Math 240

Scalar integrals Surface area

Vector integrals

Changing orientation

Surface Integrals

Math 240 — Calculus III

Summer 2013, Session II

Wednesday, July 3, 2013



Agenda

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Scalar integrals Surface area

Vector integrals

Changing orientation

1. Scalar surface integrals Surface area

2. Vector surface integrals

3. Changing orientation



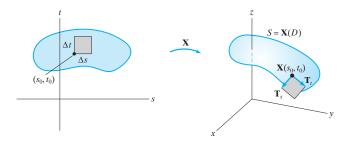
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Scalar surface integrals

Definition

Let $\mathbf{X} : D \subseteq \mathbb{R}^2 \to \mathbb{R}^3$ be a smooth parameterized surface. Let f be a continuous scalar function whose domain includes $S = \mathbf{X}(D)$. The scalar surface integral of f along \mathbf{X} is

$$\iint_{\mathbf{X}} f \, dS = \iint_{D} f(\mathbf{X}(s,t)) \|\mathbf{T}_{s} \times \mathbf{T}_{t}\| \, ds \, dt$$
$$= \iint_{D} f(\mathbf{X}(s,t)) \|\mathbf{N}(s,t)\| \, ds \, dt.$$



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Scalar surface integrals

Scalar integrals

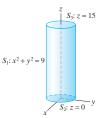
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Example

Let S be the closed cylinder of radius 3 with axis along the z-axis, top face at z = 15, and bottom face at z = 0. Let's calculate $\iint_S z \, dS$. Denote the lateral cylindrical face of S by S_1 and the bottom and top faces by S_2 and S_3 , respectively.



We compute

$$\iint_{S_1} z \, dS = 675\pi, \, \iint_{S_2} z \, dS = 0, \text{ and } \iint_{S_3} z \, dS = 135\pi.$$

Therefore,

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$$\iint_{S} z \, dS = \iint_{S_1} z \, dS + \iint_{S_2} z \, dS + \iint_{S_3} z \, dS = 810\pi.$$



Surface area

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Scalar integral:

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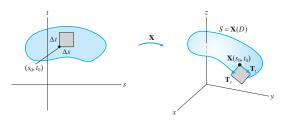


Figure: The quantity $\|\mathbf{T}_s \times \mathbf{T}_t\|$ is the area of the gray square on the right.

Fact

If S is a smooth surface parameterized by $\mathbf{X}: D \subseteq \mathbb{R}^2 \to \mathbb{R}^3$ then the surface area of S is given by

$$\iint_D \|\mathbf{N}\| \, ds \, dt = \iint_D \|\mathbf{T}_s \times \mathbf{T}_t\| \, ds \, dt = \iint_{\mathbf{X}} 1 \, dS.$$



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Example

Recall our parameterization of a sphere:

 $\mathbf{X}(s,t) = r(\cos s)(\sin t)\,\mathbf{i} + r(\sin s)(\sin t)\,\mathbf{j} + r(\cos t)\,\mathbf{k}.$

Surface area

We calculate

$$\mathbf{T}_s = -r\sin s\sin t\,\mathbf{i} + r\cos s\sin t\,\mathbf{j},$$
$$\mathbf{T}_t = r\cos s\cos t\,\mathbf{i} + r\sin s\cos t\,\mathbf{j} - r\sin t\,\mathbf{k},$$
$$\mathbf{N} = -r^2\cos s\sin^2 t\,\mathbf{i} - r^2\sin s\sin^2 t\,\mathbf{j} - r^2\sin t\cos t\,\mathbf{k},$$
and $\|\mathbf{N}\| = r^2\sin t.$

Therefore, the surface area of the sphere is

$$\int_0^{\pi} \int_0^{2\pi} r^2 \sin t \, ds \, dt = \int_0^{\pi} 2\pi r^2 \sin t \, dt = 4\pi r^2.$$



Vector surface integrals

Definition

Let $\mathbf{X} : D \subseteq \mathbb{R}^2 \to \mathbb{R}^3$ be a smooth parameterized surface. Let \mathbf{F} be a continuous vector field whose domain includes $S = \mathbf{X}(D)$. The vector surface integral of \mathbf{F} along \mathbf{X} is

$$\iint_{\mathbf{X}} \mathbf{F} \cdot d\mathbf{S} = \iint_{D} \mathbf{F}(\mathbf{X}(s,t)) \cdot \mathbf{N}(s,t) \, ds \, dt.$$

In physical terms, we can interpret \mathbf{F} as the flow of some kind of fluid. Then the vector surface integral measures the volume of fluid that flows through S per unit time. This is called the **flux** of \mathbf{F} across S.



Surface Integrals

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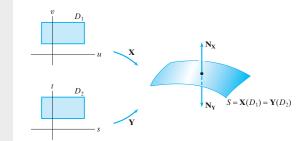


Figure: X and Y parameterize the same surface with opposite normal directions.

$$\iint_{\mathbf{Y}} f \, dS = \iint_{\mathbf{X}} f \, dS$$
$$\iint_{\mathbf{Y}} \mathbf{F} \cdot d\mathbf{S} = -\iint_{\mathbf{X}} \mathbf{F} \cdot d\mathbf{S}$$

This can be achieved by exchanging s and t:

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$$\mathbf{\Gamma}_t \times \mathbf{T}_s = -\left(\mathbf{T}_s \times \mathbf{T}_t\right).$$

