

VBS 2018 GRADES 1–2 BASE CONFERENCE PLAN (2 HOURS)

Purpose Statement

This two-hour conference plan is designed to train and equip VBS leaders who will teach LifeWay's VBS 2018 Game On!™ Bible study materials to 1st and 2nd graders.

Resources to Collect

- *VBS 2018 Grades 1–2 Bible Study Leader Guide*
- *VBS 2018 Grades 1–2 Bible Study Leader Pack*
- *VBS 2018 Playbook: Grades 1-6*
- *VBS 2018 Devotional Bible for Kids (CSB®)* — Bookmark John 11:25–27,43–44.
- *Game On Devotions: 100 Devotions to Gear Up for Life's Big Game*
- *VBS 2018 Self-inking Stamps*
- *VBS 2018 Tablecloth*
- *VBS 2018 String Flags*
- *VBS 2018 Bookmarks*
- Pack Item 1: "Game On! Banner" — Display on a focal wall.
- Pack Item 2: "Game On Banner Add-ons"
- Pack Item 3: "2 Peter 1:3 Verse Poster"
- Pack Item 4: "Rookie Stat Sheet" — Photocopy one per conferee.
- Pack Items 5, 11, 17, 21, and 22: Bible Story Pictures
- Pack Item 6: "Bible Verse Score Sheet"
- Pack Item 7: "Crowd Control Game Signs"
- Pack Item 8: "Time-out Cards" — Separate the six cards. Write one of the following VBS items on the back of each card:
 - *VBS 2018 Grades 1-2 Bible Study Leader Guide*
 - *VBS 2018 Grades 1-2 Bible Study Leader Packet*
 - *VBS 2018 Playbook: Grades 1-6*
 - *VBS 2018 Devotional Bible For Kids*
 - *VBS 2018 Devotions: 100 Devotions to Gear Up for Life's Big Game*
 - *VBS 2018 Self-inking Stamps*
- Pack Item 10: "Starting Lineup Name Cards"
- Pack Item 15: "Believe It or Not? Sports Facts"
- Pack Item 16: "Bible Story Pitch Mix-up"
- Pack Item 19 "Perfect Pitch Sharing the Gospel" — Cut out the five baseballs and write one of the following statements on the back of each: *Start It, Learn It, Live It, Finish It, Additional Activity Options*.
- Bible Study Enhanced CD (included in leader pack) item: "Team Pennant" — Print 3 pennants on white cardstock, then cut out. Write one of the following phrases on each of the pennants: *30 Minutes, 40 Minutes, and Two Bible Study Times*.
- Bible Study Enhanced CD item: "2 Peter 1:3 Word Cards" — Print 4 sets onto cardstock.
- Bible Study Enhanced CD item: "Game Plan Prep" — Copy 1 per conferee.
- Item 1: "Handout" — Copy 1 per conferee.
- Item 2: "Daily Bible Cards" — Print 2 copies on cardstock. Cut along the lines to create two sets of daily cards. Keep each set separate.
- Item 3: "Daily Signal Signs" — Print on any color cardstock (any color). Cut along dotted lines to yield 5 cards.
- Stopwatch

- Whistle
- 4 pieces of construction paper (any color) — Set up an area in the room like a baseball diamond using the construction paper as bases.
- 3 small wooden dowels or pencils
- Cardstock (3 white, the rest any color)
- 2 basketballs
- 5 solid-colored gift bags (at least 11-by-17-inches) — Label the bags: *Day 1, Day 2, Day 3, Day 4, and Day 5*. Place a leader guide and the corresponding daily Bible story picture in each bag. Place the following leader pack items in the corresponding bag:
 - Day 1: Pack items 5–6
 - Day 2: Pack items 10–11; two sets of the “2 Peter 1:3 Word Cards” (Enhanced CD); a Bible with the verses already marked
 - Day 3: Pack items 16–17
 - Day 4: Pack item 21
 - Day 5: Pack item 22 and two sets of the “2 Peter 1:3 Word Cards.” Write a random word (not found in the verse) on three additional blank cards and add them to each set of word cards.
- 2 sport bags
- 6 blindfolds
- 6 soccer balls (small or regular) — Print one of the following statements on each of the six soccer balls: *1. Prepare your heart; 2. Get the basic facts from your VBS Director; 3. Plan; 4. Gather & Prepare; 5. Teach; 6. Continue the Connection*
- 2 baskets or 2 boxes
- CD Player

Room Setup

Arrange chairs in a semi-circle facing a focal wall. Display the “Game On! Banner” (pack item 1) on the focal wall. If there is a chalkboard or whiteboard in the room, draw Xs, Os, and connecting arrows on the chalkboard to resemble a coach’s play-by-play. Cover a table with a *VBS 2018 Tablecloth* and display the curriculum alongside tabletop decorations such as pom-poms, megaphones, and small sports balls. Drape *VBS 2018 String Flags* from the ceiling and across the doorway.

Teaching Steps

1. Welcome (5 minutes)

- Play “Get in the Game” (track 2) from the *Bible Study Enhanced CD*. Distribute the “Rookie Stats Sheet” (pack item 4) and a pen/pencil to conferees as they enter the room.
 - Encourage participants to complete this stat sheet as they wait for the conference to begin.
- After conferees have arrived and settled, say: “Welcome to Game On! VBS 2018. This is the Bible Study Field House. The Field House is where first and second graders will meet for daily Bible study. At Game On!, kids will realize God has given them His ultimate playbook (the Bible) and He wants them to join His team, train hard, celebrate salvation, and encourage one another. At this conference, we will learn how to lead first and second graders at VBS.
- Give conferees a copy of Handout 1 to complete during the conference.

2. Get To Know Your Team (5 minutes)

- Ask conferees to look at the “Rookie Stat Sheet” they completed. Call out sports that conferees may have named as a favorite and designate a place to stand in the conference room if they selected football, baseball, soccer, or hockey.
- Allow conferees that did not move to one of the designed areas to tell the favorite sport they selected. Point out that some things are the same for several people and some things are different. Continue to review all of the stats as time allows.
- Say: “You have just spent time getting to know more about each other. At Game On! VBS, we are going to spend time learning more about Jesus and how much He cares about us.”
 - Explain that this activity is one of the opening activities that leaders will do with first and second graders. (This is the “Start It” activity on Day 1.)

3. Game On Warm-up (5 minutes)

- Learn the VBS theme verse. Invite conferees to stand. Explain that together conferees will participate in a training camp warm-up exercise.
 - Begin by doing two jumping jacks. Ask conferees to count with you.
 - Next, do one toe touch.
 - Now lead the group to do three arm rotations.
 - Explain to the group that they did two jumping jacks, one toe touch, and three arm rotations. Tell the group that this warm-up activity used the numbers 1, 2, and 3 because these are numbers used in the reference of the VBS theme verse. Tell the group that theme verse for VBS 2018 is from 2 Peter 1:3.
 - Ask the group to look at the “2 Peter 1:3 Bible Verse Poster” (pack item 3) and read it together. (This activity is from the “Start It” section on Day 4, used to introduce the Bible verses for that day’s Bible studies.)
- Ask conferees to form a circle. Select one person to start “the wave” as he says the first word of the verse. The next person will continue “the wave” as he says the second word. Continue saying the words of the verse while doing “the wave” until the verse is completed. Use the verse poster as needed. (This activity is from the “Learn It” section on Day 4.)
- Inform conferees that in this year’s VBS curriculum kids will focus on the theme verse every day.
- Learn the VBS motto. Form two teams and guide the team members to stand on opposite sides of the room, facing each other. Explain that cheers are often used in pep rallies to get the crowd excited about the upcoming game.
 - Lead the teams to take turns saying the VBS motto (Gear Up! Get Ready! Game On!) as a cheer. One team starts and the other repeats it in response. Repeat a few times. (This activity is similar to one in the “Start It” section of Day 5, designed to help introduce the Bible Study for the day.)

4. Gear Up (10 Minutes)

- Say: “To gear up for life’s big game, you need equipment to help you succeed.”
- Distribute “Time-out Cards” (pack item 8) to six volunteers. Say: “These are time-out cards from the ‘Additional Activity Option’ on Day 1. We will use these to see what gear we’ll need to teach younger children.”

- Ask conferees one at time to read the VBS resource on the back of each card. As each one is mentioned, show the resource to conferees, explain the purpose of the resource, and demonstrate how each one is to be used:
 - *VBS 2018 Grades 1–2 Bible Study Leader Guide*: This resource helps equip and prepare leaders. Begin with the core Bible teaching segment, and then choose from other activities to plan a fun and engaging Bible study time. This leader guide provides devotions to help prepare leaders, offers tips on how to get started and how to decorate the Field House (classroom), lists the characteristics of younger children, and gives a supply list summary on page 43. An overview of the VBS theme, Scripture verse, motto, and daily Bible stories can be found on page 3.
 - *VBS 2018 Grades 1-2 Bible Study Leader Pack*: This pack includes a large banner, Bible verse poster, gameboard, and other fun teaching items. An enhanced CD filled with music and printable teaching helps is also included.
 - *VBS 2018 Playbook: Grades 1-6*: This book provides daily activities and tips to help kids engage in Bible study and gives them fun resources to take home at the end of the week. One Playbook is recommended for each child.
 - *VBS 2018 Devotional Bible for Kids*: This is a full-text Bible containing 30 days of devotions and fun Bible facts that encourage kids to develop the practice of daily Bible reading.
 - *Game On Devotions: 100 Devotions to Gear Up for Life's Big Game*: Each of the 100 devotions features a key Scripture and family discussion question to help kids understand how they are part of God's team.
 - *VBS 2018 Self-Inking Stamps*: Use these stamps to help remind kids what they studied each day at VBS. You can use these to stamp their hands, their Playbook pages, or artwork.
- Comment: "Now we are going to use the Time-out Cards to demonstrate the activity from Day 2."
- Explain that a time out in a football game is 30 seconds. The conferees with time-out cards will each pair up with another conferee. Instruct conferees to describe to their partner as many details as they can remember in 30 seconds about the resource written on their card.
 - Give the command to start. Keep time with a stopwatch and blow a whistle at 30 seconds to signal conferees to stop. If time allows, let the others conferees take a turn playing the game.

5. Game Plan & Schedules (10 Minutes)

- Lead conferees to play a version of "Perfect Pitch" (pack item 19) to learn the parts of the teaching plan. (This is an activity suggested in the "Additional Activity Options" for Day 3.)
- Display the prepared "Perfect Pitch Sharing the Gospel" items.
- Explain to conferees that the daily Bible study is divided into these sections:
 - **Start It**: Engages the kids in the lesson for the day. (5 minutes)
 - **Learn It**: Bible lesson and teaching activity. (10-15 minutes)
 - **Live It**: Life application activity of the day's lesson. (5-10 minutes)
 - **Finish It**: Activity to help recall and review of the day's lesson. (5 minutes)

- **Additional Activity Options:** Activities used to extend the class time or use to substitute an activity from the teaching plan. (10 minutes)
- Direct conferees' attention to the prepared baseball diamond.
- Invite a volunteer from the group to pretend to pitch the baseball with "Start It" written on it. Ask him to tell you what the "Start It" part of the lesson is about.
 - Allow him to move to first base if he remembers all or part of what that section is about.
 - Once on first base, ask if he knows what section of the lesson comes next (*learn it*). If he can name the correct section, he may move to the next base. If not, he must stay on base as another volunteer is given the chance to answer correctly and advance both players around the bases.
 - Play the game until all five sections of the lesson plan have been reviewed.
- Say: "There are three suggested schedule options to teach the daily Bible study."
- Hold up the three pennants with the schedule times and explain to the conferees the suggested schedules for the Bible Study as follows:
 - **30 minutes for Bible Study:** Use the 30-minute Bible study plan as written for each session. Leaders will not need the additional activity options unless they choose to use them as a substitute for an activity in the 30-minute plan.
 - **40 or more minutes for Bible Study:** Use the 30-minute Bible study plan. Then select activities from the additional activity options found at the end of each session to extend the time as needed.
 - **Two Bible Study times** (opening and closing Bible study sessions): Use the 30-minute Bible study plan during the opening session. Add additional activity options as needed for an opening session of more than 30 minutes. Use any of the remaining additional activity options for the closing Bible study time. Refer to page 4 of the *Grades 1–2 Bible Study Leader Guide* for this information.

6. Get Ready! Daily Bible Studies Content (10 Minutes)

- Explain that now it is time to learn the titles of each of the daily sessions and the Bible stories for VBS 2018.
- Say: "Kids are under so much pressure—to perform well, to be the best, to balance schedules that are full to the brim, and to excel in every arena. From that vantage point, life's big game can seem like no fun. But when we step back, we realize that the goal is not competing in our own strength. The daily Bible studies in VBS 2018 will help kids learn that God has already given us everything we need. He has given us His complete Word as the ultimate playbook, and He has given Himself, which gives us a reason to celebrate.
- Show conferees the "Game On! Banner" (pack item 1). Say: "This banner will be on display throughout the week of VBS. You will add the 'Game On! Banner Add-ons' (pack item 2) each day. The add-ons are the titles of the daily Bible sessions."
- Lead conferees to play "Double Dribble." Explain that this activity is similar to one they will play with the kids from the "Start It" section of Day 2.
 - Select two teams made up of five conferees each.
 - Explain that dribbling is bouncing the basketball with one hand while you walk or run down the court in a basketball game.

- Point to the cards (from Item 2) spread out on the floor for each team. Explain: “I will call out a number, 1–5. The first player in line for each team will dribble the basketball from the starting line to the cards and bounce it on the card with the number that I called out. The players will then pick up the card, dribble back to their teams, and give the basketball to the next player in line.”
- Begin playing the game. Call out the following cards:
 - Day 1 Card: Jesus Cares About Me. Bible Story: The Lost Sheep
 - Day 2 Card: Jesus Gives Me Hope. Bible Story: The Resurrection of Lazarus
 - Day 3 Card: Jesus Helps Me Believe. Bible Story: Thomas Believed
 - Day 4 Card: Jesus Loves Me. Bible Story: John Wrote About Jesus
 - Day 5 Card: Jesus Gives Me Joy. Bible Story: Paul and Silas in Prison
- After all cards have been collected, review each day’s Bible story with the group.
- Ask conferees to fill out the information on Handout 1. As you discuss each day, add the “Game On! Banner Add-ons”(pack item 2) to the “Game On! Banner” (pack item 1). See page 6 of the leader guide for instructions on displaying the banner.

7. Game On Signals (10 Minutes)

- Explain that referees use many signals with their hands and arms at a sports game.
- Display the “Crowd Control Game Signs” (pack item 7) and describe the three referee signals: touchdown, safe, and pushing foul. (Refer to page 11 in the leader guide for this information.)
- Mention that in the Day 1 Bible study teachers will lead the kids to play an eliminating game using these signals, but for this conference, conferees will learn hand signals to go along with each day’s Bible study. These hand signals match the *VBS 2018 Self-Inking Stamps* that are used at the end of each lesson in “Finish It.” The signals are:
 - Day 1: #1 (*hold up index finger*) — Main Point: Jesus cares about me.
 - Day 2: Megaphone (*cup both hands around mouth*) — Main Point: Jesus gives me hope.
 - Day 3: Binoculars (*make “O” shape with hands and place around eyes*) — Main Point: Jesus helps me believe.
 - Day 4: Heart (*form the shape of a heart using both hands*) — Main Point: Jesus loves me.
 - Day 5: Joy (*raise both arms*) — Main Point: Jesus gives us joy.
- Demonstrate the signals and explain how each one relates to each day’s Bible study. Then play the elimination game.
- Invite everyone to stand. Explain: “I will play music from the CD. While the music plays, you are free to use any of the daily hand signals. But when I blow the whistle and the music stops, everyone must freeze on whatever hand signal he is doing at that moment. I will then hold up one of the daily signal signs (Item 3). Everyone doing the same signal as the one on the card is out and must sit down.”
 - Play until only one person remains. Say: “In the Day 1 Bible story, Jesus used a parable to explain how heaven rejoices over just one person who decides to turn away from his sin. God cares about every person and wants everyone to follow His Son, Jesus.”

- Pass around the self-inking stamps and let the conferees stamp each other's hands.

8. Learn It at Game On! (40 Minutes)

- Explain that the Bible story is located in the “Learn It” section of each session. The Bible story is written out in the leader guide and on the back of the Bible story picture. Comment: “Remember that it is always best to tell the Bible story with your Bible open so that kids know where you are getting your information.”
- Call attention to the 5 daily bags filled with the items needed to teach the Bible story. Demonstrate how each lesson will be taught.
- Day 1: Jesus Cares About Me — Bible Story: The Lost Sheep (Luke 15:1-7)
 - Younger children will learn what a parable is. Explain that a parable is a story that Jesus told to teach people about Himself. The Bible story for this day is a parable about the lost sheep.
 - Ask conferees to listen for the numbers 1, 99, and 100 in the Bible story. Tell the conferees to pretend to shake a pom-pom or wave a team spirit towel whenever they hear one of the numbers.
 - Display the “Day 1 Bible Story Picture” (pack item 5) and ask conferees what numbers had to do with today's Bible story.
 - Describe to the conferees how to use the “Bible Verse Score Sheet” (pack item 6).
- Day 2: Jesus Gives Me Hope — Bible Story: The Resurrection of Lazarus (John 11:1-44)
 - Hand out the “Starting Lineup Name Cards” (pack item 10). Ask conferees to hold up each name card as you say that person's name in the Bible story. Read the story out loud.
 - Display the “Day 2 Bible Story Picture” (pack item 11) and ask conferees what is happening in the picture.
 - Invite a conferee to open the Bible to John 11. Ask her to read verse 25 to review what Jesus said about Himself. Ask another conferee to read verse 27 to see what Martha said about Jesus. Choose a new conferee to read verses 43-44 to see the miracle Jesus performed. Ask yet another volunteer to read verse 26 to discover the promise Jesus made for anyone who believes in Him.
 - After reviewing the Bible story, explain the “2 Peter 1:3 Verse Relay Race” written in the leader guide. Lead the group to participate in this relay game.
- Day 3: Jesus Helps Me Believe — Bible Story: Thomas Believed (John 20:19-31)
 - Form five groups and give each group three of the baseball glove questions from the “Bible Story Pitch Mix Up” (pack item 16).
 - Ask conferees to listen to the Bible story to find out which baseball statement matches the questions on the gloves. Tell the Bible story. Give conferees time to find the baseballs they need to answer their questions. Then call out the numbers 1-15 in order and lead conferees to read the corresponding question on the glove and the answer printed on the baseball.
 - Display the “Day 3 Bible Story Picture” (pack item 17). Ask conferees to tell what is happening in the picture to review the story. Lead them to read the Bible verse together (from the poster) with their best game faces, then as cheerleaders with clapping, and then as sports commentators announcing a big play.

- Day 4: Jesus Loves Me — Bible Story: John Wrote About Jesus (John 13:1-35; 19:25-27; 20:1-10; 21:1-14)
 - Demonstrate how to do “the wave” at a sporting event. Ask conferees to listen to the Bible story and stand with upstretched arms to do the wave each time they hear the words *love*, *loves*, or *loved*. Tell the Bible story in your own words.
 - Display the “Day 4 Bible Story Picture” (pack item 21). Review with conferees that John wanted people to know how much Jesus loves everyone.
- Day 5: Jesus Gives Me Joy — Bible Story: Paul and Silas in Prison (Acts 16:23-34)
 - Explain the difference between joy and happiness (see leader guide, page 38). Ask conferees to listen to the Bible story and give a thumbs-up when they hear happy moments of the story and give a thumbs-down when they hear sad or disappointing elements of the story. Tell the Bible story.
 - Show the “Day 5 Bible Story Picture” (pack item 22). Review the story by letting a conferee tell what is happening in the picture. Ask conferees to think about what situations in the story caused them to hold their thumbs up and what situations made them give a thumbs-down. Play the game, “Strike Out” (see leader guide), to help learn the theme verse.

9. Know Your Team: Characteristics of First and Second Graders (5 minutes)

- Comment: “At VBS, kids will have the opportunity to learn that a personal relationship with Jesus Christ is crucial. To help younger children begin and grow their relationship with Jesus, leaders need to be familiar with their characteristics.”
- Play “Believe It or Not?” to help leaders learn about these characteristics (adapted from a “Start It” activity on Day 3, p. 24 of leader guide). All of these characteristics and more are found on page 5 of the leader guide.
 - Explain that you are going to read a characteristic of (or fact about) younger children. Conferees must decide if they believe the facts are true or not.
 - Designate one side of the room as true and the other as false. Conferees will move to either the true side or the false side depending on whether they think the statement is true or false. Use the following statements:
 - ~ First and second graders are extremely active. (*True*)
 - ~ They only use their arms to learn. (*False. They use their entire bodies to learn.*)
 - ~ First and second graders do not like discovering things. (*False. They love discovering things and having opportunities to be creative.*)
 - ~ Younger children are learning to view Jesus as a friend and are beginning to feel the need to trust Jesus as Savior. (*True*)
 - ~ First and second graders understand better with detailed directions. (*False. They understand better when directions are short and simple.*)
 - ~ Younger children are not sensitive and do not desire approval. (*False. They are sensitive and they desire approval.*)
- Remind conferees to review all characteristics of first and second graders listed on page 5 of the *Grades 1–2 Bible Study Leader Guide*.

9. The Gospel: God’s Game Plan for Us (10 Minutes)

- Say: “Leaders can share the gospel every day at VBS, but Day 3 is when ‘Sharing The Gospel: God’s Plan For Me’ activities are provided.”
- Explain that two optional application activities are located in the “Additional Activity Options” in the Day 3 lesson. These activities are called “Perfect Pitch” and “Game Plan Prep” (leader guide, p. 27).
 - Review these games with the conferees.
 - Show pack item 19 and the “Game Plan Prep” page from the Enhanced CD.
- Say: “When sharing the gospel with kids, take your eyes off the scoreboard. It is not about how many kids receive Christ in VBS. What matters most is helping kids, with the Holy Spirit’s prompting, to trust Jesus as their Savior and Lord. Younger children benefit from teachers who lovingly share information about what becoming a Christian means without putting pressure on them to make an immediate decision. Children should be reassured that it’s OK if they don’t feel God’s Holy Spirit leading them to trust Jesus right now. Children should be told after listening to what it means to become a Christian that they can speak to one of the leaders privately to go over any questions that they may have.”
- Guide conferees to look at the inside front cover of their leader guides and pages 5, 22, and 23 for additional information.

10. Team Assist: Preparing for VBS (10 Minutes)

- Say: “Before VBS starts, leaders need to plan and get prepared for the kids they will be leading. To help know the steps for successful preparation, we are going to play a game called ‘Team Assist.’” (Activity adapted from the “Additional Activity Option” on Day 2 found on p. 20 of the leader guide.)
- Explain that a player helping another player score a goal or make a tackle is often recorded as an assist in the player’s stats.
- Form six pairs of conferees. Give each pair a blindfold and a soccer ball. One conferee in each pair will be blindfolded and the other will be the assistant.
 - Instruct assistants to give the blindfolded player instructions on kicking the ball and moving around all the other players and obstacles to kick a goal into each net (box or basket).
 - Place all conferees in the middle of the room to begin. Lead half of the pairs to work toward one net and the others to move toward the opposite net. Play until each pair has scored a goal on each net.
- After playing, ask pairs to pick up a ball and take it back to their seats. (The six steps for successful preparation in VBS are written on the balls.) Lead conferees one at a time to read what is written on each ball. Go over the details for each step (listed below), which are found on page 1 of the leader guide:
 - Prepare your heart.
 - Get the basic facts from your VBS director.
 - Plan.
 - Gather and Prepare.
 - Teach.

- Continue the Connection.

11. Gear Up! Get Ready! Game On! (5 Minutes)

- Share with conferees that they will have a great opportunity leading first and second graders during VBS 2018: Game On!
- Lead conferees to repeat the daily point for each lesson as a chant using the hand signals learned earlier. Say the point and lead the conferees to repeat.
- Say: “You will help first and second graders learn that ...”
 - Jesus Cares About Me! (*repeat*)
 - Jesus Gives Me Hope! (*repeat*)
 - Jesus Helps Me Believe! (*repeat*)
 - Jesus Loves Me! (*repeat*)
 - Jesus Gives Me Joy! (*repeat*)
- Encourage conferees to huddle up with their arms in and hands stacked on top of each other. Lead them to raise their arms and yell, “Gear Up! (*repeat*) Get Ready! (*repeat*) Game On! (*repeat*)”
- Lead the group to pray for VBS and for one another in the huddle. Pray that God will lead and guide the conferees as they prepare and teach. Pray for the children and their families who they will be teaching and leading during VBS. Pray that they will help lead kids to get ready for life’s big game!
- Give each conferee a VBS Bookmark to help remind them to pray for VBS.
- Dismiss.

GRADES 1-2 BIBLE STUDY

THEME VERSE: 2 PETER 1:3

MOTTO: _____! _____! _____!

RESOURCES NEEDED:

VBS 2018 Grades 1-2 _____

VBS 2018 Grades 1-2 _____

VBS 2018 _____

VBS 2018 _____ Bible for Kids

Game On _____: 100 Devotions to Gear Up For Life's Big Game

VBS 2018 _____ Stamps

GAME PLAN SCHEDULE:

Start It: _____

Learn It: _____

Live It: _____

Finish It: _____

Additional Activity Options: _____



GEARING UP FOR LIFE'S BIG GAME 2 PETER 1:3

BIBLE STUDY CONTENT

Day 1: Title: _____

Bible Story: _____

Main Point: _____



Day 2: Title: _____

Bible Story: _____

Main Point: _____



Day 3: Title: _____

Bible Story: _____

Main Point: _____



Day 4: Title: _____

Bible Story: _____

Main Point: _____



Day 5: Title: _____

Bible Story: _____

Main Point: _____



PREPARE FOR VBS:

1. _____
2. _____
3. _____
4. _____
5. _____
6. _____

Day 1

Jesus Cares About Me.
Bible Story: The Lost Sheep.

Day 2

Jesus Gives Me Hope.
Bible Story: The Resurrection of Lazarus.

Day 3

Jesus Helps Me Believe.
Bible Story: Thomas Believed.

Day 4

Jesus Loves Me.
Bible Story: John Wrote About Jesus.

Day 5

Jesus Gives Me Joy.
Bible Story: Paul and Silas in Prison.

#1
ROMANS 5:8


JOHN 11:25


JOHN 20:29


1 JOHN 3:1A

JOY
PSALM 95:1