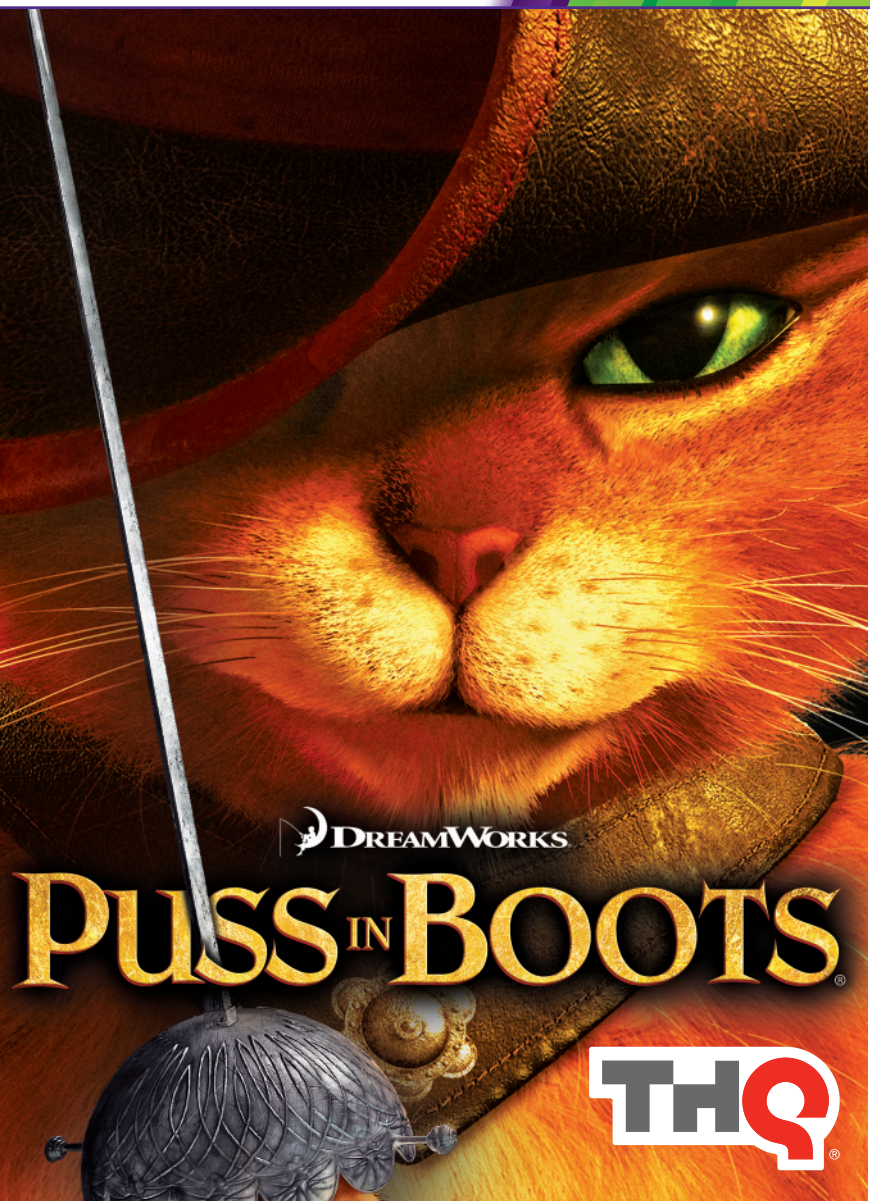


 XBOX 360

KINECT™



 DREAMWORKS

# PUSS IN BOOTS®

 THQ®



**WARNING** Before playing this game, read the Xbox 360® console instructions, KINECT sensor manual, and any other peripheral manuals for important safety and health information. Keep all manuals for future reference. For replacement hardware manuals, go to [www.xbox.com/support](http://www.xbox.com/support) or call Xbox Customer Support.

**For additional safety information, see the inside back cover.**

### **Important Health Warning About Playing Video Games**

#### **Photosensitive seizures**

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these “photosensitive epileptic seizures” while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

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## XBOX LIVE

Xbox LIVE® is the online game and entertainment service for Xbox 360®. Just connect your console to your broadband Internet service and join for free. You can get free game demos and instant access to HD movies (sold separately)—with KINECT, you can control HD movies with the wave of a hand. Upgrade to an Xbox LIVE Gold Membership to play games online with friends around the world and more. Xbox LIVE is your connection to more games, entertainment, and fun. Go to [www.xbox.com/live](http://www.xbox.com/live) to learn more.

### CONNECTING

Before you can use Xbox LIVE, connect your Xbox 360 console to a highspeed Internet connection and sign up to become an Xbox LIVE member. For more information about connecting, and to determine whether Xbox LIVE is available in your region, go to [www.xbox.com/live/countries](http://www.xbox.com/live/countries).

### FAMILY SETTINGS

These easy and flexible tools enable parents and caregivers to decide which games young game players can access based on the content rating. Parents can restrict access to mature-rated content. Approve who and how your family interacts with others online with the Xbox LIVE service, and set time limits on how long they can play. For more information, go to [www.xbox.com/familysettings](http://www.xbox.com/familysettings).

## HOW TO GET HELP WITH KINECT

### LEARN MORE ON XBOX.COM

To find more information about KINECT, including tutorials, go to [www.xbox.com/support](http://www.xbox.com/support).



# MAIN MENU

## **Adventure**

- Takes you to the map screen where you can select a level (you can only select levels that have been unlocked)
- Experience the world of *Puss In Boots*® first hand as you follow along on an epic adventure!

## **Challenges**

### ***Number of Players***

- Select Multiplayer so that you can compete with your friends for the highest score!

### ***Number of Rounds***

- Use this option to choose the number of rounds you wish to play.
- When playing a Team Challenge, the team that wins the most rounds, wins that challenge.

### ***Play Game***

- Selecting this option takes you to the Game Select Screen – select a game from the menu. If you choose the random option, the game will select for you.
- There are 4 challenges available:
  - o Market Mayhem – Puss must fight an onslaught of enemies against a timer.
  - o Bandit Boot – Puss must boot enemies into traps to score points.
  - o Shape it Up! – Puss must hide behind a series of objects.
  - o Barrel Barrage – Puss must dodge the waves of barrels that are thrown at him.

## **Options**

- Change various game options including the option to switch between right-handed and left-handed controls.

## **Extras**

- Access unlocked videos and game collectibles.

# GAMEPLAY

## **Sword Fighting**

### *Draw Sword*

When Puss faces new enemies, he must first draw his sword from its sheath to initiate the attack. Once the sword has been drawn, the enemies will attack Puss and Puss can retaliate.

- Place your right hand on your left hip and then extend your right arm forward to draw your sword.

### *Attack*

- Swing and slash with your arm to attack enemies!
- Successful attacks will charge Puss' Boots and Claw Frenzy Meters.
- More varied attacks will charge the Claw Frenzy Meter more quickly.

### *Move*

- Puss can circle around enemies while attacking them. Step to the left and right to make Puss step in the same direction.
- Try to position enemies so that you can kick them into different objects!

### *Block*

- Bandits will sometimes attack Puss – this will be a sequence of one or more consecutive attacks.
- When the enemy swings a sword at Puss, move your arm in the direction of the attack in order to block.

### *Deflect*

- If a block is timed to occur at exactly the same moment the enemy swings, Puss will Deflect the attack, ending the enemy's attack and filling the Boots Meter instantly!

### *Dodge*

- To perform a Dodge, step to the left or right to make Puss dodge in that direction.
- Puss can Dodge left and right during an enemies attack as an alternative to Blocking.
- There are some special attacks that can't be Blocked, so be ready to Dodge out of the way when the enemies are attacking!

## **Special Attacks**

### ***The Boots***

- When the Boots Meter is fully charged, kick forward with your right leg to kick an enemy into an object or a Trap (see “Traps” below).

### ***Traps***

There are many Traps located throughout the game – try kicking enemies into different objects to see what happens!

### ***Special Objects***

There are three different types of destructible objects situated throughout the game:

- Guitar Objects – these contain musical notes which fill Puss’s Guitar Meter (see “Guitar” below).
- Treasure Chest Objects – these contain large numbers of coins that will add to your current score.
- Vase Objects – these contain Golden Egg Pieces, try to collect them all!

### ***Claw Frenzy***

- When the Claw Frenzy Meter is charged, Puss can leap onto his enemies and unleash a ferocious feline attack!
- To start the Claw Frenzy attack, jump up while standing in place.
- Once Puss has leapt onto his enemy, use your right and left hands to scratch your enemies for extra damage!

### ***Guitar***

- When the Guitar Meter is charged, Puss can play his guitar to distract his enemies.
- To call the guitar, reach up with both hands.
- Once the guitar appears, start Strumming with your right hand while holding your left arm out.
- You can change chords while Strumming by moving your left hand closer and further away from your body.
- Once the Attack Meter fills up, Puss can use his guitar to attack up to three dancing enemies at once by making a swinging motion.



## **Thievery**

### ***Sneak***

- There are a number of occasions where Puss must Sneak into areas to avoid being detected.
- Make a walking motion while staying in place to make Puss sneak forward.
  - Make a steady walking motion to make Puss sneak forward as quickly as possible!
- Puss must Freeze in place at certain times while sneaking to avoid being seen. When the word “Freeze” appears on screen, remain as still as possible to remain undetected!

### ***Steal***

- There are times where Puss may need to steal an item in order to progress – in order to do this, reach out slowly with your hand toward the object and then bring it back towards you.

### ***Shape Match***

- Puss must also hide behind some objects to avoid being seen.
- Watch the screen and use your whole body to help Puss match the shape.

## **Traversal**

Puss moves around the world with cat like agility. The player can control his movement with the following actions:

### ***Start Moving***

- Jog in place for a few seconds to make Puss run.

### ***Move Sideways***

- Step to the left and right while running to sidestep obstacles.

### ***Climb***

- Move your hands up and down in a climbing motion to climb.

### ***Jump***

- Jump while standing in place to make Puss jump.

### ***Ledge Shimmy***

- Alternately move your hands from left to right (or right to left) to make Puss shimmy along a ledge.

### ***Balance***

- Hold both arms out horizontally and angle them to balance while Puss is walking.

## **Playing KINECT Safely**

### **Make sure you have enough space so you can move freely while playing.**

Gameplay with KINECT may require varying amounts of movement. Make sure you won't hit, run into, or trip over other players, bystanders, pets, furniture, or other objects when playing. If you stand or move during gameplay, you need good footing.

**Before playing:** Look in all directions (right, left, forward, backward, down, and up) for things you might hit or trip over. Be sure your play area is far enough away from windows, walls, stairs, etc. Make sure there is nothing you might trip on—for example, toys, furniture, loose rugs, children, pets, etc. If necessary, move objects or people out of the play area. Don't forget to look up—be aware of light fixtures, fans, or other objects overhead when assessing the play area.

**While playing:** Stay far enough away from the television to avoid contact. Keep enough distance from other players, bystanders, and pets—this distance may vary between games, so take account of how you are playing when determining how far away you need to be. Stay alert for objects or people you might hit or trip on—people or objects can move into the area during gameplay, so you should always be alert to your surroundings.

Make sure you always have good footing while playing. Play on a level floor with enough traction for the game activities, and make sure you have appropriate footwear for gaming (no high heels, flip flops, etc.) or are barefoot if appropriate.

**Before allowing children to use KINECT:** Determine how each child can use KINECT and whether they should be supervised during these activities. If you allow children to use KINECT without supervision, be sure to explain all relevant safety and health information and instructions. **Make sure children using KINECT play safely** and within their limits, and make sure they understand proper use of the system.

**To minimize eyestrain from glare:** Position yourself at a comfortable distance from your monitor or television and the KINECT sensor; place your monitor or television and KINECT sensor away from light sources that produce glare, or use window blinds to control light levels; choose soothing natural light that minimizes glare and eyestrain and increases contrast and clarity; and adjust your monitor's or television's brightness and contrast.

**Don't overexert yourself.** Gameplay with KINECT may require varying amounts of physical activity. Consult a doctor before using KINECT if you have any medical condition or issue that affects your ability to safely perform physical activities or if: You are or may be pregnant; you have heart, respiratory, back, joint, or other orthopedic conditions; you have high blood pressure or difficulty with physical exercise; or you have been instructed to restrict physical activity. Consult your doctor before beginning any exercise routine or fitness regimen that includes KINECT. Do not play under the influence of drugs or alcohol, and make sure your balance and physical abilities are sufficient for any movements while gaming.

**Stop and rest** if your muscles, joints, or eyes become tired or sore. If you experience excessive fatigue, nausea, shortness of breath, chest tightness, dizziness, discomfort, or pain, STOP USING IMMEDIATELY, and consult a doctor.

See the Healthy Gaming Guide at [www.xbox.com](http://www.xbox.com) for more information.