# **Understanding MBTI Personality Types**

Discovering the unique value of yourself and others

Principle One: Validation	You are valuable and irreplaceable just as you are - and so is everybody else!
Principle Two: Flexibility	You can grow beyond your natural comfort zone to meet the specific needs of other people and other situations.
Principle Three: Harmony	Life can be even more rich and satisfying when you're surrounded by people who are different than you!

#### **Develop Realistic Expectations:**

1) *Every type* has unique strengths and weaknesses.

2) *Every relationship* has its unique joys and challenges - whether the types paired are very different, very similar, or somewhere in between.

### *Identifying the unique strengths of yourself and others can help you overcome:*

1) Perfectionism	Because neither you nor anybody else comes fully equipped with all the tools and insights — we're all learning, a little at a time.)	
2) "Psychological Bigotry"	(Thinking somebody's only worthwhile if they're like you!)	
3) Contention	(You won't tend to argue about "who's right" if you recognize that everyone is equally right and equally valuable; that each perspective is a crucial part of the whole.)	
4) Putting Yourself Down	(Thinking others are better than you is no healthier than thinking you're better than others! Learn to prize the unique gifts that you, as well as others, have to contribute.)	

#### **Recommended References:**

Kiersey and Bates, Please Understand Me (best overall introductory book, with a personality test and profiles for each type.)
Tieger and Barron-Tieger, Do What You Are; Just Your Type; Nurture by Nature (applying MBTI type theory to practical applications in: 1) career/education choices; 2) marital and other relationships; and 3) parenting, respectively.)

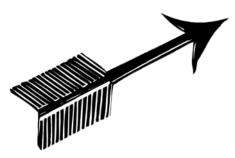
Created by Carrie M. Wrigley, LCSW. For more information, visit <u>http://morninglightcounseling.org/</u>



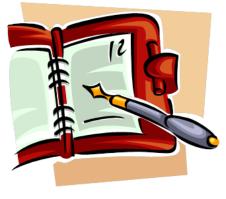
E-Extrovert



S—Sensor



T—Thinker



J—Judger



I—Introvert



N—Intuitive



F—Feeler



P—Perceiver

### **STRENGTHS OF PERSONALITY PREFERENCES:**

EXTROVERTS: (E) (55% pop.)	INTROVERTS: (1) (45% pop.)	
Breadth of ideas and relationships	Depth of ideas and relationships	
Variety/outreach; broad awareness	Precision/focus; specific awareness	
Many friends with brief contact	Fewer friends with longer contact	
Talking; think out loud/dive right in	Listening; process internally before diving in	
Energized by interaction with people	Energized by quiet time alone, or with 1 or 2	
Outer world	Inner world	
Initiate contact	Wait their turn	
Easy to approach; sociable	More reserved and serious	
Enjoy crowds, bustling activity	Enjoy solitude/closeness with a few they trust	
<b><u>SENSORS:</u></b> ( <i>S</i> ) (65% pop.)	INTUITIVES: (N) (35% pop.)	
Aware of details, logistics ("The trees")	See the big picture ("The forest")	
Access the world through the 5 senses	World experienced through inner eye/6th sense	
Awareness of people and things	Awareness of ideas and concepts	
Practical and concrete; tune in to facts	Visionary and abstract; appreciate theories	
Realism - see actualities	Idealism - see possibilities	
Like hands-on, usable information	Enjoy symbolism, metaphors, figurative speech	
Utilize and care for what is here	Envision and invent what is not here	
Common sense and experience	Fantasy and imagination	
Like doing things the usual way	Like doing things in new or unique ways	
THINKERS: (T) (50% pop; 65% men)	FEELERS: (F) (50% pop.; 65% women)	
Direct with others; "to the point"	Considerate of others; personal and warm	
Firm; not afraid of conflict	Gentle; avoid conflict	
Cool headed; enjoy competition/debate	Warm hearted; encourage cooperation/harmony	
Make decisions by logic, reason	Make decisions by feelings, effect on people	
Thick skin; honesty/frankness	Sensitivity; diplomacy/tact	
Strength of will Focus on laws, principles, standards	Strength of compassion	
Justice and fairness	Aware of circumstances, considerations	
	Mercy and tenderness	
Devise consequences	Exercise compassion	
<u>JUDGERS:</u> (J) (60% pop.)	<u>PERCEIVERS:</u> (P) (40% pop.)	
Making decisions	Exploring options	
Careful planning	Spontaneity	
Scheduling; very aware of time	Adaptability; responsive to emerging needs	
Orderliness and structure	Tolerance; ability to be comfortable in chaos	
Organization	Flexibility	
Determining "one right way"	Seeing the value of various alternatives	
Getting the job done	Enjoying the process	
Directing life		
0	Letting life happen	

# The 4 Temperaments (David Kiersey / Paul and Barbara Tieger)

<b><u>SP - ARTISANS</u></b> ("Experiencers")	<u>NF - IDEALISTS</u> ("Idealists")		
<u>Sensor + Perceiver</u>	<u>Intuitive + Feeler</u>		
(ESTP, ISTP, ESFP, ISFP <u>)</u>	(INFJ, ENFJ, INFP, ENFP)		
38% population	12% population		
Motivation: Action, pleasure	Motivation: Becoming (self and others)		
<i>"Spirited, charming, adventurous"</i>	<i>"Help people become the best they can be"</i>		
<i>"Keep things fun"</i>	<i>"Create ideas that make a better society"</i>		
<u>Typical professions:</u>	<u>Typical professions:</u>		
Entertainers, comedians	Psychologists, therapists, counselors		
Race car drivers, athletes	Writers, editors, journalists, professors		
Mechanics, construction workers	Crusaders, theologians, religious teachers		
Police officers, soldiers, firemen	Artists, composers, actors		
<u>Strengths:</u> Fun; enjoyment; using tools;	<u>Strengths:</u> Broad vision; imagination;		
craftsmanship; physicality; spontaneity	awareness of possibilities; sense of mission		
<u>Weaknesses:</u> Seriousness; studiousness;	<u>Weaknesses:</u> Realism; dealing with details;		
(often labeled ADHD); following directions	tolerating repetition		
<u>SJ - GUARDIANS</u> ("Traditionalists")	NT - RATIONALS ("Conceptualizers")		
<u>Sensor + Judger</u>	<u>Intuitive + Thinker</u>		
(ESTJ, ISTJ, ESFJ, ISFJ <u>)</u>	(INTP, ENTP, INTJ, ENTJ)		
38% population	12% population		
Motivation: Duty	Motivation: Competence, power		
<i>"Backbone of society"</i>	"Logical, inventive, innovative"		
<i>"Keep things running"</i>	"Create new technologies and systems"		
<u>Typical professions:</u>	<u>Typical professions:</u>		
Administrators, managers, bureaucrats	Scientists, researchers, inventors		
Bankers, business people, accountants	Computer gurus, university professors		
Teachers, secretaries, librarians	Executives, military commanders		
Homemakers, nurses, caregivers	Architects, engineers, systems developers		
<u>Strengths:</u> Stabilization; passing on values/	<u>Strengths:</u> Independence, logical thinking,		
traditions; task fulfillment; dealing w/	inventiveness, intensive study, careful		
structure; financial/time accountability	objective analysis		
<u>Weaknesses:</u> Adaptability, dealing with new	<u>Weaknesses:</u> Tolerance, emotional		
ideas or differences in others	sensitivity, ability to have fun		

# THE SIXTEEN TYPES

### <u>ARTISANS</u> (SP, Dionysian, Sanguine) (38%, "Pleasure") *"Experiencers"*

IDEALISTS (NF, Apollonian, Choleric) (12%, "Becoming") "Idealists"

ESTP (6-8%)	<mark>ISTP</mark> (4-7%)	INFJ (2-3%)	ENFJ (3-5%)
Promoter	Crafter	Counselor	Teacher
Adventurer	Realist	Mystic	Sage
"Look Mom! No Hands!" / "Let's Get Busy!"	<i>"Making Sense of Things / Doing the Best I Can W/What I've Got"</i>	"My Secret Garden" / "Catalysts for Positive Change"	<i>"A Thousand Watts of Enthusiasm" / "Public Relations Specialists"</i>
ESFP (8-10%)	<mark>ISFP</mark> (5-7%)	INFP (3-4%)	ENFP (6-7%)
Performer	Composer	Healer	Champion
Joker	Aesthete	Dreamer	Visionary
"Social Butterflies" /	<i>"Gentle Free Spirits"</i>	"Taking Everything to	<i>"I've Got a Million</i>
"Don't Worry - Be	<i>"It's the Thought That</i>	Heart" / "Still Waters	Great Ideas" /
Happy!"	<i>Counts"</i>	Run Deep."	"Anything's Possible"
<u>ESFJ</u> (11-14%)	<mark>ISFJ</mark> (7-10%)	INTP (3-4%)	ENTP (4-6%)
Provider	Protector	Architect	Inventor
Helper	Nurturer	Wizard	Innovator
"Let's All Be Friends"/	"A Promise is a	"Question Authority" /	"Everything's
"What Can I Do	Promise" / "On My	"Ingenious Problem	Negotiable" /
For You?"	Honor to Do My Duty"	Solvers"	"Life's Entrepreneurs"
ESTJ (12-15%)	<mark>ISTJ</mark> (7-10%)	INTJ (2-3%)	ENTJ (3-5%)
Supervisor	Inspector	Mastermind	Fieldmarshall
Enforcer	Reliant	Free Thinker	Leader
"Playing by the	"Being a Kid is Seri-	"Creating Perfection"/	"Leader of the Band" /
Rules" /"Taking Care	ous Business" /	"Competence + Inde-	"Everything's Fine -
of Business"	Take Time, Do it Right	pendence=Perfection"	I'm in Charge."

<u>**GUARDIANS</u>** (SJ, Epimethean, Melancholic) (38%, "Duty") **"Traditionalists"**</u> RATIONALS (NT, Promethean, Phlegmatic) (12%, "Competence") "Conceptualizers" Each of us starts with a basic set of tools—our core personality traits, or "true type."

We tend to assume that our accustomed "tools" are the "right" ones to apply to every situation.



Eventually, we learn to expand our "toolboxes," customizing our "tool" to the situation at hand.

# **DOES PERSONALITY CHANGE OVER TIME?**

There are two ways in which personality can change over time. One is healthy, the other is unhealthy. It is important to understand the difference between the two :

## **<u>1. TYPE DEVELOPMENT :</u>**

This type of change is HEALTHY. The individual keeps and continues to value his original set of tools, recognizing them as his core, foundational strengths. He then acquires additional "good enough" skills in his weaker areas, balancing and expanding his original set of tools. He recognizes that his core self will always be his greatest strength.



## 2. TYPE FALSIFICATION:

This type of change is UNHEALTHY. The individual denies his true self, cutting off important parts of his core strengths. He tries to substitute them with other tools. But those are never as strong or effective as his core natural strengths.



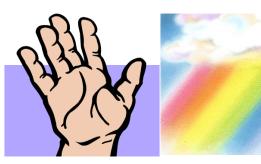




SUMMARY OF PERSONALITY PREFERENCES (MBTI)

Extrovert (E) Breadth Outer World Variety Energized by Sociality

Introvert (I) Depth Inner World Focus Energized by Solitude







Sensor (S) Hands-On Actualities Realism Details Trust Experience

Intuitive (N) Conceptual Possibilities Symbolism Big Picture Trust Hunch

Thinker (T) Cool headed Direct, to point Thick skinned Justice/fairness Competative Feeler (F) Warm hearted Diplomatic Sensitive Mercy/empathy Avoid conflict





<u>Sources:</u> Myers and Briggs Kiersey and Bates Tieger and Barron-Tieger (Based on Carl Jung's "Psychological Types") Judger (J) Organization Planning Deciding Task fulfillment Punctuality Introvert (I) Flexibility Spontaneity Openness Enjoyment Adaptability

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