

Wireshark 101

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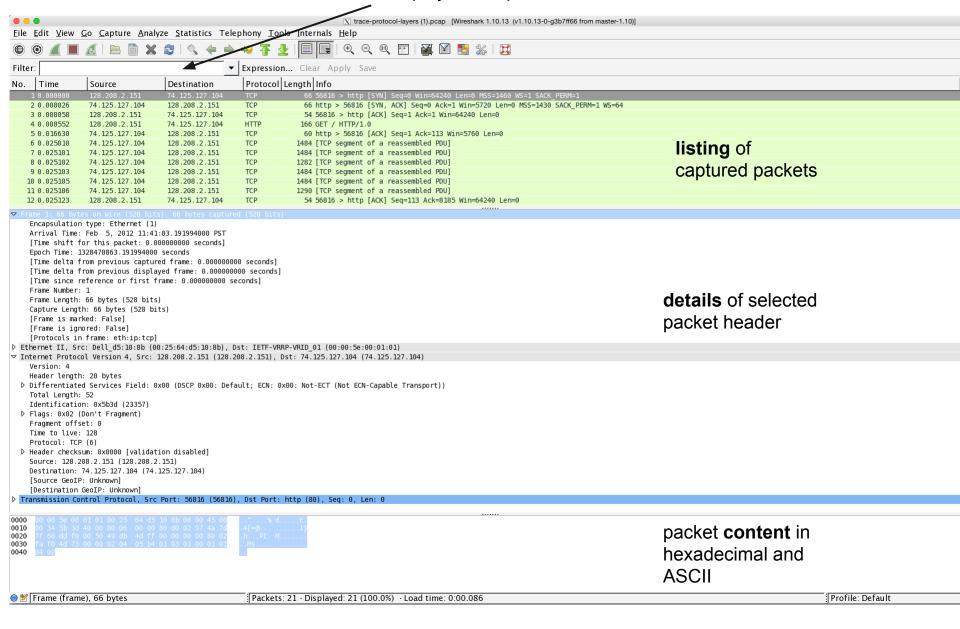
What is Wireshark?

- Wireshark is a network packet analyzer
 - uses libpcap to capture packets
 - logs all packets seen by NIC
 - can display packet captured in real-time
 - can save packet trace as a file (*.pcap)
- Wireshark understands and decodes protocols
 - knows how packets are encapsulated
 - displays header in human-readable format
 - follows protocol sequence e.g. track a TCP stream

Why use Wireshark?

- Protocol analysis
 - verify correctness
 - analyze performance
 - better understanding of existing protocols
 - optimization and debugging of new protocols
- Works on Linux, OS X and Windows
 - works for both ethernet/wireless medium
- Has a GUI! Easier to use than tcpdump

display filter specification



Network Interfaces

- Need to specify one for Wireshark to snoop on
- Show network interfaces:
 - On a linux box: "ifconfig"
 - Windows: "ipconfig /a"
 - Wireshark menu: Capture->Interfaces
- Must select loopback interface (lo0) to see packets from your own machine to itself e.g. "ping localhost"

Demo 1 – Basic Run

Run wireshark on en1

Filters

- We are often not interested in all packets flowing through the network
- Use filters to capture only packets of interest to us
- Two kind of filters
 - Capture Filter: Filtered while capturing. Like TCPDump
 - Display Filter: More detailed filtering. Allows to compare values in packets. Not real time

Demo 2

- Capture only udp packets
 - Capture filter = "udp"
- Capture only tcp packets
 - Capture filter = "tcp"

Demo 2 (contd.)

- Capture only UDP packets with destination port 53 (DNS requests)
 - "udp dst port 53"
- Capture only UDP packets with source port 53 (DNS replies)
 - "udp src port 53"
- Capture only UDP packets with source or destination port 53 (DNS requests and replies)
 - o "udp port 53"

Demo 2 (contd.)

- Capture only packets destined to <u>www.cs.washington.</u>
 <u>edu</u>
 - "dst host www.cs.washington.edu"
- Capture both DNS packets and TCP packets to/from www.cs.washington.edu
 - "(tcp and host www.cs.washington.edu) or udp port 53"

Display Filters

- Different Syntax
 - o frame.len > 10
 - ip.addr == 129.111.0.0/16 [CIDR masking]
- More expressive
 - eth.src[1–2] == 00:83 [Check only bytes 1 and 2]
- Go crazy with logical expressions
 - o tcp.dst[0:3] == 0.6.29 xor udp.src[1] == 42
- Cheat sheet
 http://packetlife.net/media/library/13/Wireshark_Display_Filters.
 pdf

How to write filters

- Refer cheat sheet slides at the end of this presentation
- Refer the tcpdump man page and wireshark documentation
 - capture filters
 - https://wiki.wireshark.org/CaptureFilters
 - display filters
 - https://wiki.wireshark.org/DisplayFilters

Security/Privacy Issues

- Wireshark allows you to monitor other people's traffic
- WARNING: Do NOT use wireshark to violate privacy or security
- Use filtering to restrict packet analysis to only the traffic associated with your program
 - filter based on port that your application uses

Thank You

Cheat Sheet – Writing Filters (1)

- Specifying the hosts we are interested in
 - "dst host <name/IP>"
 - "src host <name/IP>"
 - "host <name/IP>" (either source or destination is name/IP)
- Specifying the ports we are interested in
 - o "dst port <number>"
 - "src port <number>"
 - o "port <number>"
- Makes sense only for TCP and UDP packets

Cheat Sheet – Writing Filters (2)

- Specifying ICMP packets
 - o "icmp"
- Specifying UDP packets
 - o "udp"
- Specifying TCP packets
 - o "tcp"

Cheat Sheet – Writing Filters (2)

- Combining filters
 - and (&&)
 - or (||)
 - not (!)
- •Example:
 - "tcp and! host quasar.cs.berkeley.edu"
 - All top packets which are not from or to host quas