



RULES AND REGULATIONS

FREQUENTLY ASKED QUESTIONS FOR THE RAFFLE GAME

1. What is a RAFFLE?

RAFFLE is a game in which participants obtain numbered tickets, each ticket having the chance of winning a prize. On 30 December 2017, at 21:00, the winning ticket numbers will be drawn using a Random Number Generator (RNG) which contains all the ticket entries. The RNG system draws the winning numbers randomly from the pool of RAFFLE ticket numbers sold. The drawn tickets are checked against a collection of prizes which are assigned to specific winning divisions, and the holder of the selected ticket wins the prize in the drawn division.

2. When does the RAFFLE game ticket sales start?

The third RAFFLE being conducted by Ithuba is the MINI MANIA (Mini Cooper Convertibles) RAFFLE, which ticket sales will start on 29 October 2017. The sales will close on 30 December 2017 at 20:30, and the draw will be on the same day at 21:00.

3. How does the RAFFLE game work?

- During the active selling period of the RAFFLE game, the participants may enter into the RAFFLE draw.
- A participant will enter into the RAFFLE draw by indicating in person to a Retailer the requested number of entries (tickets) they would like, for that specific RAFFLE draw. The RAFFLE game can also be played online at <https://www.nationallottery.co.za/wallet-login/>.
- RAFFLE ticket number selection is issued in sequential order by the National Lottery system based upon the last sequence number issued.

4. What is a Random Number Generator (RNG)?

The RNG is a computer system that is used to randomly choose the winning RAFFLE numbers from a pool of RAFFLE numbers sold for that particular RAFFLE game.

5. Are the draws conducted live?

Each draw is conducted live in the presence of an independent auditor, and in accordance with the procedures and rules to conduct such draws using the RNG. The draw procedures and the rules of conducting the RAFFLE game has been approved by the National Lotteries Commission.

6. What are my limits when buying the RAFFLE tickets?

As a responsible participant, the maximum entry for a participant will be R10, 000 including VAT. For this particular RAFFLE game, this would be an amount of 500 transactions per participant.

7. Why does the ticket count exceed the amount of allocated RAFFLE tickets?

The RAFFLE ticket count available for sale during the selling period is 1,500,000. Cancelled tickets will also be included in the overall ticket count as RAFFLE tickets are sold in sequential order until the last RAFFLE ticket is sold. So the total ticket count may exceed the ticket count of 1,500,000 because cancelled tickets are included in the overall ticket count.

8. Can I select/choose my own combination of numbers?

Participants do not choose their own numbers. This is because we could run the risk of having the same combination of numbers from more than one person/participant. The RAFFLE draw is conducted using the RNG. This system pulls the numbers randomly, the numbers range from 1 to the allocated number of available tickets, which in this RAFFLE game is 1,500,000.

9. Where can I purchase a RAFFLE ticket?

RAFFLE tickets are available at any National Lottery Retailer and on our e-commerce channel, being <https://www.nationallottery.co.za/wallet-login/>.

10. Can I cancel a RAFFLE ticket after purchase?

Where a participant purchases a ticket via a National Lottery terminal, the participant can cancel the ticket if it is returned to any National Lottery terminal within 2 hours of the time when it was purchased. In the event that the terminal cannot read the ticket, the retailer may call the retailer helpline for further assistance within that time. A ticket purchased online cannot be cancelled.

1. PURPOSE OF THIS DOCUMENT

- 1.1. This document is for the RAFFLE Game, which constitute the contractual rights and obligations of ITHUBA to Participants, as may be amended from time to time.
- 1.2. In the event of a discrepancy or inconsistency between this document and the conditions and/or explanations being advised during a purchase, this document shall take precedence.

2. THE RAFFLE GAME 3

- 2.1. The RAFFLE game is a game in which the National Lottery system will generate a unique RAFFLE Ticket number for each RAFFLE Ticket bought. The total Ticket count available for sale during the selling period is 1,500,000.
- 2.2. Tickets will be issued by the National Lottery system based upon the last sequence number issued. A Participant cannot, therefore, pick his/her RAFFLE number/s to be displayed on the Ticket.
- 2.3. The cost for a RAFFLE Ticket will be R20.00 inclusive of VAT.
- 2.4. The maximum Entry for a Participant will be R10 000.00 including VAT.
- 2.5. The Participant of the RAFFLE Game may participate in the RAFFLE Game by requesting the number of Tickets desired to purchase by requesting the specific number of Tickets in person from a Retailer or purchase Tickets online at <https://www.nationallottery.co.za/wallet-login/>.
- 2.6. The National Lottery system will generate a unique RAFFLE Ticket number for each Ticket bought. The relevant Ticket will be issued and will serve as evidence to meet the Receipt Validation Requirements.
- 2.7. The RAFFLE Ticket number Selection will be issued by the Central Computer System (National Lottery

system) based upon the last sequence number issued.

- 2.8. If an Entry is not recorded on the Central Computer System for any particular Draw, the Entry shall not be valid.
- 2.9. When the last RAFFLE Ticket number is issued, the specific RAFFLE game will close and no additional Tickets will be available for purchase.
- 2.10. The RAFFLE Game will occur at least twice (2) every 12 (twelve) months and the Prizes will be determined by ITHUBA as approved by the NLC Board from time to time.
- 2.11. Sales period for the RAFFLE game will be sixty (60) days. Tickets will be sold every day during such sales period.
- 2.12. The RAFFLE Game will be played in accordance with themes as determined by ITHUBA from time to time.
- 2.13. The RAFFLE Draw will take place on 30 December 2017 at 21:00 or as otherwise advised from time to time, as approved by the NLC Board.
- 2.14. No Participant or Retailer shall enter into any special agreement for an Entry in the Draw outside the method of Entry as determined by ITHUBA from time to time.

3. CANCELLATION OF A RAFFLE RECEIPT

- 3.1. Except as otherwise dealt with in the particular Game Rules, a Ticket may be cancelled if it:
 - 3.1.1. has been issued in error; or
 - 3.1.2. is illegible; or
 - 3.1.3. is incomplete.
- 3.2. A Ticket falling within the terms of paragraph 3.1. above may only be cancelled if it is returned to any National Lottery Terminal within (two) 2 hours of the time when it was purchased. In the event that

the Terminal cannot read the Ticket, the Retailer may call the Retailer Helpline for further assistance. On cancellation of a Ticket the Participant will receive a refund and may purchase a new Ticket.

3.3. Cancelled Tickets are included in the RAFFLE Ticket count of 1,500,000. So the total Ticket count may exceed the Ticket count of 1,500,000 as the cancelled Tickets are included in the overall Ticket count. The RAFFLE Tickets will be sold during the selling period until the last RAFFLE Ticket is sold.

3.4. Where applicable, Tickets purchased from the Site (when made available for purchase) shall not be cancellable.

4. PRIZE POOLS -RAFFLE

4.1. Prizes can be in the form of cash or tangible asset or any other form as determined by ITHUBA, as approved by the NLC Board from time to time. ITHUBA reserves the right, as approved by the NLC Board to substitute the Prize with any other Prize of comparable or greater commercial value for whatever reason.

4.2. A Participant who has one or more Ticket/s which match the winning Ticket/s drawn will be entitled to a Prize determined for the specific Division on which the winning Ticket falls under.

4.3. The amount allocated by ITHUBA to the Prize Pool for RAFFLE Game 3 (Christmas RAFFLE, 2017) is 50% of RAFFLE Game 3 Ticket sales (gross sales less cancellations).

4.4. All Prizes are fixed and predetermined and are not influenced by the number of Entries per RAFFLE Game.

4.5. Prizes will be drawn from the Pool of Ticket Entries determined at the close of sales.

4.6. Participants are only allowed to win once per Ticket number purchased.

4.7. All Prizes will be rounded off to the nearest R1.

5. RAFFLE - APPROXIMATE ODDS OF WINNING AND PRIZE STRUCTURE

5.1. The Prize table for each RAFFLE Game will be determined and announced prior to the time of the next active RAFFLE Game.

5.2. Subject to the provisions of the applicable Game Rules for the RAFFLE Game, a Participant who has one or more Ticket/s which match the winning Ticket/s drawn will be entitled to a Prize determined for the specific Division on which the winning Ticket falls under.

5.3. The Prize structure for RAFFLE Game 3 is as follows:

Ticket sales open	29 October 2017
Ticket sales close	30 December 2017 at 8:30 pm
Draw date	30 December 2017 at 9:00 pm
Number of Tickets available for purchase	1,500,000
Cost per Ticket	R20.00
Ticket Sales	R30,000,000
Prize payout	50.0%
Cash payout	R15,000,000.00

The Prize table for the RAFFLE Game 3 is as follows:

Prize Category	Prize Value	# of Prizes	Odds	Amount Paid	Percentage of Sales	Percentage of payout
Mini convertible car, Model F57 Cooper Convertible	R365,000.00	25	60,000	R9,125,000.00	30.42%	60.80%
Mid tier	R10,000.00	300	5,000	R3,000,000.00	10.00%	20.00%
Lower tier	R2,500.00	1,150	1,304	R2,875,000.00	9.58%	19.20%
Total		1,475	1,017	R15,000,000.00	50.00%	100%

6. PRIVACY POLICY- RAFFLE

- 6.1. In the event of a cash Prize of and/or more than R50,000.00, ITHUBA may use the Participant's name and picture in public communications made by ITHUBA concerning and relating to winners of the National Lottery only with the Participant's prior written consent.
- 6.2. In the event of a non-cash Prize, prior written consent is required from the Participant to use their name and picture in public communications. With written consent ITHUBA may collect, store and use (not share) personal information of Participants for marketing, communication or statistical purposes.
- 6.3. Further to paragraph 8.2. above, all first Prize (Jackpot) winners will be invited to participate in publicity. The first Prize winner/s or Participant/s may be required to take part in publicity campaigns for broadcast or publishing purposes by ITHUBA. First Prize winner/s or Participant/s that take part in any publicity will not be entitled to any payment or other remuneration for such publicity or otherwise. All publicity and other materials will be the sole property of the promoter and/or ITHUBA. Travel and accommodation expenses for Top Prize Winners involved in any publicity event will be paid by ITHUBA or as may be directed by ITHUBA.
- 6.4. The Prize/s are not transferable or exchangeable and no substitution or cash redemption of Prizes is permitted. The Prize will not be handed or awarded to a third party. Prizes will only be paid to the verified Prize winner according to ITHUBA's Receipt Validation Requirements, unless otherwise determined by ITHUBA from time to time.

ANNEXURE 1 TO THE RAFFLE GAME RULES AND REGULATIONS - NLC APPROVED DESCRIPTION FOR PLAYING THE NATIONAL LOTTERY GAMES

RAFFLE GAME 3: SPECIFIC TERMS AND CONDITIONS

These RAFFLE Game 3 specific terms and conditions must be read in conjunction with the National Lottery Games General Terms and Conditions and the RAFFLE Game Rules and Regulations. These RAFFLE Game 3 specific terms and conditions only deal with specific terms and conditions pertaining to RAFFLE Game 3, which shall be held during the Summer/Festive Season of 2017.

A. Playing RAFFLE Game 3

All Participants to RAFFLE Game 3 agree to the following specific terms and conditions pertaining to RAFFLE Game 3:

- i. The Draw date for RAFFLE Game 3 will be held during the festive season, which shall be on 30 December 2017. However, if (for any reason) not all RAFFLE Game 3 Tickets are sold by 30 December 2017, the Draw for RAFFLE Game 3 may be postponed to a later date to be advised by ITHUBA from time to time.
- ii. Once all the RAFFLE Game 3 Tickets are sold out, the Game will close systematically and no additional RAFFLE Game 3 Tickets will be available for purchase.
- iii. In the event of a cash Prize of and/or more than R50,000.00, ITHUBA may use the Participant's name and picture in public communications made by ITHUBA concerning and relating to winners of the National Lottery only with the Participant's prior written consent.
- iv. In the event of a non-cash Prize, prior written consent is required from the Participant to use their name and picture in public communications. With written consent ITHUBA may collect, store and use (not share) personal information of Participants for marketing, communication or statistical purposes.
- v. Further to the above, all first Prize (Jackpot) winners will be invited to participate in publicity.

The first Prize winner/s or Participant/s may be required to take part in publicity campaigns for broadcast or publishing purposes by ITHUBA. First Prize winner/s or Participant/s that take part in any publicity will not be entitled to any payment or other remuneration for such publicity or otherwise. All publicity and other materials will be the sole property of the promoter and/or ITHUBA. Travel and accommodation expenses for Top Prize Winners involved in any publicity event will be paid by ITHUBA or as may be directed by ITHUBA.

- vi. All Participants bear the responsibility, at their own cost, to ensure that they have (or obtain) a valid legal driver's license recognizable in South Africa should they wish to drive the first Prize Jackpot in South Africa. Notwithstanding the above, the first Prize jackpot shall be registered in the name of the first Prize winner.
- vii. First Prize (Jackpot) winners may claim their Prizes within 30 (thirty) days of the Draw. If Prizes are not claimed within 30 (thirty) days from the Draw date, such first Prize winners will be subjected to a minimum of 90 (ninety) days waiting period to obtain their Prize.
- viii. The Prize/s are not transferable or exchangeable and no substitution or cash redemption of Prizes is permitted. The Prize will not be handed or awarded to a third party. Prizes will only be paid to the verified Prize winner according to ITHUBA's Receipt Validation Requirements, unless otherwise determined by ITHUBA from time to time.
- ix. By entering this RAFFLE Game 3, the Participant authorises ITHUBA to collect, store and use (not share) personal information of Participants for marketing, communication or statistical purposes.

GLOSSARY

- 1.1. In this document, the singular shall include the plural and vice versa, as the context may require.
- 1.2. The following words and terms, whenever they appear in this document, shall have the following meanings, unless the context clearly indicates otherwise:

Barcode

An optical machine-readable representation of data relating to the object to which it is attached systematically representing data by varying the widths and spacing of parallel lines.

Breakage

The remaining funds in a Division after allocating rounded off winnings.

Call Centre

The National Lottery Call Centre that offers customer service to Participants. This service is available via a toll free number, being 0800ITHUBA (0800 484 822).
 Central Computer System The computer system/s used by ITHUBA to operate the RAFFLE Game.

Claimant

A person who submits a claim for a RAFFLE Prize within the applicable Claim Period as stipulated in this document.

Claim Period

A period of (three hundred and sixty five) 365 days from the date of the Draw of that RAFFLE Game in which the Prize was won.

Constituent Lottery

Any lottery run by ITHUBA that forms part of the National Lottery.

Control Number

Any technical sales information that is included on an Entry.

Draw

The process which culminates in the Selection of a set of randomly selected winning Tickets for the RAFFLE Game.

Draw Procedures The Draw procedures to which any Draw shall be subject as determined by ITHUBA from time to time.

Division

The tiers within which a Participant may win a Prize according to the defined matching criteria set forth in the relevant Prize Division.

Entry

A transaction by which a Participant’s entry into the RAFFLE Game has been recorded as an Entry on the Central Computer System.

Game

The game of RAFFLE as detailed in this document, which shall include any game, scheme, arrangement, system, plan, promotional competition or device which comprises a Constituent Lottery.

Game Rules

The Rules and Regulations pertaining to the particular RAFFLE Game.

Independent Verification System (IVS)

The standalone independent verification system on which the weekly winners report is generated using all valid Entries for a specified Draw from the Central Computer System.

ITHUBA

Ithuba Holdings (RF) Proprietary Limited, the third National Lottery Operator licensed under the Lotteries Act No. 57 of 1997, as amended, to operate, conduct and promote the National Lottery and Constituent Lottery Games in the Republic of South Africa.

Lottery Processing System

The transaction processing system that controls the operation of the RAFFLE Game consisting of the Central Computer System and the Terminals.

National Lottery

The national lottery Games licensed to ITHUBA to operate in South Africa.

Participant

A member of the public (a player) over the age of 18 who purchases or otherwise acquires a RAFFLE Ticket.

Pool

The amount allocated to each Prize category.

Pool Fund

The Prizes for the RAFFLE Game which are fixed and pre-determined. The number of Divisions may be changed from time to time as determined as approved by the NLC Board, from time to time.

Prize

A prize won by a Participant in the RAFFLE Game. The Prizes are guaranteed and predetermined as approved by the NLC Board, from time to time.

Prize Claim Form

The printed form issued by ITHUBA, which a Participant is required to complete to be eligible to claim certain Prize/s in accordance with this document.

Prize Claim Notice

A notice of a Prize claim submitted in writing to ITHUBA in accordance with this document.

Prize Fund

Shall be a percentage of the net sales of Entries into that Draw or such larger amount as shall be determined by ITHUBA in, as approved by the NLC Board, from time to time allocated to the RAFFLE Game/s.

Prize Structure

The number, value and odds of winning Prizes for RAFFLE Games as determined by ITHUBA from time to time.

Random Number Generator ('RNG')

The functional system that randomly chooses the winning RAFFLE numbers from the pool of RAFFLE numbers sold for that particular RAFFLE Game.

Receipt

A receipt that a Participant obtains subsequent to playing the RAFFLE Game from the Retailer evidencing his/her Ticket into the Game.

Receipt Validation Requirements

ITHUBA's validation requirements for Receipts representing Winning Numbers for that specific Draw.

Retailer

Any supplier, person, firm or entity authorised by ITHUBA to sell RAFFLE Entries and/or to pay certain Prizes in respect of a Valid Winning Ticket of the RAFFLE Game/s.

Retailer Helpline

The National Lottery call centre that offers customer service to Retailers. This service is available via a shared call, being 0860 456 886.

Selection

Selection of number/s recorded on the Ticket.

Serial Number

The unique number assigned by ITHUBA's 'Central Computer System' and printed on a Receipt which, subject to this document, provides for the verification of the Ticket as a Valid Winning Ticket or otherwise. The Serial Number may be in the form of digits, a Barcode or any other form.

Site

The website of the National Lottery <https://www.nationallottery.co.za> and/or mobile application.

Terminal

The point of sale terminals with an online connection to the Central Computer System and which shall be used for the issuance of valid Receipts and for the validation of Valid Winning Tickets.

Ticket

Ticket issued by a Terminal and sold by an authorised Retailer in an authorised manner that indicates the unique number that will serve as evidence for prize claim.

Valid Winning Ticket

A winning RAFFLE Receipt which meets all the RAFFLE Receipt Validation Requirements, from time to time.

VAT

Value Added Tax levied in terms of the VAT Act No. 89 of 1991, as amended.

Winning Selection 'Winning Numbers'

A Selection which entitles a Participant to a Prize in the category applicable to the correct numbers selected.