

SECTION 9: ORDINARY DIFFERENTIAL EQUATIONS

MAE 4020/5020 – Numerical Methods with MATLAB

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Introduction

Ordinary Differential Equations

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- Differential equations can be categorized as either ***ordinary*** or ***partial*** differential equations
 - ***Ordinary*** differential equations (ODE's) – functions of a single independent variable
 - ***Partial*** differential equations (PDE's) – functions of two or more independent variables
- We'll focus on ***ordinary differential equations*** only
- Note that we are not making any assumption of linearity here
 - All techniques we'll look at apply equally to ***linear or nonlinear ODE's***

Differential Equation Order

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- The **order** of a differential equation is the highest derivative it contains
 - ▣ First-order ODE's contain only first derivatives
 - ▣ Second-order ODE's include second derivatives (possibly first, as well), and so on ...
- ***Any n^{th} - order ODE can be reduced to a system of n first-order ODE's***
 - ▣ Solution requires knowledge of n initial or boundary conditions
- We'll focus on techniques to solve first-order ODE's
 - ▣ Can be applied to systems of first-order ODE's representing higher-order ODE's

Initial-Value vs. Boundary-Value Problems

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- To solve an n^{th} -order ODE (or a system of n first-order ODE's), n known conditions are required
 - ▣ **Initial-value problems** – all n conditions are specified at the same value of the independent variable (typically, at $x = 0$ or $t = 0$)
 - ▣ **Boundary-value problems** – n conditions specified at different values of the independent variable
- In this course, we'll focus exclusively on **initial-value problems**

Solving ODE's – General Approach

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- Have an ODE that is some function of the independent and dependent variables:

$$\frac{dy}{dt} = f(t, y)$$

- Numerical solutions amounts to approximating $y(t)$
- Starting at some known initial condition, $y(0)$, propagate the solution forward in time:

$$y_{i+1} = y_i + \phi h$$

or

$$(next\ y\ value) = (current\ y\ value) + (slope) \times (step\ size)$$

- ϕ is called the **increment function**
 - ▣ Represents a slope, though not necessarily the slope at (t_i, y_i)
- h is the **time step**: $h = t_{i+1} - t_i$

One-Step vs. Multi-Step Methods

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□ ***One-step methods***

- Use only information at ***current value*** of $y(t)$ (i.e. $y(t_i)$, or y_i) to determine the increment function, ϕ , to be used to propagate the solution forward to y_{i+1}
- Collectively known as ***Runge-Kutta methods***
- We'll focus on these exclusively in this course

□ ***Multi-step methods***

- Use both ***current and past values*** of $y(t)$ to provide information about the trajectory of $y(t)$
- Improved accuracy

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Euler's Method

We'll first look at three specific Runge-Kutta algorithms, before returning to a development of the Runge-Kutta approach from a more general perspective.

Euler's Method

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- Given an ODE of the form

$$\frac{dy}{dt} = f(t, y)$$

approximate the solution, $y(t)$, using the formula

$$y_{i+1} = y_i + \phi h$$

where the increment function is the current derivative

$$\phi = f(t_i, y_i)$$

- That is, assume the slope of $y(t)$ is constant for $t_i \leq t \leq t_{i+1}$
 - ▣ Use the slope at (t_i, y_i) to extrapolate to y_{i+1}

Euler's Method

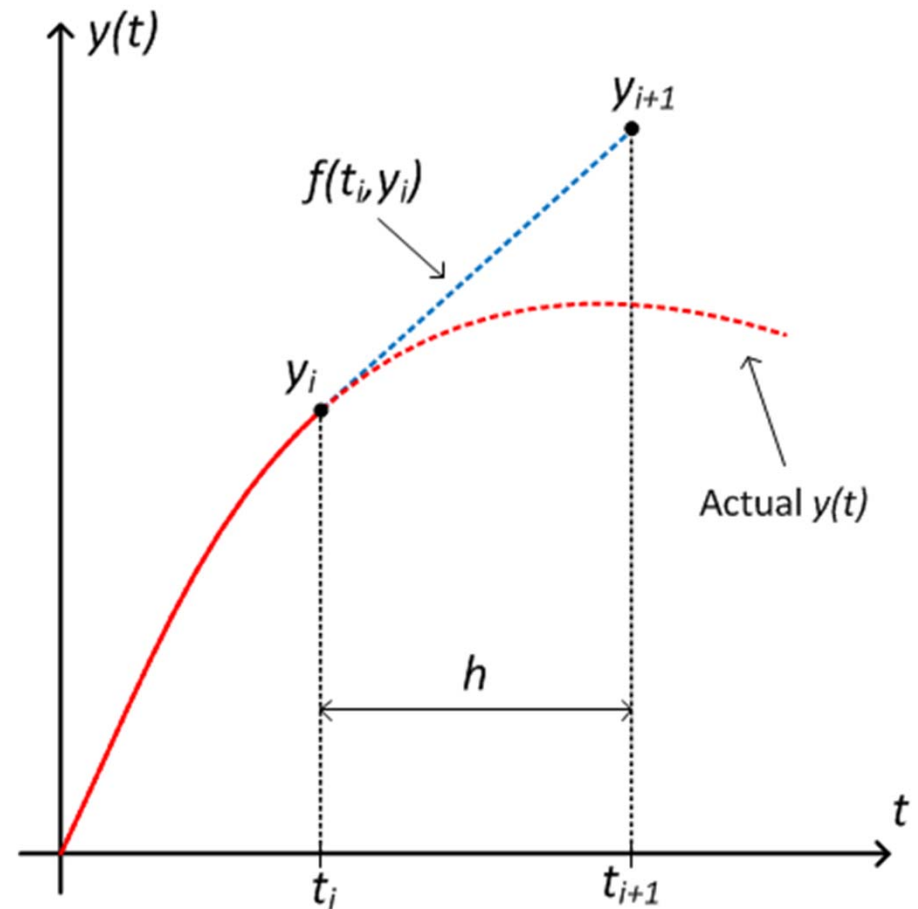
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- Euler's method formula:

$$y_{i+1} = y_i + f(t_i, y_i)h$$

- Increment function is the current slope:

$$\phi = f(t_i, y_i)$$



Euler's Method - Example

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- Use Euler's method to solve

$$\frac{dy}{dt} = 5e^{-0.5t} - 0.5y$$

given an initial condition of

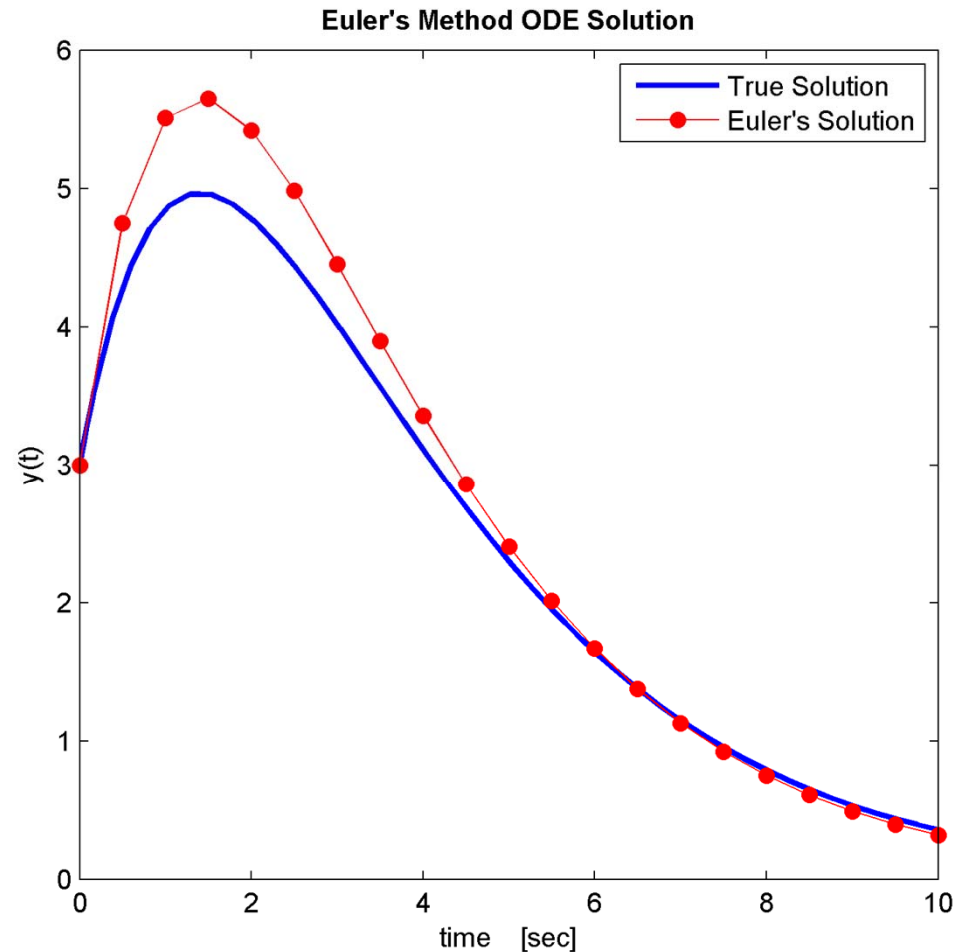
$$y(0) = 3$$

and a step size of

$$h = 0.5 \text{ sec}$$

- True solution is:

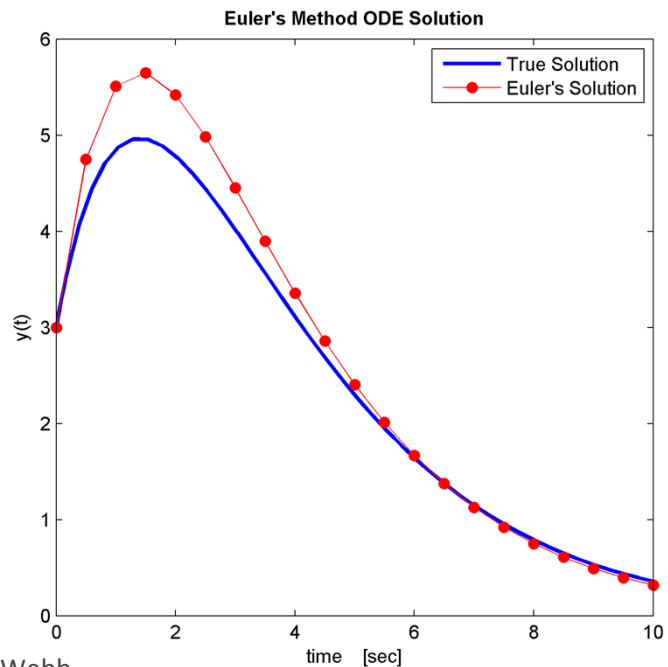
$$y(t) = e^{-0.5t} + 5t \cdot e^{-0.5t}$$



Euler's Method - Example

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```
5 - dydt = @(t,y) 5*exp(-0.5*t) - 0.5*y;
6 - y0 = 3;
7
8 - t0 = 0;
9 - tf = 10;
10 - h = 0.5;
11
12 - ttrue = linspace(t0,tf,2000);
13 - ytrue = 3*exp(-0.5*ttrue)...
14 -       + 5*ttrue.*exp(-0.5*ttrue);
15
16 - [t,y] = euler(dydt,[t0,tf],y0,h);
```



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```
1 function [t,y] = euler(dydt,tspan,y0,h)
2 % Solve an ODE using Euler's method.
3
4 % Inputs:
5 %     dydt: handle to ODE function
6 %           - a function of t and y
7 %     tspan: vector containing initial and
8 %           final times: tspan = [t0,tf]
9 %     y0: initial condition
10 %     h: step size
11
12 % Outputs:
13 %     t: time vector of solution
14 %       - will contain tf, so final
15 %       time step may be smaller than h
16 %     h: time step
17
18 t0 = tspan(1);
19 tf = tspan(2);
20 t = t0:h:tf;
21
22 % if tspan isn't divisible by h,
23 % add tf as final time point
24 if t(end) ~= tf, t = [t,tf]; end;
25
26 n = length(t);
27
28 y = zeros(size(t));
29 y(1) = y0;
30
31 for i = 1:n-1
32     y(i+1) = y(i) + dydt(t(i),y(i))*(t(i+1)-t(i));
33 end
```

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Euler's Method - Error

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- Two types of truncation error:
 - ▣ **Local** – error due to the approximation associated with the given method over a single time step
 - ▣ **Global** – error propagated forward from previous time steps
- Total error is the sum of local and global error
- Representing the solution to the ODE as a Taylor series expansion about (t_i, y_i) , the solution at t_{i+1} is:

$$y_{i+1} = y_i + f(t_i, y_i)h + f'(t_i, y_i)\frac{h^2}{2!} + \dots + f^{(n)}(t_i, y_i)\frac{h^n}{n!} + R_n$$

- Where the remainder term is:

$$R_n = O(h^{n+1})$$

Euler's Method - Error

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- Euler's method is the Taylor series, truncated after the first derivative term

$$y_{i+1} = y_i + f(t_i, y_i)h + R_1$$

- For small enough h , the error is dominated by the next term in the series, so

$$E_a = f'(t_i, y_i) \frac{h^2}{2!} \approx R_1 = O(h^2)$$

- **Local error is proportional to h^2**
- Analysis of the global (i.e. propagated) error is beyond the scope of this course, but the result is that **global error is proportional to h**

Euler's Method – Stability

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- Euler's method will result in error, but worse yet, it may be unstable
 - ▣ Unstable if errors grow without bound
- Consider, for example, the following ODE:

$$\frac{dy}{dt} = f(t, y) = -ay$$

- The true solution decays exponentially to zero:

$$y(t) = y_0 e^{-at}$$

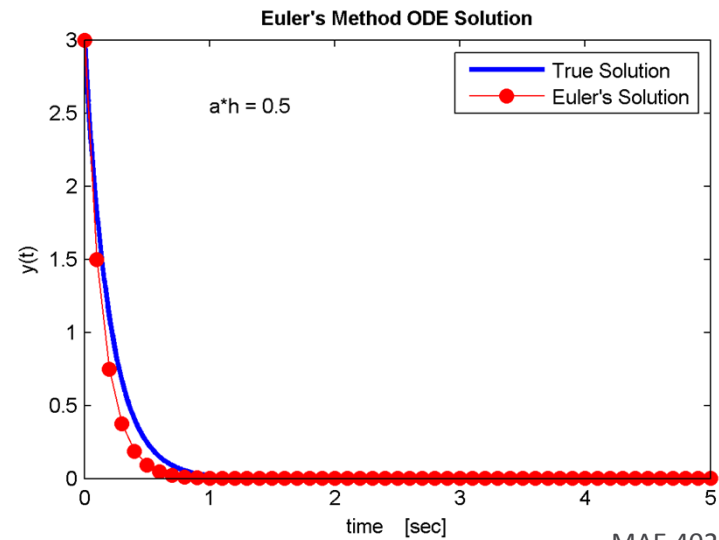
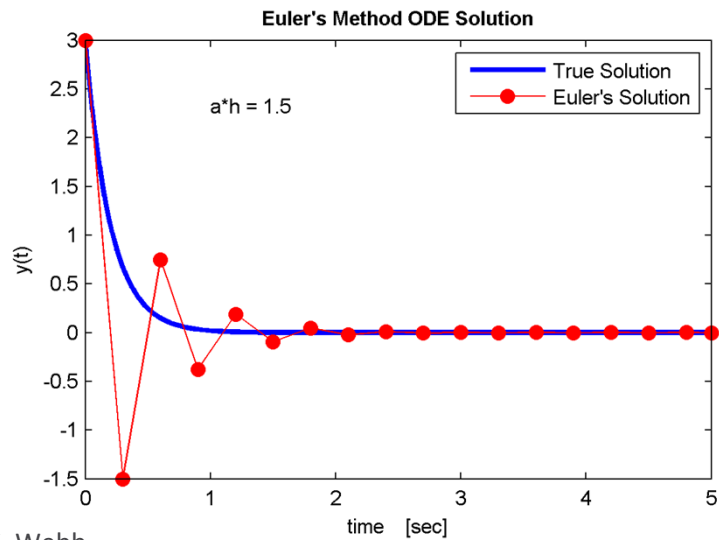
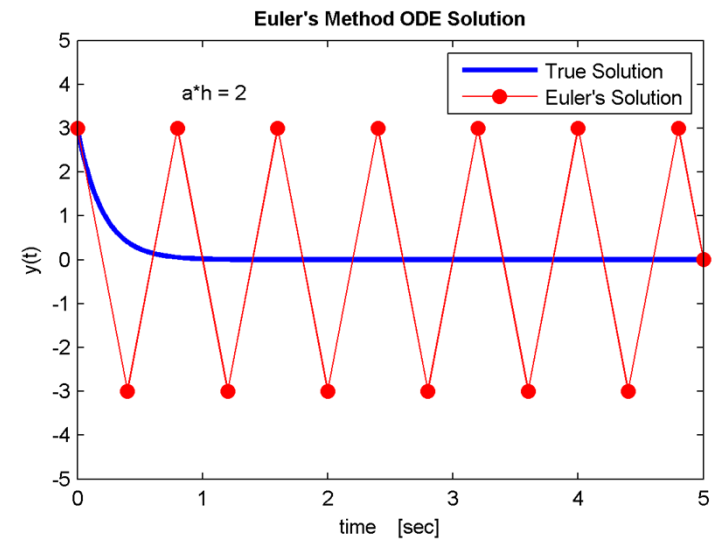
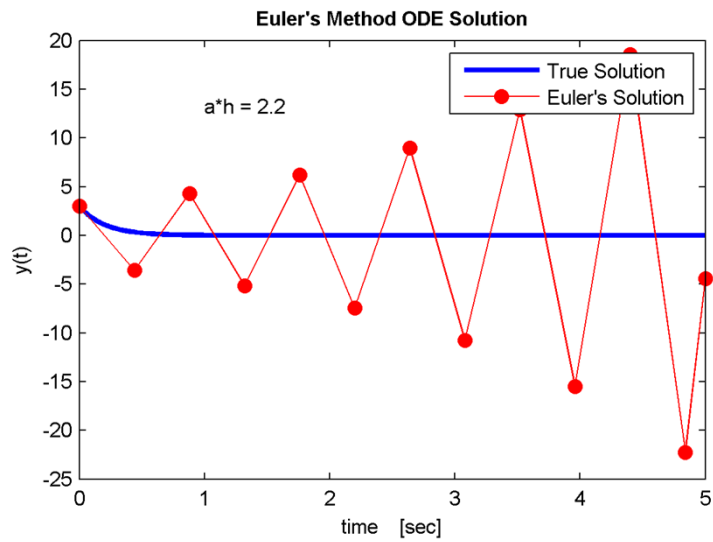
- Using Euler's method, the solution is

$$y_{i+1} = y_i - ay_i h = y_i(1 - ah)$$

- This solution will grow without bound if $|1 - ah| > 1$, i.e. if $h > 2/a$
 - ▣ If the step size is too large, solution blows up
 - ▣ Euler's method is **conditionally stable**

Stability of Euler's Method – Examples

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Heun's Method

Heun's Method

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- Euler's assumes a constant slope for the increment function:

$$y_{i+1} = y_i + f(t_i, y_i)h$$

- Improve accuracy of the solution by using a more accurate slope estimate for $t_i \leq t \leq t_{i+1}$
- Heun's method first applies Euler's method to predict the value of y at t_{i+1} – the ***predictor equation***:

$$y_{i+1}^0 = y_i + f(t_i, y_i)h$$

- This value is then used to predict the slope at t_{i+1}

$$y'_{i+1} = f(t_{i+1}, y_{i+1}^0)$$

Heun's Method

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- The increment function is the average of the slope at (t_i, y_i) and the slope at (t_{i+1}, y_{i+1}^0)

$$\phi = \bar{y}' = \frac{f(t_i, y_i) + f(t_{i+1}, y_{i+1}^0)}{2}$$

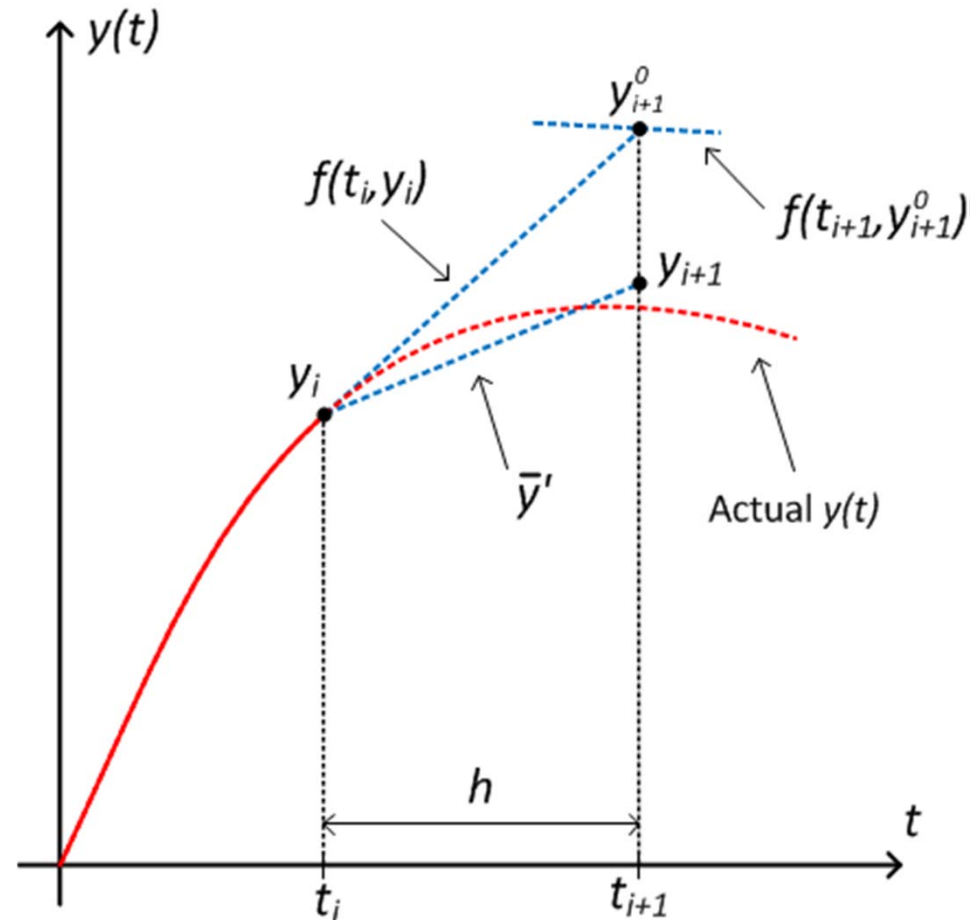
- The next value of $y(t)$ is given by the **corrector equation**:

$$y_{i+1} = y_i + \frac{f(t_i, y_i) + f(t_{i+1}, y_{i+1}^0)}{2} h$$

Heun's Method – Summary

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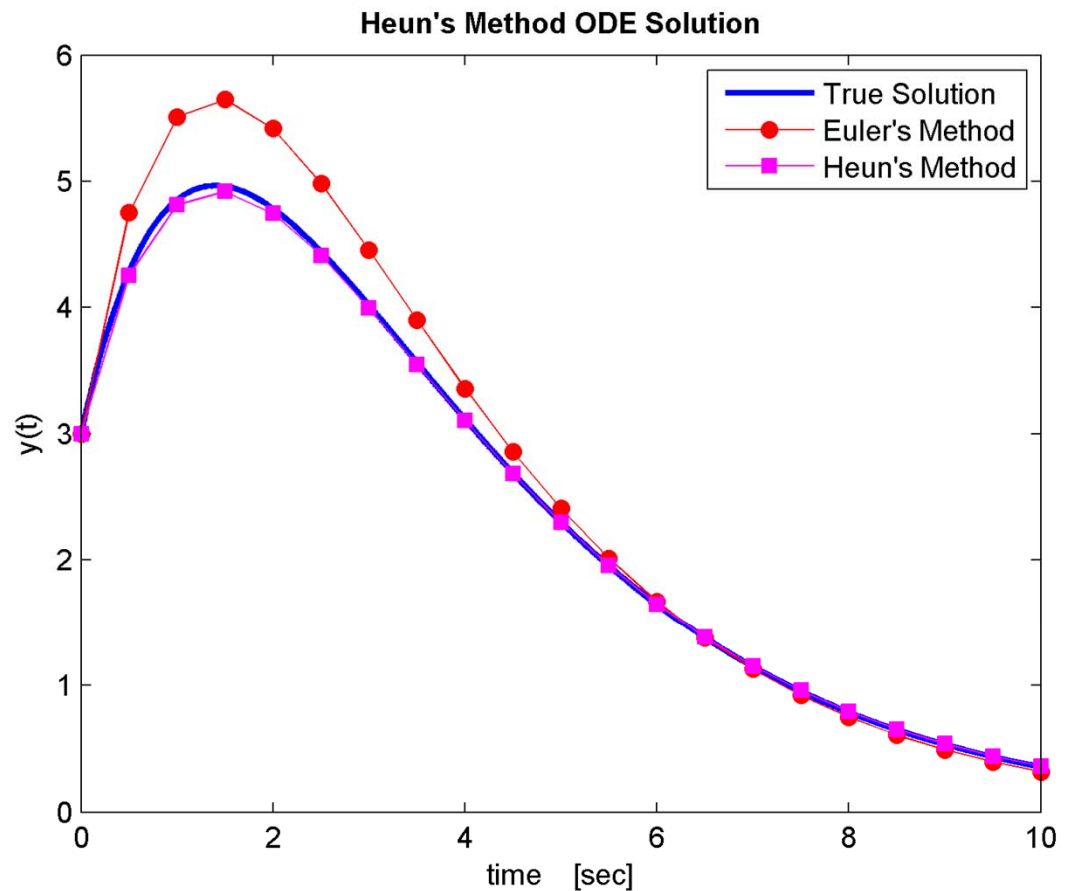
- Apply Euler's – the ***predictor equation*** – to predict y_{i+1}^0
- Calculate slope at (t_{i+1}, y_{i+1}^0)
- Compute average of the two slopes
- Use slope average to propagate the solution forward to y_{i+1} – the ***corrector equation***



Heun's Method – Example

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```
1 function [t,y] = heun(dydt,tspan,y0,h)
2 % Solve an ODE using Heun's method.
3 % Inputs:
4 %     dydt: handle to ODE function
5 %           - a function of t and y
6 %     tspan: vector containing initial and
7 %           final times: tspan = [t0,tf]
8 %     y0: initial condition
9 %     h: step size
10 % Outputs:
11 %     t: time vector of solution
12 %       - will contain tf, so final
13 %       time step may be smaller than h
14 %     h: time step
15
16 t0 = tspan(1);
17 tf = tspan(2);
18 t = t0:h:tf;
19
20 % make sure last time point is tf
21 if t(end) ~= tf, t = [t,tf]; end;
22
23 n = length(t);
24
25 y = zeros(size(t));
26 y(1) = y0;
27
28 for i = 1:n-1
29     % predictor equation
30     yp = y(i) + dydt(t(i),y(i))*(t(i+1)-t(i));
31     % predicted slope at t(i+1)
32     dydtp = dydt(t(i+1),yp);
33     % increment function - avg. slope
34     phi = (dydt(t(i),y(i)) + dydtp)/2;
35     % corrector equation
36     y(i+1) = y(i) + phi*(t(i+1)-t(i));
37 end
```



Heun's Method with Iteration

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- **Predictor equation:**

$$y_{i+1}^0 = y_i + f(t_i, y_i)h$$

- **Corrector equation:**

$$y_{i+1}^j = y_i + \frac{f(t_i, y_i) + f(t_{i+1}, y_{i+1}^{j-1})}{2}h$$

- **The corrector equation can be applied iteratively**, providing a refined estimate of y_{i+1}
- Iterate until approximate error falls below some stopping criterion

$$|\varepsilon_a| = \left| \frac{y_{i+1}^j - y_{i+1}^{j-1}}{y_{i+1}^j} \right| \cdot 100\% \leq \varepsilon_s$$

Iterative Heun's Method – Algorithm

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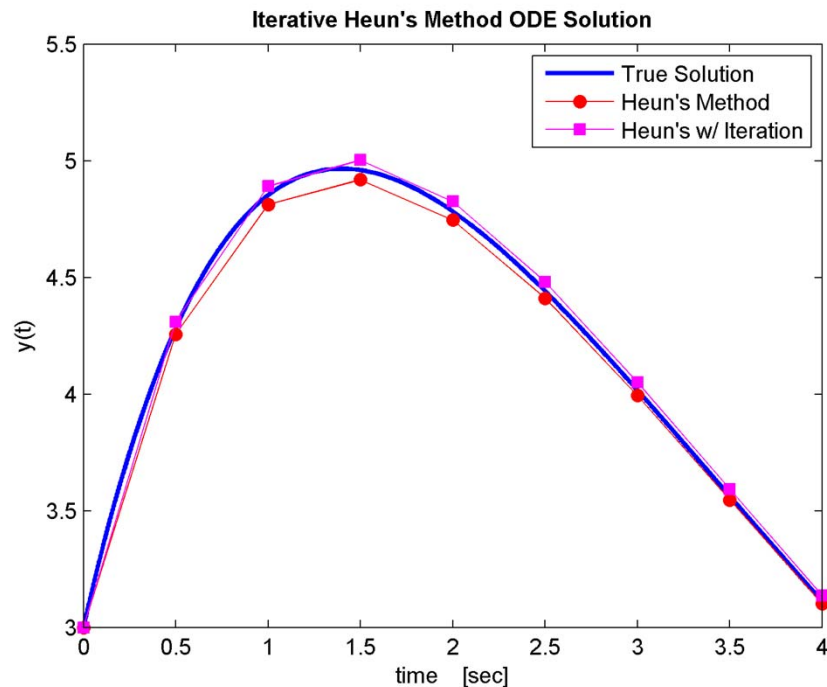
- $y_{i+1}^0 = y_i + f(t_i, y_i)h$
- $j = 1$
- While $|\varepsilon_a| > \varepsilon_s$
 - $y_{i+1}^j = y_i + \frac{f(t_i, y_i) + f(t_{i+1}, y_{i+1}^{j-1})}{2} h$
 - $|\varepsilon_a| = \left| \frac{y_{i+1}^j - y_{i+1}^{j-1}}{y_{i+1}^j} \right| \cdot 100\%$
 - $j = j + 1$

-
- Does not necessarily converge to the correct solution, though ε_a will converge to a finite value

Iterative Heun's Method – Example

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```
1 function [t,y] = heuniter(dydt,tspan,y0,h,reltol)
2 % Solve an ODE using Heun's method with iteration.
3 % Inputs:
4 %     dydt: handle to ODE function - dydt(t,y)
5 %           - a function of t and y
6 %     tspan: vector containing initial and
7 %           final times: tspan = [t0,tf]
8 %     y0: initial condition
9 %     h: step size
10 %     reltol: stopping criterion [%]
11 % Outputs:
12 %     t: time vector of solution
13 %     h: time step
```



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```
17 - t0 = tspan(1);
18 - tf = tspan(2);
19 - t = t0:h:tf;
20
21 % make sure last time point is tf
22 - if t(end) ~= tf, t = [t,tf]; end;
23
24 - n = length(t);
25
26 - y = zeros(size(t));
27 - y(1) = y0;
28 - ea = 100;
29
30 - for i = 1:n-1
31     % predictor equation
32     yp_old = y(i) + dydt(t(i),y(i))*(t(i+1)-t(i));
33     while ea >= reltol
34         % predicted slope at (t(i+1),yp_old)
35         dydtp = dydt(t(i+1),yp_old);
36         % increment function
37         phi = (dydt(t(i),y(i)) + dydtp)/2;
38         % next estimate
39         yp = y(i) + phi*(t(i+1)-t(i));
40         % estimate the error
41         ea = abs((yp-yp_old)/yp)*100;
42         yp_old = yp;
43     end
44     % result of iteration is next y value
45     y(i+1) = yp;
46     ea = 100; % reset ea for next time step
47 end
48 end
```

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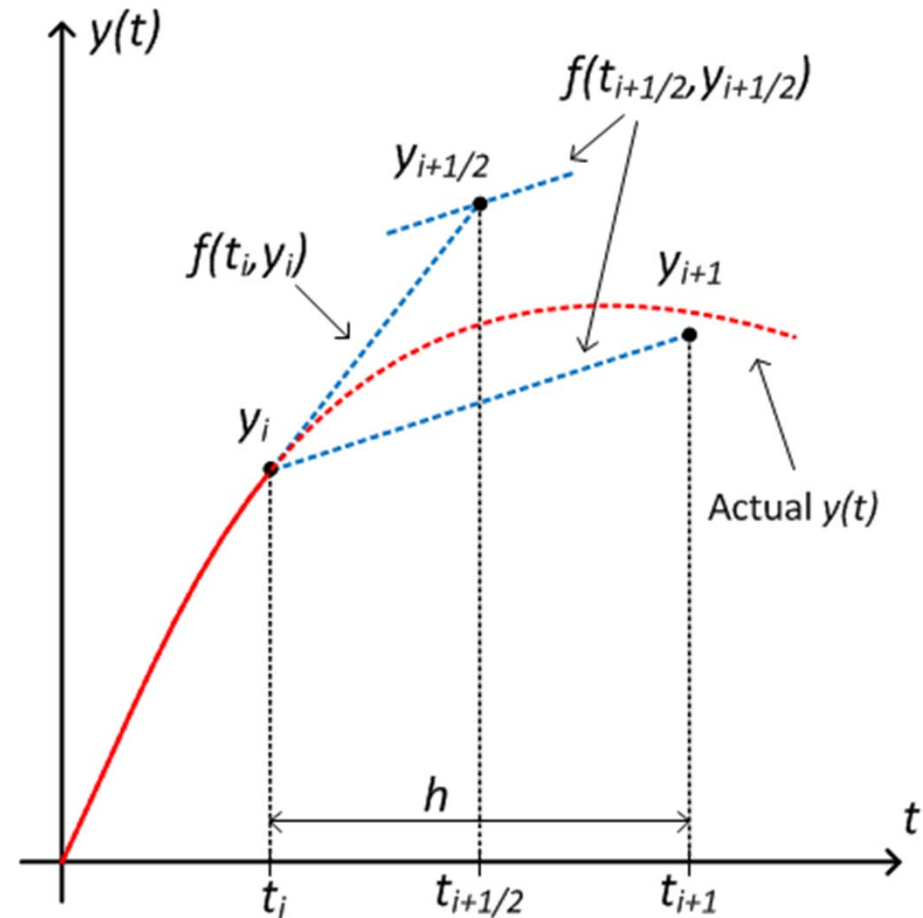
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Midpoint Method

Midpoint Method

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- The **slope at the midpoint of a time interval** used as the increment function
- Provides a more accurate estimate of the slope across the entire time interval



Midpoint Method

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- Apply Euler's method to approximate y at midpoint

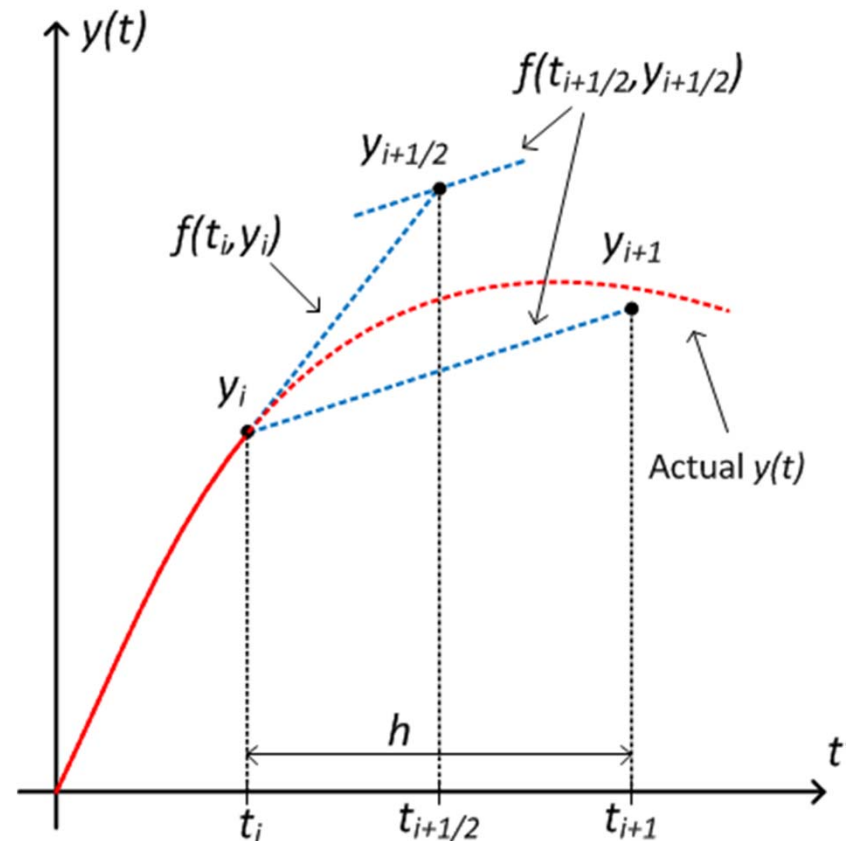
$$y_{i+\frac{1}{2}} = y_i + f(t_i, y_i) \frac{h}{2}$$

- Slope estimate at midpoint:

$$y'_{i+\frac{1}{2}} = f\left(t_{i+\frac{1}{2}}, y_{i+\frac{1}{2}}\right)$$

- Midpoint slope estimate is increment function

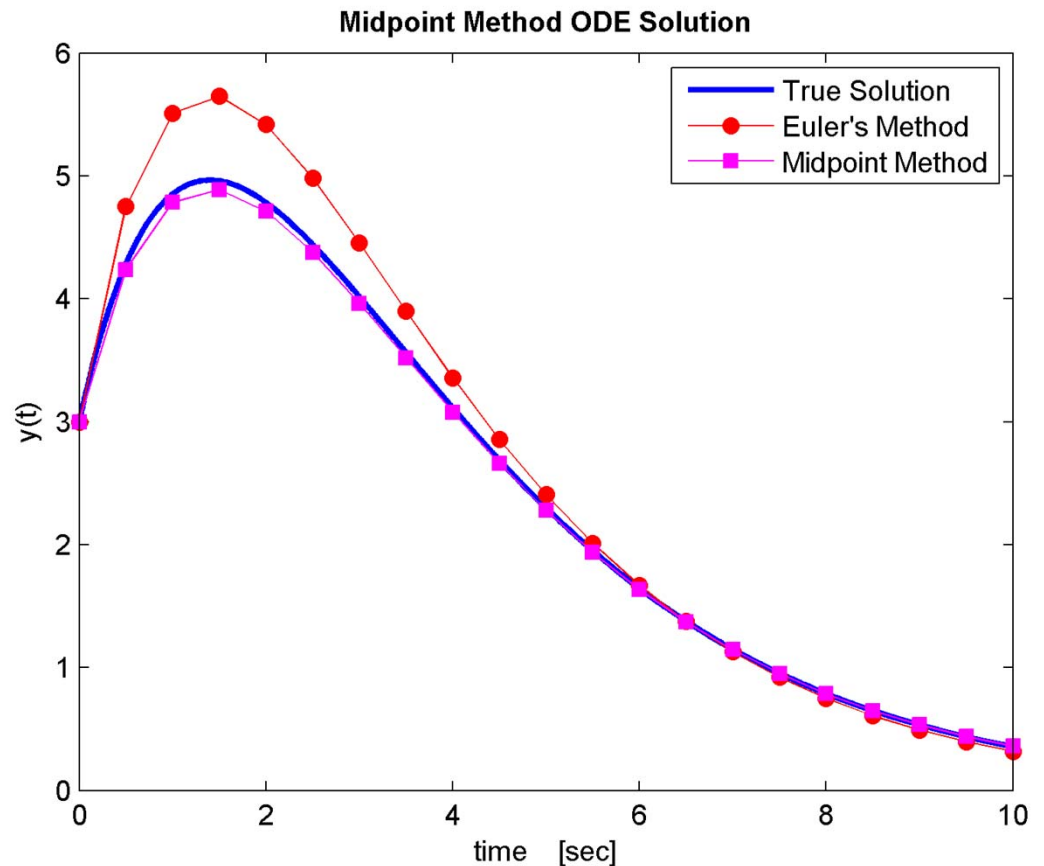
$$y_{i+1} = y_i + f\left(t_{i+\frac{1}{2}}, y_{i+\frac{1}{2}}\right)h$$



Midpoint Method – Example

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```
1 function [t,y] = midpt(dydt,tspan,y0,h)
2 % Solve an ODE using the midpoint method.
3 % Inputs:
4 %     dydt: handle to ODE function - dydt(t,y)
5 %     tspan: vector containing initial and
6 %           final times: tspan = [t0,tf]
7 %     y0: initial condition
8 %     h: step size
9 % Outputs:
10 %     t: time vector of solution
11 %     h: time step
12
13 t0 = tspan(1);
14 tf = tspan(2);
15 t = t0:h:tf;
16
17 % make sure last time point is tf
18 if t(end) ~= tf, t = [t,tf]; end;
19
20 n = length(t);
21
22 y = zeros(size(t));
23 y(1) = y0;
24
25 for i = 1:n-1
26     % apply Euler's to get y(i+1/2)
27     h = t(i+1) - t(i);
28     ymp = y(i) + dydt(t(i),y(i))*h/2;
29     % increment function - midpoint slope
30     phi = dydt(t(i)+h/2,ymp);
31     % propagate y forward one time step
32     y(i+1) = y(i) + phi*h;
33 end
34 end
```



One-Step Methods – Error

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Method	Local Error	Global Error
Euler's	$O(h^2)$	$O(h)$
Heun's (w/o iter.)	$O(h^3)$	$O(h^2)$
Midpoint	$O(h^3)$	$O(h^2)$

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Runge-Kutta Methods

Runga-Kutta Methods

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- Euler's, Heun's, and midpoint methods are specific cases of the broader category of one-step methods known as ***Runge-Kutta methods***
- Runge-Kutta methods all have the same general form

$$y_{i+1} = y_i + \phi h$$

- The increment function has the following form

$$\phi = a_1 k_1 + a_2 k_2 + \cdots + a_n k_n$$

- n is the order of the Runge-Kutta method
 - We'll see that Euler's is a first-order method, while Heun's and midpoint are both second-order

Runge-Kutta Methods

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- The increment function is

$$\phi = a_1 k_1 + a_2 k_2 + \cdots + a_n k_n$$

where

$$k_1 = f(t_i, y_i)$$

$$k_2 = f(t_i + p_1 h, y_i + q_{11} k_1 h)$$

$$k_3 = f(t_i + p_2 h, y_i + q_{21} k_1 h + q_{22} k_2 h)$$

$$\vdots \qquad \qquad \qquad \vdots$$

$$k_n = f(t_i + p_{n-1} h, y_i + q_{n-1,1} k_1 h + \cdots + q_{n-1,n-1} k_{n-1} h)$$

- The a 's, p 's, and q 's are constants
- Can see that Euler's method is first-order with $a_1 = 1$

Runge-Kutta Methods

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- To determine values of a 's, p 's, and q 's:
 - ▣ Set the Runge-Kutta formula equal to a Taylor series of the same order
 - ▣ Equate coefficients
 - ▣ An under-determined system results
 - ▣ Arbitrarily set one constant and solve for others
- Procedure is the same for all orders
 - ▣ We'll step through the derivation of the second-order Runge-Kutta formulas

Second-Order Runge-Kutta Methods

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- Second-order Runge-Kutta:

$$y_{i+1} = y_i + (a_1k_1 + a_2k_2)h \quad (1)$$

where

$$k_1 = f(t_i, y_i) \quad (2)$$

$$k_2 = f(t_i + p_1h, y_i + q_{11}k_1h) \quad (3)$$

- Second-order Taylor series:

$$y_{i+1} = y_i + f(t_i, y_i)h + \frac{f'(t_i, y_i)}{2!} h^2 \quad (4)$$

where

$$f'(t_i, y_i) = \frac{\partial f}{\partial t} + \frac{\partial f}{\partial y} \frac{dy}{dt} \quad (5)$$

Second-Order Runge-Kutta Methods

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- Substituting (5) into (4), and recognizing that $\frac{dy}{dt} = f(t_i, y_i)$, the Taylor series becomes

$$y_{i+1} = y_i + f(t_i, y_i)h + \left(\frac{\partial f}{\partial t} + \frac{\partial f}{\partial y} f(t_i, y_i) \right) \frac{h^2}{2!} \quad (6)$$

- Next, represent (3) as a first-order Taylor series
 - ▣ It's a function of two variables, for which the first-order Taylor series has the following form

$$g(x + \Delta x, y + \Delta y) = g(x, y) + \Delta x \frac{\partial g}{\partial x} + \Delta y \frac{\partial g}{\partial y} + O(h^2) \quad (7)$$

- Using (7), (3) becomes

$$k_2 = f(t_i, y_i) + p_1 h \frac{\partial f}{\partial t} + q_{11} k_1 h \frac{\partial f}{\partial y} + O(h^2) \quad (8)$$

Second-Order Runge-Kutta Methods

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- Substituting (2) and (8) into (1)

$$y_{i+1} = y_i + a_1 h f(t_i, y_i) + a_2 h f(t_i, y_i) + a_2 p_1 h^2 \frac{\partial f}{\partial t} + a_2 q_{11} h^2 \frac{\partial f}{\partial y} f(t_i, y_i) \quad (9)$$

- Now, set (9) equal to (6), the Taylor series

$$y_i + a_1 h f(t_i, y_i) + a_2 h f(t_i, y_i) + a_2 p_1 h^2 \frac{\partial f}{\partial t} + a_2 q_{11} h^2 \frac{\partial f}{\partial y} f(t_i, y_i) = y_i + f(t_i, y_i)h + \frac{\partial f}{\partial t} \frac{h^2}{2} + \frac{\partial f}{\partial y} \frac{h^2}{2} f(t_i, y_i) \quad (10)$$

- Equating the coefficients in (10) gives three equations with four unknowns:

$$a_1 + a_2 = 1 \quad (11)$$

$$a_2 p_1 = \frac{1}{2} \quad (12)$$

$$a_2 q_{11} = \frac{1}{2} \quad (13)$$

Second-Order Runge-Kutta Methods

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- We have three equations in four unknowns

$$a_1 + a_2 = 1 \quad (11)$$

$$a_2 p_1 = \frac{1}{2} \quad (12)$$

$$a_2 q_{11} = \frac{1}{2} \quad (13)$$

- An under-determined system
 - ▣ An infinite number of solutions
 - ▣ Arbitrarily set one constant – a_2 – to a certain value and solve for the other three constants
 - ▣ Different solution for each value of a_2 – a ***family*** of solutions

$a_2 = 1/2$ – Heun's Method

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- Arbitrarily set a_2 and solve for the other constants

$$a_1 = \frac{1}{2}, \quad a_2 = \frac{1}{2}, \quad p_1 = 1, \quad q_{11} = 1$$

- The second-order Runge-Kutta formula becomes

$$y_{i+1} = y_i + \left(\frac{1}{2}k_1 + \frac{1}{2}k_2 \right) h$$

where

$$k_1 = f(t_i, y_i)$$

$$k_2 = f(t_i + p_1h, y_i + q_{11}k_1h) = f(t_i + h, y_i + k_1h)$$

- This is **Heun's method**

$$y_{i+1} = y_i + \frac{f(t_i, y_i) + f(t_{i+1}, y_{i+1}^0)}{2} h$$

$a_2 = 1$ – Midpoint Method

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- Arbitrarily set a_2 and solve for the other constants

$$a_1 = 0, \quad a_2 = 1, \quad p_1 = \frac{1}{2}, \quad q_{11} = \frac{1}{2}$$

- The second-order Runge-Kutta formula becomes

$$y_{i+1} = y_i + k_2 h$$

where

$$k_1 = f(t_i, y_i)$$

$$k_2 = f\left(t_i + p_1 h, y_i + q_{11} k_1 h\right) = f\left(t_i + \frac{h}{2}, y_i + k_1 \frac{h}{2}\right)$$

- This is the ***midpoint method***

$$y_{i+1} = y_i + f\left(t_{i+\frac{1}{2}}, y_{i+\frac{1}{2}}\right)h$$

Fourth-Order Runge-Kutta

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- The most commonly used Runge-Kutta method is the **fourth-order** method
- Derivation proceeds similar to that of the second-order method
 - ▣ Under-determined system – **family of solutions**
- Most common **fourth-order Runge-Kutta method**:

$$y_{i+1} = y_i + \frac{1}{6}(k_1 + 2k_2 + 2k_3 + k_4)h$$

where

$$k_1 = f(t_i, y_i)$$

$$k_2 = f\left(t_i + \frac{1}{2}h, y_i + \frac{1}{2}k_1h\right)$$

$$k_3 = f\left(t_i + \frac{1}{2}h, y_i + \frac{1}{2}k_2h\right)$$

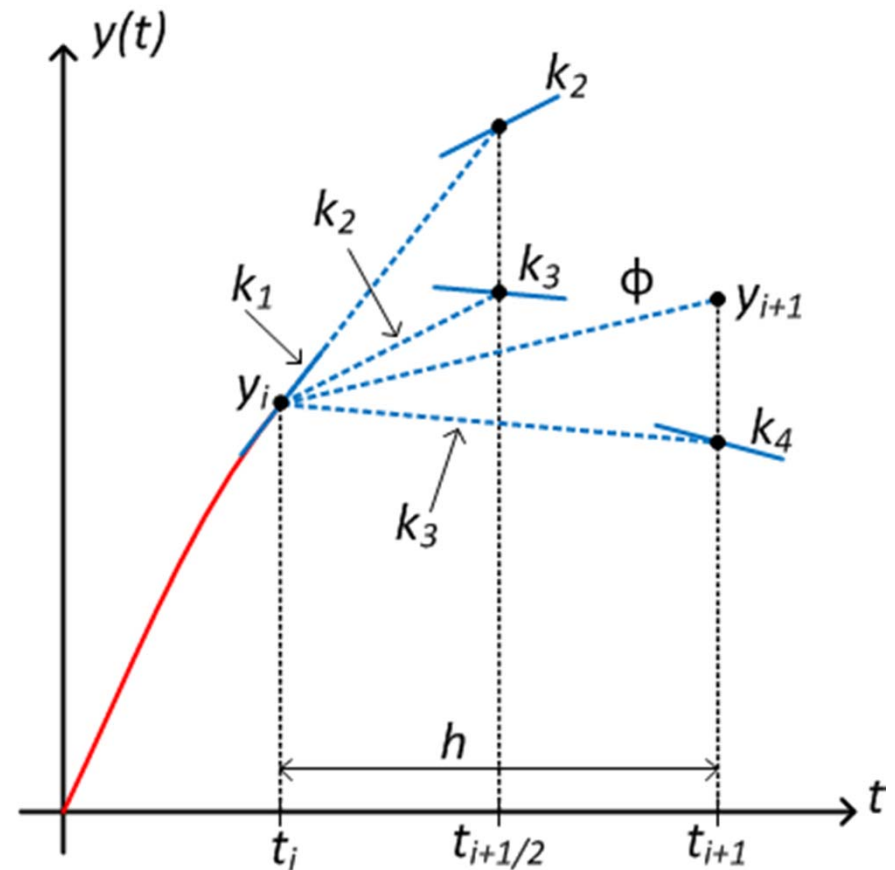
$$k_4 = f(t_i + h, y_i + k_3h)$$

- **The increment function is a weighted average of four different slopes**

4th-Order Runge-Kutta – Algorithm

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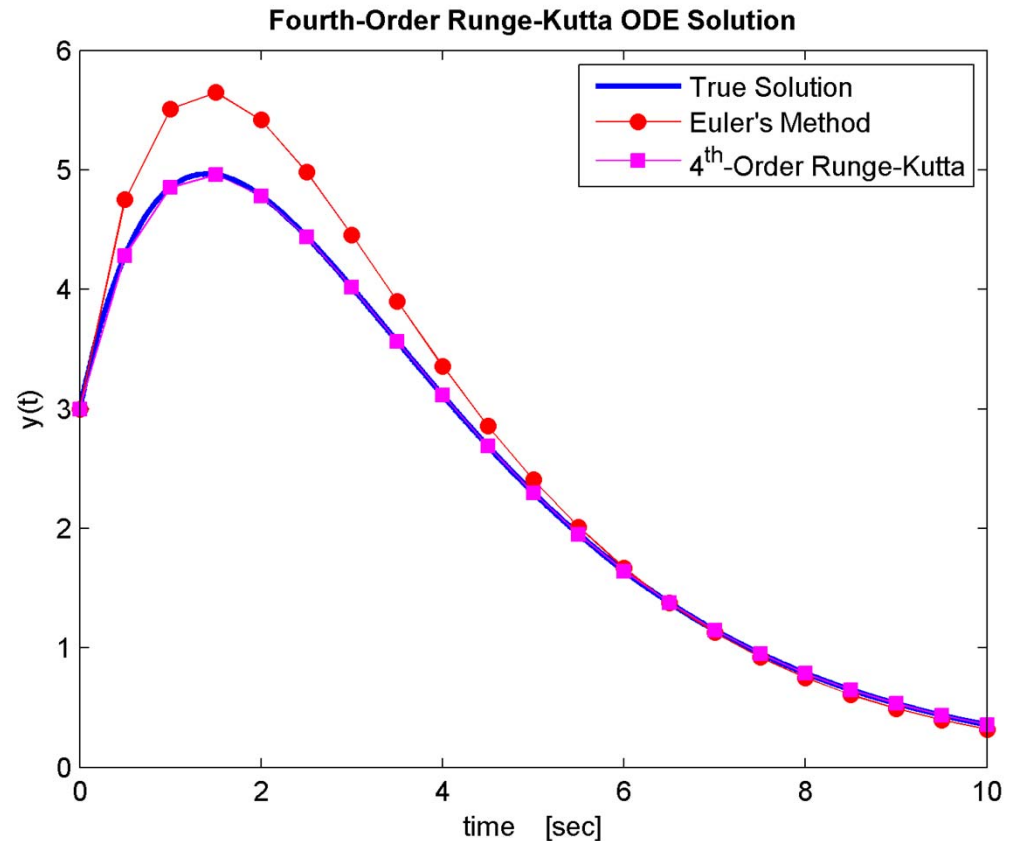
1. Calculate the slope at (t_i, y_i)
→ this is k_1
2. Use k_1 to approximate $y_{i+1/2}$ from y_i . Calculate the slope here → this is k_2
3. Use k_2 to re-approx. $y_{i+1/2}$ from y_i . Calculate the slope here → this is k_3
4. Use k_3 to approx. y_{i+1} from y_i . Calculate the slope here → this is k_4
5. Calculate ϕ as a weighted average of the four slopes



Fourth-Order Runge-Kutta – Example

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```
1 function [t,y] = rk4ode(dydt,tspan,y0,h)
2 % 4th-order Runge-Kutta ODE solver.
3 % Inputs:
4 %     dydt: handle to ODE function - dydt(t,y)
5 %     tspan: vector containing initial and
6 %           final times: tspan = [t0,tf]
7 %     y0: initial condition
8 %     h: step size
9 % Outputs:
10 %     t: time vector of solution
11 %     h: time step
12
13 t0 = tspan(1);
14 tf = tspan(2);
15 t = t0:h:tf;
16
17 % make sure last time point is tf
18 if t(end) ~= tf, t = [t,tf]; end;
19
20 n = length(t);
21
22 y = zeros(size(t));
23 y(1) = y0;
24
25 for i = 1:n-1
26     % calculate slopes
27     k1 = dydt(t(i),y(i));
28     k2 = dydt(t(i)+h/2,y(i)+k1*h/2);
29     k3 = dydt(t(i)+h/2,y(i)+k2*h/2);
30     k4 = dydt(t(i)+h,y(i)+k3*h);
31     % increment function
32     phi = 1/6*(k1 + 2*k2 + 2*k3 + k4);
33     % propagate y forward one time step
34     y(i+1) = y(i) + phi*h;
35 end
36 end
```



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Systems of Equations

Higher-Order Differential Equations

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- The ODE solution techniques we've looked at so far pertain to first-order ODE's
- Can be extended to higher-order ODE's by reducing to systems of first-order equations
 - ▣ ***An n^{th} -order ODE can be represented as a system of n first-order ODE's***
- Solution method is applied to each equation at each time step before advancing to the next time step
- We'll now revisit the fourth-order quarter-car example from the first day of class

Fourth-Order ODE – Example



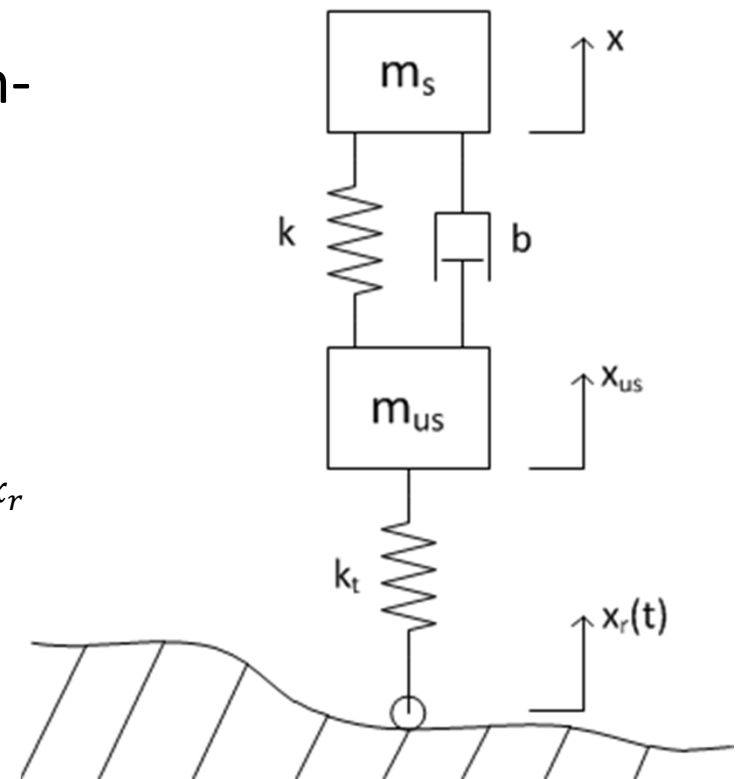
45

- Recall the quarter-car model from the introductory section of this course
- Apply Newton's second law to each mass to derive the governing fourth-order ODE
 - ▣ Single 4th-order equation, or
 - ▣ Two 2nd-order equations

$$\ddot{x} + \frac{k}{m_s}(x - x_{us}) + \frac{b}{m_s}(\dot{x} - \dot{x}_{us}) = 0$$

$$\ddot{x}_{us} + \frac{b}{m_{us}}(\dot{x}_{us} - \dot{x}) + \frac{k}{m_{us}}(x_{us} - x) + \frac{k_t}{m_{us}}x_{us} = \frac{k_t}{m_{us}}x_r$$

- Want to reduce to a system of four first-order ODE's
 - ▣ Put into state-space form



Fourth-Order ODE – Example

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$$\ddot{x} + \frac{k}{m_s}(x - x_{us}) + \frac{b}{m_s}(\dot{x} - \dot{x}_{us}) = 0 \quad (1)$$

$$\ddot{x}_{us} + \frac{b}{m_{us}}(\dot{x}_{us} - \dot{x}) + \frac{k}{m_{us}}(x_{us} - x) + \frac{k_t}{m_{us}}x_{us} = \frac{k_t}{m_{us}}x_r \quad (2)$$

- Reducing the ODE to a system of first-order ODE's is very similar to representing our system in state-space form:

$$\dot{\mathbf{x}} = \mathbf{Ax} + \mathbf{bu}$$

- The only difference being that we ultimately won't actually represent the system in matrix form
- Define a **state vector** of displacements and velocities:

$$\mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} x \\ x_{us} \\ \dot{x} \\ \dot{x}_{us} \end{bmatrix} \quad (3)$$

Fourth-Order ODE – Example

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- Rewrite (1) and (2) using the **state variables** defined in (3)

$$\ddot{x} = \dot{x}_3 = -\frac{k}{m_s}x_1 + \frac{k}{m_s}x_2 - \frac{b}{m_s}x_3 + \frac{b}{m_s}x_4 = 0 \quad (4)$$

$$\ddot{x}_{us} = \dot{x}_4 = -\frac{b}{m_{us}}x_4 + \frac{b}{m_{us}}x_3 - \frac{k}{m_{us}}x_2 + \frac{k}{m_{us}}x_1 - \frac{k_t}{m_{us}}x_2 + \frac{k_t}{m_{us}}x_r \quad (5)$$

- The **state variable representation** of the system is

$$\dot{\mathbf{x}} = \begin{bmatrix} \dot{x}_1 \\ \dot{x}_2 \\ \dot{x}_3 \\ \dot{x}_4 \end{bmatrix} = \begin{bmatrix} \dot{x} \\ \dot{x}_{us} \\ \ddot{x} \\ \ddot{x}_{us} \end{bmatrix} = \begin{bmatrix} 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ -\frac{k}{m_s} & \frac{k}{m_s} & -\frac{b}{m_s} & \frac{b}{m_s} \\ \frac{k}{m_{us}} & -\frac{k+k_t}{m_{us}} & \frac{b}{m_{us}} & -\frac{b}{m_{us}} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ 0 \\ \frac{k_t}{m_{us}} \end{bmatrix} \cdot x_r \quad (6)$$

Fourth-Order ODE – Example

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- Equation (6) clearly shows our system of four first-order ODE's
 - ▣ Alternatively, could have derived the state-space equations directly (e.g. using a **bond graph** approach)
- In MATLAB, we'll represent our system as an ***n-dimensional function***
 - ▣ A vector of n functions:

$$\dot{x}_1 = x_3 \tag{7}$$

$$\dot{x}_2 = x_4 \tag{8}$$

$$\dot{x}_3 = -\frac{k}{m_s} x_1 + \frac{k}{m_s} x_2 - \frac{b}{m_s} x_3 + \frac{b}{m_s} x_4 \tag{9}$$

$$\dot{x}_4 = \frac{k}{m_{us}} x_1 - \frac{k+k_t}{m_{us}} x_2 + \frac{b}{m_{us}} x_3 - \frac{b}{m_{us}} x_4 + \frac{k_t}{m_{us}} x_r \tag{10}$$

Fourth-Order ODE – Example

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- In MATLAB, define the n^{th} -order system of ODE's as shown below
 - ▣ An n -dimensional function

```
1 function dy = qcarode(t,y,ms,mus,k,kt,b,xr)
2
3 % system of first-order ODEs
4 - dy(1) = y(3);
5 - dy(2) = y(4);
6 - dy(3) = -k/ms*y(1) + k/ms*y(2) - b/ms*y(3) +b/ms*y(4);
7 - dy(4) = k/mus*y(1) - (k+kt)/mus*y(2) + b/mus*y(3) - b/mus*y(4) + kt/mus*xr;
8
9 % must return a column vector if used with MATLAB's ode solvers
10 - dy = dy';
11 - end
```

- Here, the ODE function includes parameters (m_s , k , etc.) in addition to variables t and y
 - ▣ Can create an anonymous function wrapper in the calling m-file to allow for the passing of parameters

Fourth-Order ODE – Example

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- Basic formula remains the same
 - ▣ Advance the solution to the next time step using the increment function

$$y_{i+1} = y_i + \phi h$$

- Now, the *output* is the vector of states, and the increment function is an n -dimensional vector

$$\mathbf{x}_{i+1} = \mathbf{x}_i + \boldsymbol{\phi} h$$

or

$$[x_{1,i+1}, x_{2,i+1}, \dots, x_{n,i+1}] = [x_{1,i}, x_{2,i}, \dots, x_{n,i}] + [\phi_1, \phi_2, \dots, \phi_n] h$$

-
- Requires only a minor modification of the code written for first-order ODE's to accommodate n -dimensional functions

Fourth-Order ODE – Example

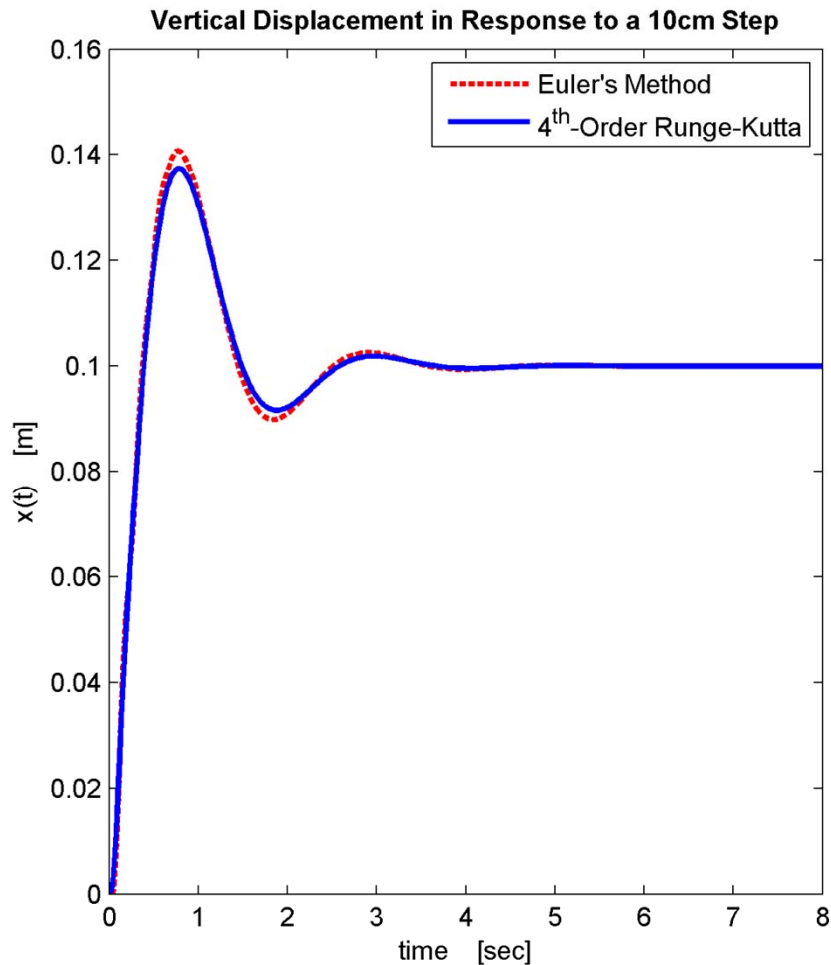
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- Often want to pass **parameters** (i.e. Input arguments in addition to t and y) to the ODE function
- Two options (see *Section 2: Programming with MATLAB* notes):
 - ▣ Include a `varargin` input argument in the ODE solver definition
 - ▣ Use an anonymous function wrapper for the ODE function, e.g.:

```
9      % physical system parameters
10 -   ms = 973;           % sprung mass
11 -   k = 10e3;          % shock absorber spring constant
12 -   b = 3000;         % shock absorber damping
13 -   kt = 101115;     % tire spring constant
14 -   mus = 114;        % unsprung mass
15
16      % input displacement step
17 -   xr = 0.1;         % 10 cm
18
19      % anonymous function wrapper to allow for passing parameters
20      % alternatively, write ODE solver to allow for varargin{:}
21 -   xdot = @(t,y) qcarode(t,y,ms,mus,k,kt,b,xr);
22
```

Fourth-Order ODE – Example

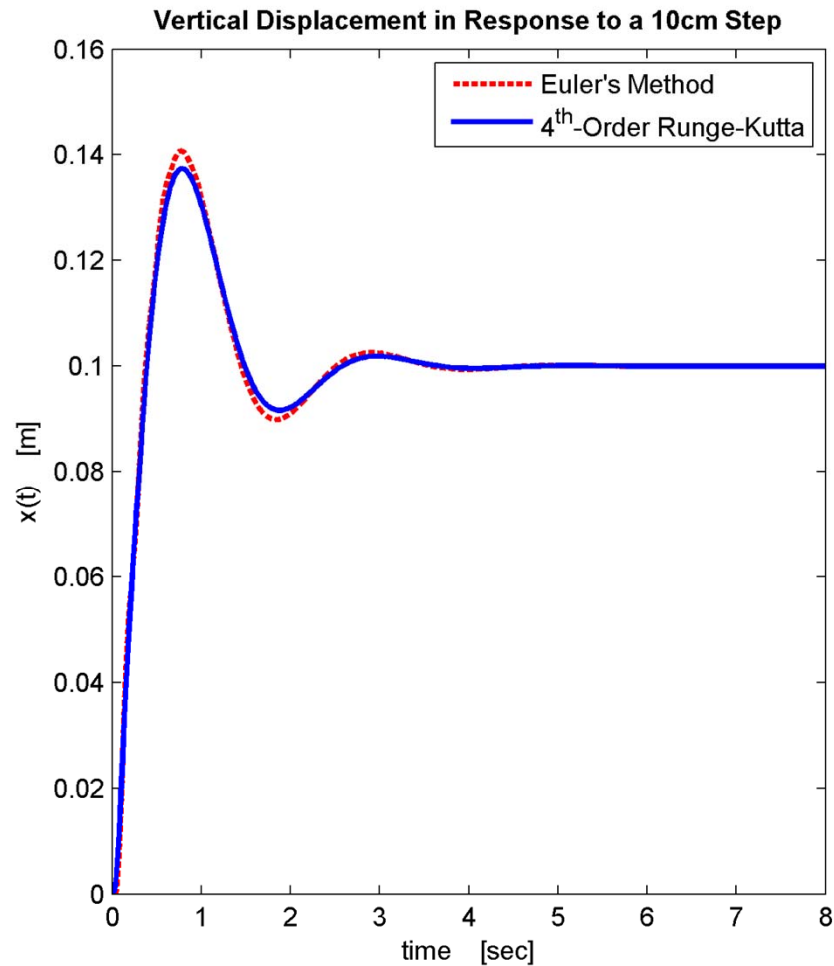
52



```
5 -   t0 = 0;
6 -   tf = 8;
7 -   h = 2e-2;
8
9   % physical system parameters
10 -  ms = 973;      % sprung mass
11 -  k = 10e3;     % shock absorber spring constant
12 -  b = 3000;    % shock absorber damping
13 -  kt = 101115; % tire spring constant
14 -  mus = 114;   % unsprung mass
15
16 % input displacement step
17 -  xr = 0.1;    % 10 cm
18
19 % Anonymous function wrapper to allow
20 % for passing parameters. Alternatively,
21 % write ODE solver to allow for varargin{:}
22 -  xdot = @(t,y) qcarode(t,y,ms,mus,k,kt,b,xr);
23
24 -  x0 = [0,0,0,0];
25
26 -  [te,xe] = eulern(xdot,[t0 tf],x0,h);
27 -  [trk4,xrk4] = rk4oden(xdot,[t0 tf],x0,h);
28
```

Fourth-Order ODE – Example

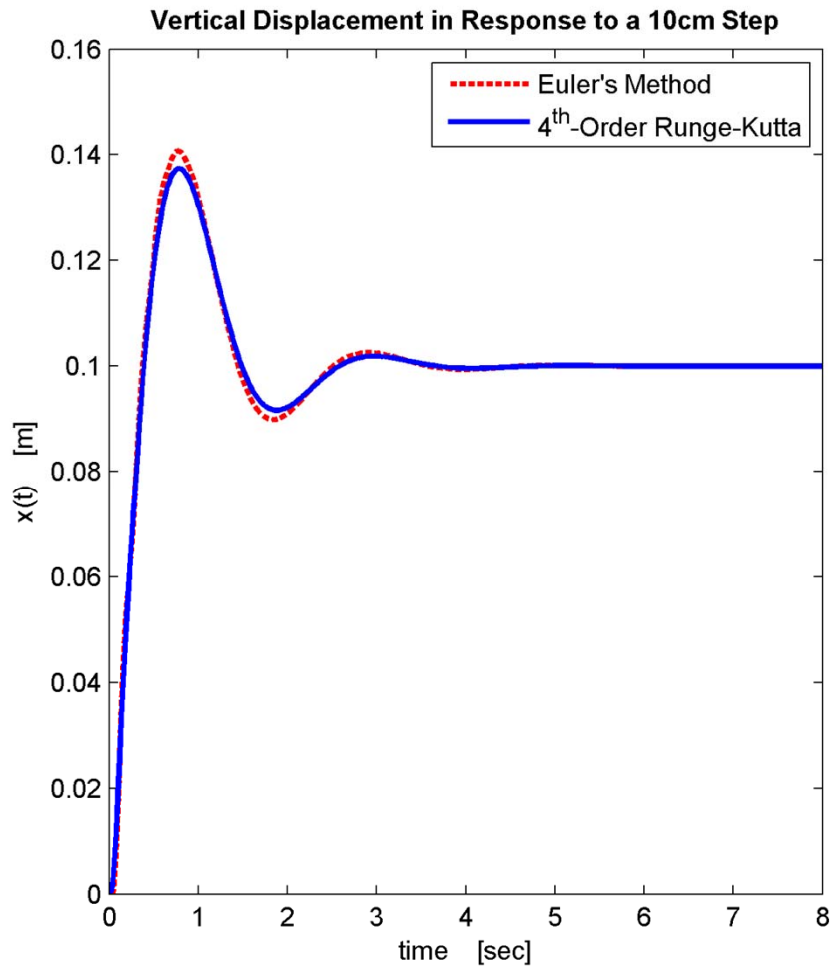
53



```
1 function [t,y] = eulern(dydt,tspan,y0,h)
2 % Solve an ODE using Euler's method.
16
17 t0 = tspan(1);
18 tf = tspan(2);
19 t = t0:h:tf;
20
21 % if tspan isn't divisible by h,
22 % add tf as final time point
23 if t(end) ~= tf, t = [t,tf]; end;
24
25 n = length(t);
26
27 y = zeros(n,length(y0));
28 y(1,:) = y0;
29
30 for i = 1:n-1
31     y(i+1,:) = y(i,:)...
32         + dydt(t(i),y(i,:))'*(t(i+1)-t(i));
33 end
34 end
```

Fourth-Order ODE – Example

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K. Webb

```
1 function [t,y] = rk4oden(dydt,tspan,y0,h)
2 % 4th-order Runge-Kutta ODE solver.
12
13 t0 = tspan(1);
14 tf = tspan(2);
15 t = t0:h:tf;
16
17 % make sure last time point is tf
18 if t(end) ~= tf, t = [t,tf]; end;
19
20 n = length(t);
21
22 y = zeros(n,length(y0));
23 y(1,:) = y0;
24
25 for i = 1:n-1
26     % calculate slopes
27     k1 = dydt(t(i),y(i,:))';
28     k2 = dydt(t(i)+h/2,y(i,:)+k1*h/2)';
29     k3 = dydt(t(i)+h/2,y(i,:)+k2*h/2)';
30     k4 = dydt(t(i)+h,y(i,:)+k3*h)';
31     % increment function
32     phi = 1/6*(k1 + 2*k2 + 2*k3 + k4);
33     % propagate y forward one time step
34     y(i+1,:) = y(i,:) + phi*h;
35 end
36 end
```

MAE 4020/5020

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Solving ODE's in MATLAB

MATLAB's ODE Solvers

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- MATLAB has several ODE solvers
 - ▣ ode45.m should usually be first choice for *non-stiff* problems
- *Stiff* ODE's are those with a large range of eigenvalues – i.e. both very fast and very slow system poles
 - ▣ Numerical solution is difficult
- From the MATLAB documentation:

Solver	Stiffness	Accuracy	When to use
ode45	Non-stiff	Medium	Most of the time. First choice.
ode23	Non-stiff	Low	For problems with crude error tolerances or for solving moderately stiff problems.
ode113	Non-stiff	Low to high	For problems with stringent error tolerances or for solving computationally intensive problems.
ode15s	Stiff	Low to medium	If ode45 is slow because the problem is stiff.
ode23s	Stiff	Low	If using crude error tolerances to solve stiff systems.

Solving ODE's in MATLAB – ode45 .m

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```
[t, y] = ode45(dydt, tspan, y0, options)
```

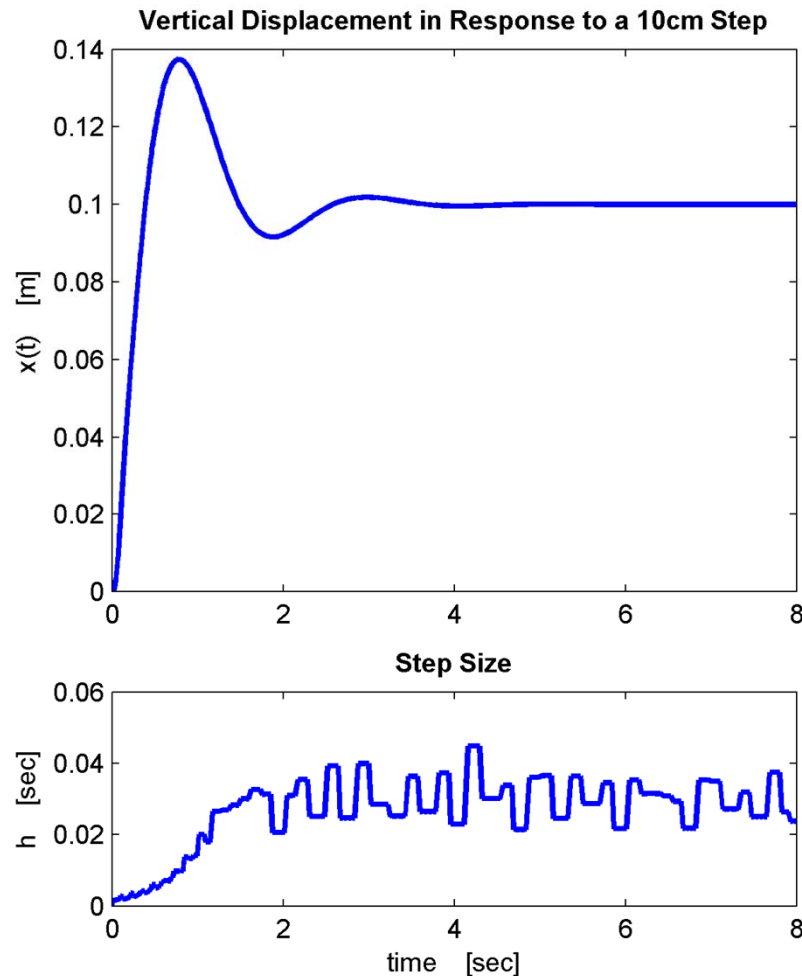
- ▣ `dydt`: handle to the ODE function – n-dimensional
- ▣ `tspan`: vector of initial and final times – $[t_i, t_f]$
- ▣ `y0`: initial conditions – an n-vector
- ▣ `options`: structure of options created with `odeset.m`
- ▣ `t`: column vector of time points
- ▣ `y`: solution matrix – $\text{length}(t) \times n$

- Syntax for all other solvers is identical
- `ode45` uses an adaptive algorithm that uses fourth- and fifth-order Runge-Kutta formulas
 - ▣ Variable step size

Fourth-Order ODE – Example



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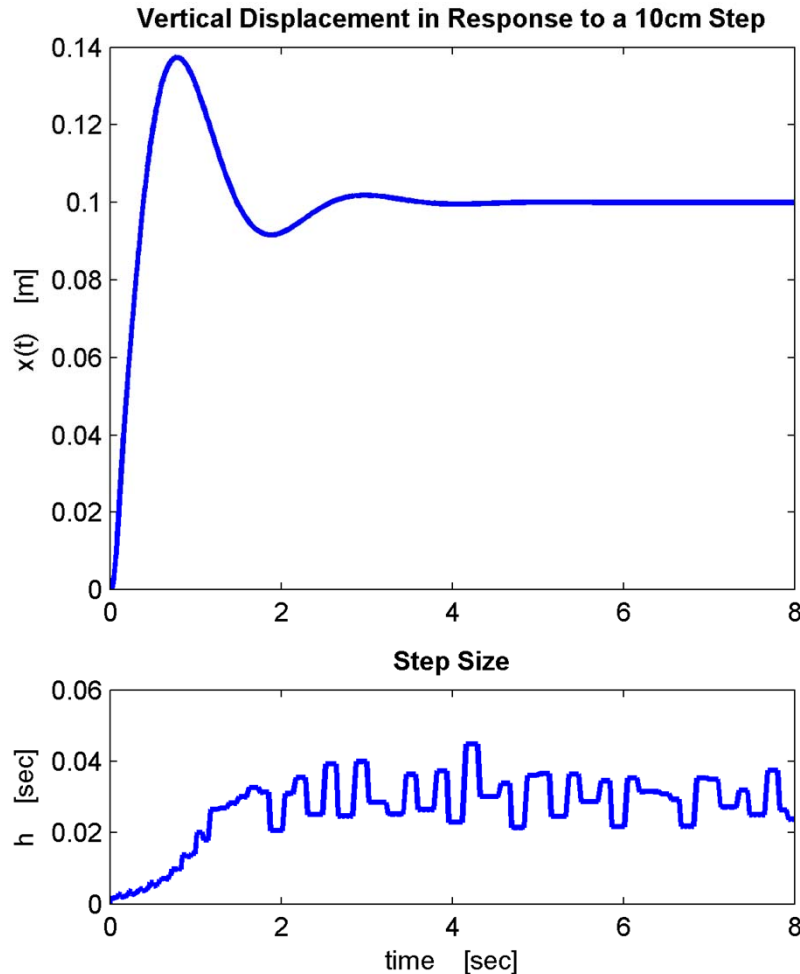


```
1 % qcarode45_test.m
2
3 clear all; clc
4
5 t0 = 0;
6 tf = 8;
7
8 % physical system parameters
9 ms = 973; % sprung mass
10 k = 10e3; % shock absorber spring constant
11 b = 3000; % shock absorber damping
12 kt = 101115; % tire spring constant
13 mus = 114; % unsprung mass
14
15 % input displacement step
16 xr = 0.1; % 10 cm
17
18 % Anonymous function wrapper to allow
19 % for passing parameters. Alternatively,
20 % write ODE solver to allow for varargin{:}
21 xdot = @(t,y) qcarode(t,y,ms,mus,k,kt,b,xr);
22
23 x0 = [0,0,0,0];
24 options = odeset('RelTol',1e-6);
25 [t,x] = ode45(xdot,[t0 tf],x0,options);
26
27 h45 = diff(t);
28 th = t(2:end);
29
```

Passing Parameters as varargin



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```
1 % qcarode45_test.m
2
3 clear all; clc
4
5 t0 = 0;
6 tf = 8;
7
8 % physical system parameters
9 ms = 973; % sprung mass
10 k = 10e3; % shock absorber spring constant
11 b = 3000; % shock absorber damping
12 kt = 101115; % tire spring constant
13 mus = 114; % unsprung mass
14
15 % input displacement step
16 xr = 0.1; % 10 cm
17
18 % Anonymous function wrapper to allow
19 % for passing parameters. Alternatively,
20 % write ODE solver to allow for varargin{:}
21 xdot = @(t,y) qcarode(t,y,ms,mus,k,kt,b,xr);
22
23 x0 = [0,0,0,0];
24 options = odeset('RelTol',1e-6);
25
26 % [t,x] = ode45(xdot,[t0 tf],x0,options);
27
28 % Instead of using the anon. func. wrapper, pass the
29 % additional parameters to ode45.m using varargin.
30 % Note the @ to generate the function handle.
31 [t,x] = ode45(@qcarode,[t0 tf],x0,options,ms,mus,k,kt,b,xr);
32
33 h45 = diff(t);
34 th = t(2:end);
```

Exercise – Solving ODE's in MATLAB

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Exercise

- A simple pendulum of length l is described by the following second-order ODE

$$\frac{d^2\theta}{dt^2} = -\frac{g}{l}\sin(\theta)$$

- This can be reduced to a system of two first-order ODE's:

$$\dot{\theta} = \omega$$

$$\dot{\omega} = -\frac{g}{l}\sin(\theta)$$

- Define a function to describe this system of ODE's
- Write an m-file that uses `ode45.m` to determine and plot $\theta(t)$ and $\omega(t)$ for $0 \leq t \leq 10\text{sec}$
 - $l = 0.5\text{m}$
 - $\theta_0 = -10^\circ$ and -175°
 - $\omega_0 = 0$
 - Use `odeset.m` to set `RelTol` to different values (e.g. $10e-3$ and $10e-6$) and notice the effect on the stability for $\theta_0 = -175^\circ$

