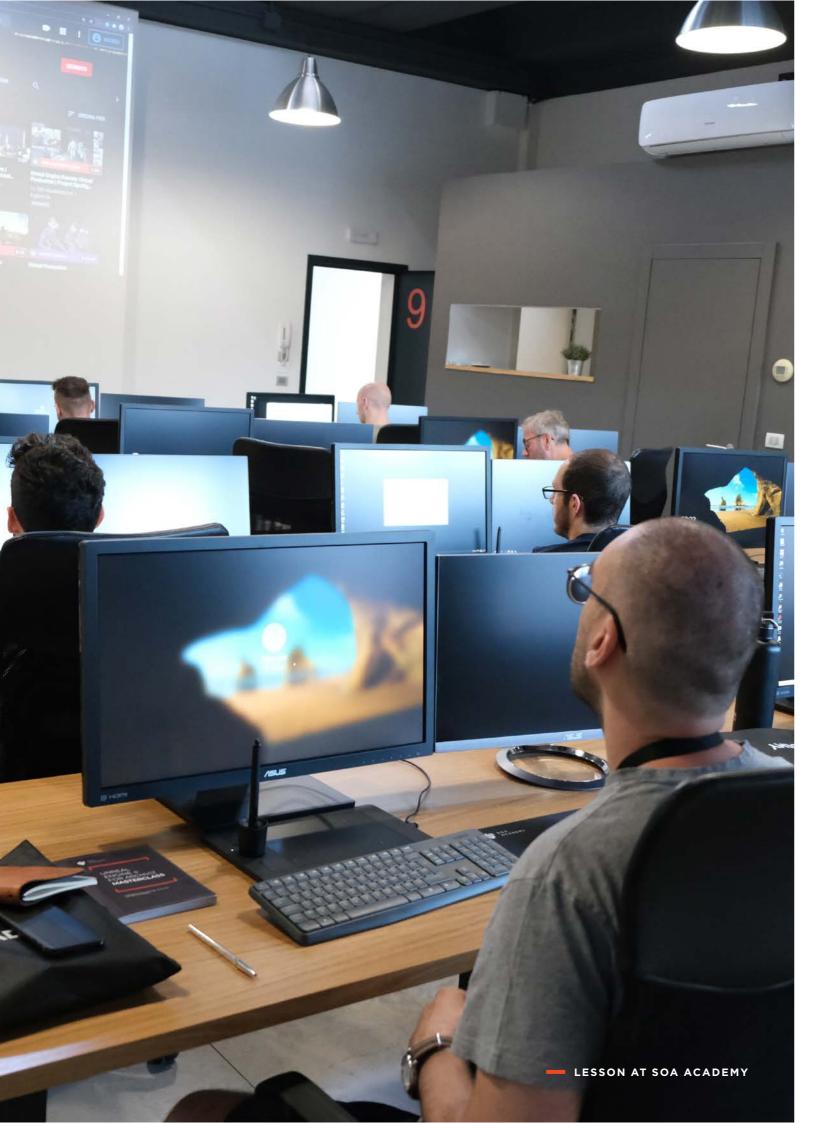
- Wacom tablet setup
- Exercises to get used to the tablet
- SOA Digital Painting workflow
- Painting black & white
- Painting colors
- Exercises + workshop on digital painting

Day #5

POSTPRODUCTION & MATTE-PAINTING

5.1 Matte-painting

- Composition & Storytelling
- Exercises on the creative process
- SOA Matte Painting workflow
- Concepts & References
- Image depth by Values
- Adding details
- Exercises + workshop on Matte Paiting



Booking process CORONA RENDERER FOR INSTRUCTORS

Step 1

Go to the course page and add it to your cart. Fill the form and complete your order.

Step 2

We'll contact you per email with further information to make the payment and the contract to sign.

Step 3

Make the bank transfer. Send us the receipt and the contract signed via email. Wait for your booking confirmation.

Step 4

We'll inform you when the payment is well-received and send you the invoice

Congratulations! Officially you're now a SOA Academy's student!

Once your booking is confirmed:

Save the dates on your calendar and get ready to join us in a unique life changing experience.

