

UNIVERSITY OF CENTRAL FLORIDA

SVAD

SCHOOL OF VISUAL ARTS & DESIGN

Character Animation

Overview and Informational Session

Students and Staff

Administration

Class of 2019

Class of 2020

Marlene Agostini

Academic Advising | UCF School of Visual Arts & Design

Location: Nicholson School of Communication room 121

Phone: 407-823-1355

Email: svadadvising@ucf.edu

Faculty

JoAnne Adams

Cheryl Briggs

Darlene Hadrika

Phil Peters

Stella Sung



Open House

Our Strategy

Curriculum Overview

Application Information

Portfolio Examples

Night Light

Ukelayla

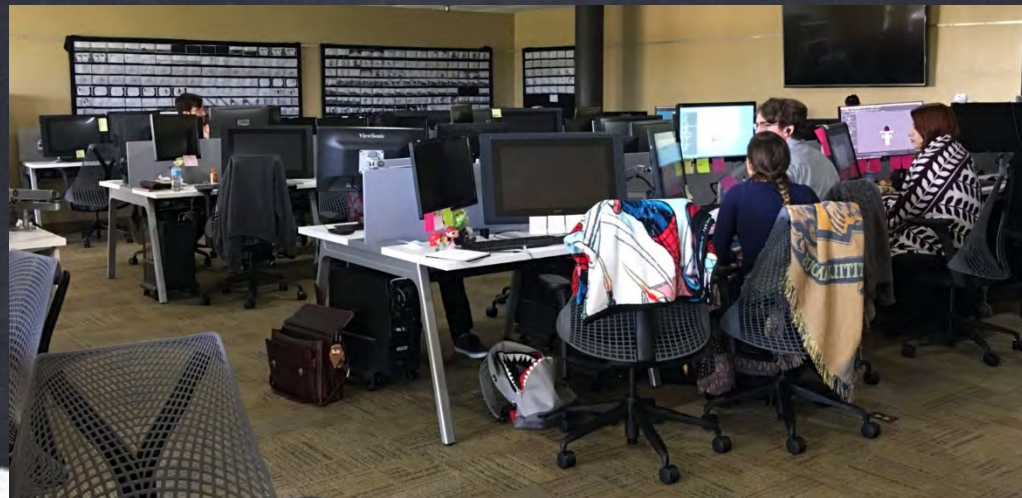
Tours of Labs

Character Animation

Curriculum Overview

Our Strategy:

- Narrative Story Telling
- State of the Art Digital Tools
- Teamwork Production Experience



Changes in Fall 2018 undergraduate catalog

Removal of Advanced Core

- DIG 3525 Digital Media Production
- DIG 3024 Digital Cultures and Narratives
- DIG 4780C Modeling for Realtime Systems
- DIG 3480C Computer as a Medium

Contact

SVAD advising

Marlene Agostini

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Fall, Junior Year

- DIG 3433C Visual Story and Visual Development
- FIL 3720C Introduction to Animation
- DIG 4323C Modeling for Visual Language
- DIG 3643C Digital Effects & Compositing



Spring, Junior Year

- DIG 4451C Visual Story and Visual Development Workshop
- FIL 3734C Intermediate Animation
- DIG 4359C Artificial Environments & Effects Workshop
- DIG 4326C Geometric Modeling Workshop
- DIG 4325C Look Modeling Workshop

Fall, Senior Year

Required:

- DIG 4486C Visual Language of the Moving Image 2
- DIG 4206C New Imagery in Motion
- DIG 3355C Artificial Environments & Effects
- DIG 4624C Digital Prod. for Artificial Environments

Spring, Senior Year

Required:

- DIG 4434C Narrative Techniques of the Moving Image
- DIG 4394C Motion Graphics: Advanced Compositing
- DIG 4354C Advanced 3D Animation
- DIG 4373C 3D Textures

Character Animation

Application Information

Requirements

1. **APPLY** and be accepted to UCF.
2. **COMPLETE** prerequisite courses.
3. **PASS** mandatory portfolio review.

Prerequisites

- Must have completed or be enrolled in all prerequisites at the time of application.
- Acceptance is conditional until all criteria are met.
- Depends on your catalog year
- Contact undergraduate student advisor
svadadvising@ucf.edu

NOTE:

- Character Animation is a highly competitive, limited access program.
- **Acceptance is limited to 30 students.**
- Students are encouraged to simultaneously apply for Sophomore Portfolio and/or Graphic Design Portfolio for additional options.

NOTE:

- Character Animation classes are currently held downtown at the Center for Emerging Media. However, beginning in fall 2019, all classes are scheduled on the UCF Main Campus.

February 4, 2019

Application Deadline for
admittance for Fall, 2019

February 15 2019 5pm

Notification by March 8th

How to Apply:

instructions and application link:

<https://svad.cah.ucf.edu/character-animation-portfolio/>

Note: The 2019 Application is Online!

<https://app.getacceptd.com/ucfsvad>

The 3 Areas:

- Writing Skills 30%
- Academics 30%
- Character Animation
Portfolio Review 40%

Writing Skills 30%

- Cover Letter
- Creative Short Story
- Essay Questions

Academics 30%

- Transcript or Degree Audit
- 3.0 GPA
(calculated and submitted by SVAD advising)
- Letter of Recommendation
- Ability to follow application directions

CA Portfolio 40%

- 10-15 total pieces
- Observational Drawing (4 pieces min)
- 2D Design, 3D Design, Sculpture, or Building Arts (5 pieces min)
- Time Based Media (1 piece up to 1m)

Avoid Submitting:

Websites

(but screen captures of the design can be submitted as a 2D Design example)

Portfolio Samples

Observational Drawing

Observational Drawing

- 4+ images (minimum 4)
- Traditional ONLY
- Understanding of 2D Composition
- Drawing from life ONLY
- Attention to detail
- Examples include: figure drawings, still life, landscapes, interior or exterior drawings of buildings.

Avoid Submitting :

drawings of princesses, dragons, unicorns, trolls, elves, anime characters with seven reflections in the eyes that shimmer, or vampires with blood splurting out.”

...Jim Story



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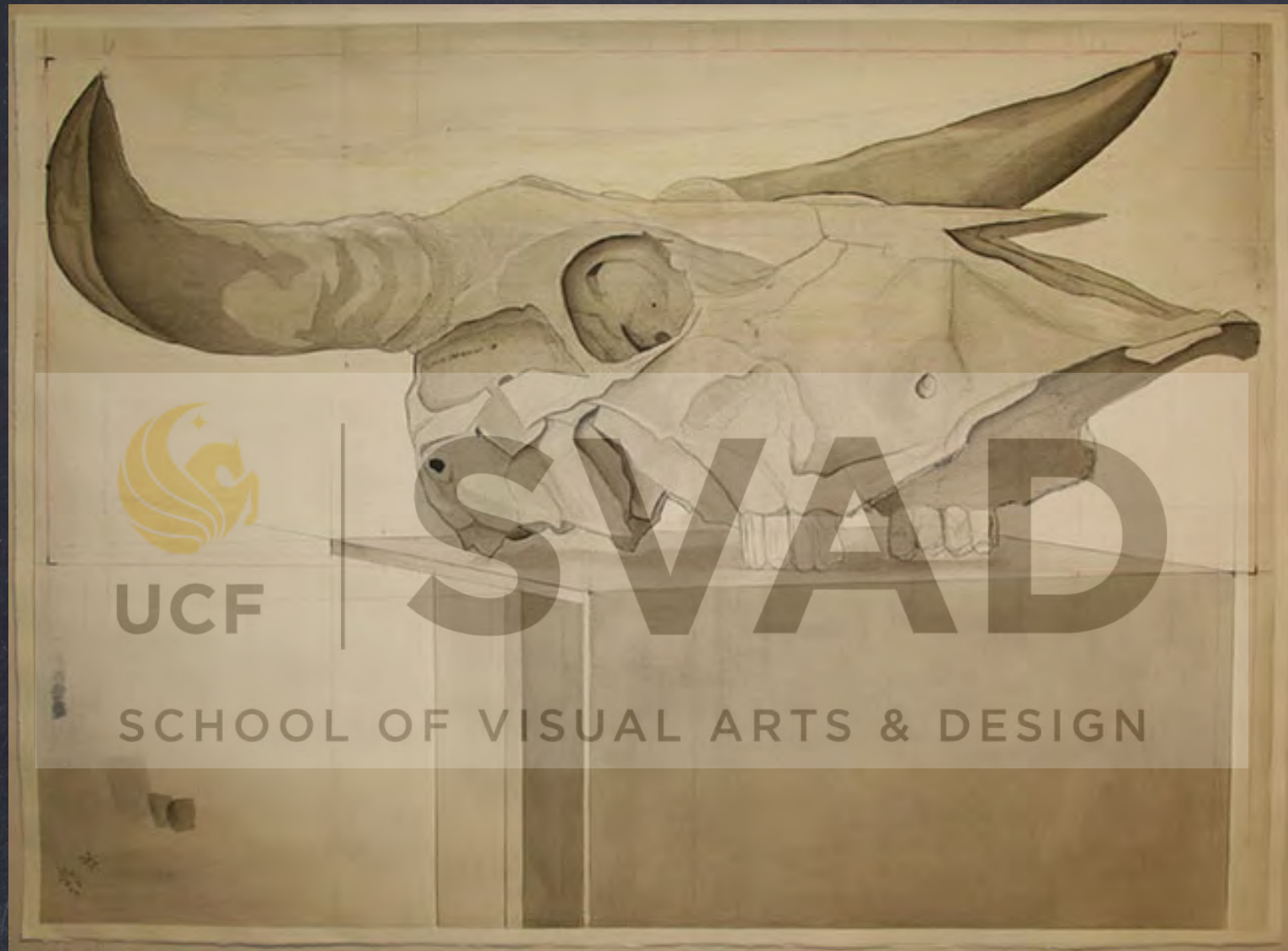
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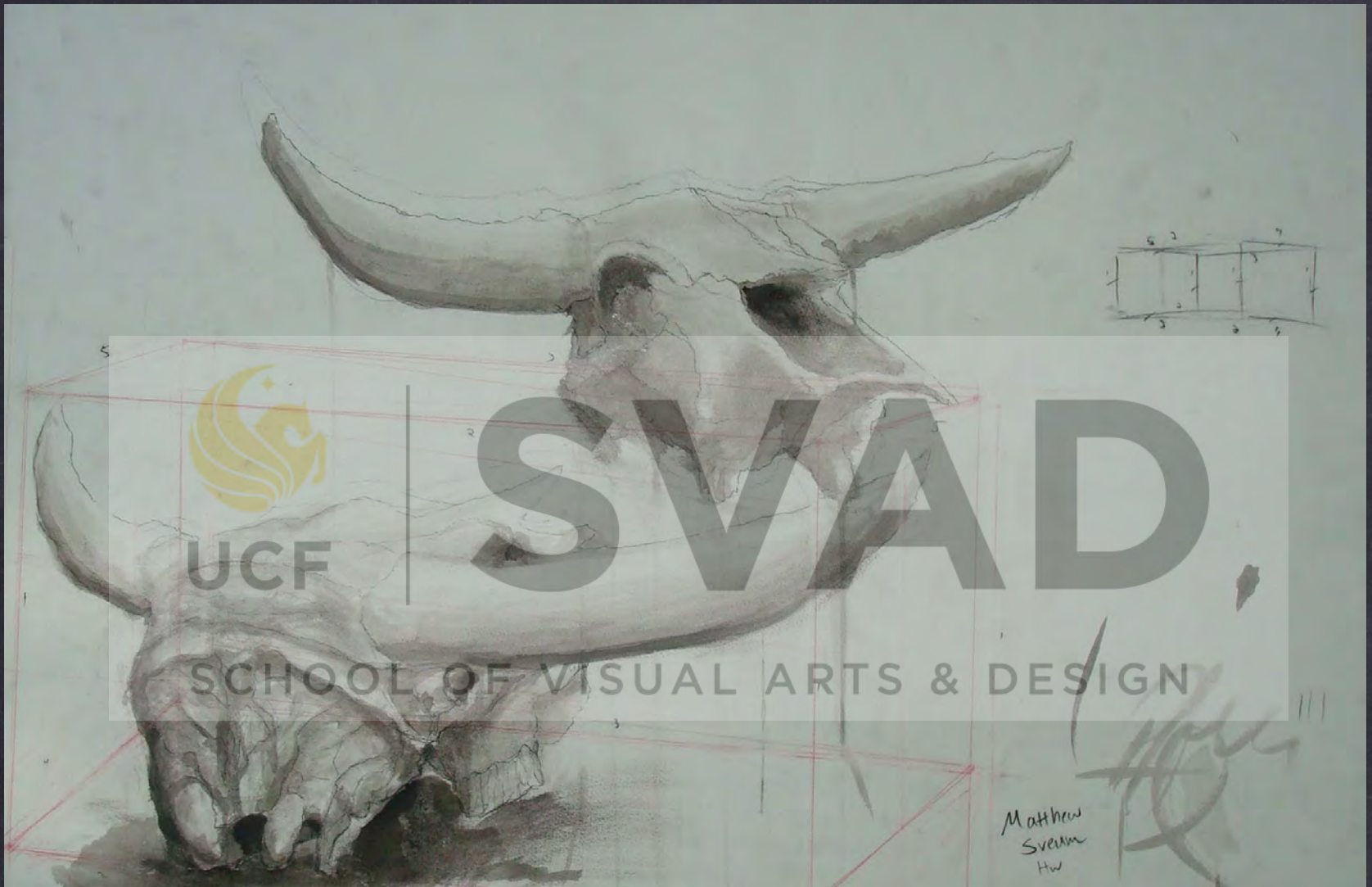
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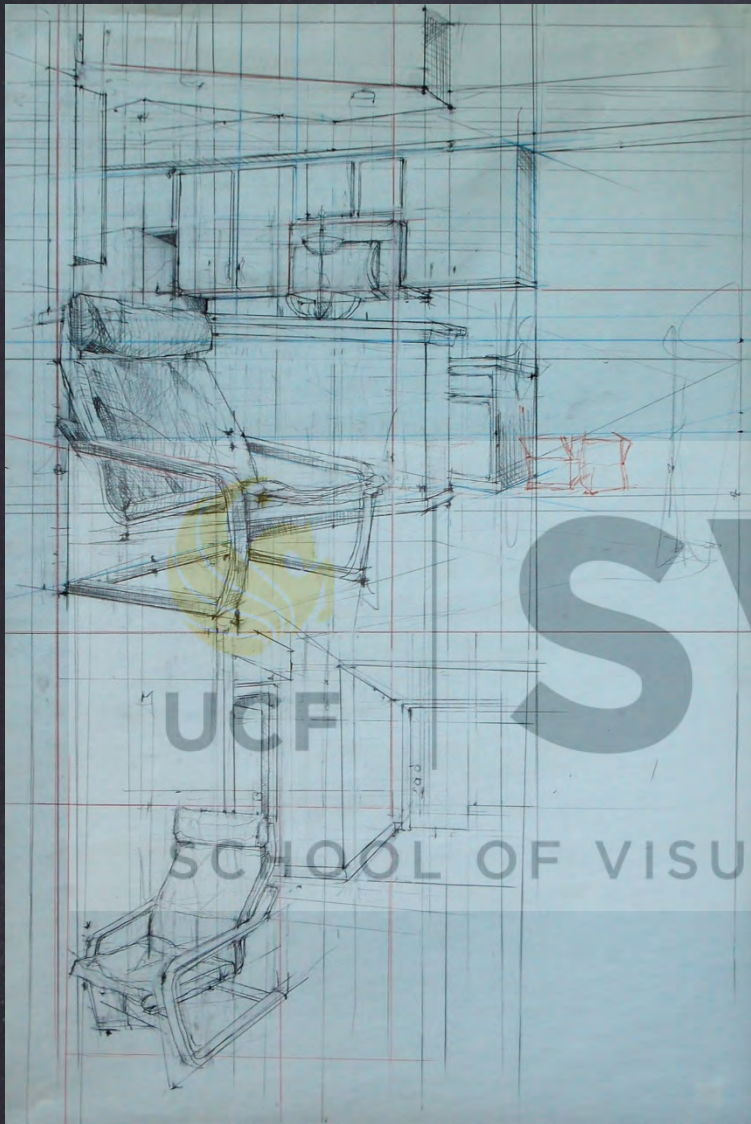
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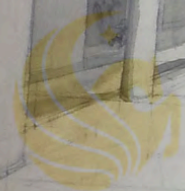


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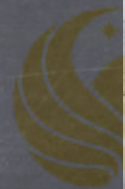
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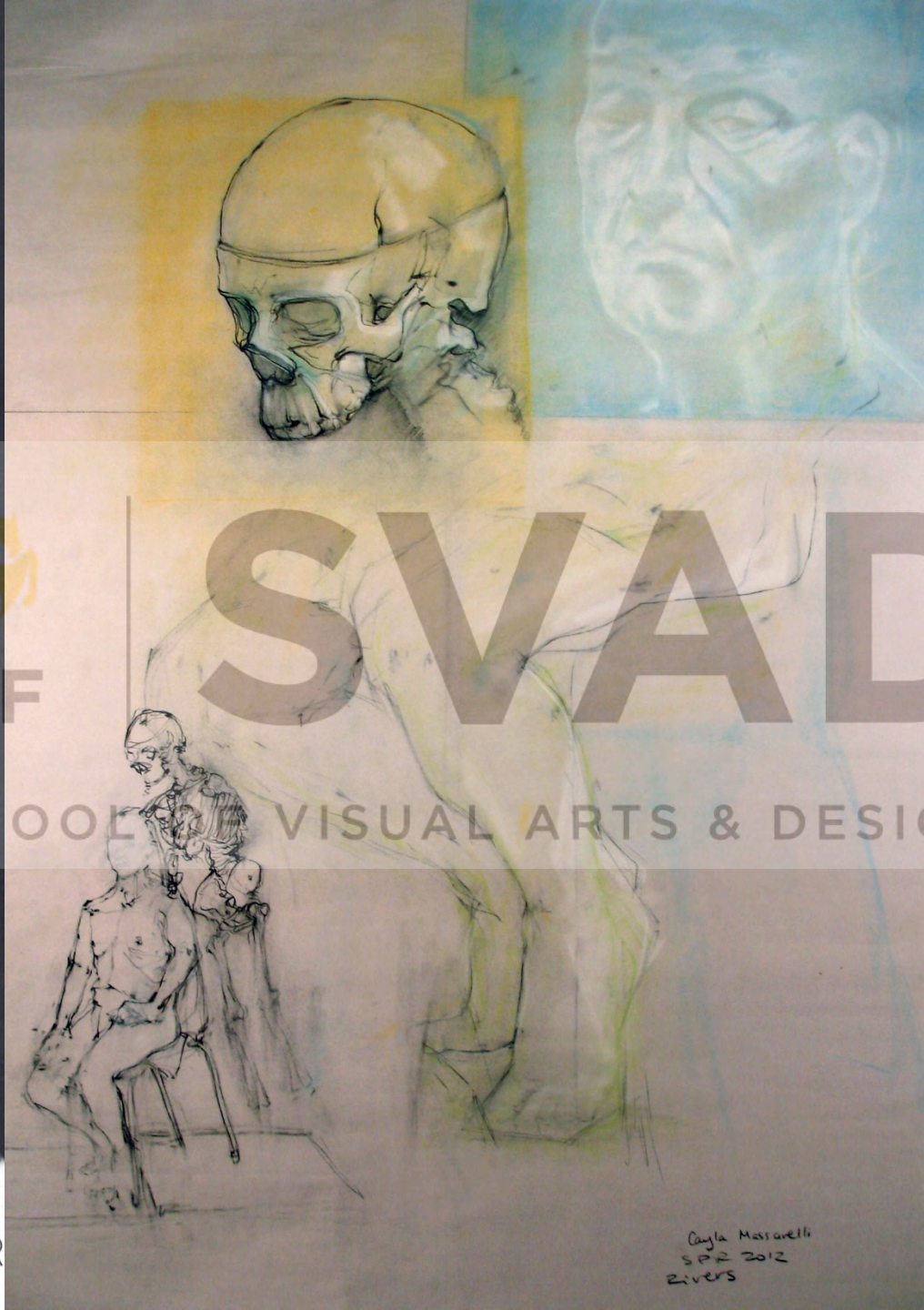
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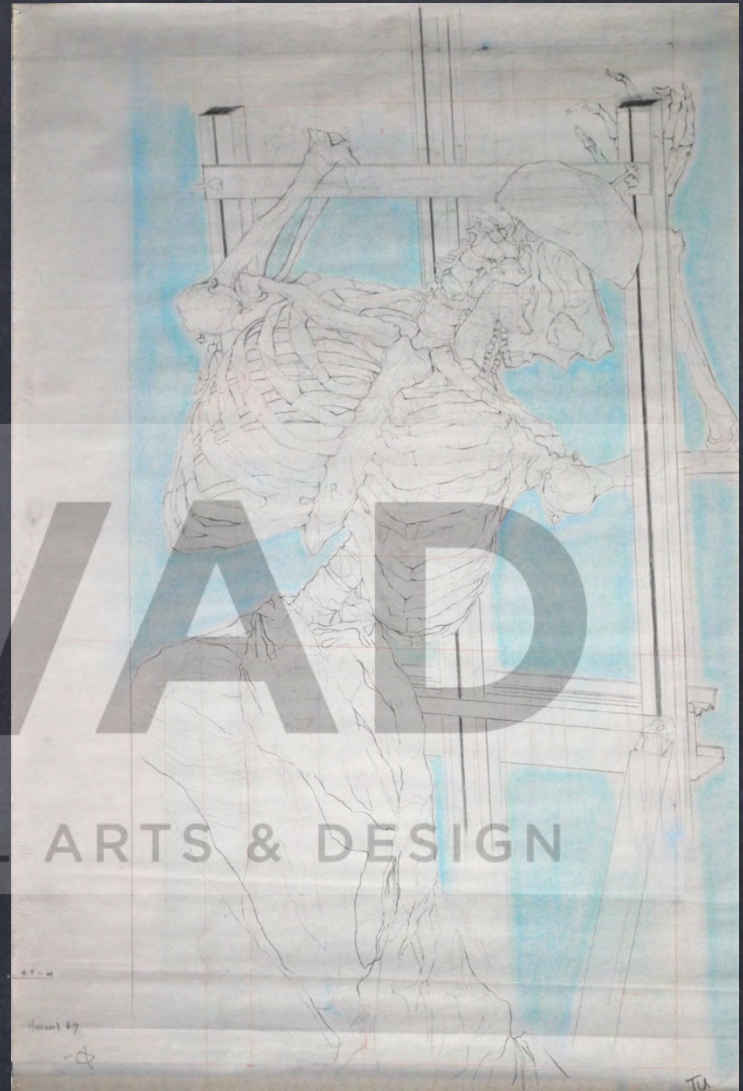
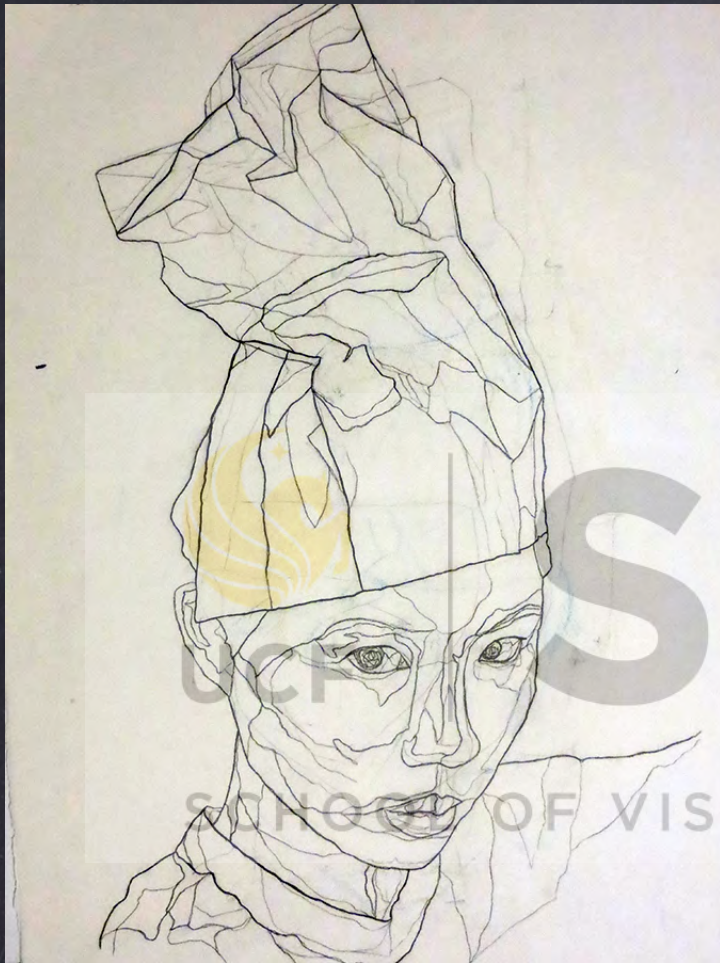
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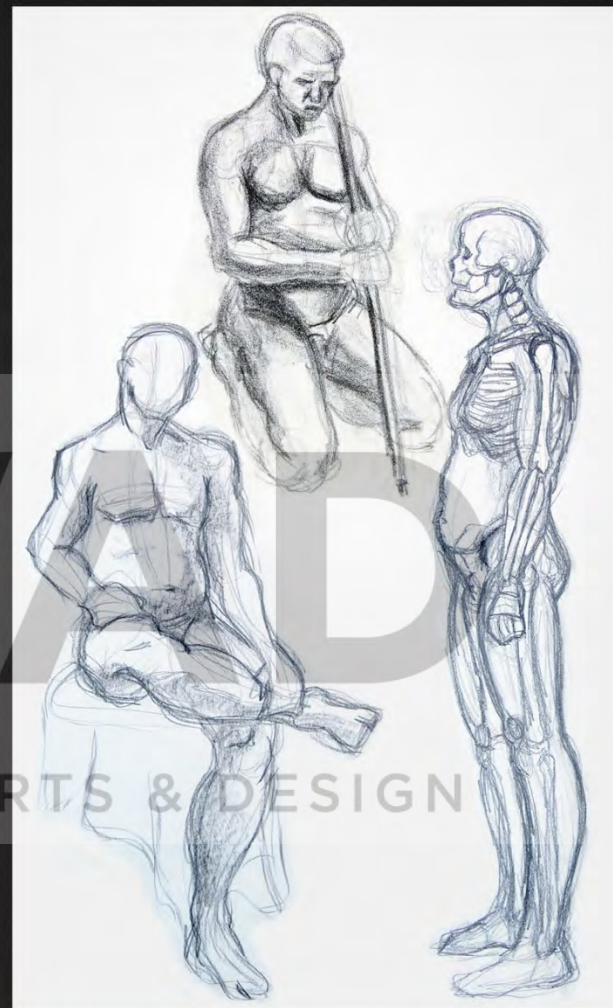
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Caityla Massarelli
SPR 2012
Rivers

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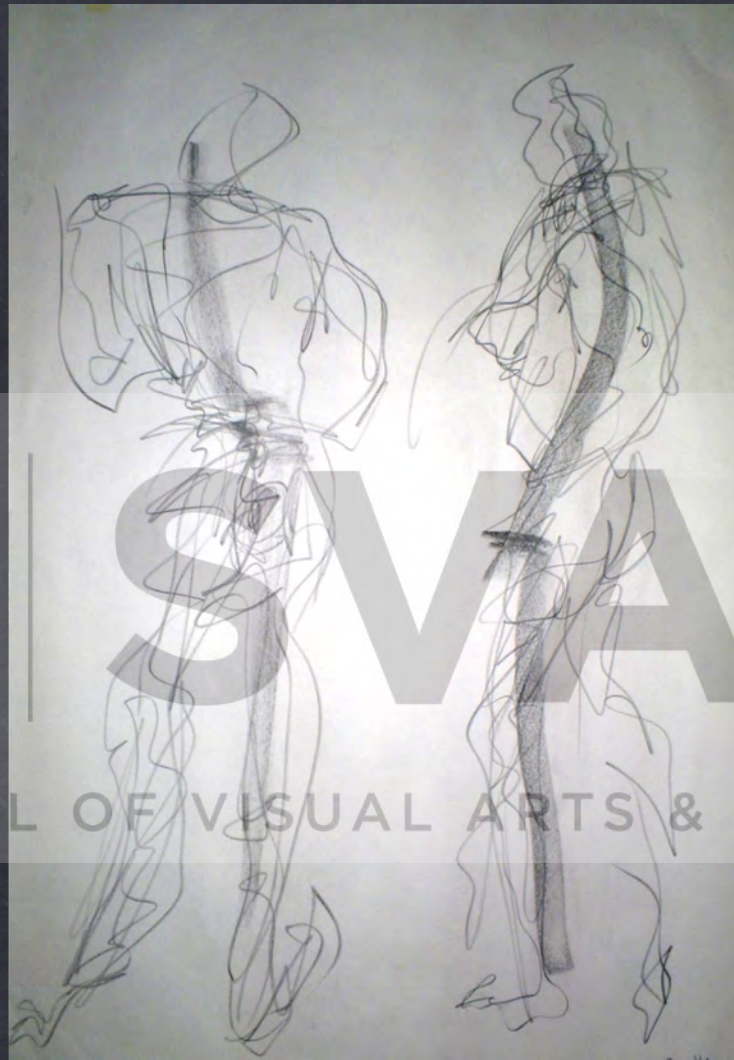






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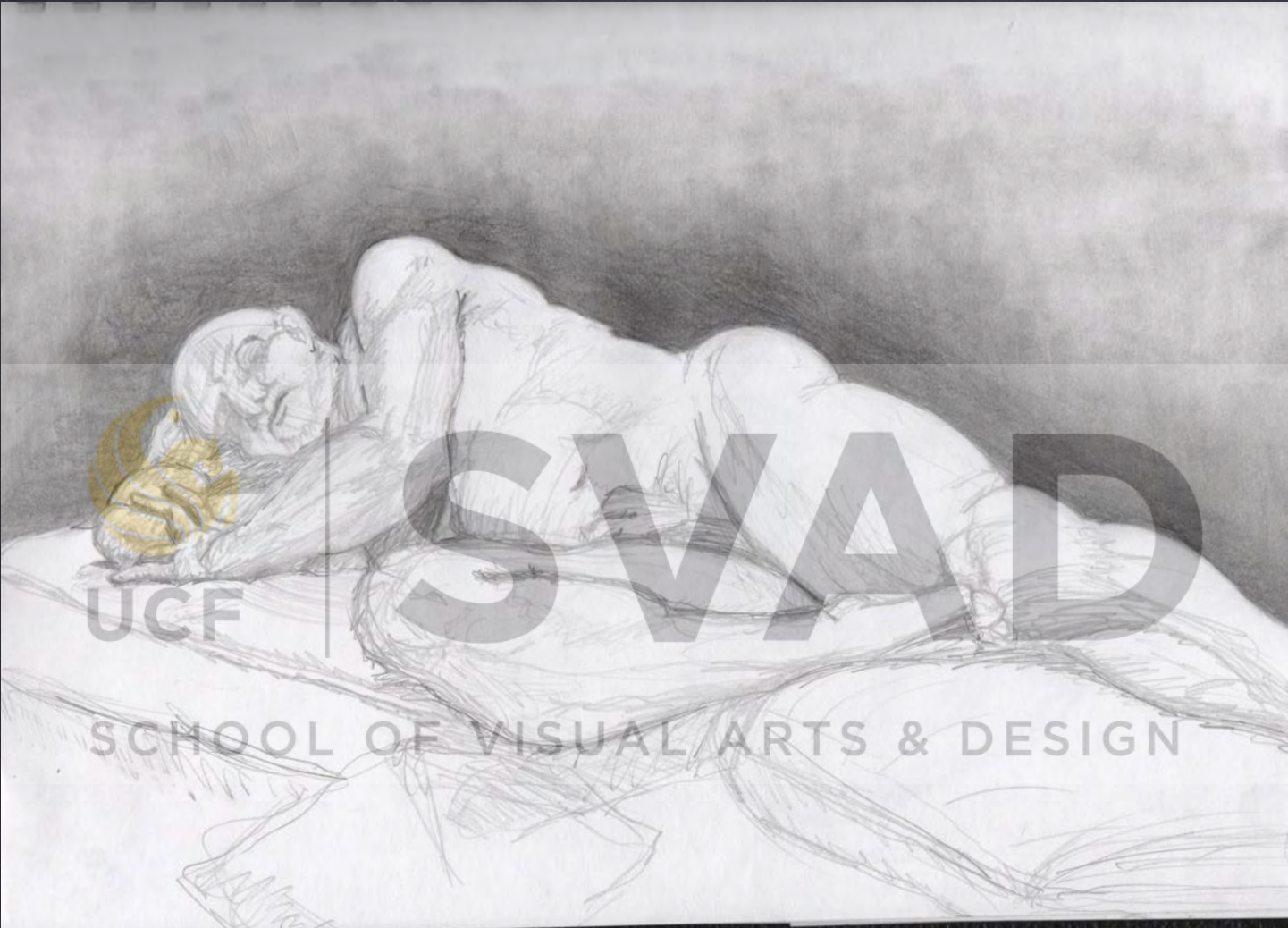
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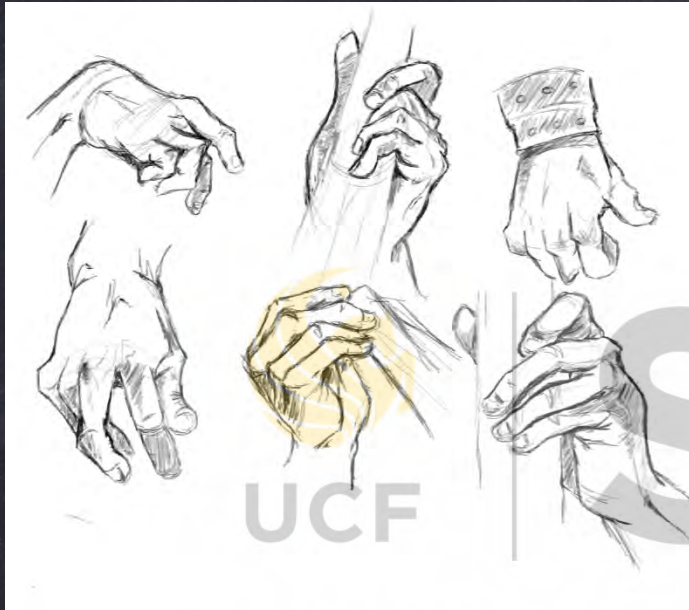
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2D Design,

3D Design, Sculpture,

or Building Arts

- 5+ images (minimum 5)



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2D Design

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2D Design

- Traditional or Digital
- Understanding of 2D Composition
- Understanding of Color Theory
- Examples include: drawing, painting, design, printmaking, collage, or photography



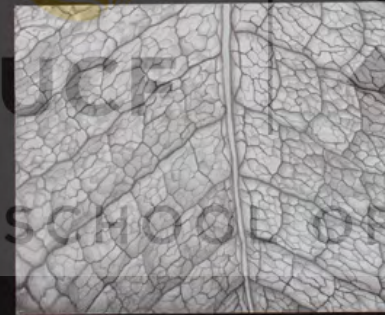
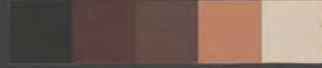
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3D Design, Sculpture, or Building Arts



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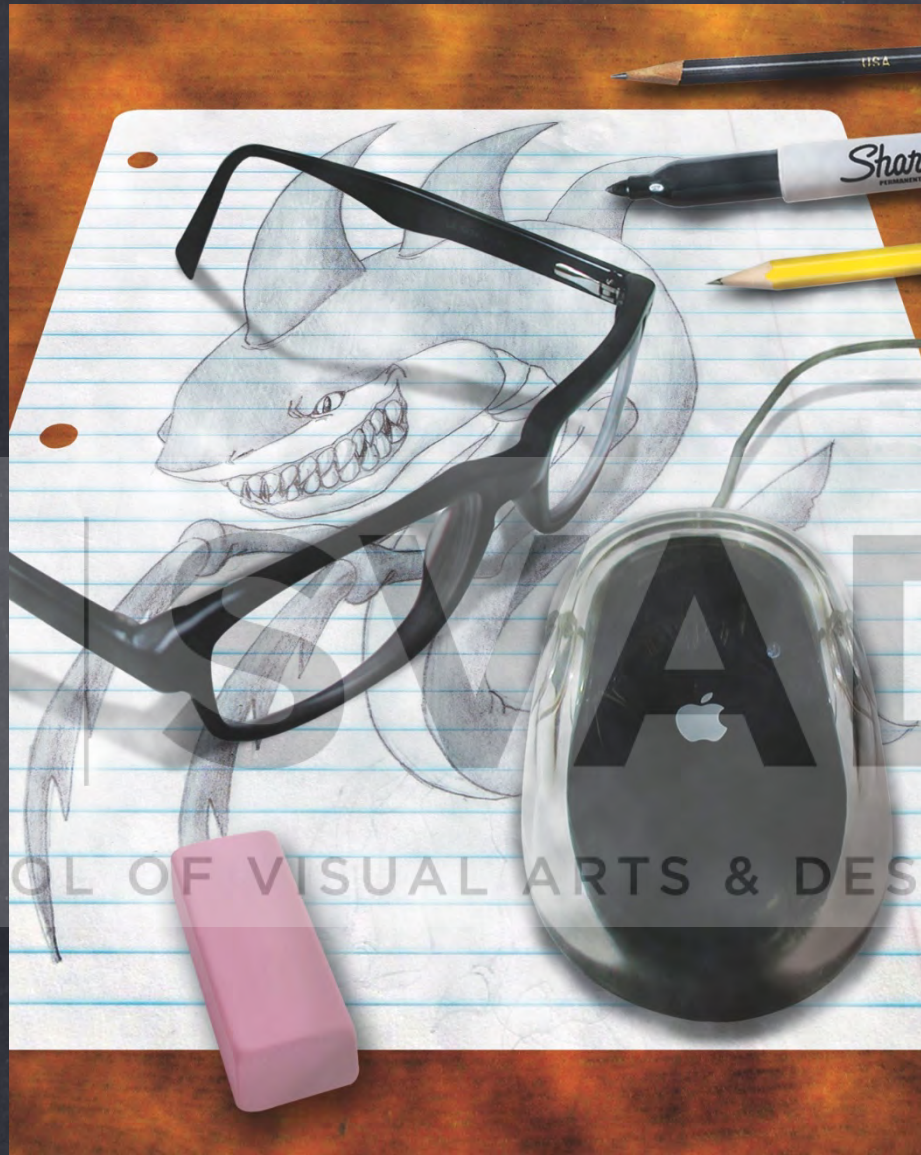
3D Design, Sculpture, or Building Arts

- Traditional or Digital
- Understanding of 3D Composition
- Understanding of Color Theory
- Examples include: ceramics, sculpture, furniture, jewelry, fashion, fiber art, CG modeling, or CAD drawings









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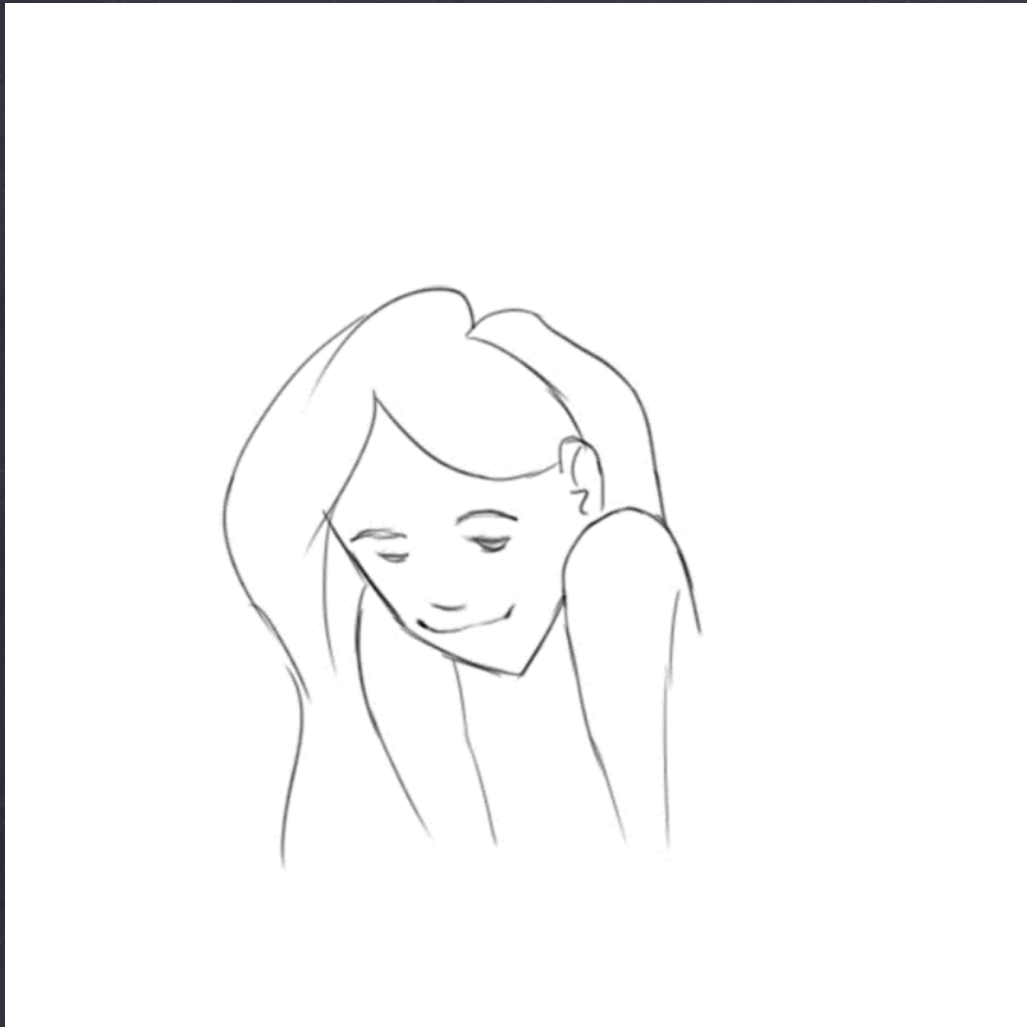
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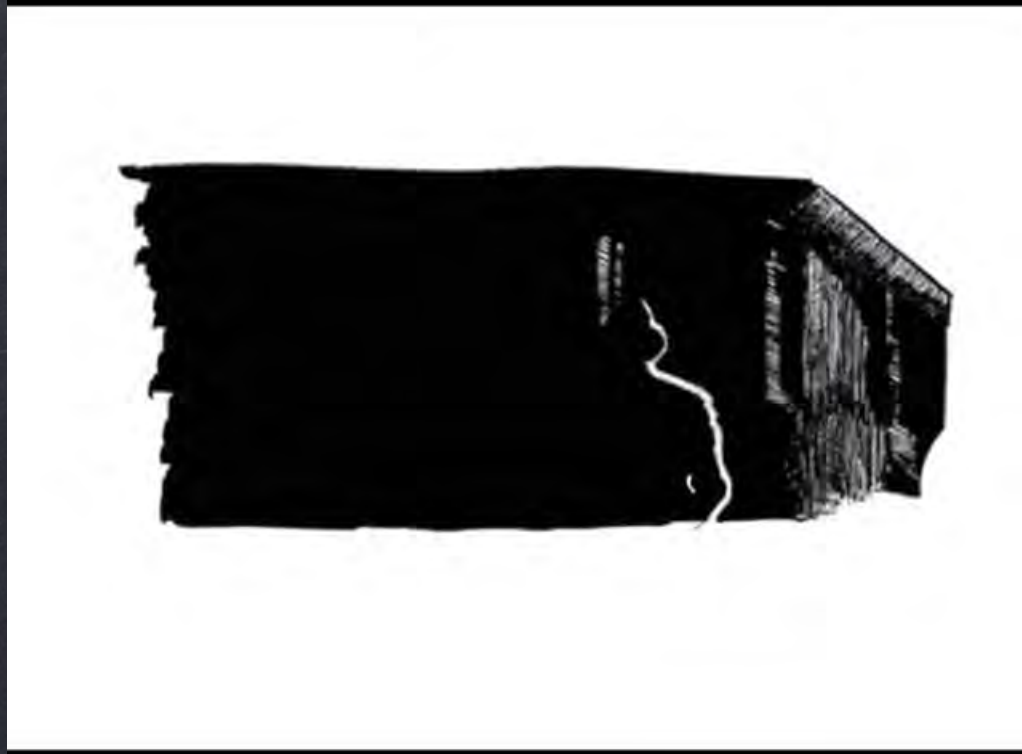
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Time-based Media

Time-based Media

- 1+ piece [1 piece up to 1m
- Effective Storytelling
- Understands timing, pacing, continuity
- Composition (staging) for moving image
- Attention to camera angles, sound, or editing is favorable
- Audio, Visual, or both.





Student Work:

- *Ukelayla* (Class of 2018)
- *Night Light* (Class of 2018)

Questions?

Tours of Facilities

3rd floor