





Technical Debt: Assessment and Reduction

Israel Gat

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Agenda

- Part I: Technical Debt in the Overall Context of the Software Process
- Part II: What Really is Technical Debt?
- Part III : Case Study NotMyCompany, Inc.
- Part IV: The Tricky Nature of Technical Debt
- Part V: Unified Governance
- Part VI: Process Control Models
- Part VII: Reducing Technical Debt
- Part VIII: Takeaways



Part I: Technical Debt in the Overall Context of the Software Process

- A Holistic Model of the Software Process
- Two Aspects of Output
- Three Aspects of Technical Debt
- Six Aspects of Software



A Holistic Model of the Software Process









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Part II: What Really is Technical Debt?

- What's in a Metaphor?
- Code Analysis
- Time is Money
- Monetizing Technical Debt
- Typical Stakeholder Dialog Around Technical Debt
- Analysis of the Cassandra Code
- Project Dashboard

What's in a Metaphor?

- Ward Cunningham's Metaphor:
 - "A little debt speeds development so long as it is paid back promptly with a rewrite"
 - Definition for today:
 - "Quality issues in the code other than function/feature completeness"
 - It is about doing the system right ("Intrinsic Quality")
 - Not about doing the right system ("Extrinsic Quality")
- Typical technical debt components:
 - Complexity
 - Duplication
 - Rule violations
 - Test coverage
 - Documentation

Code Analysis

- One technical debt tends to pile over another, which piles over yet another technical debt that piles...
 - To find your current level of debt, you can't simply add the week you borrowed last year to the two weeks you borrowed three months ago

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• Rather, you need to inspect the code





Time is Money

Think of the amount of money the borrowed time represents – the \$\$ grand total required to eliminate all issues found in the code





Example I: Monetized Technical Debt

- Accrued technical debt in the amount of \$500K
- On 200K lines of code
- The makeup of the debt is represented in the pie chart below

Breakdown of Technical Debt



Test coverage

Duplication

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- Rule violations
- Complexity



Typical Stakeholders Dialog Around Technical Debt

- "Technical debt of \$500K over 200K lines of code"
- "60% of the debt is due to lack of unit test coverage"
- ""Pay back' 70% of unit test coverage debt prior to shipping the software"
- "Other kinds of debt will be paid back during the first year after release"
- "Rule violation will be the #1 priority during the period after release"
- "Once we reach technical debt level of \$100K we will shift back resources from technical debt reduction to feature development"



Example II: Analysis of the Cassandra Code



Since the 0.4.0 release both Complexity (per class) and Technical Debt have increased.

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Example III: Project Dashboard

Version 6.x - Mon, 26 Jul 2010 13:58 - profile Nemo rules







Part III: Case Study – NotMyCompany, Inc.

- NotMyCompany Highlights
- Modernizing Legacy Code
- Error Proneness



NotMyCompany Highlights

- Hosted eCommerce platform for small retailers:
 - One stop shopping
 - White-glove service
 - Three nines availability
 - Business as a service (warehousing, distribution)
- Challenges:
 - Legacy code 200KLOC \$500K technical debt

Breakdown of Technical Debt



Test coverage

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- Duplication
- Rule violations
- Complexity



NotMyCompany Highlights (Cont'd)

- Expansion Acquisition of SocialAreUS
- How Often Should the Line be Stopped?
- Agile Versus ITIL





Exercise #1 – Modernizing Legacy Code



Exercise – Modernizing Legacy Code

- Read the NotMyCompany case study through the section entitled *Exercise #1* in the handout
- Discuss the following questions in your table/group:
 - 1. Does the strategy summarized in the slide "Typical Stakeholders Dialog" make sense as a debt reduction strategy?
 - 2. Which best practices would you recommend for implementing this strategy?
 - 3. What would be a compelling argument for adopting a 'Reduce Complexity First' strategy?
- Report back
 - Time allocation 40 minutes:
 - 30 minutes for reading the case study and group discussion
 - 10 minutes for group reports



Continue Reading Only After Reporting Back on the Exercise



Answer to Question #3 in Exercise #1

 Cyclomatic complexity in excess of ~30 per file for a significant number of Java files

Prob(Fault Prone) for Cyclomatic



(Source: http://www.enerjy.com/blog/?p=198)





Part IV: The Tricky Nature of Technical Debt

• The Explicit Form of Technical Debt

- The Implicit Form of Technical Debt
- The Strategic Impact of Technical Debt
- No Good Strategy Following Prolonged Neglect



The Explicit Form of Technical Debt

Resource allocation decisions:

• "Functional testing is good enough for us... no need to waste precious resources to do unit testing..."

[Confession of a VP of development with numerous Cyclomatic complexity readings in the hundreds...]





The Implicit Form of Technical Debt

Implicit forms – in the nature of things:

• Relentless function/feature pressure leads to taking technical debt and neglecting measures to keep software decay in check





The Vicious Cycle of Technical Debt





The Strategic Effect of Technical Debt



- Once on far right of curve, all choices are hard
- If nothing is done, it just gets worse
- In applications with high technical debt, estimating is nearly impossible
- Only 3 strategies
 - Do nothing, it gets worse
 - Replace, high cost/risk
 - Incremental refactoring, commitment to invest



No Good Strategy Following Prolonged Neglect

"Indeed, the economic value of lagging applications is questionable after about three to five years. The degradation of initial structure and the increasing difficulty of making updates without 'bad fixes' tends towards negative returns on investment (ROI) within a few years."







Part V: Unified Governance

- How We View Success
- Three Core Metrics
- Productivity, Affordability, Risk
- What is the Real ROI?



How We View Success: An Agile Approach to Governance







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Productivity, Affordability, Risk

- Long-term productivity: Cost > Technical Debt
- Long-term affordability: Value >> Cost + Technical Debt
- Unifying equation: Value >> Cost > Technical Debt
- Risk: Imbalance(s) between the three core metrics









Part VI: Process Control Models

- A Typical Technical Debt Pattern
- Process Control View of Scrum
- Integration of Technical Debt in the Agile Process
- Using Statistical Process Control Methods





I=Input=(Requirements) C=Control Unit O= Output=(Code increment)

Source: Agile Software Development with Scrum



Integration of Technical Debt in the Agile Process



Legend:

I=Input=(Requirements) C=Control Unit= ('Stop the line' & convene a team meeting) O=Output=(Code Increment in the build)

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Using Statistical Process Control Methods

- Use Statistical Process Control methods on Technical Debt samples
 - In the example below, Cyclomatic Complexity per Java Class can be used as the Quality Characteristic







Part VII: Reducing Technical Debt

- A Framework for Thinking about and Acting on Technical Debt Issues
- Portfolio Governance



A Framework for the Technical Debt Initiative

- To become actionable, follow the technical debt assessment with a technical debt reduction initiative:
 - SWAT team
 - Evangelism
 - Agile methods
 - Technical debt items as an integral part of the product backlog of every team:
 - If you are starting the technical debt initiative amidst converting to Agile, introduce technical debt as part of the conversion to Agile
 - Governance of the Technical Debt Initiative as a strategic investment
 theme



Portfolio Governance

Intentionality through Technical Debt as a Strategic Investment Theme







Part VIII: Takeaway

- Nine Simple Takeaway
- Connecting the dots



Nine Simple Takeaways

- Technical debt shifts the emphasis in software development from proficiency of the software process to the output of the process
- It enables moving on and up from Random Checks to Continuous Inspection of the code
- It changes the playing fields from *qualitative* assessment to *quantitative* measurement of the quality of software
- It is an effective antidote to the relentless function/feature pressure
- It is applicable to any amount of code
- It can be applied at *any point in time* in the software life-cycle
- It can be used with any software method, not "just" Agile



Nine Simple Takeaways (Cont'd)

- It enables effective governance of the software process
- It enables effective governance of the product *portfolio*