



LOTTERY BASICS



QUICK REFERENCE GUIDE

WHEN IN DOUBT,
CHECK ID. **19+**

SUPPORT

CUSTOMER CARE CENTRE

Our Customer Care Centre (CCC) is ready to assist you with your lottery operations. Remember, you will need to have your retailer name and ID number ready when calling our Customer Care Centre.

Call CCC at **1-800-561-7913** (Monday to Friday 7am – 10pm and Saturday/Sunday 8am – 10pm (Atlantic Time)).

For non-urgent inquiries, please email us at info@alc.ca. Due to the high volume of inquiries, emails will be answered within 48 hours.

RETAILER ZONE ON www.alc.ca

As a retailer partner, it is important that we offer you the tools and resources needed to successfully manage lottery.

This site has been designed to help you manage your daily lottery operations. You can easily access retailer policies, current lottery information, training materials, sales tips, and much more. Click on RETAILER ZONE located in the site menu.

RETAILER ZONE & HELP ON YOUR LOTTERY TERMINAL

Did you know, you can access lottery information on your terminal? When on the Main Selling Screen, touch RETAILER ZONE for information on selling lottery, responsible gambling and important reminders. For game details, press on the HELP button twice when on the Game Selling Screen to access helpful product information.

CORPORATE WEBSITE

Learn more about Atlantic Lottery by checking out our websites: www.alc.ca & www.askaway.ca.



MINIMUM AGE REQUIREMENT

PLAYERS MUST HAVE REACHED THE AGE OF NINETEEN (19) TO PURCHASE, PLAY OR REDEEM LOTTERY TICKETS.

You must ask for identification if the player looks younger than twenty-five (25) years of age to confirm that he/she meets the minimum age requirement before providing lottery tickets to the customer. Players must have reached the age of nineteen (19) to purchase, play or redeem lottery tickets.

It's not always easy to tell how old someone is (or isn't), so to be sure, Atlantic Lottery recommends that you use 25 years of age as a benchmark for deciding when to ask a customer for identification. Doing this helps to ensure that our products are only enjoyed by their intended audience – adults.

Atlantic Lottery monitors retailer compliance to this policy. Failure to comply may result in corrective action including fees or termination of the lottery ticket retailer agreement. For complete details and current fees, refer to your retailer policies.



RESPONSIBLE GAMBLING

REQUESTING ID

Only picture ID, clearly stating birth date, is to be accepted as proof of age. If you are not satisfied with the ID offered by the customer, request a second piece of ID that includes the date of birth.

SAY 'NO' TO THE SALE

Customers who do not have proof of age, or refuse to show ID are to be refused the sale of lottery products. Tell the customer it is Atlantic Lottery's policy. Request assistance from a co-worker or supervisor if required.

PLAYWISE

PlayWise materials are available at all ticket lottery retail locations and designed to help players make informed choices about their play.

GAMBLING HELPLINES

Confidential, free provincial helplines are available 24-hours-a-day, 7-days-a-week for people experiencing problems with their gambling activities.

New Brunswick: 1-800-461-1234

Nova Scotia: 1-888-347-8888

Newfoundland & Labrador: 1-888-899-4357

Prince Edward Island: 1-855-255-4255

The provincial gambling helpline numbers are also included in the PlayWise materials.



MANDATORY RESPONSIBLE GAMBLING TRAINING

To access the training program, go to:
rgtraining.alc.ca

Enter your Retailer ID and click Register to get started!

For additional responsible gambling information check out the GENE Retailer Zone, alc.ca or your retailer manual. You can also contact our Customer Care Center or your Account Manager if you have questions.

SIGN ON TO YOUR GENe

The first screen to display when the terminal is turned on is the PRE-SIGN-ON Screen. From here you can sign the terminal on, change the terminal language between ENGLISH and FRENCH or place the terminal in training mode.

SIGN ON

1. Select the **SIGN ON** button.
2. Enter your **RETAILER NUMBER** then select **ENTER**.
3. Enter your **PASS NUMBER** then select **ENTER**.
4. When successful you will see the confirmation signed on screen. The GENe will print the SIGN ON messages.
5. Select **OK** to complete the sign on and to proceed to the DAILY STARTUP screen.

If you make a mistake entering the Retailer Number or Pass Number, use the CLEAR button to start over.

TERMINAL LANGUAGE

Select FRANÇAIS to change the terminal language to French. The FRANÇAIS button changes to ENGLISH when the terminal language is set to French. The language setting can also be changed on the MAIN MENU.



TRAINING MODE

From the PRE-SIGN-ON Screen you can access Training Mode. Training Mode allows you to use various terminal functions to provide hands on training for new employees.

When in Training Mode, the terminal screen background will be different than the standard retailer background and will display a 'Training Mode' watermark.

The Ticket Checker will not be available when the terminal is in Training Mode (displays "Scanner is Closed").

The GENe will print a small piece of paper in place of a ticket so it can never be mistaken for an actual ticket.

To exit Training Mode, you will need to sign off and sign on again to resume lottery transactions.



MESSAGES

IMPORTANT MESSAGE

If Atlantic Lottery sends an **Urgent Message** prior to sign on, this message will display on your screen after successful sign on. Terminal functionality will not be available until this message has been read. By pressing OK, the message will disappear from the screen but you will still be able to view the message from the Mail Message screen.

When an **Urgent Message** is received after sign on, the message will automatically display on the screen. This message will remain on the screen until you read and press OK. By pressing OK on the mail message window, the terminal will return to the Main Selling screen. The terminal functions will be unavailable until the message has been read and the ok button pressed.

MAIL MESSAGES

Atlantic Lottery will also send mail messages that you can access by pressing the Envelope button located on the top right of the Main Menu screen. When a new message is received, the mail icon will flash until the message is opened.

The mail messages will be displayed in a descending order with the newest message at the top. The maximum number of messages stored at any time on the terminal is ten (10) messages. If there are 10 messages and a new one is received, the oldest message will be automatically deleted by terminal.



WINNING NUMBERS REPORTS

- To generate a Winning Numbers report, select MAIN/PRINCIPAL on the MAIN SELLING SCREEN then WINNING NUMBERS.
- Select the desired game.
- Today's date will automatically appear, if you want to print a report for a different draw, use the number keypad to enter the desired draw date.
- Enter the number of copies and select PRINT. To return to the MAIN MENU without printing, select EXIT.
- You can also access the Winning Numbers reports from the Daily Startup Screen.



Retailers must promptly report to Atlantic Lottery any suspected defect, abuse, illegal or criminal activity related to lottery products or any suspected damage or malfunction of its lottery equipment. Please contact our Customer Care Center at 1-800-561-7913

SELLING LOTTERY - INSTAPIK

- On the **MAIN SELLING SCREEN**, select the desired game.
- On the **GAME SELLING SCREEN**, enter the number of plays using the number buttons.
- Enter the add-on games (TAG, etc.), the number of tickets and the number of advance draws requested by the customer.
- As the ticket is built, the ticket cost is updated in the TALLY Area and in the Customer's Shopping Basket displayed on the Customer Display Unit (CDU). Confirm the purchase with the customer and press ENTER to print the ticket(s). If an error is made, an entry can be changed by pressing the correct number or by pressing CANCEL to cancel the ticket.
- You will be returned to the MAIN SELLING SCREEN where you can create additional tickets, or perform validations for the customer.
- When all tickets/validations have been processed, press **COMPLETE CURRENT CUSTOMER** to close the Customer Session and print the Player Receipt. *Make sure to give the Receipt to the customer along with tickets that were validated and/or purchased.*

MAIN SELLING SCREEN

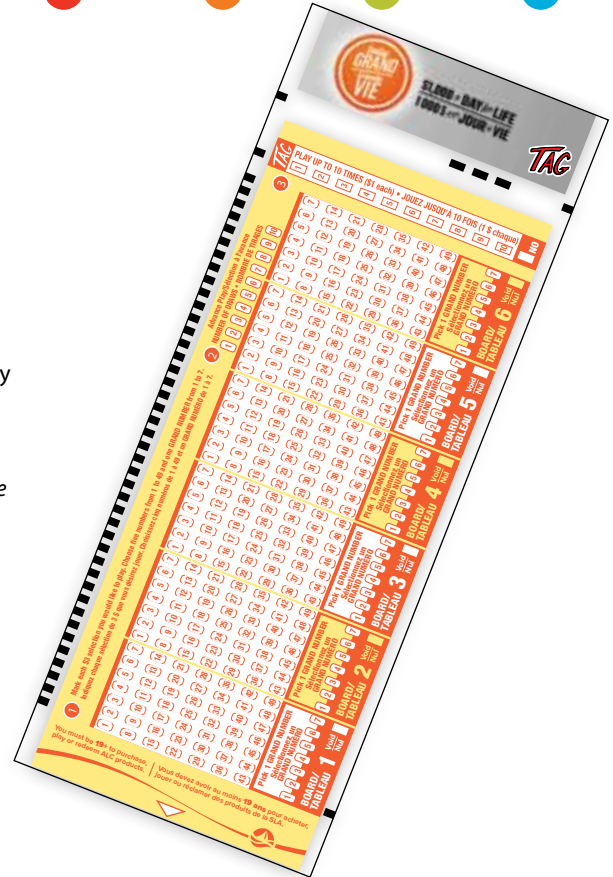


GAME SELLING SCREEN



SELLING LOTTERY - SELECTION SLIP

- Feed selection slips through the Selection Slip Reader. Tickets will print automatically.
- Slips can be placed in one at a time, horizontally or vertically into the reader with the marked side facing you.
- Selection slips can be run through continuously even if the previous transaction has not finished processing.
- If a selection slip has not been filled out correctly, it will be rejected or an edit screen will appear on the touch screen so that corrections can be made.
- As selection slips are processed, the cost of the tickets being printed is updated in the Tally Area on the screen and in the Customer's Shopping Basket displayed on the CDU.
- When all tickets/validations have been processed, press **COMPLETE CURRENT CUSTOMER** to close the Customer Session and print the Player Receipt. *Make sure to give the Receipt to the customer along with tickets that were validated and/or purchased.*



PLAYER RECEIPT

The Player Receipt must be given to the customer automatically after each Customer Session. If the customer refuses the Player Receipt it may be discarded.

There is a tally on the bottom of the Player Receipt. The total of payouts and sales (credits & debits) means easier entry of lottery transactions into your POS system. The value of all free draw tickets is included.

On occasion, you will notice a “P” on the bottom of the player receipt. This shows the validation results of a promotion.

Player Receipts are not required to claim prizes and will not be accepted for validation if original ticket is missing.

PAYMENT FOR LOTTERY PRODUCTS

Lottery tickets can only be sold to customers who ask to buy tickets in person at your premises. You can accept payment by Interac or credit card, as well as cash.

You cannot sell lottery products to customers who order them over the phone, online or through the mail.

Player Receipt/B reçu du Joueur	
01-23-2017 Ret: 92813	
Validation(s)	
1 MAX 3648-00238824-S	-43.00
1 Free LMAX 1X1/BILLET	-43.00

Purchase(s) / Acheté(s)	
F LMAX 3654-006487324-K	42.00
	42.00

Total	-41.00

Ensure the validation control numbers of your tickets match this receipt. Please verify your results. Assurez-vous que les numéros de contrôle de validation de vos billets et du reçu correspondent. Veuillez vérifier vos résultats.	

C 8.00	D 7.00

Free LOTTO MAX ticket
The \$5 value will never appear here

\$3 Win

Total cash value of validations

Added TAG/Twist

\$1 is owed to the customer
A positive amount: the customer owes money to retailer

A negative amount: the retailer owes the customer

Debits/Sales

\$2 Add-On games plus \$5 Free LOTTO MAX

Credits/Payouts
\$3 win plus \$5 Free LOTTO MAX

The C & D amounts are to be used by the retailer to register the transaction in their cash.

RETAILER PLAY | GROUP PLAY

RETAILER PLAY

The RETAILER PLAY button allows Retailers and Retailer employees to stamp their draw based games and sports tickets they purchase as RETAILER PLAY.

Whenever Retailers or Retailer employees' purchase draw or sports tickets at their own store or any other retailer establishment they should use the RETAILER PLAY function. RETAILER PLAY demonstrates that you are the rightful owner of the winning ticket.

You can access this feature by selecting the RETAILER PLAY button on bottom of the MAIN SELLING SCREEN.

Atlantic Lottery will waive the standard 30 day wait period for all Retailers and Retail employee wins that used RETAILER PLAY on their ticket.

GROUP PLAY

In the event a member of the general public buys a ticket on behalf of a group, they should use the GROUP PLAY option. You can access this feature by selecting the GROUP PLAY button located on the bottom of MAIN SELLING SCREEN. When GROUP PLAY has been selected, all tickets and the player receipt that are produced will print with "GROUP PLAY".

LOTTERY POOLS

You must not offer, administer or participate in any arrangement in which you collect and pool funds from a number of customers and use those funds to purchase lottery tickets on behalf of the group.



VOID

If a mistake is made when creating a ticket, or if a customer refused to accept a ticket that has been printed, you must **immediately** VOID the ticket.

After accepting and paying for an On-Line Ticket, a Player can return an On-Line Ticket for a refund or exchange but only to the same Retailer where the ticket was purchased, only prior to the time of ATLANTIC LOTTERY's system shutdown for the earliest draw for which the ticket was purchased and only on the same day on which the On-Line Ticket was issued.

Sports tickets must be voided at the selling retail location on the same day they were printed AND prior to the start of the first event.

1. Select the VOID button on the MAIN SELLING SCREEN.
2. Scan the barcode located on the bottom of the ticket you wish to void.
3. When the barcode number appears on the screen, select ENTER. A void slip will be printed.
4. Mark VOID directly on the ticket and staple the void slip to the ticket.

TICKETS MUST BE PAID FOR AT THE TIME OF SALE. VOID ALL TICKETS IMMEDIATELY IF THE PLAYER DOES NOT HAVE THE FUNDS TO PAY FOR THEIR TICKETS.



All voided tickets along with the corresponding void slips must be kept for three months for auditing purposes.

You must not buy tickets that are generated in error, or offer them for sale to other customers.

VALIDATING TICKETS

All lottery tickets must be validated on the terminal before the prize is paid out (including Barcoded Breakopen).

Never accept a ticket for validation unless it has been signed by the customer. This applies to all tickets except Breakopen tickets since they do not have a signature line and are not required to be signed by the ticket holder.

Having players sign their ticket eliminates any dispute over the ownership or identification of the ticket once it has left his/her possession. This measure is in place for the protection of players as well as retailers and retailer employees.

You must not validate tickets for, or pay prizes to anyone under 19. If a player looks younger than 25, you must ask for ID to confirm that he/she has reached the minimum age requirement. It's our policy.

All activities associated with validating a ticket must be completed in an open manner that is visible to players, and the area where tickets are validated must be kept clear of other lottery tickets. If players wish to keep their ticket in their possession while validating, the scanner can be removed from its position on the terminal to scan.

YOU MUST GIVE THE PLAYER RECEIPT TO THE CUSTOMER ALONG WITH ALL VALIDATED TICKETS.



VALIDATION SUMMARY ON/OFF

Validation Summary is an optional feature on the GENe terminal that is intended for your use and not meant for the player.

If **PRINT VALIDATION SUMMARY** has been turned on, a Validation Summary will print after each Customer Session in which tickets have been validated for a prize. This summary shows validations only and not purchases.

To turn on this feature, go to **MANAGER'S AREA/TERMINAL OPTIONS/VALIDATION SUMMARY**. Select **PRINT VALIDATION SUMMARY**.



ACTIVATION OF INSTANT AND BARCODED BREAKOPEN TICKETS

Retailers and retailer employees must activate Instant and Barcoded Breakopen tickets prior to selling these tickets to players; in the event a retailer or retailer employee fails to activate the tickets, Atlantic Lottery reserves the right to activate the tickets.

All active and non-active products should be kept in a secure location.

PAYING PRIZES

If the ticket is not a winner, give the player receipt and the ticket to the customer.

When a ticket is validated for a prize of \$250 or less, pay the customer the prize amount printed on the player receipt. Return the ticket to the player along with the player receipt.

Some retailers are authorized to pay prizes above \$250. If you are setup to pay prizes over \$250, when a ticket is validated for a prize over \$250 and under your maximum payout limit, you are required to pay the prize amount. Return the ticket to the player along with the player receipt.

PRIZES OVER ENCASHMENT LEVEL

When a ticket is validated for a prize over your encashment level the player receipt will say "RETAILER CANNOT PAY PRIZE". As indicated on the receipt, the player will need to contact Atlantic Lottery or visit alc.ca for instructions on how to claim their prize. Do not pay the prize. Give the player receipt and the winning ticket to the player.

Prizes up to \$9,999 can be claimed at any branch of Scotiabank. To claim their prize the customer will need to present two pieces of identification, one being a photo ID. Give the player receipt and the winning ticket to the player.

Prizes of \$10,000 or more must be claimed at an office of Atlantic Lottery. The customer should contact our Customer Care Center for instructions on where to claim the prize. Give the player receipt and the winning ticket to the player.

Note: prize amount will display upon first validation only.

WINNING

RETAILER WIN!

Any retailer or related party that claims they have won a prize of \$1000 and over may be subject to an investigation and a mandatory wait period of 30 days. During the prize claim process, a retailer must report and disclose to Atlantic Lottery that they are a retailer and identify any additional related parties. *Related party means immediate family members of a retailer employee. For complete details, please refer to your retailer manual and policies.*

CUSTOMER WIN!

Prizes up to \$9,999 can be claimed at any branch of Scotiabank. To claim a prize, the customer will need to present the winning ticket along with their player receipt and two pieces of identification (a government issued photo ID).

Prizes of \$10,000 or more must be claimed at an Atlantic Lottery office. The customer should contact our Customer Care Center for instructions on where to claim the prize.



Authorization from your Inside Sales Representative is no longer required before Returning tickets. Retailers can return full or partial packs of Scratch'N Win tickets as well as loose tickets once they've reached their return dates. Please see list of available tickets to be returned on News Message 2.

SALES REPORTS

Sales reports available on your terminal can be accessed by selecting MANAGER'S AREA on the MAIN MENU and then selecting SALES REPORTS. For a complete list of reports, check out the Sale Reports section of your Retailer Manual. Here is an example of one report that may help you balance at the end of your day/shift.

The Daily Cash Reconciliation Report provides easy access to key data to balance your daily sales and prize payouts (redemptions).

REPORTING TIPS

- ✓ Your **Weekly Invoice** contains a summary of all your financial transactions for the past week. We recommend you print a Weekly Invoice on Sunday to see what will be withdrawn from your bank account on Tuesday.
- ✓ Print a **Daily Cash Reconciliation Report** and a **Daily Sales Report** at the end of your day to help with balancing.
- ✓ Print an **Activation Detail Report** at the end of every day. This will indicate packs activated at your location and packs that were auto-activated due to validation prior to activation.

DAILY CASH RECONCILIATION For July 08, 2015		
ONLINE		
GROSS ONLINE SALES	294.00	
VOIDS	24.00	
TOTAL ONLINE	270.00	
REDEMPTIONS		
ONLINE	150.00	
INSTANT	345.00	
BREAKOPEN	263.00	
TOTAL REDEMPTIONS	648.00	
PROMOTIONS REDEEMED		
ONLINE	0.00	
INSTANT	0.00	
TOTAL PROMOTIONS REDEEMED	0.00	
TOTAL CASH SUMMARY		
TOTAL ONLINE	270.00	
TOTAL REDEMPTIONS	648.00	
TOTAL PROMOTIONS	0.00	
TOTAL CASH	378.00	
BARCODED BREAKOPEN REDEEMED FROM YOUR UNITS		
	COUNT	\$ AMOUNT
\$1 TICKETS	23	70.00
\$0.50 TICKETS	54	50.00

ONLINE
Shows online ticket sales & voids for the day. Does not include Instant and Breakopen ticket sales.

REDEMPTIONS
Shows prize payouts for all lottery categories for the day.
The Breakopen total in this section includes prizes paid out from your units plus prizes paid out from other retailers.

PROMOTIONS REDEEMED
This will indicate the amount redeemed during special offers and promotions.

TOTAL CASH SUMMARY
Total of previous three sections.

BARCODED BREAKOPEN REDEEMED FROM YOUR UNITS
Shows total amount redeemed in prizes from units sold at your location only.



\$1,000 a DAY for LIFE

- \$3: each selection consists of five Main Numbers from 1 to 49 and one Grand Number from 1 to 7. The Grand Number may be a duplicate of one of the main numbers.
- Draws take place every Monday & Thursday at 11:29:59 pm (AT)
- Daily Grand is available across Canada

How to Play?

Customers can choose to play by InstaPik (lottery terminal randomly generates numbers) or by choosing their own numbers with a selection slip.

Extra chances to win?

- Add TAG for \$1 for a chance to win up to \$100,000

How to Win?

Top Prize: \$1,000 a DAY for LIFE or a lump sum cash equivalent of \$7 million. To win the top prize match all five Main Numbers and the Grand Number.

Secondary prize: \$25,000 a YEAR for LIFE or a lump sum cash equivalent of \$500,000. To win the secondary prize match all five Main Numbers.

DAILY GRAND Combination Play - customers can play many selections with one ticket. Players choose 5 numbers and the terminal automatically arranges them into 7 different possible sets with each of the Grand Numbers. Press HELP twice while in the GAME SELLING SCREEN for complete details on how to play.

Prize Payouts/Odds of Winning

PRIZE	MATCH	PRIZE	APPROXIMATE ODDS
1	5/5 + Grand Number	\$1,000 a DAY for LIFE	1 in 13,348,188
2	5/5	\$25,000 a YEAR for LIFE	1 in 2,224,698
3	4/5 + Grand Number	\$1,000	1 in 60,674
4	4/5	\$500	1 in 10,112
5	3/5 + Grand Number	\$100	1 in 1,411
6	3/5	\$20	1 in 235.2
7	2/5 + Grand Number	\$10	1 in 100.8
8	1/5 + Grand Number	\$4	1 in 19.7
9	0/5 + Grand Number	Free Play	1 in 12.3

Odds of winning any prize are 1 in 6.8.
All odds are approximate.



LOTTO MAX jackpots start at \$10 million and grow until won. When the jackpot reaches \$50 million, additional \$1 million prizes, called MAXMILLIONS are added.

- \$5 per play – three sets of 7 numbers (1-49)
- Draws are held every Friday at 11:29:59 pm (AT)
- LOTTO MAX is available across Canada

How to Play?

Customers can choose to play by InstaPik (lottery terminal randomly generates numbers) or by choosing their own numbers with a selection slip. If they select their own numbers, the lottery terminal will randomly generate the two other sets of 7 numbers.

Extra chances to win?

- Add Twist for \$1 for a chance to win up to \$107,000
- Add TAG for \$1 for a chance to win up to \$100,000

How to Win?

Match the numbers drawn to win. Seven numbers plus a bonus number are drawn. See chart for prize payout. All three sets of numbers are eligible for MAXMILLIONS draws too.

LOTTO MAX Combination Play - customers can play many selections with one ticket.

Players choose combinations of 6, 8 or 9 numbers and the terminal automatically arranges them into all the different possible sets. Press HELP twice while in the GAME SELLING SCREEN for complete details on how to play.

Prize Payouts/Odds of Winning

PRIZE	MATCH	PRIZE/ POOL	APPROXIMATE ODDS (PER \$5 PLAY)
1	7/7	89.25%	1 in 28,633,528
2	6/7 + Bonus	3.15%	1 in 4,090,504
3	6/7	3.35%	1 in 99,768.4
4	5/7	4.25%	1 in 1,583.6
5	4/7	\$20	1 in 71.3
6	3/7 + Bonus	\$20	1 in 76.7
7	3/7	Free Play	1 in 8.1
		Any Prize	1 in 6.6

Odds of winning any prize are 1 in 6.6.
All odds are approximate.



Lotto 6/49 jackpots start at \$5 million and grow until won. Lotto 6/49 offers a GUARANTEED \$1 million prize every draw.

- \$3 per play – one set of six numbers (1 to 49) for the MAIN DRAW and one GUARANTEED PRIZE DRAW number for the GUARANTEED PRIZE DRAW of \$1 Million
- Draws are held every Wednesday and Saturday at 11:29:59 pm (AT)
- Lotto 6/49 is available across Canada

How to Play?

Customers can choose to play by InstaPik (lottery terminal randomly generates numbers) or by choosing their own numbers with a selection slip.

Extra chances to win?

- Add Atlantic 49 for \$1 for a chance to win up to \$1,000,000 plus the GUARANTEED PRIZE of \$25,649
- Add TAG for \$1 for a chance to win up to \$100,000

How to Win?

MAIN DRAW: Match the numbers drawn to win.

Six numbers plus a bonus number are drawn for the main jackpot draw.

See chart for prize payout.

GUARANTEED PRIZE DRAW: A 10-digit number is drawn for the GUARANTEED PRIZE DRAW.

Players must exactly match the 10-digit number drawn to win.

See chart for prize payout.

Prize Payouts/Odds of Winning

PRIZE LEVEL	MATCH	ODDS/TICKET	POOL FUND %
1	6/6	1 in 13,983,816	79.5%
2	5/6 + Bonus	1 in 2,330,636	6%
3	5/6	1 in 55,492	5%
4	4/6	1 in 1,033	9.5%
5	3/6	1 in 56.7	\$10
6	2/6 + Bonus	1 in 81.2	\$5
7	2/6	1 in 8.3	Free Play
Guaranteed Prize Draw	Exact Match Only	1 out of the total number of Guaranteed Prize Draw Selections issued for that draw.	\$1,000,000 Fixed*

*On specific draw dates, determined by ILC, ILC may draw additional Guaranteed Prize Draw Selections for the Guaranteed Prize Draw selections issued for that draw. The odds would be different in the event that additional \$1,000,000 prizes are drawn.

LOTTO 6/49 Combination Play - customers can play many selections with one ticket. Players choose combinations of 5, 7, 8 or 9 numbers and the terminal automatically arranges them into all the different possible sets. Press HELP twice while in the GAME SELLING SCREEN for complete details on how to play.



Each ticket gives players a chance to win \$1,000,000. Atlantic 49 offers a GUARANTEED \$25,649 prize winner every single draw. Atlantic 49 can be played on its own or played with Lotto 6/49.

- \$1 per play – one set of six numbers (1-49) for the MAIN DRAW and one GUARANTEED PRIZE DRAWN number for the GUARANTEED PRIZE DRAW of \$25,649
- Top prize is \$1,000,000
- Draws are held every Wednesday and Saturday at 11:29:59 pm (AT)
- Atlantic 49 is only available in Atlantic Canada

How to Play?

Customers can choose to play by InstaPik (lottery terminal randomly generates numbers for you) or by choosing their own numbers with a selection slip.

Extra chances to win?

- Add TAG for \$1 for a chance to win up to \$100,000

How to Win?

MAIN DRAW: Match the numbers drawn to win.

Six numbers plus a bonus number are drawn for the main jackpot draw.

See chart for prize payout.

GUARANTEED PRIZE DRAW: A 09-digit number preceded by an "A" is drawn for the Atlantic 49

GUARANTEED PRIZE DRAW. Players must exactly match the 09-digit number drawn to win.

See chart for prize payout.

Prize Payouts/Odds of Winning

MATCH	WIN	ODDS/\$1 WAGER
6/6	\$1,000,000 (win or share)	1 in 13,983,816
5/6 + Bonus	\$64,900	1 in 2,330,636
5/6	\$649	1 in 55,491
4/6	\$64	1 in 1,032
3/6	\$6	1 in 57
2/6 + Bonus	\$4	1 in 81
Guaranteed Prize Draw	\$25,649	1 out of the total number of Guaranteed Prize Draw Selections issued for that draw.

Odds of winning any prize are 1 in 32. All odds are approximate. All Atlantic 49 prizes are fixed prizes and do not roll, or grow in size. Atlantic 49's \$1,000,000 top prize is shared when there are multiple match 6/6 winners in one draw.



TAG is an add-on game available daily when you play Lotto 6/49, Atlantic 49, LOTTO MAX, DAILY GRAND, KENO Atlantic, Bucko or Salsa Bingo. TAG has a top prize of \$100,000.

- \$1 per play – one 6-digit lottery terminal generated number
- Top Prize is \$100,000
- Draws are held daily at 11:29:59 pm (AT)
- TAG is only available in Atlantic Canada

How to Play?

To play TAG, customers can choose to play by asking to add TAG to their main game with InstaPik or by adding TAG on their selection slip.

How to Win?

Match the six-digit winning number in the exact order drawn to win the \$100,000 top prize. Other prizes are also offered for matching numbers right down to the last digit.

Prize Payouts/Odds of Winning

MATCH	WIN	ODDS
All 6 digits	\$100,000	1 in 600,000
Last 5 digits	\$1000	1 in 120,000
Last 4 digits	\$100	1 in 11,111
Last 3 digits	\$20	1 in 1,111
Last 2 digits	\$10	1 in 111
Last digit	\$2	1 in 11

The overall odds of winning any prize are 1 in 9.9.



TWIST is a game available only when you play LOTTO MAX. Win up to \$107,000 if the regular LOTTO MAX winning numbers match the shaded TWIST numbers.

- \$1 per play – seven shaded numbers
- Top Prize is \$107,000
- Draws every Friday at 11:29:59 pm (AT)
- TWIST is only available in Atlantic Canada

How to Play?

To play TWIST, customers complete their LOTTO MAX selection slip and mark the TWIST box. If playing by InstaPik (lottery terminal randomly generates numbers), they can ask to add TWIST to the LOTTO MAX ticket. Seven (7) of the 21 LOTTO MAX numbers will be randomly shaded on their ticket.

How to Win?

If all shaded TWIST numbers match the LOTTO MAX winning numbers, they win the top prize. Bonus number does not apply.

Players can have the same number appear more than once on their TWIST selection. For example, if the number 34 is shaded twice on a ticket and the number 34 is drawn, this counts as having matched 2 TWIST numbers correctly. See chart for prize payout.

Prize Payouts/Odds of Winning

MATCH	WIN
7 of 7 shaded numbers	\$107,000
6 of 7 shaded numbers	\$1070
5 or 7 shaded numbers	\$107
4 or 7 shaded numbers	\$17
3 of 7 shaded numbers	\$3

Odds of winning any prize are 1 in 14.7.



Bucko is our daily draw game with a \$20,000 top prize. It's quick, fun and easy to play!

- \$1 per play – three sets of five numbers (1-41)
- Top Prize is \$20,000
- Draws are held daily at 11:29:59 pm (AT)
- Bucko is only available in Atlantic Canada

How to Play?

For \$1, the lottery terminal will randomly select three (3) sets of five (5) numbers between 1 and 41.

Extra chances to win?

- Add TAG for \$1 for a chance to win up to \$100,000

How to Win?

WIN ON A SINGLE LINE: Players can win a prize by matching three, four or five numbers straight across any single horizontal line. They can win on more than one line.

COMBO WIN: Players can win a prize by matching 8+, 7, 6, 5, 4 or 0 numbers on a combination of all three lines in a Bucko game.

WIN BOTH WAYS: Players can win both ways on a single ticket. Win with a single line and with the combo if they have matched at least four numbers from all three lines in a single Bucko game.

MATCH NO NUMBERS AND WIN: If there are no matches on all three lines in a single Bucko game win a FREE Bucko play.

Prize Payouts/Odds of Winning

Single Line

YOU MATCH	YOU WIN	ODDS/\$1 WAGER
5 of 5	\$20,000*	1 in 249,800
4 of 5	\$100	1 in 4,163
3 of 5	\$3	1 in 119

Combo

YOU MATCH	YOU WIN	ODDS/PLAY
8+ of 15	\$1,000	1 in 29,515
7 of 15	\$75	1 in 2,678
6 of 15	\$20	1 in 329
5 of 15	\$5	1 in 58
4 of 15	\$1	1 in 15
0 of 15	Free Ticket	1 in 8

Overall odds of winning a prize is 1 in 4.5.

*For each draw, Atlantic Lottery reserves the right to limit the total amount of prizes payable in the 5 of 5 prize category (Single Line) to \$100,000. If the \$100,000 limit is reached or exceeded for the 5 of 5 prize category, prizes payable will be determined by dividing the total prize amount payable for that category (\$100,000) by the total amount of winners.
NOTE: Odds are based on the minimum wager.



- \$2 per play – 2 Bingo cards
- Progressive Jackpot
- Draws are held daily at 11:29:59 pm (AT)
- Salsa Bingo is only available in Atlantic Canada

How to Play?

Customers simply ask for a Salsa Bingo ticket. The lottery terminal will randomly select 2 Salsa Bingo cards.

Extra chances to win?

Add TAG for \$1 for a chance to win up to \$100,000

How to Win?

Atlantic Lottery will draw 28 Salsa Bingo alphanumeric winning combination from the letter B-I-N-G-O and numbers one to seventy-five (1-75). Each Salsa Bingo draw will be conducted using a computer number generator.

WIN WITH A LINE(S): Lines are defined as any complete horizontal, vertical, or diagonal line, consisting of either 5 numbers or 4 numbers + FREE space, but do not include lines that form a Big X.

WIN WITH A BIG X: Big X is two complete diagonal lines consisting of 8 numbers + FREE space and including the 4 corners.

WIN ON BOTH CARDS: Players can win on both cards – however, only one prize may be claimed per card.

Prize Payouts/Odds of Winning

MATCH	ODDS/\$2 PLAY	ODDS/CARD	YOU WIN
Big X + 2 or more lines	1 in 130,210	1 in 260,419	Jackpot*
4 lines	1 in 53,010	1 in 106,020	\$2,500
Big X + 1 line	1 in 17,006	1 in 34,012	\$1000
Big X only	1 in 3,312	1 in 6,623	\$400
3 lines	1 in 1,921	1 in 3,842	\$250
2 lines	1 in 84	1 in 169	\$10
1 line	1 in 5	1 in 10	Free Play

*The Jackpot is shared equally among all winners in this prize category.



KENO Atlantic is Atlantic Canada's daily keno game that gives players choice, choice, choice! Keno Atlantic players love choosing their own numbers and setting their wager.

- Players can purchase a ticket from \$1, \$2, \$5 OR \$10
- Players can choose to play from 2-10 numbers
- Top Prize is \$250,000 - \$2,500,000 depending on the wager and numbers played
- Draws are held daily at 11:29:59 pm (AT)
- KENO Atlantic is only available in Atlantic Canada

How to Play?

- The selection slip contains 70 numbers to choose from. Customers need to decide how many numbers they wish to play. They select from two numbers (a 2 SPOT) to 10 numbers (a 10 SPOT).
- Players can also ask for InstaPik and the numbers will be randomly computer-generated. For each set of numbers selected, the player picks the amount they wish to wager: \$1, \$2, \$5 or \$10.
- If they ask for a \$2 "Hi-Lo" ticket, numbers for both a 2 SPOT and a 10 SPOT will be selected on one transaction.

Extra chances to win?

- Add TAG for \$1 for a chance to win up to \$100,000

How to Win?

- Atlantic Lottery will draw 20 KENO Atlantic numbers at random using a ball machine. Players win when they match all or some of the numbers they've selected in their SPOT. The prize depends on how much they've wagered and how many numbers they've selected and matched correctly.

Prize Payouts/Odds of Winning

IF YOU CHOOSE	AND MATCH	YOU WIN*	YOUR ODDS
2 Numbers (2 spot)	2 of 20	\$7	1 in 13
3 Numbers (3 spot)	3 of 20	\$25	1 in 48
4 Numbers (4 spot)	4 of 20 3 of 20	\$75 \$2	1 in 189 1 in 16
5 Numbers (5 spot)	5 of 20 4 of 20	\$250 \$10	1 in 781 1 in 50
6 Numbers (6 spot)	6 of 20 5 of 20 4 of 20	\$1000 \$25 \$2	1 in 3,383 1 in 169 1 in 22
7 Numbers (7 spot)	7 of 20 6 of 20 5 of 20	\$5000 \$100 \$5	1 in 15,464 1 in 619 1 in 63
8 Numbers (8 spot)	8 of 20 7 of 20 6 of 20 5 of 20	\$25,000 \$200 \$10 \$2	1 in 74,941 1 in 2,436 1 in 199 1 in 31
9 Numbers (9 spot)	9 of 20 8 of 20 7 of 20 6 of 20 5 of 20	\$50,000 \$1000 \$100 \$5 \$2	1 in 387,197 1 in 10,325 1 in 685 1 in 86 1 in 18
10 Numbers (10 spot)	10 of 20 9 of 20 8 of 20 7 of 20 6 of 20 5 of 20 0 of 20	\$250,000 \$5,000 \$200 \$25 \$5 \$2	1 in 2,147,181 1 in 47,238 1 in 2,571 1 in 261 1 in 44 1 in 39

*For each dollar wagered.

For each KENO Atlantic draw, Atlantic Lottery reserves the right to limit the total amount of the prizes payable to \$3 million. For each KENO Atlantic draw in which the limit is reached or exceeded, the prizes payable will be determined in proportions to the prizes that would have been won if not for this limitation.

PRO•LINE

Price Point: \$2–\$25 per wager

How to Play?

- Player selects amount to wager
- They check the PRO•LINE games list to see which events would be of interest to wager on (particular rules by sport/league can be viewed within the PRO•LINE Rules & Regs)
- The player considers which formats to wager on, and the odds available, for each event from: Money Line, Spread or Total
- They make between 2–8 picks (Optional: Add multiple additional smaller wagers to the same ticket by choosing a Combo Play level)

How a Bet is Won?

- If all active picks (ie. those events not cancelled/postponed) are correct, the wager will be a winner
- Odds of all active picks are multiplied together, then multiplied with the wager amount, to calculate the payout
 - E.g. A ticket with 3 picks had odds of 3.50, 2.00, and 1.50 and a \$2 wager amount: $3.50 \times 2.00 \times 1.50 \times \$2 = \$21$ payout

PRO•LINE FANTASY

Price Point: \$2–\$25 per wager

How to Play?

- Player selects amount to wager
- They check the PRO•LINE FANTASY list to see which FANTASY groups would be of interest to wager on (FANTASY scoring by sport can be viewed within the FANTASY Setup & Scoring page)
- Players choose between 2–5 FANTASY selections (typically players) based on who they think will win each group, with consideration to the odds offered for each player (Optional: Add multiple additional smaller wagers to the same ticket by choosing a Combo Play level)

How a Bet is Won?

- If all active selections are the highest scoring option within their respective FANTASY groups, the wager will be a winner
- Odds of all active picks are multiplied together, then multiplied with the wager amount, to calculate the payout—in the same fashion as PRO•LINE

PRO•LINE

FUTURES

Price Point: \$2–\$100 per wager

How to Play?

- Player selects amount to wager
- They check the PRO-LINE FUTURES list to see which FUTURES group is of interest to wager on
- They then choose only one FUTURES selection based on which they think will win its given FUTURES group, with consideration to the odds offered for each selection

How a Bet is Won?

- If the selection is deemed the winner of its FUTURES group, the wager will be a winner
- Odds of the pick selected is multiplied with the wager amount to calculate the payout

PRO•LINE

STADIUM•BETS

Price Point: \$2–\$250 per wager

How to Play?

- STADIUM BETS are only available on ProlineStadium.com and require an alc.ca account
- For complete game details, players can visit ProlineStadium.com

IMPORTANT REMINDERS

- A person must be 19 years old to purchase, play or redeem lottery products. You must ask for proof of age from any customer who looks younger than 25 years.
- You must not accept for validation any ticket that has not been signed by the player.
- You must immediately and automatically return to players all tickets that have been presented for validation, along with the associated player receipts.
- Lottery tickets can only be sold to customers who ask to buy tickets in person at your premises. You cannot sell lottery products to customers who order them over the phone, online, or through the mail.
- Tickets must be paid for at the time of sale. You can accept payment by Interac or credit card, as well as cash. You cannot run a tab for players or grant them credit.
- You must not offer, administer or participate in any arrangement in which you collect and pool funds from a number of customers and use those funds to purchase lottery tickets on behalf of the group.
- Draw tickets issued in error, or not paid for or accepted by the player, must be cancelled and marked VOID. You must retain all cancelled tickets for three months.
- You must not pay out prizes for any expired or irregular tickets.
- Scratch'n Win and Barcoded Breakopen tickets must be activated before they are offered for sale.
- You must not sell illegal or unlicensed tickets or tickets acquired from another retailer or lottery jurisdiction.
- You must not sell tickets at any location other than that stated in your agreement with Atlantic Lottery.
- You must not sell a ticket at a price other than the face amount shown on the ticket.
- All lottery tickets must be validated on the terminal before the prize is paid out (including Barcoded Breakopen).
- Pay out prizes only within the encashment limit.