## POWER ELECTRONICS

## Day 2 - Key Concepts

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## Notation Points

- Upper case for dc quantities.
- Lower case for ac quantities. $v(t)$
- Angle brackets < > for averages.

$$
\frac{1}{T} \int_{0}^{T} f(t) d t=\langle f(t)\rangle=F
$$

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## Notation Points

- Time-varying average (moving average):

$$
\frac{1}{T} \int_{t-T}^{t} f(\tau) d \tau=\bar{f}(t)=F(t)
$$

$$
f(t)=F(t)+\tilde{f}(t)
$$

$F(t)$ : Moving average $\tilde{f}(t)$ :Time variation

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## Time-Varying Average

(Moving average)

$$
\frac{1}{T} \int_{t-T}^{t} f(\tau) d t=\bar{f}(\tau)
$$



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## Notation Points

## RMS (Root Mean Square):

$$
\begin{gathered}
F_{R M S}=\sqrt{\frac{1}{T} \int_{0}^{T} f^{2}(t) d t} \\
\text { If } f(t)=V_{0} \cos (w t) \text { then } F_{R M S}=\frac{V_{0}}{\sqrt{2}}
\end{gathered}
$$

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## Power Electronic System

Electrical source.

Conversion.

Load.


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## Power Electronic System

## Conversion components



The Switch Matrix
If a converter has $m$ input lines and $n$ output lines, an $m \times n$ matrix allows all possible interconnections.

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## Conversion

- Consider switches alone (no storage elements). The most complicated arrangement possible is: switch matrix



## Conversion

- Polyphase case:
- Three inputs, three outputs
- High-voltage dc:
- Up to 48 or more input lines
- Perhaps 6 output lines
- Typical case:
- $2 \times 2$ matrix


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Conversion

- Typical case with only 4 switches:



## Power Electronics Focus

1) Build a switch matrix.

Hardware.
2) Determine how to operate matrix to get a desired result.

Software.
3) Use storage elements to interface with in/out. Interface.

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Conversion


Direct switch matrix (No storage)

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## Conversion

## Indirect switch matrix



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## Methods

- The usual method for design and analysis of indirect switch matrix converters is to cascade two direct switch matrices and place the storage components between them.
- Cascaded converters are common:
- Rectifier-inverter sets for motor drives
- Rectifier-dc sets for power supplies
- Dc-dc converter cascades for flexibility


## Source Conversion

- Energy conversion is not a generic process.
- User expectations:
- Voltage source.
- Generalization:
- Electrical input: (Ideal) Source.
- Electrical load: User wants ideal source.


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## Source Conversion



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## Source Conversion

Implications: We can analyze the circuit this way.


Power Electronic Circuit: Exchange energy among ideal sources.

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## Source Conversion

Interface


Large $\mathrm{C} \Rightarrow$ Little change in $\mathrm{V}_{\mathrm{c}}\left(=\mathrm{V}_{\text {out }}\right)$.

## Source Conversion

- The following slide shows a logical source conversion approach.
- The input and output are ideal dc voltages, and a switch matrix sits between them as a direct converter.
- Check the configurations.


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## Source Conversion


$\mathrm{V}_{\text {OUT }}$

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## Source Conversion

One configuration would be:


Circuit laws:

$$
\begin{aligned}
& \mathrm{KVL}: \Sigma \mathrm{V}_{\text {loop }}=0 \\
& \mathrm{KCL}: \Sigma \mathrm{I}_{\text {node }}=0
\end{aligned}
$$

## Circuit Laws

- There is a problem here!
- It would seem that the sum of voltages around the loop is nonzero!
- The reality is that wires and real devices have some (small) resistance.
- A large current will flow - and we hope will blow a fuse.


## Circuit Laws

- KVL problem: Cannot interconnect unlike voltages.
- Trouble: switches do not "know" KVL.
- Power converter: Can attempt a violation.
- But a violation will not really occur - only a problem (or a fire).


## The Reality of KVL

- We see that KVL has a concrete meaning in power electronics.
- The Law becomes: Do not interconnect unlike voltage sources.
- There is a real and often costly penalty for a violation.
- For design, we can think in terms like "Do not even try to violate KVL."


## Reality of Circuit Laws

$$
\text { KVL: } \Sigma v_{\text {loop }}=0
$$

Implication: unequal voltage sources cannot be interconnected.

In power electronics (not in other fields), we can build a circuit that tries to "violate" KVL. Attempts to connect unlike voltages yield extreme currents and failures.

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## Reality of Circuit Laws <br> 

-In the top circuit, the switch must be OFF so that KVL is not violated.
-In the bottom circuit, unfortunately, the transistor will probably fail before the fuse does anything.

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## Reality of Circuit Laws

$$
\text { KCL: } \sum i_{\text {node }}=0
$$

- The implication is that unequal current sources cannot be interconnected.
- It is possible to build a circuit that tries to "violate" KCL.


## Example: Inductor carrying current. <br> Disconnect it abruptly!

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## Reality of Circuit Laws



The switch must be ON, so that KCL is not violated.

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## Reality of Circuit Laws



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## One-Port Model


$v=\mathrm{L}$ di/dt. If current drops in $1 \mu \mathrm{~s}$, we have:

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## One-Port Model



$$
\begin{aligned}
V_{\mathrm{L}} & =\mathrm{L} d i / d t \\
& =(0.01 \mathrm{H}) \frac{-10 \mathrm{~A}}{1 \mu \mathrm{~s}} \\
& \approx-100,000 \mathrm{~V}
\end{aligned}
$$

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## Reality of Circuit Laws

KCL: Must provide a current path for any current source.


* Switching must be coordinated correctly, so as not to remove the path for $\mathrm{I}_{\mathrm{L}}$.


## Reality of Circuit Laws

- Attempts to violate KCL can generate extreme voltages, as current tries to maintain its flow.
- It is hard to protect against this - fuses do not help.
- KVL "violations" are reasonable easy to avoid.
- KCL is more problematic in practice.


## Implications for Storage

- If a fixed voltage is applied to an inductor, current rises without limit.
- This is like a short circuit, although it is OK for a short time.
- If a fixed current is applied to a capacitor, charge rises without limit.


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## Implications for Storage



$$
v_{L}=L \frac{d i}{d t}
$$

Must be time-limited, if we apply dc voltage to an inductor. In the ideal arrangement, there is no limitation on the current. An inductor will not sustain dc voltage.

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Must be time-limited.
Cannot apply dc current to a capacitor.
Capacitor will not sustain dc current.

## Implications for Storage

- An inductor cannot sustain dc voltage over extended times.
- A capacitor cannot sustain dc current over extended times.


## Implications for Storage

Since $v_{\mathrm{L}}$ must have no dc and $\mathrm{i}_{\mathrm{C}}$ must have no dc, it must be true that:

$$
\left.\left\langle v_{L}\right\rangle=0, \quad<i_{C}\right\rangle=0 .
$$

These are key to circuit analysis: an inductor carries no average voltage; a capacitor carries no average current.

$$
\begin{aligned}
& <V_{\mathrm{L}}>=0 \\
& <i_{\mathrm{C}}>=0 \\
\rightarrow & \mathrm{KVL} \text { and } \mathrm{KCL}
\end{aligned}
$$

## Implications for Switching

- We want ideal sources (source conversion concept).
- We cannot use a switch matrix for direct connection of voltage sources or of current sources.


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## Implications for Switching



If $C$ is large and $i_{C}$ is bounded, then $d v / d t$ can be as small as desired want.

## Implications for Switching

The previous statement means that a large capacitor acts as a voltage source over short times.


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## Implications for Switching



$$
\begin{aligned}
v_{L} & =L \frac{d i}{d t} \\
\frac{d i_{L}}{d t} & =\frac{v_{L}}{L}
\end{aligned}
$$

If $L$ is large and $v_{L}$ is bounded, then di/dt can be made as small as desired.

## Implications for Switching

The previous statement means that a large inductor acts as a current source over short times.


## Source conversion

## Implications for Switching

- Any useful converter must mix voltage and current sources.
- "Voltage converts to current,"
- "Current converts to voltage."


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## Implications for Switching

The user wants ideal sources but we can't just use either V or I . Must mix these.


Problems


No problem

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## Implications for Switching

$\stackrel{+}{\bar{\square}} \downarrow$ No problem
$\square+$ Example: Connecting two
$\overline{\overline{=}} \overline{\bar{T}}$ Problems batteries in parallel, one ok, one discharged.


# Implications for Switching Source conversion 

Voltage $\rightarrow$ Current
Current $\rightarrow$ Voltage

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## Implications for Switching



## Because of KVL and KCL, neither of these can deliver useful energy.

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## Implications for Switching



These are valid combinations.

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## Implications for Switching

## Possible useful configuration (a)



We can achieve
(a) with something
like (b).
Looks like a current source (b)

## Diode Bridge Example

Of all possible connections, only one remains after KVL, KCL, and conversion requirements are met.

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## Diode Bridge Example



KVL problem


KVL problem

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## Diode Bridge Example



## KCL problem



## Diode Bridge.

The only combination That does not violate KCL or KVL

## Diode Bridge Example

Can do the same with a resistor, rather than a current source. No KCL issues.


# No KCL problem, but $I_{\text {RESISTOR }}=0$ and therefore <br> Power = 0 



Diode Bridge. KVL and KCL are useful for us.

## Summary of Analysis Rules

1. Conservation of energy.
2. Source conversion.
3. KVL: avoid voltage source interconnection.
4. KCL: provide current paths.
5. $\left\langle v_{L}\right\rangle=0$
6. $\left\langle i_{C}\right\rangle=0$

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## Switching Functions


$n$ output lines

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## Switching Functions

- The element at row $i$ and column $j$ represents switch ij and function $q_{i j}(\mathrm{t})$.
- The matrix Q has elements that correspond to each individual switch.


$q=1$ or 0 at any time


## Switching Functions

- We have a physical switch matrix with $m$ rows and $n$ columns.
- Each switch is either on or off.
- Define a switching function, $q(t)$ as 1 when a device is on, 0 when off.


## Switching Functions

- Now, each physical switch is associated with a simple discrete function.
- Do not forget about time.
- We can define a switch state matrix, $\mathrm{Q}(t)$.


## Switching Functions

- We can define our software problem in terms of choices of switching functions.
- We can find out the expected waveforms in many types of converters.


## Summary So Far

- KVL and KCL represent restrictions on what we can do.
- Switching functions make our actions easier to quantify and analyze.


## Switching Functions

- The functions support shorthand notation for KVL and KCL analysis.
- More important, they give mathematical expressions that represent converter action.


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## Example



## Example

KVL says we cannot have 1,1 and 2,1
ON or 1,2 and 2,2 ON, simultaneously.

KVL: Not 1,1 + 2,1 ON together. Not 1,2 + 2,2 ON together.
KCL: Not 1,1 + 2,1 OFF together. Not 1,2 + 2,2 OFF together.

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## Example

Compact description of the restrictions:

- KVL: $q_{11}+q_{21} \leq 1$

$$
q_{12}+q_{22} \leq 1
$$

- KCL: $q_{11}+q_{21} \geq 1$

$$
q_{12}+q_{22} \geq 1
$$

- Both:

$$
\begin{aligned}
& q_{11}+q_{21}=1 \\
& q_{12}+q_{22}=1
\end{aligned}
$$

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## Example

The last two expressions can be written together as:

$$
\sum_{i=1}^{N} q_{i j}=1
$$

"One and only one switch on at a time, for each column."

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## Example 2

 connected through a switch matrix to a load. The sources share a reference point.

KVL :

$$
\sum_{i=1}^{4} q_{i 1} \leq 1 \quad \sum_{i=1}^{4} q_{i 2} \leq 1
$$

KCL : No restriction.

## Switching Functions

- We can define our software problem in terms of choices of switching functions.
- We can find out the expected waveforms in many types of converters.


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1
Example 3

$$
\begin{aligned}
& q_{12}=0 \\
& q_{22}=0 \\
& q_{32}=0 \\
& q_{41}=0 \\
& q_{42}=1
\end{aligned}
$$

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## Example 3

$$
\begin{aligned}
v_{\text {out }}= & q_{11} v_{a}+q_{21} v_{b}+q_{31} v_{c}+q_{41} 0 \\
& -q_{12} v_{a}-q_{22} v_{b}-q_{32} v_{c}-q_{42} 0 \\
v_{\text {out }}= & \sum_{i=1}^{4} q_{i 1} v_{i}-\sum_{i=1}^{4} q_{i 2} v_{i}
\end{aligned}
$$

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## Example 3

The result is a "piecewise sinusoid."


## So far

1) $\mathrm{KVL}+\mathrm{KCL}$ :

Shorthand notation to understand the restrictions.
2) Outputs: (Voltage to current)

Given by products of switching functions and waveforms.

$$
\begin{aligned}
& V_{o u t}=Q V_{i n} \\
& I_{i n}=Q I_{o u t}
\end{aligned}
$$

## Switching Devices

- Characteristics of an ideal switch:
$>$ Any polarity of $v$ or $i$, and no limits.
$>$ Can turn on or off at any time.
$>$ On, $v=0$. Off, $i=0$.
$>$ Acts instantly.


## Switching Devices

- Real devices do not do any of this, of course.
- But even the best possible parts still have polarity limitations.


## Switching Devices

- Some typical devices and capabilities are given below.
- For silicon PN devices, the typical forward drop is 1 V (not 0.7 V ).


## Diodes

- Current ratings exist from 1 A to nearly 10,000 A.
- Voltage ratings are from 10 V to 20 kV .
- Not both at once (highest is about 5,000 A, 5,000 V).


## Diodes

- Power junction devices with speeds of 20 ns to about $100 \mu \mathrm{~s}$ are used. As a general rule, large devices are slower.
- However, certain device grades are very slow.


## Diodes

- Example: 1N4004 rectifier diode, $1 \mathrm{~A}, 400 \mathrm{~V}$, speed is about $2 \mu \mathrm{~s}$.
- MUR140 ultrafast rectifier diode, $1 \mathrm{~A}, 400 \mathrm{~V}$, speed is about 20 ns .


## Diodes

- Schottky diodes are also widely used in power electronics.
+ Lower forward drop
+ Very fast
- Lower voltage ratings
- Higher leakage
- Emerging: SiC Schottkys, rated to 600 V or more (e.g. $600 \mathrm{~V}, 10 \mathrm{~A}$, extremely fast)


## Bipolar Transistors

- Rarely used as power switches now.
- IGBTs have replaced them in nearly all applications.


## BJT

- Speed depends on absolute and relative rating.
- Typical devices (several amps and above) switch in 500 ns to a few tens of microseconds.


## FET

- Most power devices are enhancement types that require a few volts between gate and source to turn on.
- Faster than BJTs, but lower ratings.
- Easy to use in parallel for high current.


## FET

- Individual devices to about 100 A and 1000 V .
- Maximum power (single device) is about 10 kW .
- Modular packages with multiple devices can reach 500 A.


## FET

- Power FETs are constructed as millions of small devices in parallel.
- The process inherently adds a "reverse parallel" diode internally.


## SCRs

- The generic term is thyristor.
- These are PNPN multi-junction devices.
- "Latching" behavior: either off, or on, with a gate pulse.
- The SCR acts like a diode when on.


## SCRs

- Ratings similar to diodes. Devices that can handle 6000 A and 6000 V simultaneously are available.
- Constructed as single-wafer devices.
- Relatively slow, $1 \mu \mathrm{~s}$ at best.


## Other Thyristors

- GTO: an SCR that can be forced off with a negative gate pulse
- Light-fired SCR: an SCR that can be triggered with photons (from a laser)
- TRIAC: two SCRs in reverse parallel


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## Other Thyristors



## TRIAC



## Combined Devices

- Combination devices are becoming popular.
- The oldest is the Darlington pair of BJTs.
- The IGBT is similar to a Darlington FET/BJT combination.


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## Combined Devices

- IGBT (Insulated-Gate Bipolar Transistor).
- Darlington combination of an FET and a BJT.



## Combined Devices

- The IGBT combines gate behavior of FET with low voltage drop of BJT.
- Very popular for inverters.
- Devices are rated up to 1200 V and 1200 A .


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## Combined Devices

- IGBT is somewhat faster than BJT.
- High-power combinations are also available.
- Example: IGCT.


## Restricted Switches

- Semiconductors (even the best ones) have polarity limitations.
- The restricted switch concept represents polarity effects in an ideal way.
- Classic example: Ideal diode conducts forward, blocks reverse.


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## Restricted Switch

- Idealized device with polarity

Ideal diode


- $V_{\text {forward }}=0 \quad I_{\text {leak }}=0$


## Restricted Switch Types

- Ideal diode
- No forward voltage drop
- No leakage current
- Action is determined by terminal conditions
- Symbol: triangle and bar
- Forward conducting, reverse blocking switch (FCRB)


## Restricted Switch Types



Triangle shows
carrying direction
$0-10$
Bar shows
blocking action


Conducts in both directions.
Does not block. Piece of wire
$\circ-1 \mid 0$
Prevents flow in both directions.
Open circuit


Example: Rectifier diode

## FCFB

- Forward-conducting forward blocking (FCFB) switch
- Conducts or blocks in forward direction
- Needs a gate to establish operation
- Action is not allowed in reverse
- Describes a BJT or IGBT



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## FCFB



# Symbol. Action not defined in reverse. 



## Example of implementation

## FCBB

- Forward conducting, bidirectional blocking (FCBB)
- Always blocks in reverse, can carry or block forward.
- This describes a GTO, or a reverseblocking IGBT.



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## FCBB

 without gate restrictions


Possible implementation of FCBB

## BCFB

- Bidirectional conducting, forward blocking (BCFB)
- Always allows reverse flow, but can carry or block forward
- Describes an ideal power FET


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## BCFB




Possible implementation: Power MOSFET

## Possible implementation

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## BCBB

- Bidirectional conducting, bidirectional blocking (BCBB)
- Describes an ideal, or bilateral switch Sometimes called a bilat


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## BCBB



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## Restricted Switch Types



7 FCRB
(RCFB is flipped version)


Five restricted switches

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## Restricted Sowitch Types



## Making

 bilateral switches




## Switch Requirements

- The specific switch requirements can be identified through a direct process:
- Check the current direction when the device is on.
- Check the blocking polarity when the device is off.


## Restricted Switch Action

- Restricted switch types can be selected based on converter function.
- Example: Rectifier (for voltage to current conversion) should block ac voltage and carry dc current.


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## Restricted Switch Action AC (V) to DC (I) converter

AC V: Need switches to block in both directions


DC I: Need switches to conduct in 1 direction.

## Restricted Switch Action

- Types of converters (voltage $\rightarrow$ current)
-Dc-dc: Unilateral devices (FCFB, FCRB)
-Ac-dc: FCBB
-Dc-ac: BCFB
-Ac-ac: BCBB


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## Restricted Switch Action

DC - DC Unipolar



AC (V) - DC (I)


SCRs, GTOs
AC (I) - DC (V)


FET, BJT+Diodes, IGBT+Diodes

DC (V) - AC (I)


IGBT, FET
AC - AC


Bilateral

## Restricted Switches

- The specific switch requirements can be identified through a direct process:
- Check the current direction when the device is on.
- Check the blocking polarity when the device is off.


## Restricted Switches

- Choose a function (FCRB, FCFB, etc.) to match the need.
- Identify the function with a device (diode, FET, etc.).
- This is a basic approach for initial solution of the hardware problem.


## Restricted Switches

- Restricted switches are ideal except for polarity. No drop, no leakage, instant action, etc.
- FCRB = ideal diode
- FCFB = "ideal BJT"
- BCFB = "ideal FET"


## Analysis of Diode Circuits

- The action of a diode (FCRB switch) is determined solely by the terminal conditions, not by an external gate.
- Once we know how to analyze diode circuits, the others follow.


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## Analysis of Diode Circuits



Depends on terminal relations

We can build any circuit with these two devices.



## Analysis of Diode Circuits

- The reality is that we do not know how to perform a direct circuit analysis when ideal diodes are present.
- But, diodes can only be on or off.
- Need to perform a "piecewise" analysis.


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## Analysis of Diode Circuits



ON/OFF (which?)


## Stays ON until i=0



Stays OFF until v=0

## Analysis of Diode Circuits

- Diodes react only to terminal conditions:
- If the device is on, it remains on while the current is positive.
- If the device is off, it must turn on when the voltage is positive.


## The Trial Method

- Any diode in a circuit must be either on or off.
- The diode state (on or off) determines the circuit configuration.
- Once the configuration is known, the circuit can be drawn and analyzed.


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## The Trial Method



Suppose we know which are on and which are off.

## Configuration

## The Trial Method

- Although the diode states are not arbitrary, we are free to assign states and then check the result.
- This is a trial and error method. But with a little practice, there are few errors.


## The Trial Method

- Diodes satisfy KVL and KCL.
- Diodes always carry forward current, and block reverse voltage.
- In the trial method, we assign diode states, then check for consistency.


## The Trial Method

- To check:
- KVL and KCL must be satisfied.
- On diodes must carry i>0.
- Off diodes must block $v<0$.
- If the checks are OK, the assigned states are valid. If not, try another.


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## Keys

- Draw the configurations.
- Check polarities.
- If inconsistent, use polarities as a way to reassign states.


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## Basic Example A simple rectifier connection



There are 16 configurations. Only one satisfies KVL, KCL, and power flow objectives.

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## Basic Example

- Try a few configurations with the trial method.

They cannot be on at the same time.

They cannot be
off at the same time.


KVL and KCL not consistent

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## Basic Example



- KVL, KCL: Ok
- ON-State: Ok OFF-State: Inconsistent.


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## Basic Example



- KVL, KCL: Ok
- ON-State: Ok OFF-Voltage: Consistent if $\mathrm{V}_{\text {in }}>0$


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Diode is always on. Voltage is not relevant. Current requires ON state.

## The Trial Method

- The method works for complex circuits.
- Diodes are passive switches, since their action is governed by terminal conditions.
- Switches with gates are active.


## The Trial Method

- Devices such as the FET can be analyzed as combinations:
- If the gate is high, the device is on.
- If the gate is low, the reverse parallel diode must be checked.
- The FCBB switch is similar (dual).


## Summary

- Restricted switches, combined with the trial method, allow us to analyze idealized power converters.
- New power semiconductors try to approach ideal behavior.

