

SEVEN RANGES SCOUT RESERVATION



BOY SCOUTS OF AMERICA®
BUCKEYE COUNCIL



2021 PROGRAM GUIDE

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Greetings Unit Leaders,

While we have been faced with many challenges in the year 2020 both in and outside of Scouting, our vision at Seven Ranges remains clear and consistent for the 2021 season.

In our ever-changing and complex world, Seven Ranges has continued to inspire today's youth through an entertaining and meaningful program.

As the 2021 Camp Director, my goals are to inspire a love for the great outdoors, encourage the ideals of Scouting, and create a space where scouts and leaders alike can make memories to last a lifetime. As a first-time Camp Director, I will strive to be an example and inspiration to others and provide exceptional staff to do so as well. But, more importantly, I hope, and the rest of the staff hopes, to provide a remarkable experience for everyone through our own leadership and dedication to the program.

Seven Ranges is filled with rich tradition and legacy, traditions that run very deep. It is often said that tradition defines who we are, and what Seven Ranges is. Considering recent changes in today's world, and in Scouting alike, I hope to continue to create great experiences for everyone who comes to camp, all while providing a new perspective on these traditions in response to the challenges and changes we face.

Some of you have been coming to Seven Ranges for several years, while for others, it may be your first time. Whoever you are, and wherever you come from, I want to personally thank you for choosing Seven Ranges as your camping destination for this summer.

I am looking forward to an amazing (and hopefully normal) summer!

Sincerely,

Riley E. Roubanes
Reservation Director
Seven Ranges Scout Reservation
riley.roubanes@scouting.org
(330)-417-6386

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Greeting Scouters,

As we begin our journey heading into the 2021 Summer Camp Season, we have one goal on our minds: Bringing the excitement back to camp. We were saddened by the news of last summer having to be canceled due to COVID-19 but going forward we will do as much as we can to have camp this upcoming summer.

My name is Nicholas (Nick) Madey and this will be my 8th year serving Buckeye Council on the Seven Ranges Camp Staff. I have served as Field Sports Staff, Waterfront Staff, Commissioner Staff, and FROG/Outdoor Skills Director. I am honored to be representing Buckeye Council as the 2021 Program Director. This year we have thought of a fun, action packed, and uplifting adventure as we ride the week of:

Pirates of the Seven Ranges

The fabled Pirate “John Crow” and his crew are in search of the long-lost treasure of Bootstrap Ben Senff. I have heard the treasure is filled with gold, rubies, and the worlds largest collection of gemstones. In order to stop Captain Crow from taking over camp and program we need to use teamwork, leadership, and bravery to ensure Seven Ranges is safe. Scouts throughout their week will be given opportunities to team-up and work together through activities and within their merit badge classes.

If you have any questions or need further information please email me or call and leave a voice message and I will return your call as soon as possible

Sincerely,

Nicholas Madey

nrmadey@gmail.com

(412) 925-5974

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Mission Statements

Scout Oath

On my honor, I will do my best to do my duty to God and my country and to obey the scout law; To help other people at all times; and keep myself physically strong, mentally awake, and morally straight

Scout Law

A Scout is:

Trustworthy

Loyal

Friendly

Courteous

Kind Obedient

Cheerful

Thrifty

Brave

Clean



Seven Ranges Mission Statement

The mission of Seven Ranges Scout Reservation is to support the aims and methods of the Scouting program by helping the handbook come alive through activity, tradition, pride, and excellence.

BSA Vision Statement

The Boy Scouts of America will prepare every eligible youth in America to become a responsible, participating citizen and leader who is guided by the Scout Oath and Law.



BOY SCOUTS OF AMERICA®
BUCKEYE COUNCIL

Camp Leadership



Council Program Director

CJ Gavin

Reservation Director

Riley Roubanes



Algonkin Program Director

Nick Madey

Akela Program Director

[INSERT NAME]



Pirates of the Seven Ranges

Theme Overview

This year our theme is “Pirates of the Seven Ranges”. Our mission this summer is to get scouts to work together in activities and help each other out through the week. We will emphasize the idea of using teamwork to achieve your goals.

Program Activities

- Seven Ranges Pirate Fleet Merit Badge Program
 - Exploration
 - Small-Boat Sailing
 - Orienteering
 - Oceanography
- Camp-Wide Activities
 - Scavenger Hunt – Tuesday Night
 - Complementary Root Beer with Mug Branding – Thursday

PRE-CAMP TASKS AND IMPORTANT DATES

January:

- Begin or continue to promote the Summer Camping Program to your Scouts and their families.
- As part of your promotion, do not forget those Arrow of Light candidates who will be crossing over into your Unit later in the Spring.
- Ensure that you have registered your Unit online and have a campsite reserved.
- Identify those Scouts who may need financial assistance to attend camp.

February:

- Continue to update and enter Unit information online.
- Apply for camperships. Applications are available online at buckeye council.org.
- Attend BPI.
- Sign up to attend one of the Good Turn weekends.
- **Make Early Bird Payment.**

Important Dates To Remember:

Feb.: Baden Powell Institute (BPI) February 6 (on-line)

Feb.: Early Bird Payment \$200 Due by 2/15/21 is required to qualify for Early Bird Discount

March:

- Continue to update and enter your Unit information online.
- Continue to collect Pipestone wood.

Important Dates To Remember:

March: Campership Applications are due

March: Good Turn Weekend #1 March 13 PM: Leader Meeting #1 (7R Scoutmaster's Lounge)

April

- Continue to update and enter Unit information online.
- Discuss with your Scouts and write down which merit badge classes they wish to attend.
- Continue to collect Pipestone wood.

Important Dates To Remember:

April: Merit badge sign-up on-line for week 1 attendees

April: Good Turn Weekend #2 April 24, 1 PM Leader Meeting #2 (7R Scoutmaster's Lounge)

April: Merit badge sign-up on-line for week 2 attendees

May

- Continue to register your Scouts for merit badges online.
- Have Scouts begin working on pre-requisites.
- Pay the balance of all fees 30 days before your Troop arrives at camp.

Important Dates To Remember:

May: Merit badge sign-up on-line for week 3 and 4 attendees

May: Merit badge sign-up on-line for week 5 and 6 attendees

May: Good Turn Weekend #3 May 22, 1 PM Leader Meeting #3 (7R Scoutmaster's Lounge)

June

- Ensure all Scouts are registered and their information is up to date.
- Ensure all Scouts are registered for their respective merit badges.
- Pay the balance of all fees 30 days before your Troop arrives at camp.

FINANCIAL PLANNING

Individual Fees:

The rates below are current for the 2021 summer camping season. Campers are required to have all fees paid in full thirty (30) days before their week in camp. All fees include a \$50 NON-refundable and NON-transferable deposit. For more information, please refer to the refund policy discussed later in this section. Participants at Algonkin eat in the Dining Hall. Participants at Calumet bring and cook their meals.

All Fees are shown on each week of camp

Early Bird Discounts and Early Bird Gift are earned by paying the following by **February 15**: Youth- \$50 discount when \$200 is paid by 2/15/21, Adult- \$20 discount when full week payment of \$165 is paid by 2/15/21, OUTPOST(Calumet)- \$10 discount when \$150 paid for youth by 2/15/21 or adult full week payment of \$100 is paid by 2/15/21. Discounts do not count toward Early Bird totals.

Camp Fees at Algonkin are \$330 per youth in and out of council

Camp Fees at Calumet are \$245 per youth in and out of council

If you are not receiving email monthly (program helps), please get your unit leader to add you as a contact for your unit!

All program helps are stored under the camp leader forms

**Participants: Youth \$330.00 - Adult (\$165 for week)
OUTPOST \$245.00 - Adult OUTPOST (\$100 for Week)**

Popcorn Certificates will be accepted from 2019 and 2020, for 2021 Scouts BSA Summer Camp Adult fees are collected based on how many nights you are staying at camp... A minimum of \$55 must be put down to reserve an adult spot. You must chose how many days you will be staying to determine your final fees. It is cheaper to spend the entire week. All adults staying for a total of 72 hours must be registered with the BSA.

SECTION I

CAMP OVERVIEW

History of Seven Ranges

The Summer Camp Program at Seven Ranges is designed to provide the adventure, fun, and activities that are promised to every youth that joins Scouting. While at camp, Scouts have the opportunity to put into action the skills that they have practiced year-round within your Unit program.

Seven Ranges Scout Reservation is operated by the Buckeye Council, Inc., Boy Scouts of America. It is in Northern Carroll County and encompasses nearly 1,000 acres of rolling hills, woods, meadows, lakes, and ponds. “Reservation” is the proper term used to describe a large tract of land that has multiple camping facilities. On the Seven Ranges Scout Reservation, we have Camp Algonquin, Camp Calumet, Camp Akela, and several other activity areas that are utilized year-round. Contact the Buckeye Council office for a full description of the facilities and off-season rates.



Camp Algonkin

Camp Algonkin is Buckeye Council’s premier Boy Scout camping destination and the largest of the 3 camps on the reservation. It houses 25 beautifully groomed campsites, including one specially designed for Scouts with special needs. Each campsite is adjacent to a covered latrine and washstand. Campsite furnishings include standard BSA Canvas Wall Tents, pitched on wooden platforms, and steel cots. Modern hot water showers are located close to campsites. Camp Algonkin is home to the newly renovated Frank G. Hoover Dining Hall and kitchen facility; the Deaver Administration Building, which houses offices and a complete first-aid facility; two woodland lodges housing the I.W. Delp Ecology Center and Handicraft Department; and areas for Field Sports, Outdoor Skills, a 40+ acre lake for Waterfront Activities.

Camp Akela

Camp Akela is home to the Buckeye Council's Cub Scout Resident Camps. The Akela pavilion provides dining facilities, indoor restrooms, and acts as the main gathering spot in camp. Camp Akela has a beautiful amphitheater overlooking the Schoolhouse Pond, three spacious camping areas, and a large activity field.

A recently added field sports area allows Scouts to shoot BB guns and/or bows and arrows under the supervision of a trained range officer. Nearby, you will find the Action obstacle course, rock-throwing range, and slingshot range.

Camp Calumet

Camp Calumet is a primitive camping area for those Troops who wish to partake in Troop or Patrol cooking. The camp contains 4 rustic campsites, two of which have latrine and washstand facilities, an amphitheater overlooking Lake Don Brown, refrigerators, and freezers for food storage. Camp Calumet can accommodate four Units per week, and all share the program areas in Camp Algonquin.

Turkey Ridge

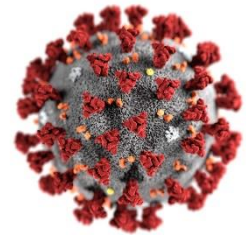
Turkey Ridge is a portion of the reservation dedicated to the off-season, primitive camping. Six different campsites offer areas for both tent and Adirondack camping. The Summer Camp Program will occasionally utilize portions of this area for merit badge campouts. For more information about the availability of Turkey Ridge and how your Unit could utilize this area, please visit the Camp Office.



SECTION II

COVID and Camp

As you prepare for your week at camp, please know that we will continue to make updates to our COVID-19 protocols to ensure your Scout's health and safety. Our COVID-19 compliance procedures are based on the most current guidance from health and safety authorities, such as the Centers for Disease and Control (CDC), and appropriate state and local government agencies.



Please note; We are committed to keeping you informed on an ongoing basis. Due to the evolving nature of COVID-19 in our various communities, our policies and procedures may vary up until the time of your week at camp. Your experience may be a little bit different from your last summer camp visit.

GUIDELINES WE ARE FOLLOWING & STEPS WE ARE TAKING AT ALL CAMPS PHYSICAL DISTANCING AND POTENTIAL CAPACITY LIMITATIONS:

We will implement physical distancing guidelines at all camps based on guidance from health authorities, such as the Center for Disease and Control (CDC) and appropriate government agencies. This may include the implementation of camper capacity measures in affected program areas, including limitations for merit badge classes, to comply with local, state, and federal guidelines.

SCREENING AND PREVENTION SUPPORT:

We will follow guidance from the government and the medical community regarding screening procedures and prevention measures, including those related to Personal Protective Equipment (PPE) (i.e face coverings). Many measures, like adding hand sanitizer stations, increased and comprehensive cleaning procedures, have already been implemented. **STAFF TRAINING:** We're further emphasizing our culture of health and safety amongst our staff and will continue to provide ongoing training as updated guidelines and best practices are made available as we move closer to the first day of camp.

AREAS, FACILITIES, PROGRAM EQUIPMENT, AND SUPPLIES:

Rest assured, high traffic facilities such as Restrooms, Health Office, and the Trading Post will be cleaned several times throughout the day. All program areas will be cleaned and sanitized every four hours. Other program areas of high use will be cleaned more often. Program equipment will be cleaned and sanitized after every use. This includes but is not limited to; firearms, archery equipment, canoes, kayaks, life jackets, craft tools, sports equipment etc.

FOOD AND COMMISSARY SERVICE:

Our team is ready to adapt each camp's specific meal service plan to meet all COVID-19 local, state, and federal guidelines. This may include; patrol cooking in-unit campsites, staggered meal times to meet dining hall capacity limits, meals served in an outdoor setting, and other methods of service to ensure every Scout's Health and Safety.

Note; For your planning purposes, adjustments to our meal service plan will be communicated to you well in advance of your summer camp week.

HEALTH AND SAFETY ADMINISTRATION / CAMP HEALTH OFFICER:

We are working closely with medical experts, state and local agencies to ensure that our on-site medical staff is prepared to address all health and safety concerns as they relate to COVID-19 procedures and plans to address any COVID-19 related incident. Our Health Officers will be prepared and trained to guide you through a safe week of camp.

COMMUNICATION & PREPARATION THROUGHOUT THE YEAR:

In the meantime, we will be scheduling specific camp virtual meetings throughout the winter and spring to give you the most up to date information and to address any concerns or answer any questions that you may have. Our focus remains on the health and safety of our entire Scouting community. We have already implemented several enhanced health and safety measures, such as increasing the frequency of cleaning and disinfection, adjusting practices to promote physical distancing, and educating staff and volunteers. We continue to learn from these experiences and will be well prepared for summer camp 2021.



SECTION III

LIFE AT CAMP

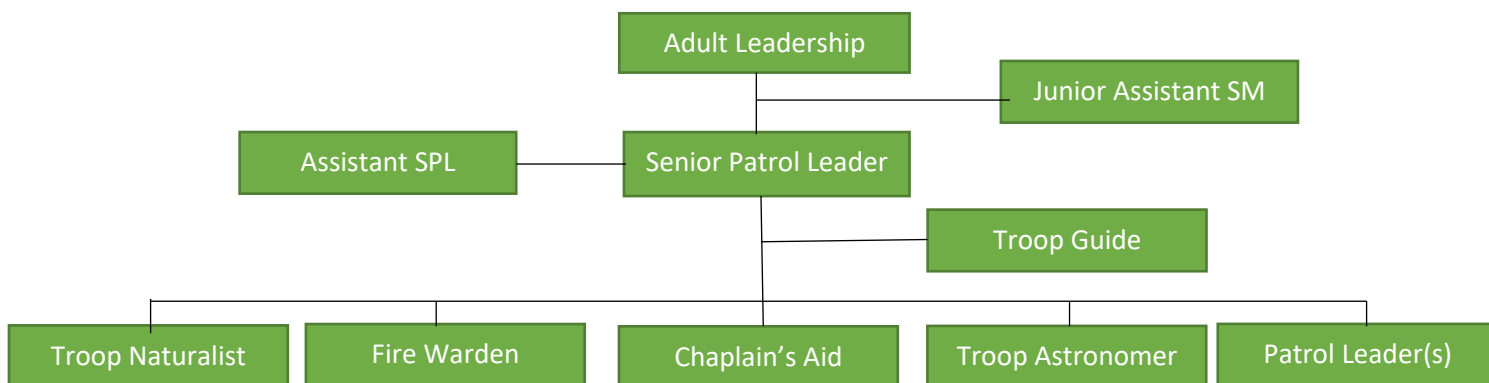
Summer Camp is the chance for units to practice and use the “preferred method” of Scout camping:

A unit can operate under its leadership. Your week in camp will allow the Scouts to grow as leaders. There will be sufficient time for each Scout to work on personal advancement. There will be Troop and patrol time during camp, as well as time for Scouts to explore a range of personal interests. This unit organization used for the year-round program should be used for the implementation of each Unit’s Summer Camp Program.

TROOP STRUCTURE

Adult Leadership

- **Two registered Adult Leaders 21 years of age or over are required at all Scouting activities, including meetings. There must be a registered female Adult Leader 21 years of age or over in every unit serving females. A registered female Adult Leader 21 years of age or over must be present for any activity involving female youth. Notwithstanding the minimum leader requirements, age- and program-appropriate supervision must always be provided.**
- **All adults accompanying a Scouting Unit who are present at the activity for 72 total hours or more must be registered as Leaders.**
- The 72 hours need not be consecutive.
- **Assistant Unit Leaders or Assistant Scoutmasters, 18 years of age or older, should oversee a phase of camp life assigned by the Scoutmaster. It is suggested that they are placed in direct charge of the program.**



Youth Leadership

Junior Assistant Scoutmasters are usually given specific responsibilities involving definite skills, such as instructor in camp craft, ecology, or the directing of certain activities such as campfires and games.

The Senior Patrol Leader, as the youth leader of the Troop, leads the patrols in all their patrol activities. He also chairs in the Troop Leaders' Council. At least once a day, the Troop Leaders' Council should meet to discuss the day's schedule of duties and programs.



The Patrol Method is the cornerstone of any Scouting program. There is no reason to suspend this method during summer camp. Occasionally, new patrols must be formed when coming to camp because all Scouts may not attend. Patrols should be established before coming to camp.

Additional Youth Positions: There are several other leadership positions needed at camp that may not be typical in your Troop operation:

The Troop Astronomer should be an older Scout or even an adult that has an interest in astronomy. The Troop Astronomer can guide Scouts through the astronomy requirements of 17 the camp honors program. Training for this position will be provided through the Ecology Department.

The Troop Naturalist should be one or two people, youth or adults that have some knowledge and familiarity with the environment and can guide other members of the Unit through the nature requirements of their camp honor. Training for the Troop Naturalist will be provided.

The Chaplain's Aide is a Scout that shows an interest in helping his Unit to be ever mindful of the twelfth point of the Scout Law: "A Scout is Reverent." The Camp Chaplain will conduct a special training program for Scouts who wish to fill this role. Chaplain's Aides will be utilized throughout their week in camp.



The Fire Warden is a Scout who is charged with the responsibility of making sure the Unit is following the Camp/Unit Fireguard Plan. Fire Wardens will receive training from the Health and Safety staff on Sunday



PREPARING FOR CAMP

Planning for Your Arrival A trip to Summer Camp can be very intricate and often frustrating for Adult Leaders. Having a solid plan in place can help make the process of preparing for camp and time throughout camp, much easier and simpler.

The following section is a guide to help you plan the time leading up to your arrival at camp;

- **ASAP**
 - Inform all Scouts, Arrow of Light candidates, and their parents of the dates and cost of camp.
 - Pre-order your themed t-shirts online at buckeye council.org.
 - Start collecting Pipestone wood.
 - Recruit 2 Adult Leaders for every 8 Scouts attending camp.
 - Start developing Unit leadership and goals for camp.
 - Develop a savings and earnings program to help Scouts pay for camp.
 - Review the Summer Camp program.
 - Help Scouts select merit badges and get them started on prerequisites.
 - Plan to attend one of the scheduled Good Turn weekends and Planning Conference.
- **One Month Out**
 - Send out a final camp notice to parents.
 - Have Troop committee members visit parents of Scouts not registered for camp.
 - Finalize merit badge selections and continue to encourage Scouts to complete the necessary prerequisites.
 - Provide Scouts with a list of what to bring to camp. A suggested list is in this guide below.
 - Check all Scout medical forms to make sure they have been signed by parents this year and that the medical forms are current.
 - Verify that a certified and licensed healthcare provider, as listed on the medical form, has signed all medical forms.
 - Consider the resources the Summer Camp program can provide and complete a program of activities your Troop would like to undertake.
 - If your Senior Patrol Leader wishes to participate in the camp's SPL2B program, please download an application from the Buckeye Council website.
 - Verify, and update as necessary, the online registration of your Unit, Scouts, and merit badges.
- **Two Weeks Out**
 - Ensure that all of your youth and adults are registered online at Buckeye Council.org. This is necessary to ensure that the proper amount of food is ordered.
 - Pay in full any remaining monies owed through the online registration system.
 - We will contact you with a check-in time for your Unit.
- **One Week Out**
 - Inspect each Scout's personal and patrol gear.

- Prepare Troop equipment for packing.
- Inspect Pipestone wood.
- Remind Scouts of the customs, practices, and rules of camp. The policies of the camp are listed later in the guide.
- Make a final check on transportation to and from camp. You will be able to transport your Troop's trailer to your campsite during check-in on Sunday. No persons shall be allowed past the main gate into camp until after 1 pm.
- Depending upon your departure time, remind Scouts to bring Sunday's lunch. The first meal at camp is not until dinner at 6 pm.
- Give parents the address to the camp.
- **One Day Out**
 - There is no leadership provided at camp from noon Saturday until 1 PM on Sunday.
 - No campers or leaders are permitted on the Reservation during this time without the permission of the Council Program Director.
- **Departure Day**
 - Make sure you have all camp medical forms and ensure they are signed and dated before departing for camp.
 - Check gear to ensure everyone is properly equipped and no restricted items are being brought to camp.
 - Arrive at camp between 1 PM and 3 PM. No Units may enter camp before 1 PM. This policy is non-negotiable.
 - Please follow your assigned check-in time. Check-in times will be sent to you and posted on the web site. We realize that everyone wants to check-in as early as possible. Please follow the schedule, and we will do our best to check each Unit in with time to spare. Weather, and not following the schedule, are our main difficulties on Sundays!
 - Verify and schedule transportation home on Saturday. Advise drivers to be at camp by 11 AM.



RECOMMENDED GEAR

While the camp provides some of the necessary gear needed to make your week as enjoyable as possible, there are several items you will need to bring with you as well.

Troop Gear

- Buddy Board (Mandatory)
- American flag, and State flag if from out of state
- Troop flag to be displayed in your campsite
- Troop mess kits and eating utensils
- First aid kit
- Extra lantern(s)

Patrol Gear

- Patrol flag
- Twine or rope
- Dining fly
- Patrol mess kit and eating utensils
- 2qt. pot
- Cooking utensils
- Frying pan or griddle
- Water cooler
- Camp stove (optional)

Personal Gear

- Field Uniform
 - Scout Shirt
 - Scout Shorts
 - Scout Socks
- Activity Uniform
 - Scouting T-Shirt
 - Scout Shorts
 - Scout Socks
- 7 Blank or Scouting related T-Shirts
- 1 Long Sleeve Shirt
- 1 Sweatshirt
- 2 Pairs of Pants and/or Jeans
- 5 Pairs of Shorts
- Underwear (at least one per day)
- Socks (at least one pair per day)
- Belt

Personal Items

- Mess kit and eating utensils
- Personal Hygiene Items
 - Toothbrush/Toothpaste
 - Deodorant
 - Soap/Shampoo/Conditioner
 - Comb/Brush
 - Wash Towel
- 2 Towels
- Swimsuit (Easily Accessible)
- Backpack
- Spending Money
- Watch
- Flashlight
- Pocketknife (with Totin' Chip)
- Notebook with Utensils
- Scout Book
- Merit Badge Pamphlets & Prerequisites
- 3-inch Whipped Knot Rope
- Raingear
- Sun Protection & Insect Protection
- Pipestone Wood (if applicable)
- Medical Devices (EpiPen or Inhaler)

Sleeping

- Sleeping Bag
- Sleeping Pad to cover spring or wooden bunk
- Mattress (optional)

Youth Camper including SPL will not be supplied with a mattress

Footwear

- 1 Pair of sturdy hiking boots with good ankle support
- 1 pair of Tennis Shoes
- 1 Pair of Closed Toed Water shoes
- Shower shoes

Medical Forms

A health history, as well as an examination conducted within the past 12 months, is required for every youth and adult camper. (A medical form signed by a physician in June of 2020 is good through June of 2021).

- Use BSA form #680-001 for all youth and adults. This form is available at the Buckeye Council Service Center and online.
- Must be completed and signed by a certified and licensed healthcare provider recognized by the BSA.
- If the family has health insurance, please attach a copy of both sides of the insurance card.
- Make sure that the emergency contact name, address, and phone number appear on the medical form and that the parents or legal guardians have signed and dated the form in the specified location.

All participants are required by BSA National Standards to undergo a one-on-one medical review upon arrival at camp. Each participant must have their medical form in hand when going through the process.

Allergies & Other Dietary Restrictions

Seven Ranges Scout Reservation will make every reasonable accommodation to campers with dietary restrictions and/or allergies. To better serve you, we require that you provide documentation from a physician in addition to your annual physical, to include the following:

- Allergen
- Type of allergy
- Severity
- Reaction
- Needed Emergency Response

When the camper completes the medical check, they will be asked to complete the dietary restrictions form and provide documentation from the doctor. At this time, the medical staff will verify that we have all the information needed.

Campers who are unable to eat in the dining hall due to severe allergy issues may be given alternative dining accommodations.

YOUR FIRST DAY AT CAMP

<u>Step</u>	<u>Location</u>
Stage Unit	Along Parking lot Fence
Turn in Pipestone Wood	Trailer next to Neta Pavilion
SPL and Scoutmaster Report to Check-In @ Assigned Time	Neta Pavilion
Troop Treasurer Complete Financial Check-In	Administration Building
Medical Check-Ins	STEM Building
Drop off Gear	Designated Campsite
Swim Checks	Waterfront
Dinner	Frank G. Hoover Dining Hall
First Year Tour / SPL Meeting / Leaders Meeting	Parade Grounds / Central Admin / Scoutmasters Lounge
Sunday Night Campfire	Bridgebuilders Amphitheater

- **Reporting to your Campsite**

- When you arrive at your campsite a Camp Commissioner will be there to check if you have any needs as well as take a quick inventory of tents and other camp equipment.
- Take this time to drop off gear and meet with your camp commissioner.
- Be sure to leave your site with enough time to arrive at your Swim Check on time.
- Troop Trailers Units will be permitted to drive their Troop trailer to their campsite when they arrive on Sunday. The trailer may be left in the campsite throughout the week and removed during departure on Saturday morning.
- No personal vehicles will be permitted in camp at any time for any reason without permission from the Reservation Director. Accommodations for Scouts and Scouters with special needs will be made.
- Equipment bought for use in good turn projects can be moved later in the week. After 5 pm on Sunday, no vehicles will be permitted in camp. This includes parking at the campsite.

- Before leaving your campsite, take time to: Welcome Scouts to Seven Ranges. Remind Scouts they may not go anywhere without shoes on their feet (sandals and flip-flops are NOT permitted outside of tents and shower houses).
- Remind Scouts of the camp policies found throughout this booklet.
- **Swim Checks**
 - The troop will receive their Swim Check at the Waterfront as soon as they can arrive.
 - Please move your Troop to that area as quickly as possible and thank you for your patience as we process all of our units through.
 - NOTE: It is strongly suggested that adult leaders participate in swim checks. An adult taking his swim test sets the example and can calm any fears young Scouts may have.

Campsite

- Each campsite has a flagpole. Units are required to display the American Flag during the day.
- The Unit Flag will be displayed on the parade grounds.
- Each campsite has a bulletin board on which to post important information.
- The buddy board should also be displayed in this area.
- Troop sites will have a picnic table. We encourage Units to bring Troop dining flies as well.
- Several sites now house a pavilion at the center of the campsite. The Pavilions have been made possible by Units that camp in these sites throughout the summer. If you are interested in learning how to build a pavilion in your campsite, contact the Reservation Director.
- Each Scout must be informed that there should never be any flames in a tent and that any kind of aerosol, especially insect repellent, should never be sprayed in a tent, as it will remove the water-repellent protection.
- Designated areas are provided for cooking and campfires.
- The conservation policy of Seven Ranges forbids fires to be built outside of these circles and forbids new fire circles to be selected without prior approval from the Camp Ranger.
- In extremely dry weather, it may be necessary for the reservation to be put under a “Limited Fire Plan” by the Ranger. If this happens, the camp administration will advise whether fires are permitted.

The Camp Commissioner

Every Unit camping in Seven Ranges will be assigned a Camp Commissioner for the duration of their stay in camp. This staff member is your ambassador to camp life and has direct communication with all other camp departments. Commissioners serve as a direct line of communication with the camp administration. Your Commissioner's primary duties are:



- Ensure the health and safety of your Unit and your campsite.
- Inform of daily camp-wide program offerings.
- Help with your Unit's Troop Leaders' Council organization both in and out of camp.
- Provide youth Leader training and guidance.
- Any other assistance that the Scoutmaster requests, within reason.

Campsite Inspection

The Commissioner staff will conduct a mandatory health and safety check of your campsite daily.

During this period, they will also offer an optional incentive evaluation to be conducted by your SPL and your Commissioner.

This daily campsite evaluation will be conducted by assigning a score to several areas.

Participation in this program is optional and is meant only to enhance your week at camp.

Specific details of this evaluation program will be announced at the Leader's meeting on Sunday evening.

Frank G. Hoover Dining Hall

The Dining Hall procedures at Seven Ranges are rooted in nearly 90 years of tradition at Buckeye Council camps. Great pride is taken in the orderly and mannerly way Scouts are expected to participate.

The following is the anticipated schedule of Dining Hall. This schedule is subject to change due to changes that may happen as a result of the COVID-19 pandemic.

	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
Breakfast		7:15 am	7:15 am	7:15 am	7:15 am	(Camp-site)	7:15 am
Lunch		12:15 pm	12:15 pm	(Camp-site)	12:15 pm	12:15 pm	
Dinner	6:00pm	6:00pm	6:00pm	6:00pm	(Camp-site)	6:00pm	

This schedule is subject to change, dependent on COVID-19 policies and procedures

Before the Meal

Units should arrive promptly ten (10) minutes before the meal, members of the camp staff will greet your Unit at the doors. Your Unit should be under the leadership of your Senior Patrol Leader and other Youth Leaders when entering the dining hall.

Scoutmasters, Adult Leaders, and visitors should meet at the patio behind the dining hall.

Before entering the dining hall, Scouts will be asked to demonstrate their ability to tie specific knots. A different knot, as outlined in this guide, is the Scout's "key" to entering the dining hall. Either a staff member or preferably, a Patrol Leader or Senior Patrol Leader in your Unit will teach Scouts who cannot successfully tie the knot. However, under no circumstances will anyone be denied access to the dining hall.

Knots by Meal:

	Monday	Tuesday	Wednesday	Thursday	Friday
Breakfast	-	Two Half	Timber	Stevedore	Figure Eight
Lunch	Whipped	Slip Knot	Clove Hitch	Fisherman's Knot	Sheep Shank
Dinner	Square Knot	Sheet Bend	<u>Bowline</u>	<u>Girth Hitch</u>	Taut-Line Hitch

Entering the Dining Hall

When the bugle sounds, Units will enter the dining hall in an orderly manner, in absolute silence and with arms folded. Scouts should find their way to their patrol tables and wait until grace is sung before taking a seat and engaging in conversation.

Leaders, visitors, and staff should find a designated guest spot at any table in the dining hall.

Despite great efforts made by the staff, every Leader may not always be able to sit with their Troop members. There will be seats available somewhere in the dining hall for these Leaders.

Following the Meal

Immediately following the meal, some lively programs including; skits, songs, and special announcements will follow.

After the meal, the Program Director will ask everyone to “stand quietly for Trail to Eagle”. After singing, Units may exit the dining hall. After dinner, all Units should report to the Parade Grounds for Retreat (only after dinner).

Remember: “Manners Maketh the Scout”

Due to COVID-19 our usual Dining Hall Procedures may change. If there are any updates to our Dining Hall procedures you will be notified ASAP.

Flag Ceremonies

Flag Raising

All campers are required to attend the daily flag-raising.

Flag raising takes place every morning at 7:15 am (except for Friday) directly preceding breakfast on the Parade Grounds.

Troops should report to an open flag pole approximately 10-15 minutes before the start of the flag-raising.

This time should be used to check that all campers are present, and to organize your Unit into several single-file lines.

The start of flag-raising will begin with the staff taking attendance. At this point, your Unit should be quietly standing at parade rest.

After the American flag has been raised all side flags (including Troop flags) will be raised. Following flag-raising campers should line up for breakfast.

Flag Retreat

All campers are required to attend the daily retreat ceremonies starting on Sunday.

Retreat will take place daily directly following dinner.

When campers are released from the Dining Hall they should immediately report to the Parade Grounds and line up by Troop.

Retreat will start with the camp staff being called to attention, followed by the staff marching in.

Troops will lower all flags simultaneously while the staff lowers the side flags. After all side flags have been lowered the American flag will be lowered.

The retreat will take place at 7:45 pm on Thursdays.

SECTION III

Program Offering

Project COPE

Camp Algonkin offers C.O.P.E. (Challenging Outdoor Personal Experience) programs for Units during the Summer Camp season. Project C.O.P.E. is a series of interrelated events, which challenge participants on an individual and group level.

Project C.O.P.E. has seven objectives:

- Teamwork
- Self-confidence
- Trust
- Leadership
- Communication
- Decision Making
- Problem Solving



Events are divided into three offered categories: **initiative games, trust events, and low ropes course.**

Initiative games introduce teamwork concepts while also serving as warm-up exercises.

Trust events further teamwork development while developing risk-taking from low to higher levels.

Low ropes elements involve teamwork close to the ground.

The concept of “challenge by choice” encourages each person to participate fully while maintaining the right to “opt-out” of any individual part of the program.

All participants must be at least 13 years of age and in good physical condition.

Units wishing to participate during their stay in camp should schedule a time for their Unit. The C.O.P.E. Director will provide details on how to sign up during the Leader’s Meeting on Sunday following the retreat.

Courses will be offered each afternoon during the open program.

The C.O.P.E. The course is operated under the supervision of a National Camp School certified director. The C.O.P.E. The course was built to the strict standards of the Association for Challenge Course Technology. Standards of safety are stressed at every level.

Ecology and Conservation

The Camp Algonkin Ecology and Conservation program is housed in the I. W. Delp Ecology Center. The Ecology Center is full of interesting items of nature, wildlife exhibits, a reference library, and a well-trained staff eager to answer questions on nature and conservation, as well as assist with the Troop program.

The purposes of the Ecology and Conservation Department are as follows:

- To help Scouts develop the right attitudes regarding the importance of natural resources and their use.
- To show Scouts that these resources are to be managed intelligently.
- To contribute to the rebuilding and wise use of America's resources by actual work on the land, in forests, and along the waterways.
- To carry out such activities as erosion control, forest fire detection and prevention, and wildlife habitat improvement, so that Scouts may learn some of the techniques necessary to the continued protection of these resources.



Merit Badges

Astronomy, Bird Study, Environmental Science, Forestry, Geology, Mammal Study, Nature, Reptile and Amphibian Study, and Soil and Water Conservation.

Troop Naturalist

The Troop Naturalist program will instruct Unit representatives in plant identification and other camp honors requirements. One or two carefully chosen individuals from your Unit will be able to instruct other Scouts on this subject after completion of this program. Troop Naturalists meet both Monday and Tuesday at 2:20 pm for training.

Troop Astronomer

The Troop Astronomer will be assisted in their duties through the star study program. The program will be offered on a clear night during the week and will be announced over the camp P.A. system. This is a training program for the Troop Astronomers and should not be used to substitute Troop-level fulfillment of Pipestone requirements.

Ecology and Conservation Awards

Hornaday Award

This is an intense ecology award that can be worked on at camp but not completely earned due to the time involved to complete its requirements.

The current requirements can be found in the Boy Scout Handbook. If interested in the Hornaday Award, talk to the Ecology Conservation Department Director.

They can help set up a program for a Scout working towards this award as well as give some project ideas.



World Conservation Award

This award recognizes Scouts who have earned

1. Environmental Science
2. Citizenship in the World
3. Either Soil and Water

Conservation or Fish and Wildlife Management merit badges. See the Ecology and Conservation Department for details.

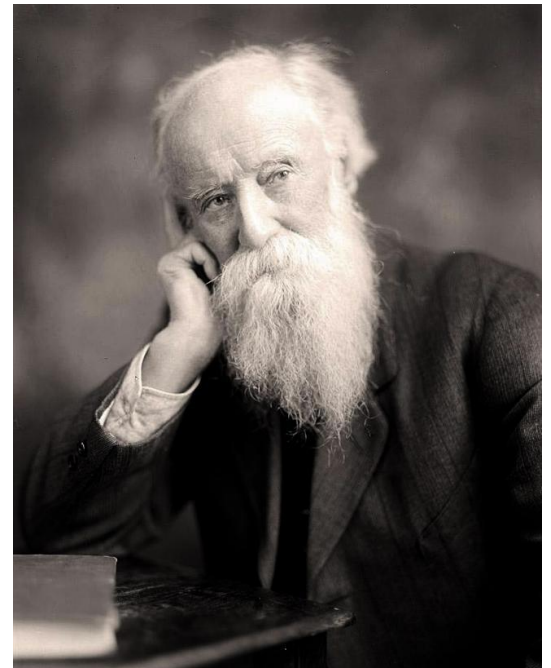


John Burroughs Nature Award

The John Burroughs Nature Award was established in 1925 by Mr. I. W. Delp to acknowledge Scouts and leaders who demonstrate an outstanding knowledge and interest in the study of nature. The John Burroughs Nature Award is the highest recognition given in the field of nature by the Buckeye Council.

Scouts wishing to undertake the John Burroughs program must secure permission from their unit leader and the Ecology Director. It is suggested that a person undertaking the program consider studying with the Ecology Staff over a period of one or two years before applying for the Burroughs program. This is best done by expressing an interest to the Ecology Director and attending star studies and plant walks whenever possible.

When a Scout does apply for the award, the Ecology Director will explain how the different levels of the Burroughs Award are earned. The award itself is a bronze, gold, or silver maple leaf that is to be worn on the right-hand pocket of the uniform shirt.



These leaves signify the levels of Brave, Fellow, or Knight. The level earned is determined by the number of points received in different categories. The category of “extra points” is an accumulation of excess points over the minimum required in the other areas of identification.

Note: All Burroughs’ requirements must be completed during one summer camp season. You may only attempt to earn a level of Burroughs once a year. If they are also being used for Pipestone requirements, they must be completed in full during the Scout or Scouter’s week at camp. A rhinestone is awarded to a holder of the John Burroughs Naturalist Award for showing exceptional knowledge and understanding of a specific field by recommendation of other John Burroughs Naturalist Award holders.



	Brave (Bronze)	Fellow (Gold)	Knight (Silver)
Plant Life	50	75	100
Wildlife	30	40	55
Rocks and Minerals	10	20	35
Astronomy	10	20	25
Extra Points	60	80	100
Total Points	160	240	315
Project	4 hours	6 hours	10 hours

Please consult the packet of information on the John Burroughs Nature Award Program (available at the Seven Ranges Ecology and Conservation Department) for more information regarding this prestigious award. The Ecology and Conservation Center will be holding Burroughs instructional courses throughout the week for you to gain a better understanding of this program.

Field Sports



Camp Algonkin has a complete Field Sports Department that offers opportunities for: Archery, Fishing, Rifle Shooting, Shotgun Shooting, Tomahawk Throwing, Cowboy Action Shooting

Merit Badges

Archery, Fishing, Fish & Wildlife Mgmt., Rifle Shooting, and Shotgun Shooting.

All firearm use is done under the supervision of a qualified instructor, whose primary role is to impart the Scouts with a sense of safety, and the rewards of a life-long pursuit of the recreational benefits of field sports. Introducing Scouts to the proper techniques of handling rifles, shotguns, and bows lend us a great opportunity to help avert some of the firearm accidents that occur in our country each year.



The Field Sports Department will provide the necessary firearms and ammunition to adequately operate the range.

Note: Scouts participating in Fishing Merit Badge will need to supply their own bait and tackle

Activity Fees

Archery (Merit badge Only) \$5

Shotgun Shooting \$2.50/ 10 shots

All live rounds of any type must be kept and stored at the Field Sports Department



Handicraft

The Handicraft Department is equipped with supplies for craft pursuits of all sorts. At Handicraft, Scouts and Leaders are invited to create their hand-tooled leather or wood carving projects. Supplies are available for completing many kinds of Native American crafts including beadwork. The Handicraft Staff is available for instruction in all these areas.



Merit Badges

Architecture, Art, Basketry, Fingerprinting, Indian Lore, Leatherwork, Sculpture, Theatre, and Woodcarving

The Handicraft Staff is always looking for adult volunteers to aid in instruction delivery. For more information please see the Handicraft Director

Fees

Basketry, Indian Lore, Leatherwork, Sculpture, and Woodcarving will require the purchase of a program kit from the Trading Post. Price ranges will be announced at the Pre-camp Leaders Meetings

Craftsman Award

The Craftsman Award, established in 1975, is being revamped as a pinnacle award for the Handicraft Department, comparable to the Ecology & Conservation Department's John Burroughs Award.

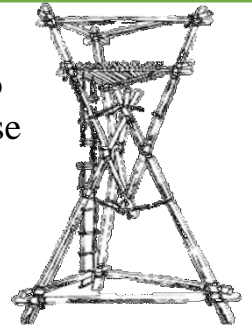
Those wishing to earn their Bronze, Gold, or Silver Craftsman award will be tested in the most advanced skills and techniques of Handicraft. Earning this award will take extensive work and planning.

More details, and specific requirements, can be found on the website. The award is an arrowhead hung from the right-side pocket of the uniform shirt.



Outdoor Skills

The Outdoor Skills Department still provides all of the programs that lie at the heart of Scouting's outdoor camping program but has expanded to include many new issues that address modern camping enthusiasts. These include, but are not limited to, the Leave No Trace standards of outdoor ethics, as well as instruction for Unit Leaders on how to take their Units into the backcountry safely with the Trek Safely certification.



The Outdoor Skills Department remains dedicated to ensuring the highest level of quality in the instruction of all Scoutcraft skills. Those include camping, cooking, knots, splices and lashings, fire building, survival skills, wood tool skills, orienteering, and more. The Jones Outdoor Skills Lodge serves as the headquarters for the Outdoor Skills Department.

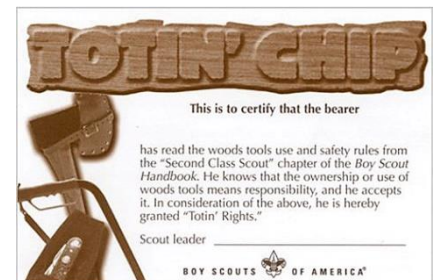


Merit Badges

Camping: Emergency Preparedness, Fire Safety, First Aid, Geocaching, Pioneering, Orienteering, Search & Rescue, Signs, Signals and Codes, and Wilderness Survival. Note: (First Aid Merit badge meets at the Netawotwees Pavilion, near the main parking lot).

Totin' Chip / Firem'n Chit

The Totin' Chip certification grants a Scout the right to carry and use wood tools while Fireman Chit grants a Scout the right to carry matches and build campfires. Outdoor Skills Staff will instruct a course for Troop instructors of these certifications or individual Scouts needing certification, by appointment.



Paul Bunyan Woodsman Award

This is an award open to both youth and adults. Those wishing to work on this award must have, and instruct, Totin' Chip at camp in the presence of an Outdoor Skills Department staff member. The complete requirements can be obtained from the Outdoor Skills Director.



Aquatics

Camp Algonkin has a complete waterfront including swimming and boating areas. These areas, as well as all aquatic activity in camp, are conducted using the Safe Swim Defense and Safety Afloat programs of the Boy Scouts of America. The Waterfront Director, as a certified Aquatics Instructor through the BSA National Camping School, will serve as the qualified supervisor for all swimming and boating done in camp. All water activities will be done under the supervision of the Waterfront Director and the Waterfront Staff. Leaders who volunteer to support the Waterfront Staff will allow us to increase the number of youth served at the waterfront during open swim. Please see the Aquatics Director to volunteer.

The Waterfront Program in Camp Algonkin is designed to accomplish and support the five purposes of the Scouting Aquatics Program. These are:

1. Give Scouts self-confidence and skill in aquatics.
2. Instruct Scouts in self-preservation, the care and use of aquatic equipment, and simple rescue methods.
3. Promote aquatic recreation.
4. Develop physical strength and coordination.
5. Aid Units in planning and conducting a safe, year-round Aquatic Program.



Merit Badges

Lifesaving, Rowing, Kayaking*, Small-boat Sailing, and Swimming merit badges.

**Those who bring their kayak may be added to a Full class*

CPR Requirements

It is helpful for any Scout planning on taking a waterfront merit badge to hold a current CPR certification, but not required. A CPR review course is offered on Wednesday afternoon to satisfy merit badge requirements. However, if a Scout does not wish to take part in this time-consuming activity and is a holder of valid CPR certification, they must present their certification card directly to their counselor to be passed on the requirement.



Aquatics Supervision Aquatics Supervision

Swimming & Water Rescue, and Aquatics Supervision: Paddle Craft Safety cover skills needed to meet Safe Swim Defense and Safety Afloat policies applied at the Unit level. Anyone interested in either of the Aquatics Supervision training courses will make arrangements with the Aquatics Director on Sunday directly following the Leaders Meeting. Those participating must be 16 years of age or older. Both certifications are valid for three years.

Swimming attire for all Scouting participants: Swimsuits should be comfortable, functional, and modest. For males, swim trunks or board shorts are appropriate. Tight-fitting swim briefs or swim bottoms short enough to allow exposure are not allowed. For females, bikinis are not allowed. Modest tankinis or one-piece swimsuits are appropriate

Mile Swim BSA



The Mile Swim BSA program is designed to be a conditioning program to promote good physical fitness and safe practices in distance open-water swimming. The Mile Swim requires participants to complete the program and requires the participant to swim during open swim and a full mile in open water on Thursday evening.

Participants, whether youth or adult, are required to complete all phases of the conditioning program, as well as provide a rower and spotter to accompany them in a boat on Thursday evening. It is highly suggested that the person selected to be a rower that has some rowing ability.

Beginners Learners Class

Not a strong swimmer? Stop by the Waterfront Monday-Friday from 11:00 am — 11:50 am to work with the Aquatics staff and strengthen your swimming abilities. The aquatics staff will be onsite to work with small class sizes to give your Scout the specialized instruction they need. The goal is to improve their swimming capabilities by at least one level.

Polar Bear Swim (Tuesday, 6:00 am)

Take an early morning plunge into Lake Don Brown. Learn what it feels like to be a polar bear swimming in the arctic! A patch is available for purchase for all youth and adults who participate in the Polar Bear!



F.R.O.G. Program

The F.R.O.G. program is designed for Scouts who are new to camp and Scouting and working on their Tenderfoot through First Class rank requirements. F.R.O.G. benefits Scouts in making a smooth transition to camp life.

This program focuses on the hands-on experiences that help Scouts acquire and master skills to function in the camp environment.

Scouts participating in F.R.O.G. will tackle the fundamental requirements of Scouting. They will be introduced to, and can explore, the different program areas.

The F.R.O.G. staff will ensure that the Scouts are exposed to the skills necessary to complete 10 parts of a rank to qualify for Pipestone. This may cover topics such as knife and ax use, fire building, knot tying, plant identification, hiking, citizenship, physical fitness, first aid, and the patrol method. F.R.O.G. staff will not sign off on any requirements; instead, a daily record will be posted in the Scoutmasters lounge.

The Unit Leader can keep track of the Scout's progress and will decide if the Scout has gained acceptable knowledge for each skill.

With the completion of the F.R.O.G. program, Scouts will have the opportunity to earn an Exploration Merit Badge! Scouting Heritage is also offered in the afternoon.

Times:

F.R.O.G. will again be offered as one class from 9:00 am-11:50 am, Monday – Friday. Exploration will be earned as part of the curriculum, during the allotted class time.

Scouts should bring a swimsuit for swimming.

The program is designed for Scouts who are new to camp and Scouting. It is limited to those Scouts under the age of 13. F.R.O.G. may not be appropriate for Scouts who have more camping experience.



S.T.E.M. Program

Once again, we will be offering a STEM Program, located in our new STEM Building! We will be offering merit badges and opportunities for scouts to learn skills including Programming, 3D Design and Printing, and Animations during their time in camp by visiting during open program.

Seven Ranges Liftoff

Returning this summer, we are offering the Seven Ranges Liftoff Program. Each scout who participates in Seven Ranges: Liftoff! Will receive a First Energy STEM Program Badge for the week. Seven Ranges: Liftoff! Includes the merit badges

1. Space Exploration
2. Engineering
3. Robotics
4. Drafting

Also, along with the program scouts will earn Start Your Engine! This is part of the NOVA Award, a Nationals Scouts BSA Award. Scouts must be 13 years or older to participate

Merit Badges with Age/Rank Requirement

Animation	Scout	10
Chemistry	Scout	10
Electronics	First Class	14
Engineering	Scout	10
Programming	First Class	14
Radio	Second Class	12
Robotics	First Class	14
Space Exploration	Second Class	13
Seven Ranges: Liftoff!	Second Class	13



*Fees will be involved with Electronics and Space Exploration.

Chaplain

The Chaplain relates to the twelfth point of the Scout Law: “a Scout is Reverent.” Seven Ranges offers several ways for Scouts and Leaders to improve their spiritual character. The Chaplain will counsel campers and help them handle issues such as behavior problems and homesickness. The Chaplain takes a strong personal interest in maintaining high moral standards in camp and enjoys visiting with the Units.


Chaplain’s Aides are an approved youth leadership position. Their responsibilities are to encourage spiritual awareness and growth in the lives of Troop members and to assist the Chaplain. It is recommended that the Scout selected is at least First Class. Duties of the Chaplain Aide in camp: Present an overview of various religious emblems programs to the Troop at least annually, instructing members to contact their clergyperson or religious counselor to guide them in the appropriate study program Prepare a Troop prayer and interfaith worship services Participate in Patrol Leader’s council planning sessions.

Chaplain Aide Program The purpose of the Chaplain Aide program is to:

1. Make the 12th point of the Scout Law more meaningful in life
2. Promote a greater understanding of, and appreciation for, all religions
3. Assist in maintaining the Troop’s religious emblems award progress chart.
4. Provide the opportunity to work with an ordained member of the clergy, thereby gaining insight into the religious professional life.

The Chaplain Aide position is for Scouts of any faith. The Chaplain Aide program will carry over from Summer Camp and into the Troop year-round.

Events: There are also several vespers service opportunities throughout the week, which include:

Monday	Tuesday	Wednesday	Thursday	Friday
Devotional 7:00 am Parade Grounds	Devotional 7:00 am Parade Grounds	Devotional 7:00 am Parade Grounds	Devotional 7:00 am Parade Grounds	Devotional TBA
Chap. Aide TRNG Chapel 4:00 – 5:00 pm	Chap. Aide TRNG Chapel 4:00 – 5:00 pm	Chap. Aide TRNG Chapel 4:00 – 5:00 pm	Chap. Aide TRNG Chapel 4:00 – 5:00	
Adult Training	Catholic Mass	Traditional Interfaith Vespers Service Chapel at 7:30 pm		
Thunderbird Hill Vespers Meet at Trading Post at 7:45				

Duty to God Program at Summer Camp

New Scouts attending their first year will have the opportunity to complete the Duty to God anchor award. If you are a returning camper, you will be able to complete your second-year award. New Scouts attending their first year will have the opportunity to complete the anchor patch. Upon completion of the program, Scoutmasters are required to fill out the Duty to God form and must obtain the camp Chaplain's signature. You must have this form to purchase the patches in the trading post



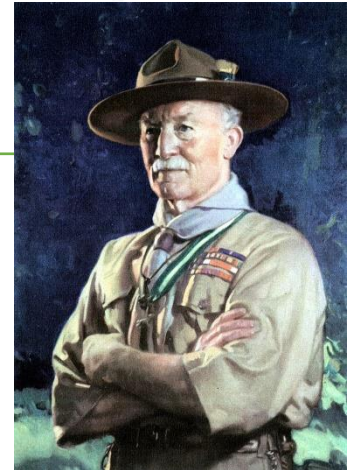
Volunteer Camp Chaplaincy Program

Any Adult Leaders that are ordained, or have a religious education background, that would like to assist the camp Chaplain while in camp are asked to please contact the camp Chaplain.

Miscellaneous

Seven Ranges Baden-Powell Patrol Award

This award is a great way to build patrol spirit and the use of Robert Baden-Powell's Patrol method. The requirements are to be done as a Patrol during their stay in camp and signed off by their Camp Commissioner. Patrols planning on participating should bring a Patrol flag to camp and be prepared for a Uniform Inspection (Form #34283) conducted by their Camp Commissioner. This award is also a great start for Patrols to earn the National Honor Patrol Award.



Hutch's Trail

Hutch's Trail was developed by the Summer Camp Staff and Alumni in hopes of providing a means by which Scouts could come to love and appreciate the diversity the entire Reservation has to offer. Named after Thomas Hutchins, the first recorded man to survey the area, the trail winds through many scenic environments and creates the opportunity for memorable sights and sounds. We hope you'll help preserve and enjoy the serenity of the "Beaver Pond", and the old-world mystique of the "Forgotten Pines". Experience the magnificence of our man-made dam, which creates the 40-acre Lake Don Brown, and step back into history as you pass through the "Lost Valley". The Trail is a perimeter trail that encircles Seven Ranges. It is composed of five loops of varying length and difficulty. The entire trail takes approximately 4 1/2 hours to complete and covers 8 1/2 miles. We suggest all hikers wear long pants and take along a canteen. As always, utilize the buddy system when hiking and share your trip plan with your Unit before beginning. Camp Commissioners will lead a run of Hutch's Trail on Tuesday afternoon. Units interested in exploring at other times should ask their Commissioner for a map and more details.





Sipp-o Lodge #377

Each Scouts, BSA Troop or Venture Crew can honor worthy members of their Unit by electing them into the Order of the Arrow. Membership in the Order is composed of those Scouts who are outstanding campers and who best exemplify the Scout Oath and Law in their daily lives. When a Scout or Venturer is chosen, it is a clear sign that his fellow campers hold him in the highest regard. Arrowmen are reminded that you were inducted “not so much for what you have done, but for what you are expected to do.”

An official Lodge Election Team must conduct a Unit election before May 15. After May 15, all elections are final. There are no exceptions to this policy. Unofficial elections will not be recognized. This includes all adult nominations for membership in the Order.

Much as Pipestone is our camp honors program, the Order of the Arrow is a nationally sanctioned honor society. We ask the same reverence and respectful attitude be shown by all in camp on Wednesday night during the OA ceremony as is shown on Friday night during the camp honor program. It is asked that Units begin to quiet down their activities at 8:00 pm. Taps will not be played on Wednesday due to the OA ceremony.

Immediately following the camp vespers service, those Units wishing to observe the ceremony should proceed from the chapel to the Bridgebuilder’s Amphitheater and will then be escorted to the ceremony location by members of the Lodge. Family members and visitors wishing to observe the Call Out ceremony must follow all established visitor procedures for camp and must meet with the Lodge Adviser at the Netawatwees Pavilion at 7:30 pm. A Lodge member will escort all observers to the ceremony site. Observers will return to the Frank G. Hoover Dining Hall with the remainder of those attending the ceremony. If an observer cannot travel the distance to the ceremony site, on to the dining hall, and back to the main parking lot, the Unit will need to make prior arrangements with the camp staff for transportation. The Lodge does not provide motorized transportation.

Sipp-O Lodge will continue to offer the opportunity to earn the Brotherhood Honor at both of our Induction (Ordeal) Weekends and Fellowships. The Section offers the opportunity to earn Brotherhood at the Section Conclave as well. This honor is the next level in the OA that signifies your commitment to the Order and Scouting.

If your Unit is from another Lodge and you are attending summer camp at Seven Ranges, Sipp-O Lodge is happy to call out your candidates for membership in the Order, however we request your help in coordinating records. Units with elected members who need to be called out must secure written permission from their home Lodge Chief or Adviser indicating that they are permitted to be called out at Seven Ranges.

Every Wednesday at camp is ‘Order of the Arrow Day’. Members are encouraged to proudly wear their sash. On Wednesday afternoon, the Sipp-O Lodge Chief (or representative) will hold a meeting with all Troop representatives. The meeting time and location will be announced at camp.

Help is needed to prepare and present the calling out ceremonies. Order of the Arrow members (from ALL lodges) are invited to participate. Times for assisting will be announced.

Adult Leader Training

Becoming a “Trained” Leader Scoutmasters and Assistant Scoutmasters are considered trained, and able to wear the Trained patch, when they have completed:

- Scoutmaster and Assistant Scoutmaster Leader Specific Training
- Introduction to Outdoor Leader Skills.

The Seven Ranges Training Department is committed to helping your future unit leadership become properly trained while in camp.

Step 1 - This is Scouting

“This Is Scouting” is divided into six modules. It picks up where Fast Start left off and introduces participants to the following areas of the Scouting program:

- Mission, Vision, and Values Programs for All Ages and Abilities
- Scouting Is Fun!
- Scouting in the Community
- Protecting Our Youth
- Scouting’s Legacy

Step 2 - Scoutmaster and Assistant Scoutmaster Leader Specific Training

Training for a specific Scouting position continues through Leader Specific training. This training provides the specialized knowledge a new leader needs to assume a leadership role. This training is classroom-led and training areas include The Aims and Methods of Scouting, planning troop meetings, advancement, recruiting youth and volunteer adults, planning campouts, using the patrol method, managing membership, filing the necessary paperwork, Unit finances, and proper uniform.

This course meets Monday thru Friday from 2:00 - 4:00 pm in the Scoutmaster Conference Room located below the Frank G. Hoover Dining Hall. Friday is a “make-up” day to address any portions of the course that need additional time. There is a training fee of \$7.

Step 3 - Introduction to Outdoor Leader Skills

An understanding of outdoor skills is critical to the success of the Scouting program, and Introduction to Outdoor Leader Skills will provide leaders with the basic outdoor skills information needed to start a program right.

Introduction to Outdoor Leader Skills is the required outdoor training for all Scoutmasters, Assistant Scoutmasters, and Varsity Scout coaches. The skills taught are based on the outdoor skills found in The Boy Scout Handbook. The course is also ideal for Venturing leaders because it focuses on skills that build confidence and competence in leaders conducting outdoor camping experiences.

There will be additional training times in the afternoon for Leaders to attend. There is a training fee of \$10.



Training Sessions

The Training Department has grown to include all aspects of learning and training on camp property. The Training Staff will work closely with the camp staff throughout the week to ensure the quality of merit badge instruction is at the highest level possible. While we encourage all Scouts to address concerns directly with their merit badge instructor, we understand Unit Leaders may also express opinions on behalf of their Scouts. When possible, we ask Unit Leaders to communicate with the Training Staff to address concerns they may have in any program area.

Youth Protection Training

Training in the BSA Youth protection policy is provided for adult leaders in camp on Wednesday afternoon. All adults` from each unit at summer camp must be current in the Youth Protection Training Course. Any Fifth Year youth who is planning to participate in Pipestone as a volunteer, must complete YPT training. Your unit's commissioner may request to see your unit's training cards.

Trek Safely

Trek Safely is a guide to unit trek planning designed to help Scouting groups to be fully prepared for back-country treks. Certification can be obtained in about an hour. It applies to all types of treks involving at least one overnight. Learn the seven points of Trek Safely and provide better leadership to your unit. Class sessions will be announced in the Dining Hall and in the daily Commissioner's Notes.

Climb on Safely

This certification is required by at least one adult leader in your unit for any unit function that involves climbing or rappelling. Class sessions will be announced in the Dining Hall and in the daily Commissioner's Notes.

Safe Swim Defense and Safety Afloat

Training will be offered to adult leaders in the BSA Safe Swim Defense and Safety Afloat programs on Tuesday evening at the Dining Hall. This certification is valid for two years and gives the training necessary for conducting a year-round aquatic program.

Adult Leader Merit Badge

Adult leaders can earn a special merit badge alongside their Scouts. Details on this program will be made available to all adult leaders on the reservation at the Sunday Leader's Meeting. Those completing the program for the first time will receive a campaign-hat (merit badge-style) patch. Those adults completing the program each successive year will receive the appropriate service star to commemorate their respective achievement. There are three years in total to this award.

SECTION IV

Merit Badges

Class Size

To thoroughly and effectively teach certain merit badges, it is necessary to limit the size of some classes. Please note these limits when registering Scouts for merit badges and have your Scouts plan accordingly. The Program Director reserves the right to limit the class size of any merit badge at any time to maintain quality control. Scouts are advised to have alternative selections in mind should their first choice(s) not be available.



Partials

If a Scout has started a merit badge at camp and does not finish it, you will receive a partially completed blue card for the Scout in your mailbox. Existing partial merit badges can be completed during the Scout's time in camp if the original issuing counselor is registered with your Council. The Camp Staff reserves the right to re-check a Scout on any requirement already completed with another counselor. Scouts with existing partials should complete the merit badge "by appointment" with members of the Camp Staff but must make the appropriate arrangements by Monday afternoon.

Information for Applicant		Counselor	
<input type="checkbox"/> Approved	<input type="checkbox"/> Not Approved	<input type="checkbox"/> Approved	<input type="checkbox"/> Not Approved

Information for Applicant
• A merit badge application can be approved only by a registered merit badge counselor.
• You must have a buddy (Scout buddy system) at each meeting with the merit badge counselor.
• Turn in your approved application to your unit leader. You will be awarded the merit badge emblems and certificate at a suitable occasion.

Information for Counselor
• Merit badge applications must be signed in advance by the applicant's unit leader.
• The Scout must have his buddy (Scout buddy system) in attendance at all instructional sessions.
• You may not charge any requirement, but you may enter your knowledge or experience that will make the counseling more interesting and valuable.

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APPLICATION FOR MERIT BADGE	
Name _____	Address _____
City _____	State _____
Is a registered _____	of _____
<input type="checkbox"/> Boy Scout	<input type="checkbox"/> Venturer
<input type="checkbox"/> Merit Scout	<input type="checkbox"/> Scoutmaster
I have discussed this merit badge with the Scout and recommended at least one merit badge counselor.	
Date _____	Signature of unit leader _____
BOY SCOUTS OF AMERICA®	



Prerequisites

Several Merit badges offered at Seven Ranges have requirements that cannot be completed during a Scout's week at camp due to various reasons including time, facilities, or personal contacts the Scout may need to make. These requirements are known as prerequisites.

Prerequisites need to be completed before a Scout's participation in the Merit badge. This means they must be turned into the camp Merit Badge Counselor on the first day of instruction for the merit badge.

Outlined below are the merit badges that have prerequisites associated with them, along with the specific requirements and how we would like the Scout to accomplish them.

We ask that Unit Leaders be the first line of quality control when it comes to Scouts and prerequisites, verify that a Scout is doing the appropriate steps needed to accomplish the requirement.

We cannot alter or make exceptions to prerequisites of merit badges.

All merit badge requirements and availability are subject to change based on available staff. The final schedule and prerequisites will be on the registration website.

We don't want to set Scouts up to be disappointed when they have put effort into work that isn't what the merit badge is asking for. All Scouts working on merit badges with prerequisites need to have a current copy of the Merit Badge Book, having this book will help the Scout understand what is being asked of them and help you, the leader, understand what is being asked as well.

No youth will be permitted to participate in the Merit Badge Program, Pipestone, or other camp events without providing current emergency contact info including an email in the registration system. Please do not wait until merit badge registration day to update this information! All youth are encouraged to have a Merit Badge Book available to them to help earn the merit badge they are working on.

2021 Merit Badge Schedule Layout

9:00-9:50	10:00- 10:50	11:00-11:50	2:20- 3:20
Basketry Bird Study Camping Emergency Preparedness Fishing Leatherwork Mammal Study Rowing Soil & Water Conservation Theatre Wilderness Survival Woodcarving	Basketry Chemistry Canoeing Fire Safety Fish and Wildlife Mgmt. Geology Leatherwork Orienteering Scouting Heritage Signs, Signals, Codes Woodcarving Woodworking	Canoeing Fishing Geocaching Indian Lore Leatherwork Nature Reptile/Amph Study Sculpture Space Exploration Wilderness Survival Woodcarving	Animation Art Astronomy Basketry Camping Emergency Prep Forestry Geocaching Indian Lore Mammal Study Radio Scouting Heritage Search and Rescue Signs Signals Codes
9:00-10:20		10:30-11:50	Special Programs
Archery Electronics Engineering Environmental Science First Aid Kayaking Lifesaving Pioneering Programming Rifle Shooting Shotgun Shooting Swimming	Archery Environmental Science First Aid Kayaking Rifle Shooting Robotics Shotgun Shooting Small Boat Sailing Swimming	<i>FROG:</i> 9:00 - 11:50 <i>Lnr/Beg Swim:</i> 11:00 - 11:50 <i>Special STEM Program</i> 9:00 - 11:50	

Badge	9:00	9:30	10:00	10:30	11:00	11:30	LUNCH / SIESTA	2:20	3:30
Animation (STEM)									
Archery (FS)									
Art (HC)									
Astronomy (ECO)									
Basketry* (HC)									
Bird Study (ECO)									
Bugling^ (SS)									
Camping (OS)									
Canoeing (WF)									
Chemistry (STEM)									
Electronics (STEM)									
Emergency Preparedness (OS)									
Engineering (STEM)									
Environmental Science (ECO)									
Fire Safety (OS)									
First Aid (OS)									
Fish and Wildlife Management (FS)									
Fishing (FS)									
Forestry (ECO)									
Geocaching (OS)									
Geology (ECO)									
Indian Lore (HC)									
Kayaking (WF)									
Leatherwork (HC)									
Lifesaving (WF)									
Mammal Study (ECO)									
Nature (ECO)									
Orienteering (OS)									
Pioneering (OS)									
Programming (STEM)									
Radio (STEM)									
Reptile and Amphibian Study (ECO)									
Rifle Shooting (FS)									
Robotics (STEM)									
Rowing (WF)									
Scouting Heritage* (FROG)									
Sculpture									
Search and Rescue (OS)									
Shotgun Shooting (FS)									
Signs, Signals, and Codes (OS)									
Small Boat Sailing (WF)									
Soil and Water Conservation (ECO)									
Space Exploration (STEM)									
Swimming (WF)									
Theatre (HC)									
Wilderness Survival (OS)									
Woodcarving (HC)									
Woodworking (SS)									
* = 2 classes/week (Mon-Tues), (Wed-Thurs)									
^ = by appointment									
Learner/Beginner Swimmers (WF)									
FROG (First Year Camper Program)									
Outdoor Leader Training (Green Bar)									
STEM Special Program (Liftoff)									

If there are Any Changes to the Merit Badge Schedule, you will see an updated Merit Badge List on the Buckeye Council Website

SECTION V

Support Services

George M. Deaver Administration Building

The Deaver Administration Building houses the offices of the Reservation Director, Program Director, Business Manager, and Health and Safety Director. Many administrative services are offered directly to units throughout their week in camp, including checking in and out of camp, making reservations for the following year, and attending to the needs of your guests (signing in and out, purchasing meals, etc.) The office can supply you with general information about Seven Ranges as well as direct you to the correct person for specific inquiries.

Administration Hours:

Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
1:00 - 9:00	9:00 - 9:00	9:00 - 9:00	9:00 - 9:00	9:00 - 9:00	9:00 - 5:00	9:00 - 12:00

Medical Services and Health Lodge

Seven Ranges employs several Emergency Medical professionals to provide medical attention, and first aid to Scouts and Scouters in need. In emergency situations, they can coordinate additional assistance from the local hospitals and ambulance services. The Health Lodge portion of the Deaver Administration Building is open 24/7 starting at 1:00 pm on Sunday thru your departure Saturday. If the health officer(s) are out of the office, contact any staff member carrying a portable radio. If a Scout must be temporarily or permanently removed from camp due to an illness or injury, you must notify the health & safety staff prior to doing so. All illnesses and injuries must be documented in the first aid logbook provided at check-in. If a unit or individual fails to pick up their physicals during check out on Saturday, they will be destroyed after five (5) business days. It is strongly encouraged that Scouts and Scouters turn **in a copy of their medical form and retain the original for their own records.**

Tool House

The following items can be secured from the Tool House for use in maintaining your campsite:

1. Kerosene
2. Toilet paper
3. Pine cleaner
4. Basic tools
5. Trash bags
6. Twine
7. Fire buckets

*These items are important
for your campsite inspection
and general health!*

Each campsite may check out a lantern, and specific tools. If a tool is broken, return it to the Tool House for a replacement. Troops that damage tools will be responsible for their replacement. When returning tools, please make sure that they are clean and returned during open hours.

Tool House Hours:

Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
1:00 - 5:30	8:15 – 9:50	8:15 – 9:50	8:15 – 9:50	8:15 – 9:50	8:15 – 9:50	8:00 – 8:30
	11:00-12:00	11:00-12:00	11:00-12:00	11:00-12:00	11:00-12:00	9:30 - 11:00
7:30 - 8:00	5:00 - 5:45	1:15 – 2:20	1:15 – 2:20	1:15 – 2:20	1:15 – 2:20	
		5:00 - 5:45	5:00 - 5:45	5:00 - 5:45	5:00 - 5:45	

**Hours are subject to change.*

*** The Tool House may be open at alternate time check for posting in the Scoutmaster lounge.*

Good Turn

The Tool House Director is also in charge of good turn projects in camp. A list of camp good turn projects will be maintained in the Scoutmaster Conference Room at the Frank G. Hoover Dining Hall. All good turn projects must be approved prior to starting. To schedule a good turn, contact the Tool House/Good Turn Manager

Quartermasters

Quartermasters can assist Troops with campsite problems such as platform repairs and latrine plumbing. Their knowledge and expertise can be a useful resource to units working on good turn or special projects.

Service and Equipment Request Form

To improve communications and service, please use the “Service and Equipment Request” form. This form allows leaders to ask for maintenance related services and campsite equipment such as bunks and tent poles. The form may be obtained in the Scoutmaster Conference Room or from your Commissioner. Completed forms should be returned to the Quartermaster’s mailbox located in the conference room.

Trading Post

The Trading Post is much like a general store. It has a little bit of everything and is stocked with items you will find convenient during your week in camp. These items include refreshments, camping equipment, souvenirs, craft materials, and Scouting literature. The Trading Post accepts cash and checks as well as MasterCard, Visa, and Discover. We also request that smaller bills be used to pay for items, as we do not keep large amounts of money to make change.

Trading Post Hours:

Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
1:00 - 5:30	9:00 - 11:50	9:00 - 11:50	9:00 - 11:50	9:00 - 11:50	9:00 - 11:50	9:30 - 12:00
7:30 - 8:30	2:30 - 5:00	1:20 - 5:00	1:20 - 5:00	1:20 - 5:00	1:20 – 5:00	
	7:15 – 9:00	7:15 – 9:00		7:15 – 9:00		

Commissary

A limited commissary is available through the loading dock doors of the Dining Hall to troops in Camp Algonkin and Camp Calumet. In addition to pots, griddles, utensils, and Dutch ovens, some food and cooking supplies are available for special troop events. Special items not listed may be obtained by making a request in advance. Please make arrangements for large orders or equipment prior to camp. Ice is available for \$2.00 a bag. Three (3) gallon tubs of ice cream are available for troop campfire night on Thursday. Ice cream must be ordered by Wednesday breakfast. The cost is \$28.00 per tub.

In Camp Algonkin, Wednesday lunch, Thursday dinner, and Friday breakfast are cooked in the campsite. Your regular weekend campout cooking gear should be sufficient for the preparation of these meals as Styrofoam and plastic utensils will not be provided. The camp provides food for these meals. If your unit wishes to not receive the food for these meals, please make arrangements as soon as possible. The dining hall will serve all other meals. Units that would like to cook other meals in the campsite as part of a special troop activity or to practice skills may make arrangements early in the week.

All items can be preordered and paid for ahead of time online at the Buckeye Council website


Item	Price
Meals	\$5.00
Ice	\$2.00
Ice cream	\$29.00*

* **Subject to change**

SECTION VI

Pipestone

Seven Ranges Pipestone Camp Honor Program (revised November 12, 2019)



The Buckeye Council's Pipestone Camp Honor is unique in Scouting. For over nine decades, Scouts of our council camps have earned the right to wear this venerable token. The Pipestone comes to us from a location in Minnesota where Native Americans still work to retrieve the stone from the Earth. Nowhere else can this award be earned other than at Seven Ranges Scout Reservation! Scouts who wear the Pipestone Award prize it highly and its spirit is prevalent in our camp.

Pipestone is not a required program. It is offered as part of the overall summer camp program for Scouts to utilize if they so desire. Any coercion to participate is detrimental to its values. The requirements have been structured to appeal to the Scouts strictly on their own merits. It is something that should attract and interest the majority of Scouts and be consistent with current Scouting advancement.

The Unit Leader should make sure that each member of the unit understands the camp honor requirements and is given the opportunity to participate. Finally, those who achieve the Fifth-Year Camp Honor become members of the camping alumni who are devoted to the ideals for which the 'Pipestone Camp Honors Program' stands and to the Buckeye Council Camp Program.

History of Pipestone - The Pipestone Camp Honor Program began at Camp Tuscazoar, Zoarville, Ohio in the summer of 1926. The program's intent was the rewarding of Scout campers who excelled in advancement and Scouting spirit during their week in camp with an experience, and a token of that experience which would capture their imaginations. An Indian ceremony was a natural choice for a vehicle to convey this message and token. The valley of the Tuscarawas was a prime area of Indian activity as attested by the history of the area.

The reader is reminded that the Pipestone Ceremony itself is not intended to be, nor is it conducted as an initiation or a hazing, and it is not to be represented to Scouts as such! A significant effect of the Pipestone Program is the encouragement of the return of Scout campers to Summer Camp for three, four, five years and beyond.

The Camp Good Turn requirements are intended to foster in each Scout and leader a sense of sharing in the ownership and care for our Camp through the investment of a reasonable share of their time in a group or individual improvement project for the betterment of the grounds and facilities of our Camp.

The swimming requirements have as their purpose the same objective which governs Scouting swim requirements. That is, the safety of the Scout in the water, by developing in each Scout a confidence and true sense of their own ability. Thus, the rule regarding the enforcement of the Pipestone swimming requirements has been an ever-constant, rigid adherence to the letter of the requirement. To give a Scout the "benefit of the doubt" and grant approval of their inadequate performance of a swimming requirement might be the most fateful decision a leader in camp will ever make.

All requirements are kept relevant to National Standards in skill and merit badge requirements required in all five years.

Finally, the Camp Spirit requirement, required for all 5 years, challenges each Scout to live with their fellow Scouts in camp in a spirit of good fellowship and good sportsmanship and to uphold in the Scout Oath & Law. It requires each Pipestone candidate to exemplify the very qualities which they pledge to uphold in the Oath and Law, and it requires their leader to evaluate their fulfillment of this requirement with equal importance to the skills, swim, and other requirements.

Fulfillment of Pipestone Requirements - Remember, the Pipestone cannot be awarded on the basis of effort alone! The candidate must have fulfilled the established requirements as written. To reward a Scout when they are less than deserving, for any reason, may do them a greater disservice than to encourage them to try again. Scouting's role is to prepare a Scout to face life. Your own experience tells you that the most meaningful experiences are not always the easiest to attain!

Friday Activities - As a Unit Leader, please take care in following the instructions and filling out the Pipestone Qualification forms. The Camp Staff will give specific instructions at the Leaders' meeting. Care and concern will ensure an equitable and safe experience for everyone. After retreat on Friday, all campers will be instructed to return to their campsites until it is time for the Pipestone Ceremonies to begin. The Pipestone flag will be flown after retreat, as a solemn reminder of the evening's activities. Please take this time for quiet activities and preparation for the evening! The Scouts must realize that they are about to be honored in a very serious and rewarding Ceremony. The Camp Staff will give you complete information on times, places, and proper attire. Please check your Scouts thoroughly before they leave your campsite to make sure that they have the proper clothing and have their Pipestone if they are Second Year or higher Candidates.

Notes on Pipestone Requirements - Requirements for rank must be completed, but a Board of Review is not required to have been completed. Excluding Scout Spirit and a Board of Review, the Scoutmaster's Conference may be counted if all the other requirements for that rank have been completed. If the required number of skills cannot be met, a merit badge must be earned.

Attempts - A camper may only attempt to earn the Pipestone Award once per summer. A candidate may not attempt in a second week if falling short on the first attempt.

Eagle Campers - A Scout who comes to camp with their Eagle rank is encouraged but not required to pass additional merit badges in camp unless they do not have Swimming merit badge. However, fulfillment of the Scout Skills requirement for any year's camp honor must be met by service in a clearly designated leadership position.

Definition of Requirements - Any 10 (1st year), 12 (2nd year), or 14 (3rd year) numbered parts of rank or any combination of rank numbered parts as listed in the current Scout Handbook are acceptable.

Designated Leadership Positions - The Scout shall confer with their Unit Leader or the Reservation Director, set a leadership goal that is mutually agreeable to the Scout and leader, carry out said project during their week in camp, and complete a written report on the project signed by themselves and the Unit Leader by noon on Friday.

Good Turn Requirements - During the week in camp, or during a designated Good Turn Weekend, every camper, youth, and adult shall participate in an approved project to maintain or improve Seven Ranges Scout Reservation. Emphasis should be on participation as a patrol effort, but an individual camper or leader may complete the requirements. A unit that wishes to carry out a significant good turn

(i.e. a project which involves construction, special tools or materials) for the camp prior to its week in camp must request prior approval for such a project from the designated representative(s) of the Buckeye Council Properties Committee. If the project is approved and completed, those unit members who participated in the project will receive credit for their good turn for camp that upcoming camping season.

Pipestone Wood - Each youth camper, except fifth-year candidates, is expected to provide one cubic foot of Pipestone wood prior to or during their week in camp. This may be fulfilled by bringing the wood to camp on Sunday (tightly wrapped with twine) or by gathering it in the camp by Thursday afternoon. This is hardwood only which has lost its bark naturally and burns quietly. It should be reasonably straight with no branches or protruding stubs, approximately twelve (12" to 14") inches long (broken, not sawn), no thinner than the little finger and no thicker than your Scoutmaster's thumb. Fifth-year candidates need not bring wood to camp but should complete part of their leadership requirement by closely supervising the quality and quantity of wood collected by other campers. Wood bundles deemed acceptable by the troop leadership should be placed on the "Pipestone wood trailer". Wood bundles should be closely supervised by the Senior Patrol Leader and secondarily by the Unit Leaders and other 5th year holders. Wood should be turned in by Thursday afternoon.

Pipestone Scorecard and Report Forms - A special scorecard is available for each camper to maintain their own record. Unit Leaders and junior leaders (authorized by the Unit Leader) will sign the Scout's card and certify that they have met the requirements. All requirements must be completed by 12:00 noon on Friday.

Unit Leaders must submit the official report at the designated meeting or to the Pipestone mailbox as directed listing those campers who have clearly fulfilled the camp honor requirements by 1:00 pm Friday afternoon. Special note – The scorecards are NOT meant to be a comprehensive list of requirements, see the requirements list in this document and explanations provided.

Things You Should Know and Understand to Assist the Pipestone Program - As a Unit Leader, it is important for you to understand that the Pipestone program can only work with your help and understanding. The Camp Staff supervises the day-to-day operation of the program, but you, the Unit Leader, must keep accurate records for your Scouts. The Camp Staff can help you with some record-keeping forms

Final Instructions - All final instructions pertaining to preparation for the Pipestone ceremony will be given at the Friday afternoon Unit Leader's meeting. Please follow these instructions exactly as a tight schedule is necessary. Immediately upon the conclusion of the Friday evening retreat ceremony, all campers are to return to their campsite quietly. All program areas, including the Frank G. Hoover Dining Hall, will be closed and are off limits. Units are to remain in their campsite and prepare for the evening quietly. An important part of the ceremony is to be prepared mentally. Use this time wisely.

Adult Requirements

Unit Leaders, we ask your help in continuing the rich heritage and tradition of the Pipestone Honor by ensuring that all requirements are met. All Pipestone requirements are kept relevant to National Standards in Skill and Merit Badge requirements. Remember, "*Disappointment is often a better teacher than recognition easily come by.*"

ALL PIPESTONE REQUIREMENTS MUST BE COMPLETED BY NOON ON FRIDAY!

Adult Campers (All Years)

Adult leaders who attend Summer Camp are encouraged to earn their Pipestone as well. The camp honor requirements for adults are as follows:

1. Be a registered Scouter.
2. Attend Summer Camp as part of a Boy Scout Troop, Venture Scout, or Explorer organization.
3. Complete a Camp Good Turn as described.
4. Complete attendance requirements described in the section entitled "Pipestone Attendance Requirements".
5. Function fully in a leadership capacity to Boy Scouts, Varsity Scouts, or Explorers while in camp as determined by the Reservation Director. Attendance without leadership service does not qualify an adult for camp honors.

Adults should not bring Pipestone wood to camp but should exercise leadership by closely supervising the quality and quantity of Pipestone wood collected by Scout candidates using the standards listed above.



Pipestone Requirement Cards

FIRST YEAR PIPESTONE REQUIREMENTS	
Name:	_____
Current Rank:	_____
Rank Needed:	Scout
Scouting Skills:	(Initials) _____
One Merit Badge – or –	_____
Ten Parts of Any Rank	_____
Ecology	_____
15 trees, plants, or shrubs	_____
8 insects	_____
4 constellations	_____
Pipestone Wood	_____
Swimming (25 yards)	_____
Good Turn Project	_____
Camp Spirit	_____

FOURTH YEAR PIPESTONE REQUIREMENTS	
Name:	_____
Current Rank:	_____
Rank Needed:	Star
Scouting Skills:	(Initials) _____
One Merit Badge	_____
Leadership Position	_____
Pipestone Wood	_____
Swimming (125 yards)	_____
Good Turn Project	_____
4 th & 5 th Year Candidate Project	_____
Camp Spirit	_____

SECOND YEAR PIPESTONE REQUIREMENTS	
Name:	_____
Current Rank:	_____
Rank Needed:	Second Class
Scouting Skills:	(Initials) _____
One Merit Badge – or –	_____
Twelve Parts of Any Rank	_____
Ecology	_____
25 trees, plants, or shrubs	_____
10 mammals, reptiles, or amphibians	_____
6 constellations	_____
Pipestone Wood	_____
Swimming (50 yards)	_____
Good Turn Project	_____
Camp Spirit	_____

FIFTH YEAR PIPESTONE REQUIREMENTS	
Name:	_____
Current Rank:	_____
Rank Needed:	Life
Scouting Skills:	(Initials) _____
One Merit Badge	_____
Leadership Position	_____
Swimming (150 yards)	_____
Pass or Hold Swimming Merit Badge	_____
Good Turn Project	_____
4 th & 5 th Year Candidate Project	_____
Camp Spirit	_____

THIRD YEAR PIPESTONE REQUIREMENTS	
Name:	_____
Current Rank:	_____
Rank Needed:	First Class
Scouting Skills:	(Initials) _____
One Merit Badge – or –	_____
Fourteen Parts of Any Rank	_____
Ecology	_____
35 trees, plants, or shrubs	_____
10 birds	_____
8 constellations	_____
Pipestone Wood	_____
Swimming (100 yards)	_____
Good Turn Project	_____
Camp Spirit	_____

ADULT PIPESTONE REQUIREMENTS	
Name:	_____
(Initials)	_____
Leadership Position	_____
Attendance in Camp	_____
Good Turn Project	_____
4 th & 5 th Year Candidate Project (or n/a)	_____
Camp Spirit	_____



SECTION VII

Camp Emergencies

Reporting

All emergencies, lost persons, fires, drowning, structural damage, etc. must be reported to the Reservation Director, Program Director, Administration Office, or a staff member carrying a portable radio. Weather emergencies need not be reported - in case of severe weather, campers should take cover in the nearest building or their campsite unless otherwise notified by the camp staff. General emergency procedures will sometimes follow a weather emergency to ensure that all are accounted for in camp.

Remember, in all emergencies the most important thing is to remain calm!

Unit Responsibility

Unit Leaders are expected to know the whereabouts of Scouts, Scouters, and visitors in their Unit at all times. The Reservation Director or Program Director must be notified immediately if someone cannot be accounted for.

The camp emergency alarm consists of one or more of the following:

- Continuous ringing of the fire bell(s)
- Series of three (3) shoots from the cannon.
- Emergency bugle call sounds from the camp P.A. System.
- Sets of three (3) blasts from the air horns located at the Deaver Administration building.

Accounting for Camp

Units must immediately begin accounting for all members of their Unit. Commissioner Staff will provide instruction early in the week for reporting this information during an emergency.

Where To Go

If you are a camper in Camp Algonquin and:

- You are anywhere in Camp Algonquin, return to your campsite as quickly as possible.
- You are in Camp Akela or Camp Calumet; go to the picnic pavilions located in those camps.

If you are a camper in Camp Calumet and:

- You are anywhere in Camp Calumet; go to the picnic pavilion in that camp.
 - You are in Camp Algonquin; go to the parade grounds.
 - You are in Camp Akela; go to the picnic pavilion in that camp

If you are hiking Hutch's Trail:

- Move to the nearest vehicle-accessible area and wait for 30 minutes. If after 30 minutes you have not been contacted by a member of the camp staff, return to the main camp and report to the nearest camp staff member.
- Always make certain an adult knows if Unit members are hiking on the trail.

Resolution

A camp emergency is resolved when all three alarms cease for a period longer than five minutes. After cessation of emergency procedure campers may return to normal daily activities. Any changes in the program or schedule will be communicated to Unit Leaders as soon as possible. Campers are not allowed to fight fires. If in danger from fires, units should move away to the parking lot, open field, or the dam at the south end of the reservation.

Fires in Camp

Campers are not permitted to fight fires. If in danger from fires, units should move away... to the parking lot, open field or to the dam at the south end of

SECTION VIII

Glossary of Policies

1—Camp Attire

1.1 Activity Wear

For most of the day, it is preferred that all Scouts wear a Scouting-related or blank shirt. Any clothing that advertises or implies obscenities, alcohol, or tobacco is not appropriate in camp. All clothing and accessories must reflect the values of Scouting. At the waterfront, we ask females to wear one-piece swimwear and males to refrain from “speedo” type trunks. The Program Director, Reservation Director, or Chaplain will provide rulings upon clothing items of a questionable nature.

1.2 Shoes

BSA policy requires that shoes are to be worn at all times except when swimming, showering or in a tent. Sandals and flip-flops are NOT considered shoes.

1.3 Dinner and Retreat

The official Scout shirt and Scout shorts for your type of unit is the appropriate uniform for dinner and retreat. **No form of athletic wear, gym shorts, sweats, biking pants, etc. will be accepted as proper for dinner or retreat.** If an individual cannot obtain or borrow the proper uniform, then a Scouting-related or blank shirt and clean and conservative shorts or pants will be accepted.

1.4 Color Guard

Without exception, Scouts who provide the color guard service at the retreat ceremony must be in full BSA field uniform and should borrow any missing uniform parts (i.e.: Scout shorts). The Commissioner Director will determine and enforce uniform completeness prior to retreat.



2—Facilities

2.1 Camp Security

Seven Ranges has several entrances and exits, most of which are closed off with locked gates. However, there are a few access points that do not have gates. **At no point in time should these access points be used.** The only entrance that should be used is the main entrance for Camp Algonkin or the tree farm entrance for Camp Calumet. Individuals camping on the Mountain or on the Ridge may use the Camp Akela Entrance but only when holding a valid car pass from the camp office.

2.2 Parking

Cars should only be parked in the main parking lot. The only vehicles in camp must have a camp car pass and be registered in the camp office. Any vehicle in camp that is not registered or does not have a car pass is subject to removal. Car passes will only be issued to campers or visitors who have disabilities. The Reservation Director has the final authority to authorize a camp car pass.

2.3 Cars in Camp

Because of the concern for the safety of all campers and the ongoing practice of good conservation, no vehicles are permitted in camp except for service personnel. All cars are to be kept in the parking lot. We will make provisions for leaders and Scouts with disabilities that restrict mobility. Please contact the Reservation Director upon arrival to make the appropriate arrangements.

2.4 Frank G. Hoover Dining Hall Porch

Please do not sit upon or lean against the porch railing.

2.5 The Waterfront

As a safety measure, all swimming, boating and canoeing activities will be under the control and supervision of the Waterfront Staff. Unit leaders must see to it that Scouts do not swim at any other places. Additionally, the Safe Swim Defense and Safety Afloat plans are in effect always. Instruction for these plans is provided at camp on Tuesday evening. No one is permitted to play on or around (including fishing from) the rocks currently holding water in Lake Don Brown.

2.6 All Program Areas

Other than scheduled open program times, all program areas are off limits to ensure safety.

2.7 Right to Search and Seizure

The Reservation Director reserves the right to search campsites, troop trailers, tents, coolers, “chuck boxes,” vehicles, packs, trunks, and any other personal or troop belongings brought onto camp property.

Furthermore, the Reservation Director reserves the right to confiscate or seize any prohibited items.

3—Firearms and Bows

3.1 Firearms

No firearms or ammunition are to be brought to camp. All firearms or ammunition needed for program will be provided. Regardless of state or federal permits, all persons must immediately declare any firearm carried onto camp property with the Reservation Director. (Also see “Knives, Firearms, and Other Weapons”)

3.2 Bows

Personal bows are not permitted on the Reservation per BSA National Regulations.

3.3 Fireworks

Absolutely no fireworks will be allowed in camp because of the risk of injury and fire. Unit leaders are responsible to ensure this rule is enforced. If fireworks are discovered, please present them to the Reservation Director for proper disposal.



4—Health and Safety

4.1 Campsite Inspection

All leaders have a serious responsibility for the health and safety of the campers in their charge. Any concerns for the health, safety, or sanitation of the camp and its campers should be reported to the Health & Safety Director. Unit leaders are required to bring all sick cases to the first aid facility at the Deaver Administration Building.

The Senior Patrol Leader (not an adult leader) will conduct daily campsite evaluations with their Camp Commissioner to ensure health and safety.

4.2 Insurance

All Buckeye Council Troops are covered by the council accident and sickness insurance. Please refer to your council for information about your coverage.

4.3 Medical License in Camp

It is understood medical care professionals on the reservation may wish to act within their scope of practice as delineated by their licensing board. There is also a responsibility of Buckeye Council and Seven Ranges Reservation to have knowledge and documentation of anyone on the reservation who has given or received care.

As Medical professionals, prior to the delivery of any care rendered to persons on the reservation, that professional will have submitted a copy of their documented licensure to the Health Officer, or designee, upon check into camp. Because of our professional and personal responsibilities to persons on this reservation, any care given will be reported to and documented by the Health Officer at the Health Lodge.

4.4 Medication in Camp

All medication brought to camp by both youth and adults must be kept locked up per BSA National Standards. The dispensing of medication must be logged in a first aid logbook, No. 33681 per the same standards. All refrigerated medication must be turned in at medical re-check on Sunday for storage. Units may check out a lock box with the Health Officer at check-in.

A First Aid Logbook, No. 33681, will be provided for each campsite and must be turned in to the camp office prior to departure on Saturday.

4.5 Hazing

Hazing in any form will not be tolerated. Hazing does nothing to contribute to character or development.

4.6 Homesick Scouts

It is the unit leader's duty to see that each new camper has a healthy and constructive time at camp. To ensure that this happens, bring any homesick cases to the attention of the Chaplain.

4.7 Severe Weather Policy

In the event of severe weather on the Reservation, Camp Staff will make every effort to inform adult leaders of the conditions as they approach. Should severe weather strike, campers are asked to take cover until the weather passes. No person should be unsheltered or change location during a storm. Weather situations may vary and are constantly monitored by the camp administration. Further details regarding camp severe weather procedures are available in the Emergency Management Plan (EMP), which is on file at the Deaver Administration Building for review by anyone in camp.

4.8 Dietary Restrictions

Scouts or Scouters requiring modifications to the Camp Menu should complete the "Dietary Restrictions" form prior to camp. This form is available from the Buckeye Council Office or Deaver Administration Office.



5—Restricted Items

5.1 Alcohol and Drugs

No alcoholic beverages or drugs are permitted at any Scout facility or activity. Any individual who is in possession or under the influence of alcohol or drugs will be ejected immediately and authorities will be notified.

5.2 Tobacco

Tobacco use in camp is not permitted or accepted under the age of 18. All others are to refrain from using tobacco in tents, on trails, in program areas, in or around the dining hall, or in any buildings. Using tobacco in the presence of Scouts is against BSA National Policy. This includes water vapor, “e-cig”, devices. Please consult the Guide to Safe Scouting for more information.

5.3 Knives, Firearms, and Other Weapons

All firearms, ammunition, paintball guns, BB guns, air/airsoft guns, or “look-alikes” are prohibited on camp property. Concealed Weapons permits are NOT honored on property and violations of this policy will result in immediate removal from camp by law enforcement personnel. Camper or visitor brandishing a firearm in any area, except the designated camp shooting range, will be considered an armed intruder and will be immediately reported to law enforcement. Ohio law enforcement officers who are authorized by their employer to carry concealed weapons are permitted to carry on property but are asked to declare their intention to carry to the Reservation Director upon arrival in camp and should be prepared to present their credentials. All other weapons are prohibited, to include: brass knuckles, throwing stars, swords, fixed-blade/sheath knives, switchblade knives, “butterfly” knives, machetes, crossbows, batons/clubs, Tasers and electroshock weapons, mace/pepper spray, and any improvised weapons. Anyone with knowledge of a prohibited weapon in camp, who fails to report it promptly to camp staff, will be immediately removed from property.

The Reservation Director is the final authority on all camp policy, to include interpretation and enforcement of the above weapons policy.

5.4 Radios

It is recommended that music players of any kind not be brought to camp. They are not typically conducive to the outdoor program of Scouting. If any such listening device (including iPods, Walkman’s, or MP3 players) should be brought to camp, it must stay in the unit’s campsite and should not be heard outside the campsite.

5.5 Cellular Telephones

It is strongly recommended that youth campers do **not** bring cellular telephones to camp. If a cell phone is brought to camp, it should remain in the campsite as to not distract from camp programs. We recommend Unit Leaders closely monitor the use of all cell phones, especially in the case of homesick Scouts. Adult leaders with a need for a cell phone should set the example for their youth by using the device discreetly and responsibly. Any cell phones brought to flag

ceremonies, merit badge classes, camp-wide activities or into the Frank G. Hoover Dining Hall should remain on silent or vibrate mode.

5.6 Scanners & Walkie-Talkies

The use of walkie-talkies and “talk-about” radios is prohibited for youth members of your unit except for the Senior Patrol Leader. If at any time the use of these devices interferes with the camp radio system, they will be confiscated. Seven Ranges Scout Reservation depends on its staff radio system for both camp safety and administrative functions. In addition, the use of scanners is prohibited for all in camp. From time to time, these radios interfere with the camp radio system. If this situation presents itself, the Reservation Director reserves the right to ban these radios from being used for the remainder of the week.



6—Youth Protection

6.1 “Two Deep Leadership”

There must be at least two (2) adult leaders in camp at all times. This requirement is both a local and a national regulation. One adult leader, at least 21 years of age, is to be in attendance at all times. The other leader may be an assistant at least 18 years of age. Units with female members must have a female leader over 21 in camp at all times.

6.2 Shower Times

BSA Youth Protection policies require separate showering times for youth and adults. Youth campers may shower when the facilities are not specified for adult use.

Adults	5:00 PM - 6:00 PM Taps to Reveille	Youth	Reveille to 5:00 PM 6:00 PM to Taps
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Individual stalls are for adult use only.

6.3 Youth Protection Training

All Adults attending Seven Ranges must complete the YPT before being allowed to stay at camp. No adult may stay in camp without completion of Youth Protection Training! It is National Policy that Youth Protection Training is to be renewed by adult leaders at least every two years.

7—In Your Campsite

7.1 Camp Solicitation

No person shall solicit any item or service without the expressed written permission of the Reservation Director. Any person who wishes to solicit any item or services while on camp property must submit the purpose of solicitation and a list of items being solicited.

7.2 Camp Pranks

Many times, pranks played on other troops or the entire camp are in good humor. However, these pranks can be viewed as disrespectful and offensive, which can decay camp morale. Therefore, camp pranks of any sort are prohibited. Any person involved in a camp prank is subject to immediate dismissal. The Reservation Director reserves the right to determine disciplinary action.

7.3 Flames in Tents

Unit leadership is responsible to ensure that all Scouts and leaders in camp are aware of the potential dangers of having flames of any type in tents. It is the camp policy that no flames enter a tent at any time.

Units will be charged for aerosol damage to tents.

7.4 Platforms

We are privileged to have council committees that have supplied camp with tent platforms for your comfort during the week. These committees have also developed a conservation plan to retain the beauty of nature of each campsite. To follow the guidelines set forth by the Buckeye Council and reduce the wear and tear on platforms, no platforms are to be moved during your stay in camp.

Please, do not move tents or platforms. The moving of these items disturbs the rotation within the campsite and places unnecessary strain on the equipment.

7.5 Buddy Boards

Each unit MUST develop and bring a buddy board to be displayed in their respective campsite. Sections of the board must consist of more than a generic list of “in” or “out” of the campsite and should reflect, as closely as possible, the different areas of Seven Ranges Scout Reservation. In any case, your Troop’s board must indicate where each Scout and Leader is at all times. The purpose of the board is to make sure every member of the Troop - youth or adult - can be located in the event of an emergency. Camp commissioners will be checking this board on a daily basis to see that it exists and is being used in proper fashion.

7.6 Liquid Fuel Policy

Kerosene, liquefied petroleum fuels, and compressed gas may be used in camp under adult supervision only for cooking use only. They may not be used inside tents. Propane may be used under a dining fly for cooking and lanterns.

ALL LIQUID FUELS THAT ARE NOT IN USE MUST BE KEPT LOCKED. CONTAINERS ARE PROVIDED THROUGHOUT CAMP IF YOUR UNIT DOES NOT HAVE APPROPRIATE AND APPROVED STORAGE FACILITIES.

If you have any questions, please consult your unit's commissioner

7.7 Litter and Trash

Never put trash in the latrines as this clogs the equipment that empties them. Having litter and trash in camp is not in line with the Scouting method of camping and conservation. Please help keep the entire Reservation litter-free and beautiful.

7.8 Taps and Reveille

The camp staff will sound reveille and taps for the units each day. In some parts of camp, the P.A. system may not be heard. Unit leaders may want to bring wind-up alarm clocks as a backup. Taps is at 10:00 pm. Each unit has the obligation to ensure Scouts are in the campsite at this time and enforce the camp policy of quiet hours between taps and reveille. No camper should be out of their campsite after taps.

7.9 Timber Conservation

The only standing timber that may be cut is timber that is approved to be cut by the Camp Ranger. A

\$25.00 fine will be issued for any timber, regardless of size, dead or alive, that is cut without permission. If a tree farm tree is cut or damaged, the unit will be charged the commercial price of the tree.

8—Visitors in Camp

8.1 Check-In

To maintain an accurate headcount, all visitors in camp must check in and out with the Camp Administration and sign in and out at the Deaver Administration Building. Visitors' presence will be limited to activities that deal specifically with their own unit. At all times visitors, must be escorted by a member of the unit that they are visiting. **A government-issued photo ID is required as a condition of entry into camp as a visitor. Visitors should keep in mind that vehicles are prohibited in camp and should plan accordingly.**

8.2 Medical

Any visitor staying the night in camp must be registered with the Boy Scouts of America and have a completed health history form on file with the Camp Health Officer.

8.3 Meals

A limited number of meals can be provided to visitors in the dining hall by making advanced reservations. Due to limited seating and food, visitor meals may not always be possible. Do not guarantee visitors a meal until the camp office has accepted payment. All guest meals must be paid for in advance. All guest meals are \$5.

8.4 Suggested Visiting Days

On **Sunday**, parents are invited to visit with their units and observe the check-in procedures. Due to a large number of visitors in camp on Sunday, only Scouts and leaders listed on the troop roster will be permitted to eat in the dining hall. Grills and picnic tables are available at the Netawotwes pavilion near the Deaver Administration Building. Around 8:45 pm, visitors are invited to the Bridgebuilder's Amphitheater to enjoy and participate in the Sunday Night Opening Campfire. Visitors are asked to sit in the last two rows of seats so that they can be escorted back to the parking lot after the campfire.

On **Wednesday** evening, Sipp-O Lodge will hold a calling out ceremony for Ordeal and Brotherhood candidates. The public may view the calling out ceremony. Visitors may park in the Camp Algonkin parking lot and check-in at the Deaver Administration Building.

Your unit is encouraged to promote **Thursday** night as the ideal day for visitors to come to Seven Ranges. The activities and campfire program in your campsite lend themselves well to visiting with parents, siblings, Troop alumni, and other visitors. Please do your best to inform visitors they must sign in at the Deaver Administration Building before making their way to your campsite.

Due to camp, wide involvement in the camp honor program, we do not suggest visitations **Friday** evening.

8.5 Policies Affecting Visitors

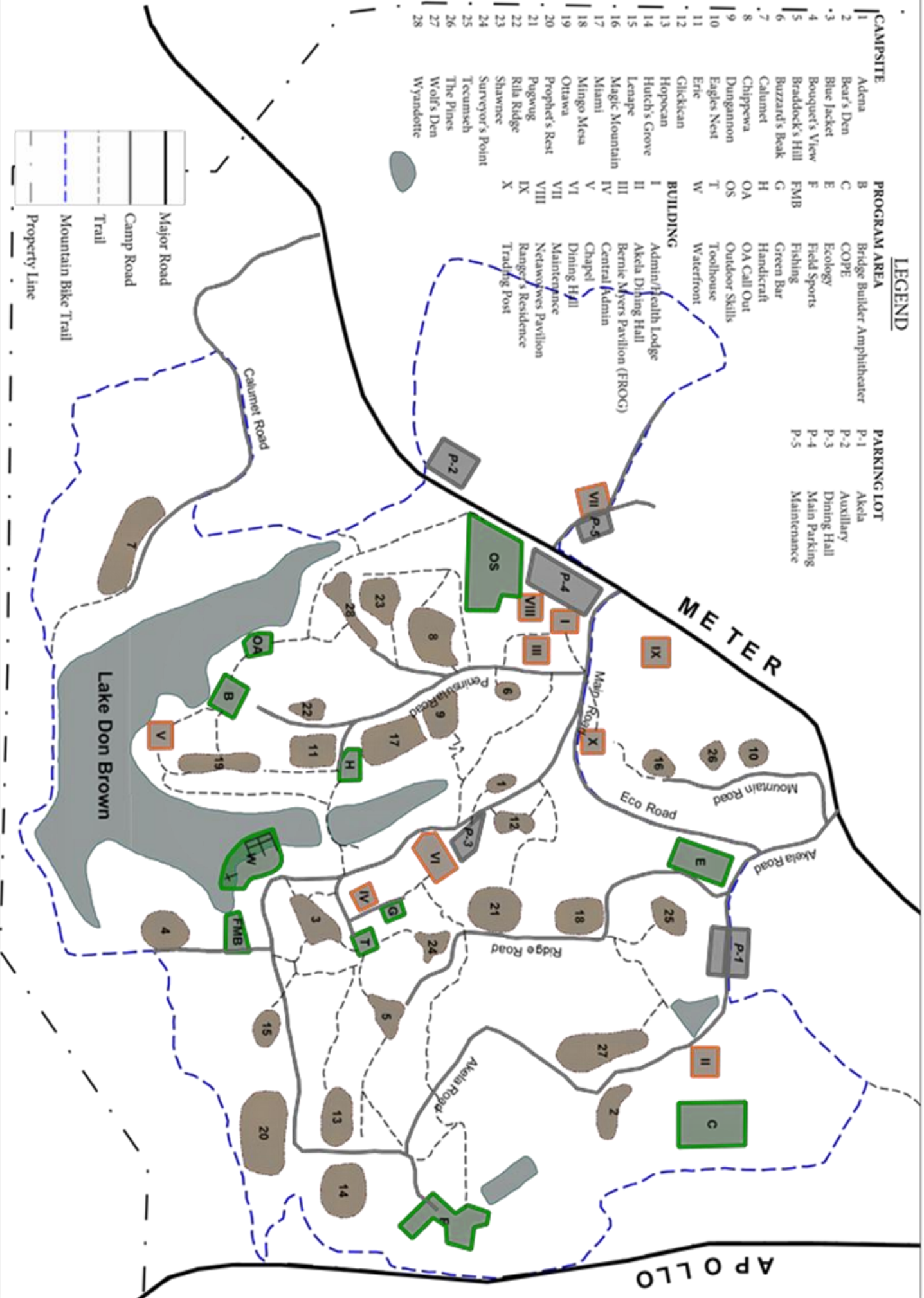
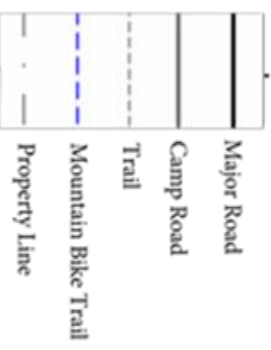
Seven Ranges Scout Reservation has published a strict camp security plan for the safety of everyone in camp. Visitors are required to follow all rules and regulations set forth by the Boy Scouts of America and Buckeye Council while on camp property. A government-issued photo ID is required as a condition of entry onto camp property and must be presented upon request. Visitors, including children 5 years of age or older, must wear the visitor wristband issued at the camp office for the duration of their visit. Persons in camp not wearing appropriate identification will be escorted off property.

Visitors are reminded that the main entrance to camp is the only authorized route of entry or egress from camp property. Vehicles are to remain parked in the designated parking area and are not authorized in camp. Camp staff will make every effort to assist those with disabilities and/or large amounts of food or equipment; however, camp staff members are not obligated to provide transportation and such assistance is contingent upon available resources. Please plan accordingly!

All visitors are required to comply with all camp staff instructions. By entering camp property, visitors agree to comply with all rules and regulations set in this guide, and by camp, council, or national policy. The Reservation Director reserves the right to order any visitor off property at any time or for reason. We have been asked by our Council Properties Committee to limit cars in camp and will continue to make you aware of policies related to this. Please inform those who cannot walk that a visit to camp may not be the best idea.

LEGEND

CAMPSITE	PROGRAM AREA	PARKING LOT
1 Adena	B Bridge Builder Amphitheater	P-1 Akela
2 Bear's Den	C COPE	P-2 Auxillary
3 Blue Jacket	E Ecology	P-3 Dining Hall
4 Bouquet's View	F Field Sports	P-4 Main Parking
5 Braddock's Hill	FMB Fishing	P-5 Maintenance
6 Buzzard's Beak	G Green Bar	
7 Calumet	H Handicraft	
8 Chippewa	OA OA Call Out	
9 Dunganon	OS Outdoor Skills	
10 Eagles Nest	T Toolhouse	
11 Erie	W Waterfront	
12 Gllickkan		
13 Hopocan		
14 Hatch's Grove	I Admin/Health Lodge	
15 Lenape	II Akela Dining Hall	
16 Magic Mountain	III Bernie Meyers Pavilion (FROG)	
17 Miami	IV Central Admin	
18 Mingo Mesa	V Chapel	
19 Ottawa	VI Dining Hall	
20 Prophet's Rest	VII Maintenance	
21 Pugwug	VIII Netawoyes Pavilion	
22 Rilla Ridge	IX Ranger's Residence	
23 Shawnee	X Trading Post	
24 Surveyor's Point		
25 Tecumseh		
26 The Pines		
27 Wolf's Den		
28 Wyandotte		



Seven Ranges Scout Reservation

Scale: 1 : 8300 WGS 84