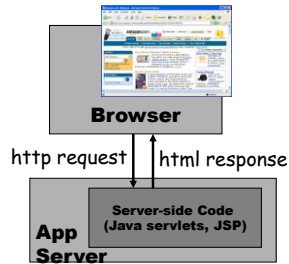


Pure server-side Web Applications with Java, JSP

- Discussion of network-level http requests and responses
- Using the Java programming language (Java servlets and JSPs)
- Key lesson: The role of application servers
 - The "OS" of web apps
 - Data contained in app server's request, session, application scopes



Application Servers: the Essential Tool of Server-Side Programming

- Java servlet containers, responsible for
 - facilitating the http communications
 - Providing web app context
 - ...
- May also (but not necessarily) operate as web servers, I.e., serve static pages
- Tomcat is an app server and the reference implementation of the Java servlet and JSP specifications
 - Also serves static pages
 - The statement "Tomcat is a Web server" is not accurate

Install and Check Tomcat

Discussion

Installing Tomcat

- Install stable production release
 - Do not install alpha, beta, “milestone”, or “nightly” builds
- You need a J2SE or J2SDK (at least 1.4)
- If installed in directory X, set environment variable JAVA_HOME to X
- Use self-extracting .exe and follow directions
- Set CATALINA_HOME to directory where Tomcat is installed

Starting and Testing Tomcat

- Start Tomcat using `bin/startup.bat` or “Start Tomcat” icon in program group
 - Preferably do not set up Tomcat as an “automatic start” service
- Browse to <http://localhost:8080/>
 - You should see Jakarta project home page
 - If failure, come to discussion
- Run <http://localhost:8080/examples/jsp/dates/date.jsp>

HTTP Requests and Responses

HTTP Basics

- TCP/IP protocol used by Web servers, clients
- Synchronous
 - i.e., client sends request waits for response
- Stateless
 - i.e., all info needed by server-side must be contained in http request
 - Using appropriate session management techniques app servers go around restrictions of statelessness
- We show next the request and response message strings that go back and forth in interactions
 - Only for educational purposes.
 - You will never code such strings directly. App server will do it for you.

http too slow ?

- Yes
- We will later discuss websockets, in the context of content-rich and live visualizations

Syntax of an HTTP Request

- `<method> <request URI> <HTTP-version>`
 - Important ones: GET & POST
 - See reference for explanations of other methods: HEAD, PUT, DELETE, CONNECT, OPTIONS, TRACE
- Header fields
 - Accept: text/html, text/xml, ...
(acceptable response types)
- Message body (optional) (after blank line)

Example HTTP request

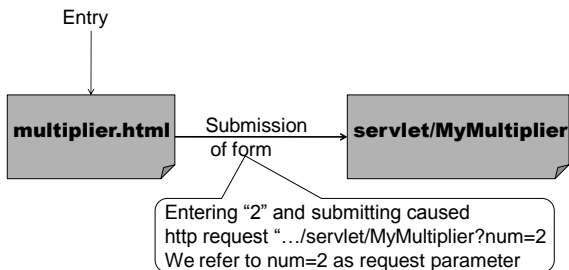
```
GET / HTTP/1.1
Host: www.db.ucsd.edu
User Agent: IE/8.0
Accept: text/html, text/xml
...
```

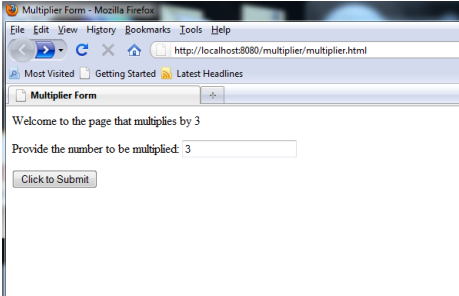
Syntax of an HTTP response

- Reminds email syntax
- `<HTTP-version> <status-code> <reason>`
 - E.g., status codes from 500-599 indicate server-side errors
- Header fields
 - `Content-Type: text/html` (or other type)
- Message body (optional) (after blank line)

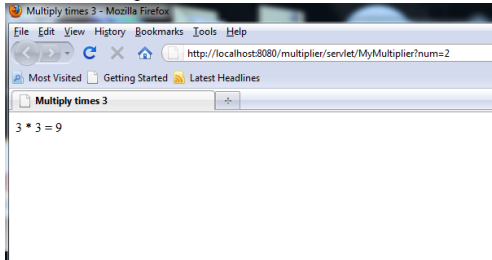
Communicating Data From Browser to Server via Forms: GET, POST and parameters

- Overview of the "multiplier" application





Issuing a /servlet call directly is not supported any more since Tomcat 6.0 because it is a security liability (see later why). For simplicity, let us assume it is Supported and we will see a few slides later how you can actually invoke a servlet



Communicating Data Provided in Forms: GET, POST and parameters

- The HTML of **multiplier.html**

```
<HTML>
<HEAD><TITLE>Multiplier Form</TITLE></HEAD>
<BODY>
Welcome to the page that helps you multiply times 3
<p>
<FORM METHOD="GET" ACTION="/servlet/MyMultiplier">
Provide the number to be multiplied:
<INPUT TYPE="TEXT" NAME="num"/> <p>
<INPUT TYPE="SUBMIT" VALUE="Click Here to Submit"/>
</FORM>
</BODY>
</HTML>
```

If you are not fluent HTML try to write your resume in HTML using just a text editor

POST vs GET (mechanics)

- Upon submitting "2" the browser emits URL
 - `http://localhost:8080/multiplier/servlet/MyMultiplier?num=2`
 - `GET /multiplier/servlet/MyMultiplier?num=2 HTTP/1.1`
Host: localhost:8080
- If HTML form may create more than 255 characters use `<FORM METHOD=POST ...`
 - Form data will be in body of http request
 - `POST /multiplier/servlet/MyMultiplier HTTP/1.1`
Host: localhost:8080

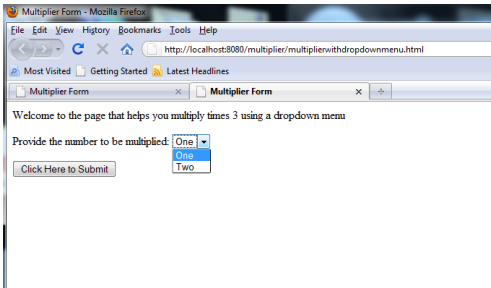
num=3

GET vs POST; when to use

- GET
 - Supposed to retrieve a resource from the server
 - Bookmarking friendly
 - Easy fiddling of parameters (security hole)
 - Caching bug friendly (more later)
- POST
 - Supposed to change server state
 - Can transmit far larger arguments
 - Arguments not displayed on the URL
 - Browser says "data will be POSTed again"

More Input Forms: Dropdown menus

```
<HTML>
<HEAD><TITLE>Multiplier Form</TITLE></HEAD>
<BODY>
  Welcome to the page that helps you multiply times 3
  using a dropdown menu<p>
  <FORM METHOD="GET" ACTION="/servlet/MyMultiplier">
    Provide the number to be multiplied:
    <SELECT NAME="num">
      <OPTION value="1">One</OPTION>
      <OPTION value="2">Two</OPTION>
    </SELECT>
    <p>
      <INPUT TYPE="SUBMIT" VALUE="Click Here to Submit"/>
    </p>
  </FORM>
</BODY>
</HTML>
```



Encoding URIs

- HTTP only permits letters, digits, underscores and a few more
- Browsers take care of "special" symbols, using the RFC2277 encoding

Example of Encoding Characters in a URI Using the RFC2277

- Consider a page asking for emails

```
<HTML> <TITLE>Email Submit Page</TITLE> <BODY>
<FORM METHOD=GET
  ACTION=http://gyro.ucsd.edu:8080/subemail.jsp>
  Type your e-mail here:
  <INPUT TYPE="text" NAME="eml"/> <P>
  <INPUT TYPE="SUBMIT" VALUE="Click Here"/>
</FORM> </BODY> </HTML>
```

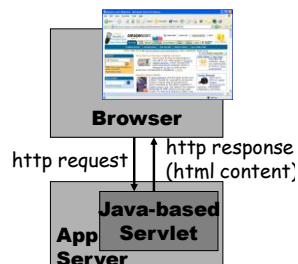
- User types yannis@cs.ucsd.edu

```
-GET /subemail.jsp?eml=yannis%40cs.ucsd.edu HTTP/1.1
Host: gyro.ucsd.edu:8080
```

Servlets: The Assembly Language of Java-based Web Server-Side Programming

Java-Based Server-Side Programming 101: Servlets

- Servlet: Java program run inside the app server (Tomcat in 135)
- Inputs http requests
 - App server provides request data to servlet in appropriate object format
- Typically (but not necessarily) return http responses of html content type



Multiplication example revisited: Browser -> App Server -> Servlet

- Create Web app (directory) `multiplier` under `webapps`
- Place `multiplier.html` in it
- Browse to <http://localhost:8080/multiplier/multiplier.html>
- When form is submitted browser issues http GET request
 - ACTION specifies URL to be invoked
 - URL of servlet may be relative (as below)
 - "servlet" is not directory; simply indicates it is servlet
 - Or absolute (would be <http://localhost:8080/multiplier/servlet/MyMultiplier>)
 - further issues if servlet is in package

Multiplication example revisited: Browser -> App Server -> Servlet

- Application server knows where compiled code MyMultiplier.class resides
 - Details coming up
- Activates MyMultiplier.class, passing the request parameters in object format
 - Details coming up
- MyMultiplier.class prints html in the http response
- Next: The Java code of MyMultiplier.java

```
import java.io.* ;
import java.text.* ;
/* following packages encapsulate Servlet API */
import javax.servlet.* ;
import javax.servlet.http.* ;

public class MyMultiplier extends HttpServlet {
    /* Overrides doGet coming with HttpServlet */
    public void doGet(HttpServletRequest req,
                      HttpServletResponse res)
        throws ServletException, IOException {
```

```
res.setContentType("text/html");

PrintWriter out = res.getWriter();

out.println("<HTML><HEAD><TITLE>
            Multiply times " + 3 +
            "</TITLE></HEAD> "
            );
out.println("<BODY>");

String parameter = req.getParameter("num");

/* Ignoring the possibility that parameter is not integer */
out.println(parameter + " * " + 3 + " = " +
            3 * (Integer.parseInt(parameter)));
out.println("</BODY>");
out.println("</HTML>");
}
```

Compiling & Deploying the Servlet

- Place `MyMultiplier.java` in `multiplier/src`
 - Not necessary, but good principle to separate java sources from classes
- Compile `MyMultiplier.java`
 - Include in `CLASSPATH` environment variable
`<CATALINA_HOME>\common\lib\servlet.jar`
- Make sure the following appears in `<CATALINA_HOME>\conf\web.xml`

```
<servlet-mapping>
  <servlet-name>invoker</servlet-name>
  <url-pattern>/servlet/*</url-pattern>
</servlet-mapping>
```
- Place `MyMultiplier.class` in `multiplier/WEB-INF/classes`
- Restart Tomcat

Servlet Life Cycle

- First time a servlet is called:
 - `init()` method is called
 - Normally provided by `HttpServlet`
 - Unless you want to set up resources that exist for the whole lifetime of the servlet (rare)
 - Object (extending `HttpServlet`) is instantiated and becomes memory resident from now on
 - Class variables exist for entire life of object
- Series of GET, POST, ... HTTP calls lead to `doGet()`, `doPost()`, etc calls to the object
- Servlet removed with `destroy()`
 - Tomcat may call `destroy()` any time
 - you may write your own `destroy()` to save state upon receiving `destroy()`

Handling POST Method Calls

- Whether parameters are communicated by GET or POST is normally irrelevant to your code
- However you have to provide (override) `doPost()` of `HttpServlet`

```
public void doPost(HttpServletRequest req,
    HttpServletResponse res)
    throws ServletException, IOException {
    doGet(req, res);
}
```

Handling the Other Method Calls

- DELETE, HEAD, OPTIONS, PUT, TRACE
- Corresponding `doDelete()`, `doHead()`, etc
- Normally developer does nothing
- `HttpServlet` provides defaults

Deployment Descriptor and URL Mapping

- Provide configuration/deployment information in `WEB-INF/web.xml`
 - Use URL mapping
 - if you do not want users to know that you use servlets (and which servlets you use)
 - by mapping the servlet's actual name to a URL pattern (aka servlet alias)
- ```
<web-app>
 <!-- ... other stuff we saw ..>
 <servlet-mapping>
 <servlet-name>multiplier</servlet-name>
 <url-pattern>/multiply</url-pattern>
 </servlet-mapping>
</web-app>
```
- Can access servlet by `http://localhost:8080/multiplier/multiply?num=5`

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## Wildcards in URL Patterns

- URL pattern may include `*`

```
<servlet-mapping>
 <servlet-name>action</servlet-name>
 <url-pattern>*.do</url-pattern>
</servlet-mapping>
```
- Any URL pattern matching `*.do` will invoke the `action` servlet
  - Disambiguation rules

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## Servlet Initialization Parameters: Definition in web.xml

- Assume we want to change the multiplication factor without having to change and recompile the `MyMultiplier.java` servlet
- Add in web.xml initialization parameter

```
<servlet>
 <!-- ... servlet stuff we've seen...>
 <init-param>
 <param-name>TIMES</param-name>
 <param-value>5.0</param-value>
 </init-param>
</servlet>
```

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## Servlet Initialization Parameters: Use in servlets

- Access to initialization parameters with `getInitParameter`
- `String times = getInitParameter("TIMES");`

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## Servlet Context Path

- Default context name of Web application is the name of the `webapps` subdirectory
  - in running example, `multiplier`
- Create alias context name if you want to hide the subdirectory name or effect non-default actions on your app's servlets
- Add Context element in `conf/server.xml`, inside `<Host name="localhost" ...>`
- `<Context path="/mult" docbase="multiplier"/>`
- Path is matched against URLs' beginning
  - must be unique
  - Try `http://localhost:8080/mult/multiply?num=10`

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## Automatic Reload

- Default configuration does not check whether class files are replaced
  - Appropriate setting in production mode
- We can avoid stopping and restarting Tomcat during development/compilation
- by enabling automatic reloading of servlet class files
  - to effect for an individual web app edit  
server.xml and add reloadable attribute
  - `<Context ..."this web app"... reloadable="true"/>`
  - To effect automatic reload for all applications add  
- `<DefaultContext reloadable="true"/>`

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## What is Wrong with Servlets

- The "look" of the resulting HTML is buried in `println()` statements
- Web designers cannot work this way
- Business logic and presentation horribly mixed
- other issues...

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## Some Additional Items for Your "To Do" List

- Automatic Reloading of Servlets
- **Deploy and modify the programs we've seen**

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## Java Server Pages: Embedding Java Code in Static Content

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### Why JSPs?

- Need to separate
  - the business logic implementation
    - done by web developer
  - from implementing the look-and-feel
    - done by web designer

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### The Key Idea Behind JSPs

- HTML page with embedded Java code (in the form of JSP elements)

```
<HTML>
<HEAD>
 <TITLE>Date JSP (Textbook Listing 5.1)</TITLE>
</HEAD>
<BODY>
 <BIG>
 Today's date is <%= new java.util.Date() %>
 </BIG>
</BODY>
</HTML>
```

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## Deploying JSPs

- JSP file has .jsp suffix
- Store JSP file (in text) in app directory
  - Recall, under webapps
- Invoke as  
`http://<host>/<web-app>/<file>.jsp`

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## Compilation

- At first access of JSP
  - Jasper translator generates Java servlet code
    - Loads in  
`<CATALINA_HOME>/work/Standalone/<host>/<web app>`
  - Jasper compiler generates Java Servlet class file
    - Loads in same directory

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```
package org.apache.jsp;

/* Automatic Imports */
import javax.servlet.*;
import javax.servlet.http.*;
import javax.servlet.jsp.*;
import org.apache.jasper.runtime.*;

public class date_jsp extends HttpJspBase {

 private static java.util.Vector _jspx_includes;

 public java.util.List getIncludes() {
 return _jspx_includes;
 }

 /* Similar to doGet() */
 public void _jspService(HttpServletRequest request,
 HttpServletResponse response)
 throws java.io.IOException, ServletException {
```

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## Implicitly Declared Objects

- You may use the following objects in the Java code of your JSP
- **request:** well-known HttpServletRequest object
  - transfers parameters
- **response:** still important for writing non-body fields of HTTP response
- **session:** maintain parameters accessed by all steps of a session
  - Very important, we'll come back to it
- **application:** maintain parameters accessed by all jsp's of a web application

```
/* Implicit objects defined next */
JspFactory _jspxFactory = null;
javax.servlet.jsp.PageContext pageContext = null;
HttpSession session = null;
ServletContext application = null;
ServletConfig config = null;
JspWriter out = null;
Object page = this;
JspWriter _jspx_out = null;
```

```
try {
 /* Initialisation of implicit objects */
 _jspxFactory = JspFactory.getDefaultFactory();
 response.setContentType("text/html;charset=ISO-8859-1");
 pageContext = _jspxFactory.getPageContext(this, request, response,
 null, true, 8192, true);
 application = pageContext.getServletContext();
 config = pageContext.getServletConfig();
 session = pageContext.getSession();
 out = pageContext.getOut();
 _jspx_out = out;
```

```
/* Output of HTML code of jsp */
out.write("<HTML>\n");
out.write("<HEAD>\n");
out.write("<TITLE>Date JSP (Textbook Listing 5.1)\n");
out.write("</TITLE>\n");
out.write("</HEAD>\n");
out.write("<BODY>\n");
out.write("<BIG>\n Today's date is ");
out.print(new java.util.Date());
out.write("\n");
out.write("</BIG>\n");
out.write("</BODY>\n");
out.write("</HTML>\n");
} catch (Throwable t) {
 out = _jspx_out;
 if (out != null && out.getBufferSize() != 0)
 out.clearBuffer();
 if (pageContext != null) pageContext.handlePageException(t);
} finally {
 if (_jspxFactory != null) _jspxFactory.releasePageContext(pageContext);
}
}
```



## JSP Elements

- JSP Directives
  - Includes, imports, etc
- JSP Scripting Elements
  - Java code, expressions, variable declarations
- JSP Action Elements
  - Beans, tag libraries, etc
  - We'll discuss later

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## JSP Directives

- `<%@ directive { attr="value" }* %>`
- `<%@ include file="file.html" %>`
- `<%@ page import="package name" %>`

```
<HTML>
<HEAD>
 <TITLE>dateWithImport.jsp</TITLE>
</HEAD>
<BODY> <BIG>
 <%@ page import="java.util.*" %>
 Today's date is <%= new Date() %>
</BIG> </BODY>
</HTML>
```

  - Recall: some packages automatically imported

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## JSP Scripting Elements

- Expressions
  - `<%= Java_expression %>`
  - Example: `<%= i+1 %>`
  - Evaluates expression, casts into String, places in output
- Scriptlets
  - `<% Java_code %>`
  - Example:

```
<% int times ;
 times = 3 ; %>
```
  - Code inlined in `_jspService()`
- Scriptlets have semicolons, expressions don't

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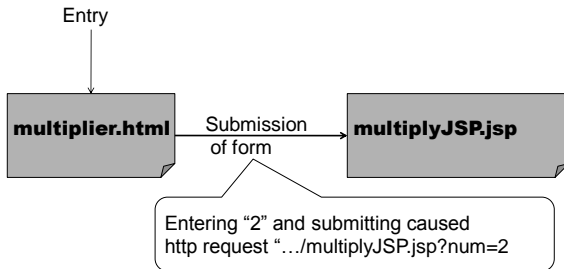
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# Multiplier example, revisited in jsp



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## Multiply.html

```
<html>
<head>
 <title>Multiplier Form</title>
</head>
<body>
 Welcome to the page that multiplies by 3
 <p />
 <form method="GET" action="multiplyJSP.jsp">
 Provide the number to be multiplied:
 <input type="text" name="num"/>
 <p />
 <input type="submit" value="Click to Submit"/>
 </form>
</body>
</html>
```

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## multiplyJSP.jsp

```
<html>
<head>
 <title>Multiply by 3 (JSP)</title>
</head>
<body>
 <%
 int times = 3;
 String param = request.getParameter("num");
 %>
 <%= param + " * " + times + " = " + times *
(Integer.parseInt(param)) %>
</body>
</html>
```

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## Two kinds of declarations in JSP Scripting Elements

- Local variables simply part of scriptlets
  - See code of  
`<CATALINA_HOME>/work/Standalone/localhost/jmultiplier/jmultiply_jsp.java`
- Class variables (*not* in `_jspService()`)
  - `<%! int times ; %>`
  - See `jMultiplyWithClassVariable.jsp`
  - If we have in JSP scriptlet  
`<% times = times + 1; %>`
  - It will be incremented every time JSP is called
    - from same or different sessions

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## Deployment Revisited

- All uses of servlet names also apply to JSP's
    - Eg, you may not want someone to know that you have used (a particular) `.jsp` to implement your page and you want to use URL mapping to hide name
  - Declaration of name almost same with servlets
- ```
<servlet-name>Multiplier</servlet-name>  
<jsp-file>jmultiplier.jsp</jsp-file>
```

Scope Issues in JSPs

How to store data in the app server and control which http requests get access to them

- Application
 - Information accessible/shared by all requests of same application (same app context)
- Session (most important)
 - Session: Set of requests from same browser process
 - Browser windows may be in same process
 - Share information within session
 - Non-obvious how given HTTP statelessness
- Request
 - Share information within http request
- Page (almost useless)

Application Level Attributes

- `application` implicit variable of JSP
- In servlet obtained by `application=getServletContext()`
- Exchange attribute info across all calls
 - `application.getAttribute(name)`
 - `application.setAttribute(name, object)`
 - Can do the same with class variables
 - Or with a database
 - At higher cost but with persistence
 - No synchronization and ACID properties

Counter Example

```
<HTML>
<HEAD>
  <TITLE>Counter Web Application</TITLE>
</HEAD>
<BODY>
  <% Integer i =
    (Integer) (application.getAttribute("counter"));
    if (i == null) { i = new Integer(0) ; }
    else { i = new Integer(i.intValue() + 1) ; }
    application.setAttribute("counter", i) ;
  %>
  Your application has visited <%= i %> times this page.
</BODY>
</HTML>
```

Getting Web Application Initialization Parameters

- Define application initialization parameters in the deployment descriptor

```
<web-app>
  <!--other stuff we've seen..>
  <context-param>
    <param-name>developer</param-name>
    <param-value>yannis@cs.ucsd.edu</param-value>
  </context-param>
  <!--other stuff we've seen..>
</web-app>
```

- `application.getInitParameter(name)`

Session Level Attributes

- HTTP is stateless
- But your applications most often involve stateful sessions
- Session-level attributes pass data across the requests of a session
- App server provides implicit `session` object
- In `servlets`: `req.getSession()`, where `req` is the `HttpServletRequest` parameter
- Behind the scenes Tomcat employs cookies and/or URL rewriting to implement the session object

Maintaining Session Information with the Implicit `session` Object

```
<HTML>
<HEAD>
  <TITLE>Counter Web Application</TITLE>
</HEAD>
<BODY>
  <% Integer i=(Integer) (session.getAttribute("counter"));
    if (i == null) { i = new Integer(0) ; }
    else { i = new Integer(i.intValue() + 1) ; }
    session.setAttribute("counter", i) ;
  %>
  Your session has visited <%= i %> times this page.
</BODY>
</HTML>
```

Session Duration

- Session data are automatically deleted after
 - client is inactive for a period
 - Tomcat default is 30 minutes
 - call of `HttpSession.invalidate()`
- Dynamic reset of session duration with `HttpSession.setMaxInactiveInterval()`
 - In seconds
- Set the default for all web applications following path
 - web-app/session-config/session-timeout in `<CATALINA_HOME>/conf/web.xml`

Other Methods of passing Information

Direct Use of the **response** Object

- Set values for various headers
 - `response.setContentType (String <MIME type>)`
- Add extra HTTP headers
 - **addHeader** (java.lang.String name, java.lang.String value)
 - Other "versions" for int, Date, etc types
- Add cookies (discussed next)
- Send error responses

Cookies

- Way to store information on the client side
- Server includes `Set-Cookie` header
 - Eg, `Set-Cookie: multiply5Fid=%7BE2; path=/`
 - Implicitly associated with URL of server that provided
 - Explicitly associated with provided `path`
- Web client stores on cookie repository
 - if cookies from this site are enabled
 - Until expiration
 - Default is the browser session

Cookies (cont'd)

- When web client makes subsequent http request to domain/path all matching cookies are attached
 - Eg, `Cookie: multiply5Fid =%7BE2`
- Constructor
 - `javax.servlet.http.Cookie(String name, String value)`
- `response.addCookie(Cookie value)`
- `request.getCookies()` returns `Cookie[]`
- Bunch of setter methods for changing default path, id, lifetime properties of cookie

When Should One Use Cookies?

- Use cookies if
 - No confidential info is released
 - You have to utilize their longevity
 - Cookies that live across browser startup/shutdown
 - Web app does not fall apart if cookies are disabled by client
- Example: preset some forms
- Do not use for standard session management aspects

Hidden Fields

- Passing (non-user input) information across requests
- You need an HTML form to be present
 - Not applicable with HTML links
- `<INPUT TYPE="HIDDEN" NAME="<parameter>" VALUE="<value>">`
- Prefer POST forms if you need to hide the hidden field from the URL
- Database keys are typical hidden fields
 - Example in databases section.

Putting it all together with the students example

- A “database” of students maintained in an application-scoped attribute “database”
 - “database” is a Java Map structure
- Highlight points:
- “Model 1” programming paradigm
 - **Extensive use of hidden id’s to capture**
 - **which one of the many forms of the page has been submitted**
 - **which one of the many links has been clicked**

What is Wrong with JSPs?

- Business logic & html content (presentation) mixed together
- Especially hard to maintain/evolve a program
- Still not very clean separation of web designer and web developer tasks
