Sensori e relativi sistemi di sviluppo

Adriano Basile Francesco Sudano Maria Celvisia Virzì

System LAB STMicroelectronics





Prerequisiti: 2

Libreria firmware per i sensori MEMS

http://www.st.com/content/st_com/en/products/embedded-software/mcus-embedded-software/stm32embedded-software/stm32cube-expansion-packages/x-cube-mems1.html

Libreria per Bluetooth

http://www.st.com/content/st_com/en/products/embedded-software/mcus-embedded-software/stm32embedded-software/stm32cube-expansion-packages/x-cube-ble1.html

Function Pack STM32 ODE per Internet of Thing

http://www.st.com/content/st_com/en/products/embedded-software/mcus-embedded-software/stm32embedded-software/stm32-ode-function-pack-sw/fp-sns-motenv1.html

STM32 ST-LINK utility

http://www.st.com/en/development-tools/stsw-link004.html

Interfaccia PC

http://www.st.com/content/st_com/en/products/embedded-software/evaluation-tool-software/unicleogui.html

App per Smartphone

http://www.st.com/content/st_com/en/products/embedded-software/wireless-connectivitysoftware/bluems.html







Educational part: What is a Sensor? What are the MEMS? Overview of ST Sensors?

Lab: How to connect a Sensor Board on Nucleo? How to acquire Data on PC?

Break

Education part: ST portfolio on Connectivity. What is a Bluetooth Low Energy?

Lab: How to connect Bluetooth over the Sensors? How to retrieve data on Smartphone?





Connectivity Paradigma



Any system able to leverage the Internet and its ecosystem





What is Bluetooth® SMART (Low Energy)

Bluetooth® SMART is the latest enhancement of Bluetooth standard (V4.0), ultra-low power technology.

- Bluetooth® SMART enables devices with coin cell batteries to be wirelessly connected
- Bluetooth® **SMART** devices are used in a wide range of sensor applications transmitting small amounts of data.
 - Automotive
 - Sport and fitness
 - Healthcare
 - Entertainment
 - Home automation
 - Security and proximity







The Bluetooth® SMART Marks Overview



- Ultra low power consumption being a pure low energy implementation
- Months to years of lifetime on a standard coin cell battery



- Classic Bluetooth + Bluetooth low energy on a single chip (small price delta)
- These are the hub devices of the Bluetooth ecosystem



Bluetooth[®] vs Classic Bluetooth[®]

Feature	Bluetooth® Classic Mode	Bluetooth® Low energy Mode
Power Consumption Range	Between 1mA and 30mA	Between 1µA and 15mA
Over the air data rate	1–3 Mbit/s	1 Mbit/s
Range (typical)	30 m	50 m
Max TX power	+20 dBm (class 1) +4 dBm (class 2)	+10 dBm
RF Channels	79	40
Connection Time	100 ms	3 ms
Max packet Size	2875 µs = 1021 Bytes	328 µs = 27 Bytes
Encryption	Safer+	AES-128

Lower data-rate + Shorter connection time + less channels + smaller packet size

→ Bluetooth Smart[®] aims at saving current consumption !



Bluetooth Low Energy - Summary

BLE technology

- Short range wireless ISM 2.4 GHz
- Optimized for ultra low power
 - <15 mA peak current
 - <1 uA average current
- Fast connection procedure
- Client server architecture
- Low data throughput application



- Security including privacy/authentication/authorization
 - Based on encryption AES128 •







Bluetooth Smart Protocol Stack

Two types of channel

- Advertising channels (3)
 - Used for Discoverability
 - Used for Broadcasting/Observing
- Data Channels (37)
 - Data channel Packets
 - Used to send application data in

Modes of operations

- Standby : Does not transmit or receive packets
- Advertising :
 Broadcasts advertisements in advertising channels
- Scanning : Looks for advertisers
- Initiating :
 Initiates connection to advertiser
- Connection
 - Initiator device will be in Master Role
 - Communicates with device in the Slave role, defines timings of transmissions
 - Advertiser device will be in Slave Role
 - · Communicates with single device in Master Role





ST Bluetooth® SMART profiles





Bluetooth Low Energy Expansion Board Hardware Overview

X-NUCLEO-IDB05A1 Hardware Description

- The X-NUCLEO-IDB05A1 is a Bluetooth Low Energy (BLE) evaluation and development board system, designed around ST's SPBTLE-RF Bluetooth Low Energy module based on BlueNRG-MS.
- The BlueNRG-MS processor hosted in the SPBTLE-RF module communicates with the STM32 Nucleo developer board host microcontroller though an SPI link available on the Arduino UNO R3 connector.

Key Products on board

SPBTLE-RF

Bluetooth Low Energy, FCC and IC certified, module based on Bluetooth® Low Energy wireless network processor BlueNRG-MS, BLE4.1 compliant. SPBTLE-RF integrates a BALF-NRG-01D3 balun and a chip antenna. It embeds 32 MHz and 32.768 kHz crystal oscillators for the BlueNRG-MS.

M95640-R

64-Kbit serial SPI bus EEPROM with high-speed clock interface



11

Latest info available at www.st.com X-NUCLEO-IDB05A1



Check Point 12

Libreria per Bluetooth

http://www.st.com/content/st com/en/products/embedded-software/mcus-embedded-software/stm32embedded-software/stm32cube-expansion-packages/x-cube-ble1.html

Function Pack STM32 ODE per Internet of Thing

http://www.st.com/content/st_com/en/products/embedded-software/mcus-embedded-software/stm32embedded-software/stm32-ode-function-pack-sw/fp-sns-motenv1.html

STM32 ST-LINK utility

http://www.st.com/en/development-tools/stsw-link004.html

App per Smartphone

http://www.st.com/content/st_com/en/products/embedded-software/wireless-connectivitysoftware/bluems.html





Software Description

FP-SNS-MOTENV1 is an STM32Cube function pack, which lets you connect your IoT node to a smartphone via BLE and uses a suitable Android[™] or iOS[™] application, such as the BlueMS app, to view real-time motion and environmental (such as temperature, relative humidity, carbon monoxide) sensor data, and gas gauge level.

This package also enables advanced functions such as the sensor data fusion and accelerometer-based real-time activity recognition and MEMS sensor data logging on SD card.

Together with the suggested combination of STM32 and ST devices, it can be used to develop specific wearable and environmental monitoring applications, or smart things applications in general.

The software runs on the STM32 microcontroller and includes all the necessary drivers to recognize the devices on the STM32 Nucleo development board and expansion boards.

Key features

- Complete firmware to develop an IoT node with BLE connectivity, environmental and motion sensors
- Middleware libraries for sensor data fusion and accelerometer-based real-time activity recognition and SD card data logging
- Compatible with BlueMS applications for Android/iOS, to perform sensor data reading, motion algorithm features demo and firmware update (FOTA)
- Example implementation available for the X-NUCLEO-IKS01A2 (or X-NUCLEO-IKS01A1), P-NUCLEO-IKA02A1, and X-NUCLEO-IDB05A1 (or X- NUCLEO-IDB04A1) connected to a NUCLEO-F401RE or NUCLEO-L476RG or NUCLEO-L053R8 board
- Easy portability across different MCU families, thanks to the STM32Cube
- Free, user-friendly license terms



FP-SNS-MOTENV1 Software Overview

Overall Software Architecture



Latest info available at www.st.com FP-SNS-MOTENV1

FP-SNS-MOTENV1 Flash Management and Boot Process



FP-SNS-MOTENV1 Flash structure



3

Region



Go Live!



FP-SNS-MOTENV1 package structure

C:\STM32CubeFunctionPack_MOTENV1_V3.3.0





Launch System Workbench for STM32

17





Open the MOTENV1 Project...

Image: Edit Source Refactor Navigate Search Project Run Window Help New Open File Open Projects from File System Imain c Image: Tropic from File System or Active Import Projects from File System or Active Import Projects from File System or Active Import Source: Upper file read Interview and analyzes the content of your folder or archive file to find projects and import them in the IDE. Import source: Upper file read Into a configuratory to: Search or getted projects Vorting Sets Index for getted projects Into a configuratory to: Search or getted projects Into a configuratory to: Into a con)_r	nateria	al - C/C++	+ - Eclipse										
New Open File	ile	Edit	Source	Refactor	Navigate	Search	Project	Run	Window	Help				
Open File Open Projects from File System Import Source: Import source: Import source: Import source: Import source: I		New					Alt+	Shift+N	1 F 😴	: 📸 🛨				
Open Projects from File System Import Projects from File System or Achive Import Projects from File System or Achive Import Projects from File System or Achive Import Source: Use installed project configurators to: Search for gasted projects Working Sets Import source: Import source: Use installed project configurators to: Search for gasted project Import source: Import source: Import source: Use installed project configurators to: Search for gasted project Import source:		Open	File											
Import Projects from File System or Archive Import Projects from File System or Archive This wizard analyzes the content of your folder or archive file to find projects and import them in the IDE. Import source: type filter text Folder Import as Working Sets Working Sets Working Sets Working Sets Working Sets Working sets Working sets Working sets * Bedt. Next >	2	Open	Projects	from File S	ystem					main.c				
Import Projects from File System or Archive Import Projects from File System or Archive This wizard analyzes the content of your folder or archive file to find projects and import them in the IDE. Import source: /per filer text Polder Installed project configurators to: Search for gested projects Vorking Sets Working sets		T												
Import Projects from File System or Archive This wicard analyzes the content of your folder or archive file to find projects and import them in the IDE. Import source: Spe filter text Folder Installed project configurators to: Search for gested projects Detect and gonfigure project natures Working Sets Add project to working sets Working sets:		1	🖨 Imj	port Projects from File Sy	ystem or Archive		1.17 100.000							
Import source: type filter text Folder Import as Use installed project configurators to: Use installed project configurators to: Ø Search for gested projects Ø Search for gested project natures Working Sets Add project to working sets Working sets: Ø Search for gested Ø Search for gested project natures Working sets: Ø Search for gested project natures			Impo This	ort Projects from File wizard analyzes the cor	System or Archive	chive file to find pro	jects and import th	em in the IDE.						
Type filter text Folder Import as Use installed project configurators to: Search for gested projects Detect and gonfigure project natures Working Sets Add project to working sets Wgrking sets: (*) </td <td></td> <td></td> <td>Impo</td> <td>ort source:</td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td></td> <td>•</td> <td>Direct</td>			Impo	ort source:									•	Direct
Polder import as Use installed project configurators to: Search for gested projects Detect and gonfigure project natures Working Sets Add project to working sets Working sets:			type	e filter text										
Use installed project configurators to: Search for nested projects Vorking Sets Add project to working sets Working sets:														0 p
Working Sets Add project to working sets Wgrking sets: (?) < Back			Use j V Se V De	installed project configu earch for <u>n</u> ested project: etect and <u>c</u> onfigure proj	i <u>rators</u> to: s ject natures									
Working sets: Image: Control of the set of			Wo	orking Sets Add projec <u>t</u> to working	sets									
Image: Constraint of the section o			W	orking sets:										
			0									Net		-
											< <u>B</u> ack	<u>N</u> ext >		<u>F</u> ir s

.\Projects\Multi\Applications\MOTENV1\SW4STM32\ STM32F401RE-Nucleo\STM32F4xx-Nucleo



Change Board Naming (1/3)



Click here



Change Board Naming (2/3) 20

Project Explorer 🛛 🖻 🕏	😰 🌣 🗖 🗖 readme.txt 🖻 main.c 📅 motenv1_config.h 🛛
 C:/STM32CubeFunctionPack_MOTENV1_V3.3.0/Drivers/CMSIS/Include C:/STM32CubeFunctionPack_MOTENV1_V3.3.0/Drivers/STM32ElaveNRG/Interface C:/STM32CubeFunctionPack_MOTENV1_V3.3.0/Middlewares/ST/STM32_BlueNRG/SimpleBlueN C:/STM32CubeFunctionPack_MOTENV1_V3.3.0/Middlewares/ST/STM32_MetaDataManager C:/STM32CubeFunctionPack_MOTENV1_V3.3.0/Middlewares/ST/STM32_MotionAR_Library/Inc C:/STM32CubeFunctionPack_MOTENV1_V3.3.0/Middlewares/ST/STM32_MotionCP_Library/Inc C:/STM32CubeFunctionPack_MOTENV1_V3.3.0/Middlewares/ST/STM32_MotionCP_Library/Inc C:/STM32CubeFunctionPack_MOTENV1_V3.3.0/Middlewares/ST/STM32_MotionFX_Library/Inc C:/STM32CubeFunctionPack_MOTENV1_V3.3.0/Middlewares/ST/STM32_MotionFX_Library/Inc C:/STM32CubeFunctionPack_MOTENV1_V3.3.0/Middlewares/ST/STM32_MotionFX_Library/Inc C:/STM32CubeFunctionPack_MOTENV1_V3.3.0/Middlewares/ST/STM32_MotionFX_Library/Inc C:/STM32CubeFunctionPack_MOTENV1_V3.3.0/Middlewares/ST/STM32_MotionFX_Library/Inc C:/STM32CubeFunctionPack_MOTENV1_V3.3.0/Middlewares/ST/STM32_MotionPL_Library/Inc C:/STM32CubeFunctionPack_MOTENV1_V3.3.0/Middlewares/ST/STM32_MotionPL_Library/Inc C:/STM32CubeFunctionPack_MOTENV1_V3.3.0/Projects/Multi/Applications/MOTENV1/Inc MotionCP_Manager.h MotionCP_Manager.h MotionPM_Manager.h Masm32lox_hal_conf.h Msm32lox_hal_conf.h Msm32lox_hal_conf.h Msm32lox_hal_conf.h Msm32lox_hal_conf.h Msm32lox_hal_conf.h Msm	<pre>> * @file MOTENV1_config.h[] 37 38 /* Define to prevent recursive inclusion*/ 39 #ifndef _MOTENV1_CONFIG_H 40 #define _MOTENV1_CONFIG_H 41 41 42 /* Exported define*/ 44 44 44 44 44 44 44 44 44 44 44 44 44</pre>



Change Board Naming (3/3)

rojects\Multi\Applications\MOTENV1\Inc\motenv1_config.h - Eclipse

<u>V</u>indow <u>H</u>elp

== 愛: 📸 + 🖄 + 🙆 + 🚱 + 🏷 + 🚱 + 💁 + 🎥 🗐 🗐 🔊 💱 + 祤 + 🏷 → ↔ +

📄 re	dme.txt 😼 main.c 🚡 *motenv1_config.h 🛛									
0:	2 qualer minis every zonis									
/	3 quaternions every 30ms									
7										
	1+ QUAL_UPDATE_MUL_10MS!=3, then SEND_N_QUATERNIONS must be ==1									
7.	*/									
74										
7	/***** Debug Defines **********/									
70	6 #ifndef USE_STM32L0XX_NUCLEO									
7	7 /* For Nucleo F401RE/L476RG it's enable by default */									
78	78 #define MOTENV1_ENABLE_PRINTF									
79	<pre>#endif /* USE_STM32L0XX_NUCLE0 */</pre>									
80										
83										
8	<pre>/* For enabling connection and notification subscriptions debug */</pre>									
8	#define MOTENV1_DEBUG_CONNECTION									
84										
8	<pre>/* For enabling trasmission for notified services (except for quaternions) */</pre>									
80	#define MOTENV1_DEBUG_NOTIFY_TRAMISSION									
8										
88	/************* Don't Change the following defines ***********/									
89										
90	/* Package Version only numbers 0->9 */									
93	#define MOTENV1 VERSION MAJOR '3'									
9	#define MOTENV1 VERSION MINOR '3'									
9	#define MOTENV1 VERSION PATCH '0'									
- 9.										
99	/* Define the MOTENV1 Name MUST be 7 char long */									
90	#define NAME BLUEMS 'M', 'E', '1', 'V', MOTENV1 VERSION MAJOR, MOTENV1 VERSION MINOR, MOTENV1 VERSION PATCH									
98	/* Package Name */									
99	#define MOTENV1_PACKAGENAME "FP-SNS-MOTENV1"									
100										
10:	#ifdef MOTENV1_ENABLE_PRINTF									
10	<pre>#define MOTENV1_PRINTF() printf(VA_ARGS)</pre>									
10	<pre>#else /* MOTENV1_ENABLE_PRINTF */</pre>									
104	<pre>#define MOTENV1_PRINTF()</pre>									
10	<pre>#endif /* MOTENV1_ENABLE_PRINTF */</pre>									
10										
10	/* STM32 Unique ID */									
10	#ifdef USE_STM32F4XX_NUCLE0									



Replace: 'M', 'E', '1', 'V' with And SAVE!

Check Release





If Build does not start, force it ...

	workigers/withth/ppincations/worleivers/inclineterer_comign==colose	
<u>File Edit Source Refactor Navigate Search Project Run</u>	Window Help	
	oject 👔 ▼ ♂ ▼ ┆ ‡ ▼ ♥ ▼ ♥ ▼ ♥ ▼ ! ഈ ゆ ペ ▼ ! ഈ 🗐 🗊 🌆 🐨 ! ഈ ♥ ▼ ♡ ▼ ↔ ▼	
Project Explorer 🛛 🕒 🔁	main. main.	
Build All	Ctrl+8 IIS CETELY ZOUIS	
Build Co	nfigurations ne very 30ms	
C:/STM32CubeFunctionPack_MOTENM Build Pro	oject ATE MULL 19MS1-3 then SEND N QUATERNIONS must be1	
C:/STM32CubeFunctionPack_MOTENM Build We	orking Set	
C:/STM32CubeFunctionPack_MOTENW Clean		
► C./STM32CubeFunctionPack_MOTENV ✓ Build Au	tomatically ***** Debug Defines **********************/	
C:/STM32CubeFunctionPack_MOTENV	STM32L0XX_NUCLEO	
Build Ta	rgets) cleo F401kF/L4/oKG it's enable by default */	
C/C++ I	ndex > SE STM2L0XX NUCLEO */	
C:/STM32CubeFunctionPack_MOTENV		
C:/STM32CubeFunctionPack MOTENV	es	
C:/STM32CubeFunctionPack MOTENV1 V3.3.0/Proje	82 /* For enabling connection and notification subscriptions debug */	_
▷ In console.h	83 #define MOTENVI_DEBUG_CONNECTION	
HWAdvanceFeatures.h	85 /* For enabling trasmission for notified services (except for quaternions) */	
⊳ 🖻 main.h	86 #define MOTENV1_DEBUG_NOTIFY_TRAMISSION	
h motenv1_config.h	87	
MotionAR_Manager.h	88 /******* Don't Change the following defines ************/	
MotionCP_Manager.h	00 /* Dackage Version only numbers 0.50 */	=
MotionFX_Manager.h	91 #define MOTENVI VERSION MAJOR '3'	
MotionGR_Manager.h	92 #define MOTENV1_VERSION_MINOR '3'	
MotionID_Manager.h	93 #define MOTENV1_VERSION_PATCH '0'	
MotionPM_Manager.h		
In OTA.h	95 /* Detine the MOLENVI NAME MUISI DE / CHAR LONG */ 96 Madeine NAME RUINES 'P' '1' 'V' MOTENNY VERSTON MATOR MOTENNY VERSTON MINOR MOTENNY VERSTON DATCH	
In sensor_service.h		
In SensorMappFunc.h	98 /* Package Name */	
In stm32f4xx_hal_conf.h	99 #define MOTENV1_PACKAGENAME "FP-SNS-MOTENV1"	
▷ h stm32f4xx_it.h	100	
h stm32f4xx_periph_conf.h	101 #1fdef MOIENVI_ENABLE_PRINIF	
h stm32l0xx_hal_conf.h	102 #detaile Holtewa_Frantf() print(AAGS)	
▷ h stm32l0xx_it.h	<pre>= 104 #define MOTENV1 PRINTF()</pre>	
h stm32l0xx_periph_conf.h	105 #endif /* MOTENV1_ENABLE_PRINTF */	
h stm32l4xx_hal_conf.h	106	
▷ 🖻 stm32l4xx_it.h	10/ /* SIM32 Unique 10 */	
In stm32l4xx_periph_conf.h	100 #1101 05C_51R52F4AA_W0CLE0	
TargetFeatures.h		
b uuid_ble_service.h	📲 🖹 Problems 🧟 Tasks 🖳 Console 🛱 🗔 Properties 📓 Debugger Console 🎄 Debug	
STM32F4xx-Nucleo/Release_IKS01Ax	CDT Build Console [STM32F4xx-Nucleo-DataLogExtended]	
Doc 🔁	15:09:30 **** Incremental Build of configuration Debug for project STM32F4xx-Nucleo-DataLogExtended ****	



Check Generated Binary File

						x
G V Wulti > Applications > MOTENV1 > SW4STM32	STM32F401RE-Nucleo STM32F4xx-Nucleo	▶ Release_IKS01Ax →	- 47	Search Release	IKS01Ax	٩
<u>F</u> ile <u>E</u> dit <u>V</u> iew <u>T</u> ools <u>H</u> elp						
Organize 🔻 Include in library 🔻 Share with 🔻 New folder						0
★ Favorites	Name	Date modified	Туре	Size		
Desktop	L Drivers	21/05/2018 11:52	File folder			
Downloads	▶ FP-SNS-MOTENV1 NF401	21/05/2018 11:52	File folder			
Recent Places	Middlewares	21/05/2018 11:52	File folder			
ConeDrive	makefile	21/05/2018 12:15	File	3 KB		
	MOTENV1_IKS01Ax_NucleoF401.bin	21/05/2018 12:12	BIN File	206 KB		
🔁 Libraries	MOTENV1_IKS01Ax_NucleoF401.elf	21/05/2018 12:12	ELF File	3.029 KB		
	MOTENV1_IKS01Ax_NucleoF401_BL.bin	21/05/2018 12:19	BIN File	222 KB		
A Music	objects.list	21/05/2018 12:15	LIST File	5 KB		
Pictures	objects.mk	21/05/2018 12:10	MK File	1 KB		
	📄 output.map	21/05/2018 12:12	Text Document	1.741 KB		
Videos	sources.mk	21/05/2018 12:14	MK File	1 KB		
4 Works						
🖳 Computer						
SDisk (C:)						
NODE F401RE (F:)						
adriano basile (\\CTNFS03.ctn.st.com) (P:)						
MLDCLAB (\\CTNES03) (Q:)						
Adriano Basile (\\ctnfs03\gpo fr\MI DCI AB\Users) (R:)						
🗣 Network						
11 items						

life.augmented

How Install the code after compiling the project (1/2)

- After compile the project with your preferred IDE
- On Windows: for each IDE and for each platform there is one script called "CleanMotEnv1.bat"
- For Linux/iOS: only for Openstm32 IDE and for each platform there is one script called "CleanMotEnv1.sh"

It's necessary to edit this file for setting the right installation and Library path

Ore Work Applications MOTENV1	► SW4STM32 ► STM32F401RE-Nucleo ►		▼ 47	Search STM32F4
<u>F</u> ile <u>E</u> dit <u>V</u> iew <u>T</u> ools <u>H</u> elp				
Organize ▼ Include in library ▼ Share with ▼ New fold	ler			
★ Favorites	Name	Date modified	Туре	Size
🔜 Desktop	👢 STM32F4xx-Nucleo	21/05/2018 12:14	File folder	
〕 Downloads	CleanMotEnv1_IKS01A2_IKA02A1.bat	13/04/2018 11:05	Windows Batch File	2 KB
🕮 Recent Places	CleanMotEnv1 IKS01A2 IKA02A1.sh	13/04/2018 11:14	SH File	3 KB
🝊 OneDrive	CleanMotEnv1_IKS01Ax.bat	13/04/2018 11:05	Windows Batch File	2 KB
	CleanMotEnv1_IKS01Ax.sh	13/04/2018 11:13	SH File	3 KB
🥽 Libraries	startup_stm32f401xe.s	12/04/2018 16:39	S File	22 KB
Documents				







How Install the code after compiling the project (2/2)

• These scripts perform the following steps:

- 1. Full Flash Erase
- 2. Flash the right BootLoader at the right position (0x08000000)
- 3. Flash the MOTENV1 firmware at the right position (0x08004000) This is the firmware that was compiled with the IDE This firmware is compatible with the FOTA update procedure
- 4. Save a complete **Binary** FW that includes both MOTENV1 and the BootLoader

This **Binary** can be directly flashed to a supported STM32 Nucleo or SensorTile board using the ST-Link or by doing "Drag & Drop" (the latter only for STM32 Nucleo boards)

<u>Important Note</u>: this additional pre-compiled binary is not compatible with the FOTA update procedure



26



Launch BlueMS Application for Android/iOS (1/4)

- Android Version

Hardware Features



BlueMS Application for Android/iOS (2/4)



MotionFX sensor fusion page









MotionCP carry position recognition page





MotionGR gesture recognition page

ø		* # Ji	100% 🛢 15:17	l
≡	CO Sensor			
	CO Data:	8,66	þpm	

Gas concentration page

MotionPM Pedometer page

life.augmented

MotionAR activity recognition page

on page MotionID motion intensity page

BlueMS Application for Android/iOS (3/4)





Note: data logging feature on SD card is not available with STM32 Nucleo boards



BlueMS Application for Android/iOS (4/4)

10:47

225 KB

182 KB

163 KB

179 KB

10.67 KB

9.18 KB

Q



life.augmented

Settings

BlueMS: Firmware upgrade page





BlueMS: application page during FOTA and on completion

For only STM32 Nucleo F4/L4 - Terminal window information during FOTA

Exercise @ Home ³¹

• How to install the pre-compiled binary:

· There is inside the package one folder called "Binary"



- use with P-NUCLEO-IKA02A1
 For NUCLEO-L053R8 it contains a pre-compiled MOTENV FW that could
- be directly flashed to a STM32 Nucleo using the ST-Link or by doing "Drag & Drop"

S C Starty A La La La	Car.	C families de la companya				x
← → STM32CubeFunctionPack_MOTENV1_V3.3.0 →	Projects 🕨 Multi	Applications ► MOTENV1 ► Binary ► STM32F40:	LRE-Nucleo 👻	Search STM32F40	LRE-Nucleo	٩
<u>Eile E</u> dit <u>V</u> iew <u>T</u> ools <u>H</u> elp						
Organize Include in library Share with New fe	older				•	?
	^ Name	*	Date modified	Туре	Size	
🕞 Libraries		NV1_IKS01A2_IKA02A1_NucleoF401.bin	13/04/2018 10:38	BIN File	174 KB	
Documents		NV1_IKS01A2_IKA02A1_NucleoF401_BL.bin	13/04/2018 11:01	BIN File	190 KB	
		NV1_IKS01Ax_NucleoF401.bin	13/04/2018 10:31	BIN File	172 KB	
Pictures		NV1_IKS01Ax_NucleoF401_BL.bin	13/04/2018 11:01	BIN File	188 KB	
H Private						
Videos						
4 Works						



Documents & Related Resources (1/2)

32

All documents are available in the DESIGN tab of the related products webpage

X-NUCLEO-IKS01A2:

- Gerber files, BOM, Schematics
- DB3009: Motion MEMS and environmental sensor expansion board for STM32 Nucleo Data brief
- UM2121: Getting started with motion MEMS and environmental sensor expansion board for STM32 Nucleo User manual

X-CUBE-MEMS1:

- DB2442: Motion MEMS and environmental sensor software expansion for STM32Cube Data brief
- UM1859: Getting started with the X-CUBE-MEMS1 motion MEMS and environmental sensor software expansion for STM32Cube User manual
- Software Setup File

X-NUCLEO-IKA02A1 (not provided):

- DB3274: STM32 Nucleo pack: electrochemical toxic gas sensor expansion board with CO sensor data brief
- **UM2247:** Getting started with the P-NUCLEO-IKA02A1 STM32 Nucleo pack for electrochemical toxic gas sensor expansion board with CO sensor **user manual**



Consult www.st.com for the complete list

Documents & Related Resources (2/2)

33

All documents are available in the DESIGN tab of the related products webpage

FP-SNS-MOTENV1

- DB2915: STM32 ODE function pack for IoT node with BLE connectivity and environmental and motion sensors data brief
- UM2015: Getting started with the FP-SNS-MOTENV1 Bluetooth low energy and sensors software expansion for STM32Cube user manual
- Software setup file

X-NUCLEO-IDB05A1

- · Gerber files, BOM, Schematic
- DB2592: Bluetooth Low Energy expansion board based on SPBTLE-RF module for STM32 Nucleo data brief
- UM1912: Getting started with X-NUCLEO-IDB05A1 Bluetooth low energy expansion board based on SPBTLE-RF module for STM32 Nucleo user manual



Consult www.st.com for the complete list