



girl scouts

i CAN
BE...™

A Girl Scout
Daisy and Brownie
Activity Booklet

Your Fun
PATCH!

Barbie
BE ANYTHING,
DO EVERYTHING™



CHAIR, NATIONAL BOARD OF DIRECTORS
Connie L. Lindsey

CHIEF EXECUTIVE OFFICER
Anna Maria Chávez

VICE PRESIDENT, PROGRAM
Eileen Doyle

SENIOR DIRECTOR,
PROGRAM RESOURCES:
Suzanne Harper

ASST. DIR., PROGRAM,
ART AND DESIGN:
Douglas Bantz

PROJECT MANAGER:
Juen Romanoff

EDITOR: Joanne Berg

WRITER: Tommi Lewis Tilden

COPY CHIEF:
Joseph Manghise

ART & PRODUCTION:
Sarah Micklem

© 2013 Girl Scouts of the USA.

The GIRL SCOUTS® name, mark, and all associated trademarks and logotypes, including the Trefoil Design, are owned by Girl Scouts of the USA.

First published in 2013 by Girl Scouts of the USA
420 Fifth Avenue, New York, NY 10018-2798
www.girlscouts.org

All rights reserved. This book may not be reproduced in whole or in part in any form or by any means, electronic or mechanical, including photocopying, recording, or by any information storage or retrieval system now known or hereafter invented, without the prior written permission of Girl Scouts of the United States of America.

Printed in the USA



FOR GIRL SCOUT GROWN-UPS TO KNOW

She Can Be Anything!

Most young girls believe that they can become anything they want to be. Let your Daisy or Brownie know that you believe in her dreams!

Through our unique lens of leadership, Girl Scouts helps girls develop the confidence and skills to become leaders in their own lives and the world. Even our littlest leaders—Daisies (kindergarten through Grade 1) and Brownies (Grades 2 and 3):

- **discover** their own values and what they care about
- **connect** with new friends and new people
- **take action** to make the world a better place

No matter what path they choose, Daisies and Brownies realize their possibilities are limitless, and that they can do good things for themselves and the world.



When I Grow Up...

Do you know what you want to be when you grow up?
What's your dream?

Maybe you know or maybe you don't. Either way is fine! But one thing is true: You can be anything you want to be!

When you do the activities in this booklet, you'll have fun and explore some things you can be when you grow up. And once you finish the activities, you'll get a "Be Anything, Do Everything" patch!



Petal Power!



THE GIRL SCOUT LAW

I will do my best to be honest and fair, friendly and helpful, considerate and caring, courageous and strong, and responsible for what I say and do, and to respect myself and others, respect authority, use resources wisely, make the world a better place, and be a sister to every Girl Scout.



Teacher



Doctor



Firefighter



Judge

*honest
and fair*

*considerate
and caring*

*responsible
for what I say
and do*

*friendly and
helpful*

*courageous
and strong*

*respect myself
and others*

Example

One important thing Daisies learn is the Girl Scout Law. Ask a grown-up to read it with you. Each part of the law matches one of the Daisy petals. Draw a line from each petal below to a job (hint: match colors). Talk about how acting this way could help you do this job.



Librarian



Police Officer



Soldier



Crossing Guard

Example: A crossing guard helps drivers and people crossing the street respect one another by taking turns.



Camp Counselor



Gardener

respect authority

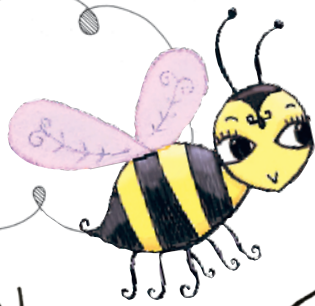
make the world a better place

use resources wisely

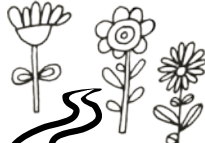
be a sister to every Girl Scout

Now that you've read the Girl Scout Law, tell a friend which line you like best and why. Ask your friend her thoughts. Circle your favorite line.

Follow the

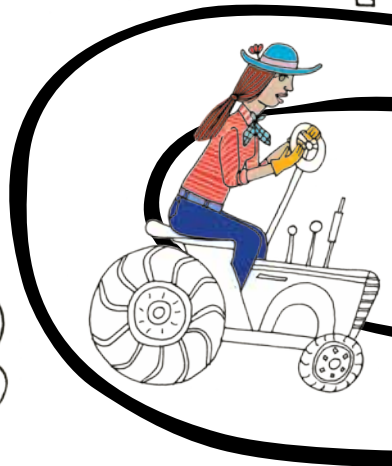


Daisy Flower Garden
Jardín Florido de Daisy

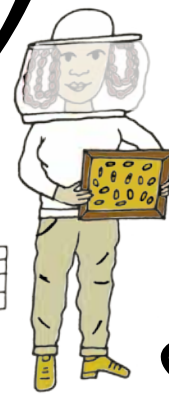
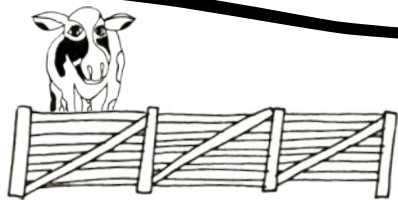
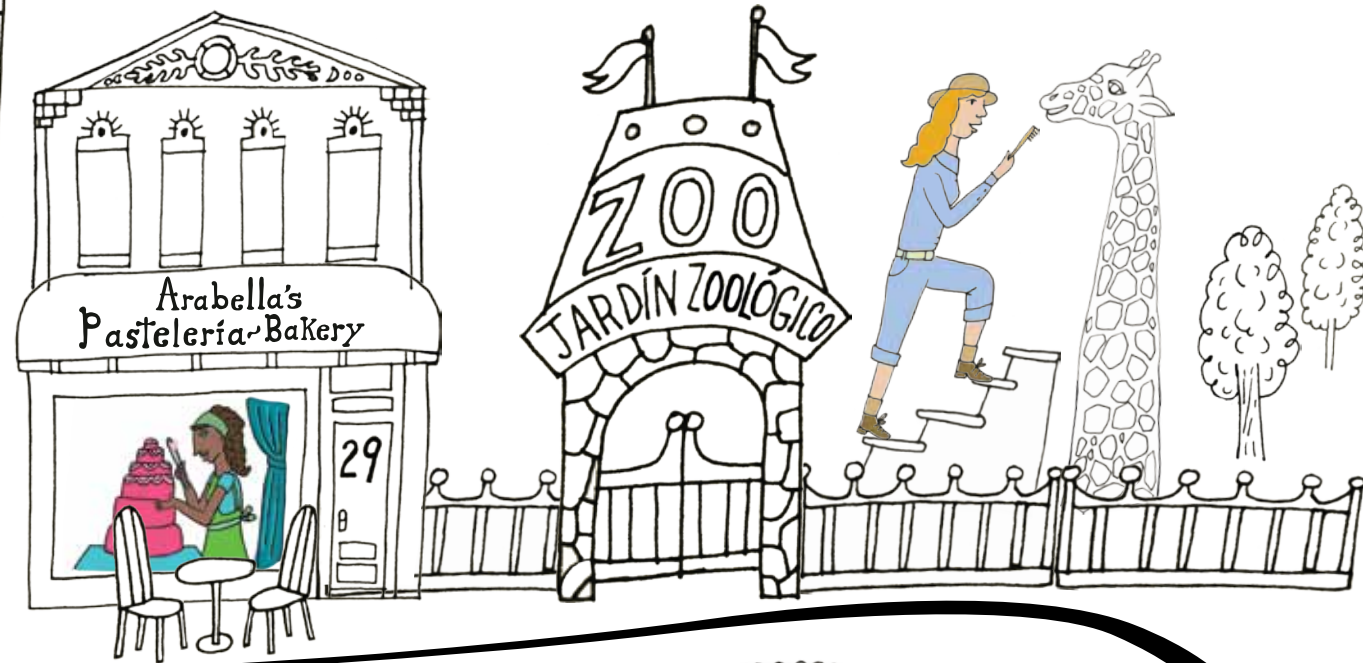


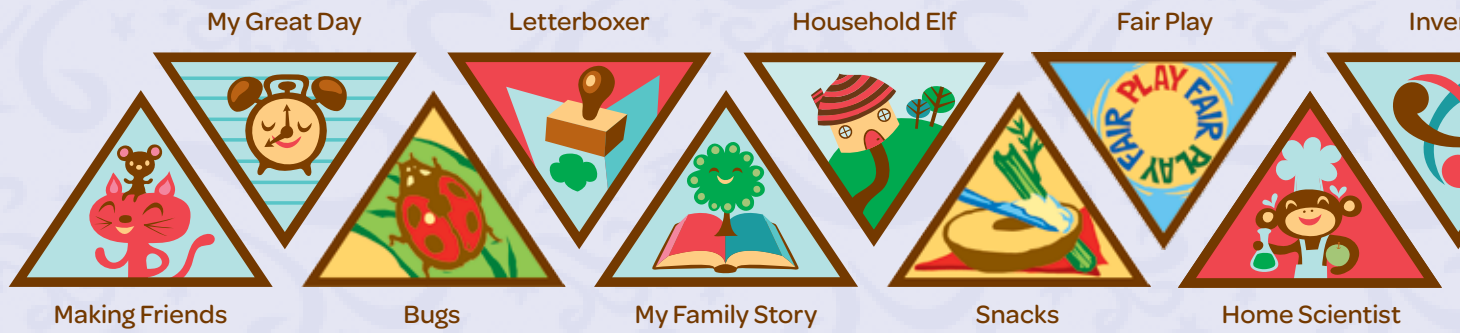
When you grow up, you can do lots of interesting jobs! Color in the honeybee's trail and all the fun places people work to see what jobs they're doing.

Tell a friend what you would like to do when you grow up. Ask her to tell you what jobs she might like. Is the job on the honeybee trail?



Honeybee's Trail





Brownie Badge Fun

When you earn badges, you learn new skills! And when you grow up, you can do some cool jobs that use those skills.

- Look at the jobs that use the skills you learn when you earn a Pets badge or Home Scientist badge.
- Now, look at all the badges around the page that Brownies can earn. Pick one to draw.
- Then, think about the fun jobs that might do this kind of work and draw yourself doing the jobs.

Veterinarian



Pets



Zoo Director

Wildlife Photographer

Engineer

Doctor

Home Scientist



Meteorologist

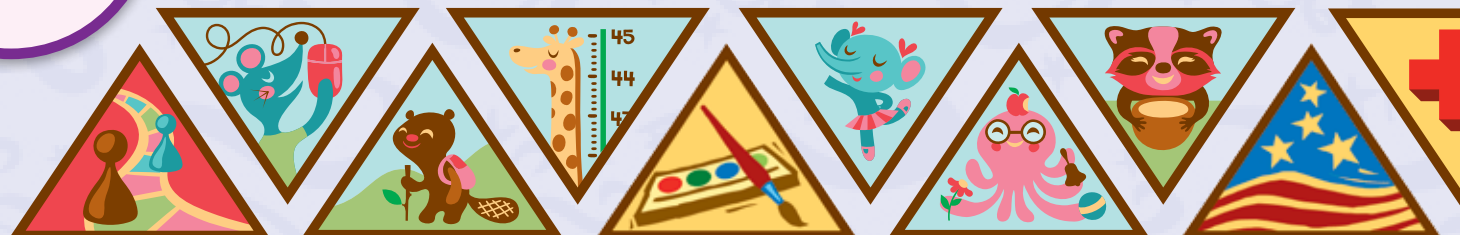
Computer Expert

My Best Self

Dancer

Potter

Brownie



Making Games

Hiker

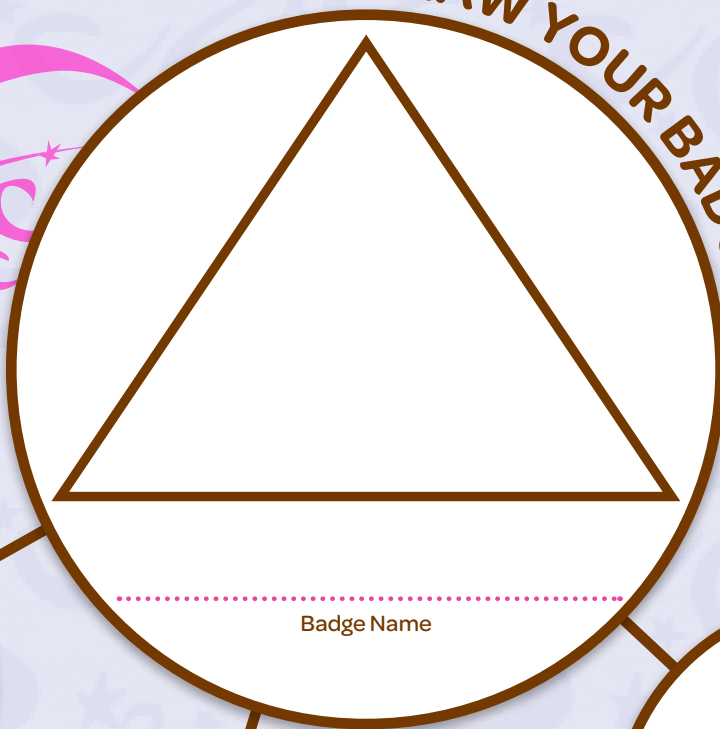
Painting

Senses

Celebrating Community

Brownie

DRAW YOUR BADGE HERE



DRAW A JOB HERE

DRAW A JOB HERE

DRAW A JOB HERE

There are so many fun Brownie badges. Tell a friend about a badge that you would like to earn and why. Find out which badge she would like to earn.

First Aid



Money Manager



Meet My Customers



Brownie Girl Scout Way



Philanthropist



Give Back



You Can Be Anything

What kind of job would you like to have when you grow up? Here are some female leaders and the fun work they do.

Be an Explorer

Who: Girl Scout Edith "Edie" Widder

Job: Biologist and deep-sea explorer

- She studies ocean creatures that flash in the dark.
- She discovered a new kind of large squid.
- She helped invent a special camera that films undersea creatures without disturbing them.
- Read more about Edie Widder in the *WOW! Wonders of Water* Girl Book (page 82).



© E. Widder

Edith "Edie" Widder

Draw yourself exploring!



Courtesy/StopStaring!

Alicia Estrada

Be a Fashion Designer

Who: Alicia Estrada

Job: Founder and CEO of her own fashion line

- She designs beautiful clothes for women.
- Her dresses are sold in lots of stores.
- Her advice for starting a business: "Learn everything you can!"
- Watch a video of Alicia Estrada at ForGirls.GirlScouts.org/BeAnything.

Design your own clothes!

Ask some grown-ups in your family to tell you about the work they do. Do they work in an office? At home? Inside or outside? Find out what they like about their job and why.

Click for More Career Fun

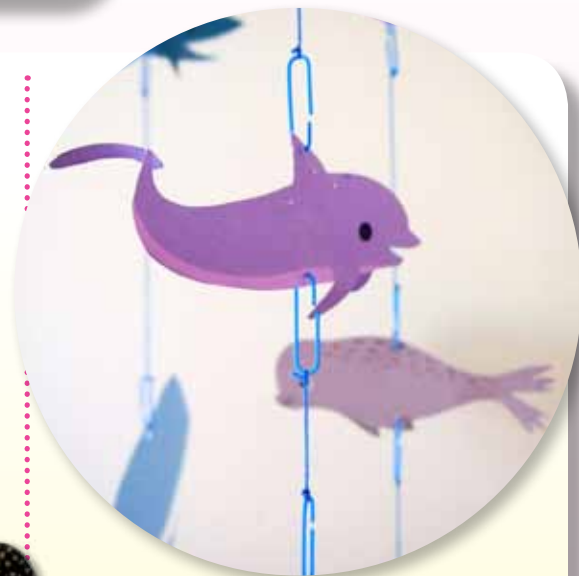
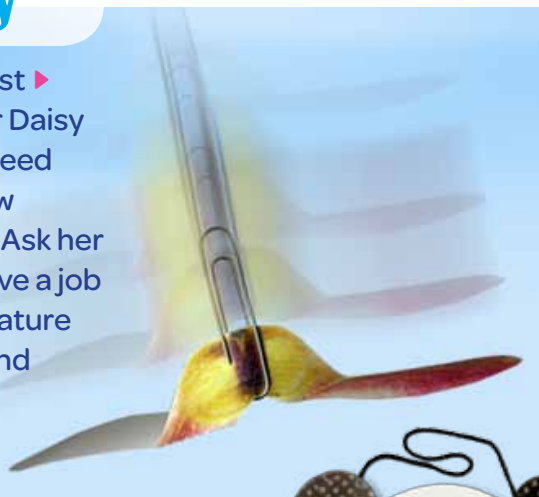
Girl Scout Grown-up: Go online for more career fun at ForGirls.GirlScouts.org/BeAnything. You'll find lots of games and activities that you and your Daisy or Brownie can enjoy together.



Print & Play

The job: Ecologist ▶

Try it: Help your Daisy create a maple seed flyer and see how maple seeds fly. Ask her if she'd like to have a job learning about nature and the plants and animals in it.



The job: Animal Caretaker ▶

Try it: Print out the animal masks for your Daisy and a friend so one girl can pretend to be the animal and the other girl can be the caretaker. Ask them what jobs involve working with animals and how they'd like to help animals.



The job: Undersea Explorer ▲

Try it: Help your Brownie put together an underwater mobile with animals that live under the sea. Ask her what she thinks it would be like to explore the ocean and work with all the sea creatures.

Interactive Game

The job: Digital Artist ▶

Try it: Help your Daisy or Brownie learn what it's like to be a digital artist. She can paint pictures online with our **Color My World** pages.



Get Inspired!

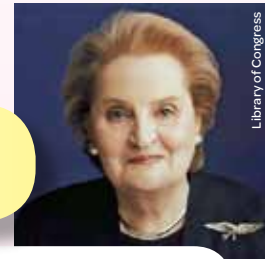
Girl Scout Grown-up:
You and your Girl Scout can learn about a lot of inspiring women online.

- First, go to the Inspiring Women Timeline at Inspire.GirlScouts.org and find each woman pictured below.
- Next, read all about them with your Girl Scout and talk about whether she'd like to do that kind of work.
- Then, fill in each woman's name on the line underneath her picture.
- Finally, help your Girl Scout discover the answer to the question below by filling in the blank letters with the letter from each circle.



1 The first African American female pilot.
(Look in the 1920s.)

1 _____



2 The first female U.S. secretary of state.
(Look in the 1990s.)

_____ **2** _____



3 The most nominated actress in Academy Award history. (Look in the 1970s.)

_____ **3** _____

4 The first American woman to win a Nobel Prize in science.
(Look in the 1940s.)

4 _____



Q What can I be when I grow up?

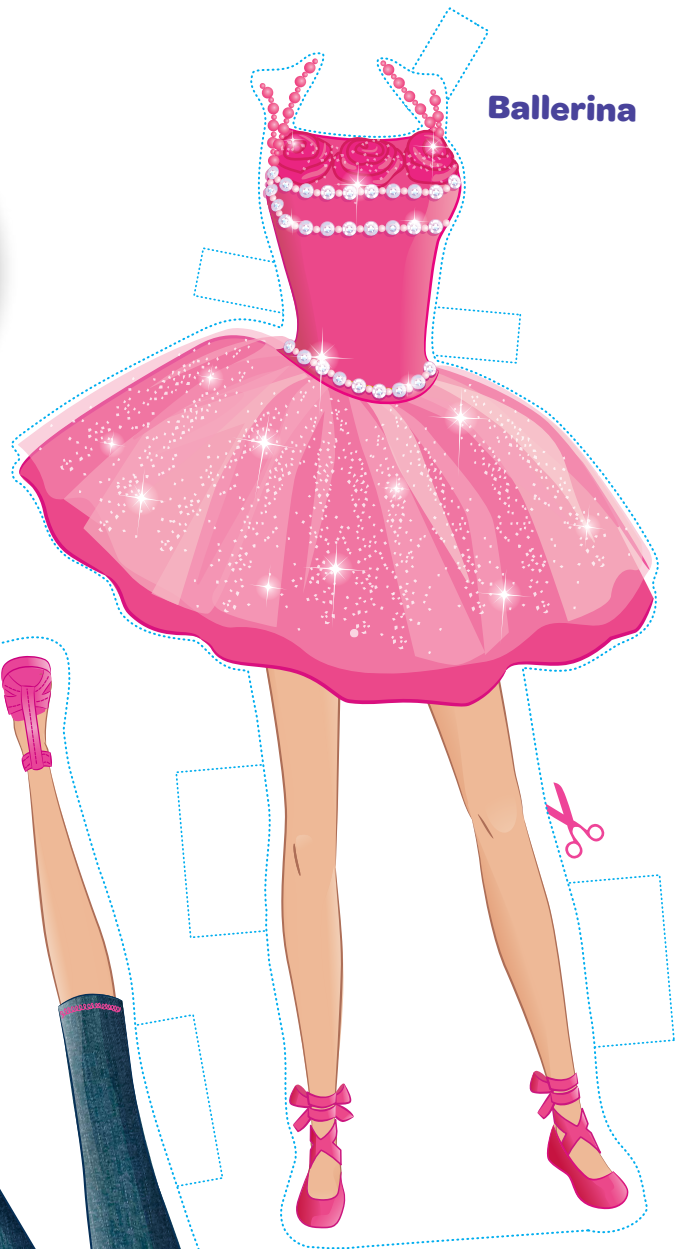
A You can 1e 2ny 3hin 4!

Today I am...

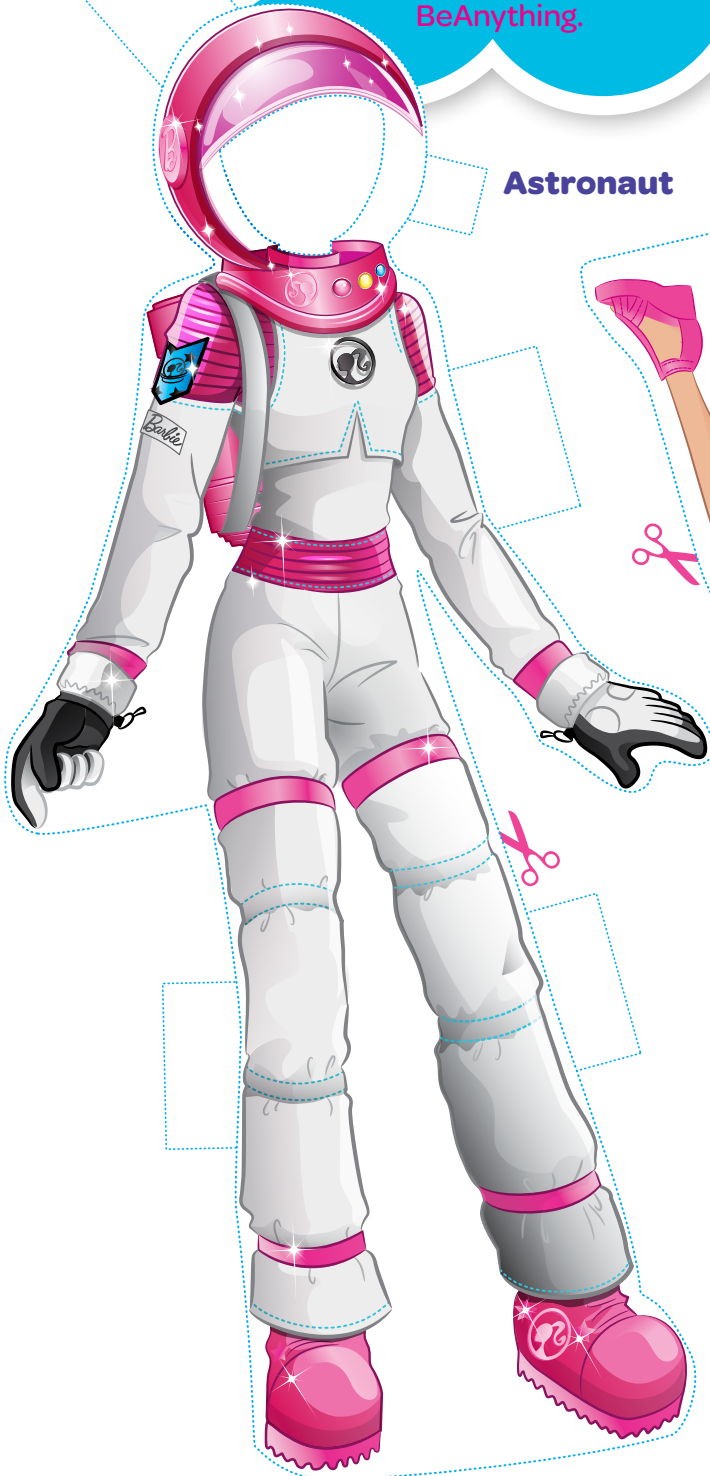
...ready for anything! Help your doll get ready for work. You can dress her up to be anything you want her to be. Here are some outfits to get you started.

Want more outfits? Go to our website ForGirls.GirlScouts.org/BeAnything.

Ballerina



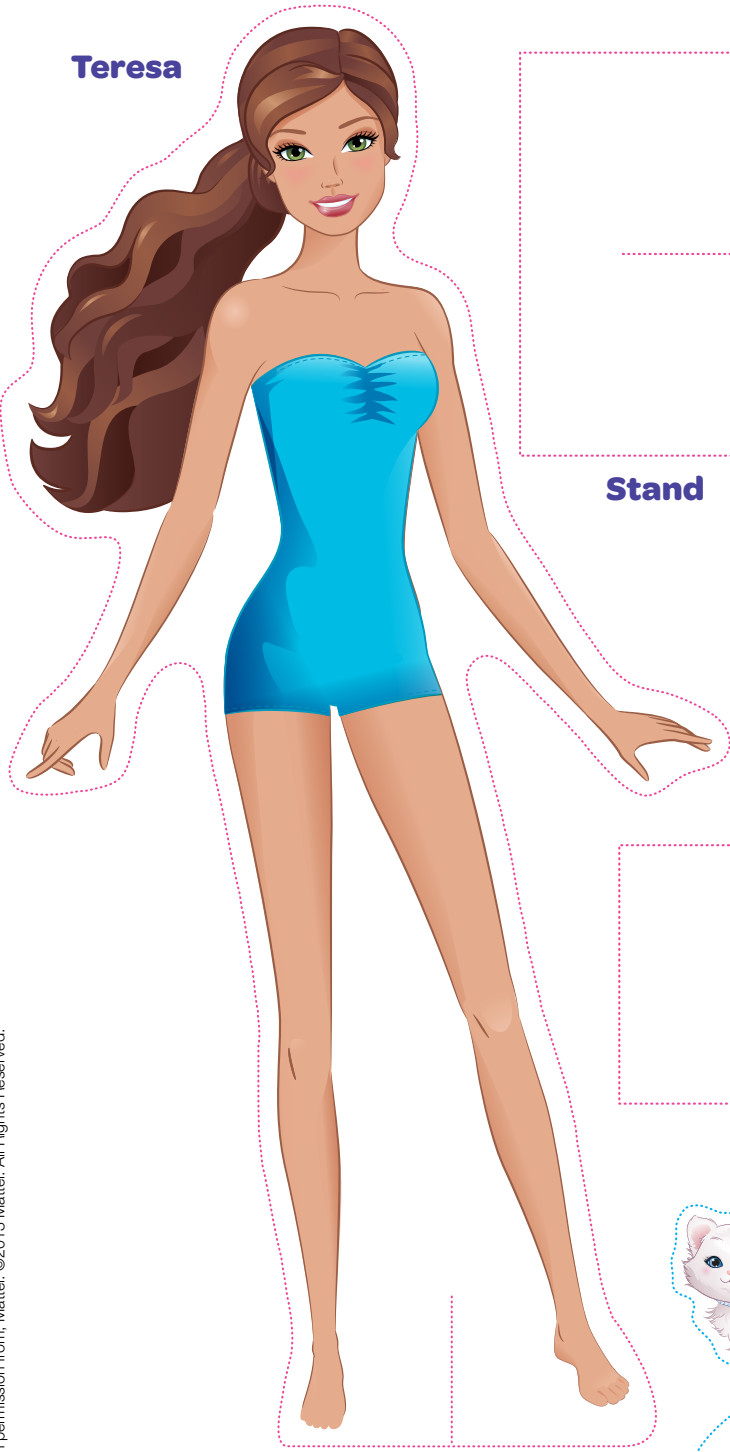
Astronaut



Chef



Teresa

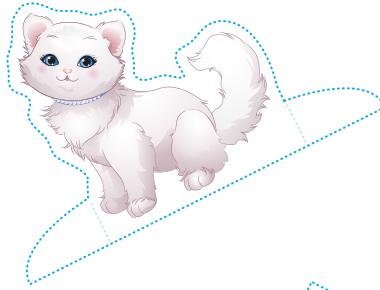


Stand

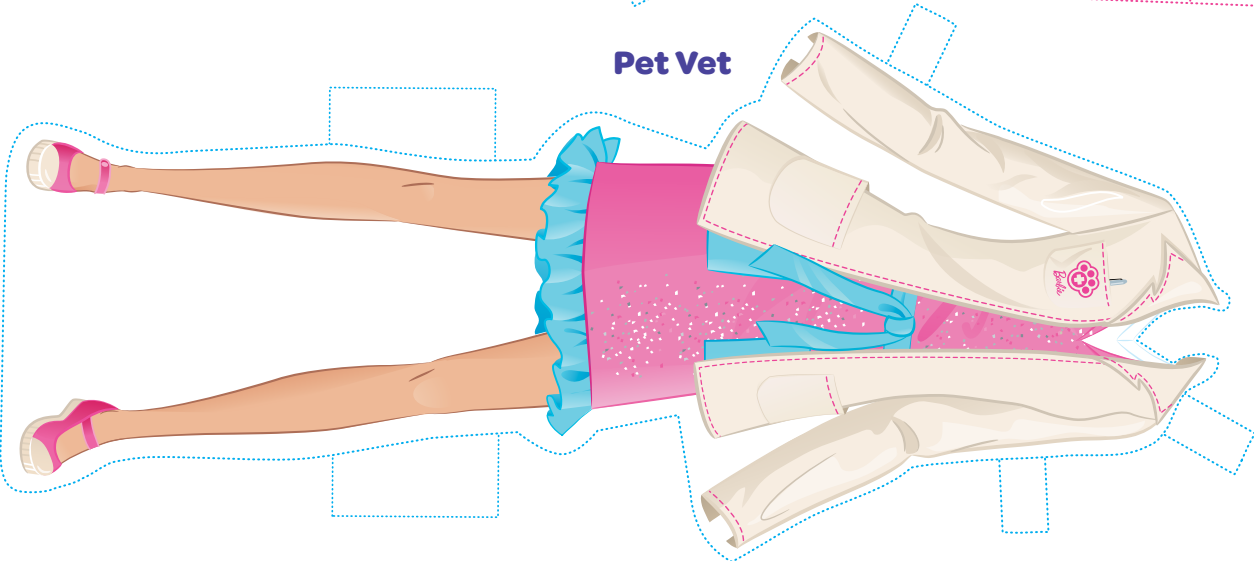
Barbie



Stand



Pet Vet



Barbie

THIS BOOKLET BELONGS TO

**This activity booklet was
made possible by a generous
donation from Mattel, Inc.**

Barbie[®]

To download a digital version of the
Barbie Patch to iron onto your uniform go to
<https://gsusa.box.com/s/9gkou71cwolaiyubkls6>