

# READING

## COMPREHENSION

MIDDLE SCHOOL FOLDABLES,  
GRAPHIC ORGANIZERS AND  
WORKSHEETS

**75 PAGES!!!**

PLOT - SETTING - CONFLICT  
CHARACTER  
COMPARE AND CONTRAST  
SUMMARIZING  
FIGURATIVE LANGUAGE  
AND MORE!!!

# READING

## COMPREHENSION

FOLDABLES, GRAPHIC ORGANIZERS, AND  
WORKSHEETS FOR MIDDLE SCHOOL



This package contains a variety of Reading Comprehension activities designed specifically for the Middle School grades.

All activities are classroom tested and include creative handouts, information sheets, detailed instructions, templates, and rubrics!

This creative and engaging **75 page** package includes the following:

- **Character Cubes:** Students use the included template to create 3D cubes that illustrate and describe a character. Completed cubes can be stacked or hung from the ceiling, and make great classroom displays! Template and rubric included!
- **Character Descriptions:** Students choose a character from the novel and use the provided space to illustrate and describe them. A great way for students to practice pulling details from text.
- **What Would Your Character Do?** Students choose a character from the novel and answer a set of “What If..?” questions. This activity really gets students thinking “outside of the box”!
- **Characterization Chart:** Students learn about direct and indirect presentation, and use that information to complete a chart on a character from the novel

- **Types of Character Foldable:** Students learn about different types of characters (Protagonist, Antagonist, Static, Flat, Round, and Dynamic), and create a foldable displaying what they have learned. Students cut out the template on the dotted lines, staple it together, and fill in their information. Excellent for test review! Full template, types of character notes, and detailed foldable construction instructions included!
- **Protagonist and Antagonist Notes:** A set of notes on Protagonist and Antagonist is included. Students read over the teacher version, and use it to fill in their own blank note template. Examples included!
- **Protagonist and Antagonist Activity:** Students use this blank worksheet to illustrate and describe a protagonist and antagonist. You can have students choose a character from a specific story, or have them choose (or create!) one of their own.

- **Plot - Important Events:** Students use the space provided on this handout to describe and illustrate key events from the novel. A great review activity!
- **Create Your Own Bookmark:** Students use this template to create their own bookmark from the novel, according to a list of criteria. A great review tool for students to reflect back on what they have read!
- **The 5W's:** Students use the space provided on this handout to record information on a key scene in the novel, using the 5W's of Who, What, Where, When, and Why.
- **Twenty Questions Activity:** Students use this handout to create and answer 20 questions about the novel. A great test review activity!
- **Dear Diary:** Students choose a character from the novel and write a diary entry about a key scene from their point of view. A great creative writing activity!

- **Create Your Own Action Figure and Play Set:** An excellent unit project! Students imagine that they work for a toy company, and choose a character and scene from the novel and to create their own action figure and play set!
- **Conflict Information Sheet:** A page of information describing different types of conflict
- **Conflict Foldable:** Students create a foldable describing the different types of conflict. This is an excellent hands on activity that makes a great study tool! Template included!
- **Conflict Illustrations:** Students use this sheet to illustrate and describe the main type of conflict in their reading.
- **Venn Diagram Foldable:** Students can use this foldable to compare and contrast two different things. Template and instructions for this cool foldable are included!

- **Genre Notes:** Several pages of notes on genre are included. Blank student templates for students to fill out are also included.
- **Elements of Literature Notes:** Several pages of information relating to each element (conflict, foreshadowing, etc.) are organized into an easy to read table. A blank student version is included. These notes can be applied to ANY novel or short story!
- **Know, Wonder, Discover, Learn:** Students use this graphic organizer for pre and post reading. Before reading, students write down what they already know and what they hope to learn about (wonder). After reading, students write about what they have discovered and what they want to learn more about. An excellent graphic organizer that can be used in many ways, with both fiction and non-fiction text!

- **Series of Events Chains:** Students use this graphic organizer to show the order that things unfold in a story or article. A great way to show the order of important plot points in a short story or novel or to remember the way events happened in a non-fiction article. A great universal resource that can be used in many ways!
- **Setting Worksheet:** Students use this worksheet to record and illustrate important information about the time, place, and atmosphere of their story.
- **Compare and Contrast - Before and After:** Students use this cute template to compare and contrast a character or setting. Space is provided for an illustration and description. For example, you may wish to have your students write about the way a character has changed from the beginning of a story or novel to the end.



- **Blank Foldable Templates:** Several blank foldable templates are included. These can be used in an unlimited number of ways! Students simply cut out the templates, fold, and use them to record their information. Use them to write down characteristics of specific characters, setting details, important plot points, vocabulary words, etc. Students love using foldables because they give them the opportunity to show their learning in a hands-on way that is exciting and different. Teachers love them because they are creative and can be used in so many different ways! Templates for a long ticket foldable (3 fold), short ticket foldable (4 fold), picket fence foldable (4 fold), thin picket fence foldable (6 fold), 4 page tab book foldable, 6 page tab book foldable, and matchbook foldable are included!
- **Sensory Figure Character Comparison:** Students use this graphic organizer to compare two characters. On the human body outline, they draw half of each character. In the boxes beside the body, students describe what the characters think, feel, and hear.

- **Sensory Figure Character Description:** Students use this graphic organizer to describe a character. On the human body outline, they draw the character. In the boxes beside the body, students describe what the character thinks, feels, and hears.
- **Character Library Pocket Foldable:** Students create a library pocket style foldable describing a character from their reading. Students cut out, fold, and glue the library pocket together. Students then describe the character on the included lined paper sheet, and insert the sheet into the library pocket. A paper square gets glued on the front, with a student illustration of the character.
- **Compare and Contrast - Three Way Venn Diagram:** Students can use this universal graphic organizer to compare and contrast three different things.

- **Summary Guide:** Students use this step by step graphic organizer to summarize a short story or novel. Special note paper (one for a short story and one for a novel) to write and illustrate student summaries are included!
- **Figurative Language Notes:** Detailed notes on figurative language, with examples, are included. A teacher copy and a blank student copy for students to fill in are included. Great for novels, short stories, and poetry!
- **Figurative Language Book Project:** Students use these included templates to create a book on figurative language. For each page of the book, students must define a figurative language term and provide examples. When complete, students staple the templates together to make a book. A great review activity, or extension project to go along with the figurative language notes (above).

# CHARACTERIZATION CHART

There are four ways that authors develop characters:

- 1) Physical description of character
  - The boy had blond hair and blue eyes.
- 2) Words and actions of character
  - “I am nice” said the boy, as he helped the old lady across the street.
- 3) What others say about character
  - “That boy is nice” said the boy’s teacher.
- 4) Direct commentary about character by narrator
  - The boy is nice.

Choose a character and analyze them using the chart below.

**NAME OF CHARACTER:**

**Physical Appearance**

**Actions and Words**

**What others say**

**Direct Commentary**

# CHARACTER CUBES

Using the attached template, you are required to create a cube of illustrations and information about a character. Written components must be free of spelling and grammar errors. All illustrations must be full color. There should be no white space on your cube!

## REQUIREMENTS

### **SIDE ONE: TITLE**

This side should include a full color title, displaying the name of your character.

### **SIDE TWO: IMAGE**

This should include a full color image of your character

### **SIDE THREE: CHARACTER DESCRIPTION**

This should include detailed information about what your character looks like.

### **SIDES FOUR: WHAT OTHER PEOPLE SAY**

This should include detailed information about what other people say about your character.

### **SIDE FIVE: ACTIONS**

This should include detailed information about the actions of your character

### **SIDE SIX: FAVORITE SCENE**

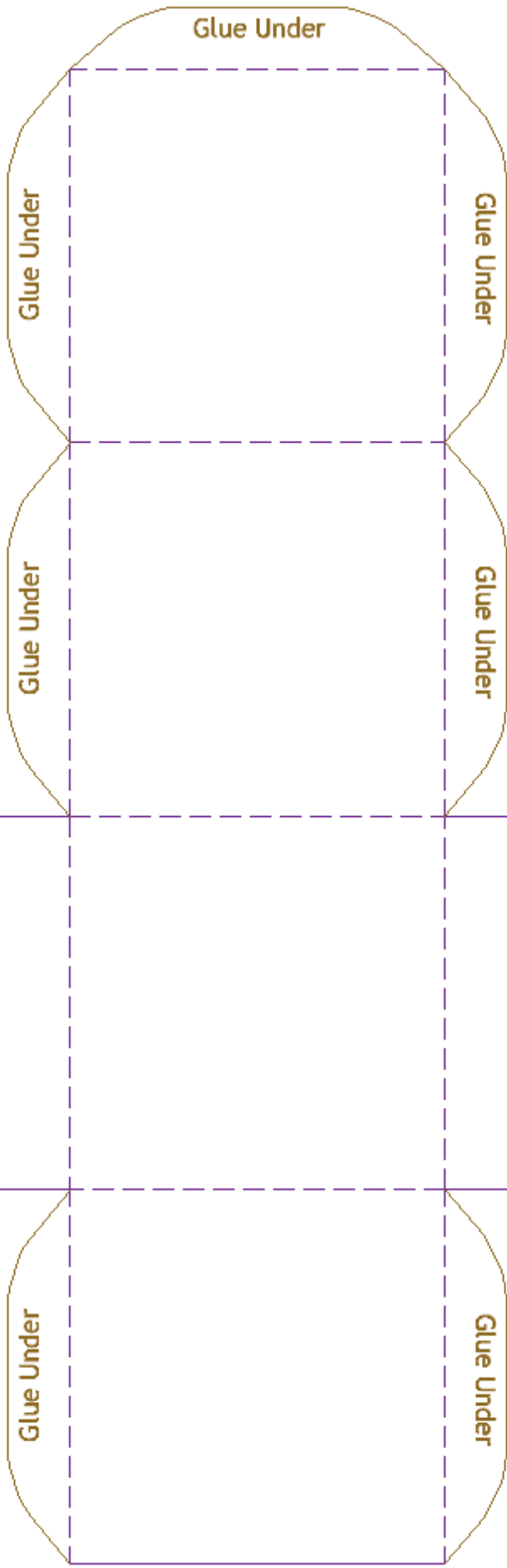
This should include detailed information about your favorite scene involving your character.

## PUTTING IT ALL TOGETHER

When you have completed your cube, cut it out, fold it along the dotted lines, and glue it together.

This assignment is due on:

It will be marked out of 65, according to the attached rubric.



**CHARACTER  
CUBE  
TEMPLATE**

<b>Name</b>	<b>Marked By</b>
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	<b>Not Yet Within Expectations</b>	<b>Meets Expectations (Minimum)</b>	<b>Fully Meets Expectations</b>	<b>Exceeds Expectations</b>
<b>SIDE ONE</b>	1...2...3	4...5...6	7...8	9...10
<b>SIDE TWO</b>	1...2...3	4...5...6	7...8	9...10
<b>SIDE THREE</b>	1...2...3	4...5...6	7...8	9...10
<b>SIDE FOUR</b>	1...2...3	4...5...6	7...8	9...10
<b>SIDE FIVE</b>	1...2...3	4...5...6	7...8	9...10
<b>SIDE SIX</b>	1...2...3	4...5...6	7...8	9...10
<b>Overall Presentation</b>	1...2	...3...	...4...	...5...

	<b>Not Yet Within Expectations</b>	<b>Meets Expectations (Minimum)</b>	<b>Fully Meets Expectations</b>	<b>Exceeds Expectations</b>
<b>Written Components</b>	No descriptive words. Many spelling, punctuation or tense errors. Poor sentences	Some descriptive writing. Some spelling, punctuation or tense errors. Simple sentences	Clear, descriptive writing. No spelling, punctuation or tense errors. Complete sentences	Variety of clear, descriptive sentences. No mechanical errors. High interest level.
<b>Illustrations</b>	Simple, little colour	Accurate, colour	Accurate, clear design, colour	Accurate, clear and interesting design, full-colour
<b>Overall</b>	Incomplete Construction	Complete	Well Done!	Wow!!

# CHARACTER CUBE MARKING KEY





## WHAT WOULD YOUR CHARACTER DO?

A character's actions can say a lot about them. Choose a character and use the space below to describe how you think they would react in the following situations.

**The character wins the lottery:**

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**The character gets stuck in traffic on the way to an important appointment:**

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**The character is contacted by a local charity and asked to donate money:**

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# **TYPES OF CHARACTERS**

**PROTAGONIST** is the main character. This does not mean that he/she is a "good guy."

**ANTAGONIST** is whatever the protagonist is up against. This does not mean that the antagonist is a human being, or even a living thing.

**FLAT CHARACTERS** are not fully developed; we know only one side of the character.

**ROUND CHARACTERS** are fully-developed, with many traits--bad and good--shown in the story. We feel that we know the character so well that he or she has become a real person.

**STATIC CHARACTERS** do not learn or change much as they go through the events of the story.

**DYNAMIC CHARACTERS** do learn and change as a result of the events of the story.

**TYPES OF CHARACTER FOLDABLE INSTRUCTIONS:** Cut out both templates. Cut along dotted lines. Staple template one on top of template two. On each strip, write the type of character. Fold back the strip, and write and definition on the space underneath.

TEMPLATE ONE

TEMPLATE TWO

**TYPES OF CHARACTERS**

# PROTAGONIST and ANTAGONIST

**PROTAGONIST:** The protagonist is the main character in a story, novel, drama, or other literary work. The protagonist is the character that the reader or audience empathizes with.

**ANTAGONIST:** The antagonist opposes the protagonist. The antagonist is often referred to as the villain.

**EXAMPLE:** "Little Red Riding Hood"  
**PROTAGONIST:** Little Red Riding Hood  
**ANTAGONIST:** Wolf



# PROTAGONIST and ANTAGONIST

**PROTAGONIST:** \_\_\_\_\_

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**ANTAGONIST:** \_\_\_\_\_

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**EXAMPLE:** \_\_\_\_\_

**PROTAGONIST:** \_\_\_\_\_

**ANTAGONIST:** \_\_\_\_\_



# **PROTAGONIST and antAGONIST**

**name OF CHARACTERS**

**PROTAGONIST:**

**antAGONIST:**

**PROTAGONIST**

**antAGONIST**

**DeSCRIPTION OF  
PROTAGONIST**

**DeSCRIPTION OF  
antAGONIST**

# THE 5 W'S

Complete the boxes below by filling in important details about what is going on in your story.

WHO?

WHAT?

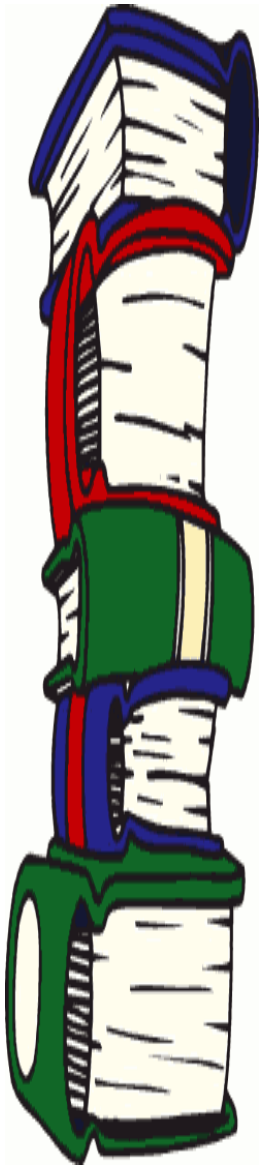
WHERE?

WHEN?

WHY?

# CREATE YOUR OWN BOOKMARK

Use the spaces on the bookmark to fill in important information about the story. Make sure to color it and make it look beautiful! When you are done, you can cut it out and use it!



BOX ONE:

- Write the name of the book and the author in this space.

BOX TWO:

- Draw a favourite character from the story in this space.

BOX THREE:

- Write about your favourite part of the story

BOX FOUR:

- Draw a picture of your favourite part of the story.







# **CREATE YOUR OWN ACTION FIGURE AND PLAYSET**

An important toy company is interested in creating an exciting new line of action figures and play sets to go along with the story. Imagine you work for the company, and describe and draw prototypes in the space below.

## **ACTION FIGURE**

## **PLAY SET**

# CONFLICT

## **CONFLICT:**

- Conflict is a crucial part of plot – a story needs to have a conflict in order to have a plot. Conflict is the opposition that faces the main character.

## **TYPES OF CONFLICT:**

- External – A struggle with a force outside one's self
  - Example: A man caught in a snow storm.
- Internal – A struggle with forces inside one's self
  - Example: A man trying to make a hard decision.

## **THE TYPES OF CONFLICT FALL INTO THESE FOUR CATEGORIES:**

- Man vs. Man– The character struggles against other men, forces of nature, or animals.
  - Example: A man facing a wild tiger
- Man vs. Circumstances– The character struggles against fate, or the circumstances of life facing them.
  - Example: A man tries to rise above his station
- Man vs. Society– The character struggles against ideas, practices, or customs of others.
  - Example: A rich young lady falls in love with a poor man, and she struggles with her family who oppose the union.
- Man vs. Himself– The character struggles with himself
  - Example: A man struggles to make a difficult decision



# CONFLICT

**CONFLICT:** \_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

**TYPES OF CONFLICT:**

- External - \_\_\_\_\_
  - Example: \_\_\_\_\_
- Internal - \_\_\_\_\_
  - Example: \_\_\_\_\_

**THE TYPES OF CONFLICT FALL INTO THESE FOUR CATEGORIES:**

- Man vs. Man- \_\_\_\_\_  
\_\_\_\_\_
  - Example: \_\_\_\_\_
- Man vs. Circumstances- \_\_\_\_\_  
\_\_\_\_\_
  - Example: \_\_\_\_\_
- Man vs. Society- \_\_\_\_\_  
\_\_\_\_\_
  - Example: \_\_\_\_\_
- Man vs. Himself- \_\_\_\_\_  
\_\_\_\_\_
  - Example: \_\_\_\_\_

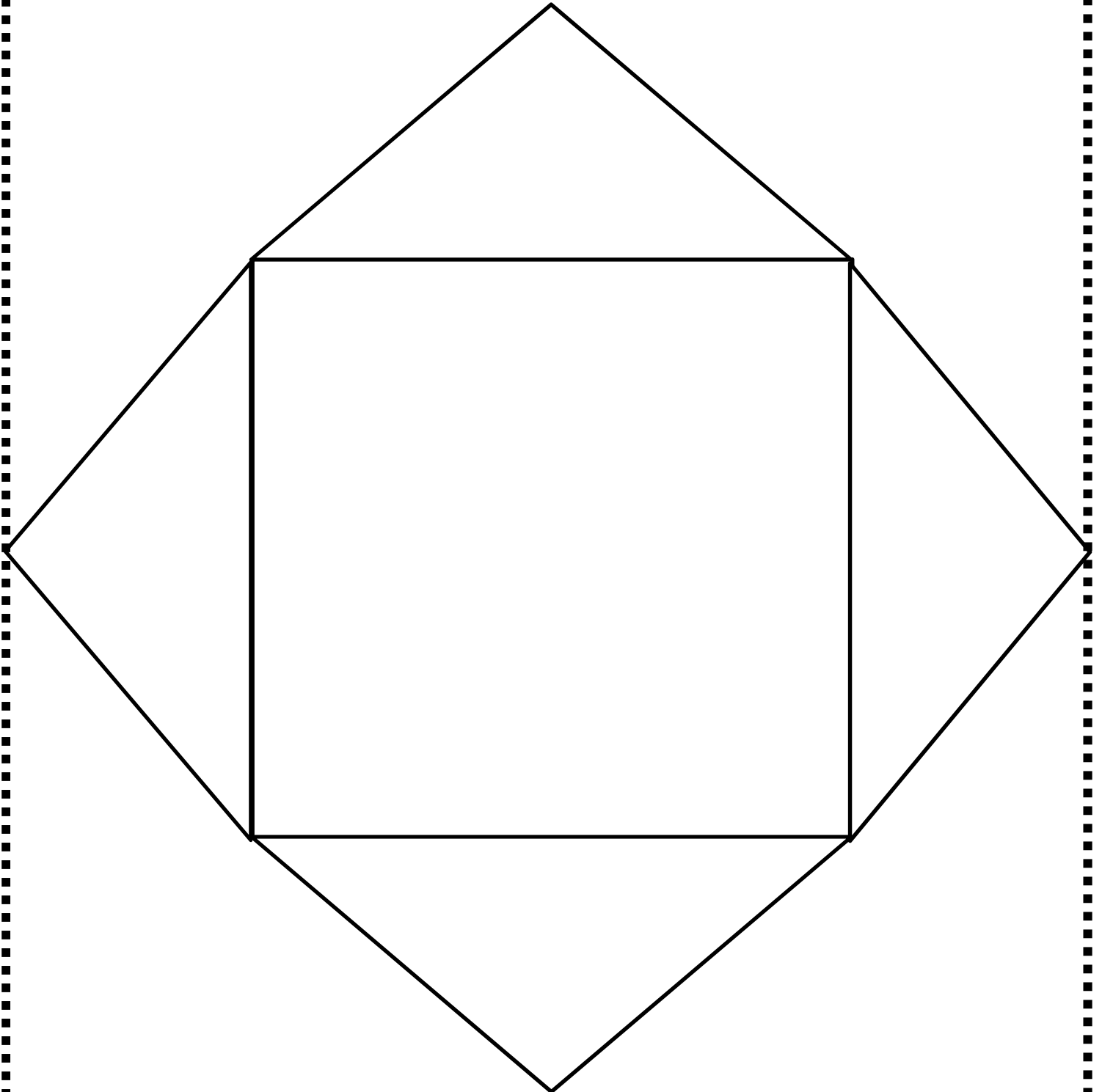


# ELEMENTS OF LITERATURE: CONFLICT FOLDABLE

Using the template provided, create a foldable to showcase the information you have learned about conflict. On each of the outer triangles, write a category of conflict. Describe the category of conflict, with an example from a well known book or movie, on the inner triangles. On the inner square, write and explain the two different types of conflict.



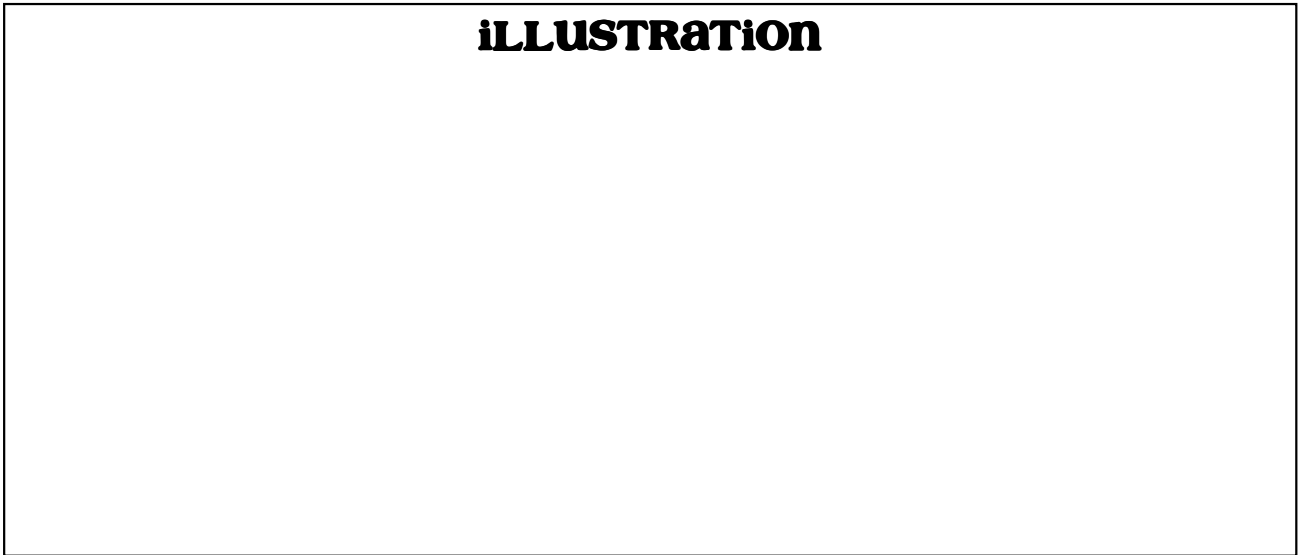
**elements OF  
LiTERATURE:  
CONFLICT FOLDABLE**



# **eLEMENTS OF LiTERATURE: CONFLiCT iLLUSTRATIONS**

What is the main type of conflict seen in the story? In the space below, illustrate the conflict. When your illustration is complete, write a paragraph describing the type of conflict.

**iLLUSTRATION**



**DeSCRIPTION**

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# **elements of LITERATURE: PLOT-important events**

Use the spaces below to illustrate and write about the story events that you think are most important.



# BOOK GENRES

## FiCTiON

<b>GenRE</b>	<b>DEFiniTion</b>
<b>ReaLiSTiC FiCTiON</b>	<ul style="list-style-type: none"><li>• A made up story that could actually happen in real life.</li></ul>
<b>mYSTERY</b>	<ul style="list-style-type: none"><li>• A story that is suspenseful and revolves around a mysterious event. This event is usually solved by the time the story ends.</li></ul>
<b>FanTAsy</b>	<ul style="list-style-type: none"><li>• An imaginary story that contains magical elements</li></ul>
<b>SciEnCE FiCTiON</b>	<ul style="list-style-type: none"><li>• A fantasy story that uses technological elements, such as computers or robots</li></ul>
<b>TRADiTiONAL LiTERATURE</b>	<ul style="list-style-type: none"><li>• Stories that are passed down from generation to generation. This category includes myths, legends, and fairy tales.</li></ul>
<b>HiSTORiCAL FiCTiON</b>	<ul style="list-style-type: none"><li>• A story that takes place during a certain historical time period. While the time periods are real, the stories and characters are made up.</li></ul>

# BOOK GENRES

## FiCTION

<b>Genre</b>	<b>DeFinition</b>
<b>Realistic FiCTION</b>	
<b>mYSTERy</b>	
<b>Fantasy</b>	
<b>Science FiCTION</b>	
<b>TRADiTiONAL LiTERATURE</b>	
<b>HiSTORiCaL FiCTION</b>	

# BOOK GENRES

## non - FiCTion

<b>Genre</b>	<b>DeFiniTion</b>
<b>auTOBiOGraPHY</b>	<ul style="list-style-type: none"><li>• A true story about the life of an individual that they have written themselves</li></ul>
<b>BiOGraPHY</b>	<ul style="list-style-type: none"><li>• A true story about the life of an individual that someone else has written.</li></ul>
<b>inFORMaTional</b>	<ul style="list-style-type: none"><li>• A book that provides facts. For example, a factual book about trains, dinosaurs, or bugs.</li></ul>

# BOOK GENRES

## non - Fiction

<b>Genre</b>	<b>Definition</b>
<b>autobiography</b>	
<b>Biography</b>	
<b>informatiOnal</b>	

# BOOK GENRES

## OTHER

<b>Genre</b>	<b>Definition</b>
<b>POETRY</b>	<ul style="list-style-type: none"><li>• A written form of feelings or expression using a certain rhyme scheme or style.</li></ul>

# BOOK GENRES

**OTHER**

<b>Genre</b>	<b>Definition</b>
<b>POETRY</b>	

# ELEMENTS OF LITERATURE: NOTES

<b>SETTING</b>	<ul style="list-style-type: none"><li>• The setting is where the story takes place</li><li>• Setting may include geographical location, time period, and socioeconomic characteristics</li></ul>
<b>CHARACTERS</b>	<ul style="list-style-type: none"><li>• Protagonist - Main character</li><li>• Antagonist - Character or force that causes conflict for the main character</li><li>• Foil - Character that provides a contrast to the main character</li></ul>
<b>PLOT</b>	<ul style="list-style-type: none"><li>• Structure of events within story</li><li>• Propels the story forward</li></ul>
<b>THEME</b>	<ul style="list-style-type: none"><li>• The main message or idea of the piece</li></ul>
<b>POINT OF VIEW: FIRST PERSON</b>	<ul style="list-style-type: none"><li>• Narrator is a character in the story who can only reveal personal thoughts and feelings, and what he/she sees or is told by other characters.</li></ul>



<b>POINT OF VIEW: THIRD PERSON OBJECTIVE</b>	<ul style="list-style-type: none"><li>• Narrator is an outsider who can only reveal what they see or hear. Can tell us what is happening, but not the thoughts and feelings of characters</li></ul>
<b>POINT OF VIEW: THIRD PERSON LIMITED</b>	<ul style="list-style-type: none"><li>• Narrator is an outsider who sees into the minds of one character</li></ul>
<b>POINT OF VIEW: OMNISCIENT</b>	<ul style="list-style-type: none"><li>• Narrator is "god-like" and all knowing</li><li>• Narrator can see into the minds of all characters</li></ul>
<b>FORESHADOW</b>	<ul style="list-style-type: none"><li>• Author drops subtle hints about events to happen later in the story</li></ul>

## **CONFLICT**

- Man vs Man - Problem between two characters
- Man vs Nature - Problem between character and force of nature
- Man vs Society - Problem with character and social traditions or concepts
- Man vs Self - Character struggles with inner confusion or fears

# **eLEMENTS OF LiTERATURE: nOTES**

<b>SETTING</b>	
<b>CHARACTERS</b>	
<b>PLOT</b>	
<b>THEME</b>	

<b>POINT OF VIEW: FIRST PERSON</b>	
<b>POINT OF VIEW: THIRD PERSON OBJECTIVE</b>	
<b>POINT OF VIEW: THIRD PERSON LIMITED</b>	
<b>POINT OF VIEW: OMNISCIENT</b>	
<b>FORESHADOW</b>	

<b>CONFLiCT</b>	
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# KNOW-WONDER-DISCOVER-LEARN

WHAT WE KNOW	WHAT WE WONDER	WHAT WE DISCOVERED	WHAT WE STILL NEED TO LEARN

# SERIES OF EVENTS CHAINS

```
graph TD; A[ ] --> B[ ]; B --> C[ ]; C --> D[ ]; D --> E[ ]
```

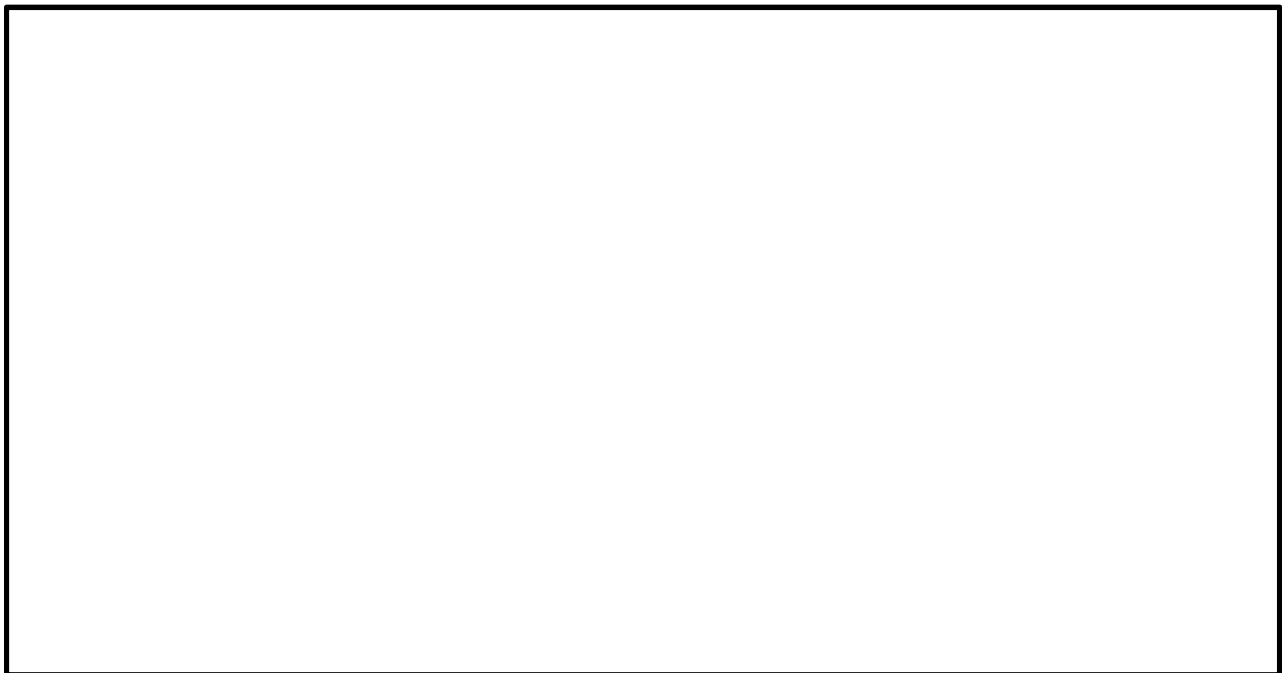


# SETTING

Record important information about the setting of your novel on the included table.  
When you are done, provide a full color picture of the setting in the space below.

## SETTING

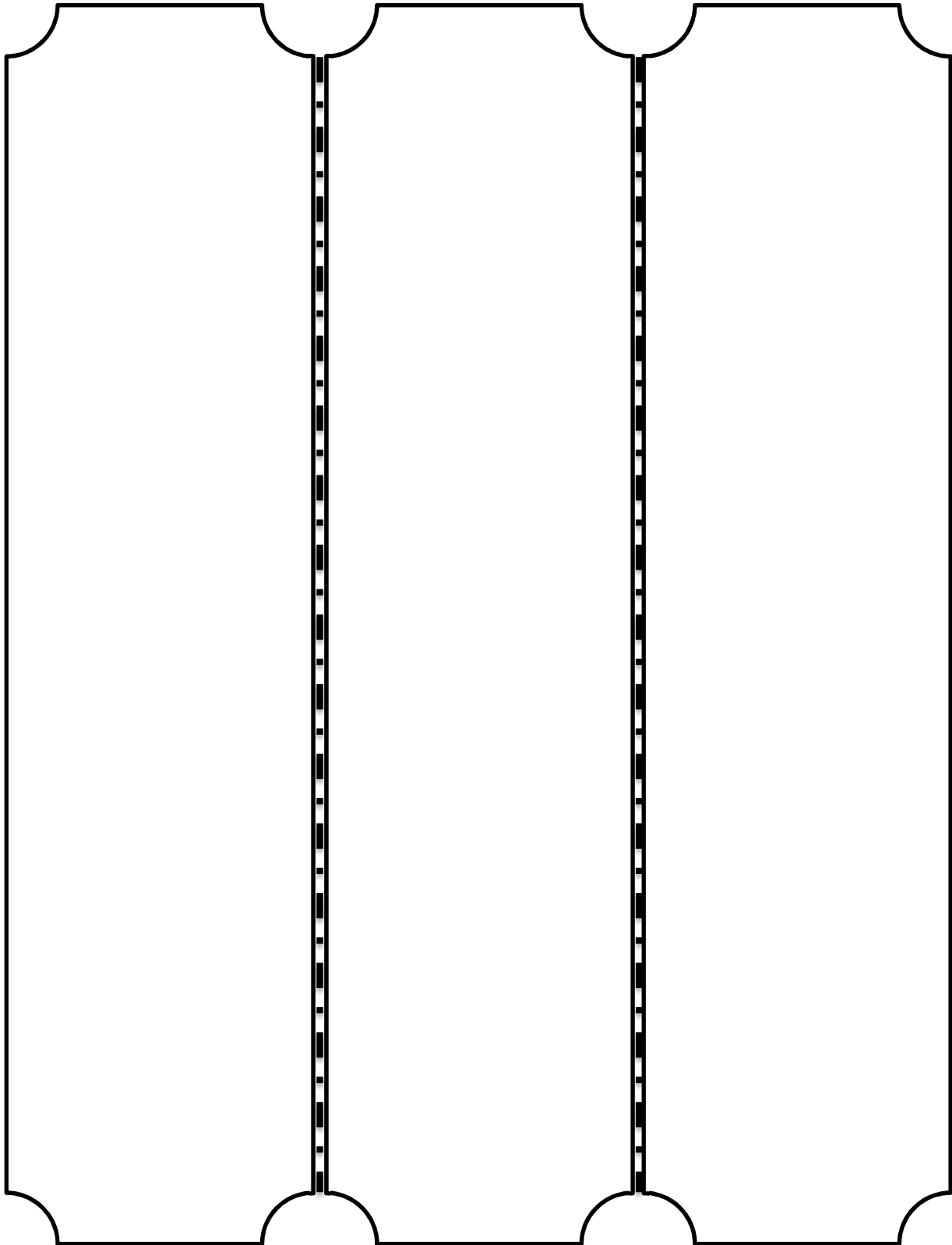
<b>TIME</b>	
<b>PLACE</b>	
<b>ATMOSPHERE</b>	





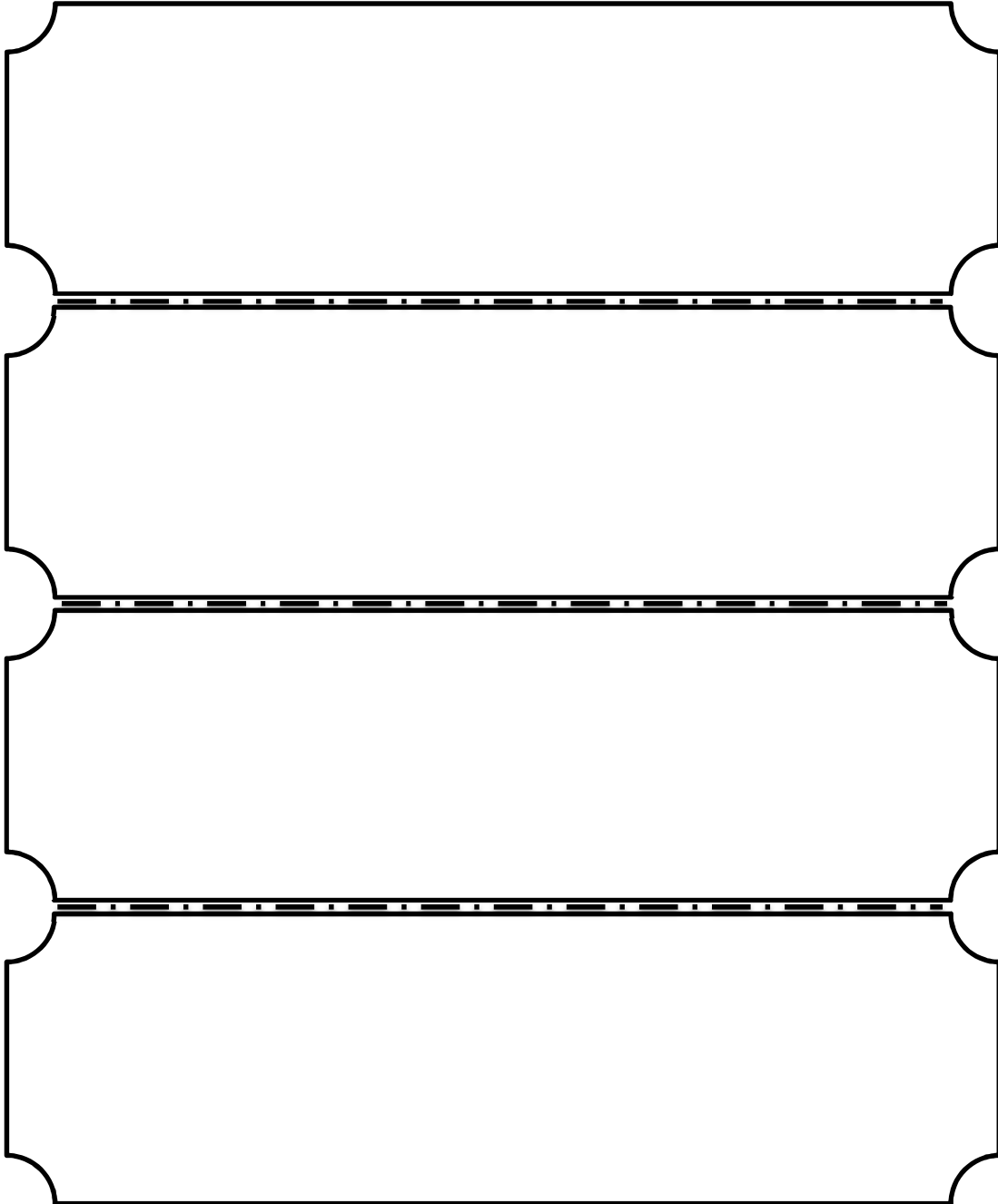
# LONG TICKET FOLDABLE TEMPLATE

CUT OUT AND FOLD ALONG DOTTED LINES



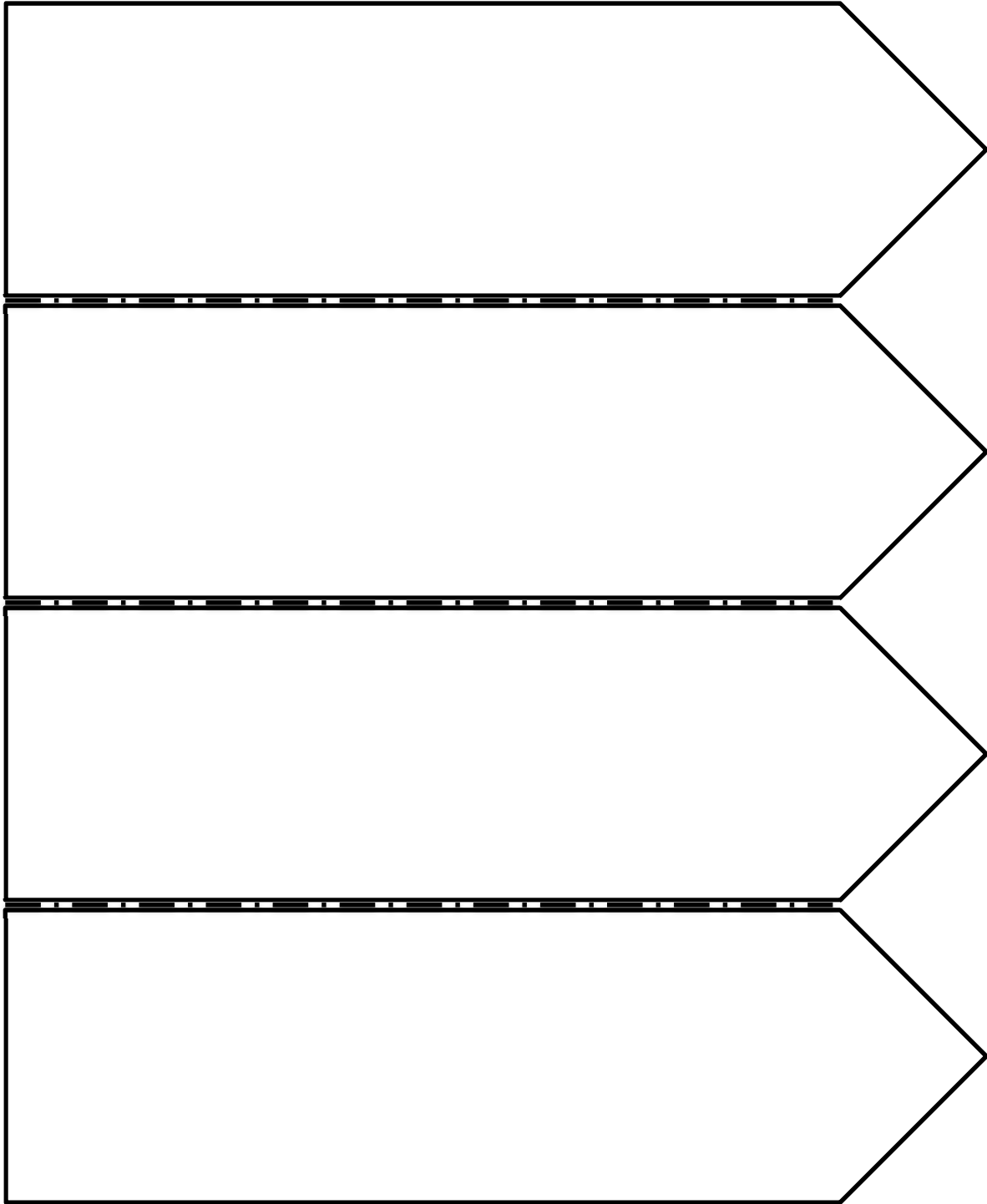
# SHORT TICKET FOLDABLE TEMPLATE

CUT OUT AND FOLD ALONG DOTTED LINES



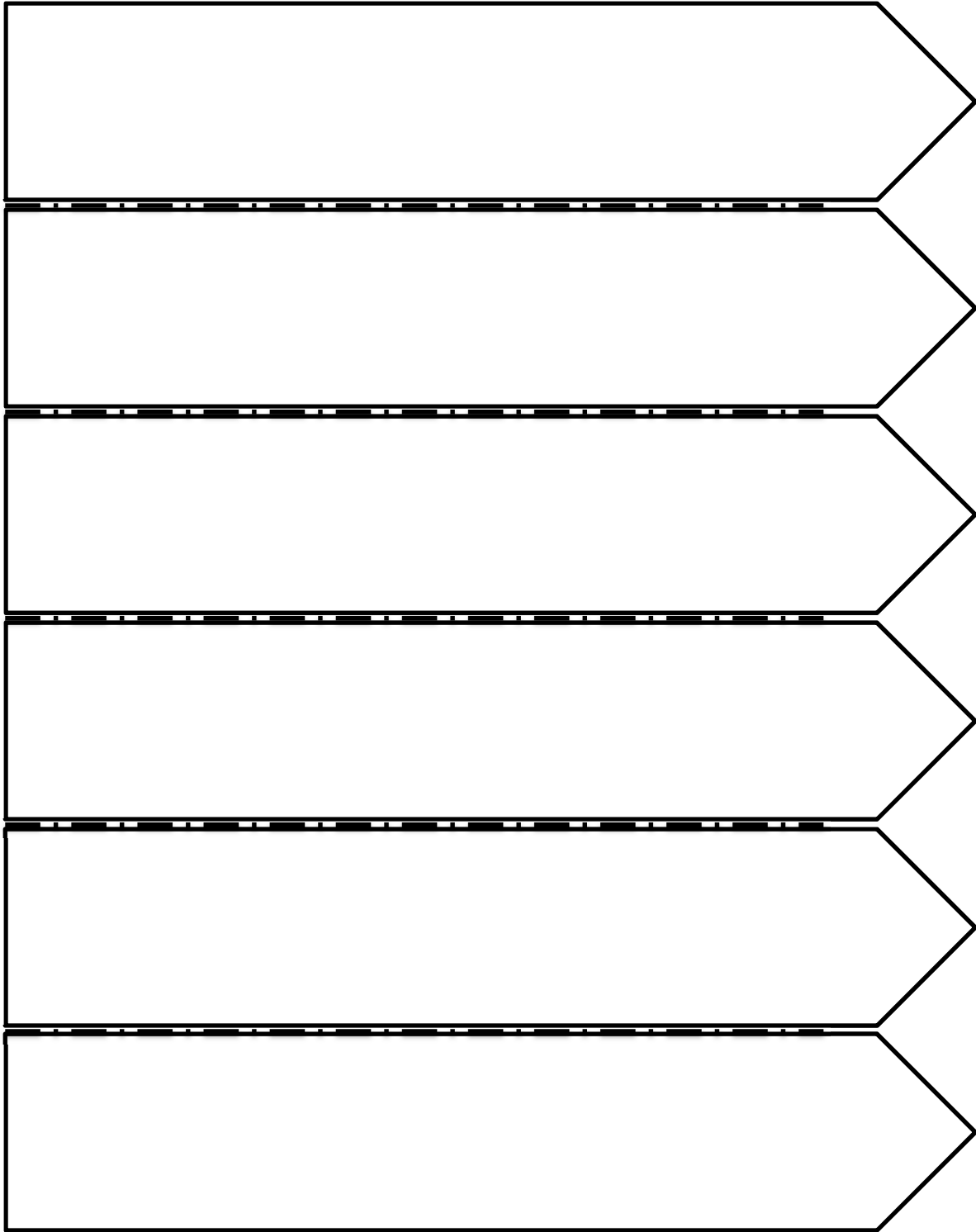
# PICKET FENCE FOLDABLE TEMPLATE

CUT OUT AND FOLD ALONG DOTTED LINE



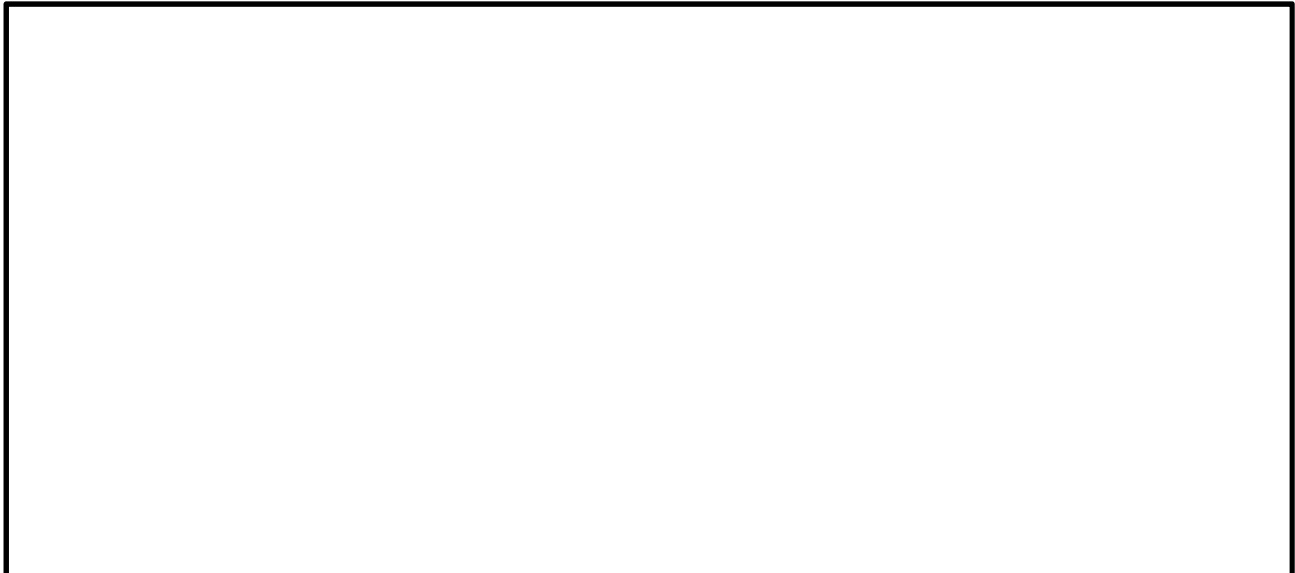
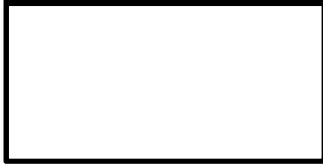
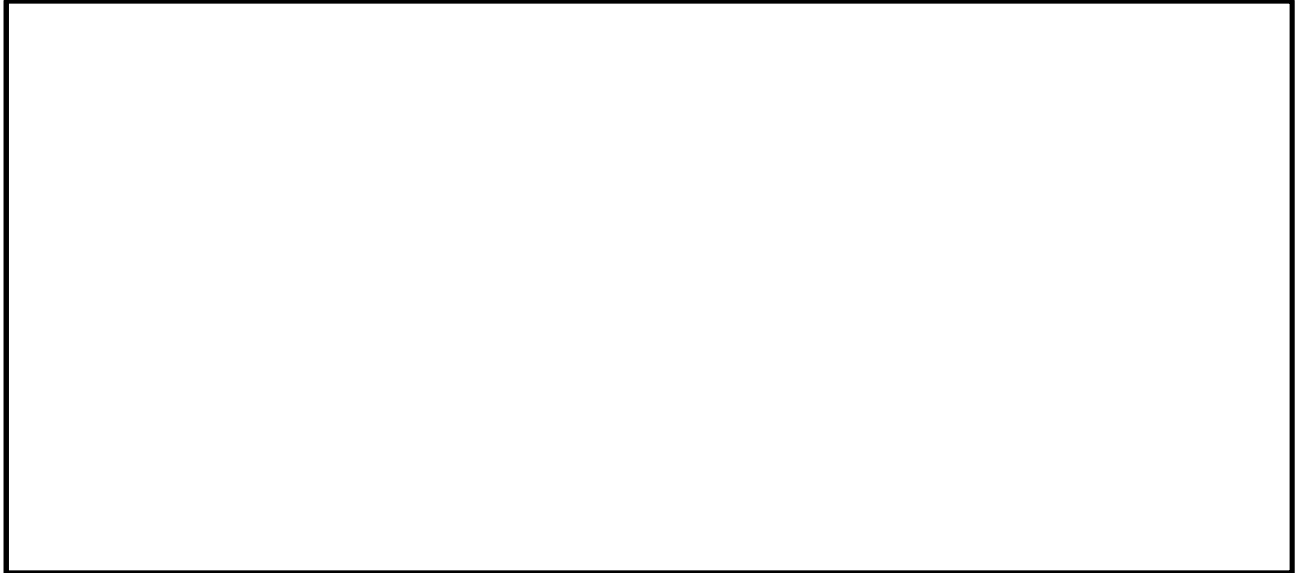
# THIN PICKET FENCE FOLDABLE TEMPLATE

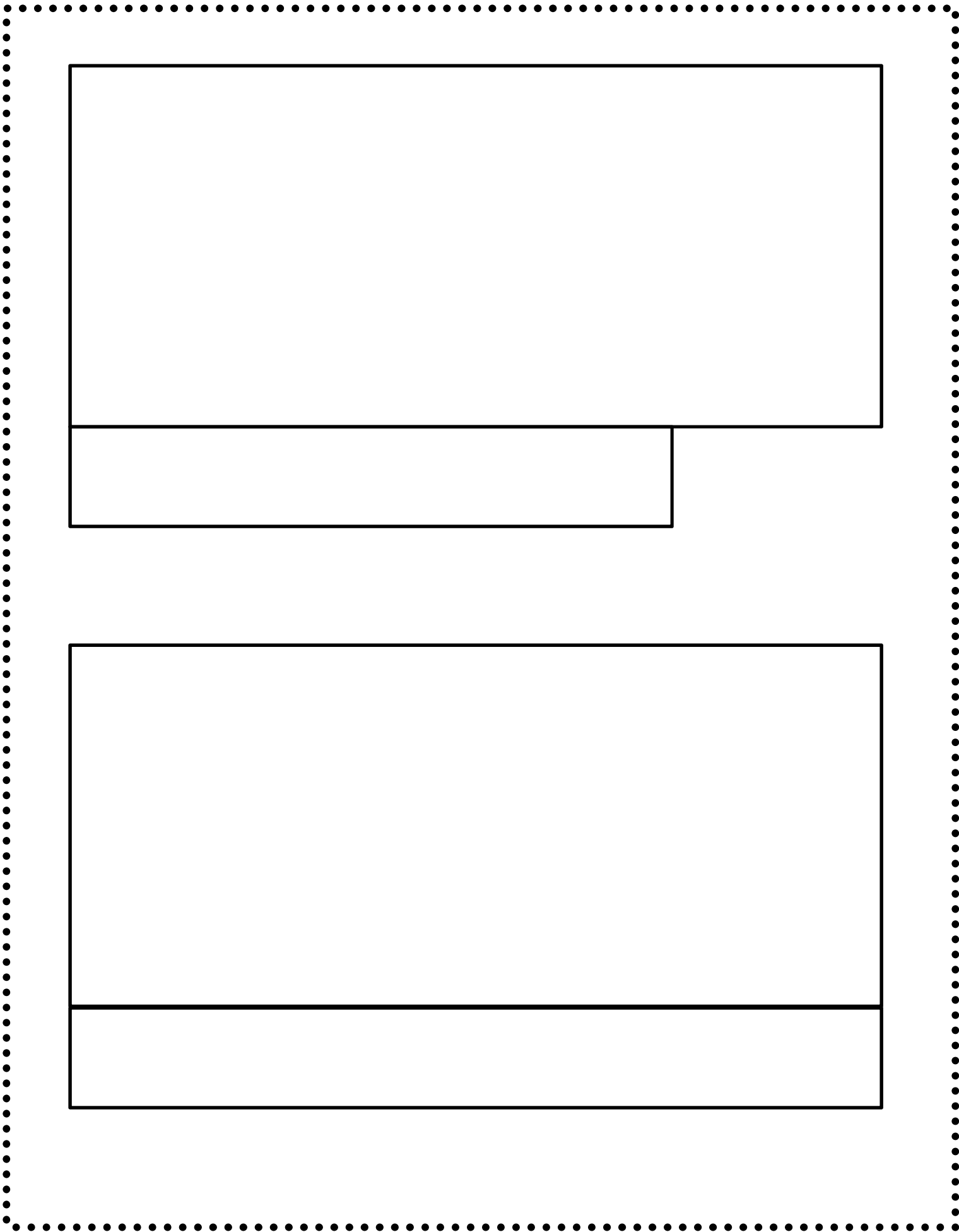
CUT OUT AND FOLD ALONG DOTTED LINE



# FOUR PAGE TABBED BOOK FOLDABLE TEMPLATE

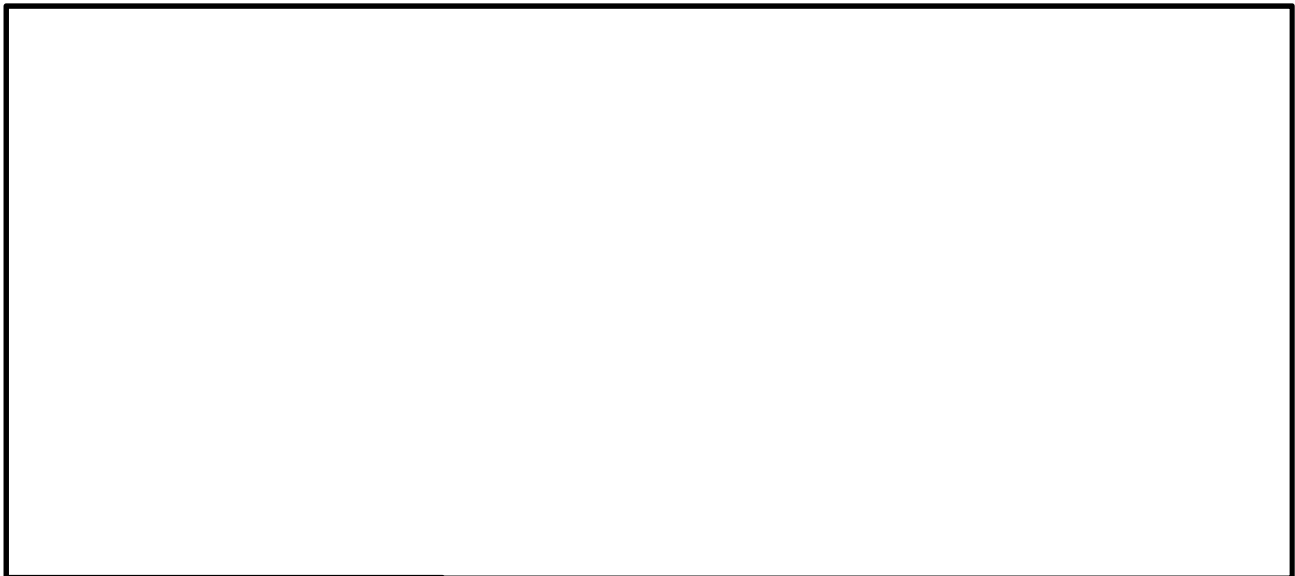
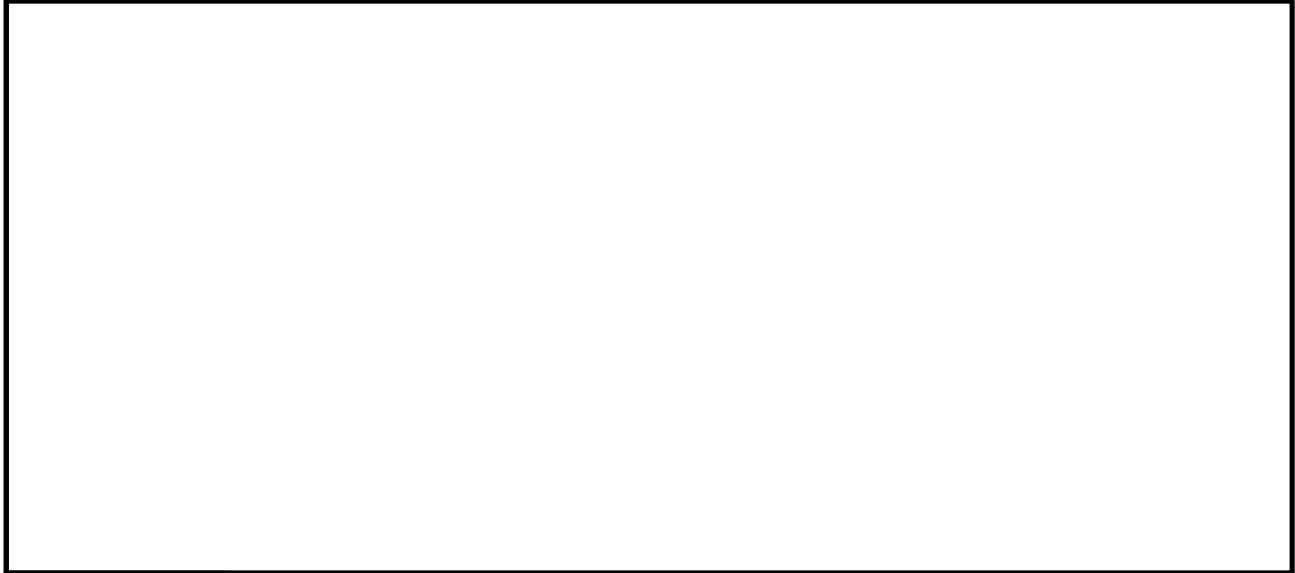
CUT OUT AND STAPLE TOGETHER.

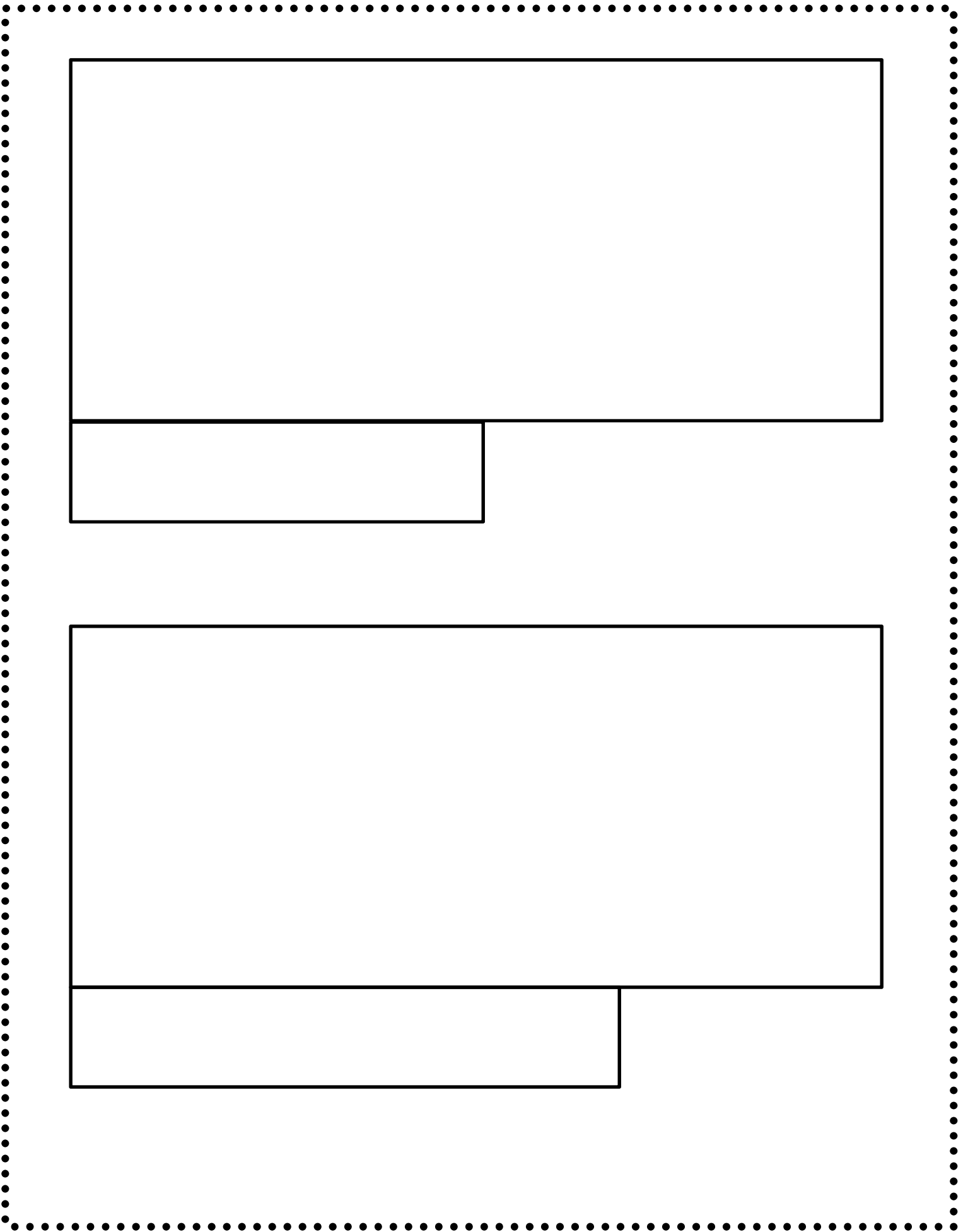




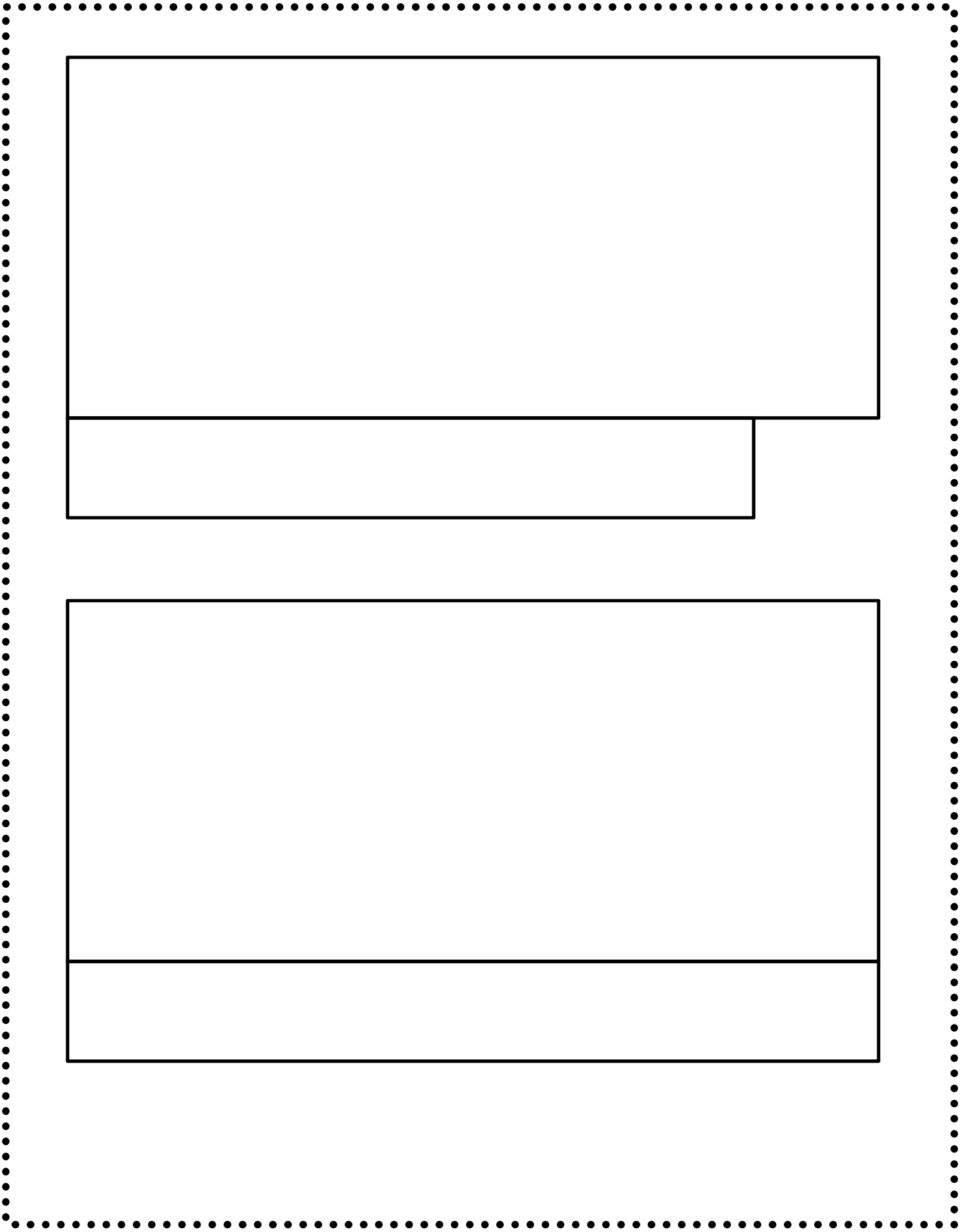
# SIX PAGE TABBED BOOK FOLDABLE TEMPLATE

CUT OUT AND STAPLE TOGETHER.



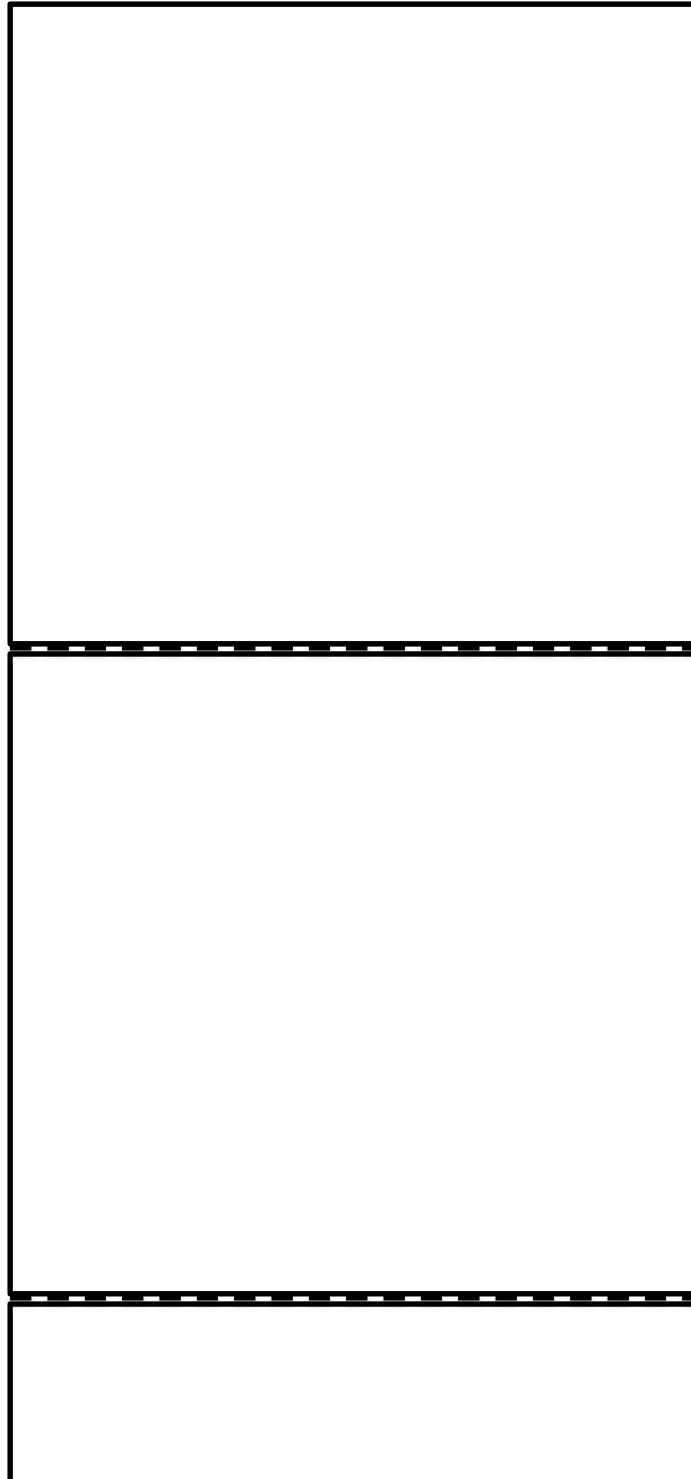






# MATCHBOOK FOLDABLE TEMPLATE

CUT OUT AND FOLD ALONG DOTTED LINE

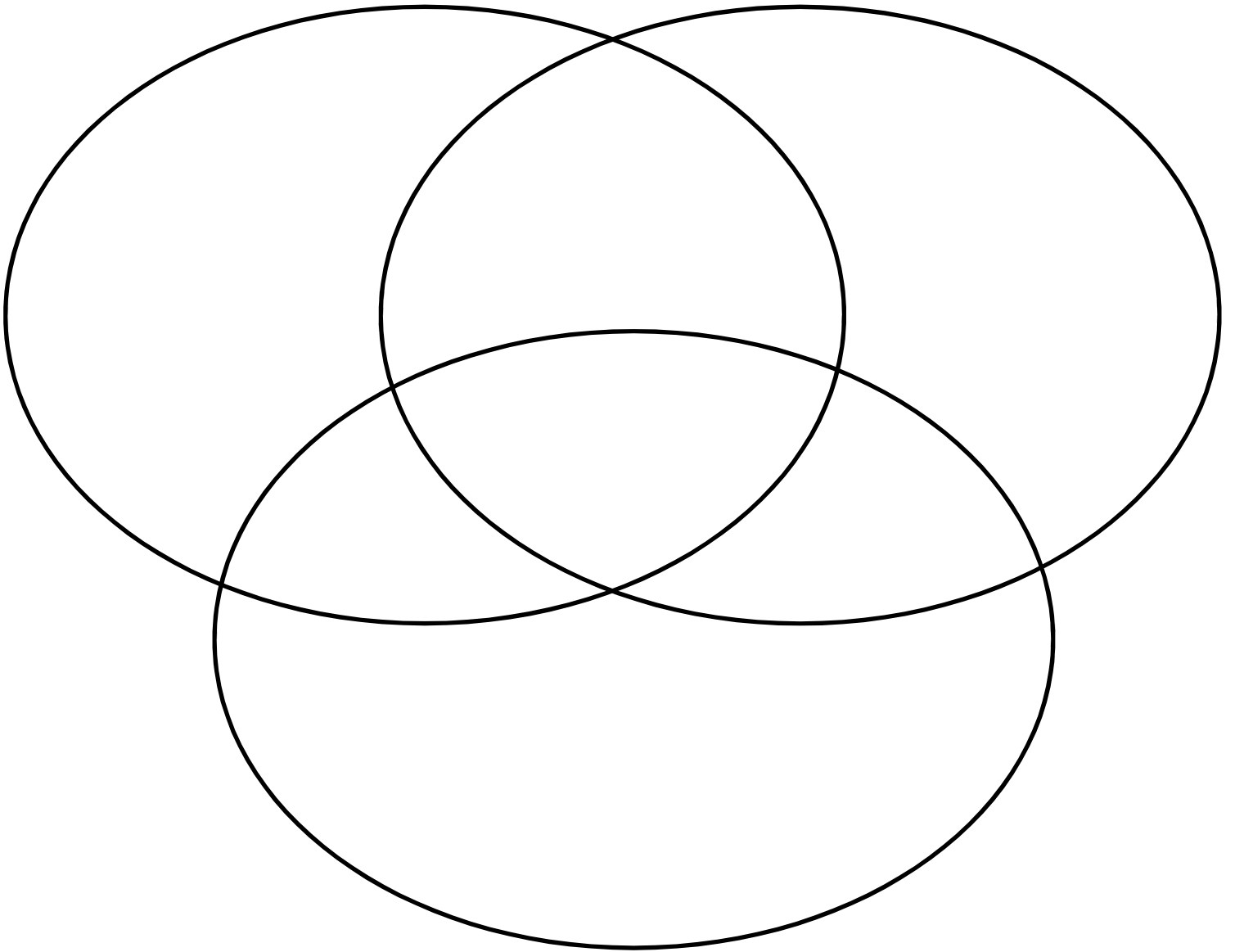








# **COMPARING and CONTRASTING**



# CHARACTER COMPARISON

I THINK...

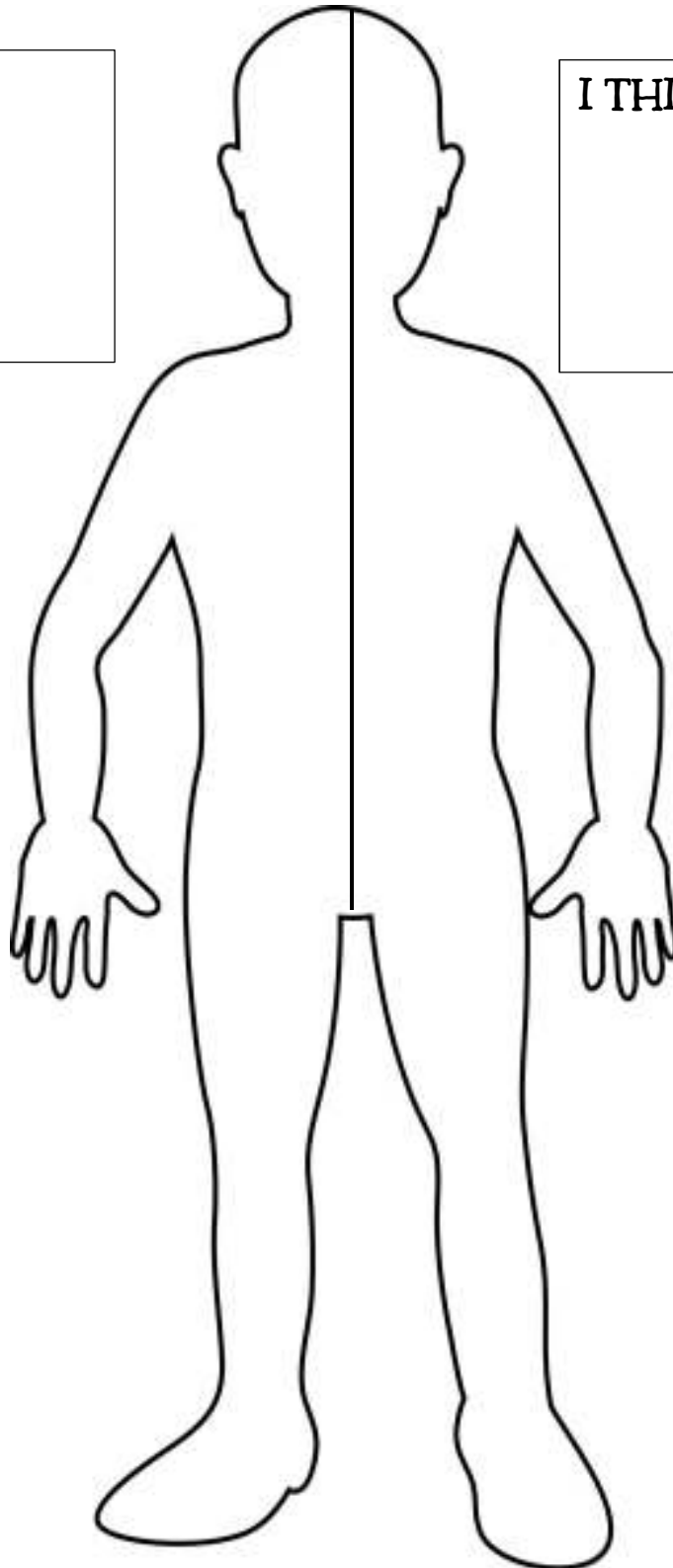
I THINK...

I FEEL...

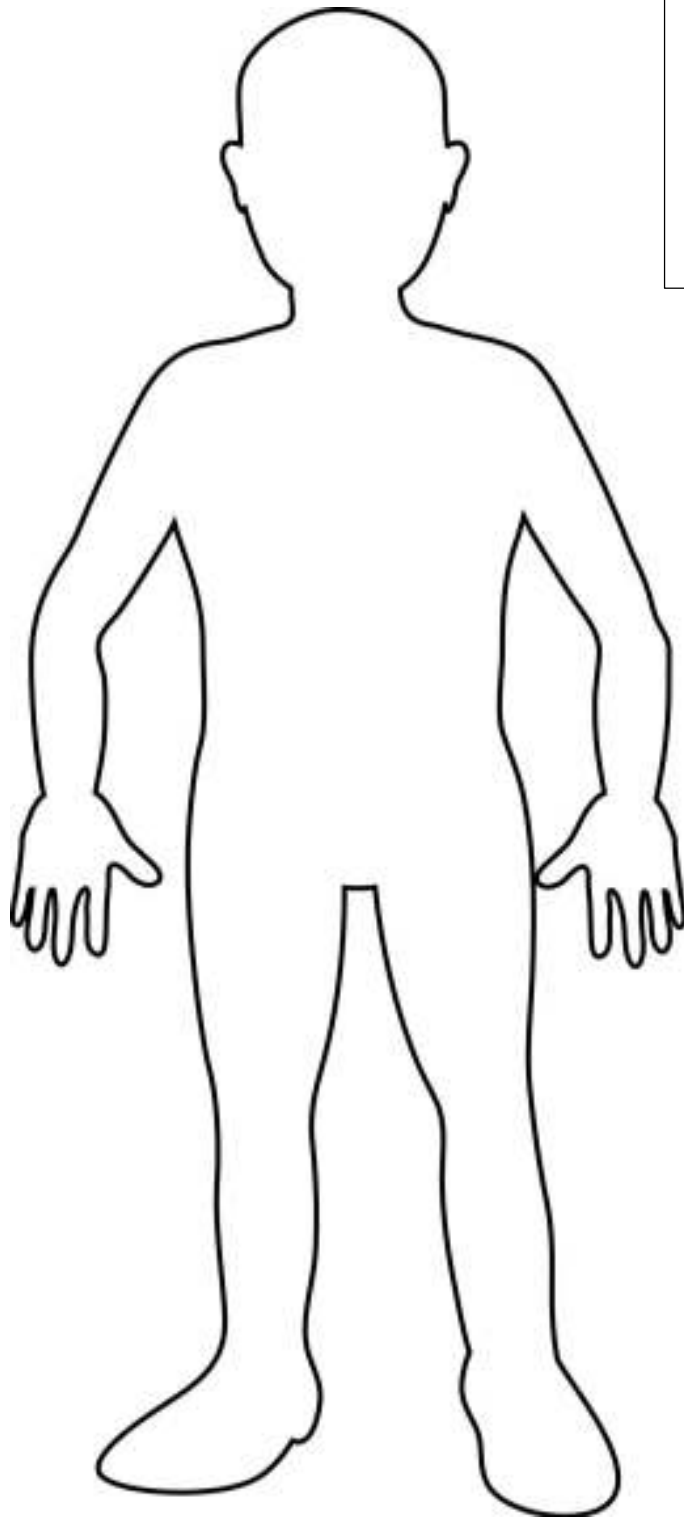
I FEEL...

I HEAR...

I HEAR...



# SENSORY FIGURE CHARACTER DESCRIPTION



I THINK...

I FEEL...

I HEAR...



# **Summary Organizer**

## **Someone**

Who is the main character?

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### **wanted**

What did the main character want?

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### **BUT**

What was the problem faced by the main character?

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### **SO**

What did the main character do to try and solve the problem?

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# FIGURATIVE LANGUAGE

<b>DEVICE</b>	<b>DEFINITION</b>	<b>EXAMPLE</b>
<b>METAPHOR</b>	A comparison between two unlike things using "like" or "as"	<ul style="list-style-type: none"> <li>• Our oldest son is the star of the family</li> <li>• The boy was a gazelle when he raced down the track</li> </ul>
<b>SimiLe</b>	A comparison between two unlike things using "like" or "as"	<ul style="list-style-type: none"> <li>• He was as cold as a popsicle</li> <li>• Her hair rippled like waves on an ocean</li> </ul>
<b>PERSONiFiCaTion</b>	Giving human qualities to something that is not human	<ul style="list-style-type: none"> <li>• The pen danced across the page</li> <li>• The wind whispered through the trees</li> </ul>
<b>OnomatOPoeia</b>	A sound that is spelled	<ul style="list-style-type: none"> <li>• Ding Dong</li> <li>• Buzz</li> </ul>
<b>allITERaTion</b>	The repetition of the first letter of words	<ul style="list-style-type: none"> <li>• The mesmerizing moonlight was mysterious</li> <li>• The cute cat cuddled up on the carpet</li> </ul>
<b>OXymORON</b>	The combination of opposite or contradictory ideas and terms	<ul style="list-style-type: none"> <li>• The man was a wise fool</li> <li>• Jumbo shrimp</li> </ul>
<b>HYPERBOLE</b>	Exaggeration for special effect	<ul style="list-style-type: none"> <li>• I told you a million times</li> </ul>

# FIGURATIVE LANGUAGE

<b>Device</b>	<b>DEFinition</b>	<b>example</b>
<b>metAPHOR</b>		
<b>SimiLe</b>		
<b>PERSONiFication</b>		
<b>onomatOPoeia</b>		
<b>allITERation</b>		
<b>OXymORON</b>		
<b>HYPERBOLE</b>		

# metaphOR

**DeFiniTiOn:**

**eXAmPLeS:**

# SimiLe

**DeFiniTiOn:**

**eXAmPLeS:**

# **HYPERBOLE**

**DEFinition:**

**examples:**

# **OXYMORON**

**DEFinition:**

**examples:**



# **aLLiTeRaTiOn**

**DeFiniTion:**

**eXAmPLeS:**

# **PeRSONiFiCaTiOn**

**DeFiniTion:**

**eXAmPLeS:**

# Onomatopoeia

**Definition:**

**Examples:**

## FIGURATIVE LANGUAGE BOOK

**By:**

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