

⚠ WARNING Before playing this game, read the Xbox 360® Instruction Manual and any peripheral manuals for important safety and health information. Keep all manuals for future reference. For replacement manuals, see www.xbox.com/support or call Xbox Customer Support.

Important Health Warning About Playing Video Games

Photosensitive seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these “photosensitive epileptic seizures” while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

ESRB Game Ratings

The Entertainment Software Rating Board (ESRB) ratings are designed to provide consumers, especially parents, with concise, impartial guidance about the age-appropriateness and content of computer and video games. This information can help consumers make informed purchase decisions about which games they deem suitable for their children and families.

ESRB ratings have two equal parts:

- **Rating Symbols** suggest age appropriateness for the game. These symbols appear on the front of virtually every game box available for retail sale or rental in the United States and Canada.
- **Content Descriptors** indicate elements in a game that may have triggered a particular rating and/or may be of interest or concern. The descriptors appear on the back of the box next to the rating symbol.



For more information, visit www.ESRB.org

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MAIN MENU

From the Main Menu, use the **left stick** to scroll through the following options.

Play Ball – Jump in and play a quick game.

Game Modes – Participate in the deep Franchise Mode; hop into the heat of a pennant race with Postseason mode; play a round of Home Run Derby; or learn the game mechanics through a Practice Tutorial.

Management – In the Management menu, you can configure rosters, change your lineup, update your positional alignments, create a new player, or reset rosters back to the default.

Features – In the Features menu you can see some of the additional features of the game – things like viewing the 2K Cards, share rosters via 2K Share, adjust Ballpark Music, view the Trophy Room, adjust the music in 2K Beats, or create a highlight reel with 2K Reelmaker. You can also check out your VIP – track your tendencies, view your stats, and see your HR Derby records.

Options – With the options menu, you can change the way you experience *Major League Baseball® 2K9* – change the game settings, difficulty settings, presentation, audio, controller setup, or 2K Sports Ticker. You can also view the credits.

Load / Save – Load or Save your game files so you can either pick up where you left off, or save your progress for next time.

Xbox LIVE – Now with over 1 MILLION online gamers in the 2K community, go head-to-head against the best players on the planet.

2K NAV MENU

The 2K Nav menu system allows you to quickly and easily navigate *Major League Baseball® 2K9's* many options. Quickly move the Right Stick in any direction to bring up the 2K Nav system. Then use **left stick** or the **D-pad** to move around within the menus. Moving the **right stick** in any direction closes the 2K Nav system.

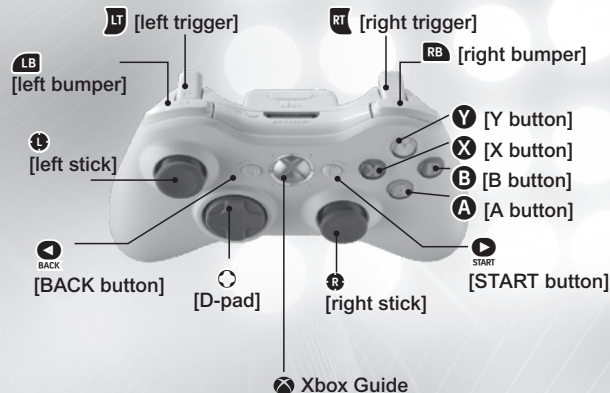
LIVING ROSTERS

Major League Baseball® 2K9 features constant roster updates, guaranteeing you are playing the most up-to-date Major League Baseball® game! If a trade happens in the MLB, it happens in your game. Rosters are automatically updated behind the scenes, so you're never late on a trade and always have the best starters on your team.

2K SHARE

Create, upload, and share rosters, sliders, and even players created with the all-new Player DNA feature.

CONTROLS












MENU CONTROLS

◊	Navigate Menu
B	Bring up Cascaded 2K Nav menu
A	Select option
X	Help

















GAME CONTROLS


Batting

LT (tap)	Increase leadoff
LT (hold)	Hold for a steal attempt. The runner will begin his steal when you release the left trigger.
RT	Decrease leadoff / hold to spring back to the base for individual base runners.
LB	Increase leadoff of base runner / hold for a steal attempt for ALL base runners.
RB	Decrease leadoff of base runner / hold to sprint back to the base ALL of the base runners.
⦿ (pre pitch)	Move Batter's Eye
⦿ (during pitch)	Attempt to hit the ball in the air.
⦿ (during pitch)	Attempt to hit the ball on the ground.
⦿ (during pitch)	Attempt to hit the ball to the left side of the field.










 (during pitch)	Attempt to hit the ball to the right side of the field.
	Swing
	Substitution Menu
	Cycle through Stats / Inside Edge Data
	Cycle through Stats / Inside Edge Data
	Select individual base runner.
	Lock Batter's Eye
	Bunt
	Activate Batter's Eye
BACK button	Switch sides (for switch hitters only)
START button	Pause Menu

Batting (Classic Control)














 (tap)	Increase leadoff
 (hold)	Hold for a steal attempt. The runner will begin his steal when you release the left trigger.
	Decrease leadoff / hold to spring back to the base for individual base runners.
	Increase leadoff of base runner / hold for a steal attempt for ALL base runners.
	Decrease leadoff of base runner / hold to sprint back to the base ALL of the base runners.
 (pre pitch)	Move Batter's Eye
 (during pitch)	Attempt to hit the ball in the air.
 (during pitch)	Attempt to hit the ball on the ground.
 (during pitch)	Attempt to hit the ball to the left side of the field.
 (during pitch)	Attempt to hit the ball to the right side of the field.
	Substitution Menu
	Cycle through Stats / Inside Edge Data
	Cycle through Stats / Inside Edge Data
	Swing
	Select individual base runner
	Bunt

	Activate Batter's Eye
BACK button	Switch sides (for switch hitters only)
START button	Pause Menu

Baserunning

	Select runner
	Advance selected runner
	Retreat selected runners
	Advance all runners
	Retreat all runners
	Send selected runner to 2nd base
	Send selected runner to Home
	Send selected runner to 3rd base
	Send selected runner to 1st base
START button	Pause Menu

Fielding

	Move Player
	Throw to 1st base
	Throw to 3rd base
	Throw to 2nd base
	Throw to Home plate
	Quick throw. When holding down the left trigger, the player will get rid of the ball quicker.
	Hold the right trigger to hold the ball or cancel a throw.
	Press to throw to the cut-off man.
	Block the plate (only when controlling the catcher)
	Select Player / Throw Home
	Throw to 1st base
	Jump / Dive / Wall Climb or Throw to 3rd base
	Call off fielders/ Throw to 2nd base
START button	Pause Menu

Pitching (Total Control)

	Aim Pitch
	Begin Pitch
	Pickoff (Hold to throw to base)
	Lock Pitch – used in multiplayer so that the other user does not know the pitch location.
	Display / hide pitch overlay
	Shakeoff and re-position catcher
	Pitch out
	Intentional Walk
	Substitution Menu
	Cycle through Stats / Inside Edge Data
	Cycle through Stats / Inside Edge Data
	Infield / Outfield Alignment
BACK button	Mound Visit
START button	Pause Menu

Pitching (Classic)

	Aim Pitch
	Reset Catcher
	Hold for Intentional Walk
	Hold for Pitchout
	Shakeoff and re-position catcher
	Pickoff (Hold to throw to base)
	Display / hide pitch overlay
	Lock Pitch – used in multiplayer so that the other user does not know the pitch location.
	Pitch #5
	Pitch #1
	Pitch #2
	Pitch #3
	Pitch #4

	Substitution Menu
	Cycle through Stats / Inside Edge Data
	Cycle through Stats / Inside Edge Data
	Infield / Outfield Alignment
BACK button	Mound Visit
START button	Pause Menu

PAUSE MENU

Press the **START** button during the game to bring up the Pause Menu.

Resume – Get back to the action.

Replay – View a replay of the last play.

Options – Configure game options.

Stats – Check out the stats of your current game.

Substitution – Tweak your lineup by bringing in a substitution from the bench.

Trading Cards – View which cards can be unlocked in the current game.

Quit – Leave the current game.

XBOX LIVE

Play anyone and everyone, anytime, anywhere on Xbox LIVE®. Build your profile (your gamer card). Chat with your friends. Download content (TV shows, trailers, HD movies, game demos, exclusive game content, and Arcade games) at Xbox LIVE Marketplace. Send and receive voice and video messages. Use LIVE with both Xbox 360® and Windows®. Play, chat, and download on both your PC and your Xbox 360. LIVE gives you ultimate access to the things you want and the people you know, on both your PC and your TV. Get connected and join the revolution!

CONNECTING

Before you can use Xbox LIVE, connect your Xbox 360 console to a high-speed Internet connection and sign up to become an Xbox LIVE member.

For more information about connecting, and to determine whether Xbox LIVE is available in your region, go to www.xbox.com/live/countries.

FAMILY SETTINGS

These easy and flexible tools enable parents and caregivers to decide which games young game players can access based on the content rating. And now, LIVE Family Settings and Windows Vista Parental Controls work better together. Parents can restrict access to mature-rated content. Approve who and how your family interacts with others online with the LIVE service. And set time limits on how long they can play. For more information, go to www.xbox.com/familysettings.