

Space Engineering

Astrodynamics

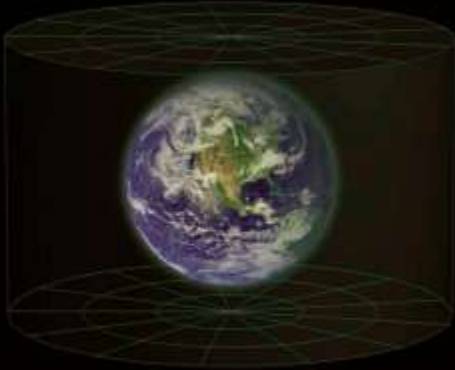


THE UNIVERSITY OF
SYDNEY

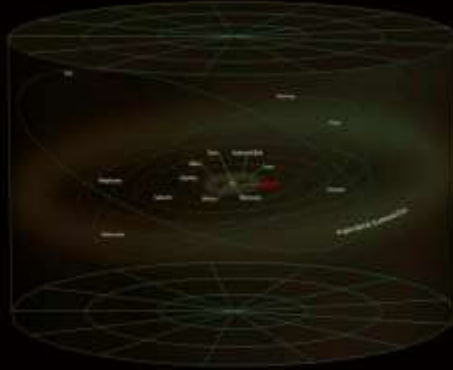


Where are we?

Earth



Solar System



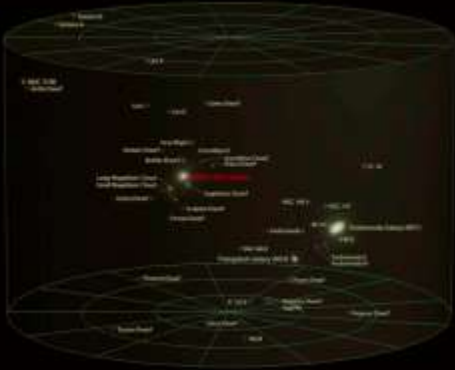
Solar Interstellar Neighborhood



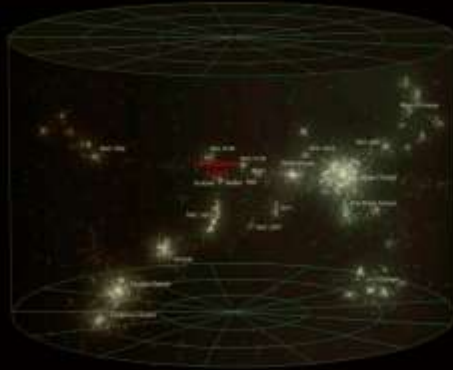
Milky Way Galaxy



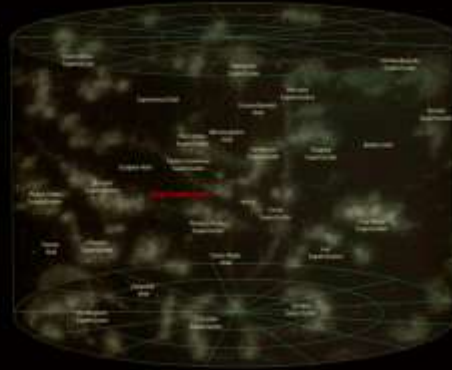
Local Galactic Group



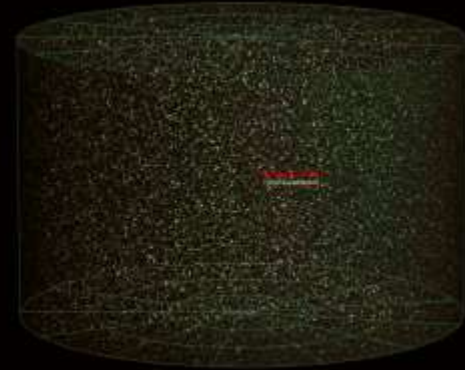
Virgo Supercluster

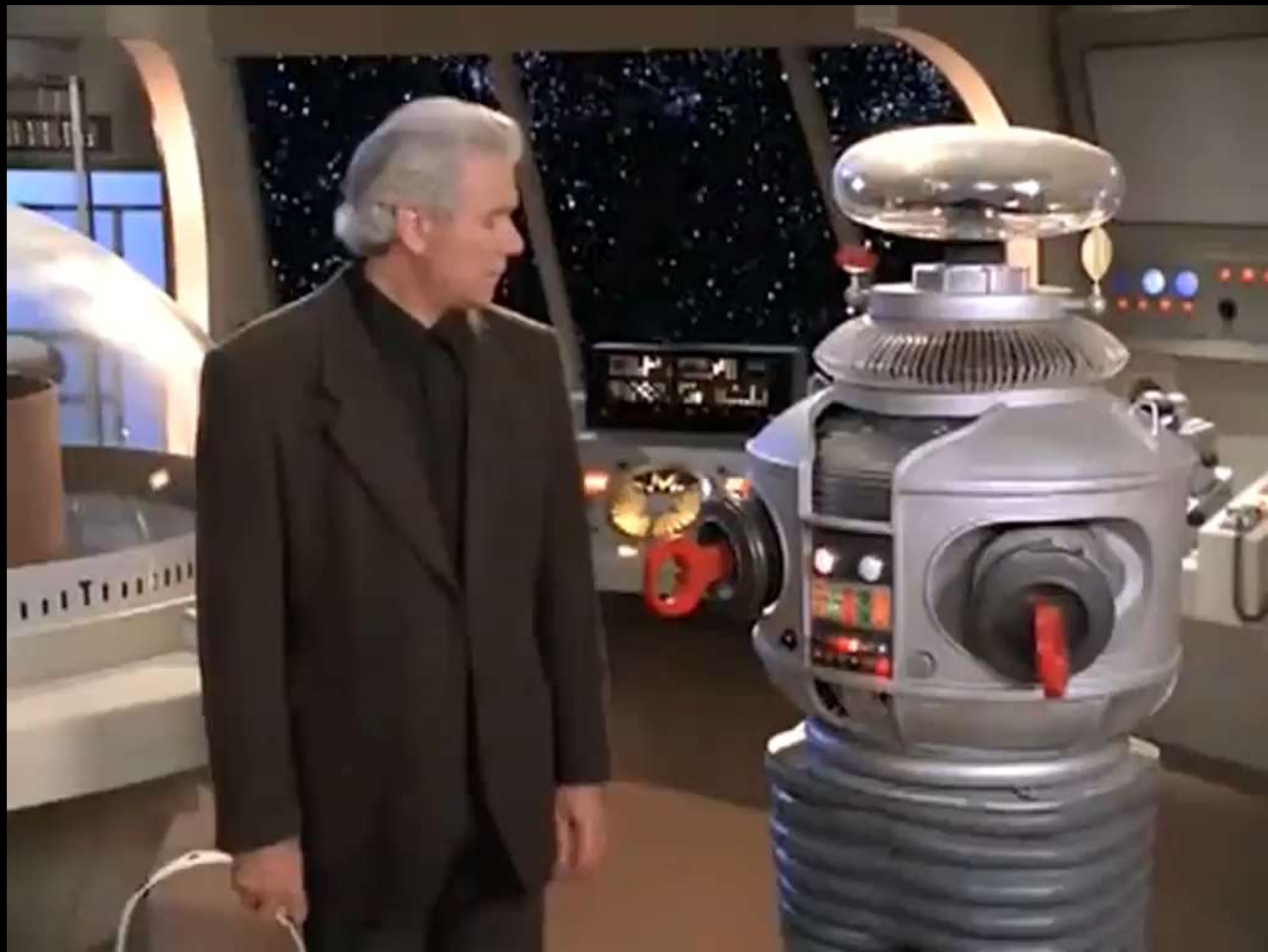


Local Superclusters

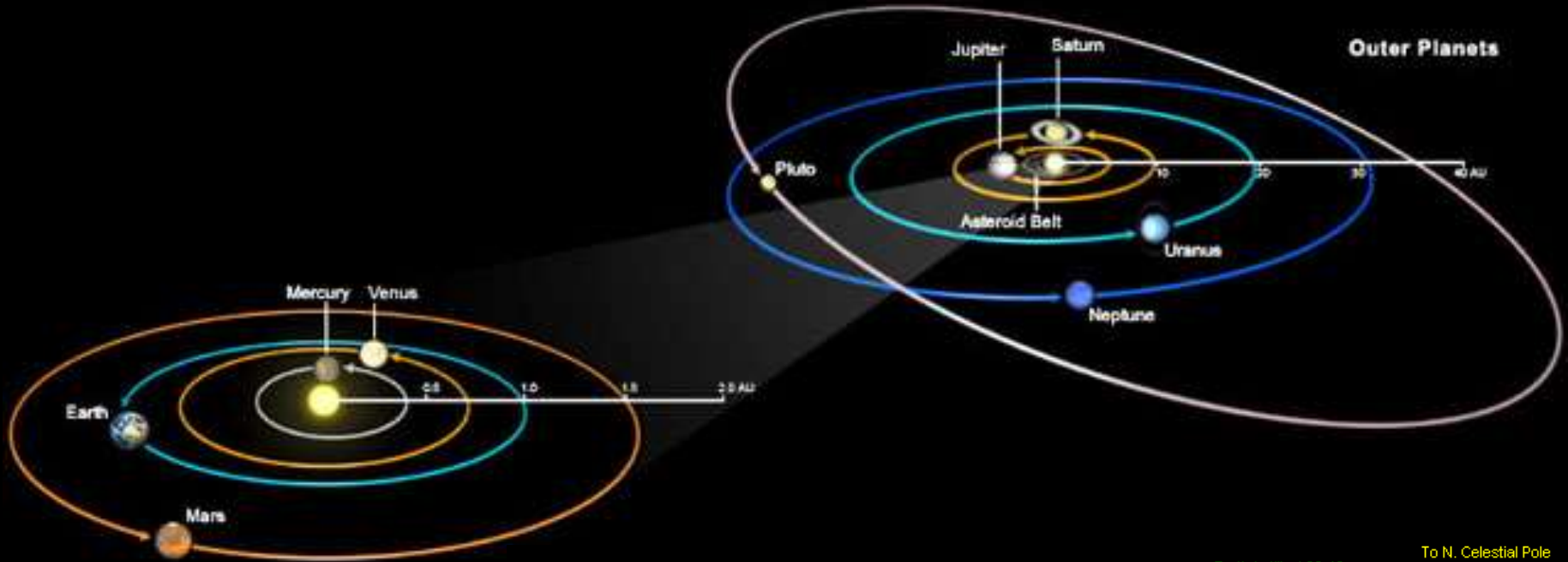


Observable Universe



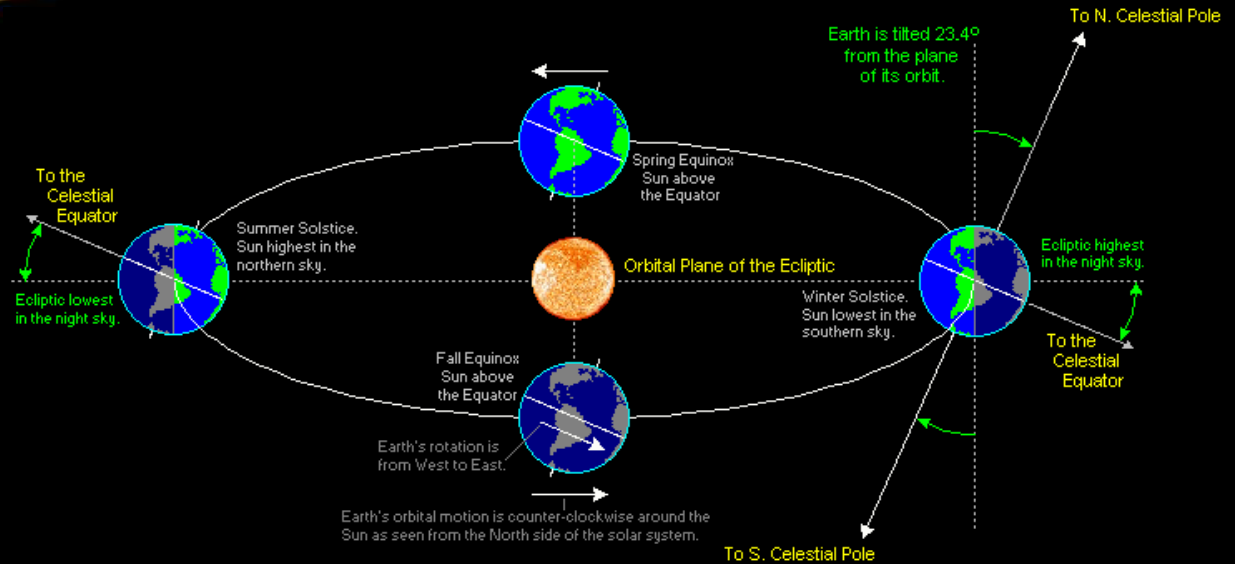


Where are we going?

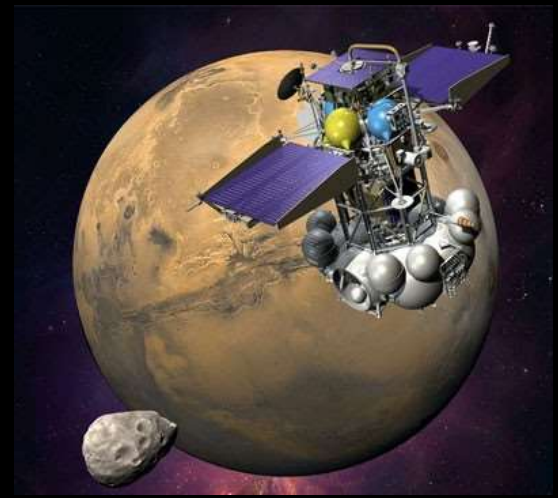
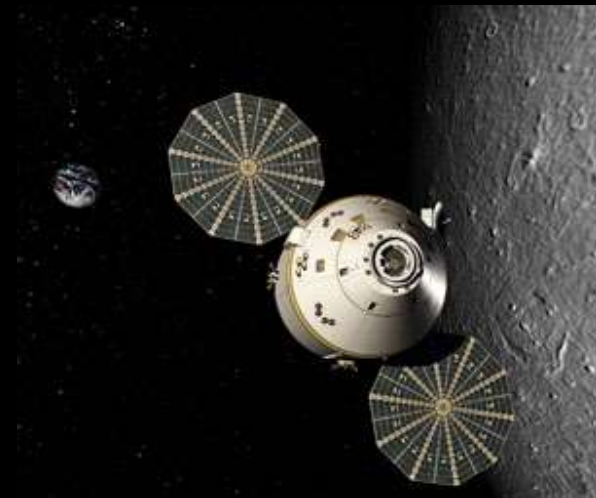
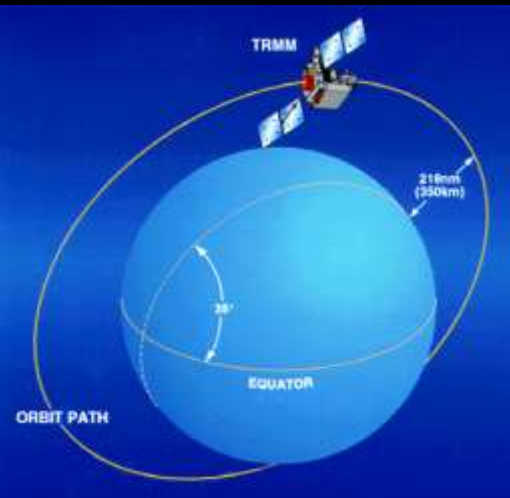
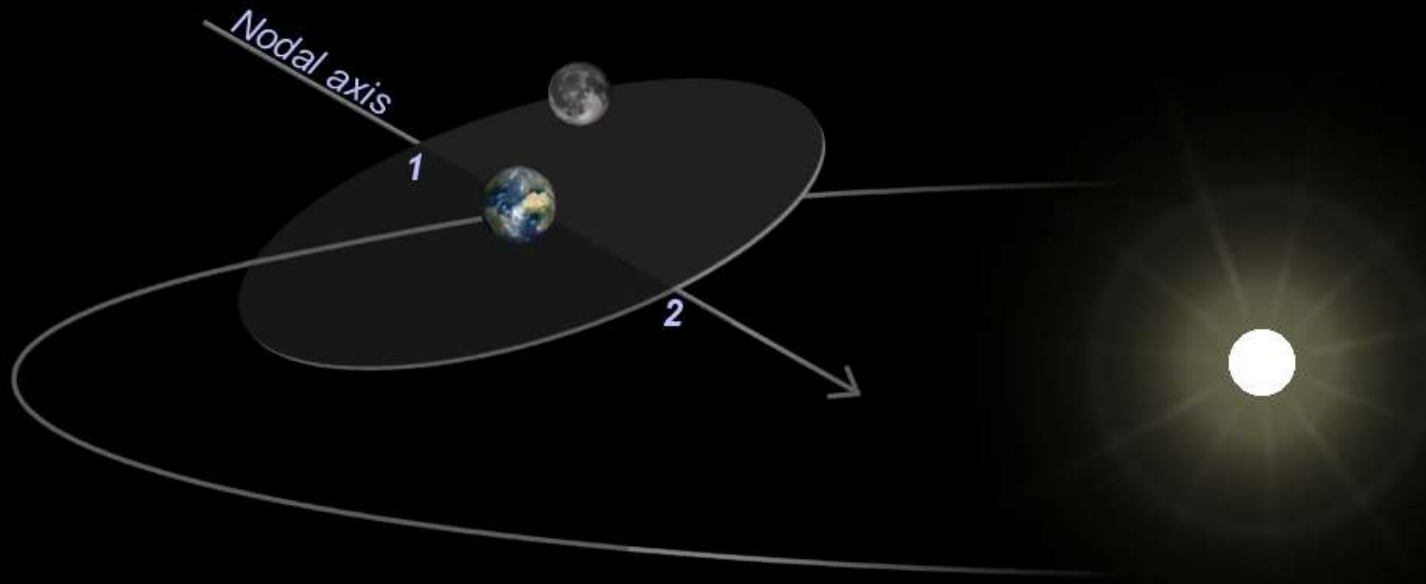


Inner Planets

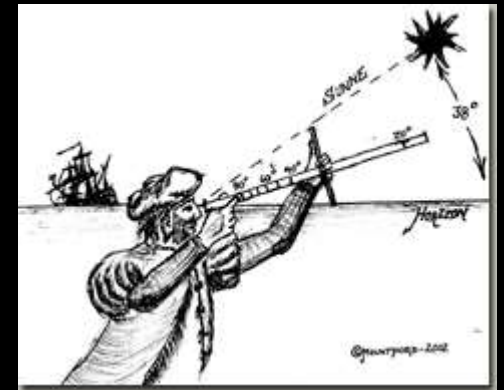
Outer Planets

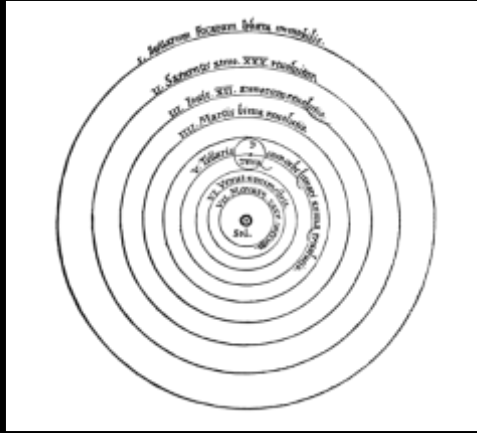


How do we get there?



Early Navigation





Nicolaus Copernicus

1473-1543

De revolutionibus orbium coelestium (1543)

- The center of the earth is not the center of the universe, but only of gravity and of the lunar sphere.
- All the spheres revolve about the sun as their midpoint, and therefore the sun is the center of the universe.
- Whatever motion appears in the firmament arises not from any motion of the firmament, but from the earth's motion. The earth together with its circumjacent elements performs a complete rotation on its fixed poles in a daily motion, while the firmament and highest heaven abide unchanged.
- What appear to us as motions of the sun arise not from its motion but from the motion of the earth and our sphere, with which we revolve about the sun like any other planet.
- The apparent retrograde and direct motion of the planets arises not from their motion but from the earth's. The motion of the earth alone, therefore, suffices to explain so many apparent inequalities in the heavens.

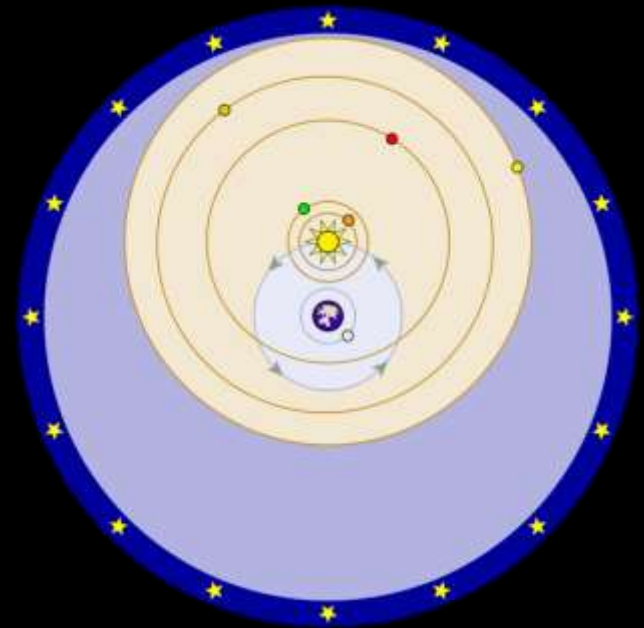


Tycho Brahe

1546-1601

Tycho's geo-heliocentric astronomy

- Danish Nobleman, Astronomer, Astrologer, Alchemist
- Built two observatories – Hven, Prague
- Accurate and Comprehensive Astronomical Observations
- Published - *De nova stella* (1573)
- Combined geometric benefits of Copernican system with philosophical benefits of the Ptolemaic system
- Assisted by Johannes Kepler





Johannes Kepler

1571-1630

Kepler's Laws

1. The orbits of planets are ellipses with the sun at one focus.
2. A line drawn from a planet to the sun sweeps out equal areas in equal intervals of time.

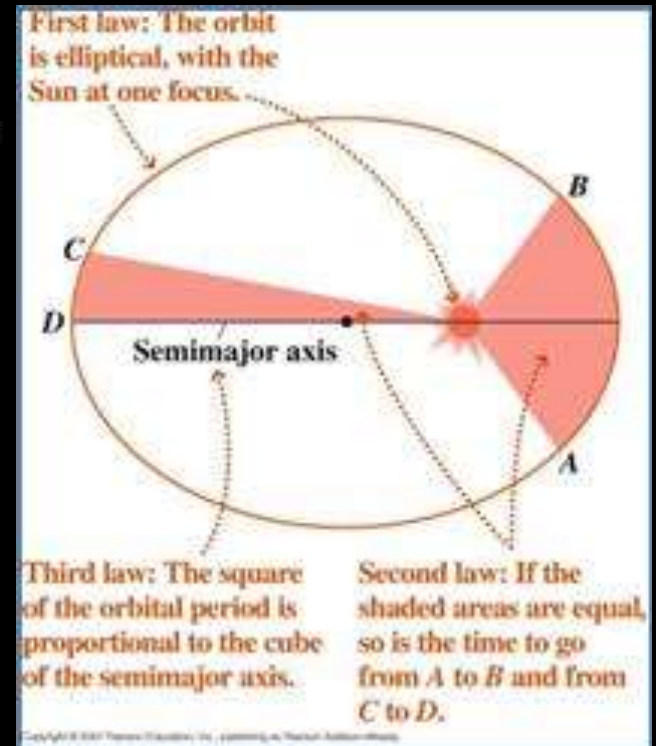
A planet must move rapidly when it is close to the sun and more slowly when it is far from the sun.

3. The square of a planet's orbital period is proportional to the cube of its average distance from the sun:

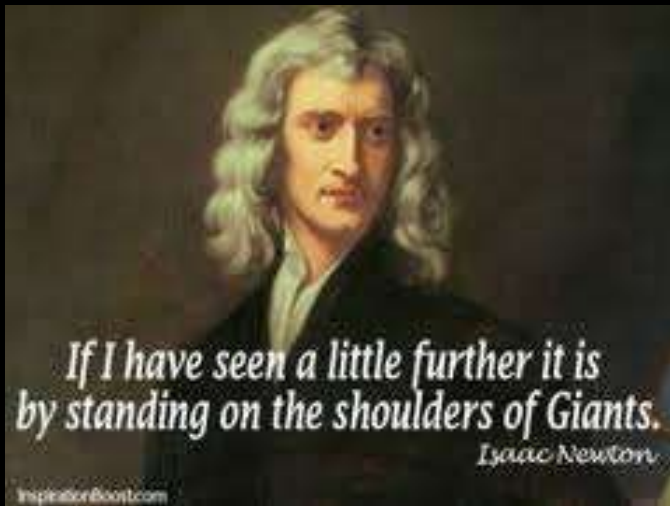
$$P_{yr}^2 = a_{AU}^3$$

(when P is in years and a in AU)

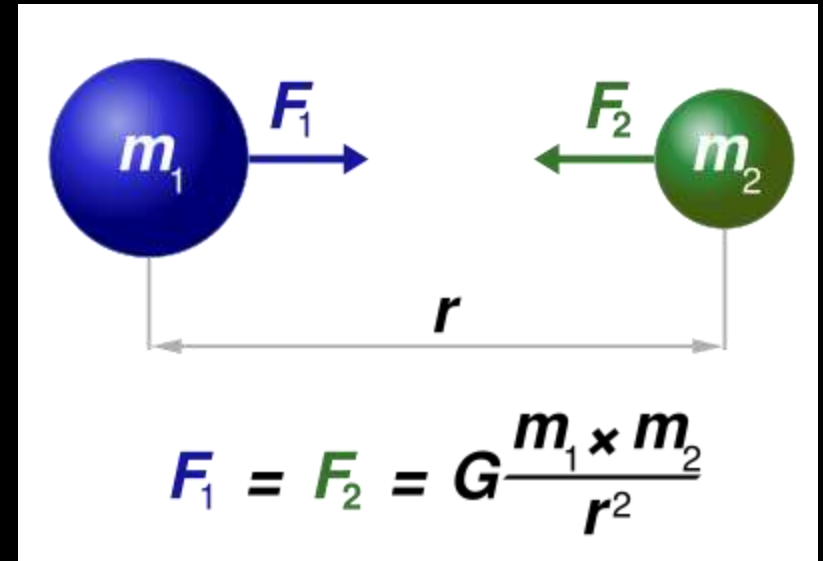
Planets in large orbits take much longer to orbit the sun than do planets in small orbits.



Issac Newton 1642-1727

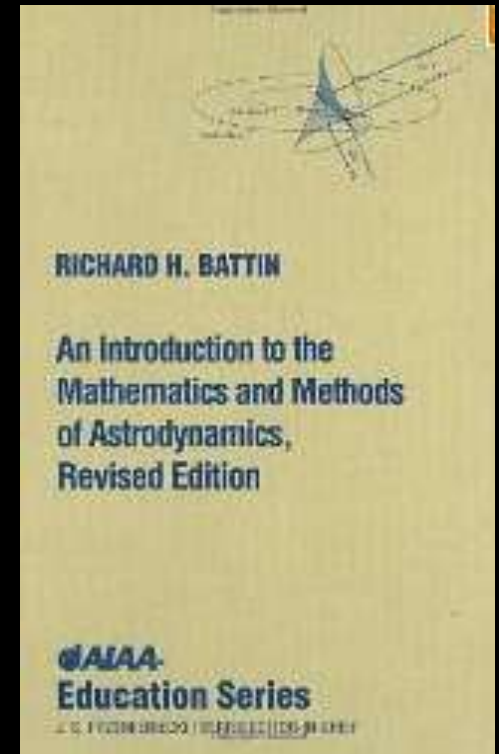


- Principia Mathematica (1687)
- Newton derived Kepler's laws of planetary motion from his mathematical description of gravity, removing the last doubts about the validity of the heliocentric model of the cosmos.





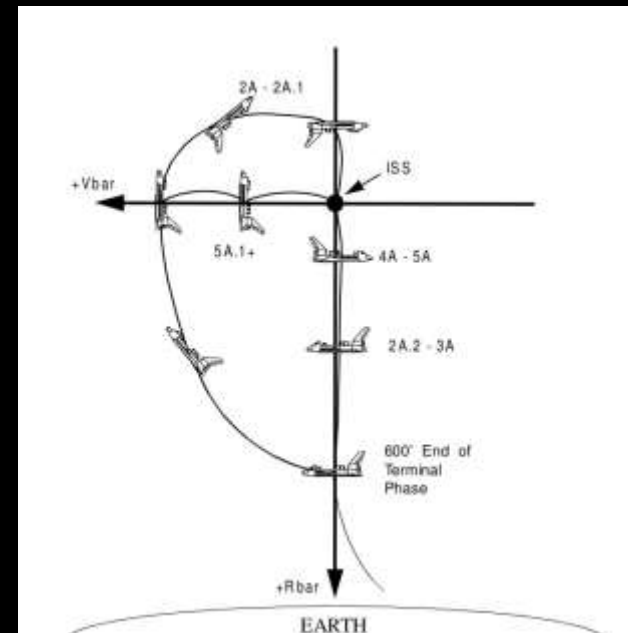
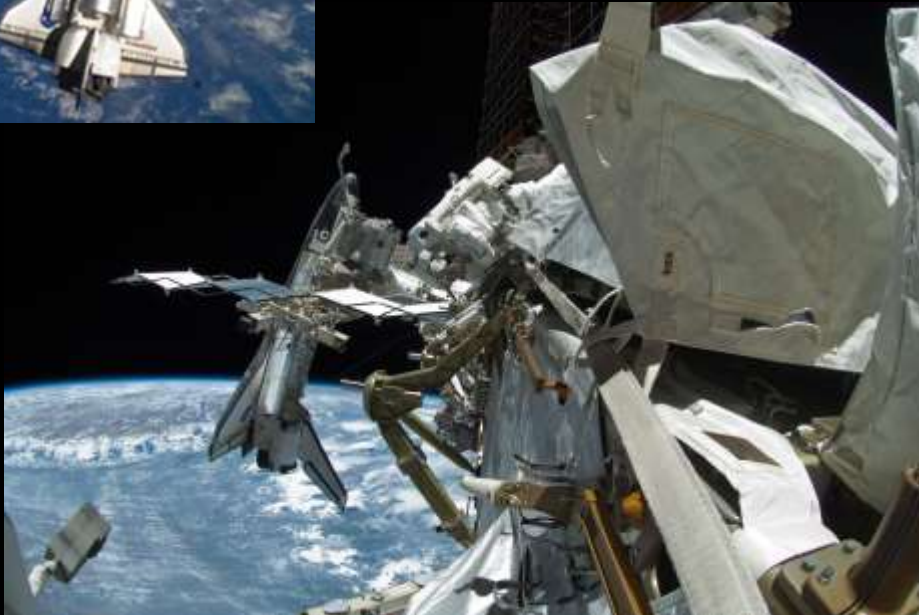
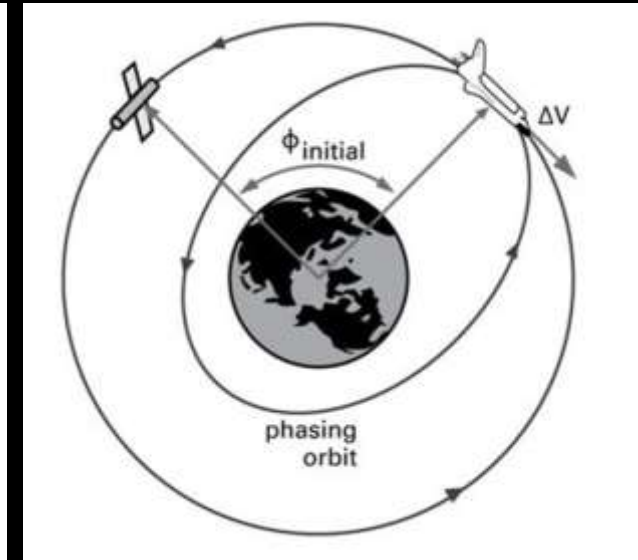
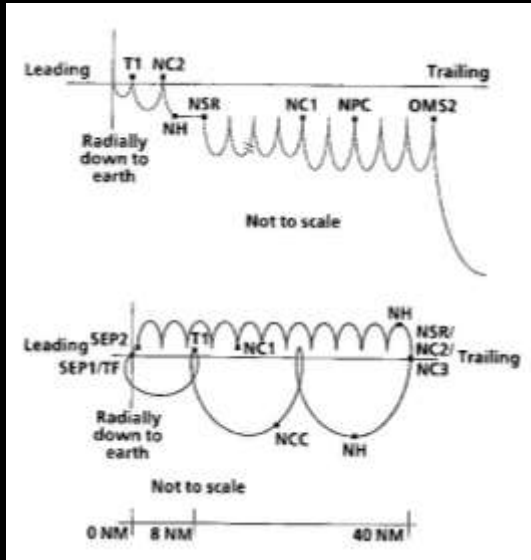
Richard Battin 1925-2014



Astronauts & Orbital Mechanics



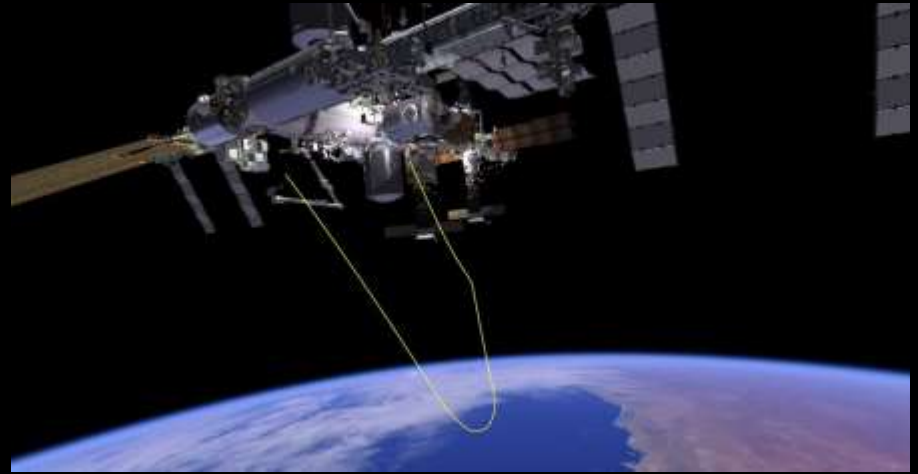
Rendezvous



EVA Rescue



EVA Rescue (2)





Elements of Astrodynamics

Launch into desired orbit

- Launch Window, Inclination
- LEO/GEO/Departure

Orbital Maneuvers

- Feasible Trajectories/Orbit Types
- Minimize Propulsion Required
- Orbit/Plane Changes

Interplanetary Transfers

- Hyperbolic Orbits
- Changing Reference Frames
- Orbital Insertion

Rendezvous/Proximity Operations

- Relative Motion

Observations/Targeting/Entry/Landing

- Ground Coverage (ground track/swath)
- Deorbit Burn

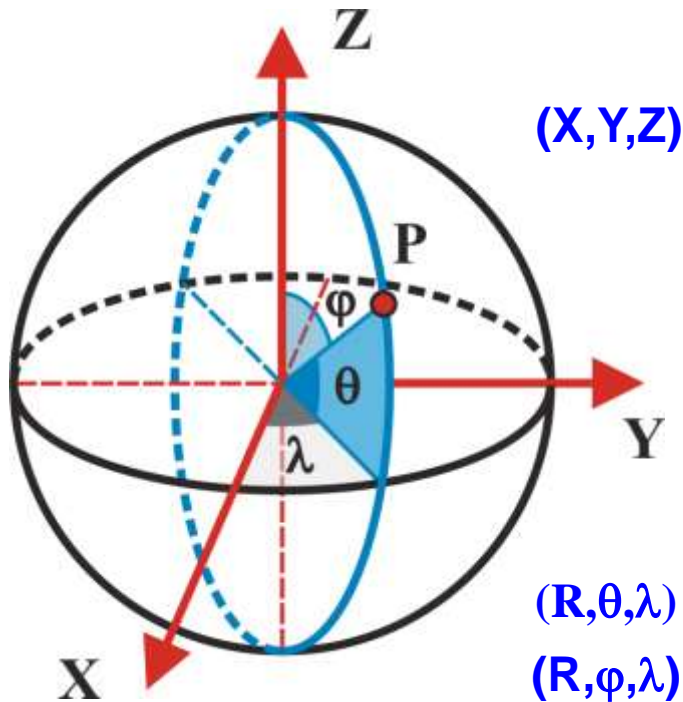
Mission to Mars (Spirit & Opportunity)

Astrodynamics

Reference Frames



Coordinate Systems



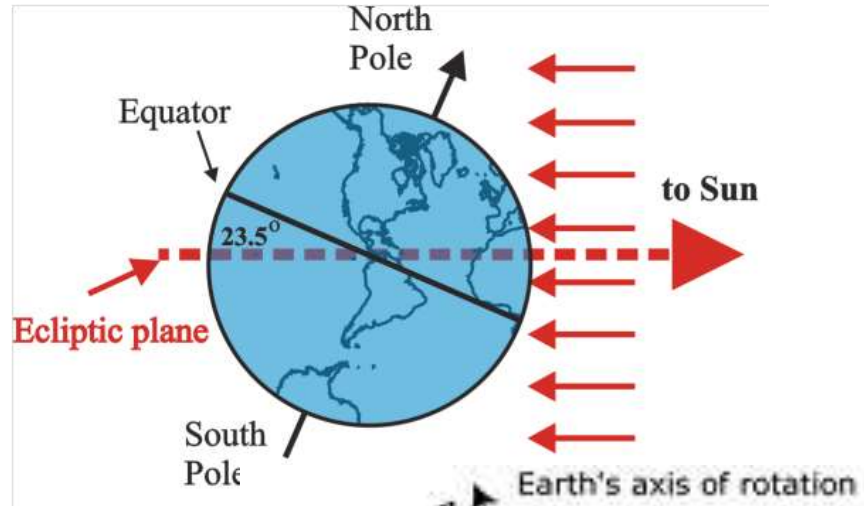
Origin?

- Center of Earth
- Sun or a Star
- Center of a planetary body
- Others....

Reference Axes

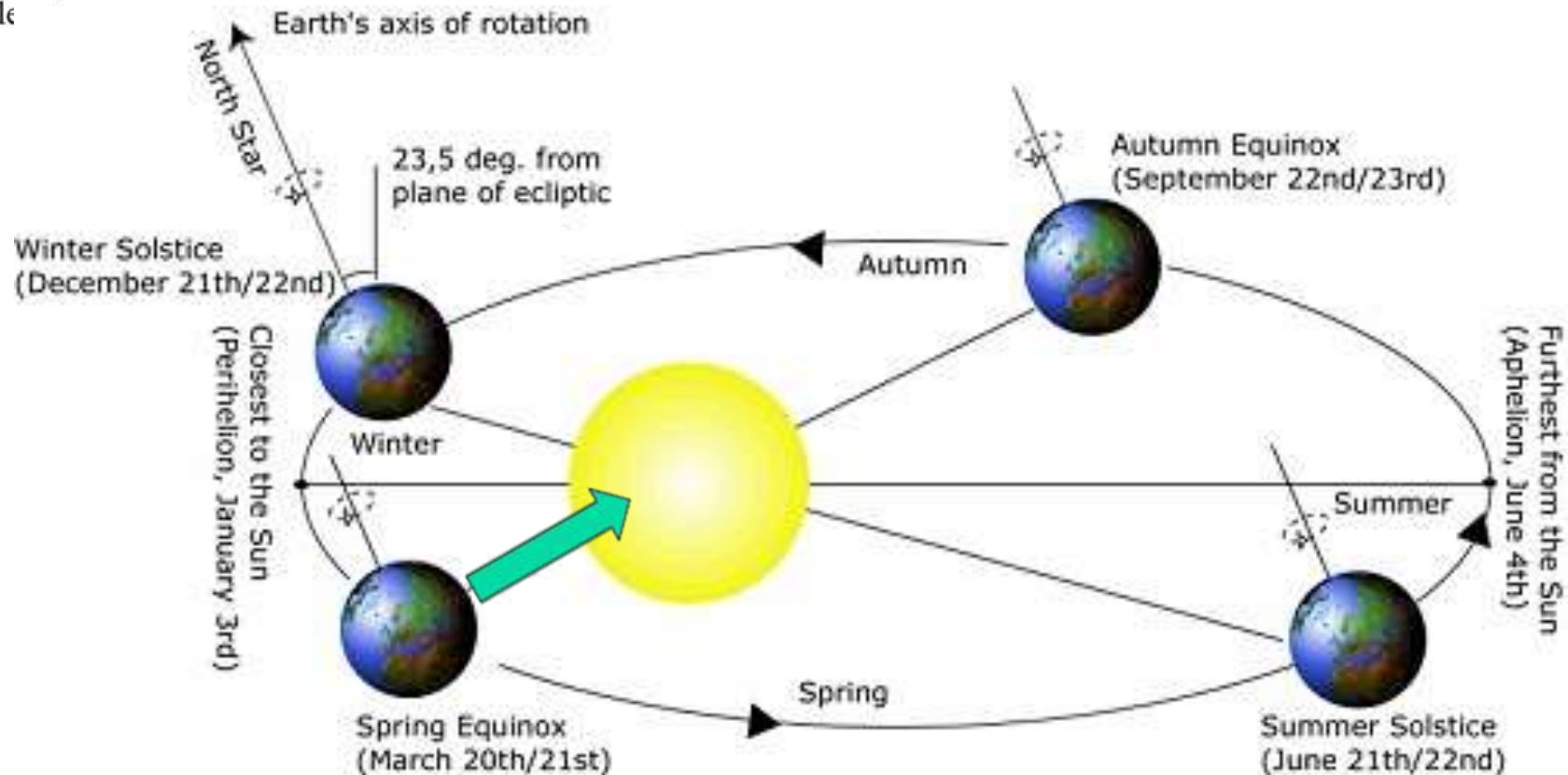
- Axis of rotation or revolution
- Earth spin axis
 - Equatorial Plane
- Plane of the Earth's orbit around the Sun
 - Ecliptic Plane
- Need to pick two axes and then 3rd one is determined

Ecliptic and Equatorial Planes



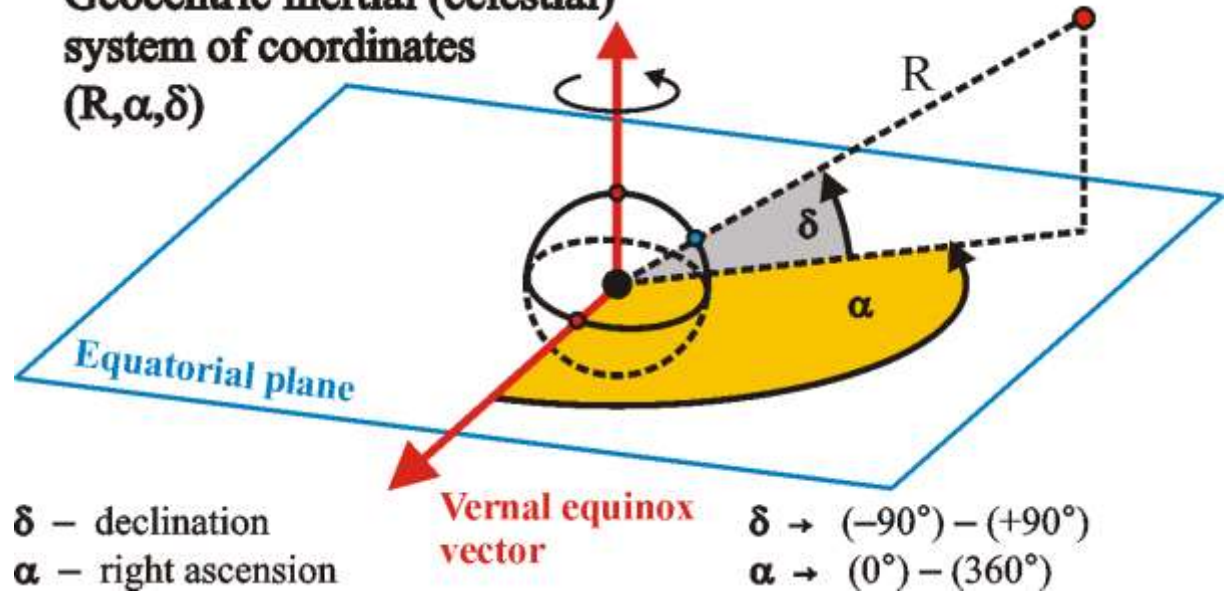
Obliquity of the Ecliptic = 23.44°
Vernal Equinox vector

- Earth to Sun on March 21st
- Planes intersect @ Equinox

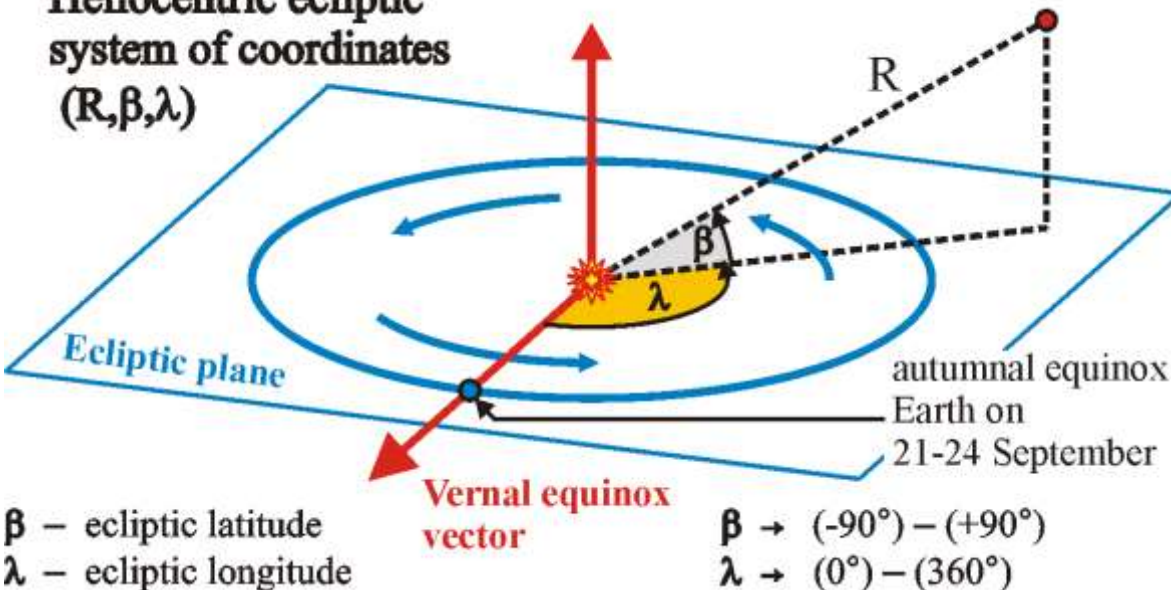


Inertial Coordinates

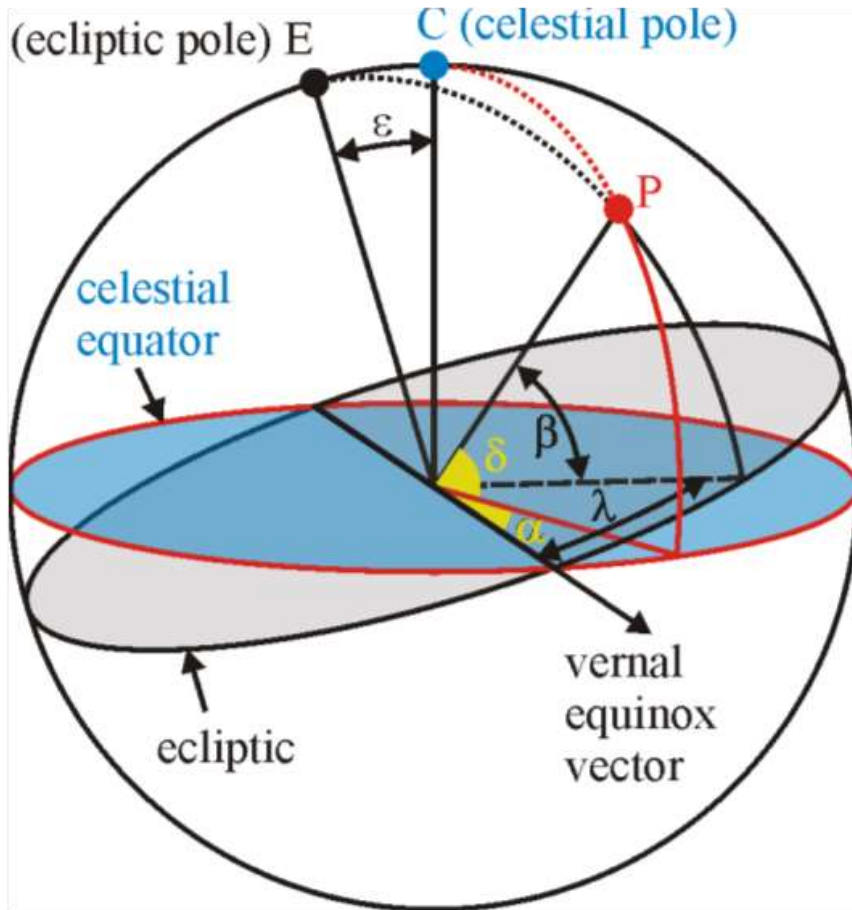
Geocentric inertial (celestial)
system of coordinates
(R, α, δ)



Heliocentric ecliptic
system of coordinates
(R, β, λ)



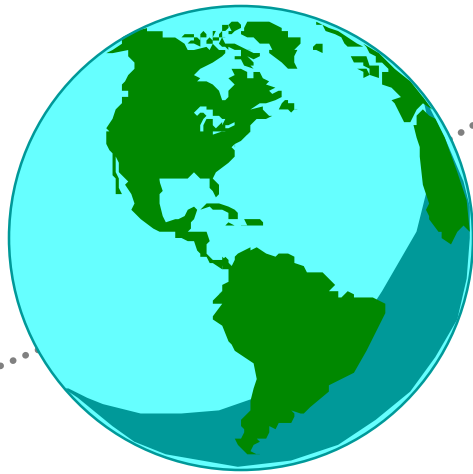
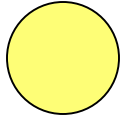
Relationship between Coordinate Frames



$$\begin{aligned} \sin \beta &= \sin \delta \cos \epsilon - \cos \delta \sin \epsilon \sin \alpha \\ \cos \beta \cos \lambda &= \cos \delta \cos \alpha \\ \cos \beta \sin \lambda &= \sin \delta \sin \epsilon + \cos \delta \cos \epsilon \sin \alpha \end{aligned}$$

$$\begin{aligned} \sin \delta &= \sin \beta \cos \epsilon + \cos \beta \sin \epsilon \sin \lambda \\ \cos \delta \cos \alpha &= \cos \beta \cos \lambda \\ \cos \delta \sin \alpha &= -\sin \beta \sin \epsilon + \cos \beta \cos \epsilon \sin \lambda \end{aligned}$$

Solar and Sidereal Time



The Sun

**Drifts east in the sky $\sim 1^\circ$ per day.
Rises 0.066 hours later each day.
(because the earth is orbiting)**

The Earth...

**Rotates 360° in 23.934 hours
(Celestial or “Sidereal” Day)
Rotates $\sim 361^\circ$ in 24.000 hours
(Noon to Noon or “Solar” Day)**

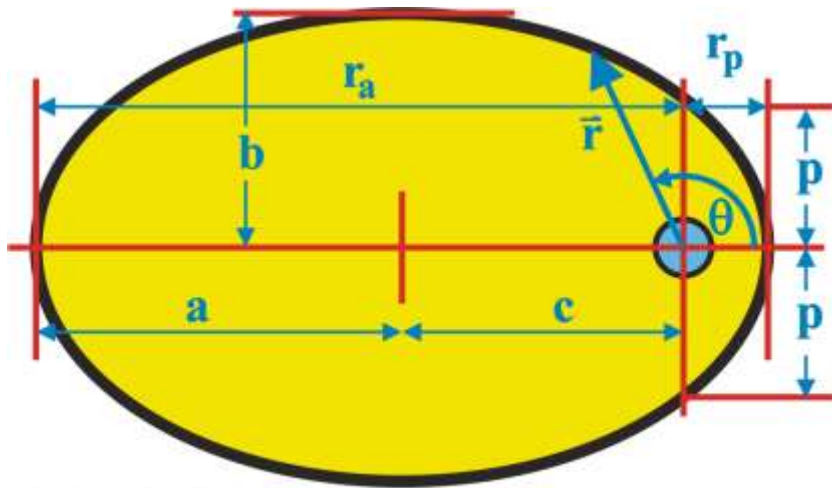
**Satellites orbits are aligned to the
Sidereal day – *not* the solar day**

Astrodynamics

Orbital Elements

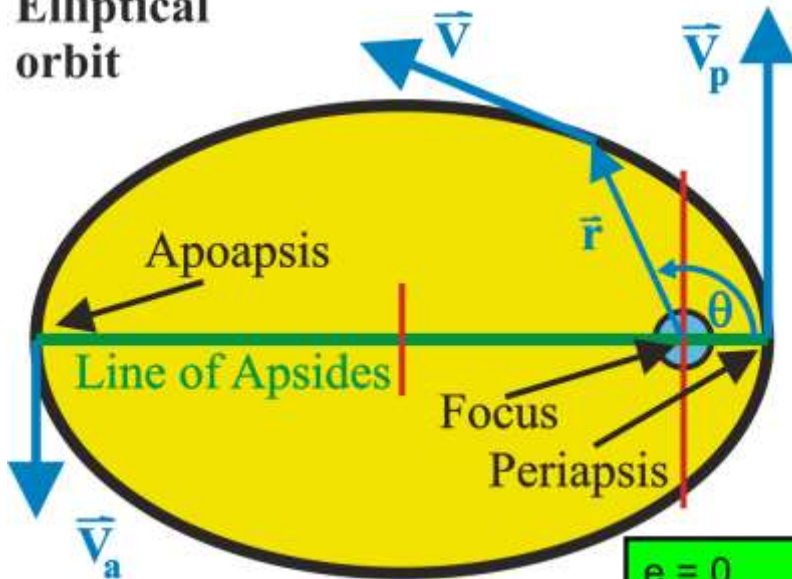


Properties of Orbits



- **a** is the semimajor axis;
- **b** is the semiminor axis;
- $r_{\text{MAX}} = r_a$, $r_{\text{MIN}} = r_p$ are the maximum and minimum radius-vectors;
- **c** is the distance between the focus and the center of the ellipse;
- $e = c/a$ is eccentricity

Elliptical orbit



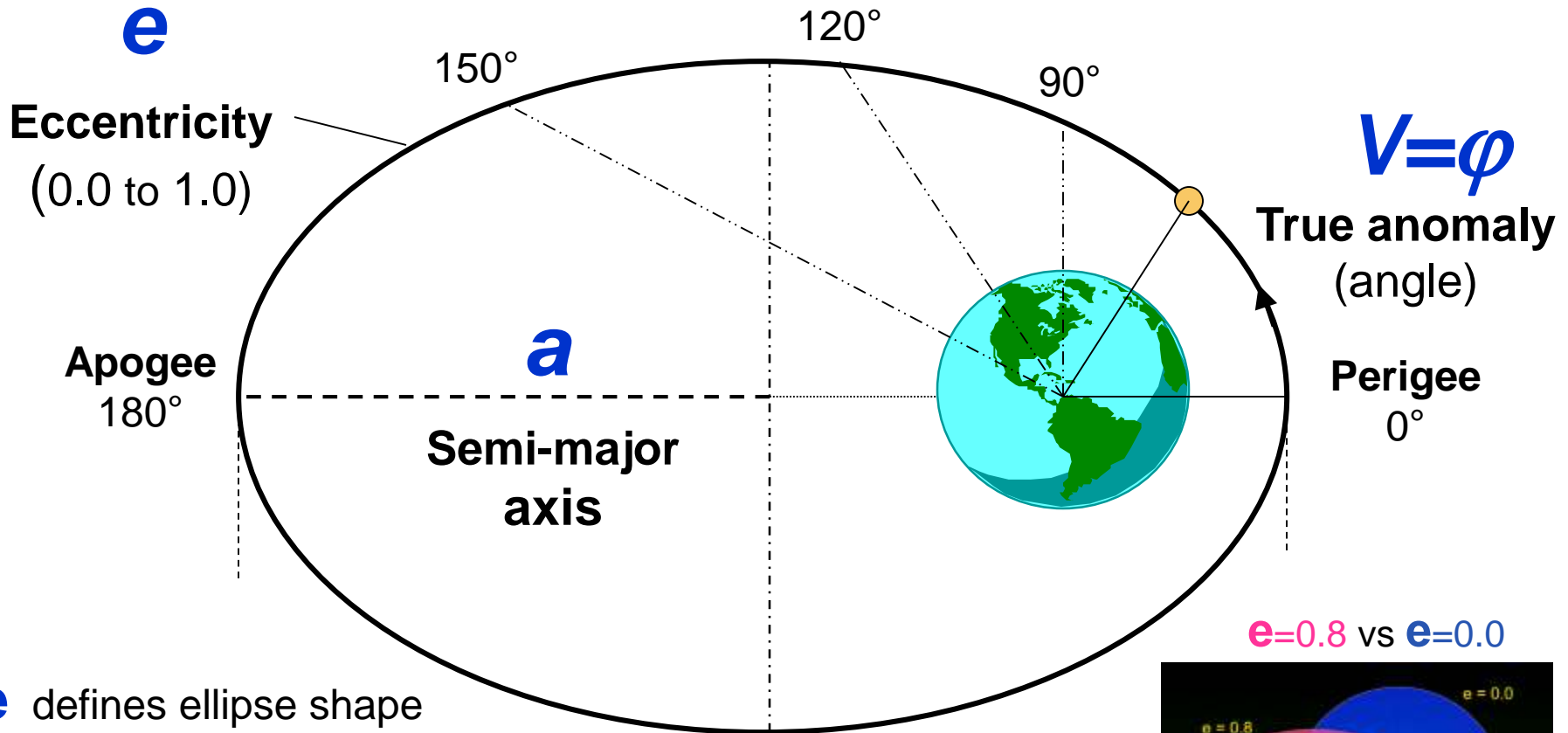
$$\left(\frac{b}{a}\right)^2 = 1 - e^2$$

- **2p** is the latus rectum
(*latus = side, rectum = straight*)
- **p** — semilatus rectum or semiparameter
- **A = πab** is the area of the ellipse

$e = 0$	→	circle
$e < 1$	→	ellipse
$e = 1$	→	parabola
$e > 1$	→	hyperbola

$$\frac{p}{r} = 1 + e \cos \theta$$

Orbital Elements

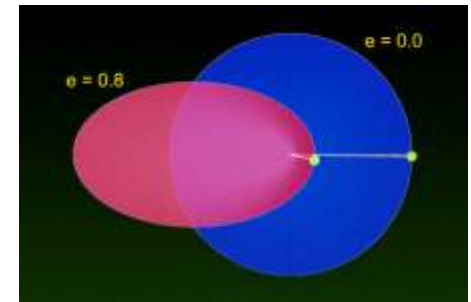


e defines ellipse shape

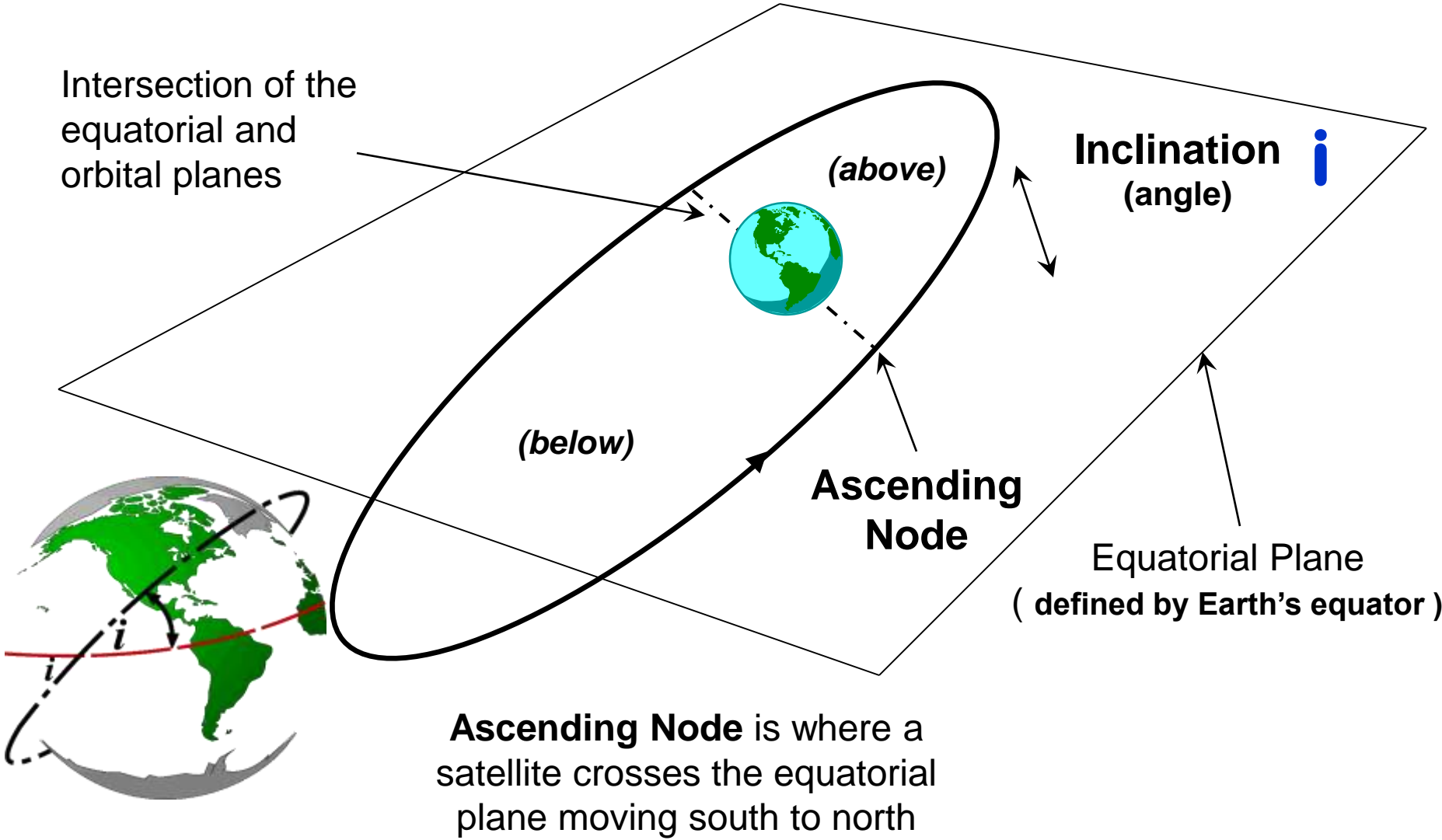
a defines ellipse size

V/ϕ defines satellite angle from perigee

$e=0.8$ vs $e=0.0$



Inclination i

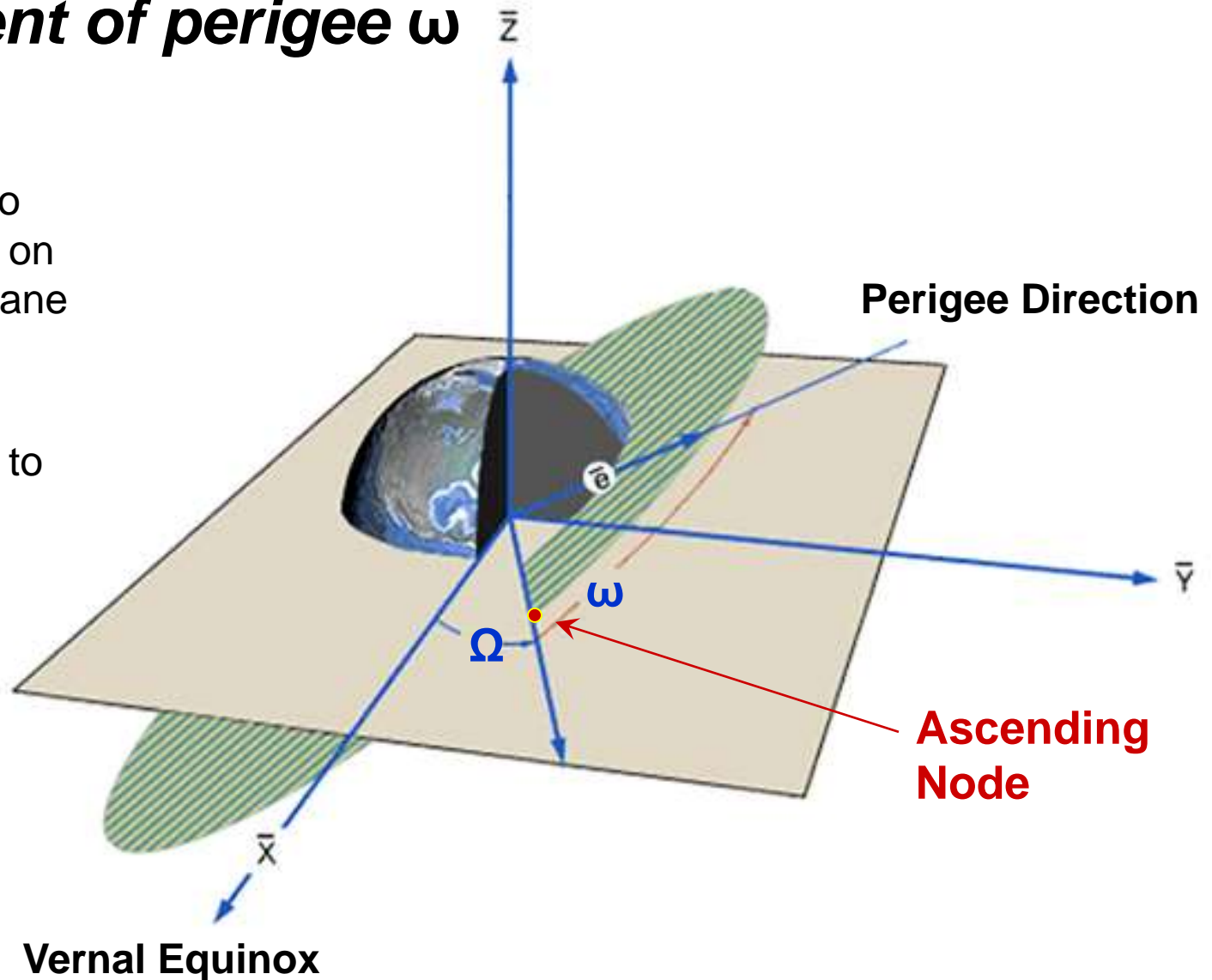


Ascending Node is where a satellite crosses the equatorial plane moving south to north

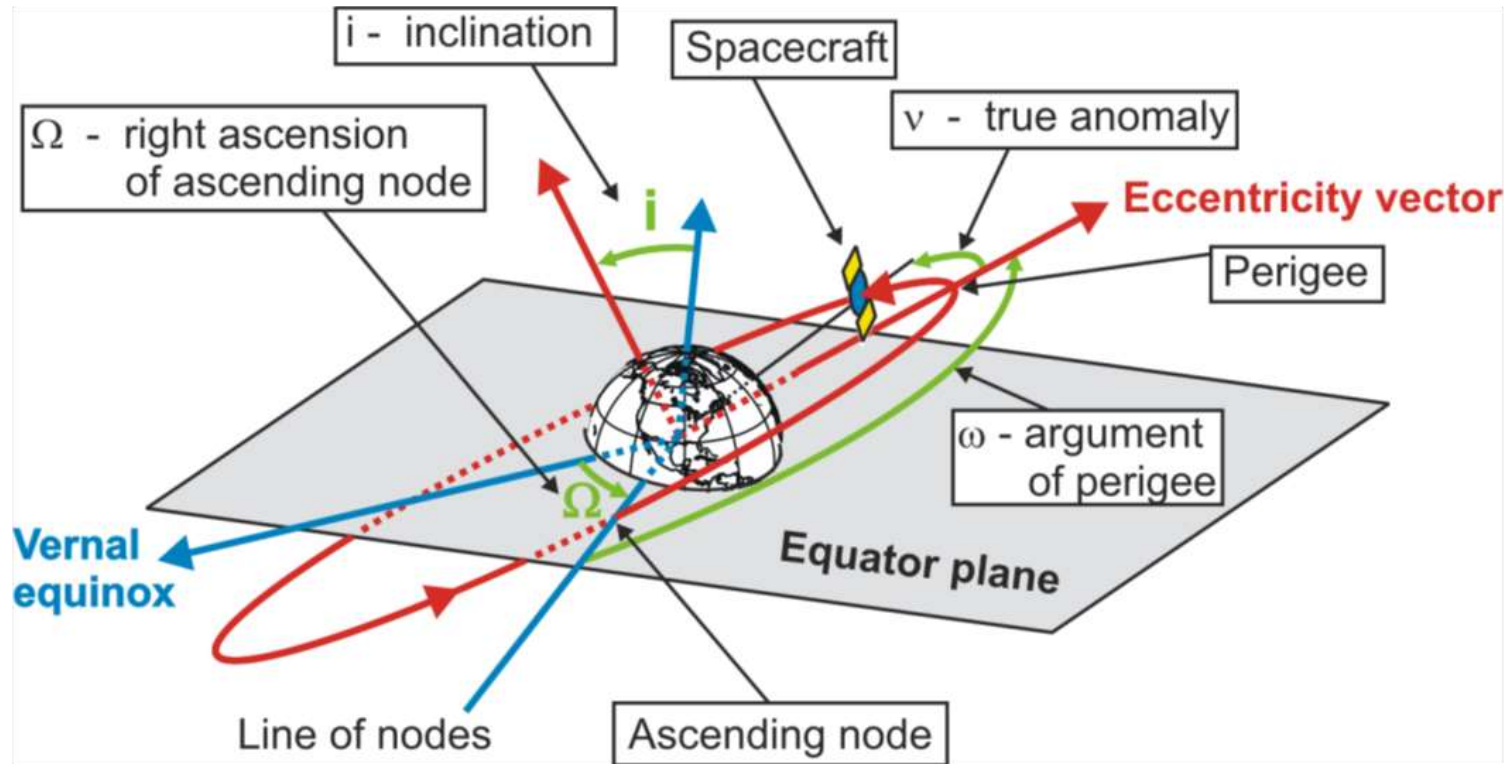
Right Ascension of the ascending node Ω and Argument of perigee ω

Ω = angle from vernal equinox to ascending node on the equatorial plane

ω = angle from ascending node to perigee on the orbital plane



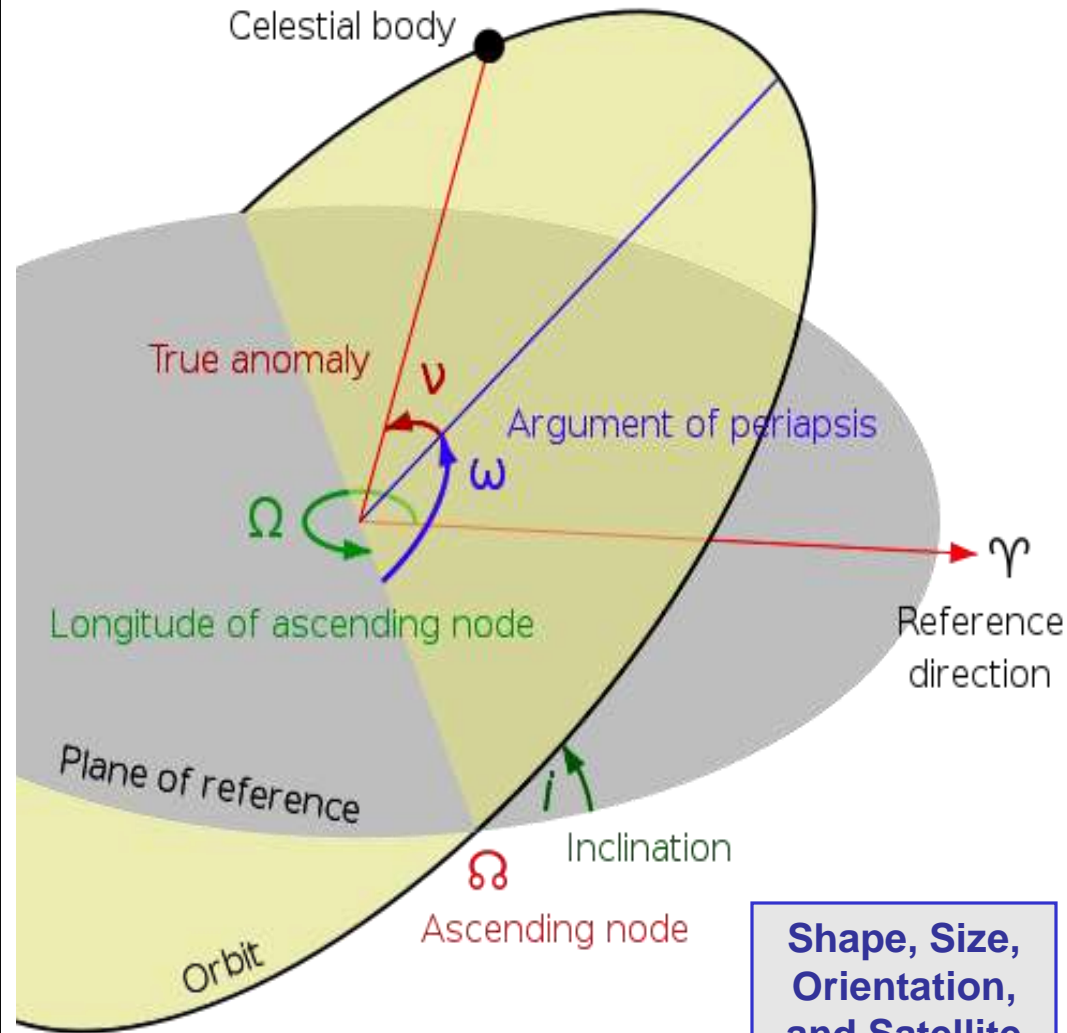
Orbital Elements



- a - semi-major axis
- e - eccentricity
- i - inclination
- Ω - right ascension of ascending node
- ω - argument of perigee
- v - true anomaly (also φ)

The Six Orbital Elements

- a** = **Semi-major axis** (usually in kilometers or nautical miles)
- e** = **Eccentricity** (of the elliptical orbit)
- v/ϕ** = **True anomaly** The angle between perigee and satellite in the orbital plane at a specific time
- i** = **Inclination** The angle between the orbital and equatorial planes
- Ω** = **Right Ascension (longitude) of the ascending node** The angle from the Vernal Equinox vector to the ascending node on the equatorial plane
- ω** = **Argument of perigee** The angle measured between the ascending node and perigee



Shape, Size, Orientation, and Satellite Location.

Two Line Orbital Elements

N ASA and NORAD Standard for specifying orbits of Earth-orbiting satellites

ISS (ZARYA)

```
1 25544U 98067A 08264.51782528 -.00002182 00000-0 -11606-4 0 2927
2 25544 51.6416 247.4627 0006703 130.5360 325.0288 15.72125391563537
```

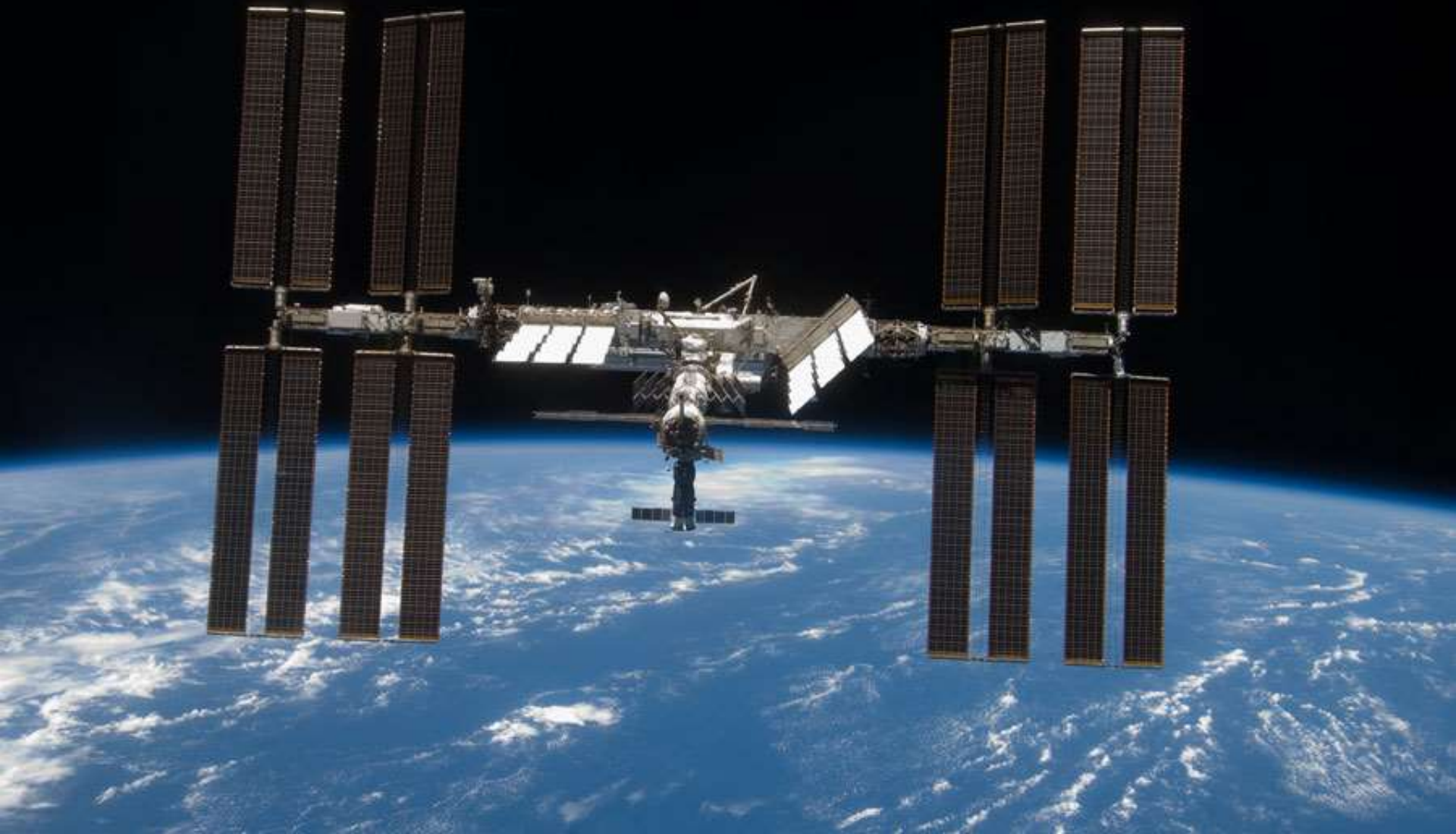
Field	Columns	Content	Example
1	01-01	Line number	1
2	03-07	Satellite number	25544
3	08-08	Classification (U=Unclassified)	U
4	10-11	International Designator (Last two digits of launch year)	98
5	12-14	International Designator (Launch number of the year)	067
6	15-17	International Designator (Piece of the launch)	A
7	19-20	Epoch Year (Last two digits of year)	08
8	21-32	Epoch (Day of the year and fractional portion of the day)	264.51782528
9	34-43	First Time Derivative of the Mean Motion divided by two ^[2]	-.00002182
10	45-52	Second Time Derivative of Mean Motion divided by six (decimal point assumed)	00000-0
11	54-61	BSTAR drag term (decimal point assumed) ^[2]	-11606-4
12	63-63	The number 0 (Originally this should have been "Ephemeris type")	0
13	65-68	Element set number . incremented when a new TLE is generated for this object. ^[2]	292
14	69-69	Checksum (Modulo 10)	7

Field	Columns	Content	Example
1	01-01	Line number	2
2	03-07	Satellite number	25544
3	09-16	Inclination [Degrees]	51.6416
4	18-25	Right Ascension of the Ascending Node [Degrees]	247.4627
5	27-33	Eccentricity (decimal point assumed)	0006703
6	35-42	Argument of Perigee [Degrees]	130.5360
7	44-51	Mean Anomaly [Degrees]	325.0288
8	53-63	Mean Motion [Revs per day]	15.72125391
9	64-68	Revolution number at epoch [Revs]	56353
10	69-69	Checksum (Modulo 10)	7

Ref: http://en.wikipedia.org/wiki/Two-line_element_set

Astrodynamics

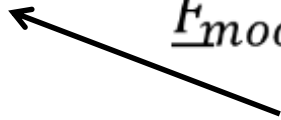
Equations of Motion



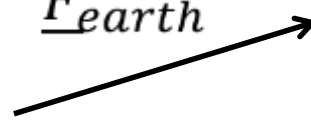
Integrating Multi-Body Dynamics



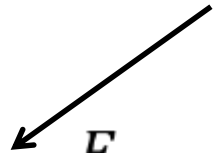
\underline{F}_{moon}



\underline{F}_{earth}



\underline{F}_{sun}



$$\underline{\ddot{r}}_i = \sum_{j=1}^N \frac{-GM_j(\underline{r}_i - \underline{r}_j)}{r_{ij}^3}$$

$$\underline{V}(t) = \underline{V}(t_0) + \int_{t_0}^t \underline{\ddot{r}}_i(t) dt$$

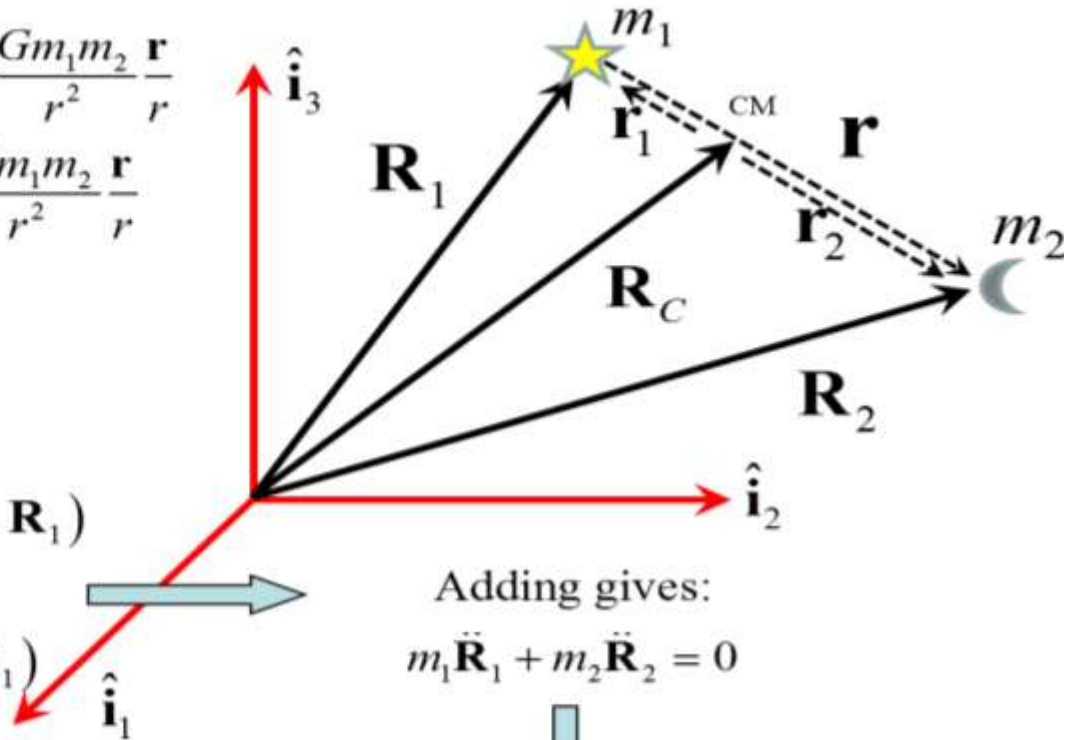
$$\underline{X}(t) = \underline{X}(t_0) + \int_{t_0}^t \underline{V}(t) dt$$

Equations of Motion – The 2-Body Problem

Force on m_2 due to m_1 is $\mathbf{F}_{21} = -\frac{Gm_1m_2}{r^2} \frac{\mathbf{r}}{r}$

Force on m_1 due to m_2 is $\mathbf{F}_{12} = \frac{Gm_1m_2}{r^2} \frac{\mathbf{r}}{r}$

where $\mathbf{r} = \mathbf{R}_2 - \mathbf{R}_1$



$$\begin{cases} \mathbf{F}_{21} = m_2 \ddot{\mathbf{R}}_2 = -\frac{Gm_1m_2}{|\mathbf{R}_2 - \mathbf{R}_1|^3} (\mathbf{R}_2 - \mathbf{R}_1) \\ \mathbf{F}_{12} = m_1 \ddot{\mathbf{R}}_1 = \frac{Gm_1m_2}{|\mathbf{R}_2 - \mathbf{R}_1|^3} (\mathbf{R}_2 - \mathbf{R}_1) \end{cases}$$

Adding gives:

$$m_1 \ddot{\mathbf{R}}_1 + m_2 \ddot{\mathbf{R}}_2 = 0$$

Center of mass position

$$(m_1 + m_2) \ddot{\mathbf{R}}_C = m_1 \ddot{\mathbf{R}}_1 + m_2 \ddot{\mathbf{R}}_2 = 0$$

$$(m_1 + m_2) \ddot{\mathbf{R}}_C = 0$$



$$\ddot{\mathbf{R}}_C = 0 \quad \dot{\mathbf{R}}_C = \mathbf{v}_{co} \quad \mathbf{R}_C = \mathbf{v}_{co}t + \mathbf{R}_{C0}$$

Center of mass moves at constant velocity.

Equations of Motion (2)

$$\ddot{\mathbf{R}}_2 - \ddot{\mathbf{R}}_1 = -\frac{G(m_1 + m_2)}{|\mathbf{R}_2 - \mathbf{R}_1|^3}(\mathbf{R}_2 - \mathbf{R}_1) = -\frac{\mu}{|\mathbf{R}_2 - \mathbf{R}_1|^3}(\mathbf{R}_2 - \mathbf{R}_1)$$

$$\mu = G(m_1 + m_2)$$

for a S/C-Earth two body problem

$$m_1 = m_E \gg m_2 \rightarrow \boxed{\mu_E = Gm_1 = 398,600.441 \text{ km}^3 / \text{s}^2}$$

$$\mathbf{r} = \mathbf{R}_2 - \mathbf{R}_1 \rightarrow \boxed{\ddot{\mathbf{r}} = -\frac{\mu}{r^3}\mathbf{r}} \quad \text{Fundamental Equation (\#1)}$$

The motion of each body can be broken out as,

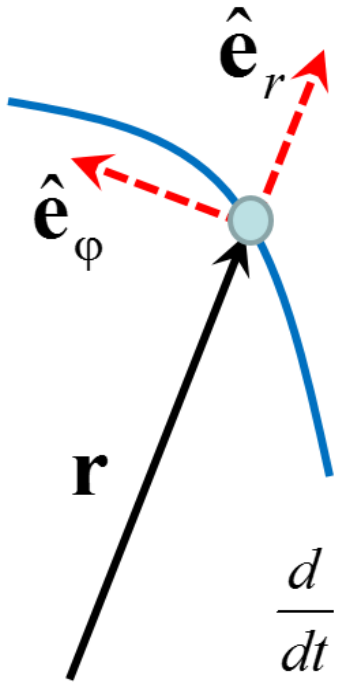
$$\mathbf{r} = \mathbf{r}_2 - \mathbf{r}_1 \rightarrow \mathbf{r}_1 = -\frac{m_2}{(m_1 + m_2)}\mathbf{r}, \quad \mathbf{r}_2 = \frac{m_1}{(m_1 + m_2)}\mathbf{r}$$

Differentiating
each gives:

$$\ddot{\mathbf{r}}_1 = -\frac{\mu_1}{r_1^3}\mathbf{r}_1, \quad \ddot{\mathbf{r}}_2 = -\frac{\mu_2}{r_2^3}\mathbf{r}_2$$

Relative to the Center of Mass, each body behaves similarly.

Equations of Motion - Energy



$$\mathbf{r} = r \hat{\mathbf{e}}_r \quad \dot{\mathbf{r}} = \dot{r} \hat{\mathbf{e}}_r + \boldsymbol{\omega} \times r \hat{\mathbf{e}}_r = \dot{r} \hat{\mathbf{e}}_r + r \dot{\phi} \hat{\mathbf{e}}_\phi$$

$$\ddot{\mathbf{r}} \cdot \dot{\mathbf{r}} = -\frac{\mu}{r^3} \mathbf{r} \cdot \dot{\mathbf{r}} = -\frac{\mu}{r^3} (r \dot{r}) = -\frac{\mu \dot{r}}{r^2} = \frac{d}{dt} \left(\frac{\mu}{r} \right)$$

Also note that, $\ddot{\mathbf{r}} \cdot \dot{\mathbf{r}} = \frac{d}{dt} \left(\frac{1}{2} \dot{\mathbf{r}} \cdot \dot{\mathbf{r}} \right) = \frac{d}{dt} \left(\frac{1}{2} v^2 \right)$

Fundamental equation (#2)

$$\frac{d}{dt} \left(\frac{1}{2} v^2 - \frac{\mu}{r} \right) = 0 \rightarrow$$

$$\frac{1}{2} v^2 - \frac{\mu}{r} = \mathcal{E}$$

(Energy equation)

Kinetic Energy

Potential Energy

Example: Escape velocity allows you to reach $r = \infty$ with $v = 0$

$$\frac{1}{2} v^2 - \frac{\mu}{r} = \mathcal{E} = 0 \rightarrow v_{esc} = \sqrt{\frac{2\mu}{r}}$$

Equations of Motion – Angular Momentum

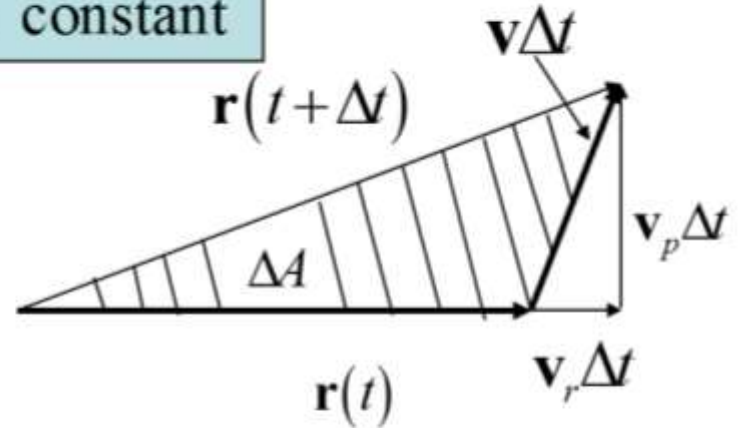
Fundamental
equation (#3)

$$\frac{d}{dt}(\mathbf{r} \times \dot{\mathbf{r}}) = \underbrace{\dot{\mathbf{r}} \times \dot{\mathbf{r}}}_0 + \mathbf{r} \times \ddot{\mathbf{r}} = -\mathbf{r} \times \left(\frac{\mu}{r^3} \mathbf{r} \right) = 0$$

$\mathbf{r} \times \dot{\mathbf{r}} = \mathbf{h} =$ angular momentum vector = constant

(it provides three constants)

$$\Delta A = \frac{1}{2}(r + v_r \Delta t) v_p \Delta t - \frac{1}{2}(v_r \Delta t)(v_p \Delta t)$$



$$\frac{dA}{dt} = \lim_{\Delta t \rightarrow 0} \frac{\Delta A}{\Delta t} = \lim_{\Delta t \rightarrow 0} \left[\frac{1}{2}(r + v_r \Delta t) v_p - \frac{1}{2} v_r v_p \Delta t \right] = \frac{1}{2} r v_p = \frac{1}{2} |\mathbf{r} \times \mathbf{v}|$$

$$2 \frac{dA}{dt} = |\mathbf{r} \times \mathbf{v}| = |\mathbf{r} \times \dot{\mathbf{r}}| = h \quad \leftrightarrow \quad \text{Kepler's 2}^{\text{nd}} \text{ law!}$$

(Sweeps out equal areas in equal times!)

Equations of Motion - Eccentricity Vector

$$\begin{aligned}
 \frac{d}{dt}(\dot{\mathbf{r}} \times \mathbf{h}) &= \ddot{\mathbf{r}} \times \mathbf{h} + \dot{\mathbf{r}} \times \underbrace{\dot{\mathbf{h}}}_{\mathbf{0}} = \ddot{\mathbf{r}} \times \mathbf{h} = \\
 &= -\frac{\mu}{r^3}(\mathbf{r} \times \mathbf{h}) = -\frac{\mu}{r^3}[\mathbf{r} \times (\mathbf{r} \times \dot{\mathbf{r}})] = -\frac{\mu}{r^3}[(\mathbf{r} \cdot \dot{\mathbf{r}})\mathbf{r} - (\mathbf{r} \cdot \mathbf{r})\dot{\mathbf{r}}] = \\
 &= -\frac{\mu}{r^3}[r\dot{r}\mathbf{r} - r^2\dot{\mathbf{r}}] = -\frac{\mu}{r^2}\dot{r}\mathbf{r} + \frac{\mu}{r}\dot{\mathbf{r}} = \frac{d}{dt}\left(\frac{\mu}{r}\mathbf{r}\right) \quad \text{Fundamental equation (\#4)}
 \end{aligned}$$

$$\frac{d}{dt}\left(\dot{\mathbf{r}} \times \mathbf{h} - \frac{\mu}{r}\mathbf{r}\right) = \mathbf{0} \quad \rightarrow \quad \dot{\mathbf{r}} \times \mathbf{h} - \frac{\mu}{r}\mathbf{r} = \mathbf{C} = \text{constant vector} \quad \leftarrow$$

Rearranging this gives, $\frac{\dot{\mathbf{r}} \times \mathbf{h}}{\mu} - \frac{\mathbf{r}}{r} = \frac{\mathbf{C}}{\mu}$, and define $\frac{\mathbf{C}}{\mu} \triangleq \mathbf{e}$

\mathbf{e} is the dimensionless eccentricity vector
which lies in the orbit plane

Equations of Motion – Conic Section

$$\mathbf{r} \cdot \left(\dot{\mathbf{r}} \times \mathbf{h} - \frac{\mu}{r} \mathbf{r} \right) = \mathbf{r} \cdot \mathbf{C} = \mathbf{r} \cdot \mu \mathbf{e} \quad \rightarrow \quad \mathbf{r} \cdot (\dot{\mathbf{r}} \times \mathbf{h}) - \frac{\mu}{r} \mathbf{r} \cdot \mathbf{r} = \mathbf{r} \cdot \mu \mathbf{e}$$

Using $A \cdot (B \times C) = (A \times B) \cdot C$, $\rightarrow (\mathbf{r} \times \dot{\mathbf{r}}) \cdot \mathbf{h} = \mu r + \mu \mathbf{r} \cdot \mathbf{e}$

Since $(\mathbf{r} \times \dot{\mathbf{r}}) = \mathbf{h}$, $\frac{h^2}{\mu} = r + r e \cos \varphi$

$$r = \frac{h^2 / \mu}{1 + e \cos \varphi} = \frac{p}{1 + e \cos \varphi}$$

Polar form of conic section
with the origin at one focus

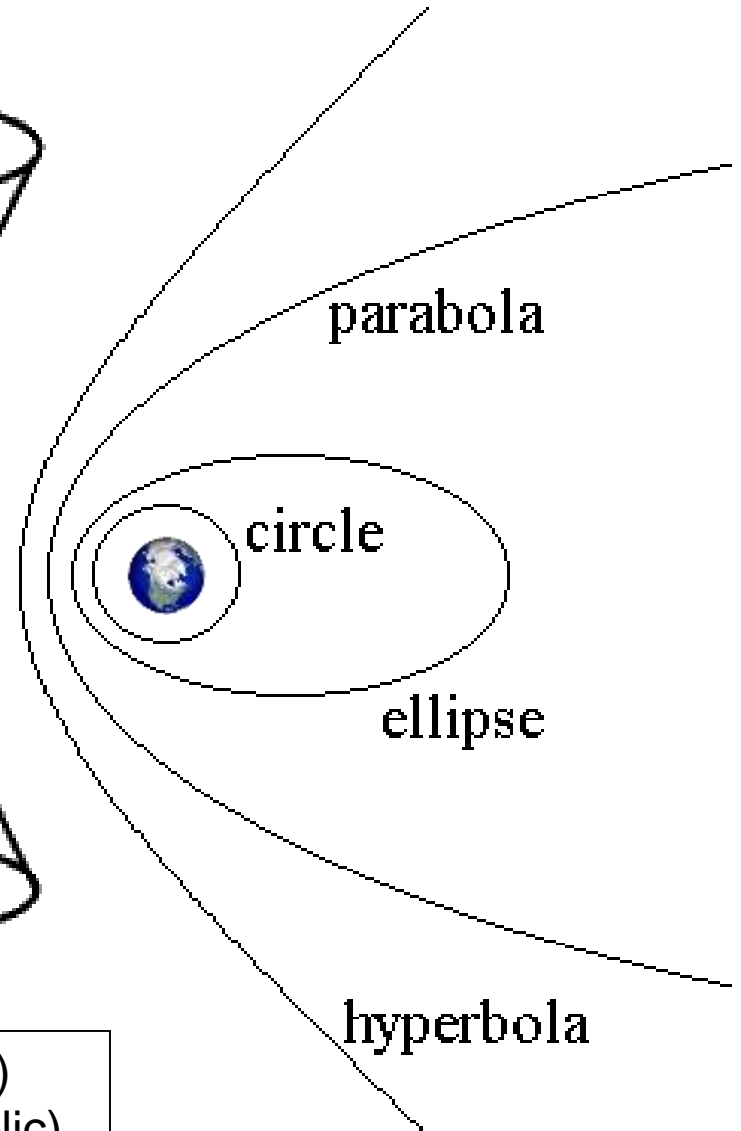
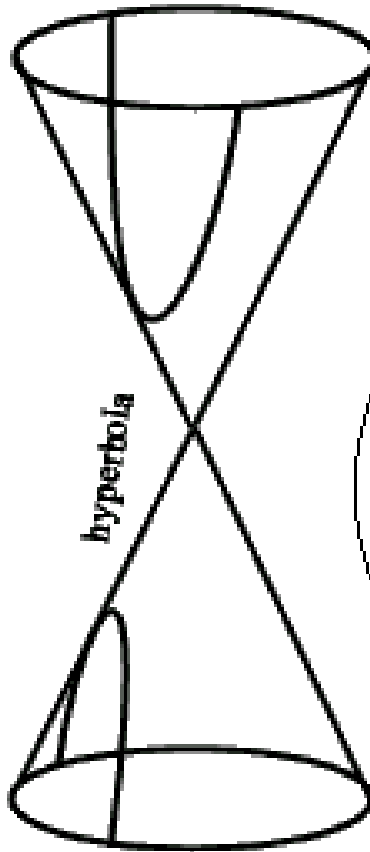
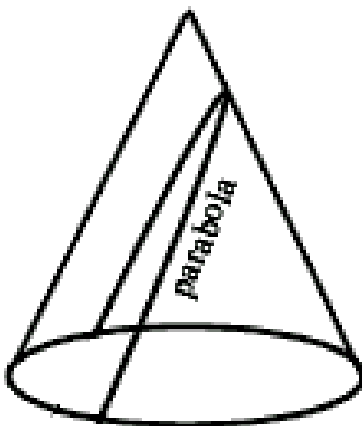
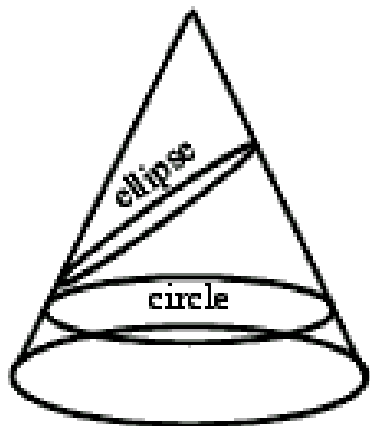
$$p = h^2 / \mu = a(1 - e^2) \equiv \text{"semilatus rectum"} = \text{const}$$

from Latin *semi*="half," *latus* = "side," and *rectum* = "straight"

Kepler's 1st law: $\begin{cases} e = 0 & r = a & \text{circle} \\ e < 1 & a > 0 & \text{ellipse} \\ e = 1 & a = \infty & \text{parabola} \\ e > 1 & a < 0 & \text{hyperbola} \end{cases}$

Possible Orbital Trajectories

- $e=0$ -- circle
- $e<1$ -- ellipse
- $e=1$ -- parabola
- $e>1$ -- hyperbola



$e < 1$ Orbit is 'closed' – recurring path (elliptical)
 $e > 1$ Not an orbit – passing trajectory (hyperbolic)

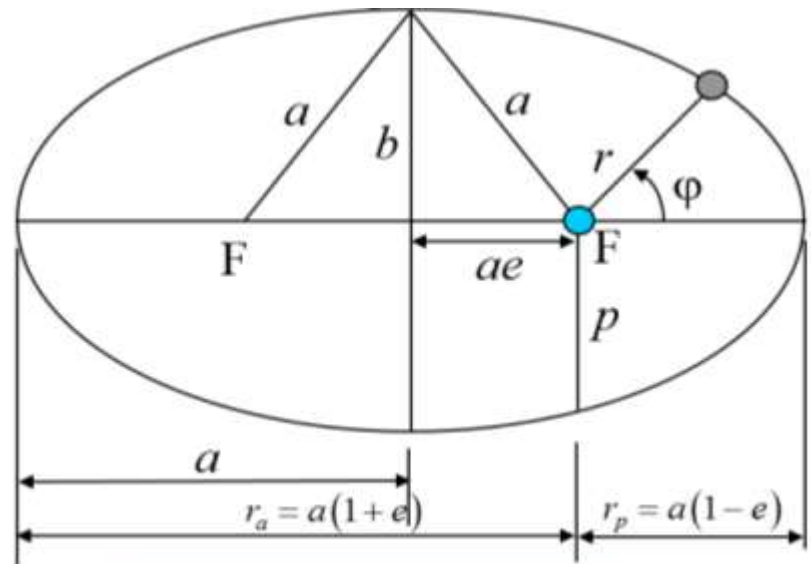
Conic Section Geometry

$$r_p = a(1-e) \quad \text{and} \quad r_a = a(1+e)$$

$$\frac{r_a - r_p}{r_a + r_p} = \frac{a(1+e) - a(1-e)}{a(1+e) + a(1-e)} = \frac{2e}{2} = e$$

$$b^2 + (ae)^2 = a^2 \rightarrow b = a\sqrt{1-e^2}$$

Using $r = \frac{p}{1+e\cos\phi}$, at $\phi=0$, $r_p = \frac{p}{1+e}$



So $p = r_p(1+e) = a(1-e)(1+e) = a(1-e^2)$

$$p = h^2 / \mu = a(1-e^2)$$

Now examine momentum and energy at periapsis:

$$|\mathbf{h}| = h = \sqrt{\mu p} = \sqrt{\mu a(1-e^2)} = r_p v_p$$

$$v_p^2 = \frac{\mu a(1-e^2)}{r_p^2} = \frac{\mu a(1-e)(1+e)}{a^2(1-e)^2} = \frac{\mu(1+e)}{a(1-e)}$$

$$E = \frac{1}{2} v_p^2 - \frac{\mu}{r_p}$$

$$= \frac{\mu(1+e)}{2a(1-e)} - \frac{\mu}{a(1-e)} = -\frac{\mu}{2a}$$

So the general Energy Equation is:
(Also called the Vis Viva Equation)

$$\frac{1}{2} v^2 - \frac{\mu}{r} = -\frac{\mu}{2a} \quad \text{or} \quad \frac{v^2}{\mu} = \frac{2}{r} - \frac{1}{a}$$

Other Useful Properties

For a Circular Orbit,

$$e = 0 \quad \rightarrow \quad r = r_p = r_a = p = a = b$$

$$v_p^2 = \frac{\mu(1+e)}{a(1-e)} \quad \rightarrow \quad \boxed{v_c = v_p = v_a = \sqrt{\frac{\mu}{r}}}$$

For Escape Velocity we would have,

$$\frac{1}{2}v^2 - \frac{\mu}{r} = \mathcal{E} = 0 \quad \rightarrow \quad v_{esc} = \sqrt{\frac{2\mu}{r}} = \sqrt{2} \sqrt{\frac{\mu}{r}} = \sqrt{2}v_c$$

Matching momentum at apoapsis and periapsis,

$$|\mathbf{h}| = r_p v_p = r_a v_a \quad \rightarrow \quad \frac{r_p}{r_a} = \frac{v_a}{v_p}$$

Equations of Motion – Kepler's 3rd Law

$$2 \frac{dA}{dt} = |\mathbf{r} \times \mathbf{v}| = |\mathbf{h}| = \sqrt{\mu p} = \sqrt{\mu a(1-e^2)} \quad \leftrightarrow \quad \text{Kepler's 2nd law!}$$

For the area of a full orbit we would have,

$$\frac{dA}{dt} T = |\mathbf{h}| \frac{T}{2} = \frac{\sqrt{\mu p}}{2} T = \pi ab = \pi a^2 \sqrt{1-e^2}$$

$$p = a(1-e^2)$$

$$\text{Period: } T = \frac{2\pi a^2 \sqrt{1-e^2}}{\sqrt{\mu a(1-e^2)}} = 2\pi \sqrt{\frac{a^3}{\mu}} \quad \rightarrow \quad \boxed{T^2 = \frac{(2\pi)^2}{\mu} a^3}$$

Kepler's 3rd law!

$$\text{Mean Motion: } n = \frac{2\pi}{T} = \sqrt{\frac{\mu}{a^3}}$$

Orbital Period vs. Altitude



$h = 160 \text{ n.mi}$
 $T = 90 \text{ minutes}$



“High” Earth Orbit
 $h = 3444 \text{ n.mi}$
 $T = 4 \text{ hours}$

$$T = 2\pi \sqrt{\frac{a^3}{\mu}}$$



Geosynchronous Orbit
 $h = 19,324 \text{ n.mi}$
 $T = 23 \text{ h } 56 \text{ m } 4 \text{ s}$

Orbital Velocity vs. Altitude

$$v = \sqrt{\mu \left(\frac{2}{r} - \frac{1}{a} \right)}$$



$h = 160 \text{ n.mi}$
 $v = 25,300 \text{ ft/s}$



“High” Earth Orbit
 $h = 3444 \text{ n.mi}$
 $v = 18,341 \text{ ft/s}$

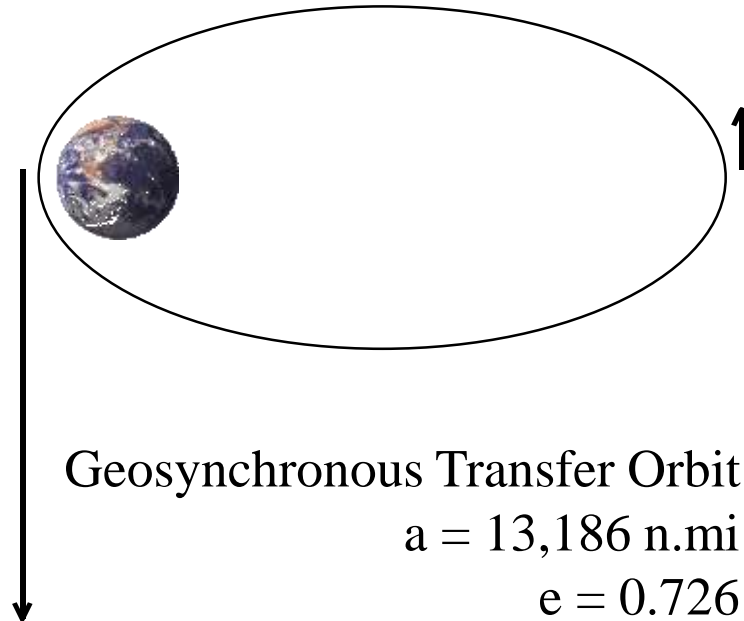


Geosynchronous Orbit
 $h = 19,324 \text{ n.mi}$
 $v = 10,087 \text{ ft/s}$

Orbital Velocity vs. Altitude (2) (Elliptical Orbits)

$$v = \sqrt{\mu \left(\frac{2}{r} - \frac{1}{a} \right)}$$

$h = 160 \text{ n.mi}$
 $v = 33,320 \text{ ft/s}$



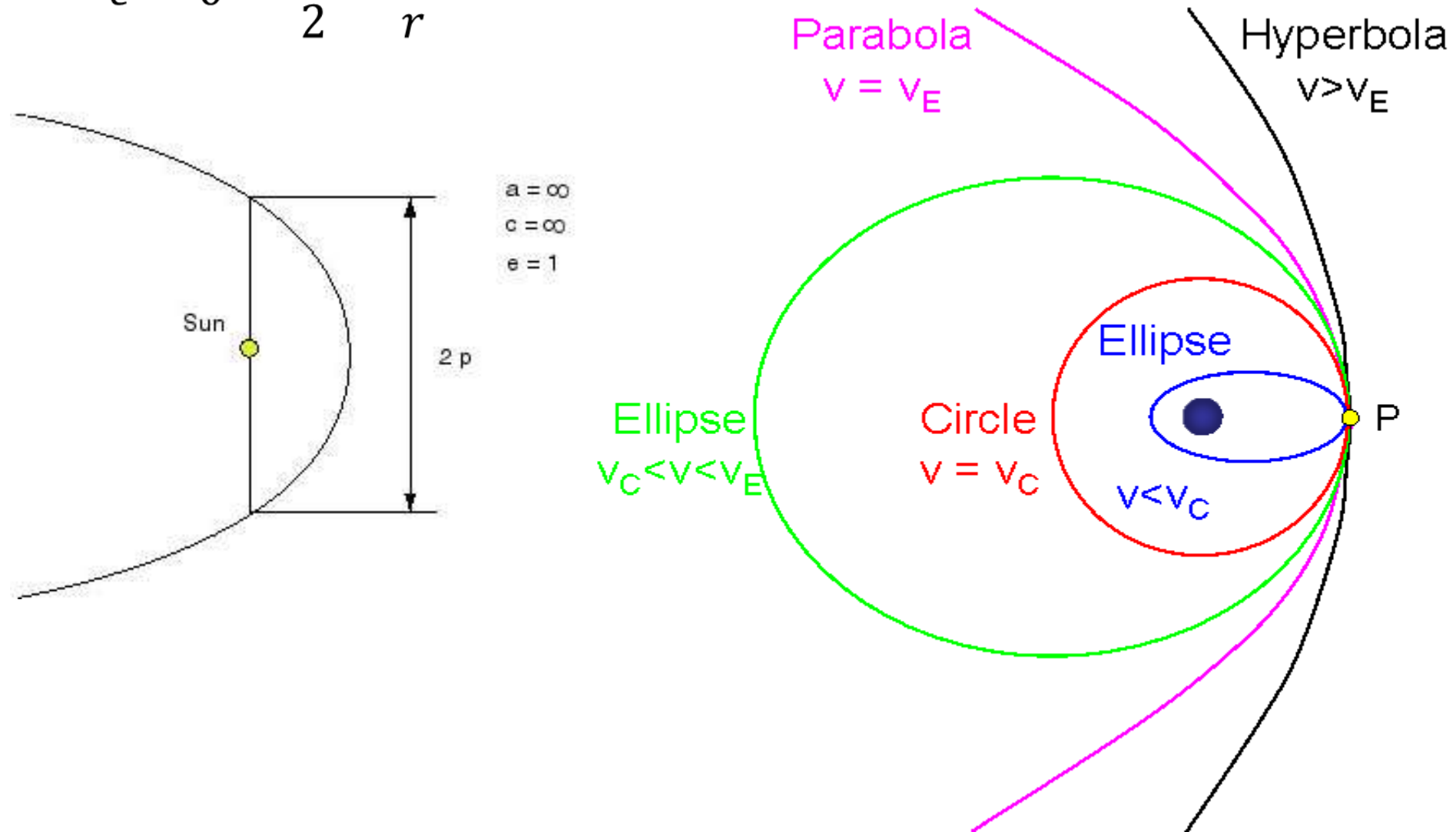
$h = 19,324 \text{ n.mi}$
 $v = 5,273 \text{ ft/s}$

Parabolic Trajectories

Total Energy = 0

$$\epsilon = 0 = \frac{v^2}{2} - \frac{\mu}{r}$$

$$v_{escape} = \sqrt{\frac{2\mu}{r}} = \sqrt{2} \sqrt{\frac{\mu}{r}} = \sqrt{2} v_{circular}$$



Hyperbolic Trajectories

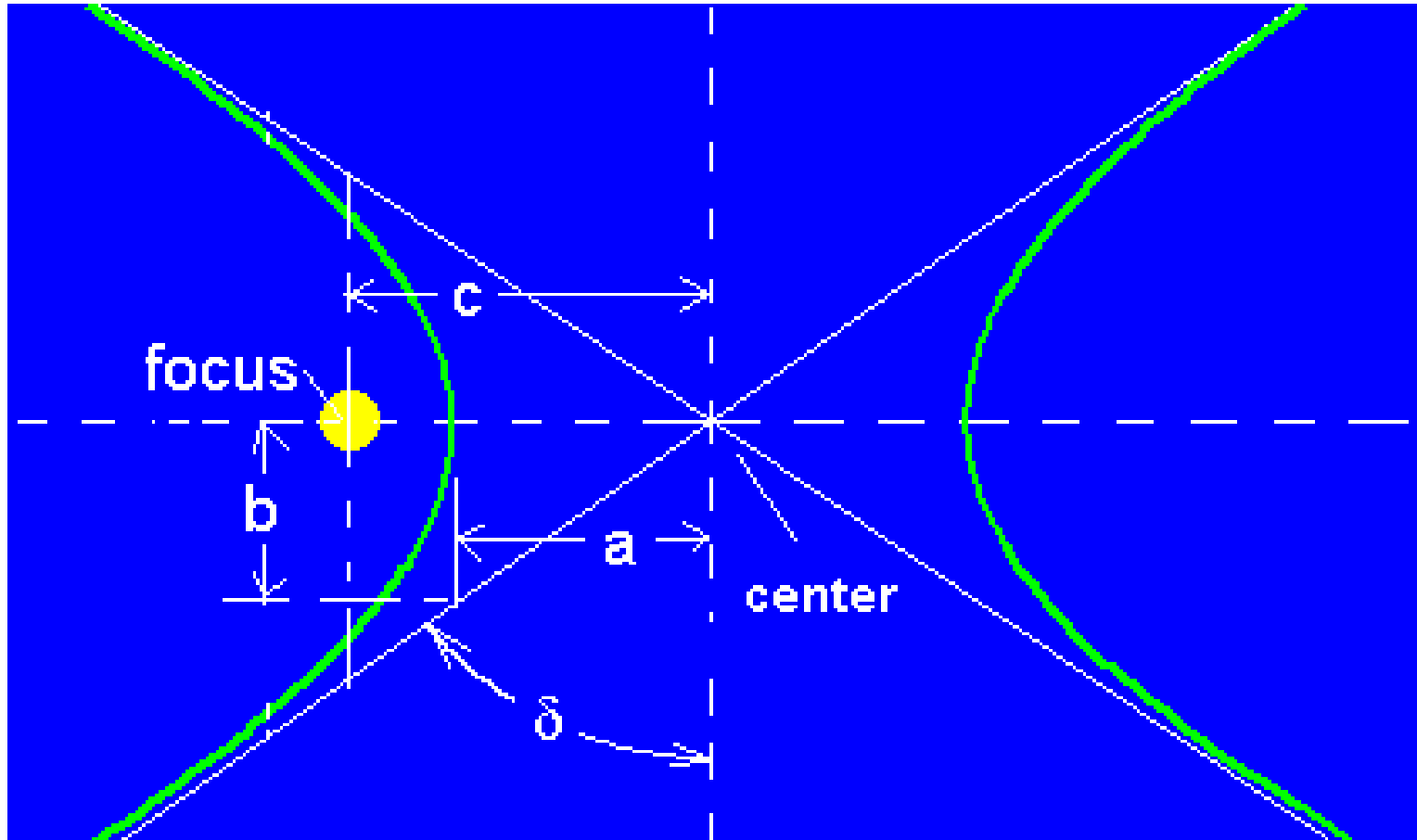
Total Energy > 0

$$\epsilon_{hyper} = -\frac{\mu}{2a}$$

$$a < 0$$

$$v = \sqrt{\mu \left(\frac{2}{r} - \frac{1}{a} \right)}$$

$$\text{As } r \rightarrow \infty, \quad V_{\infty} \rightarrow \sqrt{\frac{\mu}{-a}}$$



Example 1 – Circular Orbit

A satellite in a polar circular orbit with an altitude of 274.6 km passes over USYD at time $t=0$, when is the next fly-over?

Assumptions:

$$R_E = 6,378 \text{ km}, \mu_E = 398,600.441 \text{ km}^3 / \text{s}^2, \omega_E = 360^\circ / 24 \text{ hrs}$$

Example 1 – Circular Orbit

A satellite in a polar circular orbit with an altitude of 274.6 km passes over USYD at time $t=0$, when is the next fly-over?

Orbit Period: $h = 274.6 \text{ km}$, $R_E \approx 6,378 \text{ km} \rightarrow r = a \approx 6,652.6$

$$T = 2\pi \sqrt{\frac{a^3}{\mu_E}} = 2\pi \sqrt{\frac{6652.6^3 \text{ km}^3}{398,600.441 \text{ km}^3 / \text{s}^2}} = 5400 \text{ sec} = 90 \text{ min}$$

When does USYD cross the orbit plane?

$$\omega_E \approx \frac{360^\circ}{24 \text{ hrs}} \approx 15^\circ / \text{hr} \quad (\text{not exactly right as we shall see})$$

It happens twice - near the ascending and descending nodes.

$$\frac{180^\circ}{15^\circ / \text{hr}} = 12 \text{ hrs}, \quad \frac{360^\circ}{15^\circ / \text{hr}} = 24 \text{ hrs}$$

Where is the satellite in 12 and 24 hours?

$$\text{Since } T = 90 \text{ min}, n = \frac{360^\circ}{T} = 4^\circ / \text{min}$$

In 12 hrs, $\Delta\varphi = 12 \times 60 \times 4^\circ / \text{min} = 2880^\circ = 8.0 \text{ orbits}$

The satellite is back near the ascending node, but USYD is on the descending node side...

In 24 hrs, $\Delta\varphi = 24 \times 60 \times 4^\circ / \text{min} = 5760^\circ = 16.0 \text{ orbits}$

The satellite and USYD meet again near the ascending node!

Example 2 – Elliptical Orbit

A giant space station is placed in a permanent elliptical orbit for transporting crew and cargo from the Earth to the Moon. This ‘Cycler’ space station has an apogee at the same radius as the Moon’s orbit. Describe/draw the orbit that cycles twice per month (i.e. has a lunar rendezvous every other cycle)? What is the semi-major axis and the eccentricity? For a vehicle launching from the surface of the Earth, what is the rendezvous altitude to dock with the cycler spacecraft? How fast does a vehicle need to be going to rendezvous?

Assumptions:

$$\mu_E = 398,600.441 \text{ km}^3 / \text{s}^2, \text{ Lunar orbit is circular with } T = 27.3 \text{ days}$$

Example 2 – Elliptical Orbit

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$$T = \frac{27.3}{2} * 24 * 3600 = 2\pi \sqrt{\frac{a^3}{\mu_E}} = 2\pi \sqrt{\frac{a^3 \text{ km}^3}{398,600.441 \text{ km}^3 / \text{s}^2}}$$

$$\rightarrow a = 241,263 \text{ km}$$

$$r_a = a(1 + e) = r_{Moon} = 384,403 \text{ km} \rightarrow e = 0.5933$$

$$r_p = a(1 - e) = 98,122 \text{ km (rendezvous altitude)}$$

$$v_a r_a = v_p r_p, \text{ and } v_a = \mu_E \sqrt{\frac{2}{r_a} - \frac{1}{a}} = 410 \text{ km/s}$$

$$v_p = \frac{v_a r_a}{r_p} = 1606 \text{ km/s}$$

Example 3 – Parabolic Trajectory

A comet from the Oort Cloud has entered the inner solar system and has a 20% probability of crashing into the Earth. If it misses the Earth, it will pass within 10 million kilometres of the Sun and then crash into Mercury with 100% probability on its way back out. In order to avert disaster, and for scientific exploration, we would like to capture this comet and place it into Earth orbit. What change in velocity is required to capture the comet?

Assumptions:

$$\mu_E = 398,600.441 \text{ km}^3 / \text{s}^2, \quad \mu_{Sun} = 132,712,440,018 \text{ km}^3 / \text{s}^2$$

Planned Earth orbit is circular with $h = 1,000 \text{ km}$

$$R_E = 6,378 \text{ km}, \quad \text{Distance to the Sun} = r_{\oplus} = 149,597,870.7 \text{ km}$$

Example 3 – Parabolic Trajectory

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$$E = 0 = \frac{1}{2}v^2 - \frac{\mu_{Sun}}{r} \rightarrow v = \sqrt{\frac{2\mu_{Sun}}{r}}$$

At Earth's orbit intersection, $r_{\oplus} = 149,597,870.7$ km

The comet's velocity would be,

$$v_{comet} = \sqrt{\frac{2\mu_{Sun}}{r_{\oplus}}}$$

A satellite in circular Earth orbit at $h = 1000$ km

$$\text{has velocity } v_{orbit} = \sqrt{\frac{\mu_E}{R_E + 1000}}$$

The change in velocity is

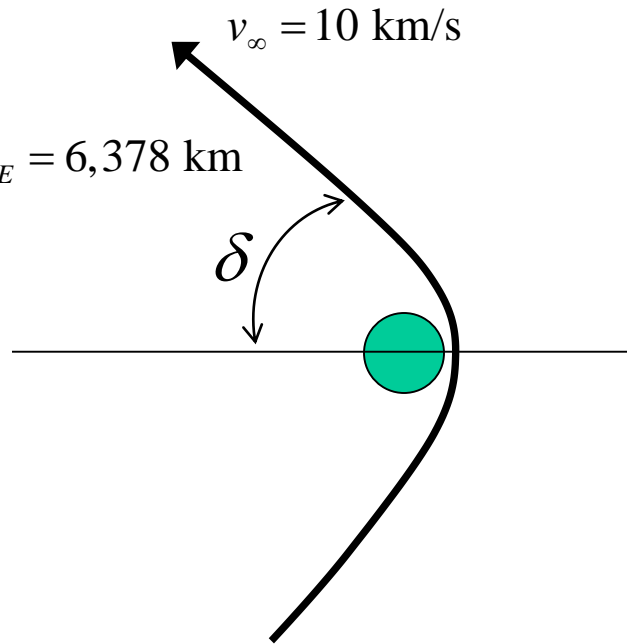
$$\Delta v = v_{orbit} - v_{comet} = \sqrt{\frac{\mu_E}{R_E + 1000}} - \sqrt{\frac{2\mu_{Sun}}{r_{\oplus}}} = -34.77 \text{ km/s}$$

Example 4 – Hyperbolic Trajectory

An interplanetary probe needs to depart Earth with a velocity of 10 km/s (relative to the Earth). The last engine firing occurs at the perigee point with an altitude of 1000 km. Find the velocity needed at perigee and the parameters of the orbit (a , e)? What is the asymptotic departure angle δ ?

Assumptions:

$$\mu_E = 398,600.441 \text{ km}^3 / \text{s}^2, R_E = 6,378 \text{ km}$$



Example 4 – Hyperbolic Trajectory

An interplanetary probe needs to depart Earth with a velocity of 10 km/s (relative to the Earth). The last engine firing occurs at the perigee point with an altitude of 1000 km. Find the velocity needed at perigee and the parameters of the orbit (a, e)? What is the asymptotic departure angle δ ?

$$\text{Using, } v = \sqrt{\mu \left(\frac{2}{r} - \frac{1}{a} \right)}, \text{ for } r \rightarrow \infty, v_{\infty} = 10 \text{ km/s} = \sqrt{\frac{-\mu_E}{a}}$$
$$\rightarrow a = -3986 \text{ km}$$

$$\text{Therefore at perigee, } v_p = \sqrt{\mu_E \left(\frac{2}{R_E + 1000} - \frac{1}{a} \right)} = 14.42 \text{ km/s}$$

$$\text{Now } h = r_p v_p \text{ and } h^2 / \mu = a(1 - e^2)$$

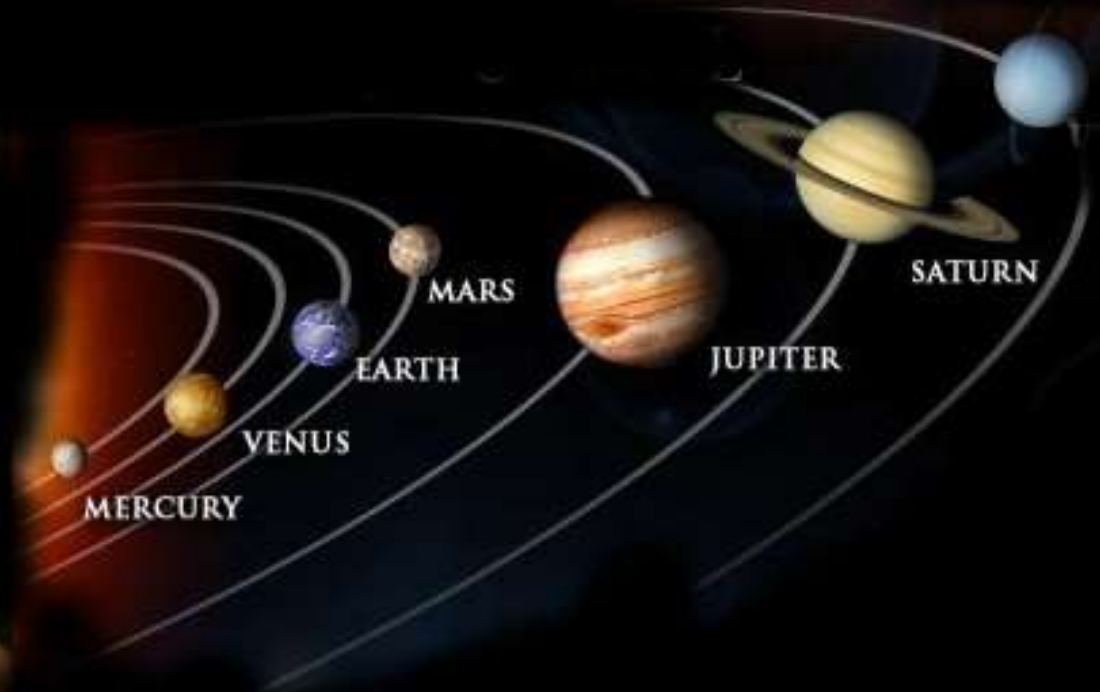
$$\text{So solving for } e = \sqrt{1 - \frac{h^2}{a\mu_E}} = \sqrt{1 - \frac{((R_E + 1000)v_p)^2}{a\mu_E}} = 2.85$$

$$\text{From } r = \frac{p}{1 + e \cos \varphi}, r \rightarrow \infty \text{ as } 1 + e \cos \varphi \rightarrow 0$$

$$\text{This occurs at } \varphi = \cos^{-1} \left(\frac{-1}{2.85} \right) = 110.5^\circ, \delta = 180 - \varphi = 69.5^\circ$$

Astrodynamics

Kepler's Equation



When Will You Be Where?

What do we know...

Given T , or a , we know the energy of an orbit $T = 2\pi \sqrt{\frac{a^3}{\mu}}, E = -\frac{\mu}{2a}$

Given e , we also know the angular momentum $\frac{h^2}{\mu} = p = a(1 - e^2)$

and everything else about the orbit's shape... $b = a\sqrt{1 - e^2}, r_p = a(1 - e), r_a = a(1 + e)$

Given a true anomaly we can compute position $r = \frac{h^2 / \mu}{1 + e \cos \varphi}$

and with position we know velocity $v = \sqrt{\mu \left(\frac{2}{r} - \frac{1}{a} \right)}$

What don't we know?

- WHEN?

- All of this is in the orbit plane – we need 3D?

Position and Time

Beginning with angular momentum $\mathbf{h} = \mathbf{r} \times \dot{\mathbf{r}}$, $h = r \cdot v_{\perp} = r^2 \dot{\varphi}$

Using $r = \frac{h^2 / \mu}{1 + e \cos \varphi}$, $h = \left(\frac{h^2 / \mu}{1 + e \cos \varphi} \right)^2 \frac{d\varphi}{dt}$

Or $\frac{\mu^2}{h^3} dt = \frac{d\varphi}{(1 + e \cos \varphi)^2}$

Integrating both sides,

$$\frac{\mu^2}{h^3} (t - t_0) = \int_0^{\varphi} \frac{d\varphi}{(1 + e \cos \varphi)^2}$$

Defining $t_0 \equiv 0$ at periapsis ($\varphi = 0$),

The following equation relates time to position for the two-body problem:

$$t = \frac{h^3}{\mu^2} \int_0^{\varphi} \frac{d\varphi}{(1 + e \cos \varphi)^2}$$

Kepler's Equation

For an elliptical orbit ($0 < e < 1$), the solution becomes,

$$t = \frac{h^3}{\mu^2} \int_0^\varphi \frac{d\varphi}{(1 + e \cos \varphi)^2} = \frac{(h^3 / \mu^2)}{(1 - e^2)^{3/2}} \underbrace{\left[2 \tan^{-1} \left(\sqrt{\frac{1-e}{1+e}} \tan \frac{\varphi}{2} \right) - \frac{e \sqrt{1-e^2} \sin \varphi}{1 + e \cos \varphi} \right]}_M$$

$$M = \left[\frac{\mu^2}{h^3} (1 - e^2)^{3/2} \right] t = \left[\frac{\mu}{h^2} \frac{\mu}{h} \sqrt{(1 - e^2)^2 (1 - e^2)} \right] t = \left[\frac{\mu}{h^2} (1 - e^2) \frac{\mu}{h} \sqrt{(1 - e^2)} \right] t$$

Now recall, $p = h^2 / \mu = a(1 - e^2)$,

So,

$$M = \left[\frac{1}{a} \frac{\mu}{h} \cdot \sqrt{\frac{h^2}{a\mu}} \right] t = \left[\sqrt{\frac{\mu^2}{a^2 h^2} \frac{h^2}{a\mu}} \right] t = \left[\sqrt{\frac{\mu}{a^3}} \right] t$$

And since, $T = 2\pi \sqrt{\frac{a^3}{\mu}}$, $M = \left(\frac{2\pi}{T} \right) t = nt$

M is called the 'Mean Anomaly' and n is the 'Mean Motion'. M corresponds to the angular position of a satellite on an equivalent circular orbit with the same period. n is the average angular velocity of the orbit.



From

$$M = 2 \tan^{-1} \left(\underbrace{\sqrt{\frac{1-e}{1+e}} \tan \frac{\varphi}{2}}_{\updownarrow} \right) - e \underbrace{\frac{\sqrt{1-e^2} \sin \varphi}{1+e \cos \varphi}}_{\updownarrow} = E - e \sin E$$

Kepler's Equation (2)

It is convenient to define, E in which case, $\sin E$

$$\begin{aligned} \underbrace{\tan \frac{E}{2}}_{\text{Trig Identity}} &= \frac{\sin E}{1 + \cos E} = \frac{\frac{\sqrt{1-e^2} \sin \varphi}{1+e \cos \varphi}}{1 + \sqrt{1 - \left(\frac{\sqrt{1-e^2} \sin \varphi}{1+e \cos \varphi} \right)^2}} = \frac{\sqrt{1-e^2} \sin \varphi}{(1+e \cos \varphi) + \sqrt{(1+e \cos \varphi)^2 - \left(\sqrt{1-e^2} \sin \varphi \right)^2}} \\ &= \frac{\sqrt{1-e^2} \sin \varphi}{(1+e \cos \varphi) + \sqrt{1 + 2e \cos \varphi + e^2 \cos^2 \varphi - (1-e^2)(1-\cos^2 \varphi)}} \\ &= \frac{\sqrt{(1+e)(1-e)} \sin \varphi}{(1+e \cos \varphi) + \sqrt{1 + 2e \cos \varphi + e^2 \cos^2 \varphi - 1 + e^2 - e^2 \cos^2 \varphi + \cos^2 \varphi}} \\ &= \frac{\sqrt{(1+e)(1-e)} \sin \varphi}{(1+e \cos \varphi) + \sqrt{2e \cos \varphi + e^2 + \cos^2 \varphi}} = \frac{\sqrt{(1+e)(1-e)} \sin \varphi}{(1+e \cos \varphi) + \sqrt{(e + \cos \varphi)^2}} = \frac{\sqrt{(1+e)(1-e)} \sin \varphi}{1+e \cos \varphi + e + \cos \varphi} \\ &= \frac{\sqrt{(1+e)(1-e)} \sin \varphi}{(1+e)(1+\cos \varphi)} = \sqrt{\frac{(1+e)(1-e)}{(1+e)^2}} \frac{\sin \varphi}{1+\cos \varphi} = \sqrt{\frac{1-e}{1+e}} \tan \frac{\varphi}{2} \end{aligned}$$

Therefore, $\tan \frac{E}{2} = \sqrt{\frac{1-e}{1+e}} \tan \frac{\varphi}{2}$ and $E = 2 \tan^{-1} \left(\sqrt{\frac{1-e}{1+e}} \tan \frac{\varphi}{2} \right)$

Kepler's Equation (3)

What does this mean?

Now we can relate position and time!

For a given orbit (a, e) and position (i.e. true anomaly) φ ,

Compute the 'eccentric anomaly' $E = 2 \tan^{-1} \left(\sqrt{\frac{1-e}{1+e}} \tan \frac{\varphi}{2} \right)$

Compute the mean anomaly $M = E - e \sin E$

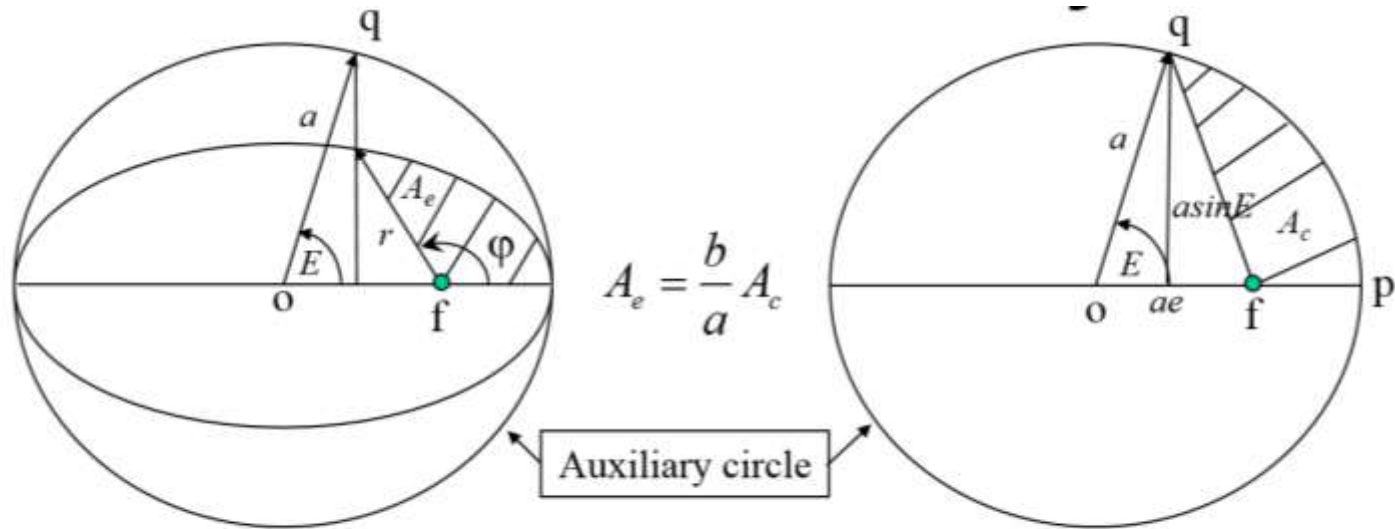
Then using the period T , the

time since periapsis passage is $t - t_0 = \frac{M}{2\pi} T$

Note: From $\varphi \rightarrow t$ is easy!

From $t \rightarrow \varphi$ is not so easy (cannot write $E = f(M, e)$)

Physical Interpretation of the Eccentric Anomaly E



For an arbitrary true anomaly φ ,

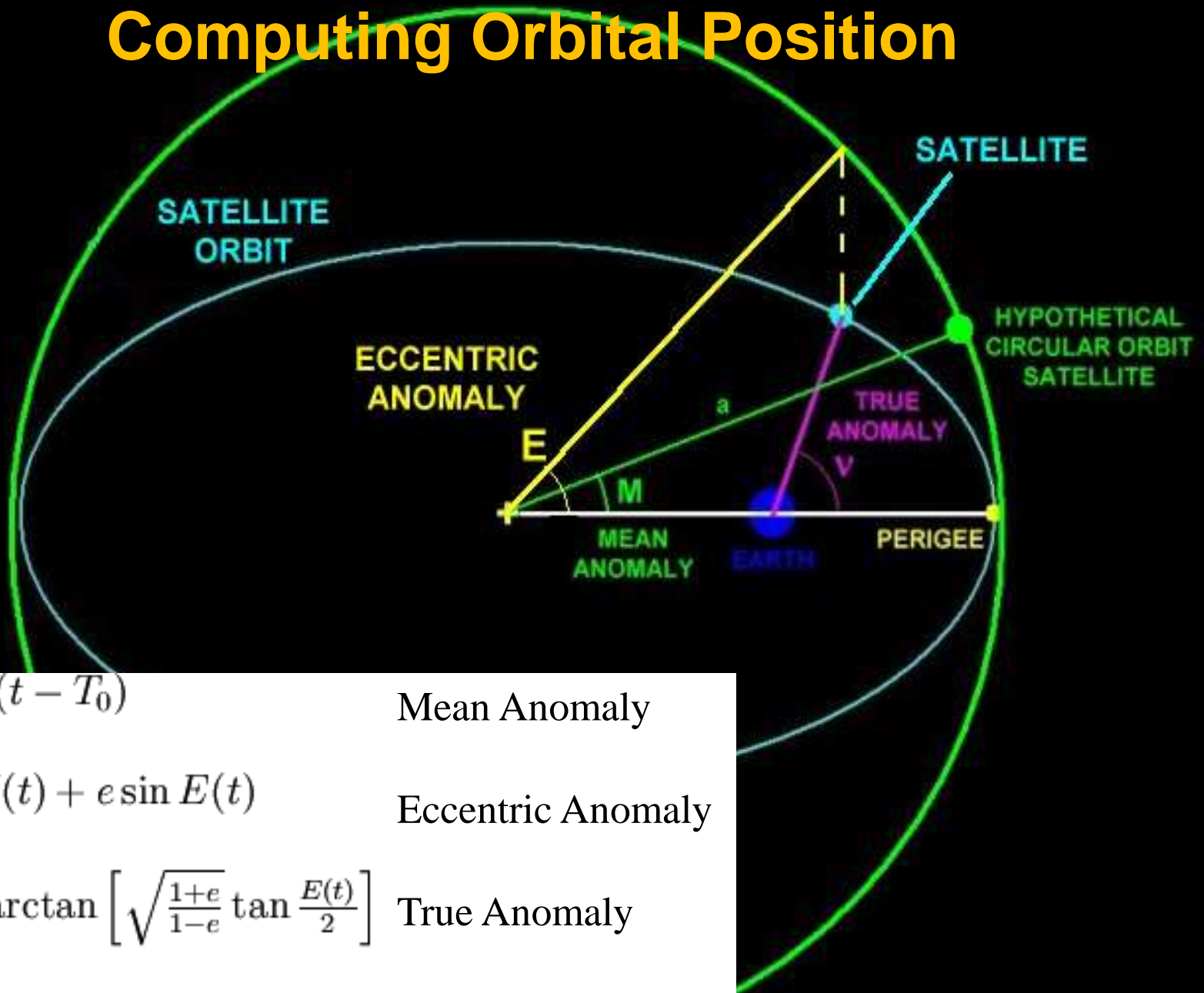
$$A_c = \overbrace{\text{area } opq} - \overbrace{\text{area } ofq} = \left(\frac{E}{2\pi} \right) \pi a^2 - \frac{(ae)(a \sin E)}{2} = \frac{a^2}{2} (E - e \sin E)$$

$$A_e = \frac{b}{a} \frac{a^2}{2} (E - e \sin E) = \frac{dA}{dt} (t - t_0) = \frac{\pi ab}{T} (t - t_0) = \frac{ab}{2} \sqrt{\frac{\mu}{a^3}} (t - t_0) = \frac{nab}{2} (t - t_0)$$

$$n(t - t_0) = E - e \sin E = M$$



Computing Orbital Position



$$M(t) = n(t - T_0)$$

Mean Anomaly

$$E(t) = M(t) + e \sin E(t)$$

Eccentric Anomaly

$$V(t) = 2 \arctan \left[\sqrt{\frac{1+e}{1-e}} \tan \frac{E(t)}{2} \right]$$

True Anomaly

$$n = \frac{2\pi}{P} = \sqrt{\frac{\mu}{a^3}}$$

Mean Motion

Solving Kepler's Equation

In the case of finding position as a function of time $\varphi(t), r(t)$

From,

$$t \rightarrow M : \quad M = \frac{2\pi}{T}(t - t_0)$$

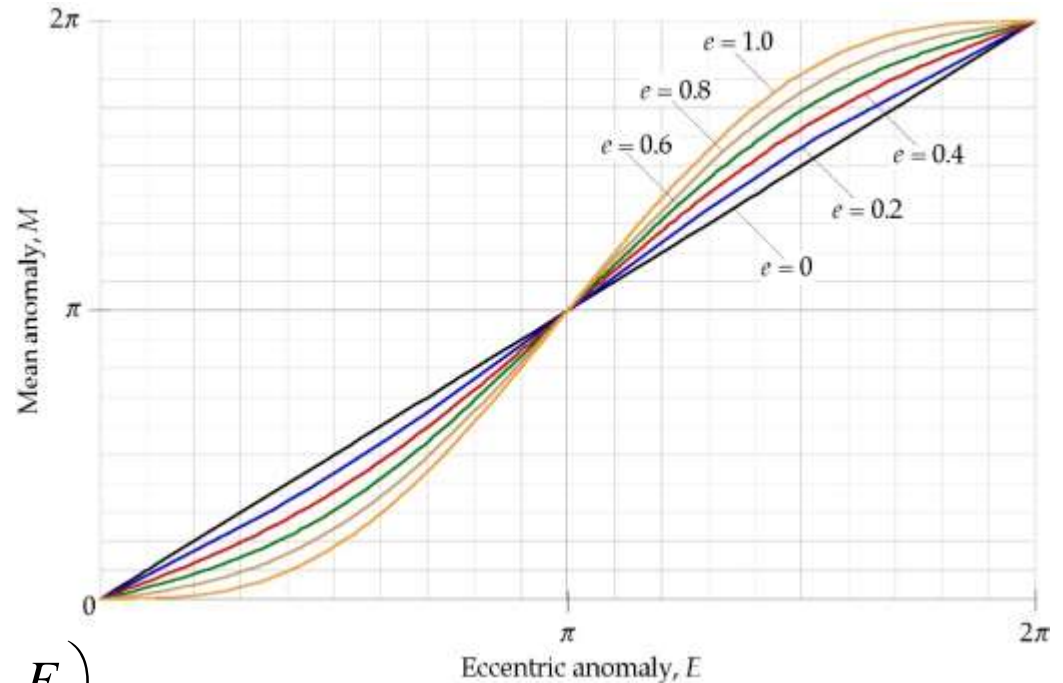
$$M \rightarrow E : \quad E - e \sin E = M$$

$$E \rightarrow \varphi : \quad \varphi = 2 \tan^{-1} \left(\sqrt{\frac{1+e}{1-e}} \tan \frac{E}{2} \right)$$

$$E / \varphi \rightarrow r : \quad r = a(1 - e \cos E) \quad \text{or} \quad r = a(1 - e^2) / (1 + e \cos \varphi)$$

So the only problem is finding E from M

Fortunately, the function $M(E) = E - e \sin E$ is monotonic (if $E \uparrow$ then $M \uparrow$)



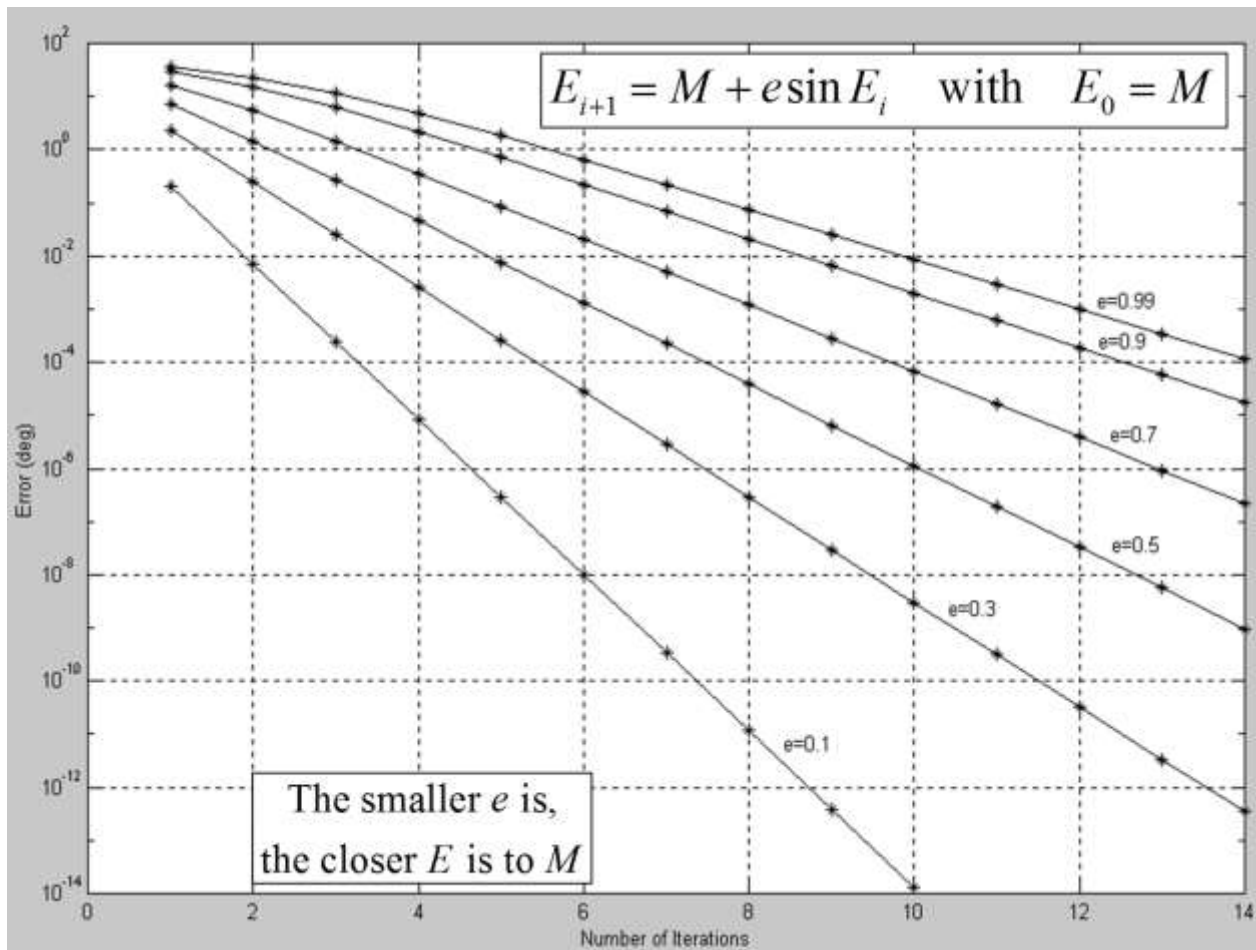
Solving Kepler's Equation (2)

Method 1: Simple Iteration

For small eccentricity e , the values of M and E are close

Initially guess that $E = M$

Then calculate a new estimate E using $E_{i+1} = M + e \sin E_i$



Solving Kepler's Equation (3)

Method 2: Newton's Method

To find the root of $f(x) = 0$, start with an estimate x_i and update the estimate based on a simple slope calculation:

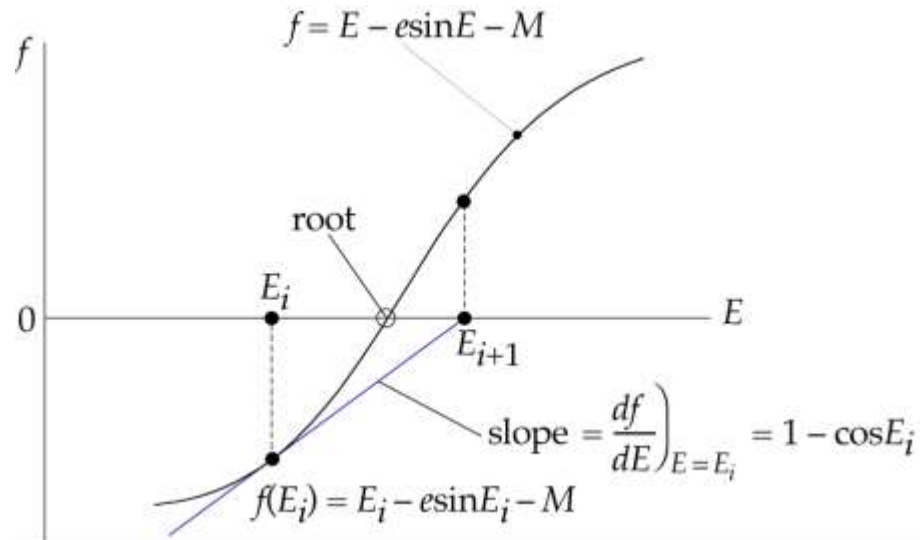
$$f'(x_i) = \frac{f(x_{i+1}) - f(x_i)}{x_{i+1} - x_i}$$

Choose x_{i+1} such that $f(x_{i+1}) = 0$,

that is...
$$x_{i+1} = x_i - \frac{f(x_i)}{f'(x_i)}$$

In this case, $f(E) = E - e \sin E - M$

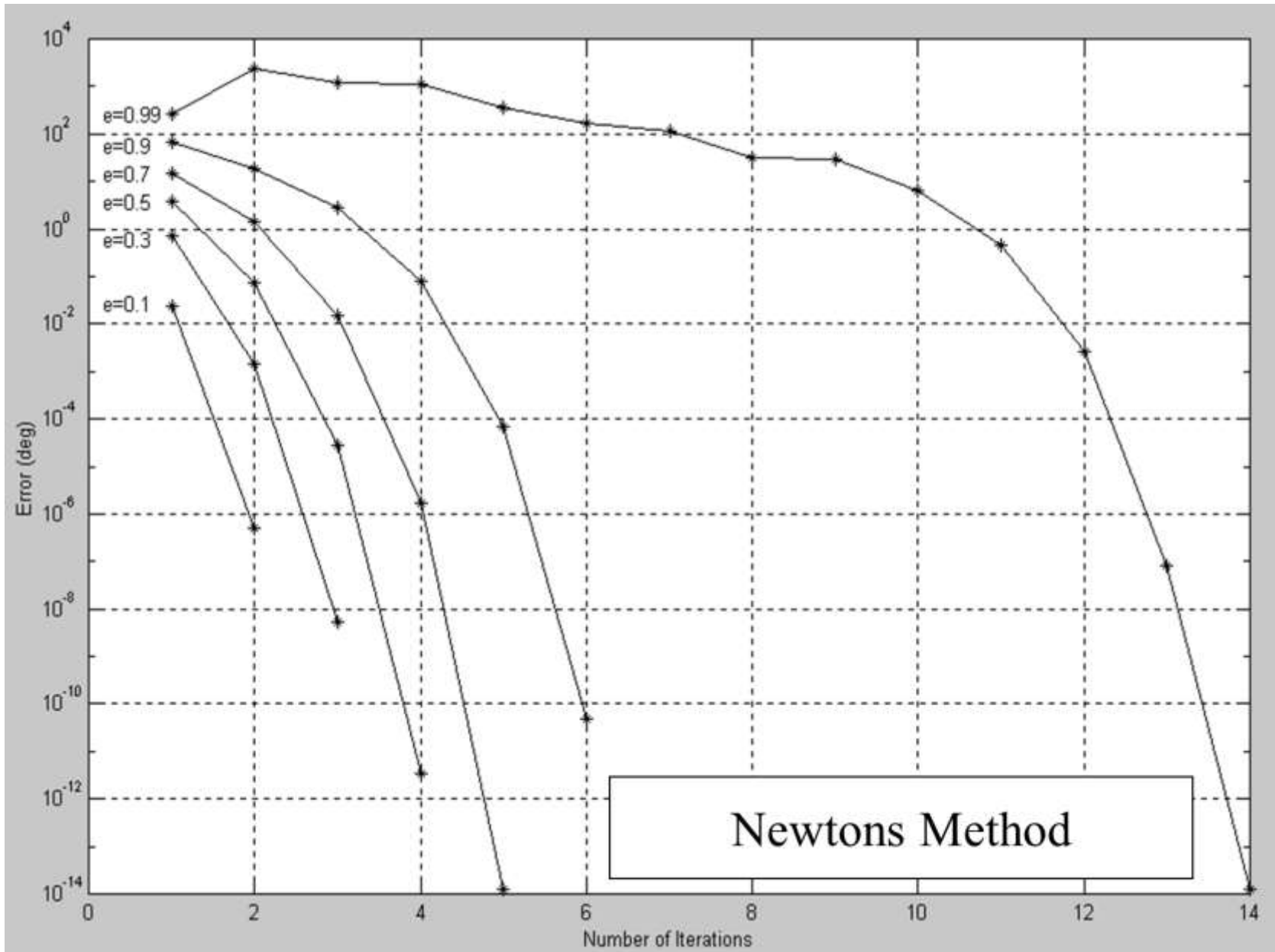
$$f'(E) = 1 - e \cos E$$



So the iteration would be...
$$E_{i+1} = E_i - \frac{E_i - e \sin E_i - M}{1 - e \cos E_i}$$

Stop when the update is smaller than a desired tolerance
$$\left| \frac{f(x_i)}{f'(x_i)} \right| < \text{error}_{desired}$$

Solving Kepler's Equation (4)



350 years of searching for the fastest method (least number of computations)

Newton (1686)

$$f(x) = 0$$

$$x_{k+1} = x_k - \frac{f(x_k)}{f'(x_k)}$$

Euler (1740), $E_0 = M$

$$E_{k+1} = M + e \sin E_k$$

Lagrange (1771)

$$E = M + \sum_{k=1}^{\infty} \frac{1}{k!} \frac{d^{k-1}(\sin^k M)}{dM^{k-1}} e^k$$

Bessel (1817)

$$E = M + \sum_{k=1}^{\infty} \frac{2}{k} J_k(ke) \sin(kM)$$

$$J_k(x) = \frac{1}{\pi} \int_0^{\pi} \cos(x \sin \vartheta - k\vartheta) d\vartheta$$

Levi-Civita (1904) $E = \sum_{k=1}^{\infty} L_k(M) z^k$

$$\left\{ \begin{array}{l} z(e) = \frac{e \exp \sqrt{1-e^2}}{1 + \sqrt{1-e^2}} \\ L_k(M) = p c_i \cos^i M, s_j \sin^j M \end{array} \right.$$

Halley (1742)

$$E_{k+1} = E_k - \frac{2f(E_k)f'(E_k)}{2f'(E_k)^2 - f(E_k)f''(E_k)}$$

$$\left\{ \begin{array}{l} f(E_k) = E_k - e \sin E_k - M \\ f'(E_k) = 1 - e \cos E_k \\ f''(E_k) = e \sin E_k \end{array} \right.$$

Position and Time for Parabolic Trajectories

Beginning again with $t = \frac{h^3}{\mu^2} \int_0^\varphi \frac{d\varphi}{(1 + e \cos \varphi)^2}$

For $e = 1$, the result is less complicated than for the ellipse,

$$t = \frac{h^3}{\mu^2} \int_0^\varphi \frac{d\varphi}{(1 + \cos \varphi)^2} = \frac{h^3}{\mu^2} \left(\frac{1}{2} \tan \frac{\varphi}{2} + \frac{1}{6} \tan^3 \frac{\varphi}{2} \right) = \frac{h^3}{\mu^2} M_p$$

From $\varphi \rightarrow t$: $M_p = \frac{1}{2} \tan \frac{\varphi}{2} + \frac{1}{6} \tan^3 \frac{\varphi}{2}$, $t = \frac{h^3}{\mu^2} M_p$

From $t \rightarrow \varphi$: $M_p = \frac{\mu^2}{h^3} t$

$$\varphi = \text{root of } \frac{1}{6} \left(\tan \frac{\varphi}{2} \right)^3 + \frac{1}{2} \tan \frac{\varphi}{2} - M_p = 0$$

The only real root is,

$$\varphi = 2 \tan^{-1} \left[\left(3M_p + \sqrt{9M_p^2 + 1} \right)^{1/3} - \left(3M_p + \sqrt{9M_p^2 + 1} \right)^{-1/3} \right]$$

Position and Time for Hyperbolic Trajectories

Analogous to the Elliptical Solution, but with hyperbolic functions...

Recall: $\sinh x = (e^x - e^{-x})/2$, $\cosh x = (e^x + e^{-x})/2$

Kepler's Equations becomes: $M_h = e \sinh F - F$ (hyperbolic eccentric anomaly)

The relation between φ and F becomes,

$$\tanh \frac{F}{2} = \sqrt{\frac{e-1}{e+1}} \tan \frac{\varphi}{2}$$

From $\varphi \rightarrow t$:

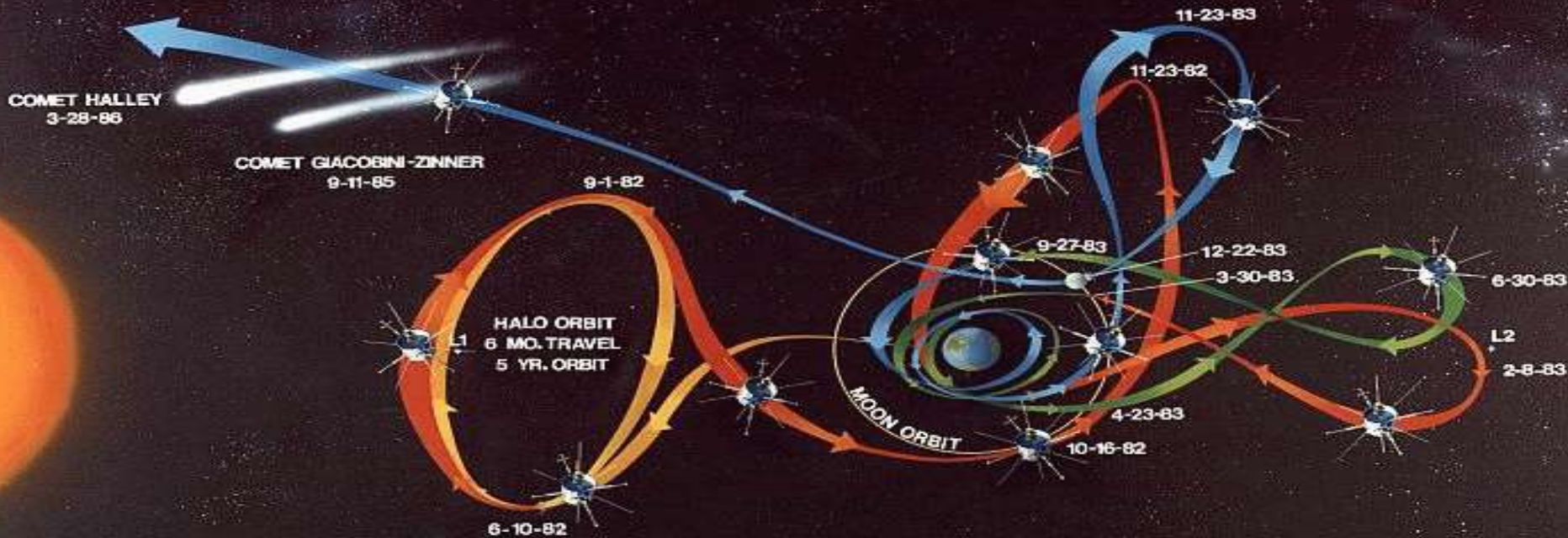
$$F = 2 \tanh^{-1} \left(\sqrt{\frac{e-1}{e+1}} \tan \frac{\varphi}{2} \right), \quad M_h = e \sinh F - F, \quad t = \frac{h^3}{\mu^2} M_h (e^2 - 1)^{2/3}$$

From $t \rightarrow \varphi$:

$$M_h = \frac{\mu^2}{h^3} (e^2 - 1)^{3/2} t, \quad e \sinh F - F = M_h \quad (\text{Iteration}), \quad \varphi = 2 \tan^{-1} \left(\sqrt{\frac{e+1}{e-1}} \tanh \frac{F}{2} \right)$$

Astrodynamics

Orbital Maneuvers



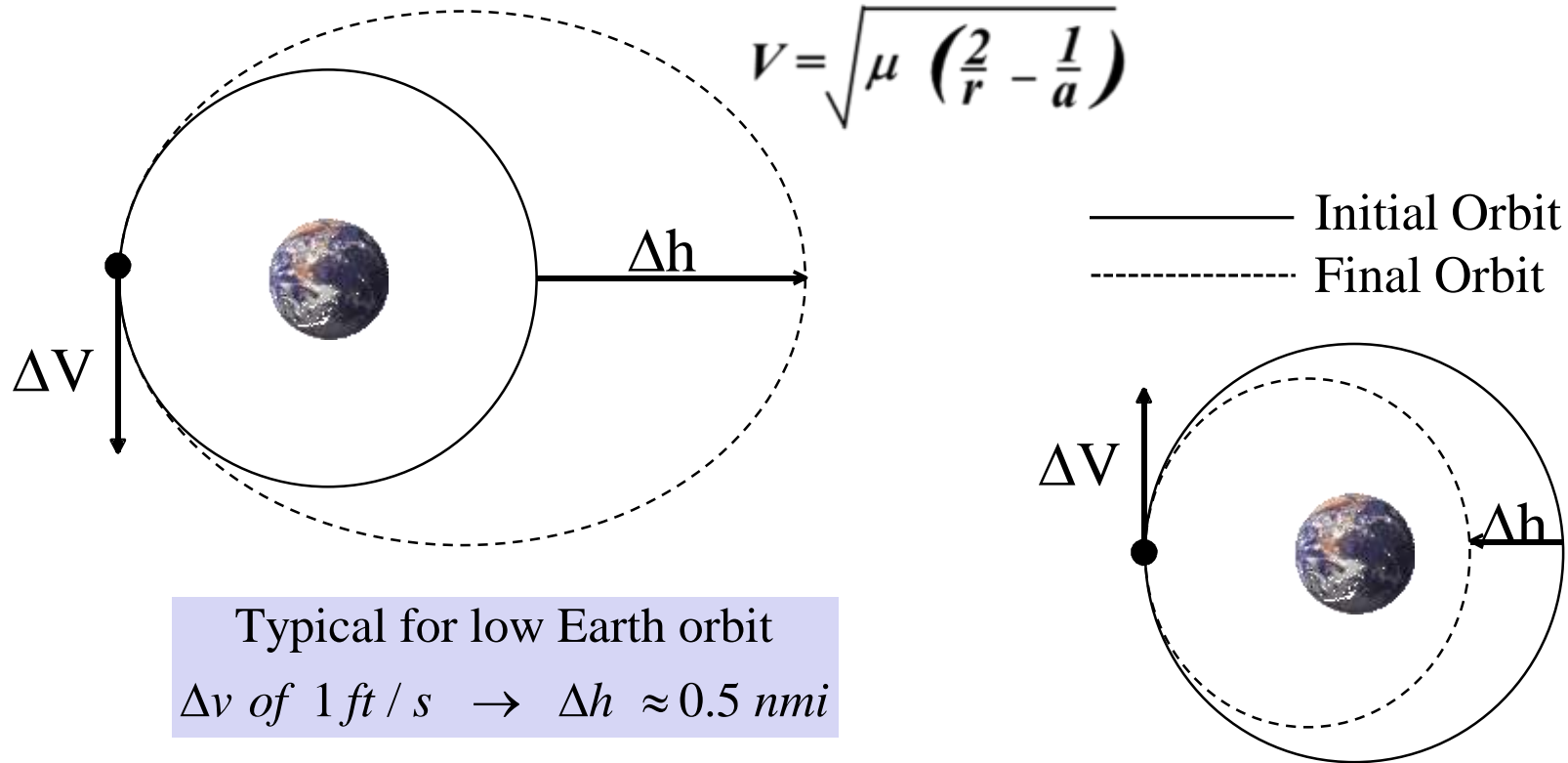
2012

**ISEE 3 MANEUVERS FROM LAUNCH
TO HALO ORBIT
TO COMET EXPLORATION**

DELTA 2914
LAUNCHED AUGUST 12, 1978

Changing Orbits - The Effects of Burns

Posigrade & Retrograde



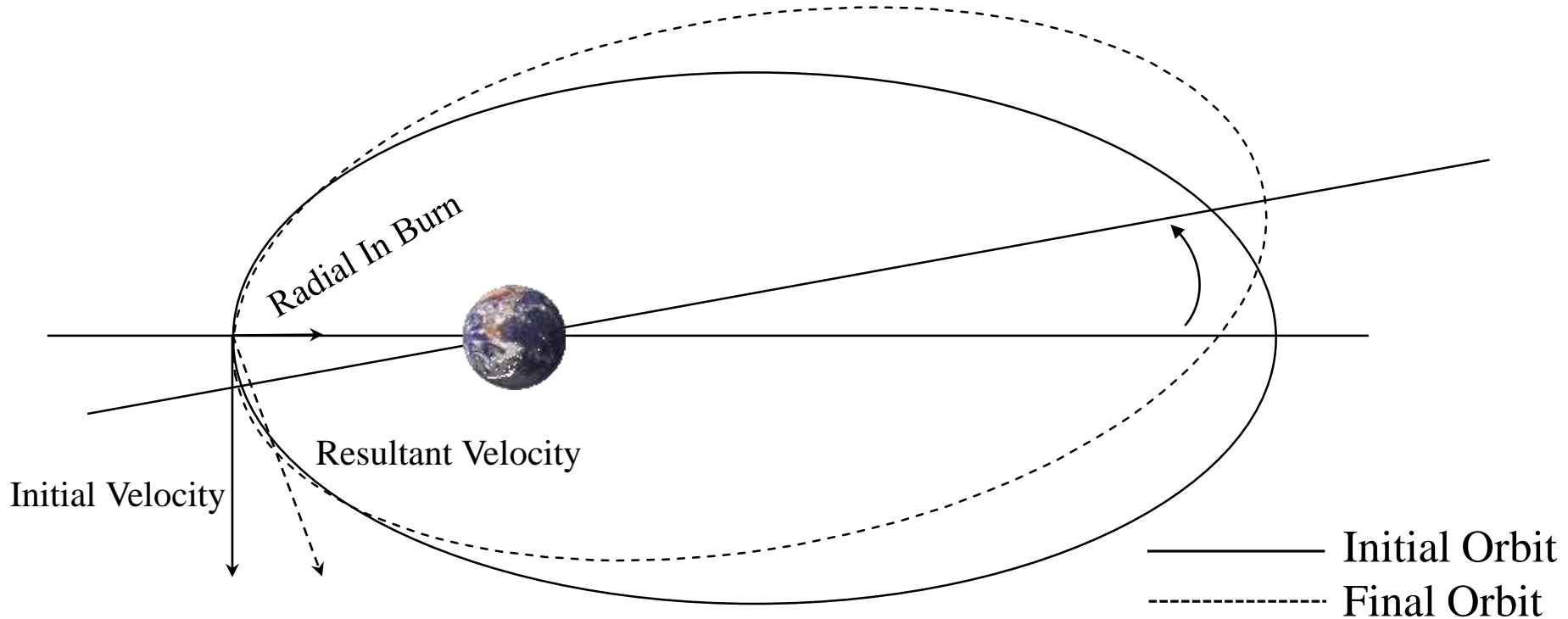
A posi-grade burn will RAISE orbital altitude.
A retro-grade burn will LOWER orbital altitude.
Note – max effect is at 180° from the burn point.

Changing Orbits - The Effect of Burns

Radial In & Radial Out

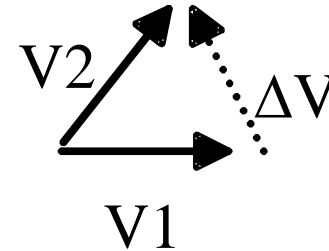
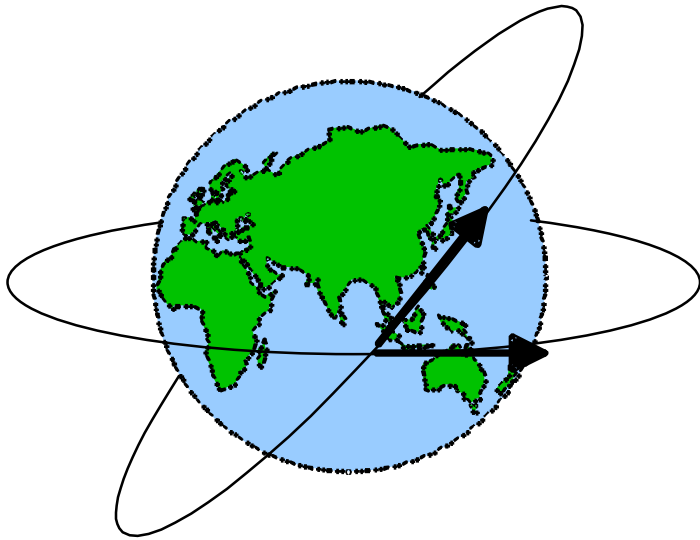
EXAMPLE: Radial In Burn at Perigee

$$v = \sqrt{\mu \left(\frac{2}{r} - \frac{1}{a} \right)}$$



Radial burns shift the argument of perigee without significantly altering other orbital parameters

Orbital Transfers - Changing Planes



- Burn point must be intersection of two orbits (“nodal crossings”)

- Extremely expensive energy-wise:

For 160 nmi circular orbit,
 $V \approx 25,600$ ft/sec.

A plane change of 1° requires
a ΔV of 470 ft/sec.

Plane Change Maneuver

The components of a Δv determine how the orbit is affected.

- In-plane Δv can change the parameters (a, e, ω, φ)
- Out-of-plane Δv can change the parameters (Ω, i) .

$\Delta \mathbf{v}$ can be expressed as:

$$\Delta \mathbf{v} = \Delta \mathbf{v}_{radial} + \Delta \mathbf{v}_{orth} = \Delta v_{radial} \hat{\mathbf{r}} + \Delta \mathbf{v}_{orth}$$

$\Delta \mathbf{v}_{radial}$ cannot change the orbit plane

$$\Delta \mathbf{h} = \mathbf{r} \times \Delta \mathbf{v}_{radial} = \mathbf{r} \times (\Delta v_{radial} \hat{\mathbf{r}}) = \mathbf{0}$$

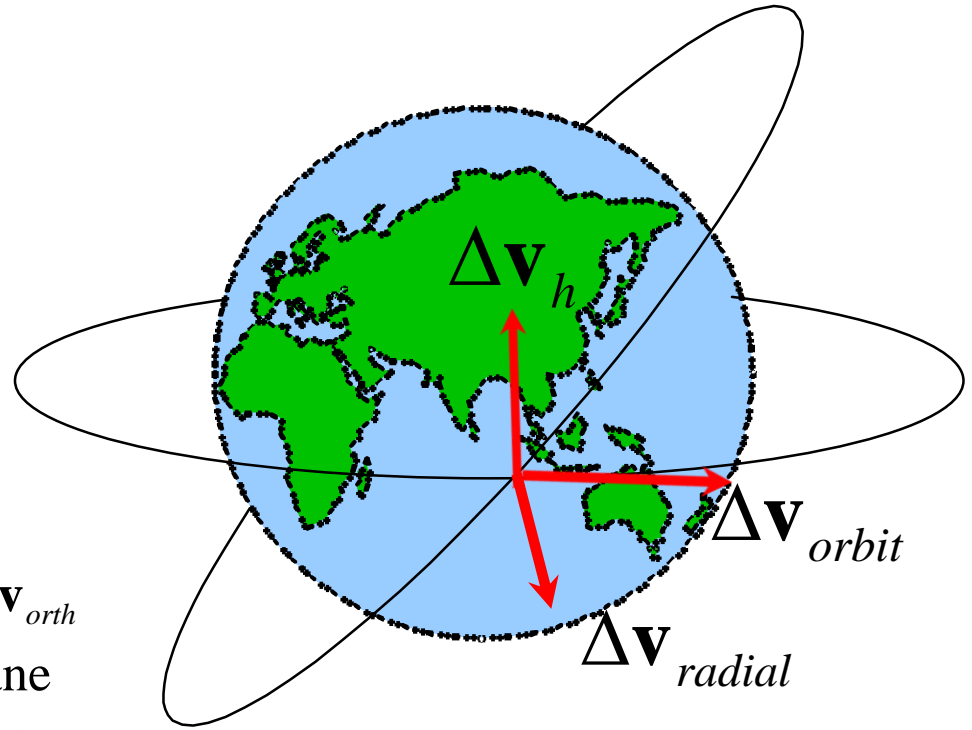
$\Delta \mathbf{v}_{orth}$ can have components in and out of plane

$$\Delta \mathbf{v}_{orth} = \Delta \mathbf{v}_{orbit} + \Delta \mathbf{v}_h = (\Delta v_{orbit} \hat{\boldsymbol{\phi}}) + \Delta \mathbf{v}_h$$

$$\text{where } \hat{\boldsymbol{\phi}} \perp \hat{\mathbf{r}} \text{ and } \hat{\boldsymbol{\phi}} \perp \mathbf{h}$$

$\Delta \mathbf{v}_{orbit}$ can only change to magnitude of \mathbf{h} (not direction)

$\Delta \mathbf{v}_h$ is the only component that can change the orbit plane



Plane Change Maneuver (2)

There are two kinds of plane changes $\Delta i, \Delta \Omega$:

For Δi , Burn at the equatorial intersection (node)

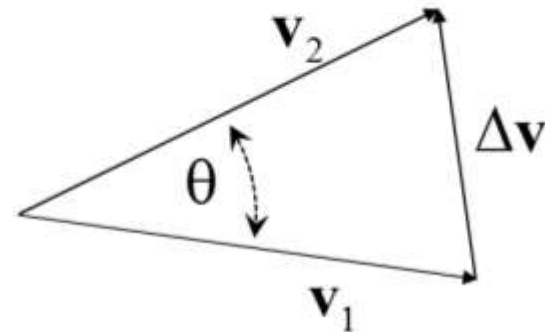
For $\Delta \Omega$, Burn at the maximum latitude (anti-node)

For a pure plane change:

Energy = const. and $h = |\mathbf{r} \times \mathbf{v}| = \text{const.} \rightarrow \begin{cases} a = \text{const.} \\ e = \text{const.} \end{cases}$

If θ is small,

$$\Delta v = 2v \sin\left(\frac{\theta}{2}\right) \approx 2v \frac{\theta}{2} = v\theta$$



In general,

$$\Delta v^2 = \mathbf{v}_1 \cdot \mathbf{v}_1 + \mathbf{v}_2 \cdot \mathbf{v}_2 - 2\mathbf{v}_1 \cdot \mathbf{v}_2 = v_1^2 + v_2^2 - 2v_1v_2 \cos \theta$$

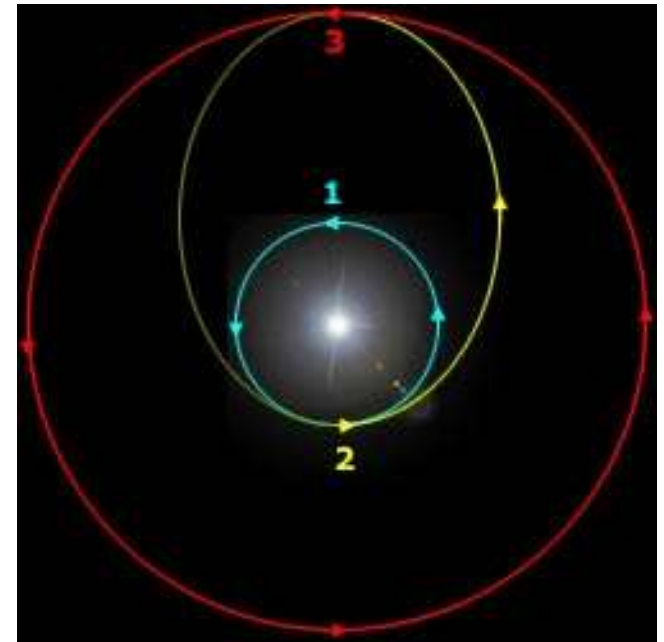


Hohmann Transfer



A Hohmann Transfer is an orbital maneuver that transfers a satellite from one circular orbit to another. It was invented by Walter Hohmann, a German scientist, in 1925.

A Hohmann Transfer is the most fuel efficient way to get from one circular orbit to another circular orbit.

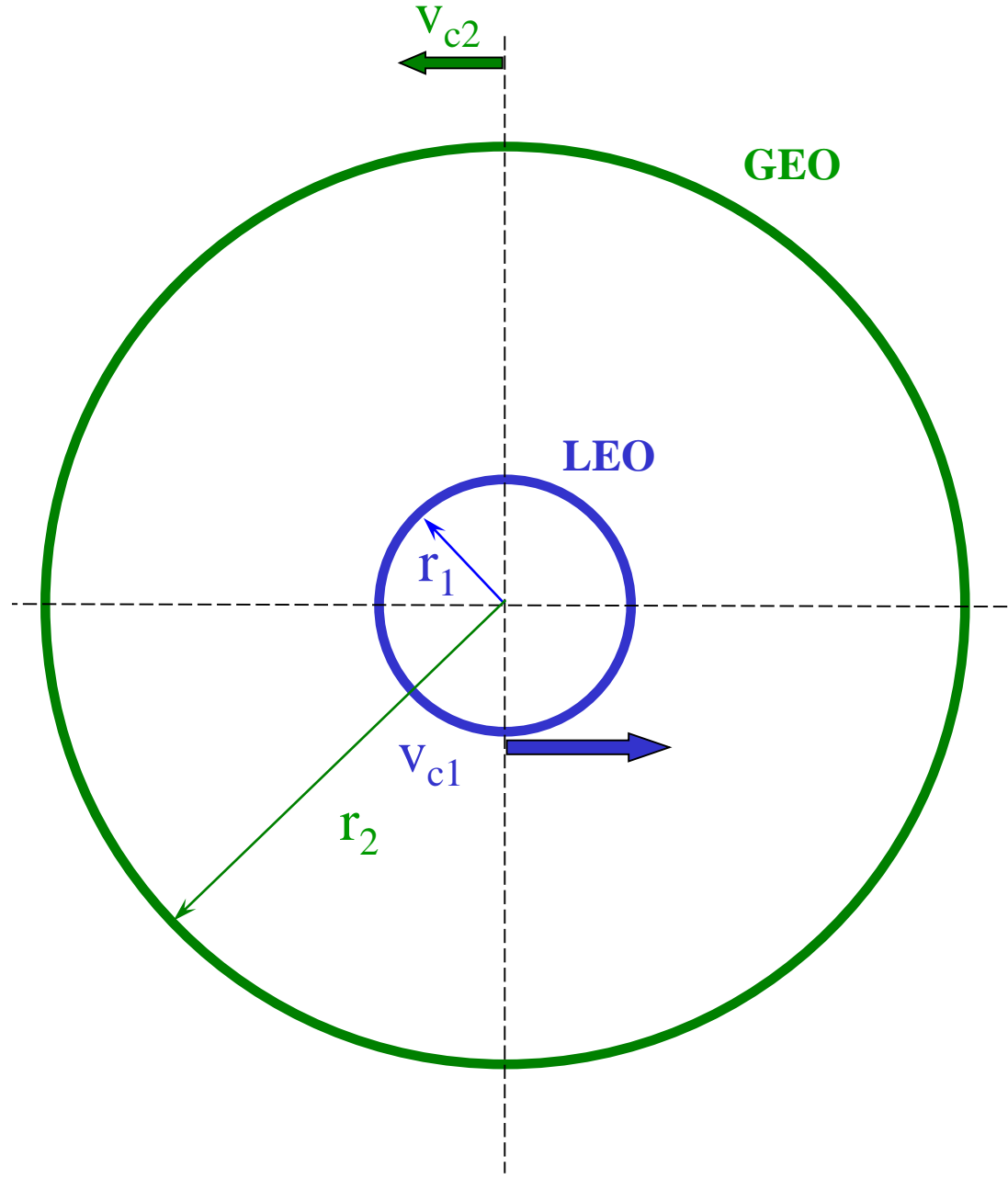


Hohmann Transfer (2)

- For Example, if we want to move a spacecraft from LEO \rightarrow GEO and assuming both orbits are in the same plane
- Initial LEO orbit has radius r_1 and velocity v_{c1}

$$v_{c1} = \sqrt{\frac{\mu}{r_1}}$$

- Desired GEO orbit has radius r_2 and velocity v_{c2}
- At LEO (r_1), $v_{c1} = 7,724$ m/s
- At GEO (r_2), $v_{c2} = 3,074$ m/s
- Could accomplish this in many ways



Hohmann Transfer (3)

- For Example, if we want to move a spacecraft from LEO \rightarrow GEO and assuming both orbits are in the same plane

- Initial LEO orbit has radius r_1 and velocity v_{c1}

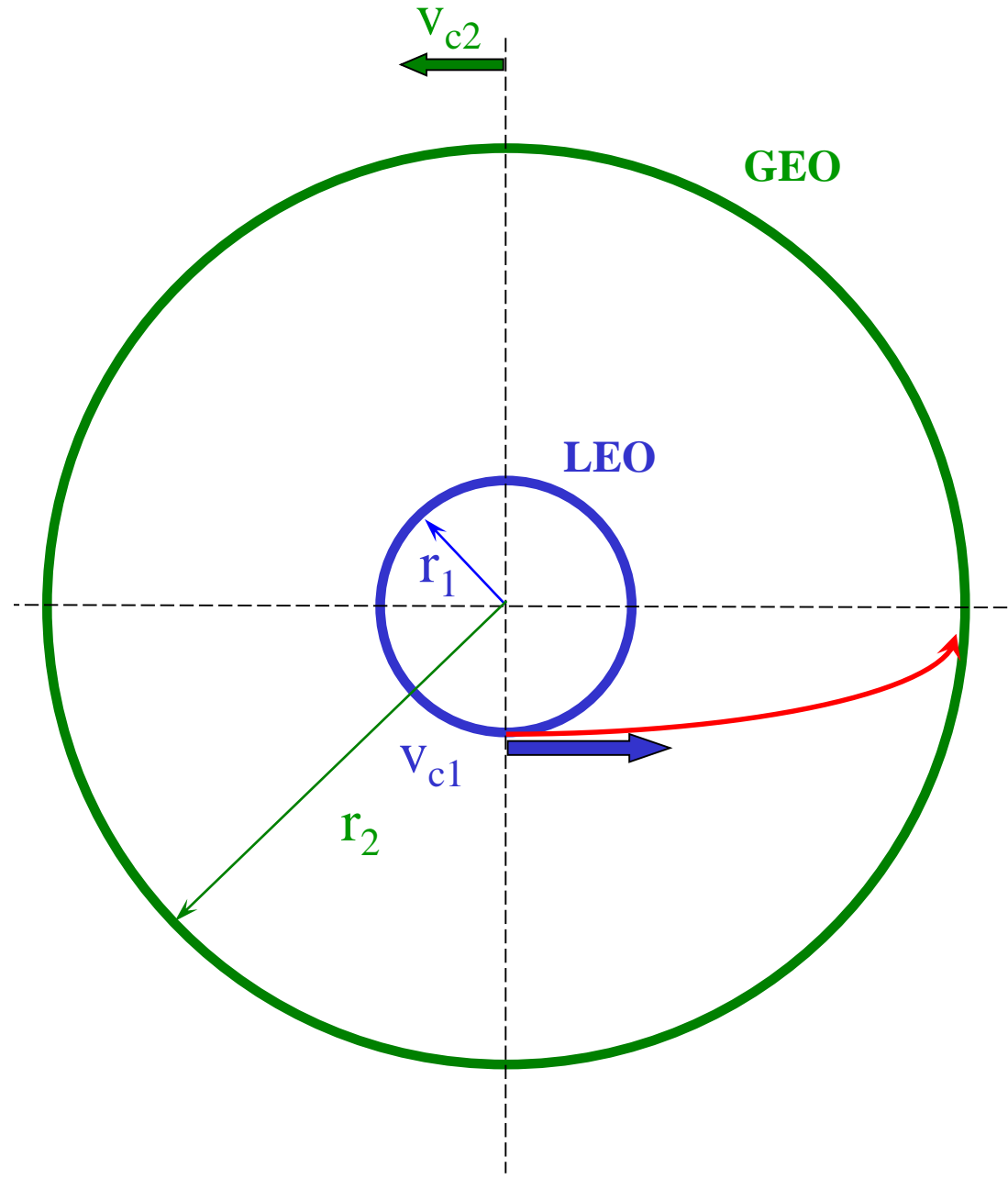
$$v_{c1} = \sqrt{\frac{\mu}{r_1}}$$

- Desired GEO orbit has radius r_2 and velocity v_{c2}

- At LEO (r_1), $v_{c1} = 7,724$ m/s

- At GEO (r_2), $v_{c2} = 3,074$ m/s

- Could accomplish this in many ways



Hohmann Transfer (4)

- For Example, if we want to move a spacecraft from LEO \rightarrow GEO and assuming both orbits are in the same plane

- Initial LEO orbit has radius r_1 and velocity v_{c1}

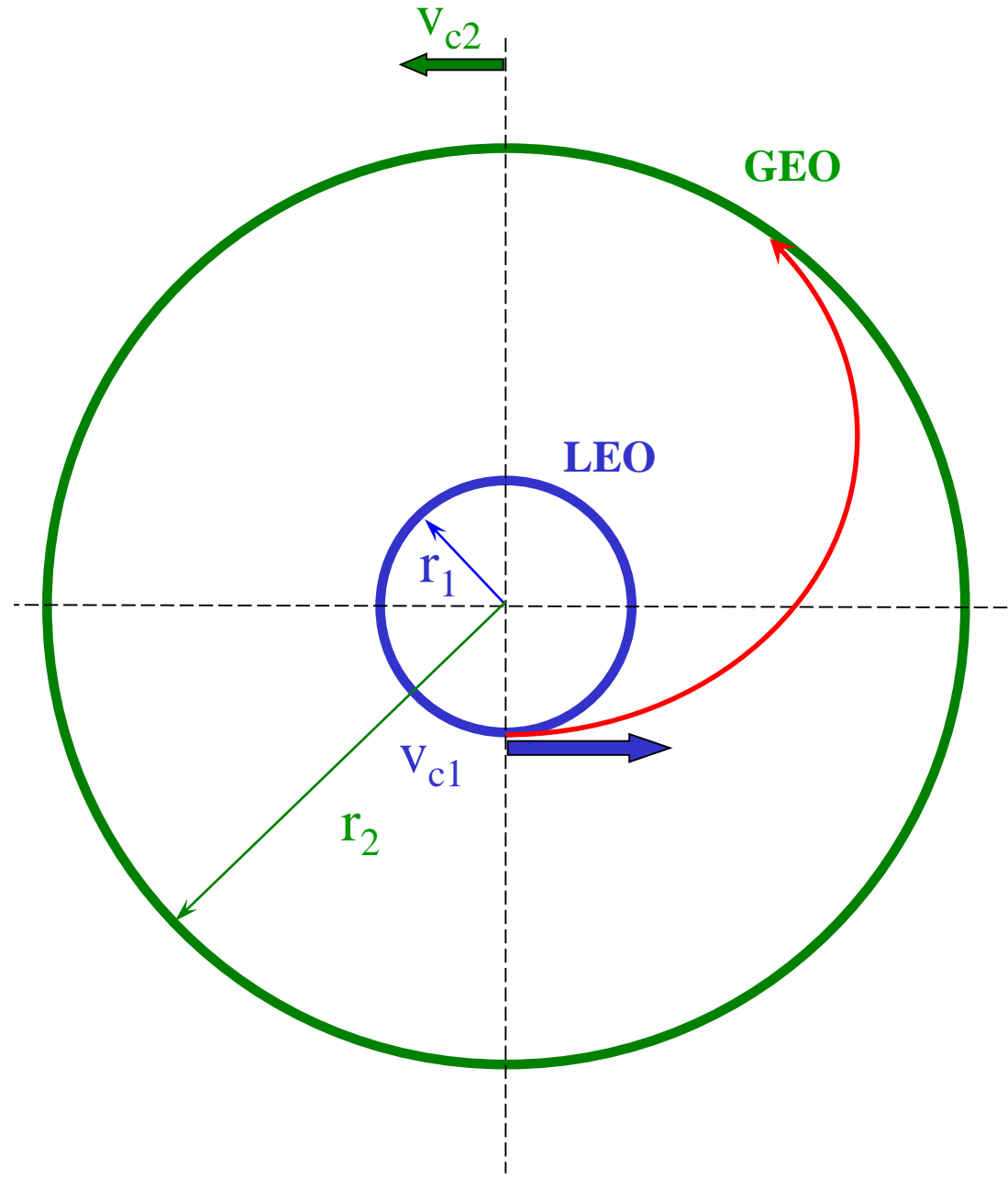
$$v_{c1} = \sqrt{\frac{\mu}{r_1}}$$

- Desired GEO orbit has radius r_2 and velocity v_{c2}

- At LEO (r_1), $v_{c1} = 7,724$ m/s

- At GEO (r_2), $v_{c2} = 3,074$ m/s

- Could accomplish this in many ways

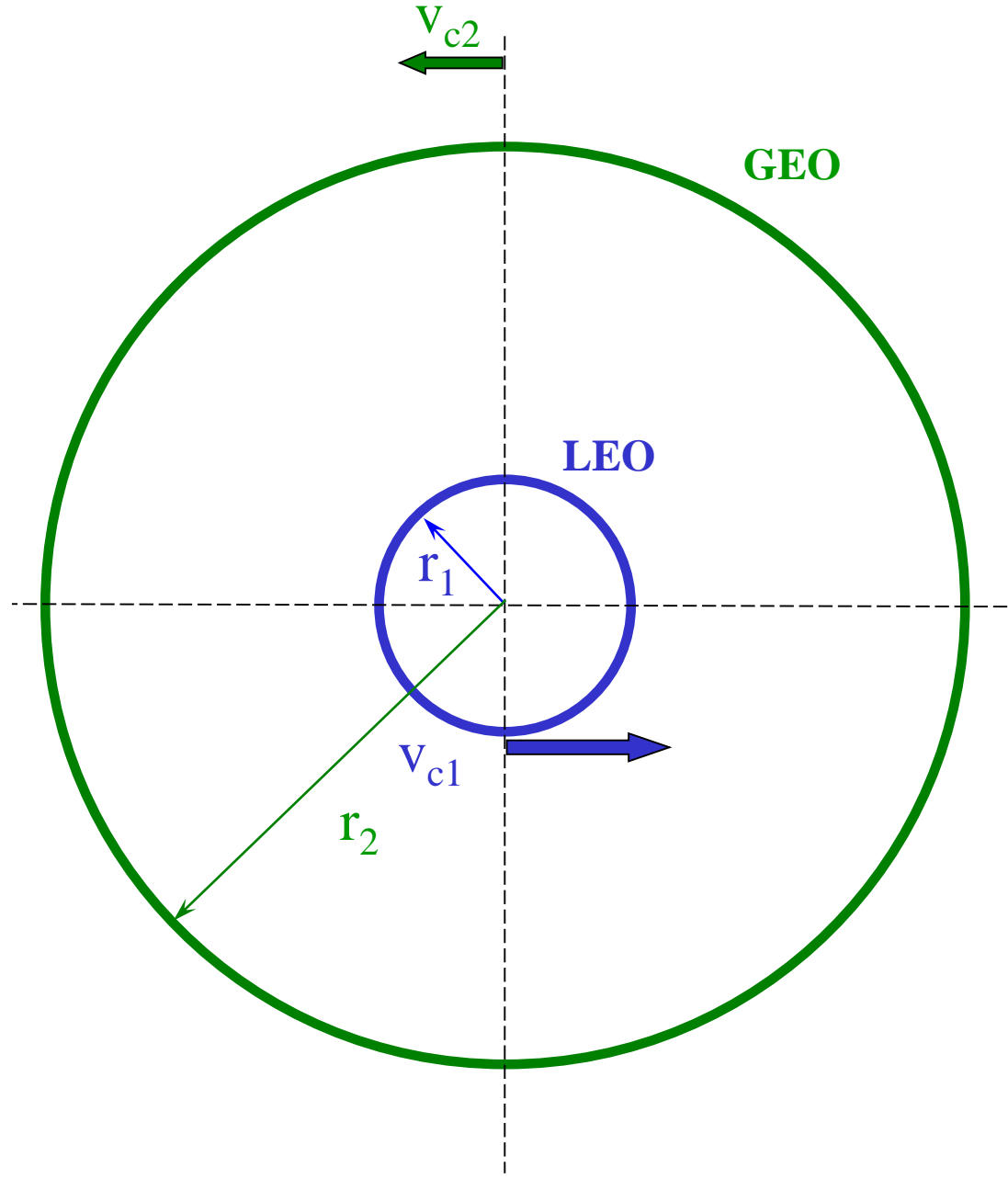


Hohmann Transfer (5)

- For Example, if we want to move a spacecraft from LEO \rightarrow GEO and assuming both orbits are in the same plane
- Initial LEO orbit has radius r_1 and velocity v_{c1}

$$v_{c1} = \sqrt{\frac{\mu}{r_1}}$$

- Desired GEO orbit has radius r_2 and velocity v_{c2}
- At LEO (r_1), $v_{c1} = 7,724$ m/s
- At GEO (r_2), $v_{c2} = 3,074$ m/s
- The Hohmann transfer is the most efficient path



Hohmann Transfer (7)

$$V = \sqrt{\mu \left(\frac{2}{r} - \frac{1}{a} \right)}$$

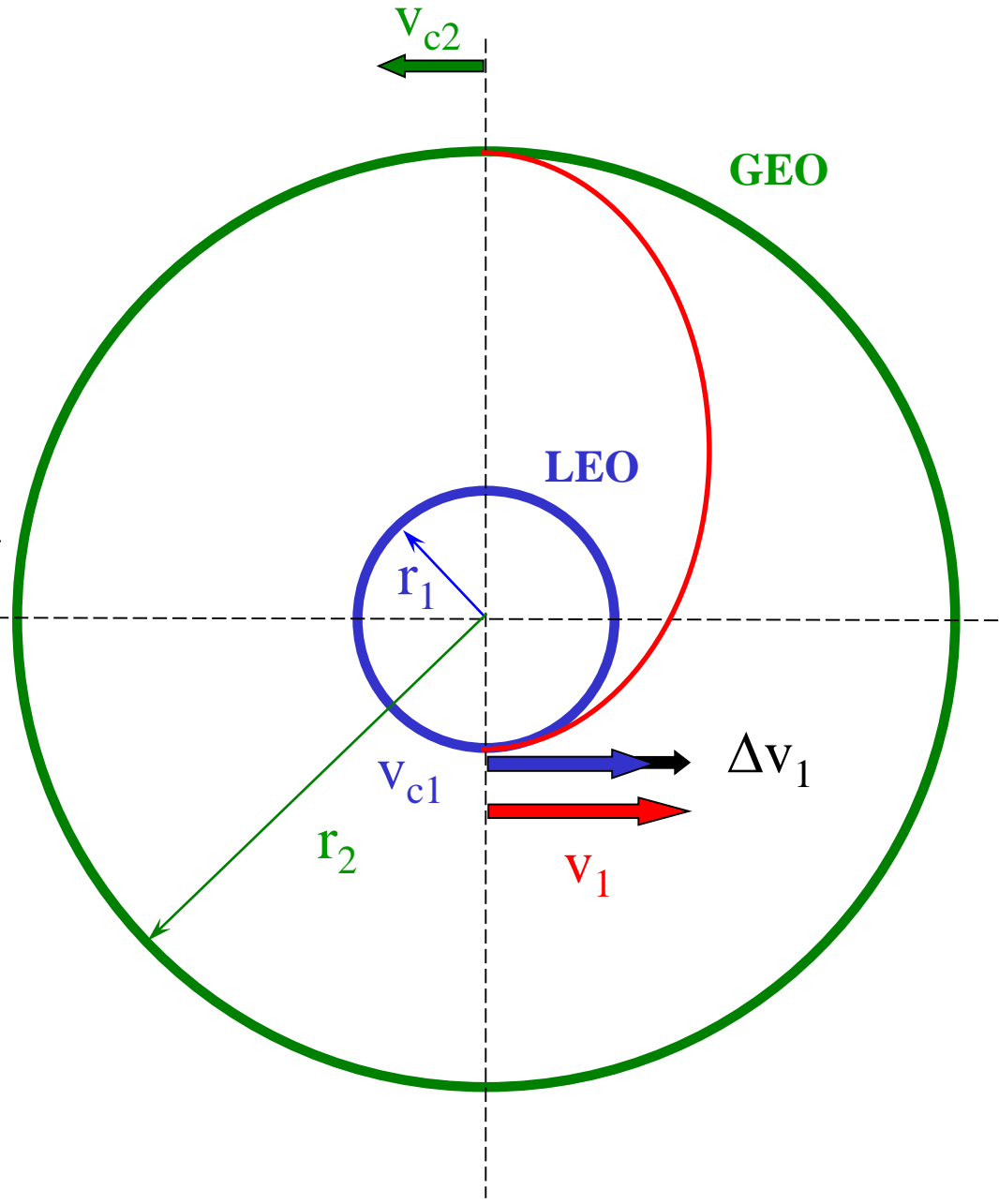
- Impulsive Δv_1 is applied to get on Hohmann transfer orbit at perigee:

$$\Delta v_1 = v_{transfer} - v_{LEO}$$

$$= \sqrt{\mu \left(\frac{2}{r_{transfer}} - \frac{1}{a_{transfer}} \right)} - \sqrt{\frac{\mu}{r_1}}$$

$$\Delta v_1 = \sqrt{\mu \left(\frac{2}{r_1} - \frac{1}{\frac{1}{2}(r_1 + r_2)} \right)} - \sqrt{\frac{\mu}{r_1}}$$

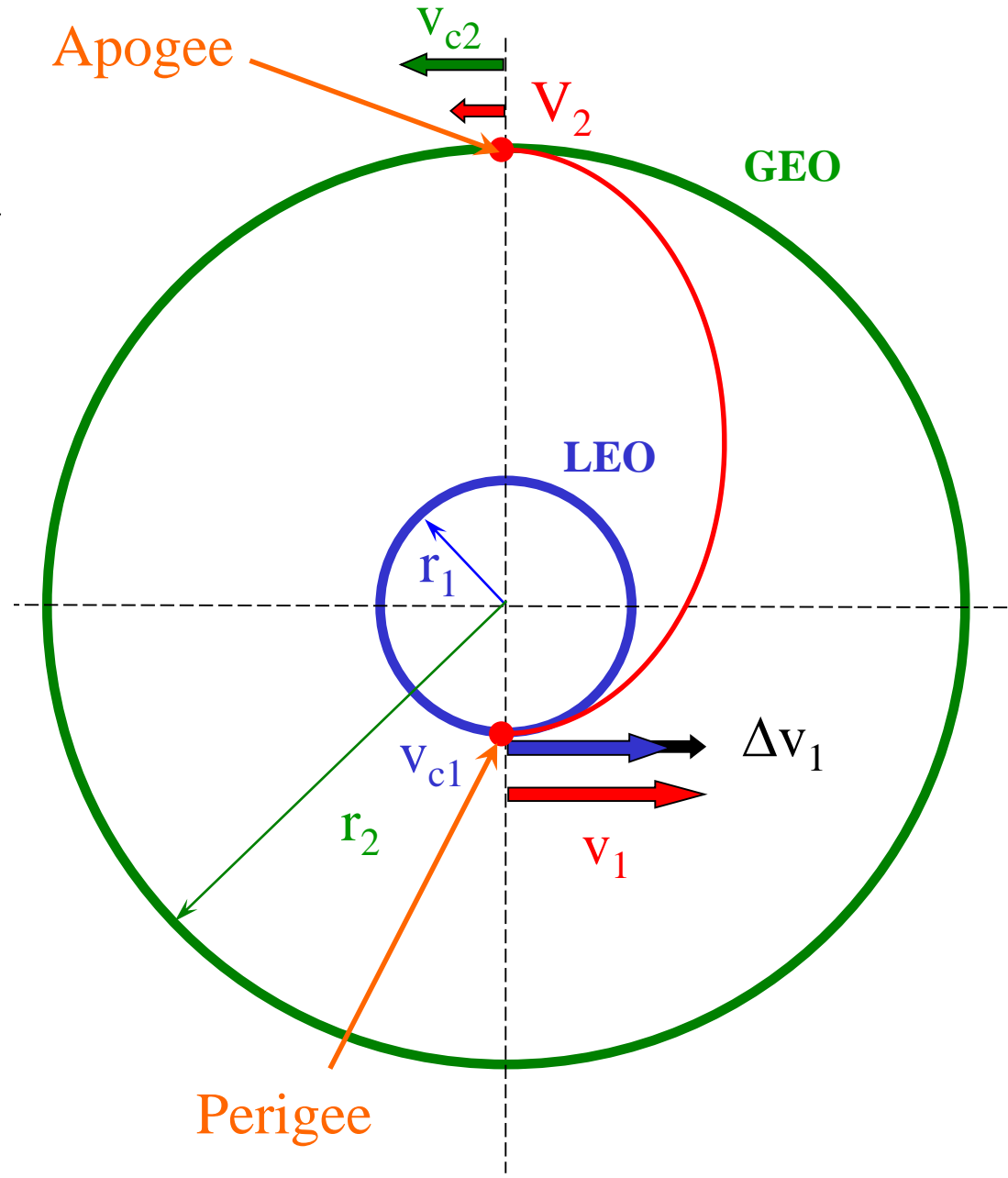
- Leave LEO (r_1) with a total velocity of v_1



Hohmann Transfer (8)

- Transfer orbit is an ellipse with
 - Perigee located at r_1
 - Apogee located at r_2
- Arrive at GEO (apogee) with v_2

$$v_2 = \sqrt{\mu \left(\frac{2}{r_2} - \frac{1}{a_{transfer}} \right)}$$



Hohmann Transfer (9)

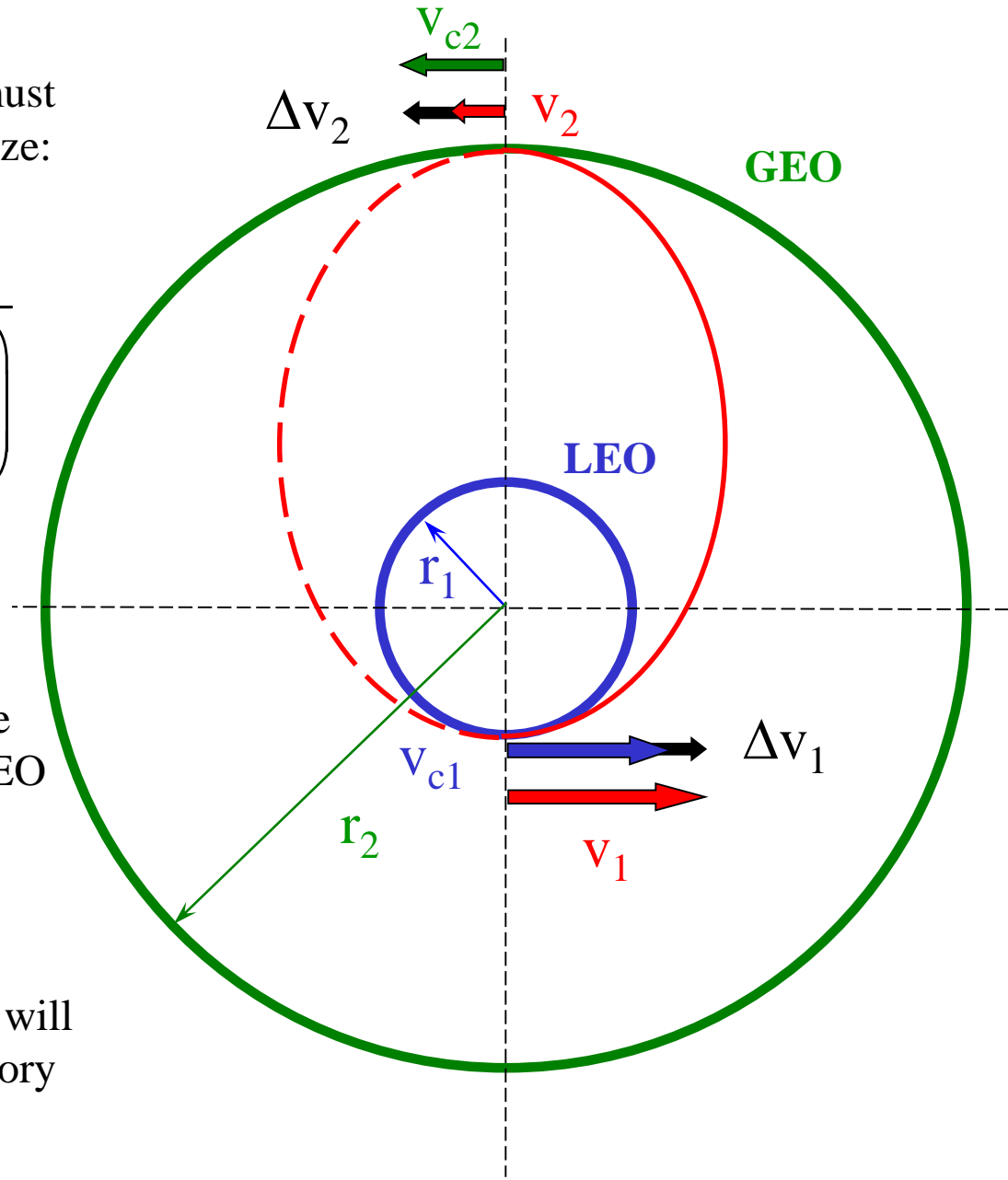
- When arriving at GEO, which is at apogee of elliptical transfer orbit, must apply some Δv_2 in order to circularize:

$$\begin{aligned} \Delta v_2 &= v_{GEO} - v_{transfer} \\ &= \sqrt{\frac{\mu}{r_2}} - \sqrt{\mu \left(\frac{2}{r_2} - \frac{1}{a_{transfer}} \right)} \\ &= \sqrt{\frac{\mu}{r_2}} - \sqrt{\frac{2\mu}{r_2} - \frac{2\mu}{r_1 + r_2}} \end{aligned}$$

- This is exactly the Δv that should be applied to circularize the orbit at GEO (r_2)

$$v_{C2} = v_2 + \Delta v_2$$

- If this ΔV is not applied, spacecraft will continue on dashed elliptical trajectory



Hohmann Transfer (10)

Hohmann Transfer Summary

- Initial LEO orbit has radius r_1 and velocity v_{c1}

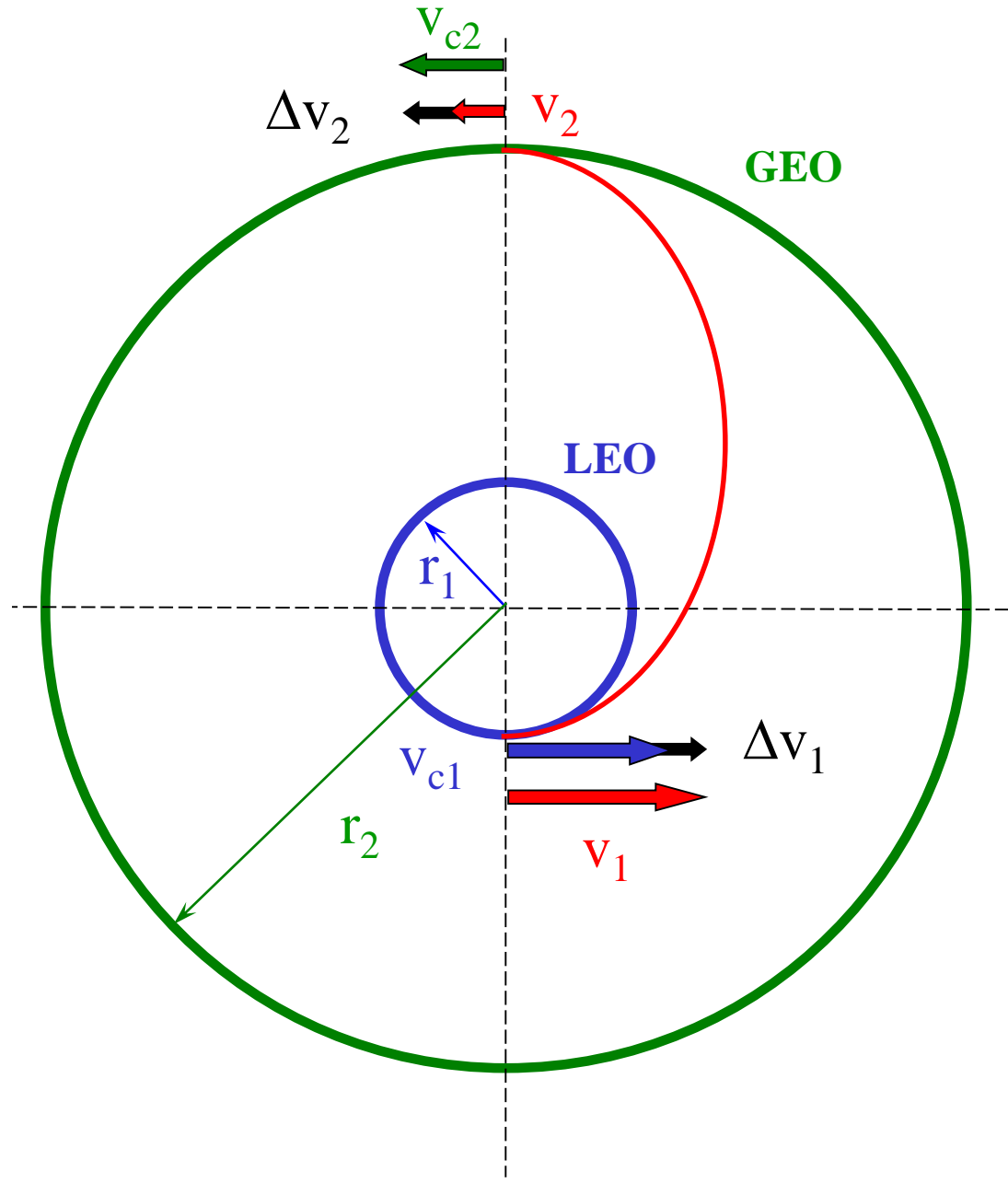
$$v_{c1} = \sqrt{\frac{\mu}{r_1}}$$

- Desired GEO orbit has radius r_2 and velocity v_{c2}
- Impulsive Δv_1 is applied to get on Hohmann transfer orbit at perigee:

$$\Delta v_1 = \sqrt{\frac{2\mu}{r_1} - \frac{2\mu}{r_1 + r_2}} - \sqrt{\frac{\mu}{r_1}}$$

- Coast to apogee and apply impulsive Δv_2 :

$$\Delta v_2 = \sqrt{\frac{\mu}{r_2}} - \sqrt{\frac{2\mu}{r_2} - \frac{2\mu}{r_1 + r_2}}$$



Example 1: Planar Hohmann Transfer

From an initial orbit with radius $r_1 = 14,000 \text{ km}$ compute the Hohmann transfer orbit to achieve an orbit with $r_2 = 28,000 \text{ km}$. What are the initial, intermediate and final speeds? What is the total Δv ?

Useful information:

$$\mu_E = 398,600.441 \text{ km}^3 / \text{s}^2$$

$$v_{c1} = \sqrt{\frac{\mu}{r_1}} \quad v_{c2} = \sqrt{\frac{\mu}{r_2}} \quad v = \sqrt{\mu \left(\frac{2}{r} - \frac{1}{a} \right)}$$

Example 1: Planar Hohmann Transfer(2)

$$v_{c1} = \sqrt{\frac{\mu}{r_1}} = 5.336 \quad v_{c2} = \sqrt{\frac{\mu}{r_2}} = 3.773$$

$$\Delta v_1 = \sqrt{2\mu \left(\frac{1}{r_1} - \frac{1}{r_1 + r_2} \right)} - \sqrt{\frac{\mu}{r_1}} \approx 0.825, \quad v_1 = v_{c1} + \Delta v_1 = 6.161$$

$$v_2 = \sqrt{2\mu \left(\frac{1}{r_2} - \frac{1}{r_1 + r_2} \right)} = 3.08$$

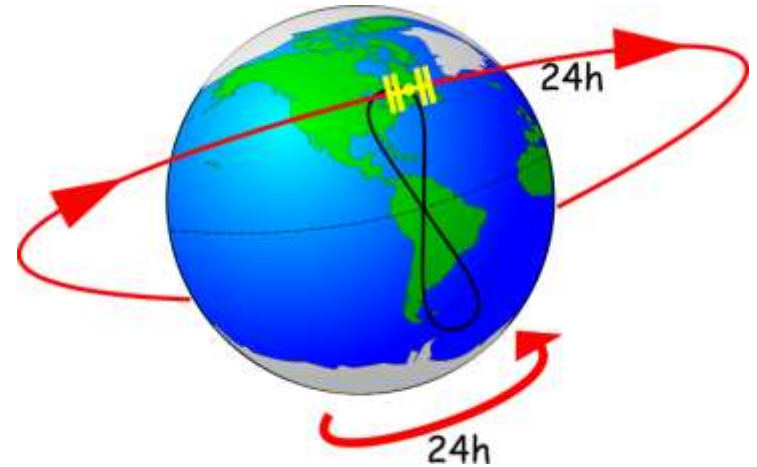
$$\Delta v_2 = v_{c2} - v_2 = \sqrt{\frac{\mu}{r_2}} - \sqrt{\frac{2\mu}{r_2} - \frac{2\mu}{r_1 + r_2}} = 0.693$$

$$\Delta v_{tot} = \Delta v_1 + \Delta v_2 = 1.5197 \text{ km / sec}$$

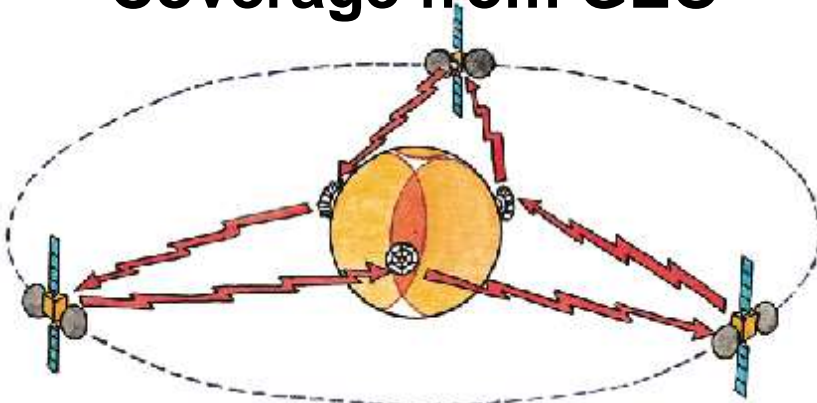
Geosynchronous Orbit



Geosynchronous Orbit



Coverage from GEO



TDRSS Comm Coverage



Geosynchronous Transfer

So, how can we get a spacecraft from a non-equatorial orbit into a geosynchronous one?

- Launching into a LEO orbit will have an inclination greater than or equal to the latitude of the launch site.
- Need to do a plane change as well as raising the orbital altitude.
- Solution - Do the transfer orbit first and do the plane change and circularization burn at apogee!
- Rationale – For the same plane change angle, Δv is less where v is less.

Example 2: Geosynchronous Transfer

For launch from Cape Canaveral the initial orbit has an inclination of $i = 28$ deg and an altitude of $h_1 = 300$ km. We are targeting a geosynchronous orbit with $r_2 = 42,186$ km, design the two Δv burns, taking into account the plane change. Is it possible that there is a more efficient maneuver?

Useful information:

$$\mu_E = 398,600.441 \text{ km}^3 / \text{s}^2$$

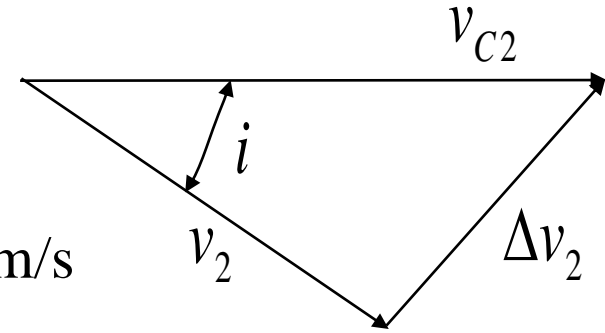
$$v_{c1} = \sqrt{\frac{\mu}{r_1}} \quad v_{c2} = \sqrt{\frac{\mu}{r_2}} \quad v = \sqrt{\mu \left(\frac{2}{r} - \frac{1}{a} \right)}$$

$$\Delta v^2 = \mathbf{v}_1 \cdot \mathbf{v}_1 + \mathbf{v}_2 \cdot \mathbf{v}_2 - 2\mathbf{v}_1 \cdot \mathbf{v}_2 = v_1^2 + v_2^2 - 2v_1v_2 \cos \theta$$

Example 2: Geosynchronous Transfer (2)

$$v_{C1} = \sqrt{\frac{\mu}{r_1}}, \quad a = \frac{(r_1 + r_2)}{2}, \quad v_1 = \sqrt{2\mu \left(\frac{1}{r_1} - \frac{1}{r_1 + r_2} \right)}$$

$$\Delta v_1 = v_1 - v_{C1} = \sqrt{2\mu \left(\frac{1}{r_1} - \frac{1}{r_1 + r_2} \right)} - \sqrt{\frac{\mu}{r_1}} = 2.426 \text{ km/s}$$



Determine velocity needed at apogee of transfer orbit

$$v_{C2} = \sqrt{\frac{\mu}{r_2}} = 3.074 \text{ km/s}, \quad v_2 = \sqrt{2\mu \left(\frac{1}{r_2} - \frac{1}{r_1 + r_2} \right)} = 1.607 \text{ km/s}$$

$$\Delta v_2^2 = v_{C2}^2 + v_2^2 - 2v_{C2}v_2 \cos i \quad \rightarrow \quad \Delta v_2 = 1.819 \text{ km/s}$$

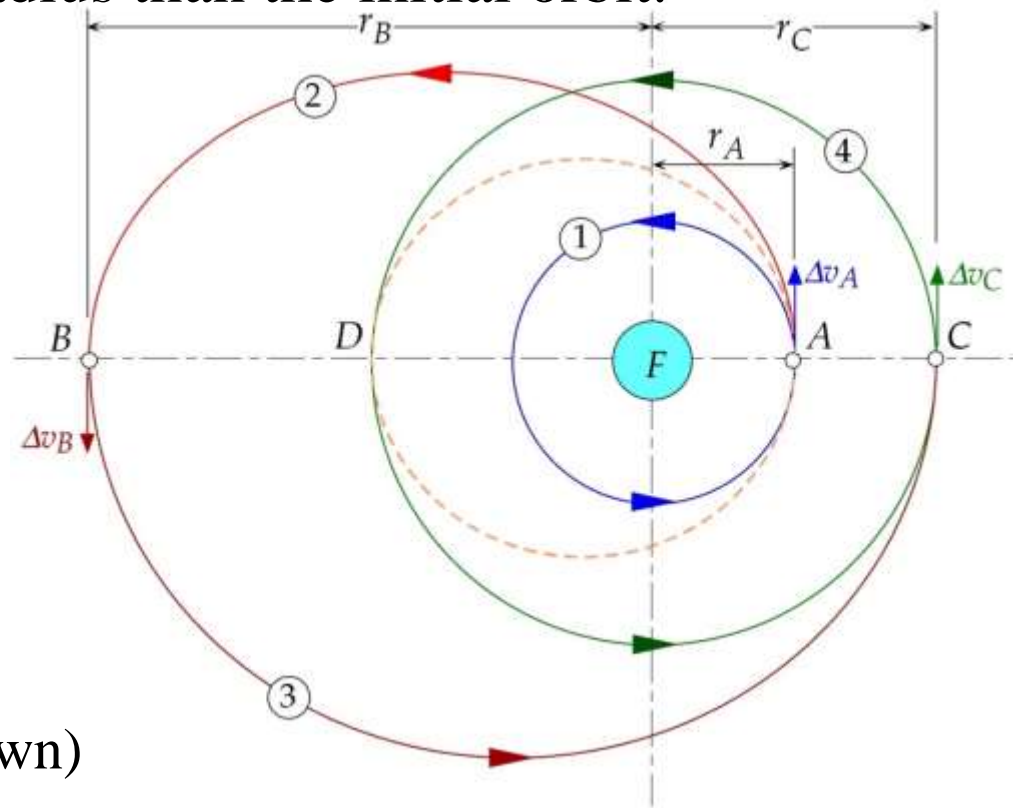
$$\Delta v_{\text{tot}} = |\Delta v_1| + |\Delta v_2| = 4.245 \text{ km/s}$$

Bi-Elliptic Transfer

The Hohmann transfer is the most efficient 2-burn solution. The Bi-Elliptic transfer can be more efficient with 3-burns when the final orbit has a much greater radius than the initial orbit.

Bi-Elliptic sequence:

- (1) Circular Orbit 1 with radius r_A
- (2) Δv_A to Orbit 2 with radii r_A, r_B
- (3) Δv_B to Orbit 3 with radii r_B, r_C
- (4) Δv_C to Circularize to Orbit 4



Notes:

- As $r_B \rightarrow \infty$, $\Delta v_B \rightarrow 0$
- Δv_C will be retrograde (slowdown)

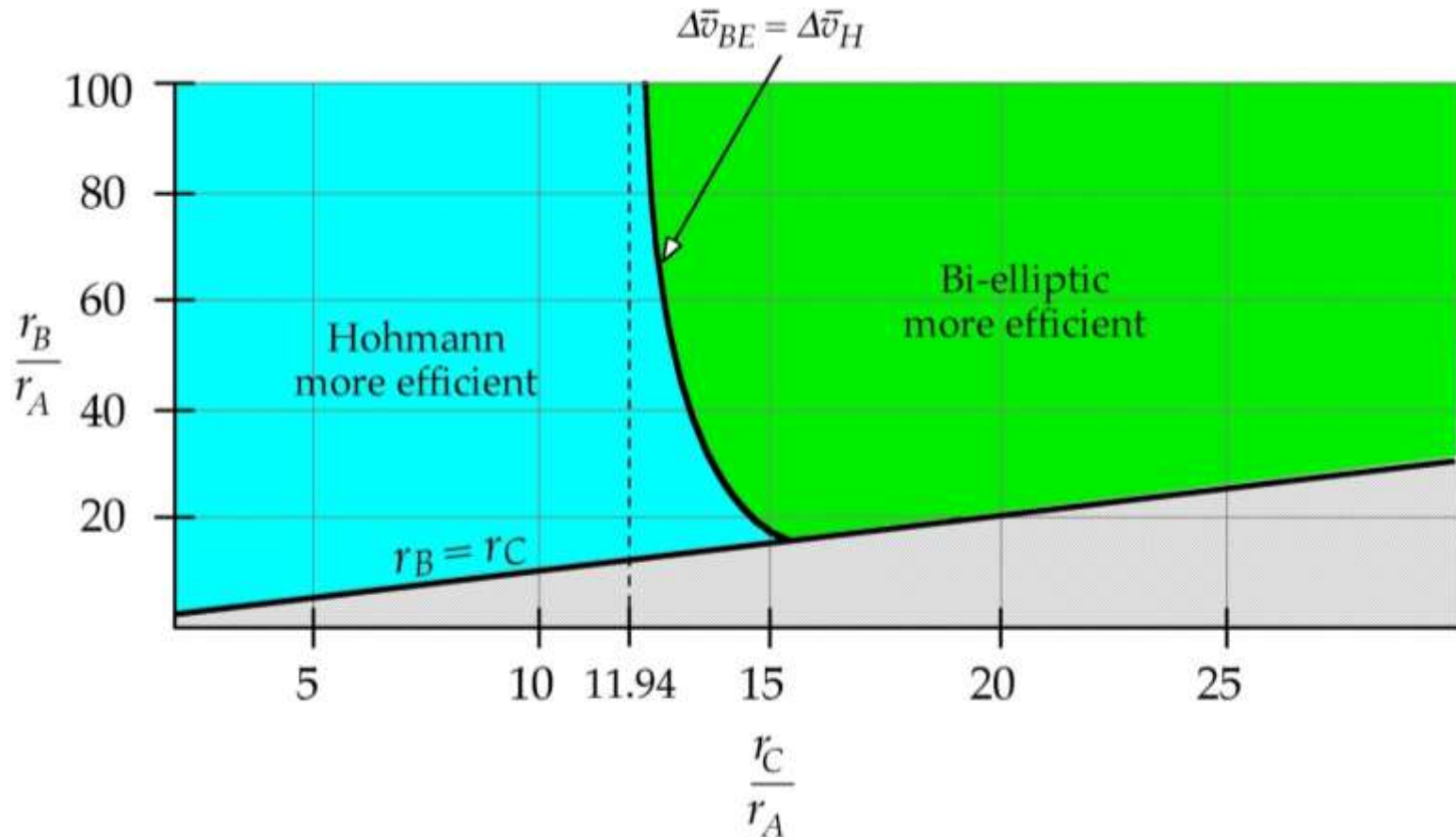
- Long transfer time, $T_{Maneuver} = \frac{1}{2}T_2 + \frac{1}{2}T_3 = \frac{1}{2} \left(2\pi \sqrt{\frac{a_2^3}{\mu}} - 2\pi \sqrt{\frac{a_3^3}{\mu}} \right)$

Bi-Elliptic Transfer (2)

The Hohmann transfer is more efficient if $r_C/r_A < 11.94$

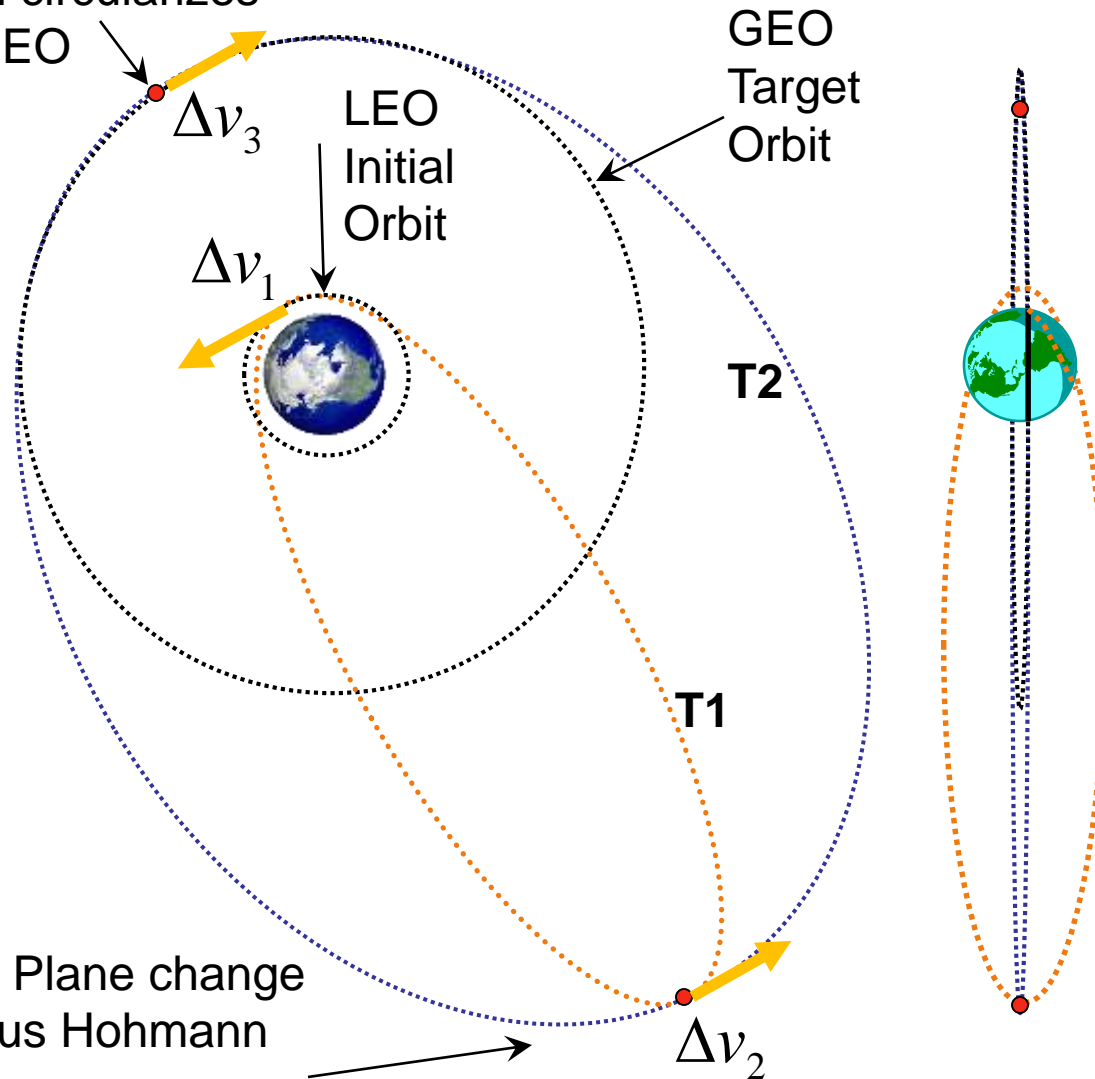
The Bi-Elliptic transfer is more efficient if $r_C/r_A > 15.58$

Otherwise, it depends on r_B/r_A as shown below.



Super Geosynchronous Transfer (Super GTO – Launch to GEO)

3. Hohmann
burn circularizes
at GEO



2. Plane change
plus Hohmann
burn

Initial transfer orbit has
greater apogee than
standard GTO.

Plane change at much
higher altitude requires
far less ΔV .

PRO: Less overall ΔV
from higher inclination
launch sites.

CON: Takes longer to
establish the final orbit.

1. LEO (or
Launch) to
'Super GTO'

Phasing Maneuvers

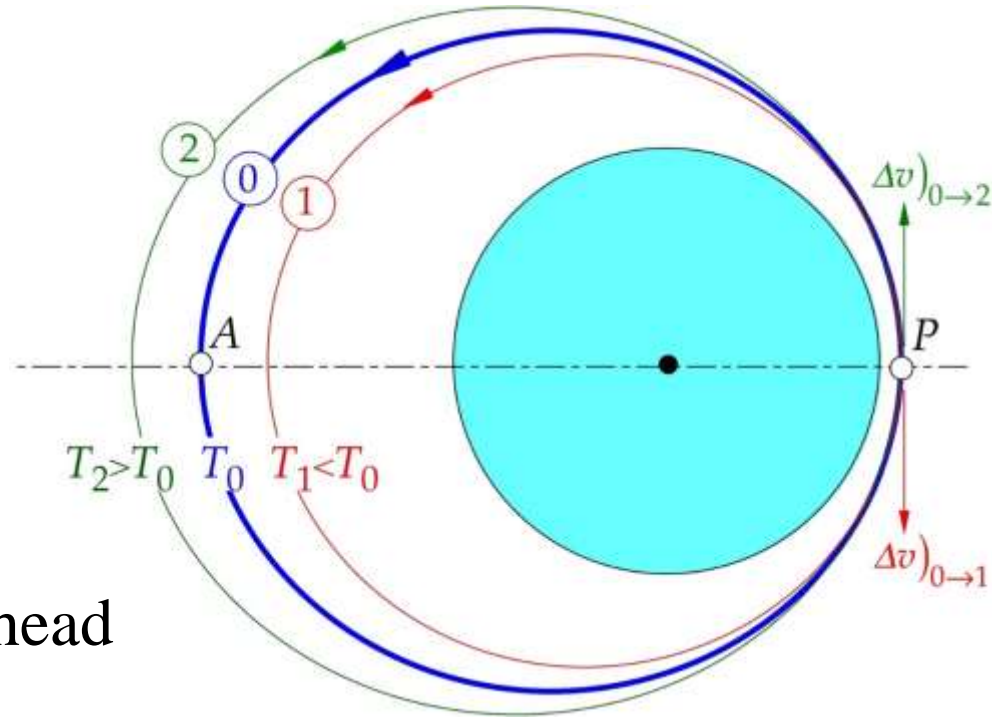
Phasing orbits are used to change a spacecraft's position in its orbit (i.e. for rendezvous, targeting, timing).

Prograde Burn:

- Additional Δv
- New orbit is slower, fall back
- "*Speed Up To Slow Down*"

Retrograde Burn:

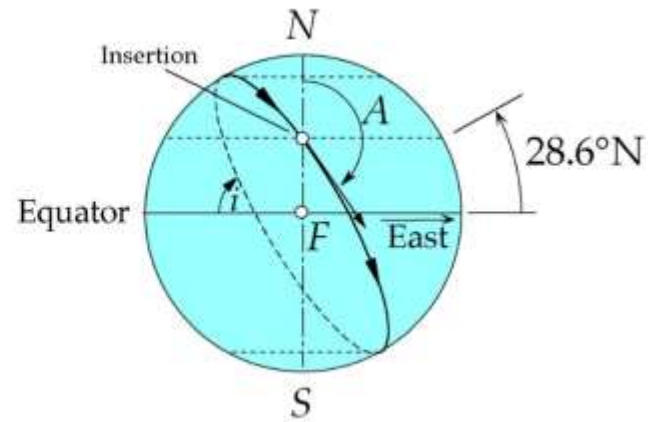
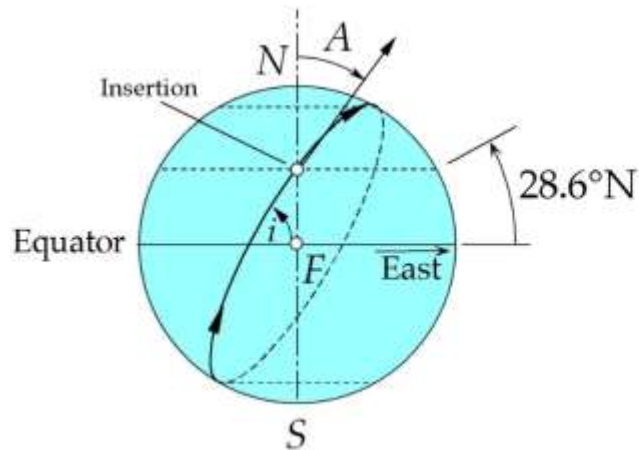
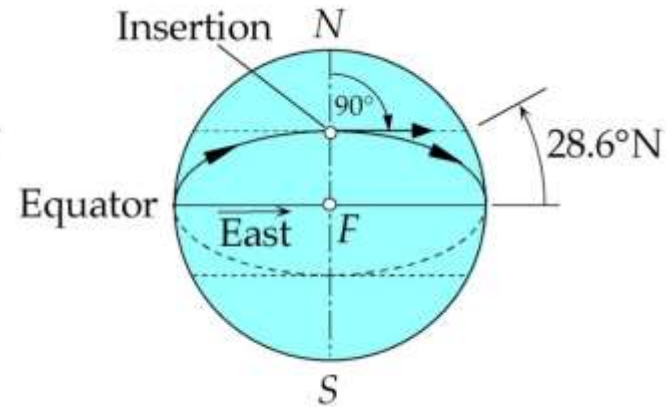
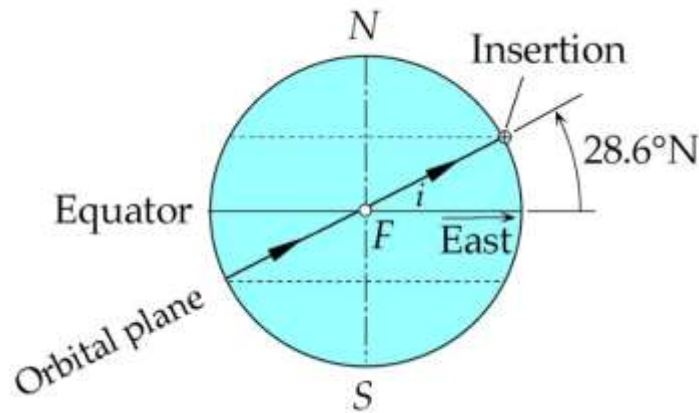
- Negative Δv
- Smaller orbit is faster, move ahead
- "*Slow Down To Speed Up*"



$$\Delta t = 2\pi N \left(\sqrt{\frac{a^3}{\mu}} - \sqrt{\frac{a_{Phase}^3}{\mu}} \right), \text{ where } N = \# \text{ of cycles on phasing orbit}$$

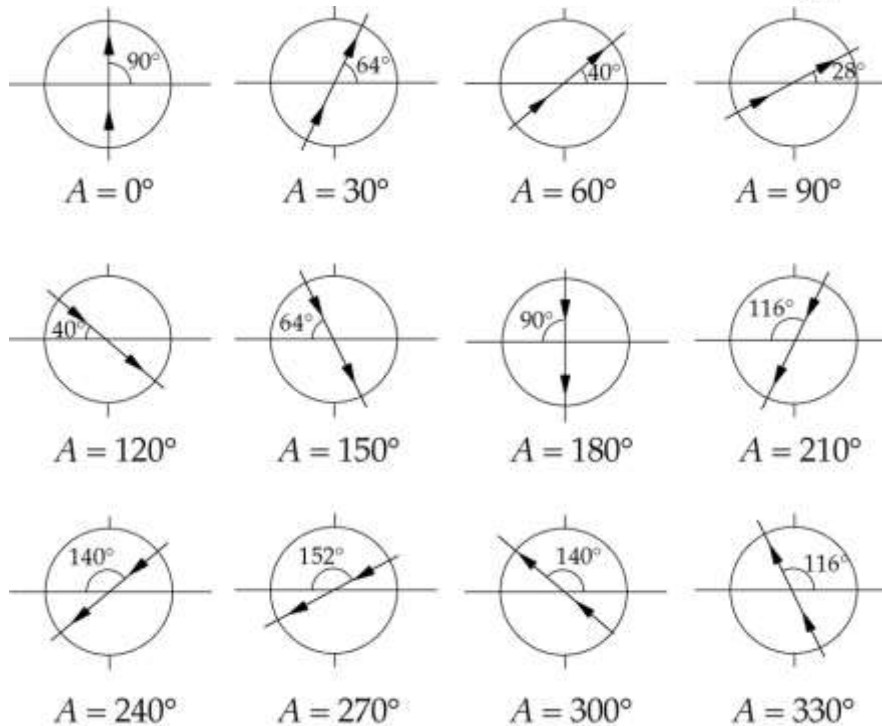
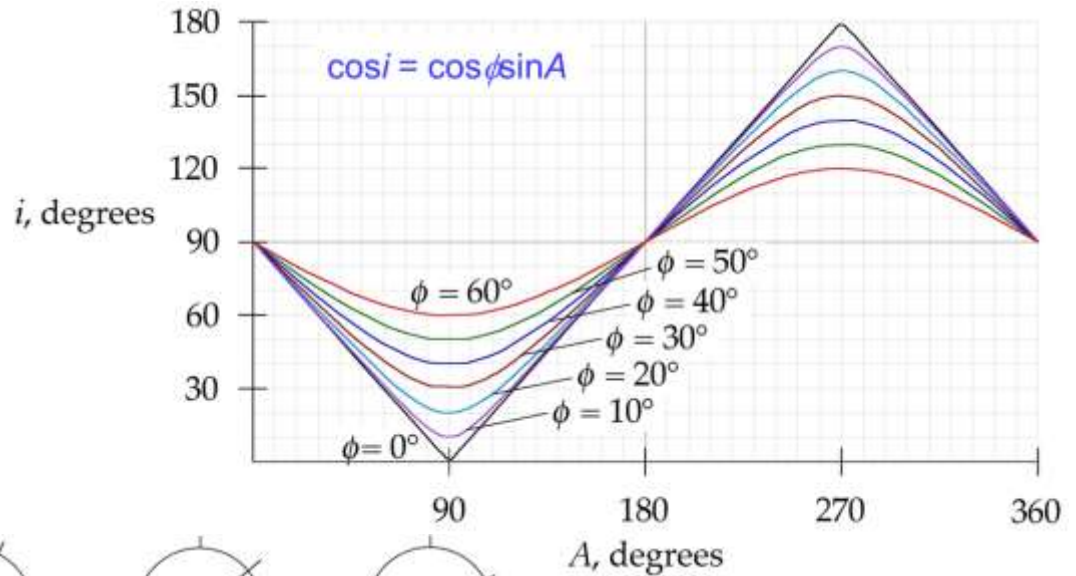
Launch Azimuth Angle to Orbit Plane

The lowest attainable orbit inclination matches the latitude of the launch site.



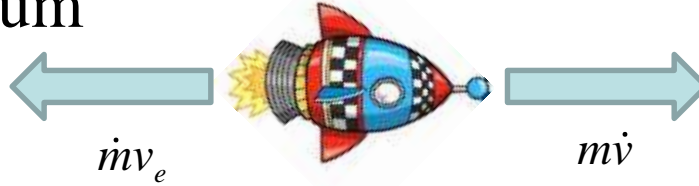
Launch to Orbit Plane (2)

Relationship between
Launch Azimuth Angle
and Orbital Inclination
as Function of Latitude



Propulsion Requirements

Balance of momentum



$$\frac{d(mV)}{dt} = \dot{m}v + m\dot{v} = 0$$

$$\int_{v_i}^{v_f} dv = -v_e \int_{m_i}^{m_f} \frac{dm}{m}$$

$$\Delta v = v_f - v_i = -v_e (\ln m_f - \ln m_i) = v_e \ln \left(\frac{m_i}{m_f} \right)$$

$$\text{Defining } I_{sp} = \frac{T}{\dot{m}g} = \frac{\dot{m}v_e}{\dot{m}g} = \frac{v_e}{g} \rightarrow v_e = gI_{sp}$$

$$\Delta v = gI_{sp} \ln \left(\frac{m_i}{m_f} \right) \rightarrow \frac{m_i}{m_f} = e^{\left(\frac{\Delta v}{gI_{sp}} \right)}$$

$$\text{Since } m_i - m_{prop} = m_f$$

$$\frac{m_i}{m_i - m_{prop}} = e^{\left(\frac{\Delta v}{gI_{sp}} \right)}, \quad m_i e^{-\left(\frac{\Delta v}{gI_{sp}} \right)} = m_i - m_{prop}$$

$$\text{Finally, } m_{prop} = m_i \left[1 - e^{\left(\frac{-\Delta v}{gI_{sp}} \right)} \right]$$



"Look, it's quite simple. It isn't rocket science you know... Er... Well, you know what I mean!"

Example:

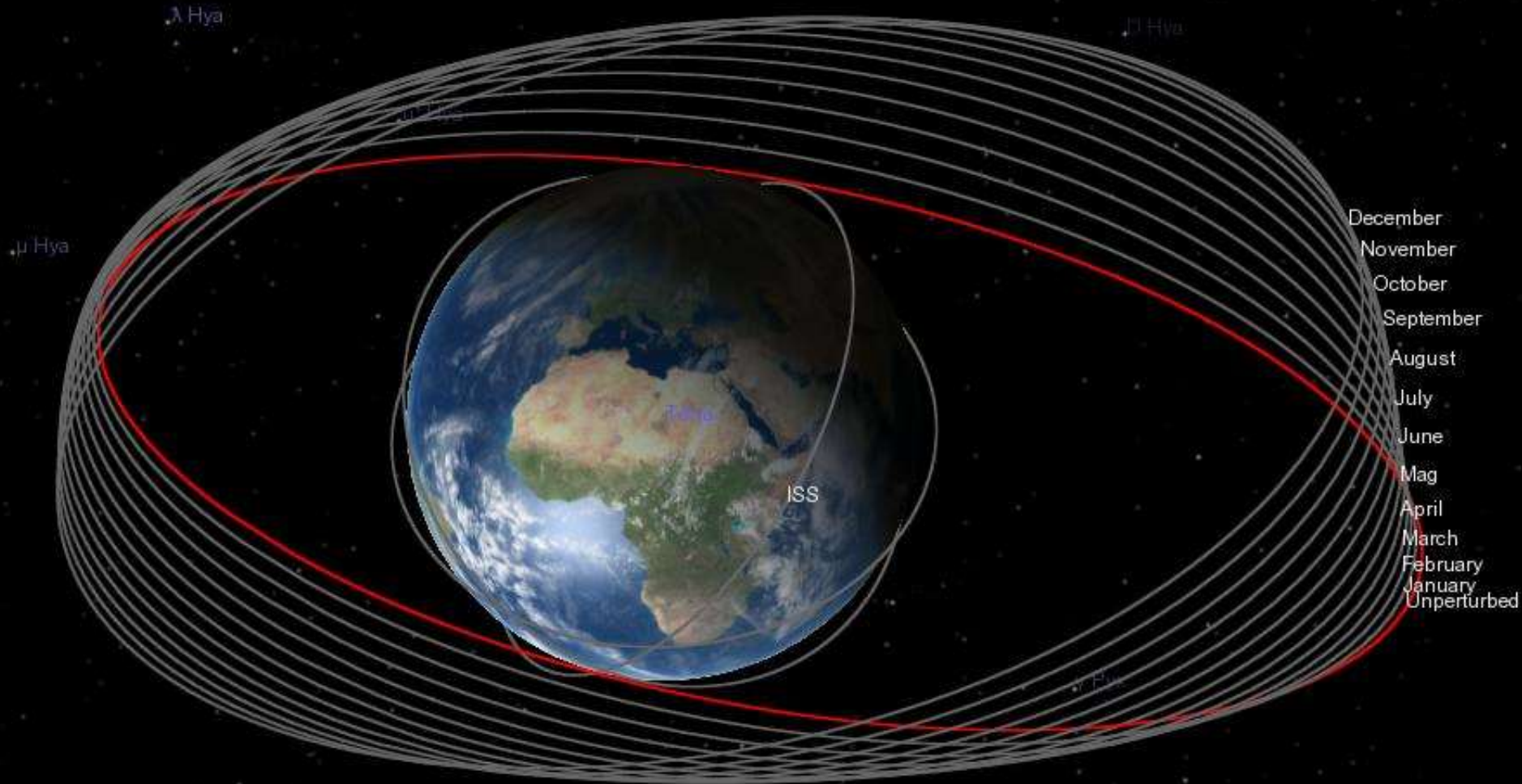
For an engine using $\text{LH}_2 / \text{LO}_2$ ($I_{sp} = 450$), what is the mass fraction of propellant to obtain a $\Delta v = 10 \text{ km/s}$?

$$\frac{m_{prop}}{m_i} = 1 - e^{\left(\frac{-10,000}{9.8 \cdot 450} \right)} = 0.896$$

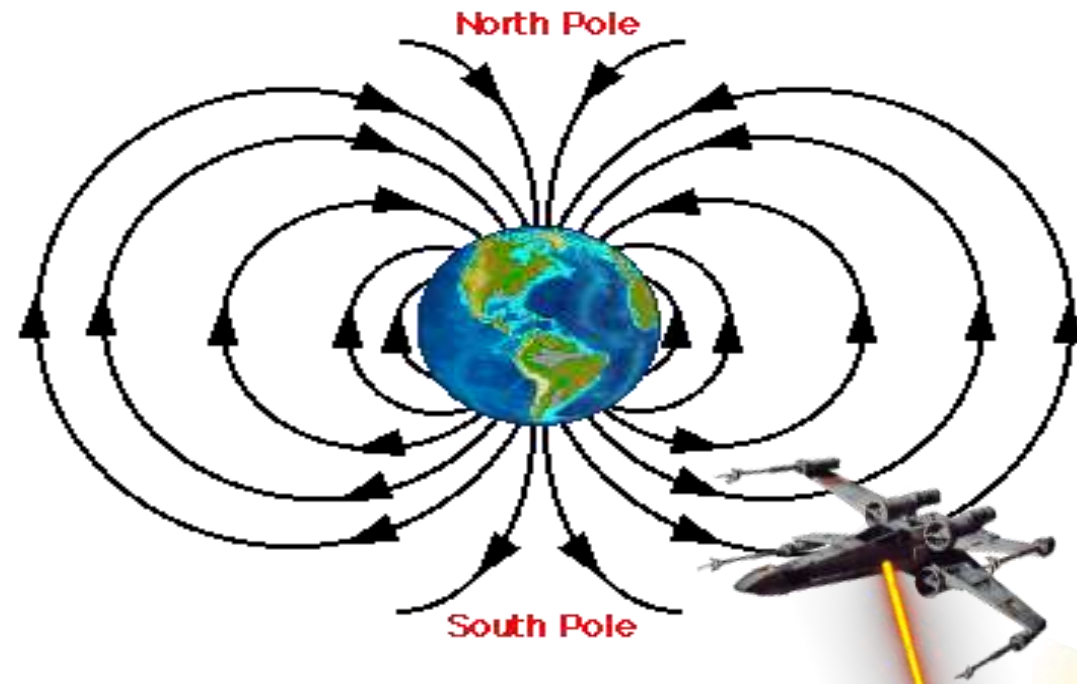
That is, 90% Propellant

Astrodynamics

Orbital Perturbations

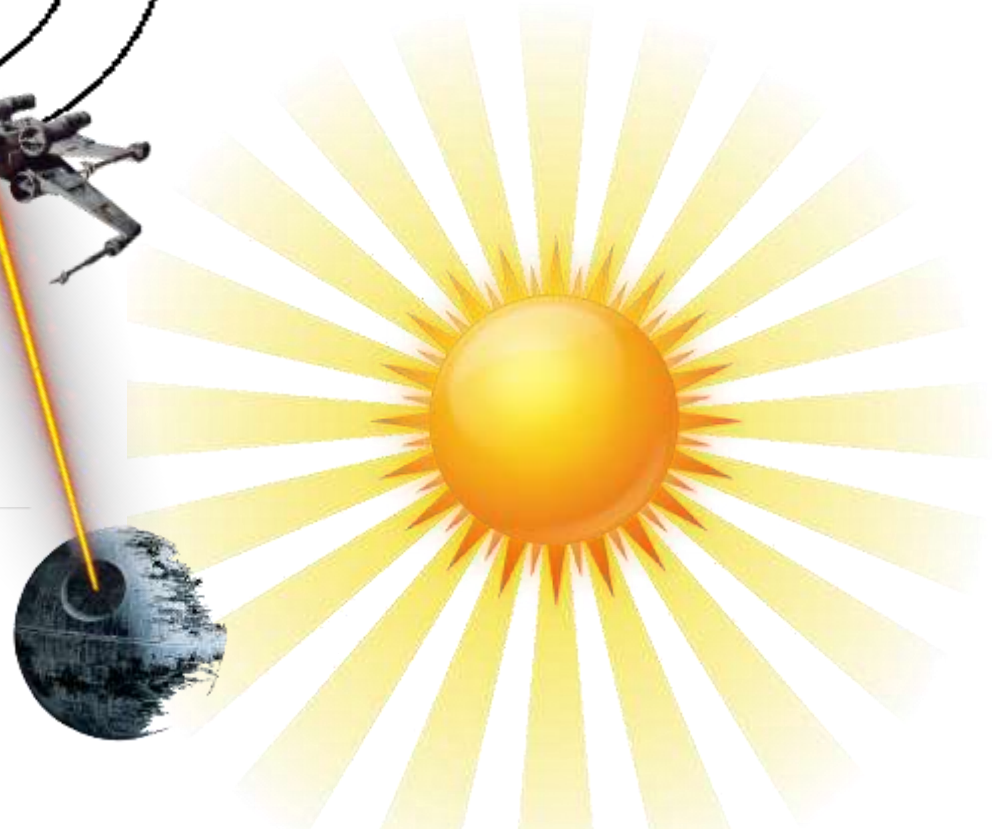


Orbital Perturbations

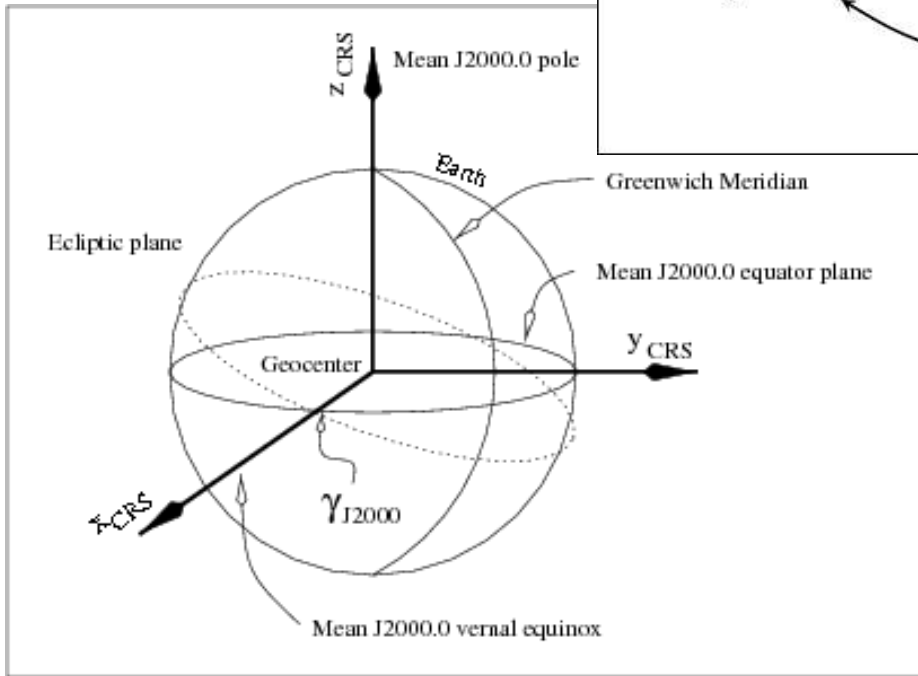
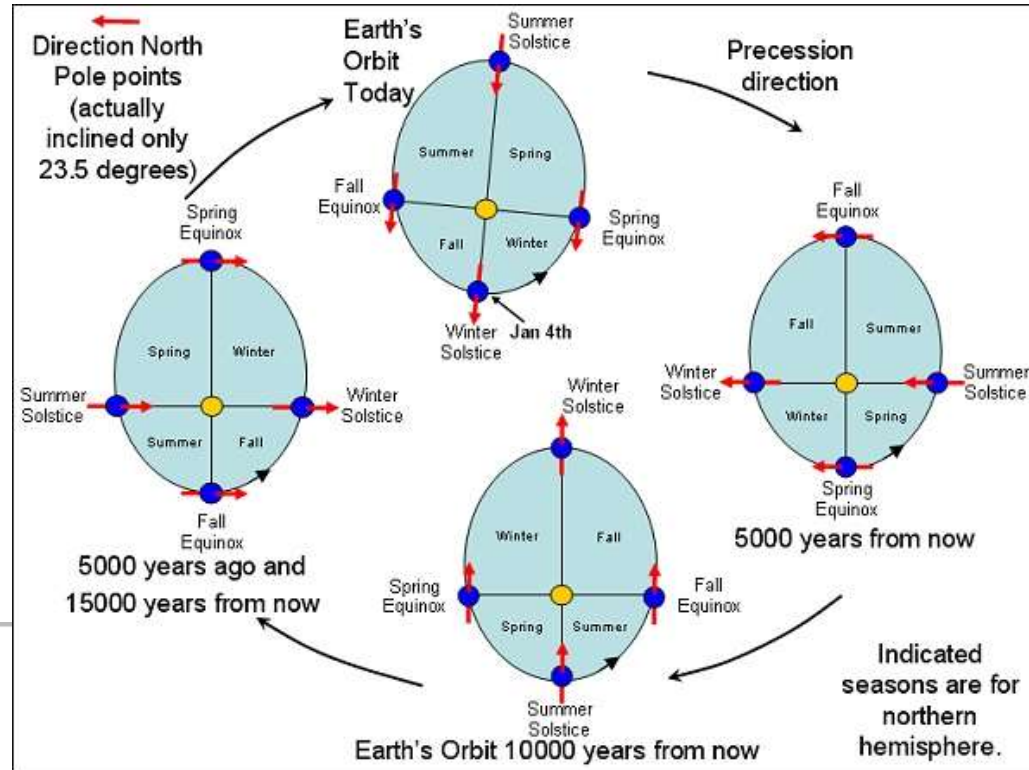
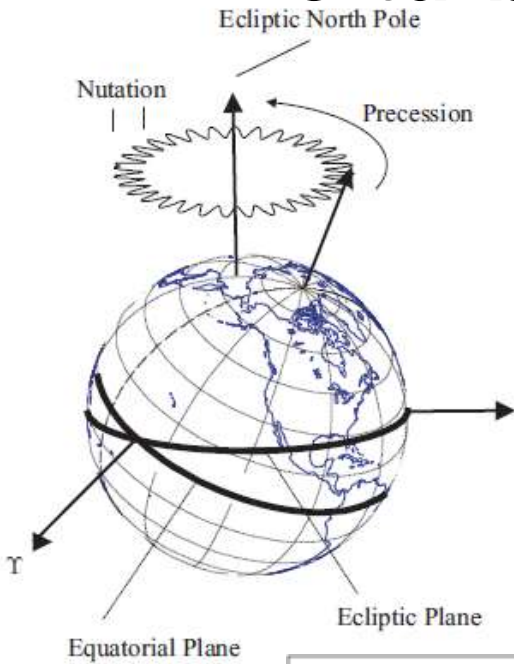


- Nonspherical Planet
- Gravitational Anomalies
- Atmospheric Density
- Magnetic Fields

- Solar Pressure
- Thruster Firings
- Other Celestial Bodies
- Phaser Blasts



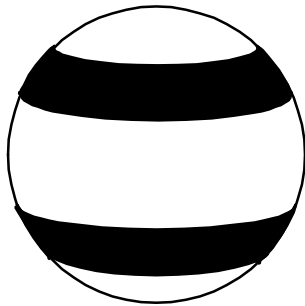
Perturbations - J2000 Inertial Frame



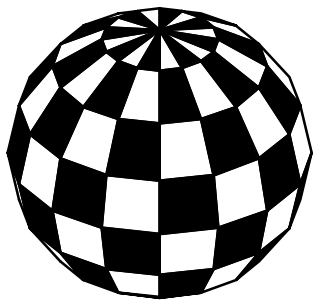
The Earth's Gravitational Potential U

$$U = \frac{\mu}{r} \left\{ 1 - \sum_{n=2}^{\infty} J_n \left[\frac{a_e}{r} \right]^n P_n(\sin(\phi)) + \sum_{n=2}^{\infty} \sum_{m=1}^{\infty} \left[\frac{a_e}{r} \right]^n P_{nm}(\sin(\phi)) [C_{nm} \cos(m\lambda) + S_{nm} \sin(m\lambda)] \right\}$$

Spherical Term



Zonal Harmonics



Tesseral Harmonics

$$n \neq m$$



Sectorial Harmonics

$$n = m$$

where

μ = Universal Gravitational Constant x Mass of Earth

r = Spacecraft Radius Vector from Center of Earth

a_e = Earth Equatorial Radius

$P()$ = Legendre Polynomial Functions

ϕ = Spacecraft Latitude

λ = Spacecraft Longitude

J_n = Zonal Harmonic Constants

$C_{n,m}, S_{n,m}$ = Tesseral & Sectorial Harmonic Coefficients

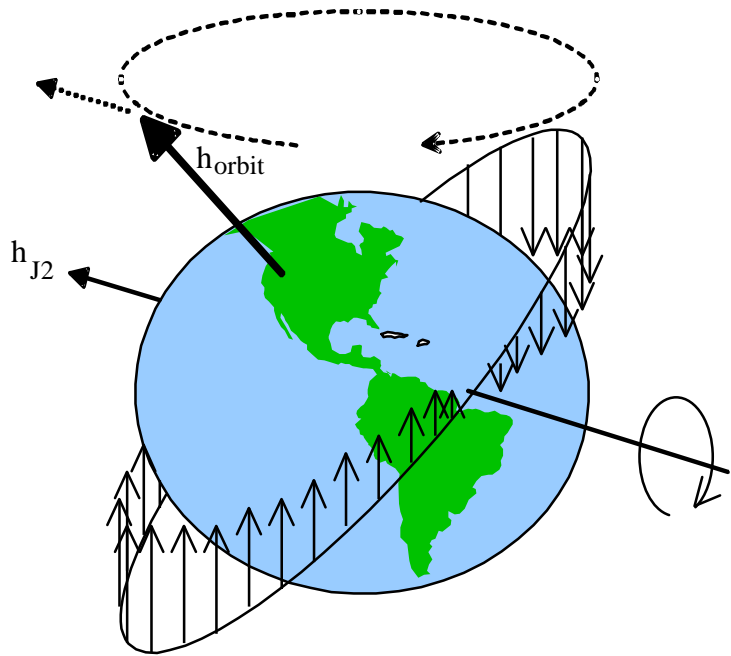
Notes: $J_2=0.001082635$ has 1/1000th the effect of the spherical term.

All other terms start at 1/1000th of J_2 's effect.

Only the first 4x4 ($n=4, m=4$)

Typically used for S/C software.

The J2 Effect



The Earth's oblateness causes the most significant perturbation of any of the nonspherical terms.

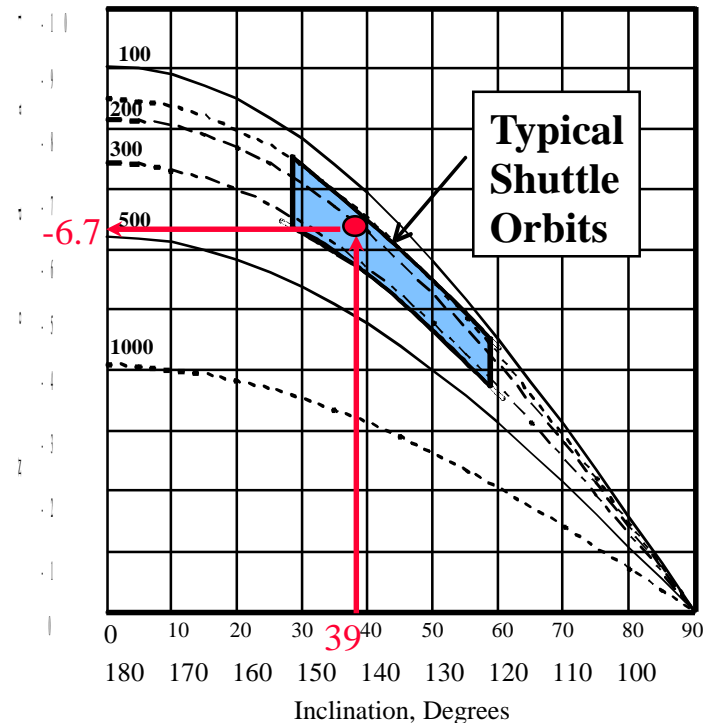
Right Ascension of the Ascending Node (Ω), Argument of Perigee (ω) and the Mean Motion (n) are affected.

Nodal Regression is the most important operationally.

Magnitude depends on orbit size (a), shape (e) and inclination (i).

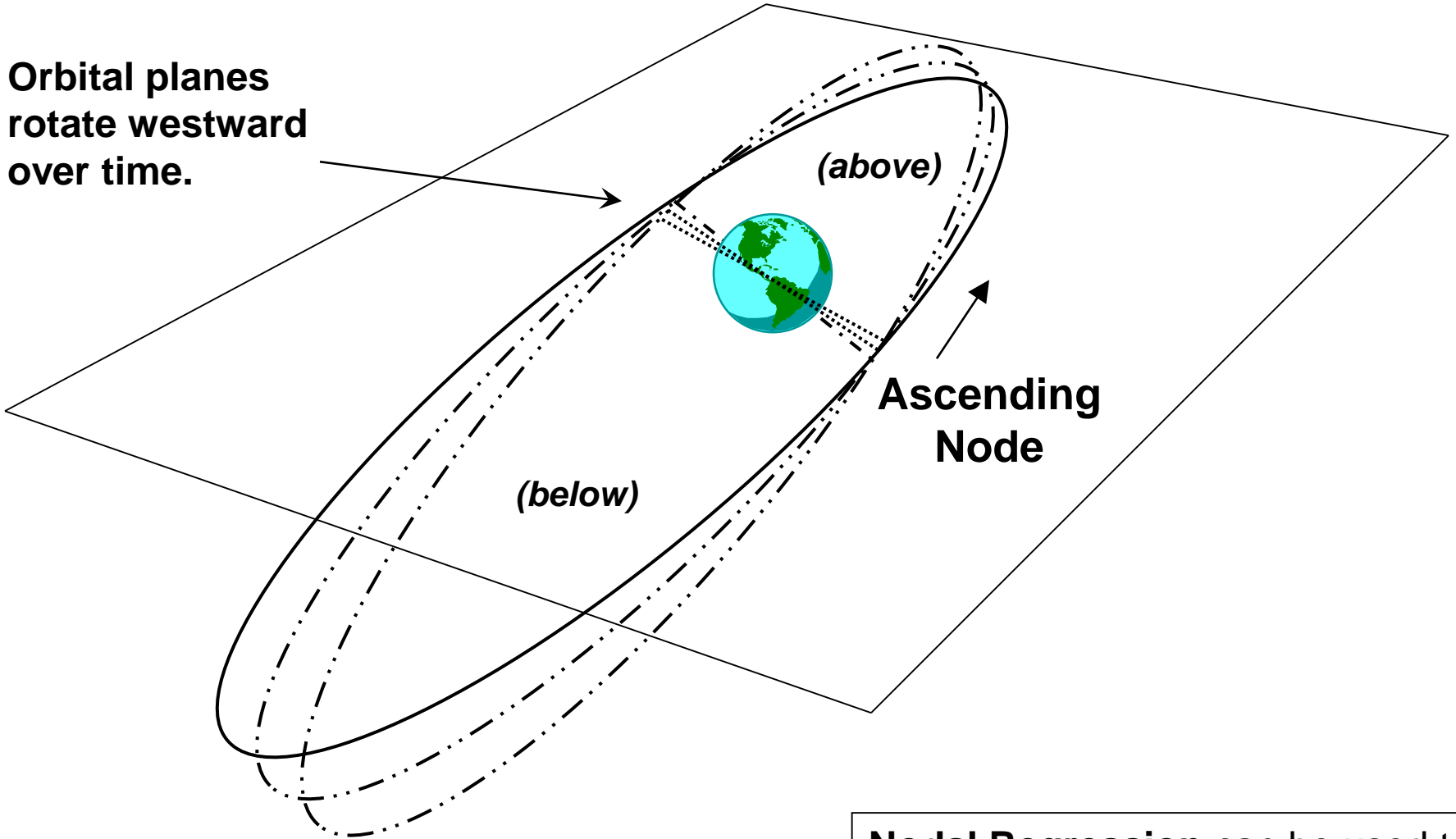
Posigrade orbits' nodes regress Westward ($0^\circ < i < 90^\circ$)

Retrograde orbits' nodes regress Eastward ($90^\circ < i < 180^\circ$)



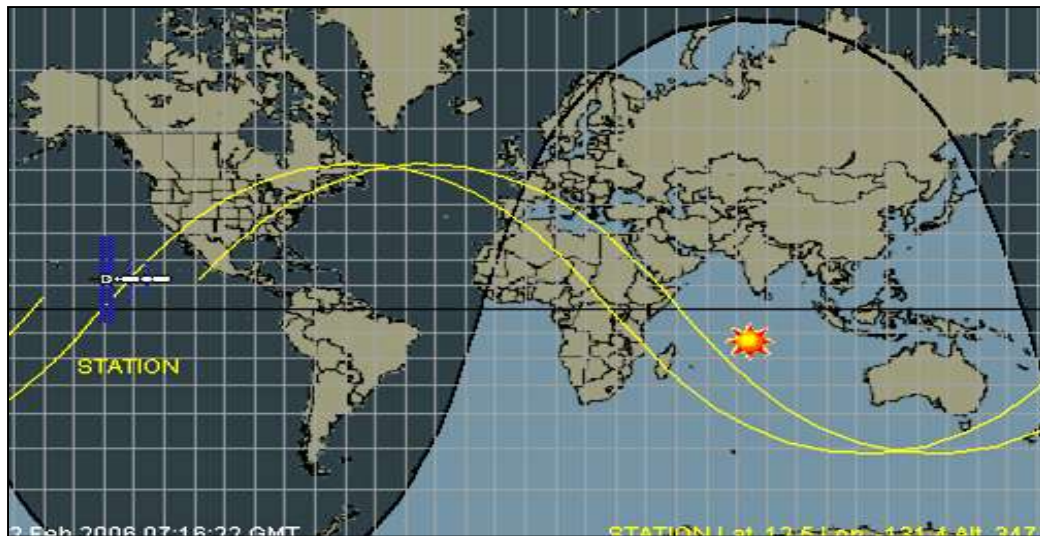
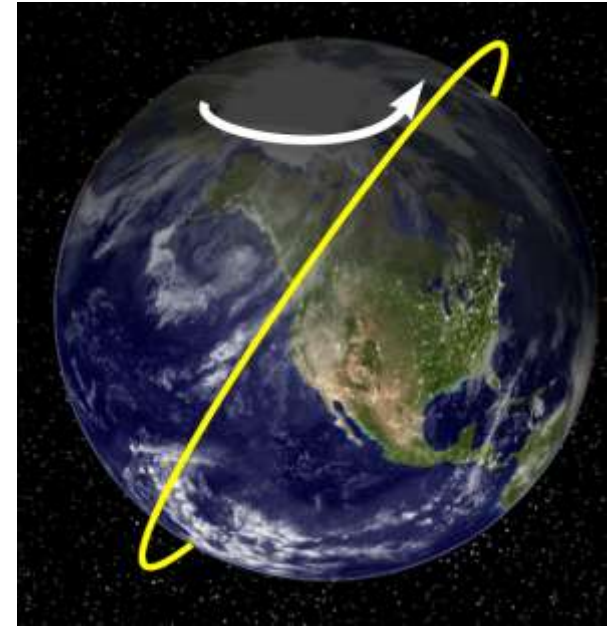
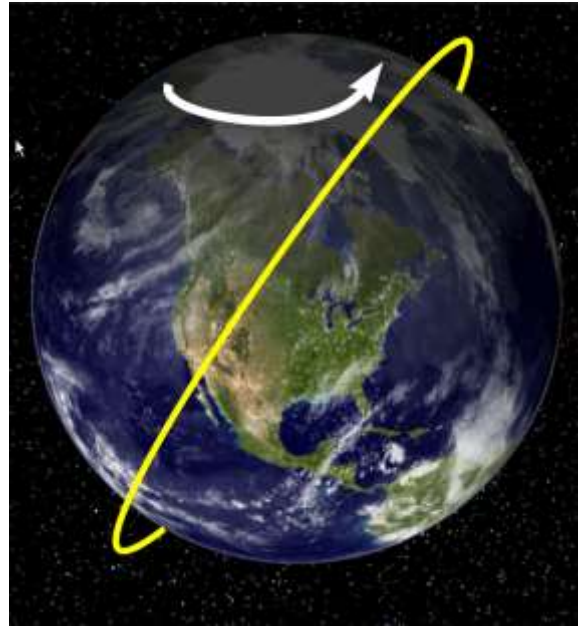
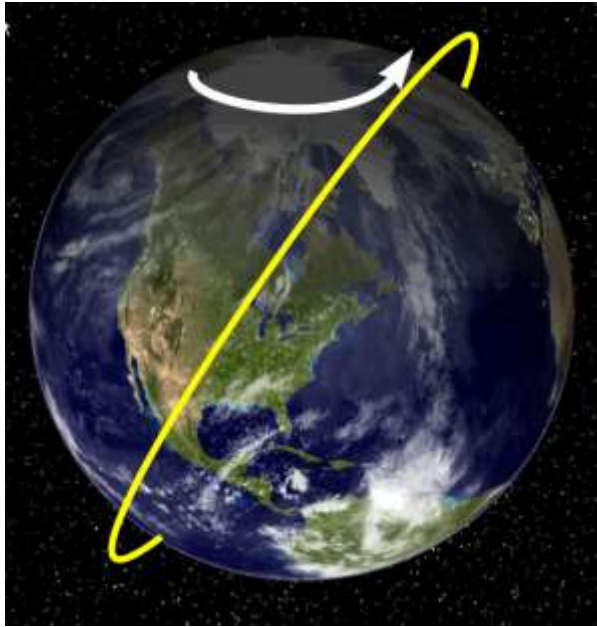
Nodal Regression

Orbital planes rotate westward over time.



Nodal Regression can be used to advantage (such as assuring desired lighting conditions)

Ground Track



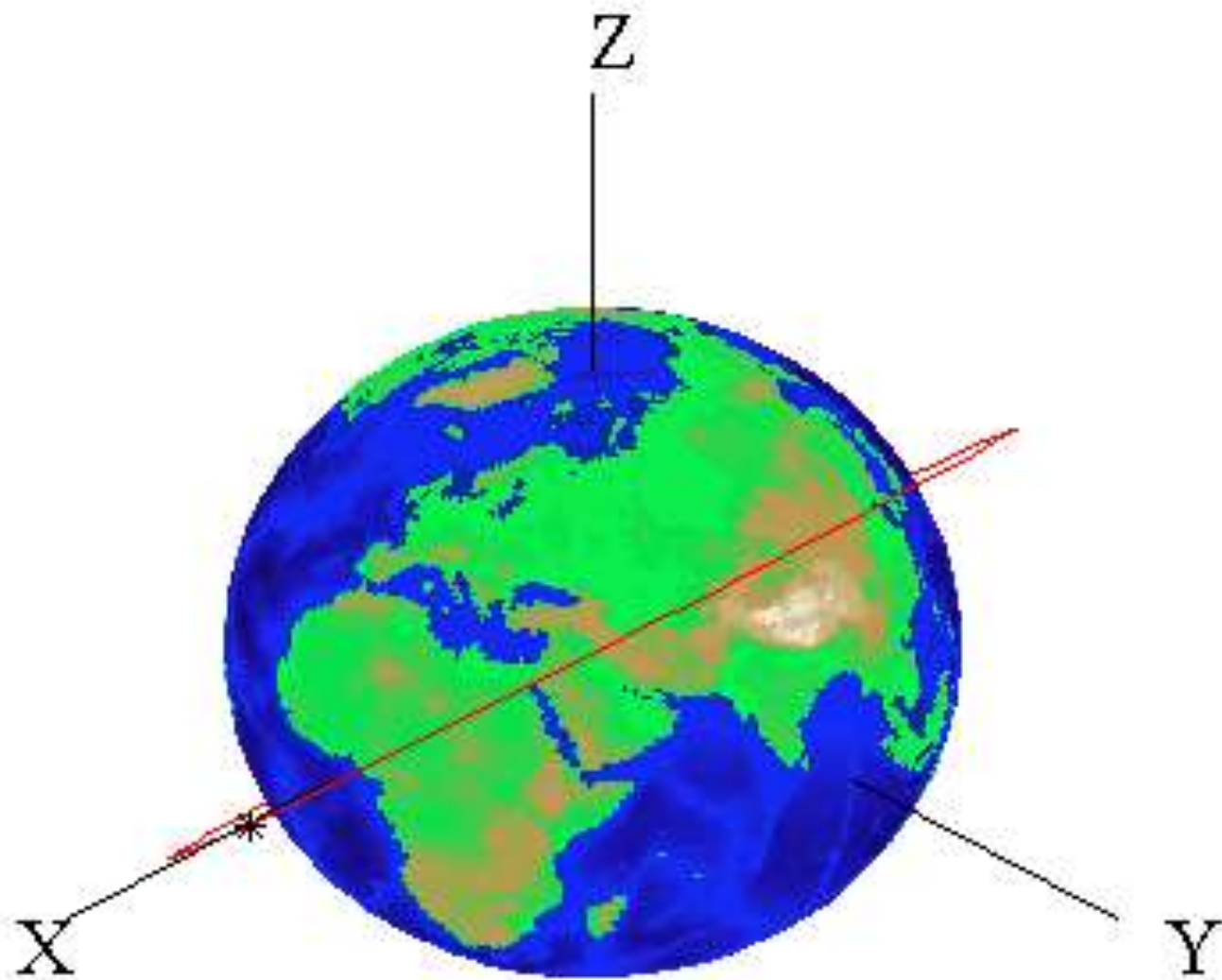
Ground tracks drift westward as the Earth rotates below.

360 deg / 24 hrs

= 15 deg/hr

+ Nodal Regression

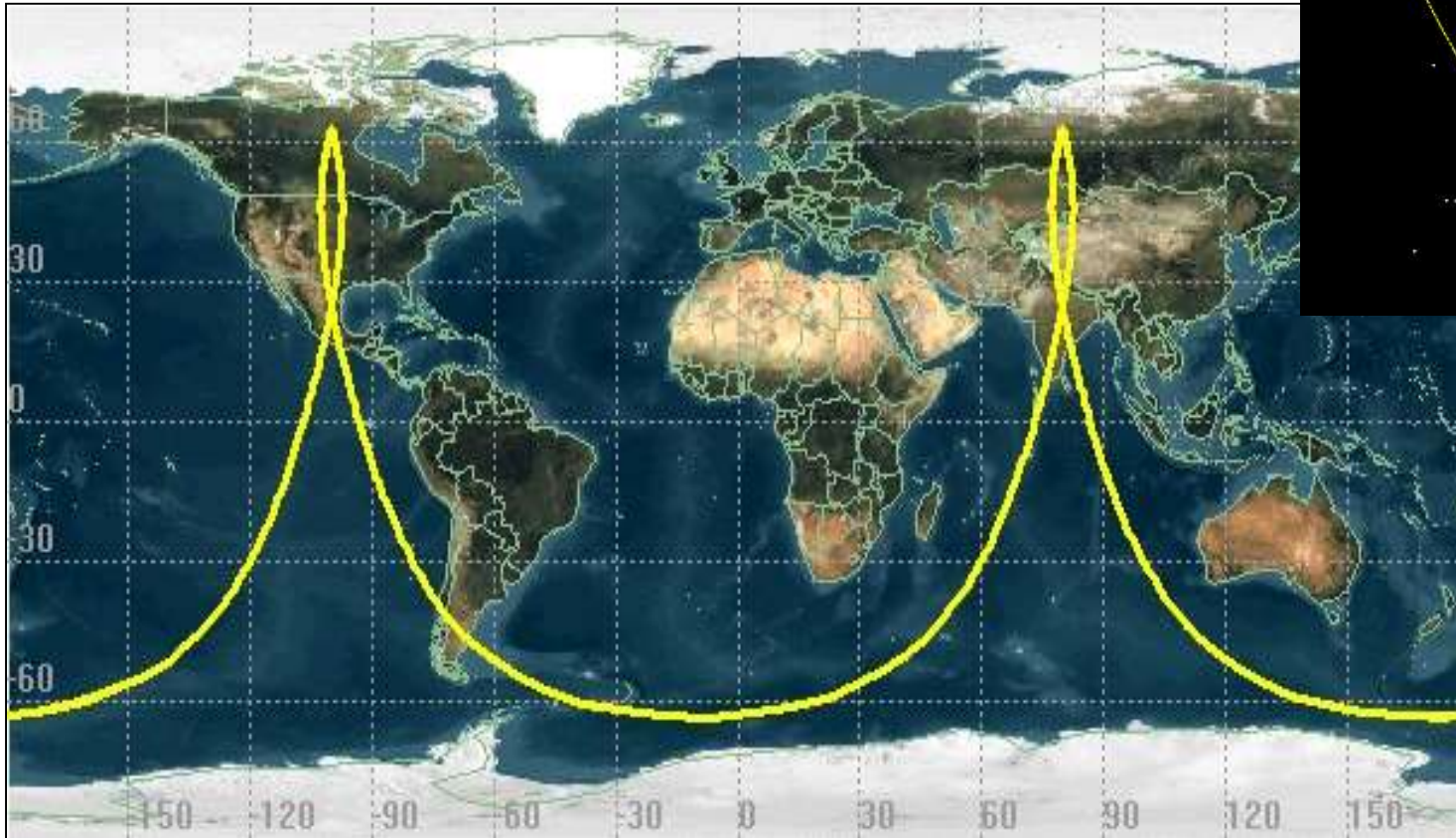
$$N_{\Omega}=1, N_{\oplus}=130, i=136, a=8378 \text{ km}$$



Molniya - 12hr Period

Sets inclination such that argument of perigee regression is zero. This enables a long loitering time over the apogee position.

Used by USA and USSR for spy satellites



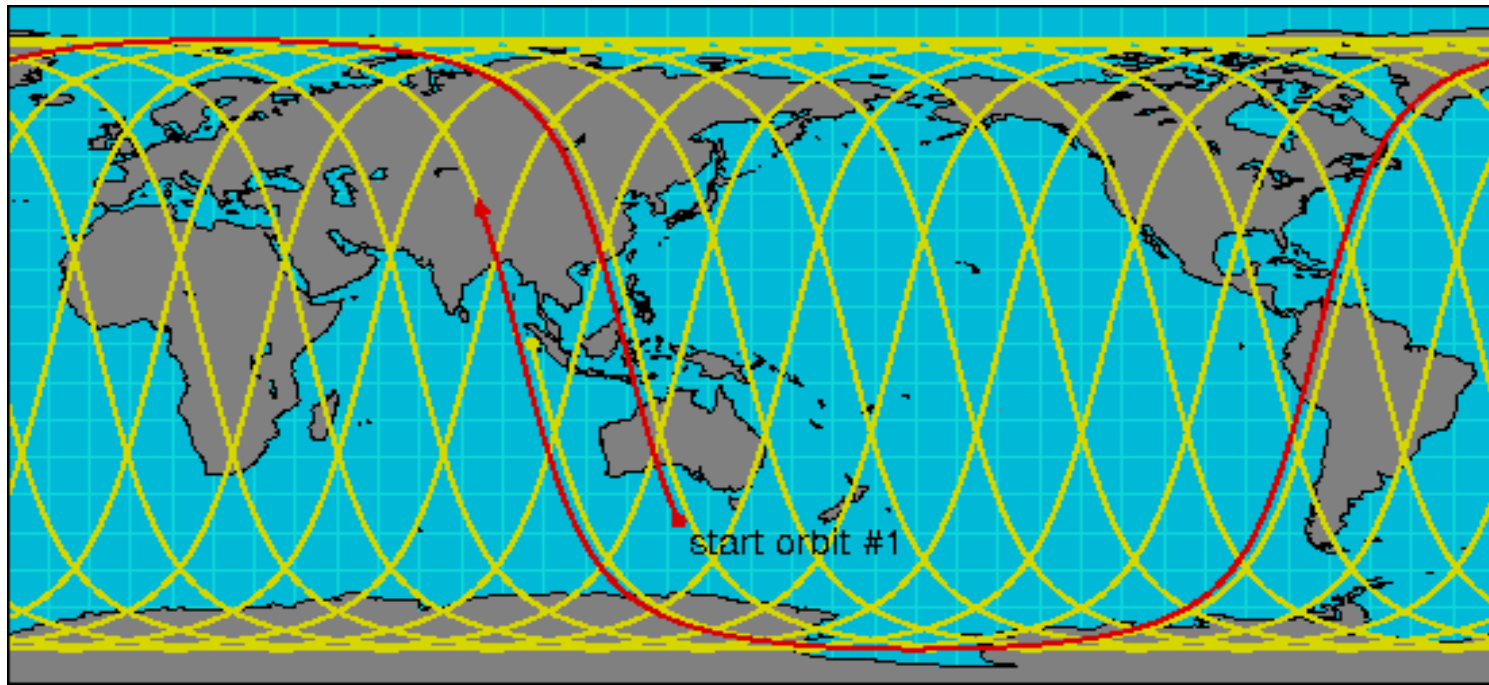
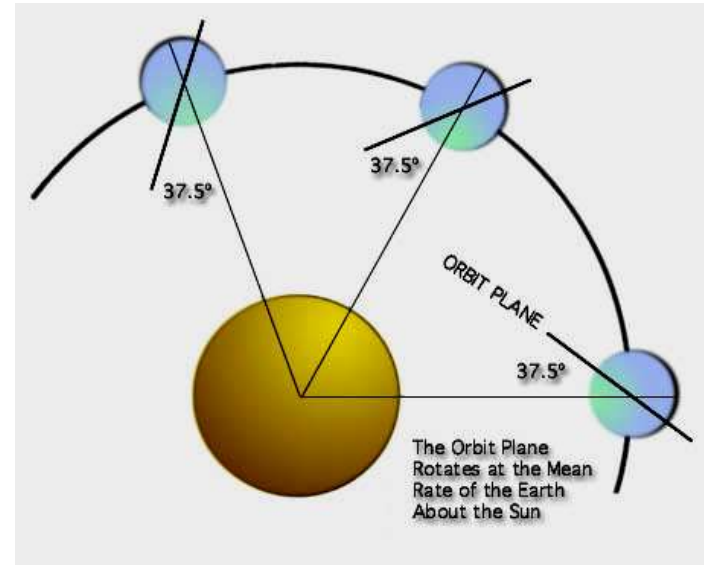
Sun-Synchronous Orbits (2)

A Sun-Synchronous Orbit has a shift in ascending node $\sim 1^\circ$ per day.

Scans the same path under the same lighting conditions each day.

Requires a slightly retrograde orbit
(For example: $i = 97.56^\circ$ for a 550km SSO).

Used for reconnaissance, terrain mapping, etc.

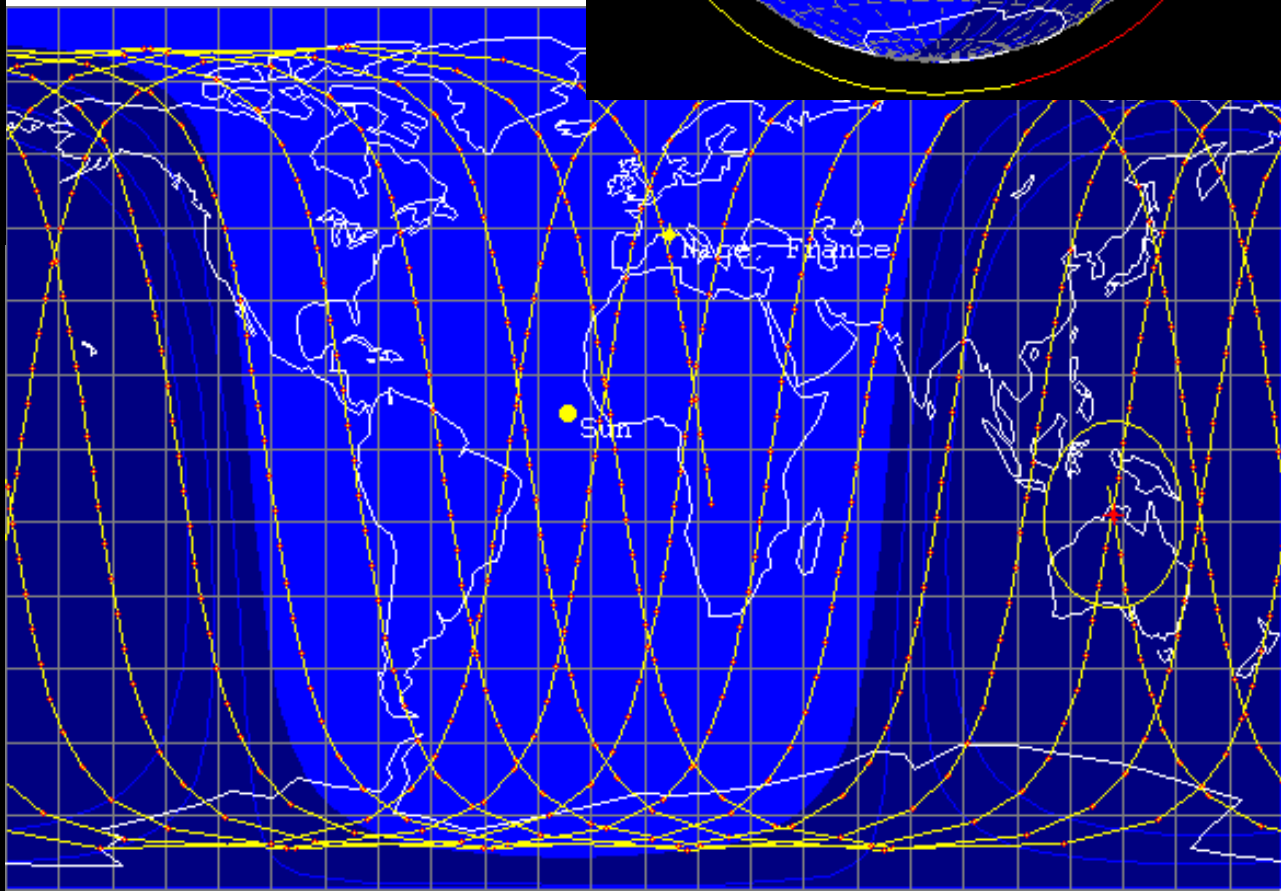
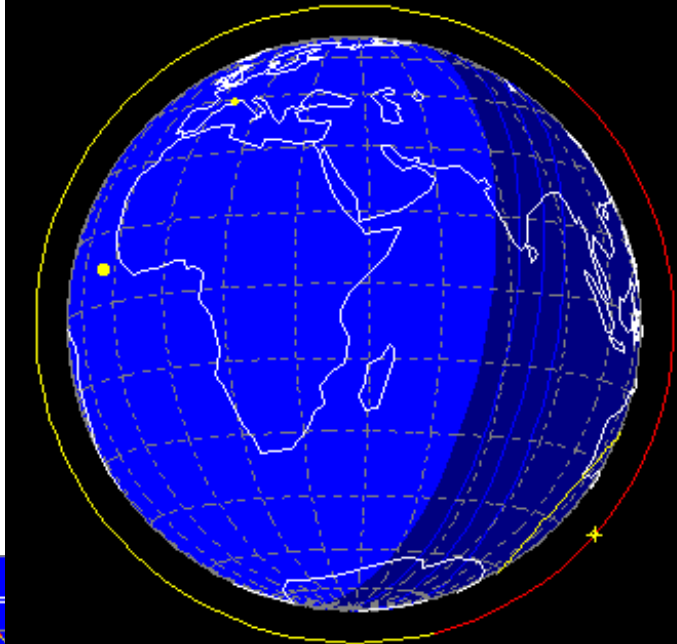
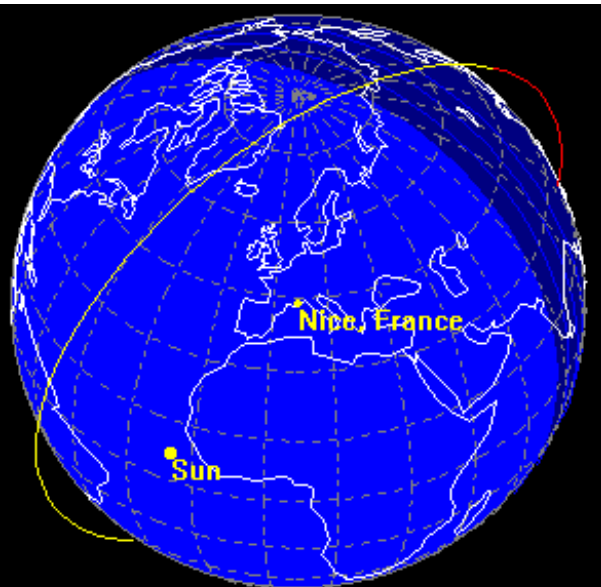


Sunsynchronous (Landsat 7)

$$i = 98.8^\circ$$

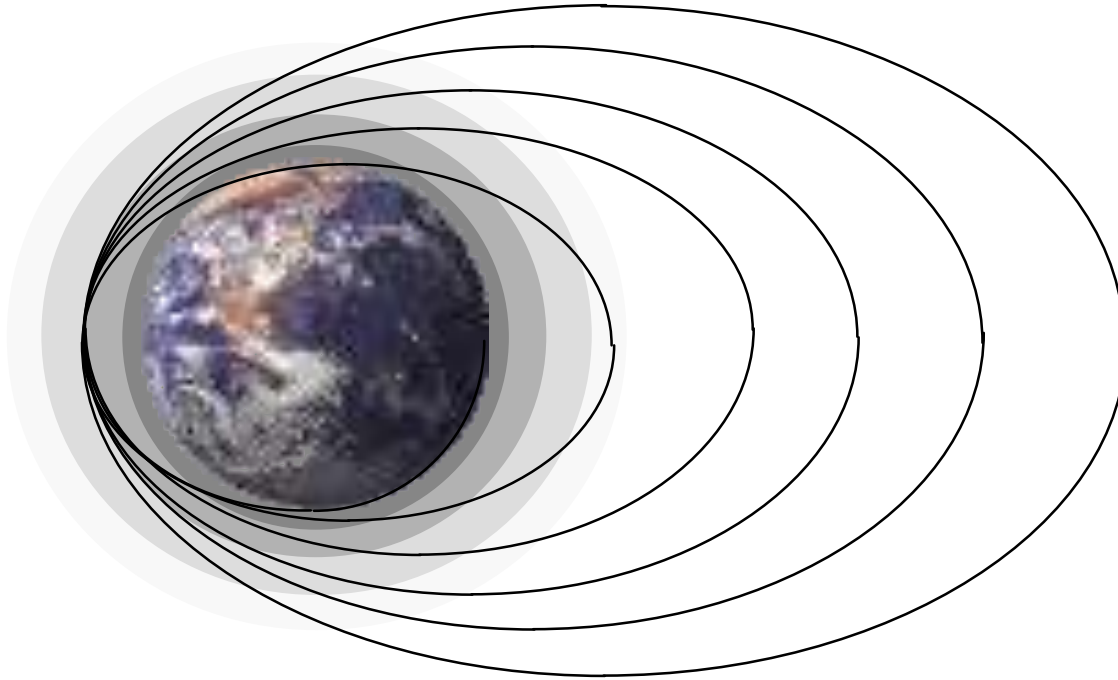
Period 98 min

700 km



Atmospheric Drag Perturbations

Atmospheric density is a function of altitude, latitude, solar heating, season, time of day, land mass vs water, etc.



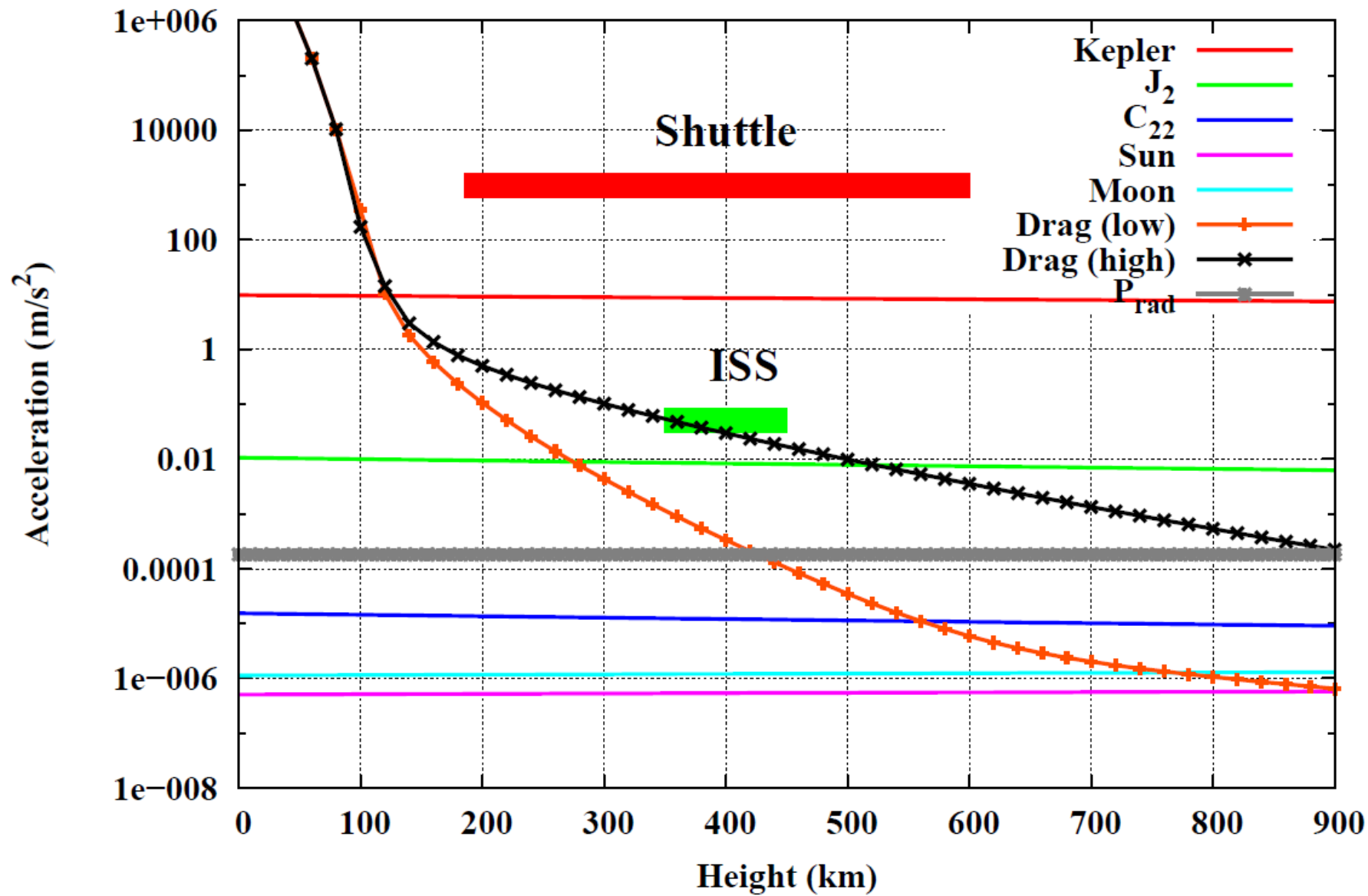
Drag depends on atmospheric density, but also spacecraft speed, attitude, frontal area, material properties, etc.

Effect is to lower the apogee of an elliptical orbit

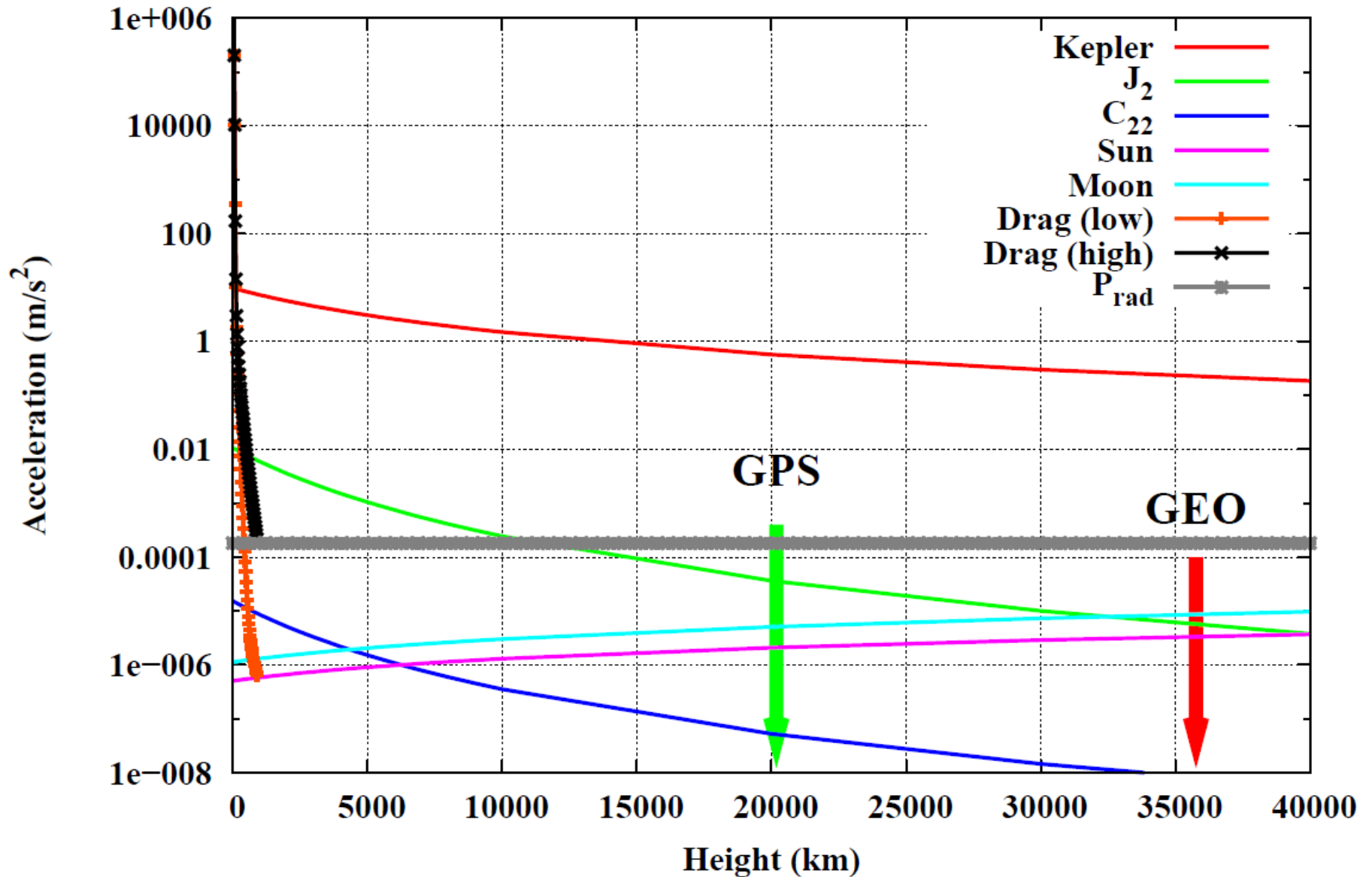
Perigee remains relatively constant

$$F_{Drag} = \frac{1}{2} C_D \rho V^2 A_{Frontal}$$

Relative Magnitude of Perturbations



Relative Magnitude of Perturbations (2)

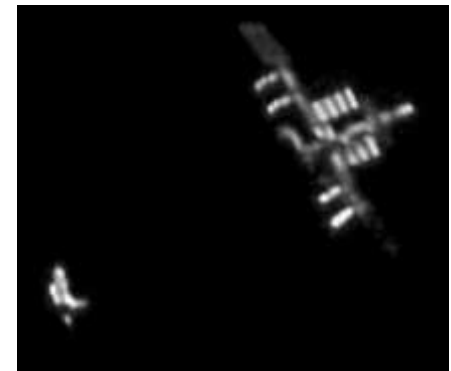
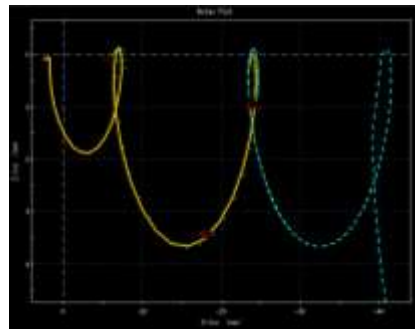


Astrodynamics

Relative Motion



Relative Motion, Rendezvous & Proximity Operations (Prox Ops)



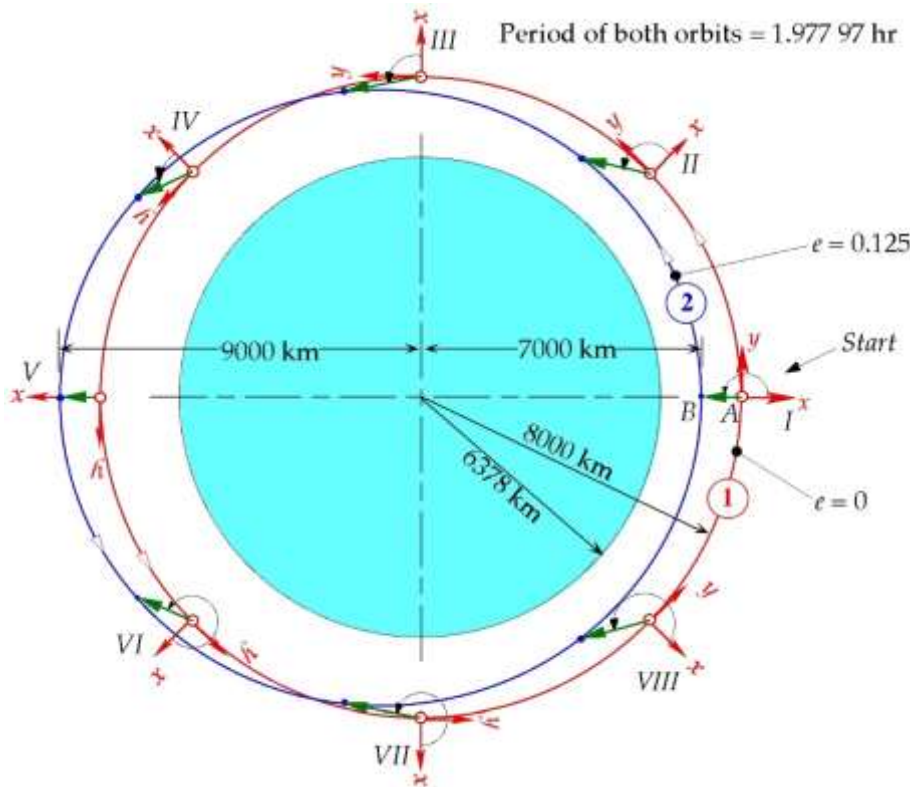
Relative Motion

Consider two spacecraft flying in proximity to one another.

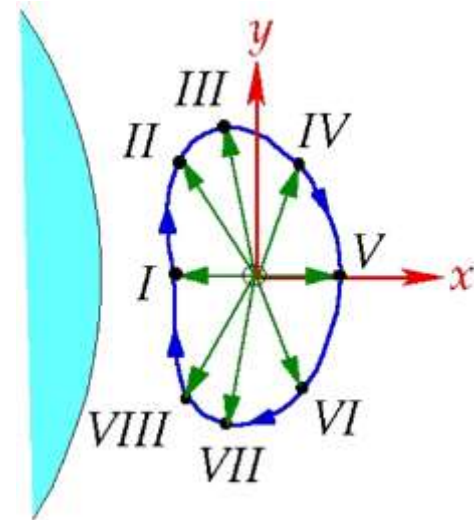
Target vehicle *A* is passive. All maneuvers are performed by chase vehicle *B*.

We are interested in the motion of *B* relative to *A* - as viewed from vehicle *A*.

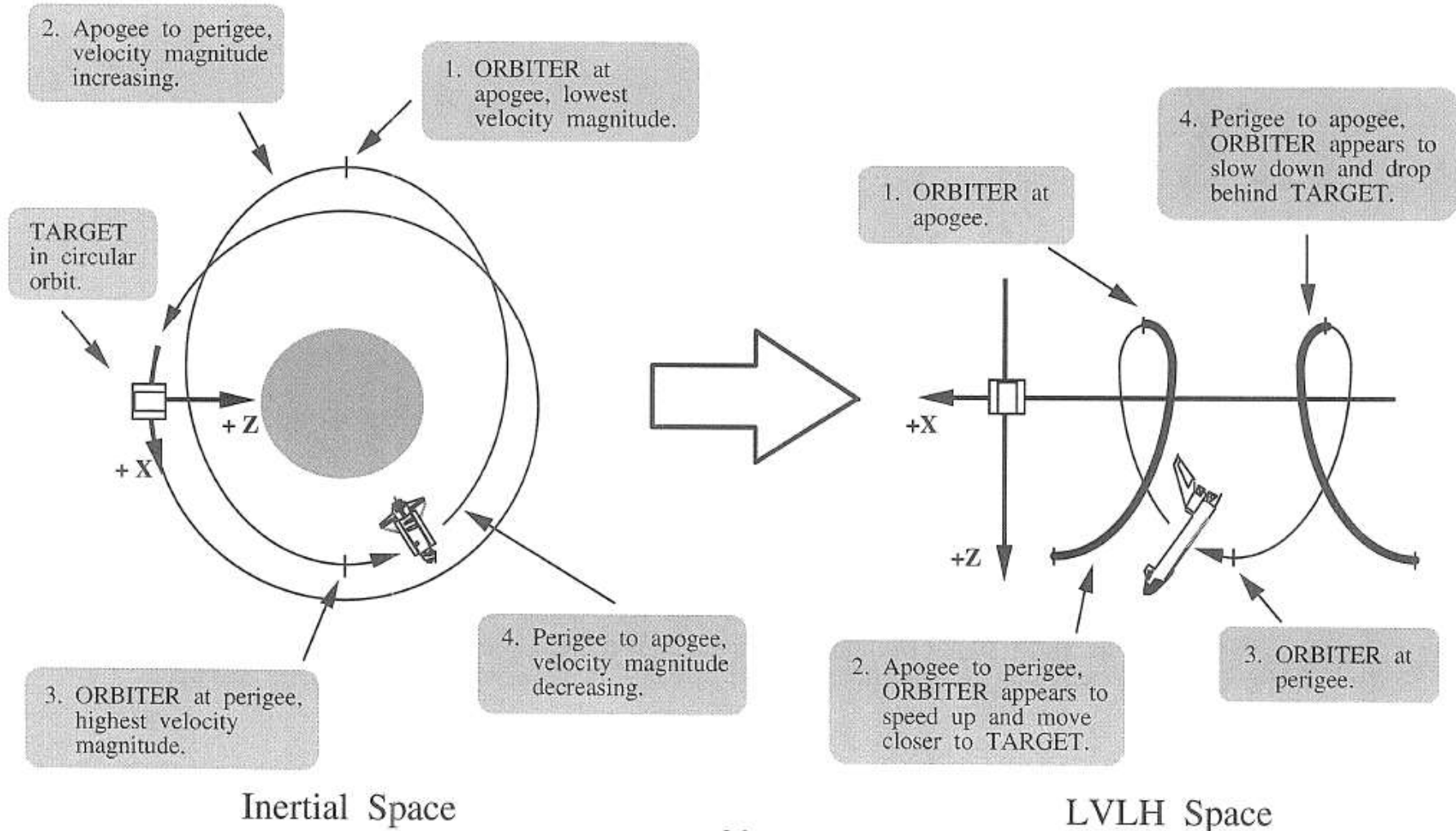
Inertial Perspective



*Relative Perspective
from Vehicle A*



For circular orbits, the magnitude of the velocity vector is constant. The magnitude of the velocity vector varies for elliptical orbits. It has its greatest value at perigee and its lowest value at apogee. This results in the "loop de loop" (or "wifferdil") trajectory when an elliptical orbit is viewed in LVLH space.

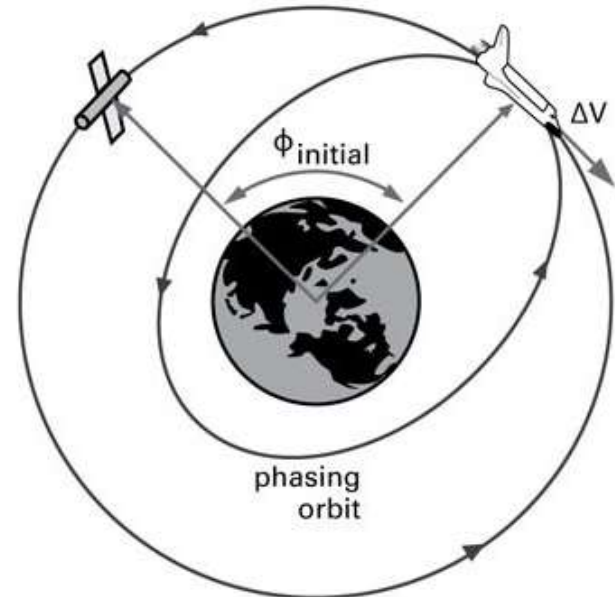
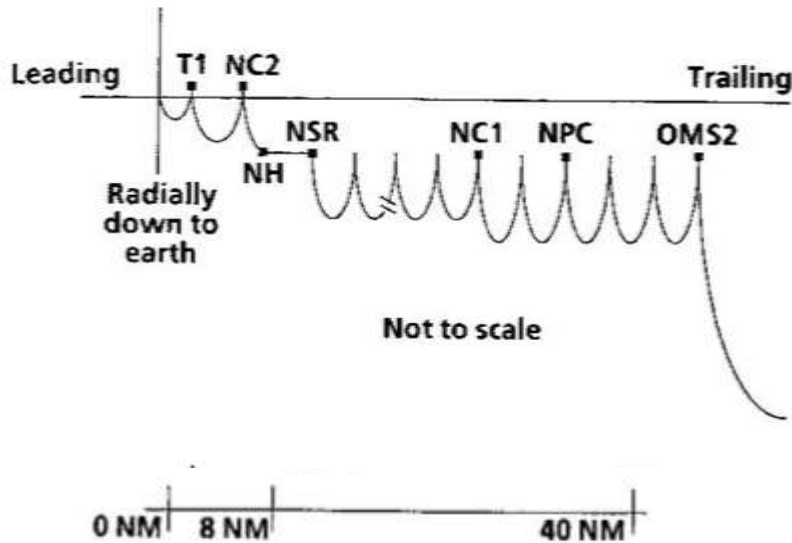


Astrodynamics

Targeting Maneuvers



Targeting Maneuvers



Space Shuttle Orbital Targeting Display

Initial and desired position and times

```

2021 / 034 /          ORBIT TGT          1 001 / 14 : 21 : 31
                                000 / 00 : 03 : 42
MNVNR   TIG           ΔVX      ΔVY      ΔVZ      ΔVT
10      1 / 14 : 25 : 13  + 8.3    - 0.4    - 0.2    + 8.3
                                PRED MATCH =      17

INPUTS                                CONTROLS
1 TGT NO                               T2 TO T1      25
2 T1 TIG                               LOAD          26
6 EL                                   COMPUTE T1   28
7 ΔX / DNRNG [-] 52.61                COMPUTE T2   29
8 ΔY                                   [+ ] 0.15
9 ΔZ / ΔH                               [- ] 0.11
10 ΔẊ [-] 11.53
11 ΔẎ [+ ] 0.57
12 ΔŻ [+ ] 1.14
13 T2 TIG                               1 / 15 : 42 : 06
17 ΔT                                   [+ ] 76.9
18 ΔX                                   [-] 0.90
19 ΔY                                   [ ] 0.00
20 ΔZ                                   [+ ] 1.80
21 BASE TIME                          1 / 14 : 25 : 13

ITEM 28 EXEC
    
```

Current State Vector

```

ORBITER STATE
218 / 20 : 36 : 14.458
X - 6161.856
Y +20949.483
Z + 3959.738
VX -16.303619
VY - 1.165214
VZ -19.145939
    
```



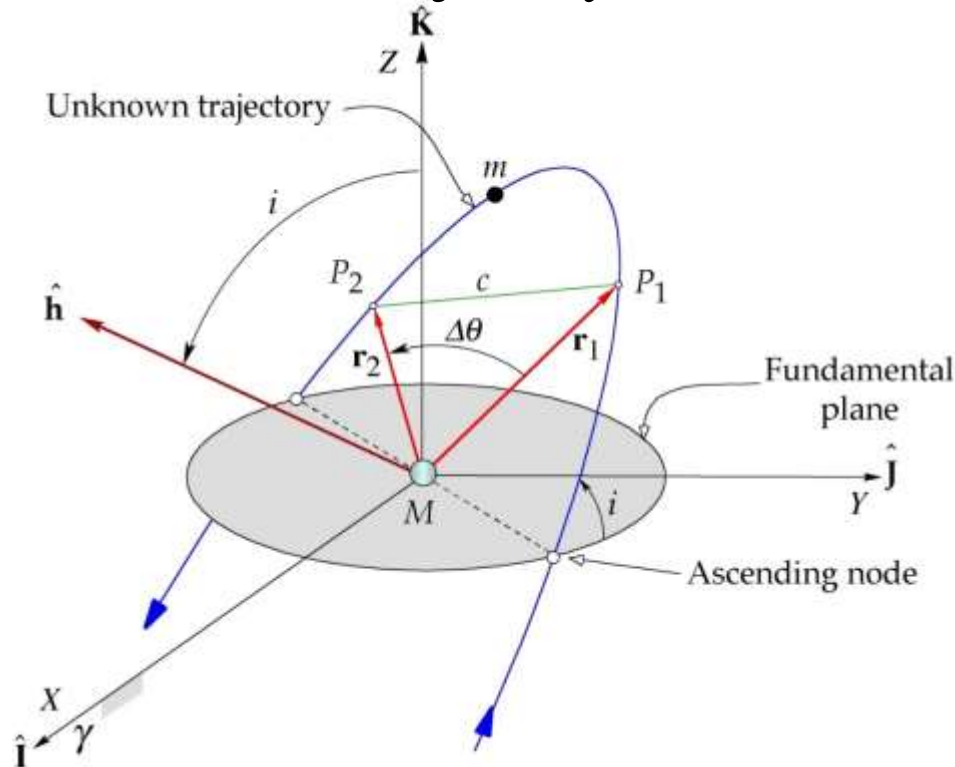
Computing the Δv for targeted maneuvers

What's under the hood?

Lambert Targeting!

Lambert's Problem

Given r_1 , r_2 and the flight time Δt from P_1 to P_2 ,
find the orbital trajectory from P_1 to P_2 .



Note: Considered an orbit determination problem, but commonly used as a rendezvous and intercept technique.

The trajectory from P_1 to P_2 also determines the Δv required at P_1 . A sequence of desired relative points can be accomplished with a series of Lambert targeted burns.

To Solve this we're going to need Lagrange Coefficients and Universal Variables!

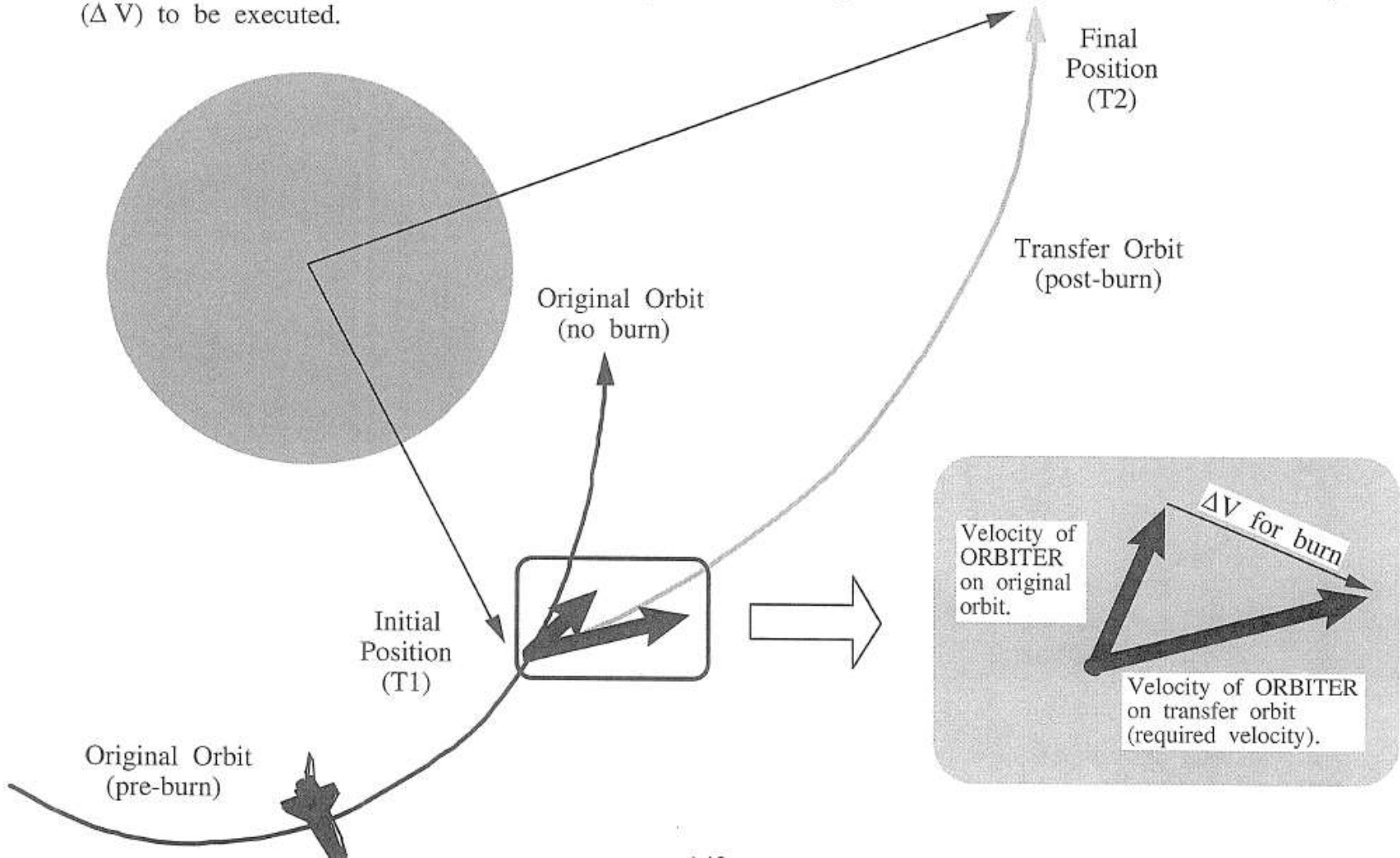
Aerodynamics

Shuttle/ISS Rendezvous & Prox Ops



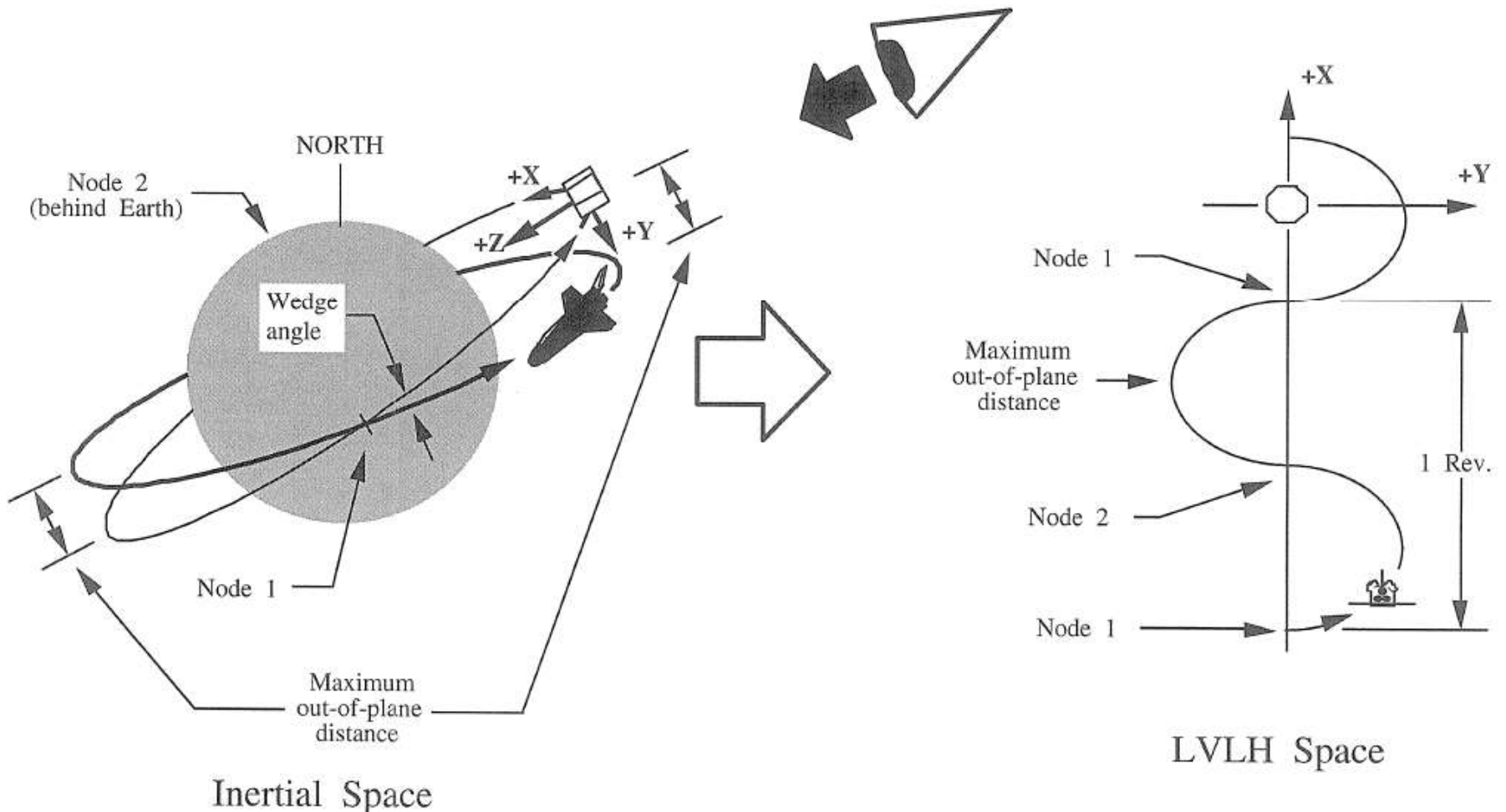
Space Shuttle Maneuver Targeting

A burn must be executed at the initial position to place the ORBITER on the transfer orbit. LAMBERT computes the ORBITER's required velocity at the initial point to achieve the transfer. The difference between the required velocity and the actual (pre-burn) velocity at the initial point is the delta velocity (ΔV) to be executed.



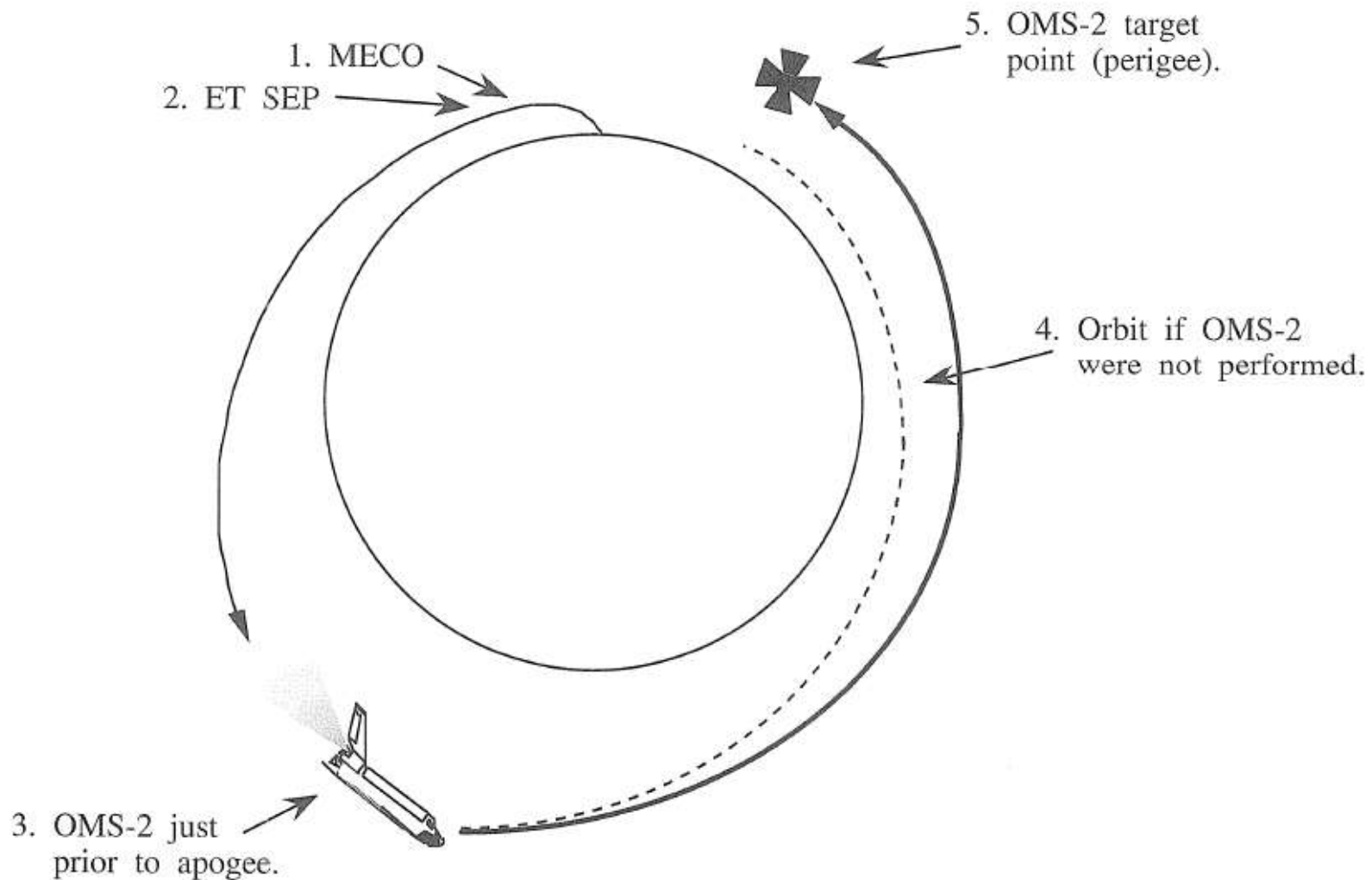
3.6 Relative Motion Projected Into the Local Horizontal Plane

When viewed in the local horizontal plane, orbiter out-of-plane motion appears to be sinusoidal due to the wedge angle between the orbiter and target orbits.



5.2 OMS-2 Burn

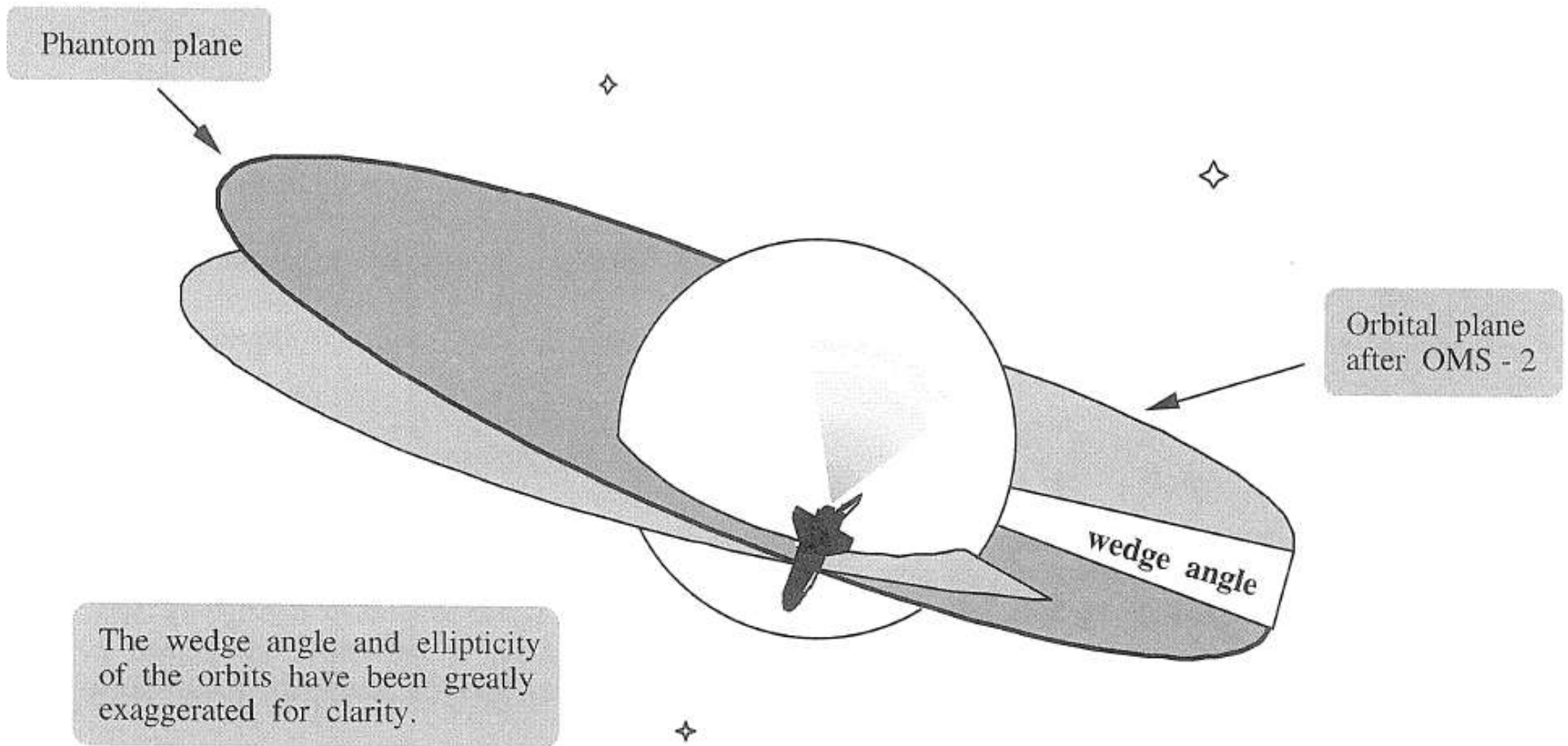
After MECO, the ORBITER is in a highly elliptical orbit. Just prior to apogee, the OMS-2 maneuver is executed to raise the ORBITER's perigee. The post OMS-2 orbit could be either circular or elliptical.



5.4 Plane Change Burn (NPC)

For a ground-up rendezvous, yaw steering is performed to place the ORBITER in the phantom plane. Dispersions during ascent may cause the actual orbital plane to be different than the desired phantom plane. The difference is measured in terms of wedge angle.

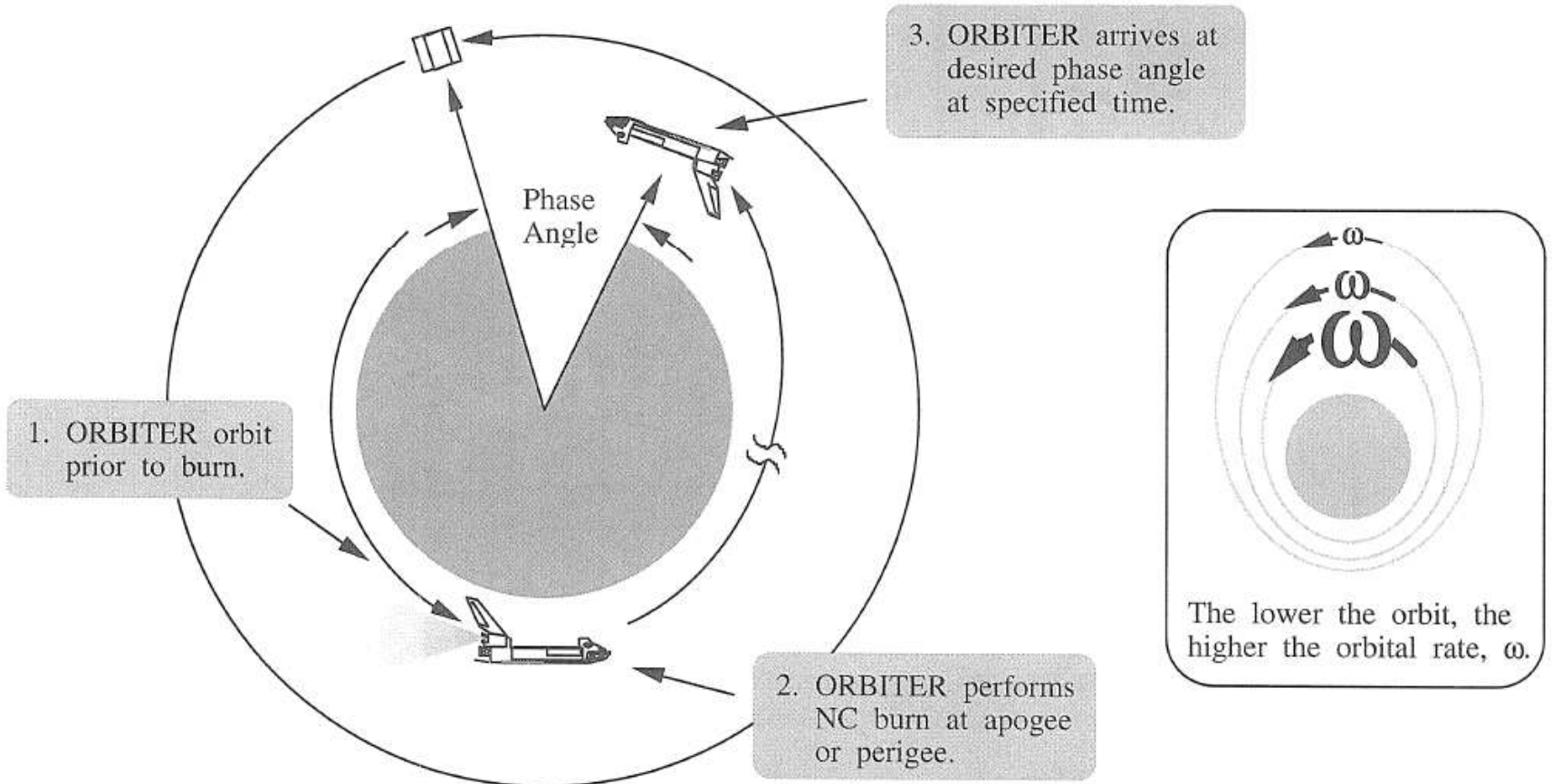
This maneuver corrects for the ascent planar dispersions by placing the ORBITER in the phantom plane. NPC is done at the point where the actual and phantom planes intersect (node). Typically only one NPC maneuver is performed.



5.5 Phasing Burn (NC)

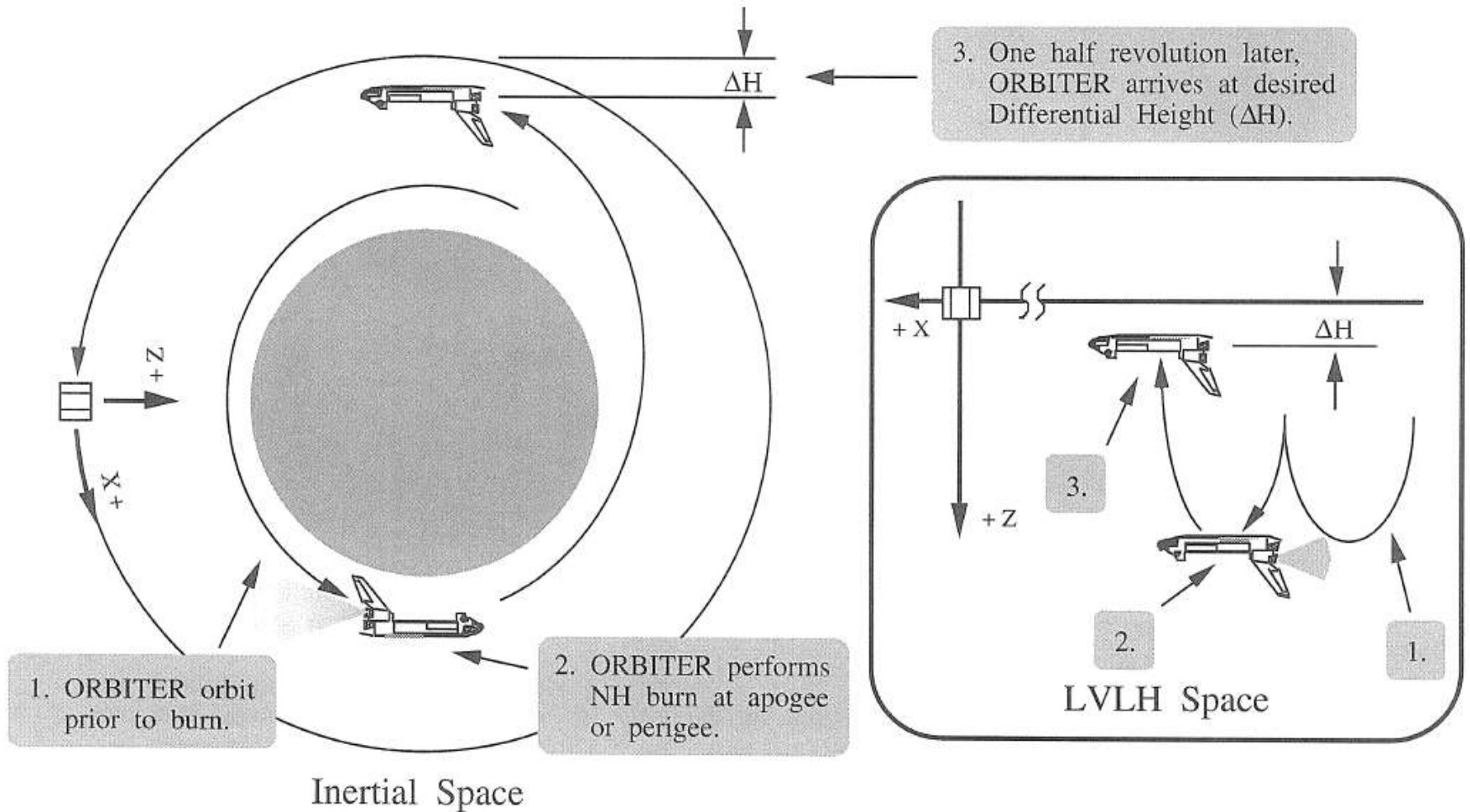
NC burns are used to control how quickly the ORBITER is approaching the TARGET. They may be executed either at apogee or perigee. By changing the altitude of apogee or perigee, the ORBITER can control the rate at which it orbits the Earth.

The NC burn is designed so that the orbital rate of the ORBITER will place the ORBITER at some desired down-range position (phase angle) relative to the TARGET at a designated time.



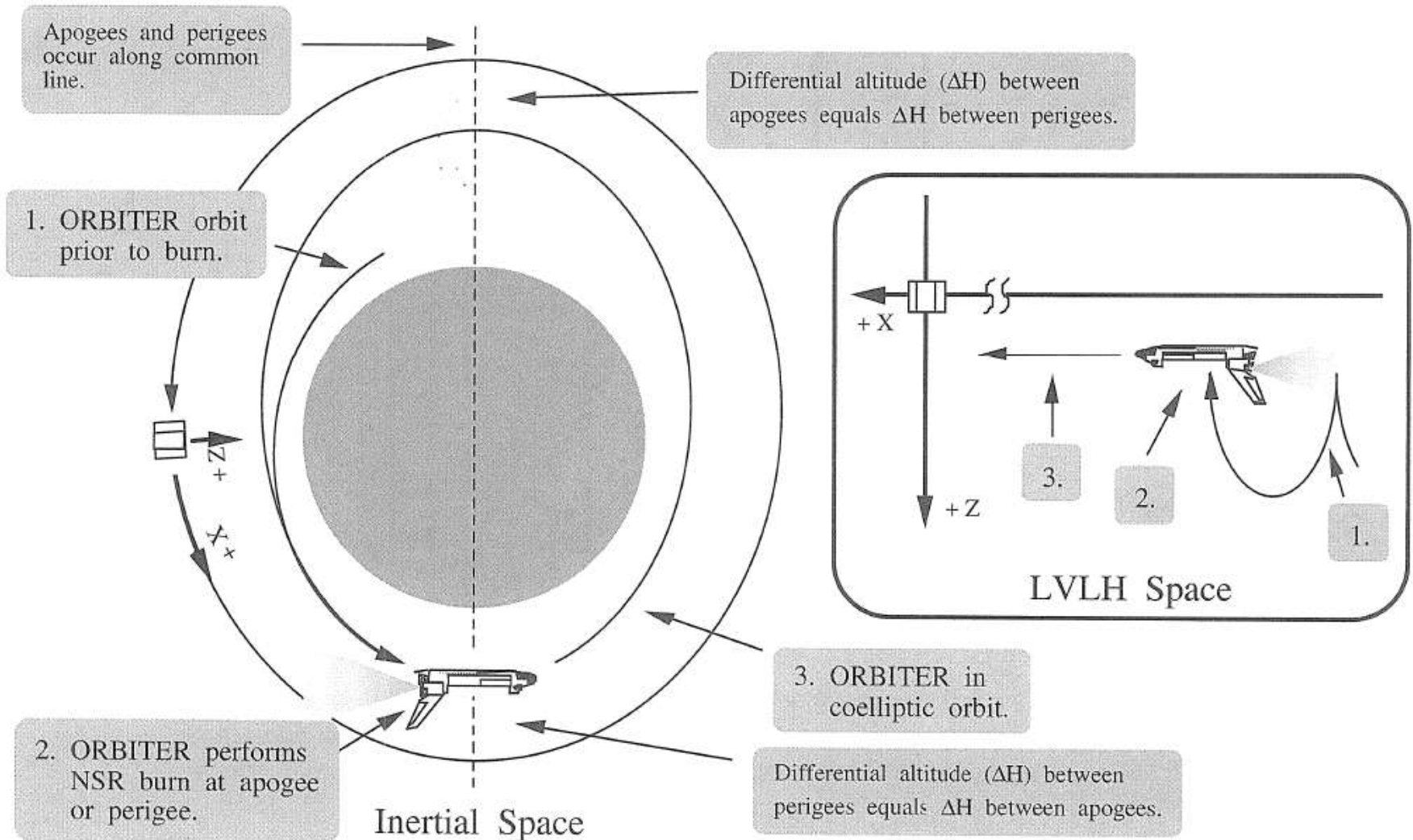
5.6 Altitude Burn (NH)

The NH burn controls the differential height (ΔH) between the ORBITER's orbit and the TARGET's orbit. It is executed at either apogee or perigee. NH is designed so that the ΔH condition is met after half a revolution (180 degrees of orbit travel).



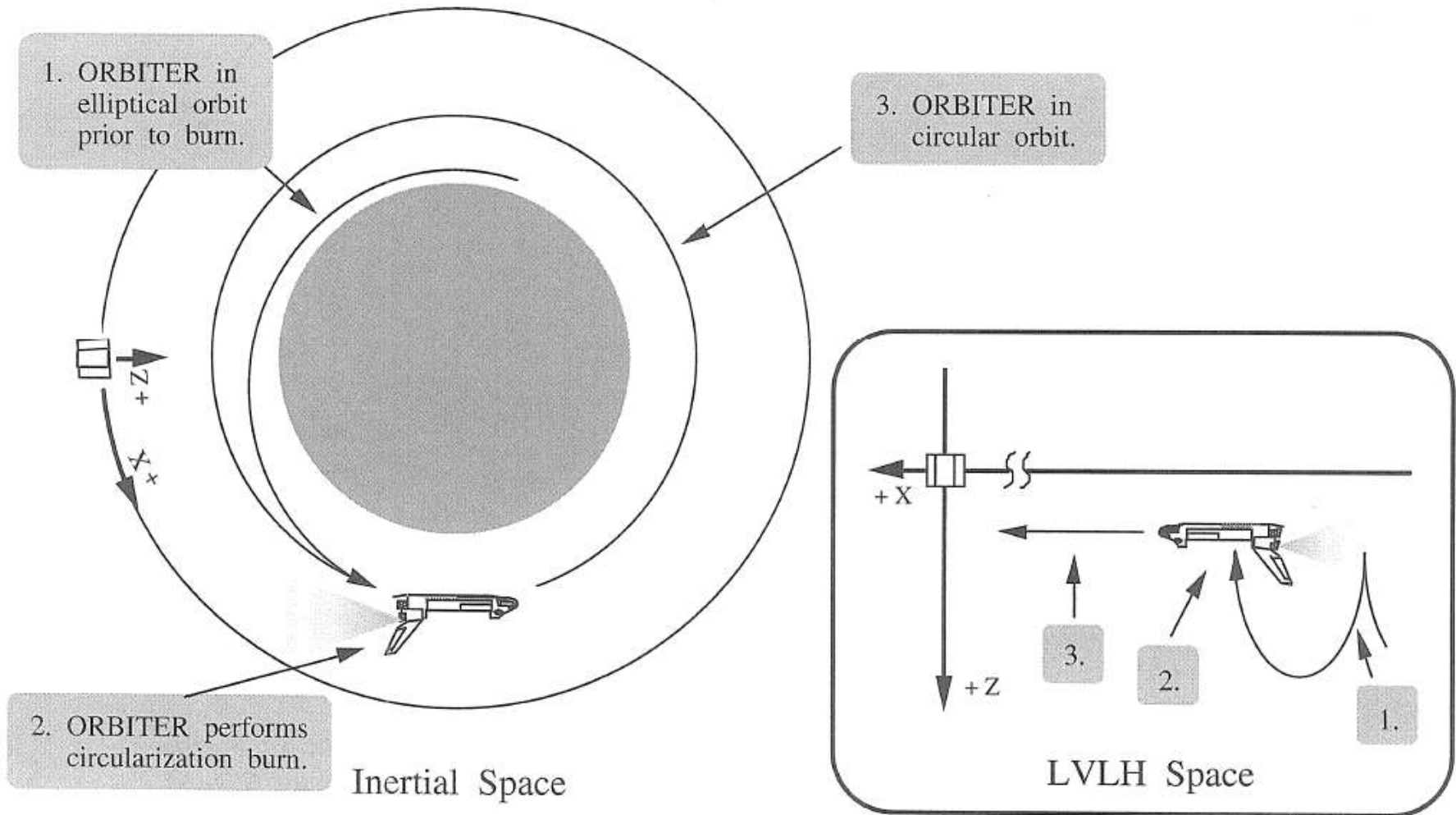
5.7 Coelliptic Burn (NSR)

An NSR (Slow Rate) burn places the ORBITER in a coelliptic orbit with the TARGET. NSR burns are used to meet lighting requirements on the day of rendezvous.

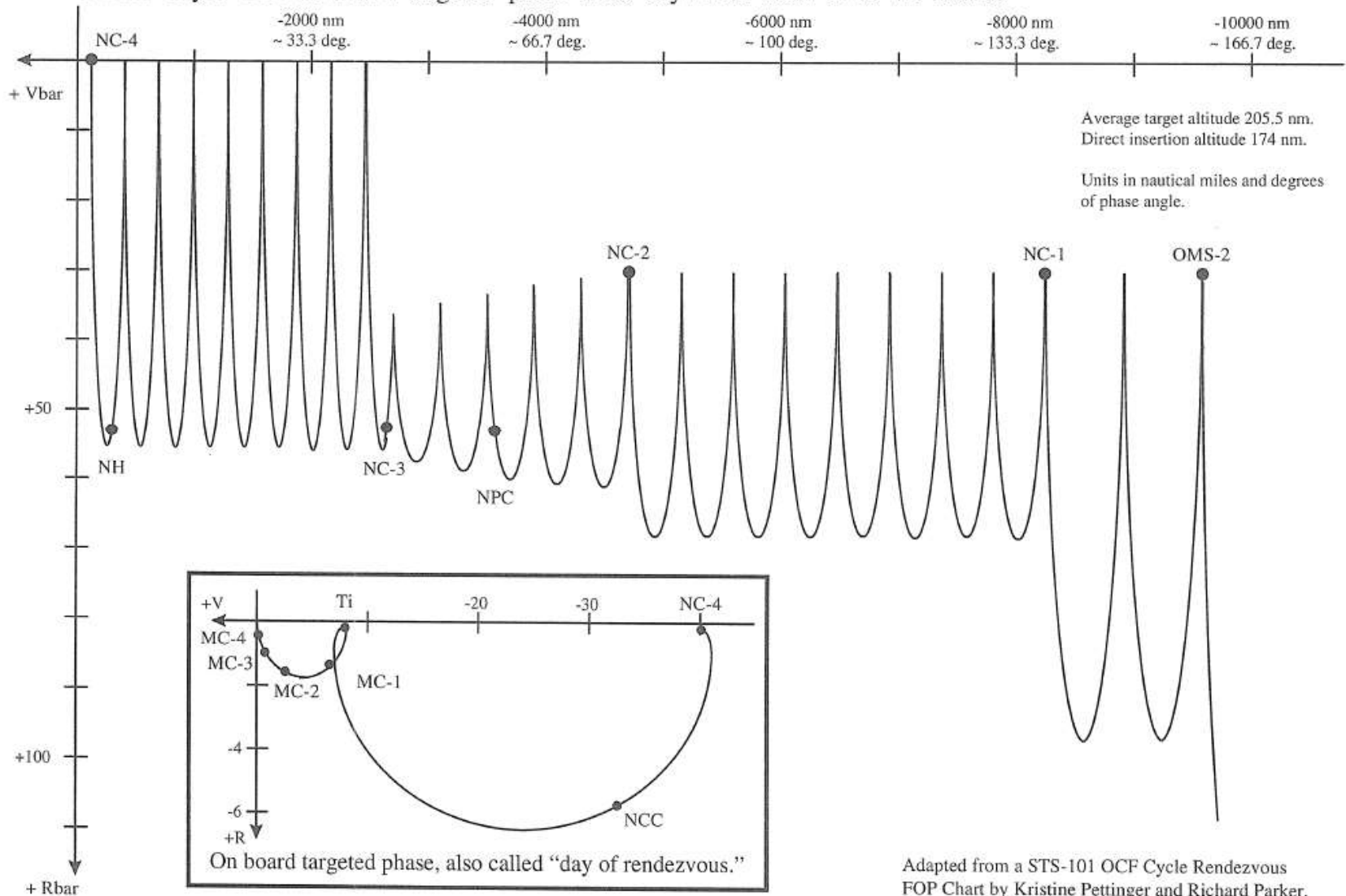


5.8 Circularization Burn (CIRC)

A fifth type of burn that may be executed is the circularization (CIRC) burn. It is performed at either apogee or perigee and changes the orbit from elliptical to circular. For a circular TARGET orbit, CIRC is equivalent to NSR.

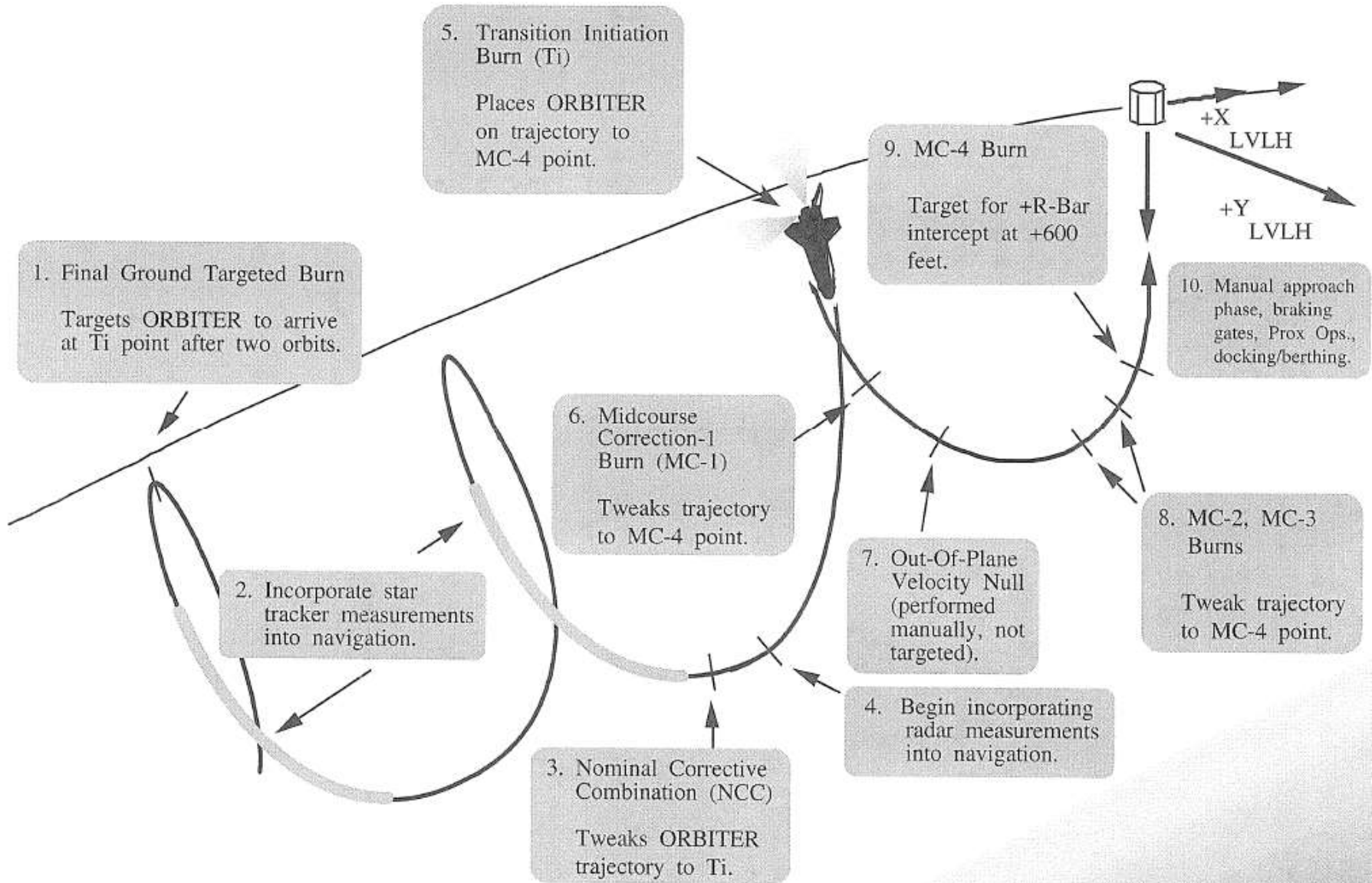


The ground targeted phase (from post OMS-2 to the final NC burn, NC-4 in this example) may last several days. The on-board targeted phase lasts anywhere from 3 to 4.5 hours.



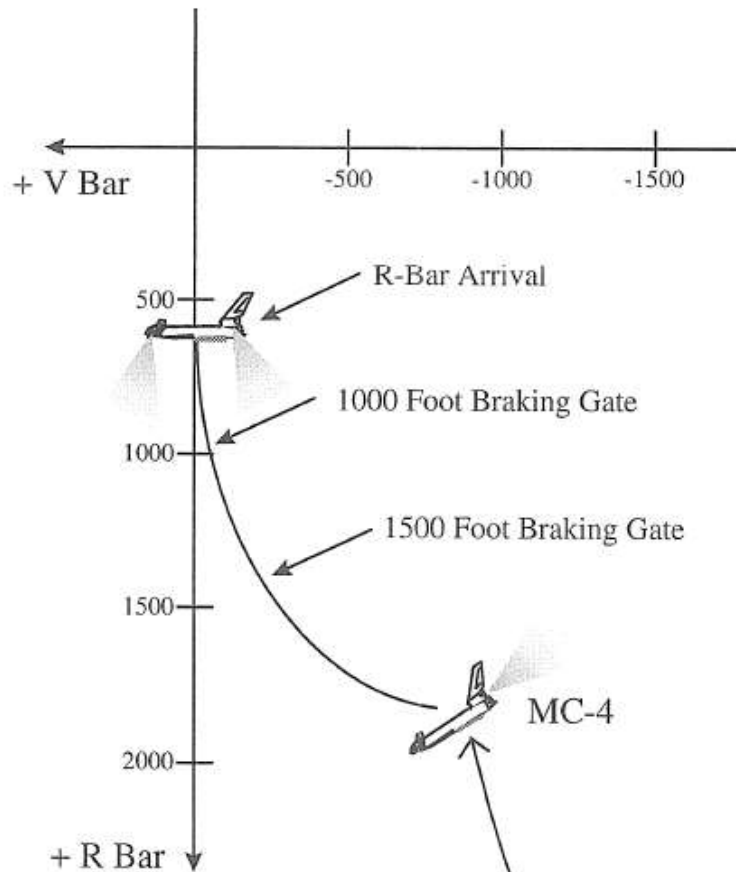
Adapted from a STS-101 OCF Cycle Rendezvous FOP Chart by Kristine Pettinger and Richard Parker.

6.16 Summary Of ORBT On-Board Targeted Phase Events



6.15 Final Approach

The ORBT profile design takes advantage of orbital mechanics effects to perform most of the braking inside 600 feet, rather than using propellant to do most of it. MC-4 is the start of the manual phase. The commander will keep the TARGET centered in the COAS and perform braking gates. After R-Bar is established at 600 feet, procedures related to proximity operations, station keeping, grapple or docking are executed. These procedures are often mission dependent. ISS flights 4A and 5A are planned to use +Rbar approaches, as was done with Mir.



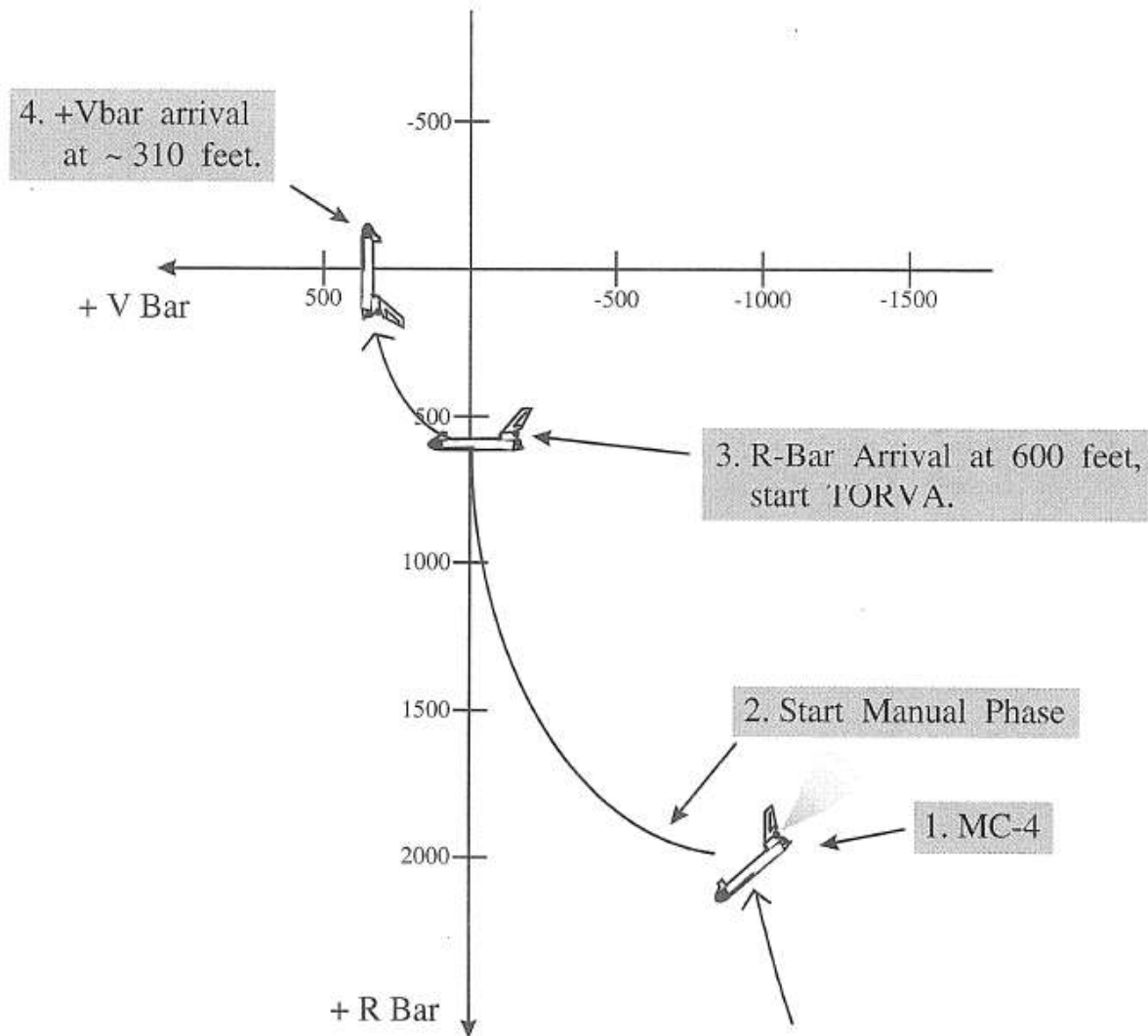
MC-4 @ -900, 0, +1800 feet LVLH

Establish R-Bar @ 0, 0, +600 feet LVLH

Range (kilo-feet)	Desired Rdot (ft/sec)
2.0	-3.0
1.5	-2.3
1.0	-1.5
0.6	-0.8
0.5	-0.5
0.4	-0.4
0.3	-0.3

The nominal trajectory will have rates within a few tenths of a foot per second of the rates in the table.

All ISS flights after 5A are planned to fly to the +Rbar intercept point, then transition to the +Vbar using the Twice Orbital Rate Rbar To Vbar Approach (TORVA).



Prop Age 3

R 220 Ṙ -0.21

X 220 \dot{X} -0.22
 Y 3 \dot{Y} -0.02
 Z -5 \dot{Z} -0.03

Orb DP to Tgt DP

Raw TCS 2(CW)
 Refl 1
 Age 0
 Rng 226
 Rdot -0.20
 Elv -0.73
 Azi 0.11

MET: 1/20:57:06
 Pitch 181
 Alt 187

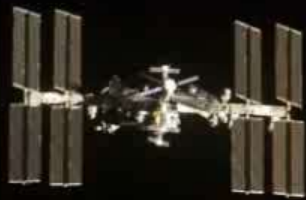


	Rng	Rdot	Age
HHL/dt	222	-0.26	231
HHLRaw	222	-0.24	7

	RESID	RATIO	ACFT	REJ
RNG	-0.0	0.01	389	0
RDOT	0.01	0.07	387	0
ELV	-0.04	0.09	389	0
AZI	-0.04	0.09	389	0

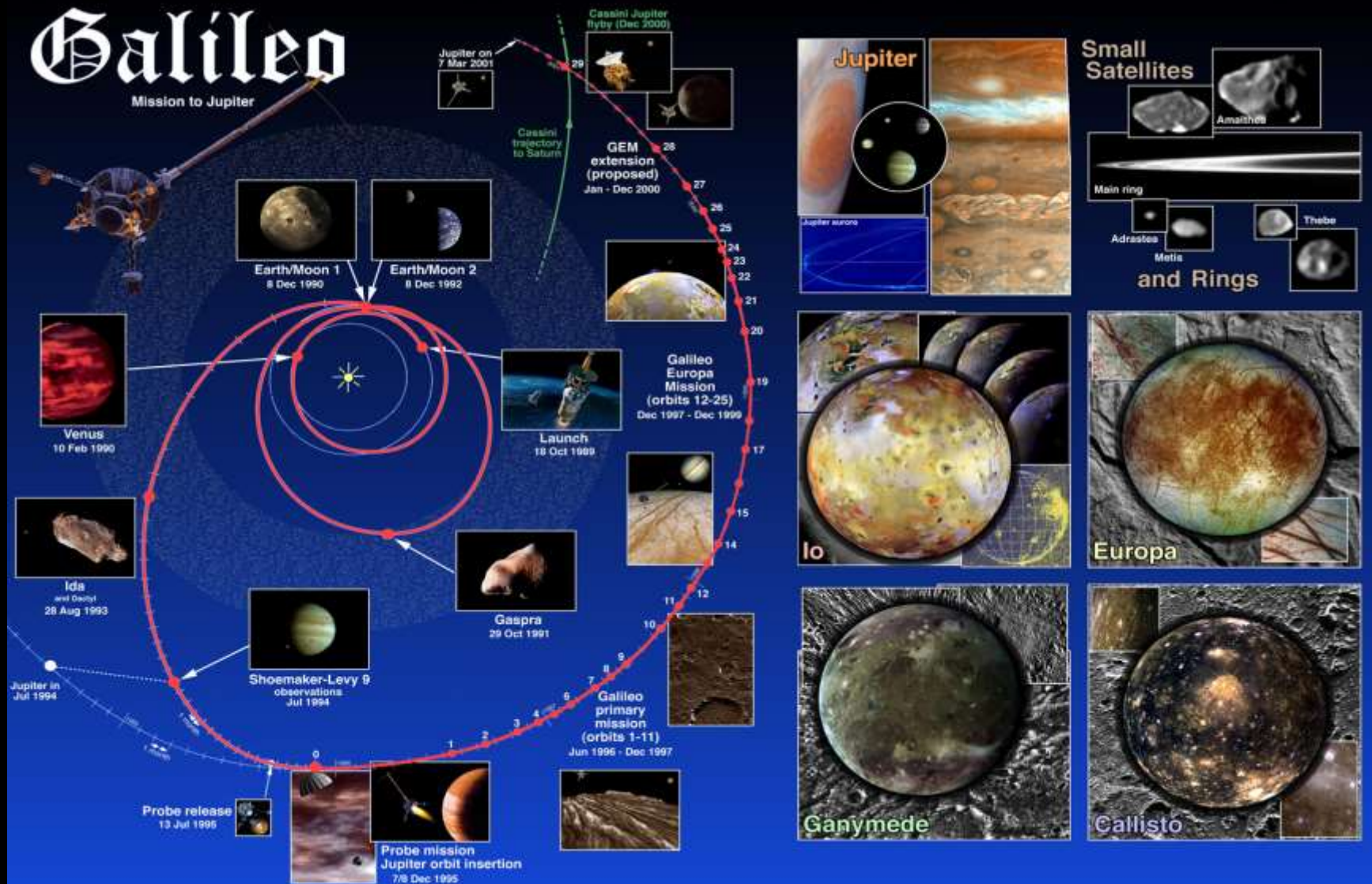
Range: 225.4 ft RDot: -0.20 m/s Data Good Mode Track



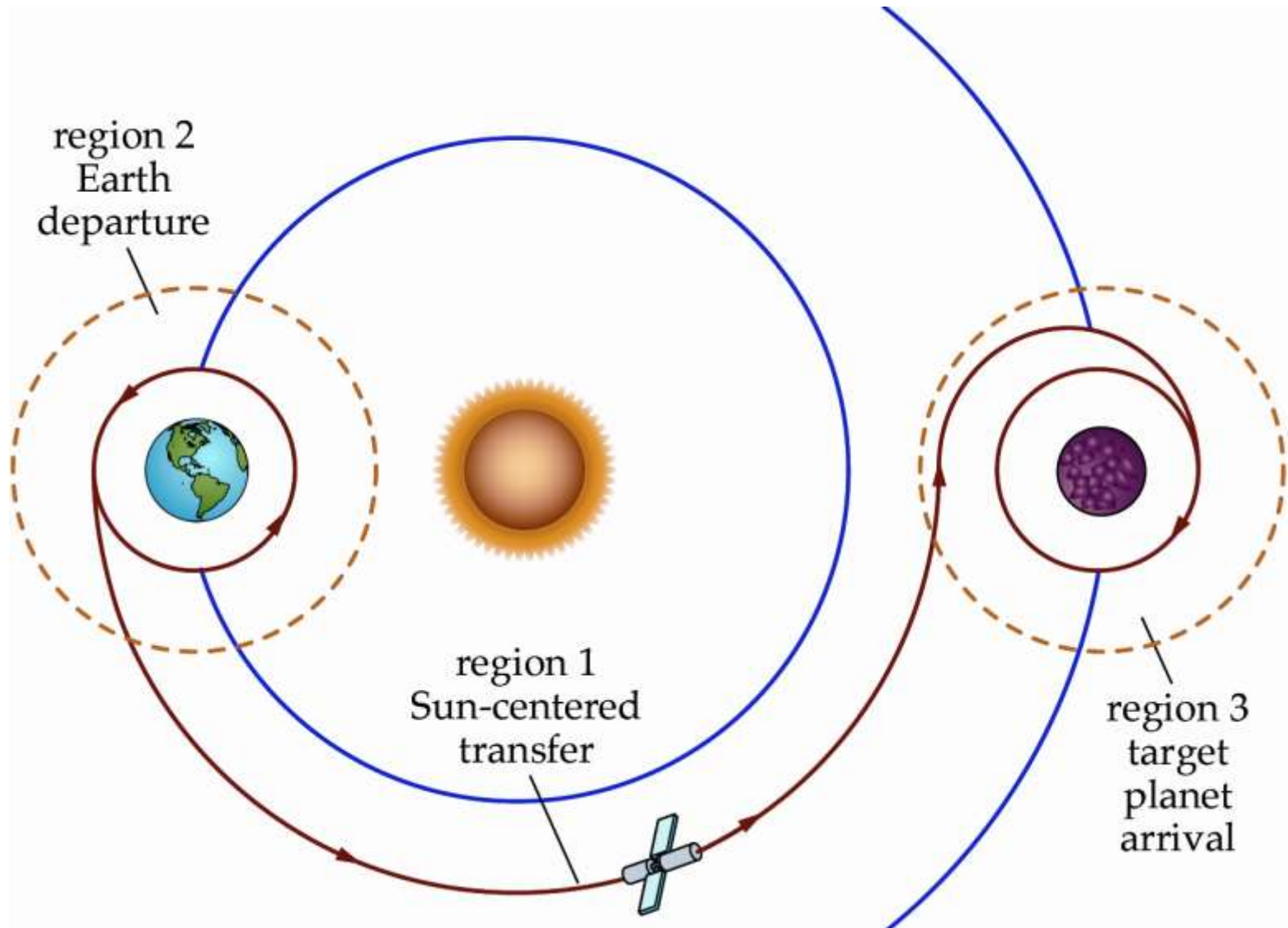


Aerodynamics

Interplanetary Trajectories



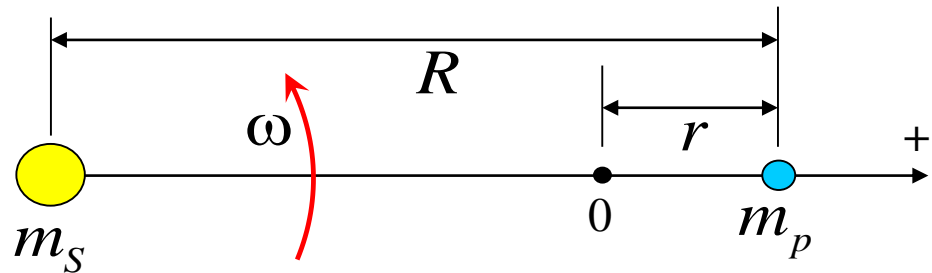
Interplanetary Trajectories (Patched Conic Approximation)



Sphere of Influence

Interplanetary Trajectory has 3 regimes:

- 1st Planet's gravity field is dominant
- Sun's gravity field is dominant
- 2nd Planet's gravity field is dominant



Sphere of influence - The sphere about a body in which its gravity field is dominant. Approximately coincides with the definition of the L_1 Lagrangian point.

Consider a spacecraft in orbit about planet with mass m_p at radius r , and the planet is in orbit about the Sun (mass m_S) at radius R . L_1 is located where forces balance.

$$-\frac{Gm_S}{|R-r|^2} + \frac{Gm_p}{r^2} + \omega^2(R-r) = -\frac{Gm_S}{|R-r|^2} + \frac{Gm_p}{r^2} + \frac{Gm_S}{R^3}(R-r) = 0 \quad \text{since} \quad \omega^2 = \frac{Gm_S}{R^3}$$

Generally $\boxed{r \ll R}$, $\rightarrow |R-r|^{-2} \simeq R^{-2} \left(1 + 2\frac{r}{R} + \dots\right)$ therefore,

$$-\frac{m_S}{R^2} \left(1 + 2\frac{r}{R}\right) + \frac{m_p}{r^2} + \frac{m_S}{R^2} \left(1 - \frac{r}{R}\right) = 0 \quad \rightarrow \quad 3\frac{m_S}{R^3}r = \frac{m_p}{r^2} \quad \rightarrow \quad \frac{r}{R} \sim \left(\frac{m_p}{3m_S}\right)^{1/3}$$

(Lagrange - more precise analysis - see Curtis) $\frac{r_{SOI}}{R} \sim \left(\frac{m_p}{m_S}\right)^{2/5}$

Interplanetary Hohmann Transfer

The most efficient inter-planetary trajectory occurs when the departure and arrival velocities are tangent to the planetary orbits.

Assumptions:

- Both planets orbit the Sun in the same plane
- The planetary orbits are circular
- The transfer ellipse is only affected by the Sun's gravity

$$V_D = \sqrt{\mu \left(\frac{2}{r} - \frac{1}{a} \right)} = \sqrt{\mu_{Sun} \left(\frac{2}{R_1} - \frac{1}{(R_1 + R_2)/2} \right)}$$

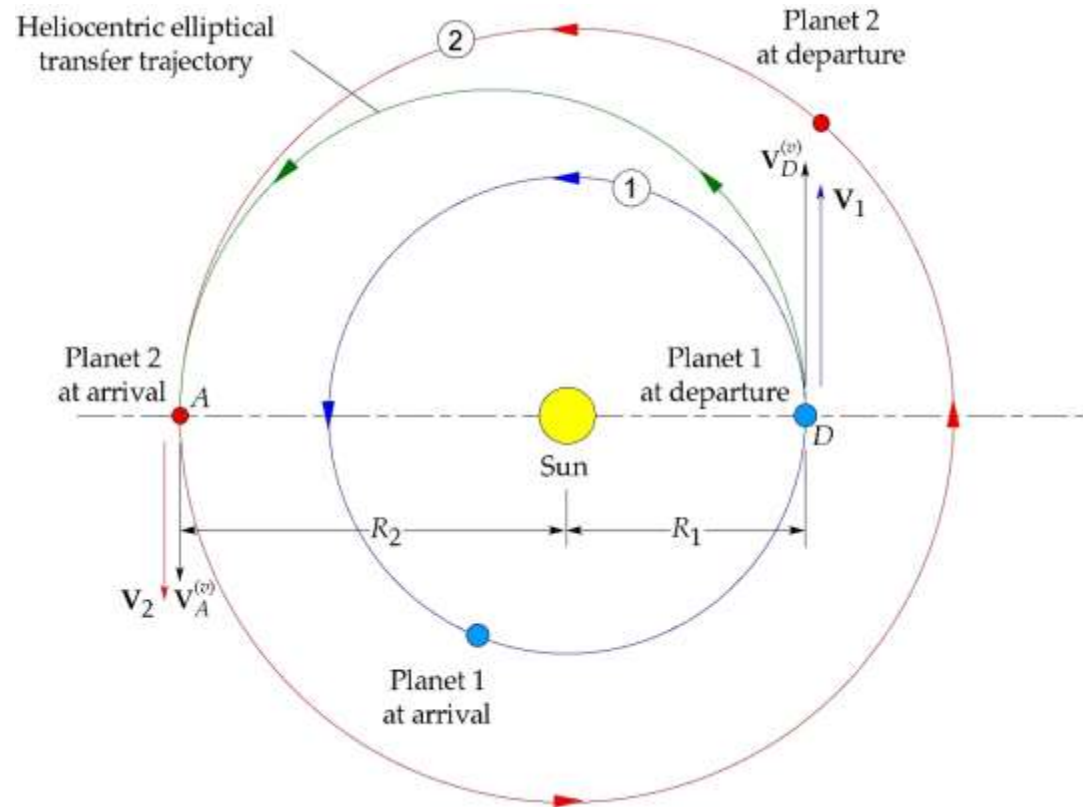
$$V_D = \sqrt{\frac{\mu_{Sun}}{R_1}} \sqrt{\frac{2R_2}{R_1 + R_2}}$$

$$V_1 = \sqrt{\frac{\mu_{Sun}}{R_1}}$$

$$\Delta V_D = V_D - V_1 = \sqrt{\frac{\mu_{Sun}}{R_1}} \sqrt{\frac{2R_2}{R_1 + R_2}} - \sqrt{\frac{\mu_{Sun}}{R_1}}$$

$$\Delta V_D = \sqrt{\frac{\mu_{Sun}}{R_1}} \left(\sqrt{\frac{2R_2}{R_1 + R_2}} - 1 \right)$$

$$\text{Likewise, } \Delta V_A = \sqrt{\frac{\mu_{Sun}}{R_2}} \left(1 - \sqrt{\frac{2R_1}{R_1 + R_2}} \right)$$



Hyperbolic Departure

Example: Earth-to-Mars Hohmann Transfer

- Departure is a hyperbolic trajectory in the Earth's SOI
- Departure is parallel to the Earth's velocity

Define $V_P \equiv$ Required Perihelion Velocity,

Then $V_P = V_E + v_\infty$

- Transfer to Planet 2 is Elliptical around Sun
- Arrival is hyperbolic relative to Planet 2
- Trajectory begins in a circular Earth orbit

Define the following terms:

$\mathbf{R}_E, \mathbf{V}_E$ - Heliocentric Earth radius and velocity

\mathbf{r}, \mathbf{v} - Geocentric spacecraft position and velocity

\mathbf{R}, \mathbf{V} - Heliocentric spacecraft position and velocity

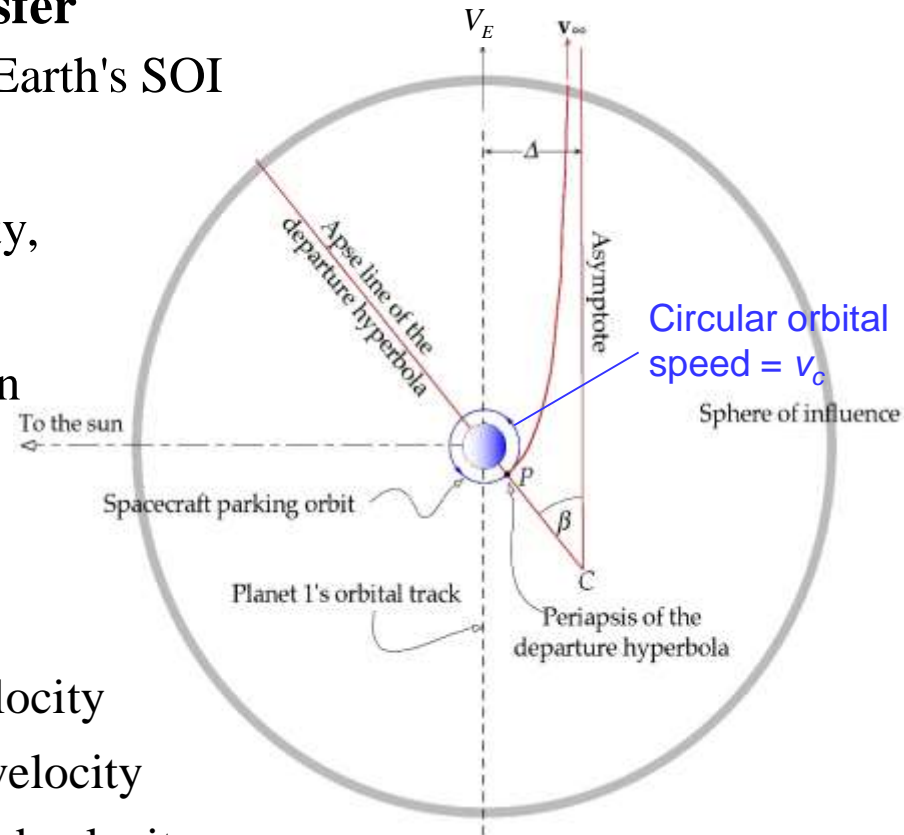
v_∞ - Hyperbolic excess velocity at infinity from Earth

r_0 - radius of circular Earth parking orbit

v_c - speed in Earth circular orbit of radius r_0

v_1 - speed at perigee of Earth hyperbolic trajectory (at r_0)

V_A, V_P - speed at aphelion and perihelion of heliocentric transfer ellipse



Hyperbolic Departure (2)

First compute the transfer orbit velocity at perihelion:

The Earth to Mars transfer orbit has $a_{tr} = \frac{R_E + R_M}{2}$

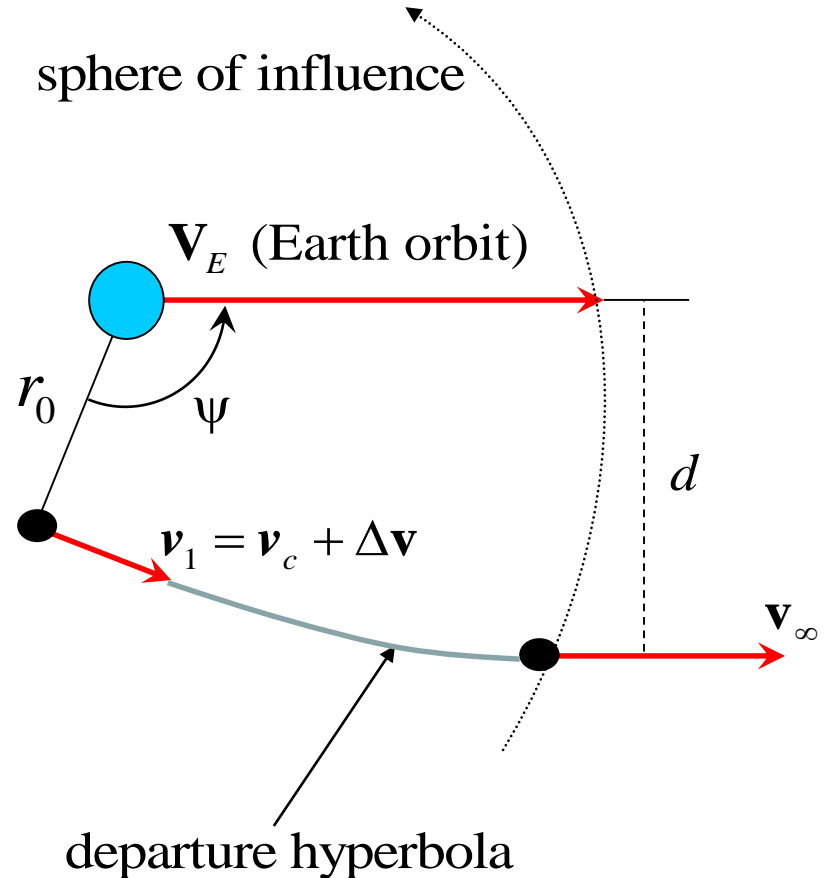
The equation of energy applied to perihelion

$$\mathcal{E} = \frac{V_P^2}{2} - \frac{\mu_S}{R_E} = -\frac{\mu_S}{2a_{tr}} = -\frac{\mu_S}{R_E + R_M}$$

So,

$$V_P^2 = \frac{2\mu_S R_M}{R_E (R_E + R_M)}$$

At sphere of influence (Patch conditions) $\begin{cases} \mathbf{R} = \mathbf{R}_E + \mathbf{r} \\ \mathbf{V}_P = \mathbf{V}_E + \mathbf{v}_\infty \end{cases}$



Hyperbolic Departure (3)

At the SOI the velocity is $\mathbf{v} = \mathbf{V}_P - \mathbf{V}_E = \mathbf{v}_\infty$

Comparing energy between perigee and the SOI,

$$\mathcal{E} = \frac{v_1^2}{2} - \frac{\mu_E}{r_0} = \frac{v_{\text{SOI}}^2}{2} - \frac{\mu_E}{r_{\text{SOI}}} \simeq \frac{v_\infty^2}{2}$$

which gives the velocity required at perigee,

$$v_1 = \sqrt{v_\infty^2 + 2 \frac{\mu_E}{r_0}}$$

Therefore, the required Δv_1 is

$$\Delta v_1 = v_1 - v_c = \sqrt{v_\infty^2 + 2 \frac{\mu_E}{r_0}} - \sqrt{\frac{\mu_E}{r_0}}$$

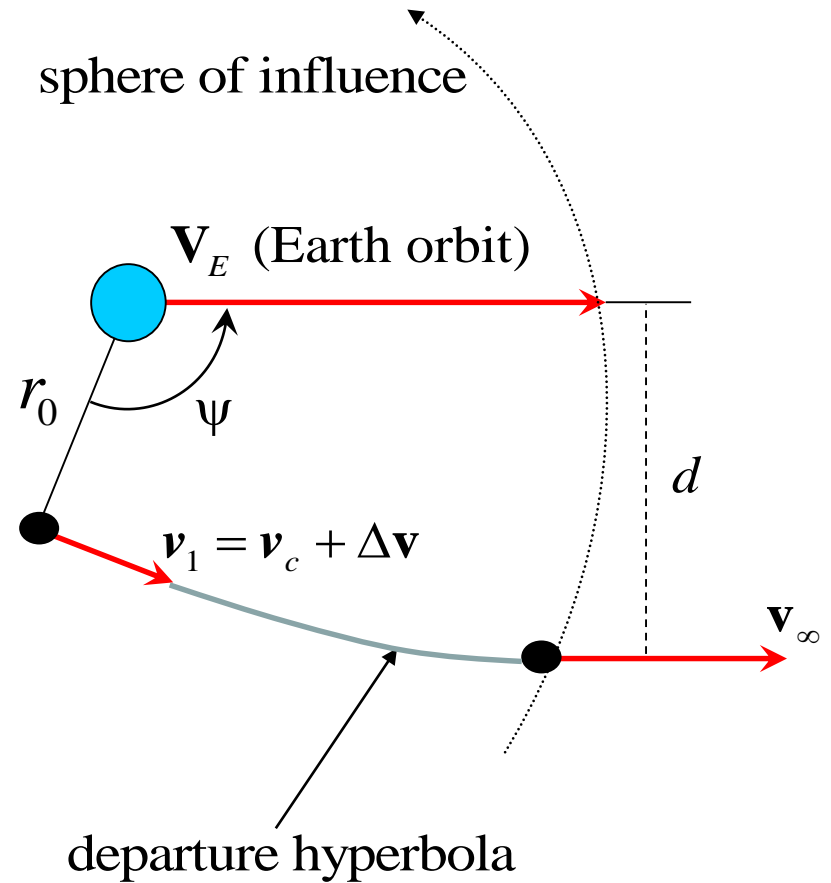
To determine the position for the burn,

use, $a_{\text{hyperbola}} = -\frac{\mu_E}{2\mathcal{E}}$ and $r_0 = a(1-e)$,

compute, $e = 1 - \frac{r_0}{a_{\text{hyperbola}}} > 1$,

then from $r = \frac{p}{1 + e \cos \varphi} = \frac{a(1-e^2)}{1 + e \cos \varphi}$

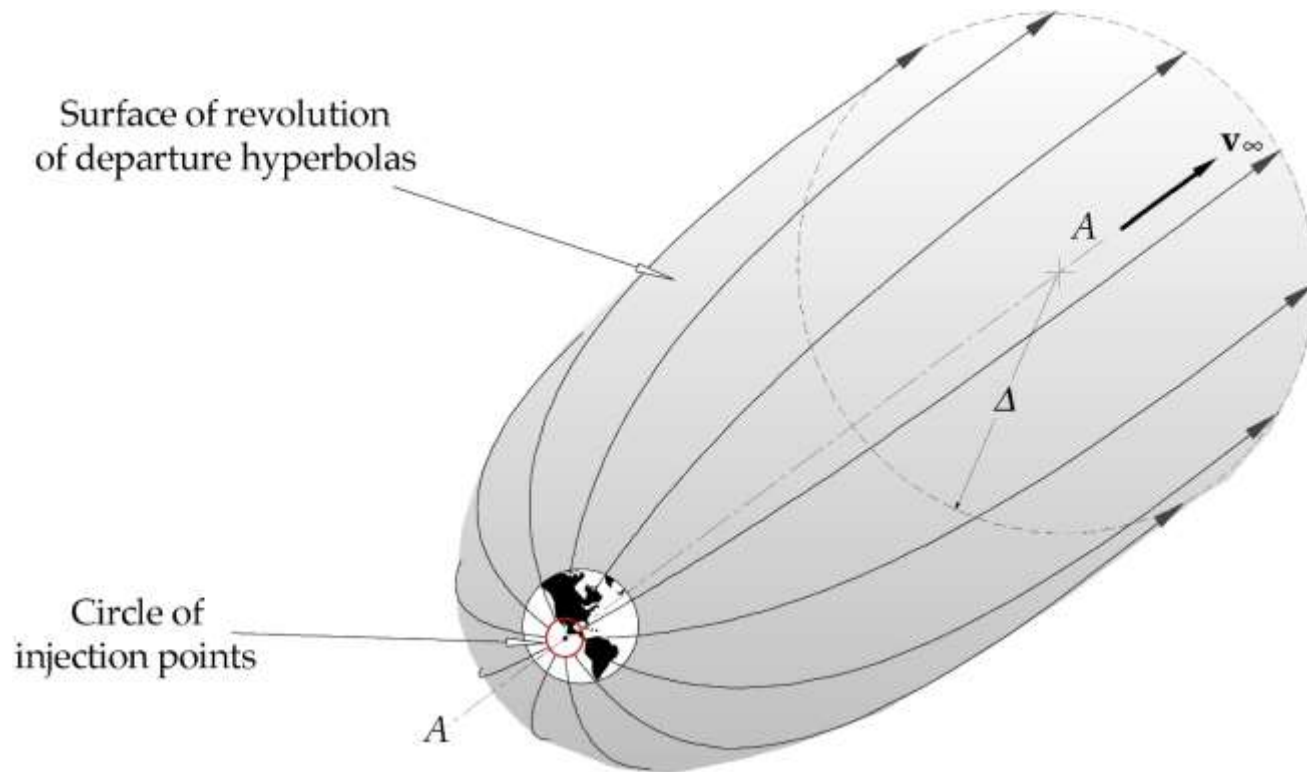
Note that as $r \rightarrow r_{\text{SOI}} \simeq \infty$, $(1 + e \cos \varphi) \rightarrow 0$ and $\varphi = \psi \rightarrow \cos^{-1}\left(-\frac{1}{e}\right)$



Hyperbolic Departure (4)

Any departure velocity parallel to V_E with magnitude v_∞ is valid, so this results in a surface of possible departure hyperbolas.

- Each hyperbolic plane includes the Earth center and has a perigee r_0 , while prescribes a cone of departure points.

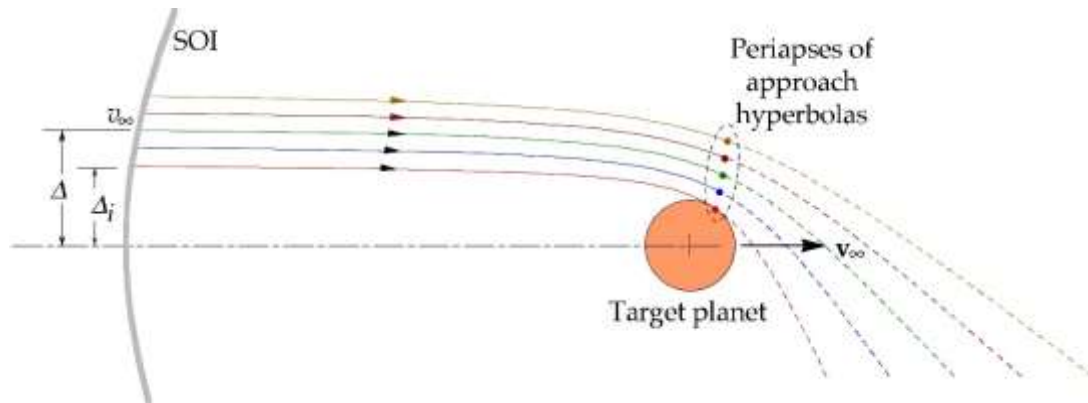
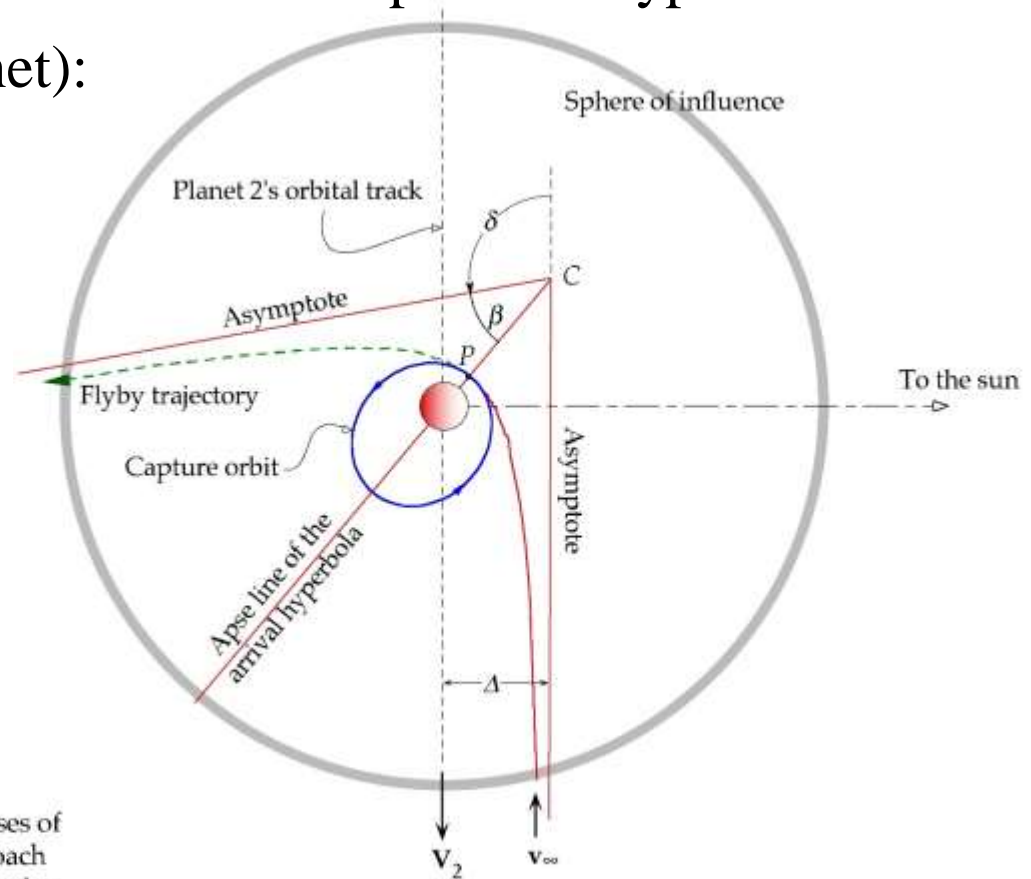


Hyperbolic Arrival

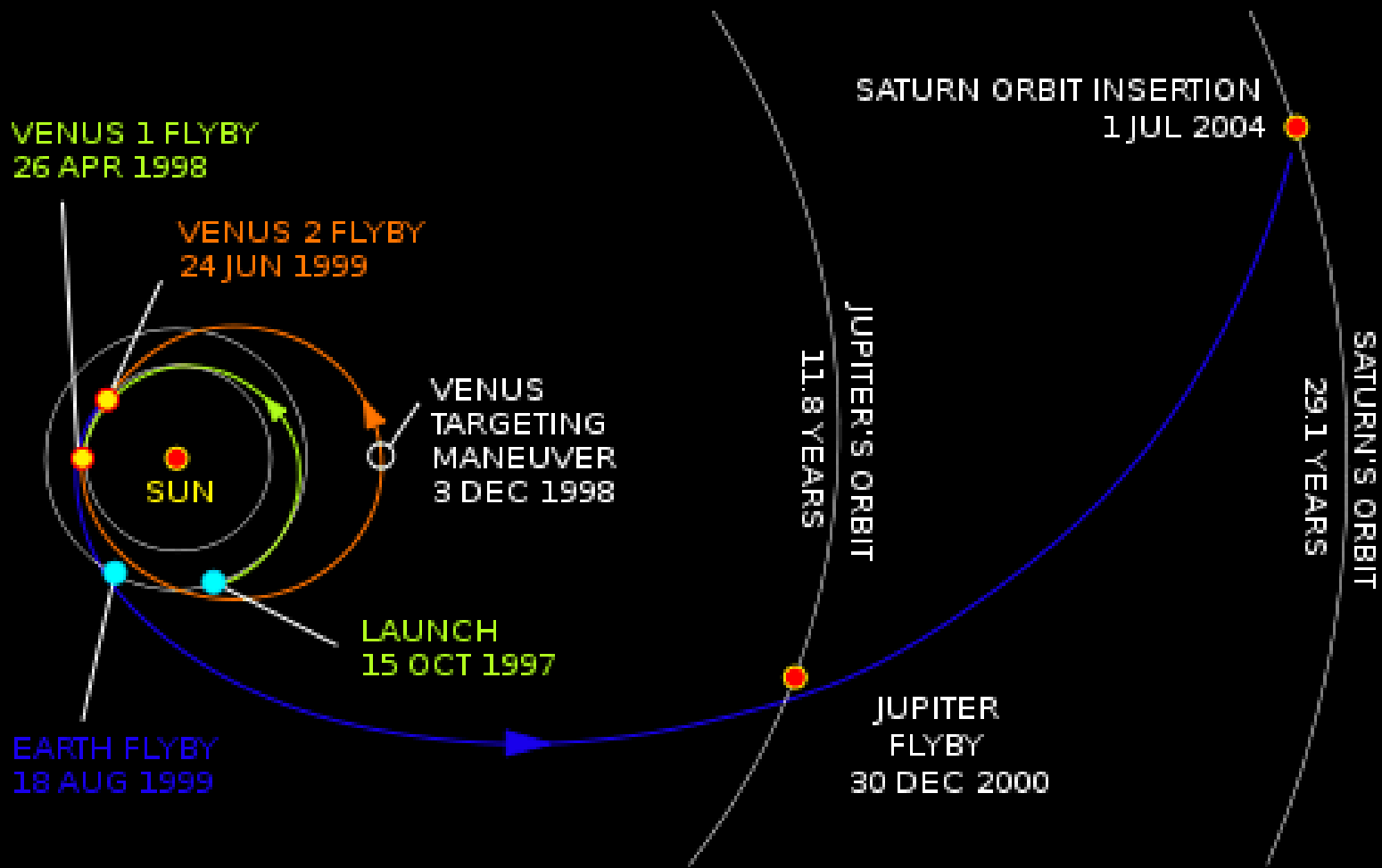
Arrival trajectories similarly fall on a surface of possible hyperbolas.

For planetary capture (outer planet):

- a positive Δv is required
- rendezvous must occur from ahead of the planet!
- a burn is required at periapsis for capture
- The Δv required depends on the periapsis radius r_p



Gravity Assist



Gravity Assist Maneuvers

Trailing side flyby increases velocity

Leading side flyby decreases velocity

$$\mathbf{V}_1 = \mathbf{V}_P + \mathbf{v}_{1\infty} \quad \text{and} \quad \mathbf{V}_2 = \mathbf{V}_P + \mathbf{v}_{2\infty}$$

$$|\mathbf{v}_{1\infty}| = |\mathbf{v}_{2\infty}|$$

Consider the energy gain

$$\text{(before)} \quad \mathcal{E}_1 = \frac{1}{2}V_1^2 - \frac{\mu_S}{R_1}, \quad \text{(after)} \quad \mathcal{E}_2 = \frac{1}{2}V_2^2 - \frac{\mu_S}{R_2}$$

$$R_1 \approx R_2$$

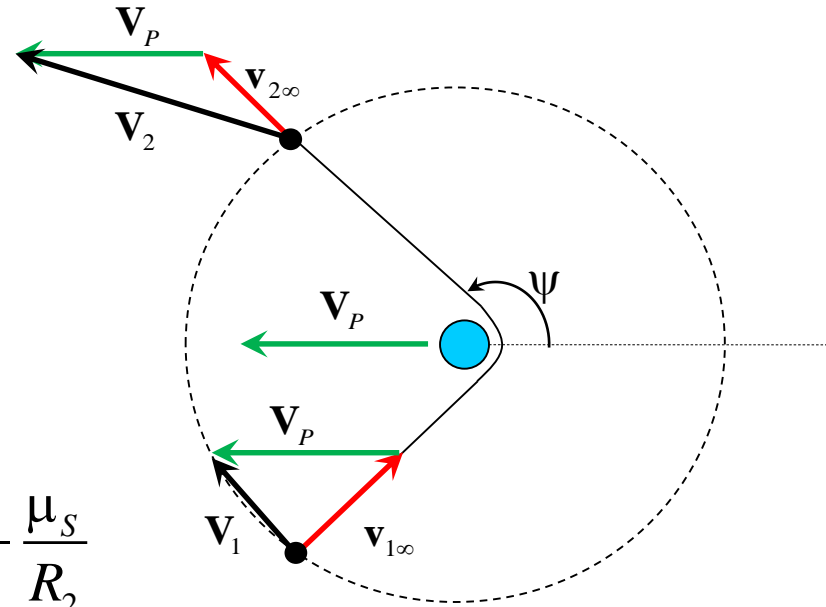
$$\Delta\mathcal{E} = \frac{1}{2}(V_2^2 - V_1^2) = \frac{1}{2}[(V_p^2 + 2\mathbf{V}_p \cdot \mathbf{v}_{2\infty} + v_{2\infty}^2) - (V_p^2 + 2\mathbf{V}_p \cdot \mathbf{v}_{1\infty} + v_{1\infty}^2)]$$

$$|\mathbf{v}_{1\infty}| = |\mathbf{v}_{2\infty}| \quad \rightarrow \quad v_{1\infty}^2 = v_{2\infty}^2$$

The energy gained through gravity assist is:

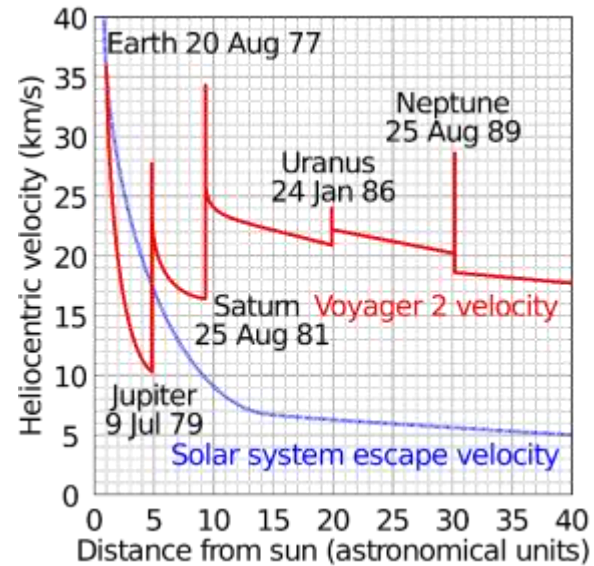
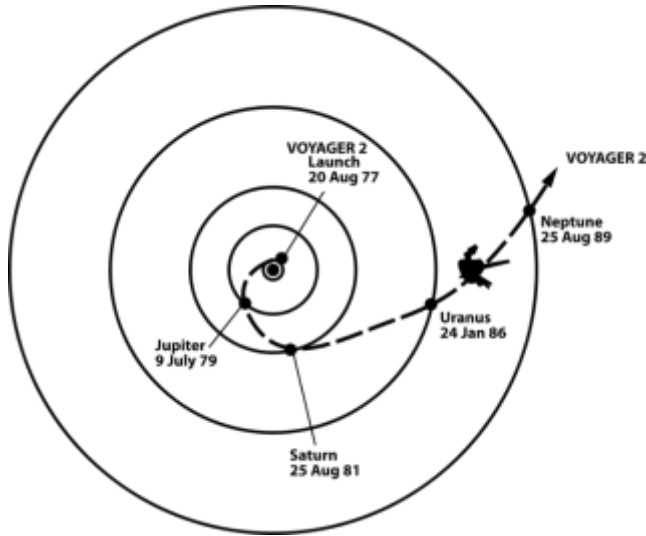
$$\Delta\mathcal{E} = \mathbf{V}_p \cdot (\mathbf{v}_{2\infty} - \mathbf{v}_{1\infty}) = 2V_p v_\infty \cos(\pi - \psi)$$

$\psi =$ true anomaly at SOI (or at ∞), as $\psi \uparrow, \Delta\mathcal{E} \uparrow$

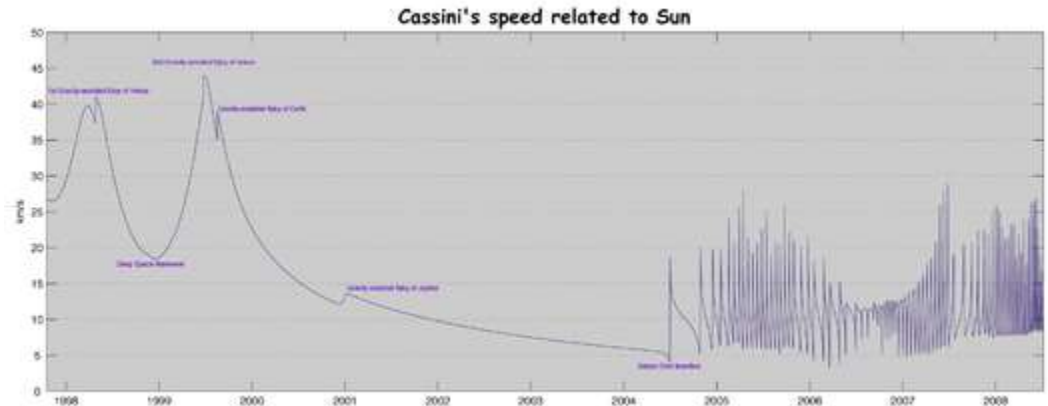
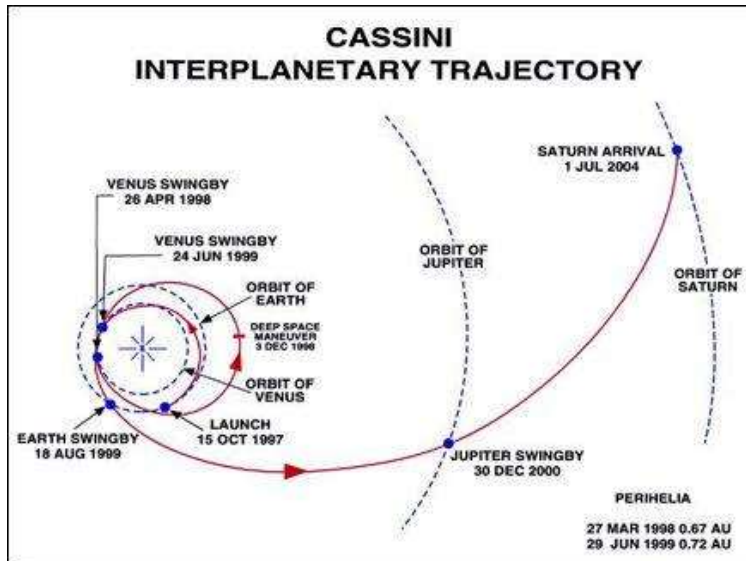


Gravity Assist Maneuvers (2)

Voyager 2



Cassini



Farewell

