# **QN902x OTA Programming Guide**

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**Application note** 

#### **Document information**

Info	Content	
Keywords	OTA Server, OTA Client, API, Android, IOS	
Abstract	The OTA is used to upgrade the firmware of QN902x over the air.	



# **Revision history**

Rev	Date	Description	
0.1	20140519	Initial release	
0.2	20140704	Add OTA control functions	
0.3	20141017	Add CFG_OTAS_APP_CTRL otas_change_service_uuid()	
0.4	20141107	TA support update data file	
1.0	20150330	Updated by merging programming, integration with IOS and Android in one doc and migrate to NXP template	
1.1	20150817	Update the encryption part	
1.2	20150024	Reviewed by PSP	
1.3	20180404	File location change for Android, some general changes	

# **Contact information**

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# 1. Introduction

Over-The-Air programming (OTA), is used to upgrade the firmware of QN902x over the air. This document, described with code examples, on how to implement the OTA application as an OTA server in BLE peripherals and an OTA application as OTA client in Android/IOS devices.

As described in the *OTA Profile Guide,* the profile defines two roles: OTA Server and OTA Client.

- The OTA Server shall be a GATT server.
- The OTA Client shall be a GATT client.

The Figure 1 shows the relationships between services and the two profile roles.

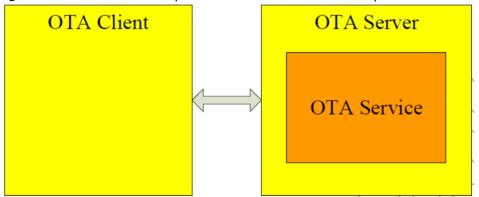


Figure 1 Role / Service Relationships

Note: Profile roles are represented by yellow boxes and services are represented by orange boxes. An OTA Server shall instantiate one and only one OTA Service.

OTA clients for Android and IOS can be downloaded from Collabnet which is an NXP customer support site.

# 2. OTA Server in QN9020

#### 2.1 Project

The project can be opened with the following IAR and KEIL workspace files:

C:\QBlue\QN9020\QBlue-X.X.X\Projects\BLE\prj ota\iar\ota.eww

C:\QBlue\QN9020\QBlue-X.X.X\Projects\BLE\prj\_ota\keil\ota.uvproj

#### 2.2 **Software Description**

The OTA application is implemented in the following files:

otas\_task.h: Application function

qn\_ota.lib: OTA Profile

# 2.2.1 User Configuration

To support OTA feature, the following macros shall be defined in the 'usr\_config.h'.

- #define CFG PRF OTAS
- #define CFG\_TASK\_OTAS TASK\_PRF7 (Mandatory)

The following macro shall be defined in the 'app config.h'.

- #define ENAB\_OTAS\_APP\_CTRL (Optional : enable App control OTA feature relevant code)
- #define ENAB\_OTAS\_SET\_UUID (Optional : enable App change OTA service UUID feature relevant code)
- #define ENAB\_OTAS\_SEND\_DATA (Optional : enable OTA service set data addr and send data)

#### 2.2.2 Initialization

The initialization of the application occurs in following phases:

Step1: The otas\_init(uint32\_t fw2\_start\_addr, enum ota\_crypt\_t crypt, const uint8\_t key[16]) function is called by the profiles register function(prf\_init\_reg(prf\_init)). This function registers OTA task into kernel.

- fw2\_start\_addr: firmware 2 start address Default: 0x12000
- crypt: Enable or disable encryption Default: OTA\_ENABLE\_ENCRYPT
- key[16]: AES 128 key (16bytes) Default: 0x11223344556677889900AABBCCDDEEFF

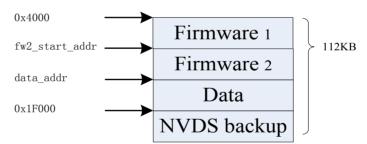


Figure 2 Flash Layout

Step2: Following function is called by the app\_create\_server\_service\_DB() function.

• app\_otas\_create\_db(): This function is used to create server service database.

#### 2.2.3 Optional Initialization

Following initialization for customer to control OTA profile. These are not essential.

# **App control OTA start (optional)**

**Step1:** Function otas\_control(struct otas\_ctrl\_info \*pctrl\_info) must be called after otas\_init(...).

Step2: App received msg OTAS\_TRANSIMIT\_STATUS\_IND. Check the msg parameter - the

OTA status whether it is **OTA\_STATUS\_START\_REQ**. If so, Function **app\_ota\_ctrl\_resp(enum otas\_ctrl\_resp)** is called to start OTA.

# App change OTA service UUID (optional)

**Step 1:** Function app\_otas\_change\_svc\_uuid(uint8\_t \*p\_uuid) must be called before app\_otas\_create\_db().

• **p\_uuid:** pointer to a 128bit new UUID.

# App set data start address (optional)

**Step 1:** Function app\_otas\_set\_data\_addr(uint32\_t data\_addr) must be called before app\_otas\_create\_db().

• data\_addr: start address in flash to put data.

If user doesn't call this function, the default data\_addr is 0x1F000, and therefore the OTA will not support data upgrade

#### 2.3 **API**

#### 2.3.1 otas init ()

# Prototype:

Enum ota\_status\_t otas\_init (uint32\_t fw2\_start\_addr, enum ota\_crypt\_t crypt, const uint8\_t key[16])

# **Description:**

This function performs all the initializations of the OTA module.

#### Parameters:

Parameters	Desciption	
fw2_start_addr	Set second zone start address.	
crypt	OTA_ENABLE_ENCRYPT: Enable encryption	
	OTA_DISABLE_ENCRYPT: Disable encryption.	
key[16]	AES 128 key (16bytes).	

#### Returns:

OTA\_STATUS\_OK: The OTAS initialized successfully.

**OTA\_STATUS\_FW2\_ADDR\_INVALID**: The OTAS initialization failed; firmware address is invalid.

**OTA\_STATUS\_DEVICE\_NOT\_SUPPORT\_OTA**: The OTAS initialization failed; the device does not support OTA.

#### 2.3.2 app otas create db()

# Prototype:

void app\_otas\_create\_db(void)

# **Description**:

This function is used to create OTA server service database.

# 2.3.3 app\_otas\_enable\_req()

# Prototype:

void app\_otas\_enable\_req (uint16\_t conhdl, uint8\_t sec\_lvl)

# **Description:**

This function is used for enabling the Reporter role of the OTA profile. After calling this function, the services are unhidden from the peer device discovery.

#### Parameters:

Parameters	Description	
conhdl	Connection handle for which the OTA Server role is enabled	
sec_lvl	Security level required for protection of attributes. Service Hide and	
	Disable are not permitted. Possible values are:	
	PERM_RIGHT_ENABLE : Enable access	
	PERM_RIGHT_UNAUTH: Access Requires Unauthenticated link	
	PERM_RIGHT_AUTH: Access Requires Authenticated link	

#### Returns:

None

# 2.3.4 otas\_control()

# Prototype:

void otas\_ control(struct otas\_ ctrl\_info \*pctrl\_info)

#### Parameters:

Desc	Description			
	uint8 _t	ctrl_fla g	0: ota start, control by profile 1: ota start ,control by app	
	uint8	reserve	reserved for future,	
	Struc	Struct otas data field:  uint8 _t	Struct otas_ ctrl_info data field: uint8 ctrl_fla _t g	Struct otas_ ctrl_info data field:  uint8 ctrl_fla 0: ota start, control by profile 1: ota start ,control by app uint8 reserve reserved for future ,

#### Returns:

None.

# 2.3.5 app\_ota\_ctrl\_resp()

#### Description:

Response the OTA data transfer to start or reject.

This will transfer Msg OTAS\_CONTRL\_APP\_RESP to OTA server to start or stop data transfer.

This function only works when the OTA status is OTA\_STATUS\_START\_REQ. Before calling this function to start OTA, other peripherals impacting flash write should be stopped, such as ADC...etc.

# Prototype:

void app\_ota\_ ctrl\_resp(enum otas\_ctrl\_resp)

#### Parameters:

Parameters	Desc	Description		
ctrl_resp		num otas_ctrl_resp ata field:		
		START_OTA	old way, control by profile	
		REJECT_OTA	new way, control by	
			арр	

#### Response:

None

# 2.3.6 app\_otas\_change\_svc\_uuid ()

# **Description:**

Function to change OTA service UUID to user defined. This function must be called before OTA creates a database.

# Prototype:

uint8 t app otas change svc uuid (uint8 t \*p uuid);

#### Parameters:

uint8	_t *   p_uuid	Pointer to a 128bit OTA service UUID
-------	---------------	--------------------------------------

# Response:

true : change to new UUID. false : p\_uuid pointer is NULL.

#### 2.3.7 app\_otas\_set\_data\_addr()

#### Description:

Function to change OTA data address in flash. This function must be called before OTA creates a database

#### Prototype:

uint8\_t app\_otas\_set\_data\_addr(uint32\_t data\_addr);

# Parameters:

uint8_t *	data_addr	Pointer to a 128bit OTA service UUID
-----------	-----------	--------------------------------------

# Response:

true: Success to set data addr

false: Fail to set data address because one of following reasons:

- 1. data\_addr > 0x1F000(Flash limited)
- 2. data\_addr < firmware 2 start address
- 3. data\_addr is not an integer of 4k.

# 2.3.8 otas\_get\_app\_info()

# **Description**:

Get available flash block information, which will be used for placing a new version of the application.

# Prototype:

uint8\_t otas\_get\_app\_info(struct otas\_app\_information\_t \*ota\_app\_information);

# Parameters:

struct otas_app_information_t *	data_add	Pointer to get the app	
	r	information.	

# Response:

true: - Success to get the information false: - program do not support OTA

- program is in the status of OTA communication,

# 2.4 Msg Interface

# 2.4.1 OTAS\_TRANSIMIT\_STATUS\_IND

#### Parameters:

otas_transimi			
t_status_ind	Data field :	,	
	uint8_t	status	Status
			OTA_STATUS_START_REC,
			OTA_STATUS_ONGOING,
			OTA_STATUS_FINISH_OK,
			OTA_STATUS_FINISH_FAIL,
	uint16_t	status_de	status detail description
		S	information :
			- Total size
			- Received bytes
			- Error type
			- NULL

# **Description**:

Status of OTA transmission indication to app.

In the OTA\_STATUS\_START\_REQ status, app can send msg to control OTA.

The relationship of status and status description:

Status	status detail description information
OTA_STATUS_START_REQ	Total size
OTA_STATUS_ONGOING	Received bytes
OTA_STATUS_FINISH_OK	NULL
OTA_STATUS_FINISH_FAIL	Error type

# Error type:

Include following 5 types errors.

Status	status detail description information
0x01	Current packet checksum error
0x02	current packet length overflow or equal to 0
0x03	Device doesn't support OTA
0x04	OTA firmware size overflow or equal to 0
0x05	OTA firmware verify error

# 3. OTA Client Overview

The libqblueOta library acts as OTA client role, which is used by application to upgrade the firmware of the OTA server.

#### 3.1 Features

- Prevent injection and impersonation attack.
- Protect data security over air.
- Firmware recoverable if upgrade failed.
- Support resume after disconnection. This means that once the connection is broken during an upgrade process, it will just re-connect and continue downloading firmware without needing to start over from the beginning.

Note: In order to guarantee the upgrade success, please make sure the firmware runtime size (including Code, RO-data, ZI-data, RW-data) is less than 50K bytes.

#### 3.2 Overview

The OTA Client Diagram consists of three parts:

# App layer:

- Send requests to **CoreBluetooth** layer and use OTA API method.
- Update OTA application UI.
- Response exceptions from CoreBluetooth layer.

#### **API Layer:**

- Receive and process App commands from App layer.
- Send requests to CoreBluetooth layer.
- Update OTA status to App layer.

# **CoreBluetooth Layer:**

- Receive and response requests from App layer and API layer.
- Process connections' delegate of app layer.
- Update value and state for API layer.

The OTA Diagram of Android app shown in Figure 3:

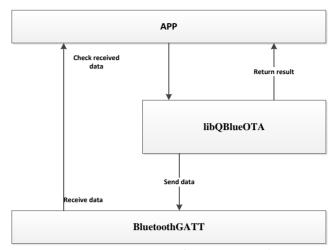


Figure 3 OTA Diagram of Android platform

The OTA Diagram IOS app is shown in Figure 4:

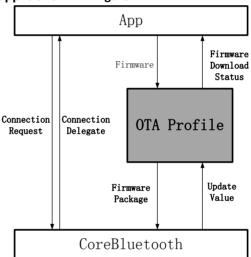


Figure 4 OTA Diagram of IOS Platform

# 4. OTA Integration in Android

#### 4.1 Flowchart

The OTA general flowchart is the following:

- Scan BLE peripherals nearby.
- Establish a connection.
- Discover OTA services and characteristics.
- Load a firmware file, here you'd use the method: otaStart, which starts OTA.
- OTA state machine: start to transmit data to Qn902x side, after sending each package, you can get a result, which includes whether it is sent successful or not. Then you can refresh UI according to these results (In the function otaGetProcess).

- The function *otaGetProcess*, will return the process information and the final result of whether the OTA process was success or failure.
- After verify confirmation, send a reset command to reset the BLE peripheral.

# App OTA Profile BluetoothGatt otaStart Confirm Firmware valid Send Firmware Infomation Confirm Firmware Information otaGetProcess (0%) Send Firmware Data Confirm Firmware Data otaGetProcess (1%) Send the Final Package Confirm Firmware Data otaGetProcess (n%) Send Verify Command Confirm Verify Command otaGetProcess (100%) Send Reset Command

# OTA flowchart is shown in Figure 5:

Figure 5 OTA flowchart

# 4.2 API and Variables Description

There are three public classes in the libqblueota library. Global variables are defined in class classotaGlobalVariables.

Class BluetoothLeInterface is a wrapper of Android GATT APIs.

Class otaManager is key class to OTA transmission.

Their relationship is shown in Figure 6.

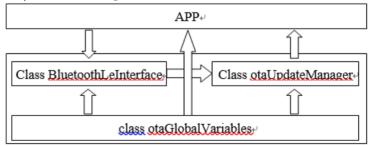


Figure 6 libQblueOTA Library Structure Diagram

#### 4.2.1 Class otaGlobalVariables

The variables defined in class *otaGlobalVariables* are public. It includes UUID definition and Return value definition. The specification can be found in source code of OTA demo.

# 4.2.2 Class BluetoothLeInterface

# **General description**

Class *BluetoothLeInterface* defines a group of necessary APIs which are used in LibQblueOta library.

It's a public abstract class, so need to be extended by a child class and created an instance in application.

# The class is defined as below:

```
public abstract class BluetoothLeInterface{
   public boolean bleInterfaceInit(BluetoothGatt bluetoothGatt);
   public boolean writeCharacteristic(byte[] data);
   public boolean setCharacteristicNotification(boolean enabled);
};
```

#### The sample code is as below:

```
public class OtaActivity{
   BluetoothGatt mBluetoothGatt;
......

private class updateInstance extends

BluetoothLeInterface{
   public boolean bleInterfaceInit(BluetoothGatt)
   bluetoothGatt) {
       super.bleInterfaceInit(bluetoothGatt);
   }
}

updateInstance ins=new updateInstance();
ins.bleInterfaceInit(mBluetoothGatt); //Ensure
   mBluetoothGatt is available before you call this function
}
```

# **API Description**

# 1. public boolean bleInterfaceInit(BluetoothGatt bluetoothGatt) Description:

Initial OTA service, get OTA service and characteristics.

#### **Parameters:**

In	bluetoothGatt	Android BluetoothGatt client handler
----	---------------	--------------------------------------

# **Returns:**

True ble interface initial is successful.

False ble interface initial is failed.

#### Note:

BluetoothGatt should have been initialized before calling this function.

# 2. public boolean writeCharacteristic(byte[] data)

#### **Description:**

Write characteristic, the default characteristic UUID is in otaGlobalVariables. UUID OTA WRITE CHARACTERISTIC.

#### Parameters:

# **Returns:**

True write data is successful. False write data is failed.

#### Note:

In Android, this function is asynchronous. User needs check the result in BluetoothGATT callback function

# 3. public boolean setCharacteristicNotification(boolean enabled)

#### **Description:**

Set characteristic notification. The default Characteristic UUID is in otaGlobalVariables: UUID\_OTA\_NOTIFY\_CHARACTERISTIC.

#### **Parameters:**

In	enabled	true : enabled
		false: disabled

#### **Returns:**

True successful. False failed.

#### 4.2.3 Class otaManager

# **General description**

otaManager defines some functions to implement OTA upgrade.

```
public class otaManager{
   public otaResult otaStart(String
   file,BluetoothLeInterface intf);
   public void otaStop();
   public otaResult otaGetProcess(int[] extra);
   public void otaGetResult(byte notify_data[]);
   public void notifyWriteDataCompleted();
};
```

# **API** description

# public otaResult otaStart(String file, BluetoothLeInterface intf)

# **Description:**

Start OTA upgrade.

#### Parameters:

_			
П		CII	
	In	file	Firmware file path, the path should be absolute.

In intf BluetoothLeInterface object	
-------------------------------------	--

#### **Returns:**

OTA\_RESULT\_INVALID\_ARGUMENT parameters are invalid.

OTA\_RESULT\_SUCCESS start successful.

Note:

None.

See also:

public void otaStop();

# public void otaStop()

# **Description:**

This function is used to stop OTA upgrade.

**Parameters:** 

None.

Returns:

None.

See also:

public otaResult otaStart(String file,BluetoothLeInterface intf);

# public otaResult otaGetProcess(int[] extra)

# **Description:**

This function is used to get OTA information during upgrade.

#### Parameters:

Out	extra[]	Integer array to transfer progress information. The size should be >=8.
		Three elements are used, the remaining is reserved.
		extra[0] is OTA upgrade percentage;
		extra[1] is OTA upgrade Byte Rate;
		extra[2] is OTA upgrade elapsed time;

#### **Returns:**

OTA\_RESULT\_SUCCESS No error is occurred during upgrade

Error Code Error is occurred

Note:

Customer could create a thread to call this function continuously.

# public void otaGetResult(byte notify\_data[])

# **Description:**

This function is used to get the notify data. The notify data is used to control the OTA upgrade transmission process.

In	notify_data[]	Received data from GATT server.
111	Hothy data[]	Neceived data from GATT Server.

Parameters:
Returns:
None.

# public void notifyWriteDataCompleted()

# **Description:**

This function is used to notify the otaQblueLibrary that write Characteristic successfully.

#### **Parameters:**

None.

# **Returns:**

None.

#### Note:

In the Android system 'Write Characteristic' action is asynchronous. There is a callback named BluetoothGattCallback .onCharacteristicWrite() to notify user the result of writeCharacteristic(). So this function should be invoked in onCharacteristicWrite().

# 4.3 Integration Note

The detail steps to create the OTA client application:

- a) Create class otaUpdateManager object.
- b) Create class updateInstance which extends class BluetoothLeInterface.
- c) Invoke *updateManager.startUpdate(fwFile,ins)* to start upgrade.
- d) Create thread to get process information continuously
- e) Invoke *updateManager.otaGetResult(notifyData)* when notify data have been received.
- f) Invoke updateManager.notifyWriteDataCompleted() when send data is successful.

```
public class OtaActivity{
  BluetoothGatt mBluetoothGatt:
  private shouldStop=false;
   private otaManager updateManager=new otaManager();
   updateInstance ins=new updateInstance();
   //Ensure mBluetoothGatt is available
   ins.bleInterfaceInit(mBluetoothGatt);
   String fwFile=getFirmwareFile();
   updateManager.startUpdate(fwFile,ins);
   updateThread.start();
   private final BluetoothGattCallback mGattCallback = new
   BluetoothGattCallback() {
        public void onConnectionStateChange(BluetoothGatt
            int status, int newState) {
          if(newState == BluetoothProfile.STATE DISCONNECTED)
             shouldStop=true;
         public void onCharacteristicWrite(BluetoothGatt gatt,
                  BluetoothGattCharacteristic
     characteristic,int status) {
            if(status==BluetoothGatt.GATT SUCCESS)
             updateManager.notifyWriteDataCompleted();
             else
             mStopUpdate=true;
         public void onCharacteristicChanged(BluetoothGatt
     gatt,
                       BluetoothGattCharacteristic
     characteristic) {
             byte[] notifyData=characteristic.getValue();
             updateManager.otaGetResult(notifyData);
   Thread updateThread=new Runnable() {
    While (!shouldStop) {
      Thread.sleep(100);
      if (updateManager. otaGetProcess()) {
         shouldStop=true;
         updateManager.stopUpdate();
       }else{
         updateProcessDialog();
};
```

# 4.4 Example code

There is an example Android project in Collabnet named 'OTA\_Android\_xxx.zip'. The example shows how to use the libqblueota library to implement OTA client application.

# 5. OTA Integration in IOS

The libQBlueOta library (xx\Ota\LibOta) acts as OTA client role, which is used by application to upgrade the firmware of the OTA server.

#### 5.1 Flowchart

The OTA general flowchart is the following:

- Scan nearby BLE peripherals.
- Establish a connection.
- Discover OTA services and characteristics.
- Load a firmware file, here you'd use the method: otaStart, which starts OTA.
- Ota state machine: start to transmit data to Qn902x side, after implement each package, you can get a result, which includes whether it is sent successful and how many packages have been sent. Then you can refresh UI according to these results (In the delegate didOtaAppProgress).
- In the delegate didOtaAppResult, it will update the final result to whether the OTA
  is success or failure.
- After confirm verify, send reset command to reset the BLE peripheral.

**OTA flowchart is shown in Figure 7:** 

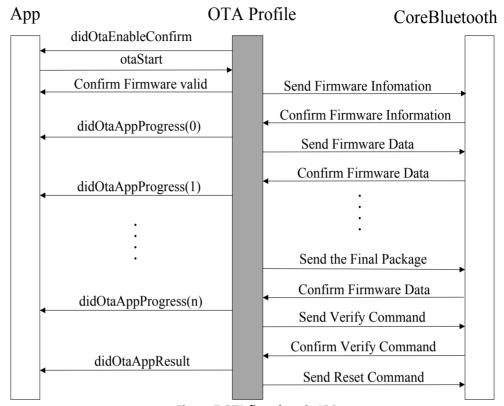


Figure 7 OTA flowchart in IOS

# 5.2 API and Delegate Description

These functions consist of one API function and four delegate functions. API functions are implemented to register user's UUID and start the OTA process. The delegate functions are implemented to update the status of the current transmitting package and the final OTA update result.

# 5.2.1 didOtaEnableConfirm ()

# **Prototype:**

(void)didOtaEnableConfirm: (CBPeripheral\*)aPeripheral

withStatus: (enum otaEnableResult) otaEnableResult;

**Description:** Before user sends or receives data, must first check the results.

#### **Parameters:**

out	aPeripheral	The target peripheral with OTA profile
out	otaEnableResult	Indicate the device service, character status and
		configuration of the device.
		- OTA_CONFIRM_OK: All of following three conditions
		are satisfied,
		OTA service is discovered,
		OtaCharWr is discovered,
		OTACharNTF is discovered,

	- OTA_CONFIRM_FAILED: service creation is not success

#### **Returns:**

None.

# 5.2.2 otaStart()

# **Prototype:**

-(enum otaApiLoadFileResult)otaStart : (CBPeripheral \*)aPeripheral

withDataByte : (const uint8\_t \*)firmwareAddr withLength : (uint32\_t)firmwareLength

withFlag: (BOOL)fResume;

**Description**: The function is used by the application to upgrade a firmware file through

the OTA client role. After a peripheral has connected and the OTA service/characteristics are discovered, then the API function is called. The OTA state machine will run till completion or if the connection is broken. If the connection is broken the user may resume the connection by calling API fResume with parameter set to TRUE. The upgrade process will resume from where the connection was broken initially.

#### **Parameters:**

In	aPeripheral	The target peripheral with OTA profile
In	firmwareAddr	Firmware 2 pointer, points to the firmware file's
		head
In	firmwareLengt	firmware length
	h	
In	fResume	whether the connection is resumed or not

#### **Returns:**

The return value *OTA\_API\_FILE\_NO\_ERROR* means that the firmware file is loaded without error.

The return value *OTA\_API\_FILE\_ERROR* means that the firmware file is loaded with error and OTA do nothing.

#### 5.2.3 didOtaMetaDataResult ()

**Prototype:** (void)didOtaMetaDataResult: (enum otaResult)otaMetaDataSentStatus; **Description**: This function can be used by the OTA application to refresh UI. After OTA transfers the meta-data, the method updates the status up to the app layer. The parameter otaMetaDataSentStatus means the status after the meta-data has been sent out. After 10 seconds timeout, it will output the result OTA\_RESULT\_DEVICE\_NOT\_SUPPORT\_OTA.

#### **Parameters:**

Out	otaMetaDataSentSt	The status of transmission meta data:
	atus	OTA_RESULT_SUCCESS,
		OTA_RESULT_DEVICE_NOT_SUPPORT_OTA

**Returns:** None

# 5.2.4 didOtaAppProgress()

# **Prototype:**

 $(void)\ didOtaAppProgress: (enum\ otaApiResult) otaPackageSentStatus$ 

withSentBytes: (uint16\_t)otaDataSent;

**Description**: The function can be used by OTA application to refresh UI. After OTA transfers each package of data, the method updates the status to the app layer. The parameter otaDataSent means how many bytes have been sent out, it can be used to calculate data rate or progress status.

#### **Parameters:**

out	otaPackageSentSta tus	The status of transmission current package: OTA_RESULT_SUCCESS, OTA_RESULT_PKT_CHECKSUM_ERROR, OTA_RESULT_PKT_LEN_ERROR, OTA_RESULT_DEVICE_NOT_SUPPORT_OTA, OTA_RESULT_FW_SIZE_ERROR, OTA_RESULT_FW_VERIFY_ERROR,
out	otaDataSent	data sent in bytes

#### **Returns:**

None

# 5.2.5 didOtaAppResult()

# **Prototype:**

(void) didOtaAppResult : (enum otaResult) otaResult;

**Description:** This function can be used by the OTA application to refresh UI when the OTA finishes. For example, if the OTA fails, then the user can reload the firmware and start the OTA process again. Or check the hardware, re-connect and re-start.

#### **Parameters:**

out	otaResult	The OTA final result
		OTA_RESULT_SUCCESS,
		OTA_RESULT_PKT_CHECKSUM_ERROR,
		OTA_RESULT_PKT_LEN_ERROR,
		OTA_RESULT_FW_VERIFY_ERROR,

# **Returns:**

None.

#### 5.3 Integration Note

a) Please insert the "bleDidUpdateCharForOtaService" delegate method in the didDiscoverCharacteristicsForService delegate. The delegate is to update write characteristic and notify characteristic for OTA service.

```
    - (void) peripheral : (CBPeripheral *)aPeripheral
didDiscoverCharacteristicsForService : (CBService *)service error : (NSError *)error
    { /// for profile delegate
```

[bleUpdateForOtaDelegate bleDidUpdateCharForOtaService : aPeripheral

withService : service error : error];

```
/// user code
......
}
```

b) Please insert the "bleDidUpdateValueForOtaChar" delegate method in the "didUpdateValueForCharacteristic" delegate. The delegate is to update value for notification characteristic.

# 5.4 Example code

}

There is an example iOS project named 'OTA\_IOS\_xxx.zip' in Collabnet and it can be found in "xx\Ota\". It shows how to use the libQBlueOta library to implement firmware upgrade.

# 6. Download and Upgrade

If you want to use OTA to upgrade an application, first download the bin file using the ISP tool with OTA option checked in the ISP tool. Then install the application developed as an OTA client in Android or IOS platform of choice.

#### 6.1 ISP Download

Use ISP tool to download OTA bin file with OTA option checked.

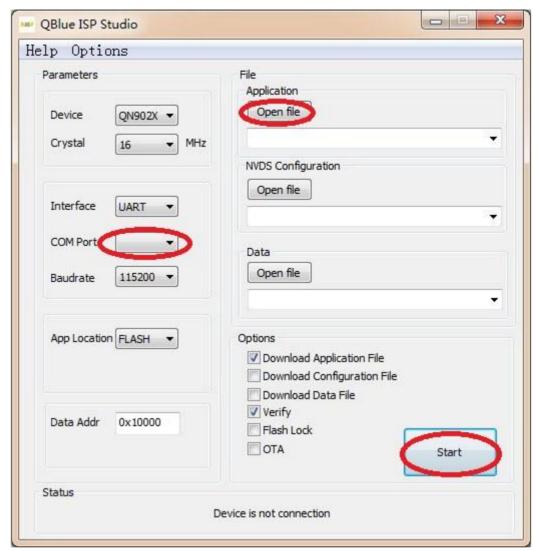


Figure 8 ISP Download bin file

# 6.2 Upgrade through OTA

- If you need to encrypt the firmware, you must first run the qotapack.exe located in QBlue-x.x.x\Tools\qotapack.
  - Usage: qotapack [OPTION]...

# Options:

- -v, --version: Mandatory; Firmware version (Hex Format, 2bytes).
- -e, --encrypt: Optional; Enable to encrypt the original firmware.
- -tp, --type: Optional.
  - 0: Original file is firmware.

- 1: Original file is data.
- 2: Two original files are code and data
- -k, --key: If encryption is enabled, it is mandatory, otherwise it is ignored.
- AES 128 key (Hex Format, 16bytes).
- -f, --from: Mandatory; Original firmware file. I
- -f2, --from2: Optional; Original data file.
- -t, --to: Mandatory; Encrypted firmware file.
- -h, --help
- Examples:

# **Examples 1:** Firmware only encryption:

'qotapack --version=1234 --encrypt --key=11223344556677889900AABBCCDDEEFF --from=origianl.bin --to=encrypted.bin'

# **Example 2**. Data only encryption:

' qotapack --version=0x2001 --encrypt --type=1 -key=11223344556677889900AABBCCDDEEFF --from=data.bin --to=encrypted.bin'

# **Example 3**. Firmware and data encryption:

'qotapack --version=0x2001 --encrypt --type=2 -key=11223344556677889900AABBCCDDEEFF --from=firmware.bin f2=data.bin --to=encrypted.bin'

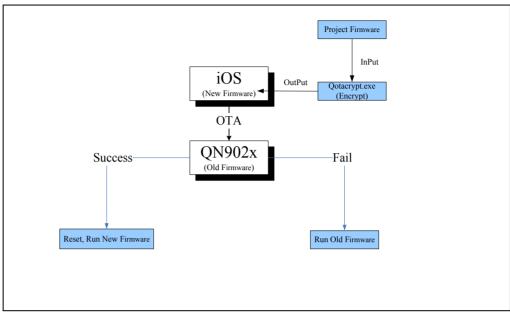


Figure 9 iOS Download and Encrypt firmware file

- 2. Install the client app in an Android or IOS device.
- 3. Place the firmware 2 in right location in Android/IOS devices

There is a demo bin file (firmware 2) named as 'ota\_pack.bin' in the path '\QBlue\QN9020\QBlue-X.X.X\BinFiles'. For Android, the file should be put into the folder 'sd card/NXP\_BLE' on the target phone.

For IOS, the file should be put into the folder "Documents" which is located in the example iOS application by some tools, such as iTools.

4. Start the app in Android/IOS and initiate the upgrade procedure.

Then the new firmware (firmware 2) in Android/IOS phone will be downloaded and upgraded to BLE device.

Note:

If your new version of the app (Firmware 2) doesn't have OTA function, you can only upgrade once.

# 7. References

Included with QBlue-X.X.X Release. The QBlue-X.X.X software has been installed to the default path 'C:\ QBlue\QN9020\QBlue-X.X.X':

- [1] C:\QBlue\QN9020\QBlue-X.X.X\ Documents\QBlue ISP Studio Manual v1.0.pdf
- [2] C:\QBlue\QN9020\QBlue-X.X.X\ Documents\QN9020 API Programming Guide v1.0.pdf
- [3] OTA Profile Guide

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