

The Asynchronous t -Step Approximation for Scheduling Batch Flow Systems

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Information & Decision Algorithms Laboratories

Example: A Chemical Manufacturer

Problem Formulation

Current Technique
Max-Plus Modeling
Sets

The ATA
Error Bounds
Example
Future Work

- Assume we have a request for
 - 1 batch of mixture A
 - 3 batches of mixture B
 - 1 batch of mixture C
- Each mixture recipe requires a certain amount of time at each workstation: 1-3.
- We want to complete the request as soon as possible.

How can we order the chemical processes to minimize time?



Block Model

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Recipe:

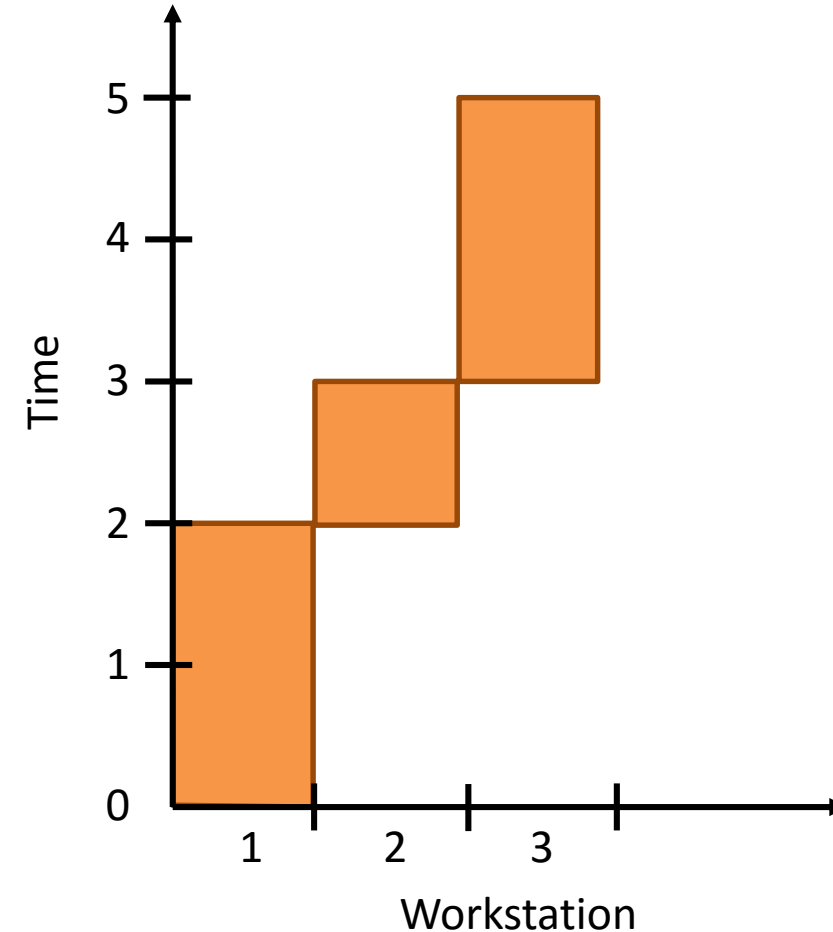
2 hours in workstation 1

1 hour in workstation 2

2 hours in workstation 3

Each recipe defines a unique block

Upper contour: $\begin{bmatrix} 0 \\ 1 \\ 3 \end{bmatrix}$

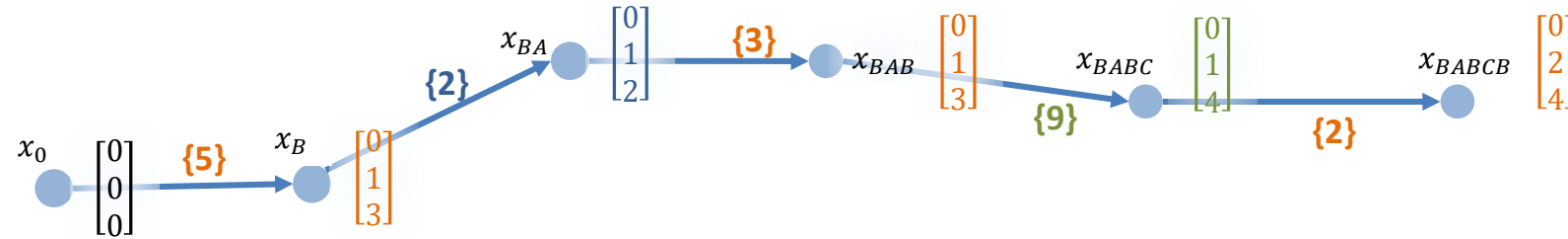
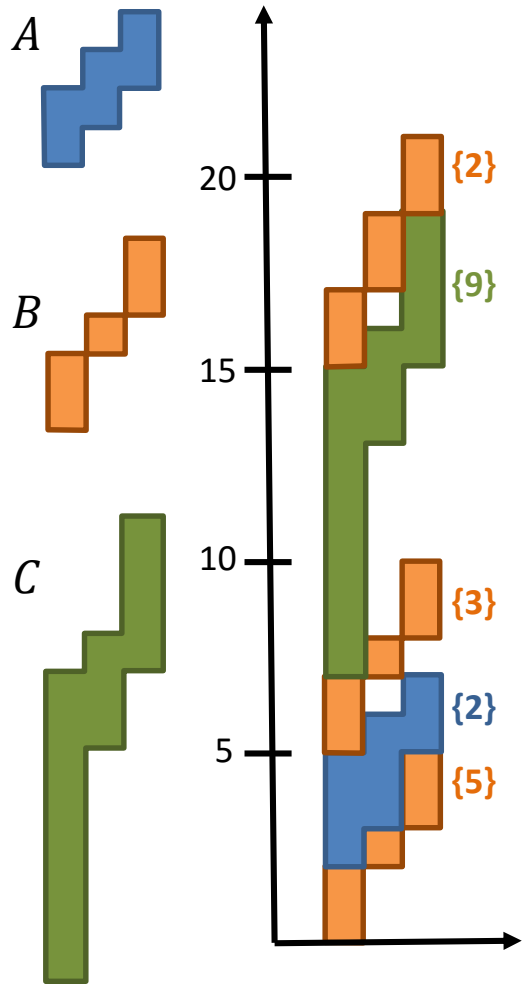


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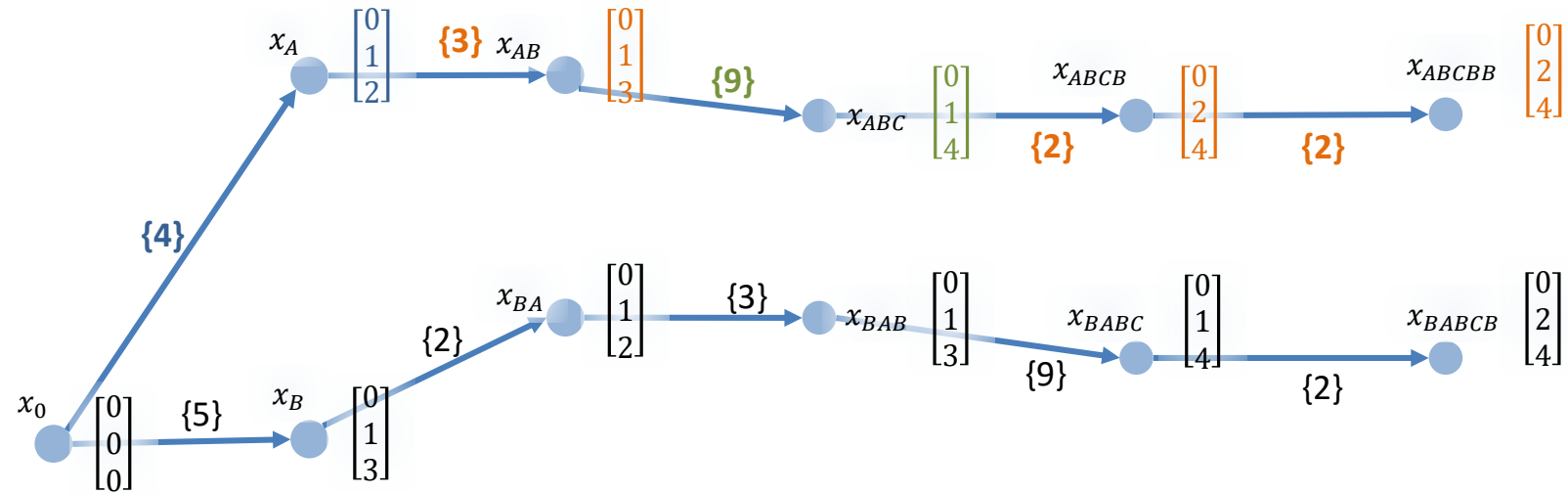
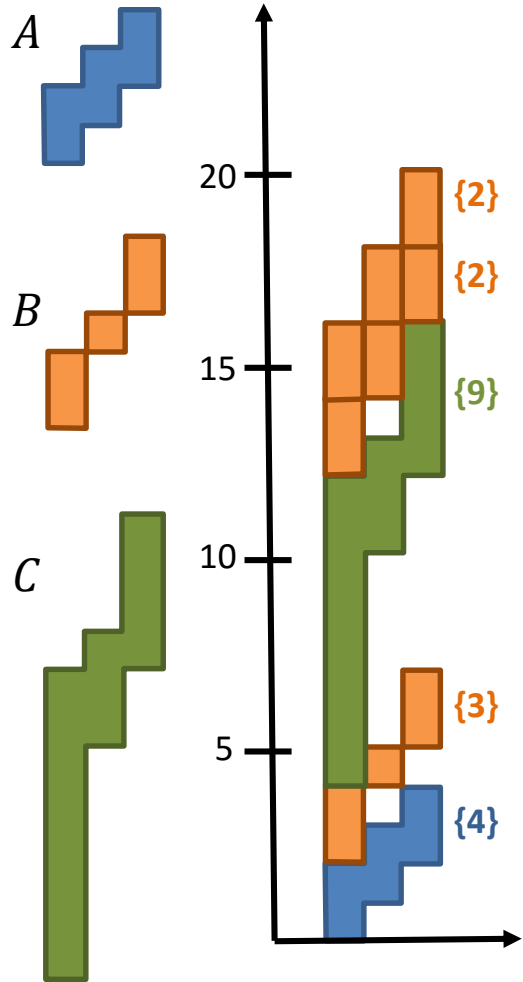


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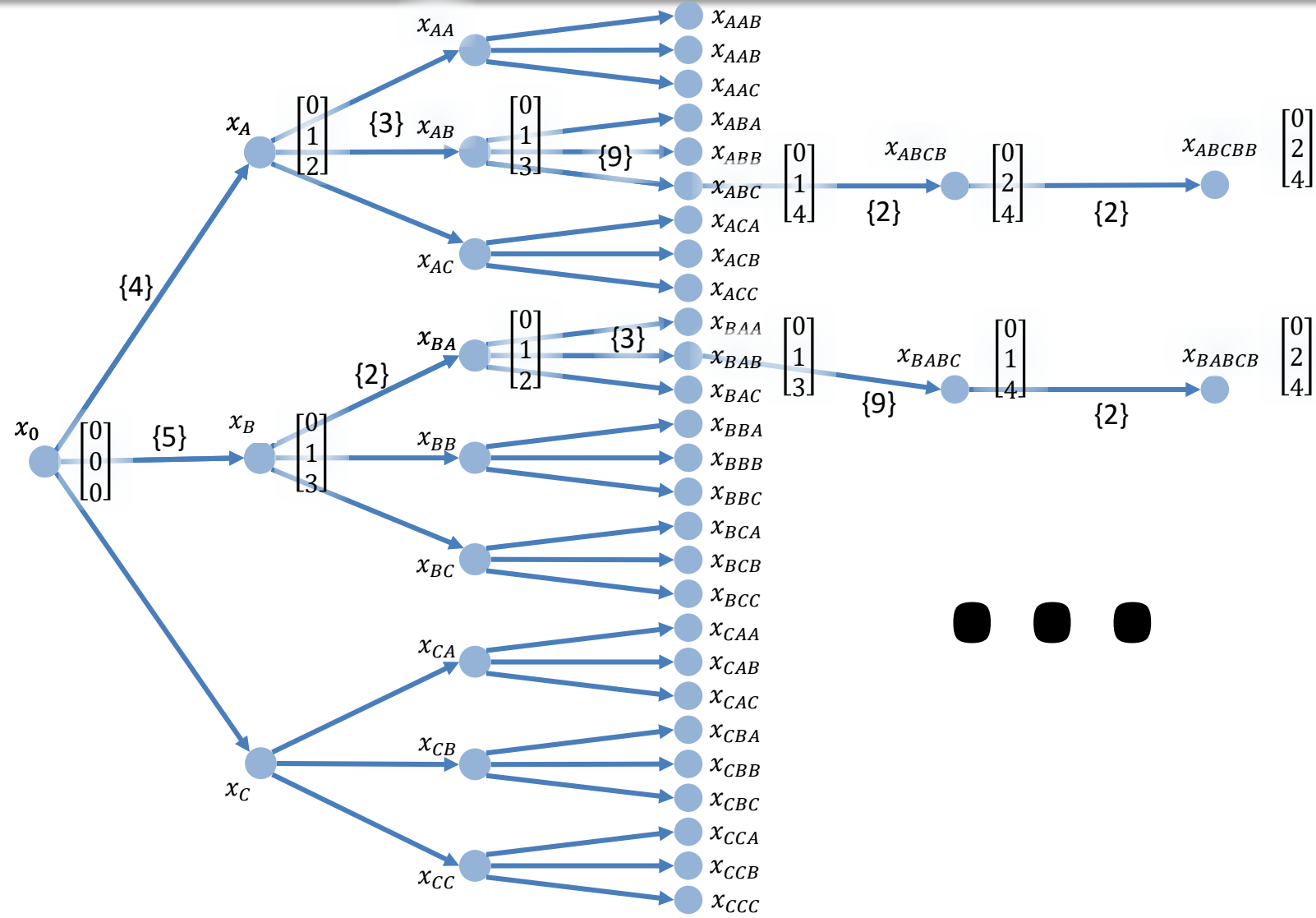
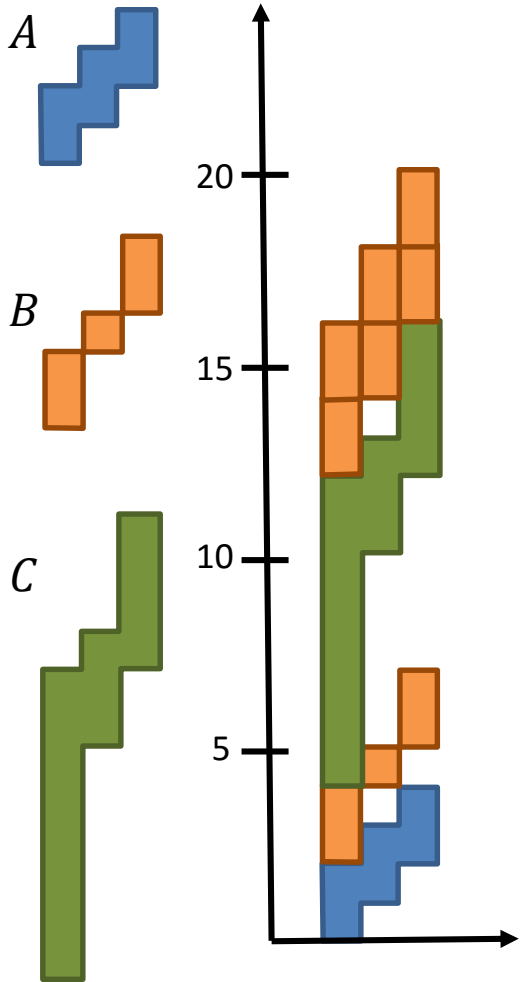


Block Model

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Problem 1

Using the following definitions

- **Items:** $n = \{n_1, \dots, n_N\}$ be a set of blocks
- **Sequencing Rule:** A sequence s of length K is a stack of blocks created by stacking block n_{i_1} , followed by n_{i_2} , etc.
- **Sequence Measurement:** the measurement $H(s, x_0)$ is the height of stack s with initial condition x_0

Let a quota $q = [q_1 \cdots q_N]$, where each q_i represents how much of n_i to make. Also, let the set $S_q = \{s \mid s \text{ is a sequence that satisfies } q\}$. Find

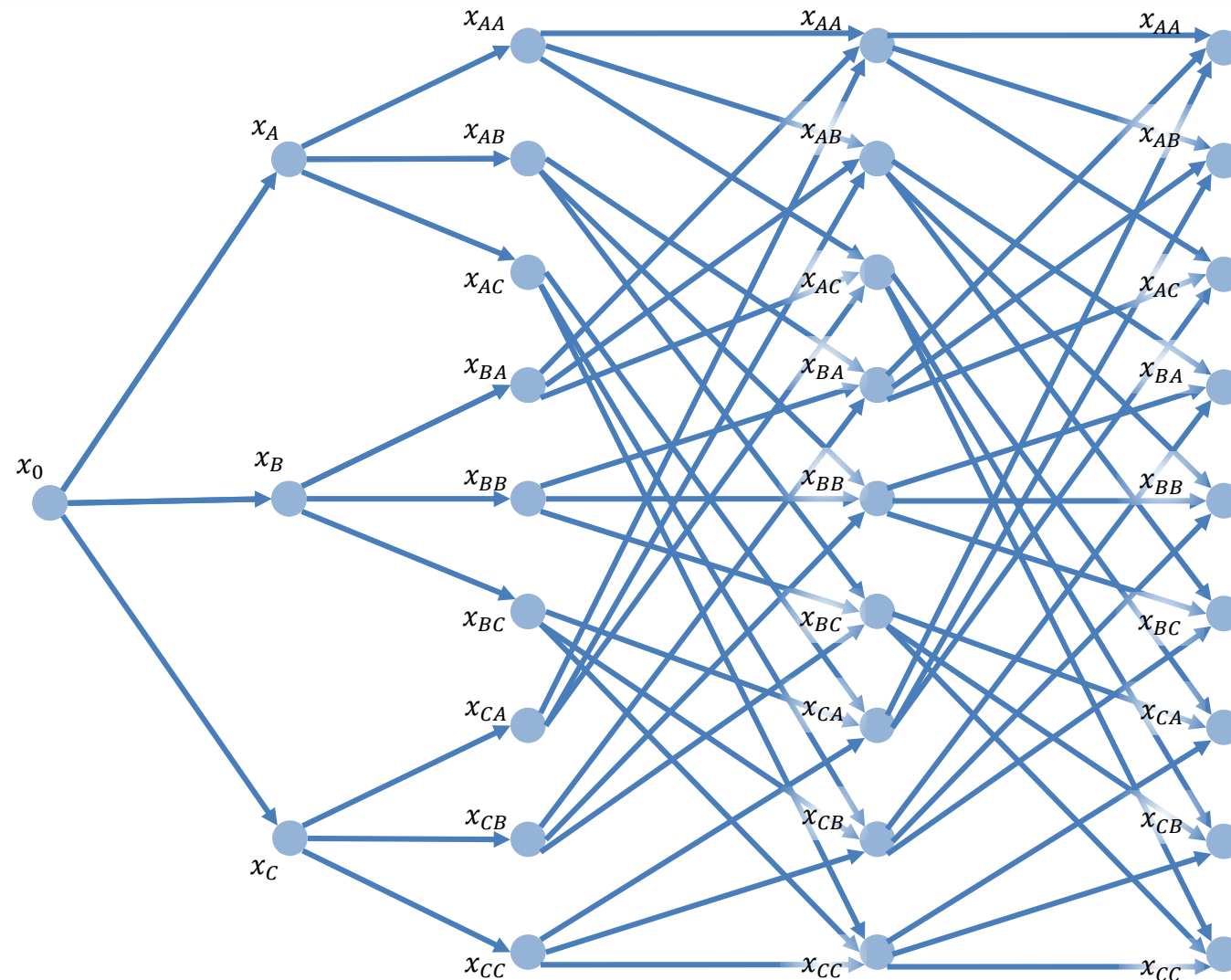
$$s^* = \arg \min_{s \in S_q} H(s, x_0)$$

Symmetric t -Step Approximation (STA)

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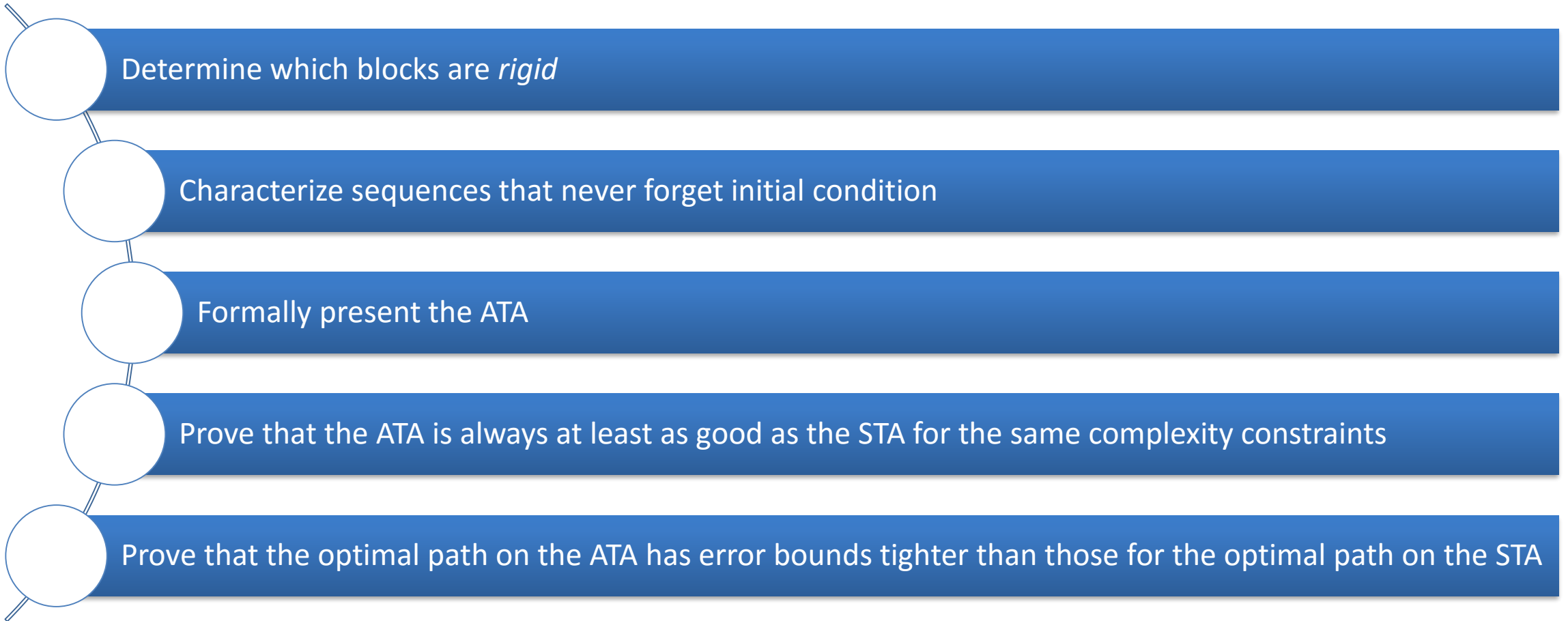
- A way to approximate systems in order to make Problem 1 less complex
- Given a t , assumes finding the current state is only a function of u_{k-1}, \dots, u_{k-t}
- As t increases, error bound decreases monotonically



Contributions of this work

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Max Plus: Another Way to Model the System

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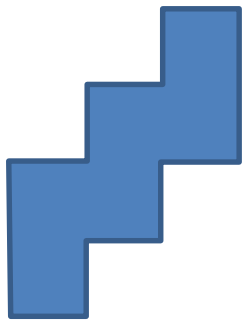
- Rules for max plus algebra
 - Plus: $a \oplus b = \max\{a, b\}$
 - Multiplication: $a \otimes b = a + b$
 - Zero: $\varepsilon = -\infty$
 - One: $e = 0$
- Others have modeled batch processes this way
- Our model is different because we limit the types of shapes available



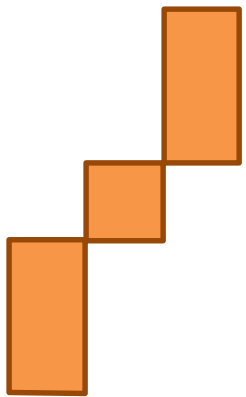
Each Shape is A Unique Max-Plus Matrix

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$$\Rightarrow u_A = \begin{bmatrix} 2 \\ 3 \\ 4 \end{bmatrix}, l_A = \begin{bmatrix} e \\ 1 \\ 2 \end{bmatrix} \Rightarrow M_A = \begin{bmatrix} 2 & 1 & e \\ 3 & 2 & 1 \\ 4 & 3 & 2 \end{bmatrix}$$



$$\Rightarrow u_B = \begin{bmatrix} 2 \\ 3 \\ 5 \end{bmatrix}, l_B = \begin{bmatrix} e \\ 2 \\ 3 \end{bmatrix} \Rightarrow M_B = \begin{bmatrix} 2 & e & \varepsilon \\ 3 & 1 & e \\ 5 & 3 & 2 \end{bmatrix}$$



Each Shape is A Unique Max-Plus Matrix

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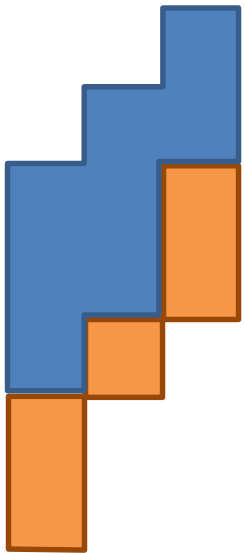
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$$x(0) = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

$$x(1) = M_B \otimes x(0) = \begin{bmatrix} 2 & e & \varepsilon \\ 3 & 1 & e \\ 5 & 3 & 2 \end{bmatrix} \otimes \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 2 \\ 3 \\ 5 \end{bmatrix}$$

$$x(2) = M_A \otimes x(1) = \begin{bmatrix} 2 & 1 & e \\ 3 & 2 & 1 \\ 4 & 3 & 2 \end{bmatrix} \otimes \begin{bmatrix} 2 \\ 3 \\ 5 \end{bmatrix} = \begin{bmatrix} 5 \\ 6 \\ 7 \end{bmatrix}$$

$$C(x(2)) = \begin{bmatrix} 0 \\ 1 \\ 2 \end{bmatrix}$$

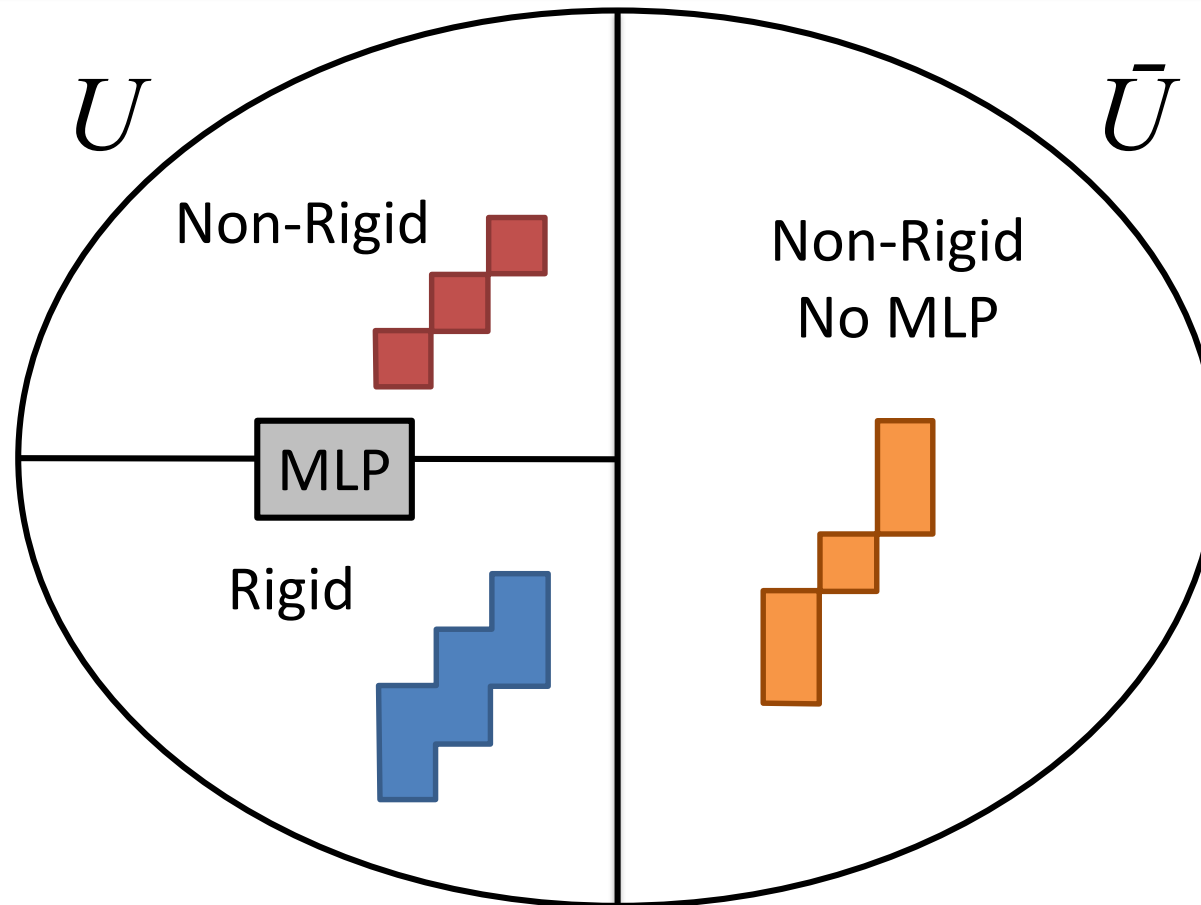


Height of the stack

Sets of Matrices

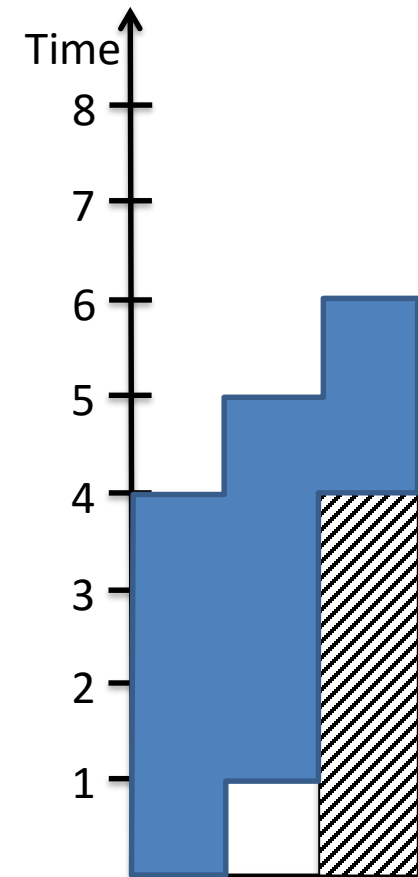
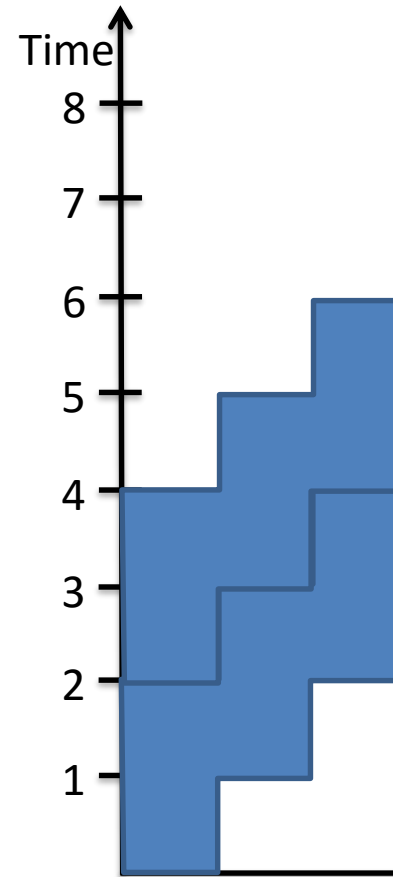
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Rigid Matrices

- Definition: $C(A \otimes x) = x_A \forall x$.
- Theorem: A matrix A is rigid if and only if A is rank one, in the max-plus sense
- No matter the initial condition, the upper contour is the same



Rigid Matrices

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Proof

A is rigid \Leftrightarrow

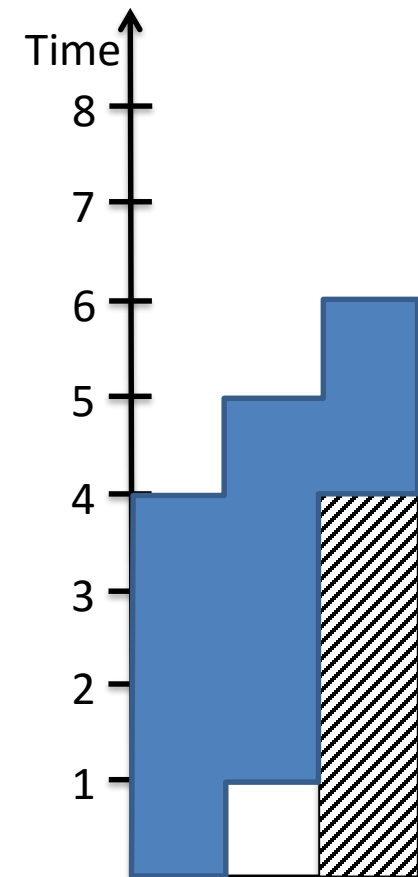
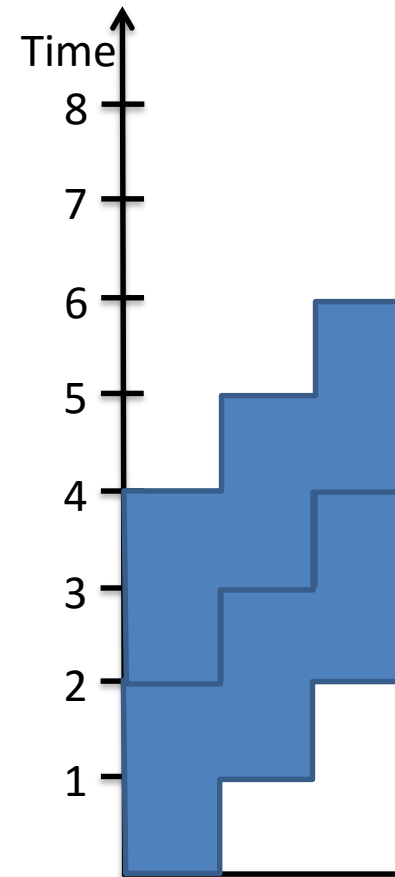
$$C(A \otimes x) = x_A \quad \forall x \Leftrightarrow$$

for every x there exists a constant c such that

$$A \otimes x = c \otimes x_A \quad \forall x \Leftrightarrow$$

$\text{range}(A)$ is dimension 1 \Leftrightarrow

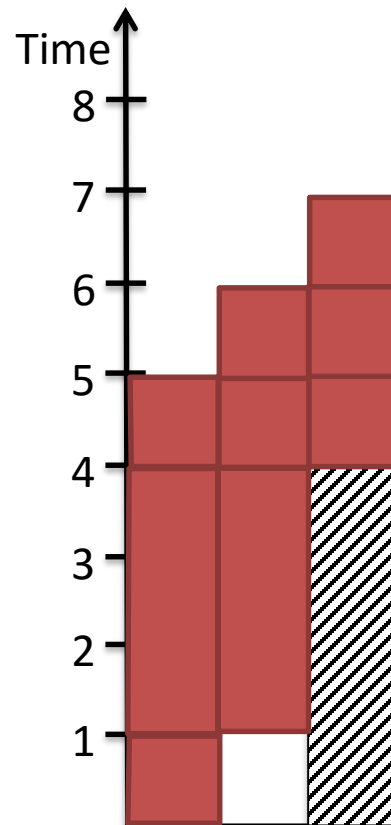
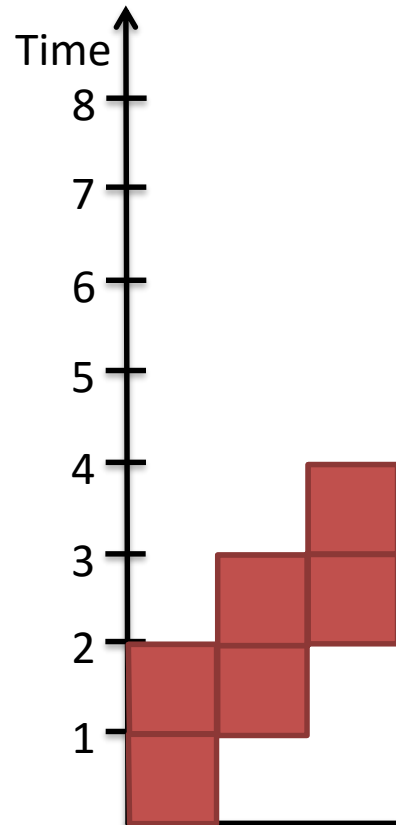
A is rank 1



Non-Rigid Matrices with the MLP

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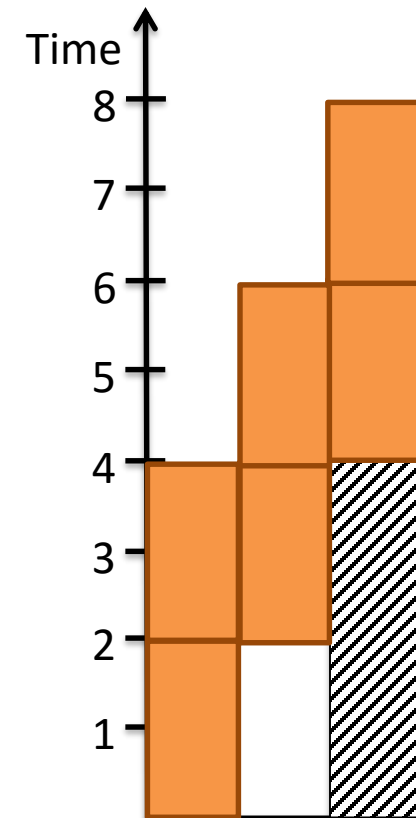
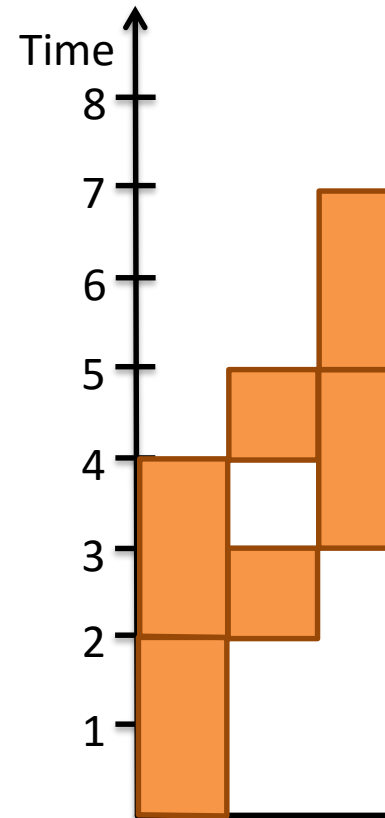
- Definition: A is not rigid, but $A^{\otimes c}$ is a rigid matrix for some positive integer $c > 1$.
- A sequence of A repeated c times “forgets” its initial condition
- These matrices are dense in the space of all admissible matrices

Matrices without the MLP

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- Definition: $A^{\otimes c}$ is not rigid for all $c \geq 1$
- Theorem: A does not have the MLP if and only if the dimension of the eigenspace of A is greater than 1
- This can be determined by testing whether the communication graph of A has more than one *maximally strongly connected subgraph*
- The sequence of A repeated never “forgets” its initial condition



Matrices without the MLP

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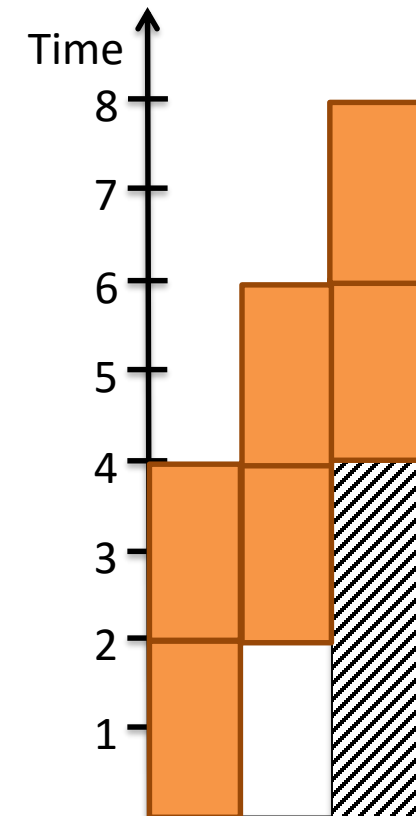
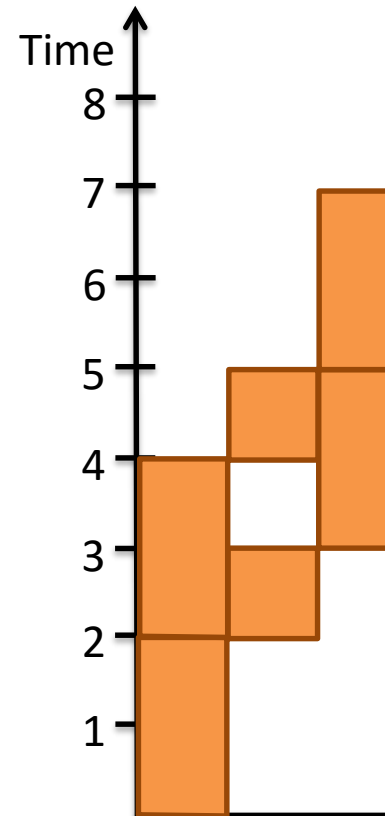
Proof idea

$A \otimes x = \lambda \otimes x \Rightarrow \lambda$ is an eigenvalue of A and x is an eigenvector of A .

When the system $x_{k+1} = A \otimes x_k$ becomes periodic, then

$x_{k+1} = \lambda \otimes x_k$, and x_k is an eigenvector of A .

If x_k can have multiple values for a given A , then the system is always dependent on the initial condition.



Takeaways

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A fast test can be applied to evaluate whether a matrix is rigid



Sequences exist that never forget their initial condition



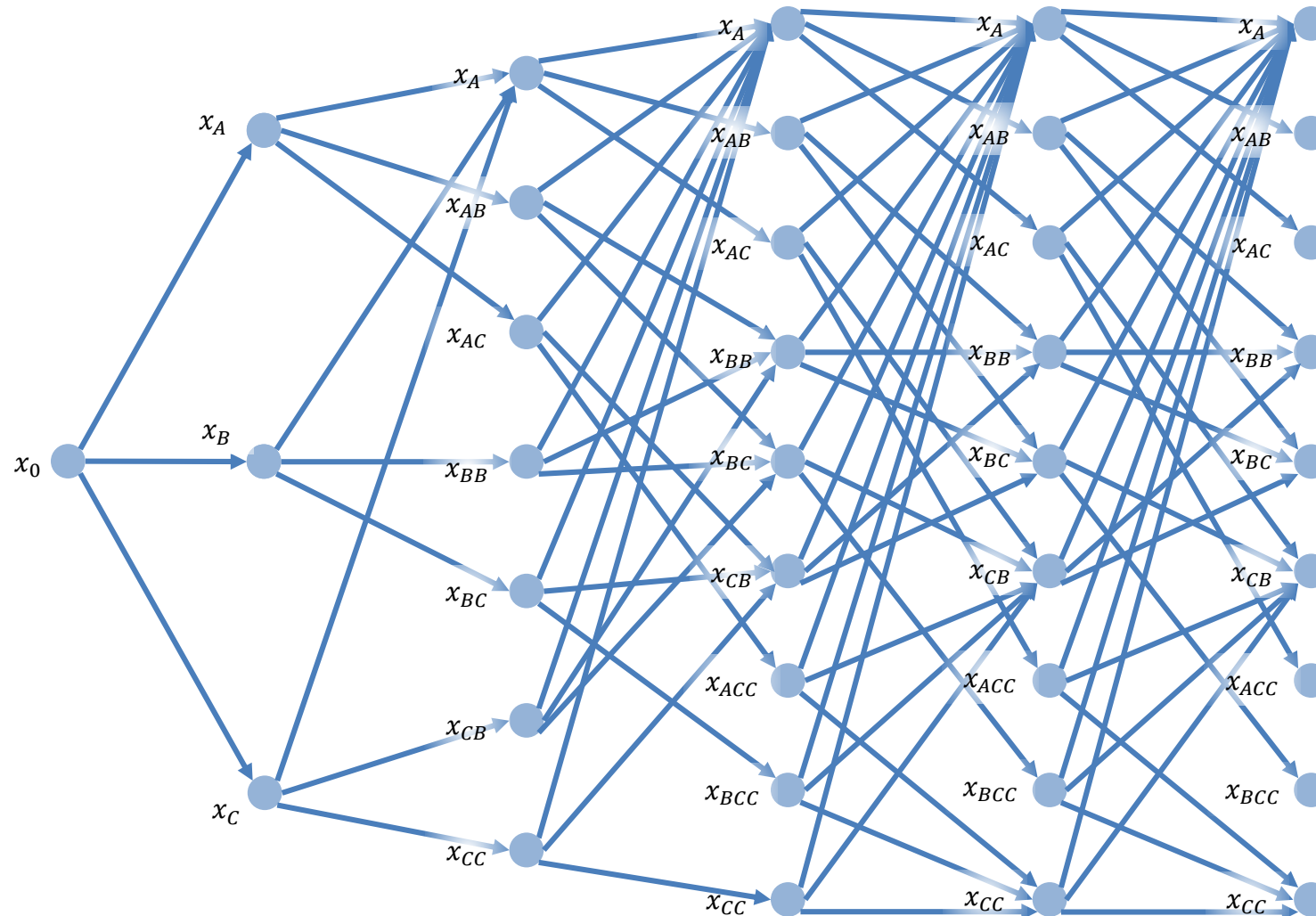
Both of these groups are sparse in the space of admissible matrices

Asymmetric t -Step Approximation (ATA)

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- Takes advantage of blocks or sequences of blocks that have memory loss
- With the same resources, an equal or better system approximation can be created
- Requires study of these systems and block properties



Problem 2

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Using the following definitions

- **Items:** $n = \{n_1, \dots, n_N\}$ be a set of blocks
- **Sequencing Rule:** A sequence s of length K is a stack of blocks created by stacking block n_{i_1} , followed by n_{i_2} , etc.
- **Sequence Measurement:** the measurement $\hat{H}(s, x_0)$ is the height of stack s estimated using the ATA

Let a quota $q = [q_1 \cdots q_N]$, where each q_i represents how much of n_i to make. Also, let the set $S_q = \{s | s \text{ is a sequence that satisfies } q\}$. Find

$$\hat{s}^* = \arg \min_{s \in S_q} \hat{H}(s, x_0)$$

System approximation

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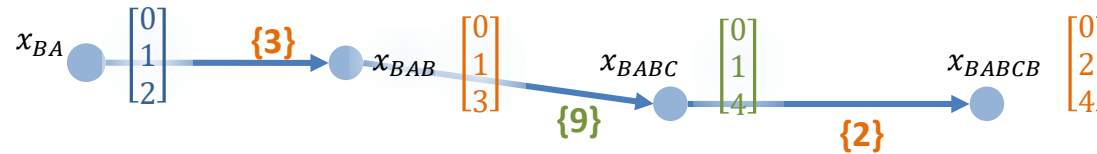
- Let
 - \hat{H}_{ATA} be the approximation to H using the ATA
 - \hat{H}_{STA} be the approximation to H using the STA
- Theorem: $H(s, x_0) \geq \hat{H}_{ATA}(s, x_0) \geq \hat{H}_{STA}(s, x_0) \forall s, x_0$
- This means the ATA is always a closer or equivalent approximation than STA



Error Bounds

Let

- $s(t, k)$ be the subsequence of s of length t starting at time k
- $x_{min} = [\varepsilon \ \dots \ \varepsilon \ e]^T$
- $\gamma^t(s) = \max_x \{H(s(t, 0), x) - H(s(t - 1, 0), x) - (H(s(t, 0), x_{min}) - H(s(t - 1, 0), x_{min}))\}$
- $\Gamma^t = \max_{s \in S(t)} \gamma^t(s)$
- \hat{t}_{STA} is the value of t used in STA
- \hat{t}_{ATA} is the maximum sequence length found in the ATA table



Error Bounds

- Already known that
 - $\Gamma^t \geq \Gamma^{t+1} \forall t$
 - $e_{STA} \leq \Gamma^{\hat{t}_{STA}}[\|q\|_1 - (\hat{t}_{STA} + 1)] = e_{STA}^{max}$
- Theorem:
 - $e_{ATA} \leq \Gamma^{\hat{t}_{ATA}}(\|q\|_1 - \hat{t}_{ATA}) = e_{ATA}^{max}$
 - $e_{ATA}^{max} \leq e_{STA}^{max}$

Key:

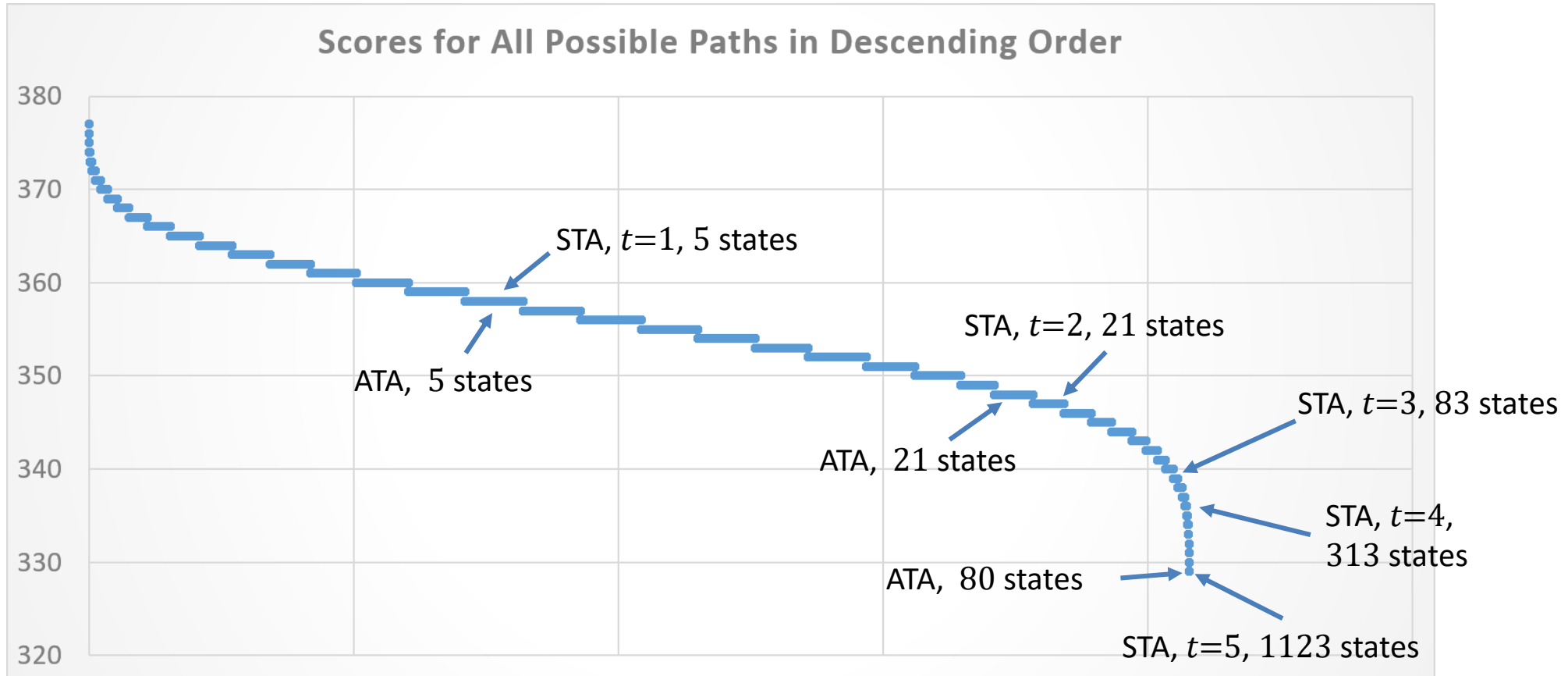
$$\hat{t}_{STA} \leq \hat{t}_{ATA}$$



Example System

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Contributions of this work

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- Determine which blocks are *rigid*
- Characterize sequences that never forget initial condition
- Formally present the ATA
- Prove that the ATA is always at least as good as the STA for the same complexity constraints
- Prove that the optimal path on the ATA has error bounds tighter than those for the optimal path on the STA



Future Work

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How can we generalize this to more systems?

What does *rigid* mean in other contexts?

Is there a way to classify systems where the ATA is applicable?

What other applications are relevant today?



Is there a method that works best for solving the shortest path problem in the ATA?



Is there a better method for solving outside of using an approximation?

Thank You



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