

Surface to Surface Intersections

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Introduction

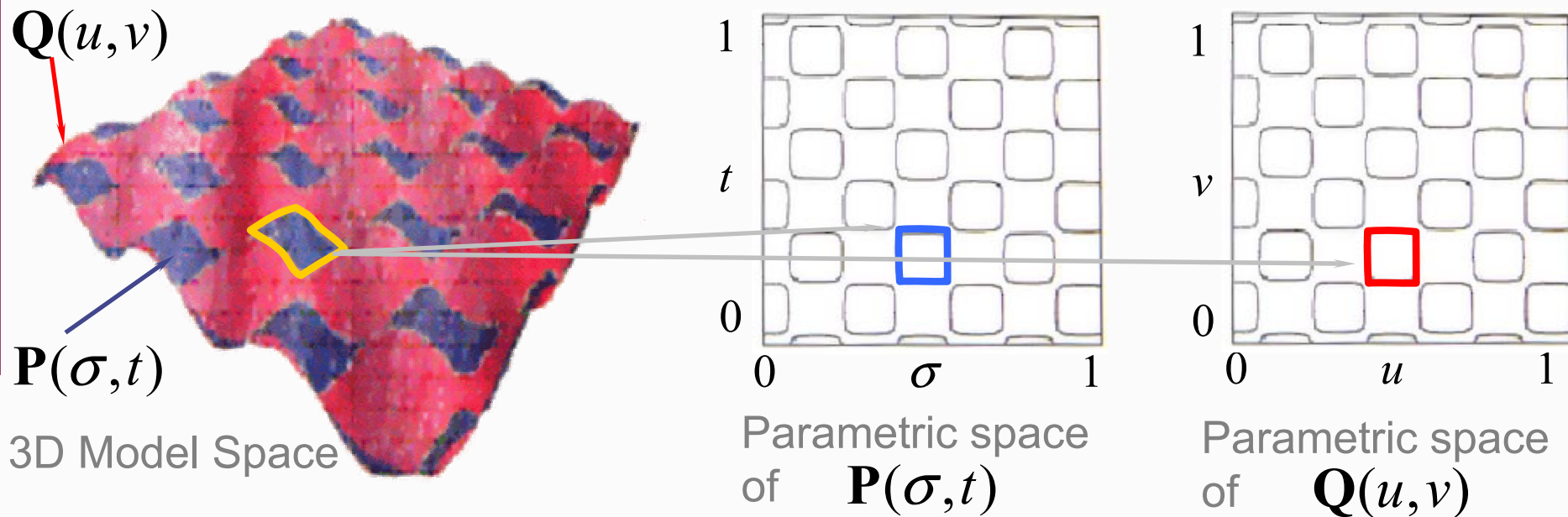
Motivation

- Surface to surface intersection (SSI) is needed in:
 - Solid modeling (B-rep)
 - Contouring
 - Numerically controlled machining (Milling)
 - Collision avoidance
 - Feature recognition
 - Manufacturing simulation
 - Computer animation

Introduction

Background

- Intersection of two *parametric surfaces*, $\mathbf{P}(\sigma, t) = \mathbf{Q}(u, v)$ defined in *parametric spaces* $0 \leq \sigma, t \leq 1$ and $0 \leq u, v \leq 1$ can have *multiple components* [4].



- An *intersection curve segment* is represented by a continuous trajectory in *parametric space*.

Introduction

Possible Approaches

- Three popular methods
 - Lattice methods
 - ◆ Issues related to topology, missing roots.
 - Subdivision based methods
 - ◆ Issues related to topology, extraneous roots.
 - **Marching scheme (Our Choice)**
 - ◆ Intersection curve segment is computed through an IVP.

Introduction

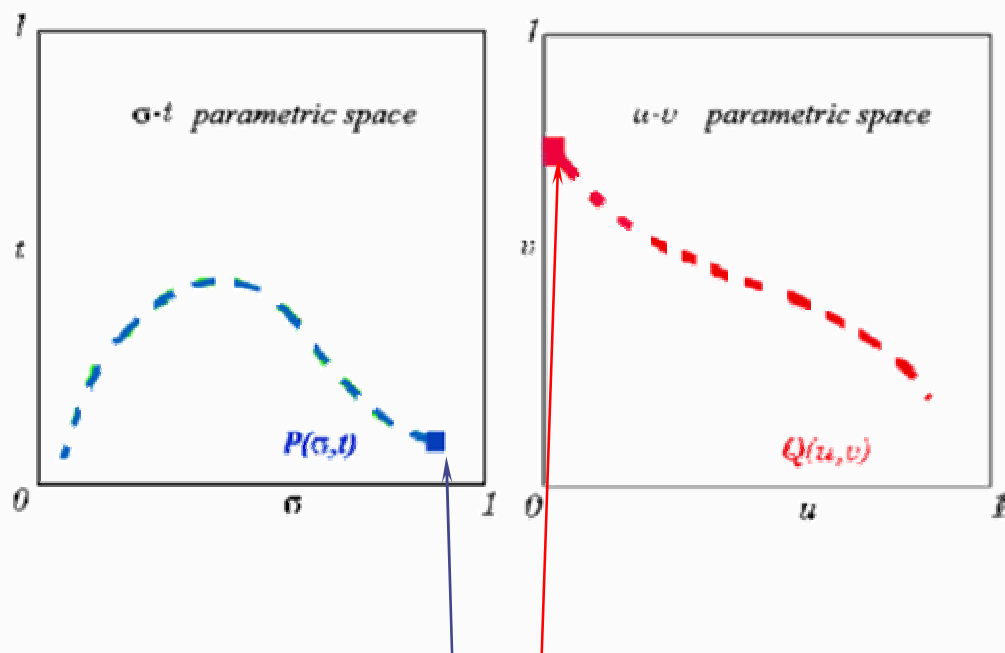
Marching Scheme

- *A marching scheme* involves:
 - Identifying all components
 - Obtaining an accurate starting point in each component
 - **Tracing the given intersection correctly**
- Assumption:
 - The given surfaces are *Rational Polynomial Parametric (RPP)*.
 - We are given an intersection curve segment.
 - No singularities exist in the intersection curve segment.

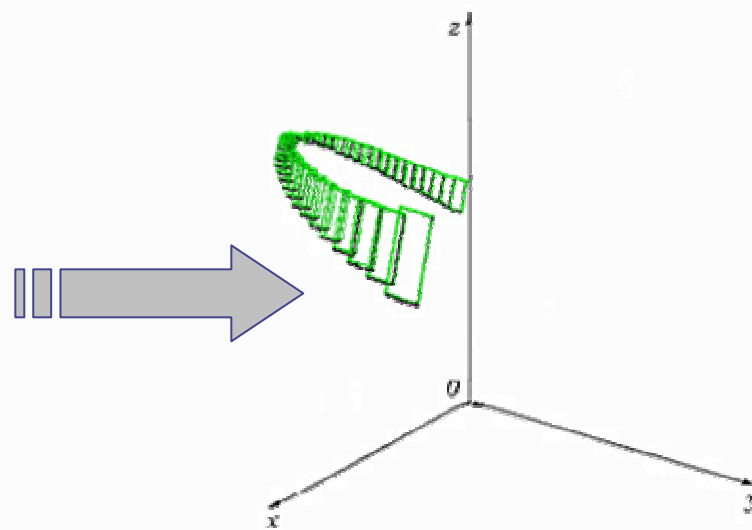
Introduction

Objective

- Given an error bound on the *starting point* in both *parametric spaces*, obtain a bound for the entire *intersection curve segment* in *3D model space*.



Strict Error Bound on Starting Point (Given)



Strict Error Bound on the Entire Intersection Curve Segment (Goal)

Outline

- **Problem Formulation**
- Error Bounds in Parametric Space
- Error Bounds in 3D Model Space
- Results and Examples
- Conclusions

Problem Formulation

Transversal Intersection

- Transversal intersection formulated as a system of *ordinary differential equations* (ODEs) in *parametric space* [4].

From $\mathbf{P}(\sigma, t) = \mathbf{Q}(u, v)$, we obtain :

$$\frac{d\sigma}{ds} = \frac{\text{Det}[\mathbf{c}, \mathbf{P}_t, \mathbf{N}^P(\sigma, t)]}{\mathbf{N}^P(\sigma, t) \bullet \mathbf{N}^P(\sigma, t)},$$


$$\frac{dt}{ds} = \frac{\text{Det}[\mathbf{P}_\sigma, \mathbf{c}, \mathbf{N}^P(\sigma, t)]}{\mathbf{N}^P(\sigma, t) \bullet \mathbf{N}^P(\sigma, t)},$$


$$\frac{du}{ds} = \frac{\text{Det}[\mathbf{c}, \mathbf{Q}_v, \mathbf{N}^Q(u, v)]}{\mathbf{N}^Q(u, v) \bullet \mathbf{N}^Q(u, v)},$$

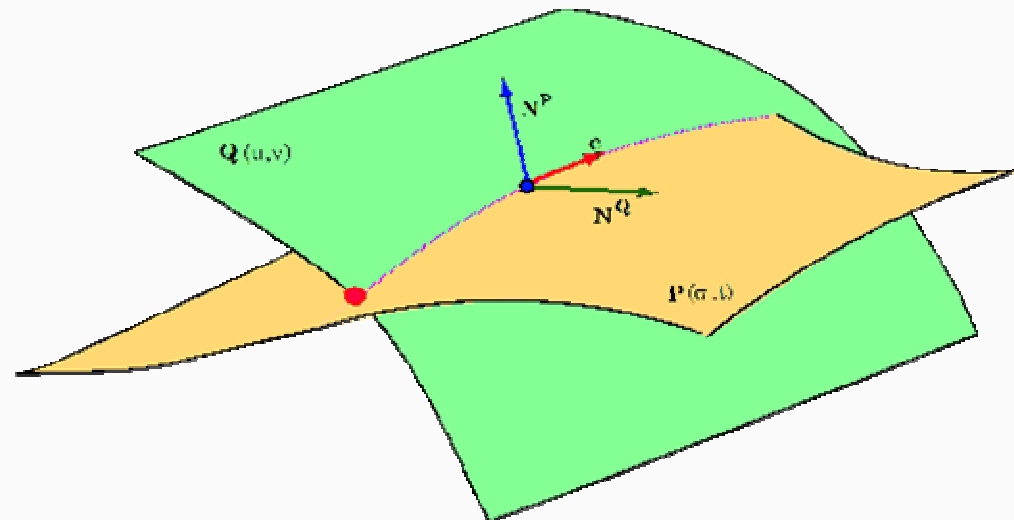
$$\frac{dv}{ds} = \frac{\text{Det}[\mathbf{Q}_u, \mathbf{c}, \mathbf{N}^Q(u, v)]}{\mathbf{N}^Q(u, v) \bullet \mathbf{N}^Q(u, v)},$$

where s is the arc length parameter and $\mathbf{P}_\sigma, \mathbf{P}_t, \mathbf{Q}_u, \mathbf{Q}_v$ are partial derivatives

 $\mathbf{N}^P = \mathbf{P}_\sigma \times \mathbf{P}_t$ Normal to $\mathbf{P}(\sigma, t)$

 $\mathbf{N}^Q = \mathbf{Q}_u \times \mathbf{Q}_v$ Normal to $\mathbf{Q}(u, v)$

 $\mathbf{c} = \frac{\mathbf{N}^P \times \mathbf{N}^Q}{|\mathbf{N}^P \times \mathbf{N}^Q|}$



Problem Formulation

Tangential Intersection

- ODEs have the same form as in transversal intersection case

$$\sigma' = \frac{\text{Det}[\mathbf{c}, \mathbf{P}_t, \mathbf{N}^p(\sigma, t)]}{\mathbf{N}^p(\sigma, t) \cdot \mathbf{N}^p(\sigma, t)}, \quad t' = \frac{\text{Det}[\mathbf{P}_\sigma, \mathbf{c}, \mathbf{N}^p(\sigma, t)]}{\mathbf{N}^p(\sigma, t) \cdot \mathbf{N}^p(\sigma, t)}, \quad u' = \frac{\text{Det}[\mathbf{c}, \mathbf{Q}_v, \mathbf{N}^q(u, v)]}{\mathbf{N}^q(u, v) \cdot \mathbf{N}^q(u, v)}, \quad v' = \frac{\text{Det}[\mathbf{Q}_u, \mathbf{c}, \mathbf{N}^q(u, v)]}{\mathbf{N}^q(u, v) \cdot \mathbf{N}^q(u, v)},$$

$$\mathbf{N}^p = \mathbf{P}_\sigma \times \mathbf{P}_t \quad \text{Normal to } \mathbf{P}(\sigma, t) \quad \text{and} \quad \mathbf{N}^q = \mathbf{Q}_u \times \mathbf{Q}_v \quad \text{Normal to } \mathbf{Q}(u, v)$$

\mathbf{c} is determined using the second derivatives of the surfaces.

- From the condition of *equal normal curvatures* we obtain the equation

$$b_{11}(\sigma')^2 + 2b_{12}(\sigma')(t') + b_{22}(t')^2 = 0$$

where b_{11} , b_{12} , b_{22} are functions of the *first* and *second fundamental form coefficients* of the surfaces.

- For a unique marching direction, $(b_{12}^2 - b_{11}b_{22}) = 0$ and $(b_{12}^2 + b_{11}^2 + b_{22}^2) \neq 0$
 - **Thus if:** $b_{11} \neq 0$, **or if:** $b_{11} = 0, b_{22} \neq 0$

$$\mathbf{c} = \frac{\nu \mathbf{P}_\sigma + \mathbf{P}_t}{|\nu \mathbf{P}_\sigma + \mathbf{P}_t|}, \quad \text{where } \nu = -\frac{b_{12}}{b_{11}}$$

$$\mathbf{c} = \frac{\mathbf{P}_\sigma + \mu \mathbf{P}_t}{|\mathbf{P}_\sigma + \mu \mathbf{P}_t|}, \quad \text{where } \mu = -\frac{b_{12}}{b_{22}}$$

Problem Formulation

Vector IVP for ODE

- Given a *starting point (initial condition)* belonging to an *intersection curve segment*, we can integrate the system of ODEs.
- The system of ODEs with the *starting point* represents an initial value problem (IVP).
 - Written in vector notation as:

$$\begin{bmatrix} \frac{d\sigma}{ds} \\ \frac{dt}{ds} \\ \frac{du}{ds} \\ \frac{dv}{ds} \end{bmatrix} = \begin{bmatrix} f_1(\sigma, t, u, v) \\ f_2(\sigma, t, u, v) \\ f_3(\sigma, t, u, v) \\ f_4(\sigma, t, u, v) \end{bmatrix}$$

$$\frac{d\mathbf{y}}{ds} = \mathbf{f}(\mathbf{y}), \quad \mathbf{y}(\mathbf{0}) = \mathbf{y}_0$$

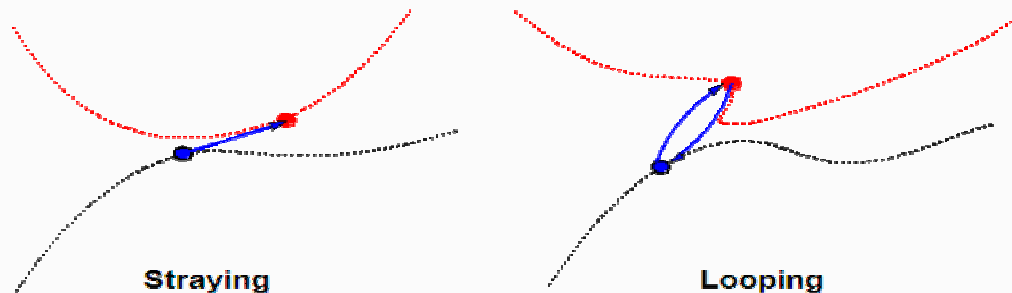
Outline

- Problem Formulation
- **Error Bounds in Parametric Space**
 - Review of Standard Schemes
 - Interval Arithmetic
 - Validated Interval Scheme
- Error Bounds in 3D Model Space
- Results and Examples
- Conclusions

Error Bounds in Parametric Space

Review of Standard Schemes

- Well-known Standard Schemes:
 - Runge-Kutta Method
 - Adams-Bashforth Method
 - Taylor Series Method
- Properties of Standard Schemes:
 - They are approximation schemes and introduce a *truncation error*
 - They do not consider *uncertainty in initial conditions*
 - They are prone to *rounding errors*
 - They suffer from *straying* or *looping* near closely spaced features



Error Bounds in Parametric Space

Interval Arithmetic (Introduction)

- Intervals are defined by ^[2]:

$$[a] \equiv [\underline{a}, \bar{a}] \equiv \{x \mid \underline{a} \leq x \leq \bar{a}\}, \quad \underline{a}, \bar{a}, x \in \mathbf{R}, \quad \underline{a} \leq \bar{a}$$

- Example:

$$\pi = 3.14159265\ 3589793238\ 46 \dots$$

$$\pi \in [3.141, 3.142] = [\pi]$$

- Basic *interval arithmetic* operations are defined by:

$$[a, b] + [c, d] = [a + c, b + d]$$

$$[a, b] - [c, d] = [a - d, b - c]$$

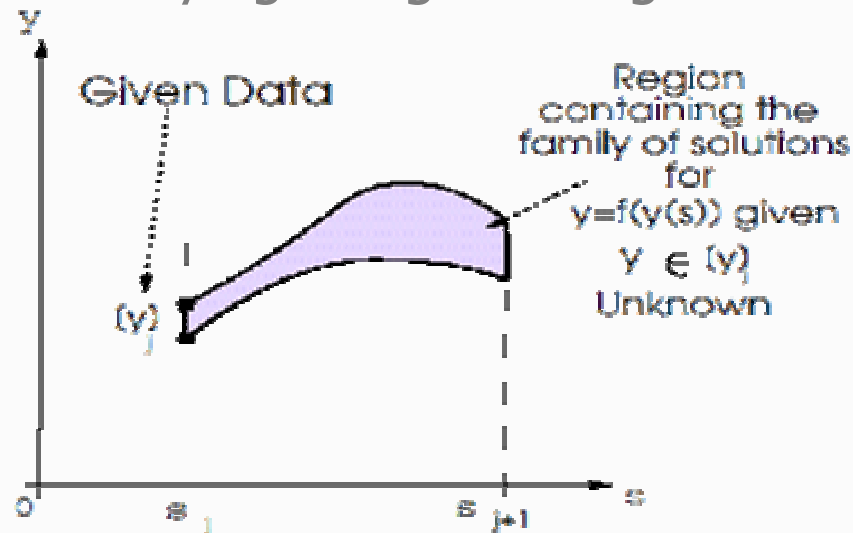
$$[a, b] \cdot [c, d] = [\min(a \cdot c, a \cdot d, b \cdot c, b \cdot d), \max(a \cdot c, a \cdot d, b \cdot c, b \cdot d)]$$

$$[a, b] / [c, d] = [\min(a/c, a/d, b/c, b/d), \max(a/c, a/d, b/c, b/d)], \quad \text{for } 0 \notin [c, d]$$

Error Bounds in Parametric Space

Interval Arithmetic (Solution of IVPs)

- For strict bounds for IVPs in *parametric space*, we employ a *validated interval scheme* for ODEs [3].
- The error in *starting point* is bounded by an *initial interval*.
- *Interval solution* represents a family of solutions passing through the *initial interval* satisfying the governing ODEs.



Error Bounds in Parametric Space

Validated Interval Scheme (Introduction)

- Every *step* of a *validated interval scheme* involves [3]:
 - Computing an interval valued function $[\mathbf{y}](s)$ such that:
 - ◆ $\mathbf{y}(s) \in [\mathbf{y}](s)$, and
 - ◆ The width of the $[\mathbf{y}](s)$ is below a given tolerance
- $\left. \vphantom{\begin{matrix} \text{◆ } \mathbf{y}(s) \in [\mathbf{y}](s), \text{ and} \\ \text{◆ The width of the } [\mathbf{y}](s) \text{ is below a given tolerance} \end{matrix}} \right] \forall s \in [s_j, s_{j+1}]$
- Verifying the *existence* and *uniqueness* of the solution in $[s_j, s_{j+1}]$.

Error Bounds in Parametric Space

Validated Interval Scheme (Overview)

- One *step* of a *validated interval scheme* is done in *two* phases:

- Phase I Algorithm**

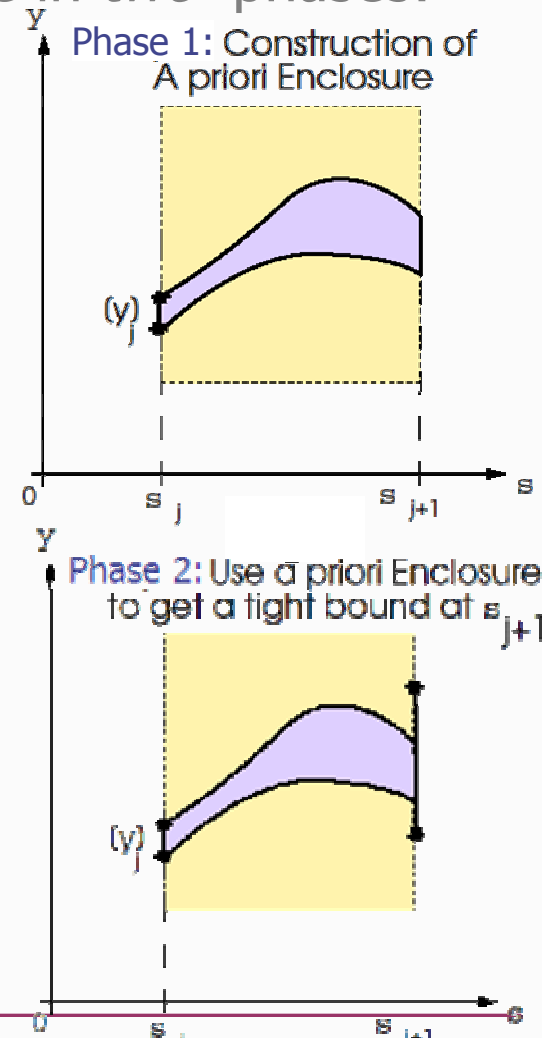
- ◆ A *step size* $h_j = s_{j+1} - s_j$

- ◆ An *a priori enclosure* $[\tilde{y}_j]$ such that:

$$y(s) \in [\tilde{y}_j], \quad \forall s \in [s_j, s_{j+1}]$$

- Phase II Algorithm**

- ◆ Using $[\tilde{y}_j]$ compute a *tighter bound* $[y_{j+1}]$ at s_{j+1} .



Error Bounds in Parametric Space

Validated Interval Scheme (Phase I : Validation)

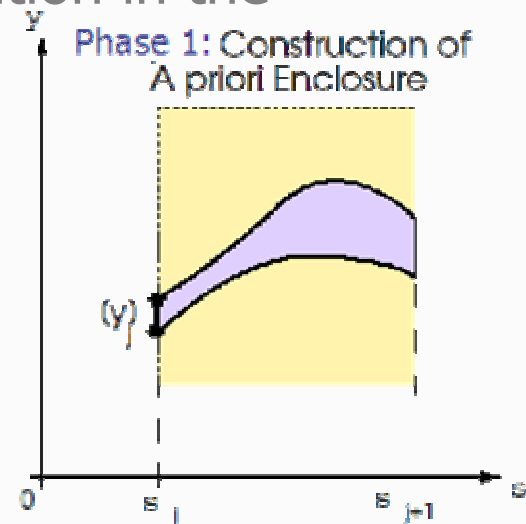
- A pair of $[\tilde{\mathbf{y}}_j]$ and h_j satisfying the relation:

$$[\tilde{\mathbf{y}}_j] \supseteq [\mathbf{y}_j] + \mathbf{f}([\tilde{\mathbf{y}}_j])h_j$$

- This assures *existence* and *uniqueness* of the solution.
 - This method is called a *constant enclosure method* [3].
-
- The *a priori enclosure* $[\tilde{\mathbf{y}}_j]$ bounds the true solution in the *parametric space* $\forall s \in [s_j, s_{j+1}]$.

- Numerical implementation

- Choosing a $[\tilde{\mathbf{y}}_j]$ and,
- Iterating to find a corresponding h_j .



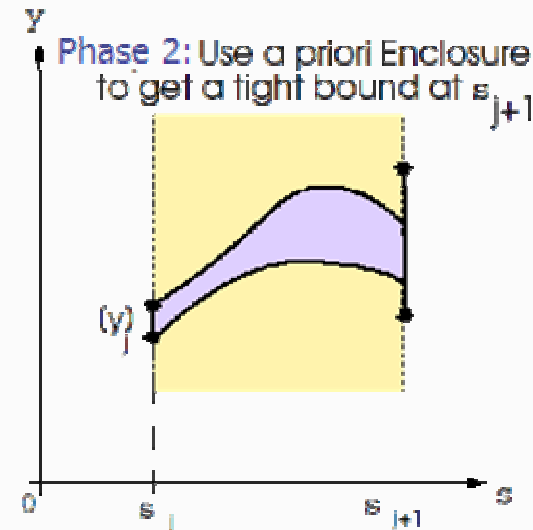
Error Bounds in Parametric Space

Validated Interval Scheme (Phase II : Tighter Bound)

- Using the *a priori enclosure* we
 - find a tighter bound $[\mathbf{y}_{j+1}]$ at s_{j+1} [3].
- This phase helps in the propagation of the solution by providing an *initial interval* for the successive step.
- The key idea is to use:
 - Interval version of *Taylor's formula* [3].

$$[\mathbf{y}_{j+1}] = [\mathbf{y}_j] + \sum_{i=1}^{k-1} h_j^i \mathbf{f}^{[i]}([\mathbf{y}_j]) + h_j^k \mathbf{f}^{[k]}([\tilde{\mathbf{y}}_j])$$

where $\mathbf{f}^{[i]}([\mathbf{y}_j])$ represents the i^{th} Taylor coefficient obtained using a technique called Automatic Differentiation [3].



Error Bounds in Parametric Space

Validated Interval Scheme (Application to SSI)

- We represent the surfaces as *interval surfaces*.
 - *Interval surfaces* have *interval coefficients* and are written as:

$$[\mathbf{P}](\sigma, t) \text{ and } [\mathbf{Q}](u, v)$$

- We obtain a *vector interval ODE system* :

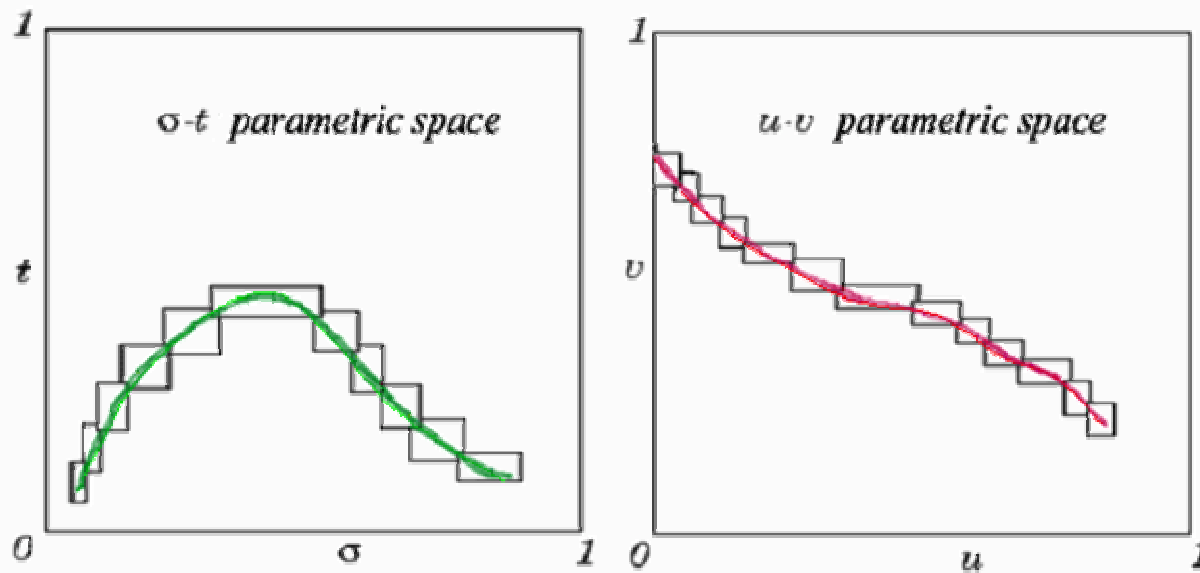
$$\left[\frac{d\sigma}{ds} \quad \frac{dt}{ds} \quad \frac{du}{ds} \quad \frac{dv}{ds} \right]^T = \frac{d\mathbf{y}}{ds} = \mathbf{f}([\mathbf{y}(s)])$$

- With an *interval initial condition* :

$$[\mathbf{y}_0] = [[\sigma_0] \quad [t_0] \quad [u_0] \quad [v_0]]^T$$

Error Bounds in Parametric Space

- Validated ODE solver produces *a priori enclosures* in *parametric space* of each surface, guaranteed to contain the *true intersection curve segment*.



- The union of *a priori enclosures* bounds the *true intersection curve segment* in *parametric space*.

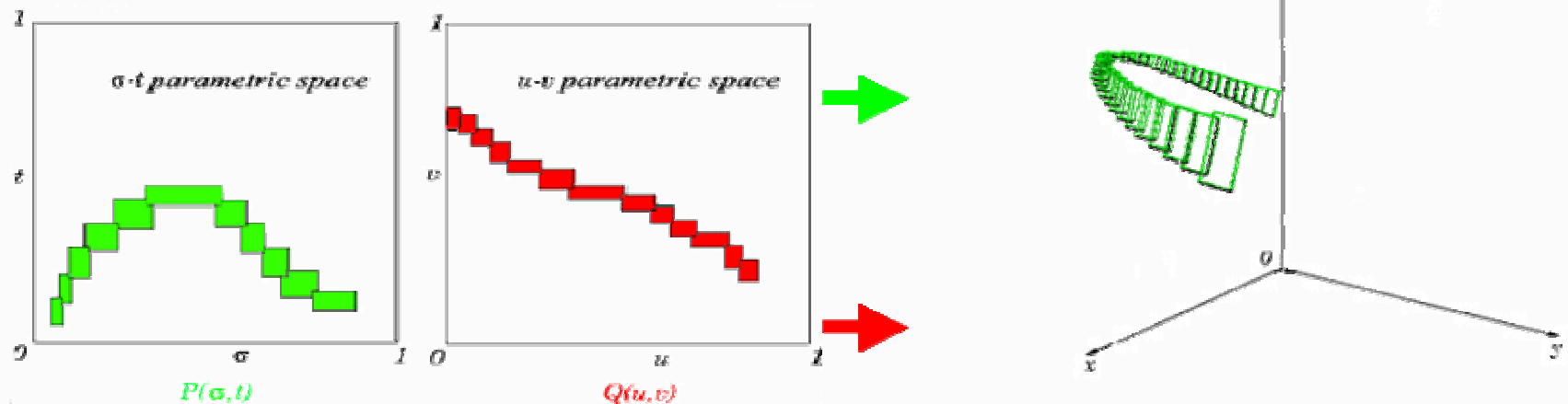
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Error Bounds in 3D Model Space

Mapping into 3D Model Space

- Mapping from *parametric space* to *3D model space*
 - using corresponding surfaces $[P](\sigma, t)$ or $[Q](u, v)$
 - coupled with *rounded interval arithmetic* evaluation



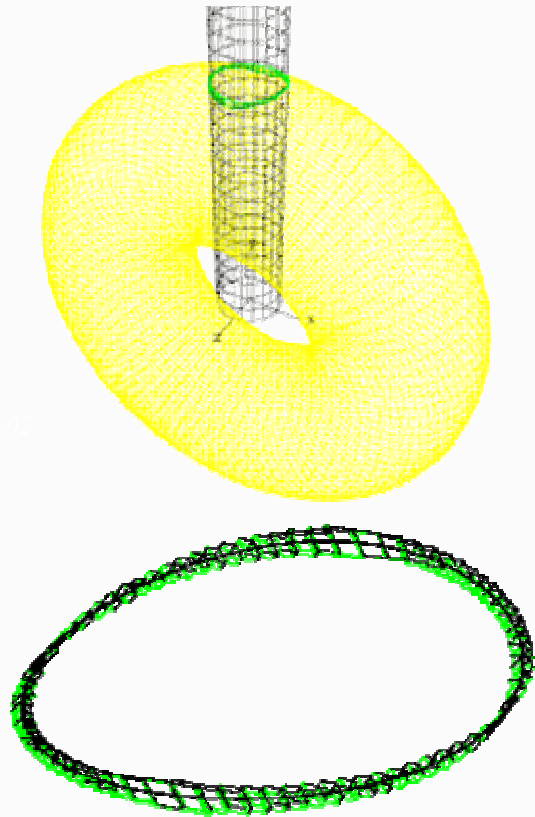
- Ensures continuous error bounds in *3D model space* ^[1] guaranteed to contain the *true curve of intersection*.

Outline

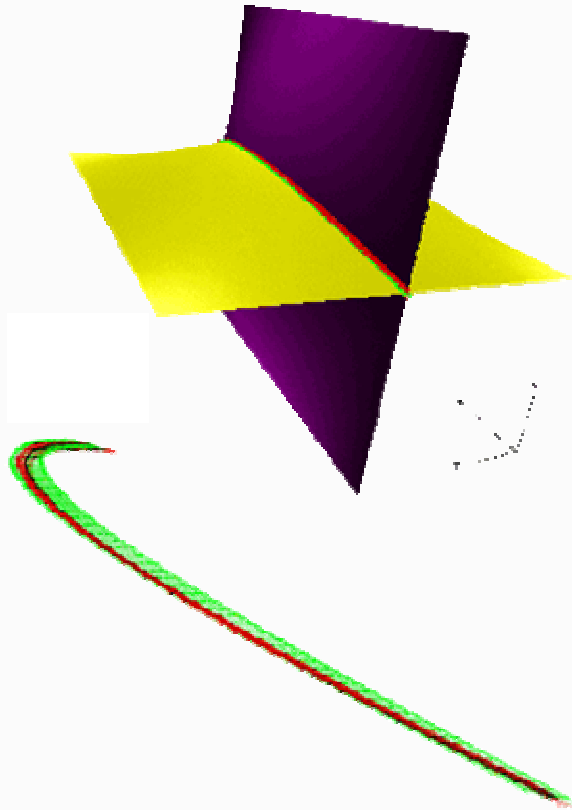
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Results & Examples

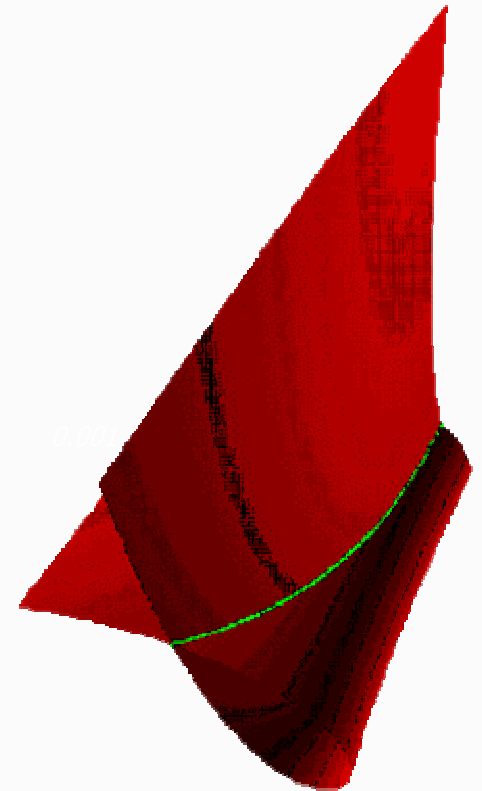
Error Bounds in 3D Model Space (Transversal)



Torus and cylinder



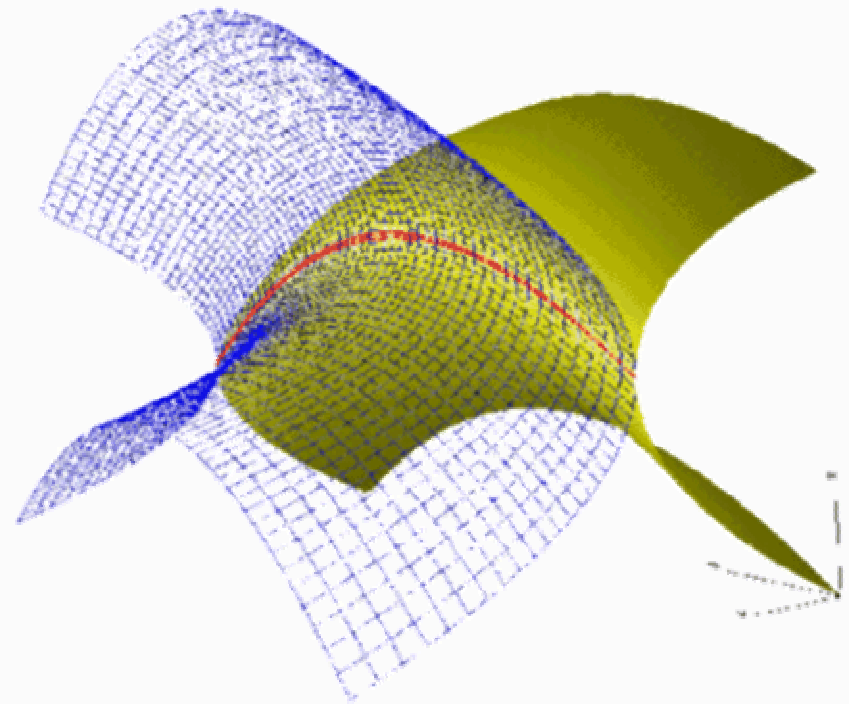
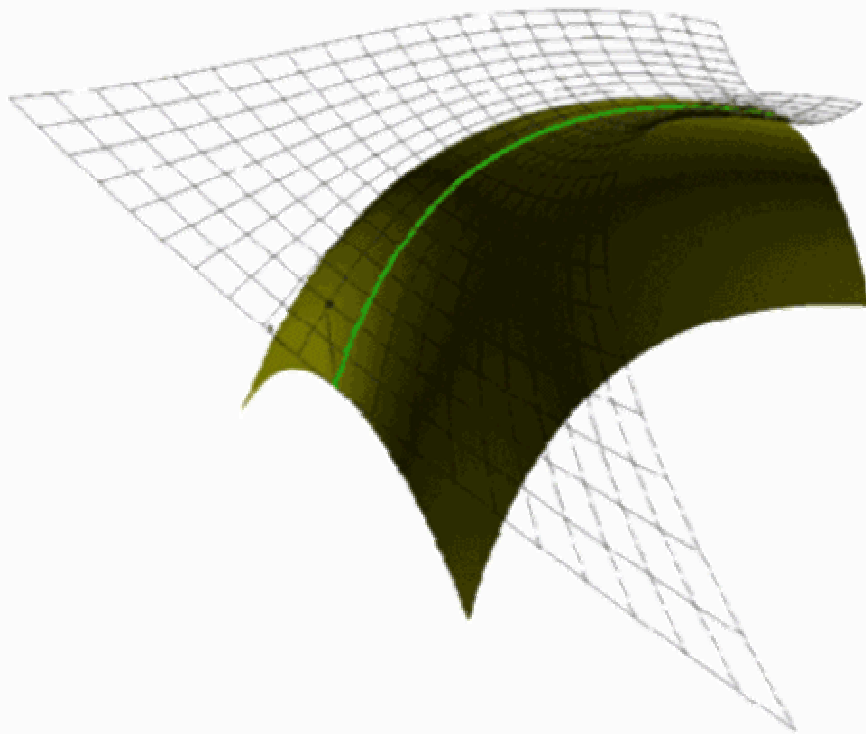
Two bi-cubic surfaces



*Self intersection of
a bi-cubic surface*

Results & Examples

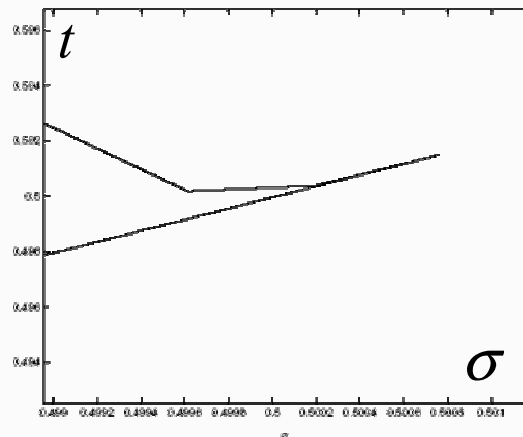
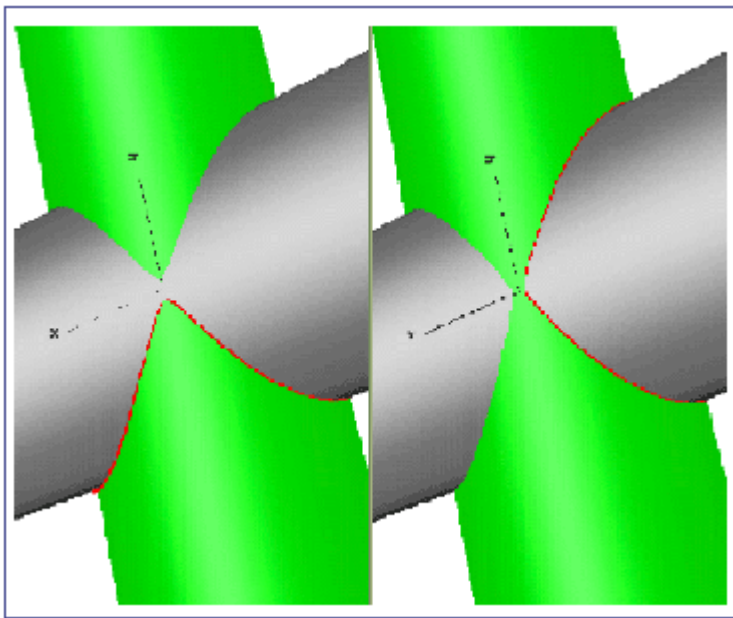
Error Bounds in 3D Model Space (Tangential)



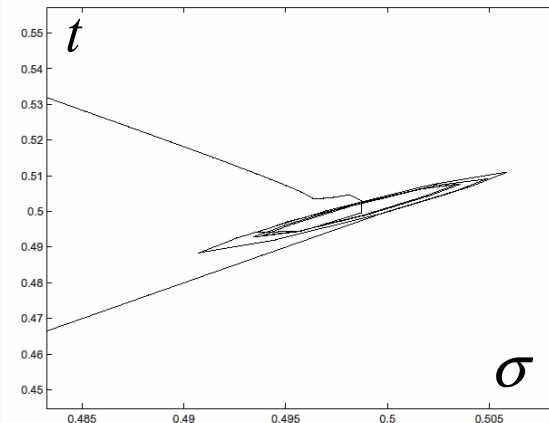
Tangential intersections of parametric surfaces

Results & Examples

Preventing Straying and Looping

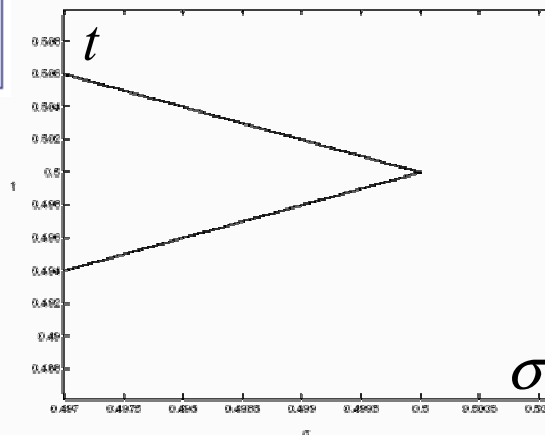


Adams-Bashforth



Runge-Kutta

Perturbation	Steps Required by the Method
+0.000003	1139
0.0	Singularity Reported
-0.000003	1303



Result from a validated interval scheme

Validated ODE solver can correctly trace the *intersection curve segment* even through closely spaced features, where standard methods fail.

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Conclusions

Merits

- We realize *validated error bounds* in *3D model space* which enclose the *true curve of intersection*.
- The scheme can prevent the phenomenon of *straying or looping*.
- The scheme can accommodate the errors in:
 - initial condition
 - rounding during digital computation
- *Validated error bounds* for surface intersection is essential in *interval boundary representation* for consistent *solid models* ^[5].

Conclusions

Limitations and Future Work

■ Limitations

- We assume that we have
 - ◆ Identified each intersection curve segment
 - ◆ *Strict error bound* on the starting point
- Increasing width of the interval solutions due to
 - ◆ Rounding
 - ◆ Phenomenon of *wrapping*

■ Scope for future work

- Identification of all components
- Accurate evaluation of *starting points* in each of the component

Acknowledgements

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References

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