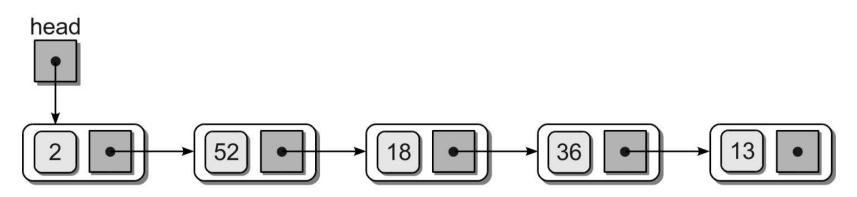
Singly-Linked Lists



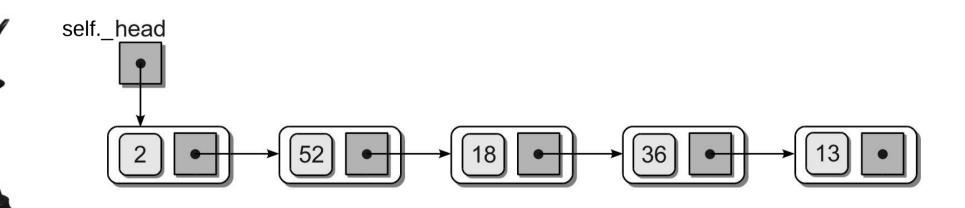
Linked Structure

- Constructed using a collection of objects called nodes.
- Each node contains data and at least one reference or link to another node.
- Linked list a linked structure in which the nodes are linked together in linear order.



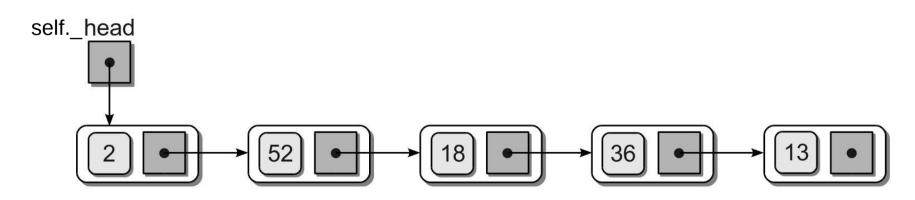
Linked List

- Terms:
 - head first node in the list.
 - tail last node in the list; link field has a null reference.



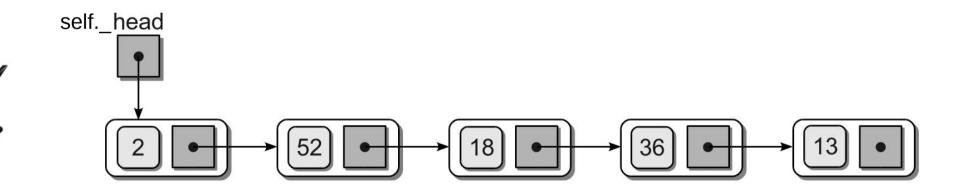
Linked List

- Most nodes have no name; they are referenced via the link of the preceding node.
- head reference the first node must be named or referenced by an external variable.
 - Provides an entry point into the linked list.
 - An empty list is indicated by a null head reference.



Singly Linked List

- A linked list in which
 - each node contains a single link field and
 - allows for a complete linear order traversal from front to back.



Node Definition

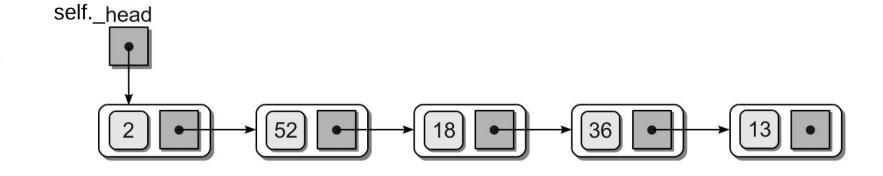
 The nodes are constructed from a simple storage class:

```
class ListNode:
    def __init__(self, data, next_node):
        self.data = data
        self.next = next_node
```



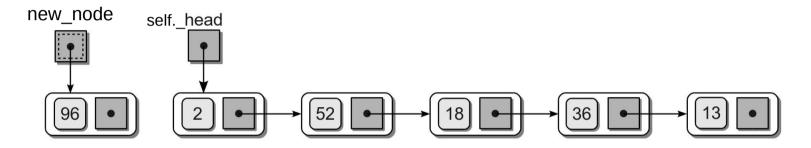
Prepending Nodes

• Example: add value 96 to the sample list.

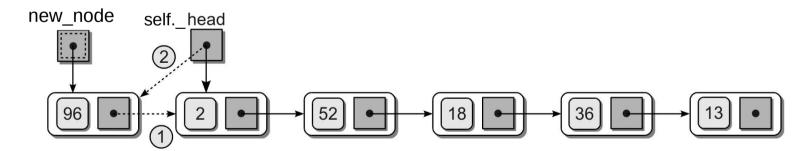


Prepending Nodes

Create a new node for the new item.

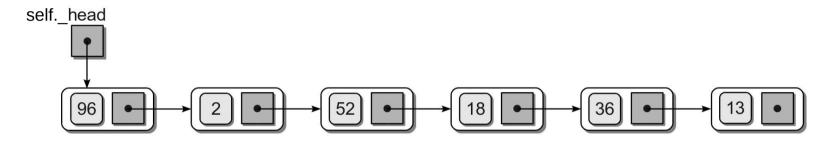


Connect the new node to the list.



Prepending Nodes

The resulting list.

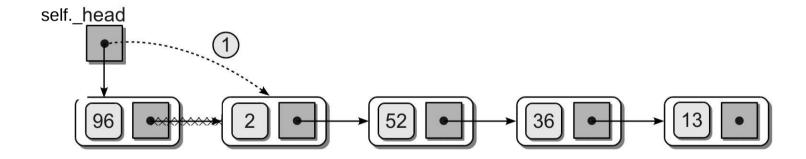


Python code

```
# Given the head reference and the new item.
new_node = ListNode( new_item, self._head )
self. head = new node
```

Removing The First Node

 The head reference must be reposition to reference the next node in the list.



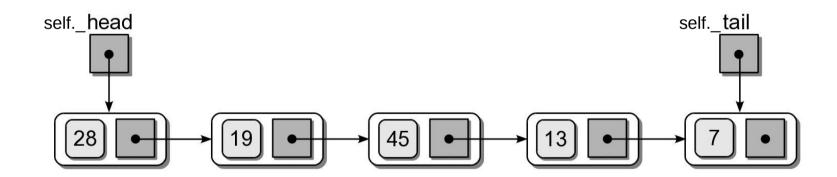
10

Linked Stack...



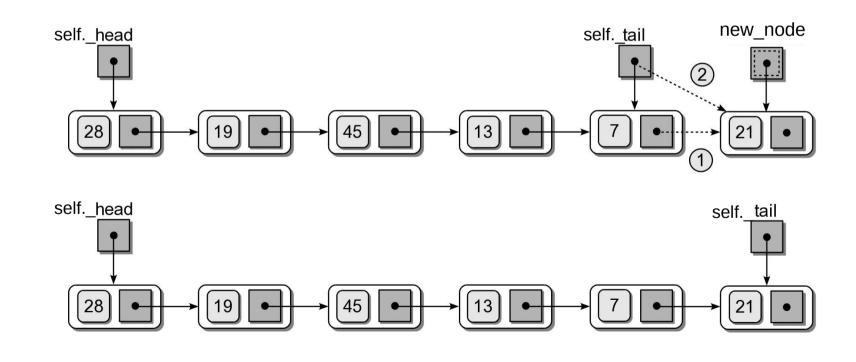
Using a Tail Reference

- Some applications require items be appended to the end of the linked list.
 - **tail reference** a second external reference indicating the tail or last node in the list.



Appending Nodes

Example: append 21 to the list.



Appending Nodes

 Given the head and tail reference, we can add an item to a linked list.

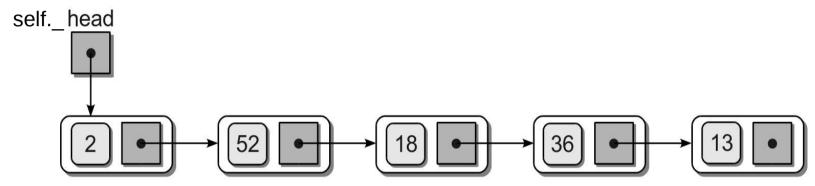
```
new_node = ListNode(item, None)
if self._head is None: # list is empty
  self._head = new_node
else:
  self._tail.next = new_node
self._tail = new_node
```



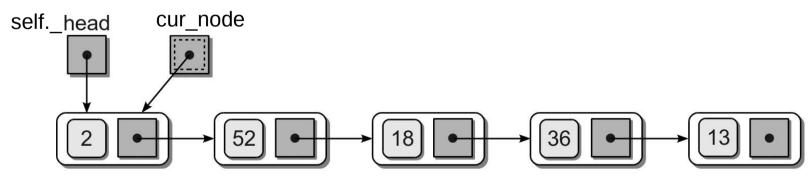
Linked Queue...



 We can traverse the nodes using a temporary external reference variable.

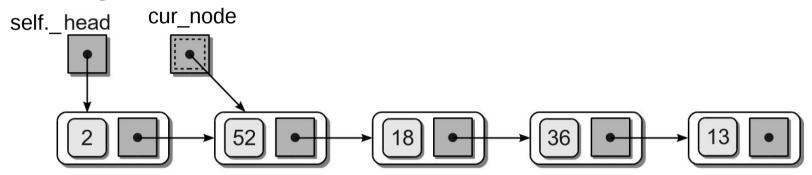


Initialize a temporary reference to the head node.



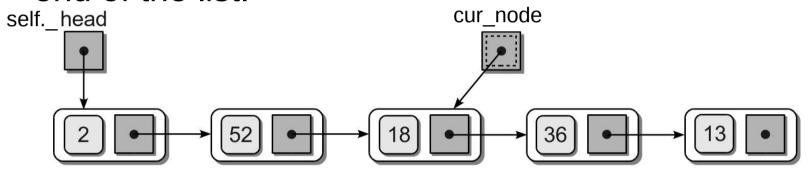
Visit the node.

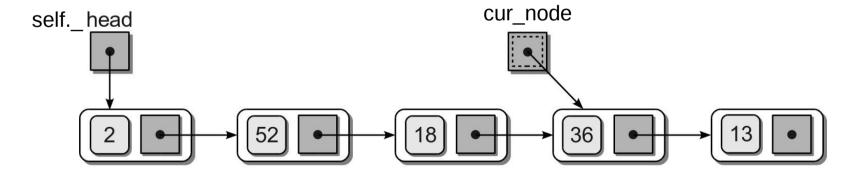
 Advance the temporary reference to the next node using the link field and visit that node.



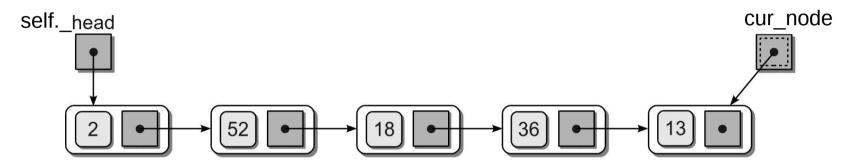


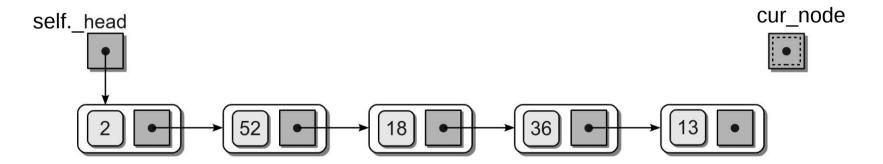
 Repeat the process until the reference falls off the end of the list.





 Repeat the process until the reference falls off the end of the list.





Traversal Code

 Given the head reference, we can traverse the nodes.

```
def print_list(self):
    cur_node = self._head
    while cur_node is not None :
        print(cur_node.data)
        cur_node = cur_node.next
```

