

ENDLESS GAMES

2003



ENDLESS GAMES ROAD-TRIPPIN' ACROSS THE USA!

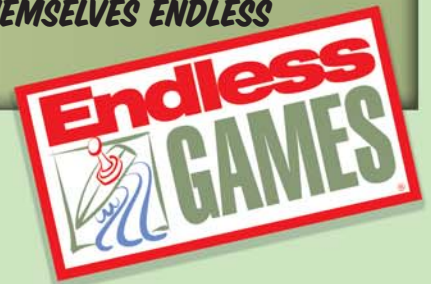
WELL, YOU ALL KNOW THE ENDLESS GAMES FOLKLORE BY NOW... FROM THEIR ROCK N' ROLL BEGINNINGS... TO THEIR HISTORICAL CRASHING OF THE YALTA CONFERENCE...

WHAT YOU MAY NOT HAVE HEARD, HOWEVER, IS THE INFAMOUS TALE OF THEIR EARLY ROAD-TRIPS ACROSS THE USA. TALES OF THE HIGH STAKES EXCESS THAT COME FROM LIVING ON THE ROAD. TRUCK STOP CAT-NAPS AND 4AM CUPS O' JOE WERE COMMONPLACE IN THOSE DAYS AS KEVIN, MIKE, AND BRIAN SET OUT IN THEIR SOUPED UP CHEVELLES AND CORVETTES IN SEARCH OF "THE PERFECT GAME".

FROM STATE TO STATE THEY'D ROAR... ROLLING IN LIKE A TORNADO, AND OUT WITH A GEM LIKE **PASSWORD™** OR **POP SMARTS™** TO SHARE WITH THE REST OF THE WORLD. FROM BORDER TO BORDER, A ROUND OF **CHEATER™** HERE, A GAME OF **KISMET®** THERE, THE TRIO PRESSED ON.

LEGEND HAS IT, KEVIN WON HIS PRIZED CAMARO IN A CUT-THROAT GAME OF **LIAR'S DICE™**. BRIAN'S FAMOUS TATTOO WAS INKED WITH THE STINGER FROM THE ACTUAL **TICKLE BEE™!** AND MIKE'S TRADEMARK BIKER BOOTS WERE THE RESULT OF A **CARD SHARKS™** GAME GONE HAYWIRE JUST NORTH OF BENTONVILLE, AK.

ON THEIR QUEST TO FIND THE PERFECT GAME, AT THE CROSSROADS OF **FASCINATION™** AND **CONCENTRATION™**, THE GROUP REALIZED THEY FOUND SOMETHING FAR GREATER. AFTER COUNTLESS MILES COVERED ON **ROUTE 66™** THIS BAND OF BOARD-GAME RENEGADES DISCOVERED THE PERFECT GAME COMPANY. A JOURNEY THEY'LL CONTINUE FOREVER, THEY CALLED THEMSELVES ENDLESS GAMES, AND THE REST (AS THEY SAY) IS HISTORY.



#140 MEN ARE FROM MARS, WOMEN ARE FROM VENUS™

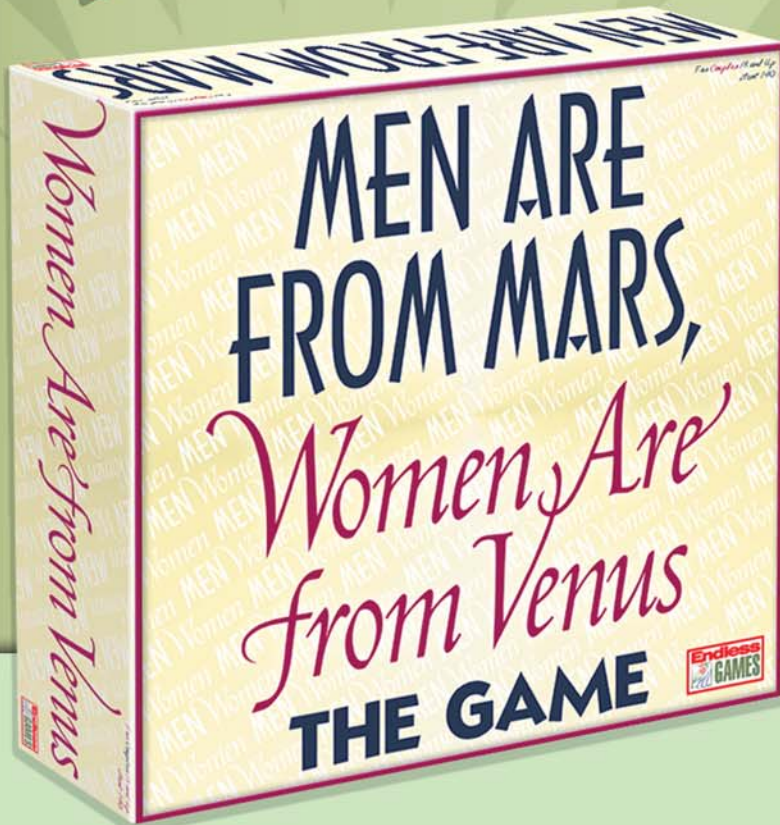
"DO YOU KNOW WHAT YOUR LOVED ONE IS THINKING? DO YOU DARE FIND OUT?" TEAM UP WITH YOUR SIGNIFICANT OTHER AND UNLOCK THE MYSTERIES OF THE OPPOSITE SEX WITH THE GAME INSPIRED BY JOHN GRAY'S PHENOMENAL BESTSELLER. GAME FEATURES CATEGORIES SUCH AS "MARS & VENUS IN THE BEDROOM"; "IN THE WORKPLACE"; "ON A DATE"; AND "IN LOVE", AND INSPIRES STORY-TELLING, COMPLIMENT GIVING, AND LOTS OF HUGS AND KISSES!

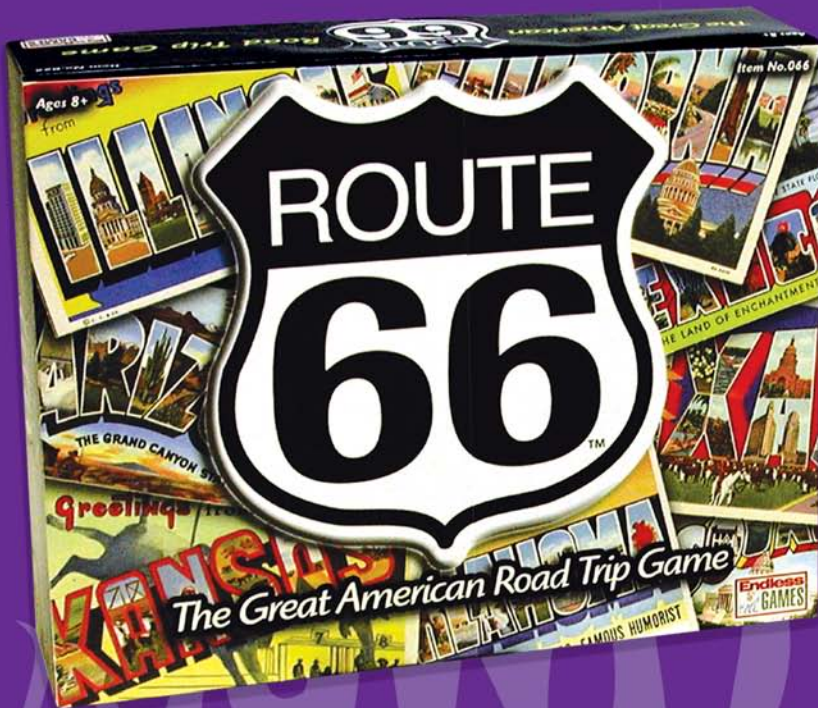
NEW!

**VIRGINIA IS FOR LOVERS...
AND OUR FIRST STOP ON THE
GREAT AMERICAN ROAD TRIP.**

FOR COUPLES 18 AND UP
ITEM SIZE: 10 1/2" X 10 1/2" X 3"
CASE SIZE: 17 13/16" X 9 9/16" X 12 7/8"
PACK: 6/CASE WT: 15 LBS. CUBE: 1.41
UPC: 6-32468-00140-6

MEN ARE FROM MARS, WOMEN ARE FROM VENUS™ & © JOHN GRAY
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**THIS GUY OBVIOUSLY GETS HIS
KICKS CRUISIN' ALONG
ROUTE 66™!**

#066

ROUTE 66™

FILL YOUR TANKS AND BUCKLE YOUR SEATBELTS, YOU'RE ABOUT TO GET A KICK OUT OF PLAYING ROUTE 66™! PLAYERS RACE CROSS-COUNTRY COMPLETING CHALLENGES AS THEY GO. MUCH LIKE SCENIC AMERICA, THESE CHALLENGES OFFER SOMETHING FOR EVERY PLAYER AND SKILL SET. WATCH OUT FOR "TOURIST TRAPS" AND OBEY THE TRAFFIC LAWS OR SHERIFF JOHN Q. LAWMAN WILL SLOW YOU DOWN!

AGES: 10 TO ADULT

ITEM SIZE: 11 5/8" X 9" X 3"

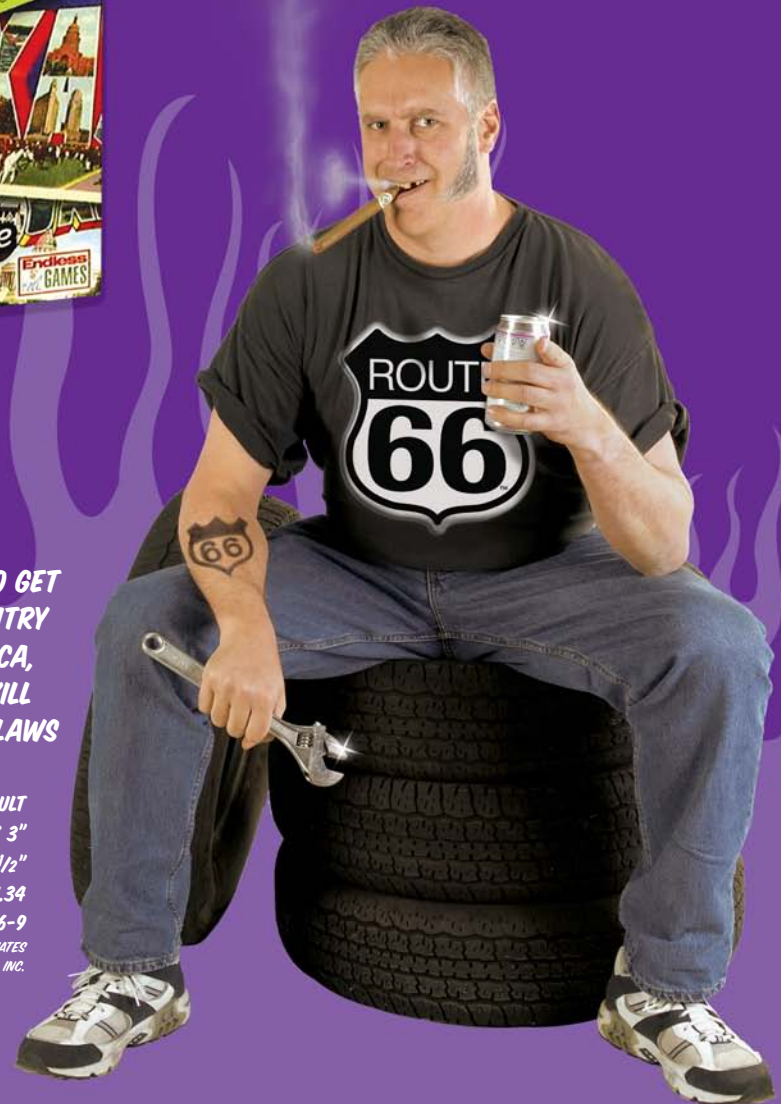
CASE SIZE: 19 5/16" X 9 9/16" X 12 1/2"

PACK: 6/CASE WT: 18 LBS. CUBE: 1.34

UPC: 6-32468-00066-9

© 2002 RICHARD C. LEVY & ASSOCIATES

ROUTE 66 IS A TRADEMARK OF ENDLESS GAMES, INC.





**"KEEP RIGHT EXCEPT TO
PASS...OR TO PLAY
PASSWORD JUNIOR™."**



#610

PASSWORD JUNIOR™

THE CLASSIC WORD ASSOCIATION GAME THAT EVERYONE KNOWS AND LOVES IS NOW FOR EVERYONE! VYING FOR "CLUE CARDS," PLAYERS SAY OR DO SOMETHING (ANYTHING!), TO MAKE THEIR TEAMMATES GUESS THE WORD. LAUGH WHILE YOU LEARN TO COMMUNICATE THE PASSWORD!

AGES: 7 AND UP

ITEM SIZE: 17 1/8" X 9 5/8" X 2"

CASE SIZE: 10 15/16" X 7 15/16" X 10 1/4"

PACK: 6/CASE WT: 5 LBS. CUBE: .52

UPC: 6-32468-00610-4

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PASSWORD™ IS A TRADEMARK OF FREMANTLE MEDIA OPERATIONS
B.V. BASED ON THE FREMANTLE MEDIA TELEVISION PROGRAM PASSWORD.
LICENSED BY FREMANTLE BRAND LICENSING.



AMAZING!

#210

SPILL AND SPELL®

SHARPEN YOUR PENCILS AND YOUR MINDS, THE TIME-HONORED CLASSIC IS BACK! SPILL AND SPELL® PITS SPEED VERSUS SMARTS, AS PLAYERS TEST THEIR VOCABULARY VERSUS THE CLOCK. SAVVY SPELLERS LISTEN UP!



AGES: 8 TO ADULT

ITEM SIZE: 5¹/₁₆"X 9³/₁₆"X 3"

CASE SIZE: 9¹⁵/₁₆"X 9⁵/₁₆"X 6⁷/₁₆"

PACK: 6/CASE WT: 6 LBS. CUBE: .73

UPC: 6-32468-00210-6

SPILL AND SPELL® IS A LICENSED TRADEMARK OF ENDLESS GAMES, INC. ALL RIGHTS RESERVED.

"LET'S TEAR UP SOME ROAD IN LOUISVILLE, KY, THE BIRTHPLACE, OF THE NATIONAL SPELLING BEE."



#370
PYRAMID™

AS FRESH AS HIS BABY FACE, DONNIE OSMOND BREATHES NEW LIFE IN THE PYRAMID™. WITH ALL NEW CATEGORIES, THIS CONTEMPORARY VERSION OF THE CLASSIC GAME SHOW, WILL DAZZLE A NEW GENERATION WHILE DELIGHTING THE FANATICAL FOLLOWING IT HAS ENJOYED SINCE 1973. "THIRTY SECONDS ON THE CLOCK...CAN YOU IDENTIFY THESE THINGS ASSOCIATED WITH CHILD STARS...?"

AGES: 10 TO ADULT

ITEM SIZE: 10 1/2" X 10 1/2" X 2 1/4"

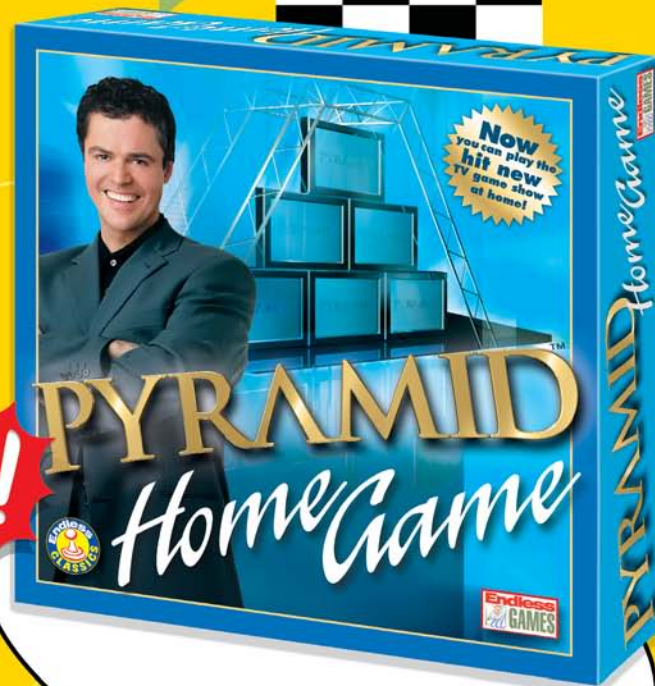
CASE SIZE: 14 13/16" X 11 1/16" X 11 3/8"

PACK: 6/CASE WT: 13 LBS. CUBE: 1.08

UPC: 6-32468-00370-7

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FANTASTIC!

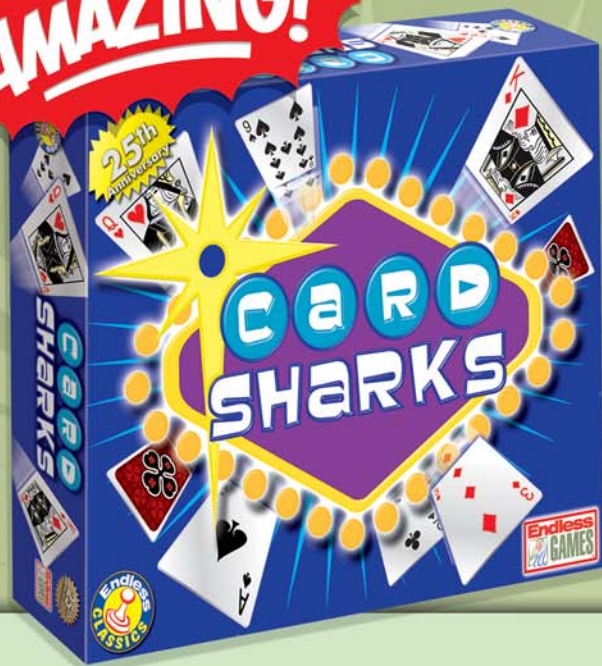


"FEELING OUR HUMAN PYRAMID NEEDED SOME WORK, WE TOOK A SIDE TRIP TO OGDEN, UTAH: BIRTHPLACE OF DONNIE OSMOND-HOST OF TV'S THE PYRAMID!"



#330 CARD SHARKS™

AMAZING!



"ACES HIGH, DEUCES LOW; PLAY THE CARDS, WIN THE DOUGH!"
CARD SHARKS™ IS THE HOME VERSION OF THE CLASSIC GAME SHOW THAT FEATURES TWO CONTESTANTS VYING FOR CASH PRIZES BY PLAYING THE LEGENDARY "HIGH LOW" CARD GAME WHERE A PLAYER HAS TO DETERMINE IF THE NEXT CARD TURNED IS HIGHER OR LOWER THAN THE PREVIOUS. PLAYERS ANSWER CENSUS QUESTIONS TO GAIN CONTROL OF THE CARDS. THEN IT'S ANYTHING GOES! NOW CELEBRATING ITS 25TH ANNIVERSARY. FOR 2 OR MORE PLAYERS.

AGES: 10 TO ADULT

ITEM SIZE: 9 3/4" X 12" X 2"

CASE SIZE: 13 5/16" X 10 5/16" X 12 7/8"

PACK: 6/CASE WT: 10 LBS. CUBE: 1.02

UPC: 6-32468-00330-1

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CARD SHARKS™ IS A TRADEMARK OF FREMANTLEMEDIA OPERATIONS B.V.
BASED ON THE FREMANTLEMEDIA TELEVISION PROGRAM CARD SHARKS.
LICENSED BY FREMANTLE BRAND LICENSING.

*"VEGAS BABY! LETS
PLAY SOME CARDS
AND ROLL SOME DICE!"*

#410 LIAR'S DICE™



THE CLASSIC BLUFFING GAME IS BACK! BRING YOUR POKER FACE TO THE TABLE FOR LIAR'S DICE™: ENDLESS GAMES STYLE! EACH PLAYER GETS HIS/HER OWN DICE AND CUP. ROLL FOR "WILD", AND THEN BID ON WHAT YOU THINK YOUR OPPONENTS ARE HOLDING. "PLAYING CARD-TYPE" DICE WITH ACES, JACKS, KINGS AND QUEENS PUT A FUN NEW TWIST ON THIS MODERN CLASSIC.

AGES: 10 TO ADULT

ITEM SIZE: 10 1/2" X 10 1/2" X 2 3/4"

CASE SIZE: 19 5/16" X 11 1/16" X 11 3/8"

PACK: 6/CASE WT: 12 LBS. CUBE: 1.41

UPC: 6-32468-00410-0

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LIAR'S DICE IS A TRADEMARK OF ENDLESS GAMES, INC.



#120 POP SMARTS™

SO... YOU THINK YOU KNOW POP CULTURE? DO YOU KNOW MORE ABOUT GILLIGAN'S ISLAND THAN YOU DO ABOUT THREE MILE ISLAND? CAN YOU NAME EVERY BATMAN VILLAIN BEFORE YOU CAN RATTLE OFF OUR LAST 5 PRESIDENTS? THEN YOU NEED POP SMARTS™! TAKING AN "ANTI-TRIVIA" APPROACH, POP SMARTS™ IS A QUIRKY AND NOSTALGIC GAME THAT TESTS YOUR KNOWLEDGE OF THE HIP (AND NOT SO HIP) STUFF YOU GREW UP WITH. THINK FAST! CAN YOU FIND THE COMMON THREAD CONNECTING JOHN CUSAK... JOAN CUSAK... ANTHONY MICHAEL HALL AND MOLLY RINGWALD? FOR THE ANSWER AND FOR HUNDREDS MORE QUESTIONS LIKE THIS, YOU GOTTA' GET POP SMARTS™!

AGES: 12 TO ADULT

ITEM SIZE: 12 1/8" X 9 1/8" X 3"

CASE SIZE: 17 13/16" X 9 9/16" X 9 7/8"

PACK: 6/CASE WT: 15 LBS. CUBE: 1.27

UPC: 6-32468-00120-8

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POP SMARTS™ IS A REGISTERED TRADEMARK OF TRIVIOTS, LLC.



BLASTIN' THROUGH CLEVELAND OHIO, THE TRIO STOPPED AT THE ROCK AND ROLL HALL OF FAME FOR A FEW ROUNDS OF POP SMARTS™ AND ENCORE™.

#300 ENCORE DELUXE™

Yes!

"MUSIC, MEMORIES, AND MAJOR FUN!" CAN YOU SING A SONG WITH THE WORD "LOVE" IN THE LYRICS? HOW ABOUT "HEART"? "RUN"? THAT'S ENCORE™! THE OBJECT IS TO RECALL THE MOST SONG LYRICS THAT CONTAIN THE WORDS WE STICK YOU WITH! NOW WITH DELUXE GAME BOARD!

AGES: 8 TO ADULT

ITEM SIZE: 2 1/8" X 10 1/8" X 8 3/8"

CASE SIZE: 13 5/16" X 8 15/16" X 11 1/8"

PACK: 6/CASE WT: 7 LBS. CUBE: .77

UPC: 6-32468-00300-4

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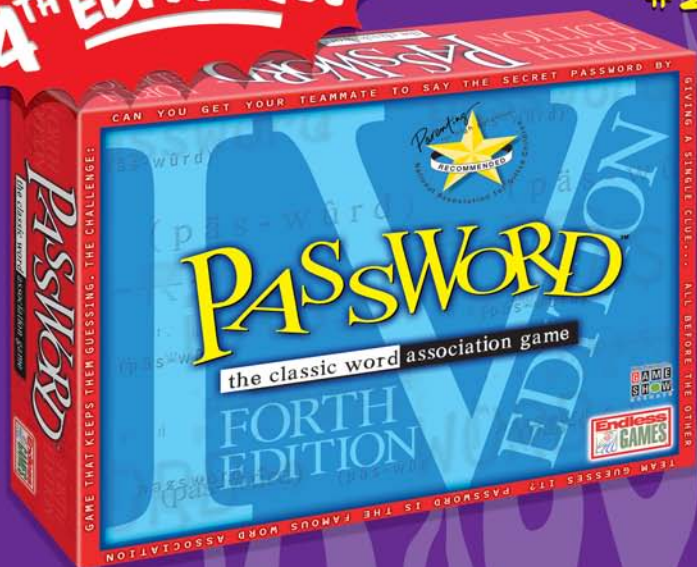


4TH EDITION!

#250

PASSWORD™

"THE CLASSIC WORD ASSOCIATION GAME." TEAMS OF TWO PLAYERS COMPETE TO SEE WHO'S THE FASTEST AT GUESSING THE SECRET PASSWORD™. PLAYERS CAN ONLY GIVE ONE-WORD CLUES, SO YOU'VE GOT TO BE CLEVER WHEN YOU COMMUNICATE! NEW 4TH EDITION. FOR 3 OR MORE PLAYERS.



AGES: 12 AND UP

ITEM SIZE: 17¹/₈" X 9⁵/₈" X 7⁵/₈"

CASE SIZE: 10¹⁵/₁₆" X 7¹⁵/₁₆" X 10¹/₄"

PACK: 6/CASE WT: 5 LBS. CUBE: .52

UPC: 6-32468-00250-2

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PASSWORD™ IS A TRADEMARK OF FREMANTLEMEDIA OPERATIONS BV
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LICENSED BY FREMANTLE BRAND LICENSING.

#350

CONCENTRATION™

"BEHIND THESE NUMBERS IS A PUZZLE. CAN YOU SOLVE IT?" IT'S LIKE HAVING TWO GAMES IN ONE! CONCENTRATION™ TESTS YOUR MEMORY AS YOU CLEAR THE BOARD TO REVEAL THE REBUS. THE PICTURES ON THE REBUS MAKE A PHRASE. ARE YOU CLEVER ENOUGH TO FIGURE IT OUT? 40TH ANNIVERSARY EDITION. FOR 2 OR MORE PLAYERS.

"SWINGIN' THROUGH THE STUDIO BACK-LOTS IN BURBANK, CA, WE SNATCHED THESE TWO TV GAME SHOW CLASSICS!"



AGE: 10 TO ADULT

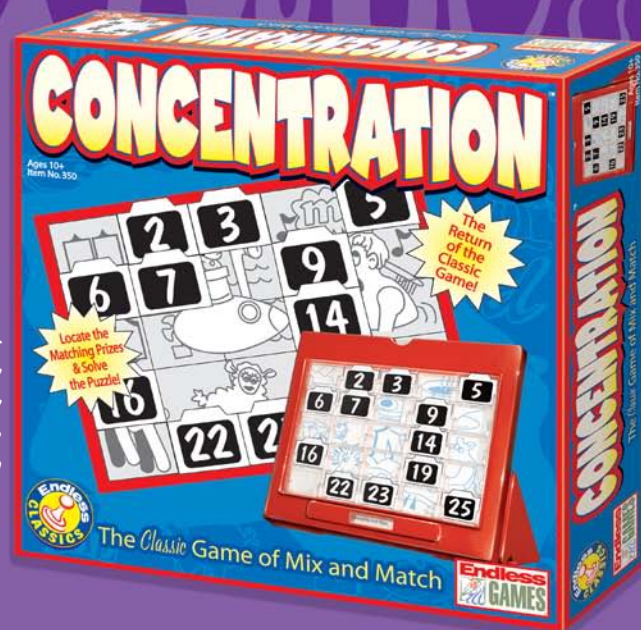
ITEM SIZE: 10¹/₄" X 10¹/₂" X 2¹/₄"

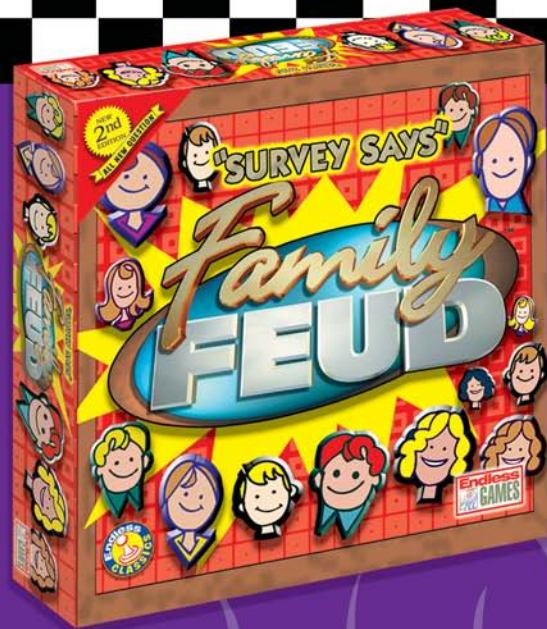
CASE SIZE: 14¹³/₁₆" X 11¹/₁₆" X 11³/₈"

PACK: 6/CASE WT: 13 LBS. CUBE: 1.08

UPC: 6-32468-00350-9

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REBUS PUZZLES ARE A COPYRIGHT OF STEVE RYAN/ENDLESS GAMES, INC.





#310

THE FAMILY FEUD™

THE SURVEY SAYS, "FUN!" THE ULTIMATE FAMILY GAME IS BACK!!! FAMILY FEUD™, THE CLASSIC GAME SHOW OF FAMILY FUN IS BACK AS A NEW BOARD GAME FROM ENDLESS GAMES. THE GAME, LIKE THE GAME SHOW, PITS FAMILY AGAINST FAMILY AS THEY ANSWER QUESTIONS ABOUT POPULAR CULTURE. TOP TEN ANSWERS ON THE BOARD, DO YOU KNOW WHAT THE SURVEY SAYS? SECOND EDITION WITH ALL NEW QUESTIONS. FOR 3 OR MORE PLAYERS.

AGES: 8 TO ADULT

ITEM SIZE: 10 1/2" X 10 1/2" X 2 1/4"

CASE SIZE: 14 13/16" X 11 1/16" X 11 3/8"

PACK: 6/CASE WT: 8 LBS. CUBE: 1.08

UPC: 6-32468-00310-3

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 FAMILY FEUD™ IS A TRADEMARK OF FREMANTLEMEDIA OPERATIONS BV.
 BASED ON THE FREMANTLEMEDIA TELEVISION PROGRAM FAMILY FEUD.
 LICENSED BY FREMANTLE BRAND LICENSING.

#150

THE NEWLYWED GAME™

"A SILVER ANNIVERSARY OF LOVE AND LAUGHTER!"
 IT'S COUPLE VERSUS COUPLE IN THIS HOME VERSION
 OF THE 25 YEAR OLD GAME SHOW, WHERE YOU'LL
 DISCOVER HOW MUCH YOU REALLY KNOW, OR DON'T
 KNOW ABOUT YOUR SIGNIFICANT OTHER!
 FOR 2 TO 4 COUPLES.

AGES: MATURE ADULTS

ITEM SIZE: 10 1/2" X 10 1/2" X 2 1/4"

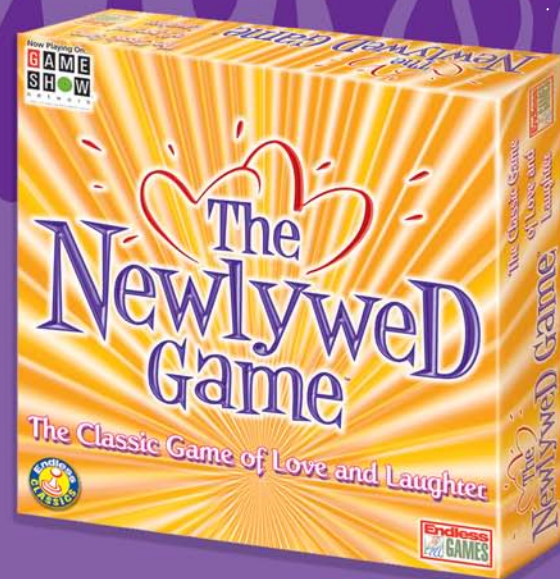
CASE SIZE: 14 7/8" X 10 7/8" X 11 1/8"

PACK: 6/CASE WT: 8 LBS. CUBE: 1.042

UPC: 6-32468-00150-5

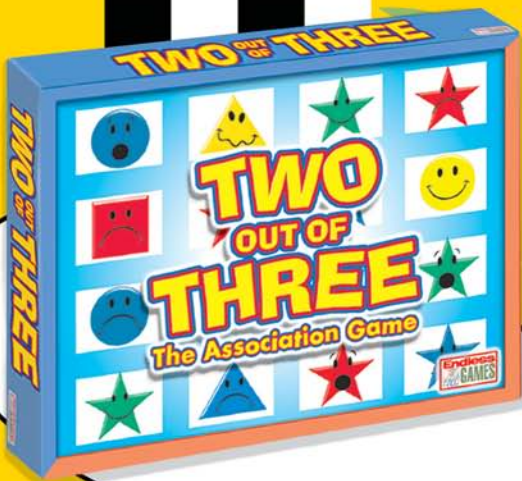
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THE NEWLYWED™ GAME IS A REGISTERED TRADEMARK OF COLUMBIA TRISTAR TELEVISION DISTRIBUTION.



"WE PICKED UP THE NEWLYWED GAME" AFTER A
 WILD RIDE THROUGH NIAGRA FALLS - AMERICA'S
 MOST POPULAR HONEYMOON SPOT.
 ...NOW WHO NEEDS TIRES?"





#625

TWO OUT OF THREE™

FILL YOUR BOARD, BY MATCHING TWO OUT OF THREE! EACH PLAYER GETS A PLAYING BOARD FULL OF FACES, SHAPES, AND COLORS. THEN FILL IT BY COVERING THE PICTURES THAT HAVE TWO OF THE FUN CHARACTERISTICS WE ASK YOU FOR. IS IT SMILING? IS IT RED? IS IT SQUARE? ROUND? SURPRISED? CAREFUL! MORE THAN ONE OF YOUR PICTURES MAY FIT!! JUST AS CHALLENGING AND FUN FOR ADULTS AS IT IS FOR KIDS. TEACHES THINKING "OUTSIDE THE BOX" AND SHAPE/COLOR/FACE RECOGNITION.

AGES: 3 TO 103

ITEM SIZE: 11 1/4" X 8 3/4" X 1"

CASE SIZE: 8 7/8" X 7 1/8" X 11 3/8"

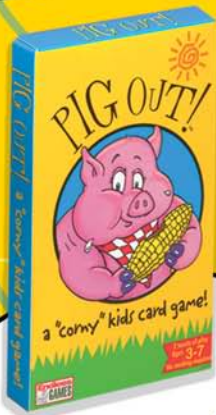
PACK: 6/CASE WT: 8 LBS. CUBE: .416

UPC: 6-32468-00620-3

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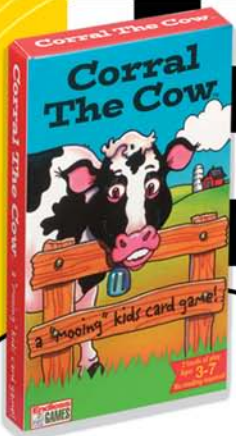


#820

PIG OUT!™

A "CORN" KIDS CARD GAME.

UPC: 6-32468-00820-7



#825

CORRAL THE COW™

A "MOOVING" KIDS CARD GAME.

UPC: 6-32468-00825-2

BOTH OF THESE PRESCHOOL CARD GAMES ARE CREATIVE WAYS TO STIMULATE CHILDREN'S COUNTING, MATCHING AND MEMORY SKILLS, AND HAVE 2 LEVELS OF PLAY.

AGES: 3 TO 7

ITEM SIZE: 3/4" X 6" X 3 5/8"

CASE SIZE: 9 3/4" X 6 1/2" X 4"

PACK: 12/CASE WT: 3 LBS. CUBE: 0.147

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"I'M TIRE'D.
LET'S PIG OUT AT A REST STOP
BEFORE GETTIN' BACK
ON THE ROAD!"



#800 CHEATER™

#801

COUNTER DISPLAY

ROLL THE DICE AND SPELL C-H-E-A-T-E-R IN ONE OF 4 COLOR SUITS TO WIN. ROLL DOUBLES AND YOU'RE THE CHEATER™! AND NOW YOU PLAY BY YOUR OWN SET OF RULES!

AGES: 7 TO ADULT
BLISTER CARD

ITEM SIZE: 1 1/8" X 6 1/2" X 4 7/8" CASE SIZE: 16" X 4 3/16" X 5 3/4"
PACK: 12/CASE WT: 5 LBS. CUBE: .164 UPC: 6-32468-00800-9
COUNTER DISPLAY

ITEM SIZE: 3" X 3" X 3/4" CASE SIZE: 8" X 6 5/8" X 3 3/4"
PACK: 12 WT: 4 LBS. CUBE: .115 UPC: 6-32468-00801-6

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MIKE WOULDN'T BE CHEATED OUT OF A TRIP TO THE MALL OF AMERICA IN BLOOMINGTON, MN, WHERE KISMET® WAS FOUND! "IT WAS A DICEY SITUATION."

#400 KISMET®

#401

KISMET® SCORE PADS

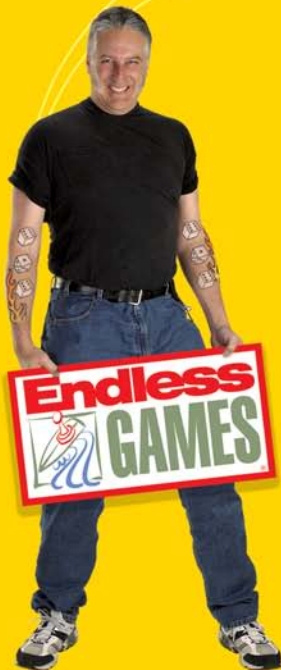
"THE MODERN GAME OF YACHT!" A CLASSIC FROM 1964, KISMET® IS THE HIGH ENERGY, FAST PACED DICE GAME THAT PITS CHANCE AGAINST STRATEGY. FIVE TRI-COLORED DICE INCREASE THE ODDS AND KEEP THE GAME CHALLENGING. TRY YOUR LUCK... OR IS IT FATE? FOR 1 OR MORE PLAYERS.

AGES: 7 TO ADULT
ITEM SIZE: 9 5/8" X 5 5/8" X 2 13/16"
CASE SIZE: 12" X 9" X 9 3/4"

PACK: 6/CASE WT: 5 LBS. CUBE: .61

UPC: 6-32468-00400-1

KISMET® IS A REGISTERED TRADEMARK OF E.WILLIAM DELAITRE.



#650 TICKLE BEE™

"THE BUZZ IS BACK!"

HE'S THE LITTLE BEE WHO SEEMS ALIVE AS YOU TICKLE HIM FROM FLOWER TO HIVE! THIS CLASSIC PRESCHOOL GAME FROM THE 50'S IS SIMPLE, NOSTALGIC FUN. FOR 1 OR MORE PLAYERS.



AGES: 3 TO ADULT
ITEM SIZE: 13 3/8" X 6 5/16" X 3/4"
CASE SIZE: 14" X 9 3/4" X 7 3/8"
PACK: 12/CASE WT: 4 LBS. CUBE: .66
UPC: 6-32468-00650-0

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TICKLE BEE™ IS THE REGISTERED TRADEMARK OF LUCHLAND COMPANY.

"INSPIRATION FOR THESE TWO MAZE GAMES CAME AFTER A DETOUR THROUGH PARADISE, PA, AND A FEW HOURS IN THE CHERRY CREST FARM 'MAIZE' MAZE. (I GOT LOST.)"



#500 FASCINATION®

ANOTHER ENDLESS CLASSIC, FASCINATION® IS THE ORIGINAL FAMOUS ELECTRONIC MAZE GAME FROM THE EARLY 1960'S. IF YOU THINK GETTING ONE MARBLE THROUGH THE MAZE IS TOUGH, WAIT UNTIL YOU TRY THREE AT ONCE! GREAT FOR COMPETITION OR FOR SOLO PLAY, FASCINATION™ IS A TIMELESS CHALLENGE THAT WILL DELIGHT CHILDREN AND WILL HAVE ADULTS SAYING "REMEMBER WHEN?"

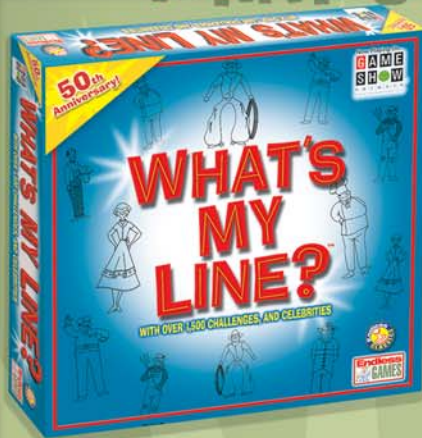
AGES: 6 TO ADULT
ITEM SIZE: 12 1/8" X 9 1/8" X 3"
CASE SIZE: 19" X 9 3/4" X 12 15/16"
PACK: 6/CASE WT: 12 LBS. CUBE: 1.239
UPC: 6-32468-00500-8

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#320 WHAT'S MY LINE?™



"THAT'S ONE DOWN, AND NINE TO GO..." FROM THE SHOW THAT COINED THE PHRASE, "IS IT BIGGER THAN A BREADBOX?" WHAT'S MY LINE?™ IS THE CLASSIC GUESSING GAME NOW CELEBRATING ITS 50TH BIRTHDAY! PLAYERS ASK YES OR NO QUESTIONS TO UNRAVEL THE UNUSUAL OCCUPATION OF THE "GUEST CONTESTANT." GET A "NO" ANSWER, AND PLAY MOVES ON DOWN THE LINE. WHO KNOWS, THAT PERSON MIGHT BE A POPULAR GAME SALESMAN... OR PERHAPS HE'S THE INVENTOR OF THE SLOTTED SPOON! WITH PHOTOS OF ACTUAL PEOPLE, A TV SCREEN TO PUT THEM IN, AND BLINDFOLDS LIKE THE ONES ON THE CLASSIC GAME SHOW, WHAT'S MY LINE?™ IS DESTINED TO EVOKE MEMORIES, LAUGHTER AND HOURS OF ENDLESS FUN!

AGES: 8 TO ADULT
ITEM SIZE: 10 1/2"X 10 1/2"X 2 1/4"
CASE SIZE: 14 7/8"X 10 7/8"X 11 1/8"
PACK: 6/CASE WT: 12 LBS. CUBE: 1.042
UPC: 6-32468-00320-2

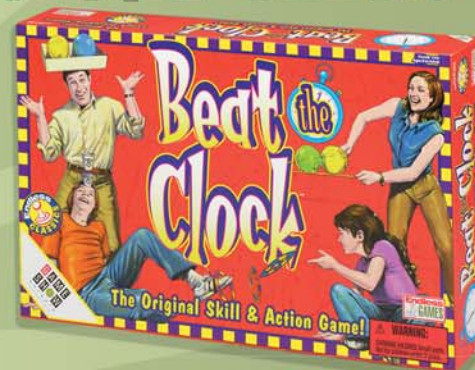
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WHAT'S MY LINE™ IS A TRADEMARK OF FREMANTLEMEDIA OPERATIONS B.V. BASED ON THE FREMANTLEMEDIA TELEVISION PROGRAM WHAT'S MY LINE.
LICENSED BY FREMANTLE BRAND LICENSING.

#340 BEAT THE CLOCK™

"OVER 40 HILARIOUS STUNTS!" WHETHER IT MEANS CATCHING BALLOONS IN A BOX ON YOUR HEAD, BALANCING A PLATE ON A STICK, HOPPING AROUND CATCHING RINGS ON YOUR ELBOW, OR ANY OF THE 40 HILARIOUS STUNTS, BEAT THE CLOCK™ IS WILD, FRENETIC FUN FOR THE WHOLE FAMILY! BASED ON THE POPULAR TV SHOW! FOR 2 OR MORE PLAYERS OR TEAMS.

AGES: 8 TO ADULT
ITEM SIZE: 14 3/4"X 9 1/2"X 2 13/16"
CASE SIZE: 17 7/8"X 9 15/16"X 15 5/16"
PACK: 6/CASE WT: 11 LBS. CUBE: 1.57
UPC: 6-32468-00340-0

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BEAT THE CLOCK™ IS A TRADEMARK OF FREMANTLEMEDIA OPERATIONS B.V. BASED ON THE FREMANTLE MEDIATELEVISION PROGRAM BEAT THE CLOCK.
LICENSED BY FREMANTLE BRAND LICENSING.



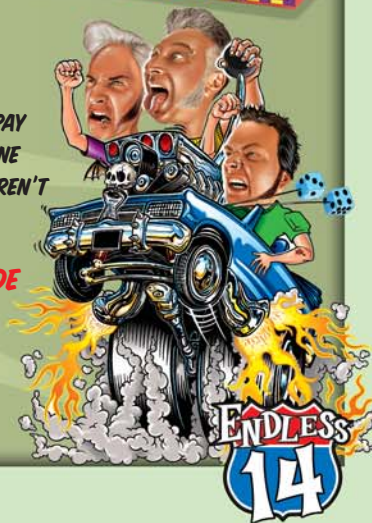
#450 JUNGLE JAM™

A HIGH ACTION CARD GAME, JUNGLE JAM™ REQUIRES A QUICK EYE AND A QUICKER HAND! PAY CLOSE ATTENTION AS PLAYERS TURN OVER CARDS FROM THEIR PILE, BECAUSE ONCE SOMEONE THROWS A CARD THAT MATCHES YOURS, IT'S A JUNGLE JAM™! LOOK OUT THOUGH, THESE AREN'T LIKE ORDINARY CARDS AND THE SLIGHTEST DIFFERENCE MAY THROW YOU. CAN YOU MAKE IT OUT OF THE JUNGLE?

AGES: 8 TO ADULT
ITEM SIZE: 9 5/8"X 5 7/8"X 2 13/16"
CASE SIZE: 12"X 9"X 9 3/4"
PACK: 6/CASE WT: 5 LBS. CUBE: .61
UPC: 6-32468-00450-6

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"YEAH! WE BEAT THE CLOCK™, AND MADE IT BACK TO NYC FOR TOY FAIR! SEE YOU IN ROOM 509/BOOTH 94!!"
-KEVIN, MIKE & BRIAN



- 2 MEN ARE FROM MARS, WOMEN ARE FROM VENUS™
- 3 ROUTE 66™
- 4 PASSWORD JUNIOR™
- 5 SPILL AND SPELL®
- 6 PYRAMID™
- 7 CARD SHARKS™ - LIAR'S DICE™
- 8 POP SMARTS™ - ENCORE DELUXE™
- 9 PASSWORD™ - CONCENTRATION™
- 10 FAMILY FEUD™ - THE NEWLYWED GAME™
- 11 TWO OUT OF THREE™ - PIG OUT™ - CORRAL THE COW™
- 12 CHEATER™ - KISMET®
- 13 TICKLE BEE™ - FASCINATION™
- 14 WHAT'S MY LINE™ - BEAT THE CLOCK™ - JUNGLE JAM™



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