



SNEC Adventurer Bible Experience

Southern New England Conference

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The following Adventurer Bible Achievement is an adaptation of the Texas Youth Department used with permission.

INTRODUCTION

The Bible Adventure (BA) is a group-based challenge that tests the groups' knowledge of sections of scripture. Each year a new block of scripture is assigned, and excited <u>Adventurers and their parents</u> commit themselves to study those passages of God's Word. In March, after months of study, the Adventurers gather together with other groups in their area to test their knowledge against a set of questions drawn from the scriptures they have been covering.

Bible Versions:

English: NKJV – New King James Version
Spanish: RV95 – Reina Valera 1995

Scripture Coverage:

The Bible Adventure (BA) team will follow the book, books or sections of books of the Bible based on the books being studied by the Pathfinder Bible Experience.

Questions:

The questions for each level of the Bible Adventure will be distributed by the BA Conference Coordinator to the appropriate individuals at each participating area. All questions are prepared by the Bible Adventurer Team appointed by the SNEC Youth Department. Questions are written to stand alone and be able to be answered individually. All will be multiple choice or true/false answers. Questions will always include the scriptural reference. All questions will be developed from the New International Version and Nueva Version International. The BA team will coordinate the translation of all the questions into Spanish. All questions will be in harmony with the beliefs of the Seventh-day Adventist Church.

Group Requirements

- 1. Groups are made up of four to six (4-6) Adventurers from a single club. Clubs may have up to two groups participating, as long as each team has at least four (4) unique Adventurers on each group. Exception, if a club only has 7 participants, the group may split 4-3.
- 2. Groups should be as complete as possible. For example, a club would not be allowed to field three groups of four (4) participants, but they could field two groups of six (6) participants from that club.
- 3. Each group is composed of the following:
 - 4 to 6 currently enrolled Adventurers in grades 2 4 from (Sunbeam Helping Hand)
 - A Group's Recorder
 - A non-playing Coach/Grader

Group's Recorder

During play, it is the duty of the Group's Recorder to write or circle the answer on the appropriate answer card. The group recorder is one of the Adventurer participants.

Coach/Grader

A club staff member, pastor, or committed parent acts as the group's Coach. His/her role is to assist, coordinate, and to motivate the group. <u>The Coach should not take the place of parents in the study of the Bible.</u> Additional adults are welcome to assist with training, but there should be one official coach per club in charge of coordinating the BA efforts of the club. Another function of the coaches is to serve as graders during the testing.

Uniform Requirements

All group members, coaches and participants must be in full dress uniform as set forth by the SNEC Youth Department to participate at any level event. Please follow recommendations on Adventurers Uniform Manual.

Board Approval

As with all Adventurer events, the church board, or a board appointed body, must vote participation approval as well as acknowledgement of the specific event dates for inclusion on the local church calendar.

THE PROGRAM

Registration

By the middle of *February*, the club should register online at <u>www.snecyouth.com</u> website.

Additional Forms

All participants MUST complete the Bible Adventure Statement of Integrity and bring a copy of the Medical Consent Form and Permission slip. All forms are available online at www.snecyouth.com.

Levels of participation: Conference Level Only

- <u>Conference Level:</u> All groups are eligible for participation in the conference level event. A large enough facility, such as a large church, church school or academy would be chosen that is centrally located to host the number of first place groups that would be participating in this level. The Conference BA Coordinator arranges a venue for conference level event.
- Event Dates:
 - 1. See promo posted and www.SNECYOUTH.com

PREPARATION

- 1. <u>Decide to Participate:</u> Once your Adventurer year begins start encouraging participation and promoting the event. This is a great opportunity to get our children and their families excited about the Bible. Club staff is encouraged to use the selected scripture as a thematic focus for meeting worships, outreach events and other activities as this will help reinforce the content. Each group must register with the conference their desire to participate in the Bible Adventure (BA).
- 2. <u>Practice Questions:</u> During the fall of the year, involve your families in sharing questions they practiced at home with each other. Questions must stand alone and be able to be answered individually. The BA <u>will only use multiple choice or true/false</u> answers. Questions should always include the scriptural reference.
- 3. Reading and Memorization: Each group member should read the full text multiple times with their families. Many find it helpful to break the text into several blocks and have participants focus on smaller sections, so that you have two specialists on each third of the material, but make sure that each one covers all of it as well. Enlist the help of the Sabbath School departments to play games and have activities that will cover the assigned scriptures.
- 4. <u>Practice Events</u>: During October and November, provide several opportunities for the Adventurers to practice with groups made up of church members.
- 5. <u>Group Selection</u>: At some point before registration deadline, the Coach, in consultation with the club staff and the interested Adventurers will need to establish specific group(s) that will participate.



SAMPLE PROGRAM:

Team Check in - 2:15 PM

- As the group checks in they are assigned a circle of chairs.
- They are introduced to the Grader.
- Answer cards, pens and clipboards are given to the Graders.
- Group members and Graders turn over all electronic devices, Bibles, and notes in their possession to club staff or attending parents.

Welcome - 2:30 PM

• The BA Coordinator welcomes the group and introduces the staff and the participating groups.

Opening Exercises - 2:35 PM

- Prayer
- Pledge of Allegiance
- Pledge and Law
- Adventurer Song
- Song Service (Optional) 2:40 PM

Instructions - 2:45 PM

- The BA Coordinator/Quiz Master reviews the rules of play listed under Quiz Part 1.
- The rules should be projected on the screen while the BA Coordinator/Quiz Masters review them.
- They also review the grounds for disqualification and expulsion and remind them that no one in the group may have any electronic device on their person during the event.
- Remind the audience and the groups that Christian decorum is expected of all present.

Quiz Part 1 - 2:50 PM

- Half of the questions will be asked during part 1.
- The first question is projected on the screen in English and Spanish. The Quiz Masters read the questions in English and Spanish alternatively.
- When the Quiz Masters finish the question, the Clerk starts the stopwatch and runs it for 10 seconds. During this time the group discusses and determines the answer and tells the Group Recorder what to circle.
- At 10 seconds the Clerk will call "Time" and the Group's Recorder must circle without hesitation, the answer on the prenumbered paper for that question.
- Answers may be circled before time is called.
- After an appropriate pause of about 3 seconds, the slide will change, and the Quiz Masters will read the answer in English and Spanish alternatively.
- At this time the Graders will determine if the group correctly answered the question. They will add one (1) for every correct answer or zero (0) for incorrect answer. They keep running the score until all the questions are finished.

Intermission - 3:35 PM • 10 minutes • During this time the Grader double checks the running totals.

Quiz Part 2 - 3:40 PM • The second half of the questions are asked. • Play proceeds in the same manner as outlined in Quiz Part 1. • At the end of play, the Grader writes the second half total on the scorecard and also total for both halves. • The Grader double checks the second half total, and the final total. • The Grader then takes the score card to the Clerk.

<u>Devotional (Optional) - 4:25 PM</u> • A 10-minute devotional based on the section of scripture that is being covered. • This also gives the Bible Adventure Coordinators, time to finalize the awards. Presentation of Awards - 4:40 PM • The BA Coordinator or the Adventurer Conference Director will present the awards earned during the event. Every group receives an award, as all are winners for the studying of God's Word. • To lessen the competitive spirit, exact points are not given or stated publicly during the program. Only the place standings are announced. • Standings are announced by calling the clubs in alphabetical order and stating their standing. It is Bible Adventure policy that specific scores are never announced or released. • Each group receives a Certificate of Participation. • Each individual participant receives a Pin. Closing Prayer - 4:50 PM

Disqualification

Any points earned during play, while being coached, commented to, or prodded by an audience member through any channel or method will be revoked. A second instance during the same day of play will result in the group being expelled from play and makes them ineligible to participate in any higher levels that year.

Grading

50 Questions will be asked at each level of play. Points are awarded for correct answers. Rankings are established by "grading on the curve." Rankings are as follow:

- A score of 90% or above, as compared to the top score earned at that event, earns the group a first place standing.
- A score of 80-89%, as compared to the top score earned at that event, earns the group a second place standing.
- A score 79% or below, as compared to the top score earned at that event, earns the group a third place standing.

Forms of Recognition

Certificates

Each group participating receives a certificate indicating the level of play and their standing (first, second, or third) in the event. Each certificate is signed by the BA Coordinator for the level in which they are participating and the Adventurer Director. Certificates will be provided by the SNEC Youth Department.

Pins

Each Adventurer participating will receive a pin with the year and level of participation.

Meals

Meals for each group are the responsibility of the local club. Sometimes the event host church, club or school will arrange for a fellowship meal following the event.

Make It Fun

As you lead your Adventurers into the Bible Adventure, be sure to keep it fun and enjoyable. The study of scripture is serious business, but if you become overbearing and ill-tempered in the process, you will negate much of the blessing of the event.

SNEC EVENT STAFF INFORMATION

Questions Distribution

Participating areas will receive a copy of the questions in time for their area event. Each level will have a new set of questions per event.

Event Flow, Play & Details

Times listed are approximate. Remember, the more groups participating, the more time will be required. Event preparation by the event staff - 1:00 PM

- Arrive at the site far enough ahead of the starting time to have set up complete before the groups arrive.
- Confirm that the building is open, lights are on, temperature is set, and rest rooms are accessible.
- Set up the equipment. Set up the tables and chairs for the Quiz Master, Translator, and Clerk.
- Set up seating for the participating groups. Six members plus a Grader.
- Setup video and sound for parents

Event Preparation by the Group – The Time Varies According to the Distance

- Groups and Graders will be dress in full dress uniform.
- Groups and Graders arrive at the site on time.

Staff Briefing - 2:00 PM

• The BA Coordinator (It can also be the area Coordinator) meets with the event staff to review policies and answer questions and has prayer with them.