|  | Progression Art |  |  |  |  |  |
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| EYFS | Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. Share their creations, explaining the process they have used. |  |  |  |  |  |
|  | Year 1 | Year 2 | Year 3 | Year 4 | Year 5 | Year 6 |
| Drawing | - Use a variety of tools, inc. pencils, rubbers, crayons, pastels, felt tips, charcoal, ballpoints, chalk and other dry media. <br> - Begin to explore the use of line, shape and colour <br> - Draw an observational drawing of a natural object. <br> - Draw a portrait. <br> - Sketch to make quick records of something <br> GD CHALLENGE: Begin to draw for a sustained period of time. | As Year 1 plus: <br> - Draw for a sustained period of time from the figure and real objects, including single and grouped objects. <br> - Experiment with the visual elements; line, shape, pattern and colour. <br> - Look at drawings and comment thoughtfully, begin to discuss the use of shadows and use of light/dark. <br> - Sketch to make quick records of something <br> - Work out ideas through drawing. <br> - Use perspective <br> GD CHALLENGE: Begin to independently apply use of shadows and light and dark in their own drawings | As Year 2 plus: <br> - Experiment with different grades of pencil and other implements. <br> - Plan, refine and alter their drawings as necessary. <br> - Draw for a sustained period of time at their own level. <br> - Use different media to achieve variations in line, texture, tone, colour, shape and pattern. <br> - Make initial sketches as a preparation for painting. <br> - Demonstrate improved accuracy when drawing. <br> - use a rubber softly and heavily to make light and dark (tone). <br> - Use symbols in their artwork <br> - Identify different ways of representing | As year 3 plus: <br> - Make informed choices in drawing inc. paper and media. <br> - Alter and refine drawings and describe changes using art vocabulary. <br> - Use research to inspire drawings from memory and imagination. <br> - Explore relationships between line and tone, pattern and shape, line and texture. <br> - Identify and draw the effect of light (shadows) on a surface, on objects and people. <br> - Begin to create technical drawings. <br> - To be able to create patterns using rotation, symmetry and reflection. <br> - To be able to create a pattern using stencils. <br> - Explore the potential properties of the | As year 4 plus: <br> - use pencils and felts as instructed to create stylised text <br> - Sketch ideas and include technical aspects in their work, <br> - Use a variety of source material for their work. <br> - Work in a sustained and independent way from observation, experience and imagination. <br> GD CHALLENGE: <br> Consistently and independently apply the techniques learnt to | As year 5 plus: <br> - Demonstrate a wide variety of ways to make different marks with dry and wet media. <br> - Manipulate and experiment with the elements of art: line, tone, pattern, texture, form, space, colour and shape. <br> - Observe and use a variety of techniques to show the effect of light on objects and people. E.g use rubbers to lighten, use pencils to show tone, use tones of the same colour. <br> - Introduce the concept of perspective. <br> - use vanishing points and horizon lines in their artwork to create perspective |


|  |  |  | an object through symbols <br> - Use colours and patterns to create effect <br> GD CHALLENGE: <br> Independently select and apply different media to achieve variations in line, texture, tone, colour shape and pattern. | visual elements, line, tone, pattern, texture, colour and shape (cross hatch, pointillism etc). <br> GD CHALLENGE: Begin to independently use a variety of techniques to show the effect of light on objects or people. E.G rubbers to lighten, tones of the same colour. |  | - Produce increasingly detailed preparatory sketches for painting and other work. <br> Use line and colour to create illusions Create their own illusions using blivets Use foreshortening in their own work to create perspective <br> GD CHALLENGE: <br> Successfully apply the concept of perspective in own drawings. |
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|  | Year 1 | Year 2 | Year 3 | Year 4 | Year 5 | Year 6 |
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| Painting/ <br> Printing | - Create moods in their paintings by using a lighter and darker shade. <br> - Decide if something is warm or cool. <br> - Choose to use thick and thin brushes as appropriate. <br> - Paint a picture of something they can see. <br> - Name and mix the primary colours to create secondary colours. <br> - Use watercolour to create a background <br> GD CHALLENGE: <br> Use watercolours to create a background | As in Year 1 plus: <br> - Mix paint to create all the secondary colours. <br> - Mix and match colours, predict outcomes. <br> - Mix their own brown. <br> - Make tints by adding white. <br> - Make tones by adding black. <br> - Create a print using pressing, rolling, rubbing and stamping. <br> - use paint to create a layered background <br> - create repeating patterns <br> - use different shapes and colours in their patterns <br> GD CHALLENGE: <br> Independently and consistently predict, mix and use their own colours when painting. | As in Year 2 plus: <br> - Predict with accuracy the colours that they mix. <br> - know how to mix different tints, shades and tones of colour, and create the illusion of depth within a picture. <br> - Know where each of the primary and secondary colours sits on the colour wheel. <br> - Use a range of brushes to create different effects. <br> GD CHALLENGE: <br> Begin to consider use of different effects to introduce mood and feeling to their paintings. | As in Year 3 plus: <br> - Create all the colours they need. <br> - Create mood in their paintings. <br> - Successfully use shading, tone and brushstrokes to create mood and feeling. <br> - To be able to design a pattern for a particular purpose. <br> - To know about optical mixing, primary, secondary and tertiary colours in the colour wheel and identify pairs of complementary colours. To know how to mix colours using Pointillism. | As in Year 4 plus: <br> - Create all the colours they need. <br> - Consistently create mood in their paintings. <br> - Express their emotions accurately through their painting and sketches. | As in Year 5 plus: <br> - Experiment with colour, tone and texture to convey different meanings. <br> - Use a wide range of techniques in their work. <br> - Assign meaning to objects and colours. <br> - Confidently and independently mix colours <br> GD CHALLENGE - <br> Create a still life painting where objects are arranged into visually interesting compositions and the painting reflects it's meaning accurately. |


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| $\begin{aligned} & \hline \text { 3D / } \\ & \text { Textiles / } \\ & \text { sculpture } \end{aligned}$ | - Cut and tear paper and card for their collages. <br> - Gather and sort the materials they will need. <br> - Make a sculpture using natural resources <br> - Use clay to produce a piece of art. | - use craft materials to design their own jewellery <br> - Assemble a collage <br> - Use different materials to make a useful object <br> - add artistic features to masks makes them look more elaborate. <br> - Use clay to produce a piece of art. | - Create a mosaic <br> - Begin to sculpt clay and other mouldable materials. <br> - Add onto their work to create texture and shape. <br> - Make a 3d sculpture | - Experiment with and combine materials and processes to design and make 3D form. <br> - Use clay to produce a piece of art, adding layers and artistic features. <br> - Combine visual and tactile qualities. | - To be able to create a montage to portray movement using photography <br> - To use a press print to create movement art <br> - design and make their own stencils. |  |


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| (Knowledge and understanding) <br> Sketchbooks / research/evaluate | - Record and explore ideas from first hand observation, experience and imagination. <br> - Describe what they can see and like in the work of another artist. <br> - Ask sensible questions about a piece of art. <br> Evaluate <br> - Show interest in and describe what they think about the work of others. <br> - Say what they like about their own work. | As year 1 plus: <br> - Say how other artists have used colour, pattern and shape. <br> - To know about the work of a range of artists, describing the differences and similarities between different practices and disciplines, in the context of learning about Claude Monet, Vincent van Gogh and Jean Metzinger <br> - Compare two of LS Lowry's paintings <br> - Record and explore ideas from first hand observation, experience and imagination. <br> - Annotate work in sketchbook. <br> Evaluate | As year 2 plus: <br> - Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures. <br> - Make notes in their sketch books about techniques used by artists. <br> - Compare the work of different artists. <br> - Explore work from other cultures. <br> - Explore work from other periods of time. <br> - Begin to understand the viewpoints of others by looking at images of people and understand how they are feeling and what the artist is trying to express in their work. <br> Evaluate <br> - Sugges $\dagger$ improvements to their work by keeping notes in their sketch books. <br> - Use their sketch books to express feelings about a subject and to describe likes and dislikes. | As year 3 plus: <br> - Collect images and information independently in a sketchbook. <br> - Experiment with different styles which artists have used. <br> - Explain art from other periods of history. <br> Evaluate <br> - Use their sketch books to adapt and improve their original ideas. <br> - Keep notes about the purpose of their work in their sketch books. | As year 4 plus: <br> - To comment on how artists use form and figures in movement art <br> - To study facial expressions relating to movement. <br> - To study the techniques of artists when portraying movement. <br> - express their own ideas, and explain the views of others, about graffiti <br> - identify and discuss the meaning of satirical works of art <br> - To learn about the roles and purposes of artists, craftsmen and designers working in different cultures and times. <br> - Know how designers use colour, shape and texture to create effects. | As year 5 plus: <br> To explore and discuss the work of WWI artists <br> - To understand the power and use of propaganda art <br> - Know and comment on the work of still life artists <br> - To explore how artists create illusions by playing with perspective. <br> - To explore how artists use trompe l'oeil to create illusions. <br> - To explore how artists use foreshortening to give perspective. <br> - Make a record about the styles and qualities in their work. <br> - Sketchbooks contain detailed notes, and quotes explaining about items. <br> Evaluate <br> - Say what their work is influenced by. <br> - Explain what their own style is. <br> - Explain why they have chosen specific painting techniques. <br> Compare their methods to those of others and keep notes in their sketch books. |


|  |  |  |  |  | - Keep notes in their sketch books as to how they might develop their work further. <br> - Use their sketch books to compare and discuss ideas with others. <br> - regularly analyse and reflect on their progress taking account of what they hoped to achieve. <br> - Compare their work with others as part of the process of evaluation <br> - Evaluate the work of a partner fairly. Suggest further design ideas for if they were to do something again | Express their own thoughts and opinions about different artworks <br> - Adapt and refine their work to reflect its meaning and purpose, keeping notes and annotations in their sketch books. |
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| Suggested artists | Colours <br> Piet Mondrian <br> Mark Rothko <br> Paul Klee <br> Jackson Pollock <br> Robert Delaunay <br> Wassily Kandinsky <br> Nature <br> Andy Goldsworthy <br> William Morris <br> Henri Rousseau and <br> George Stubbs (animals in nature) <br> Portraits | African art <br> Ibrahim El Salahi <br> Tracy Rose <br> Abdoulaye Konate <br> Dilomprizulike <br> Sokari Douglas Camp <br> Landscapes and cityscapes <br> Claude Monet <br> Vincent van Gogh <br> Jean Metzinger <br> LS Lowry | Plant/insect artists <br> Louise Bourgeois. <br> Jennifer Angus. <br> European artists <br> Anselm Kiefer <br> /Michelangelo / architect <br> Le Corbusier / Rembrandt <br> / designer Coco Chanel / <br> Salvador Dali <br> Journeys <br> Paul Klee | Pointillism <br> George Seurat Signac <br> Angrand <br> Luce. <br> Patterns <br> William Morris <br> Gustav Klimt, Anni Albers <br> Damien Hirst <br> Sarah Morris | People in action <br> Muybridge, Boccioni and <br> Delaunay, <br> Street art <br> Banksy <br> Vhils <br> Tavar Zawacki <br> Roa <br> Spy <br> Stories <br> Leon Baks $\dagger$ | WW1 <br> Paul Nash <br> Edward Hanley read <br> Louis weirter <br> George F Caroline <br> Objects <br> Chardin <br> Paul Cezanne <br> Van Gogh <br> Giorgio Morandi <br> Tom Wesselmann <br> Op art <br> Trompe I'oeil <br> Escher |


|  | Paul Klee <br> Any Warhol <br> Pablo Picasso <br> Paul Cezanne <br> Leonardo Davinci <br> Henri Matisse <br> Gustav Klimt <br> Vincent Van Gough |  |  |  |  |
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| Dalí |  |  |  |  |  |
| Duchamp |  |  |  |  |  |

