



# Sprinting

MECHANICS OF SPEED



# Lots of People to Thank: USTFCCCA

- Dan Pfaff
- Loren Seagrave
- Steve Silvey
- Charles Lancon
- Boo Schexnayder
- Gary Winckler
- Kebba Tolbert
- Vince Anderson
- Many others who have contributed throughout the years like Tom Tellez, Dr. Joe Vigil, Todd Lane, Dick Booth.....

# Sprinting Myths

- I have to get out of the blocks fast
- Rate trumps length
- Sprinting is a cyclic action
- My arms have to stay in a plane
- I have to lengthen my stride on the backstretch
- Acceleration in the 400 is not the same as in shorter sprints
- I can't sprint fast early in training

# RATIONALE: Newton Was Really, Really Smart

## Coaching to a Model

- SIMILARITY BETWEEN BIOMECHANICAL EFFICIENCIES
- LAWS OF MOTION AND MECHANICS APPLY TO EVERYONE
- MECHANICAL PRINCIPLES PRODUCE A MODEL
- INDIVIDUALS WILL HAVE SOME UNIQUENESS
- MECHANICS OF SPEED CANNOT BE COMPROMISED





# OUR GOAL

- OUR GOAL IS TO MINIMIZE DEVIATION FROM THE STANDARD ESTABLISHED THROUGH SOUND SCIENTIFIC PRINCIPLES OF TRAINING and WORK TOWARD A MODEL NOT THE EXCEPTION



# PHYSICS FUN- DAMENTELS



MAY THE  
**F=MA**  
BE WITH YOU



# WHAT IS FORCE?

- FORCE IS A VECTOR QUANTITY
- RESULTS FROM BOTH MAGNITUDE AND DIRECTION
- VERTICAL FORCES
- PUSHING MECHANICS





***“Vertical Force Production  
is the key component of top-end and  
that in turn influences the ability to  
maintain a slight increase in  
stride length and stride frequency”  
—Dan Pfaff***



***“To go faster, you need more  
force. The more force you  
apply, the higher you  
will rise off the ground.”  
—Charlie Francis***





# APPLICATION OF FORCES

- PAY ME NOW OR PAY ME LATER
- Magnitude and Direction of forces applied properly during the initial stages of a race will inherently affect posture, stability, and force production in later stages of the race.
- Gross postural and mechanical inefficiencies early will lead to both accelerative and distributive issues later in the race.





# CONCEPT OF STIFFNESS

- REFERS TO THE ABILITY OF THE LEG TO ACT LIKE A SPRING
- MOMENTUM IS DEVELOPED DURING ACCELERATION
- BODY WILL MOVE AT SAME RATE UNLESS ACTED UPON BY UNBALANCED FORCES
- TWO EXTERNAL FORCES WILL CAUSE DECELERATION
- POSTURAL CORE STABILITY AFFECTS SPRINTING ABILITY
- LEG STIFFNESS INCREASES VERTICAL IMPULSE, SHORTENS GROUND CONTACT TIMES, AND INCREASES ELASTIC RETURN





# Acceleration: The Start Looks like?

- BIG AMPLITUDE OF MOVEMENT IDENTIFIED BY BIG PUSHES AND LONG ARMS AND LEGS
- FORWARD LEAN FROM ANKLE
- POSTURAL ALIGNMENT FROM HEAD THROUGH SPINE
- TRIPLE EXTENSION
- LOW HEAL RECOVERY
- GRADUAL PROGRESSION OF BODY ANGLES
- LONG GROUND CONTACT TIMES
- ACUTE ANGLES OF THE SHIN





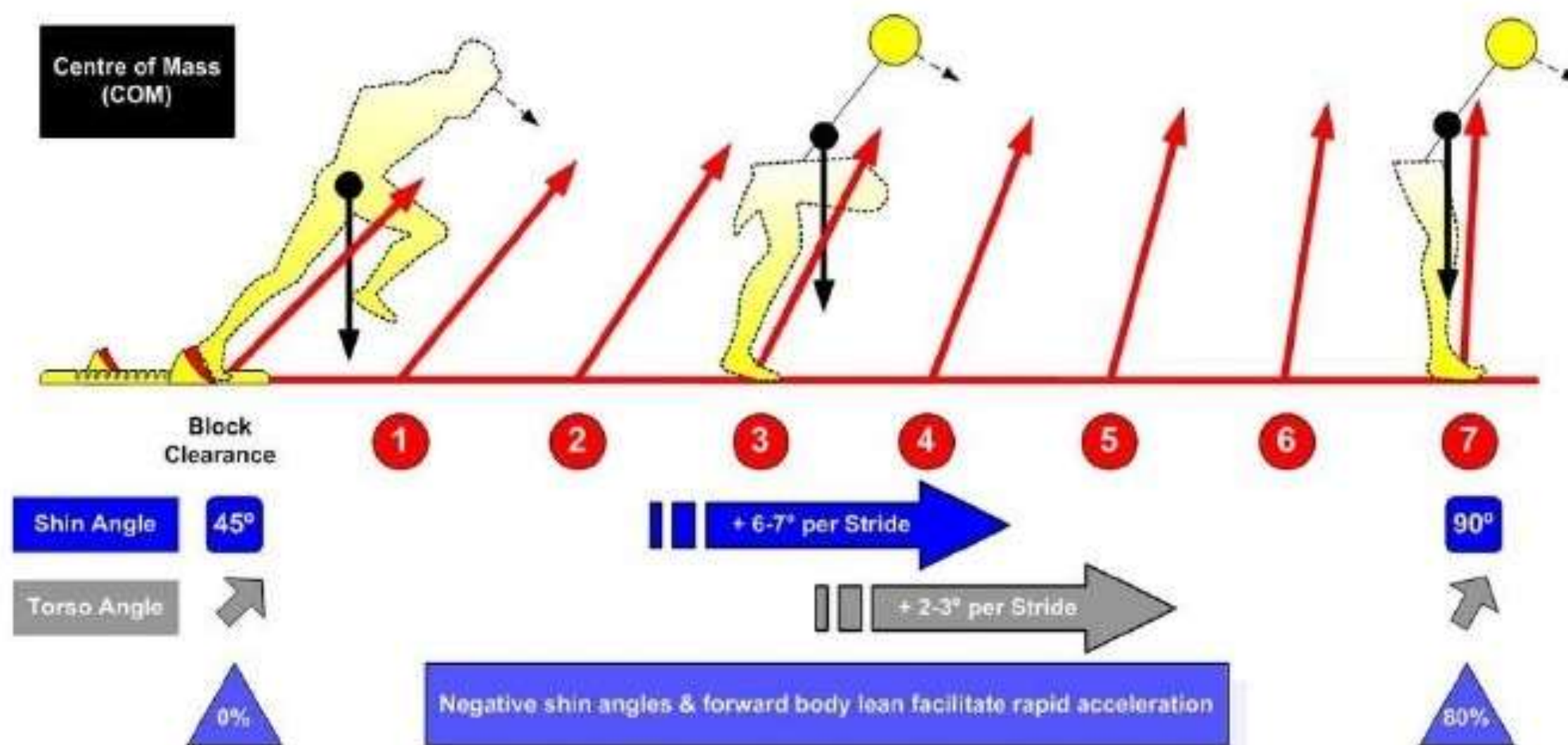
# Acceleration: The Start Cues

- Big Push, Big Split
- Knees to Chest
- Stay on Front Pedal
- Push off both feet
- Feel feet behind you
- Push, Push, Push
- Step Over the Ankle
- Push down to Stand Up
- Push yourself up





# Drive Phase Mechanics



## Start of Drive Phase:

- > Shin angles at 45° to facilitate maximum displacement from blocks
- > Torso angle matches shin angle on foot strike (straight line head to toe)
- > Extremely exaggerated arm action to counterbalance extreme forward rotations

## Key Coaching Points:

- Monitor smooth transition of 1. Shin angles and 2. Torso angle
- Other key points to focus on: 3. Arm action, 4. Good posture (straight back, head in neutral position relative to spine), 5. Piston legs and low heel recovery

## End of Drive Phase:

- > Shin angle at foot strike is perpendicular to ground
- > Torso remains slightly inclined
- > Arm action still slightly exaggerated to counterbalance slight forward rotation resulting from incline body lean

# THE ACCELERATION PROCESS





# Tracing Common Faults: Result-Cause Relationships

- Stepping Out
- Popping Up
- Lateral Deviation
- Bend at waist instead of entire body lean
- Impatience in drive mechanics
- Incorrect start position
- Any others?

# Synthesis

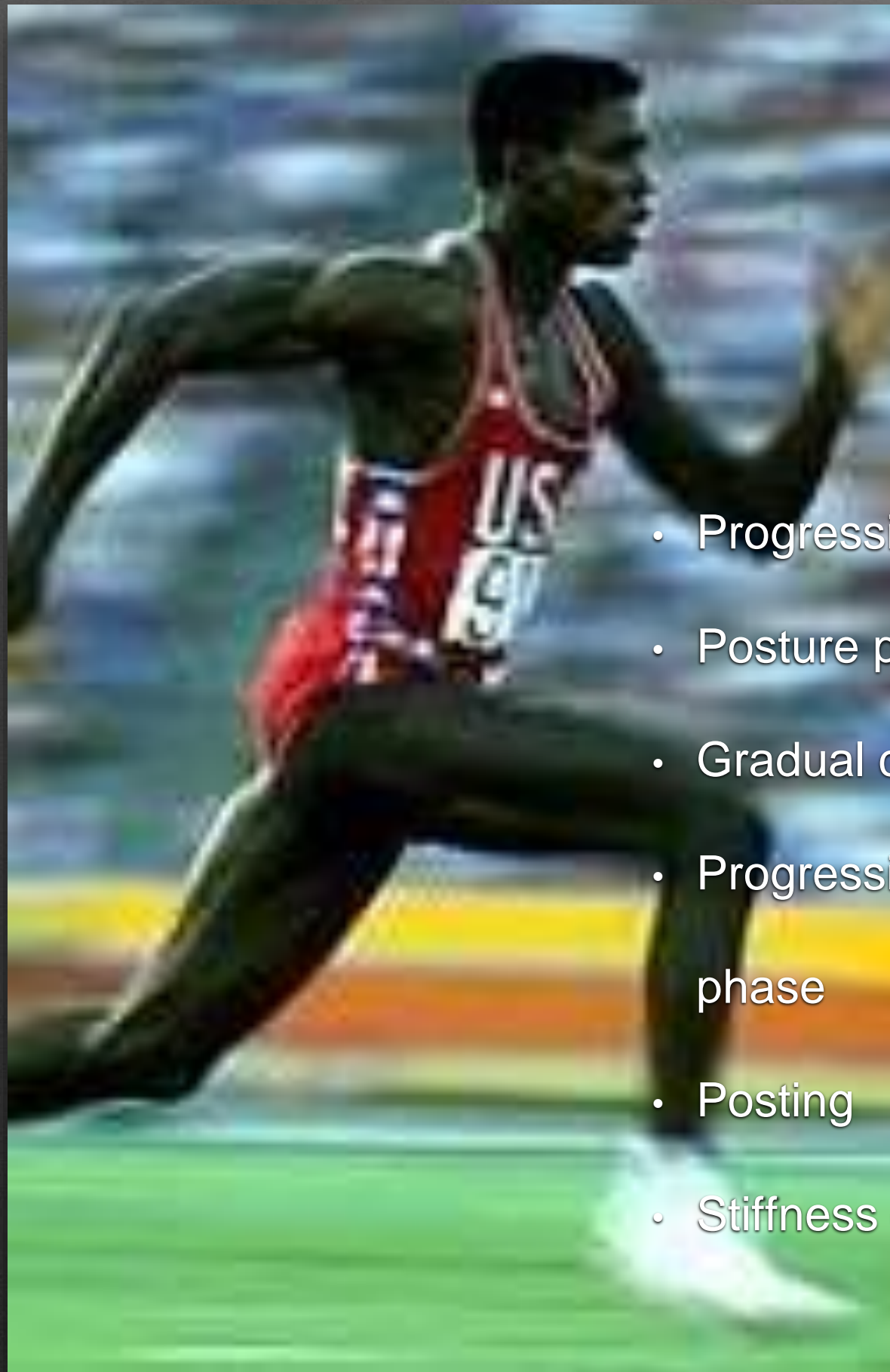
- 2 point
- Rolling
- 3 point
- 4 point
- Blocks





# Synthesis





# Transition: Looks Like?

- Progression of body angles to upright
- Posture preserved from accelerative posture
- Gradual changes in limb movement magnitude
- Progressively higher heel recovery during swing phase
- Posting
- Stiffness conserved

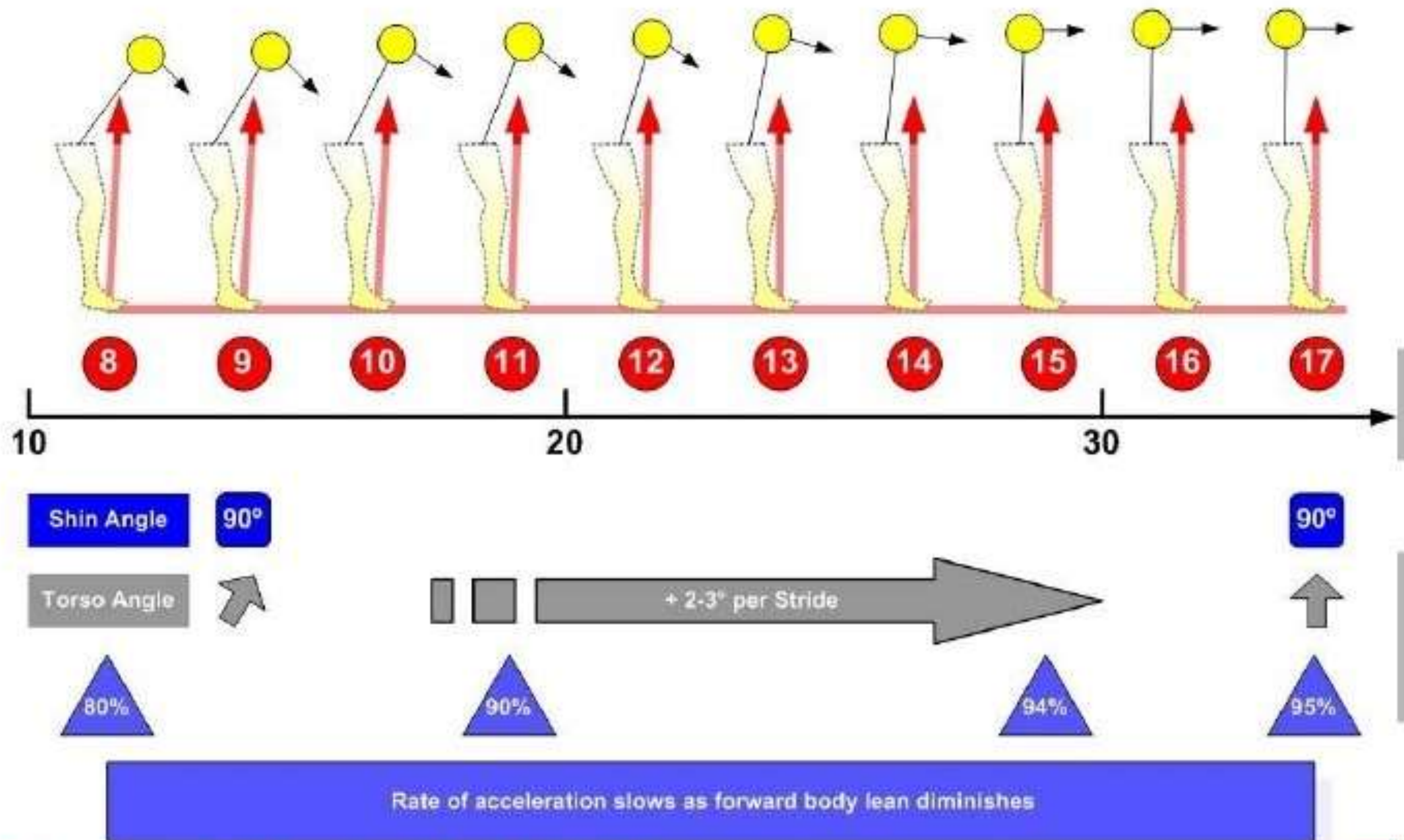




# Transition: Cues

- Push up to post
- Push yourself tall
- Cheek to cheek
- Step over ankle
- Step over the calf
- Step over the heel

# Transition Phase Mechanics





# MAX VELOCITY: LOOKS LIKE?

- PUSHING KINETICS CONSERVED
- UPRIGHT POSTURE (POSTING)
- DYNAMIC ARM SWING
- OSCILLATION OF THE SHOULDERS
- HIGH KNEE RECOVERY
- FRONT SIDE DOMINANCE
- RELAXATION IN FACE, SHOULDERS, HANDS
- FOOT CONTACT UNDER HIPS
- VERTICAL SHIN ANGLE AT GROUND CONTACT
- FOOT CONTACT UNDER HIPS
- PRE-ACTIVATION PRIOR TO GROUND CONTACT
- NEUTRAL ALIGNMENT OF HEAD, NECK, SPINE,  
PELVIS





# MAX VELOCITY: CUES

- Slam elbows down
- Step over the knee
- Feel everything in front
- Run tall and bounce
- Push up...or...Push Down
- Feel the feet under you
- Post Up, Stand Tall





# Maximal Velocity Mechanics



# Training Modalities

- Accelerative Sprinting
- Block Starts
- Hill Runs
- Bounding + Multi-jumps
- Absolute Speed Development
- Wickets
- Resistance Runs including Sleds
- Speed Endurance
- Specific Strength work
- Technical Training



# MOTOR LEARNING PROGRESSION

- Acceleration Development



- Max Velocity/Absolute Speed Development



- Speed Endurance

THANK YOU

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Tell them you liked me!!