


XBOX ONE

STAR WARS  
**JEDI**  
FALLEN ORDER™  
EA



 **WARNING** Before playing this game, read the Xbox One system, and accessory manuals for important safety and health information ([xbox.com/xboxone.healthandsafety](https://xbox.com/xboxone.healthandsafety))

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## INTRODUCTION















Dear Players,

Thank you for choosing to play *Star Wars Jedi: Fallen Order*™ a wonderful adventure awaits you in a galaxy far, far away! It has been a dream come true for us to work on this game and bring our love of *Star Wars* to you. We sincerely hope you have as much fun, sense of wonder, surprise, and excitement playing this as we did making it.

May the Force be with you, Jedi.

The *Star Wars Jedi: Fallen Order* team

# CONTROLS

Move	
Look	
Jump	
Attack	
Force Attack	
Evade	
Target Enemy	
Interact	
Slow	
Heal	
Sheathe	
Block / Parry / Illuminate	
Climb	
Sprint	
Map	VIEW button
Pause / Menu	MENU button

# GAME MENUS

## MAIN MENU

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- Start New Journey** Begin a new adventure from the start of the game.
- Continue** Start the game from your last save point.
- Load Journey** Choose a different save to start your game from.

## PAUSE MENU

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Press the **MENU** button during gameplay to enter the Pause menu.

- Abilities** View Cal's abilities and the Skill Tree.
- Customization** Change Cal, BD-1, or the Mantis's look.
- Databank** View information gained through Echoes or Scans.
- Tactical Guide** View information gained through Scans on creatures.
- Settings** Set your personal preferences for Controls, Gameplay, Visuals, Audio, or Quit the game.

# IN GAME

## GAME SCREEN



## CAL

This is you.

## BLOCK STAMINA

As you block attacks Cal's stamina will go down. Once empty, you are open to an attack from enemies.

## FORCE METER

This depletes as you use Force Abilities, but it is regained by attacking enemies.

## STIM CANISTERS

This number represents times BD-1 can return life to Cal.

## LIFE

Life will drain as you take damage from enemies. Once it is empty, you will be defeated and respawn at your last Meditation Circle.

# SAVING, HEALING, AND SPENDING SKILL POINTS

## MEDITATION CIRCLES

Throughout the game, Cal will encounter Meditation Circles. Interacting with them allows you to save your game.

## REST

While interacting with a Meditation Point, Cal can choose to Rest. This refills Cal's life, Force, and Stim Canisters. However, this also respawns all the enemies you have defeated.

## SPENDING SKILL POINTS


As you progress through the game acquiring experience points, Cal will gain Skill Points. You can spend these skill points at the Skill Tree in Meditation Circles.

# BD-1

## THE MAP

BD-1 can project the map anytime by pressing the **VIEW** button. On the Map you can see the current mission objectives and paths to unexplored areas (orange), gates you can open (green), and gates you cannot (red). Use the map to help you find new areas to explore, or new gates to open after you acquire a new ability.

## HEALING

BD-1 can toss Cal a Stim Canister at any time to replenish his life by pressing . You can find more Stim Canisters throughout the world and they replenish when you rest at a Meditation Circle.

# LIMITED 90-DAY WARRANTY

**NOTE:** Warranty does not apply to digital download products.

## ELECTRONIC ARTS LIMITED WARRANTY

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Please return the product along with (1) a copy of the original sales receipt showing the date of purchase, (2) a brief description of the difficulty you are experiencing, and (3) your name, address and phone number to the address below and Electronic Arts will mail a replacement Recording Medium to you. If the product was damaged through misuse or accident, this 90-day warranty is rendered void and you will need to follow the instructions for returns after the 90-day warranty period. We strongly recommend that you send your products using a traceable delivery method. Electronic Arts is not responsible for products not in its possession.

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**Online Warranty Information:** <http://warrantyinfo.ea.com>

**EA Warranty Mailing Address:**

Electronic Arts Customer Warranty, 7700 W Parmer Lane, Building C, Austin, TX 78729-8101

## NOTICE

Electronic Arts reserves the right to make improvements in the product described in this manual at anytime and without notice.



# NEED HELP?

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- **Online Support & Contact Info** For FAQs, help articles, and to contact us, please visit [help.ea.com](http://help.ea.com).
- **Twitter & Facebook Support** Need a quick tip? Reach out on Twitter to [@EAHelp](https://twitter.com/EAHelp) or post on [facebook.com/EAHelpHub/](https://facebook.com/EAHelpHub/).